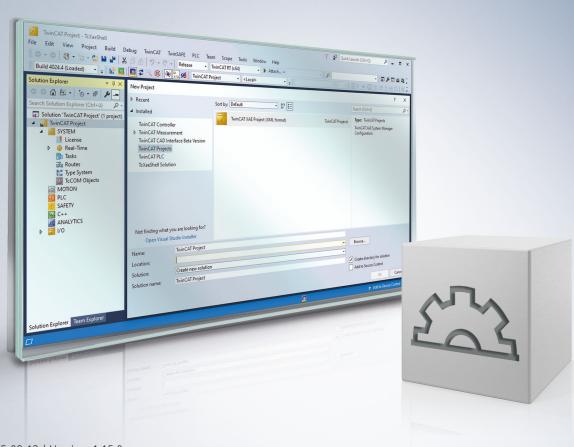
# **BECKHOFF** New Automation Technology

Manual | EN

# TF5420

TwinCAT 3 | Motion Pick-and-Place



2025-08-13 | Version: 1.15.0



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### 1 Foreword

### 1.1 Notes on the documentation

This description is intended exclusively for trained specialists in control and automation technology who are familiar with the applicable national standards.

The documentation and the following notes and explanations must be complied with when installing and commissioning the components.

The trained specialists must always use the current valid documentation.

The trained specialists must ensure that the application and use of the products described is in line with all safety requirements, including all relevant laws, regulations, guidelines, and standards.

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### Personnel qualification

This description is only intended for trained specialists in control, automation, and drive technology who are familiar with the applicable national standards.

### Signal words

The signal words used in the documentation are classified below. In order to prevent injury and damage to persons and property, read and follow the safety and warning notices.

### Personal injury warnings

### **▲ DANGER**

Hazard with high risk of death or serious injury.

### **⚠ WARNING**

Hazard with medium risk of death or serious injury.

### **A CAUTION**

There is a low-risk hazard that could result in medium or minor injury.

### Warning of damage to property or environment

### **NOTICE**

The environment, equipment, or data may be damaged.

### Information on handling the product



This information includes, for example: recommendations for action, assistance or further information on the product.



### 1.3 Notes on information security

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To stay informed about information security for Beckhoff products, subscribe to the RSS feed at <a href="https://www.beckhoff.com/secinfo">https://www.beckhoff.com/secinfo</a>.



### 2 Introduction

The TF5420 TwinCAT 3 Motion Pick-and-Place software package is installed together with the TF5400 software package.

### **Target system**

Windows 10

#### **TwinCAT 3 Motion Pick-and-Place**

TF5420 TwinCAT 3 Motion Pick-and-Place executes multi-dimensional motions. It was specially developed for the requirements of pick-and-place applications. It should be applied to motions where the precise path dynamics in segment transitions are not so important, but where the user wishes to get from one point to another as quickly as possible. The *Tc3\_McCoordinatedMotion* library contains all the associated function blocks.

### Additional licensing requirements

TF5420 TwinCAT 3 Motion Pick-and-Place requires the TC1260 license.



### 3 Overview of the new functions

#### **As of** TF5400 V3.3.72

• New: In the GroupDisabled state, PTP commands of the <u>Tc2 MC2 library</u> (e.g. MC\_MoveAbsolute) are permitted on axes of the group.

#### As of TF5400 V3.3.19

- · MC-Group Pick-and-Place no longer available.
- New: Function block <u>MC\_SetCoordinateTransformPreparation [▶ 54]</u> for the MC-Group Coordinated Motion
- Requires TwinCAT V3.1.4024.40 or higher

### As of TF5400 V3.2.27 for the MC Group Coordinated Motion:

- · New: Introduction of additional dynamic constraints for path and auxiliary axes.
- New: Optionally, the override also affects the synchronization phase for the MC TrackConveyorBelt
   [> 55].
- Optimizations to the <u>MC\_TrackConveyorBelt [ 55]</u> that prevent SAF cycle misalignment between conveyor (master) and slave axis.
- Optimizations of the error reaction for the <u>MC TrackConveyorBelt [▶ 55]</u>. In the event of a runtime error of the conveyor belt (master), an active <u>MC MovePath [▶ 70]</u> is not aborted and an error reaction is to be triggered via the PLC.
- · Requires an x64 platform

#### As of TF5400 V3.1.10.64:

- New: In an MC Group Coordinated Motion with Geo Blending, a blocker that is triggered early enough before it becomes active will be blended over and passed on without interruption.
- Requires TwinCAT V3.1.4024.24 or higher

### As of TF5400 V3.1.10.1:

- New: Group type MC Group Coordinated Motion.
- New: Data for the MC Group Coordinated Motion in the cyclic group interface [ > 96].
- · New: Function blocks for MC Group Coordinated Motion:
  - MC BlockerPreparation [▶ 71]
  - MC\_ReleaseBlocker [▶ 73]
  - MC\_GroupReadBlockerStatus [▶ 74]
  - MC DwellTimePreparation [▶ 75]
- New: MC GroupHalt [▶ 60] function block for MC Group Coordinated Motion.
- New: Enum <u>MC TRANSITION MODE</u> [▶ 83] extended by mcTransModeCornerDistance for MC Group Coordinated Motion.
- New: Enum <u>MC\_CIRC\_PATHCHOICE</u> [▶ 81] extended by mcCircPathchoiceShortSegment and mcCircPathchoiceLongSegment.
- · Requires TwinCAT V3.1.4024.7 or higher

#### As of TF5400 V3.1.6.27:

- New: The remaining time and distance of the current segment can be read via ADS, see <u>Index Offset Specification for MC Group Parameters [▶ 97]</u>.
- Requires TwinCAT V3.1.4022.0 or higher

#### **As of** TF5400 V3.1.6.3:

New: Function block MC SetCoordinateTransform [▶ 53].



• New: Function block MC TrackConveyorBelt [ > 55]

### **As of** TF5400 V3.1.4.4:

• New: <u>Special input value [▶ 98] MC\_MAXIMUM.</u>

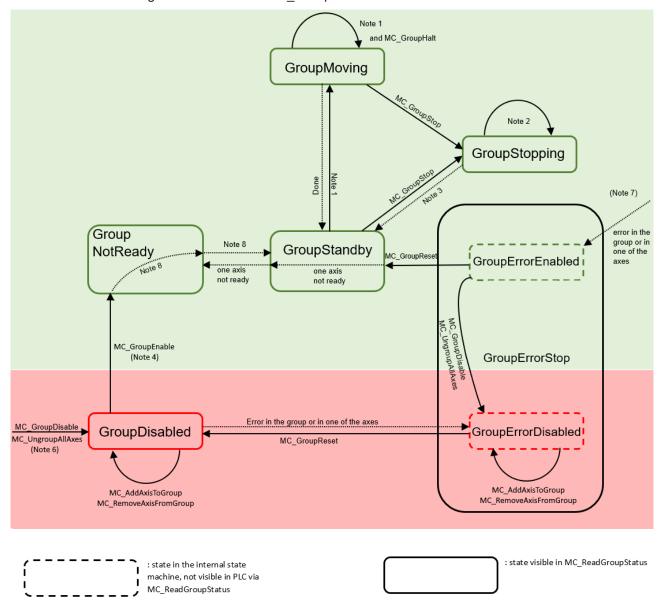
### **As of** TF5400 V3.1.2.47:

• New: Function block MC\_MoveCircularAbsolutePreparation.



# 4 Group State Diagram

The state diagram describes the state of a Coordinated Motion group. The states described here can be read from the PLC using the function block MC\_GroupReadStatus.



Note	Description
1	Applicable for all non-administrative (movement) function blocks.
2	In the GroupStopping state, many function blocks can be called, but they are not executed. Exceptions are <a href="MC_GroupDisable_[\rights_43]">MC_GroupDisable_[\rights_43]</a> and <a href="MC_GroupDisable">MC_UngroupAllAxes [\rights_58]</a> , which cancel the stop and create the transition to the GroupDisabled state.
3	MC GroupStop [▶ 62].DONE
4	The number of axes in the group (added via MC AddAxisToGroup [▶ 40]) must be equal to the number of axes in the spatial axis convention plus the Additional Axes Count.
5	-
6	MC_GroupDisable can be called in all states and changes the state to GroupDisabled. When MC_GroupDisable is called in an error state, the state changes to GroupErrorDisabled.



- 7 The state change to GroupErrorEnabled occurs in the axis/group error case from any state in which the group is enabled.
- The state change occurs when "blsControlLoopClosed" is TRUE for all axes. bPositiveDirection"/"bNegativeDirection" do not have to be enabled.
- 9 -
- 10 <u>MC GroupReset [▶ 48]</u> has no effect if the state is different from GroupErrorStop. MC\_GroupReset must be called to exit the GroupErrorStop state.

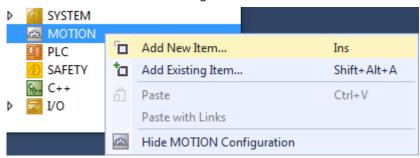


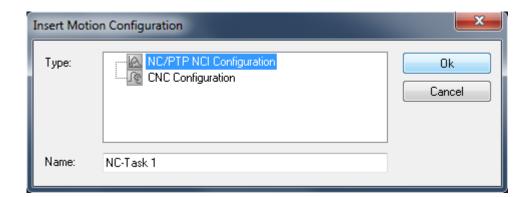
# 5 MC Group (TF5420 TwinCAT 3 Motion Pick-and-Place)

### 5.1 Configure an MC Group

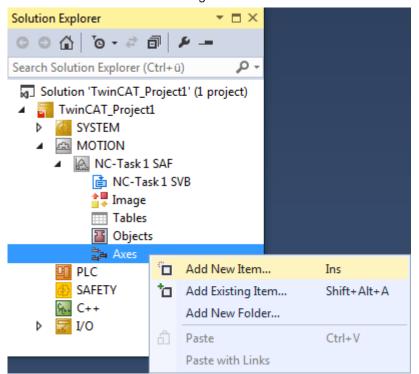
Basically, the configuration described here is valid for all Motion Objects in the Advanced Motion Pack.

1. Add new "NC/PTP NCI Configuration" in the Motion section.

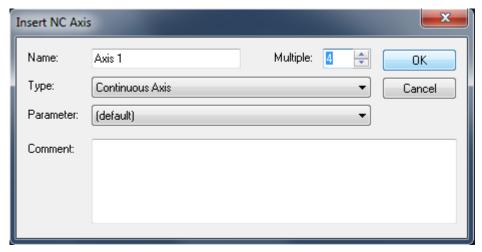




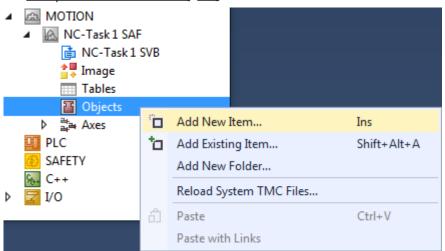
2. Add all axes to the NC-Configuration.



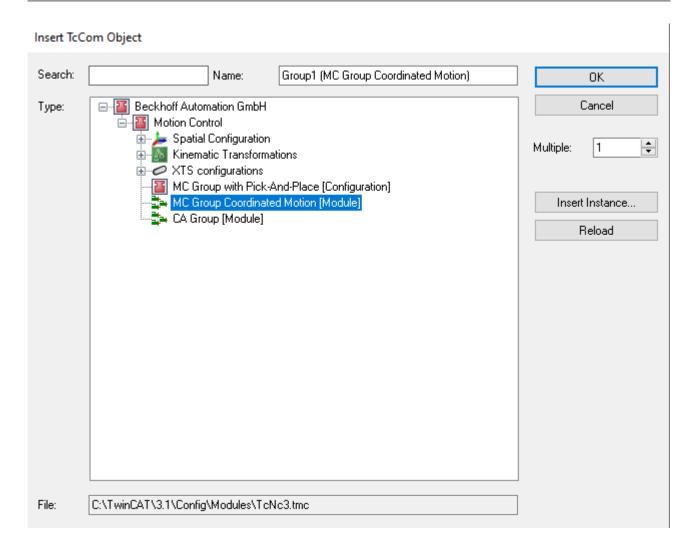


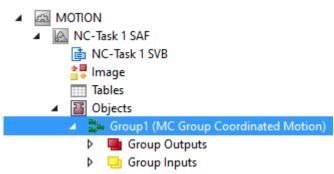


3. Add the appropriate Group to the entry "Objects" in the NC-Configuration:
For Coordinated Motion, multi-dimensional movements: MC Group Coordinated Motion [▶ 18] or MC
Group with Pick-and-Place [▶ 20].



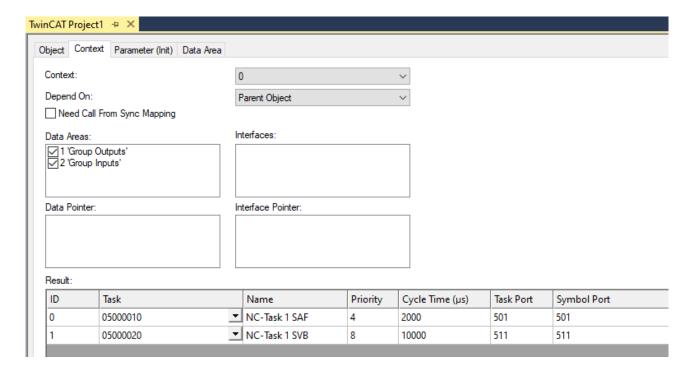






Check the Tasks in the Group.
 Context ID 0 has to be set to "NC-Task 1 SAF".
 Context ID 1 has to be set to "NC-Task 1 SVB".

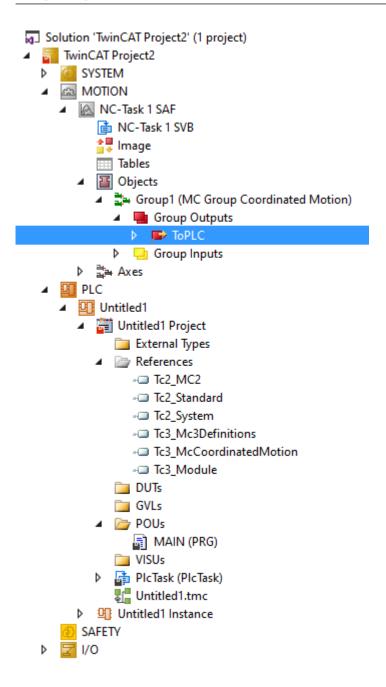




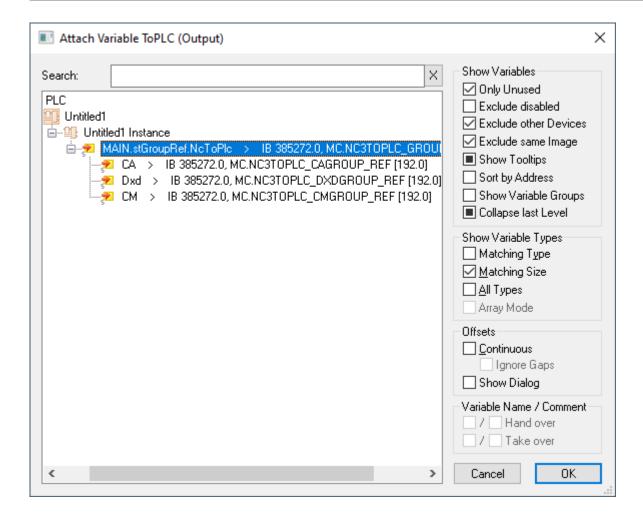
- 5. Configure the group parameters according to the desired application. For more explanations referring to the group parameters see the following sections.
- 6. To address the group from the PLC a cyclic interface has to be declared and linked to the IO of the group (see PLC Library <u>Tc3\_McCoordinatedMotion [▶ 18]</u>). To address and enable the axes the library "Tc2\_Mc2" has to be added to the project.
- ⇒ A new "NC/PTP NCI Configuration" has been established.

```
VAR
stGroupRef: AXES_GROUP_REF;
END_VAR
```

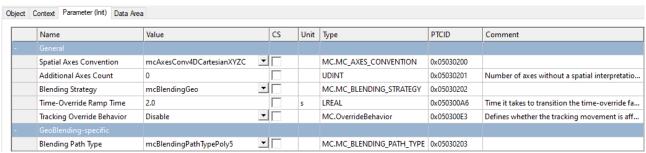








# 5.2 MC Group Coordinated Motion



### Parameter (Init)

### **Spatial Axes Conventions**

Three axes conventions can be set.

The axes conventions define how the axes are interpreted in the axis group. In combination with "Additional Axes Count", they define the dimension of the axis group and thus the number of axes that need to be added, as well as the way in which each of the added axes is interpreted.

Parameter	Value	Туре	Description
Spatial	mcAxesConv2DCartesianXY	MC.MC_AXES_CONVENTI	A 2D group consisting of X, Y. The
Axes		ON	order of the translatory axes in the
Convention			configuration determines the order of
			translation.



Parameter	Value	Туре	Description
Spatial Axes Convention	mcAxesConv3DCartesianXY Z	MC.MC_AXES_CONVENTI	A 3D group consisting of $X$ , $Y$ , $Z$ . The order of the translatory axes in the configuration determines the order of translation.
Spatial Axes Convention	mcAxesConv4DCartesianXY ZC	MC.MC_AXES_CONVENTI ON	A 4D group consisting of $X$ , $Y$ , $Z$ and a rotary axis around $Z$ ( $C$ ). The order of the translatory and rotary axes in the configuration determines the order of translation and rotation.

### **Additional Axes Count**

Number of axes in the axis group that have no geometric interpretation. Between 0 and 8 axes of this type can be inserted.

### **Blending Strategy**

Sets the blending strategy.

Parameter	Value	Туре	Description
Blending Strategy	mcBlendingGeo	TEGY	The blending path is defined geometrically and then executed with the dynamics allowed for the path.
Blending Strategy	mcBlendingSuperpos	MC.MC_BLENDING_STRA TEGY	The blending path results dynamically from the superposition of two segments in the blending area.

### **Time Override Ramp Time**

Ramp time for override modification from 0 % to 100 %. The time override is superimposed on the actual profile. This can result in higher dynamics in total during the override changes than were parameterized at the group.

### **Tracking Override Behavior**

Defines whether the portion of the movement for accurate synchronization is subject to override or not.

Available from TF5400 3.2.27.

Parameter	Value	Туре	Description
Tracking Override Behavior	Disable		The group override has no effect on the portion of movement for accurate synchronization.
Tracking Override Behavior	Enable		The group override also affects the portion of movement for accurate synchronization.

### **GeoBlending-specific parameters**

### **Blending Path Type**

Defines the geometry used for the blending path.

Parameter	Value	Туре	Description
Blending Path Type	mcBlendingPathTypeIgnore	MC.MC_BLENDING_PATH _TYPE	No blending.
Blending Path Type	mcBlendingPathTypePoly5	MC.MC_BLENDING_PATH TYPE	The blending path uses a fifth degree polynomial.



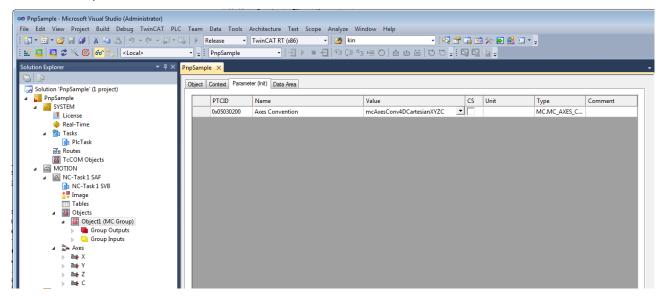
### 5.3 MC Group with Pick-and-Place

### •

### MC Group with Pick-and-Place no longer available

Instead of the MC Group with Pick-and-Place, use MC Group Coordinated Motion [▶ 18]. Up to TF5400 TwinCAT Advanced Motion Pack version 3.2.27, existing projects can be opened and executed with the MC Group with Pick-and-Place.

The MC Group connects axes in order to execute a multi-dimensional motion.



#### **Axes conventions**

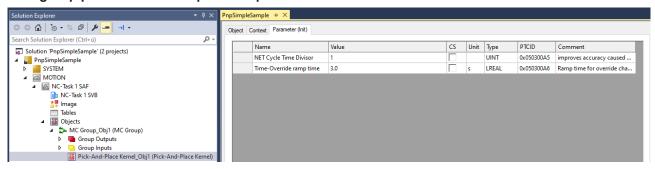
Tab: Parameter (Init). Three axes conventions can be set.

The axes conventions define how the axes are interpreted in the axis group. They define the dimension of the axis group and thus the number of axes that need to be added, as well as the way in which each of the added axes is interpreted.

Parameter	Value	Туре	Description
Axes Convention	mcAxesConv2DCartesianXY	MC.MC_AXES_CONVENTI	A 2D group consisting of $\mathbb{X}$ , $\mathbb{Y}$ . The order of the translatory axes in the configuration determines the order of translation.
Axes Convention	mcAxesConv3DCartesianXY Z	MC.MC_AXES_CONVENTI	A 3D group consisting of $X$ , $Y$ , $Z$ . The order of the translatory axes in the configuration determines the order of translation.
Axes Convention	mcAxesConv4DCartesianXY ZC	MC.MC_AXES_CONVENTI	A 4D group consisting of $X$ , $Y$ , $Z$ and a rotary axis around $Z$ ( $C$ ). The order of the translatory and rotary axes in the configuration determines the order of translation and rotation.



### Axis group parameters of the pick-and-place kernel



Tab: Parameter (Init).

Parameter	Unit	Туре	Description
NET Cycle Time Divisor			Improves accuracy on the basis of temporal discretization.
Time Override Ramp Time	S		Ramp time for override modification from 0 % to 100 %.

The pick-and-place setpoint generator was specially developed for the requirements of pick-and-place applications. It is intended for motions where the precise path dynamics are not so important, but where the user wishes to get from one point to another as quickly as possible. It is therefore permissible for the algorithm to violate restrictions in the path dynamics within the tolerance sphere. Axis restrictions are never violated.



# 6 Spatial Configuration

The Spatial Configuration describes geometrical relationships between reference frames. Those relationships are of translation and rotation type.

### 6.1 Coordinate Frame Object

Coordinate Frame Objects can be used to hierarchically build up geometrical translation and rotation relationships. For straight interpretation the x-direction of the final element within the hierarchy should point into the conveying direction.

Parameter	Description	Unit
Rotation Convention	Convention used for the calculation of rotations. Default is DIN9300 Z"Y'X where Rotation 3 is the parameter for Z", Rotation 2 is the parameter for Y' and Rotation 1 is the parameter for X.	
Definition Direction	Indicates the direction in which the displacement is programmed (from the point of view of the reference system or the MCS).	
Translation X	Translation in the x-axis direction.	mm
Translation Y	Translation in the y-axis direction.	mm
Translation Z	Translation in the z-axis direction.	mm
Rotation 1	Rotation axis is defined by the Rotation Convention.	0
Rotation 2	Rotation axis is defined by the Rotation Convention.	0
Rotation 3	Rotation axis is defined by the Rotation Convention.	0

### 6.2 Conveyor Tracking Object

A Conveyor Tracking object can be used to synchronize an axes group with a conveyor belt. It is added as a child object to a Coordinate Frame object. While the Coordinate Frame describes the static transformation (translation and/or rotation) to the conveyor belt system, the Conveyor Tracking object handles the dynamic part of the tracking.

The Conveyor Tracking parameters are listed in the following table. The dynamics parameters are default values that are used when MC\_DEFAULT is chosen for the corresponding parameter in the MC\_TrackConveyorBelt function block instance.

Parameter	Description	Unit
Velocity	Default velocity for synchronization.	mm s <sup>-1</sup>
Acceleration	Default acceleration for synchronization.	mm s <sup>-2</sup>
Deceleration	Default deceleration for synchronization.	mm s <sup>-2</sup>
Jerk	Default jerk for synchronization.	mm s <sup>-3</sup>
Default Tracking Behavior	Conveyor tracking behavior after InSync has been reached.	
Distance	Distance to tracking target in which the tracking is considered synchronized (InSync = TRUE). Usage of this parameter might be useful if the master signal is noisy. This parameter only has influence if MC Group Coordinated Motion is in use.	mm

### 6.3 Conveyor Tracking Behavior

The Default Tracking Behavior defines the kind of default disturbance rejection during tracking. A disturbance may be an unexpected impulse or a conveyor indexing movement.



#### mcTrackingBehaviorDynLimited

Velocity synchronization to the ConveyorBelt is maintained using the given Acceleration, Deceleration and Jerk.

Relevant when disturbances are not known precisely or disturbance dynamics are significant.

Dynamic limits are input to the MC\_TrackConveyorBelt function block. The values from the Conveyor Tracking Object will be used when MC\_Default is input to the function block. When the conveyor indexes, the response will be limited by the dynamic parameters.

When the DynLimited setting is used, the response is compensated with the jerk limit. The function block output MC TrackConveyorBelt.InSync indicates when there is synchronization.



### **InSync**



Using the mcTrackingBehaviorDynLimited operation mode the InSync = TRUE output may disappear when the synchronized position has been lost. Staying within the parameterized dynamics the algorithm tries to return to the synchronized position on its own. When the synchronized position has been reached the InSync = TRUE output appears, again.

### mcTrackingBehaviorStayInSync

Velocity synchronization to the ConveyorBelt is maintained with non-limited Acceleration, Deceleration and Jerk.

When the conveyor indexes, the tracking response will not be limited. Rather, the tracking response intends to remain synchronized and follow the conveyor unconditionally. The function block output MC TrackConveyorBelt.InSync indicates when there is synchronization.



### **InSync**



Using the mcTrackingBehaviorStayInSync operation mode when the InSync signal has once become TRUE, it stays TRUE as long as the command is active.

### 6.4 Node Connector Object

A Node Connector is an administrative Object, that establishes a transformation from one reference frame (node) to another.

Parameter	Description
Start node	Object ID of the starting point for the coordinate transformation. The default ID value is 0 and stands for the $\mathtt{WCS}$ , the World Coordinate System.
	Object ID of the end point of the coordinate transformation, e.g. a point on the Conveyor Belt.

### 6.5 Configuring a Node Connector

Configuring for  $MC\_SetCoordinateTransform$  is illustrated at the example of a pallet located relative to the WCS or MCS coordinate system.



### Node connector objects



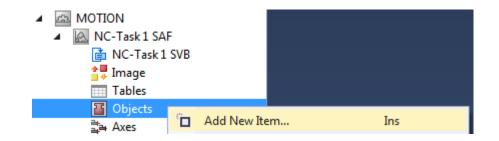
Node connector objects are used by MC\_SetCoordinateTransform and MC\_TrackConveyorBelt. Instead of coordinate frames, node connector objects are addressed by the PLC as representatives.

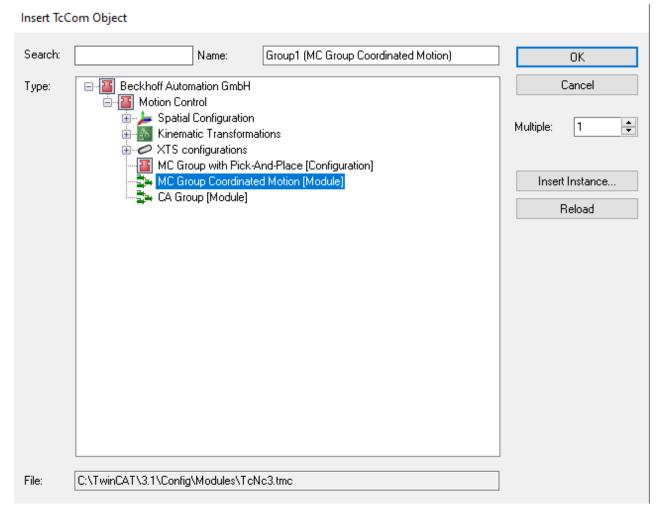
#### **Example**

To introduce a coordinate transform using MC SetCoordinateTransform:

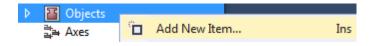


1. Insert an MC Group.

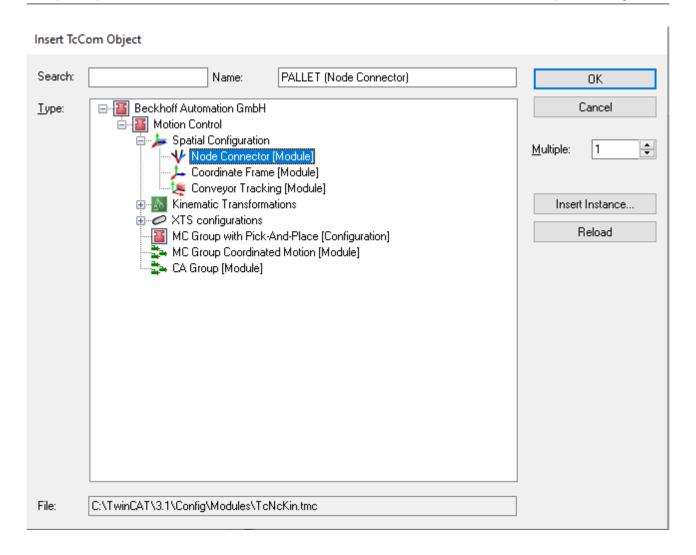




2. Insert a Node Connector.

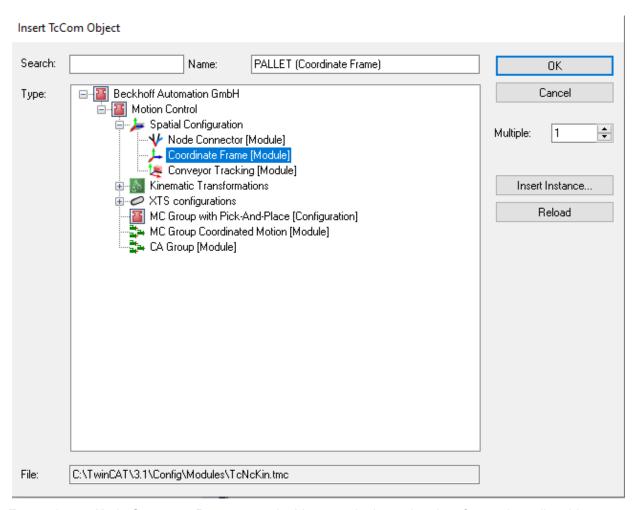




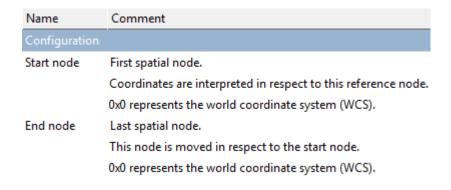


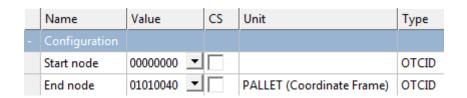


3. Insert a Coordinate Frame.



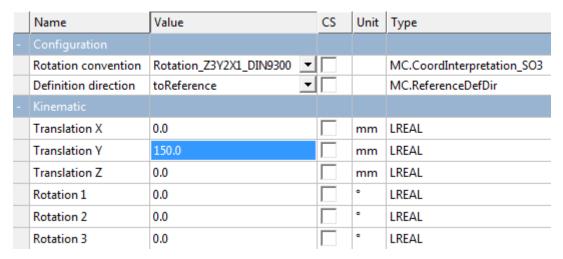
4. Enter relevant Node Connector Parameters - in this example the end node refers to the pallet object identification.



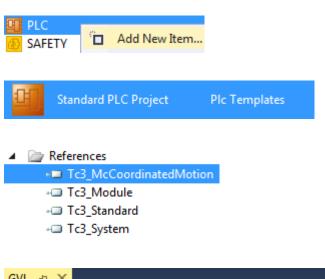


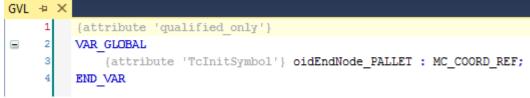


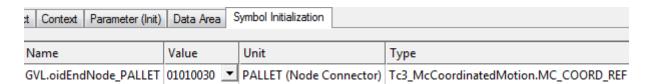
5. Enter relevant Coordinate Frame Parameters.



6. Link the inserted Node Connector to the PLC.









⇒ Finally, you can insert the MC SetCoordinateTransform function block.

```
MAIN → X
         PROGRAM MAIN
     2
         VAR
     3
             AxisGroup : AXES_GROUP_REF;
             MC_SetCoordinateTransform_0: MC_SetCoordinateTransform;
         END VAR
     1
         MC_SetCoordinateTransform_0(
     2
             AxesGroup:= AxisGroup,
             Execute:= ,
             CoordTransform:= GVL.oidEndNode_PALLET,
             Done=> ,
     6
             Busy=> ,
             Active=> ,
     8
             CommandAborted=> ,
             Error=> ,
     9
    10
             ErrorId=> );
```

i

The axis group AxisGroup is linked with the Pick-and-Place function blocks.

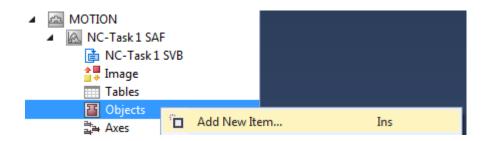


For axis movements a move command has to be programmed, e.g. MovePath.

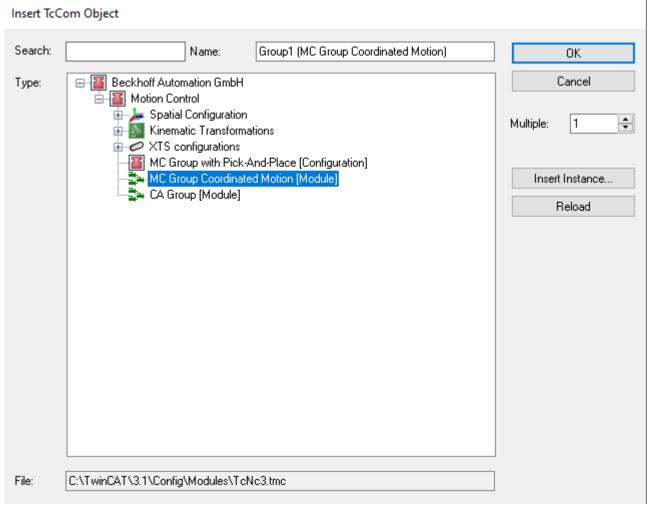
## 6.6 Configure for MC\_TrackConveyorBelt

To track a conveyor belt using MC\_TrackConveyorBelt:

1. Insert an MC Group.

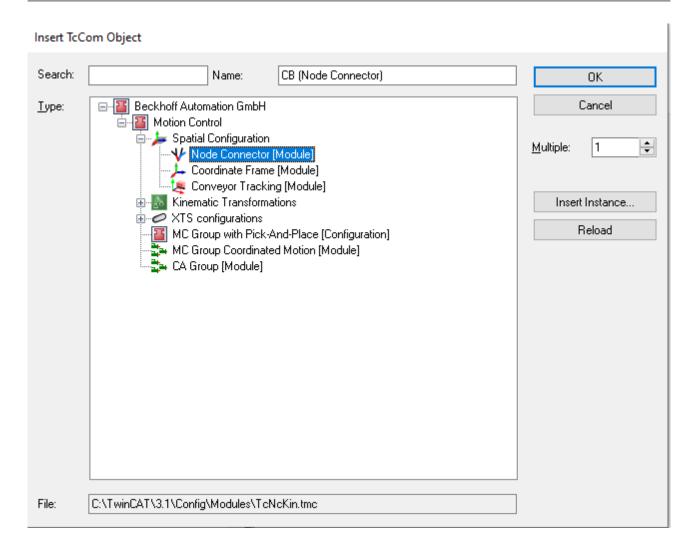






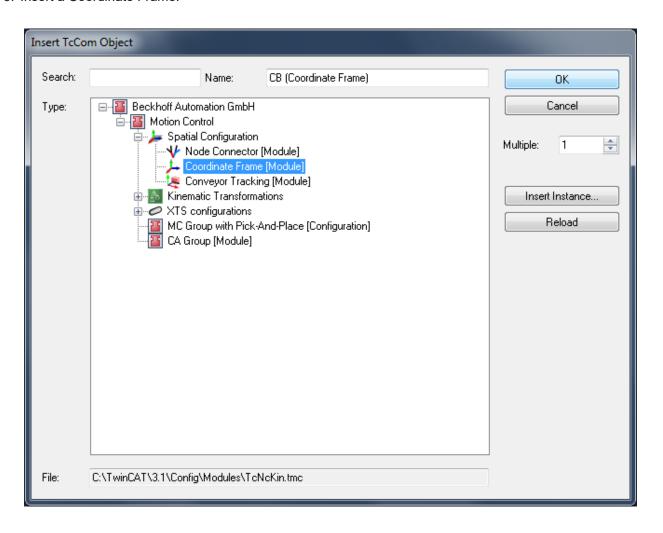
2. Insert a Node Connector.





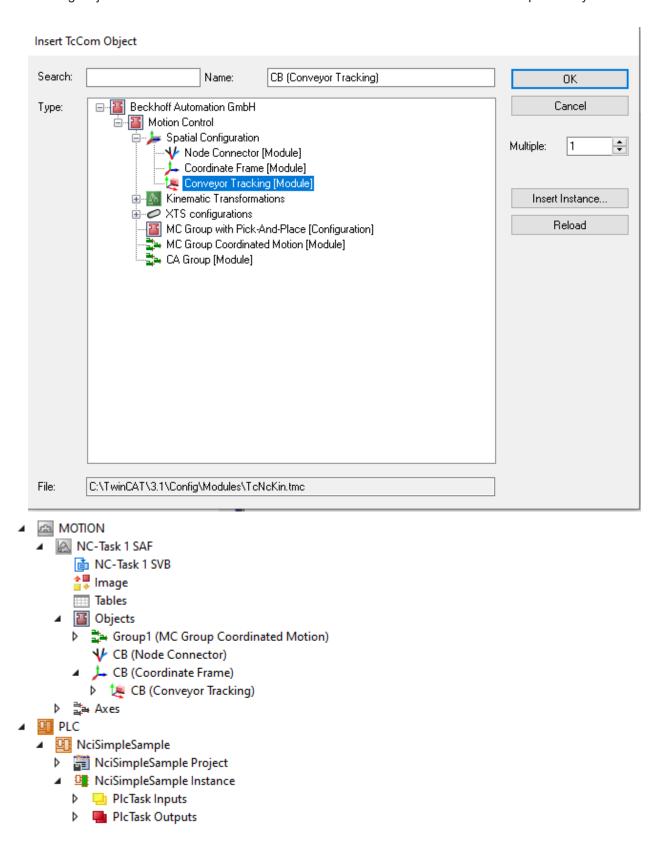


3. Insert a Coordinate Frame.





4. Insert Conveyor Tracking. Firstly, a Coordinate Frame has been created. Secondly, the Conveyor Tracking Object has to be added as a child element to the Coordinate Frame created previously.





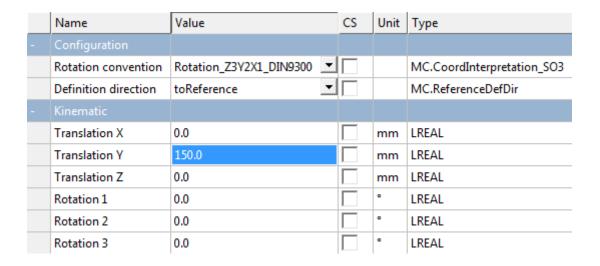
5. Enter relevant Node Connector Parameters - the end node refers to the conveyor tracking object identification.

Name	Comment
Configuration	
Start node	First spatial node.
	Coordinates are interpreted in respect to this reference node.
	0x0 represents the world coordinate system (WCS).
End node	Last spatial node.
	This node is moved in respect to the start node.
	0x0 represents the world coordinate system (WCS).

	Name	Value	CS	Unit	Type	PTCID
-	Configuration					
	Start node	00000000			OTCID	0x05010108
	End node	01010050		CB (Conveyor Tracking)	OTCID	0x05010107

6. Enter relevant Coordinate Frame Parameters.

Name	Comment	
Configuration		
Rotation convention	Set the interpretation of the rotation angles.	
Definition direction	Set the definition direction.	
Kinematic		
Translation X	Translation in x-direction	
Translation Y	Translation in y-direction	
Translation Z	Translation in z-direction	
Rotation 1	Rotation angle 1, interpretation set by rotation convention	
Rotation 2	Rotation angle 2, interpretation set by rotation convention	
Rotation 3	Rotation angle 3, interpretation set by rotation convention	



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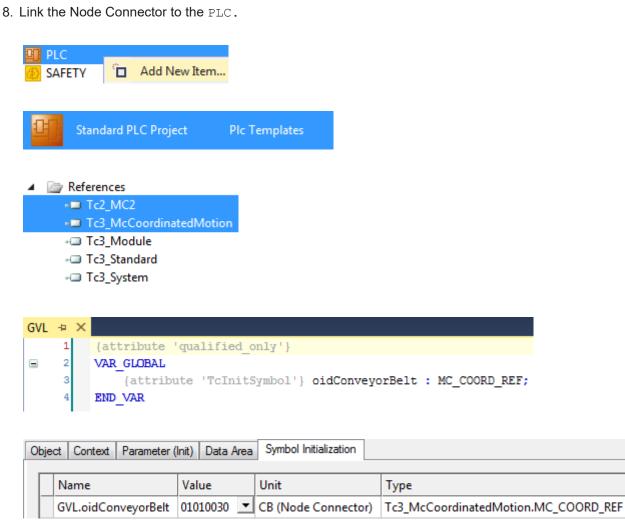


TF5420

7. Enter relevant Conveyor Tracking Parameters.

Name	Value	CS	Unit	Туре
Velocity	2000.0			LREAL
Acceleration	1500.0			LREAL
Deceleration	1500.0			LREAL
Jerk	25000.0			LREAL
Default Tracking Behavior	mcTrackingBehaviorDynLimited 💌			MC.MC_DEFAULT_TRACKING_BEHAVIOR
Synchronization Tolerance Distance	0.0		mm	LREAL

The Default Tracking Behavior specifies whether, after InSync has been reached for the first time, the tracking movement is still limited by the specified dynamic limits (InSync may be lost again) or synchronization is forced (even if the dynamic limits need to be violated in order to do so).



Version: 1.15.0



⇒ Finally, you can insert the MC TrackConveyorBelt function block.

```
1
     PROGRAM MAIN
 2
     VAR
 3
         AxisGroup : AXES_GROUP_REF;
         ConveyorBelt : AXIS_REF;
         MC_TrackConveyorBelt_0: MC_TrackConveyorBelt;
         MasterRefPos: MC_LREAL;
          InitialObjectPos: ARRAY[1..4] OF MC LREAL;
 8
     END VAR
 1
     MC_TrackConveyorBelt_0(
 2
         AxesGroup:= AxisGroup,
 3
         ConveyorBelt:= ConveyorBelt,
 4
         Execute:= ,
         CoordTransform:= GVL.oidConveyorBelt,
 6
         InitialObjectPos:= ADR(InitialObjectPos),
 7
         InitialObjectPosCount:= SIZEOF(InitialObjectPos)/SIZEOF(InitialObjectPos[1]),
 8
         MasterRefPos:= MasterRefPos,
 9
         Velocity:= MC DEFAULT,
         Acceleration:= MC DEFAULT,
10
         Deceleration:= MC_DEFAULT,
11
12
         Jerk:= MC DEFAULT,
13
         InSync=> ,
14
         Busy=> ,
15
         Active=> ,
16
         CommandAborted=> ,
17
         Error=> ,
18
         ErrorId=> );
```

### 6.7 Background Information

### Coordinate systems - relationships

- · wcs
  - World Coordinate System.
- MCS

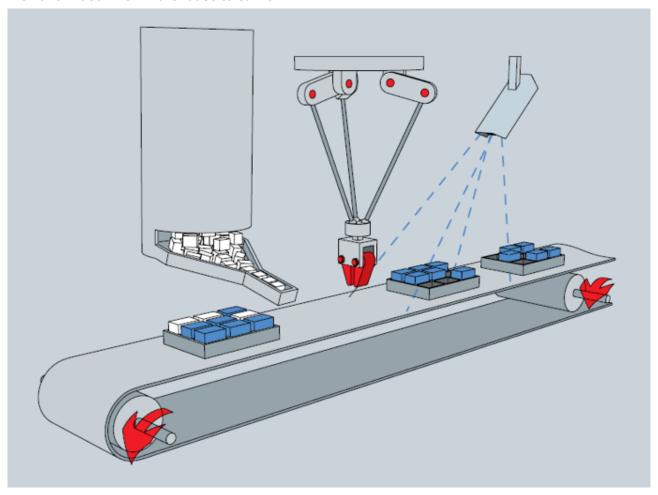
Machine Coordinate System.

- UCS
  - User Coordinate System.
- PCS

Programmed Coordinate System. Workpiece.



### Pick-and-Place: From warehouse to carrier



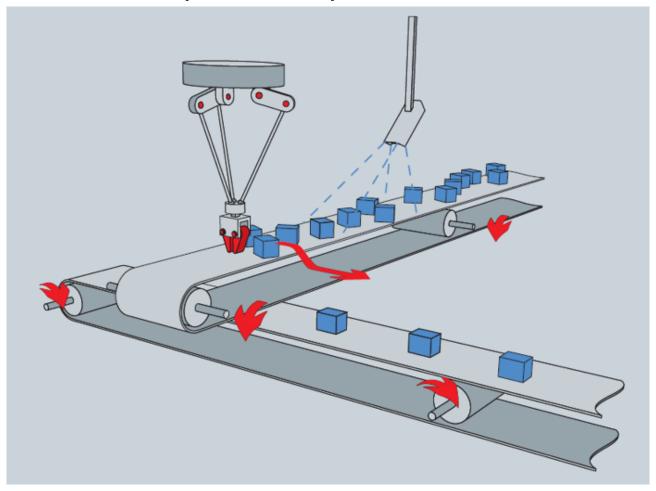
The workpieces must be taken from the warehouse and placed in the free carrier positions running on the conveyor belt.

### Thereby,

- the storage place is defined within the WCS,
- the robot is located somewhere within the WCS,
- the robot can be controlled within its  ${\tt MCS},$
- the conveyor belt is located somewhere in the  ${\tt WCS},\,$
- on the conveyor belt a carrier can be located within the  ${\tt UCS},$
- a workpiece can be located within its carrier within the PCS.



### Pick-and-Place: From conveyor belt towards conveyor belt



The workpieces have to be taken from the upper conveyor belt and placed on the lower conveyor belt.

#### Thereby,

- the robot is located somewhere within the WCS,
- the robot can be controlled within its MCS,
- each conveyor belt is located somewhere in the WCS,
- workpieces on the conveyor belt can be located within a UCS.



# 7 PLC Libraries

## 7.1 Tc3\_McCoordinatedMotion

The Tc3\_McCoordinatedMotion library is used for TF5410 TwinCAT 3 Motion Collision Avoidance and also for TF5420 TwinCAT 3 Motion Pick-and-Place.

#### Overview

Function block	Description	TF5410 TwinCAT 3 Mo- tion Collision	TF5420 TwinCAT 3 Motion Pick-and- Place	
		Avoidance	MC Group with Pick-and-Place	MC Group Co- ordinated Mo- tion
	Administrative		,	
MC AddAxisToGroup  [▶ 40]	Adds an axis group.	<b>~</b>	<b>★</b> ( ✓ up to v3.2)	✓
MC GroupDisable [▶ 43]	Disables an axis group.	<b>✓</b>	<b>★</b> ( ✓ up to v3.2)	<b>~</b>
MC GroupEnable [▶ 44]	Enables an axis group.	<b>✓</b>	<b>★</b> ( ✓ up to v3.2)	<b>~</b>
MC GroupReadError [▶ 45]	Reads the error ID of a group.	<b>✓</b>	<b>★</b> ( ✓ up to v3.2)	✓
MC_GroupReadStatus [▶_47]	Reads the group status.	~	<b>★</b> ( ✓ up to v3.2)	✓
MC_GroupReset [▶ 48]	Resets a group.	<b>~</b>	( <b>v</b> up to v3.2)	<b>~</b>
MC GroupSetOverride [▶ 50]	Sets the override of a group and returns the actual override value.	×	( vup to v3.2)	<b>✓</b>
MC RemoveAxisFromGroup [▶ 51]	Removes an axis from a group.	<b>~</b>	( <b>v</b> up to v3.2)	<b>~</b>
MC SetCoordinateTransfo rm [▶ 53]	Activates a reference system.	×	( <b>v</b> up to v3.2)	<b>~</b>
MC SetCoordinateTransformPreparation [ > 54]	Adds a change of reference system to the list of movement segments.	×	×	✓



Function block	Description	TF5410 TwinCAT 3 Mo- tion Collision	TF5420 TwinCAT 3 Motion Pick-and- Place	
		Avoidance	Pick-and-Place	MC Group Co- ordinated Mo- tion
MC TrackConveyorBelt [▶ 55]	Assists in synchronizing velocity to an object moving along a straight line through space.	×	( vup to v3.2)	<b>~</b>
MC UngroupAllAxes [▶ 58]	Disables a group and removes all axes.	✓	( vup to v3.2)	<b>~</b>
UDINT TO IDENTINGROU P [▶ 59]	Converts an integer value to IDENT_IN_GROUP_REF, so axes without special interpretation can be added to a group.	✓	×	~
	Motion	1		
MC GroupHalt [▶ 60]	Stops a group without locking it for further motion commands.	✓	×	<b>~</b>
MC GroupStop [▶ 62]	Stops a group and locks it for further motion commands.	✓	( <b>v</b> up to v3.2)	<b>~</b>
MC MoveLinearAbsoluteP reparation [▶ 64]	Adds an absolute linear movement to a list of motion segments.	×	( <b>v</b> up to v3.2)	<b>~</b>
MC MoveCircularAbsolute Preparation [▶ 66]	Adds an absolute circular movement to a list of motion segments.	×	<b>★</b> ( ✓ up to v3.2)	✓
MC MovePath [▶ 70]	Executes a list of motion segments.	×	( <b>v</b> up to v3.2)	✓
MC_BlockerPreparation [▶_71]	Appends a blocking job to the list of segments in the structure PathData.	×	×	<b>~</b>
MC ReleaseBlocker [▶_73]	Resolves a blocking job that is blocking further execution of the path.	×	×	<b>~</b>
MC GroupReadBlockerSta tus [▶ 74]	Reads the current blocker status.	×	×	<b>~</b>
MC DwellTimePreparation [▶ 75]	Appends a standstill job with a defined time to the list of segments in the structure PathData.	×	×	<b>~</b>



#### **Structures and enumerations**

Function block	Description	TF5410 TwinCAT 3 Mo- tion Collision	TF5420 TwinCAT 3 Motion Pick-and- Place	
		Avoidance		MC Group Co- ordinated Mo- tion
IDENT IN GROUP REF [▶ 76]	Defines how an axis is interpreted in a group.	×	<b>★</b> ( ✓ up to v3.2)	<b>~</b>
MC CIRC MODE [▶ 77]	The circle mode defines which definition is used to program a circle.	×	<b>★</b> ( ✓ up to v3.2)	<b>~</b>
MC CIRC PATHCHOICE [▶81]	The data type defines the rotation direction of a circle.	×	<b>★</b> ( ✓ up to v3.2)	<b>~</b>
MC PATH DATA REF [▶ 82]	Represents the path to be executed at MC MovePath [▶ 70].	×	( <b>v</b> up to v3.2)	<b>~</b>
ClearPath [▶ 83]	Resets the path represented by MC_PATH_DATA_REF  [▶82].	×	( vup to v3.2)	<b>~</b>
MC TRANSITION MODE  [• 83]	Characterizes the way a segment transition is executed.	×	( <b>v</b> up to v3.2)	<b>~</b>
MC COORD REF [▶ 85]	Object ID of a coordinate system.	×	( <b>v</b> up to v3.2)	<b>~</b>

## 7.1.1 Function Blocks

### 7.1.1.1 Administrative

## 7.1.1.1.1 MC\_AddAxisToGroup

BOOL Done	
BOOL Busy	
BOOL Error	
UDINT ErrorId	
	<i>BOOL</i> Busy - <i>BOOL</i> Error -



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place		
	MC Group with Pick-and-Place	MC Group Coordinated Motion	
✓	×	✓	
	( vup to and including v3.2)		

The function block MC\_AddAxisToGroup adds an axis to a group.



From V3.1.10.1, stationary axes can be added to and removed from a **CA group** in the GroupMoving group state. If a moving axis is added to a group, the command is rejected with an error message (a change of the group state with a moving axis is also rejected).



Only axes in GroupDisabled or GroupErrorDisabled state can be added to a MC group.

### Inputs

VAR\_INPUT
Execute : BOOL;
IdentInGroup : IDENT\_IN\_GROUP\_REF;
END VAR

Name Type **Description** Execute **BOOL** The command is triggered by a rising edge at this input. IDENT\_IN\_GROUP R IdentInGroup Defines the interpretation of the axis to be added to the group. For multi-dimensional motions, this can be the Cartesian interpretation. The <u>global variables [▶ 76]</u> (e.g. MCS\_X) must be used. For Collision Avoidance the function <a href="UDINT\_TO\_IDENTINGROUP">UDINT\_TO\_IDENTINGROUP</a> [> 59] must be used. **Notice** The use of integer values for the input IdentInGroup is NOT supported and may lead to incompatibility with future releases. If integer values are used, it may no longer be possible to build the project. We recommend using global variables (e.g. MCS\_X) or the conversion function UDINT\_TO\_IDENTINGROUP.

### **₹/** Inputs/outputs

VAR\_IN\_OUT
AxesGroup : AXES\_GROUP\_REF;
Axis : AXIS\_REF;
END VAR

Name	Туре	Description
AxesGroup	AXES_GROUP_REF	Reference to a group of axes (see Cyclic Group Interface [ 96]).
Axis	AXIS_REF	Reference to an axis (see AXIS REF).

### Outputs

VAR\_OUTPUT
Done : BOOL;
Busy : BOOL;
Error : BOOL;
ErrorId : UDINT;

Name	Туре	Description
Done	BOOL	This output becomes TRUE when the command was successfully executed.



Name	Туре	Description
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

#### Sample for TwinCAT 3 Motion Pick-and-Place

#### **Multi-dimensional movements**



Multi-dimensional movements are only applicable when TF5420 is used.

```
VAR GLOBAL CONSTANT
cAxesCount : UINT := 4;
END VAR
VAR
    stGroupRef : AXES_GROUP_REF; // link to MC Group
stAxis : ARRAY[1..cAxesCount] OF AXIS_REF;
fbAddAxis : ARRAY[1..cAxesCount] OF MC_AddAxisTerms.
                            : ARRAY[1..cAxesCount] OF MC_AddAxisToGroup;
: UINT;
END_VAR
fbAddAxis[1].IdentInGroup := MCS X; //X-Axis
fbAddAxis[2].IdentInGroup := MCS_Y; //Y-Axis
fbAddAxis[3].IdentInGroup := MCS_Z; //Z-Axis
fbAddAxis[4].IdentInGroup := MCS_C1;//1st rotation is C-rotation (around Z-Axis)
FOR i:=1 TO cAxesCount DO
    fbAddAxis[i](
    AxesGroup:=stGroupRef,
    Axis := stAxis[i],
    Execute := TRUE);
END_FOR
```

#### Sample for TF5410 TwinCAT 3 Motion Collision Avoidance

#### **PTP with Collision Avoidance**



PTP with Collision Avoidance is only applicable when TF5410 is used.



#### Requirements

Development environment	9	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

### 7.1.1.1.2 MC\_GroupDisable



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place		
	MC Group with Pick-and-Place	MC Group Coordinated Motion	
✓	×	✓	
	( vp to and including v3.2)		

The function block MC\_GroupDisable disables the group. After successful execution the group changes into group state GroupDisabled (see State diagrams).

As of TF5400 V3.3.72, PTP commands of the Tc2\_MC2 library (e.g. MC\_MoveAbsolute) are permitted on axes of the MC Group Coordinated Motion in the GroupDisabled state.

#### **NOTICE**

#### Disabling a Moving Group results in an instant stop.

The sudden stopping of axes is likely to exceed its allowed deceleration limits. Depending on the drive hardware, this could lead to current peaks and runtime errors.

Before executing MC\_GroupDisable, use MC\_GroupHalt [▶ 60] or MC\_GroupStop [▶ 62] to avoid this situation.

### Inputs

VAR\_INPUT
Execute : BOOL;
END VAR

Name	Туре	Description
Execute	BOOL	The command is triggered by a rising edge at this input.

### ✓ Inputs/outputs

VAR\_IN\_OUT
 AxesGroup : AXES\_GROUP\_REF;
END VAR

Name	Туре	Description
AxesGro	AXES_GROUP_R	Reference to a group of axes (see Cyclic Group Interface).
up	EF	,



#### Outputs

VAR\_OUTPUT

Done : BOOL;
Busy : BOOL;
Error : BOOL;
ErrorId : UDINT;
END\_VAR

Name	Туре	Description
Done	BOOL	This output becomes TRUE when the command was successfully executed.
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

#### Requirements

Development environment	The second secon	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack		Tc2_MC2
V3.1.1.17		

### 7.1.1.3 MC\_GroupEnable



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
✓	×	<b>~</b>
	( vup to and including v3.2)	

The function block MC\_GroupEnable enables the group. If it succeeds and all axes are ready, the group is then in group state GroupStandby (see State diagrams).



An MC Group can only be enabled, if all axes were added to the group before.

### Inputs

VAR\_INPUT
Execute : BOOL;
END\_VAR



Name	Type	Description
Execute	BOOL	The command is triggered by a rising edge at this input.

### **▼/** Inputs/outputs

VAR\_IN\_OUT
 AxesGroup : AXES\_GROUP\_REF;
END\_VAR

Name	Туре	Description
AxesGroup	AXES_GROUP_REF	Reference to a group of axes (see Cyclic group interface [ > 96])

### Outputs

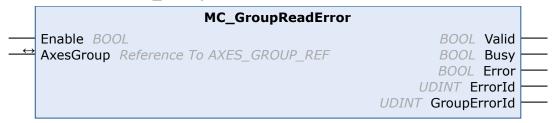
VAR\_OUTPUT
Done : BOOL;
Busy : BOOL;
Error : BOOL;
ErrorId : UDINT;

Name	Туре	Description
Done	BOOL	This output becomes TRUE when the command was successfully executed.
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

#### Requirements

Development environment	3 - 1	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack		Tc2_MC2
V3.1.1.17		

### 7.1.1.1.4 MC\_GroupReadError



The function block MC\_GroupReadError returns the error code for the group. It does not return any errors for function blocks (e.g. invalid parameterization).



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
✓	×	✓
	( vup to and including v3.2)	

#### Inputs

VAR\_INPUT
Enable : BOOL;
END VAR

Name	Туре	Description
Enable	BOOL	The command is executed as long as Enable is active.

### ✓ Inputs/outputs

VAR\_IN\_OUT
 AxesGroup : AXES\_GROUP\_REF;
END VAR

Name	Туре	Description
AxesGro	AXES_GROUP_R	Reference to a group of axes (see Cyclic Group Interface).
up	EF	, , , , , , , , , , , , , , , , , , , ,

### Outputs

VAR\_OUTPUT
Valid : BOOL;
Busy : BOOL;
Error : BOOL;
ErrorId : UDINT;
GroupErrorId : UDINT;

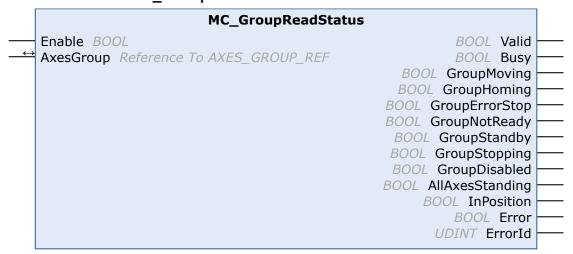
Name **Description** Type Valid **BOOL** This output indicates that other output values are valid for this function block. BOOL This output becomes TRUE when the command is started with Enable and Busy remains so as long as the function block executes the command. This output becomes TRUE if an error has occurred during command Error BOOL execution. Errorld **UDINT** Contains the command-specific error code of the last executed command. Details of the error code can be found in the ADS error documentation or in the NC error documentation (error codes 0x4nnn and 0x8nnn). **UDINT** GroupErrorld Returns the error ID of the group (see NC error documentation).

#### Requirements

Development environment	3	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2



### 7.1.1.1.5 MC\_GroupReadStatus



The function block MC\_GroupReadStatus reads the status of an axis group (see State diagrams).

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
✓	×	<b>✓</b>
	( vup to and including v3.2)	

#### Inputs

VAR\_INPUT
Enable : BOOL;
END\_VAR

Name	Туре	Description
Enable	BOOL	The command is executed as long as Enable is active.

### ✓ Inputs/outputs

VAR\_IN\_OUT
AxesGroup : AXES\_GROUP\_REF;
END\_VAR

Name	Туре	Description
AxesGro	AXES_GROUP_R	Reference to a group of axes (see Cyclic Group Interface).
up	EF	

### Outputs

```
VAR OUTPUT
    Valid
                           : BOOL;
                           : BOOL;
    Busy
                           : BOOL;
    GroupMoving
    GroupHoming
                           : BOOL;
    GroupErrorStop
                           : BOOL;
    GroupNotReady
                           : BOOL;
    GroupStandby
                           : BOOL;
    GroupStopping
                          : BOOL;
    GroupDisabled
                           : BOOL;
    AllAxesStanding
                          : BOOL;
    ConstantVelocity
                           : BOOL; // hidden
: BOOL; // hidden
    Accelerating
                           : BOOL; // hidden
    Decelerating
    InPosition
                           : BOOL;
```



Error : BOOL; ErrorId : UDINT; END\_VAR

Name	Туре	Description	
Valid	BOOL	This output indicates that other output values are valid for this function block.	
Busy BOOL		This output becomes TRUE when the command is started with Enable and remains so as long as the function block executes the command.	
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.	
Errorld	UDINT	Contains the command-specific error code of the last executed command.	
		Details of the error code can be found in the <u>ADS error documentation</u> or in	
		the NC error documentation (error codes 0x4nnn and 0x8nnn).	
GroupMoving	BOOL	The group is in the GroupMoving state (see State diagrams).	
GroupHoming	BOOL	The group is in the GroupHoming state (see State diagrams).	
GroupErrorStop	BOOL	The group is in the GroupErrorStop state (see State diagrams).	
GroupNotReady	BOOL	The group is in the GroupNotReady state (see State diagrams).	
GroupStandby	BOOL	The group is in the GroupStandby state (see State diagrams).	
GroupStopping	BOOL	The group is in the GroupStopping state (see State diagrams).	
GroupDisabled	BOOL	The group is in the GroupDisabled state (see State diagrams).	
AllAxesStanding	BOOL	None of the axes in the group move physically (velocity = 0 and acceleration = 0), regardless of whether a Motion Command exists or not.	
ConstantVelocity	BOOL	Not supported. Not visible as of TF5400 3.2.27.	
Accelerating	BOOL	Not supported. Not visible as of TF5400 3.2.27.	
Decelerating	BOOL	Not supported. Not visible as of TF5400 3.2.27.	
InPosition	BOOL	Not supported.	

### Requirements

Development environment	3	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack		Tc2_MC2
V3.1.1.17		

## 7.1.1.1.6 MC\_GroupReset



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
✓	×	✓
	( vp to and including v3.2)	



The function block MC\_GroupReset resets all internal errors of a group and all axes which are part of the group. If the group was enabled when the error occurred, the group goes into state GroupStandby. If the group was disabled, it goes to state GroupDisabled (see State diagrams).

If this function block is called while there is no error, it has no effect.

#### Inputs

```
VAR_INPUT
Execute : BOOL;
END VAR
```

Name	Туре	Description
Execute	BOOL	The command is triggered by a rising edge at this input.

### ✓ Inputs/outputs

```
VAR_IN_OUT
    AxesGroup : AXES_GROUP_REF;
END_VAR
```

Name	Туре	Description
AxesGro	AXES_GROUP_R	Reference to a group of axes (see Cyclic Group Interface).
up	EF	J 1 ( <del></del>

### Outputs

VAR OUTPUT	
Done	: BOOL;
Busy	: BOOL;
Error	: BOOL;
ErrorId	: UDINT;
END_VAR	

Name	Туре	Description
Done	BOOL	This output becomes TRUE when the command was successfully executed.
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

#### Requirements

Development environment	3	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2



### 7.1.1.1.7 MC\_GroupSetOverride



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	✓
	( ✓ up to and including v3.2)	

The function block MC\_GroupSetOverride changes the override of a group. A change is made with a certain delay. An override input value is valid between 0 [0%] and 1 [100%]. If the value is set outside this range, it is automatically set to the respective limit value.



The behavior for override modifications in relation to the **MC group** can be defined as an axis group parameter, see <u>Time Override Ramp Time</u>.

### Inputs

VAR\_INPUT
Enable : BOOL;
VelFactor : MC\_LREAL := 1.0;
END VAR

Name	Туре	Description
Enable	BOOL	The command is executed as long as Enable is active.
VelFactor	MC_LREAL	The override is set to this value (value range between 0 [0 %] and 1 [100 %]).

#### **▼/** Inputs/outputs

VAR\_IN\_OUT
 AxesGroup : AXES\_GROUP\_REF;
END VAR

Name	Туре	Description
AxesGro	AXES_GROUP_R	Reference to a group of axes (see Cyclic Group Interface).
up	EF	,

#### Outputs

VAR\_OUTPUT

Enabled : BOOL;

Busy : BOOL;

Error : BOOL;

ErrorId : UDINT;

ActualVelFactor : UDINT;

END\_VAR

Name	Туре	Description
Enabled	BOOL	This output signals that the VelFactor has been set successfully. The
		VelFactor shows the type of an override factor.



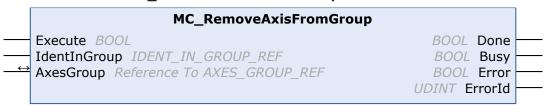
Name	Туре	Description
Busy	BOOL	This output becomes TRUE when the command is started with Enable and remains so as long as the function block executes the command.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command.  Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).
ActualVelFactor	UDINT	Override that is currently active in the group (value range between 0 [0 %] and 1 [100 %]).

#### Sample

#### Requirements

Development environment	9	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

### 7.1.1.1.8 MC\_RemoveAxisFromGroup



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
✓	×	✓
	( vup to and including v3.2)	

The function block MC\_RemoveAxisFromGroup removes an axis from the axis group.



From TF5400 V3.1.10.1, stationary axes can be added to and removed from a **CA group** in the GroupMoving group state. If a moving axis is added to a group, the command is rejected with an error message (a change of the group state with a moving axis is also rejected).



Axes can only be added to an **MC group** if EnableRequested is FALSE, e.g. in the GroupDisabled state.





#### Success of the function block



The function block always returns DONE if the axis no longer belongs to the group. This means that DONE is returned even if the axis was not in the group before the function block was called.

### Inputs

VAR\_INPUT Execute

identInGroup : IDENT IN GROUP REF;

: BOOL;

END VAR

Name	Туре	Description
Execute	BOOL	The command is triggered by a rising edge at this input.
IdentInGroup	IDENT_IN_GROUP_REF	Defines the interpretation of the axis to be added to the group. For multidimensional motions, this can be the Cartesian interpretation. The global variables (e.g. MCS_X) must be used. For Collision Avoidance the function UDINT_TO_IDENTINGROUP must be used.



#### Use of integer values for the input IdentInGroup



The use of integer values for the input IdentInGroup is NOT supported and may lead to incompatibility with future releases. If integer values are used, it may no longer be possible to build the project. We recommend using global variables [\rightarrow 76] (e.g. MCS\_X) or the conversion function UDINT TO IDENTINGROUP [\rightarrow 59].

## 

VAR\_IN\_OUT
AxesGroup

: AXES\_GROUP\_REF;

END\_VAR

Name	Туре	Description
AxesGro	AXES_GROUP_R	Reference to a group of axes (see Cyclic Group Interface).
up	EF	,

#### Outputs

VAR\_OUTPUT Done

Done : BOOL;
Busy : BOOL;
Error : BOOL;
ErrorId : UDINT;

END\_VAR

Name	Туре	Description
Done	BOOL	This output becomes TRUE when the command was successfully executed.
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).



#### Requirements

Development environment	9 - 1	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

### 7.1.1.1.9 MC\_SetCoordinateTransform



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	✓
	( ✓ up to and including v3.2)	

The function block MC\_SetCoordinateTransform activates a coordinate transformation for successor movements. The successful activation is indicated by Active or Done.

Decouples the successor movements from a transport system (see MC\_TrackConveyorBelt [ > 55]).

Successor movements (e.g. MC MovePath [▶ 70]) take place relative to the coordinate transformation.



#### Use case for changing the reference system

The MC group can be decoupled by using MC\_SetCoordinateTransform and changing the reference system.

### Inputs

VAR\_INPUT
 Execute : BOOL;
 CoordTransform : MC\_COORD\_REF;
END VAR

Name	Туре	Description
Execute	BOOL	The command is triggered by a rising edge at this input.
CoordTransform	MC_COORD_REF	Reference to a coordinate system (see MC COORD REF [ 85]).

### ▼/ ■ Inputs/outputs

VAR\_IN\_OUT
 AxesGroup : AXES\_GROUP\_REF;
END VAR

Name	Туре	Description
AxesGroup	AXES_GROUP_REF	Reference to a group of axes (see Cyclic Group Interface [ > 96]).



#### Outputs

VAR\_OUTPUT

Done : BOOL;
Busy : BOOL;
Active : BOOL;
CommandAborted : BOOL;
Error : BOOL;
Errorid : UDINT;
END\_VAR

Name	Туре	Description
Done	BOOL	This output becomes TRUE when the command was successfully executed.
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time, one of the outputs Done, CommandAborted or Error is set.
Active	BOOL	Active indicates that the command is being executed.
		Active indicates that the reference system has been successfully set (MC Coordinated Motion Group only).
		Active indicates a delay in conveyor tracking (MC Coordinated Motion Group only).
		Active becomes FALSE if one of the outputs Done, CommandAborted or Error is set to TRUE.
		Note: According to the PLCopen definition, Active is reset if Done is set to TRUE. In the event of an insignificant or non-existent delay, Active can only be set to TRUE for a short period of time. If the PLC program checks Active, it is therefore advisable to also check Done.
CommandAborted	BOOL	This output becomes TRUE if the command was interrupted by another command.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

#### Requirements

Development environment	3 - 1	PLC libraries to include
TwinCAT V3.1.4022.25 TF5400 Advanced Motion Pack V3.1.6.03	PC or CX (x64)	Tc3_McCoordinatedMotion, Tc2_MC2

## 7.1.1.1.10 MC\_SetCoordinateTransformPreparation



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	✓



The function block MC\_SetCoordinateTransformPreparation inserts a change of reference system into the table containing the segments of a path.

#### Inputs

```
VAR_INPUT
     PathData : MC_PATH_DATA_REF;
     CoordTransform : MC_COORD_REF;
END VAR
```

Name	Туре	Description
PathData	MC PATH DATA REF [▶ 82]	Table containing the segments of a path. The table is written by the function block MCPreparation and executed by MC_MovePath [\rightarrow 70].
CoordTransform	MC COORD REF [▶ 85]	Reference to a coordinate system.

### Outputs

VAR\_OUTPUT
Error : BOOL;
ErrorId : UDINT;
END\_VAR

Name	Туре	Description
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be
		found in the ADS error documentation or in the NC error
		documentation (error codes 0x4nnn and 0x8nnn).

#### Requirements

Development environment	Target platform	PLC library to include
TwinCAT V3.1.4024.40	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.3.19		Tc2_MC2

## 7.1.1.1.11 MC\_TrackConveyorBelt

	MC_TrackConveyorBe	lt
	Execute BOOL	BOOL InSync
	CoordTransform MC_COORD_REF	BOOL Busy
	InitialObjectPos Pointer To MC_LREAL	BOOL Active
	InitialObjectPosCount UDINT	BOOL CommandAborted
	MasterRefPos MC_LREAL	BOOL Error
	Velocity MC_LREAL	UDINT ErrorId
	Acceleration MC_LREAL	
	Deceleration MC_LREAL	
	Jerk MC_LREAL	
$\longrightarrow$	AxesGroup Reference To AXES_GROUP_REF	
$\longrightarrow$	ConveyorBelt Reference To AXIS_REF	



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Plac	е
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	✓
	( <b>✓</b> up to and including v3.2)	

The function block Mc\_TrackConveyorBelt enables a reference system that is in motion. It synchronizes the AxesGroup with the ConveyorBelt in terms of velocity.

Synchronization with a position requires a motion command.

The function block thus helps to synchronize with an object that moves in a straight line through space. Example: products moving on a conveyor belt or other transport system.

The origin of the conveyor belt is parameterized with a coordinate system (CoordTransform). X is the conveying direction. The detected object position (InitialObjectPos) and the corresponding touch probe position (MasterRefPos) are entered in the function block.

Synchronization dynamics can be entered in the function block.

Movements executed after Active = TRUE are synchronized with the conveyor belt.

Execution of  $MC\_TrackConveyorBelt$  with another instance causes direct synchronization with a second conveyor belt.

When changing the reference system, a conveyor belt can be decoupled.



#### Use case for changing the reference system



The MC group can be decoupled by using MC\_TrackConveyorBelt and changing the reference system. The reference system can be changed with MC SetCoordinateTransform.

# News and optimizations regarding MC\_TrackConveryorBelt with TF5400 V3.2.27 for MC Group Coordinated Motion

- New: Optionally, the override also affects the synchronization phase for the MC\_TrackConveyorBelt.
   The setting is made in the parameter "Tracking Override Behavior" in the MC Group Coordinated
   Motion [▶ 18].
- Optimizations to the MC\_TrackConveyorBelt that prevent SAF cycle misalignment between conveyor (master) and slave axis.
- Optimizations of the error reaction for the MC\_TrackConveyorBelt. In the event of a runtime error of the conveyor belt (master), an active MC\_MovePath is not aborted and an error reaction is to be triggered via the PLC.

#### Inputs

```
VAR_INPUT

Execute : BOOL;

CoordTransform : MC_COORD_REF;

InitialObjectPos : POINTER TO MC_LREAL;

InitialObjectPosCount : UDINT;

MasterRefPos : MC_LREAL;

Velocity : MC_LREAL := MC_DEFAULT;

Acceleration : MC_LREAL := MC_DEFAULT;

Deceleration : MC_LREAL := MC_DEFAULT;

Jerk : MC_LREAL := MC_DEFAULT;

END_VAR
```

Name	Туре	Description
Execute	BOOL	The command is triggered by a rising edge at this input.



Name	Туре	Description
CoordTransform	MC_COORD_REF	Reference to a coordinate system (see MC COORD REF [▶ 85]).
InitialObjectPos	POINTER TO MC_LREAL	Pointer to array [1InitialObjectPosCount].
InitialObjectPosCount	UDINT	Dimension of the InitialObjectPos vector.
MasterRefPos	MC_LREAL	Touch probe position.
Velocity	MC_LREAL	Velocity for synchronization. The velocity must exceed the conveyor belt velocity. The velocity is not limited by the maximum axis velocity.
Acceleration	MC_LREAL	Used in the Conveyor Tracking object. The acceleration for synchronization. The acceleration is not limited by the maximum axis acceleration. If no value is entered, then the default acceleration of the Conveyor Tracking object is used.
Deceleration	MC_LREAL	Used in the Conveyor Tracking object. The deceleration for synchronization. The deceleration is not limited by the maximum axis deceleration. If no value is entered, then the default deceleration of the Conveyor Tracking object is used.
Jerk	MC_LREAL	The jerk for synchronization. If no value is entered, then the default jerk of the Conveyor Tracking object is used. The maximum jerk is not limited.

### **₹/** Inputs/outputs

VAR\_IN\_OUT AxesGroup : AXES\_GROUP\_REF;
ConveyorBelt : AXIS\_REF;
END\_VAR

Name	Туре	Description
AxesGroup	AXES_GROUP_REF	Reference to a group of axes (see <u>Cyclic Group Interface</u> [▶ 96]).
ConveyorBelt	AXIS_REF	Reference to an axis. Reference to the conveyor axis.

## Outputs

VAR\_OUTPUT InSync : BOOL; Busy Active : BOOL; : BOOL; : BOOL; CommandAborted : BOOL; : UDINT; Error ErrorId END\_VAR

Name	Туре	Description
InSync	BOOL	The output InSync becomes TRUE for the first time when the slave is synchronized with the velocity. If the slave dynamics is too low to follow the master movement, the output InSync could be reset to FALSE, after which the slave axis starts synchronizing again.
		Notice Velocity synchronization: Active and InSync - the function block MC_TrackConveyorBelt synchronizes the AxesGroup with the velocity of the ConveyorBelt axis. The function block uses the given parameters for Acceleration, Deceleration and Jerk. When this synchronization movement



Name	Туре	Description
		begins, Active is set to TRUE. When the velocity of the ConveyorBelt is reached, InSync is set to TRUE. The synchronization status is continuously monitored and indicated with InSync.
		Notice Conveyor movement, default tracking behavior and InSync - once the output signal InSync has been set, there are two options to maintain synchronization. mcTrackingBehaviorDynLimited - this behavior is the default (MC_Default) tracking behavior. The AxesGroup maintains velocity synchronization with the ConveyorBelt using the given parameters for Acceleration, Deceleration and Jerk. – mcTrackingBehaviorStayInSync - the AxesGroup maintains the velocity synchronization with the ConveyorBelt with unlimited parameters for Acceleration, Deceleration and Jerk.
		<b>Notice</b> Position synchronization: MasterRefPos and InitialObjectPos - the function blocks MC_TrackConveyorBelt and MC_MovePath should be used together for flexible synchronization with a moving target position. After MC_TrackConveyorBelt.Active is set to TRUE, InitialObjectPos and the distance to MasterRefPos are appended to the next call to MC_MovePath. MC_TrackConveyorBelt.InSync = TRUE and MC_MovePath.Done = TRUE indicate that the synchronized position has been reached.
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If BUSY becomes FALSE again, the function block is ready for a new command. At the same time, one of the outputs CommandAborted or Error is set.
Active	BOOL	If Active is TRUE, the function block controls the group.
CommandAbor ted	BOOL	This output becomes TRUE if the command was interrupted by another command.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT V3.1.4022.25	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack		Tc2_MC2
V3.1.6.03		

## 7.1.1.1.12 MC\_UngroupAllAxes



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
✓	×	✓
	( vp to and including v3.2)	



The function block MC\_UngroupAllAxes removes all axes and disables the group. If the function block succeeds, the group is then in group state GroupDisabled (see State diagrams).

### Inputs

VAR\_INPUT
Execute : BOOL;
END VAR

Name	Type	Description
Execute	BOOL	The command is triggered by a rising edge at this input.

### **▼/** Inputs/outputs

VAR\_IN\_OUT
AxesGroup : AXES\_GROUP\_REF;
END\_VAR

Name	Туре	Description
AxesGro	AXES_GROUP_R	Reference to a group of axes (see Cyclic Group Interface).
up	EF	

### Outputs

VAR\_OUTPUT

Done : BOOL;
Busy : BOOL;
Error : BOOL;
ErrorId : UDINT;
END VAR

Name	Туре	Description
Done	BOOL	This output becomes TRUE when the command was successfully executed.
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

#### Requirements

Development environment	9	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

### 7.1.1.1.13 UDINT\_TO\_IDENTINGROUP



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
✓	×	✓

The function UDINT\_TO\_IDENTINGROUP is a conversion function, which converts an integer value to IDENT\_IN\_GROUP\_REF. It is required to add a PTP axis without spatial interpretation to a CA-Group. This conversion function returns a valid input for <a href="MC\_AddAxisToGroup">MC\_AddAxisToGroup</a> [ \$\int 51 ]\$. For axes intended for multi-dimensional movement (TF5420) see <a href="IDENT\_IN\_GROUP\_REF">IDENT\_IN\_GROUP\_REF</a> [ \$\int 76 ]\$.

#### Use of integer values for the input IdentInGroup



The use of integer values for the input IdentInGroup is NOT supported and may lead to incompatibility with future releases. If integer values are used, it may no longer be possible to build the project. We recommend using global variables [\rightarrow 76] (e.g. MCS\_X) or the conversion function UDINT\_TO\_IDENTINGROUP [\rightarrow 59].

#### Return value

Name	Туре	Description
UDINT_TO_IDENTINGROUP		Converts an integer value, so a PTP axis can be added to a motion group.

### Inputs

VAR\_INPUT id END VAR

: UDINT;

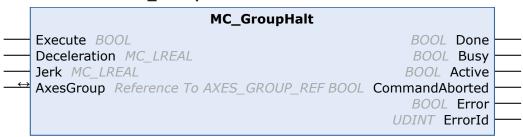
Name	Туре	Description
id	UDINT	The unique identifier an axis shall have in the group. This does not have to be the
		axis ID from the cyclic axis interface.

#### Requirements

Development environment	3	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

#### 7.1.1.2 Motion

#### 7.1.1.2.1 MC\_GroupHalt





TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
✓	×	✓

The MC\_GroupHalt function block stops a group with a defined deceleration ramp. Unlike "MC GroupStop [▶ 62]", the group is not locked for further motion commands. Therefore, the group can be restarted by another command during the deceleration ramp or after stopping.

#### **M** WARNING

#### Possible delayed axis stop

If Standby Gap Control is active with a CA group and the gap is also less than the minimum, the gap is first extended before the axes can be stopped with an MC GroupHalt.

- Make sure that you actually need the behavior of Standby Gap Control; if not, consider disabling it (default setting).
- Use an MC\_GroupStop instead of an MC\_GroupHalt if the axes need to be stopped without a delay.

#### **NOTICE**

#### MC\_GroupHalt not implemented for MC group with pick-and-place

The MC\_GroupHalt function block is only implemented for the MC Group Coordinated Motion and for PTP movements with Collision Avoidance (CA group). When used with another group type, the command is rejected.



Applies to the MC\_Group: MC\_GroupHalt cancels the active coordinate transformation and deletes all jobs in the queue.

### Inputs

VAR\_INPUT
Execute : BOOL;
Deceleration : MC\_LREAL := MC\_DEFAULT;
Jerk : MC\_LREAL := MC\_DEFAULT;

Name	Туре	Description
Execute	BOOL	The command is triggered by a rising edge at this input.
Deceleratio n	MC_LREA	[mm/s²]. The deceleration can be programmed as a scalar value (≥1), or "Special input values [▶ 98]" can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values.
Jerk	MC_LREA	[mm/s³]. The jerk can be programmed as a scalar value (≥100), or "Special input values [▶ 98]" can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values. MC_IGNORE executes the command with unlimited jerk.

#### ✓ Inputs/outputs

VAR\_IN\_OUT
AxesGroup : AXES\_GROUP\_REF;
END\_VAR

Name	Туре	Description
AxesGro	AXES_GROUP_R	Reference to a group of axes (see Cyclic Group Interface).
up	EF	J 1 ( <u>,</u> ,



#### Outputs

VAR\_OUTPUT

Done : BOOL;
Busy : BOOL;
Active : BOOL;
CommandAborted : BOOL;
Error : BOOL;
Error : BOOL;
ErrorId : UDINT;

Name	Туре	Description
Done	BOOL	Becomes TRUE when the group has been stopped and has come to a standstill. Once the group has come to a standstill, the group state becomes GroupStandby (see State diagrams).
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set.
Active	BOOL	Active indicates that the command is being executed. If the command was in the queue, it becomes active as soon as an executed command is completed.
CommandAborted	BOOL	This output becomes TRUE if the command was interrupted by another command.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

#### Requirements

Development environment		PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

### 7.1.1.2.2 MC\_GroupStop



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
✓	×	✓
	( vup to and including v3.2)	



The function block MC\_GroupStop stops the group and all associated axes with a defined deceleration ramp and locks the axis for motion commands. While the group is in the GroupStopping state, no other function block can move an axis of the group (see State diagrams).

The group can only be moved again once the signal Execute has been set to FALSE after the velocity is 0.



MC\_GroupStop cancels the active coordinate transformation and deletes all jobs in the queue.

### Inputs

VAR\_INPUT
Execute : BOOL;
Deceleration : MC\_LREAL := MC\_DEFAULT;
Jerk : MC\_LREAL := MC\_DEFAULT;
END\_VAR

Name	Туре	Description
Execute	BOOL	The command is triggered by a rising edge at this input.
Deceleration	MC_LREAL	[mm/s²]. The deceleration can be programmed as a scalar value (≥1), or "Special input values [▶ 98]" can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values.
Jerk	MC_LREAL	[mm/s³]. The jerk can be programmed as a scalar value (≥100), or "Special input values [▶ 98]" can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values. MC_IGNORE executes the command with unlimited jerk.

## ✓ Inputs/outputs

VAR\_IN\_OUT
AxesGroup : AXES\_GROUP\_REF;
END VAR

Name	Туре	Description
AxesGro	AXES_GROUP_R	Reference to a group of axes (see Cyclic Group Interface).
up	EF	,

### Outputs

VAR\_OUTPUT
Done : BOOL;
Busy : BOOL;
Active : BOOL;
CommandAborted : BOOL;
Error : BOOL;
Error : BOOL;
Error : BOOL;

Name	Туре	Description
Done	BOOL	Becomes TRUE when the group has been stopped and has come to a standstill. The group remains in the GroupStopping state while <i>Execute</i> is TRUE, at least until the axes have come to a stop. The group is then in the GroupStandby state (see State diagrams).
Busy	BOOL	Becomes TRUE when the command is started with <i>Execute</i> and remains so as long as the command is executed. If <i>Busy</i> becomes FALSE again, the group is ready for a new command. After the group is stopped, <i>Busy</i> remains TRUE until the group is released with <i>Execute</i> =FALSE.
Active	BOOL	Indicates that the function block controls the group. After the group is stopped, <i>Active</i> remains TRUE until the group is released with Execute=FALSE.

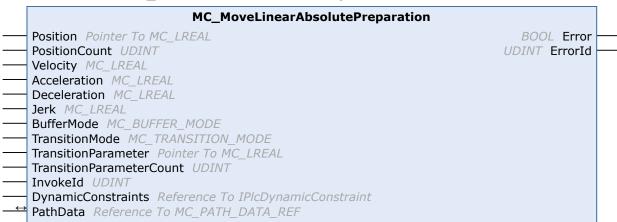


Name	Туре	Description
CommandAborted	BOOL	The command is aborted by disabling MC_Power of at least one axis of the group or if the group is disabled during the command.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld		Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

#### Requirements

Development environment	• •	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

### 7.1.1.2.3 MC\_MoveLinearAbsolutePreparation



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	✓
	( <b>✓</b> up to and including v3.2)	

The function block MC\_MoveLinearAbsolutePreparation adds an absolute linear movement to the table of segments in the PathData structure. After creating a table, it can be executed via MC\_MovePath [▶ 70]. The function block MC\_MoveLinearAbsolutePreparation can be called several times per cycle. A maximum of 30 entries are allowed per PathData table.

#### Inputs

```
VAR INPUT
                               : POINTER TO LREAL;
    Position
    PositionCount
                               : UDINT;
                               : MC_LREAL := MC INVALID;
    Velocity
    Acceleration
                              : MC_LREAL := MC_DEFAULT;
                              : MC_LREAL := MC_DEFAULT;
: MC_LREAL := MC_DEFAULT;
    Deceleration
    Jerk
                              : MC_BUFFER_MODE := mcAborting;
    TransitionMode
                            : MC_TRANSITION_MODE := mcTransModeNone;
: POINTER TO LREAL;
    TransitionParameter
   TransitionParameterCount : UDINT;
```



InvokeId : UDINT;
DynamicConstraints : REFERENCE TO IPlcDynamicConstraint := 0;

END\_VAR

Name	Туре	Description
Position	POINTER TO LREAL	Pointer to an array [1PositionCount] of the target position vector.
PositionCount	UDINT	Dimension of the position vector. Must match the number of axes in the axis convention (see MC Group Coordinated Motion or MC Group with Pick-and-Place).
Velocity	MC_LREAL	The maximum velocity for the programmed segment. The velocity does not always have to be reached. The velocity must be set >0.
Acceleration	MC_LREAL	Maximum path acceleration for the programmed segment. Special input values [▶ 98] can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values. The acceleration must be set ≥1.
Deceleration	MC_LREAL	Maximum path deceleration for the programmed segment. <u>Special input values</u> [▶ 98] can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values. The deceleration must be set ≥1.
Jerk	MC_LREAL	Path jerk for the programmed segment. Special input values [▶98] can be used. MC_DEFAULT executes the command with default axis values. The jerk must be set ≥100.  From TF5400 V3.2.27:  MC_MAXIMUM is supported for MC Group Coordinated Motion. Here MC_MAXIMUM = 100 * MC_DEFAULT.
BufferMode	MC_BUFFER_M ODE	Defines how successive motion commands are to be processed (see MC_BUFFER_MODE [▶ 86]).
Transition mode	MC_TRANSITIO N_MODE	Defines the blending mode (see MC TRANSITION MODE [▶ 83]).
TransitionParame ter	POINTER TO LREAL	Pointer to array [1TransitionParameterCount] of blending parameters. Transition parameters define the blending from the last programmed position (see MC TRANSITION MODE [ > 83]).
TransitionParame terCount	UDINT	Number of blending parameters (see MC_TRANSITION_MODE [▶ 83]).
Invokeld	UDINT	Segment ID for analysis purposes.
DynamicConstrai nts	REFERENCE TO IPIcDynamicCons	From TF5400 V3.2.27, MC Group Coordinated Motion: Optional input to further limit the allowed values for velocity, acceleration, deceleration or jerk during motion.
	<u>traint</u>	Notice Reference assignment:
		<pre><instanceofmc_movelinearabsolutepreparation>.Dynamic Constraints REF= <instanceofiplcdynamicconstraint>;</instanceofiplcdynamicconstraint></instanceofmc_movelinearabsolutepreparation></pre>

## ▼/ ■ Inputs/outputs

VAR\_IN\_OUT PathData : MC\_PATH\_DATA\_REF; END\_VAR

Name	Туре	Description
PathData	MC_PATH_DATA_RE	Table containing the segments of a path. The table is written by
	F	MC_MovePreparation and executed by MC_MovePath [▶ 70] (see
		MC_PATH_DATA_REF [▶ 82]).





#### Resetting a table

A table is not reset during execution. To reset, the method  ${\tt ClearPath}()$  must be called from MC\_PATH\_DATA\_REF.

### Outputs

VAR\_OUTPUT
Error : BOOL;
ErrorId : UDINT;
END VAR

Name	Туре	Description
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

#### Requirements

3 - 1	PLC libraries to include
` '	Tc3_McCoordinatedMotion,
	Tc2_MC2
	or CX (x64)

## 7.1.1.2.4 MC\_MoveCircularAbsolutePreparation

MC_MoveCircularAbsolutePreparation	
CircMode MC_CIRC_MODE	BOOL Error
AuxPoint Pointer To MC_LREAL	UDINT ErrorId
AuxPointCount UDINT	
EndPoint Pointer To MC_LREAL	
EndPointCount UDINT	
PathChoice MC_CIRC_PATHCHOICE	
Velocity MC_LREAL	
Acceleration MC_LREAL	
Deceleration MC_LREAL	
Jerk MC_LREAL	
BufferMode MC_BUFFER_MODE	
TransitionMode MC_TRANSITION_MODE	
TransitionParameter Pointer To MC_LREAL	
TransitionParameterCount UDINT	
InvokeId UDINT	
DynamicConstraints Reference To IPIcDynamicConstraint	
→ PathData Reference To MC_PATH_DATA_REF	

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	✓
	( <b>✓</b> up to and including v3.2)	



The MC\_MoveCircularAbsolutePreparation function block adds an absolute circular motion to the table of segments in the MC\_PATH\_DATA\_REF [▶82] structure. After creating a table, it can be executed via MC\_MovePath [▶70]. The function block MC\_MoveCircularAbsolutePreparation can be called several times per cycle. A maximum of 30 entries are permitted per MC\_Path\_DATA\_REF table.

## •

#### Resetting a table



A table is not reset during execution. To reset, the <u>ClearPath</u> [▶ <u>83</u>] method must be called from <u>MC\_PATH\_DATA\_REF</u> [▶ <u>82</u>].

### Inputs

```
VAR_INPUT
                                            : MC CIRC MODE := mcCircModeInvalid;
      CircMode
      AuxPoint
                                           : POINTER TO MC LREAL;
                                           : UDINT;
: POINTER TO MC_LREAL;
      AuxPointCount
     EndPoint.
     EndPointCount
                                          : UDINT;
      PathChoice
                                           : MC_CIRC_PATHCHOICE := mcCircPathchoiceCounterClockwise;
                                          : MC LREAL := MC INVALID;
     Velocity
     Velocity : MC_LREAL := MC_INVALID;

Acceleration : MC_LREAL := MC_DEFAULT;

Deceleration : MC_LREAL := MC_DEFAULT;

Jerk : MC_LREAL := MC_DEFAULT;

BufferMode : MC_LREAL := MC_DEFAULT;

TransitionMode : MC_TRANSITION_MODE := mcTransModeNone;

TransitionParameter : POINTER TO MC_LREAL;

TransitionParameter : UNINT:
      TransitionParameterCount : UDINT;
                                     : UDINT;
      InvokeId
      DynamicConstraints : REFERENCE TO IPlcDynamicConstraint := 0;
END VAR
```

Name	Туре	Description
CircMode	MC_CIRC_MOD E	Specifies which circle definition is used to program the circle. Specifies the meaning of the "AuxPoint" input signal (see MC_CIRC_MODE [▶ 77]).
AuxPoint	POINTER TO MC_LREAL	Pointer to an array [1AuxPointCount] of the AuxPoint vector. The interpretation of the AuxPoint vector depends on the spatial axes convention (see MC Group Coordinated Motion).
AuxPointCount	UDINT	Dimension of the AuxPoint vector.
EndPoint	POINTER TO MC_LREAL	Pointer to an array [1EndPointCount] of the target position vector.
EndPointCount	UDINT	Dimension of the EndPoint vector. Must match the number of axes in the axis convention (see MC Group Coordinated Motion or MC Group with Pick-and-Place).
PathChoice	MC_CIRC_PATH CHOICE	Defines the direction of rotation with respect to the normal vector. The input is ignored if the input <i>CircMode</i> is set to <i>mcCircModeBorder</i> (see MC_CIRC_PATHCHOICE [\(\bigveref{\phi}\) 81]).
Velocity	MC_LREAL	The maximum velocity for the programmed segment. The velocity does not always have to be reached. The velocity must be set >0.
Acceleration	MC_LREAL	Maximum path acceleration for the programmed segment. <u>Special input values</u> [▶ 98] can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values. The acceleration must be set ≥1.
Deceleration	MC_LREAL	Maximum path deceleration for the programmed segment. <u>Special input values</u> [▶ 98] can be used. MC_DEFAULT executes the command with default axis values. MC_MAXIMUM executes the command with the maximum axis values. The deceleration must be set ≥1.
Jerk	MC_LREAL	Path jerk for the programmed segment. <u>Special input values [▶ 98]</u> can be used. MC_DEFAULT executes the command with default axis values. The jerk must be set ≥100.



Name	Туре	Description
		From TF5400 V3.2.27:  MC_MAXIMUM is supported for MC Group Coordinated Motion. Here  MC_MAXIMUM = 100 * MC_DEFAULT.
BufferMode	MC_BUFFER_M ODE	Defines how successive motion commands are to be processed (see MC BUFFER MODE [ > 86]).
Transition mode	MC_TRANSITIO N_MODE	Defines the blending mode (see MC_TRANSITION_MODE [▶ 83]).
TransitionParame ter	POINTER TO MC_LREAL	Pointer to array [1TransitionParameterCount] of blending parameters. Transition parameters define the blending from the last programmed position (see MC_TRANSITION_MODE [ > 83]).
TransitionParame terCount	UDINT	Number of blending parameters.
Invokeld	UDINT	Segment ID for analysis purposes.
DynamicContraint s	ТО	From TF5400 V3.2.27, MC Group Coordinated Motion: Optional input to further limit the allowed values for velocity, acceleration, deceleration or jerk during motion.
	<u>traint</u>	Notice Reference assignment:
		<pre><instanceofmc_movecircularabsolutepreparation>.Dynam icConstraints REF=</instanceofmc_movecircularabsolutepreparation></pre>
		<pre><instanceofiplcdynamicconstraint>;</instanceofiplcdynamicconstraint></pre>

### **₹**/**■** Inputs/outputs

VAR\_IN\_OUT
PathData : MC\_PATH\_DATA\_REF;
END VAR

Name	Туре	Description
PathData	MC_PATH_DAT	Table containing the segments of a path. The table is written by
	A_REF	MC_MovePreparation and executed by MC MovePath [▶ 70] (see
		MC_PATH_DATA_REF [▶ 82]).

#### Outputs

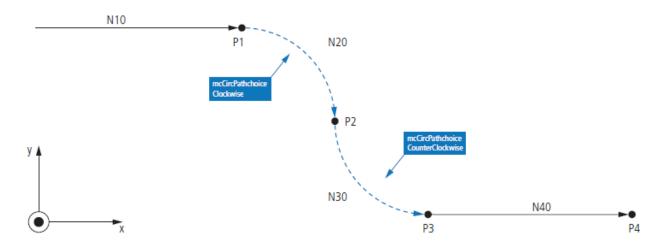
VAR\_OUTPUT
Error : BOOL;
ErrorId : UDINT;
END\_VAR

Name	Туре	Description
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld		Contains the command-specific error code of the last executed command. Details of the error code can be found in the ADS error documentation or in the NC error documentation (error codes 0x4nnn and 0x8nnn).

#### Sample of center point programming

Assuming a path consisting of 4 segments as shown in the figure is to be programmed in mcCircModeCenter mode: the user defines the center of the circle as an auxiliary point ("AuxPoint"). When using mcCircModeCenter, the input MC CIRC PATHCHOICE [> 81] determines the direction of rotation. Since the plane is defined by the cross product, mcCircPathchoiceCounterClockwise must be selected for both circle segments N20 and N30.





```
VAR
    Buffer
                                             : ARRAY[1..4096] OF BYTE;
    Path
                                             : MC PATH DATA REF (ADR(buffer), SIZEOF(buffer));
                                             : MC MoveLinearAbsolutePreparation;
    fbMoveLinPrep
                                             : MC MoveCircularAbsolutePreparation;
    fbMoveCircPrep
    aTargetPos
                                             : ARRAY[1..cAxesCount] OF MC LREAL;
    aCircPos
                                             : ARRAY[1..cAxesCount] OF MC LREAL;
    aAuxPoint
                                             : ARRAY[1..3] OF MC_LREAL;
    aTransitionParam
                                             : ARRAY[1..2] OF MC LREAL;
END VAR
VAR CONSTANT
    cAxesCount
                                             : UINT:=3;
END VAR
```

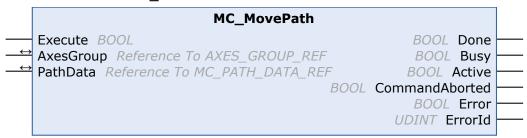
```
fbMoveLinPrep.Position
                                              := ADR(aTargetPos);
    fbMoveLinPrep.PositionCount
                                             := cAxesCount;
                                              := ADR(aTransitionParam);
    {\tt fbMoveLinPrep.TransitionParameter}
    fbMoveLinPrep.TransitionParameterCount
                                             := 2;
                                             := mcBuffered;
    fbMoveLinPrep.BufferMode
    fbMoveLinPrep.TransitionMode
                                             := mcTransModeNone;
    fbMoveCircPrep.EndPoint
                                             := ADR(aTargetPos);
    fbMoveCircPrep.EndPointCount
                                             := cAxesCount;
                                             := ADR(aAuxPoint);
    fbMoveCircPrep.AuxPoint
    fbMoveCircPrep.AuxPointCount
                                             := 3;
                                             := mcCircModeCenter;
    fbMoveCircPrep.CircMode
    fbMoveCircPrep.TransitionParameter
                                             := ADR (aTransitionParam);
    fbMoveCircPrep.TransitionParameterCount := 2;
                                             := mcBuffered;
    fbMoveCircPrep.BufferMode
    fbMoveCircPrep.TransitionMode
                                             := mcTransModeNone;
    aTargetPos[1]
                                             := 200;
    aTargetPos[2]
                                             := 0;
    aTargetPos[3]
                                             := 0;
    aTransitionParam[1]
                                             := 0;
    aTransitionParam[2]
                                              := 0;
    fbMoveLinPrep(PathData:= path, Velocity:= 3000, InvokeId:= 10);
    aTargetPos[1]
                                              := 300;
    aTargetPos[2]
                                              := -100;
    aTargetPos[3]
                                              := 0;
                                              := 200;
    aAuxPoint[1]
    aAuxPoint[2]
                                              := -100;
    aAuxPoint[3]
                                              := 0;
    aTransitionParam[1]
                                             := 0;
    aTransitionParam[2]
                                              := 0;
    fbMoveCircPrep(PathData:= path, PathChoice:= mcCircPathchoiceClockwise, Velocity:= 1000, InvokeI
d:= 20);
    aTargetPos[1]
                                             := 400;
                                             := -200;
    aTargetPos[2]
                                             := 0;
    aTargetPos[3]
    aAuxPoint[1]
                                              := 400;
    aAuxPoint[2]
                                              := -100;
                                             := 0;
    aAuxPoint[3]
    aTransitionParam[1]
                                             := 0;
    aTransitionParam[2]
                                              := 0;
    fbMoveCircPrep(PathData:= path, PathChoice:= mcCircPathchoiceCounterClockwise, Velocity:= 1000,
```



#### Requirements

Development environment	3	PLC libraries to include
TwinCAT V3.1.4018.26	PC or	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.2.47	CX (x64)	Tc2_MC2

#### 7.1.1.2.5 MC\_MovePath



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	9
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	<b>✓</b>
	( ✓ up to and including v3.2)	

The function block MC\_MovePath executes a movement defined in the PathData table by MC\_MoveLinearAbsolutePreparation [\rights 64], MC\_MoveCircularAbsolutePreparation [\rights 66], MC\_BlockerPreparation [\rights 71] and MC\_SetCoordinateTransformPreparation [\rights 54].

#### Re-triggering of an FB instance during motion



It is possible to execute different motion commands with one instance of this function block. However, the outputs of the function block only indicate the last command executed. The user loses the ability to diagnose for the previously sent motion commands. Re-triggering of a function block is therefore not recommended.

### Inputs

VAR\_INPUT
Execute : BOOL;
END VAR

Name	Туре	Description
Execute	BOOL	The command is triggered by a rising edge at this input.

## **▼/■ Inputs/outputs**

VAR\_IN\_OUT
AxesGroup : AXES\_GROUP\_REF;
PathData : MC\_PATH\_DATA\_REF;
END\_VAR



Name	Туре	Description
AxesGroup	AXES_GROUP _REF	Reference to a group of axes (see Cyclic group interface [ > 96]).
PathData	MC PATH DAT	Table containing the segments of a path. The table is written by
	A REF [▶ 82]	MC_MoveLinearAbsolutePreparation [▶ 64],
		MC MoveCircularAbsolutePreparation [▶ 66], MC BlockerPreparation [▶ 71]
		and MC SetCoordinateTransformPreparation [▶ 54] and executed by
		MC MovePath [▶ 70].

### Outputs

VAR_	OUTPUT		
	Done	:	BOOL;
	Busy	:	BOOL;
	Active	:	BOOL;
	CommandAborted	:	BOOL;
	Error	:	BOOL;
	ErrorId	:	UDINT;
END	VAR		

Name	Туре	Description
Done	BOOL	This output becomes TRUE when the command was successfully executed. This means that the last command defined by the reference variable PathData was executed successfully.
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set.
Active	BOOL	If Active is TRUE, the FB controls the axis.
CommandA borted	BOOL	This output becomes TRUE if the command was interrupted by another command.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command.  Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

### Requirements

Development environment	9 - 1	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

## 7.1.1.2.6 MC\_BlockerPreparation

	MC_BlockerPreparation		
	BlockerId UDINT	BOOL Error	
	BufferMode MC_BUFFER_MODE	UDINT ErrorId	
	InvokeId UDINT		
<u></u> ←→	PathData Reference To MC_PATH_DATA_REF		



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	•
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	✓

The function block MC\_BlockerPreparation appends a blocking job to the list of segments in the PathData structure. The PathData table can be executed via MC\_MovePath. The function block MC\_BlockerPreparation can be called several times per cycle. A maximum of 30 entries are allowed per PathData table.

A blocking job is an entry that suspends execution of the path until it is resolved with MC ReleaseBlocker [▶ 73]. As long as the blocker is not resolved, the execution of the path is stopped at this segment. Each blocker has an Id so that the individual blockers can be distinguished in the PLC.

When a blocking job is active, the group status is still "moving".

If the override is changed while the blocking job is active, it will take effect for the next moving job. If a new job with BufferMode mcAborting is executed while the blocking job is active, the blocking job is aborted.

If <u>MC\_GroupHalt</u> [▶ 60] or <u>MC\_GroupStop</u> [▶ 62] are executed while the blocking job is active, the path is terminated and the blocking job is automatically released.

#### Inputs

VAR\_INPUT
BlockerId : UDINT;
BufferMode : MC\_BUFFER\_MODE := mcBuffered;
InvokeId : UDINT;
END\_VAR

Name	Туре	Description
Blockerld	UDINT	ld of the blocker. Can be any UDINT >0.
BufferMode		Defines how successive motion commands are to be processed (see MC BUFFER MODE [ > 86]). Only mcBuffered and mcAborting are allowed here.
Invokeld	UDINT	Segment ID for analysis purposes.

#### ▼/ ■ Inputs/outputs

VAR\_IN\_OUT
PathData : MC\_PATH\_DATA\_REF;
END\_VAR

Name	Туре	Description
PathData	. <u></u>	Table containing the segments of a path. The table is written by the Preparation function blocks, like this one, and executed by MC MovePath
		(see MC_PATH_DATA_REF).

#### Outputs

VAR\_OUTPUT
Error : BOOL;
ErrorId : UDINT;
END VAR

Name	Туре	Description
Error		This output becomes TRUE if an error has occurred during command execution.



Name	Туре	Description
Errorld	UDINT	Contains the command-specific error code of the last executed command.
		Details of the error code can be found in the ADS error documentation or in
		the NC error documentation (error codes 0x4nnn and 0x8nnn).

# Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT V3.1.4024.7	PC or CX (x64)	Tc3_McCollisionAvoidance,
TF5400 Advanced Motion Pack V3.1.10.1		Tc3_McCoordinatedMotion, Tc2_MC2

# 7.1.1.2.7 MC\_ReleaseBlocker

MC_ReleaseBlocker		
Execute BOOL	BOOL Done	
BlockerId UDINT	BOOL Busy	
AxesGroup Reference To AXES_GROUP_REF	BOOL Error	
	UDINT ErrorId	
	MC_ReleaseBlocker  Execute BOOL  BlockerId UDINT  AxesGroup Reference To AXES_GROUP_REF	Execute BOOL Bool Done BlockerId UDINT BOOL Busy AxesGroup Reference To AXES_GROUP_REF BOOL Error

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	<b>~</b>

The function block MC\_ReleaseBlocker releases a blocking job that blocks further execution of the path. A blocking job is inserted into the path with MC\_BlockerPreparation [\rightarrow 71].

With the Superpos blending strategy or, from TF5400 3.1.10.63, also with the GeoBlending strategy, the blocker can be resolved before the blocker position is reached. Blending between motion segments surrounding this blocker can be executed if those segments allow it and are still executable at the time the blocking job is released.

# Inputs

VAR\_INPUT
Execute : BOOL;
BlockerId : UDINT;
END\_VAR

Name	Туре	Description
Execute	BOOL	The command is triggered by a rising edge at this input.
BlockerId	UDINT	ld of the blocker. Can be any UDINT >0.

# ✓ Inputs/outputs

VAR\_IN\_OUT
 AxesGroup : AXES\_GROUP\_REF;
END VAR

Name	Туре	Description
AxesGroup	AXES_GROUP_ REF	Reference to an axis group (see <u>Cyclic Group Interface [ • 96]</u> ).



# Outputs

VAR\_OUTPUT

Done : BOOL;
BUSY : BOOL;
Error : BOOL;
ErrorId : UDINT;
END VAR

Name	Туре	Description
Done	BOOL	This output becomes TRUE when the command was successfully executed.
Busy	BOOL	This output becomes TRUE when the command is started with Execute and remains so as long as the function block executes the command. If Busy becomes FALSE again, the function block is ready for a new command. At the same time one of the outputs Done, CommandAborted (if available) or Error is set.
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

# Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT V3.1.4024.7	PC or CX (x64)	Tc3_McCollisionAvoidance,
TF5400 Advanced Motion Pack V3.1.10.1		Tc3_McCoordinatedMotion, Tc2_MC2

# 7.1.1.2.8 MC\_GroupReadBlockerStatus



TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	<b>~</b>

The function block MC\_GroupReadBlockerStatus reads the current blocker status.

# Inputs

VAR\_INPUT
Enable : BOOL;
END VAR

Name	Туре	Description
Enable	BOOL	Enables reading of the current blocker status.

# **ፇ/** Inputs/outputs

VAR\_IN\_OUT
AxesGroup : AXES\_GROUP\_REF;
END VAR



Name	Туре	Description
AxesGro	AXES_GROU	Reference to an axis group (see Cyclic Group Interface [▶ 96]).
up	P_REF	J 1 (

# Outputs

VAR\_OUTPUT

Valid : BOOL; Blocked : BOOL; BlockerId : UDINT;

END\_VAR

Name	Туре	Description
Valid		Returns ${\tt TRUE}$ if a valid group type is used. Only group type MC Group Coordinated Motion is allowed.
Blocked		Returns TRUE if a blocking job is active, i.e. execution of the path is stopped.  Returns FALSE if no blocking job is active.
Blockerl d	UDINT	Id of the blocker. Can be any UDINT >0.

# Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT V3.1.4024.7	PC or CX (x64)	Tc3_McCollisionAvoidance,
TF5400 Advanced Motion Pack V3.1.10.1		Tc3_McCoordinatedMotion, Tc2_MC2

#### 7.1.1.2.9 MC\_DwellTimePreparation

	MC_DwellTimePreparation	
	DwellTime TIME	BOOL Error
	BufferMode MC_BUFFER_MODE	UDINT ErrorId
	InvokeId UDINT	
$\longrightarrow$	PathData Reference To MC_PATH_DATA_REF	

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	✓

The function block MC\_DwellTimePreparation appends a standstill job with a defined time to the table of segments in the PathData structure. The PathData table can be executed via MC MovePath. The function block MC\_DwellTimePreparation can be called several times per cycle.

# Inputs

VAR INPUT DwellTime

: Time;
: MC\_BUFFER\_MODE := mcBuffered;
: UDINT; BufferMode

InvokeId

END VAR

Name	Туре	Description
DwellTime	Time	Time during which the path is stationary at velocity 0. Any timespan >= 0 is allowed. A DwellTime of zero leads to an exact stop, even if the surrounding segments would allow a transition with a velocity > 0.



Name	Туре	Description
BufferMode	MC_BUFFER_MODE	Defines how successive motion commands are to be processed (see MC BUFFER MODE [ > 86]). Only mcBuffered and mcAborting are allowed here.
Invokeld	UDINT	Segment ID for analysis purposes.

# ✓ Inputs/outputs

VAR\_IN\_OUT
PathData
END VAR

: MC PATH DATA REF;

Name	Туре	Description
PathData		Table containing the segments of a path. The table is written by the
		Preparation function blocks, like this one, and executed by
		MC MovePath (see MC PATH DATA REF).

# Outputs

VAR\_OUTPUT

Error : BOOL;
ErrorId : UDINT;

END\_VAR

Name	Туре	Description
Error	BOOL	This output becomes TRUE if an error has occurred during command execution.
Errorld	UDINT	Contains the command-specific error code of the last executed command. Details of the error code can be found in the <u>ADS error documentation</u> or in the <u>NC error documentation</u> (error codes 0x4nnn and 0x8nnn).

# Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT V3.1.4024.7	PC or CX (x64)	Tc3_McCollisionAvoidance,
TF5400 Advanced Motion Pack V3.1.10.1		Tc3_McCoordinatedMotion, Tc2_MC2

# 7.1.2 Datatypes

# 7.1.2.1 IDENT\_IN\_GROUP\_REF

TF5410 TwinCAT 3 Motion Collision	TF5420 TwinCAT 3 Motion Pick-and-Place MC Group with Pick-and-Place MC Group Coordinated Motion	
Avoidance		
×	✓	✓

IDENT\_IN\_GROUP\_REF defines how an axis is interpreted in a group. Global variables can be used for multi-dimensional movements. For PTP collision-avoidance groups, the <u>UDINT\_TO\_IDENTINGROUP [> 59]</u> function must be called.

# Use of integer values for the input IdentInGroup



The use of integer values for the input IdentInGroup is NOT supported and may lead to incompatibility with future releases. If integer values are used, it may no longer be possible to build the project. We recommend using global variables [\rightarrow 76] (e.g. MCS\_X) or the conversion function UDINT\_TO\_IDENTINGROUP [\rightarrow 59].



The constants below define axes as Cartesian axes in the machine coordinate system (MCS). A to C define the rotation axis (C: rotation around Z; B: rotation around Y; A: rotation around X). The number determines the rotation order. For example, if one axis is defined as MCS\_C1 and another as MCS\_B2, the system will first rotate around the Z-axis and second around the Y-axis

```
VAR GLOBAL
                                     : IDENT IN GROUP REF;
    MCS X
    MCS_Y
                                     : IDENT_IN_GROUP_REF;
    MCS Z
                                     : IDENT IN GROUP REF;
                                     : IDENT_IN_GROUP_REF;
    MCS A1
   MCS A2
                                     : IDENT IN GROUP REF;
   MCS_A3
                                    : IDENT_IN_GROUP_REF;
   MCS B1
                                    : IDENT IN GROUP REF;
                                    : IDENT_IN_GROUP_REF;
: IDENT_IN_GROUP_REF;
    MCS_B2
    MCS B3
                                     : IDENT_IN_GROUP_REF;
: IDENT IN GROUP REF;
    MCS C1
   MCS C2
   MCS C3
                                     : IDENT IN GROUP REF;
//new from TF5400 V3.1.10.1, only compatible with MC Group Coordinated Motion
    ADDAX1
                                     : IDENT_IN_GROUP_REF;
    ADDAX2
                                     : IDENT IN GROUP REF;
    ADDAX3
                                     : IDENT_IN_GROUP_REF;
    ADDAX4
                                     : IDENT IN GROUP REF;
ADDAX6
                                     : IDENT IN GROUP REF;
                                     : IDENT_IN_GROUP_REF;
: IDENT_IN_GROUP_REF;
    ADDAX7
    ADDAX8
END_VAR
```

#### Requirements

Development environment	9 - 1	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

# 7.1.2.2 MC\_CIRC\_MODE

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place	
	MC Group with Pick-and-Place	MC Group Coordinated Motion
×	×	✓
	( vup to and including v3.2)	

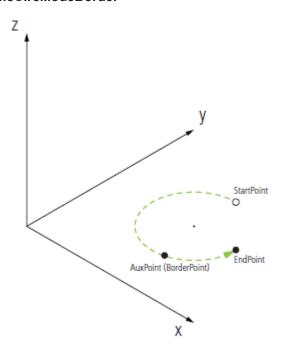
The circle mode determines which circle definition is used to program a circle.

# mcCircModeInvalid

**Returns errors** 

This parameter is invalid and will lead to an error where a valid MC\_CIRC\_MODE argument is required.

# mcCircModeBorder



**StartPoint** 

- The movement starts at the starting point "StartPoint".
- This point is the endpoint of the preceding move command.

**EndPoint** 

- · The user configures the endpoint "EndPoint".
- The circular movement will end at this point.

**AuxPoint** 

- The user configures the auxiliary point "AuxPoint".
- · The circular movement will pass through this point.

**PathChoice** 

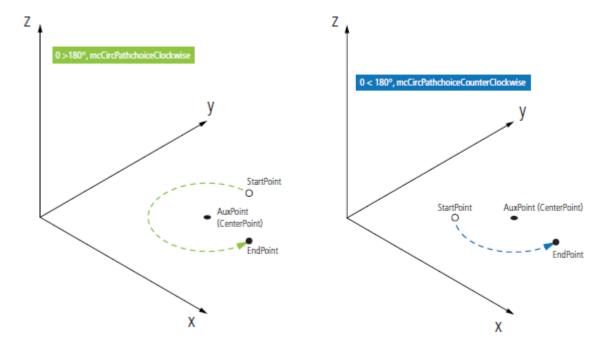
 The input parameter "PathChoice" and the data type "MC\_CIRC\_PATHCHOICE" are ignored.

**Applicability** 

- The mode mcCircModeBorder cannot be used to describe a full circle (i.e. "StartPoint" equals "EndPoint"). This is due to the fact that in this the center point of the circle would be ambiguous.
- The mode *mcCircModeBorder* cannot be used to describe paths with more than one full rotation of the circle.



#### mcCircModeCenter



#### **StartPoint**

- · The movement starts at the starting point "StartPoint".
- This point is the endpoint of the preceding move command.

#### **EndPoint**

- · The user configures the endpoint "EndPoint".
- · The circular movement will end at this point.

#### **AuxPoint**

- · The user configures the auxiliary point "AuxPoint".
- For the circular movement this auxiliary point will act as the circle center point.
- The center point is required to have the same distance from "StartPoint" and "EndPoint". If the distances differ only slightly, the center point will be adjusted. If the distances differ significantly, the circle description will not be accepted.

# **PathChoice**

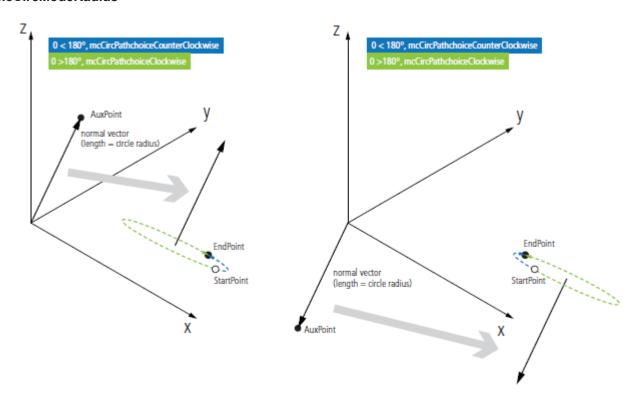
 There are usually two possible arcs of the circle that can be traversed from starting point "StartPoint" to the endpoint "EndPoint". The "PathChoice" parameter makes the two unique. See MC\_CIRC\_PATHCHOICE for more information.

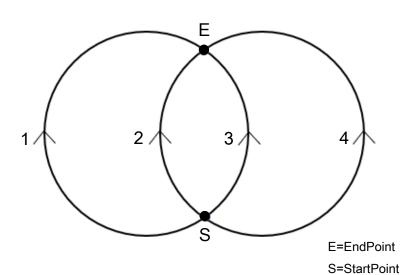
#### **Applicability**

- The mode mcCircModeCenter cannot be used to describe a semicircle (i.e. an arc
  that traverses an angle of 180° or very close to that) or a full circle (i.e. "StartPoint"
  equals "EndPoint"). This is due to the fact that in these cases starting point, center
  point and endpoint would be collinear and thus the plane in which the circle lies
  would be ambiguous.
- The mode mcCircModeCenter cannot be used to describe paths with more than one full rotation of the circle.



#### mcCircModeRadius





# MC\_CIRC\_PATHCHOICE $\overrightarrow{n}$ Clockwise1Counterclockwise3Short segment3Long segment41

**Images** 

 Four different arcs are distinguished by the orientation of the normal vector and the parameter "PathChoice".

# **StartPoint**

- The movement starts at the starting point "StartPoint".
- This point is the endpoint of the preceding move command.
- The circle to be constructed and its plane contain the starting point.

# AuxPoint Normal Vector

• The user configures the parameter "AuxPoint", which in this mode acts as the normal vector of the plane of the circle. Its length is taken as the radius of the circle.



#### **EndPoint**

- · The user configures the endpoint "EndPoint".
- The movement will end at this point.
- MC group with pick-and-place only: If this point is outside the plane defined by "StartPoint" and the normal vector, movement will follow a helix instead of a circle.

# PathChoice and resulting arc

- The right-hand rule is applied for all "PathChoice" values except mcCircPathchoiceClockwise, which follows the left-hand rule.
- mcCircPathchoiceCounterClockwise and mcCircPathchoiceShortSegment describe an arc that covers an angle <= 180°, mcCircPathchoiceClockwise and mcCircPathchoiceLongSegment describe an arc that covers an angle >= 180°.
- Which of the 4 possible arcs with a given radius is chosen depends on the "PathChoice" argument and the orientation of the normal vector. See above table for more information.

# **Applicability**

- The mode mcCircModeRadius can only be used to describe arcs that cover an angle < 360°.</li>
- The length of the normal vector (i.e. the radius of the circle) must be at least half the distance between starting point and endpoint.

#### Requirements

Development environment	1 3 p	PLC libraries to include
TwinCAT V3.1.4018.26		Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.2.47	CX (x64)	Tc2_MC2

# 7.1.2.3 MC\_CIRC\_PATHCHOICE

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place			
	MC Group with Pick-and-Place MC Group Coordinated Motion			
×	×	~		
	( vp to and including v3.2)			

The MC\_CIRC\_PATHCHOICE data type defines the direction of rotation of a circle if mcCircModeCenter or mcCircModeRadius is selected from the enumeration MC CIRC MODE [▶ 77].

Name	Туре	Description
mcCircPathchoiceClockwise	INT	represents the circle segment with an angle >180°.
mcCircPathchoiceCounterClockwise	INT	represents the circle segment with an angle <180°.
mcCircPathchoiceShortSegment	INT	represents the circle segment with the smaller angle.
mcCircPathchoiceLongSegment	INT	represents the circle segment with the larger angle.



# 7.1.2.4 MC PATH DATA REF

# MC\_PATH\_DATA\_REF UDINT FilledRows UDINT OccupiedBuffer

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place			
	MC Group with Pick-and-Place MC Group Coordinated Motion			
×	×	✓		
	( ✓ up to and including v3.2)			

MC\_PATH\_DATA\_REF represents the path to be executed by MC\_MovePath [▶ 70], whereby the number of entries is limited to 30. The path to be executed is written by MC\_MoveLinearAbsolutePreparation [▶ 64], MC\_MoveCircularAbsolutePreparation [▶ 66] and MC\_BlockerPreparation [▶ 71]. It is initialized with a pointer to a user-defined buffer. Hereby the user can define the size of the path. The initialization has to be done during declaration. The path table is not reset at execution. To reset, the method ClearPath [▶ 83] must be called.

# Outputs

VAR\_OUTPUT
FilledRows : UDINT;
OccupiedBuffer : UDINT;
END VAR

Name	Туре	Description
FilledRows	UDIN T	Number of path entries (e.g. path segments).
OccupiedBuffer		Occupied buffer size in byte. By analyzing this output the user can analyze if the end of the defined buffer will be reached.

#### Sample

The sample below shows how to declare a path reference and how to reset an existing path.



The data type MC\_PATH\_DATA\_REF is part of the Motion Control (MC) library. Use the method ClearPath() to clear path information of type MC\_PATH\_DATA\_REF and thus to reset an existing path. Use only Motion Control functions or Motion Control function blocks on the data type MC\_PATH\_DATA\_REF. In particular, do not use any storage functions such as MEMCMP, MEMCPY, MEMSET or MEMMOVE with data type MC\_PATH\_DATA\_REF.

# Requirements

Development environment		PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2



# 7.1.2.4.1 ClearPath

# ClearPath

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place		
	MC Group with Pick-and-Place MC Group Coordinated Motion		
×	×		
	( vup to and including v3.2)		

The method ClearPath resets the path represented by MC\_PATH\_DATA\_REF. The path table is not reset automatically at execution.

# 7.1.2.5 MC TRANSITION MODE

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place		
	MC Group with Pick-and-Place MC Group Coordinated Motion		
×	×		
	( <b>✓</b> up to and including v3.2)		

The transition mode characterizes the way a segment transition is executed.

```
TYPE MC_TRANSITION_MODE:

(

mcTransModeNone := 16#1000,
mcTransModeStartVelocity := 16#1001,
mcTransModeConstantVelocity := 16#1002,
mcTransModeCornerDistance := 16#1003,
mcTransModeMaxCornerDeviation := 16#1004,
mcTransModeCornerDistanceAdvanced := 16#100A
);
END TYPE
```

The following table shows an overview of the implemented transition modes and the number of parameters that must be defined in TransitionParameterCount.

Name	TransitionParameterCount	Description	
mcTransModeNone	No effect	No blending	
mcTransModeCornerDistance not compatible with MC Group with Pick-and-Place, available from TF5400 V3.1.10.1	1	Transition parameters act as a tolerance sphere in which the path may be left.	
mcTransModeCornerDistanceAd vanced	2	Transition parameters act as a tolerance sphere in which the path may be left.	

#### mcTransModeNone

No blending is executed. Stop at segment transition.

#### mcTransModeCornerDistance

Blending is executed between the segments. The transition parameters act as tolerance ball in which the programmed path is not followed. The parameter describes the radius on the previous and second segment at which the blending starts and ends.

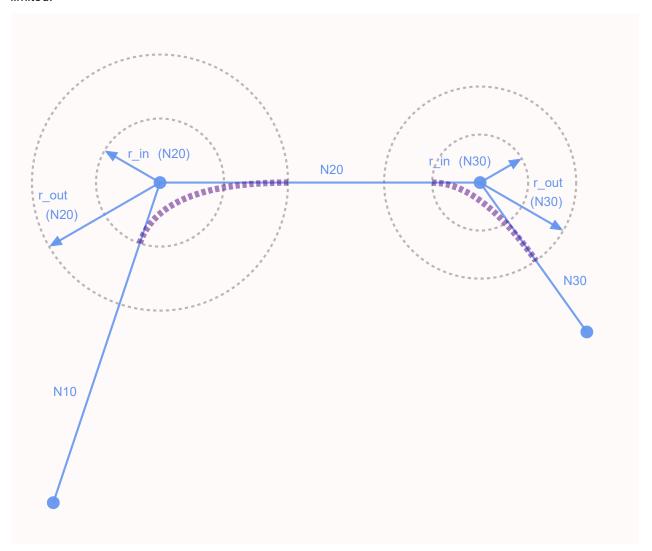


This mode is only compatible with MC Group Coordinated Motion.

#### mcTransModeCornerDistanceAdvanced

Blending is executed between the segments. The transition parameter act as tolerance ball in which the programmed path is not followed. The first parameter describes the radius on the previous segment at which the blending starts  $(r_i)$ . The second parameter describes the radius on the following segment  $(r_i)$  which defines a position for which it is guaranteed that the blending is done. The parameter  $r_i$  out is a maximum value. The blending can end before  $r_i$  out is reached.

Blending (r\_in) with MC Group with Pick-and-Place is limited to 90 % of previous segment. r\_out is not limited.





# Recommended Transition Parameter Relation for Blending with MC Group with Pickand-Place

The graphics sketch a planar movement within two dimensional space. Let two axes be involved in this movement. Assuming that the involved axes exhibit similar dynamics  $r_{out}$  should measure at least 2 \*  $r_{in}$ .

# Combinations of buffer mode and transition mode



Buffer mode and transition mode are combined only when TF5420 is used.

The following table shows the possible combinations of transition mode and buffer mode and their effect.



TM/PM	mcAborting	mcBuffered	mcBlendingPrevious	Others
mcTransModeNone	command is canceled immediately. A new	Stop at the end of the previous command. The next command is then executed.	Not permissible	Not permissible
mcTransModeCorn erDistance New from TF5400 V3.1.10.1, only compatible with MC Group Coordinated Motion	Blending from the active segment to the first segment of the new command. The intersection of the segments is defined by the distance needed to stop on the active segment. This combination is only permitted for the first segment of a path.	Not permissible	Blending from the last programmed command to the new command	Not permissible
mcTransModeCorn erDistanceAdvance d	Blending from the active segment to the first segment of the new command. The intersection of the segments is defined by the distance needed to stop on the active segment. This combination is only permitted for the first segment of a path.	Not permissible	Blending from the last programmed command to the new command	Not permissible
Others	Not permissible	Not permissible	Not permissible	Not permissible

# Requirements

Development environment	1 to 3 to 1 to 1 to 1 to 1 to 1 to 1 to	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

# 7.1.2.6 MC\_COORD\_REF

TF5410 TwinCAT 3 Motion Collision Avoidance	TF5420 TwinCAT 3 Motion Pick-and-Place		
	MC Group with Pick-and-Place MC Group Coordinated Motion		
×	×	✓	
	( <b>✓</b> up to and including v3.2)		

Object Id that refers to a node connector.



# 7.2 Tc3\_Mc3Definitions

#### Structures and enumerations

Name	Description		TF5420 TwinCAT 3 Motion Pick- and-Place	
	TF5410 Twin- CAT 3 Motion Collision Avoidance		MC Group with Pick- and-Place	MC Group Coordi- nated Mo- tion
MC BUFFER MODE [▶86]	Defines how successive travel commands are to be processed.	~	~	<b>~</b>
MC_COMPENSATION_T YPE [ > 89]	The value defines the compensation type.	✓	×	×
MC_DIRECTION [> 90]	The value determines the direction of the movement.	<b>~</b>	×	×
MC SYNC MODE [▶_91]	The value defines the direction in which synchronization is to be performed.	✓	×	×
MC_SYNC_STRATEGY [▶ 91]	Defines the synchronization profile of the slave axis.	<b>~</b>	×	×

# 7.2.1 Datatypes

# 7.2.1.1 MC\_BUFFER\_MODE

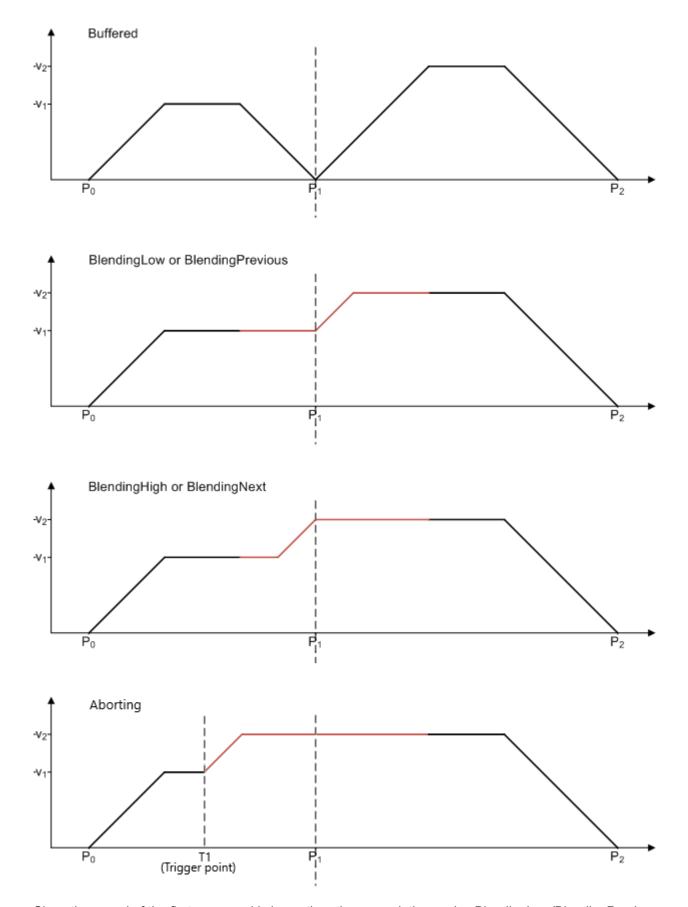
The data type MC\_BUFFER\_MODE is used to specify how successive travel commands are to be processed. At least two function blocks are required for buffer mode to have an effect.

TF5410 TwinCAT 3 Motion Collision TwinCAT 3 Motion Pick-and-Place		
Avoidance	MC Group with Pick-and-Place	MC Group Coordinated Motion
<b>~</b>	✓	✓

# Example:

In the following example, a move command is used to move a group from position  $P_0$  to  $P_1$  and then to  $P_2$ . The reference point for the different velocity profiles is always  $P_1$ . The mode specifies the velocity  $v_1$  or  $v_2$  at this point.

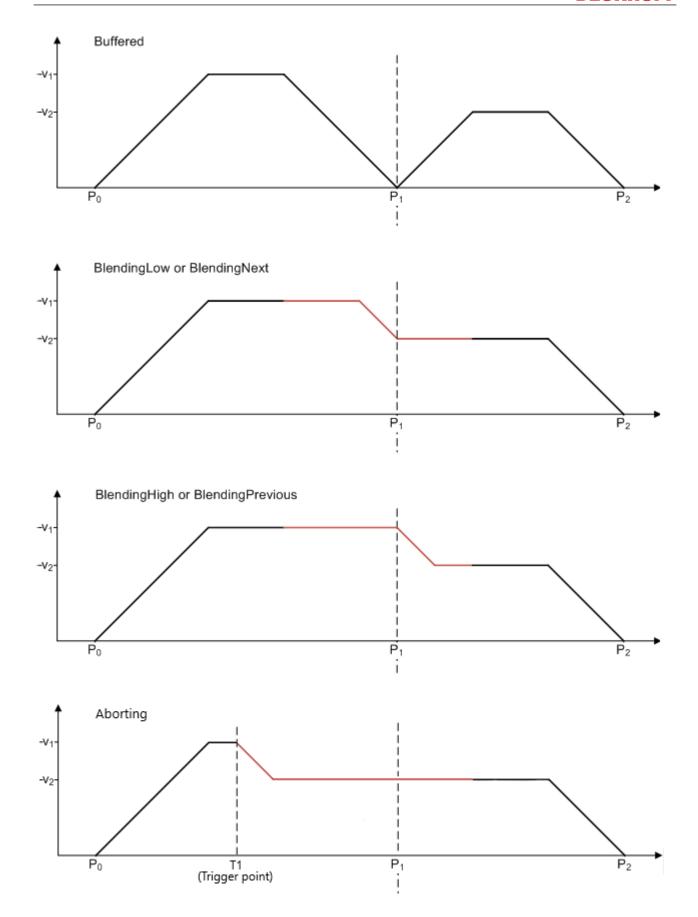




Since the speed of the first command is lower than the second, the modes BlendingLow/BlendingPrevious and BlendingHigh/BlendingNext have the same result.

If the speed of the second command is lower than the first the modes BlendingLow/BlendingNext and BlendingHigh/BlendingPrevious are equivalent.





# Combinations of buffer mode and transition mode

Notice Buffer mode and transition mode are merely combined using TF5420.

The following table shows possible combinations of transition mode and buffer mode and its effect.



TM/BM	mcAborting	mcBuffered	mcBlendingPrevious	Other
mcTransModeNone	Previous command is aborted immediately. New movement is started. Velocity in transition is 0. This combination is only allowed for the 1st segment of a path.	Stop at the end of previous command. Subsequently next command is executed.	Not allowed	Not allowed
mcTransModeCorn erDistance new from V3.1.10.1, only compatible with MC Group Coordinated Motion	Blending from active segment to first segment of new command. The intersection point of the segments is defined by the distance needed to stop on the active segment. This combination is only allowed for the 1st segment of a path.	Not allowed	Blending from last programmed command to new command	Not allowed
mcTransModeCorn erDistanceAdvance d	segment of new command. The intersection point of the segments is defined by the distance needed to stop on the active segment. This combination is only allowed for the 1st segment of a path.		Blending from last programmed command to new command	Not allowed
Other	Not allowed	Not allowed	Not allowed	Not allowed

# Requirements

Development environment	1	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2

# 7.2.1.2 MC\_COMPENSATION\_TYPE

The data type MC\_COMPENSATION\_TYPE is used to specify which compensation type is to be used.



TF5410 TwinCAT 3 Motion Collision	TF5420 TwinCAT 3 Motion Pick-and-Place		
A!alausas	MC Group With Pick-and-Place MC Group Coordinated Motion		
✓	×	×	

#### Requirements

Development environment	3 1 1	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCompensations
TF5400 Advanced Motion Pack V3.1.6.07		

# 7.2.1.3 MC\_DIRECTION

TF5410 TwinCAT 3 Motion Collision	TF5420 TwinCAT 3 Motion Pick-and-Place		
Avoidance	MC Group with Pick-and-Place	MC Group Coordinated Motion	
✓	×	×	

MC\_DIRECTION is used to specify the direction of movement during modulo positioning. Modulo positioning is only applicable to periodic systems. For open systems such as open tracks, only the value mcDirectionNonModulo is accepted.

mcDirectionNonModulo: The position is always interpreted as an absolute position.

mcDirectionPositive: Positive direction of movement

mcDirectionNegative: Negative direction of movement

**mcDirectionShortestWay:** The direction of movement depends on whether the positive direction or the negative direction has the shortest distance to the target position.



In combination with the Tc2\_MC2 or Tc3\_Mc3Definitions library it is possible that the data type cannot be resolved unambiguously (ambiguous use of name 'MC\_Direction'). In this case the namespace must be specified when using the data type (Tc3\_Mc3PlanarMotion.MC\_DIRECTION or Tc3\_Mc3Definitions.MC\_DIRECTION or Tc2\_MC2.MC\_DIRECTION).

#### Requirements

Development environment	Target platform	PLC libraries to include
TwinCAT V3.1.4024.7	PC or	Tc3 McCollisionAvoidance,
TF5400 Advanced Motion Pack V3.1.10.1	CX (x64)	Tc3_McCoordinatedMotion, Tc2_MC2

91



# 7.2.1.4 MC SYNC MODE

TF5410 TwinCAT 3 Motion Collision	TF5420 ollision TwinCAT 3 Motion Pick-and-Place		
Avoidance	MC Group with Pick-and-Place	MC Group Coordinated Motion	
<b>✓</b>	×	×	

The value defines the direction in which synchronization is to be performed. The SyncMode specification is only effective if a modulo coordinate system has been defined for the axis. This can be a closed XTS track or a closed CA group, for example. The value is ignored if there is only one mathematical solution for reaching the synchronous position.

mcSyncModeNonModulo: The SlaveSyncPosition is always interpreted as an absolute position.

mcSyncModePositive: The slave axis synchronizes itself in positive direction of movement.

mcSyncModeNegative: The slave axis synchronizes itself in negative direction of movement.

#### Requirements

Development environment	, , ,	PLC libraries to include
TwinCAT V3.1.4024.7	PC or	Tc3_McCollisionAvoidance,
TF5400 Advanced Motion Pack V3.1.10.1	CX (x64)	Tc3_McCoordinatedMotion, Tc2_MC2

# 7.2.1.5 MC\_SYNC\_STRATEGY

The data type MC\_SYNC\_STRATEGY defines the synchronization profile of the slave for e.g. a MC GearInPosCA command.

TF5410 TwinCAT 3 Motion Collision	TF5420 TwinCAT 3 Motion Pick-and-Place		
Avoidance	MC Group with Pick-and-Place	MC Group Coordinated Motion	
✓	×	×	

#### **Examples:**

The boundary conditions in the following examples are equal:

- · The master motion is equal.
- The MasterStartDistance is equal.
- The distances (MasterSyncPosition current master position) and (SlaveSyncPosition current slave position) are in all three examples equal.
- The slave dynamics are equal.
- · Configuration with one axis in the CA Group, one PTP axis as master.



· A motion command is issued to the master.

# Example 1: mcSyncStrategyLate

The slave starts the synchronization as late as possible and with full dynamics (according to the input values velocity, acceleration, deceleration, jerk). It reaches the SlaveSyncPosition just in time with the correct gear ratio. The user has to take care that the master does not accelerate once the slave signals StartSync, since the synchronization profile is already planned with the maximal slave dynamics. The slave cannot violate its dynamic restrictions and therefore cannot compensate any master acceleration. This situation will result in an error at the function block.

- 1. Issue the command MC\_GearInPosCA to the axis. The command becomes active while the master is still accelerating.
- ⇒ The slave starts synchronizing as late as possible and with full dynamics, and reached the SlaveSyncPosition when the master reached the MasterSyncPosition (black x-Cursor).



#### Example 2: mcSyncStrateySlow

The slave starts its synchronization in motion as soon as the master passes (MasterSyncPosition - MasterStartDistance) in the right direction if a MasterStartDist was set, otherwise as soon as the function block is Active. The dynamics of the slave are reduced so that the slave reaches the SlaveSyncPos with the right gear factor just in time when the master reaches the MasterSyncPos. The slave can compensate for an acceleration of the master if StartSync is also set, but only until the slave reaches its maximum dynamics.

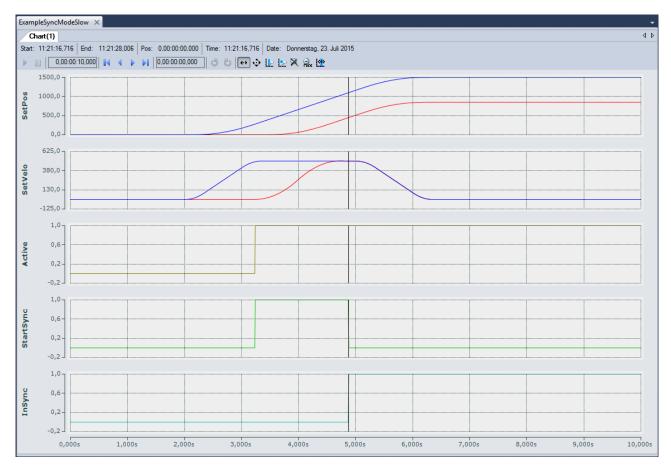
- 1. Issue the command MC\_GearInPosCA to the axis. The command becomes active while the master is still accelerating.
- ⇒ The slave starts synchronizing as soon as MC\_GearInPosCA is Active. The dynamics is reduced such that the slave reaches the SlaveSyncPosition at the same time the master reaches the MasterSyncPosition (black x-Cursor).



A synchronization on a standing master can lead to a high load if mcSyncStrategySlow is used.

It is best to use mcSyncStrategyEarly in this case.



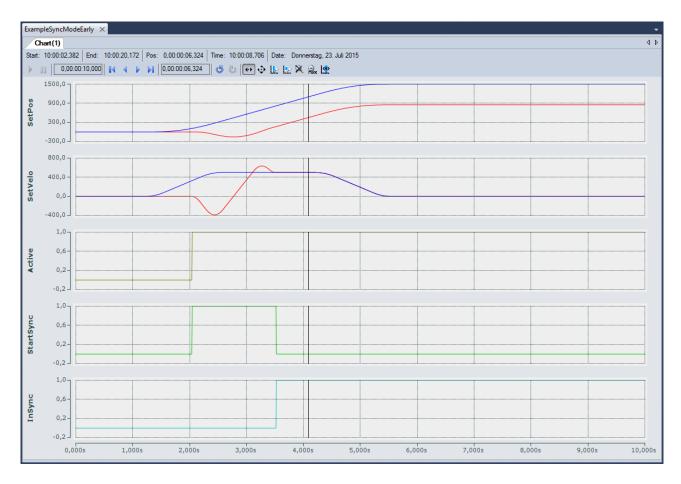


# Example 3: mcSyncStrategyEarly

The slave starts synchronization immediately (if a MasterStartDistance is set: immediately after it was passed) and with full dynamics. The slave signals earlier InSync than demanded by the SlaveSyncPosition, but it is still guaranteed that demanded offset between master and slave (MasterSyncPosition – SlaveSyncPosition) is reached with the correct gear ratio. This strategy can synchronize on a standing master and is best suited if the master velocity is not constant. The slave will constantly try to synchronize. If the boundary conditions do not allow the slave to be InSync at the SlaveSyncPosition, this will not result in an error but the slave constantly tries to synchronize to the master.

- 1. Issue the command MC\_GearInPosCA to the axis. The command becomes active while the master is still accelerating.
- ⇒ The slave starts the synchronization as soon as MC\_GearInPosCA is Active and with full dynamics. The slave is InSync as soon as possible, but still reaches the SlaveSyncPosition at the same time the master reaches the MasterSyncPosition (black x-Cursor).





# Requirements

Development environment	3	PLC libraries to include
TwinCAT V3.1.4018.26	PC or CX (x64)	Tc3_McCoordinatedMotion,
TF5400 Advanced Motion Pack V3.1.1.17		Tc2_MC2



# 8 Samples

# **Multi-dimensional motion**

# **PnpSimpleSample**

Download: https://infosys.beckhoff.com/content/1033/TF5420 TC3 Advanced Pick And Place/Resources/9725595531.zip

Description:

Project that executes a simple pick and place-movement.

# PnPSimpleSample with an additional axis and blocking

Download: https://infosys.beckhoff.com/content/1033/TF5420 TC3 Advanced Pick And Place/Resources/9725597195.zip

Description:

Project that contains an additional axis and a blocking job.



# 9 Appendix

# 9.1 Cyclic Group Interface

The cyclic group interface provides the cyclical data exchange between PLC and a NC group object. The group interface contains the directions <a href="NcToPlc">NcToPlc</a> [\rightarrow 96] and <a href="PlcToNc">PlcToNc</a> [\rightarrow 97]. Both direction are divided in common and group specific data.

# AXES\_GROUP\_REF

```
TYPE AXES_GROUP_REF:

STRUCT

PlcToNc AT %Q* : CDT_PLCTOMC_GROUP;

NcToPlc AT %I* : CDT_MCTOPLC_GROUP;

END_STRUCT

END_TYPE
```

**PIcToNc**: PIcToNc [▶ 97] is a data structure that is cyclically exchanged between PLC and NC. Via this data structure the MC function blocks communicate with the motion group and send control information from the PLC to the NC. This data structure is automatically placed in the output process image of the PLC and must be linked with the input process image of a motion group.

**NcToPlc**: NcToPlc [▶ 96] is a data structure that is cyclically exchanged between PLC and NC. Via this data structure the MC function blocks communicate with the NC and receive status information from the NC. This data structure is automatically placed in the input process image of the PLC and must be linked in TwinCAT System Manager with the output process image of an NC axis.

# 9.1.1 NcToPlc

Data structure which is cyclically exchanged between NC and PLC. Some data is group-specific.

Name		Туре	Description
Common			
GroupOID		OTCID	TcCOM object ID (OID) of this group
GroupType		MC GROUP TYPE [▶ 99]	Type of group
GroupStatu	IS	ST GroupStatus [▶ 100]	Status information about the group
State		MC GROUP STATE [▶ 99]	State of the group, see Group State Diagram.
Flags		ST GroupStatusFlags [▶ 100]	Additional status information
IsE	nableRequested	BIT	Defines whether enabling or disabling of a group is requested.
All	AxesStanding	BIT	Indicates whether all axes are physically stationary, i.e. the velocity and acceleration for all axes is zero, regardless of whether a motion command is active.
InF	Position	BIT	Indicates whether the group is in position.
GroupError	Id	UDINT	Error code in the event of a group error
GroupAxes	Count	UDINT	Number of axes that are currently part of this group (e.g. added via MC_AddAxisToGroup).



Name	Туре	Description
ActOverrideFactor	LREAL	Currently used override factor
PathVelo	LREAL	Only MC Group Coordinated Motion:
		Absolute value of cartesian velocity on the path
Invokeld	UDINT	Only MC Group Coordinated Motion:
		Segment ID for analysis purposes
IsInBlendingSegment	BIT	Only MC Group Coordinated Motion:
		Indicates if a blending segment is active.
RemainingTimeActiveJob	LREAL	Only MC Group Coordinated Motion:
		Remaining time of the current segment
RemainingCartesianDistanceActiveJob	LREAL	Only MC Group Coordinated Motion:
		Remaining distance for the current segment
ActiveBlockerId	UDINT	Only MC Group Coordinated Motion:
		ld of the active blocker.
RemainingTimeToSync	LREAL	Only MC Group Coordinated Motion:
		Remaining time until the axis group is synchronized with the conveyor belt during conveyor tracking.
RemainingCartesianTimeToSync	LREAL	Only MC Group Coordinated Motion:
		Remaining distance until the axis group is synchronized with the conveyor belt during conveyor tracking.

# 9.1.2 PIcToNc

Data structure which is cyclically exchanged between PLC and NC.

Nar	ne	Туре	Description
Cor	nmon		
	OverrideFactor	LREAL	Desired Override Factor
			(1.0 = 100%, Default Value is 1.0)

# 9.2 Index Offset Specification for MC Group Parameters

Port 501: AMSPORT\_R0\_NCSAF: UINT := 501;.

The Object ID (OID) of the MC group must be designated as the index group.



Index offset (Hex)	Access	Group type	Data Type		Definition range	Description	Comments
0x5030084	Read	MC Group	LREAL	mm	>=0	distance of the current segment.	Only available for MC Group with Pick-and- Place from V3.1.6.27
0x5030085	Read	MC Group	LREAL	S		time for the current	Only available for MC Group with Pick-and- Place from V3.1.6.27

# 9.3 Differences between MC2 and MC3

This chapter lists differences between MC2 and MC3 (as introduced in TF5400 Advanced Motion Pack).

#### Axes

	MC2	MC3
Maximum dynamics	parameterization is interpreted as physical maximum value. Acceleration, deceleration and Jerk	default dynamics can be selected

# **PLC Library**

	MC2	MC3
Default values	For dynamics parameters of type LREAL "0" is default value. If "0" is set the default parameters from the axes are used.	The constant MC_Default is introduced (see MC_LREAL/Special Input Values [ > 98]).  "0" is not interpreted as default value but as a normal value which in case of dynamics can be invalid.
Timing of FB outputs	FB returns values that were valid at the start of PLC cycle.	FB returns values that are valid at the moment PLC code is executed. This may lead to timing difference between cyclic interface and FB output.
Decoupling	A special function block can be used (e.g. MC_GearOut/MC_CamOut)	The slave axis is decoupled by sending another motion command with Buffermode mcAborting.

# 9.4 MC\_LREAL/Special Input Values

Data type MC\_LREAL, is equivalent to data type LREAL. However, there exist a few additional values that have a special signification.

Value	Signification	Example
MC_DEFAULT	The input is executed with default value for this input.	Acceleration, Deceleration, Jerk for all motion commands
MC_MAXIMUM	maximum value for this input.	Generally, from software version 3.1.4.4 on for specific motion commands the value MC_MAXIMUM



Value	Signification	Example
		can be assigned to the inputs  Velocity, Acceleration,  Deceleration and Jerk. For  more detailed information refer to the particular documentation of the function block the input intended to be supplied with the MC_MAXIMUM value belongs to.
MC_IGNORE	The input is ignored.	MC_GearInPosCA.MasterStartDist ance
MC_INVALID	The input must be set by there exists no default or n value, nor can the input be	naximum

# 9.5 Global data types

# 9.5.1 MC\_GROUP\_TYPE

The enum  ${\tt MC.MC\_GROUP\_TYPE}$  defines the type of a group.

# **Syntax**

#### Definition:

# **Values**

Name	Description	
mcGroupTypeInvalid	No valid group	
mcGroupTypeCA	Collision Avoidance group	
mcGroupTypeCM	Coordinated Motion group [▶ 18]	

# 9.5.2 MC\_GROUP\_STATE

The enum MC.MC\_GROUP\_STATE defines the state of a group. State transitions, see state diagram [▶ 11].

# **Syntax**

# Definition

```
TYPE MC_GROUP_STATE
(
    mcGroupStateInvalid := 0,
    mcGroupStateDisabled := 1,
    mcGroupStateStandby := 2
    mcGroupStateMoving := 3,
    mcGroupStateStopping := 4,
    mcGroupStateErrorStop := 5,
    mcGroupStateHoming := 6,
    mcGroupStateNotReady := 7,
    mcGroupStateSuspended := 8
)
END_TYPE
```



#### **Values**

Name	Description
mcGroupStateInvalid	No valid group state
mcGroupStateDisabled	The group is disabled.
mcGroupStateStandby	The group is in standby state.
mcGroupStateMoving	The group is moving.
mcGroupStateStopping	The group is stopping.
mcGroupStateErrorStop	The group stops due to an error.
mcGroupStateHoming	
mcGroupStateNotReady	The group is not ready.
mcGroupStateSuspended	

# 9.5.3 ST\_GroupStatus

The structure  ${\tt ST\_GroupStatus}$  defines the status of a group.

# **Syntax**

# Definition:

```
TYPE ST_GroupStatus
STRUCT
State: MC_GROUP_STATE;
Flags: ST_GroupStatusFlags;
END_STRUCT
END_TYPE
```

# **Values**

Name	Туре	Description
State	MC GROUP STATE [▶ 99]	State of the group
Flags	ST GroupStatusFlags [ > 100]	Additional status information

# 9.5.4 ST\_GroupStatusFlags

The structure  ${\tt ST\_GroupStatusFlags}$  defines additional status information.

# **Syntax**

# Definition:

```
TYPE
STRUCT
IsEnableRequested: BIT;
AllAxesStanding: BIT;
InPosition: BIT;
END_STRUCT
END_TYPE
```

# **Values**

Name	Туре	Description
IsEnableRequested	BIT	Defines whether enabling or disabling of a group is requested.
AllAxesStanding	BIT	Indicates whether all axes are physically stationary, i.e. the velocity and acceleration for all axes is zero, regardless of whether a motion command is active.
InPosition	BIT	Indicates whether the group is in position.



More Information: www.beckhoff.com/TF5420

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