

# **KL6001**

## **Serial interface RS 232 C Configuration Instructions**

**Version 2.02  
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**BECKHOFF**

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# Foreword

## Notes on the documentation

This description is only intended for the use of trained specialists in control and automation engineering who are familiar with the applicable national standards. It is essential that the following notes and explanations are followed when installing and commissioning these components.

### Liability Conditions

The responsible staff must ensure that the application or use of the products described satisfy all the requirements for safety, including all the relevant laws, regulations, guidelines and standards.

The documentation has been prepared with care. The products described are, however, constantly under development. For that reason the documentation is not in every case checked for consistency with performance data, standards or other characteristics. None of the statements of this manual represents a guarantee (Garantie) in the meaning of § 443 BGB of the German Civil Code or a statement about the contractually expected fitness for a particular purpose in the meaning of § 434 par. 1 sentence 1 BGB. In the event that it contains technical or editorial errors, we retain the right to make alterations at any time and without warning. No claims for the modification of products that have already been supplied may be made on the basis of the data, diagrams and descriptions in this documentation.

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# Safety Instructions

## State at Delivery

All the components are supplied in particular hardware and software configurations appropriate for the application. Modifications to hardware or software configurations other than those described in the documentation are not permitted, and nullify the liability of Beckhoff Automation GmbH.

## Description of safety symbols

The following safety symbols are used in this documentation. They are intended to alert the reader to the associated safety instructions..



**Danger**

This symbol is intended to highlight risks for the life or health of personnel.



**Attention**

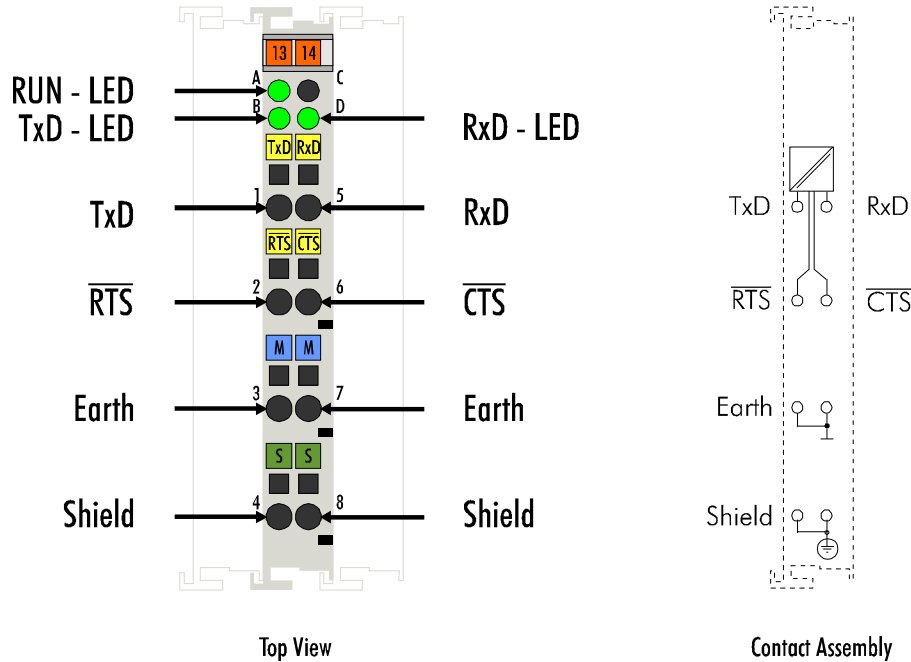
This symbol is intended to highlight risks for equipment, materials or the environment.



**Note**

This symbol indicates information that contributes to better understanding.

# Technical data



| Technical data                 | KL6001   |
|--------------------------------|--|
| Data transfer channel          | 2 (1/1), TxD and RxD, full duplex  |
| Data transfer rate             | 9600 Baud (8N1) default, (max. 19200 Baud)   |
| Bit distortion                 | < 3%   |
| Connection                     | Spring force terminals   |
| RS232-cable length             | max. 15 m  |
| LOW signal voltage             | -18 V ... -3 V   |
| HIGH signal voltage            | 3 V ... 18 V   |
| Power supply                   | via K-Bus  |
| Electrical isolation           | 500 Vrms (K-Bus / signal voltage)  |
| Data buffer                    | 128 byte receive buffer, 16 byte transmit buffer   |
| Bit width in the Process image | I/O: 3 x 8 bits user data, 1 x 8 bits control/status (up to 5 x 8 bits user data possible) |
| Configuration                  | no address setting, configuration setting via the bus coupler or control system            |
| Current consumption from K-Bus | 55 mA  |
| Operating temperature          | 0°C ... +55°C  |
| Storage temperature            | -25°C ... +85°C  |
| Relative humidity              | 95%, no condensation   |
| Vibration/shock resistance     | conforms to IEC 68-2-6 / IEC 68-2-27   |
| EMC resistance Burst / ESD     | conforms to EN 50082 (ESD, Burst) / EN 50081   |
| Installation position          | any  |
| Type of protection             | IP20   |

## Description of functions

The serial interface terminal KL6001 enables the connection of devices featuring an RS232C interface (for example bar code scanner). Regardless of the higher-level bus system, data can be exchanged with the controller in full duplex mode. The receive buffer is 128 bytes large, while the send buffer embraces 16 bytes. Data transfer between the terminal and controller is handled via a handshake in the status and control byte. The terminal's works setting is 9600 baud, 8 data bits, 1 stop bit, no parity, RTS/CTS Control active.

### *LED Display*

The Run LED indicates the operating state of the terminal.

On – normal operation

Off – watchdog timer overflow has occurred. The green LED goes off if no process data is transferred from the bus coupler for 100 ms.

The TxD and RxD LEDs indicate the states of the signal lines.

### *Process data Alternative output format*

In the alternative output format, 4 or 5 bytes (3 bytes of data and 1 byte or 2 bytes of control / status byte) are mapped in the bus coupler. When delivered, the KL6001 is set to the alternative format. Mapping of the terminal in the alternative format is described in further detail in the chapter entitled "Terminal Configuration".

### *Standard output format*

By default, in the standard output format 4 bytes (3 bytes of user data and 1 control / status byte) are mapped in the bus coupler. Up to 5 bytes of user data can be transferred by redefining the parameters of the KL6001.

### *Reference*

The annex contains an over view of possible mapping configurations depending on the parameters that can be set.

## Terminal configuration

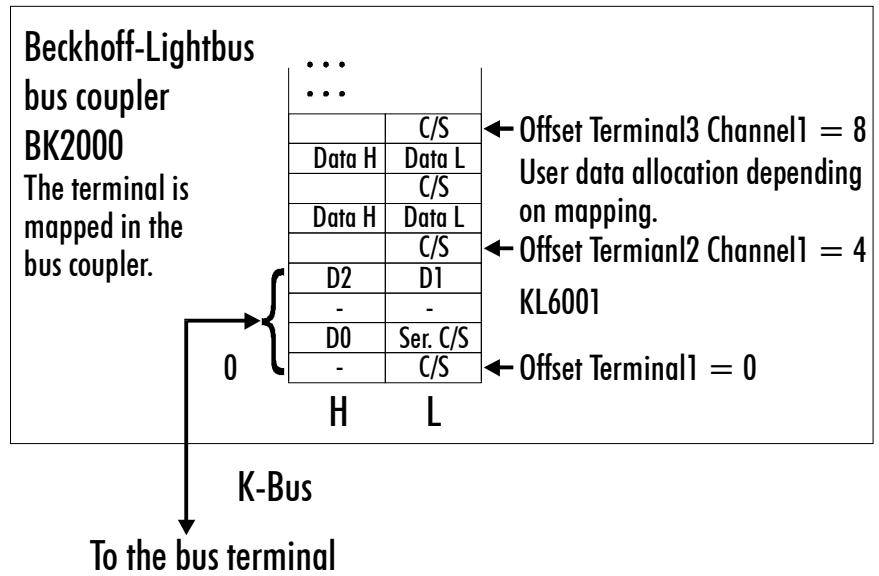
The terminal can be configured and parametrized via the internal register structure.

Each terminal channel is mapped in the bus coupler. The data of the terminal is mapped differently in the memory of the bus coupler depending on the type of the bus coupler and on the set mapping configuration (eg Motorola / Intel format, word alignment).

For parametrization of a terminal, the control / status byte must also be mapped.

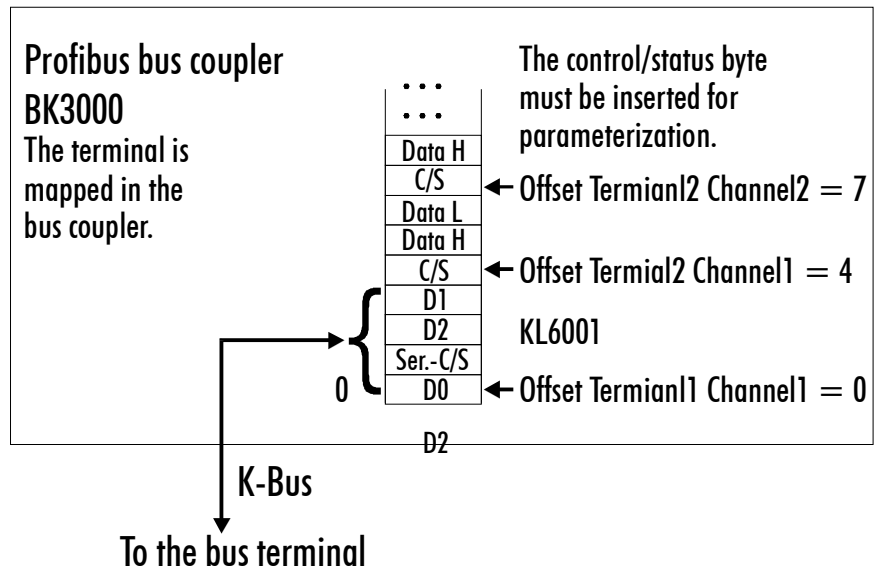
### *Beckhoff Lightbus coupler BK2000*

When using the Beckhoff Lightbus coupler BK2000, the control / status byte is always mapped in addition to the data bytes. It is always in the low byte at the offset address of the terminal channel. In the case of the KL6001 the C/S byte is only used in the register mode. The serial C/S byte is used for the protocol.



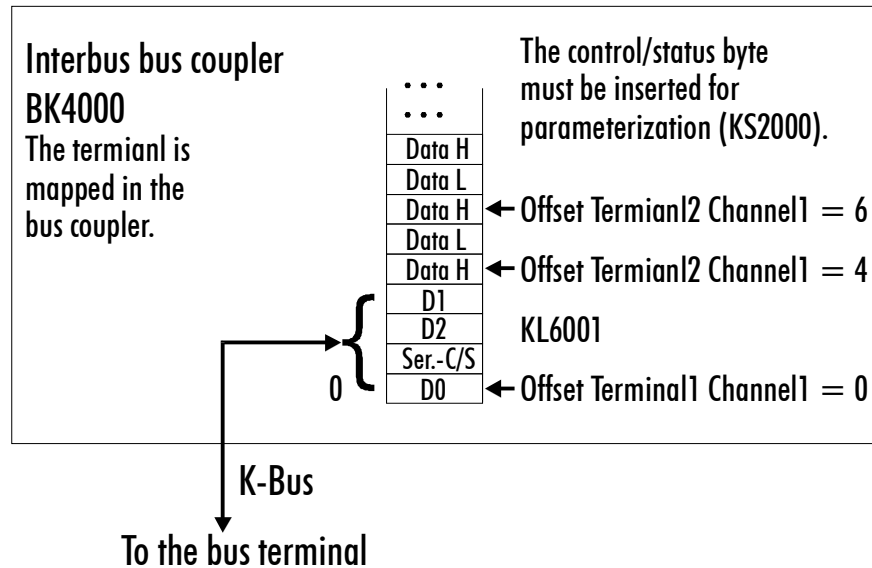
*Profibus coupler BK3000*

When using the Profibus coupler BK3000, how the KL6001 is to map itself in the bus coupler is set in the master configuration software. When delivered, the KL6001 is set to the alternative format. Please pay attention to the registers 34 and 35 if you wish to set the standard format and a different user data length. The figure shows the mapping for 4 bytes of input data and 4 bytes of output data.



*Interbus coupler BK4000*

By default, the Interbus coupler BK4000 maps the KL6001 with 4 bytes of input data and 4 bytes of output data. Parametrization via the field bus is not possible. The KS2000 software is needed to redefine the terminal's parameters.



*Other bus couplers and further information*

You will find further information of the mapping configuration of bus couplers in the annex of the respective bus coupler manual under the heading of "Configuration of Masters".



Note

The annex contains an overview of possible mapping configurations depending on the parameters that can be set.

*Parametrization with the KS2000 software*

Parametrization operations can be carried out independently of the field bus system using the Beckhoff KS2000 configuration software via the serial configuration interface in the bus coupler.

## Register description

The complex terminals can be adjusted to different operating modes or functionalities. The "general description of register" describes the contents of the registers, which are identical for all complex terminals.

The terminal-specific registers are explained in the section following to it.

The access to the internal registers of the terminal is described in the section "register communication".

## General register description

Complex terminals that possess a processor are capable of bidirectionally exchanging data with the higher-level control system. Below, these terminals are referred to as intelligent bus terminals. They include the analog inputs (0-10V, -10-10V, 0-20mA, 4-20mA), the analog outputs (0-10V, -10-10V, 0-20mA, 4-20mA), serial interface terminals (RS485, RS232, TTY, data transfer terminals), counter terminals, encoder interfaces, SSI interfaces, PWM terminals and all other parametrizable terminals.

Internally, all intelligent terminals possess a data structure that is identical in terms of its essential characteristics. This data area is organized in words and embraces 64 memory locations. The essential data and parameters of the terminal can be read and adjusted by way of the structure. Function calls with corresponding parameters are also possible. Each logical channel of an intelligent terminal has such a structure (therefore, 4-channel analog terminals have 4 register sets).



This structure is broken down into the following areas:  
(You will find a list of all registers at the end of this documentation).

| Area                    | Address |
|-------------------------|---------|
| Process variables       | 0-7     |
| Type registers          | 8-15    |
| Manufacturer parameters | 16-30   |
| User parameters         | 31-47   |
| Extended user area      | 48-63   |

#### *Process variables*

#### **R0 - R7: Registers in the terminal's internal RAM:**

The process variables can be used in addition to the actual process image and their functions are specific to the terminal.

**R0 - R5: These registers have a function that depends on the terminal type.**

#### **R6: Diagnostic register**

The diagnostic register may contain additional diagnostic information. In the case of serial interface terminals, for example, parity errors that have occurred during data transfer are indicated.

#### **R7: Command register**

High-Byte\_Write = function parameter

Low-Byte\_Write = function number

High-Byte\_Read = function result

Low-Byte\_Read = function number

#### *Type registers*

#### **R8 - R15 Registers in the terminal's internal ROM der Klemme**

The type and system parameters are programmed permanently by the manufacturer and can only be read by the user but cannot be modified.

#### **R8: Terminal type:**

The terminal type in register R8 is needed to identify the terminal.

#### **R9: Software version X.y**

The software version can be read as an ASCII character string.

#### **R10: Data length**

R10 contains the number of multiplexed shift registers and their length in bits.

The bus coupler sees this structure.

#### **R11: Signal channels**

In comparison with R10, the number of logically existing channels is located here. For example, one physically existing shift register may consist of several signal channels.

#### **R12: Minimum data length**

The respective byte contains the minimum data length of a channel to be transferred. If the MSB is set, then the control/status byte is not necessarily needed for the function of the terminal and, with appropriate configuration of the coupler, is not transferred to the control system.

**R13: Data type register**

| Data type register |   |
|--------------------|---|
| <b>0x00</b>        | Terminal without valid data type  |
| <b>0x01</b>        | Byte array  |
| <b>0x02</b>        | 1 byte n bytes structure  |
| <b>0x03</b>        | Word array  |
| <b>0x04</b>        | 1 byte n words structure  |
| <b>0x05</b>        | Double word array   |
| <b>0x06</b>        | 1 byte n double words structure   |
| <b>0x07</b>        | 1 byte 1 double word structure  |
| <b>0x08</b>        | 1 byte 1 double word structure  |
| <b>0x11</b>        | Byte-array with a variable logical channel length                         |
| <b>0x12</b>        | 1 byte n bytes structure with a variable logical channel length (eg 60xx) |
| <b>0x13</b>        | Word-array with a variable logical channel length                         |
| <b>0x14</b>        | 1 byte n words structure with a variable logical channel length           |
| <b>0x15</b>        | Double word array with a variable logical channel length                  |
| <b>0x16</b>        | 1 byte n double words structure with a variable logical channel length    |

**R14: not used****R15: Alignment bits (RAM)**

The analog terminal is set to a byte limit in the terminal bus with the alignment bits.

*Manufacturer parameters***R16 - R30 is the area of the "Manufacturer parameters" (SEEPROM)**

The manufacturer parameters are specific to each terminal type. They are programmed by the manufacturer but can also be modified from the control system. The manufacturer parameters are stored permanently in a serial EEPROM and are therefore not destroyed by power failures.

These registers can only be modified after setting a code word in R31.

*User parameters***R31 - R47 "Application parameters" area (SEEPROM)**

The application parameters are specific to each terminal type. They can be modified by the programmer. The application parameters are stored permanently in a serial EEPROM in the terminal and cannot be destroyed by power failures. The user area is write protected over a Codeword.



Note

**R31: Code word-register in the RAM**

The code word **0x1235** must be entered here to enable modification of parameters in the user area. Write-protection is set if a different value is entered in this register. When write protection is inactive, the code word is returned during reading of the register. The register contains the value zero when write protection is active.

**R32: Feature-register**

This register defines the operating modes of the terminal. For example, a user-specific scaling can be activated for the analog I/O's.

**R33 - R47**

Registers that depend on the terminal type

*Extended application area***R47 - R63**

These registers have not yet been implemented.

## Terminal-specific register description

### Process variables

#### R0: Number of data bytes in the send FIFO

The number of data items in the send FIFO is in the low byte. The high byte is not used.

#### R1: Number of data bytes in the receive FIFO

The low byte contains the number of data in the receive FIFO. The high byte is not used.

#### R2 - R5: no function

#### R6: Diagnostic register

High byte: not used

Low byte: status of the receive channel (bits 0 – 7)

| Bit No.     |   | Meaning  |
|-------------|---|--|
| Bit 0       | 1 | The receive buffer has overflowed and arriving data is lost. |
| Bit 1       | 1 | Parity error has occurred.                                   |
| Bit 2       | 1 | Framing error has occurred.                                  |
| Bit 3       | 1 | Over run error has occurred.                                 |
| Bit 4       | 1 | Buffer is full   |
| Bits 5 - 15 | - | not used, don't change                                       |

### Manufacturer parameters

#### R18: Buffer size

[0x0080]

Register R18 defines the number of data items in the receive FIFO as from which the BUF\_F bit is set in the status byte.

Low byte: BUF\_F is set in the status if this value is reached.

High byte: not used

### User parameters

#### R32: Baud rate:

[0x0006]

| Bit No.           |       | Baud rate              |
|-------------------|-------|------------------------|
| Bit 2 Bit 1 Bit 0 |       |                        |
|                   | 0 1 1 | 1200 Baud              |
|                   | 1 0 0 | 2400 Baud              |
|                   | 1 0 1 | 4800 Baud              |
|                   | 1 1 0 | 9600 Baud [1 1 0]      |
|                   | 1 1 1 | 19200 Baud             |
| Bits 3 - 15       | -     | not used, don't change |

The baud rate can also be set in accordance with the following equation:

$$\text{Baud rate} = 4 \text{ MHz} / (16 * (\text{HB} + 1))$$

At the same time, 0xFF must be written into the low byte and the high byte (HB) specifies the operator.

**R33: Data frame**

[0x0003]

The data frame is set in this register.

| Bit No.           |       | Meaning                             |
|-------------------|-------|-------------------------------------|
| Bit 2 Bit 1 Bit 0 |       |                                     |
|                   | 0 0 1 | 7 data bits, even-parity            |
|                   | 0 1 0 | 7 data bits, odd-parity             |
|                   | 0 1 1 | 8 data bits, no parity [0 1 1]      |
|                   | 1 0 0 | 8 data bits, even-parity            |
|                   | 1 0 1 | 8 data bits, odd-parity             |
| Bit 3             | 0/1   | 0: 1 stop bit [0]<br>1: 2 stop bits |
| Bits 4- 15        | -     | not used, don't change              |

**R34: Feature register:**

[0x0003]

The feature register determines the operating modes of the terminal.

| Feature Bit No. |     | Mode description   |
|-----------------|-----|--|
| Bit 0           | 1   | /RTS, /CTS enable [1]  |
| Bit 1           | 0/1 | 0: standard output format (see R35 !)<br>1: alternative output format [1]  |
| Bit 2           | 1   | The terminal copies the status byte into the shift register of the K bus one cycle later than the more significant data bytes, thus reducing the data transfer rate to the controller.[0]  |
| Bit 3           | 1   | The terminal supports the XON/XOFF protocol when sending data, i.e. the terminal sends the data transferred from the controller until it receives the XOFF (DC3==0x13) signal from the partner. Sending is then suppressed until the XON (DC1==0x11) signal is received. [0]   |
| Bit 4           | 1   | The terminal supports the XON/XOFF protocol when receiving data. The terminal sends the XOFF control character when the terminal's buffer contains 118 characters. XON is sent if XOFF has been sent beforehand and the buffer's contents have fallen below the buffer limit. of 18 bytes. [0]   |
| Bit 5           | -   | not used, don't change   |
| Bit 6           | 1   | Continuous transmitting of the data from the Fifo. The transmit buffer is filled over the control (PC or PLC; up to 16 byte). With rising flank in the Control-byte.3 the filled buffer content is transmitted. If the data are transferred, then this is acknowledged by setting the bit Status-byte.2 by the bus terminal to the Control. Status-byte.2 is taken back with Control-byte.3. |
| Bits 7 - 15     | -   | not used, don't change   |

*Note for bit 6*

This documentation is valid for all bus terminals starting from software version 3x. The version specification can be found on the right side of the bus terminal, in the serial number: xxxx3xxx

For example: 52983A2A ⇒ Software version **3A**

**R35: Number of data bytes mapped in the bus coupler**

[0x0003]

Low byte: number of data bytes in the bus coupler and transferred to the controller. Between 1 and 5 data bytes can be transferred. If more than 3 bytes of user data are to be transferred, the new number of bytes must be entered in this register.

High byte = not used

## Register communication KL6001

Register access via process data transfer  
 Bit 7=1: register mode

When bit 7 of the control byte is set, the first two bytes of the user data are not used for process data transfer, but are written into or read out of the terminal's register.

Bit 6=0: read  
 Bit 6=1: write

In bit 6 of the control byte, you define whether a register is to be read or written. When bit 6 is not set, a register is read without modification. The value can be taken from the input process image.

When bit 6 is set, the user data is written into a register. The operation is concluded as soon as the status byte in the input process image has supplied an acknowledgement (see examples).

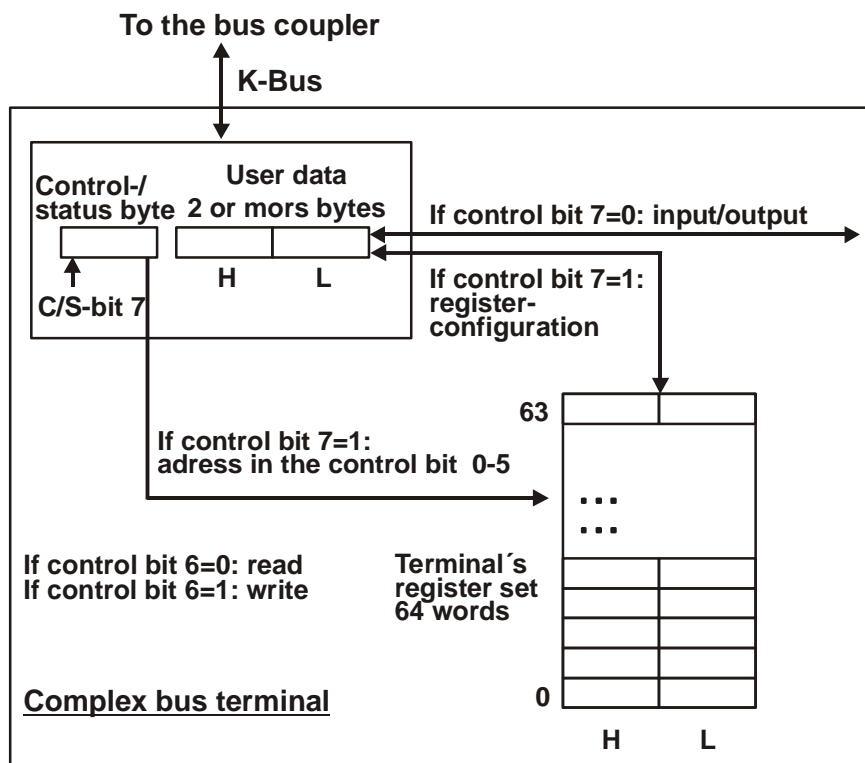
Bits 0 to 5: address

The address of the register to be addressed is entered in bits 0 to 5 of the control byte.

Control byte in the register mode

|       |     |    |    |    |    |    |    |
|-------|-----|----|----|----|----|----|----|
| MSB   |     |    |    |    |    |    |    |
| REG=1 | W/R | A5 | A4 | A3 | A2 | A1 | A0 |

- REG = 0 : Process data transfer
- REG = 1 : Access to register structure
- W/R = 0 : Read register
- W/R = 1 : Write register
- A5..A0 = Register address
- A total of 64 registers can be addressed with the addresses A5....A0.



The control or status byte occupies the lowest address of a logical channel. The corresponding register values are located in the following 2 data bytes (the BK2000 is an exception to the rule: here, an unused data byte is inserted after the control or status byte, thus setting the register value to a word limit).

*Example*

Reading register 8 in the BK2000 with a KI3022 and the end terminal.

If the following bytes are transferred from the controller to the terminal,

| Byte0   | Byte1    | Byte2               | Byte3              |
|---------|----------|---------------------|--------------------|
| Control | Not used | Data OUT, high byte | Data OUT, low byte |
| 0x88    | 0xXX     | 0xXX                | 0xXX               |

the terminal returns the following type designation (0x0BCE corresponds to the unsigned integer 3022).

| Byte0  | Byte1    | Byte2              | Byte3             |
|--------|----------|--------------------|-------------------|
| Status | Not used | Data IN, high byte | Data IN, low byte |
| 0x88   | 0x00     | 0x0B               | 0xCE              |

*A further example*

Writing register 31 in the BK2000 with an intelligent terminal and the end terminal.

If the following bytes (user code word) are transferred from the controller to the terminal,

| Byte0   | Byte1    | Byte2               | Byte3              |
|---------|----------|---------------------|--------------------|
| Control | Not used | Data OUT, high byte | Data OUT, low byte |
| 0xDF    | 0xXX     | 0x12                | 0x35               |

the user code word is set and the terminal returns the register address with the bit 7 for register access and the acknowledgement.

| Byte0  | Byte1    | Byte2              | Byte3             |
|--------|----------|--------------------|-------------------|
| Status | Not used | Data IN, high byte | Data IN, low byte |
| 0x9F   | 0x00     | 0x00               | 0x00              |

## Data transfer, function

*Control byte in process data transfer*

The control byte is transferred from the terminal to the controller. It can be used in the register mode (REG = 1) or in the process data transfer (REG = 0) (see remark in the annex). The control and status byte in process data transfer is used to handle data transfer (handshake)

MSB

| REG=0 | OL2 | OL1 | OL0 | 0 | IR | RA | TR |
|-------|-----|-----|-----|---|----|----|----|
|-------|-----|-----|-----|---|----|----|----|

*Status byte in process data mode*

The status byte is transferred from the terminal to the controller. It contains the data needed for the handshake.

MSB

| REG=0 | IL2 | IL1 | IL0 | BUF_F | IA | RR | TA |
|-------|-----|-----|-----|-------|----|----|----|
|-------|-----|-----|-----|-------|----|----|----|

*TR/TA: TRANSMIT-REQUEST/ TRANSMIT-ACCEPTED bits*

The handshake for sending the data is realized by way of this bit. A change of state on the part of TR results in loading of the number of data items defined via OL0-OL2 (up to 5) into the send FIFO. The terminal signals execution of this command via TA.

Example

| Output Control byte                  | Input status byte         | Comment  |
|--------------------------------------|---------------------------|--|
| 00000000                             | 0XXXX0X0                  | Start of data transfer   |
| 00100001<br>Data bytes: in D0 and D1 | 0XXXX0X0                  | Controller requests sending of 2-data from the terminal                          |
| ....                                 | ....                      |  |
| 00100001<br>Data bytes: in D0 and D1 | 0XXXX0X1                  | Terminal has loaded 2-data into the send FIFO and the-command has been executed. |
| 01010000<br>Data bytes in D0 to D4   | 0XXXX0X1<br>Data bytes:DC | Controller requests sending of 5-data (D0-D4) from the terminal                  |
| ....                                 | ....                      |  |
| 01010000<br>Data bytes: in D0 und D1 | 0XXXX0X0                  | Terminal has loaded 5-data into the send FIFO and the command has been executed  |

*RA/RR:REICEIVE-ACCEPTED/RECEIVE-REQUEST*

By way of a status change of RR, the terminal informs the controller that the number of data items indicated in IL0-IL1 is located in D0-D4. Transfer of the data is acknowledged in the control byte with RA, and only then is new data transferred from the terminal to the controller.

Example

| Output control byte | Input status byte | Comment  |
|---------------------|-------------------|--|
| 00000000            | 0XXXX00X          | Start of data transfer   |
| 0XXX000X            | 0011X01X          | Terminal requests acceptance of 3-data from D0-D2 by the controller. |
| ....                | ....              |  |
| 0XXX001X            | 0011X01X          | Controller has accepted data   |
| 0XXX001X            | 0101X00X          | Terminal requests acceptance of 5-data from D0-D4 by the controller  |
| ....                | ....              |  |
| 0XXX000X            | 0101X00X          | Controller has accepted data   |

*IR/IA: INIT-REQUEST/INIT-ACCEPTED*

The terminal performs initialization if IR is high. The send and receive functions are disabled, the FIFO flags are reset and the interface is initialized with the values of the responsible registers (R32-R35,R18). The terminal acknowledges execution of initialization with IA.

Example

| Output control byte | Input status byte | Comment  |
|---------------------|-------------------|--|
| 0XXXXXXX            | 0XXXXXXX          | Start of data transfer                         |
| 00000100            | 0XXXXXXX          | Initialization is requested by the controller. |
| ....                | ....              |  |
| 00000100            | 00000100          | Terminal has completed initialization          |
| 00000000            | 00000100          | Controller requests data exchange              |
| ....                | ....              |  |
| 00000000            | 00000000          | Terminal is ready                              |

*BUF\_F:*  
*BUFFER-FULL\_Flag*  
*Error handling*

The receive FIFO is full. Data that is now received is lost.

If a parity, framing or overrun error occurs, the data item concerned is lost, and it is not loaded into the terminal's receive FIFO.

Incoming data is ignored if the buffer is full.

The corresponding diagnostic bits are set in R6 if an error occurs.



# Annex

As already described in the chapter terminal configuration, each bus terminal is mapped in the bus coupler. In the standard case, this mapping is done with the default setting in the bus coupler / bus terminal. This default setting can be modified with the Beckhoff KS2000 configuration software or using master configuration software (e.g. ComProfibus or TwinCAT System Manager). The following tables provide information on how the KL6001 maps itself in the bus coupler depending on the set parameters.

## Mapping in the bus coupler

### Standard format

In the standard format, by default the KL6001 is mapped with 4 bytes (adjustable: 2 to 6 bytes via R35) of input and output data.

Remark: in the standard format, the CT/ST byte is used for register and process data communication.

|                         | I/O Offset | High Byte | Low Byte |
|-------------------------|------------|-----------|----------|
| Complete evaluation = X | 3          |           |          |
| MOTOROLA format = X     | 2          | D4(opt.)  | D3(opt.) |
| Word alignment = X      | 1          | D2(opt.)  | D1(opt.) |
|                         | 0          | D0        | CT/ST    |

### Alternative format

In the alternative format, the KL6001 is mapped with 4/6 bytes of input data and 4/6 bytes of output data. When delivered the KL6001 is set to the alternative format.

Remark: in the alternative format, the CT/ST byte is used only for register communication and the serial CT/ST byte is used only for the data handshake.

Default: CANCEL,  
CANopen, RS232,  
RS485, ControlNet,  
DeviceNet

|                         | I/O Offset | High Byte | Low Byte  |
|-------------------------|------------|-----------|-----------|
| Complete evaluation = 0 | 3          |           |           |
| MOTOROLA format = 0     | 2          |           |           |
| Word alignment = 0      | 1          | D2        | D1        |
|                         | 0          | D0        | Ser-CT/ST |

Default: Interbus,  
Profibus

|                         | I/O Offset | High Byte | Low Byte |
|-------------------------|------------|-----------|----------|
| Complete evaluation = 0 | 3          |           |          |
| MOTOROLA format = 1     | 2          |           |          |
| Word alignment = 0      | 1          | D1        | D2       |
|                         | 0          | Ser-CT/ST | D0       |

|                         | I/O Offset | High Byte | Low Byte |
|-------------------------|------------|-----------|----------|
| Complete evaluation = 1 | 3          |           |          |
| MOTOROLA format = 0     | 2          | D2        | D1       |
| Word alignment = 0      | 1          | --        | D0       |
|                         | 0          | Ser-CT/ST | CT/ST    |

|                         | I/O Offset | High Byte | Low Byte  |
|-------------------------|------------|-----------|-----------|
| Complete evaluation = 1 | 3          |           |           |
| MOTOROLA format = 1     | 2          | D1        | D2        |
| Word alignment = 0      | 1          | --        | Ser-CT/ST |
|                         | 0          | D0        | CT/ST     |

Default: Lightbus,  
Bus Terminal Controller  
(BCxxxx)

|                     |     | I/O Offset | High Byte | Low Byte  |
|---------------------|-----|------------|-----------|-----------|
| Complete evaluation | = 1 | 3          | D2        | D1        |
| MOTOROLA format     | = 0 | 2          | --        | --        |
| Word alignment      | = 1 | 1          | D0        | Ser-CT/ST |
|                     |     | 0          | --        | CT/ST     |

|                     |     | I/O Offset | High Byte | Low Byte |
|---------------------|-----|------------|-----------|----------|
| Complete evaluation | = 1 | 3          | D1        | D2       |
| MOTOROLA format     | = 1 | 2          | --        | --       |
| Word alignment      | = 1 | 1          | Ser-CT/ST | D0       |
|                     |     | 0          | --        | CT/ST    |

#### Legend

Complete evaluation: the terminal is mapped with control / status byte.

Motorola format: the Motorola or Intel format can be set.

Word alignment: the terminal is at a word limit in the bus coupler.

CT: Control byte (appears in the PI of the outputs).

ST: Status byte (appears in the PI of the inputs).

Ser.-CT: control byte for the handshake (appears in the PI of the outputs)

Ser.-ST: status byte for the handshake (appears in the PI of the inputs)

D0 – D4: data bytes 0 – 4

## Table of the register

Register set

| Address | Description                                | Default value | R/W | Storage medium |
|---------|--|---------------|-----|----------------|
| R0      | Number of data bytes in the send buffer    | variable      | R   | RAM            |
| R1      | Number of data bytes in the receive buffer | variable      | R   | RAM            |
| R2      | not used                                   | 0x0000        | R   |                |
| R3      | not used                                   | 0x0000        | R   |                |
| R4      | not used                                   | 0x0000        | R   |                |
| R5      | not used                                   | 0x0000        | R   |                |
| R6      | Diagnostic register                        | variable      | R   | RAM            |
| R7      | Command register - not used                | 0x0000        | R   |                |
| R8      | Terminal type                              | 6001          | R   | ROM            |
| R9      | Software version number                    | 0x????        | R   | ROM            |
| R10     | Multiplex shift register                   | 0x0218        | R   | ROM            |
| R11     | Signal channels                            | 0x0130        | R   | ROM            |
| R12     | Minimum data length                        | 0x3030        | R   | ROM            |
| R13     | Data structure                             | 0x0000        | R   | ROM            |
| R14     | not used                                   | 0x0000        | R   |                |
| R15     | Alignment register                         | variable      | R/W | RAM            |
| R16     | Hardware version number                    | specific      | R/W | SEEROM         |
| R17     | not used                                   | 0x0000        | R/W | SEEROM         |
| R18     | Buffer full indication                     | 0x0080        | R/W | SEEROM         |
| R19     | not used                                   | 0x0000        | R/W | SEEROM         |
| R20     | not used                                   | 0x0000        | R/W | SEEROM         |
| R21     | not used                                   | 0x0000        | R/W | SEEROM         |
| R22     | not used                                   | 0x0000        | R/W | SEEROM         |
| R23     | not used                                   | 0x0000        | R/W | SEEROM         |
| R24     | not used                                   | 0x0000        | R/W | SEEROM         |
| R25     | not used                                   | 0x0000        | R/W | SEEROM         |
| R26     | not used                                   | 0x0000        | R/W | SEEROM         |
| R27     | not used                                   | 0x0000        | R/W | SEEROM         |
| R28     | not used                                   | 0x0000        | R/W | SEEROM         |
| R29     | not used                                   | 0x0000        | R/W | SEEROM         |
| R30     | not used                                   | 0x0000        | R/W | SEEROM         |
| R31     | Code word register                         | variable      | R/W | RAM            |
| R32     | Baud rate                                  | 0x0006        | R/W | SEEROM         |
| R33     | Data frame                                 | 0x0003        | R/W | SEEROM         |
| R34     | Feature register                           | 0x0002        | R/W | SEEROM         |
| R35     | Number of data bytes to the bus coupler    | 0x0003        | R/W | SEEROM         |
| R36     | not used                                   | 0x0000        | R/W | SEEROM         |
| R37     | not used                                   | 0x0000        | R/W | SEEROM         |
| R38     | not used                                   | 0x0000        | R/W | SEEROM         |
| R39     | not used                                   | 0x0000        | R/W | SEEROM         |
| R40     | not used                                   | 0x0000        | R/W | SEEROM         |
| R41     | not used                                   | 0x0000        | R/W | SEEROM         |
| R42     | not used                                   | 0x0000        | R/W | SEEROM         |
| R43     | not used                                   | 0x0000        | R/W | SEEROM         |
| R44     | not used                                   | 0x0000        | R/W | SEEROM         |
| R45     | not used                                   | 0x0000        | R/W | SEEROM         |
| R46     | not used                                   | 0x0000        | R/W | SEEROM         |
| R47     | not used                                   | 0x0000        | R/W | SEEROM         |

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