

BECKHOFF New Automation Technology

Manual | EN

TE1000

TwinCAT 3 | ADS .NET V4

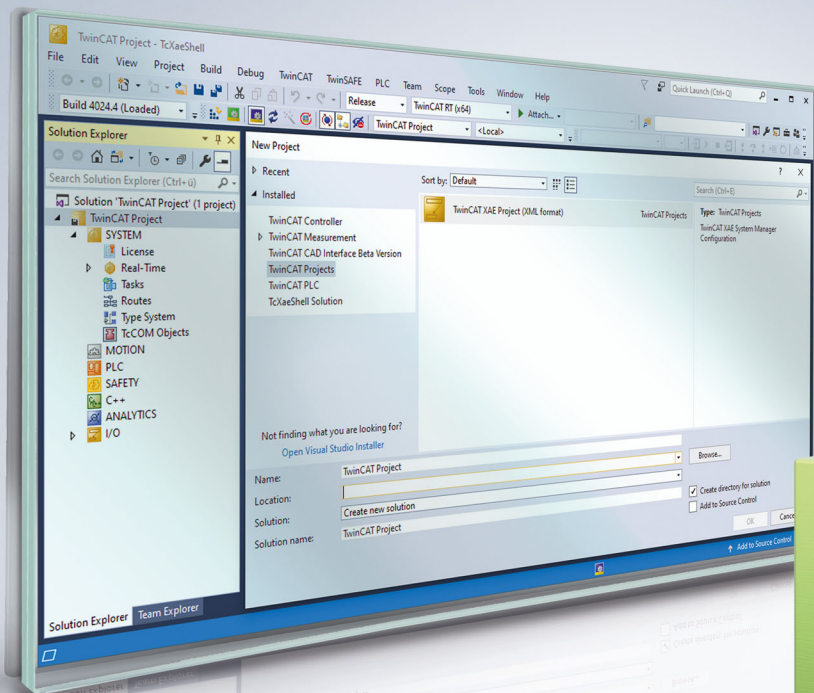


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1 Foreword

1.1 Notes on the documentation

This description is only intended for the use of trained specialists in control and automation engineering who are familiar with applicable national standards.

It is essential that the documentation and the following notes and explanations are followed when installing and commissioning the components.

It is the duty of the technical personnel to use the documentation published at the respective time of each installation and commissioning.

The responsible staff must ensure that the application or use of the products described satisfy all the requirements for safety, including all the relevant laws, regulations, guidelines and standards.

Disclaimer

The documentation has been prepared with care. The products described are, however, constantly under development.

We reserve the right to revise and change the documentation at any time and without prior announcement. No claims for the modification of products that have already been supplied may be made on the basis of the data, diagrams and descriptions in this documentation.

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EP1590927, EP1789857, EP1456722, EP2137893, DE102015105702
with corresponding applications or registrations in various other countries.



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1.2 Safety instructions

Safety regulations

Please note the following safety instructions and explanations!
Product-specific safety instructions can be found on following pages or in the areas mounting, wiring, commissioning etc.

Exclusion of liability

All the components are supplied in particular hardware and software configurations appropriate for the application. Modifications to hardware or software configurations other than those described in the documentation are not permitted, and nullify the liability of Beckhoff Automation GmbH & Co. KG.

Personnel qualification

This description is only intended for trained specialists in control, automation and drive engineering who are familiar with the applicable national standards.

Description of symbols

In this documentation the following symbols are used with an accompanying safety instruction or note. The safety instructions must be read carefully and followed without fail!

DANGER

Serious risk of injury!

Failure to follow the safety instructions associated with this symbol directly endangers the life and health of persons.

WARNING

Risk of injury!

Failure to follow the safety instructions associated with this symbol endangers the life and health of persons.

CAUTION

Personal injuries!

Failure to follow the safety instructions associated with this symbol can lead to injuries to persons.

NOTE

Damage to the environment or devices

Failure to follow the instructions associated with this symbol can lead to damage to the environment or equipment.



Tip or pointer

This symbol indicates information that contributes to better understanding.

1.3 Notes on information security

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In addition, the recommendations from Beckhoff regarding appropriate protective measures should be observed. Further information regarding information security and industrial security can be found in our <https://www.beckhoff.com/secguide>.

Beckhoff products and solutions undergo continuous further development. This also applies to security functions. In light of this continuous further development, Beckhoff expressly recommends that the products are kept up to date at all times and that updates are installed for the products once they have been made available. Using outdated or unsupported product versions can increase the risk of cyber threats.

To stay informed about information security for Beckhoff products, subscribe to the RSS feed at <https://www.beckhoff.com/secinfo>.

2 TwinCAT ADS .NET API Documentation

The TwinCAT .NET API implements support for the TwinCAT Automation Device specification (ADS). It can be used within .NET Framework programming languages and support ADS Client implementations. The ADS API interface permits:

- The Implementation of ADS Clients
- Browsing of (ADS) server side symbolic information.
- Reading and writing ProcessImage information in Raw or in type safe manner.
- Receiving ADS Notifications as events.

Getting Started

For getting started please have a look at the following documents:

- [Prerequisites \[▶ 15\]](#)
- [Installation \[▶ 15\]](#)
- [Concepts \[▶ 19\]](#)
- [HowTo Samples \[▶ 30\]](#)

Background information about the TwinCAT ADS protocol can be found here:

- [ADS Introduction](#)
- [TwinCAT ADS Device concept](#)

for common ADS information.

From the conceptual standpoint within this ADS .NET API reference documentation, the most important starting points for reading are the following Classes/Methods:

Main documentation entry points

Description	Link
Addressing ADS Devices via AmsNetId Address information.	AmsNetId [▶ 466]
Communicate to ADS Devices via the TcAdsClient class.	TcAdsClient [▶ 687]
Browse target system symbolic information (new Version, V2). Creation of the SymbolLoader via Factory class.	SymbolLoaderFactory.Create(IConnection,ISymbolLoaderSettings) [▶ 1211]
Browse target system symbolic information (traditional Version, V1))	TcAdsClient.CreateSymbolInfoLoader() [▶ 764]
Session and Connection management on top of the ADS communication channel established by the TcAdsClient.	AdsSession [▶ 379] , AdsConnection [▶ 168]
Usage of Ads.Rx (Reactive extensions) to write reactive code.	AdsClientExtensions [▶ 897] , AdsClientExtensions [▶ 897] The ADS reactive extensions are only available for usage, when the corresponding Nuget package is downloaded from Nuget.org. Beckhoff.TwinCAT.Ads.Reactive package on Nuget

Other Resources

[HowTo Samples \[▶ 30\]](#)

[Version History \[▶ 17\]](#)

2.1 Prerequisites

Preconditions for installing the TwinCAT .NET ADS Communication API

- TwinCAT 2 or 3 Installation (XAR Runtime or full installation)
- [Beckhoff.TwinCAT.Ads Nuget Package](#)
.NET Framework 4.0 or later
- [Beckhoff.TwinCAT.Ads.Reactive Nuget Package](#)
.NET Framework 4.6 or later

2.2 Installation

The now preferred way to install the TwinCAT ADS .NET Communication API is to use the NuGet.org package manager. Alternatively, there is still the option to Add references manually via the "Add References..." Dialog in Visual Studio.

Beckhoff.TwinCAT.Ads package from Nuget.org repository.

This is the main package implementing the ADS client functionality. This is needed to establish ADS connections to local and remote devices.

Please follow the install instructions on the Nuget.org site.

[Beckhoff.TwinCAT.Ads Nuget Package](#)

Beckhoff.TwinCAT.Ads.Reactive package from Nuget.org repository.

This package installs Reactive extensions on top of the [Beckhoff.TwinCAT.Ads Nuget Package](#) and installs additional extensions to map ADSNotifications to observable events.

Please follow the install instructions on the Nuget.org site.

[Beckhoff.TwinCAT.Ads.Reactive Nuget Package](#)

Manually referencing the TwinCAT Ads .Net Communication Library (non-preferred, obsolete)

Add TwinCAT.Ads.dll manually in Visual Studio

1. Create New project: Start Microsoft Visual Studio and create new project (e.g. Windows Forms Application).
2. Adding reference: In order to select the TwinCAT.Ads class library you must choose the command Add Reference... under the Project menu . You will find the .Net Libraries per default in following TwinCAT folder:

```
C:\TwinCAT\AdsApi\NET\
```

This opens the Add Reference dialog. In this dialog you have to press the Browse button and select the file TwinCAT.Ads.dll for your used .NET Framework runtime. In the Solution Explorer you can check, if the component has been added to the list of references.

3. All accessible types (classes,structures ...) belong to the namespace TwinCAT.Ads. Therefore one has to insert the following line at the beginning of the source:**C#**
using System.IO; using TwinCAT.Ads;

This enables access to the types defined in TwinCAT.Ads without including the name of the namespace. The class TcAdsClient is the core of the TwinCAT.Ads class library and enables the user to communicate with an ads device. To begin with an instance of the class must be created. Then a connection to the ADS device is established by means of the Connect method.

3 Version History

The topics in this section describe the various changes made to the 'TwinCAT.Ads .NET API' over the life of the project.

Select a version below to see a description of its changes.

Other Resources

[TwinCAT ADS .NET API Documentation \[▶ 14\]](#)

3.1 Version 4.3.X.X

Feature milestones of the version 4.3.X.X Series

Milestones of Version 4.3.0.0

- Support of runtime sized Array Instances (AnySizeArrayInstance)
- Support of Nuget Semantic Versioning support:

Because now the Versioning of Nuget packages supports API Updates, it is not necessary anymore to update the TwinCAT.Ads.dll AssemblyVersion - which will force to recompile dependent assemblies. From Version 4.3.0.0 on the AssemblyVersion will change only on major updates, what means that minor Updates (within 4.3.X.X) will remain the same AssemblyVersion and remain backward compatible - only the AssemblyFileVersion will change.

[Nuget package versioning](#)

[Semantic Versioning specification \(Semver.org\)](#)

Other Resources

[Version History \[▶ 17\]](#)

3.2 Version 4.2.X.X

Feature milestones of the version 4.2.X.X Series

Milestones of Version 4.2.172.0

- Release of TwincAT ADS Reactive (Ads.Rx) Nuget package [Beckhoff.TwinCAT.Ads.Reactive package on Nuget](#) The classes of the Reactive Extensions can be found in the namespace TwinCAT.Ads.Reactive.

Milestones of Version 4.2.171.0

- Release of Nuget package [Beckhoff.TwinCAT.Ads package on Nuget](#)

Milestones of Version < 4.2.170.0

- Dedicated AdsClientSettings object.
- Better Support of jagged arrays.
- Support of 64-Bit types ULINT, LINT, LTIME, LWORD, UXINT
- Enhanced support of ANYTypes (primitive .NET Arrays)
- Implementation of SymbolLoaderFactory to create SymbolLoader V2.
- Api for ADS Sum commands within the TwinCAT.Ads.SumCommand namespace.
- RPC Methods (Remote procedure calls) implementation.
- Support of custom symbol providers.

Other Resources

[Version History \[▶ 17\]](#)

3.3 Version 4.1.X.X

Feature milestones of the version 4.1.X.X series

Milestones in this version series:

- Implementation of Symbol Loader V2
- Dynamic Language Runtime Support (DLR) for CLR4 Versions.
- Fail fast handler implementation on connection timeouts
- Session and Connection support.
- Extended support of DataTypes in Symbol loaders.
- Support of arrays with more than 3 dimensions.
- Recognition of WSTRING types in AdsSymbolParser corrected.
- Support of Pointer and Reference types.
- Support of Symbol and DataType Attributes.
- ReferenceType Recursion recognition added.
- UINT64 Support for ReadAny.
- Enhanced Common Error handling.
- Extended support for PlcOpen DataTypes (TIME, DATE, TOD, DT)

Other Resources

[Version History \[▶ 17\]](#)

3.4 Version 4.0.X.X

Feature milestones of the version 4.0.X.X series

Major Milestones:

- Support for .NET Framework 4.0

Other Resources

[Version History \[▶ 17\]](#)

4 Concepts

Concepts introduction

Concepts

Concepts discussed

Name	Description
IndexGroup / IndexOffset	Read/Write values by IndexGroup / IndexOffset [▶ 19]
Symbolic access	Read/Write values by symbolic instance path [▶ 22]
Access via symbol handle	Read/Write values by symbol handles. [▶ 23]
ADS Notifications	Concept of ADS Notifications [▶ 20]
Symbol loader access	Access symbolic information by Symbol loader [▶ 25]
Marshalling values via ANYTYPE concept	ANY Type blittable type marshalling [▶ 23]
Dynamic automatic marshalling via Dynamic Language Runtime	Use of the .NET Framework Dynamic Language Runtime (DLR) [▶ 26]
Access via reactive extensions	Observer value changes by ADS Reactive Extensions [▶ 27]

Other Resources

[TwinCAT ADS .NET API Documentation \[▶ 14\]](#)

4.1 Access Data via IndexGroup/IndexOffset

Reading/Writing values by Index/Group index offset are the most basic way to access data via ADS. This address combination directly link into the process image of virtual ADS Devices.

As long the process image is static this is unproblematic and a system near access, but if the content is more dynamic and the address changes over time the IndexGroup/IndexOffset can get invalid.

Examples about moving addresses could be:

- Changed Parametrization of IO (and Re-activation)
- The PLC Online change
- New Plc Downloads

In that case other access methods could be advantageous.

Another important point is that the data access is not type safe. The values are read or written to or from byte buffers and the proper marshalling/unmarshalling is the task of the application code.

Example

Access ProcessImage Data by IndexGroup/IndexOffset

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);

    // Write an UINT32 Value
    AdsStream writeStream = new AdsStream(sizeof(uint));
    AdsBinaryWriter writer = new AdsBinaryWriter(writeStream);
    writer.Write(valueToWrite);
}
```

```

adsClient.Write(0x4020, 0x0, writeStream, 0, 4);

// Read an UINT32 Value
AdsStream readStream = new AdsStream(sizeof(uint));
adsClient.Read(0x4020, 0x0, readStream, 0, 4);
readStream.Position = 0;
AdsBinaryReader reader = new AdsBinaryReader(readStream);
valueToRead = reader.ReadUInt32();
}

```

4.2 Use of ADS Notifications

If values from a PLC or NC are to be displayed continuously on a user interface, then it is very inefficient to use asynchronous read access, since this function must be called cyclically (polled triggered by a timer). Instead of using a pulling (read) model, ADS Notifications are implementing a push model. That means ADS Notifications are triggered by the sender and form a single or series of ADS messages/events. Together with these ADS Notifications, values can be transmitted. A distinction is drawn between whether the TwinCAT server is to transmit the values cyclically, or only when the values change.

In principle (raw mode) a notification is begun with the registration of the notification [AddDeviceNotification](#) [▶ 726]. After this, events are automatically fired by TwinCAT. [DeleteDeviceNotification](#) [▶ 767] is used to halt the notification again. Since the number of notifications is limited, you should ensure the notifications no longer required by your program are unregistered/deleted.

There exist several 'modes' for different type of ADS Notification triggers. For a complete list please consult [AdsTransMode](#) [▶ 438].

All the following examples demonstrate how to receive ADS Notifications. The .NET ADS API supports different information layers which different levels of ADS Notification support. All are using a PLC variable in the PLC and each time the value of the PLC variable changes, an ADS Notification message is sent and the registered callback method is invoked with event arguments that contain all the necessary information (value, time stamp, ...).

Hint: Don't use time intensive executions or ADS commands inside of your callback (not more than approx. 500). Remind to sync your callback in your main thread (typically the UI thread) if necessary, because the ADS Notifications appear on a background thread.

Using ADS Notifications with Symbolic information

C#

```

private void SymbolValueChanged()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Connect to target
        client.Connect("1.2.3.4.5.6", 851);
        Symbol symbol = null;

        try
        {
            ISymbolLoader loader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
            // DINT Type (UINT32)
            symbol = (Symbol)loader.Symbols["MAIN.nCounter"];

            // Set the Notification Settings of the Symbol if NotificationSettings.Default is not appropriate
            // Check for change every 500 ms
            symbol.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 0);

            symbol.ValueChanged += Symbol_ValueChanged; // Registers the notification
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event and the underlying Handle
            symbol.ValueChanged -= Symbol_ValueChanged; // Unregisters the notification
        }
    }
}

```

```

}

private void Symbol_ValueChanged(object sender, ValueChangedEventArgs e)
{
    Symbol symbol = (Symbol)e.Symbol;

    // Object Value can be cast to int automatically, because it is an Primitive Value (DINT --
    > Int32).
    // The Symbol information is used internally to cast the value to its appropriate .NET Type.
    int iVal = (int)e.Value;
}

```

Using ADS Notifications in 'ANYTYPE' style

C#

```

//AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event 'Ex' handler
        client.AdsNotificationEx += Client_AdsNotification;

        // Connect to target
        client.Connect(AmsNetId.Local, 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a ZDINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotificationEx("MAIN.nCounter", AdsTransMode.OnChange, 2
00, 0, null, typeof(uint));
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle
            client.DeleteDeviceNotification(notificationHandle);
            client.AdsNotificationEx -= Client_AdsNotification;
        }
    }
}

private void Client_AdsNotification(object sender, AdsNotificationExEventArgs e)
{
    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = (uint)e.Value;
}

```

Using Raw ADS Notifications

C#

```

AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event handler
        client.AdsNotification += Client_AdsNotification;

        // Connect to target
        client.Connect("1.2.3.4.5.6", 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a DINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotification("MAIN.nCounter", readStream, AdsTransMode.
OnChange, 200, 0, null);
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
    }
}

```

```

    finally
    {
        // Unregister the Event / Handle
        client.DeleteDeviceNotification(notificationHandle);
        client.AdsNotification -= Client_AdsNotification;
    }
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    int offset = (int)e.DataStream.Position;
    int length = (int)e.DataStream.Length;

    e.DataStream.Position = offset;
    AdsBinaryReader reader = new AdsBinaryReader(e.DataStream);

    // Read the Unmarshalled data
    //byte[] data = reader.ReadBytes(length);

    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = reader.ReadUInt32();
}

```

Using reactive ADS Notifications

C#

```

// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = cycleCount.WhenValueChanged().Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}

```

4.3 Access Data via Symbolic path

The Read/Write Access by symbol path solves the issue of directly accessing the process image. With specifying the access path to the symbol, the symbol address can be found by a binary search (internally) and reading / writing symbols is independent of the location within the process image.

This access method can only be used, when the ADS device is supporting symbolic information like the TwinCAT PLC.

Because its indirect access, the performance is slightly worse than the direct access via IndexGroup/ IndexOffset. However there are internal optimizations to cache handles to the already used symbols to accelerate repeated access.

Example

Access symbolic data by instance/symbol path

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);
    adsClient.WriteSymbol("MAIN.nCounter", valueToWrite, false);
    valueToRead = (uint)adsClient.ReadSymbol("MAIN.nCounter", typeof(UInt32), false);
}
```

4.4 Access Data via Symbol handles

The Read/Write Access by handle solves the issue of directly accessing the process image like the symbol path access. Because the address is accessed indirectly by the symbol path creating a variable handle, the read/write works also when the data object has changed its position within the process image.

However the cost for this are two extra ADS communication roundtrips by the 'CreateVariableHandle' and 'DeleteVariableHandle' calls compared to the IndexGroup/IndexOffset access methods. It is the responsibility of the application code to optimize these accesses.

Example

Access symbolic values by handle

```
using (TcAdsClient client = new TcAdsClient())
{
    int varHandle = 0;
    client.Connect(AmsNetId.Local, 851);
    try
    {
        UInt16 valueToRead = 0;
        UInt16 valueToWrite = 42;

        // Create the Variable Handle
        varHandle = client.CreateVariableHandle("MAIN.testVar"); //Test Var is defined as PLC INT

        // Write an UINT16 Value
        AdsStream writeStream = new AdsStream(sizeof(UInt16));
        AdsBinaryWriter writer = new AdsBinaryWriter(writeStream);
        writer.Write(valueToWrite); // Marshal the Value
        adsClient.Write(varHandle, writeStream, 0, sizeof(uint));

        // Read an UINT16 Value
        AdsStream readStream = new AdsStream(sizeof(UInt16));
        adsClient.Read(varHandle, readStream, 0, sizeof(UInt16));
        readStream.Position = 0;
        AdsBinaryReader reader = new AdsBinaryReader(readStream);
        valueToRead = reader.ReadUInt16(); // Unmarshal the Value
    }
    finally
    {
        // Unregister VarHandle after Use
        client.DeleteVariableHandle(varHandle);
    }
}
```

4.5 Value marshalling with ANYTYPE concept

This topic describes reading and writing variables/symbols of 'any' type with the help of the ReadAny and WriteAny (ReadSymbol, WriteSymbol) methods. The value will be marshalled / cast directly from/to its appropriate .NET type, what eases the value access.

'Any' types in this context are all types that are 'blittable' to the process image - what means that the memory layout is equal (e.g primitive types) or is marshallable by the default marshalling of .NET (see 'PlcStruct' in the example below).

The appropriate .NET type must be known during compile time and is passed to the methods as parameter. In case of a ReadAny call, the read data will be returned as a object. The type of the object is marshalled to the type specified as parameter type. Because the data size and the memory alignment is taken from this type specification, it is so important that this specification fits to the memory representation in the ADS device (e.g. the PLC).

Because some data types (arrays and strings) need additional information, an overload of the method ReadAny exists, that takes an additional parameter args. A Full list of supported types can be found in the documentation of the overloaded method.

Reading and writing of structures

To be able to read or write PLC structures the memory layout of the structure or class in .NET must be the same as in the PLC. The layout of a structure or class can be specified with the attribute StructLayoutAttribute. The LayoutKind must be set to LayoutKind.Sequential and the pack must be set to 1

If arrays, strings or boolean values are define the class, one has to specify how these fields should be marshalled. This is accomplished with help of the MarshalAs attribute. Because arrays and strings do not have a fixed length in .NET, the property SizeConst is necessary for arrays and strings.

Marshalling values with 'ANY_TYPES'

```
using (TcAdsClient client = new TcAdsClient())
{
    client.Connect("1.2.3.4.5.6", 851);

    // Bool value
    bool boolValue = (bool)client.ReadSymbol("MAIN.bool1", typeof(bool), false);
    adsClient.WriteSymbol("MAIN.bool1", boolValue, false);

    // or
    int handle1 = adsClient.CreateVariableHandle("MAIN.bool1"); // BOOL
    boolValue = (bool)client.ReadAny(handle1, typeof(bool));
    adsClient.WriteAny(handle1, boolValue);
    adsClient.DeleteVariableHandle(handle1);

    // RealValue
    int handle2 = adsClient.CreateVariableHandle("MAIN.bool1"); // BOOL
    float realValue = (float)client.ReadAny(handle2, typeof(float)); // REAL
    client.WriteAny(handle2, realValue);
    adsClient.DeleteVariableHandle(handle2);

    // String
    int handle3 = adsClient.CreateVariableHandle("MAIN.string1"); // STRING[80]
    string stringValue = (string)client.ReadAny(handle3, typeof(string), new int[] { 80 }); // Needs
    additional para for strlen
    adsClient.WriteAny(handle3, stringValue, new int[] { 80 });

    // ushort[]
    int handle4 = adsClient.CreateVariableHandle("MAIN.uint1Arr"); // ARRAY [0..9] OF UINT
    ushort[] ushortArr = (ushort[])client.ReadAny(handle4, typeof(ushort[]), new int[] { 10 });
    adsClient.WriteAny(handle4, ushortArr, new int[] { 10 });
    adsClient.DeleteVariableHandle(handle4);

    // Complex Struct Type
    // Take care the the corresponding .NET Type is blittable / marshallable to the PLC type
    int handle5 = adsClient.CreateVariableHandle("MAIN.struct");
    PlcStruct structValue = (PlcStruct)adsClient.ReadAny(handle5, typeof(PlcStruct));
    adsClient.WriteAny(handle5, typeof(PlcStruct));
    adsClient.DeleteVariableHandle(handle5);

    // ARRAY [0..9] OF STRING[80]
    // args[0] --> Number of Characters
    // args[1] --> Number of Array Elements
    // Needs additional para for strlen and number of Elements in Array
    int handle6 = adsClient.CreateVariableHandle("MAIN.stringArr"); // ARRAY [0..9] OF STRING[80]
    string[] stringArr = (string[])client.ReadAny(handle6, typeof(string[]), new int[] { 80, 10 });
    adsClient.WriteAny(handle6, stringValue, new int[] { 80 });
    adsClient.DeleteVariableHandle(handle6);
}
```

Defining Memory layout of struct type.

```
[StructLayout(LayoutKind.Sequential, Pack = 1, CharSet = CharSet.Ansi)]
public struct PlcStruct
{
    // Type must be 'blittable' to the corresponding PLC Struct Type
    // See MSDN for MarshalAs and Default Marshalling.

    [MarshalAs(UnmanagedType.I1)]
    public bool boolVal; // BOOL
    public byte byteVal; // BYTE
    public ushort ushortVal; // UINT
    public short shortVal; // INT
    public uint uintVal; // UDINT
    public int dintVal; // DINT
    public uint udintVal; // UDINT
    public float realVal; // REAL
    public double lrealVal; // LREAL
    [MarshalAs(UnmanagedType.ByValTStr, SizeConst = 81)]
    public string stringVal; // STRING[80]

    [MarshalAs(UnmanagedType.U4)]
    public uint timeVal; // TIME
    [MarshalAs(UnmanagedType.U4)]
    public uint todVal; // TOD
    [MarshalAs(UnmanagedType.U4)]
    public uint dateVal; // DATE
    [MarshalAs(UnmanagedType.U4)]
    public uint dtVal; // DT
}
```

ADS Notifications with Type marshalling (AdsNotificationEx)

The method `AddDeviceNotificationEx` is used to register notifications for a PLC variable. If the value of a variable changes the event `AdsNotificationEx` is fired. The difference to the event `AdsNotification`, is that the value of the variable is stored in an object instead of in an `AdsStream`. Therefore one has to pass the type of the object to the method `AddDeviceNotificationEx`

Notifications with 'ANY_TYPES'

```
using (TcAdsClient client = new TcAdsClient())
{
    client.AdsNotificationEx += Client_AdsNotificationEx;
    client.Connect("1.2.3.4.5.6", 851);

    // Add UDINT
    int notificationHandle = client.AddDeviceNotificationEx("MAIN.udint", AdsTransMode.OnChange, 200, 200, null, typeof(uint));
    Thread.Sleep(5000); // ...
    client.DeleteDeviceNotification(notificationHandle); // Unregister Event
}
```

Notifications with 'ANY_TYPES'

```
private void Client_AdsNotificationEx(object sender, AdsNotificationExEventArgs e)
{
    uint value = (uint)e.Value; // Marshalled value as .NET Type
}
```

4.6 Access Data via Symbol Loader

Some ADS Devices (e.g. the TwinCAT PLC) provide symbolic information for download. That means all visible Symbols and DataTypes can be retrieved from the target system. While this need an extra effort to upload and hold the data, this feature helps to remove the dependency of the code/configuration running on the target device.

E.g. because the symbolic information can now be browsed and determined during runtime, the application can be written without knowing what's running on the target system. Even more having the Symbol information cached, the access of the process image data will be easier because the datasize and access (instance path) is stored in the symbol.

Dependent how it is parametrized, the symbol loader can work with 'ANY_TYPES' (marshallable Primitive types, [Value marshalling with ANYTYPE concept \[► 23\]](#)) or full dynamic symbols ([Automatic dynamic marshalling of values \[► 26\]](#)).

Example

Accessing symbolic data by preloaded Symbolic information

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);

    // Load all Symbols + DataTypes
    ISymbolLoader loader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    Symbol symbol = (Symbol)loader.Symbols["MAIN.nCounter"];

    // Works for ALL Primitive 'ANY TYPES' Symbols
    symbol.WriteValue(valueToWrite);
    valueToRead = (UInt32)symbol.ReadValue();
}
```

4.7 Automatic dynamic marshalling of values

The 'Dynamic Symbol Loader' of the .NET ADS Communication API makes use of the .NET dynamic language runtime (DLR).

The dynamic language runtime is a runtime environment that adds a set of services for dynamic languages to the common language runtime (CLR). The DLR makes it easier to develop dynamic languages to run on the .NET Framework and to add dynamic features to statically typed languages.

Dynamic languages can identify the type of an object at run time, whereas in statically typed languages (without using the 'dynamic' keyword, specify object types at design time.

The advantage here is - from the moment on the symbolic (and dataType) information is available from the ADS Device - Symbol/Variable values can be marshalled 'on-the-fly' during runtime in a type-safe manner.

This works not only with primitive types but also with complex types. This reduces the complexity of the written application code to access the values, because neither the type of the data must be known, nor how the value data must be marshalled from/to the process image.

The price to be paid is simply that the full symbolic information and data types must be downloaded from the ADS Device by the symbol loader.

Example

Automatic marshalling values with 'Dynamic Values'

```
using (TcAdsClient client = new TcAdsClient())
{
    uint valueToRead = 0;
    uint valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);

    // Load all Symbols + DataTypes
    // Primitive Parts will be automatically resolved to .NET Primitive types.
    IDynamicSymbolLoader loader = (IDynamicSymbolLoader)SymbolLoaderFactory.Create(client, SymbolLoaderSettings.DefaultDynamic);

    dynamic symbols = loader.SymbolsDynamic;
    dynamic main = symbols.Main;

    // Use typed object to use InfoTips
    DynamicSymbol nCounter = main.nCounter; // UDINT

    // or to be fullDynamic
```

```

//dynamic nCounter = main.nCounter;

// Works for ALL sorts of types (not restricted to ANY_TYPE basing primitive types)
valueToRead = (uint)nCounter.ReadValue();
// or
var varValue = nCounter.ReadValue();
// or
dynamic dynValue = nCounter.ReadValue();

// Same for writing
nCounter.WriteValue(valueToWrite);

// Or Notifications / Events
nCounter.ValueChanged += NCounter_ValueChanged;

//Reading complexTypes e.g. Struct

DynamicSymbol myStructSymbol = main.plcStruct; // Dynamically created
dynamic myStructVal = myStructSymbol.ReadValue(); // Takes an ADS Snapshot of the value

dynamic int1Val = myStructVal.int1; // Value to an INT (short)
dynamic valueNestedStruct = myStructVal.nestedStruct; //
value to another complex type (here a nested Struct)

myStructSymbol.ValueChanged += MyStructSymbol_ValueChanged;
}

```

Automatic marshalling values with 'Dynamic Values'

```

private void NCounter_ValueChanged(object sender, ValueChangedEventArgs e)
{
    var uintVal = e.Value;
}

private void MyStructSymbol_ValueChanged(object sender, ValueChangedEventArgs e)
{
    dynamic structValue = e.Value; // Snapshot of the whole Struct and all its contents
}

```

Calling 'ReadValue' or the 'ValueChanged' notification takes a full snapshot (with snapshot time) of the value. That means, when for example subelements of a struct value will be accessed, all subvalues will represent the value of that snapshot time consistently. Starting point is always the 'DynamicSymbol' object that called 'ReadValue'.

An update of the value can be done directly on the value with 'UpdateValue', or with reading a new Value on the 'DynamicSymbol' ('ReadValue').

The 'ValueChanged' event on the 'DynamicSymbol' assigns a Notification for just this symbol. The 'ValueChanged' Handler will contain the value completely marshalled as dynamic object.

4.8 Reactive Extensions and ADS

The Reactive Extensions (Rx) is a .NET library for composing asynchronous and event-based programs using observable sequences and LINQ-style query operators. Using Rx, developers represent asynchronous data streams with Observables, query asynchronous data streams using LINQ operators, and parameterize the concurrency in the asynchronous data streams using Schedulers. Simply put, Rx = Observables + LINQ + Schedulers.

In ADS terms, not only the reading and writing data or symbol values can be put into reactive data streams, also ADS Notifications are a perfect fit for reactive code. This eases not only data binding to reactive frameworks (e.g. reactive UI) but also supports enhanced data manipulation via synchronous and asynchronous observers. Multithreaded and parallelized code paths that support multiple CPU cores can be written very easily without the burden of deadlock and synchronization issues.

More about .NET reactive extensions can be read here: [Reactive extensions project site](#).

The TwinCAT ADS Reactive extensions are available via a supplement Nuget Package: [Beckhoff.TwinCAT.Ads.Reactive Nuget Package](#)

Example

Observe for Notifications

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Reactive Notification Handler
    var valueObserver = Observer.Create<ushort>(val =>
    {
        Console.WriteLine(string.Format("Value: {0}", val.ToString()));
    }
    );

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = client.WhenNotification<ushort>("TwinCAT_SystemInfoVarList._TaskInfo.CycleCount", NotificationSettings.Default).Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Observe for Symbol Notifications

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    }
    );

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = cycleCount.WhenValueChanged().Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Observer for dynamic Symbol Notifications

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = (IDynamicSymbolLoader)SymbolLoaderFactory.Create(client, SymbolLoaderSettings.DefaultDynamic);
    dynamic symbols = symbolLoader.SymbolsDynamic;
    dynamic cycleCount = symbols.TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount;

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        // Value objects can be dynamically (on the fly) created objects here (e.g. structs)
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    }
    );
```

```

    }
    );

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); //
optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    // We have to give the 'hint' about IValueSymbol here, that the CLR finds the Extension Method '
WhenValueChanged' during runtime.
    IDisposable subscription = ((IValueSymbol)cycleCount).WhenValueChanged().Take(20).Subscribe(valu
eObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}

```

Polling observer

```

// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInf
o.CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToStri
ng()));
    }
    );

    // Take 20 Values in an Interval of 500ms
    IDisposable subscription = cycleCount.PollValues(TimeSpan.FromMilliseconds(500)).Take(20).Subscr
ibe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}

```

Writing values with observable subject

```

using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information (Symbol 'i : INT' in PLC Global Variables list.
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol gvlIntSymbol = (IValueSymbol)symbolLoader.Symbols["GVL.i"];

    // Produces object (short) Values 0,1,2,3 ... in seconds period
    IObservable<object> timerObservable = Observable.Interval(TimeSpan.FromSeconds(1.0)).Select(i =>
(object)(short)i);

    // Take 10 Values (0..9) and write them to GVL.i
    IDisposable dispose = gvlIntSymbol.WriteValues(timerObservable.Take(10));

    Console.ReadKey(); // Wait for Key press
    dispose.Dispose(); // Dispose the Subscription
}

```

5 Basic Samples

The topics in this section describe the various changes made to the 'TwinCAT.Ads .NET API' over the life of the project.

HowTo

How to use the .NET TwinCAT API

Sample	Description
Reading/writing (simple) values from/to ADS Servers.	Read/Write values [▶ 30]
Reading/writing string values.	Read/Write string values [▶ 32]
Reading/writing PlcOpen values within the TwinCAT Ads Communication Library	Read/Write PlcOpen types (DATE, TIME ...) [▶ 33]
Event driven reading (ADS Notifications)	Event driven reading [▶ 34]
Read/Write data from/to ADS Servers using reactive extensions	Reactive Read/Write [▶ 35]

Other Resources

[TwinCAT ADS .NET API Documentation \[▶ 14\]](#)

5.1 Read/Write primitive values

Reading writing Values from ADS Devices is the most essential part of the communication API. There are several options for communication with your application.

- Accessing by IndexGroup / IndexOffset
- Symbolic access by instance path and optionally use handles for the symbol
- Holding the overall Symbolic information in the SymbolLoader and use easy access via symbol objects.
- Usage the symbolic interface ITcAdsSymbol when complete SymbolLoading by SymbolLoaders is not appropriate.
- Reading / Writing values as .NET managed Types (primitive types or compound primitive types called ANY_TYPES), or complex dynamic types typesafe generated at runtime.

The following section shows the different scenarios as code snippets.

HowTo Read/Write Values

Read/Write AnyType by IndexGroup/IndexOffset

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);
    adsClient.WriteAny(0x4020, 0x0, valueToWrite);
    valueToRead = (uint)adsClient.ReadAny(0x4020, 0x0, typeof(UInt32));
}
```

Read/Write AnyType by variable handle

```
using (TcAdsClient client = new TcAdsClient())
{
    int varHandle = 0;
    client.Connect(AmsNetId.Local, 851);
    try
    {
        UInt32 valueToRead = 0;
        UInt32 valueToWrite = 42;

        varHandle = client.CreateVariableHandle("MAIN.nCounter");
        adsClient.WriteAny(varHandle, valueToWrite);
        valueToRead = (uint)adsClient.ReadAny(varHandle, typeof(UInt32));
    }
    finally
    {
        // Unregister VarHandle after Use
        client.DeleteVariableHandle(varHandle);
    }
}
```

Read/Write AnyType by instance/symbol path

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);
    adsClient.WriteSymbol("MAIN.nCounter", valueToWrite, false);
    valueToRead = (uint)adsClient.ReadSymbol("MAIN.nCounter", typeof(UInt32), false);
}
```

Read/Write AnyType by IAdsSymbol

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);

    ITcAdsSymbol symbol = adsClient.ReadSymbolInfo("MAIN.nCounter");
    adsClient.WriteSymbol(symbol, valueToWrite);
    valueToRead = (uint)adsClient.ReadSymbol(symbol);
}
```

Read/Write AnyType by SymbolBrowser

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);

    // Load all Symbols + DataTypes
    ISymbolLoader loader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    Symbol symbol = (Symbol)loader.Symbols["MAIN.nCounter"];

    // Works for ALL Primitive 'ANY TYPES' Symbols
    symbol.WriteValue(valueToWrite);
    valueToRead = (UInt32)symbol.ReadValue();
}
```

Read/Write dynamic types by SymbolBrowser

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);

    // Load all Symbols + DataTypes
    // Primitive Parts will be automatically resolved to .NET Primitive types.
    IDynamicSymbolLoader loader = (IDynamicSymbolLoader)SymbolLoaderFactory.Create(client, SymbolLoa
```

```

derSettings.DefaultDynamic);

    dynamic symbols = loader.SymbolsDynamic;
    dynamic main = symbols.Main;

    // Use typed object to use InfoTips
    DynamicSymbol nCounter = main.nCounter;

    // or to be fullDynamic
    //dynamic nCounter = main.nCounter;

    // Works for ALL sorts of types (not restricted to ANY_TYPE basing primitive types)
    nCounter.WriteValue(valueToWrite);
    valueToRead = (uint)nCounter.ReadValue();
}

```

5.2 Read/Write string types

ADS Server usually support strings in 2 flavors. The Default (ANSI) and the Unicode encoding (STRING vs. WSTRING) The ANSI encoding reserves 1 byte per character. Unicode reserves 2.

The strings are of fixed size and therefore the length of the the reserved space within the process image is important.

HowTo Read/Write string values

Reading writing ANSI Streams:

Read/Write ANSI Strings

```

using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local port 851 (PLC)

    int handle = client.CreateVariableHandle("MAIN.string"); // Symbol "string" in MAIN defined as s
string

    try
    {
        // Read ANSI String string[80]
        int byteSize = 81; // Size of 80 ANSI chars + /0 (STRING[80])
        AdsStream readStream = new AdsStream(byteSize); // Size of 80 ANSI chars + /0 (STRING[80])
        AdsBinaryReader reader = new AdsBinaryReader(readStream);
        client.Read(handle, readStream, 0, byteSize); // Read 81 bytes
        string value = reader.ReadPlcString(byteSize,Encoding.Default);

        // Write ANSI String string[80]
        AdsStream writeStream = new AdsStream(byteSize);
        AdsBinaryWriter writer = new AdsBinaryWriter(writeStream);
        value = "Changed";
        writer.WritePlcString(value, 80,Encoding.Default); // Max 80 characters!
        client.Write(handle, writeStream, 0, byteSize);
    }
    finally
    {
        client.DeleteVariableHandle(handle);
    }
}

```

Reading writing UNICODE Streams:

Read/Write Unicode Strings

```

using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local port 851 (PLC)

    int handle = client.CreateVariableHandle("MAIN.wstring"); // Symbol "wstring" defined in MAIN as
WSTRING

    try
    {
        // Read UNICODE String wstring[80]
        int byteSize = 2 * 81; // Size of 80 UNICODE chars + /0 (WSTRING[80])

```



```

AdsStream readStream = new AdsStream(byteSize);
AdsBinaryReader reader = new AdsBinaryReader(readStream);
client.Read(handle, readStream, 0, byteSize); // Read 2*81 bytes
string value = reader.ReadPlcString(byteSize,Encoding.Unicode);

// Write ANSI String string[80]
AdsStream writeStream = new AdsStream(byteSize);
AdsBinaryWriter writer = new AdsBinaryWriter(writeStream);
value = "Changed";
writer.WritePlcString(value, 80,Encoding.Unicode);
client.Write(handle, writeStream, 0, byteSize);
}
finally
{
client.DeleteVariableHandle(handle);
}
}

```

Reading writing strings with ReadAny/WriteAny group of methods:

Read/Write Unicode Strings

```

using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local port 851 (PLC)

    int stringHandle = client.CreateVariableHandle("MAIN.string"); // Symbol "string" defined in MAI
N as STRING
    int wStringHandle = client.CreateVariableHandle("MAIN.wstring"); // Symbol "string" defined in M
AIN as WSTRING

    try
    {
        string str = client.ReadAnyString(stringHandle, 80, Encoding.Default);
        string wStr = client.ReadAnyString(wStringHandle, 80, Encoding.Unicode);

        string changedValue = "Changed";

        // Attention, take care that the memory of the string in the process image is not exceeded!
        client.WriteAnyString(stringHandle, changedValue, 80, Encoding.Default);
        client.WriteAnyString(wStringHandle, changedValue, 80, Encoding.Unicode);
    }
    finally
    {
        client.DeleteVariableHandle(stringHandle);
        client.DeleteVariableHandle(wStringHandle);
    }
}

```

5.3 Read/Write PlcOpen types (DATE, TIME ...)

The following PLCOpen types have specific representations within the TwinCAT.Ads Communication Library:
DT

- DT
- [DATE \[▶ 1233\]](#)
- [TIME \[▶ 1271\]](#)
- [LTIME \[▶ 1252\]](#)
- [TOD \[▶ 1289\]](#)

The following section shows the different scenarios as code snippets.

HowTo Read/Write PlcOpen values

Reading writing by streams:

Read/Write PlcOpen types (streamed)

```
using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local plc

    int handle1 = 0;
    int handle2 = 0;

    try
    {
        handle1 = client.CreateVariableHandle("MAIN.time"); // TIME
        handle2 = client.CreateVariableHandle("MAIN.date"); // DATE

        AdsStream readStream = new AdsStream(LTIME.MarshalSize); // Largest (8 Bytes)
        AdsBinaryReader reader = new AdsBinaryReader(readStream);

        client.Read(handle1, readStream, 0, TIME.MarshalSize);
        TimeSpan time = reader.ReadPlcTIME();

        client.Read(handle2, readStream, 0, DATE.MarshalSize);
        DateTime dateTime = reader.ReadPlcDATE();
    }
    finally
    {
        client.DeleteVariableHandle(handle1);
        client.DeleteVariableHandle(handle2);
    }
}
```

Reading writing by ANY type concept:

Read/Write PlcOpen types (ANY)

```
using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local plc

    int handle1 = 0;
    int handle2 = 0;
    int handle3 = 0;

    try
    {
        handle1 = client.CreateVariableHandle("MAIN.time"); // TIME
        handle2 = client.CreateVariableHandle("MAIN.date"); // DATE
        handle3 = client.CreateVariableHandle("MAIN.ltime"); // LTIME

        TIME time = (TIME)client.ReadAny(handle1, typeof(TIME)); // TIME
        TimeSpan timeSpan = time.Time;

        DATE date = (DATE)client.ReadAny(handle2, typeof(DATE)); // DATE
        DateTime dateTime = date.Date;

        LTIME ltime = (LTIME)client.ReadAny(handle3, typeof(LTIME)); // LTIME
        TimeSpan ltimeSpan = ltime.Time;
    }
    finally
    {
        client.DeleteVariableHandle(handle1);
        client.DeleteVariableHandle(handle2);
        client.DeleteVariableHandle(handle3);
    }
}
```

5.4 Event driven read with ADS Notifications

Use of ADS Notifications**Trigger on changed values by ADS Notifications**

```
AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
```

```

using (TcAdsClient client = new TcAdsClient())
{
    // Add the Notification event handler
    client.AdsNotification += Client_AdsNotification;

    // Connect to target
    client.Connect("1.2.3.4.5.6", 851);
    int notificationHandle = 0;

    try
    {
        // Notification to a DINT Type (UINT32)
        // Check for change every 200 ms
        notificationHandle = client.AddDeviceNotification("MAIN.nCounter", readStream, AdsTransMode.
OnChange, 200, 0, null);
        Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
    }
    finally
    {
        // Unregister the Event / Handle
        client.DeleteDeviceNotification(notificationHandle);
        client.AdsNotification -= Client_AdsNotification;
    }
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    int offset = (int)e.DataStream.Position;
    int length = (int)e.DataStream.Length;

    e.DataStream.Position = offset;
    AdsBinaryReader reader = new AdsBinaryReader(e.DataStream);

    // Read the Unmarshalled data
    //byte[] data = reader.ReadBytes(length);

    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = reader.ReadUInt32();
}

```

5.5 Reactive Read/Write with Reactive Extensions

Observation of Notifications

Notifications (address specified by InstancePath) will be received cyclically as defined in [Default \[► 637\]](#) and put into the Observer pipeline for further processing. This example takes 20 Notification samples before returning.

Observe for Notifications

```

// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Reactive Notification Handler
    var valueObserver = Observer.Create<ushort>(val =>
    {
        Console.WriteLine(string.Format("Value: {0}", val.ToString()));
    }
    );

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = client.WhenNotification<ushort>("TwinCAT_SystemInfoVarList._TaskInfo.
CycleCount", NotificationSettings.Default).Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}

```

Observation of Symbolic Notifications

This example determines a symbol via Symbolloader and samples its values by Notifications with customized [NotificationSettings](#) [▶ 634]. Again 20 samples are taken before the Observation finishes.

Observe for Symbol Notifications

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = cycleCount.WhenValueChanged().Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Observation of dynamic Symbol Notifications

Here, the symbol is determined via Symbolloader again, but now the Notifications will be processed as 'dynamic' values.

Observer for dynamic Symbol Notifications

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = (IDynamicSymbolLoader)SymbolLoaderFactory.Create(client, SymbolLoaderSettings.DefaultDynamic);
    dynamic symbols = symbolLoader.SymbolsDynamic;
    dynamic cycleCount = symbols.TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount;

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        // Value objects can be dynamically (on the fly) created objects here (e.g. structs)
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    // We have to give the 'hint' about IValueSymbol here, that the CLR finds the Extension Method 'WhenValueChanged' during runtime.
    IDisposable subscription = ((IValueSymbol)cycleCount).WhenValueChanged().Take(20).Subscribe(valueObserver);
}
```

```

Console.ReadKey(); // Wait for Key press
subscription.Dispose(); // Dispose the Subscription
}

```

Polling observer

A polling observer doesn't use ADS notifications, but instead the value read is triggered by a time interval (polling) or a customized trigger function (on request).

Polling observer

```

// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo.CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    // Take 20 Values in an Interval of 500ms
    IDisposable subscription = cycleCount.PollValues(TimeSpan.FromMilliseconds(500)).Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}

```

Writing values with observable subject

In this example, a symbolic value is written in a static time interval (1 second). The writing stops after 10 values. The [WriteValues](#) [▶ 969] extension method can be used to seamlessly bind value writing into a reactive application.

Writing values with observable subject

```

using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information (Symbol 'i : INT' in PLC Global Variables list.
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol gvlIntSymbol = (IValueSymbol)symbolLoader.Symbols["GVL.i"];

    // Produces object (short) Values 0,1,2,3 ... in seconds period
    IObservable<object> timerObservable = Observable.Interval(TimeSpan.FromSeconds(1.0)).Select(i => (object)(short)i);

    // Take 10 Values (0..9) and write them to GVL.i
    IDisposable dispose = gvlIntSymbol.WriteValues(timerObservable.Take(10));

    Console.ReadKey(); // Wait for Key press
    dispose.Dispose(); // Dispose the Subscription
}

```

6 TwinCAT.Ads Namespaces

TwinCAT ADS .NET API










Namespaces

Namespace	Description
TwinCAT [▶ 38]	Common namespace for types that are not specific to ADS.
TwinCAT.Ads [▶ 120]	ADS root namespace.
TwinCAT.Ads.Reactive [▶ 896]	Reactive Extensions for the ADS Client. All types within are contained in the ADS companion package "Beckhoff.TwinCAT.Ads.Reactive" which must be referenced separately. https://www.nuget.org/packages/Beckhoff.TwinCAT.Ads.Reactive/
TwinCAT.Ads.SumCommand [▶ 973]	ADS offers powerful and fast communication to exchange any kind of information. It's possible to read single variables or complete arrays and structures with each one single ADS-API call. ADS Sum-Commands offer to read/write with one single ADS call multiple variables which are not structured within a linear memory, effectively reducing roundtrips.
TwinCAT.Ads.TypeSystem [▶ 1005]	Root namespace for the ADS type system.
TwinCAT.Ads.ValueAccess [▶ 1231]	Root namespace for ADS value access.
TwinCAT.PlcOpen [▶ 1232]	
TwinCAT.TypeSystem [▶ 1297]	Namespace for the common (non ADS dependant) type system.
TwinCAT.TypeSystem.Generic [▶ 2105]	Namespace for the dynamic part of the common type system.
TwinCAT.ValueAccess [▶ 2239]	Namespace for the common (non ADS dependant) value access.






6.1 TwinCAT Namespace

Common namespace for types that are not specific to ADS.





Classes

	Class	Description
	CannotAccessVirtualSymbolException [▶ 40]	Cannot access virtual Symbol
	ClientNotConnectedException [▶ 44]	Class ClientNotConnectedException
	ConnectionStateChangedEventArgs [▶ 48]	Event arguments for the Connection status changed event.
	InsufficientAccessRights [▶ 65]	Insufficient rights for access
	Session [▶ 76]	Abstract Session base class.
	SessionConnectionStateChangedEventArgs [▶ 95]	EventArguments for the ConnectionStatusChanged events.
	SessionException [▶ 101]	Session Exception
	SessionNotConnectedException [▶ 108]	Class SessionNotConnectedException.
	SessionProvider.S, A, C. [▶ 113]	Abstract base class for a Custom Session provider

Interfaces

	Interface	Description
	IConnection [▶ 55]	Interface IConnection
	IConnectionStateProvider [▶ 61]	Interface IConnectionStateProvider
	ISession [▶ 69]	Interface ISession
	ISessionSettings [▶ 76]	Interface ISessionSettings
	ISymbolLoaderSettings [▶ 76]	Interface ISymbolLoaderSettings

Enumerations

	Enumeration	Description
	ConnectionState [▶ 48]	Connection state enumeration
	ConnectionStateChangedReason [▶ 55]	Reason for the Connection status changed event.
	SessionProviderCapabilities [▶ 119]	Enum SessionProviderCapabilities
	SymbolsLoadMode [▶ 119]	Enum SymbolsLoadMode

6.1.1 CannotAccessVirtualSymbolException Class

Cannot access virtual Symbol

Inheritance Hierarchy

[System.Object](#)
[System.Exception](#)
[System.ApplicationException](#)
[TwinCAT.Ads.AdsException](#) [▶ 350]
[TwinCAT.Ads.SymbolException](#) [▶ 667]
[TwinCAT.CannotAccessVirtualSymbolException](#)

Namespace: [TwinCAT](#) [▶ 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
[SerializableAttribute]
public class CannotAccessVirtualSymbolException : SymbolException
```

VB









```
<SerializableAttribute>
Public Class CannotAccessVirtualSymbolException
    Inherits SymbolException
```

The `CannotAccessVirtualSymbolException` type exposes the following members.









Constructors

	Name	Description
	CannotAccessVirtualSymbolException [▶ 42]	Initializes a new instance of the <code>CannotAccessVirtualSymbolException</code> class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)


Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Fields

	Name	Description
	Symbol [▶ 677]	Symbol that is bound to the SymbolException [▶ 667] (Inherited from SymbolException [▶ 667].)

Reference

[TwinCAT Namespace \[► 38\]](#)

6.1.1.1 CannotAccessVirtualSymbolException Constructor

Initializes a new instance of the [CannotAccessVirtualSymbolException \[► 40\]](#) class.

Namespace: [TwinCAT \[► 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public CannotAccessVirtualSymbolException(  
    ISymbol symbol  
)
```

VB

```
Public Sub New (  
    symbol As ISymbol  
)
```

Parameters

symbol Type: [TwinCAT.TypeSystem.ISymbol \[► 1859\]](#)
The symbol.

Reference









[CannotAccessVirtualSymbolException Class \[► 40\]](#)

[TwinCAT Namespace \[► 38\]](#)

6.1.1.2 CannotAccessVirtualSymbolException Properties

The [CannotAccessVirtualSymbolException \[► 40\]](#) type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[CannotAccessVirtualSymbolException Class \[▶ 40\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.1.3 CannotAccessVirtualSymbolException Methods

The [CannotAccessVirtualSymbolException \[▶ 40\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[CannotAccessVirtualSymbolException Class \[▶ 40\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.1.4 CannotAccessVirtualSymbolException Events

The [CannotAccessVirtualSymbolException \[▶ 40\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference


[CannotAccessVirtualSymbolException Class \[▶ 40\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.1.5 CannotAccessVirtualSymbolException Fields

The [CannotAccessVirtualSymbolException \[▶ 40\]](#) type exposes the following members.

Fields

	Name	Description
	Symbol [▶ 677]	Symbol that is bound to the SymbolException [▶ 667] (Inherited from SymbolException [▶ 667] .)

Reference

[CannotAccessVirtualSymbolException Class \[▶ 40\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.2 ClientNotConnectedException Class

Class [ClientNotConnectedException](#)

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException \[▶ 350\]](#)

[TwinCAT.ClientNotConnectedException](#)

Namespace: [TwinCAT \[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
[SerializableAttribute]
public class ClientNotConnectedException : AdsException
```

VB









```
<SerializableAttribute>
Public Class ClientNotConnectedException
    Inherits AdsException
```

The ClientNotConnectedException type exposes the following members.









Constructors

	Name	Description
	ClientNotConnectedException [▶ 46]	Initializes a new instance of the ClientNotConnectedException class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference

[TwinCAT Namespace](#) [► 38]

6.1.2.1 ClientNotConnectedException Constructor

Initializes a new instance of the [ClientNotConnectedException](#) [► 44] class.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public ClientNotConnectedException()
```

VB

```
Public Sub New
```

Reference









[ClientNotConnectedException Class](#) [► 44]

[TwinCAT Namespace](#) [► 38]

6.1.2.2 ClientNotConnectedException Properties

The [ClientNotConnectedException](#) [► 44] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[ClientNotConnectedException Class](#) [► 44]

[TwinCAT Namespace](#) [► 38]

6.1.2.3 ClientNotConnectedException Methods

The [ClientNotConnectedException](#) [► 44] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[ClientNotConnectedException Class](#) [► 44]

[TwinCAT Namespace \[► 38\]](#)

6.1.2.4 ClientNotConnectedException Events

The [ClientNotConnectedException \[► 44\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception.)

Reference

[ClientNotConnectedException Class \[► 44\]](#)

[TwinCAT Namespace \[► 38\]](#)

6.1.3 ConnectionState Enumeration

Connection state enumeration

Namespace: [TwinCAT \[► 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum ConnectionState
```

VB

```
Public Enumeration ConnectionState
```

Members

	Member name	Value	Description
	None	0	Unknown / Uninitialized
	Unknown	0	Unknown / Uninitialized
	Disconnected	1	Disconnected
	Connected	2	Connected
	Lost	3	Connection lost

Reference

[TwinCAT Namespace \[► 38\]](#)

6.1.4 ConnectionStateChangedEventArgs Class

Event arguments for the Connection status changed event.

Inheritance Hierarchy

System.Object
 System.EventArgs
 TwinCAT.ConnectionStateChangedEventArgs
 TwinCAT.SessionConnectionStateChangedEventArgs [[▶ 95](#)]

Namespace: [TwinCAT](#) [[▶ 38](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public class ConnectionStateChangedEventArgs : EventArgs
```

VB







```
Public Class ConnectionStateChangedEventArgs
    Inherits EventArgs
```

The ConnectionStateChangedEventArgs type exposes the following members.





Constructors

	Name	Description
	ConnectionStateChang edEventArgs(Con nectionStateChange dReason, ConnectionState, ConnectionState) [▶ 50]	Constructs the ConnectionStateChangedEventArgs arguments.
	ConnectionStateChang edEventArgs(Con nectionStateChange dReason, ConnectionState, ConnectionState, Exception) [▶ 51]	Constructs the ConnectionStateChangedEventArgs arguments.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)



Fields

	Name	Description
	Exception [▶ 53]	Exception, (only for Error [▶ 55])
	NewState [▶ 53]	New connection state
	OldState [▶ 54]	Old connection state
	Reason [▶ 54]	Reason for the event

Reference

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.4.1 ConnectionStateChangedEventArgs Constructor**Overload List**

	Name	Description
	ConnectionStateChangedEventArgs(ConnectionState, ConnectionState) [▶ 50]	Constructs the ConnectionStateChangedEventArgs [▶ 48] arguments.
	ConnectionStateChangedEventArgs(ConnectionState, ConnectionState, Exception) [▶ 51]	Constructs the ConnectionStateChangedEventArgs [▶ 48] arguments.

Reference

[ConnectionStateChangedEventArgs Class](#) [[▶ 48](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.4.1.1 ConnectionStateChangedEventArgs Constructor (ConnectionStateChangedReason, ConnectionState, ConnectionState)

Constructs the [ConnectionStateChangedEventArgs](#) [[▶ 48](#)] arguments.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ConnectionStateChangedEventArgs(  
    ConnectionStateChangedReason reason,  
    ConnectionState newState,  
    ConnectionState oldState  
)
```

VB

```
Public Sub New (  
    reason As ConnectionStateChangedReason,  
    newState As ConnectionState,  
    oldState As ConnectionState  
)
```

Parameters

reason	Type: TwinCAT.ConnectionStateChangedReason [► 55] The reason.
newState	Type: TwinCAT.ConnectionState [► 48] The new state.
oldState	Type: TwinCAT.ConnectionState [► 48] The old state.

Reference

[ConnectionStateChangedEventArgs Class](#) [► 48]

[ConnectionStateChangedEventArgs Overload](#) [► 50]

[TwinCAT Namespace](#) [► 38]

6.1.4.1.2 ConnectionStateChangedEventArgs Constructor (ConnectionStateChangedReason, ConnectionState, ConnectionState, Exception)

Constructs the [ConnectionStateChangedEventArgs](#) [► 48] arguments.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ConnectionStateChangedEventArgs(  
    ConnectionStateChangedReason reason,  
    ConnectionState newState,  
    ConnectionState oldState,  
    Exception e  
)
```

VB

```
Public Sub New (  
    reason As ConnectionStateChangedReason,  
    newState As ConnectionState,  
    oldState As ConnectionState,  
    e As Exception  
)
```

Parameters

reason	Type: TwinCAT.ConnectionStateChangedReason [► 55] The reason.
newState	Type: TwinCAT.ConnectionState [► 48] The new state.
oldState	Type: TwinCAT.ConnectionState [► 48] The old state.
e	Type: System.Exception The e.

Reference

[ConnectionStateChangedEventArgs Class](#) [► 48]







[ConnectionStateChangedEventArgs Overload](#) [► 50]

[TwinCAT Namespace](#) [► 38]

6.1.4.2 ConnectionStateChangedEventArgs Methods

The [ConnectionStateChangedEventArgs](#) [► 48] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference





[ConnectionStateChangedEventArgs Class](#) [► 48]

[TwinCAT Namespace](#) [► 38]

6.1.4.3 ConnectionStateChangedEventArgs Fields

The [ConnectionStateChangedEventArgs](#) [► 48] type exposes the following members.

Fields

	Name	Description
	Exception [▶ 53]	Exception, (only for Error [▶ 55])
	NewState [▶ 53]	New connection state
	OldState [▶ 54]	Old connection state
	Reason [▶ 54]	Reason for the event

Reference

[ConnectionStateChangedEventArgs Class](#) [[▶ 48](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.4.3.1 ConnectionStateChangedEventArgs.Exception Field

Exception, (only for [Error](#) [[▶ 55](#)])

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public readonly Exception Exception
```

VB

```
Public ReadOnly Exception As Exception
```

Field Value

Type: [Exception](#)

Reference

[ConnectionStateChangedEventArgs Class](#) [[▶ 48](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.4.3.2 ConnectionStateChangedEventArgs.NewState Field

New connection state

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public readonly ConnectionState NewState
```

VB

```
Public ReadOnly NewState As ConnectionState
```

Field Value

Type: [ConnectionState](#) [► 48]

Reference

[ConnectionStateChangedEventArgs Class](#) [► 48]

[TwinCAT Namespace](#) [► 38]

6.1.4.3.3 ConnectionStateChangedEventArgs.OldState Field

Old connection state

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public readonly ConnectionState OldState
```

VB

```
Public ReadOnly OldState As ConnectionState
```

Field Value

Type: [ConnectionState](#) [► 48]

Reference

[ConnectionStateChangedEventArgs Class](#) [► 48]

[TwinCAT Namespace](#) [► 38]

6.1.4.3.4 ConnectionStateChangedEventArgs.Reason Field

Reason for the event

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public readonly ConnectionStateChangedReason Reason
```

VB

```
Public ReadOnly Reason As ConnectionStateChangedReason
```

Field Value

Type: [ConnectionStateChangedReason](#) [► 55]

Reference

[ConnectionStateChangedEventArgs Class \[► 48\]](#)

[TwinCAT Namespace \[► 38\]](#)

6.1.5 ConnectionStateChangedReason Enumeration

Reason for the Connection status changed event.

Namespace: [TwinCAT \[► 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public enum ConnectionStateChangedReason
```

VB

```
Public Enumeration ConnectionStateChangedReason
```

Members

	Member name	Value	Description
	None	0	None / Uninitialized
	Established	1	The connection to the target has been established
	Closed	2	The Connection was closed
	Lost	3	The connection to the target has been lost
	Error	4	Communication error to the target (the connection is not shutting down)
	Resurrected	5	Communication was resurrected (available again)

Reference

[TwinCAT Namespace \[► 38\]](#)

6.1.6 IConnection Interface

Interface IConnection

Namespace: [TwinCAT \[► 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**






```
public interface IConnection : IConnectionStateProvider
```

VB




```
Public Interface IConnection
    Inherits IConnectionStateProvider
```

The IConnection type exposes the following members.


Properties

	Name	Description
	ConnectionState [▶ 62]	Gets the current Connection state of the IConnectionStateProvider [▶ 61] (Inherited from IConnectionStateProvider [▶ 61].)
	Id [▶ 57]	Gets the Connection Identifier .
	IsConnected [▶ 57]	Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method ReadState to determine if the target port is available.
	Session [▶ 58]	Gets the session that initiated this IConnection
	Timeout [▶ 58]	Gets the timeout (in milliseconds)

Methods

	Name	Description
	Close [▶ 59]	Closes this IConnection
	Connect [▶ 60]	(Re)Connects the IConnection when disconnected.
	Disconnect [▶ 60]	Disconnects this IConnection .

Events

	Name	Description
	ConnectionStateChanged [▶ 64]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed. (Inherited from IConnectionStateProvider [▶ 61].)






Reference

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.6.1 IConnection Properties

The [IConnection](#) [[▶ 55](#)] type exposes the following members.

Properties

	Name	Description
	ConnectionState [▶ 62]	Gets the current Connection state of the IConnectionStateProvider [▶ 61] (Inherited from IConnectionStateProvider [▶ 61].)
	Id [▶ 57]	Gets the Connection Identifier .
	IsConnected [▶ 57]	Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method <code>ReadState</code> to determine if the target port is available.
	Session [▶ 58]	Gets the session that initiated this IConnection [▶ 55]
	Timeout [▶ 58]	Gets the timeout (in milliseconds)

Reference

[IConnection Interface](#) [[▶ 55](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.6.1.1 IConnection.Id Property

Gets the Connection Identifier .

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Id { get; }
```

VB

```
ReadOnly Property Id As Integer
    Get
```

Property Value

Type: [Int32](#)

The identifier.

Reference

[IConnection Interface](#) [[▶ 55](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.6.1.2 IConnection.IsConnected Property

Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method `ReadState` to determine if the target port is available.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsConnected { get; }
```

VB

```
ReadOnly Property IsConnected As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Reference

[IConnection Interface](#) [► 55]

[TwinCAT Namespace](#) [► 38]

6.1.6.1.3 IConnection.Session Property

Gets the session that initiated this [IConnection](#) [► 55]

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ISession Session { get; }
```

VB

```
ReadOnly Property Session As ISession  
    Get
```

Property Value

Type: [ISession](#) [► 69]

The session or NULL

Remarks

The Session can be null on standalone connections.

Reference

[IConnection Interface](#) [► 55]

[TwinCAT Namespace](#) [► 38]

6.1.6.1.4 IConnection.Timeout Property

Gets the timeout (in milliseconds)

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Timeout { get; set; }
```

VB

```
Property Timeout As Integer
    Get
    Set
```

Property Value

Type: [Int32](#)

The timeout.

Reference




[IConnection Interface](#) [► 55]

[TwinCAT Namespace](#) [► 38]

6.1.6.2 IConnection Methods

The [IConnection](#) [► 55] type exposes the following members.

Methods

	Name	Description
	Close [► 59]	Closes this IConnection [► 55]
	Connect [► 60]	(Re)Connects the IConnection [► 55] when disconnected.
	Disconnect [► 60]	Disconnects this IConnection [► 55].

Reference

[IConnection Interface](#) [► 55]

[TwinCAT Namespace](#) [► 38]

6.1.6.2.1 IConnection.Close Method

Closes this [IConnection](#) [► 55]

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void Close()
```

VB

```
Sub Close
```

Remarks

Closed Connections cannot be reconnected (when disposable objects behind)

Reference

[IConnection Interface \[► 55\]](#)

[TwinCAT Namespace \[► 38\]](#)

6.1.6.2.2 IConnection.Connect Method

(Re)Connects the [IConnection \[► 55\]](#) when disconnected.

Namespace: [TwinCAT \[► 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool Connect()
```

VB

```
Function Connect As Boolean
```

Return Value

Type: [Boolean](#)

Reference

[IConnection Interface \[► 55\]](#)

[TwinCAT Namespace \[► 38\]](#)

6.1.6.2.3 IConnection.Disconnect Method

Disconnects this [IConnection \[► 55\]](#).

Namespace: [TwinCAT \[► 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool Disconnect()
```

VB

```
Function Disconnect As Boolean
```

Return Value

Type: [Boolean](#)

Reference



[IConnection Interface \[▶ 55\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.6.3 IConnection Events

The [IConnection \[▶ 55\]](#) type exposes the following members.

Events

	Name	Description
 	ConnectionStateChanged [▶ 64]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed. (Inherited from IConnectionStateProvider [▶ 61] .)

Reference

[IConnection Interface \[▶ 55\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.7 IConnectionStateProvider Interface

Interface IConnectionStateProvider

Namespace: [TwinCAT \[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public interface IConnectionStateProvider
```

VB



```
Public Interface IConnectionStateProvider
```

The IConnectionStateProvider type exposes the following members.

Properties

	Name	Description
 	ConnectionState [▶ 62]	Gets the current Connection state of the IConnectionStateProvider

Events

	Name	Description
 	ConnectionStateChanged [▶ 64]	Occurs when connection status of the IConnectionStateProvider has been changed.



Reference

[TwinCAT Namespace](#) [► 38]

6.1.7.1 IConnectionStateProvider Properties

The [IConnectionStateProvider](#) [► 61] type exposes the following members.

Properties

	Name	Description
	ConnectionState [► 62]	Gets the current Connection state of the IConnectionStateProvider [► 61]
		

Reference

[IConnectionStateProvider Interface](#) [► 61]

[TwinCAT Namespace](#) [► 38]

6.1.7.1.1 IConnectionStateProvider.ConnectionState Property

Gets the current Connection state of the [IConnectionStateProvider](#) [► 61]

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ConnectionState ConnectionState { get; }
```

VB

```
ReadOnly Property ConnectionState As ConnectionState  
    Get
```

Property Value

Type: [ConnectionState](#) [► 48]

The state of the connection.

Remarks

The Connection state changes only if the [IConnection](#) [► 55] is established / shut down or active communication is triggered by the User of the [IConnection](#) [► 55] object.

Examples

The following sample shows how to keep the ConnectionState updated by triggering ADS Communication.

Trigger ConnectionState changes in WPF Applications

```
private DispatcherTimer _timer = null;  
private AdsSession _session = null;  
//private AdsConnection _connection = null;  
  
private void Window_Loaded(object sender, RoutedEventArgs e)
```

```

{
    _session = new AdsSession(AmsNetId.Local, 10000);
    IConnection connection = _session.Connect();
    tbConnectionState.Text = connection.ConnectionState.ToString();
    _session.ConnectionStateChanged += _session_ConnectionStateChanged;

    _timer = new DispatcherTimer();
    _timer.Interval = TimeSpan.FromMilliseconds(200);
    _timer.Tick += TimerOnTick;

    _timer.Start();
}

private void Window_Unloaded(object sender, RoutedEventArgs e)
{
    _timer.Stop();
    _session.Dispose();
}

private void _session_ConnectionStateChanged(object sender, TwinCAT.ConnectionStateChangedEventArgs e)
{
    // ConnectionStateChanged will be triggered by communication Invokes
    tbConnectionState.Text = e.NewState.ToString();
}

private void TimerOnTick(object sender, EventArgs eventArgs)
{
    // The Timer Event will occur here in the UI thread because its an DispatcherTimer event!
    // An active ADS request will trigger Connection State periodically!
    StateInfo stateInfo;
    if (_session.Connection.TryReadState(out stateInfo) == AdsErrorCode.NoError)
    {
        tbAdsState.Text = stateInfo.AdsState.ToString();
    }
    else
    {
        tbAdsState.Text = "Invalid";
    }
}
}

```

Reference

[IConnectionStateProvider Interface \[► 61\]](#)



[TwinCAT Namespace \[► 38\]](#)

[IConnectionStateProvider.ConnectionStateChanged \[► 64\]](#)

6.1.7.2 IConnectionStateProvider Events

The [IConnectionStateProvider \[► 61\]](#) type exposes the following members.

Events

	Name	Description
 	ConnectionStateChanged [► 64]	Occurs when connection status of the IConnectionStateProvider [► 61] has been changed.

Reference

[IConnectionStateProvider Interface \[► 61\]](#)

[TwinCAT Namespace \[► 38\]](#)

6.1.7.2.1 IConnectionStateProvider.ConnectionStateChanged Event

Occurs when connection status of the [IConnectionStateProvider](#) [► 61] has been changed.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
event EventHandler<ConnectionStateChangedEventArgs> ConnectionStateChanged
```

VB

```
Event ConnectionStateChanged As EventHandler(Of ConnectionStateChangedEventArgs)
```

Value

Type: [System.EventHandler.ConnectionStateChangedEventArgs](#) [► 48].

Remarks

The Connection state changes only if the [IConnection](#) [► 55] is established / shut down or active communication is triggered by the User of the [IConnection](#) [► 55] object.

Examples

The following sample shows how to keep the [ConnectionState](#) [► 62] updated by triggering ADS Communication.

Trigger ConnectionState changes in WPF Applications

```
private DispatcherTimer _timer = null;
private AdsSession _session = null;
//private AdsConnection _connection = null;

private void Window_Loaded(object sender, RoutedEventArgs e)
{
    _session = new AdsSession(AmsNetId.Local, 10000);
    IConnection connection = _session.Connect();
    tbConnectionState.Text = connection.ConnectionState.ToString();
    _session.ConnectionStateChanged += _session_ConnectionStateChanged;

    _timer = new DispatcherTimer();
    _timer.Interval = TimeSpan.FromMilliseconds(200);
    _timer.Tick += TimerOnTick;

    _timer.Start();
}

private void Window_Unloaded(object sender, RoutedEventArgs e)
{
    _timer.Stop();
    _session.Dispose();
}

private void _session_ConnectionStateChanged(object sender, TwinCAT.ConnectionStateChangedEventArgs e)
{
    // ConnectionStateChanged will be triggered by communication Invokes
    tbConnectionState.Text = e.NewState.ToString();
}

private void TimerOnTick(object sender, EventArgs eventArgs)
{
    // The Timer Event will occur here in the UI thread because its an DispatcherTimer event!
    // An active ADS request will trigger Connection State periodically!
    StateInfo stateInfo;
    if (_session.Connection.TryReadState(out stateInfo) == AdsErrorCode.NoError)
```



```

{
    tbAdsState.Text = stateInfo.AdsState.ToString();
}
else
{
    tbAdsState.Text = "Invalid";
}
}
    
```

Reference

[IConnectionStateProvider Interface \[▶ 61\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

[IConnectionStateProvider.ConnectionState \[▶ 62\]](#)

6.1.8 InsufficientAccessRights Class

Insufficient rights for access

Inheritance Hierarchy

- [System.Object](#)
- [System.Exception](#)
- [System.ApplicationException](#)
- [TwinCAT.Ads.AdsException \[▶ 350\]](#)
- [TwinCAT.Ads.SymbolException \[▶ 667\]](#)
- [TwinCAT.InsufficientAccessRights](#)

Namespace: [TwinCAT \[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

[SerializableAttribute]
public class InsufficientAccessRights : SymbolException
    
```


VB

```









<SerializableAttribute>
Public Class InsufficientAccessRights
    Inherits SymbolException
    
```

The InsufficientAccessRights type exposes the following members.









Constructors

	Name	Description
	InsufficientAccessRights [▶ 67]	Initializes a new instance of the InsufficientAccessRights class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)


Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Fields

	Name	Description
	Symbol [▶ 677]	Symbol that is bound to the SymbolException [▶ 667] (Inherited from SymbolException [▶ 667].)

Reference

[TwinCAT Namespace](#) [► 38]

6.1.8.1 InsufficientAccessRights Constructor

Initializes a new instance of the [InsufficientAccessRights](#) [► 65] class.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public InsufficientAccessRights(  
    IValueSymbol symbol,  
    SymbolAccessRights requested  
)
```

VB

```
Public Sub New (  
    symbol As IValueSymbol,  
    requested As SymbolAccessRights  
)
```

Parameters

symbol	Type: TwinCAT.TypeSystem.IValueSymbol [► 1914] The symbol.
requested	Type: TwinCAT.TypeSystem.SymbolAccessRights [► 2066] The requested.

Reference









[InsufficientAccessRights Class](#) [► 65]

[TwinCAT Namespace](#) [► 38]

6.1.8.2 InsufficientAccessRights Properties

The [InsufficientAccessRights](#) [► 65] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[InsufficientAccessRights Class](#) [► 65]

[TwinCAT Namespace](#) [► 38]

6.1.8.3 InsufficientAccessRights Methods

The [InsufficientAccessRights](#) [► 65] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[InsufficientAccessRights Class](#) [► 65]

[TwinCAT Namespace \[▶ 38\]](#)

6.1.8.4 InsufficientAccessRights Events

The [InsufficientAccessRights \[▶ 65\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference


[InsufficientAccessRights Class \[▶ 65\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.8.5 InsufficientAccessRights Fields

The [InsufficientAccessRights \[▶ 65\]](#) type exposes the following members.

Fields

	Name	Description
	Symbol [▶ 677]	Symbol that is bound to the SymbolException [▶ 667] (Inherited from SymbolException [▶ 667] .)

Reference

[InsufficientAccessRights Class \[▶ 65\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.9 ISession Interface

Interface ISession

Namespace: [TwinCAT \[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#








```
public interface ISession : IConnectionStateProvider
```

VB




```
Public Interface ISession
    Inherits IConnectionStateProvider
```

The ISession type exposes the following members.



Properties

	Name	Description
	AddressSpecifier [▶ 71]	Gets the communication endpoint address string representation.
	Connection [▶ 71]	Gets the Connection object.
 	ConnectionState [▶ 62]	Gets the current Connection state of the IConnectionStateProvider [▶ 61] (Inherited from IConnectionStateProvider [▶ 61].)
	EstablishedAt [▶ 72]	Gets the UTC time when the session was established.
	Id [▶ 72]	Gets the Session Id
	IsConnected [▶ 73]	Gets a value indicating whether the session is connected.

Methods

	Name	Description
	Close [▶ 74]	Closes this ISession
	Connect [▶ 74]	Connects the session and returns the established IConnection [▶ 55] object.
	Disconnect [▶ 75]	Disconnects the ISession

Events

	Name	Description
 	ConnectionStateChanged [▶ 64]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed. (Inherited from IConnectionStateProvider [▶ 61].)








Reference

[TwinCAT Namespace](#) [▶ 38]

6.1.9.1 ISession Properties

The [ISession](#) [▶ 69] type exposes the following members.

Properties

	Name	Description
	AddressSpecifier [▶ 71]	Gets the communication endpoint address string representation.
	Connection [▶ 71]	Gets the Connection object.
 	ConnectionState [▶ 62]	Gets the current Connection state of the IConnectionStateProvider [▶ 61] (Inherited from IConnectionStateProvider [▶ 61].)
	EstablishedAt [▶ 72]	Gets the UTC time when the session was established.
	Id [▶ 72]	Gets the Session Id
	IsConnected [▶ 73]	Gets a value indicating whether the session is connected.

Reference

[ISession Interface](#) [▶ 69]

[TwinCAT Namespace](#) [▶ 38]

6.1.9.1.1 ISession.AddressSpecifier Property

Gets the communication endpoint address string representation.

Namespace: [TwinCAT](#) [▶ 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string AddressSpecifier { get; }
```

VB

```
ReadOnly Property AddressSpecifier As String  
Get
```

Property Value

Type: [String](#)
The address.

Reference

[ISession Interface](#) [▶ 69]

[TwinCAT Namespace](#) [▶ 38]

6.1.9.1.2 ISession.Connection Property

Gets the Connection object.

Namespace: [TwinCAT](#) [▶ 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IConnection Connection { get; }
```

VB

```
ReadOnly Property Connection As IConnection  
    Get
```

Property Value

Type: [IConnection](#) [▶ 55]
The connection.

Remarks

The [IConnection](#) [▶ 55] object is established by the [ISession](#) [▶ 69] via [Connect.](#) [▶ 74] and is valid until the [Disconnect.](#) [▶ 75] method or the Dispose method is called. Any possible resurrections after communication losses will be done transparently under the hood of the [IConnection](#) [▶ 55] so that the [IConnection](#) [▶ 55] instance and [ISession](#) [▶ 69] instance.

Reference

[ISession Interface](#) [▶ 69]

[TwinCAT Namespace](#) [▶ 38]

6.1.9.1.3 ISession.EstablishedAt Property

Gets the UTC time when the session was established.

Namespace: [TwinCAT](#) [▶ 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
DateTime EstablishedAt { get; }
```

VB

```
ReadOnly Property EstablishedAt As DateTime  
    Get
```

Property Value

Type: [DateTime](#)
The session established at.

Reference

[ISession Interface](#) [▶ 69]

[TwinCAT Namespace](#) [▶ 38]

6.1.9.1.4 ISession.Id Property

Gets the Session Id

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Id { get; }
```

VB

```
ReadOnly Property Id As Integer  
    Get
```

Property Value

Type: [Int32](#)

The identifier.

Reference

[ISession Interface](#) [[▶ 69](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.9.1.5 ISession.IsConnected Property

Gets a value indicating whether the session is connected.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsConnected { get; }
```

VB

```
ReadOnly Property IsConnected As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if session is connected; otherwise, false.

Reference




[ISession Interface](#) [[▶ 69](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.9.2 ISession Methods

The [ISession](#) [[▶ 69](#)] type exposes the following members.

Methods

	Name	Description
	Close [▶ 74]	Closes this ISession [▶ 69]
	Connect [▶ 74]	Connects the session and returns the established IConnection [▶ 55] object.
	Disconnect [▶ 75]	Disconnects the ISession [▶ 69]

Reference

[ISession Interface](#) [[▶ 69](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.9.2.1 ISession.Close Method

Closes this [ISession](#) [[▶ 69](#)]

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
void Close()
```

VB

```
Sub Close
```

Remarks

Closes also the [IConnection](#) [[▶ 55](#)].

Reference

[ISession Interface](#) [[▶ 69](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.9.2.2 ISession.Connect Method

Connects the session and returns the established [IConnection](#) [[▶ 55](#)] object.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
IConnection Connect()
```

VB

```
Function Connect As IConnection
```

Return Value

Type: [IConnection \[▸ 55\]](#)

The [IConnection \[▸ 55\]](#) object.

Remarks

The [IConnection \[▸ 55\]](#) will be valid until the [ISession \[▸ 69\]](#) is disconnected via the [Disconnect. \[▸ 75\]](#) method or the Dispose method is called. Any possible resurrections after communication losses will be done transparently within the [IConnection \[▸ 55\]](#) so that the [IConnection \[▸ 55\]](#) instance and [ISession \[▸ 69\]](#) instance remains.

Reference

[ISession Interface \[▸ 69\]](#)

[TwinCAT Namespace \[▸ 38\]](#)

6.1.9.2.3 ISession.Disconnect Method

Disconnects the [ISession \[▸ 69\]](#)

Namespace: [TwinCAT \[▸ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool Disconnect ()
```

VB

```
Function Disconnect As Boolean
```

Return Value

Type: [Boolean](#)

true if Session was disconnected, false if the session was already closed.

Remarks

Disposes also the [IConnection \[▸ 55\]](#).

Reference



[ISession Interface \[▸ 69\]](#)

[TwinCAT Namespace \[▸ 38\]](#)

6.1.9.3 ISession Events

The [ISession \[▸ 69\]](#) type exposes the following members.

Events

	Name	Description
 	ConnectionStateChanged [▶ 64]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed. (Inherited from IConnectionStateProvider [▶ 61] .)

Reference

[ISession Interface](#) [\[▶ 69\]](#)

[TwinCAT Namespace](#) [\[▶ 38\]](#)

6.1.10 ISessionSettings Interface

Interface ISessionSettings

Namespace: [TwinCAT](#) [\[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public interface ISessionSettings
```

VB

```
Public Interface ISessionSettings
```

Reference

[TwinCAT Namespace](#) [\[▶ 38\]](#)

6.1.11 ISymbolLoaderSettings Interface

Interface ISymbolLoaderSettings

Namespace: [TwinCAT](#) [\[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public interface ISymbolLoaderSettings
```

VB

```
Public Interface ISymbolLoaderSettings
```

Reference

[TwinCAT Namespace](#) [\[▶ 38\]](#)

6.1.12 Session Class

Abstract Session base class.

Inheritance Hierarchy

System.Object
 TwinCAT.Session
 TwinCAT.Ads.AdsSession [[▶ 379](#)]

Namespace: [TwinCAT](#) [[▶ 38](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#











```
public abstract class Session : ISession,
    IConnectionStateProvider, IDisposable
```

VB

















```
Public MustInherit Class Session
    Implements ISession, IConnectionStateProvider, IDisposable
```

The Session type exposes the following members.



Properties

	Name	Description
	AddressSpecifier [▶ 79]	Gets the communication endpoint address string representation.
	Connection [▶ 80]	Gets the (established) connection.
 	ConnectionState [▶ 80]	Gets the current Connection state of the Session
	Disposed [▶ 82]	Gets a value indicating whether this Session is disposed.
	EstablishedAt [▶ 82]	Gets the UTC time when the session was established.
	Id [▶ 83]	Gets the Session Identifier
	IsConnected [▶ 83]	Gets a value indicating whether this instance is connected.
	Name [▶ 84]	Gets the name of the session
	SymbolServer [▶ 84]	Gets the symbol server.


Methods

	Name	Description
	Close [▶ 86]	Closes this ISession [▶ 69]
	Connect [▶ 87]	Connects the session.
	Disconnect [▶ 88]	Disconnects the session from the target.
	Dispose. [▶ 89]	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.
	Dispose(Boolean) [▶ 89]	Releases unmanaged and - optionally - managed resources.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetSessionName [▶ 90]	Gets the name/string identifier of the session.
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnConnect [▶ 90]	Handler function connecting the Session.
	OnCreateSymbolServer [▶ 91]	Handler function creating the ISymbolServer [▶ 1877]
	OnDisconnect [▶ 91]	Handler function disconnecting the session.
	OnGetAddress [▶ 92]	Handler function getting the address of the session.
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Events

	Name	Description
 	ConnectionStateChanged [▶ 93]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed.

Fields

	Name	Description
	connection [▶ 94]	The (established) connection

Reference

[TwinCAT Namespace](#) [[▶ 38](#)]











[TwinCAT.ISession](#) [[▶ 69](#)]

[System.IDisposable](#)

6.1.12.1 Session Properties

The [Session](#) [[▶ 76](#)] type exposes the following members.

Properties

	Name	Description
	AddressSpecifier [▶ 79]	Gets the communication endpoint address string representation.
	Connection [▶ 80]	Gets the (established) connection.
 	ConnectionState [▶ 80]	Gets the current Connection state of the Session [▶ 76]
	Disposed [▶ 82]	Gets a value indicating whether this Session [▶ 76] is disposed.
	EstablishedAt [▶ 82]	Gets the UTC time when the session was established.
	Id [▶ 83]	Gets the Session Identifier
	IsConnected [▶ 83]	Gets a value indicating whether this instance is connected.
	Name [▶ 84]	Gets the name of the session
	SymbolServer [▶ 84]	Gets the symbol server.

Reference

[Session Class](#) [[▶ 76](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.12.1.1 Session.AddressSpecifier Property

Gets the communication endpoint address string representation.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string AddressSpecifier { get; }
```

VB

```
Public ReadOnly Property AddressSpecifier As String
    Get
```

Property Value

Type: [String](#)
The address.

Implements

[ISession.AddressSpecifier](#) [► 71]

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

6.1.12.1.2 Session.Connection Property

Gets the (established) connection.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IConnection Connection { get; }
```

VB

```
Public ReadOnly Property Connection As IConnection  
    Get
```

Property Value

Type: [IConnection](#) [► 55]

The [IConnection](#) [► 55] if connection established, or **null** if not connected.

Implements

[ISession.Connection](#) [► 71]

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

6.1.12.1.3 Session.ConnectionState Property

Gets the current Connection state of the [Session](#) [► 76]

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ConnectionState ConnectionState { get; }
```


VB

```
Public ReadOnly Property ConnectionState As ConnectionState
    Get
```

Property Value

Type: [ConnectionState](#) [► 48]

The state of the connection.

Implements

[IConnectionStateProvider.ConnectionState](#) [► 62]

Remarks

The Connection state changes only if the [IConnection](#) [► 55] is established / shut down or active communication is triggered by the User of the [IConnection](#) [► 55] object.

Examples

The following sample shows how to keep the ConnectionState updated by triggering ADS Communication.

Trigger ConnectionState changes in WPF Applications

```
private DispatcherTimer _timer = null;
private AdsSession _session = null;
//private AdsConnection _connection = null;

private void Window_Loaded(object sender, RoutedEventArgs e)
{
    _session = new AdsSession(AmsNetId.Local, 10000);
    IConnection connection = _session.Connect();
    tbConnectionState.Text = connection.ConnectionState.ToString();
    _session.ConnectionStateChanged += _session_ConnectionStateChanged;

    _timer = new DispatcherTimer();
    _timer.Interval = TimeSpan.FromMilliseconds(200);
    _timer.Tick += TimerOnTick;

    _timer.Start();
}

private void Window_Unloaded(object sender, RoutedEventArgs e)
{
    _timer.Stop();
    _session.Dispose();
}

private void _session_ConnectionStateChanged(object sender, TwinCAT.ConnectionStateChangedEventArgs e)
{
    // ConnectionStateChanged will be triggered by communication Invokes
    tbConnectionState.Text = e.NewState.ToString();
}

private void TimerOnTick(object sender, EventArgs eventArgs)
{
    // The Timer Event will occur here in the UI thread because its an DispatcherTimer event!
    // An active ADS request will trigger Connection State periodically!
    StateInfo stateInfo;
    if (_session.Connection.TryReadState(out stateInfo) == AdsErrorCode.NoError)
    {
        tbAdsState.Text = stateInfo.AdsState.ToString();
    }
    else
    {
        tbAdsState.Text = "Invalid";
    }
}
```

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

[Session.ConnectionStateChanged](#) [► 93]

6.1.12.1.4 Session.Disposed Property

Gets a value indicating whether this [Session](#) [► 76] is disposed.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Disposed { get; }
```

VB

```
Public ReadOnly Property Disposed As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if disposed; otherwise, false.

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

6.1.12.1.5 Session.EstablishedAt Property

Gets the UTC time when the session was established.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DateTime EstablishedAt { get; }
```

VB

```
Public ReadOnly Property EstablishedAt As DateTime  
    Get
```

Property Value

Type: [DateTime](#)

The session established at.

Implements

[ISession.EstablishedAt](#) [► 72]

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

6.1.12.1.6 Session.Id Property

Gets the Session Identifier

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Id { get; }
```

VB

```
Public ReadOnly Property Id As Integer  
    Get
```

Property Value

Type: [Int32](#)

The identifier.

Implements

[ISession.Id](#) [► 72]

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

6.1.12.1.7 Session.IsConnected Property

Gets a value indicating whether this instance is connected.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsConnected { get; }
```

VB

```
Public ReadOnly Property IsConnected As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is connected; otherwise, false.

Implements

[ISession.IsConnected](#) [[▶ 73](#)]

Reference

[Session Class](#) [[▶ 76](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.12.1.8 Session.Name Property

Gets the name of the session

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public string Name { get; }
```

VB

```
Public ReadOnly Property Name As String
    Get
```

Property Value

Type: [String](#)

The name.

Reference

[Session Class](#) [[▶ 76](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.12.1.9 Session.SymbolServer Property

Gets the symbol server.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISymbolServer SymbolServer { get; }
```

VB

```
Public ReadOnly Property SymbolServer As ISymbolServer  
    Get
```

Property Value

Type: [ISymbolServer](#) [[▶ 1877](#)]
The symbol server.

Remarks

The [Session](#) [[▶ 76](#)] object holds and caches the symbolic information. To initially create this information, the Connection must be established.

Reference

















[Session Class](#) [[▶ 76](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.12.2 Session Methods

The [Session](#) [[▶ 76](#)] type exposes the following members.

Methods

	Name	Description
	Close [▶ 86]	Closes this ISession [▶ 69]
	Connect [▶ 87]	Connects the session.
	Disconnect [▶ 88]	Disconnects the session from the target.
	Dispose. [▶ 89]	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.
	Dispose(Boolean) [▶ 89]	Releases unmanaged and - optionally - managed resources.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetSessionName [▶ 90]	Gets the name/string identifier of the session.
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnConnect [▶ 90]	Handler function connecting the Session.
	OnCreateSymbolServer [▶ 91]	Handler function creating the ISymbolServer [▶ 1877]
	OnDisconnect [▶ 91]	Handler function disconnecting the session.
	OnGetAddress [▶ 92]	Handler function getting the address of the session.
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[Session Class](#) [[▶ 76](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.12.2.1 Session.Close Method

Closes this [ISession](#) [[▶ 69](#)]

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Close()
```

VB

```
Public Sub Close
```

Implements

[ISession.Close](#). [[▶ 74](#)]

Remarks

Closes also the [IConnection](#) [[▶ 55](#)].

Reference

[Session Class](#) [[▶ 76](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.12.2.2 Session.Connect Method

Connects the session.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public IConnection Connect()
```

VB

```
Public Function Connect As IConnection
```

Return Value

Type: [IConnection](#) [[▶ 55](#)]

true if XXXX, false otherwise.

Implements

[ISession.Connect](#). [[▶ 74](#)]

Exceptions

Exception	Condition
ObjectDisposedException	
ObjectDisposedException	

Remarks

The [IConnection](#) [[▶ 55](#)] will be valid until the [ISession](#) [[▶ 69](#)] is disconnected via the [Disconnect](#). [[▶ 88](#)] method or the Dispose method is called. Any possible resurrections after communication losses will be done transparently within the [IConnection](#) [[▶ 55](#)] so that the [IConnection](#) [[▶ 55](#)] instance and [ISession](#) [[▶ 69](#)] instance remains.

Reference[Session Class](#) [► 76][TwinCAT Namespace](#) [► 38]**6.1.12.2.3 Session.Disconnect Method**

Disconnects the session from the target.

Namespace: [TwinCAT](#) [► 38]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public bool Disconnect()
```

VB

```
Public Function Disconnect As Boolean
```

Return ValueType: [Boolean](#)

true if XXXX, false otherwise.



Implements[ISession.Disconnect.](#) [► 75]**Exceptions**

Exception	Condition
ObjectDisposedException	

Remarks

Closes (and disposes) the underlying [IConnection](#) [► 55]. The [Session](#) [► 76] itself will not be Disposed and can be reconnected.

Reference[Session Class](#) [► 76][TwinCAT Namespace](#) [► 38]**6.1.12.2.4 Session.Dispose Method****Overload List**

	Name	Description
	Dispose. [► 89]	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.
	Dispose(Boolean) [► 89]	Releases unmanaged and - optionally - managed resources.

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

Session.Dispose Method

Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Dispose()
```

VB

```
Public Sub Dispose
```

Implements

[IDisposable.Dispose](#).

Reference

[Session Class](#) [► 76]

[Dispose Overload](#) [► 88]

[TwinCAT Namespace](#) [► 38]

Session.Dispose Method (Boolean)

Releases unmanaged and - optionally - managed resources.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual void Dispose(  
    bool disposing  
)
```

VB

```
Protected Overridable Sub Dispose (  
    disposing As Boolean  
)
```

Parameters

disposing Type: [System.Boolean](#)
true to release both managed and unmanaged resources; false to release only unmanaged resources.

Reference

[Session Class \[▶ 76\]](#)

[Dispose Overload \[▶ 88\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.12.2.5 Session.GetSessionName Method

Gets the name/string identifier of the session.

Namespace: [TwinCAT \[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected abstract string GetSessionName()
```

VB

```
Protected MustOverride Function GetSessionName As String
```

Return Value

Type: [String](#)
System.String.

Reference

[Session Class \[▶ 76\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.12.2.6 Session.OnConnect Method

Handler function connecting the Session.

Namespace: [TwinCAT \[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual IConnection OnConnect(  
    bool reconnect  
)
```

VB

```
Protected Overridable Function OnConnect (  
    reconnect As Boolean  
) As IConnection
```

Parameters

reconnect Type: [System.Boolean](#)
if set to true [reconnect].

Return Value

Type: [IConnection](#) [[▶ 55](#)]
IConnection.

Reference

[Session Class](#) [[▶ 76](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.12.2.7 Session.OnCreateSymbolServer Method

Handler function creating the [ISymbolServer](#) [[▶ 1877](#)]

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected abstract ISymbolServer OnCreateSymbolServer()
```

VB

```
Protected MustOverride Function OnCreateSymbolServer As ISymbolServer
```

Return Value

Type: [ISymbolServer](#) [[▶ 1877](#)]
ISymbolServer.

Exceptions

Exception	Condition
SessionNotConnectedException [▶ 108]	The connection is not established!

Reference

[Session Class](#) [[▶ 76](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.12.2.8 Session.OnDisconnect Method

Handler function disconnecting the session.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected virtual bool OnDisconnect()
```

VB

```
Protected Overridable Function OnDisconnect As Boolean
```

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

6.1.12.2.9 Session.OnGetAddress Method

Handler function getting the address of the session.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected abstract string OnGetAddress()
```

VB

```
Protected MustOverride Function OnGetAddress As String
```

Return Value

Type: [String](#)
System.String.

Reference


[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

6.1.12.3 Session Events

The [Session](#) [► 76] type exposes the following members.

Events

	Name	Description
	ConnectionStateChanged [► 93]	Occurs when connection status of the IConnectionStateProvider [► 61] has been changed.

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

6.1.12.3.1 Session.ConnectionStateChanged Event

Occurs when connection status of the [IConnectionStateProvider](#) [► 61] has been changed.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event EventHandler<ConnectionStateChangedEventArgs> ConnectionStateChanged
```

VB

```
Public Event ConnectionStateChanged As EventHandler(Of ConnectionStateChangedEventArgs)
```

Value

Type: [System.EventHandler.ConnectionStateChangedEventArgs](#) [► 48].

Implements

[IConnectionStateProvider.ConnectionStateChanged](#) [► 64]

Remarks

The Connection state changes only if the [IConnection](#) [► 55] is established / shut down or active communication is triggered by the User of the [IConnection](#) [► 55] object.

Examples

The following sample shows how to keep the [ConnectionState](#) [► 80] updated by triggering ADS Communication.

Trigger ConnectionState changes in WPF Applications

```
private DispatcherTimer _timer = null;
private AdsSession _session = null;
//private AdsConnection _connection = null;

private void Window_Loaded(object sender, RoutedEventArgs e)
{
    _session = new AdsSession(AmsNetId.Local, 10000);
    IConnection connection = _session.Connect();
    tbConnectionState.Text = connection.ConnectionState.ToString();
    _session.ConnectionStateChanged += _session_ConnectionStateChanged;

    _timer = new DispatcherTimer();
    _timer.Interval = TimeSpan.FromMilliseconds(200);
    _timer.Tick += TimerOnTick;

    _timer.Start();
}

private void Window_Unloaded(object sender, RoutedEventArgs e)
{
    _timer.Stop();
    _session.Dispose();
}

private void _session_ConnectionStateChanged(object sender, TwinCAT.ConnectionStateChangedEventArgs e)
{
    // ConnectionStateChanged will be triggered by communication Invokes
    tbConnectionState.Text = e.NewState.ToString();
}
```

```
private void TimerOnTick(object sender, EventArgs eventArgs)
{
    // The Timer Event will occur here in the UI thread because its an DispatcherTimer event!
    // An active ADS request will trigger Connection State periodically!
    StateInfo stateInfo;
    if (_session.Connection.TryReadState(out stateInfo) == AdsErrorCode.NoError)
    {
        tbAdsState.Text = stateInfo.AdsState.ToString();
    }
    else
    {
        tbAdsState.Text = "Invalid";
    }
}
}
```

Reference

[Session Class](#) [► 76]


[TwinCAT Namespace](#) [► 38]

[Session.ConnectionState](#) [► 80]

6.1.12.4 Session Fields

The [Session](#) [► 76] type exposes the following members.

Fields

	Name	Description
	connection [► 94]	The (established) connection

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace](#) [► 38]

6.1.12.4.1 Session.connection Field

The (established) connection

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected IConnection connection
```

VB

```
Protected connection As IConnection
```

Field Value

Type: [IConnection](#) [► 55]

Reference

[Session Class](#) [► 76]

[TwinCAT Namespace \[▶ 38\]](#)

6.1.13 SessionConnectionStateChangedEventArgs Class

EventArguments for the ConnectionStatusChanged events.

Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[TwinCAT.ConnectionStateChangedEventArgs \[▶ 48\]](#)

[TwinCAT.SessionConnectionStateChangedEventArgs](#)

Namespace: [TwinCAT \[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public class SessionConnectionStateChangedEventArgs : ConnectionStateChangedEventArgs
```

VB







```
Public Class SessionConnectionStateChangedEventArgs
    Inherits ConnectionStateChangedEventArgs
```

The SessionConnectionStateChangedEventArgs type exposes the following members.







Constructors

	Name	Description
	SessionConnectionStateChangedEventArgs(ConnectionStateChangedReason, ConnectionState, ConnectionState, ISession, IConnection) [▶ 97]	Initializes a new instance of the SessionConnectionStateChangedEventArgs class.
	SessionConnectionStateChangedEventArgs(ConnectionStateChangedReason, ConnectionState, ConnectionState, ISession, IConnection, Exception) [▶ 98]	Initializes a new instance of the SessionConnectionStateChangedEventArgs class.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Fields

	Name	Description
	Connection [▶ 100]	The connection
	Exception [▶ 53]	Exception, (only for Error [▶ 55]) (Inherited from ConnectionStateChangedEventArgs [▶ 48].)
	NewState [▶ 53]	New connection state (Inherited from ConnectionStateChangedEventArgs [▶ 48].)
	OldState [▶ 54]	Old connection state (Inherited from ConnectionStateChangedEventArgs [▶ 48].)
	Reason [▶ 54]	Reason for the event (Inherited from ConnectionStateChangedEventArgs [▶ 48].)
	Session [▶ 100]	The session



Reference

[TwinCAT Namespace](#) [[▶ 38](#)]

[TwinCAT.ConnectionStateChangedEventArgs](#) [[▶ 48](#)]

6.1.13.1 SessionConnectionStateChangedEventArgs Constructor

Overload List

	Name	Description
	SessionConnectionStateChangedEventArgs(ConnectionStateChangedReason, ConnectionState, ConnectionState, ISession, IConnection) [▶ 97]	Initializes a new instance of the SessionConnectionStateChangedEventArgs [▶ 95] class.
	SessionConnectionStateChangedEventArgs(ConnectionStateChangedReason, ConnectionState, ConnectionState, ISession, IConnection, Exception) [▶ 98]	Initializes a new instance of the SessionConnectionStateChangedEventArgs [▶ 95] class.

Reference

[SessionConnectionStateChangedEventArgs Class](#) [[▶ 95](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.13.1.1 SessionConnectionStateChangedEventArgs Constructor (ConnectionStateChangedReason, ConnectionState, ConnectionState, ISession, IConnection)

Initializes a new instance of the [SessionConnectionStateChangedEventArgs](#) [[▶ 95](#)] class.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SessionConnectionStateChangedEventArgs(
    ConnectionStateChangedReason reason,
    ConnectionState newState,
    ConnectionState oldState,
    ISession session,
    IConnection connection
)
```

VB

```
Public Sub New (
    reason As ConnectionStateChangedReason,
    newState As ConnectionState,
    oldState As ConnectionState,
```

```

    session As ISession,
    connection As IConnection
)

```

Parameters

reason	Type: TwinCAT.ConnectionStateChangedReason [► 55] The reason.
newState	Type: TwinCAT.ConnectionState [► 48] The new state.
oldState	Type: TwinCAT.ConnectionState [► 48] The old state.
session	Type: TwinCAT.ISession [► 69] The session.
connection	Type: TwinCAT.IConnection [► 55] The connection.

Reference

[SessionConnectionStateChangedEventArgs Class](#) [► 95]

[SessionConnectionStateChangedEventArgs Overload](#) [► 97]

[TwinCAT Namespace](#) [► 38]

6.1.13.1.2 SessionConnectionStateChangedEventArgs Constructor (ConnectionStateChangedReason, ConnectionState, ConnectionState, ISession, IConnection, Exception)

Initializes a new instance of the [SessionConnectionStateChangedEventArgs](#) [► 95] class.

Namespace: [TwinCAT](#) [► 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public SessionConnectionStateChangedEventArgs (
    ConnectionStateChangedReason reason,
    ConnectionState newState,
    ConnectionState oldState,
    ISession session,
    IConnection connection,
    Exception e
)

```

VB

```

Public Sub New (
    reason As ConnectionStateChangedReason,
    newState As ConnectionState,
    oldState As ConnectionState,
    session As ISession,
    connection As IConnection,
    e As Exception
)

```

Parameters

reason	Type: TwinCAT.ConnectionStateChangedReason [▶ 55] The reason.
newState	Type: TwinCAT.ConnectionState [▶ 48] The new state.
oldState	Type: TwinCAT.ConnectionState [▶ 48] The old state.
session	Type: TwinCAT.ISession [▶ 69] The session.
connection	Type: TwinCAT.IConnection [▶ 55] The connection.
e	Type: System.Exception The e.

Reference

[SessionConnectionStateChangedEventArgs Class](#) [▶ 95]







[SessionConnectionStateChangedEventArgs Overload](#) [▶ 97]

[TwinCAT Namespace](#) [▶ 38]

6.1.13.2 SessionConnectionStateChangedEventArgs Methods

The [SessionConnectionStateChangedEventArgs](#) [▶ 95] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference







[SessionConnectionStateChangedEventArgs Class](#) [▶ 95]

[TwinCAT Namespace](#) [▶ 38]

6.1.13.3 SessionConnectionStateChangedEventArgs Fields

The [SessionConnectionStateChangedEventArgs](#) [▶ 95] type exposes the following members.

Fields

	Name	Description
	Connection [▶ 100]	The connection
	Exception [▶ 53]	Exception, (only for Error [▶ 55]) (Inherited from ConnectionStateChangedEventArgs [▶ 48].)
	NewState [▶ 53]	New connection state (Inherited from ConnectionStateChangedEventArgs [▶ 48].)
	OldState [▶ 54]	Old connection state (Inherited from ConnectionStateChangedEventArgs [▶ 48].)
	Reason [▶ 54]	Reason for the event (Inherited from ConnectionStateChangedEventArgs [▶ 48].)
	Session [▶ 100]	The session

Reference

[SessionConnectionStateChangedEventArgs Class](#) [[▶ 95](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.13.3.1 SessionConnectionStateChangedEventArgs.Connection Field

The connection

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public readonly IConnection Connection
```

VB

```
Public ReadOnly Connection As IConnection
```

Field Value

Type: [IConnection](#) [[▶ 55](#)]

Reference

[SessionConnectionStateChangedEventArgs Class](#) [[▶ 95](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.13.3.2 SessionConnectionStateChangedEventArgs.Session Field

The session

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public readonly ISession Session
```

VB

```
Public ReadOnly Session As ISession
```

Field Value

Type: [ISession](#) [[▶ 69](#)]

Reference

[SessionConnectionStateChangedEventArgs Class](#) [[▶ 95](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.14 SessionException Class

Session Exception

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#) [[▶ 350](#)]

[TwinCAT.SessionException](#)

[TwinCAT.SessionNotConnectedException](#) [[▶ 108](#)]

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
[SerializableAttribute]  
public class SessionException : AdsException
```

VB









```
<SerializableAttribute>  
Public Class SessionException  
    Inherits AdsException
```

The SessionException type exposes the following members.









Constructors

	Name	Description
	SessionException(String, ISession) [▶ 103]	Initializes a new instance of the SessionException class.
	SessionException(String, ISession, Exception) [▶ 104]	Initializes a new instance of the SessionException class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)


Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData [▶ 106]	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Overrides Exception.GetObjectData(SerializationInfo, StreamingContext) .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Fields

	Name	Description
	Session [▶ 107]	The session



Reference

[TwinCAT Namespace](#) [[▶ 38](#)]

[TwinCAT.Ads.AdsException](#) [[▶ 350](#)]

6.1.14.1 SessionException Constructor

Overload List

	Name	Description
	SessionException(String, ISession) [▶ 103]	Initializes a new instance of the SessionException [▶ 101] class.
	SessionException(String, ISession, Exception) [▶ 104]	Initializes a new instance of the SessionException [▶ 101] class.

Reference

[SessionException Class](#) [[▶ 101](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.14.1.1 SessionException Constructor (String, ISession)

Initializes a new instance of the [SessionException](#) [[▶ 101](#)] class.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SessionException(
    string message,
    ISession session
)
```

VB

```
Public Sub New (  
    message As String,  
    session As ISession  
)
```

Parameters

message	Type: System.String The message.
session	Type: TwinCAT.ISession [▶ 69] The session.

Reference

[SessionException Class](#) [[▶ 101](#)]

[SessionException Overload](#) [[▶ 103](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.14.1.2 SessionException Constructor (String, ISession, Exception)

Initializes a new instance of the [SessionException](#) [[▶ 101](#)] class.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public SessionException(  
    string message,  
    ISession session,  
    Exception innerException  
)
```

VB

```
Public Sub New (  
    message As String,  
    session As ISession,  
    innerException As Exception  
)
```

Parameters

message	Type: System.String The message.
session	Type: TwinCAT.ISession [▶ 69] The session.
innerException	Type: System.Exception The inner exception.

Reference

[SessionException Class](#) [[▶ 101](#)]









[SessionException Overload](#) [[▶ 103](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.14.2 SessionException Properties

The [SessionException \[▸ 101\]](#) type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[SessionException Class \[▸ 101\]](#)

[TwinCAT Namespace \[▸ 38\]](#)

6.1.14.3 SessionException Methods

The [SessionException \[▸ 101\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData [▶ 106]	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Overrides Exception.GetObjectData(SerializationInfo, StreamingContext) .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference

[SessionException Class](#) [▶ 101]

[TwinCAT Namespace](#) [▶ 38]

6.1.14.3.1 SessionException.GetObjectData Method

When overridden in a derived class, sets the [SerializationInfo](#) with information about the exception.

Namespace: [TwinCAT](#) [▶ 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override void GetObjectData(
    SerializationInfo info,
    StreamingContext context
)
```

VB

```
Public Overrides Sub GetObjectData (
    info As SerializationInfo,
    context As StreamingContext
)
```

Parameters

info Type: [System.Runtime.Serialization.SerializationInfo](#)
The [SerializationInfo](#) that holds the serialized object data about the exception being thrown.

context Type: [System.Runtime.Serialization.StreamingContext](#)
The [StreamingContext](#) that contains contextual information about the source or destination.

Implements

[ISerializable.GetObjectData\(SerializationInfo, StreamingContext\)](#)
[_Exception.GetObjectData\(SerializationInfo, StreamingContext\)](#)

Exceptions

Exception	Condition
ArgumentNullException	info

Reference


[SessionException Class \[▶ 101\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.14.4 SessionException Events

The [SessionException \[▶ 101\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception.)

Reference


[SessionException Class \[▶ 101\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.14.5 SessionException Fields

The [SessionException \[▶ 101\]](#) type exposes the following members.

Fields

	Name	Description
	Session [▶ 107]	The session

Reference

[SessionException Class \[▶ 101\]](#)

[TwinCAT Namespace \[▶ 38\]](#)

6.1.14.5.1 SessionException.Session Field

The session

Namespace: [TwinCAT \[▶ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[NonSerializedAttribute]  
public readonly ISession Session
```

VB

```
<NonSerializedAttribute>  
Public ReadOnly Session As ISession
```

Field Value

Type: [ISession](#) [[▶](#) [69](#)]

Reference

[SessionException Class](#) [[▶](#) [101](#)]

[TwinCAT Namespace](#) [[▶](#) [38](#)]

6.1.15 SessionNotConnectedException Class

Class SessionNotConnectedException.

Inheritance Hierarchy

[System.Object](#)
[System.Exception](#)
[System.ApplicationException](#)
[TwinCAT.Ads.AdsException](#) [[▶](#) [350](#)]
[TwinCAT.SessionException](#) [[▶](#) [101](#)]
[TwinCAT.SessionNotConnectedException](#)

Namespace: [TwinCAT](#) [[▶](#) [38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
[SerializableAttribute]  
public class SessionNotConnectedException : SessionException
```

VB









```
<SerializableAttribute>  
Public Class SessionNotConnectedException  
    Inherits SessionException
```

The SessionNotConnectedException type exposes the following members.









Constructors

	Name	Description
	SessionNotConnectedException(ISession) [▶ 110]	Initializes a new instance of the SessionNotConnectedException class.
	SessionNotConnectedException(String, ISession) [▶ 111]	Initializes a new instance of the SessionNotConnectedException class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)


Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData [▶ 106]	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from SessionException [▶ 101].)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Fields



	Name	Description
	Session [▶ 107]	The session (Inherited from SessionException [▶ 101].)

Reference

[TwinCAT Namespace](#) [[▶ 38](#)]

[TwinCAT.SessionException](#) [[▶ 101](#)]

6.1.15.1 SessionNotConnectedException Constructor**Overload List**

	Name	Description
	SessionNotConnectedException(ISession) [▶ 110]	Initializes a new instance of the SessionNotConnectedException [▶ 108] class.
	SessionNotConnectedException(String, ISession) [▶ 111]	Initializes a new instance of the SessionNotConnectedException [▶ 108] class.

Reference

[SessionNotConnectedException Class](#) [[▶ 108](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.15.1.1 SessionNotConnectedException Constructor (ISession)

Initializes a new instance of the [SessionNotConnectedException](#) [[▶ 108](#)] class.

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public SessionNotConnectedException(
    ISession session
)
```

VB

```
Public Sub New (  
    session As ISession  
)
```

Parameters

session Type: [TwinCAT.ISession \[▸ 69\]](#)
The session.

Reference

[SessionNotConnectedException Class \[▸ 108\]](#)

[SessionNotConnectedException Overload \[▸ 110\]](#)

[TwinCAT Namespace \[▸ 38\]](#)

6.1.15.1.2 SessionNotConnectedException Constructor (String, ISession)

Initializes a new instance of the [SessionNotConnectedException \[▸ 108\]](#) class.

Namespace: [TwinCAT \[▸ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public SessionNotConnectedException(  
    string message,  
    ISession session  
)
```

VB

```
Public Sub New (  
    message As String,  
    session As ISession  
)
```

Parameters

message Type: [System.String](#)
The message.

session Type: [TwinCAT.ISession \[▸ 69\]](#)
The session.

Reference

[SessionNotConnectedException Class \[▸ 108\]](#)









[SessionNotConnectedException Overload \[▸ 110\]](#)

[TwinCAT Namespace \[▸ 38\]](#)

6.1.15.2 SessionNotConnectedException Properties

The [SessionNotConnectedException \[▸ 108\]](#) type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[SessionNotConnectedException Class](#) [► 108]

[TwinCAT Namespace](#) [► 38]

6.1.15.3 SessionNotConnectedException Methods

The [SessionNotConnectedException](#) [► 108] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData [► 106]	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from SessionException [► 101].)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[SessionNotConnectedException Class](#) [► 108]

[TwinCAT Namespace \[► 38\]](#)

6.1.15.4 SessionNotConnectedException Events

The [SessionNotConnectedException \[► 108\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference


[SessionNotConnectedException Class \[► 108\]](#)

[TwinCAT Namespace \[► 38\]](#)

6.1.15.5 SessionNotConnectedException Fields

The [SessionNotConnectedException \[► 108\]](#) type exposes the following members.

Fields

	Name	Description
	Session [► 107]	The session (Inherited from SessionException [► 101] .)

Reference

[SessionNotConnectedException Class \[► 108\]](#)

[TwinCAT Namespace \[► 38\]](#)

6.1.16 SessionProvider.S, A, C. Class

Abstract base class for a Custom Session provider

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.SessionProvider.S, A, C.](#)

Namespace: [TwinCAT \[► 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public abstract class SessionProvider<S, A, C> : ISessionProvider<S, A, C>
where S : ISession
where C : class
```

VB



```
Public MustInherit Class SessionProvider(Of S As ISession, A, C As Class)
    Implements ISessionProvider(Of S, A, C)
```

Type Parameters



S	SessionType
A	Address type
C	Communication settings type

The SessionProvider.S, A, C. type exposes the following members.







Constructors

	Name	Description
	SessionProvider.S, A, C.. [► 115]	Initializes a new instance of the SessionProvider.S, A, C. class.
	SessionProvider.S, A, C. (SessionProviderCapabilities) [► 115]	Initializes a new instance of the SessionProvider.S, A, C. class.


Properties

	Name	Description
	Capabilities [► 116]	Gets the capabilities.
	Name [► 117]	Gets the name of the SessionProvider

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Fields

	Name	Description
	capabilities [► 118]	The capabilities of the ISessionProvider



Reference

[TwinCAT Namespace \[► 38\]](#)

ISessionProvider

6.1.16.1 SessionProvider.S, A, C. Constructor

Overload List

	Name	Description
	SessionProvider.S, A, C.. [▸ 115]	Initializes a new instance of the SessionProvider.S, A, C. [▸ 113] class.
	SessionProvider.S, A, C. (SessionProviderCapabilities) [▸ 115]	Initializes a new instance of the SessionProvider.S, A, C. [▸ 113] class.

Reference

[SessionProvider.S, A, C. Class \[▸ 113\]](#)

[TwinCAT Namespace \[▸ 38\]](#)

6.1.16.1.1 SessionProvider.S, A, C. Constructor

Initializes a new instance of the [SessionProvider.S, A, C. \[▸ 113\]](#) class.

Namespace: [TwinCAT \[▸ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected SessionProvider ()
```

VB

```
Protected Sub New
```

Exceptions

Exception	Condition
Exception	Session provider already instantiated!

Reference

[SessionProvider.S, A, C. Class \[▸ 113\]](#)

[SessionProvider.S, A, C. Overload \[▸ 115\]](#)

[TwinCAT Namespace \[▸ 38\]](#)

6.1.16.1.2 SessionProvider.S, A, C. Constructor (SessionProviderCapabilities)

Initializes a new instance of the [SessionProvider.S, A, C. \[▸ 113\]](#) class.

Namespace: [TwinCAT \[▸ 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SessionProviderCapabilities Capabilities { get; }
```

VB

```
Public ReadOnly Property Capabilities As SessionProviderCapabilities  
    Get
```

Property Value

Type: [SessionProviderCapabilities](#) [[▶ 119](#)]
The capabilities.

Reference

[SessionProvider.S, A, C. Class](#) [[▶ 113](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.16.2.2 SessionProvider.S, A, C..Name Property

Gets the name of the SessionProvider

Namespace: [TwinCAT](#) [[▶ 38](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public abstract string Name { get; }
```

VB

```
Public MustOverride ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)
The name.

Reference







[SessionProvider.S, A, C. Class](#) [[▶ 113](#)]

[TwinCAT Namespace](#) [[▶ 38](#)]

6.1.16.3 SessionProvider.S, A, C. Methods

The [SessionProvider.S, A, C.](#) [[▶ 113](#)] generic type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference


[SessionProvider.S, A, C. Class](#) [[▶](#) 113]

[TwinCAT Namespace](#) [[▶](#) 38]

6.1.16.4 SessionProvider.S, A, C. Fields

The [SessionProvider.S, A, C.](#) [[▶](#) 113] generic type exposes the following members.

Fields

	Name	Description
	capabilities [▶ 118]	The capabilities of the ISessionProvider

Reference

[SessionProvider.S, A, C. Class](#) [[▶](#) 113]

[TwinCAT Namespace](#) [[▶](#) 38]

6.1.16.4.1 SessionProvider.S, A, C..capabilities Field

The capabilities of the [ISessionProvider](#)

Namespace: [TwinCAT](#) [[▶](#) 38]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected SessionProviderCapabilities capabilities
```

VB

```
Protected capabilities As SessionProviderCapabilities
```

Field Value

Type: [SessionProviderCapabilities](#) [[▶](#) 119]

Reference

[SessionProvider.S, A, C. Class \[► 113\]](#)

[TwinCAT Namespace \[► 38\]](#)

6.1.17 SessionProviderCapabilities Enumeration

Enum SessionProviderCapabilities

Namespace: [TwinCAT \[► 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
[FlagsAttribute]
public enum SessionProviderCapabilities
```

VB

```
<FlagsAttribute>
Public Enumeration SessionProviderCapabilities
```

Members

	Member name	Value	Description
	DataTypeSupport	1	Supports DataTypes
	SymbolBrowsing	2	Supports Symbol Browsing
	ValueRead	4	Supports Value Read
	ValueWrite	8	Support Value Write
	ValueNotifications	16	Supports Value changed Notifications
	None	0	Uninitialized / None
	Mask_All	31	All Capabilities active

Reference

[TwinCAT Namespace \[► 38\]](#)

6.1.18 SymbolsLoadMode Enumeration

Enum SymbolsLoadMode

Namespace: [TwinCAT \[► 38\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public enum SymbolsLoadMode
```

VB

```
Public Enumeration SymbolsLoadMode
```

Members

	Member name	Value	Description
	Flat	0	Loads the Symbols organized as Flat List
	VirtualTree	1	Loads the Symbols organized as Virtual tree (Symbol Parent - Child relationships)
	DynamicTree	2	Loads the Symbols as a Virtual tree with Dynamic Symbols (Only available within versions > 4.X of this ADS Api)



















Reference


















[TwinCAT Namespace \[► 38\]](#)

6.2 TwinCAT.Ads Namespace




ADS root namespace.

Classes

















	Class	Description
	AdsBinaryReader [▶ 125]	Derives from BinaryReader and reads primitive as well as PLC data types as binary values.
	AdsBinaryWriter [▶ 137]	Derives from BinaryWriter and writes primitive and PLC data types in binary to a stream.
	AdsClientSettings [▶ 152]	Settings object for TcAdsClient [▶ 687].
	AdsCommunicationStatistics [▶ 158]	ADS Communication statistics
	AdsConnection [▶ 168]	ADS Connection class
	AdsDatatypeArrayInfo [▶ 325]	Array definition for a single dimension.
	AdsDatatypeNotSupportedException [▶ 329]	The exception that is thrown when a ADS datatype is not supported.
	AdsErrorException [▶ 342]	The exception that is thrown when an ADS error occurs.
	AdsException [▶ 350]	Base class for all exceptions thrown by this class.
	AdsInitializeException [▶ 356]	Initializing exception (TcAdsDllCe resp. TcAdsDll.dll not found)
	AdsInvalidNotificationException [▶ 360]	This AdsInvalidNotificationException is created if the length of the notification data is 0. This indicates that the notification handle is not valid any more. This exception is passed to the AdsNotificationErrorEvent .
	AdsNotificationErrorEventArgs [▶ 365]	Provides data for AdsNotificationErrorEvent of the class TcAdsClient .
	AdsNotificationEventArgs [▶ 368]	Provides data for AdsNotificationEvent of the class TcAdsClient .
	AdsNotificationEventArgs [▶ 374]	Provides data for AdsNotificationExEvent of the class TcAdsClient .
	AdsSession [▶ 379]	AdsSession class
	AdsStateChangedEventArgs [▶ 400]	Provides data for AdsStateChangedEvent of the class TcAdsClient .
	AdsStateChangedEventArgs2 [▶ 404]	Event Arguments for AdsStateChanged events.
	AdsStream [▶ 409]	The class AdsStream is a stream class used for ADS communication.

	Class	Description
	AdsSumCommandException [▶ 421]	The exception that is thrown when an ADS SumCommand error occurs.
	AdsSymbolException [▶ 427]	Symbol Exception
	AdsSymbolVersionChangedEventArgs [▶ 435]	Provides data for AdsSymbolVersionChangedEvent of the class TcAdsClient.
	AmsAddress [▶ 448]	Ams/Ads Address
	AmsNetId [▶ 466]	AMS/ADS Net ID
	AmsRouterNotificationEventArgs [▶ 492]	Provides data for AmsRouterNotificationEvent of the class TcAdsClient.
	NotificationSettings [▶ 634]	Notification communication settings
	ReadOnlyTcAdsDataTypeCollection [▶ 643]	Read only collection of ITcAdsDataType [▶ 576] types.
	RpcMethodNotSupportedException [▶ 648]	Symbol Exception
	SessionSettings [▶ 653]	Session settings class
	SymbolException [▶ 667]	Symbol bound exceptions
	SymbolLoaderSettings [▶ 677]	Settings object for the IAdsSymbolLoader [▶ 1072] initialization.
 	TcAdsClient [▶ 687]	ADS Client / ADS Communication object.
	TcAdsSymbolInfo [▶ 853]	The class TcAdsSymbolInfo represents a symbol loaded by an instance of the TcAdsSymbolInfoLoader class.
	TcAdsSymbolInfoCollection [▶ 880]	Represents a collection of TcAdsSymbolInfo objects.
	TcAdsSymbolInfoLoader [▶ 888]	The class TcAdsSymbolInfoLoader is responsible for downloading the list of declared variables and the data types from an ADS Server.






Structures

	Structure	Description
	AdsVersion [▶ 443]	The structure contains the version number, revision number and build number.
	DeviceInfo [▶ 496]	The structure contains the name and the version information of the device.
	StateInfo [▶ 660]	The structure contains the ADS state and device state.








Interfaces

	Interface	Description
	IAdsAnyAccess [▶ 499]	Interface for accessing ADS 'Any' objects.
	IAdsConnection [▶ 511]	ADS Connection interface
	IAdsHandleAccess [▶ 533]	Interface for ads access via variable handle
	IAdsNotifications [▶ 544]	Interface for Notification management.
	IAdsSession [▶ 568]	Interface IAdsSession
	IAdsSessionSettings [▶ 573]	Interface for ADS Session Settings
	IFailFastHandler [▶ 575]	Interface for a fast failing (Circuit breaker) ads handler
	ITcAdsDataType [▶ 576]	Interface ITcAdsDataType
	ITcAdsRpcInvoke [▶ 589]	Interface ITcAdsRpcInvoke
	ITcAdsSubItem [▶ 600]	Interface ITcAdsSubItem
	ITcAdsSymbol [▶ 609]	Defines an Interface for reading the ADS symbol information.
	ITcAdsSymbol2 [▶ 612]	Interface ITcAdsSymbol2 (extends ITcAdsSymbol [▶ 609])
	ITcAdsSymbol3 [▶ 617]	Interface ITcAdsSymbol3 (extends ITcAdsSymbol [▶ 609] ... ITcAdsSymbol3 [▶ 617])
	ITcAdsSymbol4 [▶ 620]	Interface ITcAdsSymbol4 (extends ITcAdsSymbol [▶ 609] ... ITcAdsSymbol3 [▶ 617])
	ITcAdsSymbol5 [▶ 626]	Interface ITcAdsSymbol5 (extends ITcAdsSymbol [▶ 609] ... ITcAdsSymbol4 [▶ 620])
	ITcAdsSymbolBrowser [▶ 633]	Interface ITcAdsSubSymbolProvider

Delegates

	Delegate	Description
	AdsNotificationErrorEventHandler [▶ 367]	Event handler for the AdsNotificationError event in the class TcAdsClient.
	AdsNotificationEventHandler [▶ 374]	Event handler for the AdsNotification event in the class TcAdsClient.
	AdsNotificationExEventHandler [▶ 379]	Event handler for the AdsNotification event in the class TcAdsClient.
	AdsStateChangedEventHandler [▶ 409]	Event handler for the AdsStateChanged event in the class TcAdsClient.
	AmsRouterNotificationEventHandler [▶ 495]	Event handler for the AmsRouterNotification event in the class TcAdsClient.

Enumerations

	Enumeration	Description
	AdsDatatypeId [▶ 328]	ADS data types.
	AdsErrorCode [▶ 335]	Describes the ADS error that occurred.
	AdsState [▶ 399]	Describes the AdsState.
	AdsTransMode [▶ 438]	ADS Transmission Mode for ADS Notifications.
	AmsPort [▶ 489]	AmsPorts
	AmsRouterState [▶ 495]	State of the AMS Router.
	TransportProtocol [▶ 896]	Enum ADS TransportProtocol

6.2.1 AdsBinaryReader Class

Derives from BinaryReader and reads primitive as well as PLC data types as binary values.

Inheritance Hierarchy

System.Object
 System.IO.BinaryReader
 TwinCAT.Ads.AdsBinaryReader

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class AdsBinaryReader : BinaryReader
```

VB


```
Public Class AdsBinaryReader  
    Inherits BinaryReader
```

The AdsBinaryReader type exposes the following members.




Constructors

















	Name	Description
	AdsBinaryReader [▶ 129]	Initializes a new instance of the AdsBinaryReader class based on the supplied stream.

Properties

	Name	Description
	BaseStream	Exposes access to the underlying stream of the BinaryReader . (Inherited from BinaryReader .)

Methods

	Name	Description
	Close	Closes the current reader and the underlying stream. (Inherited from BinaryReader .)
	Dispose .	Releases all resources used by the current instance of the BinaryReader class. (Inherited from BinaryReader .)
	Dispose(Boolean)	Releases the unmanaged resources used by the BinaryReader class and optionally releases the managed resources. (Inherited from BinaryReader .)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	FillBuffer	Fills the internal buffer with the specified number of bytes read from the stream. (Inherited from BinaryReader .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	PeekChar	Returns the next available character and does not advance the byte or character position. (Inherited from BinaryReader .)
	Read .	Reads characters from the underlying stream and advances the current position of the stream in accordance with the Encoding used and the specific character being read from the stream. (Inherited from BinaryReader .)
	Read(Char., Int32, Int32)	Reads the specified number of characters from the stream, starting from a specified point in the character array. (Inherited from BinaryReader .)
	Read(Byte., Int32, Int32)	Reads the specified number of bytes from the stream, starting from a specified point in the byte array. (Inherited from BinaryReader .)
	Read7BitEncodedInt	Reads in a 32-bit integer in compressed format. (Inherited from BinaryReader .)
	ReadBoolean	Reads a Boolean value from the current stream and advances the current position of the stream by one byte. (Inherited from BinaryReader .)
	ReadByte	Reads the next byte from the current stream and advances the current position of the stream by one byte. (Inherited from BinaryReader .)
	ReadBytes	Reads the specified number of bytes from the current stream into a byte array and advances the current position by that number of bytes. (Inherited from BinaryReader .)
	ReadChar	Reads the next character from the current stream and advances the current position of the stream in accordance with the Encoding used and the specific character being read from the stream. (Inherited from BinaryReader .)
	ReadChars	Reads the specified number of characters from the current stream, returns the data in a character array, and advances the current position in accordance with the Encoding used and the specific character being read from the stream. (Inherited from BinaryReader .)
	ReadDecimal	Reads a decimal value from the current stream and advances the current position of the stream by sixteen bytes. (Inherited from BinaryReader .)
	ReadDouble	Reads an 8-byte floating point value from the current stream and advances the current position of the stream by eight bytes. (Inherited from BinaryReader .)
	ReadGuid [▶ 133]	Reads a Guid from the current stream.

	Name	Description
	ReadInt16	Reads a 2-byte signed integer from the current stream and advances the current position of the stream by two bytes. (Inherited from BinaryReader.)
	ReadInt32	Reads a 4-byte signed integer from the current stream and advances the current position of the stream by four bytes. (Inherited from BinaryReader.)
	ReadInt64	Reads an 8-byte signed integer from the current stream and advances the current position of the stream by eight bytes. (Inherited from BinaryReader.)
 	ReadPlcAnsiString [▶ 134]	Reads a PLC string from the current stream (Encoding.Default, ANSI Encoding)
	ReadPlcDATE [▶ 135]	Reads a PLC Date type from the current stream.
	ReadPlcTIME [▶ 135]	Reads a PLC 'TIME' data type from the current stream.
 	ReadPlcUnicodeString [▶ 136]	Reads a PLC string from the current stream (Encoding.Unicode, Unicode Encoding)
	ReadSByte	Reads a signed byte from this stream and advances the current position of the stream by one byte. (Inherited from BinaryReader.)
	ReadSingle	Reads a 4-byte floating point value from the current stream and advances the current position of the stream by four bytes. (Inherited from BinaryReader.)
	ReadString	Reads a string from the current stream. The string is prefixed with the length, encoded as an integer seven bits at a time. (Inherited from BinaryReader.)
	ReadUInt16	Reads a 2-byte unsigned integer from the current stream using little-endian encoding and advances the position of the stream by two bytes. (Inherited from BinaryReader.)
	ReadUInt32	Reads a 4-byte unsigned integer from the current stream and advances the position of the stream by four bytes. (Inherited from BinaryReader.)
	ReadUInt64	Reads an 8-byte unsigned integer from the current stream and advances the position of the stream by eight bytes. (Inherited from BinaryReader.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Remarks

The AdsBinaryReader object is initialized with System.Text.Encoding.Default (ANSI Encoding).

Reference

[TwinCAT.Ads Namespace](#) [▶ [120](#)]

6.2.1.1 AdsBinaryReader Constructor

Initializes a new instance of the AdsBinaryReader class based on the supplied stream.

Namespace: [TwinCAT.Ads](#) [▶ [120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsBinaryReader(
    AdsStream stream
)
```

VB

```
Public Sub New (
    stream As AdsStream
)
```

Parameters

stream Type: [TwinCAT.Ads.AdsStream \[▶ 409\]](#)
A stream.

Reference


[AdsBinaryReader Class \[▶ 125\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.1.2 AdsBinaryReader Properties

The [AdsBinaryReader \[▶ 125\]](#) type exposes the following members.

Properties

	Name	Description
	BaseStream	Exposes access to the underlying stream of the BinaryReader . (Inherited from BinaryReader .)

Reference



[AdsBinaryReader Class \[▶ 125\]](#)

















[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.1.3 AdsBinaryReader Methods

The [AdsBinaryReader \[▶ 125\]](#) type exposes the following members.

Methods

	Name	Description
	Close	Closes the current reader and the underlying stream. (Inherited from BinaryReader .)
	Dispose .	Releases all resources used by the current instance of the BinaryReader class. (Inherited from BinaryReader .)
	Dispose(Boolean)	Releases the unmanaged resources used by the BinaryReader class and optionally releases the managed resources. (Inherited from BinaryReader .)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	FillBuffer	Fills the internal buffer with the specified number of bytes read from the stream. (Inherited from BinaryReader .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	PeekChar	Returns the next available character and does not advance the byte or character position. (Inherited from BinaryReader .)
	Read .	Reads characters from the underlying stream and advances the current position of the stream in accordance with the Encoding used and the specific character being read from the stream. (Inherited from BinaryReader .)
	Read(Char., Int32, Int32)	Reads the specified number of characters from the stream, starting from a specified point in the character array. (Inherited from BinaryReader .)
	Read(Byte., Int32, Int32)	Reads the specified number of bytes from the stream, starting from a specified point in the byte array. (Inherited from BinaryReader .)
	Read7BitEncodedInt	Reads in a 32-bit integer in compressed format. (Inherited from BinaryReader .)
	ReadBoolean	Reads a Boolean value from the current stream and advances the current position of the stream by one byte. (Inherited from BinaryReader .)
	ReadByte	Reads the next byte from the current stream and advances the current position of the stream by one byte. (Inherited from BinaryReader .)
	ReadBytes	Reads the specified number of bytes from the current stream into a byte array and advances the current position by that number of bytes. (Inherited from BinaryReader .)
	ReadChar	Reads the next character from the current stream and advances the current position of the stream in accordance with the Encoding used and the specific character being read from the stream. (Inherited from BinaryReader .)
	ReadChars	Reads the specified number of characters from the current stream, returns the data in a character array, and advances the current position in accordance with the Encoding used and the specific character being read from the stream. (Inherited from BinaryReader .)
	ReadDecimal	Reads a decimal value from the current stream and advances the current position of the stream by sixteen bytes. (Inherited from BinaryReader .)
	ReadDouble	Reads an 8-byte floating point value from the current stream and advances the current position of the stream by eight bytes. (Inherited from BinaryReader .)
	ReadGuid [▶ 133]	Reads a Guid from the current stream.

	Name	Description
	ReadInt16	Reads a 2-byte signed integer from the current stream and advances the current position of the stream by two bytes. (Inherited from BinaryReader.)
	ReadInt32	Reads a 4-byte signed integer from the current stream and advances the current position of the stream by four bytes. (Inherited from BinaryReader.)
	ReadInt64	Reads an 8-byte signed integer from the current stream and advances the current position of the stream by eight bytes. (Inherited from BinaryReader.)
 	ReadPlcAnsiString [▶ 134]	Reads a PLC string from the current stream (Encoding.Default, ANSI Encoding)
	ReadPlcDATE [▶ 135]	Reads a PLC Date type from the current stream.
	ReadPlcTIME [▶ 135]	Reads a PLC 'TIME' data type from the current stream.
 	ReadPlcUnicodeString [▶ 136]	Reads a PLC string from the current stream (Encoding.Unicode, Unicode Encoding)
	ReadSByte	Reads a signed byte from this stream and advances the current position of the stream by one byte. (Inherited from BinaryReader.)
	ReadSingle	Reads a 4-byte floating point value from the current stream and advances the current position of the stream by four bytes. (Inherited from BinaryReader.)
	ReadString	Reads a string from the current stream. The string is prefixed with the length, encoded as an integer seven bits at a time. (Inherited from BinaryReader.)
	ReadUInt16	Reads a 2-byte unsigned integer from the current stream using little-endian encoding and advances the position of the stream by two bytes. (Inherited from BinaryReader.)
	ReadUInt32	Reads a 4-byte unsigned integer from the current stream and advances the position of the stream by four bytes. (Inherited from BinaryReader.)
	ReadUInt64	Reads an 8-byte unsigned integer from the current stream and advances the position of the stream by eight bytes. (Inherited from BinaryReader.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference

[AdsBinaryReader Class](#) [▶ [125](#)]

[TwinCAT.Ads Namespace](#) [▶ [120](#)]

6.2.1.3.1 AdsBinaryReader.ReadGuid Method

Reads a [Guid](#) from the current stream.

Namespace: [TwinCAT.Ads](#) [▶ [120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Guid ReadGuid()
```

VB

```
Public Function ReadGuid As Guid
```

Return Value

Type: [Guid](#)
Guid.

Reference

[AdsBinaryReader Class](#) [► 125]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.1.3.2 AdsBinaryReader.ReadPlcAnsiString Method

Reads a PLC string from the current stream (Encoding.Default, ANSI Encoding)

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public string ReadPlcAnsiString(  
    int byteLength  
)
```

VB

```
Public Function ReadPlcAnsiString (  
    byteLength As Integer  
) As String
```

Parameters

byteLength Type: [System.Int32](#)
The length of the string in the PLC (byte length equals character count on PLC + '\0')

Return Value

Type: [String](#)
The string being read (until the first '\0' character)

Remarks

The byte length of a `STRING[80]` in the PLC is 81. The byte length of a `WSTRING[80]` in the PLC is 162. Because of ANSI Encoding the number of Chars could differ with the number of Bytes (e.g on Double Byte Codepages DBCS, Codepage 932, Japan)

Examples

The following code shows how to Read/Write ANSI string values..

Read/Write Strings

```
using (TcAdsClient client = new TcAdsClient())  
{  
    client.Connect(851); // Connect to local port 851 (PLC)  
    int handle = client.CreateVariableHandle("MAIN.string"); // Symbol "string" in MAIN defined as s
```

```
tring
{
    try
    {
        // Read ANSI String string[80]
        int byteSize = 81; // Size of 80 ANSI chars + /0 (STRING[80])
        AdsStream readStream = new AdsStream(byteSize); // Size of 80 ANSI chars + /0 (STRING[80])
        AdsBinaryReader reader = new AdsBinaryReader(readStream);
        client.Read(handle, readStream, 0, byteSize); // Read 81 bytes
        string value = reader.ReadPlcString(byteSize, Encoding.Default);

        // Write ANSI String string[80]
        AdsStream writeStream = new AdsStream(byteSize);
        AdsBinaryWriter writer = new AdsBinaryWriter(writeStream);
        value = "Changed";
        writer.WritePlcString(value, 80, Encoding.Default); // Max 80 characters!
        client.Write(handle, writeStream, 0, byteSize);
    }
    finally
    {
        client.DeleteVariableHandle(handle);
    }
}
```

Reference

[AdsBinaryReader Class](#) [► 125]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.1.3.3 AdsBinaryReader.ReadPlcDATE Method

Reads a PLC Date type from the current stream.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DateTime ReadPlcDATE()
```

VB

```
Public Function ReadPlcDATE As DateTime
```

Return Value

Type: [DateTime](#)

The date being read.

Reference

[AdsBinaryReader Class](#) [► 125]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.1.3.4 AdsBinaryReader.ReadPlcTIME Method

Reads a PLC 'TIME' data type from the current stream.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TimeSpan ReadPlcTIME()
```

VB

```
Public Function ReadPlcTIME As TimeSpan
```

Return Value

Type: [TimeSpan](#)

The time being read as TimeSpan.

Remarks

This method reads the 4 Byte Plc 'TIME' datatype.

Reference

[AdsBinaryReader Class](#) [► 125]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.1.3.5 AdsBinaryReader.ReadPlcUnicodeString Method

Reads a PLC string from the current stream (Encoding.Unicode, Unicode Encoding)

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string ReadPlcUnicodeString(  
    int byteLength  
)
```

VB

```
Public Function ReadPlcUnicodeString (  
    byteLength As Integer  
) As String
```

Parameters

byteLength Type: [System.Int32](#)
The length of the string in the PLC (byte length equals character count on PLC + '\0')

Return Value

Type: [String](#)

The string being read (until the first '\0' character)

Remarks

The byte length of a STRING[80] in the PLC is 81. The byte length of a WSTRING[80] in the PLC is 162. Because of ANSI Encoding the number of Chars could differ with the number of Bytes (e.g on Double Byte Codepages DBCS, Codpage 932, Japan)

Examples

The following code shows how to Read/Write UNICODE string values..

Read/Write Unicode Strings

```
using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local port 851 (PLC)

    int handle = client.CreateVariableHandle("MAIN.wstring"); // Symbol "wstring" defined in MAIN as WSTRING

    try
    {
        // Read UNICODE String wstring[80]
        int byteSize = 2 * 81; // Size of 80 UNICODE chars + /0 (WSTRING[80])
        AdsStream readStream = new AdsStream(byteSize);
        AdsBinaryReader reader = new AdsBinaryReader(readStream);
        client.Read(handle, readStream, 0, byteSize); // Read 2*81 bytes
        string value = reader.ReadPlcString(byteSize, Encoding.Unicode);

        // Write ANSI String string[80]
        AdsStream writeStream = new AdsStream(byteSize);
        AdsBinaryWriter writer = new AdsBinaryWriter(writeStream);
        value = "Changed";
        writer.WritePlcString(value, 80, Encoding.Unicode);
        client.Write(handle, writeStream, 0, byteSize);
    }
    finally
    {
        client.DeleteVariableHandle(handle);
    }
}
```

Reference

[AdsBinaryReader Class](#) [► 125]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.2 AdsBinaryWriter Class

Derives from BinaryWriter and writes primitive and PLC data types in binary to a stream.

Inheritance Hierarchy

[System.Object](#)

[System.IO.BinaryWriter](#)

 TwinCAT.Ads.AdsBinaryWriter

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class AdsBinaryWriter : BinaryWriter
```

VB


```
Public Class AdsBinaryWriter
    Inherits BinaryWriter
```

The AdsBinaryWriter type exposes the following members.

Constructors
















	Name	Description
	<u>AdsBinaryWriter</u> [▶ 142]	Initializes a new instance of the AdsBinaryWriter class based on the supplied stream.

Properties


	Name	Description
	<u>BaseStream</u>	Gets the underlying stream of the <u>BinaryWriter</u> . (Inherited from <u>BinaryWriter</u> .)

Methods

	Name	Description
	<u>Close</u>	Closes the current <u>BinaryWriter</u> and the underlying stream. (Inherited from <u>BinaryWriter</u> .)
	<u>Dispose.</u>	Releases all resources used by the current instance of the <u>BinaryWriter</u> class. (Inherited from <u>BinaryWriter</u> .)
	<u>Dispose(Boolean)</u>	Releases the unmanaged resources used by the <u>BinaryWriter</u> and optionally releases the managed resources. (Inherited from <u>BinaryWriter</u> .)
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>Flush</u>	Clears all buffers for the current writer and causes any buffered data to be written to the underlying device. (Inherited from <u>BinaryWriter</u> .)
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetType</u>	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>Seek</u>	Sets the position within the current stream. (Inherited from <u>BinaryWriter</u> .)
	<u>ToString</u>	Returns a string that represents the current object. (Inherited from <u>Object</u> .)
	<u>Write(Boolean)</u>	Writes a one-byte Boolean value to the current stream, with 0 representing false and 1 representing true. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Byte)</u>	Writes an unsigned byte to the current stream and advances the stream position by one byte. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(SByte)</u>	Writes a signed byte to the current stream and advances the stream position by one byte. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(.Byte.)</u>	Writes a byte array to the underlying stream. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Char)</u>	Writes a Unicode character to the current stream and advances the current position of the stream in accordance with the Encoding used and the specific characters being written to the stream. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(.Char.)</u>	Writes a character array to the current stream and advances the current position of the stream in accordance with the Encoding used and the specific characters being written to the stream. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Double)</u>	Writes an eight-byte floating-point value to the current stream and advances the stream position by eight bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Decimal)</u>	Writes a decimal value to the current stream and advances the stream position by sixteen bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Int16)</u>	Writes a two-byte signed integer to the current stream and advances the stream position by two bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(UInt16)</u>	Writes a two-byte unsigned integer to the current stream and advances the stream position by two bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Int32)</u>	Writes a four-byte signed integer to the current stream and advances the stream position by four bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(UInt32)</u>	Writes a four-byte unsigned integer to the current stream and advances the stream position by four bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Int64)</u>	Writes an eight-byte signed integer to the current stream and advances the stream position by eight bytes. (Inherited from <u>BinaryWriter</u> .)

	Name	Description
	Write(UInt64)	Writes an eight-byte unsigned integer to the current stream and advances the stream position by eight bytes. (Inherited from BinaryWriter .)
	Write(Single)	Writes a four-byte floating-point value to the current stream and advances the stream position by four bytes. (Inherited from BinaryWriter .)
	Write(String)	Writes a length-prefixed string to this stream in the current encoding of the BinaryWriter , and advances the current position of the stream in accordance with the encoding used and the specific characters being written to the stream. (Inherited from BinaryWriter .)
	Write(Byte, Int32, Int32)	Writes a region of a byte array to the current stream. (Inherited from BinaryWriter .)
	Write(Char, Int32, Int32)	Writes a section of a character array to the current stream, and advances the current position of the stream in accordance with the Encoding used and perhaps the specific characters being written to the stream. (Inherited from BinaryWriter .)
	Write7BitEncodedInt	Writes a 32-bit integer in a compressed format. (Inherited from BinaryWriter .)
	WriteGuid [▶ 145]	Writes the Guid (16 Bytes) to the current stream.
 	WritePlcAnsiString [▶ 146]	Writes a string as a PLC string to the current stream.
	WritePlcAnsiStringFixedLength [▶ 147]	Writes the PLC ANSI string in a data block of the specified size.
	WritePlcType(DateTime) [▶ 148]	Writes a date as PLC date type to the current stream.
	WritePlcType(TimeSpan) [▶ 149]	Writes a time span as PLC time type to the current stream.
 	WritePlcUnicodeString [▶ 149]	Writes a (unicode) string as a PLC string to the current stream.
	WritePlcUnicodeStringFixedLength [▶ 151]	Writes the PLC UNICODE string into a data block of the specified size.

Fields

	Name	Description
	OutputStream	Holds the underlying stream. (Inherited from BinaryWriter .)

Remarks

The [AdsBinaryWriter](#) is fixed to use [Default](#) encoding (ANSI).

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.2.1 AdsBinaryWriter Constructor

Initializes a new instance of the AdsBinaryWriter class based on the supplied stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsBinaryWriter(
    AdsStream stream
)
```

VB

```
Public Sub New (
    stream As AdsStream
)
```

Parameters

stream Type: [TwinCAT.Ads.AdsStream](#) [[▶ 409](#)]
The stream

Reference


[AdsBinaryWriter Class](#) [[▶ 137](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.2.2 AdsBinaryWriter Properties

The [AdsBinaryWriter](#) [[▶ 137](#)] type exposes the following members.

Properties

	Name	Description
	BaseStream	Gets the underlying stream of the BinaryWriter . (Inherited from BinaryWriter .)

Reference

[AdsBinaryWriter Class](#) [[▶ 137](#)]
















[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.2.3 AdsBinaryWriter Methods

The [AdsBinaryWriter](#) [[▶ 137](#)] type exposes the following members.

Methods

	Name	Description
	<u>Close</u>	Closes the current <u>BinaryWriter</u> and the underlying stream. (Inherited from <u>BinaryWriter</u> .)
	<u>Dispose.</u>	Releases all resources used by the current instance of the <u>BinaryWriter</u> class. (Inherited from <u>BinaryWriter</u> .)
	<u>Dispose(Boolean)</u>	Releases the unmanaged resources used by the <u>BinaryWriter</u> and optionally releases the managed resources. (Inherited from <u>BinaryWriter</u> .)
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>Flush</u>	Clears all buffers for the current writer and causes any buffered data to be written to the underlying device. (Inherited from <u>BinaryWriter</u> .)
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetType</u>	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>Seek</u>	Sets the position within the current stream. (Inherited from <u>BinaryWriter</u> .)
	<u>ToString</u>	Returns a string that represents the current object. (Inherited from <u>Object</u> .)
	<u>Write(Boolean)</u>	Writes a one-byte Boolean value to the current stream, with 0 representing false and 1 representing true. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Byte)</u>	Writes an unsigned byte to the current stream and advances the stream position by one byte. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(SByte)</u>	Writes a signed byte to the current stream and advances the stream position by one byte. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(.Byte.)</u>	Writes a byte array to the underlying stream. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Char)</u>	Writes a Unicode character to the current stream and advances the current position of the stream in accordance with the Encoding used and the specific characters being written to the stream. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(.Char.)</u>	Writes a character array to the current stream and advances the current position of the stream in accordance with the Encoding used and the specific characters being written to the stream. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Double)</u>	Writes an eight-byte floating-point value to the current stream and advances the stream position by eight bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Decimal)</u>	Writes a decimal value to the current stream and advances the stream position by sixteen bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Int16)</u>	Writes a two-byte signed integer to the current stream and advances the stream position by two bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(UInt16)</u>	Writes a two-byte unsigned integer to the current stream and advances the stream position by two bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Int32)</u>	Writes a four-byte signed integer to the current stream and advances the stream position by four bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(UInt32)</u>	Writes a four-byte unsigned integer to the current stream and advances the stream position by four bytes. (Inherited from <u>BinaryWriter</u> .)
	<u>Write(Int64)</u>	Writes an eight-byte signed integer to the current stream and advances the stream position by eight bytes. (Inherited from <u>BinaryWriter</u> .)

	Name	Description
	Write(UInt64)	Writes an eight-byte unsigned integer to the current stream and advances the stream position by eight bytes. (Inherited from BinaryWriter .)
	Write(Single)	Writes a four-byte floating-point value to the current stream and advances the stream position by four bytes. (Inherited from BinaryWriter .)
	Write(String)	Writes a length-prefixed string to this stream in the current encoding of the BinaryWriter , and advances the current position of the stream in accordance with the encoding used and the specific characters being written to the stream. (Inherited from BinaryWriter .)
	Write(Byte[], Int32, Int32)	Writes a region of a byte array to the current stream. (Inherited from BinaryWriter .)
	Write(Char[], Int32, Int32)	Writes a section of a character array to the current stream, and advances the current position of the stream in accordance with the Encoding used and perhaps the specific characters being written to the stream. (Inherited from BinaryWriter .)
	Write7BitEncodedInt	Writes a 32-bit integer in a compressed format. (Inherited from BinaryWriter .)
	WriteGuid [▶ 145]	Writes the Guid (16 Bytes) to the current stream.
 	WritePlcAnsiString [▶ 146]	Writes a string as a PLC string to the current stream.
	WritePlcAnsiStringFixedLength [▶ 147]	Writes the PLC ANSI string in a data block of the specified size.
	WritePlcType(DateTime) [▶ 148]	Writes a date as PLC date type to the current stream.
	WritePlcType(TimeSpan) [▶ 149]	Writes a time span as PLC time type to the current stream.
 	WritePlcUnicodeString [▶ 149]	Writes a (unicode) string as a PLC string to the current stream.
	WritePlcUnicodeStringFixedLength [▶ 151]	Writes the PLC UNICODE string into a data block of the specified size.

Reference

[AdsBinaryWriter Class](#) [[▶ 137](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.2.3.1 AdsBinaryWriter.WriteGuid Method

Writes the Guid (16 Bytes) to the current stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteGuid(  
    Guid guid  
)
```

VB

```
Public Sub WriteGuid (  
    guid As Guid  
)
```

Parameters

guid Type: [System.Guid](#)
The unique identifier.

Reference

[AdsBinaryWriter Class \[► 137\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.2.3.2 **AdsBinaryWriter.WritePlcAnsiString Method**

Writes a string as a PLC string to the current stream.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WritePlcAnsiString(  
    string value,  
    int length  
)
```

VB

```
Public Sub WritePlcAnsiString (  
    value As String,  
    length As Integer  
)
```

Parameters

value Type: [System.String](#)
The string to write to the stream.

length Type: [System.Int32](#)
The length of the string without '\0' terminator!

Remarks

This method is meant for writing single string variables defined in the PlcControl format. E.g. to write a 'STRING(80)' (byte size is 81) a length of '80' must be given to the 'length' parameter. If the string length is larger or equal than the length parameter, then only length characters are written to the [AdsStream \[► 409\]](#) (without terminating character). If the string value character count is shorter than the specified length

parameter, the string + a terminating \0 will be added to the [AdsStream](#) [▸ 409]. This method cannot be used for marshalling purposes, for example several fields of a struct, because no filling bytes will be written to the stream. In that case use the [WritePlcAnsiStringFixedLength\(String, Int32\)](#) [▸ 147] method.

Examples

The following code shows how to Read/Write ANSI string values..

Read/Write ANSI Strings

```
using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local port 851 (PLC)

    int handle = client.CreateVariableHandle("MAIN.string"); // Symbol "string" in MAIN defined as s
tring

    try
    {
        // Read ANSI String string[80]
        int byteSize = 81; // Size of 80 ANSI chars + /0 (STRING[80])
        AdsStream readStream = new AdsStream(byteSize); // Size of 80 ANSI chars + /0 (STRING[80])
        AdsBinaryReader reader = new AdsBinaryReader(readStream);
        client.Read(handle, readStream, 0, byteSize); // Read 81 bytes
        string value = reader.ReadPlcString(byteSize, Encoding.Default);

        // Write ANSI String string[80]
        AdsStream writeStream = new AdsStream(byteSize);
        AdsBinaryWriter writer = new AdsBinaryWriter(writeStream);
        value = "Changed";
        writer.WritePlcString(value, 80, Encoding.Default); // Max 80 characters!
        client.Write(handle, writeStream, 0, byteSize);
    }
    finally
    {
        client.DeleteVariableHandle(handle);
    }
}
```

Reference

[AdsBinaryWriter Class](#) [▸ 137]

[TwinCAT.Ads Namespace](#) [▸ 120]

[AdsBinaryWriter.WritePlcAnsiStringFixedLength\(String, Int32\)](#) [▸ 147]

[AdsBinaryWriter.WritePlcUnicodeString\(String, Int32\)](#) [▸ 149]

[AdsBinaryWriter.WritePlcUnicodeStringFixedLength\(String, Int32\)](#) [▸ 151]

6.2.2.3.3 AdsBinaryWriter.WritePlcAnsiStringFixedLength Method

Writes the PLC ANSI string in a data block of the specified size.

Namespace: [TwinCAT.Ads](#) [▸ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WritePlcAnsiStringFixedLength(
    string value,
    int byteSize
)
```

VB

```
Public Sub WritePlcAnsiStringFixedLength (
    value As String,
    byteSize As Integer
)
```

Parameters

value Type: [System.String](#)
The value.

byteSize Type: [System.Int32](#)
Size of the String including the '\0' terminator.

Reference

[AdsBinaryWriter Class](#) [► 137]



[TwinCAT.Ads Namespace](#) [► 120]

[AdsBinaryWriter.WritePlcAnsiString\(String, Int32\)](#) [► 146]

[AdsBinaryWriter.WritePlcUnicodeString\(String, Int32\)](#) [► 149]

[AdsBinaryWriter.WritePlcUnicodeStringFixedLength\(String, Int32\)](#) [► 151]

6.2.2.3.4 AdsBinaryWriter.WritePlcType Method**Overload List**

	Name	Description
	WritePlcType(DateTime) [► 148]	Writes a date as PLC date type to the current stream.
	WritePlcType(TimeSpan) [► 149]	Writes a time span as PLC time type to the current stream.

Reference

[AdsBinaryWriter Class](#) [► 137]

[TwinCAT.Ads Namespace](#) [► 120]

AdsBinaryWriter.WritePlcType Method (DateTime)

Writes a date as PLC date type to the current stream.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void WritePlcType(
    DateTime value
)
```

VB

```
Public Sub WritePlcType (  
    value As DateTime  
)
```

Parameters

value Type: [System.DateTime](#)
The date to write to the stream.

Reference

[AdsBinaryWriter Class](#) [► 137]

[WritePlcType Overload](#) [► 148]

[TwinCAT.Ads Namespace](#) [► 120]

AdsBinaryWriter.WritePlcType Method (TimeSpan)

Writes a time span as PLC time type to the current stream.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void WritePlcType(  
    TimeSpan value  
)
```

VB

```
Public Sub WritePlcType (  
    value As TimeSpan  
)
```

Parameters

value Type: [System.TimeSpan](#)
The time span to write to the stream.

Reference

[AdsBinaryWriter Class](#) [► 137]

[WritePlcType Overload](#) [► 148]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.2.3.5 AdsBinaryWriter.WritePlcUnicodeString Method

Writes a (unicode) string as a PLC string to the current stream.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WritePlcUnicodeString(
    string value,
    int length
)
```

VB

```
Public Sub WritePlcUnicodeString (
    value As String,
    length As Integer
)
```

Parameters

value	Type: System.String The string to write to the stream.
length	Type: System.Int32 The length of the string without '\0' terminator!

Remarks

This method is meant for writing single string variables defined in the PlcControl format. E.g. to write a 'WSTRING(80)' (byte size is 162) a length of '80' must be given to the 'length' parameter. If the string length is larger or equal than the length parameter, then only length characters are written to the [AdsStream \[▸ 409\]](#) (without terminating character). If the string value character count is shorter than the specified length parameter, the string + a terminating \0 will be added to the [AdsStream \[▸ 409\]](#). This method cannot be used for marshalling purposes, for example several fields of a struct, because no filling bytes will be written to the stream. In that case use the [WritePlcUnicodeStringFixedLength\(String, Int32\) \[▸ 151\]](#) method.

Examples

The following code shows how to Read/Write UNICODE string values..

Read/Write Unicode Strings

```
using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local port 851 (PLC)

    int handle = client.CreateVariableHandle("MAIN.wstring"); // Symbol "wstring" defined in MAIN as WSTRING

    try
    {
        // Read UNICODE String wstring[80]
        int byteSize = 2 * 81; // Size of 80 UNICODE chars + /0 (WSTRING[80])
        AdsStream readStream = new AdsStream(byteSize);
        AdsBinaryReader reader = new AdsBinaryReader(readStream);
        client.Read(handle, readStream, 0, byteSize); // Read 2*81 bytes
        string value = reader.ReadPlcString(byteSize, Encoding.Unicode);

        // Write ANSI String string[80]
        AdsStream writeStream = new AdsStream(byteSize);
        AdsBinaryWriter writer = new AdsBinaryWriter(writeStream);
        value = "Changed";
        writer.WritePlcString(value, 80, Encoding.Unicode);
        client.Write(handle, writeStream, 0, byteSize);
    }
    finally
    {
        client.DeleteVariableHandle(handle);
    }
}
```

Reference

[AdsBinaryWriter Class](#) [► 137]

[TwinCAT.Ads Namespace](#) [► 120]

[AdsBinaryWriter.WritePlcAnsiString\(String, Int32\)](#) [► 146]

[AdsBinaryWriter.WritePlcAnsiStringFixedLength\(String, Int32\)](#) [► 147]

[AdsBinaryWriter.WritePlcUnicodeStringFixedLength\(String, Int32\)](#) [► 151]

6.2.2.3.6 AdsBinaryWriter.WritePlcUnicodeStringFixedLength Method

Writes the PLC UNICODE string into a data block of the specified size.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WritePlcUnicodeStringFixedLength(  
    string value,  
    int byteSize  
)
```

VB

```
Public Sub WritePlcUnicodeStringFixedLength (  
    value As String,  
    byteSize As Integer  
)
```

Parameters

value	Type: System.String The value.
byteSize	Type: System.Int32 Size of the String including the '\0' terminator.

Reference

[AdsBinaryWriter Class](#) [► 137]

[TwinCAT.Ads Namespace](#) [► 120]

[AdsBinaryWriter.WritePlcAnsiStringFixedLength\(String, Int32\)](#) [► 147]


[AdsBinaryWriter.WritePlcUnicodeString\(String, Int32\)](#) [► 149]

[AdsBinaryWriter.WritePlcAnsiString\(String, Int32\)](#) [► 146]

6.2.2.4 AdsBinaryWriter Fields

The [AdsBinaryWriter](#) [► 137] type exposes the following members.

Fields

	Name	Description
	OutStream	Holds the underlying stream. (Inherited from BinaryWriter .)

Reference

[AdsBinaryWriter Class](#) [[▶ 137](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.3 AdsClientSettings Class

Settings object for [TcAdsClient](#) [[▶ 687](#)].

Inheritance Hierarchy

[System.Object](#)

TwinCAT.Ads.AdsClientSettings

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**


```
public class AdsClientSettings
```

VB







```
Public Class AdsClientSettings
```

The AdsClientSettings type exposes the following members.







Constructors

	Name	Description
	AdsClientSettings [▶ 153]	Creates a Default settings AdsClientSettings object with custom timeout.

Properties

	Name	Description
 S	CompatibilityDefault [▶ 154]	Compatibility settings object
 S	Default [▶ 155]	Gets the default settings.
 S	FastWriteThrough [▶ 156]	Gets a Settings object that configures the TcAdsClient for FastWriteThrough
 S	Protocol [▶ 156]	Gets the protocol settings
 S	Synchronize [▶ 157]	Gets a value indicating whether the TwinCAT.Ads [▶ 120]
 S	Timeout [▶ 157]	The communication Timeout of the TcAdsClient [▶ 687]

Methods

	Name	Description
 S	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
 S	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
 S	GetHashCode	Serves as the default hash function. (Inherited from Object .)
 S	GetType	Gets the Type of the current instance. (Inherited from Object .)
 S	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
 S	ToString	Returns a string that represents the current object. (Inherited from Object .)

Remarks

This AdsClientSettings object is used to initialize the [TcAdsClient](#) [[▶ 687](#)] with application appropriate settings.

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.3.1 AdsClientSettings Constructor

Creates a Default settings [AdsClientSettings](#) [[▶ 152](#)] object with custom timeout.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsClientSettings(
    int timeout
)
```

VB

```
Public Sub New (
    timeout As Integer
)
```

Parameters

timeout Type: [System.Int32](#)
The timeout of the [TcAdsClient](#) [[▶ 687](#)] in milliseconds.

Reference







[AdsClientSettings Class](#) [[▶ 152](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.3.2 **AdsClientSettings Properties**

The [AdsClientSettings](#) [[▶ 152](#)] type exposes the following members.

Properties

	Name	Description
 S	CompatibilityDefault [▶ 154]	Compatibility settings object
 S	Default [▶ 155]	Gets the default settings.
 S	FastWriteThrough [▶ 156]	Gets a Settings object that configures the TcAdsClient for FastWriteThrough
 S	Protocol [▶ 156]	Gets the protocol settings
 S	Synchronize [▶ 157]	Gets a value indicating whether the TwinCAT.Ads [▶ 120]
 S	Timeout [▶ 157]	The communication Timeout of the TcAdsClient [▶ 687]

Reference

[AdsClientSettings Class](#) [[▶ 152](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.3.2.1 **AdsClientSettings.CompatibilityDefault Property**

Compatibility settings object

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AdClientSettings CompatibilityDefault { get; }
```

VB

```
Public Shared ReadOnly Property CompatibilityDefault As AdClientSettings  
    Get
```

Property Value

Type: [AdClientSettings](#) [[▶ 152](#)]

The settings object.

Remarks

The compatibility settings initialize the TcAdsClient the same way as it is done in earlier versions of the TwinCAT.Ads.dll (earlier than Version 4.2)

- [All](#) [[▶ 896](#)]
- No [FailFastHandler](#) [[▶ 575](#)] active.
- Default communicationtimeout 5000ms.
- Synchronized Notifications.

Reference

[AdClientSettings Class](#) [[▶ 152](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.3.2.2 AdClientSettings.Default Property

Gets the default settings.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AdClientSettings Default { get; }
```

VB

```
Public Shared ReadOnly Property Default As AdClientSettings  
    Get
```

Property Value

Type: [AdClientSettings](#) [[▶ 152](#)]

The default.

Remarks

Creates an settings object, with specification for [All](#) [[▶ 896](#)] and [IFailFastHandler](#) [[▶ 575](#)].

- [All](#) [[▶ 896](#)]
- [Fail fast handler](#) [[▶ 575](#)] is active.
- Default communication timeout 5000ms.
- Not synchronized Notifications.

Reference

[AdsClientSettings Class](#) [[▶ 152](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.3.2.3 AdsClientSettings.FastWriteThrough Property

Gets a Settings object that configures the TcAdsClient for FastWriteThrough

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AdsClientSettings FastWriteThrough { get; }
```

VB

```
Public Shared ReadOnly Property FastWriteThrough As AdsClientSettings  
    Get
```

Property Value

Type: [AdsClientSettings](#) [[▶ 152](#)]

Client settings for a fast write through (with 200 ms Timeout).

Remarks

The settings typically can be used for polling clients, where the "FailFast" feature will be bypassed. That means, that communication fails doesn't trigger the FailFast interceptor and every Request will go out via ADS. This has the Drawback that communication Timeouts are longer and subsequent timeouts block the ADS mailbox (with the danger of overflows). So use this setting with care for specific purposes and should not be used for standard communication.

- No [FailFastHandler](#) [[▶ 575](#)] active.
- Default communicationtimeout 200ms.
- Not synchronized Notifications.

Reference

[AdsClientSettings Class](#) [[▶ 152](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.3.2.4 AdsClientSettings.Protocol Property

Gets the protocol settings

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TransportProtocol Protocol { get; }
```

VB

```
Public ReadOnly Property Protocol As TransportProtocol  
    Get
```

Property Value

Type: [TransportProtocol](#) [[▶ 896](#)]
The protocol.

Reference

[AdsClientSettings Class](#) [[▶ 152](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.3.2.5 AdsClientSettings.Synchronize Property

Gets a value indicating whether the [TwinCAT.Ads](#) [[▶ 120](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Synchronize { get; }
```

VB

```
Public ReadOnly Property Synchronize As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if synchronize; otherwise, false.

Reference

[AdsClientSettings Class](#) [[▶ 152](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.3.2.6 AdsClientSettings.Timeout Property

The communication Timeout of the [TcAdsClient](#) [[▶ 687](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Timeout { get; }
```

VB

```
Public ReadOnly Property Timeout As Integer
    Get
```

Property Value

Type: [Int32](#)
The timeout.

Reference







[AdsClientSettings Class](#) [[▶](#) [152](#)]

[TwinCAT.Ads Namespace](#) [[▶](#) [120](#)]

6.2.3.3 AdsClientSettings Methods

The [AdsClientSettings](#) [[▶](#) [152](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AdsClientSettings Class](#) [[▶](#) [152](#)]

[TwinCAT.Ads Namespace](#) [[▶](#) [120](#)]

6.2.4 AdsCommunicationStatistics Class

ADS Communication statistics

Inheritance Hierarchy

[System.Object](#)

 TwinCAT.Ads.AdsCommunicationStatistics

Namespace: [TwinCAT.Ads](#) [[▶](#) [120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#













```
public class AdsCommunicationStatistics
```

VB







```
Public Class AdsCommunicationStatistics
```

The AdsCommunicationStatistics type exposes the following members.

Properties

	Name	Description
	AccessWaitTime [▶ 161]	Gets the wait time for the next access (Resurrection time) if in Lost [▶ 48].
	ConnectionActiveSi nce [▶ 162]	Gets the UTC time of the last conenction activation.
	ConnectionEstablish edAt [▶ 162]	Gets the UTC time when the current connection was established.
	ConnectionLostCou nt [▶ 163]	Gets the connection lost count.
	ConnectionLostTim e [▶ 163]	Gets the UTC connection lost time.
	ConnectionResurrec tions [▶ 164]	Gets the number of resurrections on the AdsConnection [▶ 168]
	ErrorsSinceLastSucc eeded [▶ 164]	Gets the error count since last access (UTC)
	LastSucceededAcce ss [▶ 165]	Gets the UTC time of the last succeeded access.
	Resurrections [▶ 165]	Gets the number of Resurrections of this Session.
	SessionEstablishedA t [▶ 166]	Gets the UTC time when the session was established.
	TotalCycles [▶ 166]	Gets the total cycles.
	TotalErrors [▶ 167]	Gets the total error count.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Remarks

These statistics can be used for communication diagnosis. They contain Error/Succeed counts as well as Resurrection infos.













Reference

[TwinCAT.Ads Namespace](#) [► 120]

6.2.4.1 AdsCommunicationStatistics Properties

The [AdsCommunicationStatistics](#) [► 158] type exposes the following members.

Properties

	Name	Description
	AccessWaitTime [▶ 161]	Gets the wait time for the next access (Resurrection time) if in Lost [▶ 48].
	ConnectionActiveSi nce [▶ 162]	Gets the UTC time of the last connection activation.
	ConnectionEstablish edAt [▶ 162]	Gets the UTC time when the current connection was established.
	ConnectionLostCou nt [▶ 163]	Gets the connection lost count.
	ConnectionLostTim e [▶ 163]	Gets the UTC connection lost time.
	ConnectionResurrec tions [▶ 164]	Gets the number of resurrections on the AdsConnection [▶ 168]
	ErrorsSinceLastSucc eeded [▶ 164]	Gets the error count since last access (UTC)
	LastSucceededAcce ss [▶ 165]	Gets the UTC time of the last succeeded access.
	Resurrections [▶ 165]	Gets the number of Resurrections of this Session.
	SessionEstablishedA t [▶ 166]	Gets the UTC time when the session was established.
	TotalCycles [▶ 166]	Gets the total cycles.
	TotalErrors [▶ 167]	Gets the total error count.

Reference

[AdsCommunicationStatistics Class](#) [▶ 158]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.4.1.1 AdsCommunicationStatistics.AccessWaitTime Property

Gets the wait time for the next access (Resurrection time) if in [Lost](#) [▶ 48].

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TimeSpan AccessWaitTime { get; }
```

VB

```
Public ReadOnly Property AccessWaitTime As TimeSpan  
    Get
```

Property Value

Type: [TimeSpan](#)

The wait time if in [Lost](#) [[▶ 48](#)] otherwise **TimeSpan.Zero**.

Reference

[AdsCommunicationStatistics Class](#) [[▶ 158](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.4.1.2 AdsCommunicationStatistics.ConnectionActiveSince Property

Gets the UTC time of the last connection activation.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Nullable<DateTime> ConnectionActiveSince { get; }
```

VB

```
Public ReadOnly Property ConnectionActiveSince As Nullable(Of DateTime)  
    Get
```

Property Value

Type: [Nullable.DateTime](#).

Connection active time.

Reference

[AdsCommunicationStatistics Class](#) [[▶ 158](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.4.1.3 AdsCommunicationStatistics.ConnectionEstablishedAt Property

Gets the UTC time when the current connection was established.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Nullable<DateTime> ConnectionEstablishedAt { get; }
```

VB

```
Public ReadOnly Property ConnectionEstablishedAt As Nullable(Of DateTime)  
    Get
```

Property Value

Type: [Nullable.DateTime](#).
The connection established at.

Reference

[AdsCommunicationStatistics Class](#) [[▶ 158](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.4.1.4 **AdsCommunicationStatistics.ConnectionLostCount** Property

Gets the connection lost count.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ConnectionLostCount { get; }
```

VB

```
Public ReadOnly Property ConnectionLostCount As Integer  
    Get
```

Property Value

Type: [Int32](#).
The connection lost count.

Reference

[AdsCommunicationStatistics Class](#) [[▶ 158](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.4.1.5 **AdsCommunicationStatistics.ConnectionLostTime** Property

Gets the UTC connection lost time.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Nullable<DateTime> ConnectionLostTime { get; }
```

VB

```
Public ReadOnly Property ConnectionLostTime As Nullable(Of DateTime)  
    Get
```

Property Value

Type: [Nullable.DateTime](#).
The connection lost time.

Reference

[AdsCommunicationStatistics Class](#) [[▶](#) [158](#)]

[TwinCAT.Ads Namespace](#) [[▶](#) [120](#)]

6.2.4.1.6 AdsCommunicationStatistics.ConnectionResurrections Property

Gets the number of resurrections on the [AdsConnection](#) [[▶](#) [168](#)]

Namespace: [TwinCAT.Ads](#) [[▶](#) [120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ConnectionResurrections { get; }
```

VB

```
Public ReadOnly Property ConnectionResurrections As Integer  
    Get
```

Property Value

Type: [Int32](#)
The resurrections.

Reference

[AdsCommunicationStatistics Class](#) [[▶](#) [158](#)]

[TwinCAT.Ads Namespace](#) [[▶](#) [120](#)]

6.2.4.1.7 AdsCommunicationStatistics.ErrorsSinceLastSucceeded Property

Gets the error count since last access (UTC)

Namespace: [TwinCAT.Ads](#) [[▶](#) [120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ErrorsSinceLastSucceeded { get; }
```

VB

```
Public ReadOnly Property ErrorsSinceLastSucceeded As Integer  
    Get
```

Property Value

Type: [Int32](#)

The error count since last access.

Reference

[AdsCommunicationStatistics Class](#) [[▶](#) [158](#)]

[TwinCAT.Ads Namespace](#) [[▶](#) [120](#)]

6.2.4.1.8 **AdsCommunicationStatistics.LastSucceededAccess** Property

Gets the UTC time of the last succeeded access.

Namespace: [TwinCAT.Ads](#) [[▶](#) [120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Nullable<DateTime> LastSucceededAccess { get; }
```

VB

```
Public ReadOnly Property LastSucceededAccess As Nullable(Of DateTime)  
    Get
```

Property Value

Type: [Nullable.DateTime](#).

The last succeeded access.

Reference

[AdsCommunicationStatistics Class](#) [[▶](#) [158](#)]

[TwinCAT.Ads Namespace](#) [[▶](#) [120](#)]

6.2.4.1.9 **AdsCommunicationStatistics.Resurrections** Property

Gets the number of Resurrections of this Session.

Namespace: [TwinCAT.Ads](#) [[▶](#) [120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Resurrections { get; }
```

VB

```
Public ReadOnly Property Resurrections As Integer  
    Get
```

Property Value

Type: [Int32](#)
The resurrections.

Reference

[AdsCommunicationStatistics Class](#) [► 158]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.4.1.10 **AdsCommunicationStatistics.SessionEstablishedAt** Property

Gets the UTC time when the session was established.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DateTime SessionEstablishedAt { get; }
```

VB

```
Public ReadOnly Property SessionEstablishedAt As DateTime  
    Get
```

Property Value

Type: [DateTime](#)
The session established at.

Reference

[AdsCommunicationStatistics Class](#) [► 158]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.4.1.11 **AdsCommunicationStatistics.TotalCycles** Property

Gets the total cycles.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int TotalCycles { get; }
```

VB

```
Public ReadOnly Property TotalCycles As Integer  
    Get
```

Property Value

Type: [Int32](#)
The total cycles.

Reference

[AdsCommunicationStatistics Class](#) [► 158]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.4.1.12 AdsCommunicationStatistics.TotalErrors Property

Gets the total error count.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int TotalErrors { get; }
```

VB

```
Public ReadOnly Property TotalErrors As Integer  
    Get
```

Property Value

Type: [Int32](#)
The total error count.

Reference







[AdsCommunicationStatistics Class](#) [► 158]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.4.2 AdsCommunicationStatistics Methods

The [AdsCommunicationStatistics](#) [► 158] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AdsCommunicationStatistics Class](#) [► 158]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5 AdsConnection Class

ADS Connection class

Inheritance Hierarchy

[System.Object](#)

 TwinCAT.Ads.AdsConnection

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






















```
public sealed class AdsConnection : IAdsConnection,
    IConnection, IConnectionStateProvider, IAdsNotifications, IAdsAnyAccess, IAdsHandleAccess,
    ITcAdsRpcInvoke, IDisposable
```

VB








```
Public NotInheritable Class AdsConnection
    Implements IAdsConnection, IConnection, IConnectionStateProvider, IAdsNotifications,
    IAdsAnyAccess, IAdsHandleAccess, ITcAdsRpcInvoke, IDisposable
```



















The AdsConnection type exposes the following members.

















Properties






	Name	Description
	AccessWaitTime [▶ 184]	Gets the access wait time.
	ActiveSince [▶ 184]	Gets the UTC time when the last active/resurrected Connection was established
	Address [▶ 185]	Gets the AmsAddress [▶ 448] of the ADS server.
	ClientAddress [▶ 185]	Get the AmsAddress [▶ 448] of the ADS client.
	ConnectionEstablishedAt [▶ 186]	Gets the UTC time when the Connection was originally established.
	ConnectionLostCount [▶ 186]	Gets the connection lost count.
	ConnectionLostTime [▶ 187]	Gets the connection lost time.
 	ConnectionState [▶ 187]	Gets the current Connection state of the AdsConnection
	Disposed [▶ 189]	Gets a value indicating whether this AdsConnection is disposed.
	Id [▶ 189]	Gets the AdsConnection identifier.
	IsActive [▶ 190]	Gets a value indicating whether communication is in active state
	IsConnected [▶ 190]	Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method ReadState to determine if the target port is available.
	IsLocal [▶ 191]	Gets a value indicating whether the ADS client is connected to a ADS Server on the local computer.
	IsLost [▶ 191]	Gets a value indicating whether the communication is in lost / open state
	IsReconnecting [▶ 192]	Gets a value indicating whether communication is ready for reconnecting
	Name [▶ 192]	Gets the name.
	ResurrectingTries [▶ 193]	Gets the number of tries to resurrect the AdsConnection.
	Resurrections [▶ 193]	Gets the number of succeeded connection resurrections.
	Session [▶ 194]	Gets the Session object of the AdsConnection object.
	State [▶ 194]	Gets the current ConnectionState [▶ 187]
	Timeout [▶ 195]	Gets the timeout (in milliseconds)













Methods











	Name	Description
	AddDeviceNotification(String, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 209]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 211]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 212]	Adds the device notification.
	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 213]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [▶ 215]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 216]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [▶ 218]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

















	Name	Description
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 219]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	Close [▶ 220]	Closes the AdsConnection
	Connect [▶ 221]	(Re)Connects the IConnection [▶ 55] when disconnected.
 	CreateSymbolLoader [▶ 221]	Creates a new instance of the Symbol loader [▶ 1072] with the specified mode.
	CreateVariableHandle [▶ 233]	Generates a unique handle for an ADS variable.
	DeleteDeviceNotification [▶ 233]	Deletes an existing notification.
	DeleteVariableHandle [▶ 234]	Releases the handle of a ADS variable again.
	Disconnect [▶ 234]	Disconnects this IConnection [▶ 55].
	Dispose [▶ 235]	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	InvokeRpcMethod(String, Int32, .Object.) [▶ 236]	Invokes the specified RPC Method
	InvokeRpcMethod(String, String, .Object.) [▶ 237]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [▶ 238]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [▶ 239]	Invokes the specified RPC Method.
	Read(Int32, AdsStream) [▶ 241]	Reads data synchronously from an ADS device and writes it to the given stream.








	Name	Description
	<u>Read(UInt32, UInt32, AdsStream)</u> [▶ 242]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(Int32, AdsStream, Int32, Int32)</u> [▶ 243]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(UInt32, UInt32, .Byte, Int32, Int32)</u> [▶ 244]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(UInt32, UInt32, AdsStream, Int32, Int32)</u> [▶ 245]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(UInt32, UInt32, .Byte, Int32, Int32, Int32)</u> [▶ 246]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(UInt32, UInt32, AdsStream, Int32, Int32, Int32)</u> [▶ 246]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>ReadAny(Int32, Type)</u> [▶ 248]	Reads data synchronously from an ADS device and writes it to an object.
	<u>ReadAny(Int32, Type, .Int32.)</u> [▶ 249]	Reads any.
	<u>ReadAny(UInt32, UInt32, Type)</u> [▶ 250]	Reads data synchronously from an ADS device and writes it to an object.
	<u>ReadAny(UInt32, UInt32, Type, .Int32.)</u> [▶ 251]	Reads data synchronously from an ADS device and writes it to an object. If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	<u>ReadAny(UInt32, UInt32, Type, .Int32., Int32)</u> [▶ 252]	Reads data synchronously from an ADS device and writes it to an object. If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	<u>ReadAnyString(Int32, Int32, Encoding)</u> [▶ 253]	Reads the string.
	<u>ReadAnyString(UInt32, UInt32, Int32, Encoding)</u> [▶ 254]	Reads the string
	<u>ReadDeviceInfo</u> [▶ 255]	Reads the identification and version number of an ADS server.
	<u>ReadState.</u> [▶ 256]	Reads the ADS status and the device status from an ADS server.
	<u>ReadState(Int32)</u> [▶ 256]	Reads the ADS status and the device status from an ADS server.

	Name	Description
	ReadSymbol(ITcAds Symbol) [▶ 257]	Reads the value of a symbol and returns it as an object. Strings and all primitive datatypes(UInt32, Int32, Bool etc.) are supported. Arrays and structures cannot be read.
	ReadSymbol(String, Type, Boolean) [▶ 258]	Reads the value of a symbol and returns the value as object. The parameter type must have the same layout as the ADS symbol.
	ReadSymbolInfo [▶ 259]	Call this method to obtain information about the individual symbols (variables) in ADS devices.
	ReadWrite(UInt32, UInt32, AdsStream, AdsStream) [▶ 260]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, AdsStream, Int32) [▶ 261]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 262]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32) [▶ 263]	Writes data synchronously to an ADS device and then reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 264]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32) [▶ 266]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32) [▶ 267]	Writes data synchronously to an ADS device and then Reads data from this device.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryAddDeviceNotification [▶ 268]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryAddDeviceNotificationEx [▶ 269]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryDeleteDeviceNotification [▶ 270]	Deletes an existing notification.









	Name	Description
	TryInvokeRpcMethod(String, Int32, Object, Object.) [▶ 272]	Invokes the specified RPC Method
	TryInvokeRpcMethod(String, String, Object, Object.) [▶ 273]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, Object, Object.) [▶ 274]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, String, Object, Object.) [▶ 275]	Invokes the specified RPC Method.
	TryRead(Int32, AdsStream, Int32, Int32, Int32.) [▶ 277]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, Byte, Int32, Int32, Int32.) [▶ 278]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, AdsStream, Int32, Int32, Int32.) [▶ 279]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, Byte, Int32, Int32, Int32, Int32.) [▶ 280]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, AdsStream, Int32, Int32, Int32, Int32.) [▶ 281]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryReadState(StateInfo.) [▶ 283]	Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.
	TryReadState(Int32, StateInfo.) [▶ 283]	Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.
	TryReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 285]	Writes data synchronously to an ADS device and then Reads data from this device.

	Name	Description
	TryReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32.) [▶ 287]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 288]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32, Int32.) [▶ 289]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32, Int32.) [▶ 290]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryWrite(Int32, AdsStream, Int32, Int32) [▶ 292]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, .Byte., Int32, Int32) [▶ 293]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 294]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, .Byte., Int32, Int32, Int32) [▶ 295]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, AdsStream, Int32, Int32, Int32) [▶ 296]	Writes data synchronously to an ADS device.
	TryWriteControl(Sta telInfo) [▶ 298]	Changes the ADS status and the device status of an ADS server.
	TryWriteControl(Sta telInfo, Int32) [▶ 298]	Changes the ADS status and the device status of an ADS server.














	Name	Description
	<u>TryWriteControl(Sta telInfo, AdsStream, Int32, Int32) [▶ 299]</u>	Changes the ADS status and the device status of an ADS server.
	<u>TryWriteControl(Sta telInfo, AdsStream, Int32, Int32, Int32) [▶ 300]</u>	Changes the ADS status and the device status of an ADS server.
	<u>Write(Int32, AdsStream) [▶ 302]</u>	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32) [▶ 303]</u>	Trigger Client Method/Command.
	<u>Write(UInt32, UInt32, Int32) [▶ 304]</u>	Trigger Client Method/Command.
	<u>Write(UInt32, UInt32, AdsStream) [▶ 305]</u>	Writes data synchronously to an ADS device.
	<u>Write(Int32, AdsStream, Int32, Int32) [▶ 305]</u>	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32, AdsStream, Int32) [▶ 306]</u>	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32, .Byte., Int32, Int32) [▶ 307]</u>	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 308]</u>	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32, .Byte., Int32, Int32, Int32) [▶ 309]</u>	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32, AdsStream, Int32, Int32, Int32) [▶ 309]</u>	Writes data synchronously to an ADS device.
	<u>WriteAny(Int32, Object) [▶ 311]</u>	Writes an object synchronously to an ADS device.
	<u>WriteAny(Int32, Object, .Int32.) [▶ 312]</u>	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.
	<u>WriteAny(UInt32, UInt32, Object) [▶ 313]</u>	Writes an object synchronously to an ADS device.
	<u>WriteAny(UInt32, UInt32, Object, .Int32.) [▶ 313]</u>	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.

	Name	Description
	WriteAny(UInt32, UInt32, Object, Int32, Int32) [▶ 314]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.
	WriteControl(StateInfo) [▶ 316]	Changes the ADS status and the device status of an ADS server.
	WriteControl(StateInfo, Int32) [▶ 316]	Changes the ADS status and the device status of an ADS server.
	WriteControl(StateInfo, AdsStream, Int32, Int32) [▶ 317]	Changes the ADS status and the device status of an ADS server.
	WriteControl(StateInfo, AdsStream, Int32, Int32, Int32) [▶ 318]	Changes the ADS status and the device status of an ADS server.
	WriteSymbol(ITcAdsSymbol, Object) [▶ 319]	Writes a value to the symbol. Strings and all primitive data types(UInt32, Int32, Bool etc.) are supported. Array and structures are not supported. If a string is passed as parameter, the method attempts to parse the string according to the ADS data type of the symbol.
	WriteSymbol(String, Object, Boolean) [▶ 320]	Writes the passed object value to the specified ADS symbol. The parameter type must have the same layout as the ADS symbol.

Events

	Name	Description
	AdsNotification [▶ 321]	Occurs when the ADS device sends a notification to the client.
	AdsNotificationError [▶ 322]	Occurs when a exception has occurred during notification management.
	AdsNotificationEx [▶ 322]	Occurs when the ADS devices sends a notification to the client.
	AdsStateChanged [▶ 323]	Occurs when ADS State has been changed.
	AdsSymbolVersionChanged [▶ 323]	Occurs when the symbol version has been changed.
	AmsRouterNotification [▶ 324]	Occurs when the Route sends an Notification.
 	ConnectionStateChanged [▶ 324]	Occurs when connection status of the AdsConnection has been changed.

Extension Methods

	Name	Description
	PollAdsState(IObservable.Unit.) [▶ 901]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollAdsState(TimeSpan) [▶ 902]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollValues(String, Type, IObservable.Unit.) [▶ 929]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan) [▶ 930]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan) [▶ 933]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, IObservable.Unit., Func.Exception, Object.) [▶ 934]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan, Func.Exception, Object.) [▶ 935]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., IObservable.Unit., Func.Exception, Object.) [▶ 936]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan, Func.Exception, Object.) [▶ 938]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit.) [▶ 922]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan) [▶ 923]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit., Func.Exception, T.) [▶ 927]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan, Func.Exception, T.) [▶ 928]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)

	Name	Description
	<u>PollValues.T.</u> (String, .Int32., IObservable.Unit.) [▶ 924]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	<u>PollValues.T.</u> (String, .Int32., TimeSpan) [▶ 925]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	<u>PollValues.T.</u> (String, .Int32., IObservable.Unit., Func.Exception, T.) [▶ 931]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	<u>PollValues.T.</u> (String, .Int32., TimeSpan, Func.Exception, T.) [▶ 932]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	<u>WhenNotification(ISymbol)</u> [▶ 906]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenNotification(ISymbolCollection)</u> [▶ 907]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenNotification(ISymbol, NotificationSettings)</u> [▶ 908]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenNotification(ISymbolCollection, NotificationSettings)</u> [▶ 909]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenValueChanged</u> [▶ 966]	Observable sequence of Values driven by ADS Notifications on the specified symbol. (Defined by ValueSymbolExtensions [▶ 957].)
	<u>WriteValues.T.</u> (String, IObservable.T.) [▶ 939]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)
	<u>WriteValues.T.</u> (String, IObservable.T., Action.Exception.) [▶ 940]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)

Remarks

The ADS Connection class represents an ADS Point-to-Point Connection between client and server. It is established by using the Connect method of the [AdsSession \[▶ 379\]](#) object. An ADS Connection can have different [ConnectionStates \[▶ 187\]](#), which represent the state of the logical ADS connection.

Reference

[TwinCAT.Ads Namespace \[▶ 120\]](#)

[TwinCAT.Ads.AdsSession \[▶ 379\]](#)



















[TwinCAT.Ads.IAdsConnection \[▶ 511\]](#)

[System.IDisposable](#)

6.2.5.1 AdsConnection Properties

The [AdsConnection \[▶ 168\]](#) type exposes the following members.

Properties

	Name	Description
	AccessWaitTime [▶ 184]	Gets the access wait time.
	ActiveSince [▶ 184]	Gets the UTC time when the last active/resurrected Connection was established
	Address [▶ 185]	Gets the AmsAddress [▶ 448] of the ADS server.
	ClientAddress [▶ 185]	Get the AmsAddress [▶ 448] of the ADS client.
	ConnectionEstablishedAt [▶ 186]	Gets the UTC time when the Connection was originally established.
	ConnectionLostCount [▶ 186]	Gets the connection lost count.
	ConnectionLostTime [▶ 187]	Gets the connection lost time.
 	ConnectionState [▶ 187]	Gets the current Connection state of the AdsConnection [▶ 168]
	Disposed [▶ 189]	Gets a value indicating whether this AdsConnection [▶ 168] is disposed.
	Id [▶ 189]	Gets the AdsConnection [▶ 168] identifier.
	IsActive [▶ 190]	Gets a value indicating whether communication is in active state
	IsConnected [▶ 190]	Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method ReadState to determine if the target port is available.
	IsLocal [▶ 191]	Gets a value indicating whether the ADS client is connected to a ADS Server on the local computer.
	IsLost [▶ 191]	Gets a value indicating whether the communication is in lost / open state
	IsReconnecting [▶ 192]	Gets a value indicating whether communication is ready for reconnecting
	Name [▶ 192]	Gets the name.
	ResurrectingTries [▶ 193]	Gets the number of tries to resurrect the AdsConnection [▶ 168].
	Resurrections [▶ 193]	Gets the number of succeeded connection resurrections.
	Session [▶ 194]	Gets the Session object of the AdsConnection [▶ 168] object.
	State [▶ 194]	Gets the current ConnectionState [▶ 187]
	Timeout [▶ 195]	Gets the timeout (in milliseconds)

Reference

[AdsConnection Class](#) [▶ 168]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.5.1.1 **AdsConnection.AccessWaitTime** Property

Gets the access wait time.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TimeSpan AccessWaitTime { get; }
```

VB

```
Public ReadOnly Property AccessWaitTime As TimeSpan  
    Get
```

Property Value

Type: [TimeSpan](#)

The access wait time.

Remarks

Gets the Wait Time until the next communication try will be done. This time is calculated as follows:
ResurrectionTime - (DateTime.Now - ConnectionLostTime)

Reference

[AdsConnection Class](#) [▶ 168]

[TwinCAT.Ads Namespace](#) [▶ 120]

[AdsConnection.ConnectionLostTime](#) [▶ 187]

[SessionSettings.ResurrectionTime](#) [▶ 657]

6.2.5.1.2 **AdsConnection.ActiveSince** Property

Gets the UTC time when the last active/resurrected Connection was established

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Nullable<DateTime> ActiveSince { get; }
```

VB

```
Public ReadOnly Property ActiveSince As Nullable(Of DateTime)  
    Get
```


Property Value

Type: [Nullable.DateTime](#).
The active since.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.1.3 AdsConnection.Address Property

Gets the [AmsAddress](#) [[▶ 448](#)] of the ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress Address { get; }
```

VB

```
Public ReadOnly Property Address As AmsAddress  
    Get
```

Property Value

Type: [AmsAddress](#) [[▶ 448](#)]
The server address.

Implements

[IAdsConnection.Address](#) [[▶ 521](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.1.4 AdsConnection.ClientAddress Property

Get the [AmsAddress](#) [[▶ 448](#)] of the ADS client.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress ClientAddress { get; }
```

VB

```
Public ReadOnly Property ClientAddress As AmsAddress
    Get
```

Property Value

Type: [AmsAddress](#) [► 448]
The client address.

Implements

[IAdsConnection.ClientAddress](#) [► 522]

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.5 AdsConnection.ConnectionEstablishedAt Property

Gets the UTC time when the Connection was originally established.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Nullable<DateTime> ConnectionEstablishedAt { get; }
```

VB

```
Public ReadOnly Property ConnectionEstablishedAt As Nullable(Of DateTime)
    Get
```

Property Value

Type: [Nullable.DateTime](#).
The connection established at.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.6 AdsConnection.ConnectionLostCount Property

Gets the connection lost count.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ConnectionLostCount { get; }
```

VB

```
Public ReadOnly Property ConnectionLostCount As Integer  
    Get
```

Property Value

Type: [Int32](#)

The connection lost count.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.7 AdsConnection.ConnectionLostTime Property

Gets the connection lost time.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Nullable<DateTime> ConnectionLostTime { get; }
```

VB

```
Public ReadOnly Property ConnectionLostTime As Nullable(Of DateTime)  
    Get
```

Property Value

Type: [Nullable.DateTime](#).

The connection lost time.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.8 AdsConnection.ConnectionState Property

Gets the current Connection state of the [AdsConnection](#) [► 168]

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ConnectionState ConnectionState { get; }
```

VB

```
Public ReadOnly Property ConnectionState As ConnectionState
    Get
```

Property Value

Type: [ConnectionState](#) [► 48]

The state of the connection.

Implements

[IConnectionStateProvider.ConnectionState](#) [► 62]

Remarks

The Connection state changes only if the [IConnection](#) [► 55] is established / shut down or active communication is triggered by the User of the [IConnection](#) [► 55] object.

Examples

The following sample shows how to keep the ConnectionState updated by triggering ADS Communication.

Trigger ConnectionState changes in WPF Applications

```
private DispatcherTimer _timer = null;
private AdsSession _session = null;
//private AdsConnection _connection = null;

private void Window_Loaded(object sender, RoutedEventArgs e)
{
    _session = new AdsSession(AmsNetId.Local, 10000);
    IConnection connection = _session.Connect();
    tbConnectionState.Text = connection.ConnectionState.ToString();
    _session.ConnectionStateChanged += _session_ConnectionStateChanged;

    _timer = new DispatcherTimer();
    _timer.Interval = TimeSpan.FromMilliseconds(200);
    _timer.Tick += TimerOnTick;

    _timer.Start();
}

private void Window_Unloaded(object sender, RoutedEventArgs e)
{
    _timer.Stop();
    _session.Dispose();
}

private void _session_ConnectionStateChanged(object sender, TwinCAT.ConnectionStateChangedEventArgs e)
{
    // ConnectionStateChanged will be triggered by communication Invokes
    tbConnectionState.Text = e.NewState.ToString();
}

private void TimerOnTick(object sender, EventArgs eventArgs)
{
    // The Timer Event will occur here in the UI thread because its an DispatcherTimer event!
    // An active ADS request will trigger Connection State periodically!
    StateInfo stateInfo;
    if (_session.Connection.TryReadState(out stateInfo) == AdsErrorCode.NoError)
    {
        tbAdsState.Text = stateInfo.AdsState.ToString();
    }
}
```

```
}  
else  
{  
    tbAdsState.Text = "Invalid";  
}  
}
```

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

[AdsConnection.ConnectionStateChanged](#) [► 324]

6.2.5.1.9 AdsConnection.Disposed Property

Gets a value indicating whether this [AdsConnection](#) [► 168] is disposed.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Disposed { get; }
```

VB

```
Public ReadOnly Property Disposed As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if disposed; otherwise, false.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.10 AdsConnection.Id Property

Gets the [AdsConnection](#) [► 168] identifier.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Id { get; }
```

VB

```
Public ReadOnly Property Id As Integer  
    Get
```

Property Value

Type: [Int32](#)
The identifier.

Implements

[IConnection.Id](#) [[▶ 57](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.1.11 AdsConnection.IsActive Property

Gets a value indicating whether communication is in active state

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsActive { get; }
```

VB

```
Public ReadOnly Property IsActive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if this instance is active; otherwise, false.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.1.12 AdsConnection.IsConnected Property

Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method `ReadState` to determine if the target port is available.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsConnected { get; }
```

VB

```
Public ReadOnly Property IsConnected As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is connected; otherwise, false.

Implements

[IConnection.IsConnected](#) [[▶ 57](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.1.13 AdsConnection.IsLocal Property

Gets a value indicating whether the ADS client is connected to a ADS Server on the local computer.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public bool IsLocal { get; }
```

VB

```
Public ReadOnly Property IsLocal As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is local; otherwise, false.

Implements

[IAdsConnection.IsLocal](#) [[▶ 522](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.1.14 AdsConnection.IsLost Property

Gets a value indicating whether the communication is in lost / open state

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsLost { get; }
```

VB

```
Public ReadOnly Property IsLost As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is lost; otherwise, false.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.15 AdsConnection.IsReconnecting Property

Gets a value indicating whether communication is ready for reconnecting

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReconnecting { get; }
```

VB

```
Public ReadOnly Property IsReconnecting As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is reconnecting; otherwise, false.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.16 AdsConnection.Name Property

Gets the name.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Name { get; }
```

VB

```
Public ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)
The name.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.17 AdsConnection.ResurrectingTries Property

Gets the number of tries to resurrect the [AdsConnection](#) [► 168].

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ResurrectingTries { get; }
```

VB

```
Public ReadOnly Property ResurrectingTries As Integer  
    Get
```

Property Value

Type: [Int32](#)
The number of tried resurrections of the [IConnection](#) [► 55].

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.18 AdsConnection.Resurrections Property

Gets the number of succeeded connection resurrections.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Resurrections { get; }
```

VB

```
Public ReadOnly Property Resurrections As Integer  
    Get
```

Property Value

Type: [Int32](#)

The resurrection count.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.19 AdsConnection.Session Property

Gets the Session object of the [AdsConnection](#) [► 168] object.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISession Session { get; }
```

VB

```
Public ReadOnly Property Session As ISession  
    Get
```

Property Value

Type: [ISession](#) [► 69]

The client.

Implements

[IConnection.Session](#) [► 58]

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.20 AdsConnection.State Property

Gets the current [ConnectionState](#) [► 187]

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ConnectionState State { get; }
```

VB

```
Public ReadOnly Property State As ConnectionState  
    Get
```

Property Value

Type: [ConnectionState](#) [► 48]

The state.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.1.21 AdsConnection.Timeout Property

Gets the timeout (in milliseconds)

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Timeout { get; set; }
```

VB

```
Public Property Timeout As Integer  
    Get  
    Set
```

Property Value

Type: [Int32](#)

The timeout.

Implements

[IConnection.Timeout](#) [► 58]

Reference








[AdsConnection Class](#) [► 168]



















[TwinCAT.Ads Namespace](#) [► 120]

















6.2.5.2 **AdsConnection Methods**








The [AdsConnection](#) [▶ 168] type exposes the following members.













Methods












	Name	Description
	AddDeviceNotification(String, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 209]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 211]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 212]	Adds the device notification.
	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 213]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [▶ 215]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 216]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [▶ 218]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

















	Name	Description
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 219]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	Close [▶ 220]	Closes the AdsConnection [▶ 168]
	Connect [▶ 221]	(Re)Connects the IConnection [▶ 55] when disconnected.
 	CreateSymbolLoader [▶ 221]	Creates a new instance of the Symbol loader [▶ 1072] with the specified mode.
	CreateVariableHandle [▶ 233]	Generates a unique handle for an ADS variable.
	DeleteDeviceNotification [▶ 233]	Deletes an existing notification.
	DeleteVariableHandle [▶ 234]	Releases the handle of a ADS variable again.
	Disconnect [▶ 234]	Disconnects this IConnection [▶ 55].
	Dispose [▶ 235]	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	InvokeRpcMethod(String, Int32, .Object.) [▶ 236]	Invokes the specified RPC Method
	InvokeRpcMethod(String, String, .Object.) [▶ 237]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [▶ 238]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [▶ 239]	Invokes the specified RPC Method.
	Read(Int32, AdsStream) [▶ 241]	Reads data synchronously from an ADS device and writes it to the given stream.








	Name	Description
	<u>Read(UInt32, UInt32, AdsStream)</u> [▶ 242]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(Int32, AdsStream, Int32, Int32)</u> [▶ 243]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(UInt32, UInt32, .Byte, Int32, Int32)</u> [▶ 244]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(UInt32, UInt32, AdsStream, Int32, Int32)</u> [▶ 245]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(UInt32, UInt32, .Byte, Int32, Int32, Int32)</u> [▶ 246]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>Read(UInt32, UInt32, AdsStream, Int32, Int32, Int32)</u> [▶ 246]	Reads data synchronously from an ADS device and writes it to the given stream.
	<u>ReadAny(Int32, Type)</u> [▶ 248]	Reads data synchronously from an ADS device and writes it to an object.
	<u>ReadAny(Int32, Type, .Int32.)</u> [▶ 249]	Reads any.
	<u>ReadAny(UInt32, UInt32, Type)</u> [▶ 250]	Reads data synchronously from an ADS device and writes it to an object.
	<u>ReadAny(UInt32, UInt32, Type, .Int32.)</u> [▶ 251]	Reads data synchronously from an ADS device and writes it to an object. If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	<u>ReadAny(UInt32, UInt32, Type, .Int32., Int32)</u> [▶ 252]	Reads data synchronously from an ADS device and writes it to an object. If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	<u>ReadAnyString(Int32, Int32, Encoding)</u> [▶ 253]	Reads the string.
	<u>ReadAnyString(UInt32, UInt32, Int32, Encoding)</u> [▶ 254]	Reads the string
	<u>ReadDeviceInfo</u> [▶ 255]	Reads the identification and version number of an ADS server.
	<u>ReadState.</u> [▶ 256]	Reads the ADS status and the device status from an ADS server.
	<u>ReadState(Int32)</u> [▶ 256]	Reads the ADS status and the device status from an ADS server.

	Name	Description
	ReadSymbol(ITcAds Symbol) [▶ 257]	Reads the value of a symbol and returns it as an object. Strings and all primitive datatypes(UInt32, Int32, Bool etc.) are supported. Arrays and structures cannot be read.
	ReadSymbol(String, Type, Boolean) [▶ 258]	Reads the value of a symbol and returns the value as object. The parameter type must have the same layout as the ADS symbol.
	ReadSymbolInfo [▶ 259]	Call this method to obtain information about the individual symbols (variables) in ADS devices.
	ReadWrite(UInt32, UInt32, AdsStream, AdsStream) [▶ 260]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, AdsStream, Int32) [▶ 261]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 262]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32) [▶ 263]	Writes data synchronously to an ADS device and then reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 264]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32) [▶ 266]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32) [▶ 267]	Writes data synchronously to an ADS device and then Reads data from this device.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryAddDeviceNotification [▶ 268]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryAddDeviceNotificationEx [▶ 269]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryDeleteDeviceNotification [▶ 270]	Deletes an existing notification.














	Name	Description
	TryInvokeRpcMethod(String, Int32, Object, Object.) [▶ 272]	Invokes the specified RPC Method
	TryInvokeRpcMethod(String, String, Object, Object.) [▶ 273]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, Object, Object.) [▶ 274]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, String, Object, Object.) [▶ 275]	Invokes the specified RPC Method.
	TryRead(Int32, AdsStream, Int32, Int32, Int32.) [▶ 277]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, Byte, Int32, Int32, Int32.) [▶ 278]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, AdsStream, Int32, Int32, Int32.) [▶ 279]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, Byte, Int32, Int32, Int32.) [▶ 280]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, AdsStream, Int32, Int32, Int32, Int32.) [▶ 281]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryReadState(StateInfo.) [▶ 283]	Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.
	TryReadState(Int32, StateInfo.) [▶ 283]	Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.
	TryReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 285]	Writes data synchronously to an ADS device and then Reads data from this device.

	Name	Description
	TryReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32.) [▶ 287]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 288]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32, Int32.) [▶ 289]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32, Int32.) [▶ 290]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryWrite(Int32, AdsStream, Int32, Int32) [▶ 292]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, .Byte., Int32, Int32) [▶ 293]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 294]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, .Byte., Int32, Int32, Int32) [▶ 295]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, AdsStream, Int32, Int32, Int32) [▶ 296]	Writes data synchronously to an ADS device.
	TryWriteControl(StationInfo) [▶ 298]	Changes the ADS status and the device status of an ADS server.
	TryWriteControl(StationInfo, Int32) [▶ 298]	Changes the ADS status and the device status of an ADS server.

	Name	Description
	TryWriteControl(Sta telInfo, AdsStream, Int32, Int32) [▶ 299]	Changes the ADS status and the device status of an ADS server.
	TryWriteControl(Sta telInfo, AdsStream, Int32, Int32, Int32) [▶ 300]	Changes the ADS status and the device status of an ADS server.
	Write(Int32, AdsStream) [▶ 302]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32) [▶ 303]	Trigger Client Method/Command.
	Write(UInt32, UInt32, Int32) [▶ 304]	Trigger Client Method/Command.
	Write(UInt32, UInt32, AdsStream) [▶ 305]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream, Int32, Int32) [▶ 305]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream, Int32) [▶ 306]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, .Byte., Int32, Int32) [▶ 307]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 308]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, .Byte., Int32, Int32, Int32) [▶ 309]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream, Int32, Int32, Int32) [▶ 309]	Writes data synchronously to an ADS device.
	WriteAny(Int32, Object) [▶ 311]	Writes an object synchronously to an ADS device.
	WriteAny(Int32, Object, .Int32.) [▶ 312]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.
	WriteAny(UInt32, UInt32, Object) [▶ 313]	Writes an object synchronously to an ADS device.
	WriteAny(UInt32, UInt32, Object, .Int32.) [▶ 313]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.

	Name	Description
	<u>WriteAny(UInt32, UInt32, Object, Int32, Int32)</u> [▶ 314]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.
	<u>WriteControl(StateInfo)</u> [▶ 316]	Changes the ADS status and the device status of an ADS server.
	<u>WriteControl(StateInfo, Int32)</u> [▶ 316]	Changes the ADS status and the device status of an ADS server.
	<u>WriteControl(StateInfo, AdsStream, Int32, Int32)</u> [▶ 317]	Changes the ADS status and the device status of an ADS server.
	<u>WriteControl(StateInfo, AdsStream, Int32, Int32, Int32)</u> [▶ 318]	Changes the ADS status and the device status of an ADS server.
	<u>WriteSymbol(ITcAdsSymbol, Object)</u> [▶ 319]	Writes a value to the symbol. Strings and all primitive data types(UInt32, Int32, Bool etc.) are supported. Array and structures are not supported. If a string is passed as parameter, the method attempts to parse the string according to the ADS data type of the symbol.
	<u>WriteSymbol(String, Object, Boolean)</u> [▶ 320]	Writes the passed object value to the specified ADS symbol. The parameter type must have the same layout as the ADS symbol.

Extension Methods

	Name	Description
	PollAdsState(IObservable.Unit.) [▶ 901]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollAdsState(TimeSpan) [▶ 902]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollValues(String, Type, IObservable.Unit.) [▶ 929]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan) [▶ 930]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan) [▶ 933]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, IObservable.Unit., Func.Exception, Object.) [▶ 934]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan, Func.Exception, Object.) [▶ 935]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., IObservable.Unit., Func.Exception, Object.) [▶ 936]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan, Func.Exception, Object.) [▶ 938]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit.) [▶ 922]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan) [▶ 923]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit., Func.Exception, T.) [▶ 927]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan, Func.Exception, T.) [▶ 928]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)

	Name	Description
	<u>PollValues.T.</u> (String, .Int32., IObservable.Unit.) [▶ 924]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	<u>PollValues.T.</u> (String, .Int32., TimeSpan) [▶ 925]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	<u>PollValues.T.</u> (String, .Int32., IObservable.Unit., Func.Exception, T.) [▶ 931]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	<u>PollValues.T.</u> (String, .Int32., TimeSpan, Func.Exception, T.) [▶ 932]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	<u>WhenNotification(IS</u> <u>ymbol)</u> [▶ 906]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenNotification(IS</u> <u>ymbolCollection)</u> [▶ 907]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenNotification(IS</u> <u>ymbol,</u> <u>NotificationSettings</u> <u>)</u> [▶ 908]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenNotification(IS</u> <u>ymbolCollection,</u> <u>NotificationSettings</u> <u>)</u> [▶ 909]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenValueChanged</u> [▶ 966]	Observable sequence of Values driven by ADS Notifications on the specified symbol. (Defined by ValueSymbolExtensions [▶ 957].)
	<u>WriteValues.T.</u> (String, IObservable.T.) [▶ 939]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)
	<u>WriteValues.T.</u> (String, IObservable.T., Action.Exception.) [▶ 940]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)





Reference

[AdsConnection Class](#) [▶ 168]

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.5.2.1 **AdsConnection.AddDeviceNotification Method**

Overload List

	Name	Description
	AddDeviceNotification(String, AdsStream, AdsTransMode, Int32, Int32, Object) [► 209]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object) [► 211]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [► 212]	Adds the device notification.
	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [► 213]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Reference

[AdsConnection Class \[► 168\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.AddDeviceNotification Method (String, AdsStream, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(  
    string variableName,  
    AdsStream dataStream,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData  
)
```

VB

```
Public Function AddDeviceNotification (  
    variableName As String,  
    dataStream As AdsStream,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object  
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotification\(String, AdsStream, AdsTransMode, Int32, Int32, Object\)](#) [[▶ 551](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[AddDeviceNotification Overload](#) [[▶ 209](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.AddDeviceNotification Method (UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData  
)
```

VB

```
Public Function AddDeviceNotification (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[|AdsNotifications.AddDeviceNotification\(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object\)](#)
[\[► 553\]](#)

Reference

[AdsConnection Class \[► 168\]](#)

[AddDeviceNotification Overload \[► 209\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.AddDeviceNotification Method (String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object)

Adds the device notification.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(  
    string variableName,  
    AdsStream dataStream,  
    int offset,  
    int length,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData  
)
```

VB

```
Public Function AddDeviceNotification (  
    variableName As String,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object  
) As Integer
```

Parameters

variableName	Type: System.String Name of the variable.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The data stream.
offset	Type: System.Int32 The offset.
length	Type: System.Int32 The length.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] The trans mode.
cycleTime	Type: System.Int32 The cycle time.
maxDelay	Type: System.Int32 The maximum delay.
userData	Type: System.Object The user data.

Return Value

Type: [Int32](#)
System.Int32.

Implements

[IAdsNotifications.AddDeviceNotification\(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object\)](#) [[▶ 554](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[AddDeviceNotification Overload](#) [[▶ 209](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.AddDeviceNotification Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length,  
    AdsTransMode transMode,  
    int cycleTime,
```

```

    int maxDelay,
    Object userData
)

```

VB

```

Public Function AddDeviceNotification (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object
) As Integer

```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotification\(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object\)](#) [[▶ 555](#)]

Reference





[AdsConnection Class](#) [[▶ 168](#)]

[AddDeviceNotification Overload](#) [[▶ 209](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.2 AdsConnection.AddDeviceNotificationEx Method

Overload List

	Name	Description
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [► 215]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [► 216]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [► 218]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [► 219]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Reference

[AdsConnection Class \[► 168\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.AddDeviceNotificationEx Method (String, AdsTransMode, Int32, Int32, Object, Type)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotificationEx(
    string variableName,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
    Object userData,
    Type type
)
```

VB

```
Public Function AddDeviceNotificationEx (  
    variableName As String,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object,  
    type As Type  
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotificationEx\(String, AdsTransMode, Int32, Int32, Object, Type\)](#) [[▶ 557](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[AddDeviceNotificationEx Overload](#) [[▶ 215](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.AddDeviceNotificationEx Method (String, AdsTransMode, Int32, Int32, Object, Type, .Int32.)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotificationEx(  
    string variableName,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData,  
    Type type,  
    int[] args  
)
```

VB

```
Public Function AddDeviceNotificationEx (  
    variableName As String,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object,  
    type As Type,  
    args As Integer()  
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotificationEx\(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.\)](#) [[▶ 558](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[AddDeviceNotificationEx Overload](#) [[▶ 215](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.AddDeviceNotificationEx Method (UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotificationEx(  
    uint indexGroup,  
    uint indexOffset,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData,  
    Type type  
)
```

VB

```
Public Function AddDeviceNotificationEx (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object,  
    type As Type  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.

Return Value

Type: [Int32](#)

The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotificationEx\(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type\)](#) [[▶ 560](#)]

Reference

[AdsConnection Class \[► 168\]](#)

[AddDeviceNotificationEx Overload \[► 215\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.AddDeviceNotificationEx Method (UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotificationEx(  
    uint indexGroup,  
    uint indexOffset,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData,  
    Type type,  
    int[] args  
)
```

VB

```
Public Function AddDeviceNotificationEx (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object,  
    type As Type,  
    args As Integer()  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotificationEx\(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.\)](#) [[▶ 561](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[AddDeviceNotificationEx Overload](#) [[▶ 215](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.3 AdsConnection.Close Method

Closes the [AdsConnection](#) [[▶ 168](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Close()
```

VB

```
Public Sub Close
```

Implements

[IConnection.Close.](#) [▸ 59]

Reference

[AdsConnection Class](#) [▸ 168]

[TwinCAT.Ads Namespace](#) [▸ 120]

6.2.5.2.4 AdsConnection.Connect Method

(Re)Connects the [IConnection](#) [▸ 55] when disconnected.

Namespace: [TwinCAT.Ads](#) [▸ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Connect()
```

VB

```
Public Function Connect As Boolean
```

Return Value

Type: [Boolean](#)

true if the [AdsConnection](#) [▸ 168] is reconnected, false otherwise.

Implements

[IConnection.Connect.](#) [▸ 60]

Reference

[AdsConnection Class](#) [▸ 168]

[TwinCAT.Ads Namespace](#) [▸ 120]

6.2.5.2.5 AdsConnection.CreateSymbolLoader Method

Creates a new instance of the [Symbol loader](#) [▸ 1072] with the specified mode.

Namespace: [TwinCAT.Ads](#) [▸ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IAdsSymbolLoader CreateSymbolLoader(  
    ISession session,  
    SymbolLoaderSettings settings  
)
```

VB

```
Public Function CreateSymbolLoader (
    session As ISession,
    settings As SymbolLoaderSettings
) As IAdsSymbolLoader
```

Parameters

session	Type: TwinCAT.ISession [▶ 69] The session (for session orientated loades / symbols). Can be NULL if not present.
settings	Type: TwinCAT.Ads.SymbolLoaderSettings [▶ 677] The settings.

Return Value

Type: [IAdsSymbolLoader](#) [▶ 1072]
The [IAdsSymbolLoader](#) [▶ 1072] interface of the Symbol loader.

Exceptions

Exception	Condition
ObjectDisposedException	
ObjectDisposedException	

Remarks

The Symbol Loader (V2) supports the following [modes](#) [▶ 119]. [Flat](#) [▶ 119]The flat mode organizes the Symbols in a flat list. At the beginning this List caches only the root symbol objects, which can be enumerated. To access the sub elements like structure fields or array elements use the [SubSymbols](#) [▶ 1866] collection. The property get accessor generates the subsymbols lazy on the fly (performance optimized) and stores them internally as weak reference (memory optimized). This mode is available in all .NET versions.[VirtualTree](#) [▶ 119]On top of the behaviour of the [Flat](#) [▶ 119], the virtual tree mode organizes the Symbols hierarchically with parent-child relationships. That eases the access to the hierarchical structure but needs slightly more preprocessing of the data. This mode is available in all .NET Versions. [DynamicTree](#) [▶ 119]The Dynamic tree mode organizes the Symbols hierarchically and (dynamically) creates struct members, array elements and enum fields on the fly. 'Dynamically' means here not only lazy creation like in [Flat](#) [▶ 119], but furthermore real creation of type safe .NET complex types/instances as represetantives of the TwinCAT Symbol objects/types. This feature is only available on platforms that support the Dynamic Language Runtime (DLR); actually all .NET Framework Version larger than 4.0. Virtual instances means, that all Symbols are ordered within a tree structure. For that symbol nodes that are not located on a fixed address, a Virtual Symbol will be created. Setting the virtualInstance parameter to 'false' means, that the located symbols will be returned in a flattened list.

Examples

The following sample shows how to create a dynamic version of the SymbolLoader V2. The dynamic symbol loader makes use of the Dynamic Language Runtime (DLR) of the .NET Framework. That means Structures, Arrays and Enumeration types and instances are generated 'on-the-fly' during symbol Browsing. These created dynamic objects are a one to one representation of the Symbol Server target objects (e.g the IEC61131 types on the PLC). Dynamic language features are only available from .NET4 upwards.

Dynamic Tree Mode

```
namespace Sample
{
    using System;
    using System.Diagnostics;
    using System.Threading;
    using TwinCAT;
    using TwinCAT.Ads;
```

```

using TwinCAT.Ads.TypeSystem;
using TwinCAT.Ads.ValueAccess;
using TwinCAT.TypeSystem;
using TwinCAT.TypeSystem.Generic;

class SymbolBrowserProgramV2DynamicTree
{

#region CODE_SAMPLE_SIMPLEDYNAMIC
/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    // Get the AdsAddress from command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    using (TcAdsClient client = new TcAdsClient())
    {
        // Connect to the target device
        client.Connect(address);

        // Usage of "dynamic" Type and Symbols (>= .NET4 only)
        SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolsLoadMode.DynamicTree);
        IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);

#endregion

        // Set the Default setting for Notifications
        dynLoader.DefaultNotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 200,
2000);

        // Get the Symbols (Dynamic Symbols)
        dynamic dynamicSymbols = ((IDynamicSymbolLoader)dynLoader).SymbolsDynamic;

        dynamic adsPort = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.AdsPort;

#region CODE_SAMPLE_SIMPLEDYNAMIC

        // Access Main Symbol with Dynamic Language Runtime support (DLR)
        // Dynamically created property "Main"
        //dynamic symMain = dynamicSymbols.Main;

        // Main is an 'VirtualSymbol' / Organizational unit that doesn't have a value
        // Calling ReadValue is not allowed
        //bool test = symMain.HasValue;
        //dynamic invalid = symMain.ReadValue();

        //Reading TaskInfo Value
        //With calling ReadValue() a 'snapshot' of the Symbols Instance is taken
        dynamic vTaskInfoArray = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo.ReadValue();

        // Getting the Snapshot time in UTC format
        DateTime timeStamp1 = vTaskInfoArray.UtcTimeStamp;

        // Getting TaskInfo Symbol for Task 1
        dynamic symTaskInfo1 = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo[1];

        // Getting CycleCount Symbol
        dynamic symCycleCount = symTaskInfo1.CycleCount;

        // Take Snapshot value of the ApplicationInfo struct
        dynamic vAppInfo = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.ReadValue();
        // Get the UTC Timestamp of the snapshot

        DateTime timeStamp2 = vAppInfo.UtcTimeStamp;

        // Access the ProjectName of the ApplicationInfo Snapshot (type-safe!)
        string projectNameValue = vAppInfo.ProjectName;

        // Reading the CycleCount Value
        uint cycleCountValue = symTaskInfo1.CycleCount.ReadValue();    // Taking a Value Snapshot
#endregion

        // Registering for dynamic "ValueChanged" events for the Values
        // Using Default Notification settings
        symCycleCount.ValueChanged += new EventHandler<ValueChangedArgs>(cycleCount_ValueChanged);

```



```

using TwinCAT.TypeSystem;
using TwinCAT.TypeSystem.Generic;
using TwinCAT.Ads.ValueAccess;
using TwinCAT.Ads.TypeSystem;

namespace Sample
{
    class SymbolBrowserProgramV2VirtualTree
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            ConsoleLogger logger = new ConsoleLogger();

            Console.WriteLine("");
            Console.WriteLine("Press [Enter] for start:");
            Console.ReadLine();

            //logger.Active = false;

            Stopwatch stopper = new Stopwatch();

            // Parse the command-line arguments
            AmsAddress address = ArgParser.Parse(args);

            stopper.Start();

            using (TcAdsClient client = new TcAdsClient())
            {
                client.Synchronize = false;

                // Connect the AdsClient to the device target.
                client.Connect(address);

                // Creates the Symbol Objects as hierarchical tree
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.VirtualTree, ValueAccessMode.IndexGroupOffsetPreferred);
                ISymbolLoader symbolLoader = SymbolLoaderFactory.Create(client, settings);

                // Dump Datatypes from Target Device
                Console.WriteLine(string.Format("Dumping '{0}' DataTypes:", symbolLoader.DataTypes.Count));
                foreach (IDataType type in symbolLoader.DataTypes)
                {
                    logger.DumpType(type);
                }
                Console.WriteLine("");

                // Dump Symbols from target device
                Console.WriteLine("Dumping '{0}' Symbols:", symbolLoader.Symbols.Count);
                foreach (ISymbol symbol in symbolLoader.Symbols)
                {
                    logger.DumpSymbol(symbol, 0);
                }
            }
            stopper.Stop();
            TimeSpan elapsed = stopper.Elapsed;

            Console.WriteLine("");
            Console.WriteLine("Browsing complete tree: {0},
({1} DataTypes, {2} Symbols)", elapsed, logger.DataTypesCount, logger.DataTypesCount);
            Console.WriteLine("Press [Enter] for leave:");
            Console.ReadLine();
        }
    }
}

```

Examples

The SymbolLoader V2 static object is supported from .NET 2.0 on.

Flat Mode

```

using System;
using System.Diagnostics;
using System.Threading;
using TwinCAT;
using TwinCAT.Ads;

```

```

using TwinCAT.Ads.TypeSystem;
using TwinCAT.Ads.ValueAccess;
using TwinCAT.TypeSystem;
using TwinCAT.TypeSystem.Generic;

namespace Sample
{
    class SymbolBrowserProgramV2Flat
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            ConsoleLogger logger = new ConsoleLogger();

            Console.WriteLine("");
            Console.WriteLine("Press [Enter] for start:");
            Console.ReadLine();

            //logger.Active = false;

            Stopwatch stopper = new Stopwatch();

            // Parse the command line arguments
            AmsAddress address = ArgParser.Parse(args);

            stopper.Start();

            // Create the ADS Client
            using (TcAdsClient client = new TcAdsClient())
            {
                client.Synchronize = false;

                // Connect to Address
                client.Timeout = 30000;
                client.Connect(address);

                // Creates the Symbol Objects in Flat Mode (Flat list)
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.Flat, ValueAccessMode.IndexGroupOffsetPreferred);
                ISymbolLoader symbolLoader = SymbolLoaderFactory.Create(client, settings);

                // Dump Datatypes from Target Device
                Console.WriteLine(string.Format("Dumping '{0}' DataTypes:", symbolLoader.DataTypes.Count));
                foreach (IDataType type in symbolLoader.DataTypes)
                {
                    logger.DumpType(type);
                }

                Console.WriteLine("");

                // Dump Symbols from target device
                Console.WriteLine("Dumping '{0}' Symbols:", symbolLoader.Symbols.Count);
                foreach (ISymbol symbol in symbolLoader.Symbols)
                {
                    logger.DumpSymbol(symbol, 0);
                }
            }
            stopper.Stop();
            TimeSpan elapsed = stopper.Elapsed;

            Console.WriteLine("");
            Console.WriteLine("Browsing complete tree: {0},
({1} DataTypes, {2} Symbols)", elapsed, logger.DataTypesCount, logger.DataTypesCount);
            Console.WriteLine("Press [Enter] for leave:");
            Console.ReadLine();
        }
    }
}

```

Examples

Argument Parser

```

public static class ArgParser
{
    /// <summary>
    /// Parses the arguments.

```

```

/// </summary>
/// <param name="args">The arguments.</param>
/// <returns>AmsAddress.</returns>
public static AmsAddress Parse(string[] args)
{
    AmsNetId netId = AmsNetId.Local;
    int port = 851;

    if (args != null)
    {
        if (args.Length > 0 && args[0] != null)
            netId = AmsNetId.Parse(args[0]);

        if (args.Length > 1 && args[1] != null)
            port = int.Parse(args[1]);
    }
    return new AmsAddress(netId, port);
}
}

```

Dumping Symbols

```

/// <summary>
/// Console logger
/// </summary>
public class ConsoleLogger
{
    public ConsoleLogger()
    {
    }
    bool _active = true;

    /// <summary>
    /// Gets or sets a value indicating whether this ConsoleLogger is active.
    /// </summary>
    /// <value><c>true</c> if active; otherwise, <c>false</c>.</value>
    public bool Active
    {
        get { return _active; }
        set
        {
            _active = value;
        }
    }

    int _dataTypes = 0;

    /// <summary>
    /// Gets the number of dumped dataTypes.
    /// </summary>
    /// <value>The data types count.</value>
    public int DataTypesCount
    {
        get { return _dataTypes; }
    }

    int _symbols = 0;

    /// <summary>
    /// Gets the number of dumped symbols
    /// </summary>
    /// <value>The symbols count.</value>
    public int SymbolsCount
    {
        get { return _symbols; }
    }

    /// <summary>
    /// Dumps the data type.
    /// </summary>
    /// <param name="dataType">Data Type.</param>
    public void DumpType(IDataType dataType)
    {
        WriteLine(string.Format("DataType: {0}, Category: {1}, Size: {2}", dataType.Name, dataType.Category, dataType.Size));

        switch (dataType.Category)
        {

```

```

        case DataTypeCategory.Alias:
            IAliasType alias = (IAliasType)dataType;
            WriteLine(GetPrefix(1) + string.Format("Alias BaseType: {0}", alias.BaseTypeName));
            break;

        case DataTypeCategory.Enum:

            //IEnumType<ushort> enumType = (IEnumType<ushort>)dataType;
            IEnumType enumType = (IEnumType)dataType;
            WriteLine(GetPrefix(1) + string.Format("Enum BaseType: {0}", enumType.BaseTypeName));

            foreach (IEnumValue enumValue in enumType.EnumValues)
            {
                WriteLine(GetPrefix(2) + string.Format("Name: {0}, Value: {1}", enumValue.Name, enumValue.Primitive));
            }
            break;
        case DataTypeCategory.Array:

            IArrayType arrayType = (IArrayType)dataType;
            int i = 0;

            foreach (IDimension dim in arrayType.Dimensions)
            {
                WriteLine(GetPrefix(2) + string.Format("{0}: LowerBound: {1}, Elements: {2}", i +
, dim.LowerBound, dim.ElementCount));
            }
            break;
        case DataTypeCategory.Struct:
            IStructType structType = (IStructType)dataType;

            foreach (IMember member in structType.Members)
            {
                WriteLine(GetPrefix(2) + string.Format("Offset {0}: Name: {1}, Type: {2}", member.Offset
, member.InstanceName, member.TypeName));
            }
            break;
        default:
            break;
    }

    foreach (ITypeAttribute attribute in dataType.Attributes)
    {
        WriteLine(GetPrefix(1) + string.Format("{0} : {1} }}", attribute.Name, attribute.Value));
    }
    if (!string.IsNullOrEmpty(dataType.Comment))
    {
        WriteLine(GetPrefix(1) + string.Format("Comment: {0}", dataType.Comment));
    }

    IRpcCallableType rpcCallable = dataType as IRpcCallableType;

    if (rpcCallable != null)
    {
        foreach (IRpcMethod rpcMethod in rpcCallable.RpcMethods)
        {
            if (string.IsNullOrEmpty(rpcMethod.Comment))
                WriteLine(GetPrefix(1) + string.Format("Method: {0}", rpcMethod));
            else
                WriteLine(GetPrefix(1) + string.Format("Method: {0}, Comment: {1}", rpcMethod, rpcMethod
.Comment));
        }
    }
    _dataTypes++;
}

/// <summary>
/// Dumps the Datatype to Console
/// </summary>
/// <param name="dataType">DataType.</param>
public void DumpType(ITcAdsDataType dataType)
{
    // Dump the Attributes (PLC Metadata)
    foreach (ITypeAttribute attribute in dataType.Attributes)
    {
        WriteLine(GetPrefix(1) + string.Format("{0} : {1} }}", attribute.Name, attribute.Value));
    }

    WriteLine(string.Format("DataType: {0}, Category: {1}, Size: {2}", dataType.Name, dataType.Categ
ory, dataType.Size));
}

```

```

    if (dataType.BaseType != null)
    {
        WriteLine(GetPrefix(1) + string.Format("BaseType: {0}", dataType.BaseType));
    }

    switch (dataType.Category)
    {
        case DataTypeCategory.Enum:
            foreach (IEnumValue enumValue in dataType.EnumValues)
            {
                WriteLine(GetPrefix(2) + string.Format("Name: {0}, Value: {1}", enumValue.Name, enumValue.Primitive));
            }
            break;
        case DataTypeCategory.Array:
            int i = 0;
            foreach (IDimension dim in dataType.Dimensions)
            {
                WriteLine(GetPrefix(2) + string.Format("{0}: LowerBound: {1}, Elements: {2}", i +
+ , dim.LowerBound, dim.ElementCount));
            }
            break;
        case DataTypeCategory.Struct:
            foreach (ITcAdsSubItem subItem in dataType.SubItems)
            {
                WriteLine(GetPrefix(2) + string.Format("Offset {0}: Name: {1}, Type: {2}", subItem.Offset, subItem.SubItemName, subItem.Name));
            }
            break;
        default:
            break;
    }
    _dataTypes++;
}

/// <summary>
/// Dump Symbol
/// </summary>
/// <param name="symbol">The symbol.</param>
/// <param name="level">Output indentation level</param>
public void DumpSymbol(ISymbol symbol, int level)
{
    IDataTypeInfo type = symbol.DataTypeInfo as IDataTypeInfo;

    foreach (ITypeInfoAttribute attribute in symbol.Attributes)
    {
        WriteLine(GetPrefix(level) + string.Format("{0} : {1} }}", attribute.Name, attribute.Value));
    }

    WriteLine(GetPrefix(level) + string.Format("{0} : {1} (IG: 0x{2} IO: 0x{3} size:
{4})", symbol.InstanceName, symbol.TypeName, ((IAdsSymbol)symbol).IndexGroup.ToString("x"), ((IAdsSymbol)symbol).IndexOffset.ToString("x"), symbol.Size));

    if (symbol.Category == DataTypeCategory.Array)
    {
        IArrayInstance arrInstance = (IArrayInstance)symbol;
        IArrayType arrType = (IArrayType)symbol.DataTypeInfo;

        int count = 0;
        level++;

        foreach (ISymbol arrayElement in arrInstance.Elements)
        {
            DumpSymbol(arrayElement, level);
            count++;

            if (count > 20) // Write only the first 20 to limit output
                break;
        }
    }
    else if (symbol.Category == DataTypeCategory.Struct)
    {
        IStructInstance structInstance = (IStructInstance)symbol;
        IStructTypeInfo structTypeInfo = (IStructTypeInfo)symbol.DataTypeInfo;

        level++;

        foreach (ISymbol member in structInstance.MemberInstances)

```

```

        {
            DumpSymbol(member, level);
        }
    }
    _symbols++;
}

/// <summary>
/// Dumps the specified Symbol to the Console
/// </summary>
/// <param name="symbol">The symbol.</param>
/// <param name="level">The level.</param>
public void DumpSymbol(ITcAdsSymbol5 symbol, int level)
{
    // Dump Attributes of the Symbol
    foreach (ITypeAttribute attribute in symbol.Attributes)
    {
        WriteLine(GetPrefix(level) + string.Format("{0} : {1} }}", attribute.Name, attribute.Valu
e));
    }

    ITcAdsSymbolBrowser subSymbolProvider = (ITcAdsSymbolBrowser)symbol;

    // Dump The Symbol
    WriteLine(GetPrefix(level) + string.Format("{0} : {1} ({2}, IG: 0x{3} IO: 0x{4} size:
{6} subCount:
{5})", symbol.Name, symbol.TypeName, symbol.DataTypeId, symbol.IndexGroup.ToString("x"), symbol.Inde
xOffset.ToString("x"), subSymbolProvider.SubSymbols.Count, symbol.Size));
    level++;

    // Dump all SubSymbols with indentation
    foreach (ITcAdsSymbol5 subSymbol in ((ITcAdsSymbolBrowser)symbol).SubSymbols)
    {
        DumpSymbol(subSymbol, level);
    }
    _symbols++;
}

/// <summary>
/// Dump namespace.
/// </summary>
/// <param name="ns">The namespace.</param>
public void DumpNamespace(INamespace<IDataType> ns)
{
    WriteLine("Namespace: {0}, DataTypes: {1}", ns.Name, ns.DataTypes.Count);

    foreach (IDataType type in ns.DataTypes)
    {
        DumpType(type);
    }
}

/// <summary>
/// Get the indentation prefix
/// </summary>
/// <param name="level">The level.</param>
/// <returns>System.String.</returns>
public string GetPrefix(int level)
{
    return "".PadLeft(level * 3);
}

/// <summary>
/// Writes a line to the Console
/// </summary>
/// <param name="message">The message.</param>
public void WriteLine(string message)
{
    if (Active)
    {
        Console.WriteLine(message);
    }
}

/// <summary>
/// Writes a line to the console
/// </summary>
/// <param name="format">The format.</param>
/// <param name="args">The arguments.</param>
public void WriteLine(string format, params object[] args)

```

```

    {
    if (Active)
    {
        Console.WriteLine(format, args);
    }
    }
}

```

Examples

The following sample shows how to call (Remote Procedures / Methods) with Virtual Symbols

RPC Call in Virtual Mode

```

class RpcCallVirtualProgram
{
    /// <summary>
    /// Defines the entry point of the application.
    /// </summary>
    /// <param name="args">The arguments.</param>
    static void Main(string[] args)
    {
        // Get the AdsAddress from command-line arguments
        AmsAddress address = ArgParser.Parse(args);

        using (TcAdsClient client = new TcAdsClient())
        {
            client.Synchronize = false;

            // Connect to the target device
            client.Connect(address);

            SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoaderSettings.VirtualTree);
            ISymbolLoader loader = SymbolLoaderFactory.Create(client, settings);

            // Get the Symbols (Dynamic Symbols)

            IRpcStructInstance main = (IRpcStructInstance)loader.Symbols["MAIN"]; // Gets the MAIN Instance of the PLC Program

            // Call a Method that has the following signature (within MAIN Program)
            /* {attribute 'TcRpcEnable'}
            METHOD PUBLIC M_Add : INT
            VAR_INPUT
                i1 : INT := 0;
                i2 : INT := 0;
            END_VAR
            */

            short result = (short)main.InvokeRpcMethod("M_Add", new object[] {(short) 3, (short) 4});

            // Call a Method that has no parameter and returns VOID
            main.InvokeRpcMethod("M_Method1", new object[] {});

            //Browsing RpcMethods
            foreach(IRpcMethod method in main.RpcMethods)
            {
                string methodName = method.Name;

                foreach(IRpcMethodParameter parameter in method.Parameters)
                {
                    string parameterName = parameter.Name;
                    string parameterType = parameter.TypeName;
                }
            }
        }
    }
}

```

Examples

The following sample shows how to call (Remote Procedures / Methods) with Dynamic Symbols.

RPC Call in Dynamic Mode

```

namespace Sample
{
    using System;
    using System.Diagnostics;
    using System.Threading;
    using TwinCAT;
    using TwinCAT.Ads;
    using TwinCAT.Ads.TypeSystem;
    using TwinCAT.Ads.ValueAccess;
    using TwinCAT.TypeSystem;
    using TwinCAT.TypeSystem.Generic;

    class RpcCallDynamicProgram
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            // Get the AdsAddress from command-line arguments
            AmsAddress address = ArgParser.Parse(args);

            using (TcAdsClient client = new TcAdsClient())
            {
                client.Synchronize = false;

                // Connect to the target device
                client.Connect(address);

                // Usage of "dynamic" Type and Symbols (>= .NET4 only)
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.DynamicTree);
                ISymbolLoader dynLoader = SymbolLoaderFactory.Create(client, settings);

                // Get the Symbols (Dynamic Symbols)
                dynamic symbols = ((IDynamicSymbolLoader)dynLoader).SymbolsDynamic;
                dynamic main = symbols.Main; // Gets the MAIN Instance of the PLC Program

                // Call a Method that has the following signature (within MAIN Program)

                /* {attribute 'TcRpcEnable'}
                METHOD PUBLIC M_Add : INT
                VAR_INPUT
                i1 : INT := 0;
                i2 : INT := 0;
                END_VAR
                */

                short result = main.M_Add(3,4);

                // Call a Method that has no parameter and returns VOID
                main.M_Method1();

                //Browsing Rpc Methods
                foreach (IRpcMethod method in main.RpcMethods)
                {
                    string methodName = method.Name;

                    foreach (IRpcMethodParameter parameter in method.Parameters)
                    {
                        string parameterName = parameter.Name;
                        string parameterType = parameter.TypeName;
                    }
                }
            }
        }
    }
}

```

Reference

[AdsConnection Class \[► 168\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[TwinCAT.Ads.TypeSystem.SymbolLoaderFactory \[► 1209\]](#)

6.2.5.2.6 AdsConnection.CreateVariableHandle Method

Generates a unique handle for an ADS variable.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int CreateVariableHandle(  
    string variableName  
)
```

VB

```
Public Function CreateVariableHandle (  
    variableName As String  
) As Integer
```

Parameters

variableName Type: [System.String](#)
Name of the ADS variable

Return Value

Type: [Int32](#)

The handle of the ADS Variable.

Implements

[IAdsHandleAccess.CreateVariableHandle\(String\)](#) [[▶ 534](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.7 AdsConnection.DeleteDeviceNotification Method

Deletes an existing notification.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void DeleteDeviceNotification(  
    int notificationHandle  
)
```

VB

```
Public Sub DeleteDeviceNotification (  
    notificationHandle As Integer  
)
```

Parameters

notificationHandle Type: [System.Int32](#)
Handle of the notification.

Implements

[IAdsNotifications.DeleteDeviceNotification\(Int32\)](#) [[▶ 562](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.8 **AdsConnection.DeleteVariableHandle Method**

Releases the handle of a ADS variable again.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void DeleteVariableHandle(  
    int variableHandle  
)
```

VB

```
Public Sub DeleteVariableHandle (  
    variableHandle As Integer  
)
```

Parameters

variableHandle Type: [System.Int32](#)
Handle of the ADS variable

Implements

[IAdsHandleAccess.DeleteVariableHandle\(Int32\)](#) [[▶ 535](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.9 **AdsConnection.Disconnect Method**

Disconnects this [IConnection](#) [[▶ 55](#)].

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Disconnect()
```

VB

```
Public Function Disconnect As Boolean
```

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Implements

[IConnection.Disconnect.](#) [[▶ 60](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.10 AdsConnection.Dispose Method

Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Dispose()
```

VB

```
Public Sub Dispose
```

Implements

[IDisposable.Dispose.](#)





Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.11 AdsConnection.InvokeRpcMethod Method

Overload List

	Name	Description
	InvokeRpcMethod(String, Int32, .Object.) [▶ 236]	Invokes the specified RPC Method
	InvokeRpcMethod(String, String, .Object.) [▶ 237]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [▶ 238]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [▶ 239]	Invokes the specified RPC Method.

Reference

[AdsConnection Class](#) [▶ 168]

[TwinCAT.Ads Namespace](#) [▶ 120]

AdsConnection.InvokeRpcMethod Method (String, Int32, .Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object InvokeRpcMethod(
    string symbolPath,
    int methodId,
    Object[] parameters
)
```

VB

```
Public Function InvokeRpcMethod (
    symbolPath As String,
    methodId As Integer,
    parameters As Object()
) As Object
```

Parameters

symbolPath	Type: System.String The symbol path.
methodId	Type: System.Int32 The method identifier.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the Method (as object).

Implements

[ITcAdsRpcInvoke.InvokeRpcMethod\(String, Int32, .Object.\)](#) [[▶ 593](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[InvokeRpcMethod Overload](#) [[▶ 236](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.InvokeRpcMethod Method (String, String, .Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Object InvokeRpcMethod(
    string symbolPath,
    string methodName,
    Object[] parameters
)
```

VB

```
Public Function InvokeRpcMethod (
    symbolPath As String,
    methodName As String,
    parameters As Object()
) As Object
```

Parameters

symbolPath	Type: System.String The symbol path.
methodName	Type: System.String The method name.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the Method (as object).

Implements

[ITcAdsRpcInvoke.InvokeRpcMethod\(String, String, .Object.\)](#) [[▶ 594](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[InvokeRpcMethod Overload](#) [[▶ 236](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.InvokeRpcMethod Method (ITcAdsSymbol, Int32, .Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Object InvokeRpcMethod(
    ITcAdsSymbol symbol,
    int methodId,
    Object[] parameters
)
```

VB

```
Public Function InvokeRpcMethod (
    symbol As ITcAdsSymbol,
    methodId As Integer,
    parameters As Object()
) As Object
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [▶ 609] The symbol.
methodId	Type: System.Int32 The method identifier / Virtual Function table index.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the Method (as object).

Implements

[ITcAdsRpcInvoke.InvokeRpcMethod\(ITcAdsSymbol, Int32, .Object.\)](#) [[▶ 595](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[InvokeRpcMethod Overload](#) [[▶ 236](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.InvokeRpcMethod Method (ITcAdsSymbol, String, .Object.)

Invokes the specified RPC Method.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Object InvokeRpcMethod(
    ITcAdsSymbol symbol,
    string methodName,
    Object[] parameters
)
```

VB

```
Public Function InvokeRpcMethod (
    symbol As ITcAdsSymbol,
    methodName As String,
    parameters As Object()
) As Object
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [▶ 609] The symbol.
methodName	Type: System.String Name of the method.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the Method (as object).

Implements

[ITcAdsRpcInvoke.InvokeRpcMethod\(ITcAdsSymbol, String, .Object.\)](#) [[▶ 595](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference








[AdsConnection Class](#) [[▶ 168](#)]

[InvokeRpcMethod Overload](#) [[▶ 236](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.12 AdsConnection.Read Method

Overload List

	Name	Description
	Read(Int32, AdsStream) [▶ 241]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, AdsStream) [▶ 242]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(Int32, AdsStream, Int32, Int32) [▶ 243]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, .Byte, Int32, Int32) [▶ 244]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 245]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, .Byte, Int32, Int32, Int32) [▶ 246]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, AdsStream, Int32, Int32, Int32) [▶ 246]	Reads data synchronously from an ADS device and writes it to the given stream.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.Read Method (Int32, AdsStream)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(
    int variableHandle,
    AdsStream dataStream
)
```

VB

```
Public Function Read (
    variableHandle As Integer,
    dataStream As AdsStream
) As Integer
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Implements

[IAdsHandleAccess.Read\(Int32, AdsStream\)](#) [[▶ 536](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[Read Overload](#) [[▶ 241](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.Read Method (UInt32, UInt32, AdsStream)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream  
)
```

VB

```
Public Function Read (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.

Return Value

Type: [Int32](#)

Number of successfully returned data bytes.

Reference

[AdsConnection Class](#) [► 168]

[Read Overload](#) [► 241]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.Read Method (Int32, AdsStream, Int32, Int32)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(  
    int variableHandle,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Public Function Read (  
    variableHandle As Integer,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
) As Integer
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that receives the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [Int32](#)

Number of successfully returned data bytes.

Implements

[IAdsHandleAccess.Read\(Int32, AdsStream, Int32, Int32\)](#) [► 537]

Reference[AdsConnection Class \[► 168\]](#)[Read Overload \[► 241\]](#)[TwinCAT.Ads Namespace \[► 120\]](#)**AdsConnection.Read Method (UInt32, UInt32, .Byte., Int32, Int32)**

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int Read(
    uint indexGroup,
    uint indexOffset,
    byte[] readBuffer,
    int offset,
    int length
)
```

VB

```
Public Function Read (
    indexGroup As UInteger,
    indexOffset As UInteger,
    readBuffer As Byte(),
    offset As Integer,
    length As Integer
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
readBuffer	Type: .System.Byte . The read buffer.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class \[► 168\]](#)

[Read Overload \[► 241\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.Read Method (UInt32, UInt32, AdsStream, Int32, Int32)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Public Function Read (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that receives the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Reference

[AdsConnection Class \[► 168\]](#)

[Read Overload \[► 241\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.Read Method (UInt32, UInt32, .Byte., Int32, Int32, Int32)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(  
    uint indexGroup,  
    uint indexOffset,  
    byte[] readBuffer,  
    int offset,  
    int length,  
    int timeout  
)
```

VB

```
Public Function Read (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    readBuffer As Byte(),  
    offset As Integer,  
    length As Integer,  
    timeout As Integer  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
readBuffer	Type: .System.Byte. The read buffer.
offset	Type: System.Int32 The offset.
length	Type: System.Int32 The length.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[Read Overload](#) [[▶ 241](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.Read Method (UInt32, UInt32, AdsStream, Int32, Int32, Int32)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length,  
    int timeout  
)
```

VB

```
Public Function Read (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer,  
    timeout As Integer  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that receives the data.
offset	Type: System.Int32 The offset.
length	Type: System.Int32 The length.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Reference






[AdsConnection Class](#) [► 168]

[Read Overload](#) [► 241]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.2.13 AdsConnection.ReadAny Method

Overload List

	Name	Description
	ReadAny(Int32, Type) [▶ 248]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(Int32, Type, .Int32.) [▶ 249]	Reads any.
	ReadAny(UInt32, UInt32, Type) [▶ 250]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type, .Int32.) [▶ 251]	Reads data synchronously from an ADS device and writes it to an object. If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	ReadAny(UInt32, UInt32, Type, .Int32, Int32) [▶ 252]	Reads data synchronously from an ADS device and writes it to an object. If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadAny Method (Int32, Type)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAny(
    int variableHandle,
    Type type
)
```

VB

```
Public Function ReadAny (
    variableHandle As Integer,
    type As Type
) As Object
```


Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable.
type	Type: System.Type Type of the object to be read.

Return Value

Type: [Object](#)
The object the read data is written to.

Implements

[IAdsAnyAccess.ReadAny\(Int32, Type\)](#) [[▶ 502](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadAny Overload](#) [[▶ 248](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadAny Method (Int32, Type, .Int32.)

Reads any.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAny(  
    int variableHandle,  
    Type type,  
    int[] args  
)
```

VB

```
Public Function ReadAny (  
    variableHandle As Integer,  
    type As Type,  
    args As Integer()  
) As Object
```

Parameters

variableHandle	Type: System.Int32 The variable handle.
type	Type: System.Type The type.
args	Type: .System.Int32. The arguments.

Return Value

Type: [Object](#)
System.Object.

Implements

[IAdsAnyAccess.ReadAny\(Int32, Type, .Int32.\)](#) [[▶ 503](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadAny Overload](#) [[▶ 248](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadAny Method (UInt32, UInt32, Type)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAny(  
    uint indexGroup,  
    uint indexOffset,  
    Type type  
)
```

VB

```
Public Function ReadAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    type As Type  
) As Object
```

Parameters

indexGroup	Type: System.UInt32 Index group of the ADS variable.
indexOffset	Type: System.UInt32 Index offset of the ADS variable.
type	Type: System.Type Type of the object to be read.

Return Value

Type: [Object](#)
The object the read data is written to.

Implements

[IAdsAnyAccess.ReadAny\(UInt32, UInt32, Type\)](#) [[▶ 504](#)]

Reference

[AdsConnection Class](#) [► 168]

[ReadAny Overload](#) [► 248]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.ReadAny Method (UInt32, UInt32, Type, .Int32.)

Reads data synchronously from an ADS device and writes it to an object. If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAny(  
    uint indexGroup,  
    uint indexOffset,  
    Type type,  
    int[] args  
)
```

VB

```
Public Function ReadAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    type As Type,  
    args As Integer()  
) As Object
```

Parameters

indexGroup	Type: System.UInt32 Index group of the ADS variable.
indexOffset	Type: System.UInt32 Index offset of the ADS variable.
type	Type: System.Type Type of the object to be read.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Object](#)
The object the read data is written to.

Implements

[IAdsAnyAccess.ReadAny\(UInt32, UInt32, Type, .Int32.\)](#) [► 504]

Reference

[AdsConnection Class](#) [► 168]

[ReadAny Overload \[► 248\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.ReadAny Method (UInt32, UInt32, Type, .Int32., Int32)

Reads data synchronously from an ADS device and writes it to an object. If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAny(  
    uint indexGroup,  
    uint indexOffset,  
    Type type,  
    int[] args,  
    int timeout  
)
```

VB

```
Public Function ReadAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    type As Type,  
    args As Integer(),  
    timeout As Integer  
) As Object
```

Parameters

indexGroup	Type: System.UInt32 Index group of the ADS variable.
indexOffset	Type: System.UInt32 Index offset of the ADS variable.
type	Type: System.Type Type of the object to be read.
args	Type: .System.Int32 . Additional arguments.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [Object](#)
The object the read data is written to.

Reference



[AdsConnection Class \[► 168\]](#)

[ReadAny Overload \[► 248\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.5.2.14 AdsConnection.ReadAnyString Method

Overload List

	Name	Description
	ReadAnyString(Int32, Int32, Encoding) [▶ 253]	Reads the string.
	ReadAnyString(UInt32, UInt32, Int32, Encoding) [▶ 254]	Reads the string

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadAnyString Method (Int32, Int32, Encoding)

Reads the string.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string ReadAnyString(  
    int variableHandle,  
    int len,  
    Encoding encoding  
)
```

VB

```
Public Function ReadAnyString (  
    variableHandle As Integer,  
    len As Integer,  
    encoding As Encoding  
) As String
```

Parameters

variableHandle	Type: System.Int32 The variable handle.
len	Type: System.Int32 The length.
encoding	Type: System.Text.Encoding The encoding.

Return Value

Type: [String](#)
System.String.

Implements

[IAdsAnyAccess.ReadAnyString\(Int32, Int32, Encoding\) \[► 506\]](#)

Exceptions

Exception	Condition
ObjectDisposedException	
ObjectDisposedException	

Remarks

ASCII Encoding expected

Reference

[AdsConnection Class \[► 168\]](#)

[ReadAnyString Overload \[► 253\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.ReadAnyString Method (UInt32, UInt32, Int32, Encoding)

Reads the string

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public string ReadAnyString(
    uint indexGroup,
    uint indexOffset,
    int len,
    Encoding encoding
)
```

VB

```
Public Function ReadAnyString (
    indexGroup As UInteger,
    indexOffset As UInteger,
    len As Integer,
    encoding As Encoding
) As String
```

Parameters

indexGroup	Type: System.UInt32 The index group.
indexOffset	Type: System.UInt32 The index offset.
len	Type: System.Int32 The length.
encoding	Type: System.Text.Encoding The encoding.

Return Value

Type: [String](#)
System.String.

Implements

[IAdsAnyAccess.ReadAnyString\(UInt32, UInt32, Int32, Encoding\)](#) [[▶ 506](#)]

Exceptions

Exception	Condition
ObjectDisposedException	
ObjectDisposedException	

Remarks

ASCII Encoding expected

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadAnyString Overload](#) [[▶ 253](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.15 AdsConnection.ReadDeviceInfo Method

Reads the identification and version number of an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DeviceInfo ReadDeviceInfo()
```

VB

```
Public Function ReadDeviceInfo As DeviceInfo
```

Return Value

Type: [DeviceInfo](#) [[▶ 496](#)]

DeviceInfo struct containing the name of the device and the version information.

Implements

[IAdsConnection.ReadDeviceInfo](#). [[▶ 532](#)]



Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.16 AdsConnection.ReadState Method

Overload List

	Name	Description
	ReadState . [▶ 256]	Reads the ADS status and the device status from an ADS server.
	ReadState(Int32) [▶ 256]	Reads the ADS status and the device status from an ADS server.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadState Method

Reads the ADS status and the device status from an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public StateInfo ReadState()
```

VB

```
Public Function ReadState As StateInfo
```

Return Value

Type: [StateInfo](#) [[▶ 660](#)]

The ADS status and device status.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadState Overload](#) [[▶ 256](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadState Method (Int32)

Reads the ADS status and the device status from an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public StateInfo ReadState(  
    int timeout  
)
```


VB

```
Public Function ReadState (
    timeout As Integer
) As StateInfo
```

Parameters

timeout Type: [System.Int32](#)
The timeout.

Return Value

Type: [StateInfo](#) [[▶ 660](#)]
The ADS statue and device status.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference



[AdsConnection Class](#) [[▶ 168](#)]

[ReadState Overload](#) [[▶ 256](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.17 AdsConnection.ReadSymbol Method

Overload List

	Name	Description
	ReadSymbol(ITcAdsSymbol) [▶ 257]	Reads the value of a symbol and returns it as an object. Strings and all primitive datatypes(UInt32, Int32, Bool etc.) are supported. Arrays and structures cannot be read.
	ReadSymbol(String, Type, Boolean) [▶ 258]	Reads the value of a symbol and returns the value as object. The parameter type must have the same layout as the ADS symbol.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadSymbol Method (ITcAdsSymbol)

Reads the value of a symbol and returns it as an object. Strings and all primitive datatypes(UInt32, Int32, Bool etc.) are supported. Arrays and structures cannot be read.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Parameters

name	Type: System.String Name of the ADS symbol.
type	Type: System.Type Managed type of the ADS symbol.
reloadSymbolInfo	Type: System.Boolean If reload is true previously stored symbol information is cleared. As a consequence the symbol information must be obtained from the ADS server again.

Return Value

Type: [Object](#)
Value of the symbol

Reference

[AdsConnection Class](#) [► 168]

[ReadSymbol Overload](#) [► 257]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.2.18 AdsConnection.ReadSymbolInfo Method

Call this method to obtain information about the individual symbols (variables) in ADS devices.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ITcAdsSymbol ReadSymbolInfo(  
    string name  
)
```

VB

```
Public Function ReadSymbolInfo (  
    name As String  
) As ITcAdsSymbol
```

Parameters

name	Type: System.String Name of the symbol.
------	--

Return Value

Type: [ITcAdsSymbol](#) [► 609]
A [ITcAdsSymbol](#) containing the requested symbol information or null if symbol could not be found.





Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.2.19 AdsConnection.ReadWrite Method

Overload List

	Name	Description
	ReadWrite(UInt32, UInt32, AdsStream, AdsStream) [▶ 260]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, AdsStream, Int32) [▶ 261]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 262]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, .Byte, Int32, Int32, .Byte, Int32, Int32) [▶ 263]	Writes data synchronously to an ADS device and then reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 264]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, .Byte, Int32, Int32, .Byte, Int32, Int32, Int32) [▶ 266]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32) [▶ 267]	Writes data synchronously to an ADS device and then Reads data from this device.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadWrite Method (UInt32, UInt32, AdsStream, AdsStream)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReadWrite(
    uint indexGroup,
    uint indexOffset,
```

```
AdsStream rdDataStream,  
AdsStream wrDataStream  
)
```

VB

```
Public Function ReadWrite (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    rdDataStream As AdsStream,  
    wrDataStream As AdsStream  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadWrite Overload](#) [[▶ 260](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadWrite Method (UInt32, UInt32, AdsStream, AdsStream, Int32)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReadWrite(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream rdDataStream,  
    AdsStream wrDataStream,  
    int timeout  
)
```

VB

```
Public Function ReadWrite (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    rdDataStream As AdsStream,  
    wrDataStream As AdsStream,  
    timeout As Integer  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadWrite Overload](#) [[▶ 260](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadWrite Method (Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReadWrite(  
    int variableHandle,  
    AdsStream rdDataStream,  
    int rdOffset,  
    int rdLength,  
    AdsStream wrDataStream,  
    int wrOffset,  
    int wrLength  
)
```

VB

```
Public Function ReadWrite (  
    variableHandle As Integer,  
    rdDataStream As AdsStream,  
    rdOffset As Integer,  
    rdLength As Integer,  
    wrDataStream As AdsStream,  
    wrOffset As Integer,  
    wrLength As Integer  
) As Integer
```

Parameters

variableHandle	Type: System.Int32 Variable handle.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Implements

[IAdsHandleAccess.ReadWrite\(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32\)](#) [[▶ 538](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadWrite Overload](#) [[▶ 260](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadWrite Method (UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32)

Writes data synchronously to an ADS device and then reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReadWrite(  
    uint indexGroup,  
    uint indexOffset,  
    byte[] readBuffer,  
    int rdOffset,  
    int rdLength,  
    byte[] writeBuffer,  
    int wrOffset,  
    int wrLength  
)
```

VB

```
Public Function ReadWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    readBuffer As Byte(),
    rdOffset As Integer,
    rdLength As Integer,
    writeBuffer As Byte(),
    wrOffset As Integer,
    wrLength As Integer
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
readBuffer	Type: .System.Byte . The read buffer.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
writeBuffer	Type: .System.Byte . The write buffer.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [► 168]

[ReadWrite Overload](#) [► 260]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.ReadWrite Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReadWrite(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream rdDataStream,  
    int rdOffset,  
    int rdLength,  
    AdsStream wrDataStream,  
    int wrOffset,  
    int wrLength  
)
```

VB

```
Public Function ReadWrite (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    rdDataStream As AdsStream,  
    rdOffset As Integer,  
    rdLength As Integer,  
    wrDataStream As AdsStream,  
    wrOffset As Integer,  
    wrLength As Integer  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadWrite Overload](#) [[▶ 260](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadWrite Method (UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReadWrite(
    uint indexGroup,
    uint indexOffset,
    byte[] readBuffer,
    int rdOffset,
    int rdLength,
    byte[] writeBuffer,
    int wrOffset,
    int wrLength,
    int timeout
)
```

VB

```
Public Function ReadWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    readBuffer As Byte(),
    rdOffset As Integer,
    rdLength As Integer,
    writeBuffer As Byte(),
    wrOffset As Integer,
    wrLength As Integer,
    timeout As Integer
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
readBuffer	Type: .System.Byte . The read buffer.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
writeBuffer	Type: .System.Byte . The write buffer.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadWrite Overload](#) [[▶ 260](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.ReadWrite Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReadWrite(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream rdDataStream,  
    int rdOffset,  
    int rdLength,  
    AdsStream wrDataStream,  
    int wrOffset,  
    int wrLength,  
    int timeout  
)
```

VB

```
Public Function ReadWrite (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    rdDataStream As AdsStream,  
    rdOffset As Integer,  
    rdLength As Integer,  
    wrDataStream As AdsStream,  
    wrOffset As Integer,  
    wrLength As Integer,  
    timeout As Integer  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[ReadWrite Overload](#) [[▶ 260](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.20 AdsConnection.TryAddDeviceNotification Method

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdSErrorCode TryAddDeviceNotification(
    string variableName,
    AdsStream dataStream,
    int offset,
    int length,
    NotificationSettings settings,
    Object userData,
    out uint handle
)
```

VB

```
Public Function TryAddDeviceNotification (
    variableName As String,
    dataStream As AdsStream,
    offset As Integer,
```

```

length As Integer,
settings As NotificationSettings,
userData As Object,
<OutAttribute> ByRef handle As UInteger
) As AdsErrorCode

```

Parameters

variableName	Type: System.String Name of the ADS variable.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
settings	Type: TwinCAT.Ads.NotificationSettings [▶ 634] The settings.
userData	Type: System.Object This object can be used to store user specific data.
handle	Type: System.UInt32 . The handle.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The ADS ErrorCode.

Implements

[IAdsNotifications.TryAddDeviceNotification\(String, AdsStream, Int32, Int32, NotificationSettings, Object, UInt32.\)](#) [[▶ 563](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.21 AdsConnection.TryAddDeviceNotificationEx Method

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public AdsErrorCode TryAddDeviceNotificationEx(
    string variableName,
    NotificationSettings settings,

```

```

Object userData,
Type type,
int[] args,
out uint handle
)

```

VB

```

Public Function TryAddDeviceNotificationEx (
    variableName As String,
    settings As NotificationSettings,
    userData As Object,
    type As Type,
    args As Integer(),
    <OutAttribute> ByRef handle As UInteger
) As AdsErrorCode

```

Parameters

variableName	Type: System.String Name of the ADS variable.
settings	Type: TwinCAT.Ads.NotificationSettings [▶ 634] The settings.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.
args	Type: .System.Int32 . Additional arguments.
handle	Type: System.UInt32 . The handle.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The handle of the notification.

Implements

[IAdsNotifications.TryAddDeviceNotificationEx\(String, NotificationSettings, Object, Type, .Int32., UInt32.\)](#) [[▶ 564](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.22 AdsConnection.TryDeleteDeviceNotification Method

Deletes an existing notification.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryDeleteDeviceNotification(  
    uint notificationHandle  
)
```

VB

```
Public Function TryDeleteDeviceNotification (  
    notificationHandle As UInteger  
) As AdsErrorCode
```

Parameters

notificationHandle Type: [System.UInt32](#)
Handle of the notification.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Implements

[IAdsNotifications.TryDeleteDeviceNotification\(UInt32\)](#) [[▶ 565](#)]

Exceptions

Exception	Condition
ObjectDisposedException	





Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.23 AdsConnection.TryInvokeRpcMethod Method

Overload List

	Name	Description
	TryInvokeRpcMethod(String, Int32, .Object., Object.) [▶ 272]	Invokes the specified RPC Method
	TryInvokeRpcMethod(String, String, .Object., Object.) [▶ 273]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, .Object., Object.) [▶ 274]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, String, .Object., Object.) [▶ 275]	Invokes the specified RPC Method.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryInvokeRpcMethod Method (String, Int32, .Object., Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryInvokeRpcMethod(
    string symbolPath,
    int methodId,
    Object[] parameters,
    out Object retVal
)
```

VB

```
Public Function TryInvokeRpcMethod (
    symbolPath As String,
    methodId As Integer,
    parameters As Object(),
    <OutAttribute> ByRef retVal As Object
) As AdsErrorCode
```


Parameters

symbolPath	Type: System.String The symbol path.
methodId	Type: System.Int32 The method identifier.
parameters	Type: .System.Object . The parameters.
retValue	Type: System.Object . The return value of the RPC method as object.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The ADS Error Code.

Implements

[ITcAdsRpcInvoke.TryInvokeRpcMethod\(String, Int32, .Object., Object.\)](#) [[▶ 597](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 272](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryInvokeRpcMethod Method (String, String, .Object., Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryInvokeRpcMethod(
    string symbolPath,
    string methodName,
    Object[] parameters,
    out Object retValue
)
```

VB

```
Public Function TryInvokeRpcMethod (
    symbolPath As String,
    methodName As String,
    parameters As Object(),
    <OutAttribute> ByRef retValue As Object
) As AdsErrorCode
```

Parameters

symbolPath	Type: System.String The symbol path.
methodName	Type: System.String The method name.
parameters	Type: .System.Object . The parameters.
retValue	Type: System.Object . The return value of the RPC method as object.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The ADS Error Code.

Implements

[ITcAdsRpcInvoke.TryInvokeRpcMethod\(String, String, .Object., Object.\)](#) [[▶ 598](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 272](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryInvokeRpcMethod Method (ITcAdsSymbol, Int32, .Object., Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryInvokeRpcMethod(
    ITcAdsSymbol symbol,
    int methodID,
    Object[] parameters,
    out Object retValue
)
```

VB

```
Public Function TryInvokeRpcMethod (
    symbol As ITcAdsSymbol,
    methodId As Integer,
    parameters As Object(),
    <OutAttribute> ByRef retValue As Object
) As AdsErrorCode
```

Parameters

symbol	Type: ITcAdsSymbol [▶ 609] The symbol.
methodId	Type: System.Int32 The method identifier / Virtual Function table index.
parameters	Type: .System.Object . The parameters.
retValue	Type: System.Object . The return value of the RPC method as object.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The ADS Error Code.

Implements

[ITcAdsRpcInvoke.TryInvokeRpcMethod\(ITcAdsSymbol, Int32, .Object., Object.\)](#) [[▶ 599](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 272](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryInvokeRpcMethod Method (ITcAdsSymbol, String, .Object., Object.)

Invokes the specified RPC Method.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryInvokeRpcMethod(
    ITcAdsSymbol symbol,
    string methodName,
    Object[] parameters,
    out Object retValue
)
```

VB

```
Public Function TryInvokeRpcMethod (
    symbol As ITcAdsSymbol,
    methodName As String,
    parameters As Object(),
    <OutAttribute> ByRef retValue As Object
) As AdsErrorCode
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [▶ 609] The symbol.
methodName	Type: System.String Name of the method.
parameters	Type: .System.Object . The parameters.
retValue	Type: System.Object . The return value of the RPC method as object.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The ADS Error Code.

Implements

[ITcAdsRpcInvoke.TryInvokeRpcMethod\(ITcAdsSymbol, String, .Object., Object.\)](#) [[▶ 600](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference






[AdsConnection Class](#) [[▶ 168](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 272](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.24 AdsConnection.TryRead Method

Overload List

	Name	Description
	TryRead(Int32, AdsStream, Int32, Int32, Int32.) [▶ 277]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, .Byte, Int32, Int32, Int32.) [▶ 278]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, AdsStream, Int32, Int32, Int32.) [▶ 279]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, .Byte, Int32, Int32, Int32.) [▶ 280]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, AdsStream, Int32, Int32, Int32, Int32.) [▶ 281]	Reads data synchronously from an ADS device and writes it to the given stream.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryRead Method (Int32, AdsStream, Int32, Int32, Int32.)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryRead(
    int variableHandle,
    AdsStream dataStream,
    int offset,
    int length,
    out int readBytes
)
```

VB

```
Public Function TryRead (
    variableHandle As Integer,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
readBytes	Type: System.Int32 . Number of successfully returned data bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode

Implements

[IAdsHandleAccess.TryRead\(Int32, AdsStream, Int32, Int32, Int32.\)](#) [[▶ 539](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryRead Overload](#) [[▶ 277](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryRead Method (UInt32, UInt32, Byte., Int32, Int32, Int32.)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryRead(  
    uint indexGroup,  
    uint indexOffset,  
    byte[] readBuffer,  
    int offset,  
    int length,  
    out int readBytes  
)
```

VB

```
Public Function TryRead (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    readBuffer As Byte(),  
    offset As Integer,  
    length As Integer,  
    <OutAttribute> ByRef readBytes As Integer  
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
readBuffer	Type: .System.Byte . The read buffer.
offset	Type: System.Int32 The offset.
length	Type: System.Int32 The length.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryRead Overload](#) [[▶ 277](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryRead Method (UInt32, UInt32, AdsStream, Int32, Int32, Int32.)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryRead(
    uint indexGroup,
    uint indexOffset,
    AdsStream dataStream,
    int offset,
    int length,
    out int readBytes
)
```

VB

```
Public Function TryRead (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream,
    offset As Integer,
```

```
length As Integer,
  <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.
offset	Type: System.Int32 The offset.
length	Type: System.Int32 The length.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryRead Overload](#) [[▶ 277](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryRead Method (UInt32, UInt32, Byte., Int32, Int32, Int32, Int32.)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryRead(
    uint indexGroup,
    uint indexOffset,
    byte[] readBuffer,
    int offset,
    int length,
    int timeout,
    out int readBytes
)
```


VB

```
Public Function TryRead (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    readBuffer As Byte(),  
    offset As Integer,  
    length As Integer,  
    timeout As Integer,  
    <OutAttribute> ByRef readBytes As Integer  
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
readBuffer	Type: .System.Byte . The read buffer.
offset	Type: System.Int32 The offset.
length	Type: System.Int32 The length.
timeout	Type: System.Int32 The timeout.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryRead Overload](#) [[▶ 277](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryRead Method (UInt32, UInt32, AdsStream, Int32, Int32, Int32, Int32.)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryRead(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length,
```

```

    int timeout,
    out int readBytes
)

```

VB

```

Public Function TryRead (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    timeout As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode

```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.
offset	Type: System.Int32 The offset.
length	Type: System.Int32 The length.
timeout	Type: System.Int32 The timeout.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.



Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryRead Overload](#) [[▶ 277](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.25 AdsConnection.TryReadState Method**Overload List**

	Name	Description
	TryReadState(StateInfo.) [▶ 283]	Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.
	TryReadState(Int32, StateInfo.) [▶ 283]	Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.TryReadState Method (StateInfo.)

Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadState(  
    out StateInfo stateInfo  
)
```

VB

```
Public Function TryReadState (  
    <OutAttribute> ByRef stateInfo As StateInfo  
) As AdsErrorCode
```

Parameters

stateInfo Type: [TwinCAT.Ads.StateInfo](#) [► 660].
The ADS statue and device status.

Return Value

Type: [AdsErrorCode](#) [► 335]

AdsErrorCode of the ads read state call. Check for AdsErrorCode.NoError to see if call was successfull.

Reference

[AdsConnection Class](#) [► 168]

[TryReadState Overload](#) [► 282]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.TryReadState Method (Int32, StateInfo.)

Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successfull.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadState(  
    int timeout,  
    out StateInfo stateInfo  
)
```

VB

```
Public Function TryReadState (  
    timeout As Integer,  
    <OutAttribute> ByRef stateInfo As StateInfo  
) As AdsErrorCode
```

Parameters

timeout	Type: System.Int32 The timeout.
stateInfo	Type: TwinCAT.Ads.StateInfo [▶ 660]. The ADS statue and device status.

Return Value

Type: [AdsErrorCode](#) [▶ 335]

AdsErrorCode of the ads read state call. Check for AdsErrorCode.NoError to see if call was successfull.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference






[AdsConnection Class](#) [▶ 168]

[TryReadState Overload](#) [▶ 282]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.5.2.26 AdsConnection.TryReadWrite Method

Overload List

	Name	Description
	TryReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 285]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32.) [▶ 287]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 288]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32, Int32.) [▶ 289]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32, Int32.) [▶ 290]	Writes data synchronously to an ADS device and then Reads data from this device.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryReadWrite Method (Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadWrite(  
    int variableHandle,  
    AdsStream rdDataStream,  
    int rdOffset,  
    int rdLength,  
    AdsStream wrDataStream,  
    int wrOffset,  
    int wrLength,  
    out int readBytes  
)
```

VB

```
Public Function TryReadWrite (  
    variableHandle As Integer,  
    rdDataStream As AdsStream,  
    rdOffset As Integer,  
    rdLength As Integer,  
    wrDataStream As AdsStream,  
    wrOffset As Integer,  
    wrLength As Integer,  
    <OutAttribute> ByRef readBytes As Integer  
) As AdsErrorCode
```

Parameters

variableHandle	Type: System.Int32 Variable handle.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Implements

[IAdsHandleAccess.TryReadWrite\(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.\)](#) [[▶ 540](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryReadWrite Overload](#) [[▶ 285](#)]

[TwinCAT.Ads Namespace](#) [▶ 120]

AdsConnection.TryReadWrite Method (UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32.)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadWrite(  
    uint indexGroup,  
    uint indexOffset,  
    byte[] readBuffer,  
    int rdOffset,  
    int rdLength,  
    byte[] writeBuffer,  
    int wrOffset,  
    int wrLength,  
    out int readBytes  
)
```

VB

```
Public Function TryReadWrite (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    readBuffer As Byte(),  
    rdOffset As Integer,  
    rdLength As Integer,  
    writeBuffer As Byte(),  
    wrOffset As Integer,  
    wrLength As Integer,  
    <OutAttribute> ByRef readBytes As Integer  
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
readBuffer	Type: .System.Byte . The read buffer.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
writeBuffer	Type: .System.Byte . The write buffer.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
 AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryReadWrite Overload](#) [[▶ 285](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryReadWrite Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryReadWrite(
    uint indexGroup,
    uint indexOffset,
    AdsStream rdDataStream,
    int rdOffset,
    int rdLength,
    AdsStream wrDataStream,
    int wrOffset,
    int wrLength,
    out int readBytes
)
```

VB

```
Public Function TryReadWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    rdDataStream As AdsStream,
    rdOffset As Integer,
    rdLength As Integer,
    wrDataStream As AdsStream,
    wrOffset As Integer,
    wrLength As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode
```


Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryReadWrite Overload](#) [[▶ 285](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryReadWrite Method (UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32, Int32.)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadWrite(
    uint indexGroup,
    uint indexOffset,
    byte[] readBuffer,
    int rdOffset,
    int rdLength,
    byte[] writeBuffer,
```

```

    int wrOffset,
    int wrLength,
    int timeout,
    out int readBytes
)

```

VB

```

Public Function TryReadWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    readBuffer As Byte(),
    rdOffset As Integer,
    rdLength As Integer,
    writeBuffer As Byte(),
    wrOffset As Integer,
    wrLength As Integer,
    timeout As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode

```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
readBuffer	Type: .System.Byte . The read buffer.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
writeBuffer	Type: .System.Byte . The write buffer.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
timeout	Type: System.Int32 The timeout.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryReadWrite Overload](#) [[▶ 285](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryReadWrite Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32, Int32.)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadWrite(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream rdDataStream,  
    int rdOffset,  
    int rdLength,  
    AdsStream wrDataStream,  
    int wrOffset,  
    int wrLength,  
    int timeout,  
    out int readBytes  
)
```

VB

```
Public Function TryReadWrite (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    rdDataStream As AdsStream,  
    rdOffset As Integer,  
    rdLength As Integer,  
    wrDataStream As AdsStream,  
    wrOffset As Integer,  
    wrLength As Integer,  
    timeout As Integer,  
    <OutAttribute> ByRef readBytes As Integer  
) As AdsErrorCode
```






Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
timeout	Type: System.Int32 The timeout.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference[AdsConnection Class \[► 168\]](#)[TryReadWrite Overload \[► 285\]](#)[TwinCAT.Ads Namespace \[► 120\]](#)**6.2.5.2.27 AdsConnection.TryWrite Method****Overload List**

	Name	Description
	TryWrite(Int32, AdsStream, Int32, Int32) [► 292]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, .Byte, Int32, Int32) [► 293]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, AdsStream, Int32, Int32) [► 294]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, .Byte, Int32, Int32, Int32) [► 295]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, AdsStream, Int32, Int32, Int32) [► 296]	Writes data synchronously to an ADS device.

Reference[AdsConnection Class \[► 168\]](#)[TwinCAT.Ads Namespace \[► 120\]](#)**AdsConnection.TryWrite Method (Int32, AdsStream, Int32, Int32)**

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads \[► 120\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public AdsErrorCode TryWrite(
    int variableHandle,
    AdsStream dataStream,
    int offset,
    int length
)
```

VB

```
Public Function TryWrite (
    variableHandle As Integer,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer
) As AdsErrorCode
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Implements

[IAdsHandleAccess.TryWrite\(Int32, AdsStream, Int32, Int32\)](#) [[▶ 541](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryWrite Overload](#) [[▶ 292](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryWrite Method (UInt32, UInt32, .Byte., Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryWrite(
    uint indexGroup,
    uint indexOffset,
    byte[] writeBuffer,
    int offset,
    int length
)
```

VB

```
Public Function TryWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    writeBuffer As Byte(),
)
```

```

    offset As Integer,
    length As Integer
) As AdsErrorCode

```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
writeBuffer	Type: .System.Byte . The write buffer.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryWrite Overload](#) [[▶ 292](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryWrite Method (UInt32, UInt32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public AdsErrorCode TryWrite(
    uint indexGroup,
    uint indexOffset,
    AdsStream dataStream,
    int offset,
    int length
)

```

VB

```

Public Function TryWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream,

```

```

    offset As Integer,
    length As Integer
) As AdsErrorCode

```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryWrite Overload](#) [[▶ 292](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryWrite Method (UInt32, UInt32, .Byte., Int32, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public AdsErrorCode TryWrite(
    uint indexGroup,
    uint indexOffset,
    byte[] writeStream,
    int offset,
    int length,
    int timeout
)

```

VB

```

Public Function TryWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    writeStream As Byte(),
    offset As Integer,

```

```

    length As Integer,
    timeout As Integer
) As AdsErrorCode

```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
writeStream	Type: .System.Byte . The write stream.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryWrite Overload](#) [[▶ 292](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryWrite Method (UInt32, UInt32, AdsStream, Int32, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public AdsErrorCode TryWrite(
    uint indexGroup,
    uint indexOffset,
    AdsStream dataStream,
    int offset,
    int length,
    int timeout
)

```

VB

```

Public Function TryWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    timeout As Integer
) As AdsErrorCode

```


Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference





[AdsConnection Class](#) [[▶ 168](#)]

[TryWrite Overload](#) [[▶ 292](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.28 AdsConnection.TryWriteControl Method

Overload List

	Name	Description
	TryWriteControl(StateInfo) [▶ 298]	Changes the ADS status and the device status of an ADS server.
	TryWriteControl(StateInfo, Int32) [▶ 298]	Changes the ADS status and the device status of an ADS server.
	TryWriteControl(StateInfo, AdsStream, Int32, Int32) [▶ 299]	Changes the ADS status and the device status of an ADS server.
	TryWriteControl(StateInfo, AdsStream, Int32, Int32, Int32) [▶ 300]	Changes the ADS status and the device status of an ADS server.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryWriteControl Method (StateInfo)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryWriteControl(  
    StateInfo stateInfo  
)
```

VB

```
Public Function TryWriteControl (  
    stateInfo As StateInfo  
) As AdsErrorCode
```

Parameters

stateInfo Type: [TwinCAT.Ads.StateInfo](#) [[▶ 660](#)]
New ADS status and device status.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TryWriteControl Overload](#) [[▶ 297](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.TryWriteControl Method (StateInfo, Int32)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryWriteControl(  
    StateInfo stateInfo,  
    int timeout  
)
```

VB

```
Public Function TryWriteControl (
    stateInfo As StateInfo,
    timeout As Integer
) As AdsErrorCode
```

Parameters

stateInfo Type: [TwinCAT.Ads.StateInfo](#) [▶ 660]
New ADS status and device status.

timeout Type: [System.Int32](#)
The timeout.

Return Value

Type: [AdsErrorCode](#) [▶ 335]
AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [▶ 168]

[TryWriteControl Overload](#) [▶ 297]

[TwinCAT.Ads Namespace](#) [▶ 120]

AdsConnection.TryWriteControl Method (StateInfo, AdsStream, Int32, Int32)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryWriteControl(
    StateInfo stateInfo,
    AdsStream dataStream,
    int offset,
    int length
)
```

VB

```
Public Function TryWriteControl (
    stateInfo As StateInfo,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer
) As AdsErrorCode
```

Parameters

stateInfo	Type: TwinCAT.Ads.StateInfo [▶ 660] New ADS status and device status.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be sent to the ADS device
offset	Type: System.Int32 Offset of the data in the stream.
length	Type: System.Int32 Length of the data in the stream.

Return Value

Type: [AdsErrorCode](#) [▶ 335]
AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [▶ 168]

[TryWriteControl Overload](#) [▶ 297]

[TwinCAT.Ads Namespace](#) [▶ 120]

AdsConnection.TryWriteControl Method (StateInfo, AdsStream, Int32, Int32, Int32)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryWriteControl(
    StateInfo stateInfo,
    AdsStream dataStream,
    int offset,
    int length,
    int timeout
)
```

VB

```
Public Function TryWriteControl (
    stateInfo As StateInfo,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    timeout As Integer
) As AdsErrorCode
```

Parameters

stateInfo	Type: TwinCAT.Ads.StateInfo [▶ 660] New ADS status and device status.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be sent to the ADS device
offset	Type: System.Int32 Offset of the data in the stream.
length	Type: System.Int32 Length of the data in the stream.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [AdsErrorCode](#) [▶ 335]
AdsErrorCode.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference











[AdsConnection Class](#) [▶ 168]

[TryWriteControl Overload](#) [▶ 297]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.5.2.29 AdsConnection.Write Method

Overload List

	Name	Description
	Write(Int32, AdsStream) [▶ 302]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32) [▶ 303]	Trigger Client Method/Command.
	Write(UInt32, UInt32, Int32) [▶ 304]	Trigger Client Method/Command.
	Write(UInt32, UInt32, AdsStream) [▶ 305]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream, Int32, Int32) [▶ 305]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream, Int32) [▶ 306]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, .Byte., Int32, Int32) [▶ 307]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 308]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, .Byte., Int32, Int32, Int32) [▶ 309]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream, Int32, Int32, Int32) [▶ 309]	Writes data synchronously to an ADS device.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.Write Method (Int32, AdsStream)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    int variableHandle,  
    AdsStream dataStream  
)
```

VB

```
Public Sub Write (  
    variableHandle As Integer,  
    dataStream As AdsStream  
)
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.

Implements

[IAdsHandleAccess.Write\(Int32, AdsStream\)](#) [[▶ 542](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[Write Overload](#) [[▶ 302](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.Write Method (UInt32, UInt32)

Trigger Client Method/Command.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    uint indexGroup,  
    uint indexOffset  
)
```

VB

```
Public Sub Write (  
    indexGroup As UInteger,  
    indexOffset As UInteger  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.

Remarks

This method is used to trigger Client Methods/Commands without parameters.

Reference

[AdsConnection Class](#) [► 168]

[Write Overload](#) [► 302]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.Write Method (UInt32, UInt32, Int32)

Trigger Client Method/Command.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    uint indexGroup,  
    uint indexOffset,  
    int timeout  
)
```

VB

```
Public Sub Write (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    timeout As Integer  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
timeout	Type: System.Int32 The timeout.

Remarks

This method is used to trigger Client Methods/Commands without parameters.

Reference

[AdsConnection Class](#) [► 168]

[Write Overload \[► 302\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.Write Method (UInt32, UInt32, AdsStream)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream  
)
```

VB

```
Public Sub Write (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that receives the data.

Reference

[AdsConnection Class \[► 168\]](#)

[Write Overload \[► 302\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.Write Method (Int32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    int variableHandle,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Public Sub Write (  
    variableHandle As Integer,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
)
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Implements

[IAdsHandleAccess.Write\(Int32, AdsStream, Int32, Int32\)](#) [[▶ 543](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[Write Overload](#) [[▶ 302](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.Write Method (UInt32, UInt32, AdsStream, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void Write(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int timeout  
)
```

VB

```
Public Sub Write (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    timeout As Integer  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.
timeout	Type: System.Int32 The timeout.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[Write Overload](#) [[▶ 302](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.Write Method (UInt32, UInt32, Byte, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    uint indexGroup,  
    uint indexOffset,  
    byte[] writeBuffer,  
    int offset,  
    int length  
)
```

VB

```
Public Sub Write (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    writeBuffer As Byte(),  
    offset As Integer,  
    length As Integer  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
writeBuffer	Type: .System.Byte . The write buffer.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [► 168]

[Write Overload](#) [► 302]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.Write Method (UInt32, UInt32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(
    uint indexGroup,
    uint indexOffset,
    AdsStream dataStream,
    int offset,
    int length
)
```

VB

```
Public Sub Write (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Reference

[AdsConnection Class](#) [► 168]

[Write Overload](#) [► 302]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.Write Method (UInt32, UInt32, .Byte., Int32, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    uint indexGroup,  
    uint indexOffset,  
    byte[] writeBuffer,  
    int offset,  
    int length,  
    int timeout  
)
```

VB

```
Public Sub Write (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    writeBuffer As Byte(),  
    offset As Integer,  
    length As Integer,  
    timeout As Integer  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
writeBuffer	Type: .System.Byte . The write buffer.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
timeout	Type: System.Int32 The timeout.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[Write Overload](#) [[▶ 302](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.Write Method (UInt32, UInt32, AdsStream, Int32, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length,  
    int timeout  
)
```

VB

```
Public Sub Write (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer,  
    timeout As Integer  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
timeout	Type: System.Int32 The timeout.

Reference






[AdsConnection Class](#) [[▶ 168](#)]

[Write Overload](#) [[▶ 302](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.30 AdsConnection.WriteAny Method

Overload List

	Name	Description
	WriteAny(Int32, Object) [▶ 311]	Writes an object synchronously to an ADS device.
	WriteAny(Int32, Object, .Int32.) [▶ 312]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.
	WriteAny(UInt32, UInt32, Object) [▶ 313]	Writes an object synchronously to an ADS device.
	WriteAny(UInt32, UInt32, Object, .Int32.) [▶ 313]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.
	WriteAny(UInt32, UInt32, Object, .Int32., Int32) [▶ 314]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.WriteAny Method (Int32, Object)

Writes an object synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAny(
    int variableHandle,
    Object value
)
```

VB

```
Public Sub WriteAny (
    variableHandle As Integer,
    value As Object
)
```

Parameters

variableHandle Type: [System.Int32](#)
Handle of the ADS variable.

value Type: [System.Object](#)
Object to write to the ADS device.

Implements

[IAdsAnyAccess.WriteAny\(Int32, Object\) \[► 508\]](#)

Reference

[AdsConnection Class \[► 168\]](#)

[WriteAny Overload \[► 311\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.WriteAny Method (Int32, Object, .Int32.)

Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAny(  
    int variableHandle,  
    Object value,  
    int[] args  
)
```

VB

```
Public Sub WriteAny (  
    variableHandle As Integer,  
    value As Object,  
    args As Integer()  
)
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable.
value	Type: System.Object Object to write to the ADS device.
args	Type: .System.Int32 . Additional arguments.

Implements

[IAdsAnyAccess.WriteAny\(Int32, Object, .Int32.\) \[► 509\]](#)

Reference

[AdsConnection Class \[► 168\]](#)

[WriteAny Overload \[► 311\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

AdsConnection.WriteAny Method (UInt32, UInt32, Object)

Writes an object synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAny(  
    uint indexGroup,  
    uint indexOffset,  
    Object value  
)
```

VB

```
Public Sub WriteAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    value As Object  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
value	Type: System.Object Object to write to the ADS device.

Implements

[IAdsAnyAccess.WriteAny\(UInt32, UInt32, Object\)](#) [[▶ 509](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[WriteAny Overload](#) [[▶ 311](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.WriteAny Method (UInt32, UInt32, Object, .Int32.)

Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAny(  
    uint indexGroup,  
    uint indexOffset,  
    Object value,  
    int characters
```

```
    Object value,  
    int[] args  
)
```

VB

```
Public Sub WriteAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    value As Object,  
    args As Integer()  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
value	Type: System.Object Object to write to the ADS device.
args	Type: .System.Int32 . Additional arguments.

Implements

[IAdsAnyAccess.WriteAny\(UInt32, UInt32, Object, .Int32.\)](#) [[▶ 510](#)]

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[WriteAny Overload](#) [[▶ 311](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.WriteAny Method (UInt32, UInt32, Object, .Int32., Int32)

Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAny(  
    uint indexGroup,  
    uint indexOffset,  
    Object value,  
    int[] args,  
    int timeout  
)
```

VB

```
Public Sub WriteAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    value As Object,
```

```
args As Integer(),
timeout As Integer
)
```

Parameters

- indexGroup Type: [System.UInt32](#)
Contains the index group number of the requested ADS service.
- indexOffset Type: [System.UInt32](#)
Contains the index offset number of the requested ADS service.
- value Type: [System.Object](#)
Object to write to the ADS device.
- args Type: [.System.Int32](#).
Additional arguments.
- timeout Type: [System.Int32](#)
The timeout.

Exceptions





Exception	Condition
ObjectDisposedException	

Reference

- [AdsConnection Class](#) [► 168]
- [WriteAny Overload](#) [► 311]
- [TwinCAT.Ads Namespace](#) [► 120]

6.2.5.2.31 AdsConnection.WriteControl Method

Overload List

	Name	Description
	WriteControl(StateInfo) [► 316]	Changes the ADS status and the device status of an ADS server.
	WriteControl(StateInfo, Int32) [► 316]	Changes the ADS status and the device status of an ADS server.
	WriteControl(StateInfo, AdsStream, Int32, Int32) [► 317]	Changes the ADS status and the device status of an ADS server.
	WriteControl(StateInfo, AdsStream, Int32, Int32, Int32) [► 318]	Changes the ADS status and the device status of an ADS server.

Reference

- [AdsConnection Class](#) [► 168]
- [TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.WriteControl Method (StateInfo)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteControl(  
    StateInfo stateInfo  
)
```

VB

```
Public Sub WriteControl (  
    stateInfo As StateInfo  
)
```

Parameters

stateInfo Type: [TwinCAT.Ads.StateInfo](#) [[▶ 660](#)]
New ADS status and device status.

Reference

[AdsConnection Class](#) [[▶ 168](#)]

[WriteControl Overload](#) [[▶ 315](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsConnection.WriteControl Method (StateInfo, Int32)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteControl(  
    StateInfo stateInfo,  
    int timeout  
)
```

VB

```
Public Sub WriteControl (  
    stateInfo As StateInfo,  
    timeout As Integer  
)
```

Parameters

stateInfo Type: [TwinCAT.Ads.StateInfo](#) [[▶ 660](#)]
New ADS status and device status.

timeout Type: [System.Int32](#)
The timeout.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[AdsConnection Class](#) [► 168]

[WriteControl Overload](#) [► 315]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.WriteControl Method (StateInfo, AdsStream, Int32, Int32)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteControl(  
    StateInfo stateInfo,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Public Sub WriteControl (  
    stateInfo As StateInfo,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
)
```

Parameters

stateInfo	Type: TwinCAT.Ads.StateInfo [► 660] New ADS status and device status.
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that contains the data that should be sent to the ADS device
offset	Type: System.Int32 Offset of the data in the stream.
length	Type: System.Int32 Length of the data in the stream.

Reference

[AdsConnection Class](#) [► 168]

[WriteControl Overload](#) [► 315]

[TwinCAT.Ads Namespace](#) [► 120]

AdsConnection.WriteControl Method (StateInfo, AdsStream, Int32, Int32, Int32)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void WriteControl(
    StateInfo stateInfo,
    AdsStream dataStream,
    int offset,
    int length,
    int timeout
)
```

VB

```
Public Sub WriteControl (
    stateInfo As StateInfo,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    timeout As Integer
)
```

Parameters

stateInfo	Type: TwinCAT.Ads.StateInfo [▶ 660] New ADS status and device status.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be sent to the ADS device
offset	Type: System.Int32 Offset of the data in the stream.
length	Type: System.Int32 Length of the data in the stream.
timeout	Type: System.Int32 The timeout.

Exceptions

Exception	Condition
ObjectDisposedException	

Reference



[AdsConnection Class](#) [[▶ 168](#)]

[WriteControl Overload](#) [[▶ 315](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.2.32 AdsConnection.WriteSymbol Method

Overload List

	Name	Description
	WriteSymbol(ITcAdsSymbol, Object) [▶ 319]	Writes a value to the symbol. Strings and all primitive data types(UInt32, Int32, Bool etc.) are supported. Array and structures are not supported. If a string is passed as parameter, the method attempts to parse the string according to the ADS data type of the symbol.
	WriteSymbol(String, Object, Boolean) [▶ 320]	Writes the passed object value to the specified ADS symbol. The parameter type must have the same layout as the ADS symbol.

Reference

[AdsConnection Class](#) [▶ 168]

[TwinCAT.Ads Namespace](#) [▶ 120]

AdsConnection.WriteSymbol Method (ITcAdsSymbol, Object)

Writes a value to the symbol. Strings and all primitive data types(UInt32, Int32, Bool etc.) are supported. Array and structures are not supported. If a string is passed as parameter, the method attempts to parse the string according to the ADS data type of the symbol.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteSymbol(
    ITcAdsSymbol symbol,
    Object val
)
```

VB

```
Public Sub WriteSymbol (
    symbol As ITcAdsSymbol,
    val As Object
)
```

Parameters

symbol Type: [TwinCAT.Ads.ITcAdsSymbol](#) [▶ 609]
The symbol the value is written to.

val Type: [System.Object](#)
The value to write.

Reference

[AdsConnection Class](#) [▶ 168]

[WriteSymbol Overload](#) [▶ 319]

[TwinCAT.Ads Namespace](#) [▶ 120]

AdsConnection.WriteSymbol Method (String, Object, Boolean)

Writes the passed object value to the specified ADS symbol. The parameter type must have the same layout as the ADS symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteSymbol(  
    string name,  
    Object value,  
    bool reloadSymbolInfo  
)
```

VB

```
Public Sub WriteSymbol (  
    name As String,  
    value As Object,  
    reloadSymbolInfo As Boolean  
)
```

Parameters

name	Type: System.String Name of the ADS symbol.
value	Type: System.Object Object holding the value to be written to the ADS symbol
reloadSymbolInfo	Type: System.Boolean If reload is true previously stored symbol information is cleared. As a consequence the symbol information must be obtained from the ADS server again.

Reference

[AdsConnection Class](#) [[▶ 168](#)]









[WriteSymbol Overload](#) [[▶ 319](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.5.3 AdsConnection Events

The [AdsConnection](#) [[▶ 168](#)] type exposes the following members.

Events

	Name	Description
	AdsNotification [▶ 321]	Occurs when the ADS device sends a notification to the client.
	AdsNotificationError [▶ 322]	Occurs when a exception has occurred during notification management.
	AdsNotificationEx [▶ 322]	Occurs when the ADS devices sends a notification to the client.
	AdsStateChanged [▶ 323]	Occurs when ADS State has been changed.
	AdsSymbolVersionC hanged [▶ 323]	Occurs when the symbol version has been changed.
	AmsRouterNotificati on [▶ 324]	Occurs when the Route sends an Notification.
 	ConnectionStateCha nged [▶ 324]	Occurs when connection status of the AdsConnection [▶ 168] has been changed.

Reference

[AdsConnection Class](#) [▶ 168]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.5.3.1 AdsConnection.AdsNotification Event

Occurs when the ADS device sends a notification to the client.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AdsNotificationEventHandler AdsNotification
```

VB

```
Public Event AdsNotification As AdsNotificationEventHandler
```

Value

Type: [TwinCAT.Ads.AdsNotificationEventHandler](#) [▶ 374]

Implements

[IAdsNotifications.AdsNotification](#) [▶ 566]

Reference

[AdsConnection Class](#) [▶ 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.3.2 **AdsConnection.AdsNotificationError** Event

Occurs when a exception has occurred during notification management.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AdsNotificationErrorHandler AdsNotificationError
```

VB

```
Public Event AdsNotificationError As AdsNotificationErrorHandler
```

Value

Type: [TwinCAT.Ads.AdsNotificationErrorHandler](#) [► 367]

Implements

[IAdsNotifications.AdsNotificationError](#) [► 567]

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.3.3 **AdsConnection.AdsNotificationEx** Event

Occurs when the ADS devices sends a notification to the client.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AdsNotificationExEventHandler AdsNotificationEx
```

VB

```
Public Event AdsNotificationEx As AdsNotificationExEventHandler
```

Value

Type: [TwinCAT.Ads.AdsNotificationExEventHandler](#) [► 379]

Implements

[IAdsNotifications.AdsNotificationEx](#) [► 568]

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.3.4 AdsConnection.AdsStateChanged Event

Occurs when ADS State has been changed.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AdsStateChangedEventHandler AdsStateChanged
```

VB

```
Public Event AdsStateChanged As AdsStateChangedEventHandler
```

Value

Type: [TwinCAT.Ads.AdsStateChangedEventHandler](#) [► 409]

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.3.5 AdsConnection.AdsSymbolVersionChanged Event

Occurs when the symbol version has been changed.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event EventHandler AdsSymbolVersionChanged
```

VB

```
Public Event AdsSymbolVersionChanged As EventHandler
```

Value

Type: [System.EventHandler](#)

Remarks

This is the case when the connected ADS server restarts. This invalidates all actual opened symbol handles. The SymbolVersion counter doesn't trigger, when an online change is made on the PLC (ports 801, ..., 851 ...)

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.3.6 AdsConnection.AmsRouterNotification Event

Occurs when the Route sends an Notification.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AmsRouterNotificationEventHandler AmsRouterNotification
```

VB

```
Public Event AmsRouterNotification As AmsRouterNotificationEventHandler
```

Value

Type: [TwinCAT.Ads.AmsRouterNotificationEventHandler](#) [► 495]

Reference

[AdsConnection Class](#) [► 168]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.5.3.7 AdsConnection.ConnectionStateChanged Event

Occurs when connection status of the [AdsConnection](#) [► 168] has been changed.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event EventHandler<ConnectionStateChangedEventArgs> ConnectionStateChanged
```

VB

```
Public Event ConnectionStateChanged As EventHandler(Of ConnectionStateChangedEventArgs)
```

Value

Type: [System.EventHandler.ConnectionStateChangedEventArgs](#) [► 48].

Implements

[IConnectionStateProvider.ConnectionStateChanged](#) [► 64]

Remarks

The Connection state changes only if the [IConnection \[► 55\]](#) is established / shut down or active communication is triggered by the User of the [IConnection \[► 55\]](#) object.

Examples

The following sample shows how to keep the [ConnectionState \[► 187\]](#) updated by triggering ADS Communication.

Trigger ConnectionState changes in WPF Applications

```
private DispatcherTimer _timer = null;
private AdsSession _session = null;
//private AdsConnection _connection = null;

private void Window_Loaded(object sender, RoutedEventArgs e)
{
    _session = new AdsSession(AmsNetId.Local, 10000);
    IConnection connection = _session.Connect();
    tbConnectionState.Text = connection.ConnectionState.ToString();
    _session.ConnectionStateChange += _session_ConnectionStateChange;

    _timer = new DispatcherTimer();
    _timer.Interval = TimeSpan.FromMilliseconds(200);
    _timer.Tick += TimerOnTick;

    _timer.Start();
}

private void Window_Unloaded(object sender, RoutedEventArgs e)
{
    _timer.Stop();
    _session.Dispose();
}

private void _session_ConnectionStateChange(object sender, TwinCAT.ConnectionStateChangeEventArgs e)
{
    // ConnectionStateChange will be triggered by communication Invokes
    tbConnectionState.Text = e.NewState.ToString();
}

private void TimerOnTick(object sender, EventArgs eventArgs)
{
    // The Timer Event will occur here in the UI thread because its an DispatcherTimer event!
    // An active ADS request will trigger Connection State periodically!
    StateInfo stateInfo;
    if (_session.Connection.TryReadState(out stateInfo) == AdsErrorCode.NoError)
    {
        tbAdsState.Text = stateInfo.AdsState.ToString();
    }
    else
    {
        tbAdsState.Text = "Invalid";
    }
}
```

Reference

[AdsConnection Class \[► 168\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[AdsConnection.ConnectionState \[► 187\]](#)

6.2.6 AdsDatatypeArrayInfo Class

Array definition for a single dimension.

Inheritance Hierarchy

System.Object

TwinCAT.Ads.AdsDatatypeArrayInfo

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public class AdsDatatypeArrayInfo
```

VB







```
Public Class AdsDatatypeArrayInfo
```

The AdsDatatypeArrayInfo type exposes the following members.

Properties

	Name	Description
	Elements [▶ 327]	Gets the number of elements.
	LowerBound [▶ 327]	Gets the lower bound.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)



Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.6.1 AdsDatatypeArrayInfo Properties

The [AdsDatatypeArrayInfo](#) [[▶ 325](#)] type exposes the following members.

Properties

	Name	Description
	Elements [▶ 327]	Gets the number of elements.
	LowerBound [▶ 327]	Gets the lower bound.

Reference

[AdsDatatypeArrayInfo Class](#) [► 325]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.6.1.1 AdsDatatypeArrayInfo.Elements Property

Gets the number of elements.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Elements { get; }
```

VB

```
Public ReadOnly Property Elements As Integer  
    Get
```

Property Value

Type: [Int32](#)

Reference

[AdsDatatypeArrayInfo Class](#) [► 325]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.6.1.2 AdsDatatypeArrayInfo.LowerBound Property

Gets the lower bound.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int LowerBound { get; }
```

VB

```
Public ReadOnly Property LowerBound As Integer  
    Get
```

Property Value

Type: [Int32](#)

Reference







[AdsDatatypeArrayInfo Class](#) [► 325]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.6.2 AdsDatatypeArrayInfo Methods

The [AdsDatatypeArrayInfo](#) [▶ 325] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AdsDatatypeArrayInfo Class](#) [▶ 325]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.7 AdsDatatypeId Enumeration

ADS data types.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum AdsDatatypeId
```

VB

```
Public Enumeration AdsDatatypeId
```


Members

	Member name	Value	Description
	ADST_VOID	0	Empty Type
	ADST_INT8	16	Integer 8 Bit
	ADST_UINT8	17	Unsigned integer 8 Bit
	ADST_INT16	2	Integer 16 Bit
	ADST_UINT16	18	Unsigned integer 16 Bit
	ADST_INT32	3	Integer 32 Bit
	ADST_UINT32	19	Unsigned Integer 32 Bit
	ADST_INT64	20	LONG Integer 64 Bit
	ADST_UINT64	21	Unsigned Long integer 64 Bit
	ADST_REAL32	4	Real (32 Bit)
	ADST_REAL64	5	Real 64 Bit
	ADST_BIGTYPE	65	Blob
	ADST_STRING	30	STRING
	ADST_WSTRING	31	WSTRING
	ADST_REAL80	32	ADS REAL80
	ADST_BIT	33	ADS BIT
	ADST_MAXTYPES	34	Internal Only

Reference

[TwinCAT.Ads Namespace](#) [► 120]

6.2.8 AdsDatatypeNotSupportedException Class

The exception that is thrown when a ADS datatype is not supported.

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#) [► 350]

[TwinCAT.Ads.AdsDatatypeNotSupportedException](#)

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**




```
[SerializableAttribute]
public class AdsDatatypeNotSupportedException : AdsException
```

VB









```
<SerializableAttribute>
Public Class AdsDatatypeNotSupportedException
    Inherits AdsException
```

The `AdsDatatypeNotSupportedException` type exposes the following members.









Constructors

	Name	Description
	AdsDatatypeNotSupportedException [▶ 332]	Initializes a new Instance of the AdsDatatypeNotSupportedException class.
	AdsDatatypeNotSupportedException(String) [▶ 332]	Initializes a new Instance of the AdsDatatypeNotSupportedException class.
	AdsDatatypeNotSupportedException(String, Exception) [▶ 333]	Initializes a new Instance of the AdsDatatypeNotSupportedException class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events




	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference

[TwinCAT.Ads Namespace](#) [► 120]

6.2.8.1 AdsDatatypeNotSupportedException Constructor

Overload List

	Name	Description
	AdsDatatypeNotSupportedException [► 332]	Initializes a new Instance of the AdsDatatypeNotSupportedException class.
	AdsDatatypeNotSupportedException(String) [► 332]	Initializes a new Instance of the AdsDatatypeNotSupportedException class.
	AdsDatatypeNotSupportedException(String, Exception) [► 333]	Initializes a new Instance of the AdsDatatypeNotSupportedException class.

Reference

[AdsDatatypeNotSupportedException Class](#) [► 329]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.8.1.1 AdsDatatypeNotSupportedException Constructor

Initializes a new Instance of the AdsDatatypeNotSupportedException class.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsDatatypeNotSupportedException()
```

VB

```
Public Sub New
```

Reference

[AdsDatatypeNotSupportedException Class](#) [▶ 329]

[AdsDatatypeNotSupportedException Overload](#) [▶ 331]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.8.1.2 AdsDatatypeNotSupportedException Constructor (String)

Initializes a new Instance of the AdsDatatypeNotSupportedException class.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsDatatypeNotSupportedException(  
    string message  
)
```

VB

```
Public Sub New (  
    message As String  
)
```

Parameters

message	Type: System.String The message.
---------	---

Reference

[AdsDatatypeNotSupportedException Class](#) [▶ 329]

[AdsDatatypeNotSupportedException Overload](#) [▶ 331]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.8.1.3 AdsDatatypeNotSupportedException Constructor (String, Exception)

Initializes a new Instance of the AdsDatatypeNotSupportedException class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsDatatypeNotSupportedException(  
    string message,  
    Exception innerException  
)
```

VB

```
Public Sub New (  
    message As String,  
    innerException As Exception  
)
```

Parameters

message	Type: System.String The message.
innerException	Type: System.Exception The inner exception.

Reference

[AdsDatatypeNotSupportedException Class](#) [[▶ 329](#)]









[AdsDatatypeNotSupportedException Overload](#) [[▶ 331](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.8.2 AdsDatatypeNotSupportedException Properties

The [AdsDatatypeNotSupportedException](#) [[▶ 329](#)] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[AdsDatatypeNotSupportedException Class](#) [► 329]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.8.3 AdsDatatypeNotSupportedException Methods

The [AdsDatatypeNotSupportedException](#) [► 329] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[AdsDatatypeNotSupportedException Class](#) [► 329]

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.8.4 AdsDatatypeNotSupportedException Events

The [AdsDatatypeNotSupportedException \[► 329\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference

[AdsDatatypeNotSupportedException Class \[► 329\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.9 AdsErrorCode Enumeration

Describes the ADS error that occurred.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum AdsErrorCode
```

VB

```
Public Enumeration AdsErrorCode
```

Members

	Member name	Value	Description
	NoError	0	No Error. Error code: 0(0x000).
	InternalError	1	Internal Error. Error code: 1(0x001).
	NoRTime	2	No Rtime. Error code: 2(0x002).
	LockedMemoryError	3	Allocation locked memory error. Error code: 3(0x003).
	MailBoxError	4	Insert mailbox error. Error code: 4(0x004).
	WrongHMsg	5	Wrong receive HMSG. Error code: 5(0x005).
	TargetPortNotFound	6	Target port not found. Error code: 6(0x006).
	TargetMachineNotFound	7	Target machine not found. Error code: 7(0x007).
	UnknownCommandID	8	Unknown command ID. Error code: 8(0x008).
	BadTaskID	9	Bad task ID. Error code: 9(0x009).
	NoIO	10	No IO. Error code: 10(0x00A).
	UnknwonAmsCommand	11	Unknown AMS command. Error code: 11(0x00B).
	Win32Error	12	Win 32 error. Error code: 12(0x00C).
	PortNotConnected	13	Port is not connected. Error code: 13(0x00D).
	InvalidAmsLength	14	Invalid AMS length. Error code: 14(0x00E).
	InvalidAmsNetID	15	Invalid AMS Net ID. Error code: 15(0x00F).
	LowInstallLevel	16	Low Installation level. Error code: 16(0x010).
	NoDebug	17	No debug available. Error code: 17(0x011).
	PortDisabled	18	Port disabled. Error code: 18(0x012).
	PortConnected	19	Port is already connected. Error code: 19(0x013).
	AmsSyncWin32Error	20	AMS Sync Win32 error. Error code: 20(0x014).
	SyncTimeOut	21	AMS Sync timeout. Error code: 21(0x015).
	AmsSyncAmsError	22	AMS Sync AMS error Error code: 22(0x016).

	Member name	Value	Description
	AmsSyncNoIndexMap	23	AMS Sync no index map. Error code: 23(0x017).
	InvalidAmsPort	24	Invalid AMS port. Error code: 24(0x018).
	NoMemory	25	No memory. Error code: 25(0x019).
	TCPSError	26	TCP send error. Error code: 26(0x01A).
	HostUnreachable	27	Host unreachable. Error code: 27(0x1B).
	AmsInvalidFragment	28	Invalid AMS fragment. Error code: 28(0x1C).
	NoLockedMemory	1280	Router: no locked memory. Error code: 1280(0x500).
	ResizeMemory	1281	Router: The size of the router memory could not be changed. Error code: 1281(0x501).
	MailboxFull	1282	Router: mailbox full. Error code: 1282(0x502).
	DebugBoxFull	1283	Router: The mailbox has reached the maximum number of possible messages. Error code: 1283(0x503).
	UnknownPortType	1284	Router: Unknown Port Type Error code: 1284(0x504).
	RouterNotInitialized	1285	Router: Router is not initialized. Error code: 1285(0x505).
	PortAlreadyInUse	1286	Router: The desired port number is already assigned. Error code: 1286(0x506).
	PortNotRegistered	1287	Router: Port not registered. Error code: 1287(0x507).
	NoMoreQueues	1288	Router: The maximum number of Ports reached. Error code: 1288(0x508).
	InvalidPort	1289	Router: The port is invalid. Error code: 1289(0x509).
	RouterNotActive	1290	Router: TwinCAT Router not active. Error code: 1290(0x50A).
	DeviceError	1792	error class <device error"> Error code: 1792(0x700).
	DeviceServiceNotSupported	1793	Service is not supported by server. Error code: 1793(0x701).
	DeviceInvalidGroup	1794	Invalid index group. Error code: 1794(0x702).
	DeviceInvalidOffset	1795	Invalid index offset. Error code: 1795(0x703).

	Member name	Value	Description
	DeviceInvalidAccess	1796	Reading/writing not permitted. Error code: 1796(0x704).
	DeviceInvalidSize	1797	Parameter size not correct. Error code: 1797(0x705).
	DeviceInvalidData	1798	Invalid parameter value(s). Error code: 1798(0x706).
	DeviceNotReady	1799	Device is not in a ready state. Error code: 1799(0x707).
	DeviceBusy	1800	Device is busy. Error code: 1800(0x708).
	DeviceInvalidContext	1801	Invalid context (must be in Windows). Error code: 1801(0x709).
	DeviceNoMemory	1802	Out of memory. Error code: 1802(0x70a).
	DeviceInvalidParam	1803	Invalid parameter value(s). Error code: 1803(0x70b).
	DeviceNotFound	1804	Not found(files, ...). Error code: 1804(0x70c).
	DeviceSyntaxError	1805	Syntax error in command or file. Error code: 1805(0x70d).
	DeviceIncompatible	1806	Objects do not match. Error code: 1806(0x70e).
	DeviceExists	1807	Object already exists. Error code: 1807(0x70f).
	DeviceSymbolNotFound	1808	Symbol not found. Error code: 1808(0x7010).
	DeviceSymbolVersionInvalid	1809	Symbol version is invalid. Error code: 1809(0x711).
	DeviceInvalidState	1810	Server is not in a valid state. Error code: 1810(0x712).
	DeviceTransModeNotSupported	1811	ADS transmode is not supported. Error code: 1811(0x713).
	DeviceNotifyHandleInvalid	1812	Notification handle is invalid. Error code: 1812(0x714).
	DeviceClientUnknown	1813	Notification client not registered. Error code: 1813(0x715).
	DeviceNoMoreHandles	1814	No more notification handles. Error code: 1814(0x716).
	DeviceInvalidWatchsize	1815	Size for watch too big. Error code: 1815(0x717).
	DeviceNotInitialized	1816	Device is not initialized. Error code: 1816(0x718).
	DeviceTimeOut	1817	Device has a timeout. Error code: 1817(0x719).
	DeviceNoInterface	1818	Query interface has failed. Error code: 1818(0x71A).

	Member name	Value	Description
	DeviceInvalidInterface	1819	Wrong interface required. Error code: 1819(0x71B).
	DeviceInvalidCLSID	1820	Class ID is invalid. Error code: 1820(0x71C).
	DeviceInvalidObjectID	1821	Object ID is invalid. Error code: 1821(0x71D).
	DeviceRequestIsPending	1822	Device: Request is Pending. Error code: 1822(0x71E).
	DeviceRequestIsAborted	1823	Device: Request is Aborted. Error code: 1823(0x71F).
	DeviceSignalWarning	1824	Device: Signal warning. Error code: 1824(0x720).
	DeviceInvalidArrayIndex	1825	Device: Invalid Array Index (ADSERR_DEVICE_INVALIDARRAYIDX) Error code: 1825(0x721).
	DeviceSymbolNotActive	1826	Device: Symbol not Active Error code: 1826(0x722).
	DeviceAccessDenied	1827	Device: Access denied. Error code: 1827(0x723).
	DeviceLicenseNotFound	1828	Device: license not found Error code: 1828(0x724).
	DeviceLicenseExpired	1829	Device: license expired Error code: 1829(0x725).
	DeviceLicenseExceeded	1830	Device: license exceeded Error code: 1830(0x726).
	DeviceLicenseInvalid	1831	Device: license invalid Error code: 1831(0x727).
	DeviceLicenseSystemId	1832	Device: license invalid system id Error code: 1832(0x728).
	DeviceLicenseNoTimeLimit	1833	Device: license not time limited Error code: 1833(0x729).
	DeviceLicenseFutureIssue	1834	Device: license issue time in the future Error code: 1834(0x72A).
	DeviceLicenseTimeToLong	1835	Device: license time period to long Error code: 1835(0x72B).
	DeviceException	1836	Device: Exception in device specific code Error code: 1836(0x72C).
	DeviceLicenseDuplicated	1837	Device: license file read twice Error code: 1837(0x72D).
	DeviceSignatureInvalid	1838	Device: invalid signature Error code: 1838(0x72E).
	DeviceCertificateInvalid	1839	Device: public key certificate Error code: 1839(0x72F).
	DeviceLicenseOemNotFound	1840	Device: public key of OEM unknown Error code: 1840(0x730).

	Member name	Value	Description
	DeviceLicenseRestricted	1841	Device: license not valid for this system id type Error code: 1841(0x731).
	DeviceLicenseDemoDenied	1842	Device: trial license denied Error code: 1842(0x732).
	DeviceInvalidFnclId	1843	Device: function id is invalid Error code: 1843(0x733).
	DeviceOutOfRange	1844	Device: a parameter, an index, an iterator, ... is out of range Error code: 1844(0x734).
	DeviceInvalidAlignment	1845	Device: invalid alignment Error code: 1845(0x735).
	DeviceLicensePlatform	1846	Device: license invalid platform level Error code: 1846(0x736).
	ClientError	1856	Error class <client error> Error code: 1856(0x740).
	ClientInvalidParameter	1857	Parameter at service is invalid. Error code: 1857(0x741).
	ClientListEmpty	1858	Polling list is empty. Error code: 1858(0x742).
	ClientVariableInUse	1859	Variable connection is already in use. Error code: 1859(0x743).
	ClientDuplicateInvokeID	1860	Invoke ID already in use. Error code: 1860(0x744).
	ClientSyncTimeOut	1861	Timeout has elapsed. Error code: 1861(x745).
	ClientW32OR	1862	Error in win32 subsystem. Error code: 1862(0x746).
	ClientTimeoutInvalid	1863	Timeout value is invalid. Error code: 1863(0x747).
	ClientPortNotOpen	1864	ADS port is not opened. Error code: 1864(0x748).
	ClientNoAmsAddr	1865	No AMS Address. Error code: 1865(0x749).
	ClientSyncInternal	1872	An internal in ADS sync has occurred. Error code: 1872(0x750).
	ClientAddHash	1873	Hash table overflow. Error code: 1873(0x751).
	ClientRemoveHash	1874	There are no more symbols in the hash table. Error code: 1874(0x752).
	ClientNoMoreSymbols	1875	There are no more symbols in cache. Error code: 1875(0x753).
	ClientSyncResInvalid	1876	An invalid response has been received. Error code: 1876(0x754).

	Member name	Value	Description
	ClientSyncPortLocked	1877	Sync port is locked. Error code: 1877(0x755).
	ClientQueueFull	32768	Client queue is full
	WSA_ConnRefused	10061	Windows sockets connection refused (0x274d, 10061)

Reference

[TwinCAT.Ads Namespace](#) [► 120]

6.2.10 AdsErrorException Class

The exception that is thrown when an ADS error occurs.

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#) [► 350]

[TwinCAT.Ads.AdsErrorException](#)

[TwinCAT.Ads.AdsSumCommandException](#) [► 421]

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
[SerializableAttribute]
public class AdsErrorException : AdsException
```

VB










```
<SerializableAttribute>
Public Class AdsErrorException
    Inherits AdsException
```

The AdsErrorException type exposes the following members.













Constructors

	Name	Description
	AdsErrorException. [► 344]	Initializes a new Instance of the AdsErrorException class.
	AdsErrorException(S tring, AdsErrorCode) [► 344]	Initializes a new Instance of the AdsErrorException class.


Properties

	Name	Description
	<u>Data</u>	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from <u>Exception</u> .)
	<u>ErrorCode</u> [▶ 346]	Gets the error code of the Exception.
	<u>HelpLink</u>	Gets or sets a link to the help file associated with this exception. (Inherited from <u>Exception</u> .)
	<u>HResult</u>	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from <u>Exception</u> .)
	<u>InnerException</u>	Gets the <u>Exception</u> instance that caused the current exception. (Inherited from <u>Exception</u> .)
	<u>Message</u>	Gets a message that describes the current exception. (Inherited from <u>Exception</u> .)
	<u>Source</u>	Gets or sets the name of the application or the object that causes the error. (Inherited from <u>Exception</u> .)
	<u>StackTrace</u>	Gets a string representation of the immediate frames on the call stack. (Inherited from <u>Exception</u> .)
	<u>TargetSite</u>	Gets the method that throws the current exception. (Inherited from <u>Exception</u> .)

Methods

	Name	Description
 	<u>Create(AdsErrorCod</u> <u>e)</u> [▶ 348]	Creates the AdsErrorException
 	<u>Create(String,</u> <u>AdsErrorCode)</u> [▶ 348]	Creates the AdsErrorException
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>GetBaseException</u>	When overridden in a derived class, returns the <u>Exception</u> that is the root cause of one or more subsequent exceptions. (Inherited from <u>Exception</u> .)
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetObjectData</u> [▶ 349]	When overridden in a derived class, sets the <u>SerializationInfo</u> with information about the exception. (Overrides <u>Exception.GetObjectData(SerializationInfo, StreamingContext)</u> .)
	<u>GetType</u>	Gets the runtime type of the current instance. (Inherited from <u>Exception</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>ToString</u>	Creates and returns a string representation of the current exception. (Inherited from <u>Exception</u> .)



Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference

[TwinCAT.Ads Namespace](#) |> [120](#)]

6.2.10.1 AdsErrorException Constructor**Overload List**

	Name	Description
	AdsErrorException. > 344]	Initializes a new Instance of the AdsErrorException class.
	AdsErrorException(S tring, AdsErrorCode) > 344]	Initializes a new Instance of the AdsErrorException class.

Reference

[AdsErrorException Class](#) |> [342](#)]

[TwinCAT.Ads Namespace](#) |> [120](#)]

6.2.10.1.1 AdsErrorException Constructor

Initializes a new Instance of the AdsErrorException class.

Namespace: [TwinCAT.Ads](#) |> [120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorException()
```

VB

```
Public Sub New
```

Reference

[AdsErrorException Class](#) |> [342](#)]

[AdsErrorException Overload](#) |> [344](#)]

[TwinCAT.Ads Namespace](#) |> [120](#)]

6.2.10.1.2 AdsErrorException Constructor (String, AdsErrorCode)

Initializes a new Instance of the AdsErrorException class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorException(  
    string message,  
    AdsErrorCode errorCode  
)
```

VB

```
Public Sub New (  
    message As String,  
    errorCode As AdsErrorCode  
)
```

Parameters

message	Type: System.String The message.
errorCode	Type: TwinCAT.Ads.AdsErrorCode [▶ 335] The error code.

Reference

[AdsErrorException Class](#) [[▶ 342](#)]










[AdsErrorException Overload](#) [[▶ 344](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.10.2 AdsErrorException Properties

The [AdsErrorException](#) [[▶ 342](#)] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	ErrorCode [▶ 346]	Gets the error code of the Exception.
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference

[AdsErrorException Class](#) [[▶ 342](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.10.2.1 AdsErrorException.ErrorCode Property

Gets the error code of the Exception.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode ErrorCode { get; }
```

VB

```
Public ReadOnly Property ErrorCode As AdsErrorCode
    Get
```

Property Value

Type: [AdsErrorCode](#) [[▶ 335](#)]

The error code.

Reference















[AdsErrorException Class](#) [[▶ 342](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.10.3 AdsErrorException Methods

The [AdsErrorException](#) [▶ 342] type exposes the following members.

Methods

	Name	Description
 	Create(AdsErrorCod e) [▶ 348]	Creates the AdsErrorException
 	Create(String, AdsErrorCode) [▶ 348]	Creates the AdsErrorException
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
 	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData [▶ 349]	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Overrides Exception.GetObjectData(SerializationInfo, StreamingContext) .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
 	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)





Reference

[AdsErrorException Class](#) [▶ 342]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.10.3.1 AdsErrorException.Create Method

Overload List

	Name	Description
 	Create(AdsErrorCod e) [▶ 348]	Creates the AdsErrorException
 	Create(String, AdsErrorCode) [▶ 348]	Creates the AdsErrorException

Reference

[AdsErrorException Class](#) [▶ 342]

[TwinCAT.Ads Namespace](#) [▶ 120]

AdsErrorException.Create Method (AdsErrorCode)

Creates the AdsErrorException

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AdsErrorException Create(  
    AdsErrorCode adsErrorCode  
)
```

VB

```
Public Shared Function Create (  
    adsErrorCode As AdsErrorCode  
) As AdsErrorException
```

Parameters

adsErrorCode Type: [TwinCAT.Ads.AdsErrorCode](#) [[▶ 335](#)]
The ads error code.

Return Value

Type: [AdsErrorException](#) [[▶ 342](#)]
AdsErrorException.

Reference

[AdsErrorException Class](#) [[▶ 342](#)]

[Create Overload](#) [[▶ 347](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AdsErrorException.Create Method (String, AdsErrorCode)

Creates the AdsErrorException

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AdsErrorException Create(  
    string message,  
    AdsErrorCode adsErrorCode  
)
```

VB

```
Public Shared Function Create (  
    message As String,  
    adsErrorCode As AdsErrorCode  
) As AdsErrorException
```

Parameters

message	Type: System.String The message.
adsErrorCode	Type: TwinCAT.Ads.AdsErrorCode [▶ 335] The ads error code.

Return Value

Type: [AdsErrorException](#) [[▶ 342](#)]
[AdsErrorException](#).

Reference

[AdsErrorException Class](#) [[▶ 342](#)]

[Create Overload](#) [[▶ 347](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.10.3.2 **AdsErrorException.GetObjectData Method**

When overridden in a derived class, sets the [SerializationInfo](#) with information about the exception.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override void GetObjectData(  
    SerializationInfo info,  
    StreamingContext context  
)
```

VB

```
Public Overrides Sub GetObjectData (  
    info As SerializationInfo,  
    context As StreamingContext  
)
```

Parameters

info	Type: System.Runtime.Serialization.SerializationInfo The SerializationInfo that holds the serialized object data about the exception being thrown.
context	Type: System.Runtime.Serialization.StreamingContext The StreamingContext that contains contextual information about the source or destination.

Implements

[ISerializable.GetObjectData\(SerializationInfo, StreamingContext\)](#)
[_Exception.GetObjectData\(SerializationInfo, StreamingContext\)](#)

Exceptions

Exception	Condition
ArgumentNullException	info

Reference


[AdsErrorException Class](#) [► 342]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.10.4 AdsErrorException Events

The [AdsErrorException](#) [► 342] type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference

[AdsErrorException Class](#) [► 342]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.11 AdsException Class

Base class for all exceptions thrown by this class.

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#)

[More...](#) [► 352]

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: [TwinCAT.Ads](#) (in [TwinCAT.Ads.dll](#)) Version: 4.3.0.0

Syntax

C#




```
[SerializableAttribute]
public class AdsException : ApplicationException
```

VB









```
<SerializableAttribute>
Public Class AdsException
    Inherits ApplicationException
```

The [AdsException](#) type exposes the following members.









Constructors

	Name	Description
	AdsException. [▶ 352]	Initializes a new Instance of the AdsException class.
	AdsException(String) [▶ 353]	Initializes a new Instance of the AdsException class.
	AdsException(String, Exception) [▶ 353]	Initializes a new Instance of the AdsException class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception.)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception.)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception.)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception.)
	Message	Gets a message that describes the current exception. (Inherited from Exception.)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception.)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception.)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception.)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception.)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception.)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception.)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception.)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference

[TwinCAT.Ads Namespace](#) [► 120]

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#)

[TwinCAT.Ads.AdsDatatypeNotSupportedException](#) [► 329]

[TwinCAT.Ads.AdsErrorException](#) [► 342]

[TwinCAT.Ads.AdsInitializeException](#) [► 356]

[TwinCAT.Ads.AdsInvalidNotificationException](#) [► 360]

[TwinCAT.Ads.AdsSymbolException](#) [► 427]

[TwinCAT.Ads.SymbolException](#) [► 667]




[TwinCAT.ClientNotConnectedException](#) [► 44]

[TwinCAT.SessionException](#) [► 101]

[TwinCAT.TypeSystem.DataTypeException](#) [► 1316]

[TwinCAT.TypeSystem.MarshalException](#) [► 1955]

6.2.11.1 AdsException Constructor**Overload List**

	Name	Description
	AdsException. [► 352]	Initializes a new Instance of the AdsException class.
	AdsException(String) [► 353]	Initializes a new Instance of the AdsException class.
	AdsException(String, Exception) [► 353]	Initializes a new Instance of the AdsException class.

Reference

[AdsException Class](#) [► 350]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.11.1.1 AdsException Constructor

Initializes a new Instance of the AdsException class.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsException()
```

VB

```
Public Sub New
```

Reference

[AdsException Class](#) [► 350]

[AdsException Overload](#) [► 352]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.11.1.2 AdsException Constructor (String)

Initializes a new Instance of the AdsException class.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsException(  
    string message  
)
```

VB

```
Public Sub New (  
    message As String  
)
```

Parameters

message Type: [System.String](#)
A message that describes the error.

Reference

[AdsException Class](#) [► 350]

[AdsException Overload](#) [► 352]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.11.1.3 AdsException Constructor (String, Exception)

Initializes a new Instance of the AdsException class.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsException(
    string message,
    Exception innerException
)
```

VB

```
Public Sub New (
    message As String,
    innerException As Exception
)
```

Parameters

message	Type: System.String The error message that explains the reason for the exception.
innerException	Type: System.Exception The exception that is the cause of the current exception. If the innerException parameter is not a null reference, the current exception is raised in a catch block that handles the inner exception.

Reference

[AdsException Class \[► 350\]](#)









[AdsException Overload \[► 352\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.11.2 AdsException Properties

The [AdsException \[► 350\]](#) type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[AdsException Class \[► 350\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.11.3 AdsException Methods

The [AdsException \[► 350\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception.)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception.)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception.)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception.)

Reference


[AdsException Class \[► 350\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.11.4 AdsException Events

The [AdsException \[► 350\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception.)

Reference

[AdsException Class \[► 350\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.12 AdsInitializeException Class

Initializing exception (TcAdsDllCe resp. TcAdsDll.dll not found)

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#) [▶ 350]

[TwinCAT.Ads.AdsInitializeException](#)

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
[SerializableAttribute]
public class AdsInitializeException : AdsException
```

VB









```
<SerializableAttribute>
Public Class AdsInitializeException
    Inherits AdsException
```

The AdsInitializeException type exposes the following members.









Constructors

	Name	Description
	AdsInitializeException(Exception) [▶ 358]	Initializes a new instance of the AdsInitializeException class.
	AdsInitializeException(String, Exception) [▶ 358]	Initializes a new instance of the AdsInitializeException class.


Properties

	Name	Description
	<u>Data</u>	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from <u>Exception</u> .)
	<u>HelpLink</u>	Gets or sets a link to the help file associated with this exception. (Inherited from <u>Exception</u> .)
	<u>HResult</u>	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from <u>Exception</u> .)
	<u>InnerException</u>	Gets the <u>Exception</u> instance that caused the current exception. (Inherited from <u>Exception</u> .)
	<u>Message</u>	Gets a message that describes the current exception. (Inherited from <u>Exception</u> .)
	<u>Source</u>	Gets or sets the name of the application or the object that causes the error. (Inherited from <u>Exception</u> .)
	<u>StackTrace</u>	Gets a string representation of the immediate frames on the call stack. (Inherited from <u>Exception</u> .)
	<u>TargetSite</u>	Gets the method that throws the current exception. (Inherited from <u>Exception</u> .)

Methods

	Name	Description
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>GetBaseException</u>	When overridden in a derived class, returns the <u>Exception</u> that is the root cause of one or more subsequent exceptions. (Inherited from <u>Exception</u> .)
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetObjectData</u>	When overridden in a derived class, sets the <u>SerializationInfo</u> with information about the exception. (Inherited from <u>Exception</u> .)
	<u>GetType</u>	Gets the runtime type of the current instance. (Inherited from <u>Exception</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>ToString</u>	Creates and returns a string representation of the current exception. (Inherited from <u>Exception</u> .)

Events



	Name	Description
	<u>SerializeObjectState</u>	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from <u>Exception</u> .)

Reference

[TwinCAT.Ads Namespace](#) |▸ [1201](#)

6.2.12.1 AdInitializeException Constructor

Overload List

	Name	Description
	AdInitializeException(Exception) [▶ 358]	Initializes a new instance of the AdInitializeException [▶ 356] class.
	AdInitializeException(String, Exception) [▶ 358]	Initializes a new instance of the AdInitializeException [▶ 356] class.

Reference

[AdInitializeException Class](#) [[▶ 356](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.12.1.1 AdInitializeException Constructor (Exception)

Initializes a new instance of the [AdInitializeException](#) [[▶ 356](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdInitializeException(
    Exception inner
)
```

VB

```
Public Sub New (
    inner As Exception
)
```

Parameters

inner Type: [System.Exception](#)
The inner.

Reference

[AdInitializeException Class](#) [[▶ 356](#)]

[AdInitializeException Overload](#) [[▶ 358](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.12.1.2 AdInitializeException Constructor (String, Exception)

Initializes a new instance of the [AdInitializeException](#) [[▶ 356](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsInitializeException(
    string message,
    Exception inner
)
```

VB

```
Public Sub New (
    message As String,
    inner As Exception
)
```

Parameters

- message Type: [System.String](#)
The message.
- inner Type: [System.Exception](#)
The inner.









Reference

- [AdsInitializeException Class \[▶ 356\]](#)
- [AdsInitializeException Overload \[▶ 358\]](#)
- [TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.12.2 AdsInitializeException Properties

The [AdsInitializeException \[▶ 356\]](#) type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HRESULT	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









- [AdsInitializeException Class \[▶ 356\]](#)

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.12.3 AdInitializeException Methods

The [AdInitializeException](#) [▶ 356] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[AdInitializeException Class](#) [▶ 356]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.12.4 AdInitializeException Events

The [AdInitializeException](#) [▶ 356] type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference

[AdInitializeException Class](#) [▶ 356]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.13 AdInvalidNotificationException Class

This [AdInvalidNotificationException](#) is created if the length of the notification data is 0. This indicates that the notification handle is not valid any more. This exception is passed to the [AdsNotificationErrorEvent](#).

Inheritance Hierarchy

System.Object
 System.Exception
 System.ApplicationException
 TwinCAT.Ads.AdsException [▶ 350]
 TwinCAT.Ads.AdsInvalidNotificationException

Namespace: TwinCAT.Ads [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#











```
[SerializableAttribute]
public sealed class AdsInvalidNotificationException : AdsException
```

VB







```
<SerializableAttribute>
Public NotInheritable Class AdsInvalidNotificationException
    Inherits AdsException
```

The AdsInvalidNotificationException type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	Handle [▶ 363]	Handle of the notification.
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HRESULT	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)
	TimeStamp [▶ 363]	Gets the Time stamp as long

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData [▶ 364]	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Overrides Exception.GetObjectData(SerializationInfo, StreamingContext) .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)











Reference

[TwinCAT.Ads Namespace](#) [▶ [120](#)]

6.2.13.1 AdInvalidNotificationException Properties

The [AdInvalidNotificationException](#) [▶ [360](#)] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	Handle [▶ 363]	Handle of the notification.
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)
	TimeStamp [▶ 363]	Gets the Time stamp as long

Reference

[AdInvalidNotificationException Class](#) [▶ [360](#)]

[TwinCAT.Ads Namespace](#) [▶ [120](#)]

6.2.13.1.1 AdInvalidNotificationException.Handle Property

Handle of the notification.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Handle { get; }
```

VB

```
Public ReadOnly Property Handle As Integer  
    Get
```

Property Value

Type: [Int32](#)
The handle.

Reference

[AdInvalidNotificationException Class](#) [[▶ 360](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.13.1.2 AdInvalidNotificationException.TimeStamp Property

Gets the Time stamp as long

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public long TimeStamp { get; }
```

VB

```
Public ReadOnly Property TimeStamp As Long  
    Get
```

Property Value

Type: [Int64](#)
The time stamp.

Reference







[AdInvalidNotificationException Class](#) [[▶ 360](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.13.2 AdInvalidNotificationException Methods

The [AdInvalidNotificationException](#) [[▶ 360](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData [▶ 364]	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Overrides Exception.GetObjectData(SerializationInfo, StreamingContext) .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference

[AdsInvalidNotificationException Class](#) [▶ 360]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.13.2.1 AdsInvalidNotificationException.GetObjectData Method

When overridden in a derived class, sets the [SerializationInfo](#) with information about the exception.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override void GetObjectData(
    SerializationInfo info,
    StreamingContext context
)
```

VB

```
Public Overrides Sub GetObjectData (
    info As SerializationInfo,
    context As StreamingContext
)
```

Parameters

info	Type: System.Runtime.Serialization.SerializationInfo The SerializationInfo that holds the serialized object data about the exception being thrown.
context	Type: System.Runtime.Serialization.StreamingContext The StreamingContext that contains contextual information about the source or destination.

Implements

[ISerializable.GetObjectData\(SerializationInfo, StreamingContext\)](#)
[Exception.GetObjectData\(SerializationInfo, StreamingContext\)](#)

Exceptions

Exception	Condition
ArgumentNullException	info

Reference

[AdsInvalidNotificationException Class](#) |> [360](#)]

[TwinCAT.Ads Namespace](#) |> [120](#)]

6.2.14 AdsNotificationErrorEventArgs Class

Provides data for AdsNotificationErrorEvent of the class TcAdsClient.

Inheritance Hierarchy

[System.Object](#)
[System.EventArgs](#)
 TwinCAT.Ads.AdsNotificationErrorEventArgs

Namespace: [TwinCAT.Ads](#) |> [120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public sealed class AdsNotificationErrorEventArgs : EventArgs
```

VB


```
Public NotInheritable Class AdsNotificationErrorEventArgs
    Inherits EventArgs
```

The AdsNotificationErrorEventArgs type exposes the following members.

Constructors

	Name	Description
	AdsNotificationErrorEventArgs > 366]	Initializes a new instance of the AdsNotificationErrorEventArgs class.

Properties

	Name	Description
	Exception > 367]	Exception that was caught while handling notifications.

Reference

[AdsNotificationEventArgs Class \[► 365\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.14.2.1 AdsNotificationEventArgs.Exception Property

Exception that was caught while handling notifications.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Exception Exception { get; }
```

VB

```
Public ReadOnly Property Exception As Exception
    Get
```

Property Value

Type: [Exception](#)

Reference





[AdsNotificationEventArgs Class \[► 365\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.14.3 AdsNotificationEventArgs Methods

The [AdsNotificationEventArgs \[► 365\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AdsNotificationEventArgs Class \[► 365\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.15 AdsNotificationErrorHandler Delegate

Event handler for the AdsNotificationError event in the class TcAdsClient.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public delegate void AdsNotificationErrorHandler (
    Object sender,
    AdsNotificationEventArgs e
)
```

VB

```
Public Delegate Sub AdsNotificationErrorHandler (
    sender As Object,
    e As AdsNotificationEventArgs
)
```

Parameters

sender Type: [System.Object](#)

e Type: [TwinCAT.Ads.AdsNotificationEventArgs](#) [▶ 365]

Reference

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.16 AdsNotificationEventArgs Class

Provides data for AdsNotificationEvent of the class TcAdsClient.

Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

 TwinCAT.Ads.AdsNotificationEventArgs

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public sealed class AdsNotificationEventArgs : EventArgs
```

VB







```
Public NotInheritable Class AdsNotificationEventArgs
    Inherits EventArgs
```

The AdsNotificationEventArgs type exposes the following members.





Constructors

	Name	Description
	AdsNotificationEventArgs [▶ 369]	Initializes a new instance of the AdsStream class AdsSyncNotificationEventArgs.

Properties

	Name	Description
	DataStream [▶ 371]	Streams that holds the notification data.
	Length [▶ 371]	Gets the Length of the data in the stream.
	NotificationHandle [▶ 371]	Gets the handle of the connection.
	Offset [▶ 372]	Gets the Offset of the data in the stream.
	TimeStamp [▶ 372]	Gets the timestamp of this Notification.
	UserData [▶ 373]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.16.1 AdsNotificationEventArgs Constructor

Initializes a new instance of the AdsStream class AdsSyncNotificationEventArgs.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsNotificationEventArgs(
    long timeStamp,
    Object userData,
    int notificationHandle,
    int length,
    int offset,
    AdsStream dataStream
)
```

VB

```
Public Sub New (
    timeStamp As Long,
    userData As Object,
    notificationHandle As Integer,
    length As Integer,
    offset As Integer,
    dataStream As AdsStream
)
```

Parameters

timeStamp	Type: System.Int64 TwinCAT realtime timestamp.
userData	Type: System.Object An object, that is passed by AddDeviceNotification.
notificationHandle	Type: System.Int32 Handle of the connection.
length	Type: System.Int32 Length of the data in dataStream.
offset	Type: System.Int32 The offset of the data in dataStream .
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that is used to store the data.

Remarks

The TwinCAT realtime target system (even when working locally) has its own TimeSystem which is synchronized with the Desktop/User time at TwinCAT Start. From this moment on the Desktop/User time can drift from the local Realtime/Target time. can differ. The TimeStamp can be converted to a .NET DateTime Object with [FromFileTimeUtc\(Int64\)](#) or [FromFileTime\(Int64\)](#)

Reference







[AdsNotificationEventArgs Class](#) [[▶ 368](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.16.2 AdsNotificationEventArgs Properties

The [AdsNotificationEventArgs](#) [[▶ 368](#)] type exposes the following members.

Properties

	Name	Description
	DataStream [▶ 371]	Streams that holds the notification data.
	Length [▶ 371]	Gets the Length of the data in the stream.
	NotificationHandle [▶ 371]	Gets the handle of the connection.
	Offset [▶ 372]	Gets the Offset of the data in the stream.
	TimeStamp [▶ 372]	Gets the timestamp of this Notification . [▶ 368]
	UserData [▶ 373]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data.

Reference

[AdsNotificationEventArgs Class](#) [[▶ 368](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.16.2.1 AdsNotificationEventArgs.DataStream Property

Streams that holds the notification data.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsStream DataStream { get; }
```

VB

```
Public ReadOnly Property DataStream As AdsStream  
    Get
```

Property Value

Type: [AdsStream](#) [[▶ 409](#)]

Reference

[AdsNotificationEventArgs Class](#) [[▶ 368](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.16.2.2 AdsNotificationEventArgs.Length Property

Gets the Length of the data in the stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Length { get; }
```

VB

```
Public ReadOnly Property Length As Integer  
    Get
```

Property Value

Type: [Int32](#)

Reference

[AdsNotificationEventArgs Class](#) [[▶ 368](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.16.2.3 AdsNotificationEventArgs.NotificationHandle Property

Gets the handle of the connection.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int NotificationHandle { get; }
```

VB

```
Public ReadOnly Property NotificationHandle As Integer  
    Get
```

Property Value

Type: [Int32](#)

Reference

[AdsNotificationEventArgs Class](#) [[▶ 368](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.16.2.4 AdsNotificationEventArgs.Offset Property

Gets the Offset of the data in the stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Offset { get; }
```

VB

```
Public ReadOnly Property Offset As Integer  
    Get
```

Property Value

Type: [Int32](#)

Reference

[AdsNotificationEventArgs Class](#) [[▶ 368](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.16.2.5 AdsNotificationEventArgs.TimeStamp Property

Gets the timestamp of this [Notification](#). [[▶ 368](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public long TimeStamp { get; }
```

VB

```
Public ReadOnly Property TimeStamp As Long  
    Get
```

Property Value

Type: [Int64](#)

Reference

[AdsNotificationEventArgs Class \[► 368\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.16.2.6 AdsNotificationEventArgs.UserData Property

Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object UserData { get; }
```

VB

```
Public ReadOnly Property UserData As Object  
    Get
```

Property Value

Type: [Object](#)

Reference





[AdsNotificationEventArgs Class \[► 368\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.16.3 AdsNotificationEventArgs Methods

The [AdsNotificationEventArgs \[► 368\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AdsNotificationEventArgs Class \[► 368\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.17 AdsNotificationEventHandler Delegate

Event handler for the AdsNotification event in the class TcAdsClient.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public delegate void AdsNotificationEventHandler(
    Object sender,
    AdsNotificationEventArgs e
)
```

VB

```
Public Delegate Sub AdsNotificationEventHandler (
    sender As Object,
    e As AdsNotificationEventArgs
)
```

Parameters

sender Type: [System.Object](#)

e Type: [TwinCAT.Ads.AdsNotificationEventArgs \[► 368\]](#)

Reference

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.18 AdsNotificationExEventArgs Class

Provides data for AdsNotificationExEvent of the class TcAdsClient.

Inheritance Hierarchy

System.Object
 System.EventArgs
 TwinCAT.Ads.AdsNotificationEventArgs

Namespace: [TwinCAT.Ads](#) [[▶](#) [120](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public sealed class AdsNotificationEventArgs : EventArgs
```

VB





```
Public NotInheritable Class AdsNotificationEventArgs
    Inherits EventArgs
```

The AdsNotificationEventArgs type exposes the following members.





Constructors

	Name	Description
	AdsNotificationEventArgs [▶ 375]	Initializes a new instance of the AdsStream class AdsSyncNotificationEventArgs.

Properties

	Name	Description
	NotificationHandle [▶ 377]	Gets the handle of the connection.
	TimeStamp [▶ 377]	Gets the timestamp.
	UserData [▶ 378]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data.
	Value [▶ 378]	Value of the ads variable.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[TwinCAT.Ads Namespace](#) [[▶](#) [120](#)]

6.2.18.1 AdsNotificationEventArgs Constructor

Initializes a new instance of the AdsStream class AdsSyncNotificationEventArgs.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsNotificationExEventArgs(
    long timeStamp,
    Object userData,
    int notificationHandle,
    Object value
)
```

VB

```
Public Sub New (
    timeStamp As Long,
    userData As Object,
    notificationHandle As Integer,
    value As Object
)
```

Parameters

timeStamp	Type: System.Int64 Timestamp.
userData	Type: System.Object An object, that is passed by AddDeviceNotificationEx.
notificationHandle	Type: System.Int32 Handle of the connection.
value	Type: System.Object Value of the ADS variable.

Reference





[AdsNotificationExEventArgs Class](#) [[▶ 374](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.18.2 AdsNotificationExEventArgs Properties

The [AdsNotificationExEventArgs](#) [[▶ 374](#)] type exposes the following members.

Properties

	Name	Description
	NotificationHandle [▶ 377]	Gets the handle of the connection.
	TimeStamp [▶ 377]	Gets the timestamp.
	UserData [▶ 378]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data.
	Value [▶ 378]	Value of the ads variable.

Reference

[AdsNotificationExEventArgs Class](#) [[▶ 374](#)]

[TwinCAT.Ads Namespace](#) |> [120](#)

6.2.18.2.1 AdsNotificationExEventArgs.NotificationHandle Property

Gets the handle of the connection.

Namespace: [TwinCAT.Ads](#) |> [120](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int NotificationHandle { get; }
```

VB

```
Public ReadOnly Property NotificationHandle As Integer  
    Get
```

Property Value

Type: [Int32](#)

Reference

[AdsNotificationExEventArgs Class](#) |> [374](#)

[TwinCAT.Ads Namespace](#) |> [120](#)

6.2.18.2.2 AdsNotificationExEventArgs.TimeStamp Property

Gets the timestamp.

Namespace: [TwinCAT.Ads](#) |> [120](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public long TimeStamp { get; }
```

VB

```
Public ReadOnly Property TimeStamp As Long  
    Get
```

Property Value

Type: [Int64](#)

Reference

[AdsNotificationExEventArgs Class](#) |> [374](#)

[TwinCAT.Ads Namespace](#) |> [120](#)

6.2.18.2.3 AdsNotificationExEventArgs.UserData Property

Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object UserData { get; }
```

VB

```
Public ReadOnly Property UserData As Object  
    Get
```

Property Value

Type: [Object](#)

Reference

[AdsNotificationExEventArgs Class](#) [[▶ 374](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.18.2.4 AdsNotificationExEventArgs.Value Property

Value of the ads variable.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object Value { get; }
```

VB

```
Public ReadOnly Property Value As Object  
    Get
```

Property Value

Type: [Object](#)

Reference





[AdsNotificationExEventArgs Class](#) [[▶ 374](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.18.3 AdsNotificationExEventArgs Methods

The [AdsNotificationExEventArgs](#) [[▶ 374](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AdsNotificationEventArgs Class \[► 374\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.19 AdsNotificationEventHandler Delegate

Event handler for the AdsNotification event in the class TcAdsClient.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public delegate void AdsNotificationEventHandler(
    Object sender,
    AdsNotificationEventArgs e
)
```

VB

```
Public Delegate Sub AdsNotificationEventHandler (
    sender As Object,
    e As AdsNotificationEventArgs
)
```

Parameters

sender Type: [System.Object](#)

e Type: [TwinCAT.Ads.AdsNotificationEventArgs \[► 374\]](#)

Reference

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.20 AdsSession Class

AdsSession class

Inheritance Hierarchy

System.Object

TwinCAT.Session [[▶ 76](#)]

TwinCAT.Ads.AdsSession

Namespace: TwinCAT.Ads [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public class AdsSession : Session, IAdsSession,
    ISession, IConnectionStateProvider
```

VB

















```
Public Class AdsSession
    Inherits Session
    Implements IAdsSession, ISession, IConnectionStateProvider
```

The AdsSession type exposes the following members.

















Constructors

	Name	Description
	<u>AdsSession(AmsAddress)</u> [▶ 385]	Initializes a new instance of the AdsSession class.
	<u>AdsSession(AmsAddress, SessionSettings)</u> [▶ 386]	Initializes a new instance of the AdsSession class.
	<u>AdsSession(AmsNetId, Int32)</u> [▶ 386]	Initializes a new instance of the AdsSession class.
	<u>AdsSession(AmsAddress, SessionSettings, Object)</u> [▶ 387]	Initializes a new instance of the AdsSession class.
	<u>AdsSession(AmsNetId, Int32, SessionSettings)</u> [▶ 388]	Initializes a new instance of the AdsSession class.


Properties

	Name	Description
	Address [▶ 389]	Gets the target address of the AdsSession
	AddressSpecifier [▶ 79]	Gets the communication endpoint address string representation. (Inherited from Session [▶ 76].)
	Connection [▶ 390]	Gets the connection.
 	ConnectionState [▶ 80]	Gets the current Connection state of the Session [▶ 76] (Inherited from Session [▶ 76].)
	Disposed [▶ 82]	Gets a value indicating whether this Session [▶ 76] is disposed. (Inherited from Session [▶ 76].)
	EstablishedAt [▶ 82]	Gets the UTC time when the session was established. (Inherited from Session [▶ 76].)
	Id [▶ 83]	Gets the Session Identifier (Inherited from Session [▶ 76].)
	IsConnected [▶ 83]	Gets a value indicating whether this instance is connected. (Inherited from Session [▶ 76].)
	Name [▶ 84]	Gets the name of the session (Inherited from Session [▶ 76].)
	NetId [▶ 390]	Gets the NetId of the Session
	Owner [▶ 391]	Gets the Session owner.
	Port [▶ 392]	Gets the Ams Port of the Session
	Settings [▶ 392]	Gets the settings of the connection.
	Statistics [▶ 393]	Gets the Communication / Session statistics.
	SymbolServer [▶ 84]	Gets the symbol server. (Inherited from Session [▶ 76].)


Methods

	Name	Description
	Close [▶ 86]	Closes this ISession [▶ 69] (Inherited from Session [▶ 76].)
	Connect [▶ 87]	Connects the session. (Inherited from Session [▶ 76].)
	Disconnect [▶ 88]	Disconnects the session from the target. (Inherited from Session [▶ 76].)
	Dispose . [▶ 89]	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources. (Inherited from Session [▶ 76].)
	Dispose(Boolean) [▶ 395]	Releases unmanaged and - optionally - managed resources. (Overrides Session.Dispose(Boolean) [▶ 89].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize [▶ 395]	Finalizes an instance of the AdsSession class. (Overrides Object.Finalize ..)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetSessionName [▶ 396]	Gets the name/string identifier of the session. (Overrides Session.GetSessionName . [▶ 90].)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnConnect [▶ 396]	Handler function connecting the Session. (Overrides Session.OnConnect(Boolean) [▶ 90].)
	OnCreateSymbolServer [▶ 397]	Handler function creating the symbol server object. (Overrides Session.OnCreateSymbolServer . [▶ 91].)
	OnDisconnect [▶ 397]	Called when [disconnect]. (Overrides Session.OnDisconnect . [▶ 91].)
	OnGetAddress [▶ 398]	Handler function getting the address of the session. (Overrides Session.OnGetAddress . [▶ 92].)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Events

	Name	Description
	ConnectionStateChanged [▶ 93]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed. (Inherited from Session [▶ 76].)

Fields

	Name	Description
	connection [▶ 94]	The (established) connection (Inherited from Session [▶ 76].)

Remarks

On top of the well known [TcAdsClient](#) [[▶ 687](#)] class that is used traditionally for ADS communication, the [AdsSession](#) class provides the following additionally abilities out of the box: These are used to provide more stable connections to ADS Servers than the [TcAdsClient](#) [[▶ 687](#)] can provide. The main issues are

Resurrection / Self-Healing after communication timeouts, faster and less error prone reaction to communication errors (not necessarily waiting for communication timeouts) und enhanced communication diagnosis. These enhanced features are provided by the following additions to the TwinCAT.Ads API:

- [AdsConnection](#) [► 168] class.
- Enhanced diagnosis in form of communication statistics [Statistics](#) [► 393]
- (semi-automatic) Resurrectable client communication with [AdsConnection](#) [► 168] objects.
- Symbol caching [SymbolServer](#) [► 84]
- Fail fast handler for connection stabilization [IFailFastHandler](#) [► 575]

The [AdsConnection](#) [► 168] is established by calling the [Connect.](#) [► 87] method. The returned [AdsConnection](#) [► 168] can be used as long the AdsSession exists.

Examples

The following sample shows a simple use of the AdsSession object. The AdsSession object (and the dynamic SymbolLoader features) are only available from .NET 4 and upwards.

Use of the AdsSession object

```
using System;
using System.Diagnostics;
using System.Threading;

using TwinCAT;
using TwinCAT.Ads;
using TwinCAT.Ads.TypeSystem;
using TwinCAT.TypeSystem;
using TwinCAT.TypeSystem.Generic;

namespace Sample
{
    class Session
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            AmsAddress address = ArgParser.Parse(args);
            SessionSettings settings = SessionSettings.Default; // Default settings are Async access with Timeout 5 sec

            // Async access is necessary for Console applications!

            using (AdsSession session = new AdsSession(address, settings))
            {
                AdsConnection connection = (AdsConnection) session.Connect(); // Establish the connection
                connection.ConnectionStateChanged += Connection_ConnectionStateChanged;

                ConnectionState connectionState = connection.ConnectionState; // The actual connection state

                // Read the identification and version number of the device
                DeviceInfo deviceInfo = connection.ReadDeviceInfo();
                Version version = deviceInfo.Version.ConvertToStandard();
                Console.WriteLine(string.Format("DeviceName: {0}", deviceInfo.Name));
                Console.WriteLine(string.Format("DeviceVersion: {0}", version.ToString(3)));

                /// Read the state of the device
                StateInfo stateInfo = connection.ReadState();
                AdsState adsState = stateInfo.AdsState;

                short deviceState = stateInfo.DeviceState;
                Console.WriteLine(string.Format("DeviceState: {0}", deviceState));
                Console.WriteLine(string.Format("AdsState : {0}", adsState));

                // Other ADS methods (as formerly used on TcAdsClient) can be used also on connection object
                :

                // connection.Read(...)
                // connection.Write(...)
```

```
// connection.AddDeviceNotificationEx += ...

// Session communication Diagnostic:

int resurrectionTries = connection.ResurrectingTries;
int succeededResurrections = connection.Resurrections;

AdsCommunicationStatistics statistics = session.Statistics; // The communication statistics

// Symbol access:
// The Session holds and Caches the Symbolic data information
ReadOnlyDataTypeCollection types = session.SymbolServer.DataTypes;
ReadOnlySymbolCollection symbols = session.SymbolServer.Symbols;

dynamic projectNameSymbol = symbols["TwinCAT_SystemInfoVarList._AppInfo.ProjectName"];
string projectName = (string) projectNameSymbol.ReadValue();

// Or use dynamic objects
dynamic appInfo = symbols["TwinCAT_SystemInfoVarList._AppInfo"];
string projectName2 = appInfo.ProjectName.ReadValue();

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

private static void Connection_ConnectionStateChanged(object sender, ConnectionStateChangedEventArgs e)
{
    Console.WriteLine("Connection State changed (NewState: {0}, OldState: {1})", e.NewState, e.OldState);
}
```

Reference

[TwinCAT.Ads Namespace](#) [► 120]






[TwinCAT.Session](#) [► 76]

[TwinCAT.Ads.IAdsSession](#) [► 568]

[IInterceptionFactory](#)

6.2.20.1 AdsSession Constructor

Overload List

	Name	Description
	AdsSession(AmsAddress) [▶ 385]	Initializes a new instance of the AdsSession [▶ 379] class.
	AdsSession(AmsAddress, SessionSettings) [▶ 386]	Initializes a new instance of the AdsSession [▶ 379] class.
	AdsSession(AmsNetId, Int32) [▶ 386]	Initializes a new instance of the AdsSession [▶ 379] class.
	AdsSession(AmsAddress, SessionSettings, Object) [▶ 387]	Initializes a new instance of the AdsSession [▶ 379] class.
	AdsSession(AmsNetId, Int32, SessionSettings) [▶ 388]	Initializes a new instance of the AdsSession [▶ 379] class.

Reference

[AdsSession Class](#) [[▶ 379](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.20.1.1 AdsSession Constructor (AmsAddress)

Initializes a new instance of the [AdsSession](#) [[▶ 379](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsSession(
    AmsAddress address
)
```

VB

```
Public Sub New (
    address As AmsAddress
)
```

Parameters

address Type: [TwinCAT.Ads.AmsAddress](#) [[▶ 448](#)]
The address.

Reference

[AdsSession Class](#) [▶ 379]

[AdsSession Overload](#) [▶ 385]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.20.1.2 AdsSession Constructor (AmsAddress, SessionSettings)

Initializes a new instance of the [AdsSession](#) [▶ 379] class.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsSession(  
    AmsAddress address,  
    SessionSettings settings  
)
```

VB

```
Public Sub New (  
    address As AmsAddress,  
    settings As SessionSettings  
)
```

Parameters

address	Type: TwinCAT.Ads.AmsAddress [▶ 448] The address.
settings	Type: TwinCAT.Ads.SessionSettings [▶ 653] The settings.

Reference

[AdsSession Class](#) [▶ 379]

[AdsSession Overload](#) [▶ 385]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.20.1.3 AdsSession Constructor (AmsNetId, Int32)

Initializes a new instance of the [AdsSession](#) [▶ 379] class.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsSession(  
    AmsNetId netId,  
    int port  
)
```

VB

```
Public Sub New (  
    netId As AmsNetId,  
    port As Integer  
)
```

Parameters

netId	Type: TwinCAT.Ads.AmsNetId [► 466] The net identifier.
port	Type: System.Int32 The port.

Reference

[AdsSession Class](#) [► 379]

[AdsSession Overload](#) [► 385]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.20.1.4 AdsSession Constructor (AmsAddress, SessionSettings, Object)

Initializes a new instance of the [AdsSession](#) [► 379] class.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsSession(  
    AmsAddress address,  
    SessionSettings settings,  
    Object owner  
)
```

VB

```
Public Sub New (  
    address As AmsAddress,  
    settings As SessionSettings,  
    owner As Object  
)
```

Parameters

address	Type: TwinCAT.Ads.AmsAddress [► 448] The address.
settings	Type: TwinCAT.Ads.SessionSettings [► 653] The settings.
owner	Type: System.Object The session owner

Reference

[AdsSession Class](#) [► 379]

[AdsSession Overload](#) [► 385]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.20.1.5 AdsSession Constructor (AmsNetId, Int32, SessionSettings)

Initializes a new instance of the [AdsSession](#) [▸ 379] class.

Namespace: [TwinCAT.Ads](#) [▸ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsSession(  
    AmsNetId netId,  
    int port,  
    SessionSettings settings  
)
```

VB

```
Public Sub New (  
    netId As AmsNetId,  
    port As Integer,  
    settings As SessionSettings  
)
```

Parameters

netId	Type: TwinCAT.Ads.AmsNetId [▸ 466] The net identifier.
port	Type: System.Int32 The port.
settings	Type: TwinCAT.Ads.SessionSettings [▸ 653] The settings.

Reference

[AdsSession Class](#) [▸ 379]

















[AdsSession Overload](#) [▸ 385]

[TwinCAT.Ads Namespace](#) [▸ 120]

6.2.20.2 AdsSession Properties

The [AdsSession](#) [▸ 379] type exposes the following members.

Properties

	Name	Description
	Address [▶ 389]	Gets the target address of the AdsSession [▶ 379]
	AddressSpecifier [▶ 79]	Gets the communication endpoint address string representation. (Inherited from Session [▶ 76].)
	Connection [▶ 390]	Gets the connection.
 	ConnectionState [▶ 80]	Gets the current Connection state of the Session [▶ 76] (Inherited from Session [▶ 76].)
	Disposed [▶ 82]	Gets a value indicating whether this Session [▶ 76] is disposed. (Inherited from Session [▶ 76].)
	EstablishedAt [▶ 82]	Gets the UTC time when the session was established. (Inherited from Session [▶ 76].)
	Id [▶ 83]	Gets the Session Identifier (Inherited from Session [▶ 76].)
	IsConnected [▶ 83]	Gets a value indicating whether this instance is connected. (Inherited from Session [▶ 76].)
	Name [▶ 84]	Gets the name of the session (Inherited from Session [▶ 76].)
	NetId [▶ 390]	Gets the NetId of the Session
	Owner [▶ 391]	Gets the Session owner.
	Port [▶ 392]	Gets the Ams Port of the Session
	Settings [▶ 392]	Gets the settings of the connection.
	Statistics [▶ 393]	Gets the Communication / Session statistics.
	SymbolServer [▶ 84]	Gets the symbol server. (Inherited from Session [▶ 76].)

Reference

[AdsSession Class](#) [[▶ 379](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.20.2.1 AdsSession.Address Property

Gets the target address of the [AdsSession](#) [[▶ 379](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress Address { get; }
```

VB

```
Public ReadOnly Property Address As AmsAddress  
    Get
```

Property Value

Type: [AmsAddress](#) [▸ 448]
The address.

Implements

[IAdsSession.Address](#) [▸ 570]

Reference

[AdsSession Class](#) [▸ 379]

[TwinCAT.Ads Namespace](#) [▸ 120]

6.2.20.2.2 AdsSession.Connection Property

Gets the connection.

Namespace: [TwinCAT.Ads](#) [▸ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsConnection Connection { get; }
```

VB

```
Public ReadOnly Property Connection As AdsConnection  
    Get
```

Property Value

Type: [AdsConnection](#) [▸ 168]
The connection.

Reference

[AdsSession Class](#) [▸ 379]

[TwinCAT.Ads Namespace](#) [▸ 120]

6.2.20.2.3 AdsSession.NetId Property

Gets the NetId of the Session

Namespace: [TwinCAT.Ads](#) [▸ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsNetId NetId { get; }
```

VB

```
Public ReadOnly Property NetId As AmsNetId  
    Get
```

Property Value

Type: [AmsNetId](#) [[▶ 466](#)]

The net identifier.

Implements

[IAdsSession.NetId](#) [[▶ 571](#)]

Reference

[AdsSession Class](#) [[▶ 379](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.20.2.4 AdsSession.Owner Property

Gets the Session owner.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object Owner { get; }
```

VB

```
Public ReadOnly Property Owner As Object  
    Get
```

Property Value

Type: [Object](#)

The owner or NULL

Implements

[IAdsSession.Owner](#) [[▶ 571](#)]

Reference

[AdsSession Class](#) [[▶ 379](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.20.2.5 AdsSession.Port Property

Gets the Ams Port of the Session

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Port { get; }
```

VB

```
Public ReadOnly Property Port As Integer  
    Get
```

Property Value

Type: [Int32](#)

The port.

Implements

[IAdsSession.Port](#) [[▶ 572](#)]

Reference

[AdsSession Class](#) [[▶ 379](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.20.2.6 AdsSession.Settings Property

Gets the settings of the connection.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SessionSettings Settings { get; }
```

VB

```
Public ReadOnly Property Settings As SessionSettings  
    Get
```

Property Value

Type: [SessionSettings](#) [[▶ 653](#)]

The settings.

Reference

[AdsSession Class](#) [[▶ 379](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.20.2.7 AdsSession.Statistics Property

Gets the Communication / Session statistics.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsCommunicationStatistics Statistics { get; }
```

VB

```
Public ReadOnly Property Statistics As AdsCommunicationStatistics  
    Get
```

Property Value

Type: [AdsCommunicationStatistics](#) [[▶ 158](#)]

The communication / Session statistics.

Reference

















[AdsSession Class](#) [[▶ 379](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.20.3 AdsSession Methods

The [AdsSession](#) [[▶ 379](#)] type exposes the following members.

Methods



	Name	Description
	Close [▶ 86]	Closes this ISession [▶ 69] (Inherited from Session [▶ 76].)
	Connect [▶ 87]	Connects the session. (Inherited from Session [▶ 76].)
	Disconnect [▶ 88]	Disconnects the session from the target. (Inherited from Session [▶ 76].)
	Dispose. [▶ 89]	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources. (Inherited from Session [▶ 76].)
	Dispose(Boolean) [▶ 395]	Releases unmanaged and - optionally - managed resources. (Overrides Session.Dispose(Boolean) [▶ 89].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize [▶ 395]	Finalizes an instance of the AdsSession [▶ 379] class. (Overrides Object.Finalize.)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetSessionName [▶ 396]	Gets the name/string identifier of the session. (Overrides Session.GetSessionName. [▶ 90].)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnConnect [▶ 396]	Handler function connecting the Session. (Overrides Session.OnConnect(Boolean) [▶ 90].)
	OnCreateSymbolServer [▶ 397]	Handler function creating the symbol server object. (Overrides Session.OnCreateSymbolServer. [▶ 91].)
	OnDisconnect [▶ 397]	Called when [disconnect]. (Overrides Session.OnDisconnect. [▶ 91].)
	OnGetAddress [▶ 398]	Handler function getting the address of the session. (Overrides Session.OnGetAddress. [▶ 92].)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AdsSession Class](#) [[▶ 379](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.20.3.1 AdsSession.Dispose Method**Overload List**

	Name	Description
	Dispose. [▶ 89]	Performs application-defined tasks associated with freeing, releasing, or resetting unmanaged resources. (Inherited from Session [▶ 76].)
	Dispose(Boolean) [▶ 395]	Releases unmanaged and - optionally - managed resources. (Overrides Session.Dispose(Boolean) [▶ 89].)

Reference

[AdsSession Class](#) [[▶ 379](#)]

[TwinCAT.Ads Namespace](#) [▶ 120]

AdsSession.Dispose Method (Boolean)

Releases unmanaged and - optionally - managed resources.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected override void Dispose(  
    bool disposing  
)
```

VB

```
Protected Overrides Sub Dispose (  
    disposing As Boolean  
)
```

Parameters

disposing Type: [System.Boolean](#)
true to release both managed and unmanaged resources; false to release only unmanaged resources.

Reference

[AdsSession Class](#) [▶ 379]

[Dispose Overload](#) [▶ 394]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.20.3.2 AdsSession.Finalize Method

Finalizes an instance of the [AdsSession](#) [▶ 379] class.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected override void Finalize()
```

VB

```
Protected Overrides Sub Finalize
```

Implements

[Object.Finalize](#).

Reference

[AdsSession Class](#) [► 379]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.20.3.3 AdsSession.GetSessionName Method

Gets the name/string identifier of the session.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected override string GetSessionName()
```

VB

```
Protected Overrides Function GetSessionName As String
```

Return Value

Type: [String](#)
System.String.

Reference

[AdsSession Class](#) [► 379]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.20.3.4 AdsSession.OnConnect Method

Handler function connecting the Session.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected override IConnection OnConnect(  
    bool reconnect  
)
```

VB

```
Protected Overrides Function OnConnect (  
    reconnect As Boolean  
) As IConnection
```

Parameters

reconnect Type: [System.Boolean](#)

Return Value

Type: [IConnection](#) [► 55]
IConnection.

Reference

[AdsSession Class](#) [► 379]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.20.3.5 AdsSession.OnCreateSymbolServer Method

Handler function creating the symbol server object.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected override ISymbolServer OnCreateSymbolServer()
```

VB

```
Protected Overrides Function OnCreateSymbolServer As ISymbolServer
```

Return Value

Type: [ISymbolServer](#) [► 1877]
ISymbolServer.

Exceptions

Exception	Condition
SessionNotConnectedException [► 108]	The connection is not established!

Reference

[AdsSession Class](#) [► 379]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.20.3.6 AdsSession.OnDisconnect Method

Called when [disconnect].

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected override bool OnDisconnect()
```

VB

```
Protected Overrides Function OnDisconnect As Boolean
```

Return Value

Type: [Boolean](#)

true if XXXX, false otherwise.

Reference

[AdsSession Class](#) [► 379]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.20.3.7 AdsSession.OnGetAddress Method

Handler function getting the address of the session.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected override string OnGetAddress()
```

VB

```
Protected Overrides Function OnGetAddress As String
```

Return Value

Type: [String](#)

System.String.

Reference



[AdsSession Class](#) [► 379]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.20.4 AdsSession Events

The [AdsSession](#) [► 379] type exposes the following members.

Events

	Name	Description
	ConnectionStateChanged [► 93]	Occurs when connection status of the IConnectionStateProvider [► 61] has been changed. (Inherited from Session [► 76].)
		

Reference


[AdsSession Class](#) [► 379]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.20.5 AdsSession Fields

The [AdsSession](#) [▶ 379] type exposes the following members.

Fields

	Name	Description
	connection [▶ 94]	The (established) connection (Inherited from Session [▶ 76].)

Reference

[AdsSession Class](#) [▶ 379]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.21 AdsState Enumeration

Describes the AdsState.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum AdsState
```

VB

```
Public Enumeration AdsState
```

Members

	Member name	Value	Description
	Invalid	0	Invalid
	Idle	1	Idle
	Reset	2	Reset
	Init	3	Initialize
	Start	4	Start
	Run	5	Run
	Stop	6	Stop
	SaveConfig	7	Save Configuration
	LoadConfig	8	Load Configuration
	PowerFailure	9	Power failure
	PowerGood	10	Power Good
	Error	11	Error
	Shutdown	12	Shutdown
	Suspend	13	Suspend
	Resume	14	Resume
	Config	15	Config (System is in config mode)
	Reconfig	16	Reconfig (System should restart in config mode)
	Stopping	17	Stopping
	Incompatible	18	Incompatible
	Exception	19	Exception

Reference

[TwinCAT.Ads Namespace](#) [► 120]

6.2.22 AdsStateChangedEventArgs Class

Provides data for AdsStateChangedEvent of the class TcAdsClient.

Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

TwinCAT.Ads.AdsStateChangedEventArgs

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**



```
public sealed class AdsStateChangedEventArgs : EventArgs
```

VB


```
Public NotInheritable Class AdsStateChangedEventArgs
    Inherits EventArgs
```

The AdsStateChangedEventArgs type exposes the following members.





Constructors

	Name	Description
	AdsStateChangedEventArgs(AdsStateChangedEventArgs) [▶ 402]	Initializes a new instance of the AdsStateChangedEventArgs class.
	AdsStateChangedEventArgs(StateInfo) [▶ 402]	Initializes a new instance of the AdsStateChangedEventArgs class.

Properties

	Name	Description
	State [▶ 403]	Current state of the ADS device.

Methods



	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.22.1 AdsStateChangedEventArgs Constructor

Overload List

	Name	Description
	AdsStateChangedEventArgs(AdsStateChangedEventArgs) [▶ 402]	Initializes a new instance of the AdsStateChangedEventArgs class.
	AdsStateChangedEventArgs(StateInfo) [▶ 402]	Initializes a new instance of the AdsStateChangedEventArgs class.

Reference

[AdsStateChangedEventArgs Class](#) [▶ 400]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.22.1.1 **AdsStateChangedEventArgs Constructor (AdsStateChangedEventArgs)**

Initializes a new instance of the AdsStateChangedEventArgs class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsStateChangedEventArgs (  
    AdsStateChangedEventArgs eventArgs  
)
```

VB

```
Public Sub New (  
    eventArgs As AdsStateChangedEventArgs  
)
```

Parameters

eventArgs Type: [TwinCAT.Ads.AdsStateChangedEventArgs](#) [[▶ 400](#)]
The [AdsStateChangedEventArgs](#) [[▶ 400](#)] instance containing the event data.

Reference

[AdsStateChangedEventArgs Class](#) [[▶ 400](#)]

[AdsStateChangedEventArgs Overload](#) [[▶ 401](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.22.1.2 **AdsStateChangedEventArgs Constructor (StateInfo)**

Initializes a new instance of the AdsStateChangedEventArgs class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsStateChangedEventArgs (  
    StateInfo state  
)
```

VB

```
Public Sub New (  
    state As StateInfo  
)
```

Parameters

state Type: [TwinCAT.Ads.StateInfo](#) [[▶ 660](#)]
Current state of the ADS device.

Reference

[AdsStateChangedEventArgs Class \[▶ 400\]](#)


[AdsStateChangedEventArgs Overload \[▶ 401\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.22.2 AdsStateChangedEventArgs Properties

The [AdsStateChangedEventArgs \[▶ 400\]](#) type exposes the following members.

Properties

	Name	Description
	State [▶ 403]	Current state of the ADS device.

Reference

[AdsStateChangedEventArgs Class \[▶ 400\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.22.2.1 AdsStateChangedEventArgs.State Property

Current state of the ADS device.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public StateInfo State { get; }
```

VB

```
Public ReadOnly Property State As StateInfo
    Get
```

Property Value

Type: [StateInfo \[▶ 660\]](#)

The state.

Reference





[AdsStateChangedEventArgs Class \[▶ 400\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.22.3 AdsStateChangedEventArgs Methods

The [AdsStateChangedEventArgs \[▶ 400\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AdsStateChangedEventArgs Class](#) [► 400]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.23 AdsStateChangedEventArgs2 Class

Event Arguments for AdsStateChanged events.

Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[TwinCAT.Ads.AdsStateChangedEventArgs2](#)

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**


```
public sealed class AdsStateChangedEventArgs2 : EventArgs
```

VB


```
Public NotInheritable Class AdsStateChangedEventArgs2
    Inherits EventArgs
```

The [AdsStateChangedEventArgs2](#) type exposes the following members.





Constructors

	Name	Description
	AdsStateChangedEventArgs2 [► 405]	Initializes a new instance of the AdsStateChangedEventArgs2 class.




Properties

	Name	Description
	Connection [► 406]	Gets the connection.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Fields

	Name	Description
	NewState [▶ 407]	The new state
	OldState [▶ 408]	The old state
	Session [▶ 408]	The session

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[System.EventArgs](#)

6.2.23.1 AdsStateChangedEventArgs2 Constructor

Initializes a new instance of the [AdsStateChangedEventArgs2](#) [[▶ 404](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsStateChangedEventArgs2(
    StateInfo newState,
    StateInfo oldState,
    IAdsSession session
)
```

VB

```
Public Sub New (
    newState As StateInfo,
    oldState As StateInfo,
    session As IAdsSession
)
```


Parameters

newState	Type: TwinCAT.Ads.StateInfo [▶ 660] The new state.
oldState	Type: TwinCAT.Ads.StateInfo [▶ 660] The old state.
session	Type: TwinCAT.Ads.IAdsSession [▶ 568] The session.

Reference[AdsStateChangedEventArgs2 Class \[► 404\]](#)[TwinCAT.Ads Namespace \[► 120\]](#)**6.2.23.2 AdsStateChangedEventArgs2 Properties**

The [AdsStateChangedEventArgs2 \[► 404\]](#) type exposes the following members.

Properties

	Name	Description
	Connection [► 406]	Gets the connection.

Reference[AdsStateChangedEventArgs2 Class \[► 404\]](#)[TwinCAT.Ads Namespace \[► 120\]](#)**6.2.23.2.1 AdsStateChangedEventArgs2.Connection Property**

Gets the connection.

Namespace: [TwinCAT.Ads \[► 120\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public IAdsConnection Connection { get; }
```

VB

```
Public ReadOnly Property Connection As IAdsConnection
    Get
```





Property ValueType: [IAdsConnection \[► 511\]](#)

The connection.

Reference[AdsStateChangedEventArgs2 Class \[► 404\]](#)[TwinCAT.Ads Namespace \[► 120\]](#)**6.2.23.3 AdsStateChangedEventArgs2 Methods**

The [AdsStateChangedEventArgs2 \[► 404\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference




[AdsStateChangedEventArgs2 Class \[► 404\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.23.4 AdsStateChangedEventArgs2 Fields

The [AdsStateChangedEventArgs2 \[► 404\]](#) type exposes the following members.

Fields

	Name	Description
	NewState [► 407]	The new state
	OldState [► 408]	The old state
	Session [► 408]	The session

Reference

[AdsStateChangedEventArgs2 Class \[► 404\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.23.4.1 AdsStateChangedEventArgs2.NewState Field

The new state

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public readonly StateInfo NewState
```

VB

```
Public ReadOnly NewState As StateInfo
```

Field Value

Type: [StateInfo \[► 660\]](#)

Reference

[AdsStateChangedEventArgs2 Class](#) [► 404]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.23.4.2 AdsStateChangedEventArgs2.OldState Field

The old state

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public readonly StateInfo OldState
```

VB

```
Public ReadOnly OldState As StateInfo
```

Field Value

Type: [StateInfo](#) [► 660]

Reference

[AdsStateChangedEventArgs2 Class](#) [► 404]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.23.4.3 AdsStateChangedEventArgs2.Session Field

The session

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public readonly IAdsSession Session
```

VB

```
Public ReadOnly Session As IAdsSession
```

Field Value

Type: [IAdsSession](#) [► 568]

Reference

[AdsStateChangedEventArgs2 Class](#) [► 404]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.24 AdsStateChangedEventHandler Delegate

Event handler for the AdsStateChanged event in the class TcAdsClient.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public delegate void AdsStateChangedEventHandler (
    Object sender,
    AdsStateChangedEventArgs e
)
```

VB

```
Public Delegate Sub AdsStateChangedEventHandler (
    sender As Object,
    e As AdsStateChangedEventArgs
)
```

Parameters

sender Type: [System.Object](#)

e Type: [TwinCAT.Ads.AdsStateChangedEventArgs](#) [[▶ 400](#)]

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.25 AdsStream Class

The class AdsStream is a stream class used for ADS communication.

Inheritance Hierarchy

[System.Object](#)
 [System.MarshalByRefObject](#)
 [System.IO.Stream](#)
 [System.IO.MemoryStream](#)
 TwinCAT.Ads.AdsStream

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
public class AdsStream : MemoryStream
```

VB










```
Public Class AdsStream
    Inherits MemoryStream
```

The AdsStream type exposes the following members.


Constructors

	Name	Description
	AdsStream. [▶ 414]	Initializes a new instance of the AdsStream class. The instance has an expandable capacity initialized to zero.
	AdsStream(.Byte.) [▶ 415]	Initializes a new instance of the AdsStream class, based on a byte array.
	AdsStream(Int32) [▶ 415]	Initializes a new instance of the AdsStream class.
	AdsStream(.Byte., Int32, Int32) [▶ 416]	Initializes a new instance of the AdsStream class, based on the specified region of a byte array.

Properties


	Name	Description
	CanRead	Gets a value indicating whether the current stream supports reading. (Inherited from MemoryStream.)
	CanSeek	Gets a value indicating whether the current stream supports seeking. (Inherited from MemoryStream.)
	CanTimeout	Gets a value that determines whether the current stream can time out. (Inherited from Stream.)
	CanWrite	Gets a value indicating whether the current stream supports writing. (Inherited from MemoryStream.)
	Capacity	Gets or sets the number of bytes allocated for this stream. (Inherited from MemoryStream.)
	Length	Gets the length of the stream in bytes. (Inherited from MemoryStream.)
	Position	Gets or sets the current position within the stream. (Inherited from MemoryStream.)
	ReadTimeout	Gets or sets a value, in milliseconds, that determines how long the stream will attempt to read before timing out. (Inherited from Stream.)
	WriteTimeout	Gets or sets a value, in milliseconds, that determines how long the stream will attempt to write before timing out. (Inherited from Stream.)

Methods

	Name	Description
	BeginRead	Begins an asynchronous read operation. (Consider using ReadAsync(Byte., Int32, Int32) instead; see the Remarks section.) (Inherited from Stream .)
	BeginWrite	Begins an asynchronous write operation. (Consider using WriteAsync(Byte., Int32, Int32) instead; see the Remarks section.) (Inherited from Stream .)
	Close	Closes the current stream and releases any resources (such as sockets and file handles) associated with the current stream. Instead of calling this method, ensure that the stream is properly disposed. (Inherited from Stream .)
	CopyTo(Stream)	Reads the bytes from the current stream and writes them to another stream. (Inherited from Stream .)
	CopyTo(Stream, Int32)	Reads the bytes from the current stream and writes them to another stream, using a specified buffer size. (Inherited from Stream .)
	CopyToAsync(Stream)	Asynchronously reads the bytes from the current stream and writes them to another stream. (Inherited from Stream .)
	CopyToAsync(Stream, Int32)	Asynchronously reads the bytes from the current stream and writes them to another stream, using a specified buffer size. (Inherited from Stream .)
	CopyToAsync(Stream, Int32, CancellationToken)	Asynchronously reads all the bytes from the current stream and writes them to another stream, using a specified buffer size and cancellation token. (Inherited from MemoryStream .)
	CreateObjRef	Creates an object that contains all the relevant information required to generate a proxy used to communicate with a remote object. (Inherited from MarshalByRefObject .)
	CreateWaitHandle	Obsolete. Allocates a WaitHandle object. (Inherited from Stream .)
	Dispose	Releases all resources used by the Stream . (Inherited from Stream .)
	Dispose(Boolean)	Releases the unmanaged resources used by the MemoryStream class and optionally releases the managed resources. (Inherited from MemoryStream .)
	EndRead	Waits for the pending asynchronous read to complete. (Consider using ReadAsync(Byte., Int32, Int32) instead; see the Remarks section.) (Inherited from Stream .)
	EndWrite	Ends an asynchronous write operation. (Consider using WriteAsync(Byte., Int32, Int32) instead; see the Remarks section.) (Inherited from Stream .)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	Flush	Overrides the Flush method so that no action is performed. (Inherited from MemoryStream .)
	FlushAsync	Asynchronously clears all buffers for this stream and causes any buffered data to be written to the underlying device. (Inherited from Stream .)
	FlushAsync(CancellationToken)	Asynchronously clears all buffers for this stream, and monitors cancellation requests. (Inherited from MemoryStream .)

	Name	Description
	GetBuffer	Returns the array of unsigned bytes from which this stream was created. (Inherited from MemoryStream .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetLifetimeService	Retrieves the current lifetime service object that controls the lifetime policy for this instance. (Inherited from MarshalByRefObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	InitializeLifetimeService	Obtains a lifetime service object to control the lifetime policy for this instance. (Inherited from MarshalByRefObject .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	MemberwiseClone(Boolean)	Creates a shallow copy of the current MarshalByRefObject object. (Inherited from MarshalByRefObject .)
	ObjectInvariant	Obsolete. Provides support for a Contract . (Inherited from Stream .)
	Read	Reads a block of bytes from the current stream and writes the data to a buffer. (Inherited from MemoryStream .)
	ReadAsync(Byte, Int32, Int32)	Asynchronously reads a sequence of bytes from the current stream and advances the position within the stream by the number of bytes read. (Inherited from Stream .)
	ReadAsync(Byte, Int32, Int32, CancellationToken)	Asynchronously reads a sequence of bytes from the current stream, advances the position within the stream by the number of bytes read, and monitors cancellation requests. (Inherited from MemoryStream .)
	ReadByte	Reads a byte from the current stream. (Inherited from MemoryStream .)
	Seek	Sets the position within the current stream to the specified value. (Inherited from MemoryStream .)
	SetLength	Sets the length of the current stream to the specified value. (Inherited from MemoryStream .)
	ToArray	Writes the stream contents to a byte array, regardless of the Position property. (Inherited from MemoryStream .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryGetBuffer	Returns the array of unsigned bytes from which this stream was created. The return value indicates whether the conversion succeeded. (Inherited from MemoryStream .)
	Write	Writes a block of bytes to the current stream using data read from a buffer. (Inherited from MemoryStream .)
	WriteAsync(Byte, Int32, Int32)	Asynchronously writes a sequence of bytes to the current stream and advances the current position within this stream by the number of bytes written. (Inherited from Stream .)
	WriteAsync(Byte, Int32, Int32, CancellationToken)	Asynchronously writes a sequence of bytes to the current stream, advances the current position within this stream by the number of bytes written, and monitors cancellation requests. (Inherited from MemoryStream .)
	WriteByte	Writes a byte to the current stream at the current position. (Inherited from MemoryStream .)
	WriteTo	Writes the entire contents of this memory stream to another stream. (Inherited from MemoryStream .)





Fields

	Name	Description
	origin [▶ 421]	The origin of the stream.

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.25.1 AdsStream Constructor**Overload List**

	Name	Description
	AdsStream. [▶ 414]	Initializes a new instance of the AdsStream class. The instance has an expandable capacity initialized to zero.
	AdsStream(.Byte.) [▶ 415]	Initializes a new instance of the AdsStream class, based on a byte array.
	AdsStream(Int32) [▶ 415]	Initializes a new instance of the AdsStream class.
	AdsStream(.Byte., Int32, Int32) [▶ 416]	Initializes a new instance of the AdsStream class, based on the specified region of a byte array.

Reference

[AdsStream Class](#) [[▶ 409](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.25.1.1 AdsStream Constructor

Initializes a new instance of the AdsStream class. The instance has an expandable capacity initialized to zero.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsStream()
```

VB

```
Public Sub New
```

Reference

[AdsStream Class](#) [[▶ 409](#)]

[AdsStream Overload](#) [[▶ 414](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[AdsStream Overload \[▶ 414\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.25.1.4 AdsStream Constructor (.Byte., Int32, Int32)

Initializes a new instance of the AdsStream class, based on the specified region of a byte array.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsStream(  
    byte[] buffer,  
    int offset,  
    int length  
)
```

VB

```
Public Sub New (  
    buffer As Byte(),  
    offset As Integer,  
    length As Integer  
)
```

Parameters

buffer	Type: System.Byte . The array of bytes from which to create this stream.
offset	Type: System.Int32 The offset in buffer at which the stream begins.
length	Type: System.Int32 The length of the stream in bytes.

Reference

[AdsStream Class \[▶ 409\]](#)










[AdsStream Overload \[▶ 414\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.25.2 AdsStream Properties

The [AdsStream \[▶ 409\]](#) type exposes the following members.

Properties

	Name	Description
	CanRead	Gets a value indicating whether the current stream supports reading. (Inherited from MemoryStream .)
	CanSeek	Gets a value indicating whether the current stream supports seeking. (Inherited from MemoryStream .)
	CanTimeout	Gets a value that determines whether the current stream can time out. (Inherited from Stream .)
	CanWrite	Gets a value indicating whether the current stream supports writing. (Inherited from MemoryStream .)
	Capacity	Gets or sets the number of bytes allocated for this stream. (Inherited from MemoryStream .)
	Length	Gets the length of the stream in bytes. (Inherited from MemoryStream .)
	Position	Gets or sets the current position within the stream. (Inherited from MemoryStream .)
	ReadTimeout	Gets or sets a value, in milliseconds, that determines how long the stream will attempt to read before timing out. (Inherited from Stream .)
	WriteTimeout	Gets or sets a value, in milliseconds, that determines how long the stream will attempt to write before timing out. (Inherited from Stream .)

Reference


[AdsStream Class \[► 409\]](#)


[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.25.3 AdsStream Methods

The [AdsStream \[► 409\]](#) type exposes the following members.

Methods

	Name	Description
	BeginRead	Begins an asynchronous read operation. (Consider using ReadAsync(Byte., Int32, Int32) instead; see the Remarks section.) (Inherited from Stream .)
	BeginWrite	Begins an asynchronous write operation. (Consider using WriteAsync(Byte., Int32, Int32) instead; see the Remarks section.) (Inherited from Stream .)
	Close	Closes the current stream and releases any resources (such as sockets and file handles) associated with the current stream. Instead of calling this method, ensure that the stream is properly disposed. (Inherited from Stream .)
	CopyTo(Stream)	Reads the bytes from the current stream and writes them to another stream. (Inherited from Stream .)
	CopyTo(Stream, Int32)	Reads the bytes from the current stream and writes them to another stream, using a specified buffer size. (Inherited from Stream .)
	CopyToAsync(Stream)	Asynchronously reads the bytes from the current stream and writes them to another stream. (Inherited from Stream .)
	CopyToAsync(Stream, Int32)	Asynchronously reads the bytes from the current stream and writes them to another stream, using a specified buffer size. (Inherited from Stream .)
	CopyToAsync(Stream, Int32, CancellationToken)	Asynchronously reads all the bytes from the current stream and writes them to another stream, using a specified buffer size and cancellation token. (Inherited from MemoryStream .)
	CreateObjRef	Creates an object that contains all the relevant information required to generate a proxy used to communicate with a remote object. (Inherited from MarshalByRefObject .)
	CreateWaitHandle	Obsolete. Allocates a WaitHandle object. (Inherited from Stream .)
	Dispose	Releases all resources used by the Stream . (Inherited from Stream .)
	Dispose(Boolean)	Releases the unmanaged resources used by the MemoryStream class and optionally releases the managed resources. (Inherited from MemoryStream .)
	EndRead	Waits for the pending asynchronous read to complete. (Consider using ReadAsync(Byte., Int32, Int32) instead; see the Remarks section.) (Inherited from Stream .)
	EndWrite	Ends an asynchronous write operation. (Consider using WriteAsync(Byte., Int32, Int32) instead; see the Remarks section.) (Inherited from Stream .)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	Flush	Overrides the Flush method so that no action is performed. (Inherited from MemoryStream .)
	FlushAsync	Asynchronously clears all buffers for this stream and causes any buffered data to be written to the underlying device. (Inherited from Stream .)
	FlushAsync(CancellationTok enationToken)	Asynchronously clears all buffers for this stream, and monitors cancellation requests. (Inherited from MemoryStream .)

	Name	Description
	GetBuffer	Returns the array of unsigned bytes from which this stream was created. (Inherited from MemoryStream .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetLifetimeService	Retrieves the current lifetime service object that controls the lifetime policy for this instance. (Inherited from MarshalByRefObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	InitializeLifetimeService	Obtains a lifetime service object to control the lifetime policy for this instance. (Inherited from MarshalByRefObject .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	MemberwiseClone(Boolean)	Creates a shallow copy of the current MarshalByRefObject object. (Inherited from MarshalByRefObject .)
	ObjectInvariant	Obsolete. Provides support for a Contract . (Inherited from Stream .)
	Read	Reads a block of bytes from the current stream and writes the data to a buffer. (Inherited from MemoryStream .)
	ReadAsync(Byte, Int32, Int32)	Asynchronously reads a sequence of bytes from the current stream and advances the position within the stream by the number of bytes read. (Inherited from Stream .)
	ReadAsync(Byte, Int32, Int32, CancellationToken)	Asynchronously reads a sequence of bytes from the current stream, advances the position within the stream by the number of bytes read, and monitors cancellation requests. (Inherited from MemoryStream .)
	ReadByte	Reads a byte from the current stream. (Inherited from MemoryStream .)
	Seek	Sets the position within the current stream to the specified value. (Inherited from MemoryStream .)
	SetLength	Sets the length of the current stream to the specified value. (Inherited from MemoryStream .)
	ToArray	Writes the stream contents to a byte array, regardless of the Position property. (Inherited from MemoryStream .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryGetBuffer	Returns the array of unsigned bytes from which this stream was created. The return value indicates whether the conversion succeeded. (Inherited from MemoryStream .)
	Write	Writes a block of bytes to the current stream using data read from a buffer. (Inherited from MemoryStream .)
	WriteAsync(Byte, Int32, Int32)	Asynchronously writes a sequence of bytes to the current stream and advances the current position within this stream by the number of bytes written. (Inherited from Stream .)
	WriteAsync(Byte, Int32, Int32, CancellationToken)	Asynchronously writes a sequence of bytes to the current stream, advances the current position within this stream by the number of bytes written, and monitors cancellation requests. (Inherited from MemoryStream .)
	WriteByte	Writes a byte to the current stream at the current position. (Inherited from MemoryStream .)
	WriteTo	Writes the entire contents of this memory stream to another stream. (Inherited from MemoryStream .)

Reference


[AdsStream Class](#) [[▶ 409](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.25.4 AdsStream Fields

The [AdsStream](#) [[▶ 409](#)] type exposes the following members.

Fields

	Name	Description
	origin [▶ 421]	The origin of the stream.

Reference

[AdsStream Class](#) [[▶ 409](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.25.4.1 AdsStream.origin Field

The origin of the stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected int origin
```

VB

```
Protected origin As Integer
```

Field Value

Type: [Int32](#)

Reference

[AdsStream Class](#) [[▶ 409](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.26 AdsSumCommandException Class

The exception that is thrown when an ADS SumCommand error occurs.

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#) [▶ 350]

[TwinCAT.Ads.AdsErrorException](#) [▶ 342]

[TwinCAT.Ads.AdsSumCommandException](#)

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
[SerializableAttribute]
public class AdsSumCommandException : AdsErrorException
```

VB











```
<SerializableAttribute>
Public Class AdsSumCommandException
    Inherits AdsErrorException
```

The `AdsSumCommandException` type exposes the following members.









Constructors

	Name	Description
	AdsSumCommandException [▶ 423]	Initializes a new Instance of the <code>AdsErrorException</code> class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	ErrorCode [▶ 346]	Gets the error code of the Exception. (Inherited from AdsErrorException [▶ 342].)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	SumCommand [▶ 424]	Gets the sum command.
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData [▶ 425]	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Overrides AdsErrorException.GetObjectData(SerializationInfo, StreamingContext) [▶ 349].)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.26.1 AdsSumCommandException Constructor

Initializes a new Instance of the [AdsErrorException](#) class.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: [TwinCAT.Ads](#) (in [TwinCAT.Ads.dll](#)) Version: 4.3.0.0

Syntax

C#

```
public AdsSumCommandException(
    string message,
    ISumCommand command
)
```

VB

```
Public Sub New (
    message As String,
    command As ISumCommand
)
```

Parameters

message	Type: System.String The message.
command	Type: TwinCAT.Ads.SumCommand.ISumCommand [▶ 974] The command.

Reference











[AdsSumCommandException Class](#) [▶ 421]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.26.2 AdsSumCommandException Properties

The [AdsSumCommandException](#) [▶ 421] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	ErrorCode [▶ 346]	Gets the error code of the Exception. (Inherited from AdsErrorException [▶ 342].)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	SumCommand [▶ 424]	Gets the sum command.
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference

[AdsSumCommandException Class](#) [▶ 421]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.26.2.1 AdsSumCommandException.SumCommand Property

Gets the sum command.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISumCommand SumCommand { get; }
```

VB

```
Public ReadOnly Property SumCommand As ISumCommand
    Get
```

Property Value

Type: [ISumCommand](#) [[▶ 974](#)]
 The sum command.

Reference









[AdsSumCommandException Class](#) [[▶ 421](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.26.3 AdsSumCommandException Methods

The [AdsSumCommandException](#) [[▶ 421](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData [▶ 425]	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Overrides AdsErrorException.GetObjectData(SerializationInfo, StreamingContext) [▶ 349].)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference

[AdsSumCommandException Class](#) [[▶ 421](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.26.3.1 AdsSumCommandException.GetObjectData Method

When overridden in a derived class, sets the [SerializationInfo](#) with information about the exception.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override void GetObjectData(
    SerializationInfo info,
    StreamingContext context
)
```

VB

```
Public Overrides Sub GetObjectData (
    info As SerializationInfo,
    context As StreamingContext
)
```

Parameters

info	Type: System.Runtime.Serialization.SerializationInfo The SerializationInfo that holds the serialized object data about the exception being thrown.
context	Type: System.Runtime.Serialization.StreamingContext The StreamingContext that contains contextual information about the source or destination.

Implements

[ISerializable.GetObjectData\(SerializationInfo, StreamingContext\)](#)

[_Exception.GetObjectData\(SerializationInfo, StreamingContext\)](#)

Exceptions

Exception	Condition
ArgumentNullException	info

Reference


[AdsSumCommandException Class](#) [[▶ 421](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.26.4 AdsSumCommandException Events

The [AdsSumCommandException](#) [[▶ 421](#)] type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference

[AdsSumCommandException Class](#) [[▶ 421](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.27 AdsSymbolException Class

Symbol Exception

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#) [[▶ 350](#)]

[TwinCAT.Ads.AdsSymbolException](#)

[TwinCAT.Ads.RpcMethodNotSupportedException](#) [[▶ 648](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
[SerializableAttribute]
public class AdsSymbolException : AdsException
```

VB









```
<SerializableAttribute>
Public Class AdsSymbolException
    Inherits AdsException
```

The AdsSymbolException type exposes the following members.









Constructors

	Name	Description
	AdsSymbolException(String, String) [▶ 429]	Initializes a new instance of the AdsSymbolException class.
	AdsSymbolException(String, ITcAdsSymbol) [▶ 430]	Initializes a new instance of the AdsSymbolException class.
	AdsSymbolException(String, String, Exception) [▶ 430]	Initializes a new instance of the AdsSymbolException class.
	AdsSymbolException(String, ITcAdsSymbol, Exception) [▶ 431]	Initializes a new instance of the AdsSymbolException class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)



Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)





Fields

	Name	Description
	Symbol [▶ 434]	The symbol
	SymbolName [▶ 434]	The symbol

Reference

[TwinCAT.Ads Namespace](#) [► 120]

6.2.27.1 AdsSymbolException Constructor**Overload List**

	Name	Description
	AdsSymbolException(String, String) [► 429]	Initializes a new instance of the AdsSymbolException [► 427] class.
	AdsSymbolException(String, ITcAdsSymbol) [► 430]	Initializes a new instance of the AdsSymbolException [► 427] class.
	AdsSymbolException(String, String, Exception) [► 430]	Initializes a new instance of the AdsSymbolException [► 427] class.
	AdsSymbolException(String, ITcAdsSymbol, Exception) [► 431]	Initializes a new instance of the AdsSymbolException [► 427] class.

Reference

[AdsSymbolException Class](#) [► 427]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.27.1.1 AdsSymbolException Constructor (String, String)

Initializes a new instance of the [AdsSymbolException](#) [► 427] class.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsSymbolException(
    string message,
    string symbolName
)
```

VB

```
Public Sub New (
    message As String,
    symbolName As String
)
```

Parameters

message	Type: System.String The message.
symbolName	Type: System.String Symbol path.

Reference

[AdsSymbolException Class](#) [► 427]

[AdsSymbolException Overload](#) [► 429]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.27.1.2 AdsSymbolException Constructor (String, ITcAdsSymbol)

Initializes a new instance of the [AdsSymbolException](#) [► 427] class.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsSymbolException(  
    string message,  
    ITcAdsSymbol symbol  
)
```

VB

```
Public Sub New (  
    message As String,  
    symbol As ITcAdsSymbol  
)
```

Parameters

message	Type: System.String The message.
symbol	Type: TwinCAT.Ads.ITcAdsSymbol [► 609] The symbol.

Reference

[AdsSymbolException Class](#) [► 427]

[AdsSymbolException Overload](#) [► 429]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.27.1.3 AdsSymbolException Constructor (String, String, Exception)

Initializes a new instance of the [AdsSymbolException](#) [► 427] class.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsSymbolException(  
    string message,  
    string symbolName,  
    Exception innerException  
)
```

VB

```
Public Sub New (  
    message As String,  
    symbolName As String,  
    innerException As Exception  
)
```

Parameters

message	Type: System.String The message.
symbolName	Type: System.String Symbol path.
innerException	Type: System.Exception The inner exception.

Reference

[AdsSymbolException Class](#) [► 427]

[AdsSymbolException Overload](#) [► 429]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.27.1.4 AdsSymbolException Constructor (String, ITcAdsSymbol, Exception)

Initializes a new instance of the [AdsSymbolException](#) [► 427] class.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsSymbolException(  
    string message,  
    ITcAdsSymbol symbol,  
    Exception innerException  
)
```

VB

```
Public Sub New (  
    message As String,  
    symbol As ITcAdsSymbol,  
    innerException As Exception  
)
```

Parameters

message	Type: System.String The message.
symbol	Type: TwinCAT.Ads.ITcAdsSymbol [▶ 609] The symbol.
innerException	Type: System.Exception The inner exception.

Reference

[AdsSymbolException Class](#) [[▶ 427](#)]









[AdsSymbolException Overload](#) [[▶ 429](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.27.2 AdsSymbolException Properties

The [AdsSymbolException](#) [[▶ 427](#)] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[AdsSymbolException Class](#) [[▶ 427](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.27.3 AdsSymbolException Methods

The [AdsSymbolException](#) [[▶ 427](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[AdsSymbolException Class](#) [▶ 427]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.27.4 AdsSymbolException Events

The [AdsSymbolException](#) [▶ 427] type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference



[AdsSymbolException Class](#) [▶ 427]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.27.5 AdsSymbolException Fields

The [AdsSymbolException](#) [▶ 427] type exposes the following members.

Fields

	Name	Description
	Symbol [▶ 434]	The symbol
	SymbolName [▶ 434]	The symbol

Reference

[AdsSymbolException Class](#) [► 427]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.27.5.1 AdsSymbolException.Symbol Field

The symbol

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[NonSerializedAttribute]  
public readonly ITcAdsSymbol Symbol
```

VB

```
<NonSerializedAttribute>  
Public ReadOnly Symbol As ITcAdsSymbol
```

Field Value

Type: [ITcAdsSymbol](#) [► 609]

Reference

[AdsSymbolException Class](#) [► 427]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.27.5.2 AdsSymbolException.SymbolName Field

The symbol

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[NonSerializedAttribute]  
public readonly string SymbolName
```

VB

```
<NonSerializedAttribute>  
Public ReadOnly SymbolName As String
```

Field Value

Type: [String](#)

Reference

[AdsSymbolException Class](#) [► 427]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.28 AdsSymbolVersionChangedEventArgs Class

Provides data for AdsSymbolVersionChangedEvent of the class TcAdsClient.

Inheritance Hierarchy

System.Object
 System.EventArgs
 TwinCAT.Ads.AdsSymbolVersionChangedEventArgs

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public sealed class AdsSymbolVersionChangedEventArgs : EventArgs
```

VB


```
Public NotInheritable Class AdsSymbolVersionChangedEventArgs  
    Inherits EventArgs
```

The AdsSymbolVersionChangedEventArgs type exposes the following members.





Constructors

	Name	Description
	AdsSymbolVersionChangedEventArgs(Byte) [▶ 436]	Initializes a new instance of the AdsSymbolVersionChangedEventArgs class.
	AdsSymbolVersionChangedEventArgs(AdsSymbolVersionChangedEventArgs) [▶ 437]	Initializes a new instance of the AdsSymbolVersionChangedEventArgs class.

Properties

	Name	Description
	SymbolVersion [▶ 437]	Current symbol version device.



Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.28.1 AdsSymbolVersionChangedEventArgs Constructor**Overload List**

	Name	Description
	AdsSymbolVersionChangedEventArgs(Byte) [► 436]	Initializes a new instance of the AdsSymbolVersionChangedEventArgs class.
	AdsSymbolVersionChangedEventArgs(AdsSymbolVersionChangedEventArgs) [► 437]	Initializes a new instance of the AdsSymbolVersionChangedEventArgs class.

Reference

[AdsSymbolVersionChangedEventArgs Class \[► 435\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.28.1.1 AdsSymbolVersionChangedEventArgs Constructor (Byte)

Initializes a new instance of the AdsSymbolVersionChangedEventArgs class.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsSymbolVersionChangedEventArgs(
    byte symbolVersion
)
```

VB

```
Public Sub New (
    symbolVersion As Byte
)
```

Parameters

symbolVersion Type: [System.Byte](#)
Current symbol version.

Reference

[AdsSymbolVersionChangedEventArgs Class \[► 435\]](#)

[AdsSymbolVersionChangedEventArgs Overload \[► 436\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.28.1.2 **AdsSymbolVersionChangedEventArgs Constructor (AdsSymbolVersionChangedEventArgs)**

Initializes a new instance of the `AdsSymbolVersionChangedEventArgs` class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsSymbolVersionChangedEventArgs (
    AdsSymbolVersionChangedEventArgs eventArgs
)
```

VB

```
Public Sub New (
    eventArgs As AdsSymbolVersionChangedEventArgs
)
```

Parameters

`eventArgs` Type: [TwinCAT.Ads.AdsSymbolVersionChangedEventArgs](#) [[▶ 435](#)]
The [AdsSymbolVersionChangedEventArgs](#) [[▶ 435](#)] instance containing the event data.

Reference

[AdsSymbolVersionChangedEventArgs Class](#) [[▶ 435](#)]


[AdsSymbolVersionChangedEventArgs Overload](#) [[▶ 436](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.28.2 **AdsSymbolVersionChangedEventArgs Properties**

The [AdsSymbolVersionChangedEventArgs](#) [[▶ 435](#)] type exposes the following members.

Properties

	Name	Description
	SymbolVersion [▶ 437]	Current symbol version device.

Reference

[AdsSymbolVersionChangedEventArgs Class](#) [[▶ 435](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.28.2.1 **AdsSymbolVersionChangedEventArgs.SymbolVersion Property**

Current symbol version device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public short SymbolVersion { get; }
```

VB

```
Public ReadOnly Property SymbolVersion As Short
    Get
```

Property Value

Type: [Int16](#)

The symbol version.

Reference





[AdsSymbolVersionChangedEventArgs Class](#) [[▶ 435](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.28.3 AdsSymbolVersionChangedEventArgs Methods

The [AdsSymbolVersionChangedEventArgs](#) [[▶ 435](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AdsSymbolVersionChangedEventArgs Class](#) [[▶ 435](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.29 AdsTransMode Enumeration

ADS Transmission Mode for ADS Notifications.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum AdsTransMode
```

VB

```
Public Enumeration AdsTransMode
```

Members

	Member name	Value	Description
	None	0	None / Uninitialized transport mode. No AdsNotification [▶ 848] event is fired.
	ClientCycle	1	<p>Client triggered cyclic AdsNotification [▶ 848] event. The AdsNotification [▶ 848] event is fired cyclically triggered from the client side. Polling is used from the User Application to read values, before they are fired as Notifications.</p> <p>Client side triggering has the following consequences:</p> <ul style="list-style-type: none"> • The realtime environment on the server side will be less stressed (expecially the mailbox queue). • Value requests are serialized one after another and are handled slower (synchronouly, not asynchronously) • Implicit synchronization of the events into the UI Thread.
	ClientOnChange	2	<p>The AdsNotification [▶ 848] event is fired when data changes triggered by the client. The AdsNotification [▶ 848] event is fired on-change triggered from the client side. Polling is used from the User Application to read values, before they are fired as Notifications. Client side triggering has the following consequences:</p> <ul style="list-style-type: none"> • The realtime environment on the server side will be less stressed (expecially the mailbox queue). • Value requests are serialized one after another and are handled slower (synchronouly, not asynchronously) • Implicit synchronization of the events into the UI Thread.

	Member name	Value	Description
	Cyclic	3	<p>The AdsNotification [▶ 848] event is fired cyclically.</p> <p>The Notification will be registered on the ADS Server side for a cyclical trigger (dependant on time parameter) and is bound to the 'default' task of the addressed target. In case of the PLC target (e.g. Port 851) the default task is the first configured task.</p> <p>Each time the 'default' task has finished its cycle the realtime system will check for the expired cycle time and sends the AdsNotification [▶ 848] message on expiry.</p> <p>The used ContextMask for the 'default' task is 0.</p> <p>Please be aware, that server side 'Change' notifications stress the realtime system and should be handled with care. Therefore, dependent of the cycle time of the task and the capabilities of the system only a limited set of Cyclic Notifications should be used!</p> <p>A system limit for server side notification registrations is 1024.</p>
	OnChange	4	<p>On-Change AdsNotification [▶ 848] event.</p> <p>The Notification will be registered on the ADS Server side for an on-change and optional cyclical trigger (dependant on parameters) and is bound to the 'default' task of the addressed target. In case of the PLC target (e.g. Port 851) the default task is the first configured task.</p> <p>Each time this task has finished its cycle the realtime system will check for the changed value and an optional expired cycle time and sends the AdsNotification [▶ 848] message on change or expiry.</p> <p>The used ContextMask for the 'default' task is 0.</p> <p>Please be aware, that server side 'OnChange' notifications stress the realtime system / the default task with value comparisons. Therefore, dependent of the cycle time of the task and the capabilities of the system a higher amount of notification registrations should be handled with care !</p> <p>A system limit for server side notification registrations is 1024.</p>

	Member name	Value	Description
	CyclicInContext	5	<p>The AdsNotification [▶ 848] event is fired cyclically within the given task context.</p> <p>A Value of parameter is interpreted as task context number ContextMask [▶ 614]. This can be important, if the notifications have to be synchron with specific tasks, but should not be used in the default case.</p> <p>The Notification will be registered on the ADS Server side for a cyclical trigger (dependant on time parameter) and is bound to the task specified by the ContextMask of the addressed target. In case of the PLC target (e.g. Port 851) the ContextMask is the Index of the global TASKINFOARRAY - 1.</p> <p>Each time this task has finished its cycle the realtime system will check for the expired cycle time and sends the AdsNotification [▶ 848] message on expiry.</p>
	OnChangeInContext	6	<p>The AdsNotification [▶ 848] event is fired when the data changes within the given task context.</p> <p>A Value of parameter is interpreted as task context number ContextMask [▶ 614]. This can be important, if the notifications have to be synchron with specific tasks, but should not be used in the default case.</p> <p>The Notification will be registered on the ADS Server side for an on-change and optional cyclical trigger (dependant on parameters) and is bound to the task specified by the ContextMask of the addressed target. In case of the PLC target (e.g. Port 851) the ContextMask is the Index of the global TASKINFOARRAY - 1. Each time this task has finished its cycle the realtime system will check for the changed value and an optional expired cycle time and sends the AdsNotification [▶ 848] message on change or expiry.</p> <p>Please be aware, that server side 'OnChange' notifications stress the realtime system / the default task with value comparisons. Therefore, dependent of the cycle time of the task and the capabilities of the system only a limited set of OnChange Notifications should be used!</p>

Remarks

The AdsTransMode configures the registration of the [AdsNotification](#) [[▶ 848](#)] at the server system and how the parameters of the [AddDeviceNotification\(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object\)](#) [[▶ 735](#)] are interpreted. The following general scenarios are addressed:

- Cyclic notifications.
- Notifications on value change.
- Server side and Client side notifications.
- Binding of notifications to specific tasks.

In the default case the OnChange or the Cyclic (Server cycle) should be used. All other modes are side cases for special purposes.

More about the AdsNotifications: [ADS Notification concept](#) [[▶ 20](#)].

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TcAdsClient.AdsNotification](#) [[▶ 848](#)]

[TcAdsClient.AdsNotificationEx](#) [[▶ 850](#)]

[AddDeviceNotification Overload](#) [[▶ 726](#)]

[AddDeviceNotificationEx Overload](#) [[▶ 743](#)]

6.2.30 AdsVersion Structure

The structure contains the version number, revision number and build number.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public struct AdsVersion
```

VB





```
Public Structure AdsVersion
```

The AdsVersion type exposes the following members.






Constructors

	Name	Description
	AdsVersion [▶ 444]	Initializes a new instance of the AdsVersion struct.

Properties

	Name	Description
	Build [▶ 445]	Gets or sets the build number.
	IsEmpty [▶ 446]	Gets a value indicating whether this instance is empty / uninitialized.
	Revision [▶ 446]	Gets or sets the revision number.
	Version [▶ 447]	Gets or sets the version number.

Methods

	Name	Description
	ConvertToStandard [▶ 448]	Converts this AdsVersion to a .NET Framework Version [▶ 447] object.
	Equals	Indicates whether this instance and a specified object are equal. (Inherited from ValueType .)
	GetHashCode	Returns the hash code for this instance. (Inherited from ValueType .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns the fully qualified type name of this instance. (Inherited from ValueType .)

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.30.1 AdsVersion Constructor

Initializes a new instance of the [AdsVersion](#) [[▶ 443](#)] struct.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsVersion(
    int version,
    int revision,
    int build
)
```

VB

```
Public Sub New (
    version As Integer,
    revision As Integer,
    build As Integer
)
```

Parameters

version	Type: System.Int32 The version.
revision	Type: System.Int32 The revision.
build	Type: System.Int32 The build.

Exceptions

Exception	Condition
ArgumentOutOfRangeException	version or revision

Reference





[AdsVersion Structure](#) [▶ 443]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.30.2 AdsVersion Properties

The [AdsVersion](#) [▶ 443] type exposes the following members.

Properties

	Name	Description
	Build [▶ 445]	Gets or sets the build number.
	IsEmpty [▶ 446]	Gets a value indicating whether this instance is empty / uninitialized.
	Revision [▶ 446]	Gets or sets the revision number.
	Version [▶ 447]	Gets or sets the version number.

Reference

[AdsVersion Structure](#) [▶ 443]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.30.2.1 AdsVersion.Build Property

Gets or sets the build number.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Build { get; set; }
```

VB

```
Public Property Build As Integer
    Get
    Set
```

Property Value

Type: [Int32](#)

Reference

[AdsVersion Structure](#) [► 443]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.30.2 AdsVersion.IsEmpty Property

Gets a value indicating whether this instance is empty / uninitialized.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public bool IsEmpty { get; }
```

VB

```
Public ReadOnly Property IsEmpty As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is empty; otherwise, false.

Reference

[AdsVersion Structure](#) [► 443]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.30.2.3 AdsVersion.Revision Property

Gets or sets the revision number.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public byte Revision { get; set; }
```

VB

```
Public Property Revision As Byte
    Get
    Set
```

Property ValueType: [Byte](#)**Reference**[AdsVersion Structure](#) [[▶ 443](#)][TwinCAT.Ads Namespace](#) [[▶ 120](#)]**6.2.30.2.4 AdsVersion.Version Property**

Gets or sets the version number.






Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public byte Version { get; set; }
```

VB

```
Public Property Version As Byte
    Get
    Set
```

Property ValueType: [Byte](#)**Reference**[AdsVersion Structure](#) [[▶ 443](#)][TwinCAT.Ads Namespace](#) [[▶ 120](#)]**6.2.30.3 AdsVersion Methods**The [AdsVersion](#) [[▶ 443](#)] type exposes the following members.**Methods**

	Name	Description
	ConvertToStandard [▶ 448]	Converts this AdsVersion [▶ 443] to a .NET Framework Version [▶ 447] object.
	Equals	Indicates whether this instance and a specified object are equal. (Inherited from ValueType .)
	GetHashCode	Returns the hash code for this instance. (Inherited from ValueType .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns the fully qualified type name of this instance. (Inherited from ValueType .)

Reference

[AdsVersion Structure](#) [► 443]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.30.3.1 AdsVersion.ConvertToStandard Method

Converts this [AdsVersion](#) [► 443] to a .NET Framework [Version](#) [► 447] object.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Version ConvertToStandard()
```

VB

```
Public Function ConvertToStandard As Version
```

Return Value

Type: [Version](#)

Version.

Reference

[AdsVersion Structure](#) [► 443]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31 AmsAddress Class

Ams/Ads Address

Inheritance Hierarchy

[System.Object](#)

 TwinCAT.Ads.AmsAddress

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#












```
public class AmsAddress
```

VB



```
Public Class AmsAddress
```

The AmsAddress type exposes the following members.












Constructors

	Name	Description
	AmsAddress. [▶ 451]	Protected constructor
	AmsAddress(Int32) [▶ 452]	Constructor
	AmsAddress(String) [▶ 452]	Initializes a new instance of the AmsAddress class.
	AmsAddress(AmsAddress) [▶ 453]	Copy constructor
	AmsAddress(AmsPort) [▶ 453]	Constructor
	AmsAddress(Byte, Int32) [▶ 454]	Constructor
	AmsAddress(Byte, AmsPort) [▶ 454]	Constructor
	AmsAddress(String, Int32) [▶ 455]	Constructor
	AmsAddress(String, AmsPort) [▶ 456]	Constructor
	AmsAddress(AmsNetId, Int32) [▶ 456]	Constructor
	AmsAddress(AmsNetId, AmsPort) [▶ 457]	Constructor





Properties

	Name	Description
	NetId [▶ 458]	Gets the NetId
	Port [▶ 458]	Gets the Port number





Methods

	Name	Description
	Clone [▶ 459]	Clones this instance.
	Equals [▶ 460]	Equals (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode [▶ 460]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode() .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Parse [▶ 461]	Parses a string to an AmsAddress object.
		
	ToString [▶ 462]	Converts the Address to String 'NetId:Port' (Overrides Object.ToString() .)
	TryParse [▶ 462]	Tries to parse the AmsAddress from string.
		

Operators

	Name	Description
	Equality [▶ 463]	Operator==
		
	Inequality [▶ 464]	Implements the != operator.
		

Fields












	Name	Description
	netId [▶ 465]	The net id
	port [▶ 465]	The port
	RegularExpressionPattern [▶ 466]	The regular expression pattern for AmsAddress
		

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.31.1 AmsAddress Constructor

Overload List

	Name	Description
	AmsAddress . [▶ 451]	Protected constructor
	AmsAddress(Int32) [▶ 452]	Constructor
	AmsAddress(String) [▶ 452]	Initializes a new instance of the AmsAddress [▶ 448] class.
	AmsAddress(AmsAddress) [▶ 453]	Copy constructor
	AmsAddress(AmsPort) [▶ 453]	Constructor
	AmsAddress(Byte, Int32) [▶ 454]	Constructor
	AmsAddress(Byte, AmsPort) [▶ 454]	Constructor
	AmsAddress(String, Int32) [▶ 455]	Constructor
	AmsAddress(String, AmsPort) [▶ 456]	Constructor
	AmsAddress(AmsNetId, Int32) [▶ 456]	Constructor
	AmsAddress(AmsNetId, AmsPort) [▶ 457]	Constructor

Reference

[AmsAddress Class](#) [[▶ 448](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.31.1.1 AmsAddress Constructor

Protected constructor

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected AmsAddress ()
```

VB

```
Protected Sub New
```

Reference

[AmsAddress Class \[► 448\]](#)

[AmsAddress Overload \[► 451\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.31.1.2 AmsAddress Constructor (Int32)

Constructor

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress(  
    int port  
)
```

VB

```
Public Sub New (  
    port As Integer  
)
```

Parameters

port Type: [System.Int32](#)
The port.

Reference

[AmsAddress Class \[► 448\]](#)

[AmsAddress Overload \[► 451\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.31.1.3 AmsAddress Constructor (String)

Initializes a new instance of the [AmsAddress \[► 448\]](#) class.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress(  
    string str  
)
```

VB

```
Public Sub New (  
    str As String  
)
```

Parameters

str Type: [System.String](#)
The address coded as string (Format NetId:Port, 1.2.3.4.5.6:Port)

Reference

[AmsAddress Class](#) [► 448]

[AmsAddress Overload](#) [► 451]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.1.4 AmsAddress Constructor (AmsAddress)

Copy constructor

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress(  
    AmsAddress address  
)
```

VB

```
Public Sub New (  
    address As AmsAddress  
)
```

Parameters

address Type: [TwinCAT.Ads.AmsAddress](#) [► 448]
The address.

Reference

[AmsAddress Class](#) [► 448]

[AmsAddress Overload](#) [► 451]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.1.5 AmsAddress Constructor (AmsPort)

Constructor

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress(  
    AmsPort port  
)
```

VB

```
Public Sub New (  
    port As AmsPort  
)
```

Parameters

port Type: [TwinCAT.Ads.AmsPort](#) [▶ 489]
The port.

Reference

[AmsAddress Class](#) [▶ 448]

[AmsAddress Overload](#) [▶ 451]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.31.1.6 AmsAddress Constructor (.Byte., Int32)

Constructor

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AmsAddress(  
    byte[] netId,  
    int port  
)
```

VB

```
Public Sub New (  
    netId As Byte(),  
    port As Integer  
)
```

Parameters

netId Type: [.System.Byte](#).
The net identifier.

port Type: [System.Int32](#)
The port.

Reference

[AmsAddress Class](#) [▶ 448]

[AmsAddress Overload](#) [▶ 451]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.31.1.7 AmsAddress Constructor (.Byte., AmsPort)

Constructor

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress(  
    byte[] netId,  
    AmsPort port  
)
```

VB

```
Public Sub New (  
    netId As Byte(),  
    port As AmsPort  
)
```

Parameters

netId	Type: .System.Byte . The net identifier.
port	Type: TwinCAT.Ads.AmsPort [▶ 489] The port.

Reference

[AmsAddress Class](#) [[▶ 448](#)]

[AmsAddress Overload](#) [[▶ 451](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.31.1.8 AmsAddress Constructor (String, Int32)

Constructor

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress(  
    string netId,  
    int port  
)
```

VB

```
Public Sub New (  
    netId As String,  
    port As Integer  
)
```

Parameters

netId	Type: System.String The net identifier.
port	Type: System.Int32 The port.

Reference

[AmsAddress Class \[▸ 448\]](#)

[AmsAddress Overload \[▸ 451\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.31.1.9 AmsAddress Constructor (String, AmsPort)

Constructor

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress(  
    string netId,  
    AmsPort port  
)
```

VB

```
Public Sub New (  
    netId As String,  
    port As AmsPort  
)
```

Parameters

netId	Type: System.String The net identifier.
port	Type: TwinCAT.Ads.AmsPort [▸ 489] The port.

Reference

[AmsAddress Class \[▸ 448\]](#)

[AmsAddress Overload \[▸ 451\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.31.1.10 AmsAddress Constructor (AmsNetId, Int32)

Constructor

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress(  
    AmsNetId netId,  
    int port  
)
```


VB

```
Public Sub New (  
    netId As AmsNetId,  
    port As Integer  
)
```

Parameters

netId	Type: TwinCAT.Ads.AmsNetId [► 466] Net Id
port	Type: System.Int32 Port

Reference

[AmsAddress Class](#) [► 448]

[AmsAddress Overload](#) [► 451]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.1.11 AmsAddress Constructor (AmsNetId, AmsPort)

Constructor

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AmsAddress(  
    AmsNetId netId,  
    AmsPort port  
)
```

VB

```
Public Sub New (  
    netId As AmsNetId,  
    port As AmsPort  
)
```

Parameters

netId	Type: TwinCAT.Ads.AmsNetId [► 466] The net identifier.
port	Type: TwinCAT.Ads.AmsPort [► 489] The port.

Reference

[AmsAddress Class](#) [► 448]



[AmsAddress Overload](#) [► 451]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.2 AmsAddress Properties

The [AmsAddress](#) [► 448] type exposes the following members.

Properties

	Name	Description
	NetId [► 458]	Gets the NetId
	Port [► 458]	Gets the Port number

Reference

[AmsAddress Class](#) [► 448]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.2.1 AmsAddress.NetId Property

Gets the NetId

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsNetId NetId { get; set; }
```

VB

```
Public Property NetId As AmsNetId
    Get
    Set
```

Property Value

Type: [AmsNetId](#) [► 466]

The net identifier.

Reference

[AmsAddress Class](#) [► 448]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.2.2 AmsAddress.Port Property

Gets the Port number

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Port { get; set; }
```

VB

```
Public Property Port As Integer
    Get
    Set
```

Property Value

Type: [Int32](#)
 The port.

Reference

[AmsAddress Class](#) [[▶ 448](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.31.3 AmsAddress Methods

The [AmsAddress](#) [[▶ 448](#)] type exposes the following members.

Methods

	Name	Description
	Clone [▶ 459]	Clones this instance.
	Equals [▶ 460]	Equals (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode [▶ 460]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode() .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Parse [▶ 461]	Parses a string to an AmsAddress [▶ 448] object.
	ToString [▶ 462]	Converts the Address to String 'NetId:Port' (Overrides Object.ToString() .)
	TryParse [▶ 462]	Tries to parse the AmsAddress [▶ 448] from string.

Reference

[AmsAddress Class](#) [[▶ 448](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.31.3.1 AmsAddress.Clone Method

Clones this instance.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress Clone()
```

VB

```
Public Function Clone As AmsAddress
```

Return Value

Type: [AmsAddress](#) [► 448]
AmsAddress.

Reference

[AmsAddress Class](#) [► 448]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.3.2 AmsAddress.Equals Method

Equals

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool Equals(  
    Object obj  
)
```

VB

```
Public Overrides Function Equals (  
    obj As Object  
) As Boolean
```

Parameters

obj Type: [System.Object](#)
The object to compare with the current object.

Return Value

Type: [Boolean](#)
true if the specified [Object](#) is equal to this instance; otherwise, false.

Reference

[AmsAddress Class](#) [► 448]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.3.3 AmsAddress.GetHashCode Method

Gets the HashCode of the Address

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override int GetHashCode()
```

VB

```
Public Overrides Function GetHashCode As Integer
```

Return Value

Type: [Int32](#)

A hash code for this instance, suitable for use in hashing algorithms and data structures like a hash table.

Reference

[AmsAddress Class](#) [[▶ 448](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.31.3.4 AmsAddress.Parse Method

Parses a string to an [AmsAddress](#) [[▶ 448](#)] object.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AmsAddress Parse(  
    string str  
)
```

VB

```
Public Shared Function Parse (  
    str As String  
) As AmsAddress
```

Parameters

str Type: [System.String](#)
The string.

Return Value

Type: [AmsAddress](#) [[▶ 448](#)]

AmsAddress.

Exceptions

Exception	Condition
FormatException	

Reference

[AmsAddress Class](#) [► 448]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.3.5 AmsAddress.ToString Method

Converts the Address to String 'NetId:Port'

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[AmsAddress Class](#) [► 448]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.3.6 AmsAddress.TryParse Method

Tries to parse the [AmsAddress](#) [► 448] from string.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool TryParse(  
    string str,  
    out AmsAddress address  
)
```

VB

```
Public Shared Function TryParse (  
    str As String,  
    <OutAttribute> ByRef address As AmsAddress  
) As Boolean
```

Parameters

str Type: [System.String](#)
The STR.

address Type: [TwinCAT.Ads.AmsAddress](#) [[▶ 448](#)].
The address.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.





Reference

[AmsAddress Class](#) [[▶ 448](#)]
[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.31.4 AmsAddress Operators

The [AmsAddress](#) [[▶ 448](#)] type exposes the following members.

Operators

	Name	Description
 	Equality [▶ 463]	Operator==
 	Inequality [▶ 464]	Implements the != operator.

Reference

[AmsAddress Class](#) [[▶ 448](#)]
[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.31.4.1 AmsAddress.Equality Operator

Operator==

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator ==(
    AmsAddress o1,
    AmsAddress o2
)
```

VB

```
Public Shared Operator = (  
    o1 As AmsAddress,  
    o2 As AmsAddress  
) As Boolean
```

Parameters

o1 Type: [TwinCAT.Ads.AmsAddress](#) [► 448]
The o1.

o2 Type: [TwinCAT.Ads.AmsAddress](#) [► 448]
The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[AmsAddress Class](#) [► 448]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.31.4.2 **AmsAddress.Inequality Operator**

Implements the != operator.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public static bool operator !=(  
    AmsAddress o1,  
    AmsAddress o2  
)
```

VB

```
Public Shared Operator <> (  
    o1 As AmsAddress,  
    o2 As AmsAddress  
) As Boolean
```

Parameters

o1 Type: [TwinCAT.Ads.AmsAddress](#) [► 448]
The o1.

o2 Type: [TwinCAT.Ads.AmsAddress](#) [► 448]
The o2.





Return Value

Type: [Boolean](#)
The result of the operator.

Reference[AmsAddress Class \[▶ 448\]](#)[TwinCAT.Ads Namespace \[▶ 120\]](#)**6.2.31.5 AmsAddress Fields**

The [AmsAddress \[▶ 448\]](#) type exposes the following members.

Fields

	Name	Description
	netId [▶ 465]	The net id
	port [▶ 465]	The port
 	RegularExpressionPattern [▶ 466]	The regular expression pattern for AmsAddress [▶ 448]

Reference[AmsAddress Class \[▶ 448\]](#)[TwinCAT.Ads Namespace \[▶ 120\]](#)**6.2.31.5.1 AmsAddress.netId Field**

The net id

Namespace: [TwinCAT.Ads \[▶ 120\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
protected AmsNetId netId
```

VB

```
Protected netId As AmsNetId
```

Field ValueType: [AmsNetId \[▶ 466\]](#)**Reference**[AmsAddress Class \[▶ 448\]](#)[TwinCAT.Ads Namespace \[▶ 120\]](#)**6.2.31.5.2 AmsAddress.port Field**

The port

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected int port
```

VB

```
Protected port As Integer
```

Field Value

Type: [Int32](#)

Reference

[AmsAddress Class](#) [[▶ 448](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.31.5.3 AmsAddress.RegularExpressionPattern Field

The regular expression pattern for [AmsAddress](#) [[▶ 448](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public const string RegularExpressionPattern = "^(?<AmsNetId>((?<First>\d{1,3})\.(?<Second>\d{1,3})\.(?<Third>\d{1,3})\.(?<Fourth>\d{1,3})\.(?<Fifth>\d{1,3})\.(?<Sixth>\d{1,3})) | Local | Empty | LocalHost) (: (?<AdsPort>\d+))?$"
```

VB

```
Public Const RegularExpressionPattern As String = "^(?<AmsNetId>((?<First>\d{1,3})\.(?<Second>\d{1,3})\.(?<Third>\d{1,3})\.(?<Fourth>\d{1,3})\.(?<Fifth>\d{1,3})\.(?<Sixth>\d{1,3})) | Local | Empty | LocalHost) (: (?<AdsPort>\d+))?$"
```

Field Value

Type: [String](#)

Reference

[AmsAddress Class](#) [[▶ 448](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.32 AmsNetId Class

AMS/ADS Net ID

Inheritance Hierarchy

System.Object

 TwinCAT.Ads.AmsNetId

Namespace: TwinCAT.Ads [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
[SerializableAttribute]
public class AmsNetId : IComparable<AmsNetId>,
    IComparable
```

VB








```
<SerializableAttribute>
Public Class AmsNetId
    Implements IComparable(Of AmsNetId), IComparable
```

The AmsNetId type exposes the following members.




Constructors

	Name	Description
	<u>AmsNetId(Byte.)</u> [▶ 469]	Constructor
	<u>AmsNetId(String)</u> [▶ 470]	Constructor
	<u>AmsNetId(AmsNetId)</u> [▶ 470]	Copy Constructor





Properties

	Name	Description
 	<u>Empty</u> [▶ 471]	Creates an empty NetId ("0.0.0.0.0.0")
	<u>IsLocal</u> [▶ 472]	Is the Address Local?
 	<u>Local</u> [▶ 472]	Gets the Local Net ID (System service must be running)
 	<u>LocalHost</u> [▶ 473]	Creates the local NetId ("127.0.0.1.1.1")

Methods

	Name	Description
	Clone [▶ 475]	Clones the NetId
	CompareTo(Object) [▶ 475]	Compares the current instance with another object of the same type and returns an integer that indicates whether the current instance precedes, follows, or occurs in the same position in the sort order as the other object.
	CompareTo(AmsNetId) [▶ 476]	Compares the current object with another object of the same type.
	Equals [▶ 477]	Equals (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
 	FromBinHexString [▶ 478]	Creates the AmsNetId from bin hex string.
	GetHashCode [▶ 478]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode() .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
 	IsEqual [▶ 479]	Determines whether the specified AmsNetIds are equal.
 	IsSameTarget [▶ 479]	Determines whether the AmsNetIds refer to the same target.
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	NetIdsEqual(.Byte) [▶ 480]	Compares the netIds
 	NetIdsEqual(.Byte, .Byte) [▶ 481]	Compares the NetIds
 	Parse [▶ 482]	Converts the string representation of the address to AmsNetId.
	ToBinHex . [▶ 483]	Converts the AmsNetId to a BinHex string.
 	ToBinHex(AmsNetId) [▶ 483]	Converts the specified AmsNetId to a BinHex string.
	ToBytes [▶ 484]	Converts the NetId object to byte array
	ToString . [▶ 485]	Converts the netId to string (Overrides Object.ToString() .)
	ToString(String, IFormatProvider) [▶ 485]	Returns a String that represents this instance.
 	TryParse [▶ 486]	Converts the string representation of the address to AmsNetId.




Operators

	Name	Description
 	Equality [▶ 487]	Operator==
 	Inequality [▶ 488]	Implements the != operator.

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.32.1 AmsNetId Constructor**Overload List**

	Name	Description
	AmsNetId(.Byte.) [▶ 469]	Constructor
	AmsNetId(String) [▶ 470]	Constructor
	AmsNetId(AmsNetId) [▶ 470]	Copy Constructor

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.32.1.1 AmsNetId Constructor (.Byte.)

Constructor

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AmsNetId(
    byte[] netId
)
```

VB

```
Public Sub New (
    netId As Byte()
)
```

Parameters

netId Type: [System.Byte](#).
Net ID in bytes

Exceptions

Exception	Condition
ArgumentException	Not a valid NetId;netId

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[AmsNetId Overload](#) [[▶ 469](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.32.1.2 AmsNetId Constructor (String)

Constructor

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AmsNetId(
    string netId
)
```

VB

```
Public Sub New (
    netId As String
)
```

Parameters

netId Type: [System.String](#)
NetID as string

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[AmsNetId Overload](#) [[▶ 469](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.32.1.3 AmsNetId Constructor (AmsNetId)

Copy Constructor

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsNetId(
    AmsNetId netId
)
```

VB

```
Public Sub New (
    netId As AmsNetId
)
```

Parameters

netId Type: [TwinCAT.Ads.AmsNetId](#) [▶ 466]
Net Id.

Reference

[AmsNetId Class](#) [▶ 466]





[AmsNetId Overload](#) [▶ 469]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.32.2 AmsNetId Properties

The [AmsNetId](#) [▶ 466] type exposes the following members.

Properties

	Name	Description
 S	Empty [▶ 471]	Creates an empty NetId ("0.0.0.0.0")
 S	IsLocal [▶ 472]	Is the Address Local?
 S	Local [▶ 472]	Gets the Local Net ID (System service must be running)
 S	LocalHost [▶ 473]	Creates the local NetId ("127.0.0.1.1")

Reference

[AmsNetId Class](#) [▶ 466]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.32.2.1 AmsNetId.Empty Property

Creates an empty NetId ("0.0.0.0.0")

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AmsNetId Empty { get; }
```

VB

```
Public Shared ReadOnly Property Empty As AmsNetId  
    Get
```

Property Value

Type: [AmsNetId](#) [► 466]
The empty.

Reference

[AmsNetId Class](#) [► 466]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.32.2 AmsNetId.IsLocal Property

Is the Address Local?

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsLocal { get; }
```

VB

```
Public ReadOnly Property IsLocal As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if this instance is local; otherwise, false.

Reference

[AmsNetId Class](#) [► 466]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.32.3 AmsNetId.Local Property

Gets the Local Net ID (System service must be running)

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AmsNetId Local { get; }
```

VB

```
Public Shared ReadOnly Property Local As AmsNetId  
    Get
```

Property Value

Type: [AmsNetId](#) [[▶ 466](#)]
The local.

Remarks

The system service must be running

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.32.2.4 AmsNetId.LocalHost Property

Creates the local NetId ("127.0.0.1.1.1")

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AmsNetId LocalHost { get; }
```

VB

```
Public Shared ReadOnly Property LocalHost As AmsNetId  
    Get
```

Property Value

Type: [AmsNetId](#) [[▶ 466](#)]
The local host.

Reference




























[AmsNetId Class](#) [[▶ 466](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.32.3 AmsNetId Methods

The [AmsNetId](#) [[▶ 466](#)] type exposes the following members.

Methods

	Name	Description
	Clone [▶ 475]	Clones the NetId
	CompareTo(Object) [▶ 475]	Compares the current instance with another object of the same type and returns an integer that indicates whether the current instance precedes, follows, or occurs in the same position in the sort order as the other object.
	CompareTo(AmsNetId) [▶ 476]	Compares the current object with another object of the same type.
	Equals [▶ 477]	Equals (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
 	FromBinHexString [▶ 478]	Creates the AmsNetId [▶ 466] from bin hex string.
	GetHashCode [▶ 478]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode() .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
 	IsEqual [▶ 479]	Determines whether the specified AmsNetId [▶ 466]s are equal.
 	IsSameTarget [▶ 479]	Determines whether the AmsNetId [▶ 466]s refer to the same target.
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	NetIdsEqual(.Byte.) [▶ 480]	Compares the netIds
 	NetIdsEqual(.Byte., .Byte.) [▶ 481]	Compares the NetIds
 	Parse [▶ 482]	Converts the string representation of the address to AmsNetId [▶ 466].
	ToBinHex. [▶ 483]	Converts the AmsNetId [▶ 466] to a BinHex string.
 	ToBinHex(AmsNetId) [▶ 483]	Converts the specified AmsNetId [▶ 466] to a BinHex string.
	ToBytes [▶ 484]	Converts the NetId object to byte array
	ToString. [▶ 485]	Converts the netId to string (Overrides Object.ToString() .)
	ToString(String, IFormatProvider) [▶ 485]	Returns a String that represents this instance.
 	TryParse [▶ 486]	Converts the string representation of the address to AmsNetId [▶ 466].

Reference[AmsNetId Class](#) [► 466][TwinCAT.Ads Namespace](#) [► 120]**6.2.32.3.1 AmsNetId.Clone Method**

Clones the NetId



Namespace: [TwinCAT.Ads](#) [► 120]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public AmsNetId Clone()
```

VB

```
Public Function Clone As AmsNetId
```

Return ValueType: [AmsNetId](#) [► 466]The cloned [AmsNetId](#) [► 466]**Reference**[AmsNetId Class](#) [► 466][TwinCAT.Ads Namespace](#) [► 120]**6.2.32.3.2 AmsNetId.CompareTo Method****Overload List**

	Name	Description
	CompareTo(Object) [► 475]	Compares the current instance with another object of the same type and returns an integer that indicates whether the current instance precedes, follows, or occurs in the same position in the sort order as the other object.
	CompareTo(AmsNetId) [► 476]	Compares the current object with another object of the same type.

Reference[AmsNetId Class](#) [► 466][TwinCAT.Ads Namespace](#) [► 120]**AmsNetId.CompareTo Method (Object)**

Compares the current instance with another object of the same type and returns an integer that indicates whether the current instance precedes, follows, or occurs in the same position in the sort order as the other object.

Parameters

other Type: [TwinCAT.Ads.AmsNetId](#) [[▶ 466](#)]
An object to compare with this object.

Return Value

Type: [Int32](#)

A value that indicates the relative order of the objects being compared. The return value has the following meanings: Value Meaning Less than zero This object is less than the other parameter.Zero This object is equal to other. Greater than zero This object is greater than other.

Implements

[IComparable.T..CompareTo\(T\)](#)

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[CompareTo Overload](#) [[▶ 475](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.32.3 AmsNetId.Equals Method

Equals

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool Equals(  
    Object obj  
)
```

VB

```
Public Overrides Function Equals (  
    obj As Object  
) As Boolean
```

Parameters

obj Type: [System.Object](#)
The object to compare with the current object.

Return Value

Type: [Boolean](#)

true if the specified [Object](#) is equal to this instance; otherwise, false.

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.32.3.4 AmsNetId.FromBinHexString Method

Creates the [AmsNetId](#) [▶ 466] from bin hex string.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AmsNetId FromBinHexString(  
    string str  
)
```

VB

```
Public Shared Function FromBinHexString (  
    str As String  
) As AmsNetId
```

Parameters

str Type: [System.String](#)
The BinHex string.

Return Value

Type: [AmsNetId](#) [▶ 466]
AmsNetId.

Reference

[AmsNetId Class](#) [▶ 466]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.32.3.5 AmsNetId.GetHashCode Method

Gets the HashCode of the Address

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override int GetHashCode()
```

VB

```
Public Overrides Function GetHashCode As Integer
```

Return Value

Type: [Int32](#)
A hash code for this instance, suitable for use in hashing algorithms and data structures like a hash table.

Reference

[AmsNetId Class](#) [▶ 466]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.32.3.6 AmsNetId.IsEqual Method

Determines whether the specified [AmsNetId](#) [▶ 466]s are equal.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool IsEqual(  
    AmsNetId netIDA,  
    AmsNetId netIDB  
)
```

VB

```
Public Shared Function IsEqual (  
    netIDA As AmsNetId,  
    netIDB As AmsNetId  
) As Boolean
```

Parameters

netIDA	Type: TwinCAT.Ads.AmsNetId [▶ 466] The net IDA.
netIDB	Type: TwinCAT.Ads.AmsNetId [▶ 466] The net IDB.

Return Value

Type: [Boolean](#)
true if the specified net IDA is equal; otherwise, false.

Reference

[AmsNetId Class](#) [▶ 466]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.32.3.7 AmsNetId.IsSameTarget Method

Determines whether the [AmsNetId](#) [▶ 466]s refer to the same target.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool IsSameTarget(  
    AmsNetId netIDA,  
    AmsNetId netIDB  
)
```

VB

```
Public Shared Function IsSameTarget (
    netIDA As AmsNetId,
    netIDB As AmsNetId
) As Boolean
```

Parameters

netIDA Type: [TwinCAT.Ads.AmsNetId](#) [▶ 466]
 NetID of target system A

netIDB Type: [TwinCAT.Ads.AmsNetId](#) [▶ 466]
 NetID of target system B

Return Value

Type: [Boolean](#)
 true if the target systems are the same, otherwise false.

Remarks

In comparison to the [IsEqual\(AmsNetId, AmsNetId\)](#) [▶ 479] or [Equals\(Object\)](#) [▶ 477] methods, this Method also checks against the LocalHost ID, which means that [LocalHost](#) [▶ 473] is the same target as [Local](#) [▶ 472]




Reference

[AmsNetId Class](#) [▶ 466]

[TwinCAT.Ads Namespace](#) [▶ 120]

[AmsNetId.IsEqual\(AmsNetId, AmsNetId\)](#) [▶ 479]

6.2.32.3.8 AmsNetId.NetIdsEqual Method**Overload List**

	Name	Description
	NetIdsEqual(.Byte.) [▶ 480]	Compares the netIds
 	NetIdsEqual(.Byte., .Byte.) [▶ 481]	Compares the NetIds

Reference

[AmsNetId Class](#) [▶ 466]

[TwinCAT.Ads Namespace](#) [▶ 120]

AmsNetId.NetIdsEqual Method (.Byte.)

Compares the netIds

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool NetIdsEqual(  
    byte[] netId  
)
```

VB

```
Public Function NetIdsEqual (  
    netId As Byte()  
) As Boolean
```

Parameters

netId Type: [.System.Byte](#).
 NetId in bytes.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[AmsNetId Class](#) [► 466]

[NetIdsEqual Overload](#) [► 480]

[TwinCAT.Ads Namespace](#) [► 120]

AmsNetId.NetIdsEqual Method (.Byte., .Byte.)

Compares the NetIds

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool NetIdsEqual(  
    byte[] netId1,  
    byte[] netId2  
)
```

VB

```
Public Shared Function NetIdsEqual (  
    netId1 As Byte(),  
    netId2 As Byte()  
) As Boolean
```

Parameters

netId1 Type: [.System.Byte](#).
 NetID1

netId2 Type: [.System.Byte](#).
 NetId2

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[AmsNetId Class](#) [► 466]

[NetIdsEqual Overload](#) [► 480]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.32.3.9 AmsNetId.Parse Method

Converts the string representation of the address to [AmsNetId](#) [► 466].

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static AmsNetId Parse(  
    string str  
)
```

VB

```
Public Shared Function Parse (  
    str As String  
) As AmsNetId
```

Parameters

str Type: [System.String](#)
The string to parse.

Return Value

Type: [AmsNetId](#) [► 466]
AmsNetId.

Exceptions

Exception	Condition
FormatException	Format of AmsNetId is not valid!




Reference

[AmsNetId Class](#) [► 466]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.32.3.10 AmsNetId.ToBinHex Method

Overload List

	Name	Description
	ToBinHex. [▶ 483]	Converts the AmsNetId [▶ 466] to a BinHex string.
 	ToBinHex(AmsNetId) [▶ 483]	Converts the specified AmsNetId [▶ 466] to a BinHex string.

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AmsNetId.ToBinHex Method

Converts the [AmsNetId](#) [[▶ 466](#)] to a BinHex string.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string ToBinHex()
```

VB

```
Public Function ToBinHex As String
```

Return Value

Type: [String](#)
System.String.

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[ToBinHex Overload](#) [[▶ 483](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AmsNetId.ToBinHex Method (AmsNetId)



Converts the specified [AmsNetId](#) [[▶ 466](#)] to a BinHex string.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

6.2.32.3.12 AmsNetId.ToString Method

Overload List

	Name	Description
	ToString. [▶ 485]	Converts the netId to string (Overrides Object.ToString.)
	ToString(String, IFormatProvider) [▶ 485]	Returns a String that represents this instance.

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AmsNetId.ToString Method

Converts the netId to string

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[AmsNetId Class](#) [[▶ 466](#)]

[ToString Overload](#) [[▶ 485](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

AmsNetId.ToString Method (String, IFormatProvider)

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string ToString(
    string format,
    IFormatProvider formatProvider
)
```

VB

```
Public Function ToString (
    format As String,
    formatProvider As IFormatProvider
) As String
```

Parameters

format	Type: System.String The format.
formatProvider	Type: System.IFormatProvider The format provider.

Return Value

Type: [String](#)
A [String](#) that represents this instance.

Exceptions

Exception	Condition
FormatException	

Remarks

Formatting	Description
g	Standard formatting
x	Formatting as Hexadecimal (small letters)
X	Formatting as Hexadecimal (big letters)

Reference

[AmsNetId Class](#) [► 466]

[ToString Overload](#) [► 485]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.32.3.13 AmsNetId.TryParse Method

Converts the string representation of the address to [AmsNetId](#) [► 466].

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool TryParse(
    string str,
    out AmsNetId netId
)
```

VB

```
Public Shared Function TryParse (
    str As String,
    <OutAttribute> ByRef netId As AmsNetId
) As Boolean
```

Parameters

- str Type: [System.String](#)
The string to parse.
- netId Type: [TwinCAT.Ads.AmsNetId](#) [▶ 466].
The parsed [AmsNetId](#) [▶ 466].

Return Value

Type: [Boolean](#)
true if parsed, false otherwise.





Reference

- [AmsNetId Class](#) [▶ 466]
- [TwinCAT.Ads Namespace](#) [▶ 120]

6.2.32.4 AmsNetId Operators

The [AmsNetId](#) [▶ 466] type exposes the following members.

Operators

	Name	Description
	Equality [▶ 487]	Operator==
		
	Inequality [▶ 488]	Implements the != operator.
		

Reference

- [AmsNetId Class](#) [▶ 466]
- [TwinCAT.Ads Namespace](#) [▶ 120]

6.2.32.4.1 AmsNetId.Equality Operator

Operator==

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator ==(
    AmsNetId o1,
    AmsNetId o2
)
```

VB

```
Public Shared Operator = (
    o1 As AmsNetId,
    o2 As AmsNetId
) As Boolean
```

Parameters

o1 Type: [TwinCAT.Ads.AmsNetId](#) [► 466]
The o1.

o2 Type: [TwinCAT.Ads.AmsNetId](#) [► 466]
The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[AmsNetId Class](#) [► 466]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.32.4.2 AmsNetId.Inequality Operator

Implements the != operator.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator !=(
    AmsNetId o1,
    AmsNetId o2
)
```

VB

```
Public Shared Operator <> (
    o1 As AmsNetId,
    o2 As AmsNetId
) As Boolean
```


Parameters

o1	Type: TwinCAT.Ads.AmsNetId [► 466] The o1.
o2	Type: TwinCAT.Ads.AmsNetId [► 466] The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[AmsNetId Class](#) [► 466]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.33 AmsPort Enumeration

AmsPorts

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum AmsPort
```

VB

```
Public Enumeration AmsPort
```

Members

	Member name	Value	Description
	Router	1	AMS Router (Port 1)
	Debugger	2	AMS Debugger (Port 2)
	R0_TComServer	10	The TCom Server. Dpc or passive level.
	R0_TComServerTask	11	TCom Serve Task. RT context.
	R0_TComServer_PL	12	TCom Serve Task. Passive level.
	R0_TcDebugger	20	TwinCAT Debugger
	R0_TcDebuggerTask	21	TwinCAT Debugger Task
	R0_LicenseServer	30	The License Server (Port 30)
	Logger	100	Logger (Port 100)
	EventLog	110	Event Logger (Port 110)
	DeviceApplication	120	application for coupler (EK), gateway (EL), etc.
	EventLog_UM	130	Event Logger UM
	EventLog_RT	131	Event Logger RT
	EventLogPublisher	132	Event Logger Publisher
	R0_Realtime	200	R0 Realtime (Port 200)
	R0_Trace	290	R0 Trace (Port 290)
	R0_IO	300	R0 IO (Port 300)
	R0_NC	500	NC (R0) (Port 500)
	R0_NC SAF	501	R0 Satzausführung (Port 501)
	R0_NCSVB	511	R0 Satzvorbereitung (Port 511)
	R0_NCINSTANCE	520	Preconfigured Nc2-Nc3-Instance
	R0_ISG	550	R0 ISG (Port 550)
	R0_CNC	600	R0 CNC (Port 600)
	R0_LINE	700	R0 Line (Port 700)
	R0_PLC	800	R0 PLC (Port 800)
	Tc2_Plc1	801	Tc2 PLC RuntimeSystem 1 (Port 801)
	Tc2_Plc2	811	Tc2 PLC RuntimeSystem 2 (Port 811)
	Tc2_Plc3	821	Tc2 PLC RuntimeSystem 3 (Port 821)
	Tc2_Plc4	831	Tc2 PLC RuntimeSystem 4 (Port 831)
	R0_RTS	850	R0 RTS (Port 850)
	CamshaftController	900	Camshaft Controller (R0) (Port 900)
	R0_CAMTOOL	950	R0 CAM Tool (Port 950)
	R0_USER	2000	R0 User (Port 2000)
	SystemService	10000	System Service (AMSPORT_R3_SYSSERV, 10000)
	R3_CTRLPROG	10000	(Port 10000)
	R3_SYSCTRL	10001	(Port 10001)
	R3_SYSSAMPLER	10100	Port 10100
	R3_TCPRAWCONN	10200	Port 10200
	R3_TCPIPSERVER	10201	Port 10201
	R3_SYSMANAGER	10300	Port 10300
	R3_SMSSERVER	10400	Port 10400
	R3_MODBUSSEVER	10500	Port 10500
	R3_AMSLOGGER	10502	Port 10502

	Member name	Value	Description
	R3_S7SERVER	10600	Obsolete. Port 10600
	R3_XMLDATASERVER	10600	Port 10600
	R3_AUTOCONFIG	10700	Port 10700
	R3_PLCCONTROL	10800	Port 10800
	R3_FTPCLIENT	10900	Port 10900
	R3_NCCTRL	11000	Port 11000
	R3_NCINTERPRETER	11500	Port 11500
	R3_GSTINTERPRETER	11600	Port 11600
	R3_STRECKECTRL	12000	Port 12000
	R3_CAMCTRL	13000	Port 13000
	R3_SCOPE	14000	Port 14000
	R3_CONDITIONMON	14100	Port 14100
	R3_SINECH1	15000	Port 15000
	R3_CONTROLNET	16000	Port 16000
	R3_OPCTSERVER	17000	Port 17000
	R3_OPCTCLIENT	17500	Port 17500
	R3_MAILSERVER	18000	Port 18000
	R3_EL60XX	19000	Port 19000
	R3_MANAGEMENT	19100	Port 19100
	R3_MIELEHOME	19200	Port 19200
	R3_CPLINK3	19300	Port 19300
	R3_VNSERVICE	19500	Port 19500
	USEDEFAULT	65535	

Reference

[TwinCAT.Ads Namespace](#) [► 120]

6.2.34 AmsRouterNotificationEventArgs Class

Provides data for AmsRouterNotificationEvent of the class TcAdsClient.

Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

TwinCAT.Ads.AmsRouterNotificationEventArgs

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public sealed class AmsRouterNotificationEventArgs : EventArgs
```

VB


```
Public NotInheritable Class AmsRouterNotificationEventArgs
    Inherits EventArgs
```

The AmsRouterNotificationEventArgs type exposes the following members.





Constructors

	Name	Description
	AmsRouterNotificationEventArgs [▶ 493]	Initializes a new instance of the AmsRouterNotificationEventArgs class.

Properties

	Name	Description
	State [▶ 494]	Current state of the AMS Router.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.34.1 AmsRouterNotificationEventArgs Constructor

Initializes a new instance of the AmsRouterNotificationEventArgs class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsRouterNotificationEventArgs(
    AmsRouterState state
)
```

VB

```
Public Sub New (
    state As AmsRouterState
)
```

Parameters

state Type: [TwinCAT.Ads.AmsRouterState](#) [[▶ 495](#)]
The current state of the Router.

Reference


[AmsRouterNotificationEventArgs Class](#) [[▶ 492](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.34.2 AmsRouterNotificationEventArgs Properties

The [AmsRouterNotificationEventArgs](#) [▸ 492] type exposes the following members.

Properties

	Name	Description
	State [▸ 494]	Current state of the AMS Router.

Reference

[AmsRouterNotificationEventArgs Class](#) [▸ 492]

[TwinCAT.Ads Namespace](#) [▸ 120]

6.2.34.2.1 AmsRouterNotificationEventArgs.State Property

Current state of the AMS Router.

Namespace: [TwinCAT.Ads](#) [▸ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsRouterState State { get; }
```

VB

```
Public ReadOnly Property State As AmsRouterState
    Get
```

Property Value

Type: [AmsRouterState](#) [▸ 495]

Reference





[AmsRouterNotificationEventArgs Class](#) [▸ 492]

[TwinCAT.Ads Namespace](#) [▸ 120]

6.2.34.3 AmsRouterNotificationEventArgs Methods

The [AmsRouterNotificationEventArgs](#) [▸ 492] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[AmsRouterNotificationEventArgs Class \[► 492\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.35 AmsRouterNotificationEventHandler Delegate

Event handler for the AmsRouterNotification event in the class TcAdsClient.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public delegate void AmsRouterNotificationEventHandler (
    Object sender,
    AmsRouterNotificationEventArgs e
)
```

VB

```
Public Delegate Sub AmsRouterNotificationEventHandler (
    sender As Object,
    e As AmsRouterNotificationEventArgs
)
```

Parameters

sender Type: [System.Object](#)

e Type: [TwinCAT.Ads.AmsRouterNotificationEventArgs \[► 492\]](#)

Reference

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.36 AmsRouterState Enumeration

State of the AMS Router.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum AmsRouterState
```

VB

```
Public Enumeration AmsRouterState
```

Members

	Member name	Value	Description
	Unknown	-1	Unknown Router State
	Stop	0	AMS Router is stopped.
	Start	1	AMS Router is started.
	Removed	2	AMS Router has been removed.

Reference

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.37 DeviceInfo Structure

The structure contains the name and the version information of the device.

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
public struct DeviceInfo
```

VB





```
Public Structure DeviceInfo
```

The DeviceInfo type exposes the following members.

Properties

	Name	Description
	IsEmpty [▸ 497]	Gets a value indicating whether this instance is empty.
	Name [▸ 497]	Gets or sets the name of the device.
	Version [▸ 498]	Gets or sets the version information.

Methods

	Name	Description
	Equals	Indicates whether this instance and a specified object are equal. (Inherited from ValueType .)
	GetHashCode	Returns the hash code for this instance. (Inherited from ValueType .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns the fully qualified type name of this instance. (Inherited from ValueType .)




Reference

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.37.1 DeviceInfo Properties

The [DeviceInfo](#) [[▶ 496](#)] type exposes the following members.

Properties

	Name	Description
	IsEmpty [▶ 497]	Gets a value indicating whether this instance is empty.
	Name [▶ 497]	Gets or sets the name of the device.
	Version [▶ 498]	Gets or sets the version information.

Reference

[DeviceInfo Structure](#) [[▶ 496](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.37.1.1 DeviceInfo.IsEmpty Property

Gets a value indicating whether this instance is empty.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsEmpty { get; }
```

VB

```
Public ReadOnly Property IsEmpty As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is empty; otherwise, false.

Reference

[DeviceInfo Structure](#) [[▶ 496](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.37.1.2 DeviceInfo.Name Property

Gets or sets the name of the device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Name { get; set; }
```

VB

```
Public Property Name As String  
    Get  
    Set
```

Property Value

Type: [String](#)

Reference

[DeviceInfo Structure](#) [[▶ 496](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.37.1.3 DeviceInfo.Version Property

Gets or sets the version information.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsVersion Version { get; set; }
```

VB

```
Public Property Version As AdsVersion  
    Get  
    Set
```

Property Value

Type: [AdsVersion](#) [[▶ 443](#)]

Reference





[DeviceInfo Structure](#) [[▶ 496](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.37.2 DeviceInfo Methods

The [DeviceInfo](#) [[▶ 496](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Indicates whether this instance and a specified object are equal. (Inherited from ValueType .)
	GetHashCode	Returns the hash code for this instance. (Inherited from ValueType .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns the fully qualified type name of this instance. (Inherited from ValueType .)

Reference

[DeviceInfo Structure](#) [[▶ 496](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.38 IAdsAnyAccess Interface

Interface for accessing ADS 'Any' objects.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0











Syntax**C#**

```
public interface IAdsAnyAccess
```

VB

```
Public Interface IAdsAnyAccess
```

Methods











	Name	Description
	ReadAny(Int32, Type) [▶ 502]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(Int32, Type, .Int32.) [▶ 503]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type, .Int32.) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAnyString(Int32, Int32, Encoding) [▶ 506]	Reads the string.
	ReadAnyString(UInt32, UInt32, Int32, Encoding) [▶ 506]	Reads the string
	WriteAny(Int32, Object) [▶ 508]	Writes an object synchronously to an ADS device.
	WriteAny(Int32, Object, .Int32.) [▶ 509]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.
	WriteAny(UInt32, UInt32, Object) [▶ 509]	Writes an object synchronously to an ADS device.
	WriteAny(UInt32, UInt32, Object, .Int32.) [▶ 510]	Writes an object synchronously to an ADS device.

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.38.1 IAdsAnyAccess Methods

Methods

	Name	Description
	ReadAny(Int32, Type) [▶ 502]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(Int32, Type, .Int32.) [▶ 503]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type, .Int32.) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAnyString(Int32, Int32, Encoding) [▶ 506]	Reads the string.
	ReadAnyString(UInt32, UInt32, Int32, Encoding) [▶ 506]	Reads the string
	WriteAny(Int32, Object) [▶ 508]	Writes an object synchronously to an ADS device.
	WriteAny(Int32, Object, .Int32.) [▶ 509]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.
	WriteAny(UInt32, UInt32, Object) [▶ 509]	Writes an object synchronously to an ADS device.
	WriteAny(UInt32, UInt32, Object, .Int32.) [▶ 510]	Writes an object synchronously to an ADS device.





Reference

[IAdsAnyAccess Interface](#) [[▶ 499](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.38.1.1 IAdsAnyAccess.ReadAny Method

Overload List

	Name	Description
	ReadAny(Int32, Type) [▶ 502]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(Int32, Type, .Int32.) [▶ 503]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type, .Int32.) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object.

Reference

[IAdsAnyAccess Interface](#) [[▶ 499](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

IAdsAnyAccess.ReadAny Method (Int32, Type)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object ReadAny(
    int variableHandle,
    Type type
)
```

VB

```
Function ReadAny (
    variableHandle As Integer,
    type As Type
) As Object
```

Parameters

variableHandle Type: [System.Int32](#)
Handle of the ADS variable.

type Type: [System.Type](#)
Type of the object to be read.

Return Value

Type: [Object](#)
The object the read data is written to.

Reference

[IAdsAnyAccess Interface \[▸ 499\]](#)

[ReadAny Overload \[▸ 502\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

IAdsAnyAccess.ReadAny Method (Int32, Type, .Int32.)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object ReadAny(  
    int variableHandle,  
    Type type,  
    int[] args  
)
```

VB

```
Function ReadAny (  
    variableHandle As Integer,  
    type As Type,  
    args As Integer()  
) As Object
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable.
type	Type: System.Type Type of the object to be read.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Object](#)

The object the read data is written to.

Remarks

If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Reference

[IAdsAnyAccess Interface \[▸ 499\]](#)

[ReadAny Overload \[▸ 502\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

IAdsAnyAccess.ReadAny Method (UInt32, UInt32, Type)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object ReadAny(  
    uint indexGroup,  
    uint indexOffset,  
    Type type  
)
```

VB

```
Function ReadAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    type As Type  
) As Object
```

Parameters

indexGroup	Type: System.UInt32 Index group of the ADS variable.
indexOffset	Type: System.UInt32 Index offset of the ADS variable.
type	Type: System.Type Type of the object to be read.

Return Value

Type: [Object](#)
The object the read data is written to.

Reference

[IAdsAnyAccess Interface](#) [[▶ 499](#)]

[ReadAny Overload](#) [[▶ 502](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

IAdsAnyAccess.ReadAny Method (UInt32, UInt32, Type, .Int32.)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object ReadAny(  
    uint indexGroup,  
    uint indexOffset,
```



```
Type type,
int[] args
)
```

VB

```
Function ReadAny (
    indexGroup As UInteger,
    indexOffset As UInteger,
    type As Type,
    args As Integer()
) As Object
```

Parameters

- indexGroup Type: [System.UInt32](#)
Index group of the ADS variable.
- indexOffset Type: [System.UInt32](#)
Index offset of the ADS variable.
- type Type: [System.Type](#)
Type of the object to be read.
- args Type: [.System.Int32](#).
Additional arguments.

Return Value

Type: [Object](#)
The object the read data is written to.

Remarks



If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Reference

- [IAdsAnyAccess Interface](#) [▶ 499]
- [ReadAny Overload](#) [▶ 502]
- [TwinCAT.Ads Namespace](#) [▶ 120]

6.2.38.1.2 IAdsAnyAccess.ReadAnyString Method

Overload List

	Name	Description
	ReadAnyString(Int32, Int32, Encoding) [▶ 506]	Reads the string.
	ReadAnyString(UInt32, UInt32, Int32, Encoding) [▶ 506]	Reads the string

Reference

[IAdsAnyAccess Interface](#) [▶ 499]

[TwinCAT.Ads Namespace](#) [▶ 120]

IAdsAnyAccess.ReadAnyString Method (Int32, Int32, Encoding)

Reads the string.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string ReadAnyString(  
    int variableHandle,  
    int len,  
    Encoding encoding  
)
```

VB

```
Function ReadAnyString (  
    variableHandle As Integer,  
    len As Integer,  
    encoding As Encoding  
) As String
```

Parameters

variableHandle	Type: System.Int32 The variable handle.
len	Type: System.Int32 The length.
encoding	Type: System.Text.Encoding The encoding.

Return Value

Type: [String](#)
System.String.

Reference

[IAdsAnyAccess Interface](#) [▶ 499]

[ReadAnyString Overload](#) [▶ 505]

[TwinCAT.Ads Namespace](#) [▶ 120]

IAdsAnyAccess.ReadAnyString Method (UInt32, UInt32, Int32, Encoding)

Reads the string

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string ReadAnyString(  
    uint indexGroup,  
    uint indexOffset,  
    int len,  
    Encoding encoding  
)
```

VB

```
Function ReadAnyString (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    len As Integer,  
    encoding As Encoding  
) As String
```

Parameters

indexGroup	Type: System.UInt32 The index group.
indexOffset	Type: System.UInt32 The index offset.
len	Type: System.Int32 The length.
encoding	Type: System.Text.Encoding The encoding.

Return Value

Type: [String](#)
System.String.

Remarks

ASCII Encoding expected

Reference





[IAdsAnyAccess Interface](#) [► 499]

[ReadAnyString Overload](#) [► 505]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.38.1.3 IAdsAnyAccess.WriteAny Method

Overload List

	Name	Description
	WriteAny(Int32, Object) [▶ 508]	Writes an object synchronously to an ADS device.
	WriteAny(Int32, Object, .Int32.) [▶ 509]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.
	WriteAny(UInt32, UInt32, Object) [▶ 509]	Writes an object synchronously to an ADS device.
	WriteAny(UInt32, UInt32, Object, .Int32.) [▶ 510]	Writes an object synchronously to an ADS device.

Reference

[IAdsAnyAccess Interface](#) [[▶ 499](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

IAdsAnyAccess.WriteAny Method (Int32, Object)

Writes an object synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void WriteAny(
    int variableHandle,
    Object value
)
```

VB

```
Sub WriteAny (
    variableHandle As Integer,
    value As Object
)
```

Parameters

variableHandle Type: [System.Int32](#)
Handle of the ADS variable.

value Type: [System.Object](#)
Object to write to the ADS device.

Reference

[IAdsAnyAccess Interface](#) [[▶ 499](#)]

[WriteAny Overload \[► 508\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

IAdsAnyAccess.WriteAny Method (Int32, Object, .Int32.)

Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void WriteAny(  
    int variableHandle,  
    Object value,  
    int[] args  
)
```

VB

```
Sub WriteAny (  
    variableHandle As Integer,  
    value As Object,  
    args As Integer()  
)
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable.
value	Type: System.Object Object to write to the ADS device.
args	Type: .System.Int32 . Additional arguments.

Reference

[IAdsAnyAccess Interface \[► 499\]](#)

[WriteAny Overload \[► 508\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

IAdsAnyAccess.WriteAny Method (UInt32, UInt32, Object)

Writes an object synchronously to an ADS device.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void WriteAny(  
    uint indexGroup,  
    uint indexOffset,  
    Object value  
)
```

VB

```
Sub WriteAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    value As Object  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
value	Type: System.Object Object to write to the ADS device.

Reference

[IAdsAnyAccess Interface](#) [[▶ 499](#)]

[WriteAny Overload](#) [[▶ 508](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

IAdsAnyAccess.WriteAny Method (UInt32, UInt32, Object, .Int32.)

Writes an object synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void WriteAny(  
    uint indexGroup,  
    uint indexOffset,  
    Object value,  
    int[] args  
)
```

VB

```
Sub WriteAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    value As Object,  
    args As Integer()  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
value	Type: System.Object Object to write to the ADS device.
args	Type: .System.Int32 . Additional arguments.

Remarks

If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.

Reference

[IAdsAnyAccess Interface](#) [► 499]

[WriteAny Overload](#) [► 508]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.39 IAdsConnection Interface

ADS Connection interface

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#










```
public interface IAdsConnection : IConnection,  
    IConnectionStateProvider, IAdsNotifications, IAdsAnyAccess, IAdsHandleAccess, ITcAdsRpcInvoke
```

VB








```
Public Interface IAdsConnection  
    Inherits IConnection, IConnectionStateProvider, IAdsNotifications, IAdsAnyAccess,  
    IAdsHandleAccess, ITcAdsRpcInvoke
```

















The IAdsConnection type exposes the following members.
















Properties







	Name	Description
	Address [▶ 521]	Gets the AmsAddress [▶ 448] of the ADS server.
	ClientAddress [▶ 522]	Get the AmsAddress [▶ 448] of the ADS client.
 	ConnectionState [▶ 62]	Gets the current Connection state of the IConnectionStateProvider [▶ 61] (Inherited from IConnectionStateProvider [▶ 61].)
	Id [▶ 57]	Gets the Connection Identifier . (Inherited from IConnection [▶ 55].)
	IsConnected [▶ 57]	Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method ReadState to determine if the target port is available. (Inherited from IConnection [▶ 55].)
	IsLocal [▶ 522]	Gets a value indicating whether the ADS client is connected to a ADS Server on the local computer.
	Session [▶ 58]	Gets the session that initiated this IConnection [▶ 55] (Inherited from IConnection [▶ 55].)
	Timeout [▶ 58]	Gets the timeout (in milliseconds) (Inherited from IConnection [▶ 55].)

Methods







	Name	Description
	AddDeviceNotification(String, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 551]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 553]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 554]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 555]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [▶ 557]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 558]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [▶ 560]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)

	Name	Description
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 561]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported. (Inherited from IAdsNotifications [▶ 544].)
	Close [▶ 59]	Closes this IConnection [▶ 55] (Inherited from IConnection [▶ 55].)
	Connect [▶ 60]	(Re)Connects the IConnection [▶ 55] when disconnected. (Inherited from IConnection [▶ 55].)
	CreateVariableHandle [▶ 534]	Generates a unique handle for an ADS variable. (Inherited from IAdsHandleAccess [▶ 533].)
	DeleteDeviceNotification [▶ 562]	Deletes an existing notification. (Inherited from IAdsNotifications [▶ 544].)
	DeleteVariableHandle [▶ 535]	Releases the handle of a ADS variable again. (Inherited from IAdsHandleAccess [▶ 533].)
	Disconnect [▶ 60]	Disconnects this IConnection [▶ 55]. (Inherited from IConnection [▶ 55].)
	InvokeRpcMethod(String, Int32, .Object.) [▶ 593]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	InvokeRpcMethod(String, String, .Object.) [▶ 594]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [▶ 595]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [▶ 595]	Invokes the specified RPC Method. (Inherited from ITcAdsRpcInvoke [▶ 589].)
	Read(Int32, AdsStream) [▶ 536]	Reads data synchronously from an ADS device and writes it to the given stream. (Inherited from IAdsHandleAccess [▶ 533].)
	Read(Int32, AdsStream, Int32, Int32.) [▶ 537]	Reads data synchronously from an ADS device and writes it to the given stream. (Inherited from IAdsHandleAccess [▶ 533].)
	ReadAny(Int32, Type) [▶ 502]	Reads data synchronously from an ADS device and writes it to an object. (Inherited from IAdsAnyAccess [▶ 499].)
	ReadAny(Int32, Type, .Int32.) [▶ 503]	Reads data synchronously from an ADS device and writes it to an object. (Inherited from IAdsAnyAccess [▶ 499].)
	ReadAny(UInt32, UInt32, Type) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object. (Inherited from IAdsAnyAccess [▶ 499].)



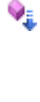










	Name	Description
	ReadAny(UInt32, UInt32, Type, .Int32.) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object. (Inherited from IAdsAnyAccess [▶ 499].)
	ReadAnyString(Int32, Int32, Encoding) [▶ 506]	Reads the string. (Inherited from IAdsAnyAccess [▶ 499].)
	ReadAnyString(UInt32, UInt32, Int32, Encoding) [▶ 506]	Reads the string (Inherited from IAdsAnyAccess [▶ 499].)
	ReadDeviceInfo [▶ 532]	Reads the identification and version number of an ADS server.
	ReadWrite [▶ 538]	Writes data synchronously to an ADS device and then Reads data from this device. (Inherited from IAdsHandleAccess [▶ 533].)
	TryAddDeviceNotification [▶ 563]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	TryAddDeviceNotificationEx [▶ 564]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	TryDeleteDeviceNotification [▶ 565]	Deletes an existing notification. (Inherited from IAdsNotifications [▶ 544].)
	TryInvokeRpcMethod(String, Int32, .Object., Object.) [▶ 597]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	TryInvokeRpcMethod(String, String, .Object., Object.) [▶ 598]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, .Object., Object.) [▶ 599]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	TryInvokeRpcMethod(ITcAdsSymbol, String, .Object., Object.) [▶ 600]	Invokes the specified RPC Method. (Inherited from ITcAdsRpcInvoke [▶ 589].)
	TryRead [▶ 539]	Reads data synchronously from an ADS device and writes it to the given stream. (Inherited from IAdsHandleAccess [▶ 533].)
	TryReadWrite [▶ 540]	Writes data synchronously to an ADS device and then Reads data from this device. (Inherited from IAdsHandleAccess [▶ 533].)
	TryWrite [▶ 541]	Writes data synchronously to an ADS device. (Inherited from IAdsHandleAccess [▶ 533].)

	Name	Description
	Write(Int32, AdsStream) [▶ 542]	Writes data synchronously to an ADS device. (Inherited from IAdsHandleAccess [▶ 533].)
	Write(Int32, AdsStream, Int32, Int32) [▶ 543]	Writes data synchronously to an ADS device. (Inherited from IAdsHandleAccess [▶ 533].)
	WriteAny(Int32, Object) [▶ 508]	Writes an object synchronously to an ADS device. (Inherited from IAdsAnyAccess [▶ 499].)
	WriteAny(Int32, Object, .Int32.) [▶ 509]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string. (Inherited from IAdsAnyAccess [▶ 499].)
	WriteAny(UInt32, UInt32, Object) [▶ 509]	Writes an object synchronously to an ADS device. (Inherited from IAdsAnyAccess [▶ 499].)
	WriteAny(UInt32, UInt32, Object, .Int32.) [▶ 510]	Writes an object synchronously to an ADS device. (Inherited from IAdsAnyAccess [▶ 499].)

Events

	Name	Description
 	AdsNotification [▶ 566]	Occurs when the ADS device sends a notification to the client. (Inherited from IAdsNotifications [▶ 544].)
	AdsNotificationError [▶ 567]	Occurs when a exception has occurred during notification management. (Inherited from IAdsNotifications [▶ 544].)
	AdsNotificationEx [▶ 568]	Occurs when the ADS devices sends a notification to the client. (Inherited from IAdsNotifications [▶ 544].)
 	ConnectionStateChanged [▶ 64]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed. (Inherited from IConnectionStateProvider [▶ 61].)

Extension Methods

	Name	Description
	PollAdsState(IObservable.Unit.) [▶ 901]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollAdsState(TimeSpan) [▶ 902]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollValues(String, Type, IObservable.Unit.) [▶ 929]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan) [▶ 930]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan) [▶ 933]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, IObservable.Unit., Func.Exception, Object.) [▶ 934]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan, Func.Exception, Object.) [▶ 935]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., IObservable.Unit., Func.Exception, Object.) [▶ 936]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan, Func.Exception, Object.) [▶ 938]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit.) [▶ 922]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan) [▶ 923]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit., Func.Exception, T.) [▶ 927]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan, Func.Exception, T.) [▶ 928]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)

	Name	Description
	<u>PollValues.T.</u> (String, .Int32., IObservable.Unit.) [▶ 924]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	<u>PollValues.T.</u> (String, .Int32., TimeSpan) [▶ 925]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	<u>PollValues.T.</u> (String, .Int32., IObservable.Unit., Func.Exception, T.) [▶ 931]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	<u>PollValues.T.</u> (String, .Int32., TimeSpan, Func.Exception, T.) [▶ 932]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	<u>WhenNotification(ISymbol)</u> [▶ 906]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenNotification(ISymbolCollection)</u> [▶ 907]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenNotification(ISymbol, NotificationSettings)</u> [▶ 908]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenNotification(ISymbolCollection, NotificationSettings)</u> [▶ 909]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
	<u>WhenValueChanged</u> [▶ 966]	Observable sequence of Values driven by ADS Notifications on the specified symbol. (Defined by ValueSymbolExtensions [▶ 957].)
	<u>WriteValues.T.</u> (String, IObservable.T.) [▶ 939]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)
	<u>WriteValues.T.</u> (String, IObservable.T., Action.Exception.) [▶ 940]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)

Remarks

The ADS connection interface represents the the logical point-to-point exception between Client and Server within an ADS Session.

Reference

[TwinCAT.Ads Namespace \[▶ 120\]](#)

[TwinCAT.IConnection \[▶ 55\]](#)










[TwinCAT.Ads.IAdsAnyAccess \[▶ 499\]](#)

[TwinCAT.Ads.IAdsHandleAccess \[▶ 533\]](#)

6.2.39.1 IAdsConnection Properties

The [IAdsConnection \[▶ 511\]](#) type exposes the following members.

Properties

	Name	Description
	Address [▶ 521]	Gets the AmsAddress [▶ 448] of the ADS server.
	ClientAddress [▶ 522]	Get the AmsAddress [▶ 448] of the ADS client.
 	ConnectionState [▶ 62]	Gets the current Connection state of the IConnectionStateProvider [▶ 61] (Inherited from IConnectionStateProvider [▶ 61] .)
	Id [▶ 57]	Gets the Connection Identifier . (Inherited from IConnection [▶ 55] .)
	IsConnected [▶ 57]	Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method <code>ReadState</code> to determine if the target port is available. (Inherited from IConnection [▶ 55] .)
	IsLocal [▶ 522]	Gets a value indicating whether the ADS client is connected to a ADS Server on the local computer.
	Session [▶ 58]	Gets the session that initiated this IConnection [▶ 55] (Inherited from IConnection [▶ 55] .)
	Timeout [▶ 58]	Gets the timeout (in milliseconds) (Inherited from IConnection [▶ 55] .)

Reference

[IAdsConnection Interface \[▶ 511\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.39.1.1 IAdsConnection.Address Property

Gets the [AmsAddress \[▶ 448\]](#) of the ADS server.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AmsAddress Address { get; }
```

VB

```
ReadOnly Property Address As AmsAddress  
Get
```

Property Value

Type: [AmsAddress](#) [► 448]

Reference

[IAdsConnection Interface](#) [► 511]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.39.1.2 IAdsConnection.ClientAddress Property

Get the [AmsAddress](#) [► 448] of the ADS client.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AmsAddress ClientAddress { get; }
```

VB

```
ReadOnly Property ClientAddress As AmsAddress  
Get
```

Property Value

Type: [AmsAddress](#) [► 448]

Reference

[IAdsConnection Interface](#) [► 511]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.39.1.3 IAdsConnection.IsLocal Property

Gets a value indicating whether the ADS client is connected to a ADS Server on the local computer.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsLocal { get; }
```

VB

```
ReadOnly Property IsLocal As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Reference








[IAdsConnection Interface \[► 511\]](#)

















[TwinCAT.Ads Namespace \[► 120\]](#)
















6.2.39.2 IAdsConnection Methods







The [IAdsConnection \[► 511\]](#) type exposes the following members.

Methods














	Name	Description
	AddDeviceNotification(String, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 551]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 553]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 554]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 555]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [▶ 557]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 558]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [▶ 560]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)

	Name	Description
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 561]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported. (Inherited from IAdsNotifications [▶ 544].)
	Close [▶ 59]	Closes this IConnection [▶ 55] (Inherited from IConnection [▶ 55].)
	Connect [▶ 60]	(Re)Connects the IConnection [▶ 55] when disconnected. (Inherited from IConnection [▶ 55].)
	CreateVariableHandle [▶ 534]	Generates a unique handle for an ADS variable. (Inherited from IAdsHandleAccess [▶ 533].)
	DeleteDeviceNotification [▶ 562]	Deletes an existing notification. (Inherited from IAdsNotifications [▶ 544].)
	DeleteVariableHandle [▶ 535]	Releases the handle of a ADS variable again. (Inherited from IAdsHandleAccess [▶ 533].)
	Disconnect [▶ 60]	Disconnects this IConnection [▶ 55]. (Inherited from IConnection [▶ 55].)
	InvokeRpcMethod(String, Int32, .Object.) [▶ 593]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	InvokeRpcMethod(String, String, .Object.) [▶ 594]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [▶ 595]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [▶ 595]	Invokes the specified RPC Method. (Inherited from ITcAdsRpcInvoke [▶ 589].)
	Read(Int32, AdsStream) [▶ 536]	Reads data synchronously from an ADS device and writes it to the given stream. (Inherited from IAdsHandleAccess [▶ 533].)
	Read(Int32, AdsStream, Int32, Int32.) [▶ 537]	Reads data synchronously from an ADS device and writes it to the given stream. (Inherited from IAdsHandleAccess [▶ 533].)
	ReadAny(Int32, Type) [▶ 502]	Reads data synchronously from an ADS device and writes it to an object. (Inherited from IAdsAnyAccess [▶ 499].)
	ReadAny(Int32, Type, .Int32.) [▶ 503]	Reads data synchronously from an ADS device and writes it to an object. (Inherited from IAdsAnyAccess [▶ 499].)
	ReadAny(UInt32, UInt32, Type) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object. (Inherited from IAdsAnyAccess [▶ 499].)

	Name	Description
	ReadAny(UInt32, UInt32, Type, .Int32.) [▶ 504]	Reads data synchronously from an ADS device and writes it to an object. (Inherited from IAdsAnyAccess [▶ 499].)
	ReadAnyString(Int32, Int32, Encoding) [▶ 506]	Reads the string. (Inherited from IAdsAnyAccess [▶ 499].)
	ReadAnyString(UInt32, UInt32, Int32, Encoding) [▶ 506]	Reads the string (Inherited from IAdsAnyAccess [▶ 499].)
	ReadDeviceInfo [▶ 532]	Reads the identification and version number of an ADS server.
	ReadWrite [▶ 538]	Writes data synchronously to an ADS device and then Reads data from this device. (Inherited from IAdsHandleAccess [▶ 533].)
	TryAddDeviceNotification [▶ 563]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	TryAddDeviceNotificationEx [▶ 564]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. (Inherited from IAdsNotifications [▶ 544].)
	TryDeleteDeviceNotification [▶ 565]	Deletes an existing notification. (Inherited from IAdsNotifications [▶ 544].)
	TryInvokeRpcMethod(String, Int32, .Object., Object.) [▶ 597]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	TryInvokeRpcMethod(String, String, .Object., Object.) [▶ 598]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, .Object., Object.) [▶ 599]	Invokes the specified RPC Method (Inherited from ITcAdsRpcInvoke [▶ 589].)
	TryInvokeRpcMethod(ITcAdsSymbol, String, .Object., Object.) [▶ 600]	Invokes the specified RPC Method. (Inherited from ITcAdsRpcInvoke [▶ 589].)
	TryRead [▶ 539]	Reads data synchronously from an ADS device and writes it to the given stream. (Inherited from IAdsHandleAccess [▶ 533].)
	TryReadWrite [▶ 540]	Writes data synchronously to an ADS device and then Reads data from this device. (Inherited from IAdsHandleAccess [▶ 533].)
	TryWrite [▶ 541]	Writes data synchronously to an ADS device. (Inherited from IAdsHandleAccess [▶ 533].)

	Name	Description
	Write(Int32, AdsStream) [▶ 542]	Writes data synchronously to an ADS device. (Inherited from IAdsHandleAccess [▶ 533].)
	Write(Int32, AdsStream, Int32, Int32) [▶ 543]	Writes data synchronously to an ADS device. (Inherited from IAdsHandleAccess [▶ 533].)
	WriteAny(Int32, Object) [▶ 508]	Writes an object synchronously to an ADS device. (Inherited from IAdsAnyAccess [▶ 499].)
	WriteAny(Int32, Object, .Int32.) [▶ 509]	Writes an object synchronously to an ADS device. If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string. (Inherited from IAdsAnyAccess [▶ 499].)
	WriteAny(UInt32, UInt32, Object) [▶ 509]	Writes an object synchronously to an ADS device. (Inherited from IAdsAnyAccess [▶ 499].)
	WriteAny(UInt32, UInt32, Object, .Int32.) [▶ 510]	Writes an object synchronously to an ADS device. (Inherited from IAdsAnyAccess [▶ 499].)

Extension Methods

	Name	Description
	PollAdsState(IObservable.Unit.) [▶ 901]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollAdsState(TimeSpan) [▶ 902]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollValues(String, Type, IObservable.Unit.) [▶ 929]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan) [▶ 930]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan) [▶ 933]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, IObservable.Unit., Func.Exception, Object.) [▶ 934]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan, Func.Exception, Object.) [▶ 935]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., IObservable.Unit., Func.Exception, Object.) [▶ 936]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan, Func.Exception, Object.) [▶ 938]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit.) [▶ 922]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan) [▶ 923]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit., Func.Exception, T.) [▶ 927]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan, Func.Exception, T.) [▶ 928]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)

	Name	Description
	PollValues.T. (String , .Int32 , IObservable.Unit .) [▶ 924]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
 	PollValues.T. (String , .Int32 , TimeSpan) [▶ 925]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T. (String , .Int32 , IObservable.Unit , Func.Exception , T .) [▶ 931]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
 	PollValues.T. (String , .Int32 , TimeSpan , Func.Exception , T .) [▶ 932]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	WhenNotification(ISymbol) [▶ 906]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
 	WhenNotification(ISymbolCollection) [▶ 907]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
	WhenNotification(ISymbol, NotificationSettings) [▶ 908]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
 	WhenNotification(ISymbolCollection, NotificationSettings) [▶ 909]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
 	WhenValueChanged [▶ 966]	Observable sequence of Values driven by ADS Notifications on the specified symbol. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues.T. (String , IObservable.T .) [▶ 939]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)
 	WriteValues.T. (String , IObservable.T , Action.Exception .) [▶ 940]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)

Reference

[IAdsConnection Interface](#) [▶ 511]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.39.2.1 IAdsConnection.ReadDeviceInfo Method

Reads the identification and version number of an ADS server.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
DeviceInfo ReadDeviceInfo()
```

VB

```
Function ReadDeviceInfo As DeviceInfo
```

Return Value

Type: [DeviceInfo](#) [▶ 496]

DeviceInfo struct containing the name of the device and the version information.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference







[IAdsConnection Interface](#) [▶ 511]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.39.3 IAdsConnection Events

The [IAdsConnection](#) [▶ 511] type exposes the following members.

Events

	Name	Description
 	AdsNotification [▶ 566]	Occurs when the ADS device sends a notification to the client. (Inherited from IAdsNotifications [▶ 544].)
	AdsNotificationError [▶ 567]	Occurs when an exception has occurred during notification management. (Inherited from IAdsNotifications [▶ 544].)
	AdsNotificationEx [▶ 568]	Occurs when the ADS devices sends a notification to the client. (Inherited from IAdsNotifications [▶ 544].)
 	ConnectionStateChang ged [▶ 64]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed. (Inherited from IConnectionStateProvider [▶ 61].)

Reference

[IAdsConnection Interface](#) [▶ 511]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.40 IAdsHandleAccess Interface

Interface for ads access via variable handle

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#











```
public interface IAdsHandleAccess
```

VB

```
Public Interface IAdsHandleAccess
```

The IAdsHandleAccess type exposes the following members.

Methods

	Name	Description
	CreateVariableHandle [▶ 534]	Generates a unique handle for an ADS variable.
	DeleteVariableHandle [▶ 535]	Releases the handle of a ADS variable again.
	Read(Int32, AdsStream) [▶ 536]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(Int32, AdsStream, Int32, Int32) [▶ 537]	Reads data synchronously from an ADS device and writes it to the given stream.
	ReadWrite [▶ 538]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryRead [▶ 539]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryReadWrite [▶ 540]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryWrite [▶ 541]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream) [▶ 542]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream, Int32, Int32) [▶ 543]	Writes data synchronously to an ADS device.











Reference

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.40.1 IAdsHandleAccess Methods

The [IAdsHandleAccess](#) [▶ 533] type exposes the following members.

Methods

	Name	Description
	CreateVariableHandle [▶ 534]	Generates a unique handle for an ADS variable.
	DeleteVariableHandle [▶ 535]	Releases the handle of a ADS variable again.
	Read(Int32, AdsStream) [▶ 536]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(Int32, AdsStream, Int32, Int32) [▶ 537]	Reads data synchronously from an ADS device and writes it to the given stream.
	ReadWrite [▶ 538]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryRead [▶ 539]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryReadWrite [▶ 540]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryWrite [▶ 541]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream) [▶ 542]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream, Int32, Int32) [▶ 543]	Writes data synchronously to an ADS device.

Reference

[IAdsHandleAccess Interface](#) [[▶ 533](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.40.1.1 IAdsHandleAccess.CreateVariableHandle Method

Generates a unique handle for an ADS variable.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
int CreateVariableHandle (
    string variableName
)
```

VB

```
Function CreateVariableHandle (
    variableName As String
) As Integer
```

Parameters

variableName Type: [System.String](#)
Name of the ADS variable

Return Value

Type: [Int32](#)
The handle of the ADS Variable.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[IAdsHandleAccess Interface](#) [[▶ 533](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.40.1.2 IAdsHandleAccess.DeleteVariableHandle Method

Releases the handle of a ADS variable again.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
void DeleteVariableHandle (
    int variableHandle
)
```

VB

```
Sub DeleteVariableHandle (
    variableHandle As Integer
)
```

Parameters

variableHandle Type: [System.Int32](#)
Handle of the ADS variable

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.



Reference

[IAdsHandleAccess Interface](#) [[▶ 533](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.40.1.3 IAdsHandleAccess.Read Method

Overload List

	Name	Description
	Read(Int32, AdsStream) [▶ 536]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(Int32, AdsStream, Int32, Int32) [▶ 537]	Reads data synchronously from an ADS device and writes it to the given stream.

Reference

[IAdsHandleAccess Interface](#) [[▶ 533](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

IAdsHandleAccess.Read Method (Int32, AdsStream)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Read(
    int variableHandle,
    AdsStream dataStream
)
```

VB

```
Function Read (
    variableHandle As Integer,
    dataStream As AdsStream
) As Integer
```

Parameters

variableHandle Type: [System.Int32](#)
Handle of the ADS variable

dataStream Type: [TwinCAT.Ads.AdsStream](#) [[▶ 409](#)]
Stream that receives the data.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[IAdsHandleAccess Interface \[► 533\]](#)

[Read Overload \[► 536\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

IAdsHandleAccess.Read Method (Int32, AdsStream, Int32, Int32)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Read(  
    int variableHandle,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Function Read (  
    variableHandle As Integer,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
) As Integer
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that receives the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Reference

[IAdsHandleAccess Interface \[► 533\]](#)

[Read Overload \[► 536\]](#)

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.40.1.4 IAdsHandleAccess.ReadWrite Method

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ReadWrite (
    int variableHandle,
    AdsStream rdDataStream,
    int rdOffset,
    int rdLength,
    AdsStream wrDataStream,
    int wrOffset,
    int wrLength
)
```

VB

```
Function ReadWrite (
    variableHandle As Integer,
    rdDataStream As AdsStream,
    rdOffset As Integer,
    rdLength As Integer,
    wrDataStream As AdsStream,
    wrOffset As Integer,
    wrLength As Integer
) As Integer
```

Parameters

variableHandle	Type: System.Int32 Variable handle.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference[IAdsHandleAccess Interface \[► 533\]](#)[TwinCAT.Ads Namespace \[► 120\]](#)**6.2.40.1.5 IAdsHandleAccess.TryRead Method**

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
AdsErrorCode TryRead(
    int variableHandle,
    AdsStream dataStream,
    int offset,
    int length,
    out int readBytes
)
```

VB

```
Function TryRead (
    variableHandle As Integer,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that receives the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
readBytes	Type: System.Int32 . Number of successfully returned data bytes.

Return Value

Type: [AdsErrorCode \[► 335\]](#)
AdsErrorCode

Exceptions

Exception	Condition
ArgumentException	

Reference[IAdsHandleAccess Interface \[► 533\]](#)

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.40.1.6 IAdsHandleAccess.TryReadWrite Method

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsErrorCode TryReadWrite(
    int variableHandle,
    AdsStream rdDataStream,
    int rdOffset,
    int rdLength,
    AdsStream wrDataStream,
    int wrOffset,
    int wrLength,
    out int readBytes
)
```

VB

```
Function TryReadWrite (
    variableHandle As Integer,
    rdDataStream As AdsStream,
    rdOffset As Integer,
    rdLength As Integer,
    wrDataStream As AdsStream,
    wrOffset As Integer,
    wrLength As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode
```

Parameters

variableHandle	Type: System.Int32 Variable handle.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [▶ 335]
AdsErrorCode.

Exceptions

Exception	Condition
ArgumentException	

Reference

[IAdsHandleAccess Interface](#) [► 533]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.40.1.7 IAdsHandleAccess.TryWrite Method

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
AdsErrorCode TryWrite(
    int variableHandle,
    AdsStream dataStream,
    int offset,
    int length
)
```

VB

```
Function TryWrite (
    variableHandle As Integer,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer
) As AdsErrorCode
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.



Return Value

Type: [AdsErrorCode](#) [► 335]
AdsErrorCode.

Exceptions

Exception	Condition
ArgumentException	

Reference[IAdsHandleAccess Interface](#) [► 533][TwinCAT.Ads Namespace](#) [► 120]**6.2.40.1.8 IAdsHandleAccess.Write Method****Overload List**

	Name	Description
	Write(Int32, AdsStream) [► 542]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream, Int32, Int32) [► 543]	Writes data synchronously to an ADS device.

Reference[IAdsHandleAccess Interface](#) [► 533][TwinCAT.Ads Namespace](#) [► 120]**IAdsHandleAccess.Write Method (Int32, AdsStream)**

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [► 120]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
void Write(
    int variableHandle,
    AdsStream dataStream
)
```

VB

```
Sub Write (
    variableHandle As Integer,
    dataStream As AdsStream
)
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that receives the data.

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Reference

[IAdsHandleAccess Interface](#) [► 533]

[Write Overload](#) [► 542]

[TwinCAT.Ads Namespace](#) [► 120]

IAdsHandleAccess.Write Method (Int32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void Write(  
    int variableHandle,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Sub Write (  
    variableHandle As Integer,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
)
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Reference

[IAdsHandleAccess Interface](#) [► 533]

[Write Overload](#) [► 542]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.41 IAdsNotifications Interface

Interface for Notification management.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#








```
public interface IAdsNotifications
```






VB

```
Public Interface IAdsNotifications
```




The IAdsNotifications type exposes the following members.

Methods

	Name	Description
	AddDeviceNotification(String, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 551]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 553]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 554]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 555]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [▶ 557]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 558]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [▶ 560]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

	Name	Description
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, ObjectType, .Int32.) [▶ 561]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	DeleteDeviceNotification [▶ 562]	Deletes an existing notification.
	TryAddDeviceNotification [▶ 563]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryAddDeviceNotificationEx [▶ 564]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryDeleteDeviceNotification [▶ 565]	Deletes an existing notification.

Events

	Name	Description
	AdsNotification [▶ 566]	Occurs when the ADS device sends a notification to the client.
	AdsNotificationError [▶ 567]	Occurs when a exception has occurred during notification management.
	AdsNotificationEx [▶ 568]	Occurs when the ADS devices sends a notification to the client.








Reference






[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.41.1 IAdsNotifications Methods

The [IAdsNotifications](#) [[▶ 544](#)] type exposes the following members.

Methods

	Name	Description
	AddDeviceNotification(String, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 551]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 553]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 554]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 555]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [▶ 557]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 558]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [▶ 560]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

	Name	Description
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, ObjectType, Int32.) [▶ 561]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	DeleteDeviceNotification [▶ 562]	Deletes an existing notification.
	TryAddDeviceNotification [▶ 563]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryAddDeviceNotificationEx [▶ 564]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryDeleteDeviceNotification [▶ 565]	Deletes an existing notification.





Reference

[IAdsNotifications Interface](#) [[▶ 544](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.41.1.1 IAdsNotifications.AddDeviceNotification Method

Overload List

	Name	Description
	AddDeviceNotification(String, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 551]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 553]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 554]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 555]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Reference

[IAdsNotifications Interface](#) [▶ 544]

[TwinCAT.Ads Namespace](#) [▶ 120]

IAdsNotifications.AddDeviceNotification Method (String, AdsStream, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int AddDeviceNotification(
    string variableName,
    AdsStream dataStream,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
    Object userData
)
```

VB

```
Function AddDeviceNotification (
    variableName As String,
    dataStream As AdsStream,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] The stream that should receive the data.
transMode	Type: TwinCAT.Ads.AdsTransMode [► 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Reference

[IAdsNotifications Interface](#) [► 544]

[AddDeviceNotification Overload](#) [► 551]

[TwinCAT.Ads Namespace](#) [► 120]

IAdsNotifications.AddDeviceNotification Method (UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int AddDeviceNotification(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData  
)
```

VB

```
Function AddDeviceNotification (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Reference

[IAdsNotifications Interface](#) [[▶ 544](#)]

[AddDeviceNotification Overload \[► 551\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

IAdsNotifications.AddDeviceNotification Method (String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int AddDeviceNotification(
    string variableName,
    AdsStream dataStream,
    int offset,
    int length,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
    Object userData
)
```

VB

```
Function AddDeviceNotification (
    variableName As String,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] The stream that should receive the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
transMode	Type: TwinCAT.Ads.AdsTransMode [► 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return ValueType: [Int32](#)

The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Remarks

AdsTransMode [▶ 438]	Parameter semantic
CyclicInContext [▶ 438]	Value of parameter is interpreted as task context number ContextMask [▶ 614]
OnChangeInContext [▶ 438]	Value of parameter is interpreted as task context number ContextMask [▶ 614]

Reference[IAdsNotifications Interface](#) [[▶ 544](#)][AddDeviceNotification Overload](#) [[▶ 551](#)][TwinCAT.Ads Namespace](#) [[▶ 120](#)]**IAdsNotifications.AddDeviceNotification Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object)**

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
int AddDeviceNotification(
    uint indexGroup,
    uint indexOffset,
    AdsStream dataStream,
    int offset,
    int length,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
    Object userData
)
```

VB

```
Function AddDeviceNotification (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference





[IAdsNotifications Interface](#) [[▶ 544](#)]

[AddDeviceNotification Overload](#) [[▶ 551](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.41.1.2 IAdsNotifications.AddDeviceNotificationEx Method

Overload List

	Name	Description
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [► 557]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [► 558]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [► 560]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [► 561]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Reference

[IAdsNotifications Interface \[► 544\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

IAdsNotifications.AddDeviceNotificationEx Method (String, AdsTransMode, Int32, Int32, Object, Type)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int AddDeviceNotificationEx(
    string variableName,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
    Object userData,
    Type type
)
```

VB

```
Function AddDeviceNotificationEx (
    variableName As String,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object,
    type As Type
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[IAdsNotifications Interface](#) [[▶ 544](#)]

[AddDeviceNotificationEx Overload](#) [[▶ 557](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

IAdsNotifications.AddDeviceNotificationEx Method (String, AdsTransMode, Int32, Int32, Object, Type, .Int32.)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int AddDeviceNotificationEx(
    string variableName,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
    Object userData,
    Type type,
    int[] args
)
```

VB

```
Function AddDeviceNotificationEx (
    variableName As String,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object,
    type As Type,
    args As Integer()
) As Integer
```

Parameters

- variableName Type: [System.String](#)
Name of the ADS variable.
- transMode Type: [TwinCAT.Ads.AdsTransMode](#) [[▶ 438](#)]
Specifies if the event should be fired cyclically or only if the variable has changed.
- cycleTime Type: [System.Int32](#)
The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
- maxDelay Type: [System.Int32](#)
The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
- userData Type: [System.Object](#)
This object can be used to store user specific data.
- type Type: [System.Type](#)
Type of the object stored in the event argument.
- args Type: [.System.Int32](#).
Additional arguments.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

- [IAdsNotifications Interface](#) [[▶ 544](#)]
- [AddDeviceNotificationEx Overload](#) [[▶ 557](#)]
- [TwinCAT.Ads Namespace](#) [[▶ 120](#)]

IAdsNotifications.AddDeviceNotificationEx Method (UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int AddDeviceNotificationEx(  
    uint indexGroup,  
    uint indexOffset,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData,  
    Type type  
)
```

VB

```
Function AddDeviceNotificationEx (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object,  
    type As Type  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.

Return Value

Type: [Int32](#)

The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[IAdsNotifications Interface](#) [[▶ 544](#)]

[AddDeviceNotificationEx Overload](#) [[▶ 557](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

IAdsNotifications.AddDeviceNotificationEx Method (UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int AddDeviceNotificationEx(  
    uint indexGroup,  
    uint indexOffset,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData,  
    Type type,  
    int[] args  
)
```

VB

```
Function AddDeviceNotificationEx (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object,  
    type As Type,  
    args As Integer()  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[IAdsNotifications Interface](#) [[▶ 544](#)]

[AddDeviceNotificationEx Overload](#) [[▶ 557](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.41.1.3 IAdsNotifications.DeleteDeviceNotification Method

Deletes an existing notification.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
void DeleteDeviceNotification(
    int notificationHandle
)
```

VB

```
Sub DeleteDeviceNotification (
    notificationHandle As Integer
)
```

Parameters

notificationHandle Type: [System.Int32](#)
Handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[IAdsNotifications Interface](#) [[▶ 544](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.41.1.4 IAdsNotifications.TryAddDeviceNotification Method

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
AdsErrorCode TryAddDeviceNotification(
    string variableName,
    AdsStream dataStream,
    int offset,
    int length,
    NotificationSettings settings,
    Object userData,
    out uint handle
)
```

VB

```
Function TryAddDeviceNotification (
    variableName As String,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    settings As NotificationSettings,
    userData As Object,
    <OutAttribute> ByRef handle As UInteger
) As AdsErrorCode
```

Parameters

variableName	Type: System.String Name of the ADS variable.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
settings	Type: TwinCAT.Ads.NotificationSettings [▶ 634] The settings.
userData	Type: System.Object This object can be used to store user specific data.
handle	Type: System.UInt32 . The handle.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The ADS ErrorCode.

Reference

[IAdsNotifications Interface](#) [[▶ 544](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.41.1.5 IAdsNotifications.TryAddDeviceNotificationEx Method

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsErrorCode TryAddDeviceNotificationEx(  
    string variableName,  
    NotificationSettings settings,  
    Object userData,  
    Type type,  
    int[] args,  
    out uint handle  
)
```

VB

```
Function TryAddDeviceNotificationEx (  
    variableName As String,  
    settings As NotificationSettings,  
    userData As Object,  
    type As Type,  
    args As Integer(),  
    <OutAttribute> ByRef handle As UInteger  
) As AdsErrorCode
```

Parameters

variableName	Type: System.String Name of the ADS variable.
settings	Type: TwinCAT.Ads.NotificationSettings [▶ 634] The settings.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.
args	Type: .System.Int32 . Additional arguments.
handle	Type: System.UInt32 . The handle.

Return Value

Type: [AdsErrorCode](#) [▶ 335]
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[IAdsNotifications Interface](#) [▶ 544]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.41.1.6 IAdsNotifications.TryDeleteDeviceNotification Method

Deletes an existing notification.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsErrorCode TryDeleteDeviceNotification(
    uint notificationHandle
)
```

VB

```
Function TryDeleteDeviceNotification (
    notificationHandle As UInteger
) As AdsErrorCode
```





Parameters

notificationHandle	Type: System.UInt32 Handle of the notification.
--------------------	--

Return ValueType: [AdsErrorCode](#) [▶ 335]**Exceptions**

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference[IAdsNotifications Interface](#) [▶ 544][TwinCAT.Ads Namespace](#) [▶ 120]**6.2.41.2 IAdsNotifications Events**The [IAdsNotifications](#) [▶ 544] type exposes the following members.**Events**

	Name	Description
 	AdsNotification [▶ 566]	Occurs when the ADS device sends a notification to the client.
	AdsNotificationError [▶ 567]	Occurs when an exception has occurred during notification management.
	AdsNotificationEx [▶ 568]	Occurs when the ADS devices sends a notification to the client.

Reference[IAdsNotifications Interface](#) [▶ 544][TwinCAT.Ads Namespace](#) [▶ 120]**6.2.41.2.1 IAdsNotifications.AdsNotification Event**

Occurs when the ADS device sends a notification to the client.

Namespace: [TwinCAT.Ads](#) [▶ 120]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
event AdsNotificationEventHandler AdsNotification
```

VB

```
Event AdsNotification As AdsNotificationEventHandler
```

ValueType: [TwinCAT.Ads.AdsNotificationEventHandler](#) [▶ 374]

Examples

The following sample shows how to register/unregister for AdsNotification

Receive AdsNotifications

```

AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event handler
        client.AdsNotification += Client_AdsNotification;

        // Connect to target
        client.Connect("1.2.3.4.5.6", 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a DINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotification("MAIN.nCounter", readStream, AdsTransMode.
OnChange, 200, 0, null);
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle
            client.DeleteDeviceNotification(notificationHandle);
            client.AdsNotification -= Client_AdsNotification;
        }
    }
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    int offset = (int)e.DataStream.Position;
    int length = (int)e.DataStream.Length;

    e.DataStream.Position = offset;
    AdsBinaryReader reader = new AdsBinaryReader(e.DataStream);

    // Read the Unmarshalled data
    //byte[] data = reader.ReadBytes(length);

    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = reader.ReadUInt32();
}

```

Reference

[IAdsNotifications Interface \[► 544\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.41.2.2 IAdsNotifications.AdsNotificationError Event

Occurs when a exception has occurred during notification management.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
event AdsNotificationErrorHandler AdsNotificationError
```

VB

```
Event AdsNotificationError As AdsNotificationErrorHandler
```

Value

Type: [TwinCAT.Ads.AdsNotificationErrorHandler](#) [▶ 367]

Reference

[IAdsNotifications Interface](#) [▶ 544]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.41.2.3 IAdsNotifications.AdsNotificationEx Event

Occurs when the ADS devices sends a notification to the client.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
event AdsNotificationExEventHandler AdsNotificationEx
```

VB

```
Event AdsNotificationEx As AdsNotificationExEventHandler
```

Value

Type: [TwinCAT.Ads.AdsNotificationExEventHandler](#) [▶ 379]

Reference

[IAdsNotifications Interface](#) [▶ 544]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.42 IAdsSession Interface

Interface IAdsSession

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**












```
public interface IAdsSession : ISession,  
    IConnectionStateProvider
```

VB




```
Public Interface IAdsSession  
    Inherits ISession, IConnectionStateProvider
```

The IAdsSession type exposes the following members.



Properties

	Name	Description
	Address [▶ 570]	Gets the Address specifier of the Session / connection
	AddressSpecifier [▶ 71]	Gets the communication endpoint address string representation. (Inherited from ISession [▶ 69].)
	Connection [▶ 71]	Gets the Connection object. (Inherited from ISession [▶ 69].)
 	ConnectionState [▶ 62]	Gets the current Connection state of the IConnectionStateProvider [▶ 61] (Inherited from IConnectionStateProvider [▶ 61].)
	EstablishedAt [▶ 72]	Gets the UTC time when the session was established. (Inherited from ISession [▶ 69].)
	Id [▶ 72]	Gets the Session Id (Inherited from ISession [▶ 69].)
	IsConnected [▶ 73]	Gets a value indicating whether the session is connected. (Inherited from ISession [▶ 69].)
	NetId [▶ 571]	Gets the NetId of the Session
	Owner [▶ 571]	Gets the Session owner.
	Port [▶ 572]	Gets the Ams Port of the Session

Methods

	Name	Description
	Close [▶ 74]	Closes this ISession [▶ 69] (Inherited from ISession [▶ 69].)
	Connect [▶ 74]	Connects the session and returns the established IConnection [▶ 55] object. (Inherited from ISession [▶ 69].)
	Disconnect [▶ 75]	Disconnects the ISession [▶ 69] (Inherited from ISession [▶ 69].)

Events

	Name	Description
 	ConnectionStateChanged [▶ 64]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed. (Inherited from IConnectionStateProvider [▶ 61].)

Reference












[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TwinCAT.ISession](#) [[▶ 69](#)]

6.2.42.1 IAdsSession Properties

The [IAdsSession](#) [[▶ 568](#)] type exposes the following members.

Properties

	Name	Description
	Address [▶ 570]	Gets the Address specifier of the Session / connection
	AddressSpecifier [▶ 71]	Gets the communication endpoint address string representation. (Inherited from ISession [▶ 69].)
	Connection [▶ 71]	Gets the Connection object. (Inherited from ISession [▶ 69].)
 	ConnectionState [▶ 62]	Gets the current Connection state of the IConnectionStateProvider [▶ 61] (Inherited from IConnectionStateProvider [▶ 61].)
	EstablishedAt [▶ 72]	Gets the UTC time when the session was established. (Inherited from ISession [▶ 69].)
	Id [▶ 72]	Gets the Session Id (Inherited from ISession [▶ 69].)
	IsConnected [▶ 73]	Gets a value indicating whether the session is connected. (Inherited from ISession [▶ 69].)
	NetId [▶ 571]	Gets the NetId of the Session
	Owner [▶ 571]	Gets the Session owner.
	Port [▶ 572]	Gets the Ams Port of the Session

Reference

[IAdsSession Interface](#) [[▶ 568](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.42.1.1 IAdsSession.Address Property

Gets the Address specifier of the Session / connection

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
AmsAddress Address { get; }
```

VB

```
ReadOnly Property Address As AmsAddress  
Get
```

Property Value

Type: [AmsAddress](#) [[▶ 448](#)]

The address.

Reference

[IAdsSession Interface](#) [[▶ 568](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.42.1.2 IAdsSession.NetId Property

Gets the NetId of the Session

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AmsNetId NetId { get; }
```

VB

```
ReadOnly Property NetId As AmsNetId  
    Get
```

Property Value

Type: [AmsNetId](#) [[▶ 466](#)]

The net identifier.

Reference

[IAdsSession Interface](#) [[▶ 568](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.42.1.3 IAdsSession.Owner Property

Gets the Session owner.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object Owner { get; }
```

VB

```
ReadOnly Property Owner As Object  
    Get
```

Property Value

Type: [Object](#)

The owner or NULL

Reference

[IAdsSession Interface](#) [[▶ 568](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.42.1.4 IAdsSession.Port Property

Gets the Ams Port of the Session

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Port { get; }
```

VB

```
ReadOnly Property Port As Integer  
Get
```

Property Value

Type: [Int32](#)

The port.

Reference




[IAdsSession Interface](#) [[▶ 568](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.42.2 IAdsSession Methods

The [IAdsSession](#) [[▶ 568](#)] type exposes the following members.

Methods

	Name	Description
	Close [▶ 74]	Closes this ISession [▶ 69] (Inherited from ISession [▶ 69].)
	Connect [▶ 74]	Connects the session and returns the established IConnection [▶ 55] object. (Inherited from ISession [▶ 69].)
	Disconnect [▶ 75]	Disconnects the ISession [▶ 69] (Inherited from ISession [▶ 69].)

Reference



[IAdsSession Interface](#) [[▶ 568](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.42.3 IAdsSession Events

The [IAdsSession](#) [[▶ 568](#)] type exposes the following members.

Events

	Name	Description
 	ConnectionStateChanged [▶ 64]	Occurs when connection status of the IConnectionStateProvider [▶ 61] has been changed. (Inherited from IConnectionStateProvider [▶ 61].)

Reference

[IAdsSession Interface](#) [[▶ 568](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.43 IAdsSessionSettings Interface

Interface for ADS Session Settings

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
public interface IAdsSessionSettings : ISessionSettings
```

VB

```
Public Interface IAdsSessionSettings
    Inherits ISessionSettings
```

The [IAdsSessionSettings](#) type exposes the following members.

Properties

	Name	Description
	ResurrectionTime [▶ 574]	Gets or sets the resurrection time.
	SymbolLoader [▶ 574]	Gets or sets the symbol loader settings
	Timeout [▶ 575]	Gets the ADS timeout in milliseconds.

Reference




[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TwinCAT.ISessionSettings](#) [[▶ 76](#)]

6.2.43.1 IAdsSessionSettings Properties

The [IAdsSessionSettings](#) [[▶ 573](#)] type exposes the following members.

Properties

	Name	Description
	ResurrectionTime [▶ 574]	Gets or sets the resurrection time.
	SymbolLoader [▶ 574]	Gets or sets the symbol loader settings
	Timeout [▶ 575]	Gets the ADS timeout in milliseconds.

Reference

[IAdsSessionSettings Interface](#) [▶ 573]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.43.1.1 IAdsSessionSettings.ResurrectionTime Property

Gets or sets the resurrection time.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
TimeSpan ResurrectionTime { get; set; }
```

VB

```
Property ResurrectionTime As TimeSpan
    Get
    Set
```

Property Value

Type: [TimeSpan](#)
The resurrection time.

Reference

[IAdsSessionSettings Interface](#) [▶ 573]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.43.1.2 IAdsSessionSettings.SymbolLoader Property

Gets or sets the symbol loader settings

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
SymbolLoaderSettings SymbolLoader { get; set; }
```

VB

```
Property SymbolLoader As SymbolLoaderSettings
    Get
    Set
```

Property Value

Type: [SymbolLoaderSettings](#) [[▶ 677](#)]
The symbol loader.

Reference

[IAdsSessionSettings Interface](#) [[▶ 573](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.43.1.3 IAdsSessionSettings.Timeout Property

Gets the ADS timeout in milliseconds.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
int Timeout { get; }
```

VB

```
ReadOnly Property Timeout As Integer
    Get
```

Property Value

Type: [Int32](#)
The timeout.

Reference

[IAdsSessionSettings Interface](#) [[▶ 573](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.44 IFailFastHandler Interface

Interface for a fast failing (Circuit breaker) ads handler

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public interface IFailFastHandler
```

VB

```
Public Interface IFailFastHandler
```

Remarks

If a target is not available it will throw Timeout exceptions after a Default time of 5 seconds. To prevent hanging applications and bring more robustness into the communication (less consumption of ADS Mailbox memory), a second try to call the target should fail fast - not waiting for the Timeout. Only after a dedicated reconnection timeout timespan, real communication should be retried.

Reference

[TwinCAT.Ads Namespace](#) |▸ [120](#)

6.2.45 ITcAdsDataType Interface

Interface ITcAdsDataType

Namespace: [TwinCAT.Ads](#) |▸ [120](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#














```
public interface ITcAdsDataType : IDataTypeInfo,
    IBitSize
```








VB

```
Public Interface ITcAdsDataType
    Inherits IDataTypeInfo, IBitSize
```

The ITcAdsDataType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BaseType [▶ 582]	Gets the Base Type of the Type (if enum, alias, array)
	BaseTypeName [▶ 582]	Gets the name of the base type (if enum, alias, array)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	DataTypeId [▶ 583]	Gets the data type identifier.
	Dimensions [▶ 583]	Gets the dimensions of an array type
	EnumValues [▶ 584]	Enumeration specification (if enum)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	HasArrayInfo [▶ 584]	Gets a value indicating whether this instance has dimension information.
	HasEnumInfo [▶ 585]	Gets a value indicating whether this instance has enum information.
	HasRpcMethods [▶ 585]	Gets a value indicating whether this instance has RPC methods (Struct types only)
	HasSubItemInfo [▶ 586]	Gets a value indicating whether this instance has sub items.
	Id [▶ 1725]	Gets the ID of the DataType (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsJaggedArray [▶ 586]	Gets a value indicating whether this dataType is a jagged array.
	IsOversamplingArray [▶ 587]	Gets a value indicating whether this instance is an oversampling array.
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)

	Name	Description
	IsSubItem [▶ 587]	Determines whether this object is an SubItem (DataType Member, true) or a native DataType (false)
	ManagedType [▶ 588]	Managed Type of the (simple,primitive) type.
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	RpcMethods [▶ 588]	Gets the RPC method descriptions
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubItems [▶ 589]	Get the SubElements of this ITcAdsDataType.

























Reference








[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.45.1 ITcAdsDataType Properties

The [ITcAdsDataType \[▶ 576\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BaseType [▶ 582]	Gets the Base Type of the Type (if enum, alias, array)
	BaseTypeName [▶ 582]	Gets the name of the base type (if enum, alias, array)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	DataTypeId [▶ 583]	Gets the data type identifier.
	Dimensions [▶ 583]	Gets the dimensions of an array type
	EnumValues [▶ 584]	Enumeration specification (if enum)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	HasArrayInfo [▶ 584]	Gets a value indicating whether this instance has dimension information.
	HasEnumInfo [▶ 585]	Gets a value indicating whether this instance has enum information.
	HasRpcMethods [▶ 585]	Gets a value indicating whether this instance has RPC methods (Struct types only)
	HasSubItemInfo [▶ 586]	Gets a value indicating whether this instance has sub items.
	Id [▶ 1725]	Gets the ID of the DataType (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsJaggedArray [▶ 586]	Gets a value indicating whether this dataType is a jagged array.
	IsOversamplingArray [▶ 587]	Gets a value indicating whether this instance is an oversampling array.
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)

	Name	Description
	IsSubItem [▸ 587]	Determines whether this object is an SubItem (DataType Member, true) or a native DataType (false)
	ManagedType [▸ 588]	Managed Type of the (simple,primitive) type.
	Name [▸ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▸ 1721].)
	Namespace [▸ 1729]	Gets the namespace string within the IDataType [▸ 1721] exists. (Inherited from IDataType [▸ 1721].)
	RpcMethods [▸ 588]	Gets the RPC method descriptions
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from BitSize [▸ 1718].)
	SubItems [▸ 589]	Get the SubElements of this ITcAdsDataType [▸ 576] .

Reference

[ITcAdsDataType Interface \[▸ 576\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.45.1.1 ITcAdsDataType.BaseType Property

Gets the Base Type of the Type (if enum, alias, array)

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ITcAdsDataType BaseType { get; }
```

VB

```
ReadOnly Property BaseType As ITcAdsDataType  
Get
```

Property Value

Type: [ITcAdsDataType \[▸ 576\]](#)

The type of the base.

Reference

[ITcAdsDataType Interface \[▸ 576\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.45.1.2 ITcAdsDataType.BaseTypeName Property

Gets the name of the base type (if enum, alias, array)

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string BaseTypeName { get; }
```

VB

```
ReadOnly Property BaseTypeName As String  
    Get
```

Property Value

Type: [String](#)

The name of the base type.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.3 ITcAdsDataType.DataTypeId Property

Gets the data type identifier.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsDatatypeId DataTypeId { get; }
```

VB

```
ReadOnly Property DataTypeId As AdsDatatypeId  
    Get
```

Property Value

Type: [AdsDatatypeId](#) [► 328]

The data type identifier.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.4 ITcAdsDataType.Dimensions Property

Gets the dimensions of an array type

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyDimensionCollection Dimensions { get; }
```

VB

```
ReadOnly Property Dimensions As ReadOnlyDimensionCollection  
    Get
```

Property Value

Type: [ReadOnlyDimensionCollection](#) [[▶ 1975](#)]
The array infos.

Reference

[ITcAdsDataType Interface](#) [[▶ 576](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.45.1.5 ITcAdsDataType.EnumValues Property

Enumeration specification (if enum)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyEnumValueCollection EnumValues { get; }
```

VB

```
ReadOnly Property EnumValues As ReadOnlyEnumValueCollection  
    Get
```

Property Value

Type: [ReadOnlyEnumValueCollection](#) [[▶ 1980](#)]
The enum infos.

Reference

[ITcAdsDataType Interface](#) [[▶ 576](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.45.1.6 ITcAdsDataType.HasArrayInfo Property

Gets a value indicating whether this instance has dimension information.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool HasArrayInfo { get; }
```

VB

```
ReadOnly Property HasArrayInfo As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has dimension information; otherwise, false.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.7 ITcAdsDataType.HasEnumInfo Property

Gets a value indicating whether this instance has enum information.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool HasEnumInfo { get; }
```

VB

```
ReadOnly Property HasEnumInfo As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has enum information; otherwise, false.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.8 ITcAdsDataType.HasRpcMethods Property

Gets a value indicating whether this instance has RPC methods (Struct types only)

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool HasRpcMethods { get; }
```

VB

```
ReadOnly Property HasRpcMethods As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has RPC methods; otherwise, false.

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.9 ITcAdsDataType.HasSubItemInfo Property

Gets a value indicating whether this instance has sub items.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool HasSubItemInfo { get; }
```

VB

```
ReadOnly Property HasSubItemInfo As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has sub items; otherwise, false.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.10 ITcAdsDataType.IsJaggedArray Property

Gets a value indicating whether this dataType is a jagged array.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsJaggedArray { get; }
```

VB

```
ReadOnly Property IsJaggedArray As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is jagged array; otherwise, false.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.11 ITcAdsDataType.IsOversamplingArray Property

Gets a value indicating whether this instance is an oversampling array.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsOversamplingArray { get; }
```

VB

```
ReadOnly Property IsOversamplingArray As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is oversampling array; otherwise, false.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.12 ITcAdsDataType.IsSubItem Property

Determines whether this object is a SubItem (DataType Member, true) or a native DataType (false)

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsSubItem { get; }
```

VB

```
ReadOnly Property IsSubItem As Boolean  
    Get
```

Return Value

Type: [Boolean](#)

true if [is sub item]; otherwise, false.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.13 ITcAdsDataType.ManagedType Property

Managed Type of the (simple,primitive) type.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Type ManagedType { get; }
```

VB

```
ReadOnly Property ManagedType As Type  
    Get
```

Property Value

Type: [Type](#)

The managed type of the data type.

Reference

[ITcAdsDataType Interface](#) [► 576]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.45.1.14 ITcAdsDataType.RpcMethods Property

Gets the RPC method descriptions

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyRpcMethodCollection RpcMethods { get; }
```

VB

```
ReadOnly Property RpcMethods As ReadOnlyRpcMethodCollection  
    Get
```

Property Value

Type: [ReadOnlyRpcMethodCollection](#) [[▶ 2007](#)]

A list of the rpc methods.

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[ITcAdsDataType Interface](#) [[▶ 576](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.45.1.15 ITcAdsDataType.SubItems Property

Get the SubElements of this [ITcAdsDataType](#) [[▶ 576](#)].

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlySubItemCollection SubItems { get; }
```

VB

```
ReadOnly Property SubItems As ReadOnlySubItemCollection  
    Get
```

Property Value

Type: [ReadOnlySubItemCollection](#) [[▶ 2014](#)]

The subItems.

Reference

[ITcAdsDataType Interface](#) [[▶ 576](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.46 ITcAdsRpcInvoke Interface

Interface [ITcAdsRpcInvoke](#)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax


C#

```
public interface ITcAdsRpcInvoke
```

VB

```
Public Interface ITcAdsRpcInvoke
```

Methods

	Name	Description
	InvokeRpcMethod(String, Int32, .Object.) [▶ 593]	Invokes the specified RPC Method
	InvokeRpcMethod(String, String, .Object.) [▶ 594]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [▶ 595]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [▶ 595]	Invokes the specified RPC Method.
	TryInvokeRpcMethod(String, Int32, .Object., Object.) [▶ 597]	Invokes the specified RPC Method
	TryInvokeRpcMethod(String, String, .Object., Object.) [▶ 598]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, .Object., Object.) [▶ 599]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, String, .Object., Object.) [▶ 600]	Invokes the specified RPC Method.

Remarks

This interface is used to invoke ADS RPC Method calls. This can be done 'symbolic' via the Method name or the MethodID of the method on the specified symbol. To activate the RPC Access within the PLC environment, its dataType (Structure, FB) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods.

Reference

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.46.1 ITcAdsRpcInvoke Methods

Methods

	Name	Description
	InvokeRpcMethod(String, Int32, .Object.) [▶ 593]	Invokes the specified RPC Method
	InvokeRpcMethod(String, String, .Object.) [▶ 594]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [▶ 595]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [▶ 595]	Invokes the specified RPC Method.
	TryInvokeRpcMethod(String, Int32, .Object., Object.) [▶ 597]	Invokes the specified RPC Method
	TryInvokeRpcMethod(String, String, .Object., Object.) [▶ 598]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, .Object., Object.) [▶ 599]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, String, .Object., Object.) [▶ 600]	Invokes the specified RPC Method.





Reference

[ITcAdsRpcInvoke Interface](#) [[▶ 589](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.46.1.1 ITcAdsRpcInvoke.InvokeRpcMethod Method

Overload List

	Name	Description
	InvokeRpcMethod(String, Int32, .Object.) [► 593]	Invokes the specified RPC Method
	InvokeRpcMethod(String, String, .Object.) [► 594]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [► 595]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [► 595]	Invokes the specified RPC Method.

Reference

[ITcAdsRpcInvoke Interface](#) [► 589]

[TwinCAT.Ads Namespace](#) [► 120]

ITcAdsRpcInvoke.InvokeRpcMethod Method (String, Int32, .Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object InvokeRpcMethod(
    string symbolPath,
    int methodId,
    Object[] parameters
)
```

VB

```
Function InvokeRpcMethod (
    symbolPath As String,
    methodId As Integer,
    parameters As Object()
) As Object
```

Parameters

symbolPath	Type: System.String The symbol path.
methodId	Type: System.Int32 The method identifier.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the Method (as object).

Reference

[ITcAdsRpcInvoke Interface](#) [► 589]

[InvokeRpcMethod Overload](#) [► 593]

[TwinCAT.Ads Namespace](#) [► 120]

ITcAdsRpcInvoke.InvokeRpcMethod Method (String, String, .Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object InvokeRpcMethod(  
    string symbolPath,  
    string methodName,  
    Object[] parameters  
)
```

VB

```
Function InvokeRpcMethod (  
    symbolPath As String,  
    methodName As String,  
    parameters As Object()  
) As Object
```

Parameters

symbolPath	Type: System.String The symbol path.
methodName	Type: System.String The method name.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the Method (as object).

Reference

[ITcAdsRpcInvoke Interface \[► 589\]](#)

[InvokeRpcMethod Overload \[► 593\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

ITcAdsRpcInvoke.InvokeRpcMethod Method (ITcAdsSymbol, Int32, .Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object InvokeRpcMethod(  
    ITcAdsSymbol symbol,  
    int methodID,  
    Object[] parameters  
)
```

VB

```
Function InvokeRpcMethod (  
    symbol As ITcAdsSymbol,  
    methodId As Integer,  
    parameters As Object()  
) As Object
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [► 609] The symbol.
methodId	Type: System.Int32 The method identifier / Virtual Function table index.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the Method (as object).

Reference

[ITcAdsRpcInvoke Interface \[► 589\]](#)

[InvokeRpcMethod Overload \[► 593\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

ITcAdsRpcInvoke.InvokeRpcMethod Method (ITcAdsSymbol, String, .Object.)

Invokes the specified RPC Method.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object InvokeRpcMethod(  
    ITcAdsSymbol symbol,  
    string methodName,  
    Object[] parameters  
)
```

VB

```
Function InvokeRpcMethod (  
    symbol As ITcAdsSymbol,  
    methodName As String,  
    parameters As Object()  
) As Object
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [▶ 609] The symbol.
methodName	Type: System.String Name of the method.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the Method (as object).

Reference





[ITcAdsRpcInvoke Interface](#) [[▶ 589](#)]

[InvokeRpcMethod Overload](#) [[▶ 593](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.46.1.2 ITcAdsRpcInvoke.TryInvokeRpcMethod Method

Overload List

	Name	Description
	TryInvokeRpcMethod(String, Int32, .Object., Object.) [▶ 597]	Invokes the specified RPC Method
	TryInvokeRpcMethod(String, String, .Object., Object.) [▶ 598]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, .Object., Object.) [▶ 599]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, String, .Object., Object.) [▶ 600]	Invokes the specified RPC Method.

Reference

[ITcAdsRpcInvoke Interface](#) [[▶ 589](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

ITcAdsRpcInvoke.TryInvokeRpcMethod Method (String, Int32, .Object., Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsErrorCode TryInvokeRpcMethod(
    string symbolPath,
    int methodID,
    Object[] parameters,
    out Object retVal
)
```

VB

```
Function TryInvokeRpcMethod (
    symbolPath As String,
    methodId As Integer,
    parameters As Object(),
    <OutAttribute> ByRef retVal As Object
) As AdsErrorCode
```

Parameters

symbolPath	Type: System.String The symbol path.
methodId	Type: System.Int32 The method identifier.
parameters	Type: .System.Object . The parameters.
retValue	Type: System.Object . The return value of the RPC method as object.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The ADS Error Code.

Reference

[ITcAdsRpcInvoke Interface](#) [[▶ 589](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 597](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

ITcAdsRpcInvoke.TryInvokeRpcMethod Method (String, String, .Object., Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
AdsErrorCode TryInvokeRpcMethod(
    string symbolPath,
    string methodName,
    Object[] parameters,
    out Object retValue
)
```

VB

```
Function TryInvokeRpcMethod (
    symbolPath As String,
    methodName As String,
    parameters As Object(),
    <OutAttribute> ByRef retValue As Object
) As AdsErrorCode
```

Parameters

symbolPath	Type: System.String The symbol path.
methodName	Type: System.String The method name.
parameters	Type: .System.Object . The parameters.
retValue	Type: System.Object . The return value of the RPC method as object.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The ADS Error Code.

Reference

[ITcAdsRpcInvoke Interface](#) [[▶ 589](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 597](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

ITcAdsRpcInvoke.TryInvokeRpcMethod Method (ITcAdsSymbol, Int32, .Object., Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsErrorCode TryInvokeRpcMethod(  
    ITcAdsSymbol symbol,  
    int methodId,  
    Object[] parameters,  
    out Object retVal  
)
```

VB

```
Function TryInvokeRpcMethod (  
    symbol As ITcAdsSymbol,  
    methodId As Integer,  
    parameters As Object(),  
    <OutAttribute> ByRef retVal As Object  
) As AdsErrorCode
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [▶ 609] The symbol.
methodId	Type: System.Int32 The method identifier / Virtual Function table index.
parameters	Type: .System.Object . The parameters.
retVal	Type: System.Object . The return value of the RPC method as object.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The ADS Error Code.

Reference

[ITcAdsRpcInvoke Interface](#) [[▶ 589](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 597](#)]

[TwinCAT.Ads Namespace \[► 120\]](#)

ITcAdsRpcInvoke.TryInvokeRpcMethod Method (ITcAdsSymbol, String, .Object., Object.)

Invokes the specified RPC Method.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsErrorCode TryInvokeRpcMethod(  
    ITcAdsSymbol symbol,  
    string methodName,  
    Object[] parameters,  
    out Object retVal  
)
```

VB

```
Function TryInvokeRpcMethod (  
    symbol As ITcAdsSymbol,  
    methodName As String,  
    parameters As Object(),  
    <OutAttribute> ByRef retVal As Object  
) As AdsErrorCode
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [► 609] The symbol.
methodName	Type: System.String Name of the method.
parameters	Type: .System.Object. The parameters.
retValue	Type: System.Object. The return value of the RPC method as object.

Return Value

Type: [AdsErrorCode \[► 335\]](#)
The ADS Error Code.

Reference

[ITcAdsRpcInvoke Interface \[► 589\]](#)

[TryInvokeRpcMethod Overload \[► 597\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.47 ITcAdsSubItem Interface

Interface ITcAdsSubItem

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
public interface ITcAdsSubItem : ITcAdsDataType,  
    IDatatype, IBitSize
```











VB

```
Public Interface ITcAdsSubItem  
    Inherits ITcAdsDataType, IDatatype, IBitSize
```

The ITcAdsSubItem type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BaseType [▶ 582]	Gets the Base Type of the Type (if enum, alias, array) (Inherited from ITcAdsDataType [▶ 576].)
	BaseTypeName [▶ 582]	Gets the name of the base type (if enum, alias, array) (Inherited from ITcAdsDataType [▶ 576].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	DataTypeId [▶ 583]	Gets the data type identifier. (Inherited from ITcAdsDataType [▶ 576].)
	Dimensions [▶ 583]	Gets the dimensions of an array type (Inherited from ITcAdsDataType [▶ 576].)
	EnumValues [▶ 584]	Enumeration specification (if enum) (Inherited from ITcAdsDataType [▶ 576].)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	HasArrayInfo [▶ 584]	Gets a value indicating whether this instance has dimension information. (Inherited from ITcAdsDataType [▶ 576].)
	HasEnumInfo [▶ 585]	Gets a value indicating whether this instance has enum information. (Inherited from ITcAdsDataType [▶ 576].)
	HasRpcMethods [▶ 585]	Gets a value indicating whether this instance has RPC methods (Struct types only) (Inherited from ITcAdsDataType [▶ 576].)
	HasSubItemInfo [▶ 586]	Gets a value indicating whether this instance has sub items. (Inherited from ITcAdsDataType [▶ 576].)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsJaggedArray [▶ 586]	Gets a value indicating whether this data Type is a jagged array. (Inherited from ITcAdsDataType [▶ 576].)
	IsOversamplingArray [▶ 587]	Gets a value indicating whether this instance is an oversampling array. (Inherited from ITcAdsDataType [▶ 576].)
	IsPersistent [▶ 607]	Gets a value indicating whether this sub element is persistent.
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)

	Name	Description
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	IsSubItem [▶ 587]	Determines whether this object is an SubItem (DataType Member, true) or a native DataType (false) (Inherited from ITcAdsDataType [▶ 576] .)
	ManagedType [▶ 588]	Managed Type of the (simple,primitive) type. (Inherited from ITcAdsDataType [▶ 576] .)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Offset [▶ 608]	Gets the offset of the SubItem (in Bytes or Bits)
	RpcMethods [▶ 588]	Gets the RPC method descriptions (Inherited from ITcAdsDataType [▶ 576] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)
	SubItemName [▶ 608]	Gets the name of the subitem / Sub element.
	SubItems [▶ 589]	Get the SubElements of this ITcAdsDataType [▶ 576] . (Inherited from ITcAdsDataType [▶ 576] .)






Reference











[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.47.1 ITcAdsSubItem Properties

The [ITcAdsSubItem \[▶ 600\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BaseType [▶ 582]	Gets the Base Type of the Type (if enum, alias, array) (Inherited from ITcAdsDataType [▶ 576].)
	BaseTypeName [▶ 582]	Gets the name of the base type (if enum, alias, array) (Inherited from ITcAdsDataType [▶ 576].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	DataTypeId [▶ 583]	Gets the data type identifier. (Inherited from ITcAdsDataType [▶ 576].)
	Dimensions [▶ 583]	Gets the dimensions of an array type (Inherited from ITcAdsDataType [▶ 576].)
	EnumValues [▶ 584]	Enumeration specification (if enum) (Inherited from ITcAdsDataType [▶ 576].)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	HasArrayInfo [▶ 584]	Gets a value indicating whether this instance has dimension information. (Inherited from ITcAdsDataType [▶ 576].)
	HasEnumInfo [▶ 585]	Gets a value indicating whether this instance has enum information. (Inherited from ITcAdsDataType [▶ 576].)
	HasRpcMethods [▶ 585]	Gets a value indicating whether this instance has RPC methods (Struct types only) (Inherited from ITcAdsDataType [▶ 576].)
	HasSubItemInfo [▶ 586]	Gets a value indicating whether this instance has sub items. (Inherited from ITcAdsDataType [▶ 576].)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsJaggedArray [▶ 586]	Gets a value indicating whether this data Type is a jagged array. (Inherited from ITcAdsDataType [▶ 576].)
	IsOversamplingArray [▶ 587]	Gets a value indicating whether this instance is an oversampling array. (Inherited from ITcAdsDataType [▶ 576].)
	IsPersistent [▶ 607]	Gets a value indicating whether this sub element is persistent.
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)

	Name	Description
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721].)
	IsSubItem [▶ 587]	Determines whether this object is an SubItem (DataType Member, true) or a native DataType (false) (Inherited from ITcAdsDataType [▶ 576].)
	ManagedType [▶ 588]	Managed Type of the (simple,primitive) type. (Inherited from ITcAdsDataType [▶ 576].)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	Offset [▶ 608]	Gets the offset of the SubItem (in Bytes or Bits)
	RpcMethods [▶ 588]	Gets the RPC method descriptions (Inherited from ITcAdsDataType [▶ 576].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubItemName [▶ 608]	Gets the name of the subitem / Sub element.
	SubItems [▶ 589]	Get the SubElements of this ITcAdsDataType [▶ 576]. (Inherited from ITcAdsDataType [▶ 576].)

Reference

[ITcAdsSubItem Interface](#) [[▶ 600](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.47.1.1 ITcAdsSubItem.IsPersistent Property

Gets a value indicating whether this sub element is persistent.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsPersistent { get; }
```

VB

```
ReadOnly Property IsPersistent As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this subelement is persistent; otherwise, false.

Reference

[ITcAdsSubItem Interface](#) [[▶ 600](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.47.1.2 ITcAdsSubItem.Offset Property

Gets the offset of the SubItem (in Bytes or Bits)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Offset { get; }
```

VB

```
ReadOnly Property Offset As Integer  
Get
```

Property Value

Type: [Int32](#)

The offset.

Remarks

If [IsBitType](#) [[▶ 1720](#)] indicates 'BitSize' then this value will be in Bits, otherwise Bytes.

Reference

[ITcAdsSubItem Interface](#) [[▶ 600](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.47.1.3 ITcAdsSubItem.SubItemName Property

Gets the name of the subitem / Sub element.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string SubItemName { get; }
```

VB

```
ReadOnly Property SubItemName As String  
Get
```

Property Value

Type: [String](#)

The name of the sub item.

Reference

[ITcAdsSubItem Interface](#) [[▶ 600](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.48 ITcAdsSymbol Interface

Defines an Interface for reading the ADS symbol information.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public interface ITcAdsSymbol
```

VB

```
Public Interface ITcAdsSymbol
```

The ITcAdsSymbol type exposes the following members.

Properties

	Name	Description
	Comment [▶ 610]	Gets the comment behind the variable declaration.
	IndexGroup [▶ 610]	Gets the index group of the symbol.
	IndexOffset [▶ 611]	Gets the index offset of the symbol.
	Name [▶ 611]	Gets the name of the symbol.
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]).

Remarks

The most sophisticated implementation of this interface is `ITcAdsSymbol"/>`

Reference






[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TwinCAT.Ads.ITcAdsSymbol5](#) [[▶ 626](#)]

6.2.48.1 ITcAdsSymbol Properties

The [ITcAdsSymbol](#) [[▶ 609](#)] type exposes the following members.

Properties

	Name	Description
	Comment [▶ 610]	Gets the comment behind the variable declaration.
	IndexGroup [▶ 610]	Gets the index group of the symbol.
	IndexOffset [▶ 611]	Gets the index offset of the symbol.
	Name [▶ 611]	Gets the name of the symbol.
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]).

Reference

[ITcAdsSymbol Interface](#) [[▶ 609](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.48.1.1 ITcAdsSymbol.Comment Property

Gets the comment behind the variable declaration.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
string Comment { get; }
```

VB

```
ReadOnly Property Comment As String
    Get
```

Property Value

Type: [String](#)

Comment behind the variable declaration.

Reference

[ITcAdsSymbol Interface](#) [[▶ 609](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.48.1.2 ITcAdsSymbol.IndexGroup Property

Gets the index group of the symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
long IndexGroup { get; }
```

VB

```
ReadOnly Property IndexGroup As Long  
    Get
```

Property Value

Type: [Int64](#)

Index group of the symbol.

Reference

[ITcAdsSymbol Interface](#) [► 609]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.48.1.3 ITcAdsSymbol.IndexOffset Property

Gets the index offset of the symbol.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
long IndexOffset { get; }
```

VB

```
ReadOnly Property IndexOffset As Long  
    Get
```

Property Value

Type: [Int64](#)

Index offset of the symbol.

Reference

[ITcAdsSymbol Interface](#) [► 609]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.48.1.4 ITcAdsSymbol.Name Property

Gets the name of the symbol.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string Name { get; }
```

VB

```
ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)

Name of the symbol.

Reference

[ITcAdsSymbol Interface](#) [[▶ 609](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.48.1.5 ITcAdsSymbol.Size Property

Gets the size of the symbol (in Bytes or bits dependent on [IsBitType](#) [[▶ 615](#)]).

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Size { get; }
```

VB

```
ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)

Size of the symbol in Bytes / Bits

Reference

[ITcAdsSymbol Interface](#) [[▶ 609](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.49 ITcAdsSymbol2 Interface

Interface [ITcAdsSymbol2](#) (extends [ITcAdsSymbol](#) [[▶ 609](#)])

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#












```
public interface ITcAdsSymbol2 : ITcAdsSymbol
```

VB

```
Public Interface ITcAdsSymbol2
    Inherits ITcAdsSymbol
```

The ITcAdsSymbol2 type exposes the following members.

Properties

	Name	Description
	Comment [▶ 610]	Gets the comment behind the variable declaration. (Inherited from ITcAdsSymbol [▶ 609].)
	ContextMask [▶ 614]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications.
	IndexGroup [▶ 610]	Gets the index group of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IndexOffset [▶ 611]	Gets the index offset of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IsBitType [▶ 615]	Indicates if the BitValue flag is set for the symbol.
	IsPersistent [▶ 615]	Indicates if the Persistent flag is set for the symbol.
	IsReadOnly [▶ 616]	Indicates if the ReadOnly flag is set for the symbol.
	IsTcComInterfacePointer [▶ 616]	Indicates if the TcComInterfacePointer flag is set for the symbol.
	IsTypeGuid [▶ 617]	Indicates if the TypeGuid flag is set for the symbol.
	Name [▶ 611]	Gets the name of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]). (Inherited from ITcAdsSymbol [▶ 609].)

Remarks

The most sophisticated implementation of this interface is [ITcAdsSymbol](#) [[▶ 609](#)]">

Reference












[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TwinCAT.Ads.ITcAdsSymbol5](#) [[▶ 626](#)]

6.2.49.1 ITcAdsSymbol2 Properties

The [ITcAdsSymbol2](#) [[▶ 612](#)] type exposes the following members.

Properties

	Name	Description
	Comment [▶ 610]	Gets the comment behind the variable declaration. (Inherited from ITcAdsSymbol [▶ 609].)
	ContextMask [▶ 614]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications.
	IndexGroup [▶ 610]	Gets the index group of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IndexOffset [▶ 611]	Gets the index offset of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IsBitType [▶ 615]	Indicates if the BitValue flag is set for the symbol.
	IsPersistent [▶ 615]	Indicates if the Persistent flag is set for the symbol.
	IsReadOnly [▶ 616]	Indicates if the ReadOnly flag is set for the symbol.
	IsTcComInterfacePointer [▶ 616]	Indicates if the TcComInterfacePointer flag is set for the symbol.
	IsTypeGuid [▶ 617]	Indicates if the TypeGuid flag is set for the symbol.
	Name [▶ 611]	Gets the name of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]). (Inherited from ITcAdsSymbol [▶ 609].)

Reference

[ITcAdsSymbol2 Interface](#) [[▶ 612](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.49.1.1 ITcAdsSymbol2.ContextMask Property

Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use [CyclicInContext](#) [[▶ 438](#)] or [OnChangeInContext](#) [[▶ 438](#)] to add notifications.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ContextMask { get; }
```

VB

```
ReadOnly Property ContextMask As Integer  
    Get
```

Property Value

Type: [Int32](#)

Reference

[ITcAdsSymbol2 Interface](#) [► 612]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.49.1.2 ITcAdsSymbol2.IsBitType Property

Indicates if the BitValue flag is set for the symbol.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsBitType { get; }
```

VB

```
ReadOnly Property IsBitType As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if is BitValue, otherwise false.

Reference

[ITcAdsSymbol2 Interface](#) [► 612]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.49.1.3 ITcAdsSymbol2.IsPersistent Property

Indicates if the Persistent flag is set for the symbol.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsPersistent { get; }
```

VB

```
ReadOnly Property IsPersistent As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if persistent, otherwise false.

Reference

[ITcAdsSymbol2 Interface](#) [► 612]

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.49.1.4 ITcAdsSymbol2.IsReadOnly Property

Indicates if the ReadOnly flag is set for the symbol.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsReadOnly { get; }
```

VB

```
ReadOnly Property IsReadOnly As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if ReadOnly, otherwise false.

Reference

[ITcAdsSymbol2 Interface \[► 612\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.49.1.5 ITcAdsSymbol2.IsTcComInterfacePointer Property

Indicates if the TcComInterfacePointer flag is set for the symbol.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsTcComInterfacePointer { get; }
```

VB

```
ReadOnly Property IsTcComInterfacePointer As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if is TcComInterfacePointer, otherwise false.

Reference

[ITcAdsSymbol2 Interface \[► 612\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.49.1.6 ITcAdsSymbol2.IsTypeGuid Property

Indicates if the TypeGuid flag is set for the symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsTypeGuid { get; }
```

VB

```
ReadOnly Property IsTypeGuid As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if is TypeGuid, otherwise false.

Reference

[ITcAdsSymbol2 Interface](#) [[▶ 612](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.50 ITcAdsSymbol3 Interface

Interface ITcAdsSymbol3 (extends [ITcAdsSymbol](#) [[▶ 609](#)] ... ITcAdsSymbol3)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#














```
public interface ITcAdsSymbol3 : ITcAdsSymbol2,  
    ITcAdsSymbol
```

VB

```
Public Interface ITcAdsSymbol3  
    Inherits ITcAdsSymbol2, ITcAdsSymbol
```

The ITcAdsSymbol3 type exposes the following members.

Properties

	Name	Description
	ArrayDimensions [▶ 619]	Gets the array dimensions.
	ArrayInfos [▶ 620]	Gets the collection of Array Infos.
	Comment [▶ 610]	Gets the comment behind the variable declaration. (Inherited from ITcAdsSymbol [▶ 609].)
	ContextMask [▶ 614]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IndexGroup [▶ 610]	Gets the index group of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IndexOffset [▶ 611]	Gets the index offset of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IsBitType [▶ 615]	Indicates if the BitValue flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsPersistent [▶ 615]	Indicates if the Persistent flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsReadOnly [▶ 616]	Indicates if the ReadOnly flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTcComInterfacePointer [▶ 616]	Indicates if the TcComInterfacePointer flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTypeGuid [▶ 617]	Indicates if the TypeGuid flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	Name [▶ 611]	Gets the name of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]). (Inherited from ITcAdsSymbol [▶ 609].)

Remarks

The most sophisticated implementation of this interface is [ITcAdsSymbol](#) [▶ 609]"/>

Reference














[TwinCAT.Ads Namespace](#) [▶ 120]

[TwinCAT.Ads.ITcAdsSymbol5](#) [▶ 626]

6.2.50.1 ITcAdsSymbol3 Properties

The [ITcAdsSymbol3](#) [▶ 617] type exposes the following members.

Properties

	Name	Description
	ArrayDimensions [▶ 619]	Gets the array dimensions.
	ArrayInfos [▶ 620]	Gets the collection of Array Infos.
	Comment [▶ 610]	Gets the comment behind the variable declaration. (Inherited from ITcAdsSymbol [▶ 609].)
	ContextMask [▶ 614]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IndexGroup [▶ 610]	Gets the index group of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IndexOffset [▶ 611]	Gets the index offset of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IsBitType [▶ 615]	Indicates if the BitValue flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsPersistent [▶ 615]	Indicates if the Persistent flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsReadOnly [▶ 616]	Indicates if the ReadOnly flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTcComInterfacePointer [▶ 616]	Indicates if the TcComInterfacePointer flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTypeGuid [▶ 617]	Indicates if the TypeGuid flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	Name [▶ 611]	Gets the name of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]). (Inherited from ITcAdsSymbol [▶ 609].)

Reference

[ITcAdsSymbol3 Interface](#) [▶ 617]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.50.1.1 ITcAdsSymbol3.ArrayDimensions Property

Gets the array dimensions.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ArrayDimensions { get; }
```

VB

```
ReadOnly Property ArrayDimensions As Integer  
Get
```

Property Value

Type: [Int32](#)
The array dimensions.

Reference

[ITcAdsSymbol3 Interface](#) [[▶ 617](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.50.1.2 ITcAdsSymbol3.ArrayInfos Property

Gets the collection of Array Infos.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsDatatypeArrayInfo[] ArrayInfos { get; }
```

VB

```
ReadOnly Property ArrayInfos As AdsDatatypeArrayInfo()  
    Get
```

Property Value

Type: [.AdsDatatypeArrayInfo](#) [[▶ 325](#)].
The array infos.

Reference

[ITcAdsSymbol3 Interface](#) [[▶ 617](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.51 ITcAdsSymbol4 Interface

Interface [ITcAdsSymbol4](#) (extends [ITcAdsSymbol](#) [[▶ 609](#)] ... [ITcAdsSymbol3](#) [[▶ 617](#)])

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public interface ITcAdsSymbol4 : ITcAdsSymbol3,  
    ITcAdsSymbol2, ITcAdsSymbol
```

VB

```
Public Interface ITcAdsSymbol4  
    Inherits ITcAdsSymbol3, ITcAdsSymbol2, ITcAdsSymbol
```

The [ITcAdsSymbol4](#) type exposes the following members.

Properties

	Name	Description
	ArrayDimensions [▶ 619]	Gets the array dimensions. (Inherited from ITcAdsSymbol3 [▶ 617].)
	ArrayInfos [▶ 620]	Gets the collection of Array Infos. (Inherited from ITcAdsSymbol3 [▶ 617].)
	Attributes [▶ 623]	Gets the attribute count of the ITcAdsSymbol [▶ 609]
	BitSize [▶ 623]	Gets the Bit Size of the Symbol
	ByteSize [▶ 624]	Gets the Byte Size of the Symbol
	Category [▶ 624]	Gets the Data Type Category
	Comment [▶ 610]	Gets the comment behind the variable declaration. (Inherited from ITcAdsSymbol [▶ 609].)
	ContextMask [▶ 614]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications. (Inherited from ITcAdsSymbol2 [▶ 612].)
	HasRpcMethods [▶ 625]	Gets a value indicating whether this instance has RPC methods (Struct types only)
	IndexGroup [▶ 610]	Gets the index group of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IndexOffset [▶ 611]	Gets the index offset of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IsBitType [▶ 615]	Indicates if the BitValue flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsPersistent [▶ 615]	Indicates if the Persistent flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsReadOnly [▶ 616]	Indicates if the ReadOnly flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTcComInterfacePointer [▶ 616]	Indicates if the TcComInterfacePointer flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTypeGuid [▶ 617]	Indicates if the TypeGuid flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	Name [▶ 611]	Gets the name of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	RpcMethods [▶ 625]	Gets the RPC method descriptions
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]). (Inherited from ITcAdsSymbol [▶ 609].)

Remarks

The most sophisticated implementation of this interface is [ITcAdsSymbol](#) [[▶ 609](#)]">

Reference
















[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TwinCAT.Ads.ITcAdsSymbol5](#) [[▶ 626](#)]

6.2.51.1 ITcAdsSymbol4 Properties

The [ITcAdsSymbol4](#) [▶ 620] type exposes the following members.

Properties

	Name	Description
	ArrayDimensions [▶ 619]	Gets the array dimensions. (Inherited from ITcAdsSymbol3 [▶ 617].)
	ArrayInfos [▶ 620]	Gets the collection of Array Infos. (Inherited from ITcAdsSymbol3 [▶ 617].)
	Attributes [▶ 623]	Gets the attribute count of the ITcAdsSymbol [▶ 609]
	BitSize [▶ 623]	Gets the Bit Size of the Symbol
	ByteSize [▶ 624]	Gets the Byte Size of the Symbol
	Category [▶ 624]	Gets the Data Type Category
	Comment [▶ 610]	Gets the comment behind the variable declaration. (Inherited from ITcAdsSymbol [▶ 609].)
	ContextMask [▶ 614]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications. (Inherited from ITcAdsSymbol2 [▶ 612].)
	HasRpcMethods [▶ 625]	Gets a value indicating whether this instance has RPC methods (Struct types only)
	IndexGroup [▶ 610]	Gets the index group of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IndexOffset [▶ 611]	Gets the index offset of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IsBitType [▶ 615]	Indicates if the BitValue flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsPersistent [▶ 615]	Indicates if the Persistent flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsReadOnly [▶ 616]	Indicates if the ReadOnly flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTcComInterfacePointer [▶ 616]	Indicates if the TcComInterfacePointer flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTypeGuid [▶ 617]	Indicates if the TypeGuid flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	Name [▶ 611]	Gets the name of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	RpcMethods [▶ 625]	Gets the RPC method descriptions
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]). (Inherited from ITcAdsSymbol [▶ 609].)

Reference

[ITcAdsSymbol4 Interface](#) [▶ 620]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.51.1.1 ITcAdsSymbol4.Attributes Property

Gets the attribute count of the [ITcAdsSymbol](#) [[▶ 609](#)]

Gets the attributes of the [ITcAdsSymbol](#) [[▶ 609](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyTypeAttributeCollection Attributes { get; }
```

VB

```
ReadOnly Property Attributes As ReadOnlyTypeAttributeCollection  
    Get
```

Property Value

Type: [ReadOnlyTypeAttributeCollection](#) [[▶ 2023](#)]

The attribute count.

Property Value

Type: [ReadOnlyTypeAttributeCollection](#) [[▶ 2023](#)]

The attributes.

Reference

[ITcAdsSymbol4 Interface](#) [[▶ 620](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.51.1.2 ITcAdsSymbol4.BitSize Property

Gets the Bit Size of the Symbol

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int BitSize { get; }
```

VB

```
ReadOnly Property BitSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The Bit Size of the underlying data type.

Reference

[ITcAdsSymbol4 Interface](#) [[▶ 620](#)]

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.51.1.3 ITcAdsSymbol4.ByteSize Property

Gets the Byte Size of the Symbol

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ByteSize { get; }
```

VB

```
ReadOnly Property ByteSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The Byte Size of the underlying data type.

Reference

[ITcAdsSymbol4 Interface \[► 620\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.51.1.4 ITcAdsSymbol4.Category Property

Gets the Data Type Category

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
DataTypeCategory Category { get; }
```

VB

```
ReadOnly Property Category As DataTypeCategory  
    Get
```

Property Value

Type: [DataTypeCategory \[► 1305\]](#)

The category.

Reference

[ITcAdsSymbol4 Interface \[► 620\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.51.1.5 ITcAdsSymbol4.HasRpcMethods Property

Gets a value indicating whether this instance has RPC methods (Struct types only)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool HasRpcMethods { get; }
```

VB

```
ReadOnly Property HasRpcMethods As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has RPC methods; otherwise, false.

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[ITcAdsSymbol4 Interface](#) [[▶ 620](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.51.1.6 ITcAdsSymbol4.RpcMethods Property

Gets the RPC method descriptions

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyRpcMethodCollection RpcMethods { get; }
```

VB

```
ReadOnly Property RpcMethods As ReadOnlyRpcMethodCollection  
    Get
```

Property Value

Type: [ReadOnlyRpcMethodCollection](#) [[▶ 2007](#)]

The RPC methods.

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[ITcAdsSymbol4 Interface](#) [[▶ 620](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.52 ITcAdsSymbol5 Interface

Interface ITcAdsSymbol5 (extends [ITcAdsSymbol](#) [[▶ 609](#)] ... [ITcAdsSymbol4](#) [[▶ 620](#)])

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






















```
public interface ITcAdsSymbol5 : ITcAdsSymbol4,  
    ITcAdsSymbol3, ITcAdsSymbol2, ITcAdsSymbol
```

VB


```
Public Interface ITcAdsSymbol5  
    Inherits ITcAdsSymbol4, ITcAdsSymbol3, ITcAdsSymbol2, ITcAdsSymbol
```

The ITcAdsSymbol5 type exposes the following members.

Properties

	Name	Description
	ArrayDimensions [▶ 619]	Gets the array dimensions. (Inherited from ITcAdsSymbol3 [▶ 617].)
	ArrayInfos [▶ 620]	Gets the collection of Array Infos. (Inherited from ITcAdsSymbol3 [▶ 617].)
	Attributes [▶ 623]	Gets the attribute count of the ITcAdsSymbol [▶ 609] (Inherited from ITcAdsSymbol4 [▶ 620].)
	BitSize [▶ 623]	Gets the Bit Size of the Symbol (Inherited from ITcAdsSymbol4 [▶ 620].)
	ByteSize [▶ 624]	Gets the Byte Size of the Symbol (Inherited from ITcAdsSymbol4 [▶ 620].)
	Category [▶ 624]	Gets the Data Type Category (Inherited from ITcAdsSymbol4 [▶ 620].)
	Comment [▶ 610]	Gets the comment behind the variable declaration. (Inherited from ITcAdsSymbol [▶ 609].)
	ContextMask [▶ 614]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications. (Inherited from ITcAdsSymbol2 [▶ 612].)
	DataType [▶ 630]	Gets the Data type object of the Symbol.
	DataTypeId [▶ 630]	DataType identifier of the Symbol AdsDatatypId [▶ 328]
	HasRpcMethods [▶ 625]	Gets a value indicating whether this instance has RPC methods (Struct types only) (Inherited from ITcAdsSymbol4 [▶ 620].)
	IndexGroup [▶ 610]	Gets the index group of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IndexOffset [▶ 611]	Gets the index offset of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IsBitType [▶ 615]	Indicates if the BitValue flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsPersistent [▶ 615]	Indicates if the Persistent flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsReadOnly [▶ 616]	Indicates if the ReadOnly flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsStatic [▶ 631]	Gets a value indicating whether the Symbol is static.
	IsTcComInterfacePointer [▶ 616]	Indicates if the TcComInterfacePointer flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTypeGuid [▶ 617]	Indicates if the TypeGuid flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	Name [▶ 611]	Gets the name of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	RpcMethods [▶ 625]	Gets the RPC method descriptions (Inherited from ITcAdsSymbol4 [▶ 620].)
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]). (Inherited from ITcAdsSymbol [▶ 609].)
	TypeName [▶ 631]	Gets the name of the symbol data type.

Methods

	Name	Description
	IsRecursive [▶ 632]	Gets a value indicating whether this instance is recursive.








Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.52.1 ITcAdsSymbol5 Properties

The [ITcAdsSymbol5](#) [[▶ 626](#)] type exposes the following members.

Properties

	Name	Description
	ArrayDimensions [▶ 619]	Gets the array dimensions. (Inherited from ITcAdsSymbol3 [▶ 617].)
	ArrayInfos [▶ 620]	Gets the collection of Array Infos. (Inherited from ITcAdsSymbol3 [▶ 617].)
	Attributes [▶ 623]	Gets the attribute count of the ITcAdsSymbol [▶ 609] (Inherited from ITcAdsSymbol4 [▶ 620].)
	BitSize [▶ 623]	Gets the Bit Size of the Symbol (Inherited from ITcAdsSymbol4 [▶ 620].)
	ByteSize [▶ 624]	Gets the Byte Size of the Symbol (Inherited from ITcAdsSymbol4 [▶ 620].)
	Category [▶ 624]	Gets the Data Type Category (Inherited from ITcAdsSymbol4 [▶ 620].)
	Comment [▶ 610]	Gets the comment behind the variable declaration. (Inherited from ITcAdsSymbol [▶ 609].)
	ContextMask [▶ 614]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications. (Inherited from ITcAdsSymbol2 [▶ 612].)
	DataType [▶ 630]	Gets the Data type object of the Symbol.
	DataTypeld [▶ 630]	DataType identifier of the Symbol AdsDatatypeld [▶ 328]
	HasRpcMethods [▶ 625]	Gets a value indicating whether this instance has RPC methods (Struct types only) (Inherited from ITcAdsSymbol4 [▶ 620].)
	IndexGroup [▶ 610]	Gets the index group of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IndexOffset [▶ 611]	Gets the index offset of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	IsBitType [▶ 615]	Indicates if the BitValue flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsPersistent [▶ 615]	Indicates if the Persistent flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsReadOnly [▶ 616]	Indicates if the ReadOnly flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsStatic [▶ 631]	Gets a value indicating whether the Symbol is static.
	IsTcComInterfacePointer [▶ 616]	Indicates if the TcComInterfacePointer flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	IsTypeGuid [▶ 617]	Indicates if the TypeGuid flag is set for the symbol. (Inherited from ITcAdsSymbol2 [▶ 612].)
	Name [▶ 611]	Gets the name of the symbol. (Inherited from ITcAdsSymbol [▶ 609].)
	RpcMethods [▶ 625]	Gets the RPC method descriptions (Inherited from ITcAdsSymbol4 [▶ 620].)
	Size [▶ 612]	Gets the size of the symbol (in Bytes or bits dependent on IsBitType [▶ 615]). (Inherited from ITcAdsSymbol [▶ 609].)
	TypeName [▶ 631]	Gets the name of the symbol data type.

Reference

[ITcAdsSymbol5 Interface](#) [► 626]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.52.1.1 ITcAdsSymbol5.DataType Property

Gets the Data type object of the Symbol.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ITcAdsDataType DataType { get; }
```

VB

```
ReadOnly Property DataType As ITcAdsDataType  
    Get
```

Property Value

Type: [ITcAdsDataType](#) [► 576]

The data type object or NULL if not resolved.

Reference

[ITcAdsSymbol5 Interface](#) [► 626]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.52.1.2 ITcAdsSymbol5.DataTypeId Property

DataType identifier of the Symbol [AdsDatatypeId](#) [► 328]

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsDatatypeId DataTypeId { get; }
```

VB

```
ReadOnly Property DataTypeId As AdsDatatypeId  
    Get
```

Property Value

Type: [AdsDatatypeId](#) [► 328]

Data type of the symbol.

Reference

[ITcAdsSymbol5 Interface](#) [► 626]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.52.1.3 ITcAdsSymbol5.IsStatic Property

Gets a value indicating whether the Symbol is static.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsStatic { get; }
```

VB

```
ReadOnly Property IsStatic As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is static; otherwise, false.

Reference

[ITcAdsSymbol5 Interface](#) [[▶ 626](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.52.1.4 ITcAdsSymbol5.TypeName Property

Gets the name of the symbol data type.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string TypeName { get; }
```

VB

```
ReadOnly Property TypeName As String  
    Get
```

Property Value

Type: [String](#)

Name of the symbol data type.

Reference


[ITcAdsSymbol5 Interface](#) [[▶ 626](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.52.2 ITcAdsSymbol5 Methods

The [ITcAdsSymbol5](#) [► 626] type exposes the following members.

Methods

	Name	Description
	IsRecursive [► 632]	Gets a value indicating whether this instance is recursive.

Reference

[ITcAdsSymbol5 Interface](#) [► 626]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.52.2.1 ITcAdsSymbol5.IsRecursive Method

Gets a value indicating whether this instance is recursive.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsRecursive(  
    IEnumerable<ITcAdsSymbol5> parents  
)
```

VB

```
Function IsRecursive (  
    parents As IEnumerable(Of ITcAdsSymbol5)  
) As Boolean
```

Parameters

parents Type: [System.Collections.Generic.IEnumerable.ITcAdsSymbol5](#) [► 626].
The parents.

Field Value

Type: [Boolean](#)
true if this instance is recursive; otherwise, false.

Return Value

Type: [Boolean](#)
true if the specified parents is recursive; otherwise, false.

Reference

[ITcAdsSymbol5 Interface](#) [► 626]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.53 ITcAdsSymbolBrowser Interface

Interface ITcAdsSubSymbolProvider

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public interface ITcAdsSymbolBrowser
```

VB

```
Public Interface ITcAdsSymbolBrowser
```

The ITcAdsSymbolBrowser type exposes the following members.

Properties

	Name	Description
	SubSymbols [▶ 633]	GetSubSymbols of this symbol.

Remarks

Interface used for [ITcAdsSymbol](#) [[▶ 609](#)] objects that support subsymbols (e.g. Arrays, References, Structs)


Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.53.1 ITcAdsSymbolBrowser Properties

The [ITcAdsSymbolBrowser](#) [[▶ 633](#)] type exposes the following members.

Properties

	Name	Description
	SubSymbols [▶ 633]	GetSubSymbols of this symbol.

Reference

[ITcAdsSymbolBrowser Interface](#) [[▶ 633](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.53.1.1 ITcAdsSymbolBrowser.SubSymbols Property

GetSubSymbols of this symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
TcAdsSymbolInfoCollection SubSymbols { get; }
```

VB

```
ReadOnly Property SubSymbols As TcAdsSymbolInfoCollection
    Get
```

Property Value

Type: [TcAdsSymbolInfoCollection](#) [► 880]
The SubSymbols.

Reference

[ITcAdsSymbolBrowser Interface](#) [► 633]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.54 NotificationSettings Class

Notification communication settings

Inheritance Hierarchy

[System.Object](#)

 TwinCAT.Ads.NotificationSettings

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class NotificationSettings : INotificationSettings,
    IComparable<INotificationSettings>
```

VB





```
Public Class NotificationSettings
    Implements INotificationSettings, IComparable(Of INotificationSettings)
```

The NotificationSettings type exposes the following members.








Constructors

	Name	Description
	NotificationSettings [► 635]	Initializes a new instance of the NotificationSettings class.



Properties

	Name	Description
	CycleTime [▶ 636]	Gets or sets the cycle time (in milliseconds) for AdsNotifications.
 S	Default [▶ 637]	Gets the default Settings (AdsTransMode.OnChange, CycleTime 200 ms, MaxDelay: off)
	MaxDelay [▶ 637]	Gets or sets the Maximum Delay Time (in milliseconds) for AdsNotifications.
	NotificationMode [▶ 638]	Gets or sets the ADS Transmission mode.

Methods

	Name	Description
	CompareTo [▶ 639]	Compares this NotificationSettings in term of priorities to the other NotificationSettings.
	Equals [▶ 640]	Equals (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode [▶ 640]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode() .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Operators

	Name	Description
 S	Equality [▶ 641]	Operator==
 S	Inequality [▶ 642]	Implements the != operator.

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.54.1 NotificationSettings Constructor

Initializes a new instance of the [NotificationSettings](#) [[▶ 634](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public NotificationSettings(
    AdsTransMode mode,
    int cycleTime,
    int maxDelay
)
```

VB

```
Public Sub New (
    mode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer
)
```

Parameters

mode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] The ADS Transmission mode.
cycleTime	Type: System.Int32 The cycle time in ms.
maxDelay	Type: System.Int32 The maximum delay in ms

Reference






[NotificationSettings Class](#) [▶ 634]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.54.2 NotificationSettings Properties

The [NotificationSettings](#) [▶ 634] type exposes the following members.

Properties

	Name	Description
	CycleTime [▶ 636]	Gets or sets the cycle time (in milliseconds) for AdsNotifications.
	Default [▶ 637]	Gets the default Settings (AdsTransMode.OnChange, CycleTime 200 ms, MaxDelay: off)
		
	MaxDelay [▶ 637]	Gets or sets the Maximum Delay Time (in milliseconds) for AdsNotifications.
	NotificationMode [▶ 638]	Gets or sets the ADS Transmission mode.

Reference

[NotificationSettings Class](#) [▶ 634]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.54.2.1 NotificationSettings.CycleTime Property

Gets or sets the cycle time (in milliseconds) for AdsNotifications.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int CycleTime { get; }
```

VB

```
Public ReadOnly Property CycleTime As Integer  
    Get
```

Property Value

Type: [Int32](#)

The cycle time.

Remarks

The ADS server checks if the value changes in this time slice. The unit is 1ms

Reference

[NotificationSettings Class](#) [[▶ 634](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.54.2.2 NotificationSettings.Default Property

Gets the default Settings (AdsTransMode.OnChange, CycleTime 200 ms, MaxDelay: off)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static NotificationSettings Default { get; }
```

VB

```
Public Shared ReadOnly Property Default As NotificationSettings  
    Get
```

Property Value

Type: [NotificationSettings](#) [[▶ 634](#)]

The default.

Reference

[NotificationSettings Class](#) [[▶ 634](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.54.2.3 NotificationSettings.MaxDelay Property

Gets or sets the Maximum Delay Time (in milliseconds) for AdsNotifications.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int MaxDelay { get; }
```

VB

```
Public ReadOnly Property MaxDelay As Integer  
    Get
```

Property Value

Type: [Int32](#)

The maximum Delay time for ADS Notifications.

Reference

[NotificationSettings Class](#) [[▶ 634](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.54.2.4 NotificationSettings.NotificationMode Property

Gets or sets the ADS Transmission mode.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsTransMode NotificationMode { get; }
```

VB

```
Public ReadOnly Property NotificationMode As AdsTransMode  
    Get
```

Property Value

Type: [AdsTransMode](#) [[▶ 438](#)]

The Transmission mode.

Reference








[NotificationSettings Class](#) [[▶ 634](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.54.3 NotificationSettings Methods

The [NotificationSettings](#) [[▶ 634](#)] type exposes the following members.

Methods

	Name	Description
	CompareTo [▶ 639]	Compares this NotificationSettings [▶ 634] in term of priorities to the other NotificationSettings [▶ 634].
	Equals [▶ 640]	Equals (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode [▶ 640]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[NotificationSettings Class](#) [[▶ 634](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.54.3.1 NotificationSettings.CompareTo Method

Compares this [NotificationSettings](#) [[▶ 634](#)] in term of priorities to the other [NotificationSettings](#) [[▶ 634](#)].

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int CompareTo(
    INotificationSettings other
)
```

VB

```
Public Function CompareTo (
    other As INotificationSettings
) As Integer
```

Parameters

other Type: [TwinCAT.TypeSystem.INotificationSettings](#) [[▶ 1774](#)]
The other.

Return Value

Type: [Int32](#)

1: this has higher priority (shorter times), 0: Equal, 1: Lower priority

Implements

[IComparable.T.CompareTo\(T\)](#)

Return Value

Type: `Int32`

A hash code for this instance, suitable for use in hashing algorithms and data structures like a hash table.

Reference





[NotificationSettings Class \[▶ 634\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.54.4 NotificationSettings Operators

The [NotificationSettings \[▶ 634\]](#) type exposes the following members.

Operators

	Name	Description
 	Equality [▶ 641]	Operator==
 	Inequality [▶ 642]	Implements the != operator.

Reference

[NotificationSettings Class \[▶ 634\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.54.4.1 NotificationSettings.Equality Operator

Operator==

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public static bool operator ==(
    NotificationSettings o1,
    NotificationSettings o2
)
```

VB

```
Public Shared Operator = (
    o1 As NotificationSettings,
    o2 As NotificationSettings
) As Boolean
```

Parameters

- o1 Type: [TwinCAT.Ads.NotificationSettings](#) [▶ 634]
The o1.
- o2 Type: [TwinCAT.Ads.NotificationSettings](#) [▶ 634]
The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[NotificationSettings Class](#) [▶ 634]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.54.4.2 NotificationSettings.Inequality Operator

Implements the != operator.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator !=(  
    NotificationSettings o1,  
    NotificationSettings o2  
)
```

VB

```
Public Shared Operator <> (  
    o1 As NotificationSettings,  
    o2 As NotificationSettings  
) As Boolean
```

Parameters

- o1 Type: [TwinCAT.Ads.NotificationSettings](#) [▶ 634]
The o1.
- o2 Type: [TwinCAT.Ads.NotificationSettings](#) [▶ 634]
The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[NotificationSettings Class](#) [▶ 634]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.55 ReadOnlyTcAdsDataTypeCollection Class

Read only collection of [ITcAdsDataType \[► 576\]](#) types.

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.ITcAdsDataType \[► 576\]](#).

[TwinCAT.Ads.ReadOnlyTcAdsDataTypeCollection](#)

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
public class ReadOnlyTcAdsDataTypeCollection : ReadOnlyCollection<ITcAdsDataType>,
    IEnumerable<IDataType>, IEnumerable
```

VB













```
Public Class ReadOnlyTcAdsDataTypeCollection
    Inherits ReadOnlyCollection(Of ITcAdsDataType)
    Implements IEnumerable(Of IDataType), IEnumerable
```

The [ReadOnlyTcAdsDataTypeCollection](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.ITcAdsDataType [► 576] ..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.ITcAdsDataType [► 576] ..)
	Item.String. [► 645]	Gets the ITcAdsDataType [► 576] with the specified type name.
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.ITcAdsDataType [► 576] ..)

Methods

	Name	Description
	Contains(String) [► 647]	Determines whether this <code>ReadOnlyTcAdsDataTypeCollection</code> contains the specified type name.
	Contains(T)	Determines whether an element is in the <code>ReadOnlyCollection.T.</code> (Inherited from <code>ReadOnlyCollection.ITcAdsDataType</code> [► 576].)
	CopyTo	Copies the entire <code>ReadOnlyCollection.T.</code> to a compatible one-dimensional <code>Array</code> , starting at the specified index of the target array. (Inherited from <code>ReadOnlyCollection.ITcAdsDataType</code> [► 576].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from <code>Object.</code>)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object.</code>)
	GetEnumerator	Returns an enumerator that iterates through the <code>ReadOnlyCollection.T.</code> (Inherited from <code>ReadOnlyCollection.ITcAdsDataType</code> [► 576].)
	GetHashCode	Serves as the default hash function. (Inherited from <code>Object.</code>)
	GetType	Gets the <code>Type</code> of the current instance. (Inherited from <code>Object.</code>)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire <code>ReadOnlyCollection.T.</code> (Inherited from <code>ReadOnlyCollection.ITcAdsDataType</code> [► 576].)
	MemberwiseClone	Creates a shallow copy of the current <code>Object.</code> (Inherited from <code>Object.</code>)
	ToString	Returns a string that represents the current object. (Inherited from <code>Object.</code>)
	TryGetDataType [► 647]	Tries to get the specified type name.





Reference

[TwinCAT.Ads Namespace](#) [► 120]

6.2.55.1 ReadOnlyTcAdsDataTypeCollection Properties

The `ReadOnlyTcAdsDataTypeCollection` [► 643] type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the <code>ReadOnlyCollection.T.</code> instance. (Inherited from <code>ReadOnlyCollection.ITcAdsDataType</code> [► 576].)
	Item.Int32.	Gets the element at the specified index. (Inherited from <code>ReadOnlyCollection.ITcAdsDataType</code> [► 576].)
	Item.String. [► 645]	Gets the <code>ITcAdsDataType</code> [► 576] with the specified type name.
	Items	Returns the <code>IList.T.</code> that the <code>ReadOnlyCollection.T.</code> wraps. (Inherited from <code>ReadOnlyCollection.ITcAdsDataType</code> [► 576].)



Reference

[ReadOnlyTcAdsDataTypeCollection Class](#) [► 643]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.55.1.1 ReadOnlyTcAdsDataTypeCollection.Item Property

Overload List

	Name	Description
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.ITcAdsDataType [▶ 576].)
	Item.String. [▶ 645]	Gets the ITcAdsDataType [▶ 576] with the specified type name.

Reference

[ReadOnlyTcAdsDataTypeCollection Class](#) [▶ 643]

[TwinCAT.Ads Namespace](#) [▶ 120]

ReadOnlyTcAdsDataTypeCollection.Item Property (String)

Gets the [ITcAdsDataType](#) [▶ 576] with the specified type name.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ITcAdsDataType this[
    string typeName
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    typeName As String
) As ITcAdsDataType
    Get
```

Parameters

typeName Type: [System.String](#)
Name of the type.

Return Value

Type: [ITcAdsDataType](#) [▶ 576]
ITcAdsDataType.

Reference

[ReadOnlyTcAdsDataTypeCollection Class](#) [▶ 643]













[Item Overload](#) [▶ 645]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.55.2 ReadOnlyTcAdsDataTypeCollection Methods

The [ReadOnlyTcAdsDataTypeCollection](#) [[▶ 643](#)] type exposes the following members.

Methods

	Name	Description
	Contains(String) [▶ 647]	Determines whether this ReadOnlyTcAdsDataTypeCollection [▶ 643] contains the specified type name.
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITcAdsDataType [▶ 576]..)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.ITcAdsDataType [▶ 576]..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITcAdsDataType [▶ 576]..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITcAdsDataType [▶ 576]..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetDataType [▶ 647]	Tries to get the specified type name.



Reference

[ReadOnlyTcAdsDataTypeCollection Class](#) [[▶ 643](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.55.2.1 ReadOnlyTcAdsDataTypeCollection.Contains Method

Overload List

	Name	Description
	Contains(String) [▶ 647]	Determines whether this ReadOnlyTcAdsDataTypeCollection [▶ 643] contains the specified type name.
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITcAdsDataType [▶ 576]..)

Reference

[ReadOnlyTcAdsDataTypeCollection Class](#) [[▶ 643](#)]

[TwinCAT.Ads Namespace](#) [▶ 120]

ReadOnlyTcAdsDataTypeCollection.Contains Method (String)

Determines whether this [ReadOnlyTcAdsDataTypeCollection](#) [▶ 643] contains the specified type name.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    string typeName  
)
```

VB

```
Public Function Contains (  
    typeName As String  
) As Boolean
```

Parameters

typeName Type: [System.String](#)
Name of the type.

Return Value

Type: [Boolean](#)
true if the specified name is contained; otherwise, false.

Reference

[ReadOnlyTcAdsDataTypeCollection Class](#) [▶ 643]

[Contains Overload](#) [▶ 646]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.55.2.2 ReadOnlyTcAdsDataTypeCollection.TryGetDataType Method

Tries to get the specified type name.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetDataType(  
    string typeName,  
    out ITcAdsDataType type  
)
```

VB

```
Public Function TryGetDataType (  
    typeName As String,  
    <OutAttribute> ByRef type As ITcAdsDataType  
) As Boolean
```

Parameters

typeName	Type: System.String Name of the type.
type	Type: TwinCAT.Ads.ITcAdsDataType [▶ 576]. The type.

Return Value

Type: [Boolean](#)
true if found, false otherwise.

Reference

[ReadOnlyTcAdsDataTypeCollection Class](#) [[▶ 643](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.56 RpcMethodNotSupportedException Class

Symbol Exception

Inheritance Hierarchy

[System.Object](#)
[System.Exception](#)
[System.ApplicationException](#)
[TwinCAT.Ads.AdsException](#) [[▶ 350](#)]
[TwinCAT.Ads.AdsSymbolException](#) [[▶ 427](#)]
[TwinCAT.Ads.RpcMethodNotSupportedException](#)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
[SerializableAttribute]  
public class RpcMethodNotSupportedException : AdsSymbolException
```

VB









```
<SerializableAttribute>  
Public Class RpcMethodNotSupportedException  
    Inherits AdsSymbolException
```

The `RpcMethodNotSupportedException` type exposes the following members.









Constructors

	Name	Description
	RpcMethodNotSupportedException(Int32, ITcAdsSymbol) [▶ 650]	Initializes a new instance of the RpcMethodNotSupportedException class.
	RpcMethodNotSupportedException(String, ITcAdsSymbol) [▶ 651]	Initializes a new instance of the RpcMethodNotSupportedException class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)



Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)



Fields

	Name	Description
	Symbol [▶ 434]	The symbol (Inherited from AdsSymbolException [▶ 427].)
	SymbolName [▶ 434]	The symbol (Inherited from AdsSymbolException [▶ 427].)

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.56.1 RpcMethodNotSupportedException Constructor**Overload List**

	Name	Description
	RpcMethodNotSupportedException(Int32, ITcAdsSymbol) [▶ 650]	Initializes a new instance of the RpcMethodNotSupportedException [▶ 648] class.
	RpcMethodNotSupportedException(String, ITcAdsSymbol) [▶ 651]	Initializes a new instance of the RpcMethodNotSupportedException [▶ 648] class.

Reference

[RpcMethodNotSupportedException Class](#) [[▶ 648](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.56.1.1 RpcMethodNotSupportedException Constructor (Int32, ITcAdsSymbol)

Initializes a new instance of the [RpcMethodNotSupportedException](#) [[▶ 648](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public RpcMethodNotSupportedException(
    int vTableIndex,
    ITcAdsSymbol symbol
)
```

VB

```
Public Sub New (  
    vTableIndex As Integer,  
    symbol As ITcAdsSymbol  
)
```

Parameters

vTableIndex Type: [System.Int32](#)
Index of the v table.

symbol Type: [TwinCAT.Ads.ITcAdsSymbol](#) [[▶ 609](#)]
The symbol.

Reference

[RpcMethodNotSupportedException Class](#) [[▶ 648](#)]

[RpcMethodNotSupportedException Overload](#) [[▶ 650](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.56.1.2 **RpcMethodNotSupportedException Constructor (String, ITcAdsSymbol)**

Initializes a new instance of the [RpcMethodNotSupportedException](#) [[▶ 648](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public RpcMethodNotSupportedException(  
    string methodName,  
    ITcAdsSymbol symbol  
)
```

VB

```
Public Sub New (  
    methodName As String,  
    symbol As ITcAdsSymbol  
)
```

Parameters

methodName Type: [System.String](#)
Name of the method.

symbol Type: [TwinCAT.Ads.ITcAdsSymbol](#) [[▶ 609](#)]
The symbol.

Reference

[RpcMethodNotSupportedException Class](#) [[▶ 648](#)]









[RpcMethodNotSupportedException Overload](#) [[▶ 650](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.56.2 RpcMethodNotSupportedException Properties

The [RpcMethodNotSupportedException](#) [► 648] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HRESULT	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[RpcMethodNotSupportedException Class](#) [► 648]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.56.3 RpcMethodNotSupportedException Methods

The [RpcMethodNotSupportedException](#) [► 648] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[RpcMethodNotSupportedException Class \[▶ 648\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.56.4 RpcMethodNotSupportedException Events

The [RpcMethodNotSupportedException \[▶ 648\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference



[RpcMethodNotSupportedException Class \[▶ 648\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.56.5 RpcMethodNotSupportedException Fields

The [RpcMethodNotSupportedException \[▶ 648\]](#) type exposes the following members.

Fields

	Name	Description
	Symbol [▶ 434]	The symbol (Inherited from AdsSymbolException [▶ 427] .)
	SymbolName [▶ 434]	The symbol (Inherited from AdsSymbolException [▶ 427] .)

Reference

[RpcMethodNotSupportedException Class \[▶ 648\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.57 SessionSettings Class

Session settings class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.SessionSettings](#)

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public class SessionSettings : IAdsSessionSettings,
    ISessionSettings
```

VB







```
Public Class SessionSettings
    Implements IAdsSessionSettings, ISessionSettings
```

The SessionSettings type exposes the following members.



Properties

	Name	Description
 S	Default [▶ 655]	Gets the default Settings (Synchronized).
 S	FastWriteThrough [▶ 656]	Gets a Settings object that configures the AdsSession for FastWriteThrough
 S	ResurrectionTime [▶ 657]	Gets or sets the resurrection time (Default: DefaultResurrectionTime [▶ 660])
 S	SymbolLoader [▶ 657]	Gets or sets the symbol loader settings
 S	Timeout [▶ 658]	Gets the ADS timeout in milliseconds.

Methods

	Name	Description
 S	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
 S	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
 S	GetHashCode	Serves as the default hash function. (Inherited from Object .)
 S	GetType	Gets the Type of the current instance. (Inherited from Object .)
 S	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
 S	ToString	Returns a string that represents the current object. (Inherited from Object .)

Fields

	Name	Description
 S	DefaultCommunicationTimeout [▶ 659]	The default communication timeout (5 Seconds)
 S	DefaultResurrectionTime [▶ 660]	The default resurrection time (21 Seconds)






Reference

[TwinCAT.Ads Namespace](#) |> [120](#)

6.2.57.1 SessionSettings Properties

The [SessionSettings](#) |> [653](#) type exposes the following members.

Properties

	Name	Description
 S	Default > 655	Gets the default Settings (Synchronized).
 S	FastWriteThrough > 656	Gets a Settings object that configures the AdsSession for FastWriteThrough
 S	ResurrectionTime > 657	Gets or sets the resurrection time (Default: DefaultResurrectionTime > 660)
 S	SymbolLoader > 657	Gets or sets the symbol loader settings
 S	Timeout > 658	Gets the ADS timeout in milliseconds.

Reference

[SessionSettings Class](#) |> [653](#)

[TwinCAT.Ads Namespace](#) |> [120](#)

6.2.57.1.1 SessionSettings.Default Property

Gets the default Settings (Synchronized).

Namespace: [TwinCAT.Ads](#) |> [120](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static SessionSettings Default { get; }
```

VB

```
Public Shared ReadOnly Property Default As SessionSettings
    Get
```

Property Value

Type: [SessionSettings](#) |> [653](#)

The default settings.

Remarks

The following defaults are set here:

Setting	Description
Communication Timeout (Timeout ▶ 658)	Default communication timeout (DefaultCommunicationTimeout ▶ 659], default 5s)
Resurrection Timeout (ResurrectionTime ▶ 657)	Default communication timeout (DefaultResurrectionTime ▶ 660], default 21s)
Dynamic SymbolLoader settings SymbolLoader ▶ 657	Synchronized mode activated (DefaultDynamic ▶ 683)

Reference

[SessionSettings Class](#) [▶ 653](#)

[TwinCAT.Ads Namespace](#) [▶ 120](#)

6.2.57.1.2 SessionSettings.FastWriteThrough Property

Gets a Settings object that configures the AdsSession for FastWriteThrough

Namespace: [TwinCAT.Ads](#) [▶ 120](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static SessionSettings FastWriteThrough { get; }
```

VB

```
Public Shared ReadOnly Property FastWriteThrough As SessionSettings
    Get
```

Property Value

Type: [SessionSettings](#) [▶ 653](#)

Session settings for a fast write through (with 200 ms Timeout).

Remarks

The settings typically can be used for polling clients, where the "FailFast" feature will be bypassed. That means, that communication fails doesn't trigger the FailFast interceptor and every Request will go out via ADS. This has the Drawback that communication Timeouts are longer and subsequent timeouts block the ADS mailbox (with the danger of overflows). So use this setting with care for specific purposes and should not be used for standard communication.

- No Resurrection time and therefore:
- No [FailFastHandler](#) [▶ 575](#) active.
- Default communication timeout 200ms.
- Not synchronized Notifications.

Reference

[SessionSettings Class](#) [▶ 653](#)

[TwinCAT.Ads Namespace](#) [▶ 120](#)

6.2.57.1.3 SessionSettings.ResurrectionTime Property

Gets or sets the resurrection time (Default: [DefaultResurrectionTime](#) [► 660])

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TimeSpan ResurrectionTime { get; set; }
```

VB

```
Public Property ResurrectionTime As TimeSpan  
    Get  
    Set
```

Property Value

Type: [TimeSpan](#)

The resurrection time.

Implements

[IAdsSessionSettings.ResurrectionTime](#) [► 574]

Remarks

The resurrection time is the time after a lost connection [Lost](#) [► 48] can be 'resurrected'. This time is set to 21 Seconds by default (a value greater than the standard Ethernet connection timeout of 20s). The reason for this timeout is not to flood the ADS mailbox with requests that cannot be handled by the ethernet infrastructure. As long this Timespan is not expired after a recognized [Lost](#) [► 48], no further data communication is done, and requests are immediately ('FailFast') answered by communication exceptions. **Change this value only for edge cases.**

Reference

[SessionSettings Class](#) [► 653]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.57.1.4 SessionSettings.SymbolLoader Property

Gets or sets the symbol loader settings

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolLoaderSettings SymbolLoader { get; set; }
```

VB

```
Public Property SymbolLoader As SymbolLoaderSettings  
    Get  
    Set
```

Property Value

Type: [SymbolLoaderSettings](#) [[▶ 677](#)]
The symbol loader.

Implements

[IAdsSessionSettings.SymbolLoader](#) [[▶ 574](#)]

Reference

[SessionSettings Class](#) [[▶ 653](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.57.1.5 SessionSettings.Timeout Property

Gets the ADS timeout in milliseconds.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Timeout { get; }
```

VB

```
Public ReadOnly Property Timeout As Integer  
    Get
```

Property Value

Type: [Int32](#)
The timeout.

Implements

[IAdsSessionSettings.Timeout](#) [[▶ 575](#)]

Reference







[SessionSettings Class](#) [[▶ 653](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.57.2 SessionSettings Methods

The [SessionSettings](#) [[▶ 653](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference





[SessionSettings Class](#) [[▶ 653](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.57.3 SessionSettings Fields

The [SessionSettings](#) [[▶ 653](#)] type exposes the following members.

Fields

	Name	Description
 	DefaultCommunicationTimeout [▶ 659]	The default communication timeout (5 Seconds)
 	DefaultResurrectionTime [▶ 660]	The default resurrection time (21 Seconds)

Reference

[SessionSettings Class](#) [[▶ 653](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.57.3.1 SessionSettings.DefaultCommunicationTimeout Field

The default communication timeout (5 Seconds)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public static TimeSpan DefaultCommunicationTimeout
```

VB

```
Public Shared DefaultCommunicationTimeout As TimeSpan
```

Field Value

Type: [TimeSpan](#)

Reference

[SessionSettings Class](#) [▶ 653]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.57.3.2 SessionSettings.DefaultResurrectionTime Field

The default resurrection time (21 Seconds)

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public static TimeSpan DefaultResurrectionTime
```

VB

```
Public Shared DefaultResurrectionTime As TimeSpan
```

Field Value

Type: [TimeSpan](#)

Reference

[SessionSettings Class](#) [▶ 653]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.58 StateInfo Structure

The structure contains the ADS state and device state.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**


```
public struct StateInfo
```

VB



```
Public Structure StateInfo
```

The StateInfo type exposes the following members.






Constructors

	Name	Description
	StateInfo [▶ 661]	Initializes a new Instance of the StateInfo struct.



Properties

	Name	Description
	AdsState [▶ 662]	Gets or sets the ADS state of this StateInfo object.
	DeviceState [▶ 663]	Gets or sets the device state of this StateInfo object.

Methods

	Name	Description
	Equals(Object) [▶ 664]	Determines whether the specified <u>Object</u> is equal to this instance. (Overrides <u>ValueType.Equals(Object)</u> .)
	Equals(StateInfo) [▶ 664]	Determines whether the specified StateInfo is equal to this instance.
	GetHashCode [▶ 665]	Returns a hash code for this instance. (Overrides <u>ValueType.GetHashCode</u> .)
	GetType	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	ToString	Returns the fully qualified type name of this instance. (Inherited from <u>ValueType</u> .)

Operators

	Name	Description
	Equality [▶ 666]	Implements the ==.
	Inequality [▶ 667]	Implements the !=.

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.58.1 StateInfo Constructor

Initializes a new Instance of the StateInfo struct.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public StateInfo(
    AdsState adsState,
    short deviceState
)
```

VB

```
Public Sub New (
    adsState As AdsState,
    deviceState As Short
)
```

Parameters

adsState Type: [TwinCAT.Ads.AdsState](#) [▶ 399]
Ads state.

deviceState Type: [System.Int16](#)
Device state.

Reference



[StateInfo Structure](#) [▶ 660]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.58.2 StateInfo Properties

The [StateInfo](#) [▶ 660] type exposes the following members.

Properties

	Name	Description
	AdsState [▶ 662]	Gets or sets the ADS state of this StateInfo [▶ 660] object.
	DeviceState [▶ 663]	Gets or sets the device state of this StateInfo [▶ 660] object.

Reference

[StateInfo Structure](#) [▶ 660]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.58.2.1 StateInfo.AdsState Property

Gets or sets the ADS state of this [StateInfo](#) [▶ 660] object.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsState AdsState { get; set; }
```

VB

```
Public Property AdsState As AdsState
    Get
    Set
```

Property Value

Type: [AdsState](#) [▶ 399]

Reference

[StateInfo Structure \[▸ 660\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.58.2.2 StateInfo.DeviceState Property

Gets or sets the device state of this [StateInfo \[▸ 660\]](#) object.

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public short DeviceState { get; set; }
```

VB

```
Public Property DeviceState As Short
    Get
    Set
```

Property Value

Type: [Int16](#)

Reference






[StateInfo Structure \[▸ 660\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.58.3 StateInfo Methods

The [StateInfo \[▸ 660\]](#) type exposes the following members.

Methods

	Name	Description
	Equals(Object) [▸ 664]	Determines whether the specified Object is equal to this instance. (Overrides ValueType.Equals(Object) .)
	Equals(StateInfo) [▸ 664]	Determines whether the specified StateInfo [▸ 660] is equal to this instance.
	GetHashCode [▸ 665]	Returns a hash code for this instance. (Overrides ValueType.GetHashCode .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns the fully qualified type name of this instance. (Inherited from ValueType .)



Reference

[StateInfo Structure \[▸ 660\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.58.3.1 StateInfo.Equals Method

Overload List

	Name	Description
	Equals(Object) [▶ 664]	Determines whether the specified Object is equal to this instance. (Overrides ValueType.Equals(Object) .)
	Equals(StateInfo) [▶ 664]	Determines whether the specified StateInfo [▶ 660] is equal to this instance.

Reference

[StateInfo Structure](#) [▶ 660]

[TwinCAT.Ads Namespace](#) [▶ 120]

StateInfo.Equals Method (Object)

Determines whether the specified [Object](#) is equal to this instance.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool Equals(
    Object ob
)
```

VB

```
Public Overrides Function Equals (
    ob As Object
) As Boolean
```

Parameters

ob Type: [System.Object](#)
The [Object](#) to compare with this instance.

Return Value

Type: [Boolean](#)
true if the specified [Object](#) is equal to this instance; otherwise, false.

Reference

[StateInfo Structure](#) [▶ 660]

[Equals Overload](#) [▶ 664]

[TwinCAT.Ads Namespace](#) [▶ 120]





StateInfo.Equals Method (StateInfo)

Determines whether the specified [StateInfo](#) [▶ 660] is equal to this instance.

6.2.58.4 StateInfo Operators

The [StateInfo](#) [[▸ 660](#)] type exposes the following members.

Operators

	Name	Description
 	Equality [▸ 666]	Implements the ==.
 	Inequality [▸ 667]	Implements the !=.

Reference

[StateInfo Structure](#) [[▸ 660](#)]

[TwinCAT.Ads Namespace](#) [[▸ 120](#)]

6.2.58.4.1 StateInfo.Equality Operator

Implements the ==.

Namespace: [TwinCAT.Ads](#) [[▸ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator ==(
    StateInfo a,
    StateInfo b
)
```

VB

```
Public Shared Operator = (
    a As StateInfo,
    b As StateInfo
) As Boolean
```

Parameters

- a Type: [TwinCAT.Ads.StateInfo](#) [[▸ 660](#)]
a.
- b Type: [TwinCAT.Ads.StateInfo](#) [[▸ 660](#)]
The b.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[StateInfo Structure](#) [[▸ 660](#)]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.58.4.2 StateInfo.Inequality Operator

Implements the !=.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator !=(
    StateInfo a,
    StateInfo b
)
```

VB

```
Public Shared Operator <> (
    a As StateInfo,
    b As StateInfo
) As Boolean
```

Parameters

- a Type: [TwinCAT.Ads.StateInfo](#) [► 660]
a.
- b Type: [TwinCAT.Ads.StateInfo](#) [► 660]
The b.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[StateInfo Structure](#) [► 660]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.59 SymbolException Class

Symbol bound exceptions

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#) [► 350]

[TwinCAT.Ads.SymbolException](#)

[TwinCAT.CannotAccessVirtualSymbolException](#) [► 40]

[TwinCAT.InsufficientAccessRights](#) [► 65]

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**








```
[SerializableAttribute]
public class SymbolException : AdsException
```

VB









```
<SerializableAttribute>
Public Class SymbolException
    Inherits AdsException
```

The SymbolException type exposes the following members.









Constructors

	Name	Description
	SymbolException(ISymbol) [▶ 670]	Initializes a new instance of the SymbolException class.
	SymbolException(String, ISymbol) [▶ 671]	Initializes a new instance of the SymbolException class.
	SymbolException(ISymbol, Exception) [▶ 672]	Initializes a new instance of the SymbolException class.
	SymbolException(ISymbol, Int32) [▶ 672]	Initializes a new instance of the SymbolException class.
	SymbolException(ISymbol, AdsErrorCode) [▶ 673]	Initializes a new instance of the SymbolException class.
	SymbolException(String, ISymbol, Exception) [▶ 673]	Initializes a new instance of the SymbolException class.
	SymbolException(ISymbol, AdsErrorCode, Exception) [▶ 674]	Initializes a new instance of the SymbolException class.


Properties

	Name	Description
	<u>Data</u>	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from <u>Exception</u> .)
	<u>HelpLink</u>	Gets or sets a link to the help file associated with this exception. (Inherited from <u>Exception</u> .)
	<u>HResult</u>	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from <u>Exception</u> .)
	<u>InnerException</u>	Gets the <u>Exception</u> instance that caused the current exception. (Inherited from <u>Exception</u> .)
	<u>Message</u>	Gets a message that describes the current exception. (Inherited from <u>Exception</u> .)
	<u>Source</u>	Gets or sets the name of the application or the object that causes the error. (Inherited from <u>Exception</u> .)
	<u>StackTrace</u>	Gets a string representation of the immediate frames on the call stack. (Inherited from <u>Exception</u> .)
	<u>TargetSite</u>	Gets the method that throws the current exception. (Inherited from <u>Exception</u> .)


Methods

	Name	Description
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>GetBaseException</u>	When overridden in a derived class, returns the <u>Exception</u> that is the root cause of one or more subsequent exceptions. (Inherited from <u>Exception</u> .)
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetObjectData</u>	When overridden in a derived class, sets the <u>SerializationInfo</u> with information about the exception. (Inherited from <u>Exception</u> .)
	<u>GetType</u>	Gets the runtime type of the current instance. (Inherited from <u>Exception</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>ToString</u>	Creates and returns a string representation of the current exception. (Inherited from <u>Exception</u> .)

Events

	Name	Description
	<u>SerializeObjectState</u>	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from <u>Exception</u> .)








Fields

	Name	Description
	<u>Symbol</u> ▶ 677	Symbol that is bound to the SymbolException

Reference

[TwinCAT.Ads Namespace](#) [► 120]

6.2.59.1 SymbolException Constructor**Overload List**

	Name	Description
	SymbolException(ISymbol) [► 670]	Initializes a new instance of the SymbolException [► 667] class.
	SymbolException(String, ISymbol) [► 671]	Initializes a new instance of the SymbolException [► 667] class.
	SymbolException(ISymbol, Exception) [► 672]	Initializes a new instance of the SymbolException [► 667] class.
	SymbolException(ISymbol, Int32) [► 672]	Initializes a new instance of the SymbolException [► 667] class.
	SymbolException(ISymbol, AdsErrorCode) [► 673]	Initializes a new instance of the SymbolException [► 667] class.
	SymbolException(String, ISymbol, Exception) [► 673]	Initializes a new instance of the SymbolException [► 667] class.
	SymbolException(ISymbol, AdsErrorCode, Exception) [► 674]	Initializes a new instance of the SymbolException [► 667] class.

Reference

[SymbolException Class](#) [► 667]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.59.1.1 SymbolException Constructor (ISymbol)

Initializes a new instance of the [SymbolException](#) [► 667] class.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolException(  
    ISymbol symbol  
)
```

VB

```
Public Sub New (  
    symbol As ISymbol  
)
```

Parameters

symbol Type: [TwinCAT.TypeSystem.ISymbol \[▸ 1859\]](#)
The symbol.

Reference

[SymbolException Class \[▸ 667\]](#)

[SymbolException Overload \[▸ 670\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.59.1.2 SymbolException Constructor (String, ISymbol)

Initializes a new instance of the [SymbolException \[▸ 667\]](#) class.

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolException(  
    string message,  
    ISymbol symbol  
)
```

VB

```
Public Sub New (  
    message As String,  
    symbol As ISymbol  
)
```

Parameters

message Type: [System.String](#)
The message.

symbol Type: [TwinCAT.TypeSystem.ISymbol \[▸ 1859\]](#)
The symbol.

Reference

[SymbolException Class \[▸ 667\]](#)

[SymbolException Overload \[▸ 670\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.59.1.3 SymbolException Constructor (ISymbol, Exception)

Initializes a new instance of the [SymbolException \[▸ 667\]](#) class.

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolException(  
    ISymbol symbol,  
    Exception innerException  
)
```

VB

```
Public Sub New (  
    symbol As ISymbol,  
    innerException As Exception  
)
```

Parameters

symbol	Type: TwinCAT.TypeSystem.ISymbol [▸ 1859] The symbol.
innerException	Type: System.Exception The inner exception.

Reference

[SymbolException Class \[▸ 667\]](#)

[SymbolException Overload \[▸ 670\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.59.1.4 SymbolException Constructor (ISymbol, Int32)

Initializes a new instance of the [SymbolException \[▸ 667\]](#) class.

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolException(  
    ISymbol symbol,  
    int errorCode  
)
```

VB

```
Public Sub New (  
    symbol As ISymbol,  
    errorCode As Integer  
)
```


Parameters

symbol	Type: TwinCAT.TypeSystem.ISymbol [1859] The symbol.
errorCode	Type: System.Int32 The error code.

Reference

[SymbolException Class](#) [[667](#)]

[SymbolException Overload](#) [[670](#)]

[TwinCAT.Ads Namespace](#) [[120](#)]

6.2.59.1.5 SymbolException Constructor (ISymbol, AdsErrorCode)

Initializes a new instance of the [SymbolException](#) [[667](#)] class.

Namespace: [TwinCAT.Ads](#) [[120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolException(  
    ISymbol symbol,  
    AdsErrorCode errorCode  
)
```

VB

```
Public Sub New (  
    symbol As ISymbol,  
    errorCode As AdsErrorCode  
)
```

Parameters

symbol	Type: TwinCAT.TypeSystem.ISymbol [1859] The symbol.
errorCode	Type: TwinCAT.Ads.AdsErrorCode [335] The error code.

Reference

[SymbolException Class](#) [[667](#)]

[SymbolException Overload](#) [[670](#)]

[TwinCAT.Ads Namespace](#) [[120](#)]

6.2.59.1.6 SymbolException Constructor (String, ISymbol, Exception)

Initializes a new instance of the [SymbolException](#) [[667](#)] class.

Namespace: [TwinCAT.Ads](#) [[120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolException(  
    string message,  
    ISymbol symbol,  
    Exception innerException  
)
```

VB

```
Public Sub New (  
    message As String,  
    symbol As ISymbol,  
    innerException As Exception  
)
```

Parameters

message	Type: System.String The message.
symbol	Type: TwinCAT.TypeSystem.ISymbol [▶ 1859] The symbol.
innerException	Type: System.Exception The inner exception.

Reference

[SymbolException Class](#) [[▶ 667](#)]

[SymbolException Overload](#) [[▶ 670](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.59.1.7 SymbolException Constructor (ISymbol, AdsErrorCode, Exception)

Initializes a new instance of the [SymbolException](#) [[▶ 667](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolException(  
    ISymbol symbol,  
    AdsErrorCode errorCode,  
    Exception innerException  
)
```

VB

```
Public Sub New (  
    symbol As ISymbol,  
    errorCode As AdsErrorCode,  
    innerException As Exception  
)
```

Parameters

- symbol Type: [TwinCAT.TypeSystem.ISymbol](#) [[▶ 1859](#)]
The symbol.
- errorCode Type: [TwinCAT.Ads.AdsErrorCode](#) [[▶ 335](#)]
The error code.
- innerException Type: [System.Exception](#)
The inner exception.









Reference

- [SymbolException Class](#) [[▶ 667](#)]
- [SymbolException Overload](#) [[▶ 670](#)]
- [TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.59.2 SymbolException Properties

The [SymbolException](#) [[▶ 667](#)] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HRESULT	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)









Reference

- [SymbolException Class](#) [[▶ 667](#)]
- [TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.59.3 SymbolException Methods

The [SymbolException](#) [[▶ 667](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[SymbolException Class](#) [► 667]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.59.4 SymbolException Events

The [SymbolException](#) [► 667] type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Reference


[SymbolException Class](#) [► 667]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.59.5 SymbolException Fields

The [SymbolException](#) [► 667] type exposes the following members.

Fields

	Name	Description
	Symbol [► 677]	Symbol that is bound to the SymbolException [► 667]

Reference

[SymbolException Class](#) [▸ 667]

[TwinCAT.Ads Namespace](#) [▸ 120]

6.2.59.5.1 SymbolException.Symbol Field

Symbol that is bound to the [SymbolException](#) [▸ 667]

Namespace: [TwinCAT.Ads](#) [▸ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[NonSerializedAttribute]  
public readonly ISymbol Symbol
```

VB

```
<NonSerializedAttribute>  
Public ReadOnly Symbol As ISymbol
```

Field Value

Type: [ISymbol](#) [▸ 1859]

Reference

[SymbolException Class](#) [▸ 667]

[TwinCAT.Ads Namespace](#) [▸ 120]

6.2.60 SymbolLoaderSettings Class

Settings object for the [IAdsSymbolLoader](#) [▸ 1072] initialization.

Inheritance Hierarchy

[System.Object](#)

 TwinCAT.Ads.SymbolLoaderSettings

Namespace: [TwinCAT.Ads](#) [▸ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
public class SymbolLoaderSettings : ISymbolLoaderSettings
```

VB










```
Public Class SymbolLoaderSettings  
  Implements ISymbolLoaderSettings
```

The SymbolLoaderSettings type exposes the following members.







Constructors

	Name	Description
	SymbolLoaderSettings(SymbolsLoadMode) [▶ 680]	Initializes a new instance of the SymbolLoaderSettings class with IndexGroupOffsetPreferred [▶ 1232].
	SymbolLoaderSettings(SymbolsLoadMode, ValueAccessMode) [▶ 680]	Initializes a new instance of the SymbolLoaderSettings class.
	SymbolLoaderSettings(SymbolsLoadMode, ValueCreationMode, ValueAccessMode) [▶ 681]	Initializes a new instance of the SymbolLoaderSettings class.

Properties

	Name	Description
	AutomaticReconnection [▶ 682]	Gets or sets a value indicating whether Disconnect connections can be reconnected.
 	Default [▶ 683]	Gets the default settings object (SymbolsLoadMode.VirtualTree + ValueAccessMode.IndexGroupOffsetPreferred)
 	DefaultDynamic [▶ 683]	Gets the default settings object (SymbolsLoadMode.DynamicTree + ValueCreationMode.TranslateToPrimitives + ValueAccessMode.IndexGroupOffsetPreferred)
	NonCachedArrayElements [▶ 684]	Gets or sets the setting to create ArrayElements "On-The-Fly" (Default True)
	SymbolsLoadMode [▶ 685]	Gets or sets the symbols load mode.
	ValueAccessMode [▶ 685]	Gets or sets the value access mode.
	ValueCreation [▶ 686]	Gets or sets the value creation mode.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Remarks

This settings object is used for the initialization of the [Symbol loader](#) [[▶ 1072](#)] object.

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TwinCAT.ISymbolLoaderSettings](#) [[▶ 76](#)]

[TwinCAT.Ads.TypeSystem.SymbolLoaderFactory](#) [[▶ 1209](#)]




[TwinCAT.Ads.TypeSystem.IAdsSymbolLoader](#) [[▶ 1072](#)]

[TwinCAT.SymbolsLoadMode](#) [[▶ 119](#)]

[TwinCAT.Ads.ValueAccess.ValueAccessMode](#) [[▶ 1232](#)]

6.2.60.1 SymbolLoaderSettings Constructor

Overload List

	Name	Description
	SymbolLoaderSettings(SymbolsLoadMode) [▶ 680]	Initializes a new instance of the SymbolLoaderSettings [▶ 677] class with IndexGroupOffsetPreferred [▶ 1232].
	SymbolLoaderSettings(SymbolsLoadMode, ValueAccessMode) [▶ 680]	Initializes a new instance of the SymbolLoaderSettings [▶ 677] class.
	SymbolLoaderSettings(SymbolsLoadMode, ValueCreationMode, ValueAccessMode) [▶ 681]	Initializes a new instance of the SymbolLoaderSettings [▶ 677] class.

Reference

[SymbolLoaderSettings Class \[▸ 677\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.60.1.1 SymbolLoaderSettings Constructor (SymbolsLoadMode)

Initializes a new instance of the [SymbolLoaderSettings \[▸ 677\]](#) class with [IndexGroupOffsetPreferred \[▸ 1232\]](#).

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolLoaderSettings(  
    SymbolsLoadMode loadMode  
)
```

VB

```
Public Sub New (  
    loadMode As SymbolsLoadMode  
)
```

Parameters

loadMode Type: [TwinCAT.SymbolsLoadMode \[▸ 119\]](#)
The load mode.

Reference

[SymbolLoaderSettings Class \[▸ 677\]](#)

[SymbolLoaderSettings Overload \[▸ 679\]](#)

[TwinCAT.Ads Namespace \[▸ 120\]](#)

6.2.60.1.2 SymbolLoaderSettings Constructor (SymbolsLoadMode, ValueAccessMode)

Initializes a new instance of the [SymbolLoaderSettings \[▸ 677\]](#) class.

Namespace: [TwinCAT.Ads \[▸ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolLoaderSettings(  
    SymbolsLoadMode loadMode,  
    ValueAccessMode valueAccess  
)
```

VB

```
Public Sub New (  
    loadMode As SymbolsLoadMode,  
    valueAccess As ValueAccessMode  
)
```


Parameters

loadMode	Type: TwinCAT.SymbolsLoadMode [▶ 119] The load mode.
valueAccess	Type: TwinCAT.Ads.ValueAccess.ValueAccessMode [▶ 1232] The value access.

Reference

[SymbolLoaderSettings Class](#) [[▶ 677](#)]

[SymbolLoaderSettings Overload](#) [[▶ 679](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.60.1.3 SymbolLoaderSettings Constructor (SymbolsLoadMode, ValueCreationMode, ValueAccessMode)

Initializes a new instance of the [SymbolLoaderSettings](#) [[▶ 677](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolLoaderSettings(  
    SymbolsLoadMode loadMode,  
    ValueCreationMode valueCreation,  
    ValueAccessMode valueAccess  
)
```

VB

```
Public Sub New (  
    loadMode As SymbolsLoadMode,  
    valueCreation As ValueCreationMode,  
    valueAccess As ValueAccessMode  
)
```

Parameters

loadMode	Type: TwinCAT.SymbolsLoadMode [▶ 119] The load mode.
valueCreation	Type: TwinCAT.ValueAccess.ValueCreationMode [▶ 2239] The dynamic value creation.
valueAccess	Type: TwinCAT.Ads.ValueAccess.ValueAccessMode [▶ 1232] The value access.

Reference

[SymbolLoaderSettings Class](#) [[▶ 677](#)]








[SymbolLoaderSettings Overload](#) [[▶ 679](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.60.2 SymbolLoaderSettings Properties

The [SymbolLoaderSettings](#) [▶ 677] type exposes the following members.

Properties

	Name	Description
	AutomaticReconnection [▶ 682]	Gets or sets a value indicating whether Disconnect connections can be reconnected.
 S	Default [▶ 683]	Gets the default settings object (SymbolsLoadMode.VirtualTree + ValueAccessMode.IndexGroupOffsetPreferred)
 S	DefaultDynamic [▶ 683]	Gets the default settings object (SymbolsLoadMode.DynamicTree + ValueCreationMode.TranslateToPrimitives + ValueAccessMode.IndexGroupOffsetPreferred)
	NonCachedArrayElements [▶ 684]	Gets or sets the setting to create ArrayElements "On-The-Fly" (Default True)
	SymbolsLoadMode [▶ 685]	Gets or sets the symbols load mode.
	ValueAccessMode [▶ 685]	Gets or sets the value access mode.
	ValueCreation [▶ 686]	Gets or sets the value creation mode.

Reference

[SymbolLoaderSettings Class](#) [▶ 677]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.60.2.1 SymbolLoaderSettings.AutomaticReconnection Property

Gets or sets a value indicating whether Disconnect connections can be reconnected.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool AutomaticReconnection { get; set; }
```

VB

```
Public Property AutomaticReconnection As Boolean
    Get
    Set
```

Property Value

Type: [Boolean](#)

true if Disconnect connections can be reconnecte; otherwise, false.

Reference

[SymbolLoaderSettings Class \[▶ 677\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.60.2.2 SymbolLoaderSettings.Default Property

Gets the default settings object (SymbolsLoadMode.VirtualTree + ValueAccessMode.IndexGroupOffsetPreferred)

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static SymbolLoaderSettings Default { get; }
```

VB

```
Public Shared ReadOnly Property Default As SymbolLoaderSettings  
    Get
```

Property Value

Type: [SymbolLoaderSettings \[▶ 677\]](#)

The default settings object.

Remarks

The following defaults are set here:

Setting	Description
Symbols load mode (SymbolsLoadMode [▶ 685])	Create virtual tree (VirtualTree [▶ 119]).
Value access mode (ValueAccessMode [▶ 685])	Prefer IndexGroup/IndexOffset communication if available (IndexGroupOffsetPreferred [▶ 1232]).
Value creation mode (ValueCreation [▶ 686])	Create primitives if possible (Default [▶ 2239]).

Reference

[SymbolLoaderSettings Class \[▶ 677\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.60.2.3 SymbolLoaderSettings.DefaultDynamic Property

Gets the default settings object (SymbolsLoadMode.DynamicTree + ValueCreationMode.TranslateToPrimitives + ValueAccessMode.IndexGroupOffsetPreferred)

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static SymbolLoaderSettings DefaultDynamic { get; }
```

VB

```
Public Shared ReadOnly Property DefaultDynamic As SymbolLoaderSettings
    Get
```

Property Value

Type: [SymbolLoaderSettings](#) [[▶ 677](#)]
The dynamic default settings object.

Remarks

The following defaults are set here:

Setting	Description
Symbols load mode (SymbolsLoadMode [▶ 685])	Create dynamic tree (DynamicTree [▶ 119]).
Value access mode (ValueAccessMode [▶ 685])	Prefer IndexGroup/IndexOffset communication if available (IndexGroupOffsetPreferred [▶ 1232]).
Value creation mode ValueCreation [▶ 686]	Create primitives if possible (Default [▶ 2239]).

Reference

[SymbolLoaderSettings Class](#) [[▶ 677](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.60.2.4 SymbolLoaderSettings.NonCachedArrayElements Property

Gets or sets the setting to create ArrayElements "On-The-Fly" (Default True)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool NonCachedArrayElements { get; set; }
```

VB

```
Public Property NonCachedArrayElements As Boolean
    Get
    Set
```

Property Value

Type: [Boolean](#)
The value access mode.

Reference

[SymbolLoaderSettings Class \[▶ 677\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.60.2.5 SymbolLoaderSettings.SymbolsLoadMode Property

Gets or sets the symbols load mode.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolsLoadMode SymbolsLoadMode { get; set; }
```

VB

```
Public Property SymbolsLoadMode As SymbolsLoadMode  
    Get  
    Set
```

Property Value

Type: [SymbolsLoadMode \[▶ 119\]](#)

The symbols load mode.

Reference

[SymbolLoaderSettings Class \[▶ 677\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.60.2.6 SymbolLoaderSettings.ValueAccessMode Property

Gets or sets the value access mode.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ValueAccessMode ValueAccessMode { get; set; }
```

VB

```
Public Property ValueAccessMode As ValueAccessMode  
    Get  
    Set
```

Property Value

Type: [ValueAccessMode \[▶ 1232\]](#)

The value access mode.

Reference[SymbolLoaderSettings Class \[▶ 677\]](#)[TwinCAT.Ads Namespace \[▶ 120\]](#)**6.2.60.2.7 SymbolLoaderSettings.ValueCreation Property**

Gets or sets the value creation mode.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public ValueCreationMode ValueCreation { get; set; }
```







VB

```
Public Property ValueCreation As ValueCreationMode
    Get
    Set
```

Property ValueType: [ValueCreationMode \[▶ 2239\]](#)

The dynamic value mode.

Reference[SymbolLoaderSettings Class \[▶ 677\]](#)[TwinCAT.Ads Namespace \[▶ 120\]](#)**6.2.60.3 SymbolLoaderSettings Methods**The [SymbolLoaderSettings \[▶ 677\]](#) type exposes the following members.**Methods**

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference[SymbolLoaderSettings Class \[▶ 677\]](#)

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.61 TcAdsClient Class

ADS Client / ADS Communication object.

Inheritance Hierarchy

[System.Object](#)

TwinCAT.Ads.TcAdsClient

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public class TcAdsClient : ITcAdsRpcInvoke,
    IDisposable, IAdsConnection, IConnection, IConnectionStateProvider, IAdsNotifications,
    IAdsAnyAccess, IAdsHandleAccess
```

VB












```
Public Class TcAdsClient
    Implements ITcAdsRpcInvoke, IDisposable, IAdsConnection, IConnection,
    IConnectionStateProvider, IAdsNotifications, IAdsAnyAccess, IAdsHandleAccess
```

The TcAdsClient type exposes the following members.








Constructors















	Name	Description
	TcAdsClient. [▶ 704]	Initializes a new instance of the class TcAdsClient.
	TcAdsClient(AdsClientSettings) [▶ 705]	Initializes a new instance of the TcAdsClient class.





















Properties


















	Name	Description
	Address [▶ 706]	Gets the AmsAddress [▶ 448] of the ADS server (Target side)
	ClientAddress [▶ 707]	Get the AmsAddress [▶ 448] of the ADS client (Source side)
	Disposed [▶ 707]	Determines, whether the TcAdsClient is disposed
	Id [▶ 708]	Gets the TcAdsClient Identifier.
	IsConnected [▶ 708]	Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method ReadState to determine if the target port is available.
	IsLocal [▶ 709]	Gets a value indicating whether the ADS client is connected to a ADS Server on the local computer.
	Protocol [▶ 710]	Gets actual ADS Transport protocol
	RouterState [▶ 710]	Gets the current state of the local AMS Router.
	Session [▶ 711]	Gets the session that initiated this IConnection [▶ 55]
	Synchronize [▶ 711]	Gets or sets a value indicating whether the TcAdsClient object synchronizes the incoming notifications (obsolete)
	Timeout [▶ 712]	Sets the timeout for the ads communication. Unit is in ms.





















Methods




	Name	Description
	<u>AddDeviceNotificati</u> <u>on(String,</u> <u>AdsStream,</u> <u>AdsTransMode,</u> <u>Int32, Int32, Object)</u> [▶ 728]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	<u>AddDeviceNotificati</u> <u>on(String,</u> <u>AdsStream,</u> <u>AdsTransMode,</u> <u>TimeSpan,</u> <u>TimeSpan, Object)</u> [▶ 729]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	<u>AddDeviceNotificati</u> <u>on(UInt32, UInt32,</u> <u>AdsStream,</u> <u>AdsTransMode,</u> <u>Int32, Int32, Object)</u> [▶ 731]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	<u>AddDeviceNotificati</u> <u>on(UInt32, UInt32,</u> <u>AdsStream,</u> <u>AdsTransMode,</u> <u>TimeSpan,</u> <u>TimeSpan, Object)</u> [▶ 733]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	<u>AddDeviceNotificati</u> <u>on(String,</u> <u>AdsStream, Int32,</u> <u>Int32,</u> <u>AdsTransMode,</u> <u>Int32, Int32, Object)</u> [▶ 735]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	<u>AddDeviceNotificati</u> <u>on(String,</u> <u>AdsStream, Int32,</u> <u>Int32,</u> <u>AdsTransMode,</u> <u>TimeSpan,</u> <u>TimeSpan, Object)</u> [▶ 736]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.















	Name	Description
 	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 738]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, TimeSpan, TimeSpan, Object) [▶ 740]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [▶ 745]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, TimeSpan, TimeSpan, Object, Type) [▶ 747]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 748]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, TimeSpan, TimeSpan, Object, Type, .Int32.) [▶ 750]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [▶ 752]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.


















	Name	Description
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, TimeSpan, Object, Type) [► 754]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [► 756]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, TimeSpan, TimeSpan, Object, Type, .Int32.) [► 758]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	Close [► 759]	Closes this IConnection [► 55]
	Connect(Int32) [► 760]	Establishes a connection to a ADS device using the local netID.
	Connect(AmsAddress) [► 761]	Establishes a connection to a ADS device.
	Connect(Byte, Int32) [► 762]	Establishes a connection to a ADS device.
	Connect(String, Int32) [► 762]	Establishes a connection to a ADS device.
	Connect(AmsNetId, Int32) [► 763]	Establishes a connection to a ADS device.
	Connect(AmsNetId, AmsPort) [► 763]	Establishes a connection to a ADS device.
 	CreateSymbolInfoLoader [► 764]	Obsolete. Creates a new instance of the TcAdsSymbolInfoLoader class (Symbol Browser V1, obsolete).
	CreateVariableHandle [► 766]	Generates a unique handle for an ADS variable.
 	DeleteDeviceNotification [► 767]	Deletes an existing notification.
	DeleteVariableHandle [► 769]	Releases the handle of a ADS variable again.
	Disconnect [► 769]	Disconnects the TcAdsClient
	Dispose. [► 770]	Releases the resources used by TcAdsClient.

	Name	Description
	Dispose(Boolean) [▶ 771]	Disposes the TcAdsClient.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize [▶ 771]	Finalizes an instance of the TcAdsClient class. (Overrides Object.Finalize .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	InvokeRpcMethod(String, Int32, Object) [▶ 772]	Invokes the specified RPC Method
	InvokeRpcMethod(String, String, Object) [▶ 774]	Invokes the RPC method.
	InvokeRpcMethod(ITcAdsSymbol, Int32, Object) [▶ 776]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, String, Object) [▶ 777]	Invokes the RPC method.
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnBeforeDisconnect [▶ 778]	Called when before the TcAdsClient is disconnected.
	OnConnectionStateChanged [▶ 779]	Called when the ConnectionState of the TcAdsClient has changed.
	Read(Int32, AdsStream) [▶ 780]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, AdsStream) [▶ 781]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(Int32, AdsStream, Int32, Int32) [▶ 781]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, Byte, Int32, Int32) [▶ 782]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 783]	Reads data synchronously from an ADS device and writes it to the given stream.










	Name	Description
	ReadAny(Int32, Type) [▶ 785]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(Int32, Type, .Int32.) [▶ 786]	Reads data synchronously from an ADS device and writes it to an object.
 	ReadAny(UInt32, UInt32, Type) [▶ 787]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type, .Int32.) [▶ 788]	Reads data synchronously from an ADS device and writes it to an object.
 	ReadAnyString(Int32, Int32, Encoding) [▶ 789]	Reads the string.
 	ReadAnyString(UInt32, UInt32, Int32, Encoding) [▶ 791]	Reads the string
	ReadDeviceInfo [▶ 792]	Reads the identification and version number of an ADS server.
	ReadState [▶ 793]	Reads the ADS status and the device status from an ADS server.
	ReadSymbol(ITcAdsSymbol) [▶ 793]	Reads the value of a symbol and returns it as an object. Strings and all primitive datatypes (UInt32, Int32, Bool etc.) are supported. Arrays and structures cannot be read.
	ReadSymbol(String, Type, Boolean) [▶ 794]	Reads the value of a symbol and returns the value as object. The parameter type must have the same layout as the ADS symbol.
	ReadSymbolInfo [▶ 795]	Call this method to obtain information about the individual symbols (variables) in ADS devices.
	ReadWrite(UInt32, UInt32, AdsStream, AdsStream) [▶ 796]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 797]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32) [▶ 798]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 800]	Writes data synchronously to an ADS device and then Reads data from this device.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryAddDeviceNotification [▶ 801]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

	Name	Description
	TryAddDeviceNotificationEx [▶ 802]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryDeleteDeviceNotification [▶ 803]	Deletes an existing notification.
	TryInvokeRpcMethod(String, Int32, .Object., Object.) [▶ 805]	Invokes the specified RPC Method
	TryInvokeRpcMethod(String, String, .Object., Object.) [▶ 806]	Tries to invoke the RPC method.
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, .Object., Object.) [▶ 807]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, String, .Object., Object.) [▶ 808]	Tries to invoke a RPC method.
	TryRead(UInt32, UInt32, AdsStream, Int32.) [▶ 810]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(Int32, AdsStream, Int32, Int32, Int32.) [▶ 810]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, .Byte., Int32, Int32, Int32.) [▶ 811]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, AdsStream, Int32, Int32, Int32.) [▶ 812]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryReadState [▶ 813]	Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.
	TryReadWrite(Int32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32.) [▶ 815]	Writes data synchronously to an ADS device and then Reads data from this device.














	Name	Description
	TryReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 816]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32.) [▶ 818]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 819]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryWrite(Int32, AdsStream, Int32, Int32) [▶ 821]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, .Byte., Int32, Int32) [▶ 822]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 823]	Writes data synchronously to an ADS device.
	TryWriteControl(StateInfo) [▶ 824]	Changes the ADS status and the device status of an ADS server.
	TryWriteControl(StateInfo, AdsStream, Int32, Int32) [▶ 825]	Changes the ADS status and the device status of an ADS server.
	Write(Int32, Int32) [▶ 827]	Trigger Client Method/Command.
	Write(Int32, AdsStream) [▶ 828]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32) [▶ 829]	Trigger Client Method/Command.
	Write(Int32, Int32, AdsStream) [▶ 830]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream) [▶ 830]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream, Int32, Int32) [▶ 831]	Writes data synchronously to an ADS device.

	Name	Description
	<u>Write(Int32, Int32, .Byte, Int32, Int32)</u> [▶ 832]	Writes data synchronously to an ADS device.
	<u>Write(Int32, Int32, AdsStream, Int32, Int32)</u> [▶ 833]	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32, .Byte, Int32, Int32)</u> [▶ 834]	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32, AdsStream, Int32, Int32)</u> [▶ 835]	Writes data synchronously to an ADS device.
	<u>WriteAny(Int32, Object)</u> [▶ 836]	Writes an object synchronously to an ADS device.
	<u>WriteAny(Int32, Object, .Int32.)</u> [▶ 837]	Writes an object synchronously to an ADS device.
 	<u>WriteAny(UInt32, UInt32, Object)</u> [▶ 838]	Writes an object synchronously to an ADS device.
	<u>WriteAny(UInt32, UInt32, Object, .Int32.)</u> [▶ 839]	Writes an object synchronously to an ADS device.
 	<u>WriteAnyString(Int32, String, Int32, Encoding)</u> [▶ 840]	Writes the string (Potentially unsafe!)
 	<u>WriteAnyString(UInt32, UInt32, String, Int32, Encoding)</u> [▶ 842]	Writes the string (Potentially unsafe!)
	<u>WriteControl(StateInfo)</u> [▶ 844]	Changes the ADS status and the device status of an ADS server.
	<u>WriteControl(StateInfo, AdsStream, Int32, Int32)</u> [▶ 844]	Changes the ADS status and the device status of an ADS server.
	<u>WriteSymbol(ITcAdsSymbol, Object)</u> [▶ 845]	Writes a value to the symbol. Strings and all primitive data types(UInt32, Int32, Bool etc.) are supported. Array and structures are not supported. If a string is passed as parameter, the method attempts to parse the string according to the ADS data type of the symbol.
	<u>WriteSymbol(String, Object, Boolean)</u> [▶ 846]	Writes the passed object value to the specified ADS symbol. The parameter type must have the same layout as the ADS symbol.

Events

	Name	Description
 	AdsNotification [▶ 848]	Occurs when the ADS device sends a ADS Notification to the client.
	AdsNotificationError [▶ 849]	Occurs when a exception has occurred during notification management.
 	AdsNotificationEx [▶ 850]	Occurs when the ADS devices sends an (extended) notification to the client.
	AdsStateChanged [▶ 851]	Occurs when the ADS state changes.
	AdsSymbolVersionC hanged [▶ 852]	Occurs when the symbol version has been changed changes.
	AmsRouterNotificati on [▶ 852]	Occurs when the state of the local Router has changed.
	ConnectionStateCha nged [▶ 853]	Occurs when the connection state has been changed.

Extension Methods

	Name	Description
	PollAdsState(IObservable.Unit.) [▶ 901]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollAdsState(TimeSpan) [▶ 902]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollValues(String, Type, IObservable.Unit.) [▶ 929]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan) [▶ 930]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan) [▶ 933]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, IObservable.Unit., Func.Exception, Object.) [▶ 934]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan, Func.Exception, Object.) [▶ 935]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., IObservable.Unit., Func.Exception, Object.) [▶ 936]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan, Func.Exception, Object.) [▶ 938]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit.) [▶ 922]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan) [▶ 923]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit., Func.Exception, T.) [▶ 927]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan, Func.Exception, T.) [▶ 928]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)

	Name	Description
	<code>PollValues.T. (String, .Int32., IObservable.Unit.) [▶ 924]</code>	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
 	<code>PollValues.T. (String, .Int32., TimeSpan) [▶ 925]</code>	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	<code>PollValues.T. (String, .Int32., IObservable.Unit., Func.Exception, T.) [▶ 931]</code>	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
 	<code>PollValues.T. (String, .Int32., TimeSpan, Func.Exception, T.) [▶ 932]</code>	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
 	<code>WhenAdsStateChan ges [▶ 904]</code>	Gets an observable sequence of AdsState [▶ 399] s. (Defined by AdsClientExtensions [▶ 897].)
	<code>WhenNotification(IS ymbol) [▶ 906]</code>	Overloaded. Gets an observable sequence of Notification [▶ 942] s. (Defined by AdsClientExtensions [▶ 897].)
 	<code>WhenNotification(IS ymbolCollection) [▶ 907]</code>	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
	<code>WhenNotification(IS ymbol, NotificationSettings) [▶ 908]</code>	Overloaded. Gets an observable sequence of Notification [▶ 942] s. (Defined by AdsClientExtensions [▶ 897].)
 	<code>WhenNotification(IS ymbolCollection, NotificationSettings) [▶ 909]</code>	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
 	<code>WhenValueChanged [▶ 966]</code>	Observable sequence of Values driven by ADS Notifications on the specified symbol. (Defined by ValueSymbolExtensions [▶ 957].)
 	<code>WriteValues.T. (String, IObservable.T.) [▶ 939]</code>	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)
 	<code>WriteValues.T. (String, IObservable.T., Action.Exception.) [▶ 940]</code>	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)

Remarks

IMPORTANT: The Default setting of the [Synchronize \[▸ 711\]](#) property has changed to 'false' from Version 4.2.XX on. This has the effect that - by default - the notifications events and are not synchronized into the UI thread anymore. To re enable the obsolete behavior set to 'true'.

[AdsNotification \[▸ 848\]](#) [AdsNotificationEx \[▸ 850\]](#) [Synchronize \[▸ 711\]](#) Use an instance of this object to create a point-to-point send/receive connection to an ADS Server/Device object. The class TcAdsClient is a wrapper for the TcAdsDll.dll and enables synchronous/asynchronous access to data of an ADS Device.

Examples

The following sample shows how to instantiate and use the TcAdsClient class.

TcAdsClient Demo

```
using System;
using System.Threading;

using TwinCAT.Ads;
using TwinCAT.TypeSystem;
using TwinCAT.TypeSystem.Generic;

namespace Sample
{
    class AdsClient
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            AmsAddress address = ArgParser.Parse(args);

            using (TcAdsClient client = new TcAdsClient())
            {
                // Asynchronized access necessary for Console applications
                client.Synchronize = false;

                // Connect to Address
                client.Connect(address.NetId, address.Port); // Connect to Port (851, first PLC by default)

                // Read the identification and version number of the device
                DeviceInfo deviceInfo = client.ReadDeviceInfo();
                Version version = deviceInfo.Version.ConvertToStandard();
                Console.WriteLine(string.Format("DeviceName: {0}", deviceInfo.Name));
                Console.WriteLine(string.Format("DeviceVersion: {0}", version.ToString(3)));

                // Read the state of the device
                StateInfo stateInfo = client.ReadState();
                AdsState state = stateInfo.AdsState;
                short deviceState = stateInfo.DeviceState;
                Console.WriteLine(string.Format("DeviceState: {0}", deviceState));
                Console.WriteLine(string.Format("AdsState : {0}", state));

                // Write ADS Commands (write state) to target
                // Set PLC to Run

                if (state == AdsState.Stop)
                {
                    StateInfo setState = new StateInfo(AdsState.Run, 0);
                    client.WriteControl(setState);
                }

                //create variable handle for Plc Project Name (automatic generated symbol in PLC)
                int handleProjectName = client.CreateVariableHandle("TwinCAT_SystemInfoVarList._AppInfo.ProjectName");
                int handleNotification = 0; // Notification Handle for Task1 CycleCount changes

                try
                {
                    // Read value from target and Marshal data into string
                    using (AdsBinaryReader reader = new AdsBinaryReader(new AdsStream(256)))
                    {
                        int read = client.Read(handleProjectName, (AdsStream)reader.BaseStream);
                        string projectName = reader.ReadPlcAnsiString(256);
                    }
                }
            }
        }
    }
}
```

```

        Console.WriteLine(string.Format("ProjectName : {0}", projectName));
    }

    _notificationStream = new AdsStream(4); // Sizeof UDINT
    _notificationReader = new AdsBinaryReader(_notificationStream);

    client.AdsNotification += client_NotificationEvent; // Register for Notification event

    //Register Notification for Task1 CycleCount symbol (automatic generated symbol in PLC)
    handleNotification = client.AddDeviceNotification("TwinCAT_SystemInfoVarList._TaskInfo[1
].CycleCount", _notificationStream, AdsTransMode.OnChange, 500, 0, null);

    // Sleep 10 Seconds to receive events
    System.Threading.Thread.Sleep(10000);
}
finally
{
    // Cleanup all handles
    // Dispose all Streams

    client.DeleteDeviceNotification(handleNotification);
    _notificationReader.Close();
    _notificationStream.Close();

    // Always delete all variable handles.
    client.DeleteVariableHandle(handleProjectName);
}
Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}
}

```

Argument Parser

```

public static class ArgParser
{
    /// <summary>
    /// Parses the arguments.
    /// </summary>
    /// <param name="args">The arguments.</param>
    /// <returns>AmsAddress.</returns>
    public static AmsAddress Parse(string[] args)
    {
        AmsNetId netId = AmsNetId.Local;
        int port = 851;

        if (args != null)
        {
            if (args.Length > 0 && args[0] != null)
                netId = AmsNetId.Parse(args[0]);

            if (args.Length > 1 && args[1] != null)
                port = int.Parse(args[1]);
        }
        return new AmsAddress(netId, port);
    }
}

```

The following sample shows how to call (Remote Procedures / Methods) within the PLC directly from the TcAdsClient class.

RPC Call Example

```

namespace Sample
{
    using System;
    using System.Diagnostics;
    using TwinCAT.Ads;
    using TwinCAT.TypeSystem;

    class RpcCallV1Program
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)

```

```

{
    //Parse the AmsAddress from command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    // Create the ADS Client
    using (TcAdsClient client = new TcAdsClient())
    {
        // Establish Connection
        client.Connect(address);

        // Call a Method that has the following signature (within MAIN Program)

        /* {attribute 'TcRpcEnable'}
           METHOD PUBLIC M_Add : INT
           VAR_INPUT
             i1 : INT := 0;
             i2 : INT := 0;
           END_VAR
        */

        short result = (short)client.InvokeRpcMethod("MAIN", "M_Add", new object[] {(short)1, (short)4});

        // Call a Method that has no parameter and returns VOID
        client.InvokeRpcMethod("MAIN", "M_Method1", new object[] {});
    }
}
}
}
}



```

Reference

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.61.1 TcAdsClient Constructor

Overload List

	Name	Description
	TcAdsClient. [► 704]	Initializes a new instance of the class TcAdsClient.
	TcAdsClient(AdsClientSettings) [► 705]	Initializes a new instance of the TcAdsClient [► 687] class.

Reference

[TcAdsClient Class \[► 687\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.61.1.1 TcAdsClient Constructor

Initializes a new instance of the class TcAdsClient.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TcAdsClient()
```


VB

```
Public Sub New
```

Remarks

Default Interceptors ([FailFastHandler](#) [[▶ 575](#)]) will be used.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TcAdsClient Overload](#) [[▶ 704](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.1.2 TcAdsClient Constructor (AdsClientSettings)

Initializes a new instance of the [TcAdsClient](#) [[▶ 687](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public TcAdsClient(  
    AdsClientSettings settings  
)
```

VB

```
Public Sub New (  
    settings As AdsClientSettings  
)
```

Parameters

settings Type: [TwinCAT.Ads.AdsClientSettings](#) [[▶ 152](#)]
The settings.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]












[TcAdsClient Overload](#) [[▶ 704](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.2 TcAdsClient Properties

The [TcAdsClient](#) [[▶ 687](#)] type exposes the following members.

Properties

	Name	Description
	Address [▶ 706]	Gets the AmsAddress [▶ 448] of the ADS server (Target side)
	ClientAddress [▶ 707]	Get the AmsAddress [▶ 448] of the ADS client (Source side)
	Disposed [▶ 707]	Determines, whether the TcAdsClient [▶ 687] is disposed
	Id [▶ 708]	Gets the TcAdsClient [▶ 687] Identifier.
	IsConnected [▶ 708]	Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method ReadState to determine if the target port is available.
	IsLocal [▶ 709]	Gets a value indicating whether the ADS client is connected to a ADS Server on the local computer.
	Protocol [▶ 710]	Gets actual ADS Transport protocol
	RouterState [▶ 710]	Gets the current state of the local AMS Router.
	Session [▶ 711]	Gets the session that initiated this IConnection [▶ 55]
	Synchronize [▶ 711]	Gets or sets a value indicating whether the TcAdsClient object synchronizes the incoming notifications (obsolete)
	Timeout [▶ 712]	Sets the timeout for the ads communication. Unit is in ms.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.2.1 TcAdsClient.Address Property

Gets the [AmsAddress](#) [[▶ 448](#)] of the ADS server (Target side)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AmsAddress Address { get; }
```

VB

```
Public ReadOnly Property Address As AmsAddress
    Get
```

Property Value

Type: [AmsAddress](#) [[▶ 448](#)]

Implements

[IAdsConnection.Address](#) [[▶ 521](#)]

Reference

[TcAdsClient Class \[► 687\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.61.2.2 TcAdsClient.ClientAddress Property

Get the [AmsAddress \[► 448\]](#) of the ADS client (Source side)

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress ClientAddress { get; }
```

VB

```
Public ReadOnly Property ClientAddress As AmsAddress
    Get
```

Property Value

Type: [AmsAddress \[► 448\]](#)

The client address if connection is up and running, otherwise **NULL**.

Implements

[IAdsConnection.ClientAddress \[► 522\]](#)

Remarks

The ClientAddress is only available if the connection is up and running. For the different (possible) connection methods:

Port	Description
1	Connection is using the TCP/IP protocol.
>=0x8000 (>=32768)	Ads communication via ADS Router (Default)

Reference

[TcAdsClient Class \[► 687\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.61.2.3 TcAdsClient.Disposed Property

Determines, whether the [TcAdsClient \[► 687\]](#) is disposed

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Disposed { get; }
```

VB

```
Public ReadOnly Property Disposed As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.2.4 TcAdsClient.Id Property

Gets the [TcAdsClient](#) [[▶ 687](#)] Identifier.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Id { get; }
```

VB

```
Public ReadOnly Property Id As Integer  
    Get
```

Property Value

Type: [Int32](#)

The identifier.

Implements

[IConnection.Id](#) [[▶ 57](#)]

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.2.5 TcAdsClient.IsConnected Property

Gets a value indicating whether the local ADS port was opened successfully. It does not indicate if the target port is available. Use the method `ReadState` to determine if the target port is available.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsConnected { get; }
```

VB

```
Public ReadOnly Property IsConnected As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Implements

[IConnection.IsConnected](#) [[▶ 57](#)]

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.2.6 TcAdsClient.IsLocal Property

Gets a value indicating whether the ADS client is connected to a ADS Server on the local computer.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsLocal { get; }
```

VB

```
Public ReadOnly Property IsLocal As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Implements

[IAdsConnection.IsLocal](#) [[▶ 522](#)]

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.2.7 TcAdsClient.Protocol Property

Gets actual ADS Transport protocol

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TransportProtocol Protocol { get; }
```

VB

```
Public ReadOnly Property Protocol As TransportProtocol
    Get
```

Property Value

Type: [TransportProtocol](#) [[▶ 896](#)]

The protocol.

Remarks

Transport protocol	Description
Tcplp [▶ 896]	Connection is using the TCP/IP protocol (Client port 1)
Router [▶ 896]	Ads communication via local ADS Router (Default, Client Port >=0x8000 (32768))

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.2.8 TcAdsClient.RouterState Property

Gets the current state of the local AMS Router.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsRouterState RouterState { get; }
```

VB

```
Public ReadOnly Property RouterState As AmsRouterState
    Get
```

Property Value

Type: [AmsRouterState](#) [[▶ 495](#)]

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.61.2.9 TcAdsClient.Session Property

Gets the session that initiated this [IConnection](#) [► 55]

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISession Session { get; }
```

VB

```
Public ReadOnly Property Session As ISession  
    Get
```

Property Value

Type: [ISession](#) [► 69]
The session or NULL

Implements

[IConnection.Session](#) [► 58]

Remarks

The Session can be null on standalone connections.

Reference

[TcAdsClient Class](#) [► 687]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.61.2.10 TcAdsClient.Synchronize Property

Gets or sets a value indicating whether the TcAdsClient object synchronizes the incoming notifications (obsolete)

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Synchronize { get; set; }
```

VB

```
Public Property Synchronize As Boolean  
    Get  
    Set
```

Property Value

Type: [Boolean](#)

Remarks

IMPORTANT: Be aware that this setting could be removed in later version of this API. The default setting changed from 'true' to 'false' in newer versions, because synchronization should be done in the Application and not has helper functionality within this class / API. Please think about of using .NET SynchronizationContexts or Control.Invoke(...) calls for Application side synchronization. If Synchronize is set to true, the notifications are synchronized onto the Main thread. This is helpful for Windows Forms projects because this automatically synchronizes the notifications into the main UI thread and prevents any synchronization issues like deadlocks. In Console Applications it is necessary to set this flag to false if ADS notifications are used, because the Console Host doesn't trigger any message pumps, effectively blocking any Windows Messages and ADS Notifications.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.2.11 TcAdsClient.Timeout Property

Sets the timeout for the ads communication. Unit is in ms.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Timeout { get; set; }
```

VB

```
Public Property Timeout As Integer  
    Get  
    Set
```

Property Value

Type: [Int32](#)

Implements

[IConnection.Timeout](#) [[▶ 58](#)]

Reference






[TcAdsClient Class](#) [[▶ 687](#)]















[TwinCAT.Ads Namespace](#) [[▶ 120](#)]





















6.2.61.3 TcAdsClient Methods





















The [TcAdsClient](#) [[▶ 687](#)] type exposes the following members.





















Methods




	Name	Description
	<u>AddDeviceNotificati</u> <u>on(String,</u> <u>AdsStream,</u> <u>AdsTransMode,</u> <u>Int32, Int32, Object)</u> [▶ 728]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	<u>AddDeviceNotificati</u> <u>on(String,</u> <u>AdsStream,</u> <u>AdsTransMode,</u> <u>TimeSpan,</u> <u>TimeSpan, Object)</u> [▶ 729]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	<u>AddDeviceNotificati</u> <u>on(UInt32, UInt32,</u> <u>AdsStream,</u> <u>AdsTransMode,</u> <u>Int32, Int32, Object)</u> [▶ 731]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	<u>AddDeviceNotificati</u> <u>on(UInt32, UInt32,</u> <u>AdsStream,</u> <u>AdsTransMode,</u> <u>TimeSpan,</u> <u>TimeSpan, Object)</u> [▶ 733]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	<u>AddDeviceNotificati</u> <u>on(String,</u> <u>AdsStream, Int32,</u> <u>Int32,</u> <u>AdsTransMode,</u> <u>Int32, Int32, Object)</u> [▶ 735]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	<u>AddDeviceNotificati</u> <u>on(String,</u> <u>AdsStream, Int32,</u> <u>Int32,</u> <u>AdsTransMode,</u> <u>TimeSpan,</u> <u>TimeSpan, Object)</u> [▶ 736]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.















	Name	Description
 	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 738]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, TimeSpan, TimeSpan, Object) [▶ 740]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [▶ 745]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, TimeSpan, TimeSpan, Object, Type) [▶ 747]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 748]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, TimeSpan, TimeSpan, Object, Type, .Int32.) [▶ 750]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [▶ 752]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.


















	Name	Description
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, TimeSpan, Object, Type) [► 754]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [► 756]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, TimeSpan, TimeSpan, Object, Type, .Int32.) [► 758]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
	Close [► 759]	Closes this IConnection [► 55]
	Connect(Int32) [► 760]	Establishes a connection to a ADS device using the local netID.
	Connect(AmsAddress) [► 761]	Establishes a connection to a ADS device.
	Connect(Byte, Int32) [► 762]	Establishes a connection to a ADS device.
	Connect(String, Int32) [► 762]	Establishes a connection to a ADS device.
	Connect(AmsNetId, Int32) [► 763]	Establishes a connection to a ADS device.
	Connect(AmsNetId, AmsPort) [► 763]	Establishes a connection to a ADS device.
 	CreateSymbolInfoLoader [► 764]	Obsolete. Creates a new instance of the TcAdsSymbolInfoLoader class (Symbol Browser V1, obsolete).
	CreateVariableHandle [► 766]	Generates a unique handle for an ADS variable.
 	DeleteDeviceNotification [► 767]	Deletes an existing notification.
	DeleteVariableHandle [► 769]	Releases the handle of a ADS variable again.
	Disconnect [► 769]	Disconnects the TcAdsClient [► 687]
	Dispose. [► 770]	Releases the resources used by TcAdsClient.

	Name	Description
	Dispose(Boolean) [▶ 771]	Disposes the TcAdsClient [▶ 687].
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize [▶ 771]	Finalizes an instance of the TcAdsClient [▶ 687] class. (Overrides Object.Finalize .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
 	InvokeRpcMethod(String, Int32, .Object.) [▶ 772]	Invokes the specified RPC Method
 	InvokeRpcMethod(String, String, .Object.) [▶ 774]	Invokes the RPC method.
 	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [▶ 776]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [▶ 777]	Invokes the RPC method.
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnBeforeDisconnect [▶ 778]	Called when before the TcAdsClient [▶ 687] is disconnected.
	OnConnectionStateChanged [▶ 779]	Called when the ConnectionState of the TcAdsClient [▶ 687] has changed.
	Read(Int32, AdsStream) [▶ 780]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, AdsStream) [▶ 781]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(Int32, AdsStream, Int32, Int32) [▶ 781]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, .Byte., Int32, Int32) [▶ 782]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 783]	Reads data synchronously from an ADS device and writes it to the given stream.














	Name	Description
	ReadAny(Int32, Type) [▶ 785]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(Int32, Type, .Int32.) [▶ 786]	Reads data synchronously from an ADS device and writes it to an object.
 	ReadAny(UInt32, UInt32, Type) [▶ 787]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type, .Int32.) [▶ 788]	Reads data synchronously from an ADS device and writes it to an object.
 	ReadAnyString(Int32, Int32, Encoding) [▶ 789]	Reads the string.
 	ReadAnyString(UInt32, UInt32, Int32, Encoding) [▶ 791]	Reads the string
	ReadDeviceInfo [▶ 792]	Reads the identification and version number of an ADS server.
	ReadState [▶ 793]	Reads the ADS status and the device status from an ADS server.
	ReadSymbol(ITcAds Symbol) [▶ 793]	Reads the value of a symbol and returns it as an object. Strings and all primitive datatypes (UInt32, Int32, Bool etc.) are supported. Arrays and structures cannot be read.
	ReadSymbol(String, Type, Boolean) [▶ 794]	Reads the value of a symbol and returns the value as object. The parameter type must have the same layout as the ADS symbol.
	ReadSymbolInfo [▶ 795]	Call this method to obtain information about the individual symbols (variables) in ADS devices.
	ReadWrite(UInt32, UInt32, AdsStream, AdsStream) [▶ 796]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 797]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32) [▶ 798]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 800]	Writes data synchronously to an ADS device and then Reads data from this device.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryAddDeviceNotification [▶ 801]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

	Name	Description
	TryAddDeviceNotificationEx [▶ 802]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	TryDeleteDeviceNotification [▶ 803]	Deletes an existing notification.
	TryInvokeRpcMethod(String, Int32, .Object., Object.) [▶ 805]	Invokes the specified RPC Method
	TryInvokeRpcMethod(String, String, .Object., Object.) [▶ 806]	Tries to invoke the RPC method.
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, .Object., Object.) [▶ 807]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, String, .Object., Object.) [▶ 808]	Tries to invoke a RPC method.
	TryRead(UInt32, UInt32, AdsStream, Int32.) [▶ 810]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(Int32, AdsStream, Int32, Int32, Int32.) [▶ 810]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, .Byte., Int32, Int32, Int32.) [▶ 811]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, AdsStream, Int32, Int32, Int32.) [▶ 812]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryReadState [▶ 813]	Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.
	TryReadWrite(Int32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32.) [▶ 815]	Writes data synchronously to an ADS device and then Reads data from this device.

	Name	Description
	TryReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 816]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32.) [▶ 818]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 819]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryWrite(Int32, AdsStream, Int32, Int32) [▶ 821]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, .Byte., Int32, Int32) [▶ 822]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 823]	Writes data synchronously to an ADS device.
	TryWriteControl(StateInfo) [▶ 824]	Changes the ADS status and the device status of an ADS server.
	TryWriteControl(StateInfo, AdsStream, Int32, Int32) [▶ 825]	Changes the ADS status and the device status of an ADS server.
	Write(Int32, Int32) [▶ 827]	Trigger Client Method/Command.
	Write(Int32, AdsStream) [▶ 828]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32) [▶ 829]	Trigger Client Method/Command.
	Write(Int32, Int32, AdsStream) [▶ 830]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream) [▶ 830]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream, Int32, Int32) [▶ 831]	Writes data synchronously to an ADS device.

	Name	Description
	<u>Write(Int32, Int32, .Byte, Int32, Int32)</u> [▶ 832]	Writes data synchronously to an ADS device.
	<u>Write(Int32, Int32, AdsStream, Int32, Int32)</u> [▶ 833]	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32, .Byte, Int32, Int32)</u> [▶ 834]	Writes data synchronously to an ADS device.
	<u>Write(UInt32, UInt32, AdsStream, Int32, Int32)</u> [▶ 835]	Writes data synchronously to an ADS device.
	<u>WriteAny(Int32, Object)</u> [▶ 836]	Writes an object synchronously to an ADS device.
	<u>WriteAny(Int32, Object, .Int32.)</u> [▶ 837]	Writes an object synchronously to an ADS device.
 	<u>WriteAny(UInt32, UInt32, Object)</u> [▶ 838]	Writes an object synchronously to an ADS device.
	<u>WriteAny(UInt32, UInt32, Object, .Int32.)</u> [▶ 839]	Writes an object synchronously to an ADS device.
 	<u>WriteAnyString(Int32, String, Int32, Encoding)</u> [▶ 840]	Writes the string (Potentially unsafe!)
 	<u>WriteAnyString(UInt32, UInt32, String, Int32, Encoding)</u> [▶ 842]	Writes the string (Potentially unsafe!)
	<u>WriteControl(StateInfo)</u> [▶ 844]	Changes the ADS status and the device status of an ADS server.
	<u>WriteControl(StateInfo, AdsStream, Int32, Int32)</u> [▶ 844]	Changes the ADS status and the device status of an ADS server.
	<u>WriteSymbol(ITcAdsSymbol, Object)</u> [▶ 845]	Writes a value to the symbol. Strings and all primitive data types(UInt32, Int32, Bool etc.) are supported. Array and structures are not supported. If a string is passed as parameter, the method attempts to parse the string according to the ADS data type of the symbol.
	<u>WriteSymbol(String, Object, Boolean)</u> [▶ 846]	Writes the passed object value to the specified ADS symbol. The parameter type must have the same layout as the ADS symbol.

Extension Methods

	Name	Description
	PollAdsState(IObservable.Unit.) [▶ 901]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollAdsState(TimeSpan) [▶ 902]	Overloaded. Gets an observable sequence of AdsState [▶ 399]s via Polling. (Defined by AdsClientExtensions [▶ 897].)
	PollValues(String, Type, IObservable.Unit.) [▶ 929]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan) [▶ 930]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan) [▶ 933]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, IObservable.Unit., Func.Exception, Object.) [▶ 934]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, TimeSpan, Func.Exception, Object.) [▶ 935]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., IObservable.Unit., Func.Exception, Object.) [▶ 936]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues(String, Type, .Int32., TimeSpan, Func.Exception, Object.) [▶ 938]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit.) [▶ 922]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan) [▶ 923]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, IObservable.Unit., Func.Exception, T.) [▶ 927]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
	PollValues.T.(String, TimeSpan, Func.Exception, T.) [▶ 928]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)

	Name	Description
	<code>PollValues.T.</code> (<code>String</code> , <code>.Int32</code> , <code>IObservable.Unit</code> .) [▶ 924]	Overloaded. Polls the symbol values on time points where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
 	<code>PollValues.T.</code> (<code>String</code> , <code>.Int32</code> , <code>TimeSpan</code>) [▶ 925]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
	<code>PollValues.T.</code> (<code>String</code> , <code>.Int32</code> , <code>IObservable.Unit</code> , <code>Func.Exception</code> , <code>T</code> .) [▶ 931]	Overloaded. Polls the symbol values on timepoints where the polling observable streams data / triggers (Defined by AnyTypeExtensions [▶ 911].)
 	<code>PollValues.T.</code> (<code>String</code> , <code>.Int32</code> , <code>TimeSpan</code> , <code>Func.Exception</code> , <code>T</code> .) [▶ 932]	Overloaded. Polls the symbol as value sequence of object values with a specified period time. (Defined by AnyTypeExtensions [▶ 911].)
 	<code>WhenAdsStateChanges</code> [▶ 904]	Gets an observable sequence of AdsState [▶ 399]s. (Defined by AdsClientExtensions [▶ 897].)
	<code>WhenNotification(ISymbol)</code> [▶ 906]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
 	<code>WhenNotification(ISymbolCollection)</code> [▶ 907]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
	<code>WhenNotification(ISymbol, NotificationSettings)</code> [▶ 908]	Overloaded. Gets an observable sequence of Notification [▶ 942]s. (Defined by AdsClientExtensions [▶ 897].)
 	<code>WhenNotification(ISymbolCollection, NotificationSettings)</code> [▶ 909]	Overloaded. Gets an observable sequence of Notification [▶ 942] objects. (Defined by AdsClientExtensions [▶ 897].)
 	<code>WhenValueChanged</code> [▶ 966]	Observable sequence of Values driven by ADS Notifications on the specified symbol. (Defined by ValueSymbolExtensions [▶ 957].)
 	<code>WriteValues.T.</code> (<code>String</code> , <code>IObservable.T</code> .) [▶ 939]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)
 	<code>WriteValues.T.</code> (<code>String</code> , <code>IObservable.T</code> , <code>Action.Exception</code> .) [▶ 940]	Overloaded. Writes the sequence of values to the symbol specified by the instance path. (Defined by AnyTypeExtensions [▶ 911].)




Reference





[TcAdsClient Class \[▶ 687\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.61.3.1 TcAdsClient.AddDeviceNotification Method

Overload List

	Name	Description
	AddDeviceNotification(String, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 728]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(String, AdsStream, AdsTransMode, TimeSpan, TimeSpan, Object) [▶ 729]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object) [▶ 731]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotification(UInt32, UInt32, AdsStream, AdsTransMode, TimeSpan, TimeSpan, Object) [▶ 733]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 735]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
	AddDeviceNotification(String, AdsStream, Int32, Int32, AdsTransMode, TimeSpan, TimeSpan, Object) [▶ 736]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

	Name	Description
 	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object) [▶ 738]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotification(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, TimeSpan, TimeSpan, Object) [▶ 740]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Reference

[TcAdsClient Class](#) [▶ 687]

[TwinCAT.Ads Namespace](#) [▶ 120]

TcAdsClient.AddDeviceNotification Method (String, AdsStream, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(
    string variableName,
    AdsStream dataStream,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
    Object userData
)
```

VB

```
Public Function AddDeviceNotification (
    variableName As String,
    dataStream As AdsStream,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object
) As Integer
```


Parameters

variableName	Type: System.String Name of the ADS variable.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotification\(String, AdsStream, AdsTransMode, Int32, Int32, Object\)](#) [[▶ 551](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

- [TcAdsClient Class](#) [[▶ 687](#)]
- [AddDeviceNotification Overload](#) [[▶ 726](#)]
- [TwinCAT.Ads Namespace](#) [[▶ 120](#)]
- [TcAdsClient.DeleteDeviceNotification\(Int32\)](#) [[▶ 767](#)]
- [TcAdsClient.AdsNotification](#) [[▶ 848](#)]
- [TcAdsClient.AdsNotificationEx](#) [[▶ 850](#)]

TcAdsClient.AddDeviceNotification Method (String, AdsStream, AdsTransMode, TimeSpan, TimeSpan, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(
    string variableName,
    AdsStream dataStream,
    AdsTransMode transMode,
    TimeSpan cycleTime,
    TimeSpan maxDelay,
    Object userData
)
```

VB

```
Public Function AddDeviceNotification (
    variableName As String,
    dataStream As AdsStream,
    transMode As AdsTransMode,
    cycleTime As TimeSpan,
    maxDelay As TimeSpan,
    userData As Object
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.TimeSpan The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.TimeSpan The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[AddDeviceNotification Overload](#) [[▶ 726](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TcAdsClient.DeleteDeviceNotification\(Int32\)](#) [[▶ 767](#)]

[TcAdsClient.AdsNotification](#) [[▶ 848](#)]

[TcAdsClient.AdsNotificationEx](#) [[▶ 850](#)]

TcAdsClient.AddDeviceNotification Method (UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData  
)
```

VB

```
Public Function AddDeviceNotification (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the created ADS notification.

Implements

[IAdsNotifications.AddDeviceNotification\(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object\)](#)
[\[► 553\]](#)

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to register/unregister for AdsNotifications (asynchronous change messages) via [AddDeviceNotification\(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object\)](#) and [DeleteDeviceNotification\(Int32\)](#) [\[► 767\]](#)

Receive AdsNotifications

```

AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event handler
        client.AdsNotification += Client_AdsNotification;

        // Connect to target
        client.Connect("1.2.3.4.5.6", 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a DINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotification("MAIN.nCounter", readStream, AdsTransMode.
OnChange, 200, 0, null);
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle
            client.DeleteDeviceNotification(notificationHandle);
            client.AdsNotification -= Client_AdsNotification;
        }
    }
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    int offset = (int)e.DataStream.Position;
    int length = (int)e.DataStream.Length;

    e.DataStream.Position = offset;
    AdsBinaryReader reader = new AdsBinaryReader(e.DataStream);

    // Read the Unmarshalled data
    //byte[] data = reader.ReadBytes(length);

    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = reader.ReadUInt32();
}

```

Reference

[TcAdsClient Class](#) [\[► 687\]](#)

[AddDeviceNotification Overload](#) [\[► 726\]](#)

[TwinCAT.Ads Namespace](#) [\[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotification \[► 848\]](#)

[TcAdsClient.AdsNotificationEx \[► 850\]](#)

TcAdsClient.AddDeviceNotification Method (UInt32, UInt32, AdsStream, AdsTransMode, TimeSpan, TimeSpan, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    AdsTransMode transMode,  
    TimeSpan cycleTime,  
    TimeSpan maxDelay,  
    Object userData  
)
```

VB

```
Public Function AddDeviceNotification (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    transMode As AdsTransMode,  
    cycleTime As TimeSpan,  
    maxDelay As TimeSpan,  
    userData As Object  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] The stream that should receive the data.
transMode	Type: TwinCAT.Ads.AdsTransMode [► 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.TimeSpan The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.TimeSpan The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)

The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to register/unregister for AdsNotifications (asynchronous change messages) via [AddDeviceNotification\(String, AdsStream, Int32, Int32, AdsTransMode, TimeSpan, TimeSpan, Object\)](#) [[▶ 736](#)] and [DeleteDeviceNotification\(Int32\)](#) [[▶ 767](#)]

Receive AdsNotifications

```

AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event handler
        client.AdsNotification += Client_AdsNotification;

        // Connect to target
        client.Connect("1.2.3.4.5.6", 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a DINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotification("MAIN.nCounter", readStream, AdsTransMode.
OnChange, 200, 0, null);
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle
            client.DeleteDeviceNotification(notificationHandle);
            client.AdsNotification -= Client_AdsNotification;
        }
    }
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    int offset = (int)e.DataStream.Position;
    int length = (int)e.DataStream.Length;

    e.DataStream.Position = offset;
    AdsBinaryReader reader = new AdsBinaryReader(e.DataStream);

    // Read the Unmarshalled data
    //byte[] data = reader.ReadBytes(length);

    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = reader.ReadUInt32();
}

```

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[AddDeviceNotification Overload](#) [[▶ 726](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TcAdsClient.DeleteDeviceNotification\(Int32\)](#) [[▶ 767](#)]

[TcAdsClient.AdsNotification](#) [[▶ 848](#)]

[TcAdsClient.AdsNotificationEx](#) [[▶ 850](#)]

TcAdsClient.AddDeviceNotification Method (String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(  
    string variableName,  
    AdsStream dataStream,  
    int offset,  
    int length,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData  
)
```

VB

```
Public Function AddDeviceNotification (  
    variableName As String,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object  
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return ValueType: [Int32](#)

The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotification\(String, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object\)](#)
[\[▶ 554\]](#)

Exceptions

Exception	Condition
ObjectDisposedException	
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Remarks

AdsTransMode [▶ 438]	Parameter semantic
CyclicInContext [▶ 438]	Value of parameter is interpreted as task context number ContextMask [▶ 614]
OnChangeInContext [▶ 438]	Value of parameter is interpreted as task context number ContextMask [▶ 614]

Reference[TcAdsClient Class](#) [\[▶ 687\]](#)[AddDeviceNotification Overload](#) [\[▶ 726\]](#)[TwinCAT.Ads Namespace](#) [\[▶ 120\]](#)[TcAdsClient.DeleteDeviceNotification\(Int32\)](#) [\[▶ 767\]](#)[TcAdsClient.AdsNotification](#) [\[▶ 848\]](#)[AddDeviceNotificationEx Overload](#) [\[▶ 743\]](#)**TcAdsClient.AddDeviceNotification Method (String, AdsStream, Int32, Int32, AdsTransMode, TimeSpan, TimeSpan, Object)**

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [\[▶ 120\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public int AddDeviceNotification(
    string variableName,
    AdsStream dataStream,
    int offset,
    int length,
    AdsTransMode transMode,
    TimeSpan cycleTime,
    TimeSpan maxDelay,
    Object userData
)
```


VB

```
Public Function AddDeviceNotification (
    variableName As String,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    transMode As AdsTransMode,
    cycleTime As TimeSpan,
    maxDelay As TimeSpan,
    userData As Object
) As Integer
```

Parameters

- variableName Type: [System.String](#)
Name of the ADS variable.
- dataStream Type: [TwinCAT.Ads.AdsStream](#) [[▶ 409](#)]
The stream that should receive the data.
- offset Type: [System.Int32](#)
Offset of the data in dataStream.
- length Type: [System.Int32](#)
Length of the data in dataStream.
- transMode Type: [TwinCAT.Ads.AdsTransMode](#) [[▶ 438](#)]
Specifies if the event should be fired cyclically or only if the variable has changed.
- cycleTime Type: [System.TimeSpan](#)
The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
- maxDelay Type: [System.TimeSpan](#)
The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
- userData Type: [System.Object](#)
This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Remarks

AdsTransMode [▶ 438]	Parameter semantic
CyclicInContext [▶ 438]	Value of parameter is interpreted as task context number ContextMask [▶ 614]
OnChangeInContext [▶ 438]	Value of parameter is interpreted as task context number ContextMask [▶ 614]

Reference

- [TcAdsClient Class](#) [[▶ 687](#)]
- [AddDeviceNotification Overload](#) [[▶ 726](#)]
- [TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TcAdsClient.DeleteDeviceNotification\(Int32\)](#) [► 767]

[TcAdsClient.AdsNotification](#) [► 848]

[TcAdsClient.AdsNotificationEx](#) [► 850]

TcAdsClient.AddDeviceNotification Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotification(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData  
)
```

VB

```
Public Function AddDeviceNotification (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
offset	Type: System.Int32 Byte Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream (in bytes)
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotification\(UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, Int32, Int32, Object\)](#) [[▶ 555](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to register/unregister for AdsNotifications (asynchronous change messages) via [AddDeviceNotification\(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object\)](#) [[▶ 731](#)] and [DeleteDeviceNotification\(Int32\)](#) [[▶ 767](#)]

Receive AdsNotifications

```

AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event handler
        client.AdsNotification += Client_AdsNotification;

        // Connect to target
        client.Connect("1.2.3.4.5.6", 851);
        int notificationHandle = 0;
    }
}
    
```

```

    try
    {
        // Notification to a DINT Type (UINT32)
        // Check for change every 200 ms
        notificationHandle = client.AddDeviceNotification("MAIN.nCounter", readStream, AdsTransMode.
OnChange, 200, 0, null);
        Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
    }
    finally
    {
        // Unregister the Event / Handle
        client.DeleteDeviceNotification(notificationHandle);
        client.AdsNotification -= Client_AdsNotification;
    }
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    int offset = (int)e.DataStream.Position;
    int length = (int)e.DataStream.Length;

    e.DataStream.Position = offset;
    AdsBinaryReader reader = new AdsBinaryReader(e.DataStream);

    // Read the Unmarshalled data
    //byte[] data = reader.ReadBytes(length);

    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = reader.ReadUInt32();
}

```

Reference

[TcAdsClient Class \[► 687\]](#)

[AddDeviceNotification Overload \[► 726\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotification \[► 848\]](#)

[TcAdsClient.AdsNotificationEx \[► 850\]](#)

TcAdsClient.AddDeviceNotification Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsTransMode, TimeSpan, TimeSpan, Object)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public int AddDeviceNotification(
    uint indexGroup,
    uint indexOffset,
    AdsStream dataStream,
    int offset,
    int length,
    AdsTransMode transMode,
    TimeSpan cycleTime,
    TimeSpan maxDelay,
    Object userData
)

```

VB

```
Public Function AddDeviceNotification (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    transMode As AdsTransMode,
    cycleTime As TimeSpan,
    maxDelay As TimeSpan,
    userData As Object
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.TimeSpan The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.TimeSpan The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to register/unregister for AdsNotifications (asynchronous change messages) via [AddDeviceNotification\(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object\)](#) [[▶ 731](#)] and [DeleteDeviceNotification\(Int32\)](#) [[▶ 767](#)]

Receive AdsNotifications

```
AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
```

```
// Add the Notification event handler
client.AdsNotification += Client_AdsNotification;

// Connect to target
client.Connect("1.2.3.4.5.6", 851);
int notificationHandle = 0;

try
{
    // Notification to a DINT Type (UINT32)
    // Check for change every 200 ms
    notificationHandle = client.AddDeviceNotification("MAIN.nCounter", readStream, AdsTransMode.
OnChange, 200, 0, null);
    Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
}
finally
{
    // Unregister the Event / Handle
    client.DeleteDeviceNotification(notificationHandle);
    client.AdsNotification -= Client_AdsNotification;
}
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    int offset = (int)e.DataStream.Position;
    int length = (int)e.DataStream.Length;

    e.DataStream.Position = offset;
    AdsBinaryReader reader = new AdsBinaryReader(e.DataStream);

    // Read the Unmarshalled data
    //byte[] data = reader.ReadBytes(length);

    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = reader.ReadUInt32();
}
```

Reference

[TcAdsClient Class \[► 687\]](#)

[AddDeviceNotification Overload \[► 726\]](#)

















[TwinCAT.Ads Namespace \[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotification \[► 848\]](#)

[TcAdsClient.AdsNotificationEx \[► 850\]](#)

6.2.61.3.2 TcAdsClient.AddDeviceNotificationEx Method**Overload List**

	Name	Description
 	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type) [▶ 745]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, TimeSpan, TimeSpan, Object, Type) [▶ 747]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 748]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(String, AdsTransMode, TimeSpan, TimeSpan, Object, Type, .Int32.) [▶ 750]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type) [▶ 752]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, TimeSpan, TimeSpan, Object, Type) [▶ 754]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.) [▶ 756]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.
 	AddDeviceNotificationEx(UInt32, UInt32, AdsTransMode, TimeSpan, TimeSpan, Object, Type, .Int32.) [▶ 758]	Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Reference

[TcAdsClient Class \[► 687\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

TcAdsClient.AddDeviceNotificationEx Method (String, AdsTransMode, Int32, Int32, Object, Type)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotificationEx(  
    string variableName,  
    AdsTransMode transMode,  
    int cycleTime,  
    int maxDelay,  
    Object userData,  
    Type type  
)
```

VB

```
Public Function AddDeviceNotificationEx (  
    variableName As String,  
    transMode As AdsTransMode,  
    cycleTime As Integer,  
    maxDelay As Integer,  
    userData As Object,  
    type As Type  
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
transMode	Type: TwinCAT.Ads.AdsTransMode [► 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.

Return Value

Type: [Int32](#)

The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotificationEx\(String, AdsTransMode, Int32, Int32, Object, Type\) \[► 557\]](#)

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to use [AdsNotificationEx \[► 850\]](#) events.

Receive AdsNotifications

```
//AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event 'Ex' handler
        client.AdsNotificationEx += Client_AdsNotification;

        // Connect to target
        client.Connect(AmsNetId.Local, 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a ZDINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotificationEx("MAIN.nCounter", AdsTransMode.OnChange, 200, 0, null, typeof(uint));
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle
            client.DeleteDeviceNotification(notificationHandle);
            client.AdsNotificationEx -= Client_AdsNotification;
        }
    }
}

private void Client_AdsNotification(object sender, AdsNotificationExEventArgs e)
{
    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = (uint)e.Value;
}
}
```

Reference

[TcAdsClient Class \[► 687\]](#)

[AddDeviceNotificationEx Overload \[► 743\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotification \[► 848\]](#)

[TcAdsClient.AdsNotificationEx \[► 850\]](#)

TcAdsClient.AddDeviceNotificationEx Method (String, AdsTransMode, TimeSpan, TimeSpan, Object, Type)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotificationEx(  
    string variableName,  
    AdsTransMode transMode,  
    TimeSpan cycleTime,  
    TimeSpan maxDelay,  
    Object userData,  
    Type type  
)
```

VB

```
Public Function AddDeviceNotificationEx (  
    variableName As String,  
    transMode As AdsTransMode,  
    cycleTime As TimeSpan,  
    maxDelay As TimeSpan,  
    userData As Object,  
    type As Type  
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.TimeSpan The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.TimeSpan The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.

Return Value

Type: [Int32](#)

The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to use [AdsNotificationEx \[► 850\]](#) events.

Receive AdsNotifications

```
//AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event 'Ex' handler
        client.AdsNotificationEx += Client_AdsNotification;

        // Connect to target
        client.Connect(AmsNetId.Local, 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a ZDINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotificationEx("MAIN.nCounter", AdsTransMode.OnChange, 200, 0, null, typeof(uint));
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle
            client.DeleteDeviceNotification(notificationHandle);
            client.AdsNotificationEx -= Client_AdsNotification;
        }
    }
}

private void Client_AdsNotification(object sender, AdsNotificationExEventArgs e)
{
    // Or here we know about UDINT type --> can be marshalled as UInt32
    uint nCounter = (uint)e.Value;
}
```

Reference

[TcAdsClient Class \[► 687\]](#)

[AddDeviceNotificationEx Overload \[► 743\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotification \[► 848\]](#)

[TcAdsClient.AdsNotificationEx \[► 850\]](#)

TcAdsClient.AddDeviceNotificationEx Method (String, AdsTransMode, Int32, Int32, Object, Type, .Int32.)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotificationEx(
    string variableName,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
    Object userData,
    Type type,
    int[] args
)
```

VB

```
Public Function AddDeviceNotificationEx (
    variableName As String,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object,
    type As Type,
    args As Integer()
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotificationEx\(String, AdsTransMode, Int32, Int32, Object, Type, .Int32.\)](#) [[▶ 558](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to use [AdsNotificationEx \[► 850\]](#) events.

Receive AdsNotifications

```
//AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event 'Ex' handler
        client.AdsNotificationEx += Client_AdsNotification;

        // Connect to target
        client.Connect(AmsNetId.Local, 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a ZDINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotificationEx("MAIN.nCounter", AdsTransMode.OnChange, 200, 0, null, typeof(uint));
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle
            client.DeleteDeviceNotification(notificationHandle);
            client.AdsNotificationEx -= Client_AdsNotification;
        }
    }
}

private void Client_AdsNotification(object sender, AdsNotificationExEventArgs e)
{
    // Or here we know about UDINT type --> can be marshalled as UInt32
    uint nCounter = (uint)e.Value;
}
```

Reference

[TcAdsClient Class \[► 687\]](#)

[AddDeviceNotificationEx Overload \[► 743\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotification \[► 848\]](#)

[TcAdsClient.AdsNotificationEx \[► 850\]](#)

TcAdsClient.AddDeviceNotificationEx Method (String, AdsTransMode, TimeSpan, TimeSpan, Object, Type, .Int32.)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotificationEx(
    string variableName,
    AdsTransMode transMode,
    TimeSpan cycleTime,
    TimeSpan maxDelay,
    Object userData,
    Type type,
    int[] args
)
```

VB

```
Public Function AddDeviceNotificationEx (
    variableName As String,
    transMode As AdsTransMode,
    cycleTime As TimeSpan,
    maxDelay As TimeSpan,
    userData As Object,
    type As Type,
    args As Integer()
) As Integer
```

Parameters

variableName	Type: System.String Name of the ADS variable.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.TimeSpan The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.TimeSpan The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to use [AdsNotificationEx](#) [[▶ 850](#)] events.

Receive AdsNotifications

```
//AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event 'Ex' handler
        client.AdsNotificationEx += Client_AdsNotification;

        // Connect to target
        client.Connect(AmsNetId.Local, 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a ZDINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotificationEx("MAIN.nCounter", AdsTransMode.OnChange, 2
00, 0, null, typeof(uint));
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle
            client.DeleteDeviceNotification(notificationHandle);
            client.AdsNotificationEx -= Client_AdsNotification;
        }
    }
}

private void Client_AdsNotification(object sender, AdsNotificationExEventArgs e)
{
    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = (uint)e.Value;
}
```

Reference

[TcAdsClient Class \[► 687\]](#)

[AddDeviceNotificationEx Overload \[► 743\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotification \[► 848\]](#)

[TcAdsClient.AdsNotificationEx \[► 850\]](#)

TcAdsClient.AddDeviceNotificationEx Method (UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AddDeviceNotificationEx(
    uint indexGroup,
    uint indexOffset,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
```



```

    Object userData,
    Type type
)

```

VB

```

Public Function AddDeviceNotificationEx (
    indexGroup As UInteger,
    indexOffset As UInteger,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object,
    type As Type
) As Integer

```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.Int32 The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.Int32 The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotificationEx\(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type\)](#) [[▶ 560](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to use [AdsNotificationEx](#) [[▶ 850](#)] events.

Receive AdsNotifications

```

//AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {

```

```

// Add the Notification event 'Ex' handler
client.AdsNotificationEx += Client_AdsNotification;

// Connect to target
client.Connect(AmsNetId.Local, 851);
int notificationHandle = 0;

try
{
    // Notification to a ZDINT Type (UINT32)
    // Check for change every 200 ms
    notificationHandle = client.AddDeviceNotificationEx("MAIN.nCounter", AdsTransMode.OnChange, 2
00, 0, null, typeof(uint));
    Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
}
finally
{
    // Unregister the Event / Handle
    client.DeleteDeviceNotification(notificationHandle);
    client.AdsNotificationEx -= Client_AdsNotification;
}
}

private void Client_AdsNotification(object sender, AdsNotificationExEventArgs e)
{
    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = (uint)e.Value;
}

```

Reference

[TcAdsClient Class \[► 687\]](#)

[AddDeviceNotificationEx Overload \[► 743\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotification \[► 848\]](#)

TcAdsClient.AddDeviceNotificationEx Method (UInt32, UInt32, AdsTransMode, TimeSpan, TimeSpan, Object, Type)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public int AddDeviceNotificationEx(
    uint indexGroup,
    uint indexOffset,
    AdsTransMode transMode,
    TimeSpan cycleTime,
    TimeSpan maxDelay,
    Object userData,
    Type type
)

```

VB

```

Public Function AddDeviceNotificationEx (
    indexGroup As UInteger,
    indexOffset As UInteger,
    transMode As AdsTransMode,
    cycleTime As TimeSpan,

```

```

    maxDelay As TimeSpan,
    userData As Object,
    type As Type
) As Integer

```

Parameters

- indexGroup Type: [System.UInt32](#)
Contains the index group number of the requested ADS service.
- indexOffset Type: [System.UInt32](#)
Contains the index offset number of the requested ADS service.
- transMode Type: [TwinCAT.Ads.AdsTransMode](#) [[▶ 438](#)]
Specifies if the event should be fired cyclically or only if the variable has changed.
- cycleTime Type: [System.TimeSpan](#)
The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
- maxDelay Type: [System.TimeSpan](#)
The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
- userData Type: [System.Object](#)
This object can be used to store user specific data.
- type Type: [System.Type](#)
Type of the object stored in the event argument.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to use [AdsNotificationEx](#) [[▶ 850](#)] events.

Receive AdsNotifications

```

//AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event 'Ex' handler
        client.AdsNotificationEx += Client_AdsNotification;

        // Connect to target
        client.Connect(AmsNetId.Local, 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a ZDINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotificationEx("MAIN.nCounter", AdsTransMode.OnChange, 2
00, 0, null, typeof(uint));
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle

```

```

        client.DeleteDeviceNotification(notificationHandle);
        client.AdsNotificationEx -= Client_AdsNotification;
    }
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    // Or here we know about UDINT type --> can be marshalled as UInt32
    uint nCounter = (uint)e.Value;
}

```

Reference

[TcAdsClient Class](#) [► 687]

[AddDeviceNotificationEx Overload](#) [► 743]

[TwinCAT.Ads Namespace](#) [► 120]

[TcAdsClient.DeleteDeviceNotification\(Int32\)](#) [► 767]

[TcAdsClient.AdsNotification](#) [► 848]

TcAdsClient.AddDeviceNotificationEx Method (UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public int AddDeviceNotificationEx(
    uint indexGroup,
    uint indexOffset,
    AdsTransMode transMode,
    int cycleTime,
    int maxDelay,
    Object userData,
    Type type,
    int[] args
)

```

VB

```

Public Function AddDeviceNotificationEx (
    indexGroup As UInteger,
    indexOffset As UInteger,
    transMode As AdsTransMode,
    cycleTime As Integer,
    maxDelay As Integer,
    userData As Object,
    type As Type,
    args As Integer()
) As Integer

```

Parameters

- indexGroup Type: [System.UInt32](#)
Contains the index group number of the requested ADS service.
- indexOffset Type: [System.UInt32](#)
Contains the index offset number of the requested ADS service.
- transMode Type: [TwinCAT.Ads.AdsTransMode](#) [[▶ 438](#)]
Specifies if the event should be fired cyclically or only if the variable has changed.
- cycleTime Type: [System.Int32](#)
The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
- maxDelay Type: [System.Int32](#)
The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
- userData Type: [System.Object](#)
This object can be used to store user specific data.
- type Type: [System.Type](#)
Type of the object stored in the event argument.
- args Type: [.System.Int32](#).
Additional arguments.

Return Value

Type: [Int32](#)
The handle of the notification.

Implements

[IAdsNotifications.AddDeviceNotificationEx\(UInt32, UInt32, AdsTransMode, Int32, Int32, Object, Type, .Int32.\)](#) [[▶ 561](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to use [AdsNotificationEx](#) [[▶ 850](#)] events.

Receive AdsNotifications

```
//AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event 'Ex' handler
        client.AdsNotificationEx += Client_AdsNotification;

        // Connect to target
        client.Connect(AmsNetId.Local, 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a ZDINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotificationEx("MAIN.nCounter", AdsTransMode.OnChange, 2
```

```

00, 0, null, typeof(uint));
    Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
}
finally
{
    // Unregister the Event / Handle
    client.DeleteDeviceNotification(notificationHandle);
    client.AdsNotificationEx -= Client_AdsNotification;
}
}
}

private void Client_AdsNotification(object sender, AdsNotificationExEventArgs e)
{
    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = (uint)e.Value;
}

```

Reference

[TcAdsClient Class \[► 687\]](#)

[AddDeviceNotificationEx Overload \[► 743\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotification \[► 848\]](#)

[TcAdsClient.AdsNotificationEx \[► 850\]](#)

TcAdsClient.AddDeviceNotificationEx Method (UInt32, UInt32, AdsTransMode, TimeSpan, TimeSpan, Object, Type, .Int32.)

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event. If type is a string type, the first element of the parameter args specifies the number of characters of the string. If type is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public int AddDeviceNotificationEx(
    uint indexGroup,
    uint indexOffset,
    AdsTransMode transMode,
    TimeSpan cycleTime,
    TimeSpan maxDelay,
    Object userData,
    Type type,
    int[] args
)

```

VB

```

Public Function AddDeviceNotificationEx (
    indexGroup As UInteger,
    indexOffset As UInteger,
    transMode As AdsTransMode,
    cycleTime As TimeSpan,
    maxDelay As TimeSpan,
    userData As Object,
    type As Type,
    args As Integer()
) As Integer

```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
transMode	Type: TwinCAT.Ads.AdsTransMode [▶ 438] Specifies if the event should be fired cyclically or only if the variable has changed.
cycleTime	Type: System.TimeSpan The ADS server checks whether the variable has changed after this time interval. Unit is in ms.
maxDelay	Type: System.TimeSpan The AdsNotification event is fired at the latest when this time has elapsed. The unit is ms.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Int32](#)
The handle of the notification.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

- [TcAdsClient Class](#) [[▶ 687](#)]
- [AddDeviceNotificationEx Overload](#) [[▶ 743](#)]
- [TwinCAT.Ads Namespace](#) [[▶ 120](#)]
- [TcAdsClient.DeleteDeviceNotification\(Int32\)](#) [[▶ 767](#)]
- [TcAdsClient.AdsNotification](#) [[▶ 848](#)]
- [TcAdsClient.AdsNotificationEx](#) [[▶ 850](#)]
- [TcAdsClient.AddDeviceNotification\(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object\)](#) [[▶ 731](#)]

6.2.61.3.3 TcAdsClient.Close Method

Closes this [IConnection](#) [[▶ 55](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Close()
```

VB

```
Public Sub Close
```

Implements

[IConnection.Close](#). [[▶ 59](#)]

Remarks

The [TcAdsClient](#) [[▶ 687](#)] is disposed afterwards.







Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.4 TcAdsClient.Connect Method

Overload List

	Name	Description
	Connect(Int32) [▶ 760]	Establishes a connection to a ADS device using the local netID.
	Connect(AmsAddress) [▶ 761]	Establishes a connection to a ADS device.
	Connect(Byte, Int32) [▶ 762]	Establishes a connection to a ADS device.
	Connect(String, Int32) [▶ 762]	Establishes a connection to a ADS device.
	Connect(AmsNetId, Int32) [▶ 763]	Establishes a connection to a ADS device.
	Connect(AmsNetId, AmsPort) [▶ 763]	Establishes a connection to a ADS device.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Connect Method (Int32)

Establishes a connection to a ADS device using the local netID.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Connect(  
    int srvPort  
)
```

VB

```
Public Sub Connect (  
    srvPort As Integer  
)
```

Parameters

srvPort Type: [System.Int32](#)
Port number of the ADS server.

Reference

[TcAdsClient Class](#) [► 687]

[Connect Overload](#) [► 760]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.Connect Method (AmsAddress)

Establishes a connection to a ADS device.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Connect(  
    AmsAddress address  
)
```

VB

```
Public Sub Connect (  
    address As AmsAddress  
)
```

Parameters

address Type: [TwinCAT.Ads.AmsAddress](#) [► 448]
The address.

Reference

[TcAdsClient Class](#) [► 687]

[Connect Overload](#) [► 760]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.Connect Method (.Byte., Int32)

Establishes a connection to a ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Connect(  
    byte[] netID,  
    int srvPort  
)
```

VB

```
Public Sub Connect (  
    netID As Byte(),  
    srvPort As Integer  
)
```

Parameters

netID	Type: .System.Byte . NetId of the ADS server.
srvPort	Type: System.Int32 Port number of the ADS server.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Connect Overload](#) [[▶ 760](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Connect Method (String, Int32)

Establishes a connection to a ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Connect(  
    string netID,  
    int srvPort  
)
```

VB

```
Public Sub Connect (  
    netID As String,  
    srvPort As Integer  
)
```

Parameters

netID	Type: System.String NetId of the ADS server.
srvPort	Type: System.Int32 Port number of the ADS server.

Reference

[TcAdsClient Class](#) [► 687]

[Connect Overload](#) [► 760]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.Connect Method (AmsNetId, Int32)

Establishes a connection to a ADS device.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Connect(  
    AmsNetId netID,  
    int srvPort  
)
```

VB

```
Public Sub Connect (  
    netID As AmsNetId,  
    srvPort As Integer  
)
```

Parameters

netID	Type: TwinCAT.Ads.AmsNetId [► 466] NetId of the ADS server.
srvPort	Type: System.Int32 Port number of the ADS server.

Reference

[TcAdsClient Class](#) [► 687]

[Connect Overload](#) [► 760]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.Connect Method (AmsNetId, AmsPort)

Establishes a connection to a ADS device.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Connect(
    AmsNetId netID,
    AmsPort srvPort
)
```

VB

```
Public Sub Connect (
    netID As AmsNetId,
    srvPort As AmsPort
)
```

Parameters

netID	Type: TwinCAT.Ads.AmsNetId [► 466] NetId of the ADS server.
srvPort	Type: TwinCAT.Ads.AmsPort [► 489] Port number of the ADS server.

Reference

[TcAdsClient Class](#) [► 687]

[Connect Overload](#) [► 760]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.61.3.5 TcAdsClient.CreateSymbolInfoLoader Method



Obsolete

This API is now obsolete.

Creates a new instance of the TcAdsSymbolInfoLoader class (Symbol Browser V1, obsolete).

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[ObsoleteAttribute("For new code use the SymbolLoaderFactory.Create method instead!",
    false)]
public TcAdsSymbolInfoLoader CreateSymbolInfoLoader()
```

VB

```
<ObsoleteAttribute("For new code use the SymbolLoaderFactory.Create method instead!",
    false)>
Public Function CreateSymbolInfoLoader As TcAdsSymbolInfoLoader
```

Return Value

Type: [TcAdsSymbolInfoLoader](#) [► 888]

Instance of the TcAdsSymbolInfoLoader class.

Remarks

This is the traditional way of accessing symbol information from the target device that is still supported here for backward compatibility. For new implementations please consider to use the new symbol browsing capabilities accessed by the [SymbolLoaderFactory](#) [[▶ 1209](#)] class ([Create\(IConnection, ISymbolLoaderSettings\)](#) [[▶ 1211](#)] method).

Examples

Create SymbolLoader V1 object

```
using System;
using System.Diagnostics;
using TwinCAT.Ads;
using TwinCAT.TypeSystem;

namespace Sample
{
    class SymbolBrowserProgramV1
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            ConsoleLogger logger = new ConsoleLogger();
            //logger.Active = false;

            Console.WriteLine("");
            Console.WriteLine("Press [Enter] for Start:");
            Console.ReadLine();

            Stopwatch stopper = new Stopwatch();

            //Parse the AmsAddress from command-line arguments
            AmsAddress address = ArgParser.Parse(args);
            stopper.Start();

            // Create the ADS Client
            using (TcAdsClient client = new TcAdsClient())
            {
                // Establish Connection
                client.Connect(address);

                // Create Symbol / DataType Loader
#pragma warning disable 0618
                TcAdsSymbolInfoLoader loader = client.CreateSymbolInfoLoader();
#pragma warning restore 0618

                // Determine List of used DataTypes.
                ReadOnlyTcAdsDataTypeCollection dataTypes = loader.GetDataTypes(false);

                // Determine List of contained symbols
                TcAdsSymbolInfoCollection symbols = loader.GetSymbols(false);

                // Dump Datatypes from Target Device
                Console.WriteLine(string.Format("Dumping '{0}' DataTypes:", dataTypes.Count));

                // Iterate through types and Dump Content
                foreach (ITcAdsDataType dataType in dataTypes)
                {
                    logger.DumpType(dataType);
                }

                // Dump Symbols from target device
                Console.WriteLine("Dumping '{0}' Symbols:", symbols.Count);

                // Iterates through symbols and Dump Content
                foreach (ITcAdsSymbol15 symbol in symbols)
                {
                    logger.DumpSymbol(symbol, 0);
                }

                stopper.Stop();
                TimeSpan elapsed = stopper.Elapsed;
            }
        }
    }
}
```

```

        Console.WriteLine("");
        Console.WriteLine("Browsing complete tree: {0},
({1} DataTypes, {2} Symbols)", elapsed, logger.DataTypesCount, logger.SymbolsCount);

        Console.WriteLine("Press [Enter] for leave:");
        Console.ReadLine();
    }
}
}
}

```

Examples

The following sample shows how to call (Remote Procedures / Methods) within the PLC directly from the [TcAdsClient \[▶ 687\]](#) class.

RPC Call Example

```

namespace Sample
{
    using System;
    using System.Diagnostics;
    using TwinCAT.Ads;
    using TwinCAT.TypeSystem;

    class RpcCallV1Program
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            //Parse the AmsAddress from command-line arguments
            AmsAddress address = ArgParser.Parse(args);

            // Create the ADS Client
            using (TcAdsClient client = new TcAdsClient())
            {
                // Establish Connection
                client.Connect(address);

                // Call a Method that has the following signature (within MAIN Program)

                /* {attribute 'TcRpcEnable'}
                METHOD PUBLIC M_Add : INT
                VAR_INPUT
                i1 : INT := 0;
                i2 : INT := 0;
                END_VAR
                */

                short result = (short)client.InvokeRpcMethod("MAIN", "M_Add", new object[] {(short)1, (short)4});

                // Call a Method that has no parameter and returns VOID
                client.InvokeRpcMethod("MAIN", "M_Method1", new object[] {});
            }
        }
    }
}

```

Reference

[TcAdsClient Class \[▶ 687\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.61.3.6 TcAdsClient.CreateVariableHandle Method

Generates a unique handle for an ADS variable.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int CreateVariableHandle(  
    string variableName  
)
```

VB

```
Public Function CreateVariableHandle (  
    variableName As String  
) As Integer
```

Parameters

variableName Type: [System.String](#)
Name of the ADS variable

Return Value

Type: [Int32](#)
The handle of the ADS Variable.

Implements

[IAdsHandleAccess.CreateVariableHandle\(String\)](#) [[▶ 534](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.7 TcAdsClient.DeleteDeviceNotification Method

Deletes an existing notification.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void DeleteDeviceNotification(  
    int notificationHandle  
)
```

VB

```
Public Sub DeleteDeviceNotification (
    notificationHandle As Integer
)
```

Parameters

notificationHandle Type: [System.Int32](#)
Handle of the notification.

Implements

[IAdsNotifications.DeleteDeviceNotification\(Int32\)](#) [[▶ 562](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Examples

The following sample shows how to register/unregister for AdsNotifications (asynchronous change messages) via [AddDeviceNotification\(String, AdsStream, Int32, Int32, AdsTransMode, TimeSpan, TimeSpan, Object\)](#) [[▶ 736](#)] and [DeleteDeviceNotification\(Int32\)](#)

Receive AdsNotifications

```
AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event handler
        client.AdsNotification += Client_AdsNotification;

        // Connect to target
        client.Connect("1.2.3.4.5.6", 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a DINT Type (UINT32)
            // Check for change every 200 ms
            notificationHandle = client.AddDeviceNotification("MAIN.nCounter", readStream, AdsTransMode.
OnChange, 200, 0, null);
            Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
        }
        finally
        {
            // Unregister the Event / Handle
            client.DeleteDeviceNotification(notificationHandle);
            client.AdsNotification -= Client_AdsNotification;
        }
    }
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    int offset = (int)e.DataStream.Position;
    int length = (int)e.DataStream.Length;

    e.DataStream.Position = offset;
    AdsBinaryReader reader = new AdsBinaryReader(e.DataStream);

    // Read the Unmarshalled data
    //byte[] data = reader.ReadBytes(length);
```



```
// Or here we know about UDINT type --> can be marshalled as UInt32
uint nCounter = reader.ReadUInt32();
}
```

Reference

[TcAdsClient Class](#) [▶ 687]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.61.3.8 TcAdsClient.DeleteVariableHandle Method

Releases the handle of a ADS variable again.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void DeleteVariableHandle(
    int variableHandle
)
```

VB

```
Public Sub DeleteVariableHandle (
    variableHandle As Integer
)
```

Parameters

variableHandle Type: [System.Int32](#)
Handle of the ADS variable

Implements

[IAdsHandleAccess.DeleteVariableHandle\(Int32\)](#) [▶ 535]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [▶ 687]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.61.3.9 TcAdsClient.Disconnect Method

Disconnects the [TcAdsClient](#) [▶ 687]

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Disconnect()
```

VB

```
Public Function Disconnect As Boolean
```

Return Value

Type: [Boolean](#)

true if successfully disconnected, false if the [TcAdsClient](#) [[▶ 687](#)] was already disconnected.

Implements

[IConnection.Disconnect.](#) [[▶ 60](#)]

Remarks

The [TcAdsClient](#) [[▶ 687](#)] can be connected again afterwards. Disconnection doesn't mean disposing / closing:



Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.10 TcAdsClient.Dispose Method

Overload List

	Name	Description
	Dispose. [▶ 770]	Releases the resources used by TcAdsClient.
	Dispose(Boolean) [▶ 771]	Disposes the TcAdsClient [▶ 687].

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Dispose Method

Releases the resources used by TcAdsClient.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Dispose()
```

VB

Public Sub Dispose

Implements

[IDisposable.Dispose.](#)

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Dispose Overload](#) [[▶ 770](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Dispose Method (Boolean)

Disposes the [TcAdsClient](#) [[▶ 687](#)].

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected virtual void Dispose(  
    bool disposing  
)
```

VB

```
Protected Overridable Sub Dispose (  
    disposing As Boolean  
)
```

Parameters

disposing Type: [System.Boolean](#)

Remarks

When overwritten don't forget to call the base class

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Dispose Overload](#) [[▶ 770](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.11 TcAdsClient.Finalize Method

Finalizes an instance of the [TcAdsClient](#) [[▶ 687](#)] class.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected override void Finalize()
```

VB

```
Protected Overrides Sub Finalize
```

Implements





[Object.Finalize.](#)

Reference

[TcAdsClient Class](#) [► 687]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.61.3.12 TcAdsClient.InvokeRpcMethod Method**Overload List**

	Name	Description
	InvokeRpcMethod(String, Int32, .Object.) [► 772]	Invokes the specified RPC Method
	InvokeRpcMethod(String, String, .Object.) [► 774]	Invokes the RPC method.
	InvokeRpcMethod(ITcAdsSymbol, Int32, .Object.) [► 776]	Invokes the specified RPC Method
	InvokeRpcMethod(ITcAdsSymbol, String, .Object.) [► 777]	Invokes the RPC method.

Reference

[TcAdsClient Class](#) [► 687]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.InvokeRpcMethod Method (String, Int32, .Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object InvokeRpcMethod(  
    string symbolPath,  
    int methodId,  
    Object[] parameters  
)
```

VB

```
Public Function InvokeRpcMethod (  
    symbolPath As String,  
    methodId As Integer,  
    parameters As Object()  
) As Object
```

Parameters

symbolPath	Type: System.String The symbol path.
methodId	Type: System.Int32 The method identifier.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
System.Object.

Implements

[ITcAdsRpcInvoke.InvokeRpcMethod\(String, Int32, .Object.\)](#) [[▶ 593](#)]

Examples

The following sample shows how to call (Remote Procedures / Methods) within the PLC.

Dynamic Tree Mode

```
namespace Sample  
{  
    using System;  
    using System.Diagnostics;  
    using TwinCAT.Ads;  
    using TwinCAT.TypeSystem;  
  
    class RpcCallV1Program  
    {  
        /// <summary>  
        /// Defines the entry point of the application.  
        /// </summary>  
        /// <param name="args">The arguments.</param>  
        static void Main(string[] args)  
        {  
            //Parse the AmsAddress from command-line arguments  
            AmsAddress address = ArgParser.Parse(args);  
  
            // Create the ADS Client  
            using (TcAdsClient client = new TcAdsClient())  
            {  
                // Establish Connection
```

```
client.Connect(address);

// Call a Method that has the following signature (within MAIN Program)

/* {attribute 'TcRpcEnable'}
METHOD PUBLIC M_Add : INT
VAR_INPUT
i1 : INT := 0;
i2 : INT := 0;
END_VAR
*/

short result = (short)client.InvokeRpcMethod("MAIN", "M_Add", new object[] {(short)1, (short)4});

// Call a Method that has no parameter and returns VOID
client.InvokeRpcMethod("MAIN", "M_Method1", new object[] {});
}
}
}
```

Reference

[TcAdsClient Class \[▶ 687\]](#)

[InvokeRpcMethod Overload \[▶ 772\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

TcAdsClient.InvokeRpcMethod Method (String, String, .Object.)

Invokes the RPC method.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object InvokeRpcMethod(
    string symbolPath,
    string methodName,
    Object[] parameters
)
```

VB

```
Public Function InvokeRpcMethod (
    symbolPath As String,
    methodName As String,
    parameters As Object()
) As Object
```

Parameters

symbolPath	Type: System.String The symbol path.
methodName	Type: System.String Name of the method.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
System.Object.

Implements

[ITcAdsRpcInvoke.InvokeRpcMethod\(String, String, Object.\)](#) [[▶ 594](#)]

Exceptions

Exception	Condition
NotImplementedException	

Examples

The following sample shows how to call (Remote Procedures / Methods) within the PLC.

Dynamic Tree Mode

```
namespace Sample
{
    using System;
    using System.Diagnostics;
    using TwinCAT.Ads;
    using TwinCAT.TypeSystem;

    class RpcCallV1Program
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            //Parse the AmsAddress from command-line arguments
            AmsAddress address = ArgParser.Parse(args);

            // Create the ADS Client
            using (TcAdsClient client = new TcAdsClient())
            {
                // Establish Connection
                client.Connect(address);

                // Call a Method that has the following signature (within MAIN Program)

                /* {attribute 'TcRpcEnable'}
                METHOD PUBLIC M_Add : INT
                VAR_INPUT
                i1 : INT := 0;
                i2 : INT := 0;
                END_VAR
                */

                short result = (short)client.InvokeRpcMethod("MAIN", "M_Add", new object[] {(short)1, (short)4});

                // Call a Method that has no parameter and returns VOID
                client.InvokeRpcMethod("MAIN", "M_Method1", new object[] {});
            }
        }
    }
}
```

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[InvokeRpcMethod Overload \[▶ 772\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

TcAdsClient.InvokeRpcMethod Method (ITcAdsSymbol, Int32, .Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object InvokeRpcMethod(  
    ITcAdsSymbol symbol,  
    int methodId,  
    Object[] parameters  
)
```

VB

```
Public Function InvokeRpcMethod (  
    symbol As ITcAdsSymbol,  
    methodId As Integer,  
    parameters As Object()  
) As Object
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [▶ 609] The symbol.
methodId	Type: System.Int32 The method identifier / Virtual Function table index.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
System.Object.

Implements

[ITcAdsRpcInvoke.InvokeRpcMethod\(ITcAdsSymbol, Int32, .Object.\) \[▶ 595\]](#)

Examples

The following sample shows how to call (Remote Procedures / Methods) within the PLC.

Dynamic Tree Mode

```
namespace Sample  
{  
    using System;  
    using System.Diagnostics;  
    using TwinCAT.Ads;  
    using TwinCAT.TypeSystem;  
  
    class RpcCallV1Program  
    {  
        /// <summary>
```



```

/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    //Parse the AmsAddress from command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    // Create the ADS Client
    using (TcAdsClient client = new TcAdsClient())
    {
        // Establish Connection
        client.Connect(address);

        // Call a Method that has the following signature (within MAIN Program)

        /* {attribute 'TcRpcEnable'}
        METHOD PUBLIC M_Add : INT
        VAR_INPUT
        i1 : INT := 0;
        i2 : INT := 0;
        END_VAR
        */

        short result = (short)client.InvokeRpcMethod("MAIN", "M_Add", new object[] {(short)1, (short)4});

        // Call a Method that has no parameter and returns VOID
        client.InvokeRpcMethod("MAIN", "M_Method1", new object[] {});
    }
}

```

Reference

[TcAdsClient Class \[► 687\]](#)

[InvokeRpcMethod Overload \[► 772\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

TcAdsClient.InvokeRpcMethod Method (ITcAdsSymbol, String, .Object.)

Invokes the RPC method.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public Object InvokeRpcMethod(
    ITcAdsSymbol symbol,
    string methodName,
    Object[] parameters
)

```

VB

```

Public Function InvokeRpcMethod (
    symbol As ITcAdsSymbol,
    methodName As String,
    parameters As Object()
) As Object

```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [▶ 609] The symbol.
methodName	Type: System.String Name of the method.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
[System.Object](#).

Implements

[ITcAdsRpcInvoke.InvokeRpcMethod\(ITcAdsSymbol, String, .Object.\)](#) [[▶ 595](#)]

Exceptions

Exception	Condition
NotImplementedException n	

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[InvokeRpcMethod Overload](#) [[▶ 772](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.13 TcAdsClient.OnBeforeDisconnect Method

Called when before the [TcAdsClient](#) [[▶ 687](#)] is disconnected.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected virtual void OnBeforeDisconnect()
```

VB

```
Protected Overridable Sub OnBeforeDisconnect
```

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.14 TcAdsClient.OnConnectionStateChanged Method

Called when the ConnectionState of the [TcAdsClient](#) [▶ 687] has changed.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual void OnConnectionStateChanged(
    ConnectionState newState,
    ConnectionState oldState
)
```

VB

```
Protected Overridable Sub OnConnectionStateChanged (
    newState As ConnectionState,
    oldState As ConnectionState
)
```

Parameters

- newState Type: [TwinCAT.ConnectionState](#) [▶ 48]
The new state.
- oldState Type: [TwinCAT.ConnectionState](#) [▶ 48]
The old state.






Reference

[TcAdsClient Class](#) [▶ 687]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.61.3.15 TcAdsClient.Read Method

Overload List

	Name	Description
	Read(Int32, AdsStream) [▶ 780]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, AdsStream) [▶ 781]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(Int32, AdsStream, Int32, Int32) [▶ 781]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, .Byte., Int32, Int32) [▶ 782]	Reads data synchronously from an ADS device and writes it to the given stream.
	Read(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 783]	Reads data synchronously from an ADS device and writes it to the given stream.

Reference

[TcAdsClient Class](#) [► 687]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.Read Method (Int32, AdsStream)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(
    int variableHandle,
    AdsStream dataStream
)
```

VB

```
Public Function Read (
    variableHandle As Integer,
    dataStream As AdsStream
) As Integer
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that receives the data.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Implements

[IAdsHandleAccess.Read\(Int32, AdsStream\)](#) [► 536]

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [► 687]

[Read Overload](#) [► 779]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.Read Method (UInt32, UInt32, AdsStream)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream  
)
```

VB

```
Public Function Read (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Read Overload](#) [[▶ 779](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Read Method (Int32, AdsStream, Int32, Int32)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(
    int variableHandle,
    AdsStream dataStream,
    int offset,
    int length
)
```

VB

```
Public Function Read (
    variableHandle As Integer,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer
) As Integer
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Implements

[IAdsHandleAccess.Read\(Int32, AdsStream, Int32, Int32\)](#) [[▶ 537](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Read Overload](#) [[▶ 779](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Read Method (UInt32, UInt32, .Byte., Int32, Int32)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(
    uint indexGroup,
    uint indexOffset,
    byte[] dataStream,
    int offset,
    int length
)
```

VB

```
Public Function Read (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As Byte(),
    offset As Integer,
    length As Integer
) As Integer
```

Parameters

- indexGroup Type: [System.UInt32](#)
Contains the index group number of the requested ADS service.
- indexOffset Type: [System.UInt32](#)
Contains the index offset number of the requested ADS service.
- dataStream Type: [.System.Byte](#).
Stream that receives the data.
- offset Type: [System.Int32](#)
Offset of the data in dataStream.
- length Type: [System.Int32](#)
Length of the data in dataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

- [TcAdsClient Class](#) [▶ 687]
- [Read Overload](#) [▶ 779]
- [TwinCAT.Ads Namespace](#) [▶ 120]

TcAdsClient.Read Method (UInt32, UInt32, AdsStream, Int32, Int32)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [▶ 120]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Read(
    uint indexGroup,
    uint indexOffset,
    AdsStream dataStream,
    int offset,
    int length
)
```

VB

```
Public Function Read (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference






[TcAdsClient Class](#) [[▶ 687](#)]

[Read Overload](#) [[▶ 779](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.16 TcAdsClient.ReadAny Method

Overload List

	Name	Description
	ReadAny(Int32, Type) [▶ 785]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(Int32, Type, .Int32.) [▶ 786]	Reads data synchronously from an ADS device and writes it to an object.
 	ReadAny(UInt32, UInt32, Type) [▶ 787]	Reads data synchronously from an ADS device and writes it to an object.
	ReadAny(UInt32, UInt32, Type, .Int32.) [▶ 788]	Reads data synchronously from an ADS device and writes it to an object.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.ReadAny Method (Int32, Type)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAny(
    int variableHandle,
    Type type
)
```

VB

```
Public Function ReadAny (
    variableHandle As Integer,
    type As Type
) As Object
```

Parameters

variableHandle Type: [System.Int32](#)
Handle of the ADS variable.

type Type: [System.Type](#)
Type of the object to be read.

Return Value

Type: [Object](#)
The object the read data is written to.

Implements

[IAdsAnyAccess.ReadAny\(Int32, Type\) \[► 502\]](#)

Reference

[TcAdsClient Class \[► 687\]](#)

[ReadAny Overload \[► 785\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

TcAdsClient.ReadAny Method (Int32, Type, .Int32.)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAny(  
    int variableHandle,  
    Type type,  
    int[] args  
)
```

VB

```
Public Function ReadAny (  
    variableHandle As Integer,  
    type As Type,  
    args As Integer()  
) As Object
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable.
type	Type: System.Type Type of the object to be read.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Object](#)

The object the read data is written to.

Implements

[IAdsAnyAccess.ReadAny\(Int32, Type, .Int32.\) \[► 503\]](#)

Remarks

If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Reference

[TcAdsClient Class](#) [► 687]

[ReadAny Overload](#) [► 785]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.ReadAny Method (UInt32, UInt32, Type)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAny(  
    uint indexGroup,  
    uint indexOffset,  
    Type type  
)
```

VB

```
Public Function ReadAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    type As Type  
) As Object
```

Parameters

indexGroup	Type: System.UInt32 Index group of the ADS variable.
indexOffset	Type: System.UInt32 Index offset of the ADS variable.
type	Type: System.Type Type of the object to be read.

Return Value

Type: [Object](#)
The object the read data is written to.

Implements

[IAdsAnyAccess.ReadAny\(UInt32, UInt32, Type\)](#) [► 504]

Examples

Usage of ReadAny/WriteAny

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);
    adsClient.WriteAny(0x4020, 0x0, valueToWrite);
    valueToRead = (uint)adsClient.ReadAny(0x4020, 0x0, typeof(UInt32));
}
```

Reference

[TcAdsClient Class](#) [► 687]

[ReadAny Overload](#) [► 785]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.ReadAny Method (UInt32, UInt32, Type, .Int32.)

Reads data synchronously from an ADS device and writes it to an object.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAny(
    uint indexGroup,
    uint indexOffset,
    Type type,
    int[] args
)
```

VB

```
Public Function ReadAny (
    indexGroup As UInteger,
    indexOffset As UInteger,
    type As Type,
    args As Integer()
) As Object
```

Parameters

indexGroup	Type: System.UInt32 Index group of the ADS variable.
indexOffset	Type: System.UInt32 Index offset of the ADS variable.
type	Type: System.Type Type of the object to be read.
args	Type: .System.Int32 . Additional arguments.

Return Value

Type: [Object](#)
The object the read data is written to.

Implements

[IAdsAnyAccess.ReadAny\(UInt32, UInt32, Type, .Int32.\) \[▶ 504\]](#)

Remarks

If the Type of the object to be read is a string type, the first element of the parameter args specifies the number of characters of the string. If the Type of the object to be read is an array type, the number of elements for each dimension has to be specified in the parameter args. At the moment only 1 dimensional Arrays are supported.

Reference





[TcAdsClient Class \[▶ 687\]](#)

[ReadAny Overload \[▶ 785\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.61.3.17 TcAdsClient.ReadAnyString Method

Overload List

	Name	Description
 	ReadAnyString(Int32, Int32, Encoding) [▶ 789]	Reads the string.
 	ReadAnyString(UInt32, UInt32, Int32, Encoding) [▶ 791]	Reads the string

Reference

[TcAdsClient Class \[▶ 687\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

TcAdsClient.ReadAnyString Method (Int32, Int32, Encoding)

Reads the string.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string ReadAnyString(
    int variableHandle,
    int len,
    Encoding encoding
)
```

VB

```
Public Function ReadAnyString (
    variableHandle As Integer,
    len As Integer,
    encoding As Encoding
) As String
```

Parameters

variableHandle	Type: System.Int32 The variable handle.
len	Type: System.Int32 The length of the string (e.g. 80 for STRING[80] or WSTRING[80])
encoding	Type: System.Text.Encoding The encoding (Default or Unicode).

Return Value

Type: [String](#)
System.String.

Implements

[IAdsAnyAccess.ReadAnyString\(Int32, Int32, Encoding\)](#) [[▶ 506](#)]

Examples

The following code shows how to Read/Write string values with the ANY concept.

Read/Write Any Strings

```
using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local port 851 (PLC)

    int stringHandle = client.CreateVariableHandle("MAIN.string"); // Symbol "string" defined in MAIN as STRING
    int wStringHandle = client.CreateVariableHandle("MAIN.wstring"); // Symbol "string" defined in MAIN as WSTRING

    try
    {
        string str = client.ReadAnyString(stringHandle, 80, Encoding.Default);
        string wStr = client.ReadAnyString(wStringHandle, 80, Encoding.Unicode);

        string changedValue = "Changed";

        // Attention, take care that the memory of the string in the process image is not exceeded!
        client.WriteAnyString(stringHandle, changedValue, 80, Encoding.Default);
        client.WriteAnyString(wStringHandle, changedValue, 80, Encoding.Unicode);
    }
    finally
    {
        client.DeleteVariableHandle(stringHandle);
        client.DeleteVariableHandle(wStringHandle);
    }
}
```

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[ReadAnyString Overload](#) [[▶ 789](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.ReadAnyString Method (UInt32, UInt32, Int32, Encoding)

Reads the string

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string ReadAnyString(  
    uint indexGroup,  
    uint indexOffset,  
    int len,  
    Encoding encoding  
)
```

VB

```
Public Function ReadAnyString (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    len As Integer,  
    encoding As Encoding  
) As String
```

Parameters

indexGroup	Type: System.UInt32 The index group.
indexOffset	Type: System.UInt32 The index offset.
len	Type: System.Int32 The length of the string.
encoding	Type: System.Text.Encoding The encoding (Default or Unicode).

Return Value

Type: [String](#)
System.String.

Implements

[IAdsAnyAccess.ReadAnyString\(UInt32, UInt32, Int32, Encoding\)](#) [[▶ 506](#)]

Examples

The following code shows how to Read/Write string values with the ANY concept.

Read/Write Any Strings

```
using (TcAdsClient client = new TcAdsClient())  
{  
    client.Connect(851); // Connect to local port 851 (PLC)  
  
    int stringHandle = client.CreateVariableHandle("MAIN.string"); // Symbol "string" defined in MAI  
N as STRING  
    int wstringHandle = client.CreateVariableHandle("MAIN.wstring"); // Symbol "string" defined in M  
AIN as WSTRING  
  
    try  
    {  
        string str = client.ReadAnyString(stringHandle, 80, Encoding.Default);  
    }  
}
```

```

string wStr = client.ReadAnyString(wStringHandle, 80, Encoding.Unicode);

string changedValue = "Changed";

// Attention, take care that the memory of the string in the process image is not exceeded!
client.WriteAnyString(stringHandle, changedValue, 80, Encoding.Default);
client.WriteAnyString(wStringHandle, changedValue, 80, Encoding.Unicode);
}
finally
{
client.DeleteVariableHandle(stringHandle);
client.DeleteVariableHandle(wStringHandle);
}
}

```

Reference

[TcAdsClient Class \[► 687\]](#)

[ReadAnyString Overload \[► 789\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.61.3.18 TcAdsClient.ReadDeviceInfo Method

Reads the identification and version number of an ADS server.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DeviceInfo ReadDeviceInfo()
```

VB

```
Public Function ReadDeviceInfo As DeviceInfo
```

Return Value

Type: [DeviceInfo \[► 496\]](#)

DeviceInfo struct containing the name of the device and the version information.

Implements

[IAdsConnection.ReadDeviceInfo. \[► 532\]](#)

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class \[► 687\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.61.3.19 TcAdsClient.ReadState Method

Reads the ADS status and the device status from an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public StateInfo ReadState()
```

VB

```
Public Function ReadState As StateInfo
```

Return Value

Type: [StateInfo](#) [[▶ 660](#)]

The ADS statue and device status.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.



Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.20 TcAdsClient.ReadSymbol Method

Overload List

	Name	Description
	ReadSymbol(ITcAdsSymbol) [▶ 793]	Reads the value of a symbol and returns it as an object. Strings and all primitive datatypes(UInt32, Int32, Bool etc.) are supported. Arrays and structures cannot be read.
	ReadSymbol(String, Type, Boolean) [▶ 794]	Reads the value of a symbol and returns the value as object. The parameter type must have the same layout as the ADS symbol.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.ReadSymbol Method (ITcAdsSymbol)

Reads the value of a symbol and returns it as an object. Strings and all primitive datatypes(UInt32, Int32, Bool etc.) are supported. Arrays and structures cannot be read.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

VB

```
Public Function ReadSymbol (  
    name As String,  
    type As Type,  
    reloadSymbolInfo As Boolean  
) As Object
```

Parameters

name	Type: System.String Name of the ADS symbol.
type	Type: System.Type Managed type of the ADS symbol.
reloadSymbolInfo	Type: System.Boolean If reload is true previously stored symbol information is cleared. As a consequence the symbol information must be obtained from the ADS server again.

Return Value

Type: [Object](#)
Value of the symbol

Reference

[TcAdsClient Class \[► 687\]](#)

[ReadSymbol Overload \[► 793\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.61.3.21 TcAdsClient.ReadSymbolInfo Method

Call this method to obtain information about the individual symbols (variables) in ADS devices.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public ITcAdsSymbol ReadSymbolInfo(  
    string name  
)
```

VB

```
Public Function ReadSymbolInfo (  
    name As String  
) As ITcAdsSymbol
```

Parameters

name	Type: System.String Name of the symbol.
------	--

Return Value

Type: [ITcAdsSymbol \[► 609\]](#)
A [ITcAdsSymbol](#) containing the requested symbol information or null if symbol could not be found.

Exceptions





Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.22 TcAdsClient.ReadWrite Method**Overload List**

	Name	Description
	ReadWrite(UInt32, UInt32, AdsStream, AdsStream) [▶ 796]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 797]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32) [▶ 798]	Writes data synchronously to an ADS device and then Reads data from this device.
	ReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32) [▶ 800]	Writes data synchronously to an ADS device and then Reads data from this device.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.ReadWrite Method (UInt32, UInt32, AdsStream, AdsStream)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int ReadWrite(
    uint indexGroup,
    uint indexOffset,
    AdsStream rdDataStream,
    AdsStream wrDataStream
)
```

VB

```
Public Function ReadWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    rdDataStream As AdsStream,
    wrDataStream As AdsStream
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[ReadWrite Overload](#) [[▶ 796](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.ReadWrite Method (Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int ReadWrite(
    int variableHandle,
    AdsStream rdDataStream,
    int rdOffset,
    int rdLength,
    AdsStream wrDataStream,
    int wrOffset,
    int wrLength
)
```

VB

```
Public Function ReadWrite (
    variableHandle As Integer,
    rdDataStream As AdsStream,
    rdOffset As Integer,
    rdLength As Integer,
    wrDataStream As AdsStream,
    wrOffset As Integer,
    wrLength As Integer
) As Integer
```

Parameters

variableHandle	Type: System.Int32 Variable handle.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Implements

[IAdsHandleAccess.ReadWrite\(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32\)](#) [[▶ 538](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[ReadWrite Overload](#) [[▶ 796](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.ReadWrite Method (UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReadWrite(
    uint indexGroup,
    uint indexOffset,
    byte[] rdDataStream,
    int rdOffset,
    int rdLength,
    byte[] wrDataStream,
    int wrOffset,
    int wrLength
)
```

VB

```
Public Function ReadWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    rdDataStream As Byte(),
    rdOffset As Integer,
    rdLength As Integer,
    wrDataStream As Byte(),
    wrOffset As Integer,
    wrLength As Integer
) As Integer
```

Parameters

- indexGroup Type: [System.UInt32](#)
Contains the index group number of the requested ADS service.
- indexOffset Type: [System.UInt32](#)
Contains the index offset number of the requested ADS service.
- rdDataStream Type: [.System.Byte](#).
Stream that receives the data that has been read.
- rdOffset Type: [System.Int32](#)
Offset of the data in rdDataStream.
- rdLength Type: [System.Int32](#)
Length of the data in rdDataStream.
- wrDataStream Type: [.System.Byte](#).
Stream that contains the data that should be written.
- wrOffset Type: [System.Int32](#)
Offset of the data in wrDataStream.
- wrLength Type: [System.Int32](#)
Length of the data in wrDataStream.

Return Value

Type: [Int32](#)
Number of successfully returned data bytes.

Exceptions

Exception	Condition
AdsErrorException ▶ 342	Thrown when the ADS call fails.

Reference

- [TcAdsClient Class](#) | [▶ 687](#)
- [ReadWrite Overload](#) | [▶ 796](#)

[TwinCAT.Ads Namespace](#) [▶ 120]

TcAdsClient.ReadWrite Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReadWrite(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream rdDataStream,  
    int rdOffset,  
    int rdLength,  
    AdsStream wrDataStream,  
    int wrOffset,  
    int wrLength  
)
```

VB

```
Public Function ReadWrite (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    rdDataStream As AdsStream,  
    rdOffset As Integer,  
    rdLength As Integer,  
    wrDataStream As AdsStream,  
    wrOffset As Integer,  
    wrLength As Integer  
) As Integer
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.

Return Value

Type: [Int32](#)

Number of successfully returned data bytes.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[ReadWrite Overload](#) [[▶ 796](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.23 TcAdsClient.TryAddDeviceNotification Method

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryAddDeviceNotification(
    string variableName,
    AdsStream dataStream,
    int offset,
    int length,
    NotificationSettings settings,
    Object userData,
    out uint handle
)
```

VB

```
Public Function TryAddDeviceNotification (
    variableName As String,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    settings As NotificationSettings,
    userData As Object,
    <OutAttribute> ByRef handle As UInteger
) As AdsErrorCode
```

Parameters

variableName	Type: System.String Name of the ADS variable.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] The stream that should receive the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
settings	Type: TwinCAT.Ads.NotificationSettings [▶ 634] The notification settings.
userData	Type: System.Object This object can be used to store user specific data.
handle	Type: System.UInt32 . The handle.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
 The handle of the notification.

Implements

[IAdsNotifications.TryAddDeviceNotification\(String, AdsStream, Int32, Int32, NotificationSettings, Object, UInt32.\)](#) [[▶ 563](#)]

Exceptions

Exception	Condition
ObjectDisposedException	
AdsErrorException [▶ 342]	

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

[TcAdsClient.DeleteDeviceNotification\(Int32\)](#) [[▶ 767](#)]

[TcAdsClient.AdsNotification](#) [[▶ 848](#)]

[AddDeviceNotificationEx Overload](#) [[▶ 743](#)]

6.2.61.3.24 TcAdsClient.TryAddDeviceNotificationEx Method

Connects a variable to the ADS client. The ADS client will be notified by the AdsNotification event.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryAddDeviceNotificationEx(
    string variableName,
    NotificationSettings settings,
    Object userData,
    Type type,
    int[] args,
    out uint handle
)
```

VB

```
Public Function TryAddDeviceNotificationEx (
    variableName As String,
    settings As NotificationSettings,
    userData As Object,
    type As Type,
    args As Integer(),
    <OutAttribute> ByRef handle As UInteger
) As AdsErrorCode
```

Parameters

variableName	Type: System.String Name of the ADS variable.
settings	Type: TwinCAT.Ads.NotificationSettings [▶ 634] The settings.
userData	Type: System.Object This object can be used to store user specific data.
type	Type: System.Type Type of the object stored in the event argument.
args	Type: .System.Int32 . Additional arguments.
handle	Type: System.UInt32 . The handle.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The handle of the notification.

Implements

[IAdsNotifications.TryAddDeviceNotificationEx\(String, NotificationSettings, Object, Type, .Int32., UInt32.\)](#) [[▶ 564](#)]

Exceptions

Exception	Condition
ObjectDisposedException	

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.25 TcAdsClient.TryDeleteDeviceNotification Method

Deletes an existing notification.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryDeleteDeviceNotification(
    uint notificationHandle
)
```

VB

```
Public Function TryDeleteDeviceNotification (
    notificationHandle As UInteger
) As AdsErrorCode
```

Parameters

notificationHandle Type: [System.UInt32](#)
Handle of the notification.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Implements

[IAdsNotifications.TryDeleteDeviceNotification\(UInt32\)](#) [[▶ 565](#)]

Exceptions





Exception	Condition
ObjectDisposedException	

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.26 TcAdsClient.TryInvokeRpcMethod Method**Overload List**

	Name	Description
	TryInvokeRpcMethod(String, Int32, Object, Object.) [▶ 805]	Invokes the specified RPC Method
	TryInvokeRpcMethod(String, String, Object, Object.) [▶ 806]	Tries to invoke the RPC method.
	TryInvokeRpcMethod(ITcAdsSymbol, Int32, Object, Object.) [▶ 807]	Invokes the specified RPC Method
	TryInvokeRpcMethod(ITcAdsSymbol, String, Object, Object.) [▶ 808]	Tries to invoke a RPC method.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace \[▶ 120\]](#)

TcAdsClient.TryInvokeRpcMethod Method (String, Int32, .Object., Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryInvokeRpcMethod(
    string symbolPath,
    int methodId,
    Object[] parameters,
    out Object retVal
)
```

VB

```
Public Function TryInvokeRpcMethod (
    symbolPath As String,
    methodId As Integer,
    parameters As Object(),
    <OutAttribute> ByRef retVal As Object
) As AdsErrorCode
```

Parameters

symbolPath	Type: System.String The symbol path.
methodId	Type: System.Int32 The method identifier.
parameters	Type: .System.Object . The parameters.
retValue	Type: System.Object . The return value.

Return Value

Type: [AdsErrorCode \[▶ 335\]](#)

true if succeeded, false otherwise.

Implements

[ITcAdsRpcInvoke.TryInvokeRpcMethod\(String, Int32, .Object., Object.\) \[▶ 597\]](#)

Exceptions

Exception	Condition
ArgumentOutOfRangeException	symbolPath or methodId
ArgumentNullException	parameters
RpcMethodNotSupportedException [▶ 648]	

Reference

[TcAdsClient Class](#) [► 687]

[TryInvokeRpcMethod Overload](#) [► 804]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.TryInvokeRpcMethod Method (String, String, .Object., Object.)

Tries to invoke the RPC method.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryInvokeRpcMethod(  
    string symbolPath,  
    string methodName,  
    Object[] parameters,  
    out Object returnValue  
)
```

VB

```
Public Function TryInvokeRpcMethod (  
    symbolPath As String,  
    methodName As String,  
    parameters As Object(),  
    <OutAttribute> ByRef returnValue As Object  
) As AdsErrorCode
```

Parameters

symbolPath	Type: System.String The symbol path.
methodName	Type: System.String Name of the method.
parameters	Type: .System.Object . The parameters.
returnValue	Type: System.Object . The return value.

Return Value

Type: [AdsErrorCode](#) [► 335]
AdsErrorCode.

Implements

[ITcAdsRpcInvoke.TryInvokeRpcMethod\(String, String, .Object., Object.\)](#) [► 598]

Exceptions

Exception	Condition
NotImplementedException	

Reference

[TcAdsClient Class](#) [► 687]

[TryInvokeRpcMethod Overload](#) [► 804]

[TwinCAT.Ads Namespace](#) [► 120]

TcAdsClient.TryInvokeRpcMethod Method (ITcAdsSymbol, Int32, .Object., Object.)

Invokes the specified RPC Method

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryInvokeRpcMethod(
    ITcAdsSymbol symbol,
    int methodId,
    Object[] parameters,
    out Object retVal
)
```

VB

```
Public Function TryInvokeRpcMethod (
    symbol As ITcAdsSymbol,
    methodId As Integer,
    parameters As Object(),
    <OutAttribute> ByRef retVal As Object
) As AdsErrorCode
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [► 609] The symbol.
methodId	Type: System.Int32 The method identifier / Virtual Function table index.
parameters	Type: .System.Object . The parameters.
retValue	Type: System.Object . The return value.

Return Value

Type: [AdsErrorCode](#) [► 335]

true if succeeded, false otherwise.

Implements

[ITcAdsRpcInvoke.TryInvokeRpcMethod\(ITcAdsSymbol, Int32, .Object., Object.\)](#) [[▶ 599](#)]

Exceptions

Exception	Condition
ArgumentNullException	symbol or parameters
ArgumentOutOfRangeException	methodId
RpcMethodNotSupportedException [▶ 648]	

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 804](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryInvokeRpcMethod Method (ITcAdsSymbol, String, .Object., Object.)

Tries to invoke a RPC method.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryInvokeRpcMethod(
    ITcAdsSymbol symbol,
    string methodName,
    Object[] parameters,
    out Object returnValue
)
```

VB

```
Public Function TryInvokeRpcMethod (
    symbol As ITcAdsSymbol,
    methodName As String,
    parameters As Object(),
    <OutAttribute> ByRef returnValue As Object
) As AdsErrorCode
```

Parameters

symbol	Type: TwinCAT.Ads.ITcAdsSymbol [▶ 609] The symbol.
methodName	Type: System.String Name of the method.
parameters	Type: .System.Object . The parameters.
returnValue	Type: System.Object . The return value.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
[AdsErrorCode](#).

Implements

[ITcAdsRpcInvoke.TryInvokeRpcMethod\(ITcAdsSymbol, String, .Object., Object.\)](#) [[▶ 600](#)]

Exceptions

Exception	Condition
ArgumentNullException	symbol or parameters
ArgumentOutOfRangeException	methodName
AdsSymbolException [▶ 427]	

Reference





[TcAdsClient Class](#) [[▶ 687](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 804](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.27 TcAdsClient.TryRead Method

Overload List

	Name	Description
	TryRead(UInt32, UInt32, AdsStream, Int32.) [▶ 810]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(Int32, AdsStream, Int32, Int32, Int32.) [▶ 810]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, .Byte., Int32, Int32, Int32.) [▶ 811]	Reads data synchronously from an ADS device and writes it to the given stream.
	TryRead(UInt32, UInt32, AdsStream, Int32, Int32, Int32.) [▶ 812]	Reads data synchronously from an ADS device and writes it to the given stream.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryRead Method (UInt32, UInt32, AdsStream, Int32.)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryRead(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    out int readBytes  
)
```

VB

```
Public Function TryRead (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    <OutAttribute> ByRef readBytes As Integer  
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.
readBytes	Type: System.Int32 . Number of successfully returned data bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryRead Overload](#) [[▶ 809](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryRead Method (Int32, AdsStream, Int32, Int32, Int32.)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryRead(
    int variableHandle,
    AdsStream dataStream,
    int offset,
    int length,
    out int readBytes
)
```

VB

```
Public Function TryRead (
    variableHandle As Integer,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode
```

Parameters

- variableHandle Type: [System.Int32](#)
Handle of the ADS variable
- dataStream Type: [TwinCAT.Ads.AdsStream](#) [[▶ 409](#)]
Stream that receives the data.
- offset Type: [System.Int32](#)
Offset of the data in dataStream.
- length Type: [System.Int32](#)
Length of the data in dataStream.
- readBytes Type: [System.Int32](#).
Number of successfully returned data bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode

Implements

[IAdsHandleAccess.TryRead\(Int32, AdsStream, Int32, Int32, Int32.\)](#) [[▶ 539](#)]

Exceptions

Exception	Condition
ArgumentException	

Reference

- [TcAdsClient Class](#) [[▶ 687](#)]
- [TryRead Overload](#) [[▶ 809](#)]
- [TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryRead Method (UInt32, UInt32, .Byte., Int32, Int32, Int32.)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryRead(  
    uint indexGroup,  
    uint indexOffset,  
    byte[] dataStream,  
    int offset,  
    int length,  
    out int readBytes  
)
```

VB

```
Public Function TryRead (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As Byte(),  
    offset As Integer,  
    length As Integer,  
    <OutAttribute> ByRef readBytes As Integer  
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: .System.Byte . Stream that receives the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
readBytes	Type: System.Int32 . Number of successfully returned data bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryRead Overload](#) [[▶ 809](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryRead Method (UInt32, UInt32, AdsStream, Int32, Int32, Int32.)

Reads data synchronously from an ADS device and writes it to the given stream.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryRead(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length,  
    out int readBytes  
)
```

VB

```
Public Function TryRead (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer,  
    <OutAttribute> ByRef readBytes As Integer  
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.
readBytes	Type: System.Int32 . Number of successfully returned data bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryRead Overload](#) [[▶ 809](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.28 TcAdsClient.TryReadState Method

Reads the ADS status and the device status from an ADS server. Unlike the ReadState method this method does not call an exception on failure. Instead an AdsErrorCode is returned. If the return value is equal to AdsErrorCode.NoError the call was successful.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadState(  
    out StateInfo stateInfo  
)
```

VB

```
Public Function TryReadState (  
    <OutAttribute> ByRef stateInfo As StateInfo  
) As AdsErrorCode
```

Parameters

stateInfo Type: [TwinCAT.Ads.StateInfo](#) [▶ 660].
The ADS statue and device status.

Return Value

Type: [AdsErrorCode](#) [▶ 335]
AdsErrorCode of the ads read state call. Check for AdsErrorCode.NoError to see if call was successfull.





Reference

[TcAdsClient Class](#) [▶ 687]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.61.3.29 TcAdsClient.TryReadWrite Method

Overload List

	Name	Description
	TryReadWrite(Int32, Byte, Int32, Int32, Byte, Int32, Int32, Int32.) [▶ 815]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 816]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, Byte, Int32, Int32, Byte, Int32, Int32, Int32.) [▶ 818]	Writes data synchronously to an ADS device and then Reads data from this device.
	TryReadWrite(UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.) [▶ 819]	Writes data synchronously to an ADS device and then Reads data from this device.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryReadWrite Method (Int32, Byte, Int32, Int32, Byte, Int32, Int32, Int32.)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdSErrorCode TryReadWrite(
    int variableHandle,
    byte[] rdDataStream,
    int rdOffset,
    int rdLength,
    byte[] wrDataStream,
    int wrOffset,
    int wrLength,
    out int readBytes
)
```

VB

```
Public Function TryReadWrite (
    variableHandle As Integer,
    rdDataStream As Byte(),
    rdOffset As Integer,
    rdLength As Integer,
    wrDataStream As Byte(),
    wrOffset As Integer,
    wrLength As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode
```

Parameters

variableHandle	Type: System.Int32 Variable handle.
rdDataStream	Type: .System.Byte . Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: .System.Byte . Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Exceptions

Exception	Condition
ArgumentException	

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryReadWrite Overload](#) [[▶ 815](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryReadWrite Method (Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadWrite(
    int variableHandle,
    AdsStream rdDataStream,
    int rdOffset,
    int rdLength,
    AdsStream wrDataStream,
    int wrOffset,
    int wrLength,
    out int readBytes
)
```

VB

```
Public Function TryReadWrite (
    variableHandle As Integer,
    rdDataStream As AdsStream,
    rdOffset As Integer,
    rdLength As Integer,
    wrDataStream As AdsStream,
    wrOffset As Integer,
    wrLength As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode
```

Parameters

- variableHandle Type: [System.Int32](#)
Variable handle.
- rdDataStream Type: [TwinCAT.Ads.AdsStream](#) [[▶ 409](#)]
Stream that receives the data that has been read.
- rdOffset Type: [System.Int32](#)
Offset of the data in rdDataStream.
- rdLength Type: [System.Int32](#)
Length of the data in rdDataStream.
- wrDataStream Type: [TwinCAT.Ads.AdsStream](#) [[▶ 409](#)]
Stream that contains the data that should be written.
- wrOffset Type: [System.Int32](#)
Offset of the data in wrDataStream.
- wrLength Type: [System.Int32](#)
Length of the data in wrDataStream.
- readBytes Type: [System.Int32](#).
The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Implements

[IAdsHandleAccess.TryReadWrite\(Int32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.\)](#) [[▶ 540](#)]

Exceptions

Exception	Condition
ArgumentException	

Reference

[TcAdsClient Class \[► 687\]](#)

[TryReadWrite Overload \[► 815\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

TcAdsClient.TryReadWrite Method (UInt32, UInt32, .Byte., Int32, Int32, .Byte., Int32, Int32, Int32.)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadWrite(  
    uint indexGroup,  
    uint indexOffset,  
    byte[] rdDataStream,  
    int rdOffset,  
    int rdLength,  
    byte[] wrDataStream,  
    int wrOffset,  
    int wrLength,  
    out int readBytes  
)
```

VB

```
Public Function TryReadWrite (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    rdDataStream As Byte(),  
    rdOffset As Integer,  
    rdLength As Integer,  
    wrDataStream As Byte(),  
    wrOffset As Integer,  
    wrLength As Integer,  
    <OutAttribute> ByRef readBytes As Integer  
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: .System.Byte . Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: .System.Byte . Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryReadWrite Overload](#) [[▶ 815](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryReadWrite Method (UInt32, UInt32, AdsStream, Int32, Int32, AdsStream, Int32, Int32, Int32.)

Writes data synchronously to an ADS device and then Reads data from this device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReadWrite(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream rdDataStream,  
    int rdOffset,  
    int rdLength,  
    AdsStream wrDataStream,  
    int wrOffset,  
    int wrLength,  
    out int readBytes  
)
```

VB

```
Public Function TryReadWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    rdDataStream As AdsStream,
    rdOffset As Integer,
    rdLength As Integer,
    wrDataStream As AdsStream,
    wrOffset As Integer,
    wrLength As Integer,
    <OutAttribute> ByRef readBytes As Integer
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
rdDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data that has been read.
rdOffset	Type: System.Int32 Offset of the data in rdDataStream.
rdLength	Type: System.Int32 Length of the data in rdDataStream.
wrDataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be written.
wrOffset	Type: System.Int32 Offset of the data in wrDataStream.
wrLength	Type: System.Int32 Length of the data in wrDataStream.
readBytes	Type: System.Int32 . The read bytes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference




[TcAdsClient Class](#) [[▶ 687](#)]

[TryReadWrite Overload](#) [[▶ 815](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.30 TcAdsClient.TryWrite Method

Overload List

	Name	Description
	TryWrite(Int32, AdsStream, Int32, Int32) [▶ 821]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, .Byte., Int32, Int32) [▶ 822]	Writes data synchronously to an ADS device.
	TryWrite(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 823]	Writes data synchronously to an ADS device.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryWrite Method (Int32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryWrite(
    int variableHandle,
    AdsStream dataStream,
    int offset,
    int length
)
```

VB

```
Public Function TryWrite (
    variableHandle As Integer,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer
) As AdsErrorCode
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
 AdsErrorCode.

Implements

[IAdsHandleAccess.TryWrite\(Int32, AdsStream, Int32, Int32\)](#) [[▶ 541](#)]

Exceptions

Exception	Condition
ArgumentException	

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryWrite Overload](#) [[▶ 821](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryWrite Method (UInt32, UInt32, .Byte., Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryWrite(
    uint indexGroup,
    uint indexOffset,
    byte[] writeBuffer,
    int offset,
    int length
)
```

VB

```
Public Function TryWrite (
    indexGroup As UInteger,
    indexOffset As UInteger,
    writeBuffer As Byte(),
    offset As Integer,
    length As Integer
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
writeBuffer	Type: System.Byte . The write buffer.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryWrite Overload](#) [[▶ 821](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryWrite Method (UInt32, UInt32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryWrite(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Public Function TryWrite (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
) As AdsErrorCode
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.



Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryWrite Overload](#) [[▶ 821](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.331 TcAdsClient.TryWriteControl Method**Overload List**

	Name	Description
	TryWriteControl(StateInfo) [▶ 824]	Changes the ADS status and the device status of an ADS server.
	TryWriteControl(StateInfo, AdsStream, Int32, Int32) [▶ 825]	Changes the ADS status and the device status of an ADS server.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryWriteControl Method (StateInfo)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryWriteControl (  
    StateInfo stateInfo  
)
```

VB

```
Public Function TryWriteControl (  
    stateInfo As StateInfo  
) As AdsErrorCode
```

Parameters

stateInfo Type: [TwinCAT.Ads.StateInfo](#) [[▶ 660](#)]
New ADS status and device status.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TryWriteControl Overload](#) [[▶ 824](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.TryWriteControl Method (StateInfo, AdsStream, Int32, Int32)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryWriteControl (  
    StateInfo stateInfo,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Public Function TryWriteControl (  
    stateInfo As StateInfo,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
) As AdsErrorCode
```

Parameters

stateInfo	Type: TwinCAT.Ads.StateInfo [▶ 660] New ADS status and device status.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data that should be sent to the ADS device
offset	Type: System.Int32 Offset of the data in the stream.
length	Type: System.Int32 Length of the data in the stream.

Return Value

Type: [AdsErrorCode](#) [▶ 335]
AdsErrorCode.

Exceptions

Exception	Condition
ArgumentException	

Reference











[TcAdsClient Class](#) [▶ 687]

[TryWriteControl Overload](#) [▶ 824]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.61.3.32 TcAdsClient.Write Method

Overload List

	Name	Description
	Write(Int32, Int32) [▶ 827]	Trigger Client Method/Command.
	Write(Int32, AdsStream) [▶ 828]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32) [▶ 829]	Trigger Client Method/Command.
	Write(Int32, Int32, AdsStream) [▶ 830]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream) [▶ 830]	Writes data synchronously to an ADS device.
	Write(Int32, AdsStream, Int32, Int32) [▶ 831]	Writes data synchronously to an ADS device.
	Write(Int32, Int32, .Byte, Int32, Int32) [▶ 832]	Writes data synchronously to an ADS device.
	Write(Int32, Int32, AdsStream, Int32, Int32) [▶ 833]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, .Byte, Int32, Int32) [▶ 834]	Writes data synchronously to an ADS device.
	Write(UInt32, UInt32, AdsStream, Int32, Int32) [▶ 835]	Writes data synchronously to an ADS device.

Reference

[TcAdsClient Class](#) [▶ 687]

[TwinCAT.Ads Namespace](#) [▶ 120]

TcAdsClient.Write Method (Int32, Int32)

Trigger Client Method/Command.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(
    int indexGroup,
    int indexOffset
)
```

VB

```
Public Sub Write (
    indexGroup As Integer,
    indexOffset As Integer
)
```

Parameters

indexGroup Type: [System.Int32](#)
Contains the index group number of the requested ADS service.

indexOffset Type: [System.Int32](#)
Contains the index offset number of the requested ADS service.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Remarks

This method is used to trigger Client Methods/Commands without parameters.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Write Overload](#) [[▶ 827](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Write Method (Int32, AdsStream)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void Write(
    int variableHandle,
    AdsStream dataStream
)
```

VB

```
Public Sub Write (
    variableHandle As Integer,
    dataStream As AdsStream
)
```

Parameters

variableHandle Type: [System.Int32](#)
Handle of the ADS variable

dataStream Type: [TwinCAT.Ads.AdsStream](#) [[▶ 409](#)]
Stream that receives the data.

Implements

[IAdsHandleAccess.Write\(Int32, AdsStream\) \[► 542\]](#)

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class \[► 687\]](#)

[Write Overload \[► 827\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

TcAdsClient.Write Method (UInt32, UInt32)

Trigger Client Method/Command.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    uint indexGroup,  
    uint indexOffset  
)
```

VB

```
Public Sub Write (  
    indexGroup As UInteger,  
    indexOffset As UInteger  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Remarks

This method is used to trigger Client Methods/Commands without parameters.

Reference

[TcAdsClient Class \[► 687\]](#)

[Write Overload \[► 827\]](#)[TwinCAT.Ads Namespace \[► 120\]](#)

TcAdsClient.Write Method (Int32, Int32, AdsStream)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(
    int indexGroup,
    int indexOffset,
    AdsStream dataStream
)
```

VB

```
Public Sub Write (
    indexGroup As Integer,
    indexOffset As Integer,
    dataStream As AdsStream
)
```

Parameters

indexGroup	Type: System.Int32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.Int32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [► 409] Stream that receives the data.

Exceptions

Exception	Condition
AdsErrorException [► 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class \[► 687\]](#)[Write Overload \[► 827\]](#)[TwinCAT.Ads Namespace \[► 120\]](#)

TcAdsClient.Write Method (UInt32, UInt32, AdsStream)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(
    uint indexGroup,
    uint indexOffset,
    AdsStream dataStream
)
```

VB

```
Public Sub Write (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As AdsStream
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that receives the data.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class \[▶ 687\]](#)

[Write Overload \[▶ 827\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

TcAdsClient.Write Method (Int32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(
    int variableHandle,
    AdsStream dataStream,
    int offset,
    int length
)
```

VB

```
Public Sub Write (
    variableHandle As Integer,
    dataStream As AdsStream,
```

```

    offset As Integer,
    length As Integer
)

```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Implements

[IAdsHandleAccess.Write\(Int32, AdsStream, Int32, Int32\)](#) [[▶ 543](#)]

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Write Overload](#) [[▶ 827](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Write Method (Int32, Int32, .Byte., Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public void Write(
    int indexGroup,
    int indexOffset,
    byte[] writeBuffer,
    int offset,
    int length
)

```

VB

```

Public Sub Write (
    indexGroup As Integer,
    indexOffset As Integer,
    writeBuffer As Byte(),
    offset As Integer,
    length As Integer
)

```


Parameters

indexGroup	Type: System.Int32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.Int32 Contains the index offset number of the requested ADS service.
writeBuffer	Type: .System.Byte . The write buffer.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Write Overload](#) [[▶ 827](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Write Method (Int32, Int32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    int indexGroup,  
    int indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Public Sub Write (  
    indexGroup As Integer,  
    indexOffset As Integer,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
)
```

Parameters

indexGroup	Type: System.Int32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.Int32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Write Overload](#) [[▶ 827](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Write Method (UInt32, UInt32, .Byte., Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void Write(
    uint indexGroup,
    uint indexOffset,
    byte[] dataStream,
    int offset,
    int length
)
```

VB

```
Public Sub Write (
    indexGroup As UInteger,
    indexOffset As UInteger,
    dataStream As Byte(),
    offset As Integer,
    length As Integer
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: .System.Byte . Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Write Overload](#) [[▶ 827](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.Write Method (UInt32, UInt32, AdsStream, Int32, Int32)

Writes data synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write(  
    uint indexGroup,  
    uint indexOffset,  
    AdsStream dataStream,  
    int offset,  
    int length  
)
```

VB

```
Public Sub Write (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    dataStream As AdsStream,  
    offset As Integer,  
    length As Integer  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
dataStream	Type: TwinCAT.Ads.AdsStream [▶ 409] Stream that contains the data.
offset	Type: System.Int32 Offset of the data in dataStream.
length	Type: System.Int32 Length of the data in dataStream.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.






Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[Write Overload](#) [[▶ 827](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.33 TcAdsClient.WriteAny Method**Overload List**

	Name	Description
	WriteAny(Int32, Object) [▶ 836]	Writes an object synchronously to an ADS device.
	WriteAny(Int32, Object, .Int32.) [▶ 837]	Writes an object synchronously to an ADS device.
 	WriteAny(UInt32, UInt32, Object) [▶ 838]	Writes an object synchronously to an ADS device.
	WriteAny(UInt32, UInt32, Object, .Int32.) [▶ 839]	Writes an object synchronously to an ADS device.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.WriteAny Method (Int32, Object)

Writes an object synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAny(  
    int variableHandle,  
    Object value  
)
```

VB

```
Public Sub WriteAny (  
    variableHandle As Integer,  
    value As Object  
)
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable.
value	Type: System.Object Object to write to the ADS device.

Implements

[IAdsAnyAccess.WriteAny\(Int32, Object\)](#) [[▶ 508](#)]

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[WriteAny Overload](#) [[▶ 836](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.WriteAny Method (Int32, Object, .Int32.)

Writes an object synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAny(  
    int variableHandle,  
    Object value,  
    int[] args  
)
```

VB

```
Public Sub WriteAny (  
    variableHandle As Integer,  
    value As Object,  
    args As Integer()  
)
```

Parameters

variableHandle	Type: System.Int32 Handle of the ADS variable.
value	Type: System.Object Object to write to the ADS device.
args	Type: .System.Int32 . Additional arguments.

Implements

[IAdsAnyAccess.WriteAny\(Int32, Object, .Int32.\)](#) [[▶ 509](#)]

Remarks

If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[WriteAny Overload](#) [[▶ 836](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.WriteAny Method (UInt32, UInt32, Object)

Writes an object synchronously to an ADS device.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAny(  
    uint indexGroup,  
    uint indexOffset,  
    Object value  
)
```

VB

```
Public Sub WriteAny (  
    indexGroup As UInteger,  
    indexOffset As UInteger,  
    value As Object  
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
value	Type: System.Object Object to write to the ADS device.

Implements

[IAdsAnyAccess.WriteAny\(UInt32, UInt32, Object\) \[► 509\]](#)

Examples

Usage of ReadAny/WriteAny

```
using (TcAdsClient client = new TcAdsClient())
{
    UInt32 valueToRead = 0;
    UInt32 valueToWrite = 42;

    client.Connect(AmsNetId.Local, 851);
    adsClient.WriteAny(0x4020, 0x0, valueToWrite);
    valueToRead = (uint)adsClient.ReadAny(0x4020, 0x0, typeof(UInt32));
}
```

Reference

[TcAdsClient Class \[► 687\]](#)

[WriteAny Overload \[► 836\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

TcAdsClient.WriteAny Method (UInt32, UInt32, Object, .Int32.)

Writes an object synchronously to an ADS device.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAny(
    uint indexGroup,
    uint indexOffset,
    Object value,
    int[] args
)
```

VB

```
Public Sub WriteAny (
    indexGroup As UInteger,
    indexOffset As UInteger,
    value As Object,
    args As Integer()
)
```

Parameters

indexGroup	Type: System.UInt32 Contains the index group number of the requested ADS service.
indexOffset	Type: System.UInt32 Contains the index offset number of the requested ADS service.
value	Type: System.Object Object to write to the ADS device.
args	Type: .System.Int32 . Additional arguments.

Implements

[IAdsAnyAccess.WriteAny\(UInt32, UInt32, Object, Int32.\)](#) [[▶ 510](#)]

Remarks

If the Type of the object to be written is a string type, the first element of parameter args specifies the number of characters of the string.



Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[WriteAny Overload](#) [[▶ 836](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.61.3.34 TcAdsClient.WriteAnyString Method**Overload List**

	Name	Description
	WriteAnyString(Int32, String, Int32, Encoding) [▶ 840]	Writes the string (Potentially unsafe!)
	WriteAnyString(UInt32, UInt32, String, Int32, Encoding) [▶ 842]	Writes the string (Potentially unsafe!)

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.WriteAnyString Method (Int32, String, Int32, Encoding)

Writes the string (Potentially unsafe!)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void WriteAnyString(
    int variableHandle,
    string value,
    int length,
    Encoding encoding
)
```


VB

```
Public Sub WriteAnyString (
    variableHandle As Integer,
    value As String,
    length As Integer,
    encoding As Encoding
)
```

Parameters

- variableHandle Type: [System.Int32](#)
The variable handle.
- value Type: [System.String](#)
The value.
- length Type: [System.Int32](#)
The length of the string to write
- encoding Type: [System.Text.Encoding](#)
The encoding.

Exceptions

Exception	Condition
NotImplementedException	

Remarks

NOTE

Data can be overwritten
Potentially this method is unsafe because following data can be overwritten after the string symbol. Please be sure to specify the string length lower than the string size reserved within the process image!

Examples

The following code shows how to Read/Write string values with the ANY concept.

Read/Write Any Strings

```
using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local port 851 (PLC)

    int stringHandle = client.CreateVariableHandle("MAIN.string"); // Symbol "string" defined in MAIN as STRING
    int wStringHandle = client.CreateVariableHandle("MAIN.wstring"); // Symbol "string" defined in MAIN as WSTRING

    try
    {
        string str = client.ReadAnyString(stringHandle, 80, Encoding.Default);
        string wStr = client.ReadAnyString(wStringHandle, 80, Encoding.Unicode);

        string changedValue = "Changed";

        // Attention, take care that the memory of the string in the process image is not exceeded!
        client.WriteAnyString(stringHandle, changedValue, 80, Encoding.Default);
        client.WriteAnyString(wStringHandle, changedValue, 80, Encoding.Unicode);
    }
    finally
    {
        client.DeleteVariableHandle(stringHandle);
        client.DeleteVariableHandle(wStringHandle);
    }
}
```

Reference[TcAdsClient Class \[▶ 687\]](#)[WriteAnyString Overload \[▶ 840\]](#)[TwinCAT.Ads Namespace \[▶ 120\]](#)**TcAdsClient.WriteAnyString Method (UInt32, UInt32, String, Int32, Encoding)**

Writes the string (Potentially unsafe!)

Namespace: [TwinCAT.Ads \[▶ 120\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public void WriteAnyString(
    uint indexGroup,
    uint indexOffset,
    string value,
    int length,
    Encoding encoding
)
```

VB

```
Public Sub WriteAnyString (
    indexGroup As UInteger,
    indexOffset As UInteger,
    value As String,
    length As Integer,
    encoding As Encoding
)
```

Parameters

indexGroup	Type: System.UInt32 The index group.
indexOffset	Type: System.UInt32 The index offset.
value	Type: System.String The value.
length	Type: System.Int32 The length.
encoding	Type: System.Text.Encoding The encoding.

Exceptions

Exception	Condition
NotImplementedException	

Remarks

NOTE

Data can be overwritten

Potentially this method is unsafe because following data can be overwritten after the string symbol. Please be sure to specify the string length lower than the string size reserved within the process image!

Examples

The following code shows how to Read/Write string values with the ANY concept.

Read/Write Any Strings

```
using (TcAdsClient client = new TcAdsClient())
{
    client.Connect(851); // Connect to local port 851 (PLC)

    int stringHandle = client.CreateVariableHandle("MAIN.string"); // Symbol "string" defined in MAIN as STRING
    int wStringHandle = client.CreateVariableHandle("MAIN.wstring"); // Symbol "string" defined in MAIN as WSTRING

    try
    {
        string str = client.ReadAnyString(stringHandle, 80, Encoding.Default);
        string wStr = client.ReadAnyString(wStringHandle, 80, Encoding.Unicode);

        string changedValue = "Changed";

        // Attention, take care that the memory of the string in the process image is not exceeded!
        client.WriteAnyString(stringHandle, changedValue, 80, Encoding.Default);
        client.WriteAnyString(wStringHandle, changedValue, 80, Encoding.Unicode);
    }
    finally
    {
        client.DeleteVariableHandle(stringHandle);
        client.DeleteVariableHandle(wStringHandle);
    }
}
```

Reference



[TcAdsClient Class \[▶ 687\]](#)

[WriteAnyString Overload \[▶ 840\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.61.3.35 TcAdsClient.WriteControl Method

Overload List

	Name	Description
	WriteControl(StateInfo) [▶ 844]	Changes the ADS status and the device status of an ADS server.
	WriteControl(StateInfo, AdsStream, Int32, Int32) [▶ 844]	Changes the ADS status and the device status of an ADS server.

Reference

[TcAdsClient Class \[▶ 687\]](#)

[TwinCAT.Ads Namespace](#) [▶ 120]

TcAdsClient.WriteControl Method (StateInfo)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteControl(
    StateInfo stateInfo
)
```

VB

```
Public Sub WriteControl (
    stateInfo As StateInfo
)
```

Parameters

stateInfo Type: [TwinCAT.Ads.StateInfo](#) [▶ 660]
New ADS status and device status.

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [▶ 687]

[WriteControl Overload](#) [▶ 843]

[TwinCAT.Ads Namespace](#) [▶ 120]

TcAdsClient.WriteControl Method (StateInfo, AdsStream, Int32, Int32)

Changes the ADS status and the device status of an ADS server.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteControl(
    StateInfo stateInfo,
    AdsStream dataStream,
    int offset,
    int length
)
```

VB

```
Public Sub WriteControl (
    stateInfo As StateInfo,
    dataStream As AdsStream,
    offset As Integer,
    length As Integer
)
```

Parameters

- stateInfo Type: [TwinCAT.Ads.StateInfo](#) [▶ 660]
New ADS status and device status.
- dataStream Type: [TwinCAT.Ads.AdsStream](#) [▶ 409]
Stream that contains the data that should be sent to the ADS device
- offset Type: [System.Int32](#)
Offset of the data in the stream.
- length Type: [System.Int32](#)
Length of the data in the stream.

Exceptions



Exception	Condition
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

- [TcAdsClient Class](#) [▶ 687]
- [WriteControl Overload](#) [▶ 843]
- [TwinCAT.Ads Namespace](#) [▶ 120]

6.2.61.3.36 TcAdsClient.WriteSymbol Method

Overload List

	Name	Description
	WriteSymbol(ITcAdsSymbol, Object) [▶ 845]	Writes a value to the symbol. Strings and all primitive data types(UInt32, Int32, Bool etc.) are supported. Array and structures are not supported. If a string is passed as parameter, the method attempts to parse the string according to the ADS data type of the symbol.
	WriteSymbol(String, Object, Boolean) [▶ 846]	Writes the passed object value to the specified ADS symbol.The parameter type must have the same layout as the ADS symbol.

Reference

- [TcAdsClient Class](#) [▶ 687]
- [TwinCAT.Ads Namespace](#) [▶ 120]

TcAdsClient.WriteSymbol Method (ITcAdsSymbol, Object)

Writes a value to the symbol. Strings and all primitive data types(UInt32, Int32, Bool etc.) are supported. Array and structures are not supported. If a string is passed as parameter, the method attempts to parse the string according to the ADS data type of the symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteSymbol(
    ITcAdsSymbol symbol,
    Object val
)
```

VB

```
Public Sub WriteSymbol (
    symbol As ITcAdsSymbol,
    val As Object
)
```

Parameters

symbol Type: [TwinCAT.Ads.ITcAdsSymbol](#) [[▶ 609](#)]
The symbol the value is written to.

val Type: [System.Object](#)
The value to write.

Exceptions

Exception	Condition
AdsDatatypeNotSupportedException [▶ 329]	Thrown when a ADS data type is not supported.
AdsErrorException [▶ 342]	Thrown when the ADS call fails.

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[WriteSymbol Overload](#) [[▶ 845](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

TcAdsClient.WriteSymbol Method (String, Object, Boolean)

Writes the passed object value to the specified ADS symbol. The parameter type must have the same layout as the ADS symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteSymbol(
    string name,
    Object value,
    bool reloadSymbolInfo
)
```

VB

```
Public Sub WriteSymbol (
    name As String,
    value As Object,
    reloadSymbolInfo As Boolean
)
```

Parameters

- name Type: [System.String](#)
Name of the ADS symbol.
- value Type: [System.Object](#)
Object holding the value to be written to the ADS symbol
- reloadSymbolInfo Type: [System.Boolean](#)
If reload is true previously stored symbol information is cleared. As a consequence the symbol information must be obtained from the ADS server again.










Reference

- [TcAdsClient Class \[▶ 687\]](#)
- [WriteSymbol Overload \[▶ 845\]](#)
- [TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.61.4 TcAdsClient Events

The [TcAdsClient \[▶ 687\]](#) type exposes the following members.

Events

	Name	Description
 	AdsNotification [▶ 848]	Occurs when the ADS device sends a ADS Notification to the client.
	AdsNotificationError [▶ 849]	Occurs when a exception has occurred during notification management.
 	AdsNotificationEx [▶ 850]	Occurs when the ADS devices sends an (extended) notification to the client.
	AdsStateChanged [▶ 851]	Occurs when the ADS state changes.
	AdsSymbolVersionC hanged [▶ 852]	Occurs when the symbol version has been changed changes.
	AmsRouterNotificati on [▶ 852]	Occurs when the state of the local Router has changed.
	ConnectionStateCha nged [▶ 853]	Occurs when the connection state has been changed.

Reference

[TcAdsClient Class](#) [► 687]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.61.4.1 TcAdsClient.AdsNotification Event

Occurs when the ADS device sends a ADS Notification to the client.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AdsNotificationEventHandler AdsNotification
```

VB

```
Public Event AdsNotification As AdsNotificationEventHandler
```

Value

Type: [TwinCAT.Ads.AdsNotificationEventHandler](#) [► 374]

Implements

[IAdsNotifications.AdsNotification](#) [► 566]

Remarks

In most implementations, these notifications indicate changed values on the client target. These 'ADS notifications' will be received asynchronously from the target system and distributed via this AdsNotification event. **IMPORTANT: The Default setting of the [Synchronize](#) [► 711] property has changed to 'false' from Version 4.2.XX on. This has the effect that - by default - the notifications events AdsNotification and are not synchronized into the UI thread anymore. To re-enable the obsolete behavior for legacy applications set to 'true'.[AdsNotificationEx](#) [► 850][Synchronize](#) [► 711]**

Examples

The following sample shows how to register/unregister for AdsNotifications (asynchronous change messages) via [AddDeviceNotification\(UInt32, UInt32, AdsStream, AdsTransMode, Int32, Int32, Object\)](#) [► 731] and [DeleteDeviceNotification\(Int32\)](#) [► 767]

Receive AdsNotifications

```
AdsStream readStream = new AdsStream(sizeof(UInt32));

private void ReceiveNotifications()
{
    using (TcAdsClient client = new TcAdsClient())
    {
        // Add the Notification event handler
        client.AdsNotification += Client_AdsNotification;

        // Connect to target
        client.Connect("1.2.3.4.5.6", 851);
        int notificationHandle = 0;

        try
        {
            // Notification to a DINT Type (UINT32)
```



```
        // Check for change every 200 ms
        notificationHandle = client.AddDeviceNotification("MAIN.nCounter", readStream, AdsTransMode.
OnChange, 200, 0, null);
        Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
    }
    finally
    {
        // Unregister the Event / Handle
        client.DeleteDeviceNotification(notificationHandle);
        client.AdsNotification -= Client_AdsNotification;
    }
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    int offset = (int)e.DataStream.Position;
    int length = (int)e.DataStream.Length;

    e.DataStream.Position = offset;
    AdsBinaryReader reader = new AdsBinaryReader(e.DataStream);

    // Read the Unmarshalled data
    //byte[] data = reader.ReadBytes(length);

    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = reader.ReadUInt32();
}
```

Reference

[TcAdsClient Class \[► 687\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\) \[► 767\]](#)

[TcAdsClient.AdsNotificationEx \[► 850\]](#)

[TcAdsClient.AdsNotificationError \[► 849\]](#)

6.2.61.4.2 TcAdsClient.AdsNotificationError Event

Occurs when a exception has occurred during notification management.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AdsNotificationErrorHandler AdsNotificationError
```

VB

```
Public Event AdsNotificationError As AdsNotificationErrorHandler
```

Value

Type: [TwinCAT.Ads.AdsNotificationErrorHandler \[► 367\]](#)

Implements

[IAdsNotifications.AdsNotificationError \[► 567\]](#)

Reference

[TcAdsClient Class \[▶ 687\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

[TcAdsClient.AdsNotification \[▶ 848\]](#)

[TcAdsClient.AdsNotificationEx \[▶ 850\]](#)

6.2.61.4.3 TcAdsClient.AdsNotificationEx Event

Occurs when the ADS devices sends an (extended) notification to the client.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AdsNotificationExEventHandler AdsNotificationEx
```

VB

```
Public Event AdsNotificationEx As AdsNotificationExEventHandler
```

Value

Type: [TwinCAT.Ads.AdsNotificationExEventHandler \[▶ 379\]](#)

Implements

[IAdsNotifications.AdsNotificationEx \[▶ 568\]](#)

Remarks

In most implementations, these notifications indicate changed values on the client target. These 'ADS notifications' will be received asynchronously from the target system and distributed via this [AdsNotification \[▶ 848\]](#) event. **IMPORTANT: The Default setting of the [Synchronize \[▶ 711\]](#) property has changed to 'false' from Version 4.2.XX on. This has the effect that - by default - the notifications events and [AdsNotificationEx](#) are not synchronized into the UI thread anymore. To re-enable the obsolete behavior for legacy applications set to 'true'.[AdsNotification \[▶ 848\]](#)[Synchronize \[▶ 711\]](#)**

Examples

The following sample shows how to use [AdsNotificationEx](#) events.

Receive AdsNotifications

```
//AdsStream readStream = new AdsStream(sizeof(UInt32));  
  
private void ReceiveNotifications()  
{  
    using (TcAdsClient client = new TcAdsClient())  
    {  
        // Add the Notification event 'Ex' handler  
        client.AdsNotificationEx += Client_AdsNotification;  
  
        // Connect to target  
        client.Connect(AmsNetId.Local, 851);  
        int notificationHandle = 0;
```

```
try
{
    // Notification to a ZDINT Type (UINT32)
    // Check for change every 200 ms
    notificationHandle = client.AddDeviceNotificationEx("MAIN.nCounter", AdsTransMode.OnChange, 2
00, 0, null, typeof(uint));
    Thread.Sleep(5000); // Sleep the main thread to get some (asynchronous Notifications)
}
finally
{
    // Unregister the Event / Handle
    client.DeleteDeviceNotification(notificationHandle);
    client.AdsNotificationEx -= Client_AdsNotification;
}
}

private void Client_AdsNotification(object sender, AdsNotificationEventArgs e)
{
    // Or here we know about UDINT type --> can be marshalled as UINT32
    uint nCounter = (uint)e.Value;
}
```

Reference

[TcAdsClient Class](#) [► 687]

[TwinCAT.Ads Namespace](#) [► 120]

[TcAdsClient.AddDeviceNotificationEx\(Int64, Int64, AdsTransMode, Int32, Int32, Object, Type\)](#)

[TcAdsClient.DeleteDeviceNotification\(Int32\)](#) [► 767]

[TcAdsClient.AdsNotification](#) [► 848]

[TcAdsClient.AdsNotificationError](#) [► 849]

6.2.61.4.4 TcAdsClient.AdsStateChanged Event

Occurs when the ADS state changes.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AdsStateChangedEventHandler AdsStateChanged
```

VB

```
Public Event AdsStateChanged As AdsStateChangedEventHandler
```

Value

Type: [TwinCAT.Ads.AdsStateChangedEventHandler](#) [► 409]

Reference

[TcAdsClient Class](#) [► 687]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.61.4.5 TcAdsClient.AdsSymbolVersionChanged Event

Occurs when the symbol version has been changed changes.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event EventHandler AdsSymbolVersionChanged
```

VB

```
Public Event AdsSymbolVersionChanged As EventHandler
```

Value

Type: [System.EventHandler](#)

Remarks

This is the case when the connected ADS server restarts. This invalidates all actual opened symbol handles. The SymbolVersion counter doesn't trigger, when an online change is made on the PLC (ports 801, ..., 851 ...)

Reference

[TcAdsClient Class](#) [► 687]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.61.4.6 TcAdsClient.AmsRouterNotification Event

Occurs when the state of the local Router has changed.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event AmsRouterNotificationEventHandler AmsRouterNotification
```

VB

```
Public Event AmsRouterNotification As AmsRouterNotificationEventHandler
```

Value

Type: [TwinCAT.Ads.AmsRouterNotificationEventHandler](#) [► 495]

Reference

[TcAdsClient Class](#) [► 687]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.61.4.7 TcAdsClient.ConnectionStateChanged Event

Occurs when the connection state has been changed.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event EventHandler<ConnectionStateChangedEventArgs> ConnectionStateChanged
```

VB

```
Public Event ConnectionStateChanged As EventHandler(Of ConnectionStateChangedEventArgs)
```

Value

Type: [System.EventHandler.ConnectionStateChangedEventArgs](#) [[▶ 48](#)].

Implements

[IConnectionStateProvider.ConnectionStateChanged](#) [[▶ 64](#)]

Reference

[TcAdsClient Class](#) [[▶ 687](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62 TcAdsSymbolInfo Class

The class TcAdsSymbolInfo represents a symbol loaded by an instance of the TcAdsSymbolInfoLoader class.

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TcAdsSymbolInfo](#)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



























```
public class TcAdsSymbolInfo : ITcAdsSymbol5,  
    ITcAdsSymbol4, ITcAdsSymbol3, ITcAdsSymbol2, ITcAdsSymbol, ITcAdsSymbolBrowser
```


VB

```
Public Class TcAdsSymbolInfo  
    Implements ITcAdsSymbol5, ITcAdsSymbol4, ITcAdsSymbol3, ITcAdsSymbol2,  
    ITcAdsSymbol, ITcAdsSymbolBrowser
```










The TcAdsSymbolInfo type exposes the following members.

Properties



	Name	Description
	ArrayDimensions [▶ 859]	Gets the array dimensions.
	ArrayInfos [▶ 859]	Gets the collection of Array Infos.
	Attributes [▶ 860]	Gets the attributes of the ITcAdsSymbol [▶ 609]
	BitSize [▶ 860]	Gets the size of this TcAdsSymbolInfo in bits.
	ByteSize [▶ 861]	Gets the (aligned) size of of the Type/Instance in Bytes
	Category [▶ 862]	Gets the Data Type Category
	Comment [▶ 862]	Gets the comment behind the variable declaration.
	ContextMask [▶ 863]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications.
	DataType [▶ 863]	Gets the DataType object
	DataTyped [▶ 864]	Data type of the symbol.
	HasRpcMethods [▶ 865]	Gets a value indicating whether this instance has RPC methods (Struct types only)
	IndexGroup [▶ 865]	Gets the index group of the symbol.
	IndexOffset [▶ 866]	Gets the index offset of the symbol.
	IsBitType [▶ 866]	Indicates if the BitValue flag is set for the symbol.
	IsOversamplingArray [▶ 867]	Gets a value indicating whether this instance is oversampling array.
	IsPersistent [▶ 867]	Indicates if the Persistent flag is set for the symbol.
	IsReadOnly [▶ 868]	Indicates if the ReadOnly flag is set for the symbol.
	IsStatic [▶ 869]	Indicates, that this symbol is a static symbol.
	IsTcComInterfacePointer [▶ 869]	Indicates if the TcComInterfacePointer flag is set for the symbol.
	IsTypeGuid [▶ 870]	Indicates if the TypeGuid flag is set for the symbol.
	Name [▶ 870]	Gets the name of the symbol.
	Parent [▶ 871]	Gets the parent of this symbol.
	RpcMethods [▶ 871]	Gets the RPC method descriptions
	ShortName [▶ 872]	Gets the name of the symbol (short form without prefixed names of the parents).
	Size [▶ 873]	Gets the size of the symbol.
	SubSymbols [▶ 873]	Gets the sub symbols of this symbol as a collection of TcAdsSymbolInfo objects.

	Name	Description
	TypeName [▶ 874]	Gets the name of the symbol data type.

Methods

	Name	Description
	Equals [▶ 875]	Equals (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode [▶ 876]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	IsRecursive [▶ 876]	Gets a value indicating whether this instance is recursive.
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString [▶ 877]	Returns a String that represents this instance. (Overrides Object.ToString .)
	TryGetPointerRef [▶ 877]	Gets the Base data type of the pointer (the referenced type)
	TryGetReference [▶ 878]	Gets the referenced data type of the reference.

Operators

	Name	Description
	Equality [▶ 879]	Implements the == operator.
	Inequality [▶ 880]	Implements the != operator.

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]



























[TwinCAT.Ads.ITcAdsSymbol5](#) [[▶ 626](#)]


[TwinCAT.Ads.ITcAdsSymbolBrowser](#) [[▶ 633](#)]

6.2.62.1 TcAdsSymbolInfo Properties

The [TcAdsSymbolInfo](#) [[▶ 853](#)] type exposes the following members.

Properties

	Name	Description
	ArrayDimensions [▶ 859]	Gets the array dimensions.
	ArrayInfos [▶ 859]	Gets the collection of Array Infos.
	Attributes [▶ 860]	Gets the attributes of the ITcAdsSymbol [▶ 609]
	BitSize [▶ 860]	Gets the size of this TcAdsSymbolInfo [▶ 853] in bits.
	ByteSize [▶ 861]	Gets the (aligned) size of of the Type/Instance in Bytes
	Category [▶ 862]	Gets the Data Type Category
	Comment [▶ 862]	Gets the comment behind the variable declaration.
	ContextMask [▶ 863]	Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use CyclicInContext [▶ 438] or OnChangeInContext [▶ 438] to add notifications.
	DataType [▶ 863]	Gets the DataType object
	DataTypeId [▶ 864]	Data type of the symbol.
	HasRpcMethods [▶ 865]	Gets a value indicating whether this instance has RPC methods (Struct types only)
	IndexGroup [▶ 865]	Gets the index group of the symbol.
	IndexOffset [▶ 866]	Gets the index offset of the symbol.
	IsBitType [▶ 866]	Indicates if the BitValue flag is set for the symbol.
	IsOversamplingArray [▶ 867]	Gets a value indicating whether this instance is oversampling array.
	IsPersistent [▶ 867]	Indicates if the Persistent flag is set for the symbol.
	IsReadOnly [▶ 868]	Indicates if the ReadOnly flag is set for the symbol.
	IsStatic [▶ 869]	Indicates, that this symbol is a static symbol.
	IsTcComInterfacePointer [▶ 869]	Indicates if the TcComInterfacePointer flag is set for the symbol.
	IsTypeGuid [▶ 870]	Indicates if the TypeGuid flag is set for the symbol.
	Name [▶ 870]	Gets the name of the symbol.
	Parent [▶ 871]	Gets the parent of this symbol.
	RpcMethods [▶ 871]	Gets the RPC method descriptions
	ShortName [▶ 872]	Gets the name of the symbol (short form without prefixed names of the parents).
	Size [▶ 873]	Gets the size of the symbol.
	SubSymbols [▶ 873]	Gets the sub symbols of this symbol as a collection of TcAdsSymbolInfo objects.

	Name	Description
	TypeName [▶ 874]	Gets the name of the symbol data type.

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.1 TcAdsSymbolInfo.ArrayDimensions Property

Gets the array dimensions.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ArrayDimensions { get; }
```

VB

```
Public ReadOnly Property ArrayDimensions As Integer  
    Get
```

Property Value

Type: [Int32](#)

The array dimensions.

Implements

[ITcAdsSymbol3.ArrayDimensions](#) [[▶ 619](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.2 TcAdsSymbolInfo.ArrayInfos Property

Gets the collection of Array Infos.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsDatatypeArrayInfo[] ArrayInfos { get; }
```

VB

```
Public ReadOnly Property ArrayInfos As AdsDatatypeArrayInfo()  
    Get
```

Property Value

Type: [.AdsDatatypeArrayInfo](#) [[▶ 325](#)].
The array infos.

Implements

[ITcAdsSymbol3.ArrayInfos](#) [[▶ 620](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.3 TcAdsSymbolInfo.Attributes Property

Gets the attributes of the [ITcAdsSymbol](#) [[▶ 609](#)]

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyTypeAttributeCollection Attributes { get; }
```

VB

```
Public ReadOnly Property Attributes As ReadOnlyTypeAttributeCollection  
    Get
```

Property Value

Type: [ReadOnlyTypeAttributeCollection](#) [[▶ 2023](#)]
The attributes or NULL if no Attributes are defined.

Implements

[ITcAdsSymbol4.Attributes](#) [[▶ 623](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.4 TcAdsSymbolInfo.BitSize Property

Gets the size of this [TcAdsSymbolInfo](#) [[▶ 853](#)] in bits.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int BitSize { get; }
```

VB

```
Public ReadOnly Property BitSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the bit.

Implements

[ITcAdsSymbol4.BitSize](#) [[▶ 623](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.5 TcAdsSymbolInfo.ByteSize Property

Gets the (aligned) size of of the Type/Instance in Bytes

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ByteSize { get; }
```

VB

```
Public ReadOnly Property ByteSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the byte.

Implements

[ITcAdsSymbol4.ByteSize](#) [[▶ 624](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.6 TcAdsSymbolInfo.Category Property

Gets the Data Type Category

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeCategory Category { get; }
```

VB

```
Public ReadOnly Property Category As DataTypeCategory
    Get
```

Property Value

Type: [DataTypeCategory](#) [[▶ 1305](#)]

The category.

Implements

[ITcAdsSymbol4.Category](#) [[▶ 624](#)]

Exceptions

Exception	Condition
NotImplementedException	

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.7 TcAdsSymbolInfo.Comment Property

Gets the comment behind the variable declaration.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Comment { get; }
```

VB

```
Public ReadOnly Property Comment As String
    Get
```

Property Value

Type: [String](#)

Comment behind the variable declaration.

Implements

[ITcAdsSymbol.Comment](#) [[▶ 610](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.8 TcAdsSymbolInfo.ContextMask Property

Gets the ContextMask of the symbol, indicating the task the variable belongs to. If ContextMask is not zero use [CyclicInContext](#) [[▶ 438](#)] or [OnChangeInContext](#) [[▶ 438](#)] to add notifications.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ContextMask { get; }
```

VB

```
Public ReadOnly Property ContextMask As Integer  
    Get
```

Property Value

Type: [Int32](#)

The context mask.

Implements

[ITcAdsSymbol2.ContextMask](#) [[▶ 614](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.9 TcAdsSymbolInfo.DataType Property

Gets the DataType object

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ITcAdsDataType DataType { get; }
```

VB

```
Public ReadOnly Property DataType As ITcAdsDataType  
    Get
```

Property Value

Type: [ITcAdsDataType](#) [► 576]
The dataType if available, or NULL.

Implements

[ITcAdsSymbol5.DataType](#) [► 630]

Remarks

Tries to resolve the DataType if not cached.

Reference

[TcAdsSymbolInfo Class](#) [► 853]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.62.1.10 TcAdsSymbolInfo.DataTypeId Property

Data type of the symbol.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsDatatypeId DataTypeId { get; }
```

VB

```
Public ReadOnly Property DataTypeId As AdsDatatypeId  
    Get
```

Property Value

Type: [AdsDatatypeId](#) [► 328]
Data type of the symbol.

Implements

[ITcAdsSymbol5.DataTypeId](#) [► 630]

Reference

[TcAdsSymbolInfo Class](#) [► 853]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.62.1.11 TcAdsSymbolInfo.HasRpcMethods Property

Gets a value indicating whether this instance has RPC methods (Struct types only)

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool HasRpcMethods { get; }
```

VB

```
Public ReadOnly Property HasRpcMethods As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has RPC methods; otherwise, false.

Implements

[ITcAdsSymbol4.HasRpcMethods](#) [▶ 625]

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[TcAdsSymbolInfo Class](#) [▶ 853]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.62.1.12 TcAdsSymbolInfo.IndexGroup Property

Gets the index group of the symbol.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public long IndexGroup { get; }
```

VB

```
Public ReadOnly Property IndexGroup As Long  
    Get
```

Property Value

Type: [Int64](#)

Index group of the symbol.

Implements

[ITcAdsSymbol.IndexGroup](#) [[▶ 610](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.13 TcAdsSymbolInfo.IndexOffset Property

Gets the index offset of the symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public long IndexOffset { get; }
```

VB

```
Public ReadOnly Property IndexOffset As Long  
    Get
```

Property Value

Type: [Int64](#)

Index offset of the symbol.

Implements

[ITcAdsSymbol.IndexOffset](#) [[▶ 611](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.14 TcAdsSymbolInfo.IsBitType Property

Indicates if the BitValue flag is set for the symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsBitType { get; }
```

VB

```
Public ReadOnly Property IsBitType As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if is BitValue, otherwise false.

Implements

[ITcAdsSymbol2.IsBitType](#) [[▶ 615](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.15 TcAdsSymbolInfo.IsOversamplingArray Property

Gets a value indicating whether this instance is oversampling array.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsOversamplingArray { get; }
```

VB

```
Public ReadOnly Property IsOversamplingArray As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if this instance is oversampling array; otherwise, false.

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.16 TcAdsSymbolInfo.IsPersistent Property

Indicates if the Persistent flag is set for the symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsPersistent { get; }
```

VB

```
Public ReadOnly Property IsPersistent As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if persistent, otherwise false.

Implements

[ITcAdsSymbol2.IsPersistent](#) [[▶ 615](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.17 TcAdsSymbolInfo.IsReadOnly Property

Indicates if the ReadOnly flag is set for the symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if ReadOnly, otherwise false.

Implements

[ITcAdsSymbol2.IsReadOnly](#) [[▶ 616](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.62.1.18 TcAdsSymbolInfo.IsStatic Property

Indicates, that this symbol is a static symbol.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsStatic { get; }
```

VB

```
Public ReadOnly Property IsStatic As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Static indicator.

Implements

[ITcAdsSymbol5.IsStatic](#) [▶ 631]

Reference

[TcAdsSymbolInfo Class](#) [▶ 853]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.62.1.19 TcAdsSymbolInfo.IsTcComInterfacePointer Property

Indicates if the TcComInterfacePointer flag is set for the symbol.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsTcComInterfacePointer { get; }
```

VB

```
Public ReadOnly Property IsTcComInterfacePointer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if is TcComInterfacePointer, otherwise false.

Implements

[ITcAdsSymbol2.IsTcComInterfacePointer](#) [▶ 616]

Reference

[TcAdsSymbolInfo Class](#) [▶ 853]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.62.1.20 TcAdsSymbolInfo.IsTypeGuid Property

Indicates if the TypeGuid flag is set for the symbol.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsTypeGuid { get; }
```

VB

```
Public ReadOnly Property IsTypeGuid As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if is TypeGuid, otherwise false.

Implements

[ITcAdsSymbol2.IsTypeGuid](#) [▶ 617]

Reference

[TcAdsSymbolInfo Class](#) [▶ 853]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.62.1.21 TcAdsSymbolInfo.Name Property

Gets the name of the symbol.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Name { get; }
```

VB

```
Public ReadOnly Property Name As String
    Get
```

Property Value

Type: [String](#)
Name of the symbol.

Implements

[ITcAdsSymbol.Name](#) [[▶ 611](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.22 TcAdsSymbolInfo.Parent Property

Gets the parent of this symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public TcAdsSymbolInfo Parent { get; }
```

VB

```
Public ReadOnly Property Parent As TcAdsSymbolInfo
    Get
```

Property Value

Type: [TcAdsSymbolInfo](#) [[▶ 853](#)]
Parent of this symbol

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.23 TcAdsSymbolInfo.RpcMethods Property

Gets the RPC method descriptions

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyRpcMethodCollection RpcMethods { get; }
```

VB

```
Public ReadOnly Property RpcMethods As ReadOnlyRpcMethodCollection  
    Get
```

Property Value

Type: [ReadOnlyRpcMethodCollection](#) [[▶ 2007](#)]
The RPC methods.

Implements

[ITcAdsSymbol4.RpcMethods](#) [[▶ 625](#)]

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.24 TcAdsSymbolInfo.ShortName Property

Gets the name of the symbol (short form without prefixed names of the parents).

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string ShortName { get; }
```

VB

```
Public ReadOnly Property ShortName As String  
    Get
```

Property Value

Type: [String](#)
Full name of the symbol.

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.25 TcAdsSymbolInfo.Size Property

Gets the size of the symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Size { get; }
```

VB

```
Public ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)

Size of the symbol.

Implements

[ITcAdsSymbol.Size](#) [[▶ 612](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.1.26 TcAdsSymbolInfo.SubSymbols Property

Gets the sub symbols of this symbol as a collection of TcAdsSymbolInfo objects.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TcAdsSymbolInfoCollection SubSymbols { get; }
```

VB

```
Public ReadOnly Property SubSymbols As TcAdsSymbolInfoCollection  
    Get
```

Property Value

Type: [TcAdsSymbolInfoCollection](#) [[▶ 880](#)]

The SubSymbol collection.

Implements

[ITcAdsSymbolBrowser.SubSymbols](#) [[▶ 633](#)]

Reference

[TcAdsSymbolInfo Class](#) [► 853]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.62.1.27 TcAdsSymbolInfo.TypeName Property

Gets the name of the symbol data type.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string TypeName { get; }
```

VB

```
Public ReadOnly Property TypeName As String  
    Get
```

Property Value

Type: [String](#)

Name of the symbol data type.

Implements

[ITcAdsSymbol5.TypeName](#) [► 631]

Reference










[TcAdsSymbolInfo Class](#) [► 853]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.62.2 TcAdsSymbolInfo Methods

The [TcAdsSymbolInfo](#) [► 853] type exposes the following members.

Methods

	Name	Description
	Equals [▶ 875]	Equals (Overrides Object.Equals(Object).)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetHashCode [▶ 876]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode..)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IsRecursive [▶ 876]	Gets a value indicating whether this instance is recursive.
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	ToString [▶ 877]	Returns a String that represents this instance. (Overrides Object.ToString..)
	TryGetPointerRef [▶ 877]	Gets the Base data type of the pointer (the referenced type)
	TryGetReference [▶ 878]	Gets the referenced data type of the reference.

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.2.1 TcAdsSymbolInfo.Equals Method

Equals

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool Equals(
    Object obj
)
```

VB

```
Public Overrides Function Equals (
    obj As Object
) As Boolean
```

Parameters

obj Type: [System.Object](#)
The object to compare with the current object.

Return Value

Type: [Boolean](#)

true if the specified [Object](#) is equal to this instance; otherwise, false.

Reference

[TcAdsSymbolInfo Class \[► 853\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.62.2.2 TcAdsSymbolInfo.GetHashCode Method

Gets the HashCode of the Address

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override int GetHashCode()
```

VB

```
Public Overrides Function GetHashCode As Integer
```

Return Value

Type: [Int32](#)

A hash code for this instance, suitable for use in hashing algorithms and data structures like a hash table.

Reference

[TcAdsSymbolInfo Class \[► 853\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.62.2.3 TcAdsSymbolInfo.IsRecursive Method

Gets a value indicating whether this instance is recursive.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsRecursive(  
    IEnumerable<ITcAdsSymbol5> parents  
)
```

VB

```
Public Function IsRecursive (  
    parents As IEnumerable(Of ITcAdsSymbol5)  
) As Boolean
```

Parameters

parents Type: [System.Collections.Generic.IEnumerable.ITcAdsSymbol5 \[► 626\]](#).
The parents.

Field Value

Type: [Boolean](#)
true if this instance is recursive; otherwise, false.

Return Value

Type: [Boolean](#)
true if the specified parents is recursive; otherwise, false.

Implements

[ITcAdsSymbol5.IsRecursive\(IEnumerable.ITcAdsSymbol5.\)](#) [[▶ 632](#)]

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.2.4 TcAdsSymbolInfo.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)
A [String](#) that represents this instance.

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.2.5 TcAdsSymbolInfo.TryGetPointerRef Method

Gets the Base data type of the pointer (the referenced type)

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetPointerRef(  
    out string referencedType  
)
```

VB

```
Public Function TryGetPointerRef (  
    <OutAttribute> ByRef referencedType As String  
) As Boolean
```

Parameters

referencedType Type: [System.String](#).
Type of the reference.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[TcAdsSymbolInfo Class](#) [► 853]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.62.2.6 TcAdsSymbolInfo.TryGetReference Method

Gets the referenced data type of the reference.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetReference(  
    out string referencedType  
)
```

VB

```
Public Function TryGetReference (  
    <OutAttribute> ByRef referencedType As String  
) As Boolean
```

Parameters

referencedType Type: [System.String](#).
Type of the referenced.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference





[TcAdsSymbolInfo Class \[▶ 853\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.62.3 TcAdsSymbolInfo Operators

The [TcAdsSymbolInfo \[▶ 853\]](#) type exposes the following members.

Operators

	Name	Description
 	Equality [▶ 879]	Implements the == operator.
 	Inequality [▶ 880]	Implements the != operator.

Reference

[TcAdsSymbolInfo Class \[▶ 853\]](#)

[TwinCAT.Ads Namespace \[▶ 120\]](#)

6.2.62.3.1 TcAdsSymbolInfo.Equality Operator

Implements the == operator.

Namespace: [TwinCAT.Ads \[▶ 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator ==(
    TcAdsSymbolInfo s1,
    TcAdsSymbolInfo s2
)
```

VB

```
Public Shared Operator = (
    s1 As TcAdsSymbolInfo,
    s2 As TcAdsSymbolInfo
) As Boolean
```

Parameters

s1 Type: [TwinCAT.Ads.TcAdsSymbolInfo \[▶ 853\]](#)
Symbol 1.

s2 Type: [TwinCAT.Ads.TcAdsSymbolInfo \[▶ 853\]](#)
Symbol 2.

Return Value

Type: [Boolean](#)

The result of the operator.

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.62.3.2 TcAdsSymbolInfo.Inequality Operator

Implements the != operator.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator !=(
    TcAdsSymbolInfo s1,
    TcAdsSymbolInfo s2
)
```

VB

```
Public Shared Operator <> (
    s1 As TcAdsSymbolInfo,
    s2 As TcAdsSymbolInfo
) As Boolean
```

Parameters

- s1 Type: [TwinCAT.Ads.TcAdsSymbolInfo](#) [[▶ 853](#)]
The symbol 1.
- s2 Type: [TwinCAT.Ads.TcAdsSymbolInfo](#) [[▶ 853](#)]
The symbol 2.

Return Value

Type: [Boolean](#)

The result of the operator.

Reference

[TcAdsSymbolInfo Class](#) [[▶ 853](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.63 TcAdsSymbolInfoCollection Class

Represents a collection of TcAdsSymbolInfo objects.

Inheritance Hierarchy

System.Object

TwinCAT.Ads.TcAdsSymbolInfoCollection

Namespace: TwinCAT.Ads [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
public class TcAdsSymbolInfoCollection : ICollection,
    IEnumerable
```

VB











```
Public Class TcAdsSymbolInfoCollection
    Implements ICollection, IEnumerable
```

The TcAdsSymbolInfoCollection type exposes the following members.

Properties

	Name	Description
	<u>Count</u> [▶ 882]	Gets the number of elements contained in the collection.
	<u>IsSynchronized</u> [▶ 883]	Gets a value indicating whether access to the collection is synchronized (thread-safe).
	<u>Item</u> [▶ 883]	Gets the element at the specified index.
	<u>SyncRoot</u> [▶ 884]	Gets an object that can be used to synchronize access to the collection.

Methods

	Name	Description
	<u>CopyTo</u> [▶ 885]	Copies the elements of the collection to an Array, starting at a particular Array index.
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>GetEnumerator</u> [▶ 886]	Returns an enumerator that can iterate through the symbols (<u>TcAdsSymbolInfo</u> [▶ 853]) in this collection.
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetSymbol(Int32)</u> [▶ 887]	Gets the Symbol by index
	<u>GetSymbol(String)</u> [▶ 887]	Gets the symbol by name.
	<u>GetType</u>	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>ToString</u>	Returns a string that represents the current object. (Inherited from <u>Object</u> .)





Reference

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.63.1 TcAdsSymbolInfoCollection Properties

The [TcAdsSymbolInfoCollection](#) [▶ 880] type exposes the following members.

Properties

	Name	Description
	Count [▶ 882]	Gets the number of elements contained in the collection.
	IsSynchronized [▶ 883]	Gets a value indicating whether access to the collection is synchronized (thread-safe).
	Item [▶ 883]	Gets the element at the specified index.
	SyncRoot [▶ 884]	Gets an object that can be used to synchronize access to the collection.

Reference

[TcAdsSymbolInfoCollection Class](#) [▶ 880]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.63.1.1 TcAdsSymbolInfoCollection.Count Property

Gets the number of elements contained in the collection.

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public virtual int Count { get; }
```

VB

```
Public Overridable ReadOnly Property Count As Integer
    Get
```

Property Value

Type: [Int32](#)

Implements

[ICollection.Count](#)

Reference

[TcAdsSymbolInfoCollection Class](#) [▶ 880]

[TwinCAT.Ads Namespace](#) [▶ 120]

6.2.63.1.2 TcAdsSymbolInfoCollection.IsSynchronized Property

Gets a value indicating whether access to the collection is synchronized (thread-safe).

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool IsSynchronized { get; }
```

VB

```
Public Overridable ReadOnly Property IsSynchronized As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Implements

[ICollection.IsSynchronized](#)

Reference

[TcAdsSymbolInfoCollection Class](#) [[▶ 880](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.63.1.3 TcAdsSymbolInfoCollection.Item Property

Gets the element at the specified index.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TcAdsSymbolInfo this[  
    int index  
] { get; }
```

VB

```
Public ReadOnly Default Property Item (  
    index As Integer  
) As TcAdsSymbolInfo  
    Get
```

Parameters

index Type: [System.Int32](#)

Property Value

Type: [TcAdsSymbolInfo](#) [[▶ 853](#)]

Reference

[TcAdsSymbolInfoCollection Class](#) [[▶ 880](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.63.1.4 TcAdsSymbolInfoCollection.SyncRoot Property

Gets an object that can be used to synchronize access to the collection.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual Object SyncRoot { get; }
```

VB

```
Public Overridable ReadOnly Property SyncRoot As Object  
    Get
```

Property Value

Type: [Object](#)

Implements

[ICollection.SyncRoot](#)

Reference











[TcAdsSymbolInfoCollection Class](#) [[▶ 880](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.63.2 TcAdsSymbolInfoCollection Methods

The [TcAdsSymbolInfoCollection](#) [[▶ 880](#)] type exposes the following members.

Methods

	Name	Description
	CopyTo [▶ 885]	Copies the elements of the collection to an Array, starting at a particular Array index.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetEnumerator [▶ 886]	Returns an enumerator that can iterate through the symbols (TcAdsSymbolInfo [▶ 853]) in this collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetSymbol(Int32) [▶ 887]	Gets the Symbol by index
	GetSymbol(String) [▶ 887]	Gets the symbol by name.
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[TcAdsSymbolInfoCollection Class](#) [[▶ 880](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.63.2.1 TcAdsSymbolInfoCollection.CopyTo Method

Copies the elements of the collection to an Array, starting at a particular Array index.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual void CopyTo(
    Array array,
    int index
)
```

VB

```
Public Overridable Sub CopyTo (
    array As Array,
    index As Integer
)
```

Parameters

array	Type: System.Array The one-dimensional Array that is the destination of the elements copied from the collection. The Array must have zero-based indexing.
index	Type: System.Int32 The zero-based index in array at which copying begins.

Implements

[ICollection.CopyTo\(Array, Int32\)](#)

Reference

[TcAdsSymbolInfoCollection Class](#) [► 880]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.63.2.2 TcAdsSymbolInfoCollection.GetEnumerator Method

Returns an enumerator that can iterate through the symbols ([TcAdsSymbolInfo](#) [► 853]) in this collection.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual IEnumerator GetEnumerator()
```

VB

```
Public Overridable Function GetEnumerator As IEnumerator
```

Return Value

Type: [IEnumerator](#)

An [IEnumerator](#) that can be used to iterate through all symbols ([TcAdsSymbolInfo](#) [► 853]) in this collection.

Implements

[IEnumerable.GetEnumerator](#).



Reference

[TcAdsSymbolInfoCollection Class](#) [► 880]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.63.2.3 TcAdsSymbolInfoCollection.GetSymbol Method

Overload List

	Name	Description
	GetSymbol(Int32) [▶ 887]	Gets the Symbol by index
	GetSymbol(String) [▶ 887]	Gets the symbol by name.

Reference

[TcAdsSymbolInfoCollection Class](#) [▶ 880]

[TwinCAT.Ads Namespace](#) [▶ 120]

TcAdsSymbolInfoCollection.GetSymbol Method (Int32)

Gets the Symbol by index

Namespace: [TwinCAT.Ads](#) [▶ 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TcAdsSymbolInfo GetSymbol(  
    int index  
)
```

VB

```
Public Function GetSymbol (  
    index As Integer  
) As TcAdsSymbolInfo
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [TcAdsSymbolInfo](#) [▶ 853]
TcAdsSymbolInfo if found, or NULL

Reference

[TcAdsSymbolInfoCollection Class](#) [▶ 880]

[GetSymbol Overload](#) [▶ 887]

[TwinCAT.Ads Namespace](#) [▶ 120]

TcAdsSymbolInfoCollection.GetSymbol Method (String)

Gets the symbol by name.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TcAdsSymbolInfo GetSymbol(  
    string name  
)
```

VB

```
Public Function GetSymbol (  
    name As String  
) As TcAdsSymbolInfo
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [TcAdsSymbolInfo](#) [[▶ 853](#)]
TcAdsSymbolInfo.

Remarks

Only located Symbols will be returned.

Reference

[TcAdsSymbolInfoCollection Class](#) [[▶ 880](#)]

[GetSymbol Overload](#) [[▶ 887](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.64 TcAdsSymbolInfoLoader Class

The class TcAdsSymbolInfoLoader is responsible for downloading the list of declared variables and the data types from an ADS Server.

Inheritance Hierarchy

[System.Object](#)

TwinCAT.Ads.TcAdsSymbolInfoLoader

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#













```
public class TcAdsSymbolInfoLoader : IEnumerable
```

VB



```
Public Class TcAdsSymbolInfoLoader  
    Implements IEnumerable
```


The TcAdsSymbolInfoLoader type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	FindSymbol [▶ 890]	Call this method to find a symbol in the list.
	GetDataTypes [▶ 891]	Gets the data types.
	GetEnumerator [▶ 892]	Returns an enumerator that can iterate through all symbols.
	GetFirstSymbol [▶ 892]	Call this method to get the first symbol.
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetSymbolCount [▶ 893]	Call this method to get the number of declared symbols.
	GetSymbols [▶ 894]	Loads the declared symbols from the ADS device and returns them as a collection of TcAdsSymbolInfo objects.
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Events

	Name	Description
	TypeResolveError [▶ 895]	Occurs when a typename cannot be resolved.
	TypesGenerated [▶ 895]	Occurs when new types are generated













Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.64.1 TcAdsSymbolInfoLoader Methods

The [TcAdsSymbolInfoLoader](#) [[▶ 888](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	FindSymbol [▶ 890]	Call this method to find a symbol in the list.
	GetDataTypes [▶ 891]	Gets the data types.
	GetEnumerator [▶ 892]	Returns an enumerator that can iterate through all symbols.
	GetFirstSymbol [▶ 892]	Call this method to get the first symbol.
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetSymbolCount [▶ 893]	Call this method to get the number of declared symbols.
	GetSymbols [▶ 894]	Loads the declared symbols from the ADS device and returns them as a collection of TcAdsSymbolInfo objects.
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[TcAdsSymbolInfoLoader Class](#) [[▶ 888](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.64.1.1 TcAdsSymbolInfoLoader.FindSymbol Method

Call this method to find a symbol in the list.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public TcAdsSymbolInfo FindSymbol(
    string name
)
```

VB

```
Public Function FindSymbol (
    name As String
) As TcAdsSymbolInfo
```

Parameters

name Type: [System.String](#)
Name of the symbol

Return Value

Type: [TcAdsSymbolInfo](#) [► 853]
TcAdsSymbolInfo.

Remarks

If no symbols have been loaded before, the symbols are loaded from the server, regardless of the parameter forceReload.

● PLC



Please attend to the PLC Control that the 'Symbol-Download' under Project / Options / TwinCAT is activated. For further information please see the manual TwinCAT PLC Control.

● NC



The Symbol download has to be activated at each axis. This can be done in the configuration dialog of the axis under 'General'. The field 'Create Symbols' has to be marked. See manual of the TwinCAT System Manager.

Reference

[TcAdsSymbolInfoLoader Class](#) [► 888]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.64.1.2 TcAdsSymbolInfoLoader.GetDataTypes Method

Gets the data types.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyTcAdsDataTypeCollection GetDataTypes (  
    bool forceReload  
)
```

VB

```
Public Function GetDataTypes (  
    forceReload As Boolean  
) As ReadOnlyTcAdsDataTypeCollection
```

Parameters

forceReload Type: [System.Boolean](#)
if set to true [force reload].

Return Value

Type: [ReadOnlyTcAdsDataTypeCollection](#) [► 643]
ReadOnlyTcAdsDataTypeCollection.

Reference

[TcAdsSymbolInfoLoader Class](#) [► 888]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.64.1.3 TcAdsSymbolInfoLoader.GetEnumerator Method

Returns an enumerator that can iterate through all symbols.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual IEnumerator GetEnumerator()
```

VB

```
Public Overridable Function GetEnumerator As IEnumerator
```

Return Value

Type: [IEnumerator](#)

An IEnumerator that can be used to iterate through all symbols.

Implements

[IEnumerable.GetEnumerator](#).

Reference

[TcAdsSymbolInfoLoader Class](#) [[▶ 888](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.64.1.4 TcAdsSymbolInfoLoader.GetFirstSymbol Method

Call this method to get the first symbol.

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TcAdsSymbolInfo GetFirstSymbol(  
    bool forceReload  
)
```

VB

```
Public Function GetFirstSymbol (  
    forceReload As Boolean  
) As TcAdsSymbolInfo
```

Parameters

forceReload

Type: [System.Boolean](#)

True, if a (new) loading of the symbol information from the server is required.

Return Value

Type: [TcAdsSymbolInfo](#) [► 853]

Returns the first symbol or null if no symbols are available.

Remarks

If no symbols have been loaded before, the symbols are loaded from the server, regardless of the parameter `forceReload`.

● PLC



Please attend to the PLC Control that the 'Symbol-Download' under Project / Options / TwinCAT is activated. For further information please see the manual TwinCAT PLC Control.

● NC



The Symbol download has to be activated at each axis. This can be done in the configuration dialog of the axis under 'General'. The field 'Create Symbols' has to be marked. See manual of the TwinCAT System Manager.

Reference

[TcAdsSymbolInfoLoader Class](#) [► 888]

[TwinCAT.Ads Namespace](#) [► 120]

6.2.64.1.5 TcAdsSymbolInfoLoader.GetSymbolCount Method

Call this method to get the number of declared symbols.

Namespace: [TwinCAT.Ads](#) [► 120]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int GetSymbolCount(  
    bool forceReload  
)
```

VB

```
Public Function GetSymbolCount (  
    forceReload As Boolean  
) As Integer
```

Parameters

`forceReload` Type: [System.Boolean](#)
True, if a (new) loading of the symbol information from the server is required.

Return Value

Type: [Int32](#)

Returns the number of symbols.

Remarks

If no symbols have been loaded before, the symbols are loaded from the server, regardless of the parameter `forceReload`.

● PLC

Please attend to the PLC Control that the 'Symbol-Download' under Project / Options / TwinCAT is activated. For further information please see the manual TwinCAT PLC Control.

● NC

The Symbol download has to be activated at each axis. This can be done in the configuration dialog of the axis under 'General'. The field 'Create Symbols' has to be marked. See manual of the TwinCAT System Manager.

Reference

[TcAdsSymbolInfoLoader Class \[► 888\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.64.1.6 TcAdsSymbolInfoLoader.GetSymbols Method

Loads the declared symbols from the ADS device and returns them as a collection of TcAdsSymbolInfo objects.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TcAdsSymbolInfoCollection GetSymbols(
    bool forceReload
)
```

VB

```
Public Function GetSymbols (
    forceReload As Boolean
) As TcAdsSymbolInfoCollection
```

Parameters

forceReload Type: [System.Boolean](#)
True, if a (new) loading of the symbol information from the server is required.

Return Value

Type: [TcAdsSymbolInfoCollection \[► 880\]](#)
A collection of TcAdsSymbolInfo objects

Remarks

If no symbols have been loaded before, the symbols are loaded from the server, regardless of the parameter forceReload.

● PLC

Please attend to the PLC Control that the 'Symbol-Download' under Project / Options / TwinCAT is activated. For further information please see the manual TwinCAT PLC Control.

● NC

The Symbol download has to be activated at each axis. This can be done in the configuration dialog of the axis under 'General'. The field 'Create Symbols' has to be marked. See manual of the TwinCAT System Manager.

Reference



[TcAdsSymbolInfoLoader Class \[► 888\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.64.2 TcAdsSymbolInfoLoader Events

The [TcAdsSymbolInfoLoader \[► 888\]](#) type exposes the following members.

Events

	Name	Description
	TypeResolveError [► 895]	Occurs when a typename cannot be resolved.
	TypesGenerated [► 895]	Occurs when new types are generated

Reference

[TcAdsSymbolInfoLoader Class \[► 888\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.64.2.1 TcAdsSymbolInfoLoader.TypeResolveError Event

Occurs when a typename cannot be resolved.

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public event EventHandler<DataTypeNameEventArgs> TypeResolveError
```

VB

```
Public Event TypeResolveError As EventHandler(Of DataTypeNameEventArgs)
```

Value

Type: [System.EventHandler, DataTypeNameEventArgs \[► 1321\]](#).

Reference

[TcAdsSymbolInfoLoader Class \[► 888\]](#)

[TwinCAT.Ads Namespace \[► 120\]](#)

6.2.64.2.2 TcAdsSymbolInfoLoader.TypesGenerated Event

Occurs when new types are generated

Namespace: [TwinCAT.Ads \[► 120\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public event EventHandler<DataTypeEventArgs> TypesGenerated
```

VB

```
Public Event TypesGenerated As EventHandler(Of DataTypeEventArgs)
```

Value

Type: [System.EventHandler.DataTypeEventArgs](#) [[▶ 1313](#)].

Reference

[TcAdsSymbolInfoLoader Class](#) [[▶ 888](#)]

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.2.65 TransportProtocol Enumeration

Enum ADS TransportProtocol

Namespace: [TwinCAT.Ads](#) [[▶ 120](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
[FlagsAttribute]
public enum TransportProtocol
```

VB

```
<FlagsAttribute>
Public Enumeration TransportProtocol
```

Members

	Member name	Value	Description
	None	0	None / Uninitialized
	Router	1	ADS via Router
	Tcplp	2	ADS via TCP/IP (without router)
	All	3	Indicates that Router and Tcplp are appropriate (for establishing connections)

Reference

[TwinCAT.Ads Namespace](#) [[▶ 120](#)]

6.3 TwinCAT.Ads.Reactive Namespace

Reactive Extensions for the ADS Client. All types within are contained in the ADS companion package "Beckhoff.TwinCAT.Ads.Reactive" which must be referenced separately. <https://www.nuget.org/packages/Beckhoff.TwinCAT.Ads.Reactive/>

Classes

	Class	Description
	AdsClientExtensions [▶ 897]	Extension class for TcAdsClient [▶ 687] respective IAdsConnection [▶ 511] to provide reactive ADS extensions.
	AnyTypeExtensions [▶ 911]	Extension class for TcAdsClient [▶ 687] respective IAdsConnection [▶ 511] to provide reactive ADS extensions (accessing symbol value sequences with the ANY_TYPE concept)
	Notification [▶ 942]	Provides data for AdsNotificationEvent of the class
	NotificationBase [▶ 945]	Base class for Notifications
	NotificationEx [▶ 952]	Provides data for AdsNotificationExEvent of the class
	SymbolNotification [▶ 954]	Provides data for AdsNotificationEvent of the class
	ValueSymbolExtensions [▶ 957]	Extension class for TcAdsClient [▶ 687] respective IAdsConnection [▶ 511] to provide reactive ADS extensions for accessing symbols that are loaded by the IAdsSymbolLoaderFactory

6.3.1 AdsClientExtensions Class

Extension class for [TcAdsClient](#) [[▶ 687](#)] respective [IAdsConnection](#) [[▶ 511](#)] to provide reactive ADS extensions.

Inheritance Hierarchy

[System.Object](#)

TwinCAT.Ads.Reactive.AdsClientExtensions

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#




















```
public static class AdsClientExtensions
```

VB

```
<ExtensionAttribute>  
Public NotInheritable Class AdsClientExtensions
```

The AdsClientExtensions type exposes the following members.

Methods

	Name	Description
  	PollAdsState(IAdsConnection, IObservable.Unit) [▶ 901]	Gets an observable sequence of AdsState [▶ 399]s via Polling.
  	PollAdsState(IAdsConnection, TimeSpan) [▶ 902]	Gets an observable sequence of AdsState [▶ 399]s via Polling.
  	WhenAdsStateChanges [▶ 904]	Gets an observable sequence of AdsState [▶ 399]s.
 	WhenNotification(IAdsConnection, ISymbol) [▶ 906]	Gets an observable sequence of Notification [▶ 942]s.
  	WhenNotification(IAdsConnection, ISymbolCollection) [▶ 907]	Gets an observable sequence of Notification [▶ 942] objects.
 	WhenNotification(IAdsConnection, ISymbol, NotificationSettings) [▶ 908]	Gets an observable sequence of Notification [▶ 942]s.
  	WhenNotification(IAdsConnection, ISymbolCollection, NotificationSettings) [▶ 909]	Gets an observable sequence of Notification [▶ 942] objects.

Remarks

Reactive Extensions (Rx) are a library for composing asynchronous and event-based programs using observable sequences and LINQ-style query operators. Using Rx, developers represent asynchronous data streams with Observables, query asynchronous data streams using LINQ operators, and parameterize the concurrency in the asynchronous data streams using Schedulers. Simply put, Rx = Observables + LINQ + Schedulers. The ADS reactive extensions are build on top of this library to enable ADS Symbol and State Observables, seamlessly bound to the reactive extensions. To use the ADS reactive extensions the TwinCAT.Ads.Reactive Nuget package (or the included TwinCAT.Ads.Reactive.dll) must be referenced. ([Beckhoff.TwinCAT.Ads.Reactive package on Nuget](#)).

Examples

The following sample shows how observe Value changed Notifications with the reactive AdsClientExtensions

Observe changing ADS Symbols with reactive extensions.

```
// To Test the Observer run a project on the local PLC System (Port 851)

using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);

    int eventCount = 1;

    // Reactive Notification Handler
    var valueObserver = Observer.Create<SymbolNotification>(not =>
    {
        Console.WriteLine(string.Format("{0} {1:u} {2} = '{3}' ({4})", eventCount+
+ , not.TimeStamp, not.Symbol.InstancePath, not.Value, not.Symbol.DataType));
    }
    );

    // Collect the symbols that are registered as Notification sources for their changed values.

    SymbolCollection notificationSymbols = new SymbolCollection();
    IArrayInstance taskInfo = (IArrayInstance)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskI
nfo"];

    foreach(ISymbol element in taskInfo.Elements)
    {
        ISymbol cycleCount = element.SubSymbols["CycleCount"];
        ISymbol lastExecTime = element.SubSymbols["LastExecTime"];

        notificationSymbols.Add(cycleCount);
        notificationSymbols.Add(lastExecTime);
    }

    // Create a subscription for the first 200 Notifications on Symbol Value changes.
    IDisposable subscription = client.WhenNotification(notificationSymbols, NotificationSettings.Defa
ult).Take(200).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}

```

Examples

The following sample shows how observe [AdsState](#) [▶ 399] changed Notifications with the reactive `AdsClientExtensions`

Observe changing ADS states with reactive extensions.

```
// To Test the observer, Start/Stop the local PLC

using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.DefaultDynamic);

    // Reactive Notification Handler
    var valueObserver = Observer.Create<IList<AdsState>>(not =>
    {
        AdsState oldValue = not[0];
        AdsState newValue = not[1];

        Console.WriteLine(string.Format("Changed ADSState from '{0}' --
> '{1}!", oldValue, newValue));
    }
    );

    // Create a subscription for the AdsState change and buffering 2 Values (for oldValue --
> newValue output).
    IDisposable subscription = client.WhenAdsStateChanges().Buffer(2,1).Subscribe(valueObserver);
}

```

```

Console.ReadKey(); // Wait for Key press
subscription.Dispose(); // Dispose the Subscription
}

```

Reference

[TwinCAT.Ads.Reactive.Namespace](#) [► 896]


[TwinCAT.Ads.Reactive.AnyTypeExtensions](#) [► 911]

[TwinCAT.Ads.Reactive.ValueSymbolExtensions](#) [► 957]







6.3.1.1 AdsClientExtensions Methods

The [AdsClientExtensions](#) [► 897] type exposes the following members.

Methods

	Name	Description
  	PollAdsState(IAdsConnection, IObservable.Unit) [► 901]	Gets an observable sequence of AdsState [► 399]s via Polling.
  	PollAdsState(IAdsConnection, TimeSpan) [► 902]	Gets an observable sequence of AdsState [► 399]s via Polling.
  	WhenAdsStateChanges [► 904]	Gets an observable sequence of AdsState [► 399]s.
 	WhenNotification(IAdsConnection, ISymbol) [► 906]	Gets an observable sequence of Notification [► 942]s.
  	WhenNotification(IAdsConnection, ISymbolCollection) [► 907]	Gets an observable sequence of Notification [► 942] objects.
 	WhenNotification(IAdsConnection, ISymbol, NotificationSettings) [► 908]	Gets an observable sequence of Notification [► 942]s.
  	WhenNotification(IAdsConnection, ISymbolCollection, NotificationSettings) [► 909]	Gets an observable sequence of Notification [► 942] objects.

Reference[AdsClientExtensions Class \[► 897\]](#)[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)**6.3.1.1.1 AdsClientExtensions.PollAdsState Method****Overload List**

	Name	Description
  	PollAdsState(IAdsConnection, IObservable.Unit.) [► 901]	Gets an observable sequence of AdsState [► 399] s via Polling.
  	PollAdsState(IAdsConnection, TimeSpan) [► 902]	Gets an observable sequence of AdsState [► 399] s via Polling.

Reference[AdsClientExtensions Class \[► 897\]](#)[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)**AdsClientExtensions.PollAdsState Method (IAdsConnection, IObservable.Unit.)**Gets an observable sequence of [AdsState \[► 399\]](#)s via Polling.**Namespace:** [TwinCAT.Ads.Reactive \[► 896\]](#)**Assembly:** TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)**Syntax****C#**

```
public static IObservable<AdsState> PollAdsState(
    this IAdsConnection client,
    IObservable<Unit> trigger
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollAdsState (
    client As IAdsConnection,
    trigger As IObservable(Of Unit)
) As IObservable(Of AdsState)
```

Parameters

client Type: [TwinCAT.Ads.IAdsConnection \[► 511\]](#)
The client.

trigger Type: [System.IObservable.Unit.](#)
The polling trigger

Return Value

Type: [IObservable.AdsState](#) [[▶ 399](#)].
[IObservable<AdsState>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [[▶ 511](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

The following sample shows how observe [AdsState](#) [[▶ 399](#)] via polling with the reactive [AdsClientExtensions](#) [[▶ 897](#)]

Observe changing ADS States with reactive extensions.

```
// To Test the observer, Start/Stop the local PLC
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.DefaultDynamic);

    // Reactive Change Handler
    var valueObserver = Observer.Create<IList<AdsState>>(not =>
    {
        AdsState oldValue = not[0];
        AdsState newValue = not[1];

        Console.WriteLine(string.Format("Changed ADSState from '{0}' --> '{1}!", oldValue, newValue));
    });

    // Create a subscription for the AdsState change and buffering 2 Values (for oldValue --
    > newValue output).
    IDisposable subscription = client.PollAdsState(TimeSpan.FromMilliseconds(200)).Buffer(2, 1).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Reference

[AdsClientExtensions Class](#) [[▶ 897](#)]

[PollAdsState Overload](#) [[▶ 901](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

[AdsClientExtensions.WhenAdsStateChanges\(TcAdsClient\)](#) [[▶ 904](#)]

AdsClientExtensions.PollAdsState Method (IAdsConnection, TimeSpan)

Gets an observable sequence of [AdsState](#) [[▶ 399](#)]s via Polling.

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: [TwinCAT.Ads.Reactive](#) (in [TwinCAT.Ads.Reactive.dll](#)) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<AdsState> PollAdsState(  
    this IAdsConnection client,  
    TimeSpan period  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Function PollAdsState (  
    client As IAdsConnection,  
    period As TimeSpan  
) As IObservable(Of AdsState)
```

Parameters

client	Type: TwinCAT.Ads.IAdsConnection [► 511] The client.
period	Type: System.TimeSpan The period.

Return Value

Type: [IObservable.AdsState](#) [► 399].
[IObservable<AdsState>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

The following sample shows how observe [AdsState](#) [► 399] via polling with the reactive [AdsClientExtensions](#) [► 897]

Observe changing ADS States with reactive extensions.

```
// To Test the observer, Start/Stop the local PLC  
  
using (TcAdsClient client = new TcAdsClient())  
{  
    // Connect to target  
    client.Connect(new AmsAddress(AmsNetId.Local, 851));  
  
    // Create Symbol information  
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.DefaultDynamic);  
  
    // Reactive Change Handler  
    var valueObserver = Observer.Create<IList<AdsState>>(not =>  
    {  
        AdsState oldValue = not[0];  
        AdsState newValue = not[1];  
  
        Console.WriteLine(string.Format("Changed ADSState from '{0}' --> '{1}!", oldValue, newValue));  
    }  
    );  
  
    // Create a subscription for the AdsState change and buffering 2 Values (for oldValue --  
> newValue output).  
    IDisposable subscription = client.PollAdsState(TimeSpan.FromMilliseconds(200)).Buffer(2, 1).Subscribe(valueObserver);
```

```
Console.ReadKey(); // Wait for Key press
subscription.Dispose(); // Dispose the Subscription
}
```

Reference

[AdsClientExtensions Class](#) [► 897]

[PollAdsState Overload](#) [► 901]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

[AdsClientExtensions.WhenAdsStateChanges\(TcAdsClient\)](#) [► 904]

6.3.1.1.2 AdsClientExtensions.WhenAdsStateChanges Method

Gets an observable sequence of [AdsState](#) [► 399]s.

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<AdsState> WhenAdsStateChanges (
    this TcAdsClient client
)
```

VB

```
<ExtensionAttribute>
Public Shared Function WhenAdsStateChanges (
    client As TcAdsClient
) As IObservable(Of AdsState)
```

Parameters

client Type: [TwinCAT.Ads.TcAdsClient](#) [► 687]
The client.

Return Value

Type: [IObservable.AdsState](#) [► 399].
[IObservable<AdsState>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [TcAdsClient](#) [► 687]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

The following sample shows how observe [AdsState](#) [► 399] changed Notifications with the reactive [AdsClientExtensions](#) [► 897]

Observe changing ADS States with reactive extensions.

```
// To Test the observer, Start/Stop the local PLC
using (TcAdsClient client = new TcAdsClient())
{
```



```
// Connect to target
client.Connect(new AmsAddress(AmsNetId.Local, 851));

// Create Symbol information
var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.DefaultDynamic);

// Reactive Notification Handler
var valueObserver = Observer.Create<IList<AdsState>>(not =>
{
    AdsState oldValue = not[0];
    AdsState newValue = not[1];

    Console.WriteLine(string.Format("Changed ADSState from '{0}' --
> '{1}!", oldValue, newValue));
}
);

// Create a subscription for the AdsState change and buffering 2 Values (for oldValue --
> newValue output).
IDisposable subscription = client.WhenAdsStateChanges().Buffer(2,1).Subscribe(valueObserver);

Console.ReadKey(); // Wait for Key press
subscription.Dispose(); // Dispose the Subscription
}
```

Reference







[AdsClientExtensions Class \[▶ 897\]](#)

[TwinCAT.Ads.Reactive Namespace \[▶ 896\]](#)

[AdsClientExtensions.PollAdsState\(IAdsConnection, IObservable.Unit.\) \[▶ 901\]](#)

6.3.1.1.3 AdsClientExtensions.WhenNotification Method

Overload List

	Name	Description
	WhenNotification(IAdsConnection, ISymbol) [▶ 906]	Gets an observable sequence of Notification [▶ 942] s.
 	WhenNotification(IAdsConnection, ISymbolCollection) [▶ 907]	Gets an observable sequence of Notification [▶ 942] objects.
	WhenNotification(IAdsConnection, ISymbol, NotificationSettings) [▶ 908]	Gets an observable sequence of Notification [▶ 942] s.
 	WhenNotification(IAdsConnection, ISymbolCollection, NotificationSettings) [▶ 909]	Gets an observable sequence of Notification [▶ 942] objects.

Reference

[AdsClientExtensions Class \[► 897\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

AdsClientExtensions.WhenNotification Method (IAdsConnection, ISymbol)

Gets an observable sequence of [Notification \[► 942\]](#)s.

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Notification> WhenNotification(  
    this IAdsConnection client,  
    ISymbol symbol  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Function WhenNotification (  
    client As IAdsConnection,  
    symbol As ISymbol  
) As IObservable(Of Notification)
```

Parameters

client	Type: TwinCAT.Ads.IAdsConnection [► 511] The client.
symbol	Type: TwinCAT.TypeSystem.ISymbol [► 1859] The symbol.

Return Value

Type: [IObservable.Notification \[► 942\]](#).
[IObservable<NotificationValue>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection \[► 511\]](#). When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AdsClientExtensions Class \[► 897\]](#)

[WhenNotification Overload \[► 905\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

[AdsClientExtensions.WhenNotification\(IAdsConnection, ISymbolCollection, NotificationSettings\) \[► 909\]](#)

[AdsClientExtensions.WhenNotification\(IAdsConnection, ISymbol, NotificationSettings\) \[► 908\]](#)

AdsClientExtensions.WhenNotification Method (IAdsConnection, ISymbolCollection)

Gets an observable sequence of [Notification](#) [► 942] objects.

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<SymbolNotification> WhenNotification (
    this IAdsConnection client,
    ISymbolCollection symbols
)
```

VB

```
<ExtensionAttribute>
Public Shared Function WhenNotification (
    client As IAdsConnection,
    symbols As ISymbolCollection
) As IObservable(Of SymbolNotification)
```

Parameters

client	Type: TwinCAT.Ads.IAdsConnection [► 511] The client.
symbols	Type: TwinCAT.TypeSystem.ISymbolCollection [► 1866] The symbols.

Return Value

Type: [IObservable.SymbolNotification](#) [► 954].
IObservable<NotificationValue>.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

The following sample shows how observe Value changed Notifications with the reactive [AdsClientExtensions](#) [► 897]

Observe changing ADS Symbols with reactive extensions.

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);

    int eventCount = 1;

    // Reactive Notification Handler
    var valueObserver = Observer.Create<SymbolNotification>(not =>
    {
        Console.WriteLine(string.Format("{0} {1:u} {2} = '{3}' ({4})", eventCount+
```

```

+, not.TimeStamp, not.Symbol.InstancePath, not.Value, not.Symbol.DataType));
    }
    );

    // Collect the symbols that are registered as Notification sources for their changed values.

    SymbolCollection notificationSymbols = new SymbolCollection();
    IArrayInstance taskInfo = (IArrayInstance)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo"];

    foreach(ISymbol element in taskInfo.Elements)
    {
        ISymbol cycleCount = element.SubSymbols["CycleCount"];
        ISymbol lastExecTime = element.SubSymbols["LastExecTime"];

        notificationSymbols.Add(cycleCount);
        notificationSymbols.Add(lastExecTime);
    }

    // Create a subscription for the first 200 Notifications on Symbol Value changes.
    IDisposable subscription = client.WhenNotification(notificationSymbols, NotificationSettings.Default).Take(200).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}

```

Reference

[AdsClientExtensions Class \[► 897\]](#)

[WhenNotification Overload \[► 905\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

[AdsClientExtensions.WhenNotification\(IAdsConnection, ISymbol, NotificationSettings\) \[► 908\]](#)

AdsClientExtensions.WhenNotification Method (IAdsConnection, ISymbol, NotificationSettings)

Gets an observable sequence of [Notification \[► 942\]](#)s.

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```

public static IObservable<SymbolNotification> WhenNotification(
    this IAdsConnection client,
    ISymbol symbol,
    NotificationSettings settings
)

```

VB

```

<ExtensionAttribute>
Public Shared Function WhenNotification (
    client As IAdsConnection,
    symbol As ISymbol,
    settings As NotificationSettings
) As IObservable(Of SymbolNotification)

```

Parameters

client	Type: TwinCAT.Ads.IAdsConnection [► 511] The client.
symbol	Type: TwinCAT.TypeSystem.ISymbol [► 1859] The symbol to observe.
settings	Type: TwinCAT.Ads.NotificationSettings [► 634] Notification settings.

Return Value

Type: [IObservable.SymbolNotification](#) [► 954].
IObservable<NotificationValue>.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Exceptions

Exception	Condition
ArgumentNullException	symbol
ArgumentOutOfRangeException	Symbol is not an IValueSymbol - symbol

Reference

[AdsClientExtensions Class](#) [► 897]

[WhenNotification Overload](#) [► 905]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

[AdsClientExtensions.WhenNotification\(IAdsConnection, ISymbolCollection, NotificationSettings\)](#) [► 909]

AdsClientExtensions.WhenNotification Method (IAdsConnection, ISymbolCollection, NotificationSettings)

Gets an observable sequence of [Notification](#) [► 942] objects.

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax**C#**

```
public static IObservable<SymbolNotification> WhenNotification(
    this IAdsConnection client,
    ISymbolCollection symbols,
    NotificationSettings settings
)
```

VB

```
<ExtensionAttribute>
Public Shared Function WhenNotification (
    client As IAdsConnection,
    symbols As ISymbolCollection,
    settings As NotificationSettings
) As IObservable(Of SymbolNotification)
```

Parameters

client	Type: TwinCAT.Ads.IAdsConnection [► 511] The client.
symbols	Type: TwinCAT.TypeSystem.ISymbolCollection [► 1866] The symbols to observe.
settings	Type: TwinCAT.Ads.NotificationSettings [► 634] The Notification settings.

Return Value

Type: [IObservable.SymbolNotification](#) [► 954].
IObservable<NotificationValue>.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

The following sample shows how observe Value changed Notifications with the reactive [AdsClientExtensions](#) [► 897]

Observe changing ADS Symbols with reactive extensions.

```
// To Test the Observer run a project on the local PLC System (Port 851)

using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);

    int eventCount = 1;

    // Reactive Notification Handler
    var valueObserver = Observer.Create<SymbolNotification>(not =>
    {
        Console.WriteLine(string.Format("{0} {1:u} {2} = '{3}' ({4})", eventCount+
+, not.TimeStamp, not.Symbol.InstancePath, not.Value, not.Symbol.DataType));
    });

    // Collect the symbols that are registered as Notification sources for their changed values.

    SymbolCollection notificationSymbols = new SymbolCollection();
    IArrayInstance taskInfo = (IArrayInstance)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskI
nfo"];

    foreach(ISymbol element in taskInfo.Elements)
    {
        ISymbol cycleCount = element.SubSymbols["CycleCount"];
        ISymbol lastExecTime = element.SubSymbols["LastExecTime"];

        notificationSymbols.Add(cycleCount);
        notificationSymbols.Add(lastExecTime);
    }
}
```

```
// Create a subscription for the first 200 Notifications on Symbol Value changes.
IDisposable subscription = client.WhenNotification(notificationSymbols,NotificationSettings.Default)
    .Take(200).Subscribe(valueObserver);

Console.ReadKey(); // Wait for Key press
subscription.Dispose(); // Dispose the Subscription
}
```

Reference

[AdsClientExtensions Class \[► 897\]](#)

[WhenNotification Overload \[► 905\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

6.3.2 AnyTypeExtensions Class

Extension class for [TcAdsClient \[► 687\]](#) respective [IAdsConnection \[► 511\]](#) to provide reactive ADS extensions (accessing symbol value sequences with the ANY_TYPE concept)

Inheritance Hierarchy

[System.Object](#)

 TwinCAT.Ads.Reactive.AnyTypeExtensions

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax





C#










```
public static class AnyTypeExtensions
```

VB

```
<ExtensionAttribute>
Public NotInheritable Class AnyTypeExtensions
```

Methods

	Name	Description
 	<u>PollValues(IAdsCon</u> <u>nection, String,</u> <u>Type,</u> <u>IObservable.Unit.)</u> [▶ 929]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	<u>PollValues(IAdsCon</u> <u>nection, String,</u> <u>Type, TimeSpan)</u> [▶ 930]	Polls the symbol as value sequence of object values with a specified period time.
 	<u>PollValues(IAdsCon</u> <u>nection, String,</u> <u>Type, .Int32.,</u> <u>TimeSpan)</u> [▶ 933]	Polls the symbol as value sequence of object values with a specified period time.
 	<u>PollValues(IAdsCon</u> <u>nection, String,</u> <u>Type,</u> <u>IObservable.Unit,</u> <u>Func.Exception,</u> <u>Object.)</u> [▶ 934]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	<u>PollValues(IAdsCon</u> <u>nection, String,</u> <u>Type, TimeSpan,</u> <u>Func.Exception,</u> <u>Object.)</u> [▶ 935]	Polls the symbol as value sequence of object values with a specified period time.
 	<u>PollValues(IAdsCon</u> <u>nection, String,</u> <u>Type, .Int32.,</u> <u>IObservable.Unit,</u> <u>Func.Exception,</u> <u>Object.)</u> [▶ 936]	Polls the symbol values on time points where the polling observable streams data / triggers
 	<u>PollValues(IAdsCon</u> <u>nection, String,</u> <u>Type, .Int32.,</u> <u>TimeSpan,</u> <u>Func.Exception,</u> <u>Object.)</u> [▶ 938]	Polls the symbol as value sequence of object values with a specified period time.
 	<u>PollValues.T.</u> <u>(IAdsConnection,</u> <u>String,</u> <u>IObservable.Unit.)</u> [▶ 922]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	<u>PollValues.T.</u> <u>(IAdsConnection,</u> <u>String, TimeSpan)</u> [▶ 923]	Polls the symbol as value sequence of object values with a specified period time.

	Name	Description
 	<u>PollValues.T.</u> (IAdsConnection, String, .Int32., IObservable.Unit.) [▶ 924]	Polls the symbol values on time points where the polling observable streams data / triggers
  	<u>PollValues.T.</u> (IAdsConnection, String, .Int32., TimeSpan) [▶ 925]	Polls the symbol as value sequence of object values with a specified period time.
 	<u>PollValues.T.</u> (IAdsConnection, String, IObservable.Unit., Func.Exception, T.) [▶ 927]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	<u>PollValues.T.</u> (IAdsConnection, String, TimeSpan, Func.Exception, T.) [▶ 928]	Polls the symbol as value sequence of object values with a specified period time.
 	<u>PollValues.T.</u> (IAdsConnection, String, .Int32., IObservable.Unit., Func.Exception, T.) [▶ 931]	Polls the symbol values on timepoints where the polling observable streams data / triggers
  	<u>PollValues.T.</u> (IAdsConnection, String, .Int32., TimeSpan, Func.Exception, T.) [▶ 932]	Polls the symbol as value sequence of object values with a specified period time.
  	<u>WriteValues.T.</u> (IAdsConnection, String, IObservable.T.) [▶ 939]	Writes the sequence of values to the symbol specified by the instance path.
  	<u>WriteValues.T.</u> (IAdsConnection, String, IObservable.T., Action.Exception.) [▶ 940]	Writes the sequence of values to the symbol specified by the instance path.

Remarks

Reactive Extensions (Rx) are a library for composing asynchronous and event-based programs using observable sequences and LINQ-style query operators. Using Rx, developers represent asynchronous data streams with Observables, query asynchronous data streams using LINQ operators, and parameterize the concurrency in the asynchronous data streams using Schedulers. Simply put, Rx = Observables + LINQ + Schedulers. The ADS reactive extensions are build on top of this library to enable ADS Symbol and State

Observables, seamlessly bound to the reactive extensions. To use the ADS reactive extensions the TwinCAT.Ads.Reactive Nuget package (or the included TwinCAT.Ads.Reactive.dll) must be referenced. ([Beckhoff.TwinCAT.Ads.Reactive package on Nuget](#)).

Examples

Example1: Observe Value changed Notifications with the reactive AnyTypeExtensions

Observe a single changing ADS Symbols (Extended AdsNotifications, ANY_TYPE)

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Reactive Notification Handler
    var valueObserver = Observer.Create<ushort>(val =>
    {
        Console.WriteLine(string.Format("Value: {0}", val.ToString()));
    }
    );

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = client.WhenNotification<ushort>("TwinCAT_SystemInfoVarList._TaskInfo.CycleCount", NotificationSettings.Default).Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Examples

Example2: Polling ANY_TYPE values.

Observe changing ADS Symbols by polling (Read Polling) (ANY_TYPE)

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo.CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    }
    );

    // Take 20 Values in an Interval of 500ms
    IDisposable subscription = cycleCount.PollValues(TimeSpan.FromMilliseconds(500)).Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Examples

Write values sequentially.

Write sequences of values to the target (ANY_TYPE)

```
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
```

```
client.Connect(new AmsAddress(AmsNetId.Local, 851));

// Create Symbol information (Symbol 'i : INT' in PLC Global Variables list.
var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
IValueSymbol gvlIntSymbol = (IValueSymbol)symbolLoader.Symbols["GVL.i"];

// Produces object (short) Values 0,1,2,3 ... in seconds period
IObservable<object> timerObservable = Observable.Interval(TimeSpan.FromSeconds(1.0)).Select(i =>
(object)(short)i);

// Take 10 Values (0..9) and write them to GVL.i
IDisposable dispose = gvlIntSymbol.WriteValues(timerObservable.Take(10));

Console.ReadKey(); // Wait for Key press
dispose.Dispose(); // Dispose the Subscription
}
```

Reference













[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)












[TwinCAT.Ads.Reactive.AdsClientExtensions \[► 897\]](#)

[TwinCAT.Ads.Reactive.ValueSymbolExtensions \[► 957\]](#)

6.3.2.1 AnyTypeExtensions Methods

Methods

	Name	Description
 	PollValues(IAdsCon nection, String, Type, IObservable.Unit.) [▶ 929]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	PollValues(IAdsCon nection, String, Type, TimeSpan) [▶ 930]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues(IAdsCon nection, String, Type, .Int32., TimeSpan) [▶ 933]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues(IAdsCon nection, String, Type, IObservable.Unit, Func.Exception, Object.) [▶ 934]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	PollValues(IAdsCon nection, String, Type, TimeSpan, Func.Exception, Object.) [▶ 935]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues(IAdsCon nection, String, Type, .Int32., IObservable.Unit, Func.Exception, Object.) [▶ 936]	Polls the symbol values on time points where the polling observable streams data / triggers
 	PollValues(IAdsCon nection, String, Type, .Int32., TimeSpan, Func.Exception, Object.) [▶ 938]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues.T. (IAdsConnection, String, IObservable.Unit.) [▶ 922]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	PollValues.T. (IAdsConnection, String, TimeSpan) [▶ 923]	Polls the symbol as value sequence of object values with a specified period time.

	Name	Description
 	PollValues.T. (IAdsConnection, String, .Int32., IObservable.Unit.) [▶ 924]	Polls the symbol values on time points where the polling observable streams data / triggers
  	PollValues.T. (IAdsConnection, String, .Int32., TimeSpan) [▶ 925]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues.T. (IAdsConnection, String, IObservable.Unit., Func.Exception, T.) [▶ 927]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	PollValues.T. (IAdsConnection, String, TimeSpan, Func.Exception, T.) [▶ 928]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues.T. (IAdsConnection, String, .Int32., IObservable.Unit., Func.Exception, T.) [▶ 931]	Polls the symbol values on timepoints where the polling observable streams data / triggers
  	PollValues.T. (IAdsConnection, String, .Int32., TimeSpan, Func.Exception, T.) [▶ 932]	Polls the symbol as value sequence of object values with a specified period time.
  	WriteValues.T. (IAdsConnection, String, IObservable.T.) [▶ 939]	Writes the sequence of values to the symbol specified by the instance path.
  	WriteValues.T. (IAdsConnection, String, IObservable.T., Action.Exception.) [▶ 940]	Writes the sequence of values to the symbol specified by the instance path.

Reference

[AnyTypeExtensions Class \[▶ 911\]](#)

[TwinCAT.Ads.Reactive Namespace \[▶ 896\]](#)

6.3.2.1.1 AnyTypeExtensions.PollValues Method

Overload List

	Name	Description
 	PollValues.T. (IAdsConnection , String , IObservable.Unit.) [▶ 922]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	PollValues.T. (IAdsConnection , String , TimeSpan) [▶ 923]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues.T. (IAdsConnection , String , .Int32. , IObservable.Unit.) [▶ 924]	Polls the symbol values on time points where the polling observable streams data / triggers
  	PollValues.T. (IAdsConnection , String , .Int32. , TimeSpan) [▶ 925]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues.T. (IAdsConnection , String , IObservable.Unit. , Func.Exception , T.) [▶ 927]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	PollValues.T. (IAdsConnection , String , TimeSpan , Func.Exception , T.) [▶ 928]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues(IAdsCon nection , String , Type , IObservable.Unit.) [▶ 929]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	PollValues(IAdsCon nection , String , Type , TimeSpan) [▶ 930]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues.T. (IAdsConnection , String , .Int32. , IObservable.Unit. , Func.Exception , T.) [▶ 931]	Polls the symbol values on timepoints where the polling observable streams data / triggers

	Name	Description
  	PollValues.T. (IAdsConnection , String , .Int32 , TimeSpan , Func.Exception , T.) [▶ 932]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues(IAdsCon nection , String , Type , .Int32 , TimeSpan) [▶ 933]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues(IAdsCon nection , String , Type , IObservable.Unit , Func.Exception , Object .) [▶ 934]	Polls the symbol values on timepoints where the polling observable streams data / triggers
 	PollValues(IAdsCon nection , String , Type , TimeSpan , Func.Exception , Object .) [▶ 935]	Polls the symbol as value sequence of object values with a specified period time.
 	PollValues(IAdsCon nection , String , Type , .Int32 , IObservable.Unit , Func.Exception , Object .) [▶ 936]	Polls the symbol values on time points where the polling observable streams data / triggers
 	PollValues(IAdsCon nection , String , Type , .Int32 , TimeSpan , Func.Exception , Object .) [▶ 938]	Polls the symbol as value sequence of object values with a specified period time.

Reference

[AnyTypeExtensions Class](#) [▶ [911](#)]

[TwinCAT.Ads.Reactive Namespace](#) [▶ [896](#)]

AnyTypeExtensions.PollValues.T. Method (IAdsConnection, String, IObservable.Unit.)

Polls the symbol values on timepoints where the polling observable streams data / triggers

Namespace: [TwinCAT.Ads.Reactive](#) [▶ [896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<T> PollValues<T>(
    this IAdsConnection connection,
    string instancePath,
    IObservable<Unit> trigger
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    trigger As IObservable(Of Unit)
) As IObservable(Of T)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
trigger	Type: System.IObservable.Unit . The Polling trigger

Type Parameters

T	The ANY_TYPE compatible .NET Type.
---	------------------------------------

Return Value

Type: [IObservable.T](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [► 911]

[PollValues Overload](#) [► 920]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

AnyTypeExtensions.PollValues.T Method (IAdsConnection, String, TimeSpan)

Polls the symbol as value sequence of object values with a specified period time.

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: [TwinCAT.Ads.Reactive](#) (in [TwinCAT.Ads.Reactive.dll](#)) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<T> PollValues<T>(
    this IAdsConnection connection,
    string instancePath,
    TimeSpan period
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    period As TimeSpan
) As IObservable(Of T)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
period	Type: System.TimeSpan The period.

Type Parameters

T	The ANY_TYPE compatible .NET Type.
---	------------------------------------

Return Value

Type: [IObservable.T](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [► 911]

[PollValues Overload](#) [► 920]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

AnyTypeExtensions.PollValues.T Method (IAdsConnection, String, .Int32., IObservable.Unit.)

Polls the symbol values on time points where the polling observable streams data / triggers

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<T> PollValues<T>(
    this IAdsConnection connection,
    string instancePath,
    int[] args,
    IObservable<Unit> trigger
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    args As Integer(),
    trigger As IObservable(Of Unit)
) As IObservable(Of T)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
args	Type: .System.Int32 . ANY_TYPE arguments
trigger	Type: System.IObservable.Unit . The Polling trigger

Type Parameters

T	The ANY_TYPE compatible .NET Type.
---	------------------------------------

Return Value

Type: [IObservable.T](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [► 911]

[PollValues Overload](#) [► 920]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

AnyTypeExtensions.PollValues.T Method (IAdsConnection, String, .Int32., TimeSpan)

Polls the symbol as value sequence of object values with a specified period time.

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<T> PollValues<T>(
    this IAdsConnection connection,
    string instancePath,
    int[] args,
    TimeSpan period
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    args As Integer(),
    period As TimeSpan
) As IObservable(Of T)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
args	Type: .System.Int32 . ANY_TYPE arguments.
period	Type: System.TimeSpan The period.

Type Parameters

T	The ANY_TYPE compatible .NET Type.
---	------------------------------------

Return Value

Type: [IObservable.T](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

Polling ANY_TYPE values.

Observe changing ADS Symbols by polling (Read Polling) (ANY_TYPE)

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo.CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
```

```

    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    }
    );

    // Take 20 Values in an Interval of 500ms
    IDisposable subscription = cycleCount.PollValues(TimeSpan.FromMilliseconds(500)).Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}

```

Reference

[AnyTypeExtensions Class \[► 911\]](#)

[PollValues Overload \[► 920\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

AnyTypeExtensions.PollValues.T. Method (IAdsConnection, String, IObservable.Unit., Func.Exception, T.)

Polls the symbol values on timepoints where the polling observable streams data / triggers

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```

public static IObservable<T> PollValues<T>(
    this IAdsConnection connection,
    string instancePath,
    IObservable<Unit> trigger,
    Func<Exception, T> errorHandler
)

```

VB

```

<ExtensionAttribute>
Public Shared Function PollValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    trigger As IObservable(Of Unit),
    errorHandler As Func(Of Exception, T)
) As IObservable(Of T)

```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
trigger	Type: System.IObservable.Unit. The Polling trigger
errorHandler	Type: System.Func.Exception, T. The error handler.

Type Parameters

T	The ANY_TYPE compatible .NET Type.
---	------------------------------------

Return Value

Type: [IObservable.T](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [[▶ 511](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [[▶ 911](#)]

[PollValues Overload](#) [[▶ 920](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

AnyTypeExtensions.PollValues.T Method (IAdsConnection, String, TimeSpan, Func.Exception, T.)

Polls the symbol as value sequence of object values with a specified period time.

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<T> PollValues<T>(
    this IAdsConnection connection,
    string instancePath,
    TimeSpan period,
    Func<Exception, T> errorHandler
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    period As TimeSpan,
    errorHandler As Func(Of Exception, T)
) As IObservable(Of T)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [▶ 511] The connection.
instancePath	Type: System.String The instance path.
period	Type: System.TimeSpan The period.
errorHandler	Type: System.Func.Exception, T . The error handler.

Type Parameters

T The ANY_TYPE compatible .NET Type.

Return Value

Type: [IObservable.T](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [[▶ 511](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [[▶ 911](#)]

[PollValues Overload](#) [[▶ 920](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

AnyTypeExtensions.PollValues Method (IAdsConnection, String, Type, IObservable.Unit.)

Polls the symbol values on timepoints where the polling observable streams data / triggers

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Object> PollValues(  
    this IAdsConnection connection,  
    string instancePath,  
    Type type,  
    IObservable<Unit> trigger  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Function PollValues (  
    connection As IAdsConnection,  
    instancePath As String,  
    type As Type,  
    trigger As IObservable(Of Unit)  
) As IObservable(Of Object)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [▶ 511] The connection.
instancePath	Type: System.String The instance path.
type	Type: System.Type The data type of the symbol (ANY_TYPE)
trigger	Type: System.IObservable.Unit . The Polling trigger

Return Value

Type: [IObservable.Object](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [[▶ 511](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [[▶ 911](#)]

[PollValues Overload](#) [[▶ 920](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

AnyTypeExtensions.PollValues Method (IAdsConnection, String, Type, TimeSpan)

Polls the symbol as value sequence of object values with a specified period time.

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: [TwinCAT.Ads.Reactive](#) (in [TwinCAT.Ads.Reactive.dll](#)) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Object> PollValues(  
    this IAdsConnection connection,  
    string instancePath,  
    Type type,  
    TimeSpan period  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Function PollValues (  
    connection As IAdsConnection,  
    instancePath As String,  
    type As Type,  
    period As TimeSpan  
) As IObservable(Of Object)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [▶ 511] The connection.
instancePath	Type: System.String The instance path.
type	Type: System.Type The data type of the symbol (ANY_TYPE)
period	Type: System.TimeSpan The period.

Return Value

Type: [IObservable.Object](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [► 911]

[PollValues Overload](#) [► 920]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

AnyTypeExtensions.PollValues.T Method (IAdsConnection, String, .Int32., IObservable.Unit., Func.Exception, T.)

Polls the symbol values on timepoints where the polling observable streams data / triggers

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<T> PollValues<T>(
    this IAdsConnection connection,
    string instancePath,
    int[] args,
    IObservable<Unit> trigger,
    Func<Exception, T> errorHandler
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    args As Integer(),
    trigger As IObservable(Of Unit),
    errorHandler As Func(Of Exception, T)
) As IObservable(Of T)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
args	Type: .System.Int32 . ANY_TYPE arguments
trigger	Type: System.IObservable.Unit . The Polling trigger
errorHandler	Type: System.Func.Exception, T . The error handler.

Type Parameters

T The ANY_TYPE compatible .NET Type.

Return Value

Type: [IObservable.T](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [[▶ 511](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [[▶ 911](#)]

[PollValues Overload](#) [[▶ 920](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

AnyTypeExtensions.PollValues.T Method (IAdsConnection, String, .Int32., TimeSpan, Func.Exception, T.)

Polls the symbol as value sequence of object values with a specified period time.

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<T> PollValues<T>(
    this IAdsConnection connection,
    string instancePath,
    int[] args,
    TimeSpan period,
    Func<Exception, T> errorHandler
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    args As Integer(),
    period As TimeSpan,
    errorHandler As Func(Of Exception, T)
) As IObservable(Of T)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [▶ 511] The connection.
instancePath	Type: System.String The instance path.
args	Type: .System.Int32 . ANY_TYPE arguments.
period	Type: System.TimeSpan The period.
errorHandler	Type: System.Func.Exception, T . The error handler.

Type Parameters

T The ANY_TYPE compatible .NET Type.

Return Value

Type: [IObservable.T](#).
IObservable<System.Object>.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [[► 511](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

Polling ANY_TYPE values.

Observe changing ADS Symbols by polling (Read Polling) (ANY_TYPE)

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo.CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    // Take 20 Values in an Interval of 500ms
    IDisposable subscription = cycleCount.PollValues(TimeSpan.FromMilliseconds(500)).Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Reference

[AnyTypeExtensions Class](#) [[► 911](#)]

[PollValues Overload](#) [[► 920](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[► 896](#)]

AnyTypeExtensions.PollValues Method (IAdsConnection, String, Type, .Int32., TimeSpan)

Polls the symbol as value sequence of object values with a specified period time.

Namespace: [TwinCAT.Ads.Reactive](#) [[► 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Object> PollValues(
    this IAdsConnection connection,
    string instancePath,
    Type type,
    int[] args,
    TimeSpan period
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues (
    connection As IAdsConnection,
    instancePath As String,
    type As Type,
    args As Integer(),
    period As TimeSpan
) As IObservable(Of Object)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
type	Type: System.Type The data type of the symbol (ANY_TYPE)
args	Type: .System.Int32 . The ANY_TYPE arguments.
period	Type: System.TimeSpan The period.

Return Value

Type: [IObservable.Object](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [► 911]

[PollValues Overload](#) [► 920]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

AnyTypeExtensions.PollValues Method (IAdsConnection, String, Type, IObservable.Unit., Func.Exception, Object.)

Polls the symbol values on timepoints where the polling observable streams data / triggers

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Object> PollValues(  
    this IAdsConnection connection,  
    string instancePath,  
    Type type,  
    IObservable<Unit> trigger,  
    Func<Exception, Object> errorHandler  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Function PollValues (  
    connection As IAdsConnection,  
    instancePath As String,  
    type As Type,  
    trigger As IObservable(Of Unit),  
    errorHandler As Func(Of Exception, Object)  
) As IObservable(Of Object)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
type	Type: System.Type The data type of the symbol (ANY_TYPE)
trigger	Type: System.IObservable.Unit . The Polling trigger
errorHandler	Type: System.Func.Exception , Object . The error handler.

Return Value

Type: [IObservable.Object](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [► 911]

[PollValues Overload](#) [► 920]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

AnyTypeExtensions.PollValues Method (IAdsConnection, String, Type, TimeSpan, Func.Exception, Object.)

Polls the symbol as value sequence of object values with a specified period time.

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: [TwinCAT.Ads.Reactive](#) (in [TwinCAT.Ads.Reactive.dll](#)) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Object> PollValues(
    this IAdsConnection connection,
    string instancePath,
    Type type,
    TimeSpan period,
    Func<Exception, Object> errorHandler
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues (
    connection As IAdsConnection,
    instancePath As String,
    type As Type,
    period As TimeSpan,
    errorHandler As Func(Of Exception, Object)
) As IObservable(Of Object)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
type	Type: System.Type The data type of the symbol (ANY_TYPE)
period	Type: System.TimeSpan The period.
errorHandler	Type: System.Func.Exception, Object . The error handler.

Return Value

Type: [IObservable.Object](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [► 911]

[PollValues Overload](#) [► 920]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

AnyTypeExtensions.PollValues Method (IAdsConnection, String, Type, .Int32., IObservable.Unit., Func.Exception, Object.)

Polls the symbol values on time points where the polling observable streams data / triggers

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Object> PollValues(  
    this IAdsConnection connection,  
    string instancePath,  
    Type type,  
    int[] args,  
    IObservable<Unit> trigger,  
    Func<Exception, Object> errorHandler  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Function PollValues (  
    connection As IAdsConnection,  
    instancePath As String,  
    type As Type,  
    args As Integer(),  
    trigger As IObservable(Of Unit),  
    errorHandler As Func(Of Exception, Object)  
) As IObservable(Of Object)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
type	Type: System.Type The data type of the symbol (ANY_TYPE)
args	Type: .System.Int32 . The ANY_TYPE arguments.
trigger	Type: System.IObservable.Unit . The Polling trigger
errorHandler	Type: System.Func.Exception, Object . The error handler.

Return Value

Type: [IObservable.Object](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[AnyTypeExtensions Class](#) [► 911]

[PollValues Overload](#) [► 920]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

AnyTypeExtensions.PollValues Method (IAdsConnection, String, Type, .Int32., TimeSpan, Func.Exception, Object.)

Polls the symbol as value sequence of object values with a specified period time.

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Object> PollValues(
    this IAdsConnection connection,
    string instancePath,
    Type type,
    int[] args,
    TimeSpan period,
    Func<Exception, Object> errorHandler
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValues (
    connection As IAdsConnection,
    instancePath As String,
    type As Type,
    args As Integer(),
    period As TimeSpan,
    errorHandler As Func(Of Exception, Object)
) As IObservable(Of Object)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [▶ 511] The connection.
instancePath	Type: System.String The instance path.
type	Type: System.Type The data type of the symbol (ANY_TYPE)
args	Type: .System.Int32 . The ANY_TYPE arguments.
period	Type: System.TimeSpan The period.
errorHandler	Type: System.Func.Exception, Object . The error handler.

Return Value

Type: [IObservable.Object](#).
IObservable<System.Object>.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [[▶ 511](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference







[AnyTypeExtensions Class](#) [[▶ 911](#)]

[PollValues Overload \[► 920\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

6.3.2.1.2 AnyTypeExtensions.WriteValues Method

Overload List

	Name	Description
  	WriteValues.T. (IAdsConnection , String , IObservable.T.) [► 939]	Writes the sequence of values to the symbol specified by the instance path.
  	WriteValues.T. (IAdsConnection , String , IObservable.T. , Action.Exception.) [► 940]	Writes the sequence of values to the symbol specified by the instance path.

Reference

[AnyTypeExtensions Class \[► 911\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

AnyTypeExtensions.WriteValues.T. Method (IAdsConnection, String, IObservable.T.)

Writes the sequence of values to the symbol specified by the instance path.

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IDisposable WriteValues<T>(
    this IAdsConnection connection,
    string instancePath,
    IObservable<T> valueSequence
)
```

VB

```
<ExtensionAttribute>
Public Shared Function WriteValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    valueSequence As IObservable(Of T)
) As IDisposable
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePath	Type: System.String The instance path.
valueSequence	Type: System.IObservable.T . Value sequence (Any type).

Type Parameters

T

Return Value

Type: [IDisposable](#)
IDisposable.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [► 511]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

Write values sequentially.

Write sequences of values to the target (ANY_TYPE)

```
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information (Symbol 'i : INT' in PLC Global Variables list.
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol gvlIntSymbol = (IValueSymbol)symbolLoader.Symbols["GVL.i"];

    // Produces object (short) Values 0,1,2,3 ... in seconds period
    IObservable<object> timerObservable = Observable.Interval(TimeSpan.FromSeconds(1.0)).Select(i =>
(object) (short)i);

    // Take 10 Values (0..9) and write them to GVL.i
    IDisposable dispose = gvlIntSymbol.WriteValues(timerObservable.Take(10));

    Console.ReadKey(); // Wait for Key press
    dispose.Dispose(); // Dispose the Subscription
}
```

Reference

[AnyTypeExtensions Class](#) [► 911]

[WriteValues Overload](#) [► 939]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

AnyTypeExtensions.WriteValues.T. Method (IAdsConnection, String, IObservable.T., Action.Exception.)

Writes the sequence of values to the symbol specified by the instance path.

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IDisposable WriteValues<T>(
    this IAdsConnection connection,
    string instancePath,
    IObservable<T> valueSequence,
    Action<Exception> errorHandler
)
```

VB

```
<ExtensionAttribute>
Public Shared Function WriteValues(Of T) (
    connection As IAdsConnection,
    instancePath As String,
    valueSequence As IObservable(Of T),
    errorHandler As Action(Of Exception)
) As IDisposable
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [▶ 511] The connection.
instancePath	Type: System.String The instance path.
valueSequence	Type: System.IObservable.T . Value sequence (Any type).
errorHandler	Type: System.Action.Exception . The error handler.

Type Parameters

T

Return Value

Type: [IDisposable](#)
IDisposable.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection](#) [[▶ 511](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

Write values sequentially.

Write sequences of values to the target (ANY_TYPE)

```
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information (Symbol 'i : INT' in PLC Global Variables list.
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol gvlIntSymbol = (IValueSymbol)symbolLoader.Symbols["GVL.i"];
}
```

```
// Produces object (short) Values 0,1,2,3 ... in seconds period
IObservable<object> timerObservable = Observable.Interval(TimeSpan.FromSeconds(1.0)).Select(i =>
(object) (short)i);

// Take 10 Values (0..9) and write them to GVL.i
IDisposable dispose = gvlIntSymbol.WriteValues(timerObservable.Take(10));

Console.ReadKey(); // Wait for Key press
dispose.Dispose(); // Dispose the Subscription
}
```

Reference

[AnyTypeExtensions Class \[► 911\]](#)

[WriteValues Overload \[► 939\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

6.3.3 Notification Class

Provides data for AdsNotificationEvent of the class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.Reactive.NotificationBase \[► 945\]](#)

[TwinCAT.Ads.Reactive.Notification](#)

[TwinCAT.Ads.Reactive.SymbolNotification \[► 954\]](#)

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#






```
public class Notification : NotificationBase
```

VB







```
Public Class Notification
    Inherits NotificationBase
```

The Notification type exposes the following members.






Properties

	Name	Description
	NotificationHandle [► 948]	Gets the handle of the connection. (Inherited from NotificationBase [► 945].)
	RawValue [► 944]	Streams that holds the notification data.
	TimeStamp [► 948]	Gets the timestamp of this Notification [► 368] (Inherited from NotificationBase [► 945].)
	UserData [► 949]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data. (Inherited from NotificationBase [► 945].)
	Value [► 949]	Gets the value of the Notification [► 945] . (Inherited from NotificationBase [► 945].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Fields

	Name	Description
	bytes [▶ 945]	Raw Data
	notificationHandle [▶ 950]	Notification Handle (Inherited from NotificationBase [▶ 945].)
	timeStamp [▶ 951]	Notification Time Stamp (Inherited from NotificationBase [▶ 945].)
	userData [▶ 951]	User Data (Inherited from NotificationBase [▶ 945].)
	val [▶ 952]	The unmarshalled value. (Inherited from NotificationBase [▶ 945].)

Reference






[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

[TwinCAT.Ads.TcAdsClient](#) [[▶ 687](#)]

6.3.3.1 Notification Properties

The [Notification](#) [[▶ 942](#)] type exposes the following members.

Properties

	Name	Description
	NotificationHandle [▶ 948]	Gets the handle of the connection. (Inherited from NotificationBase [▶ 945].)
	RawValue [▶ 944]	Streams that holds the notification data.
	TimeStamp [▶ 948]	Gets the timestamp of this Notification . [▶ 368] (Inherited from NotificationBase [▶ 945].)
	UserData [▶ 949]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data. (Inherited from NotificationBase [▶ 945].)
	Value [▶ 949]	Gets the value of the Notification [▶ 945]. (Inherited from NotificationBase [▶ 945].)

Reference

[Notification Class](#) [► 942]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

6.3.3.1.1 Notification.RawValue Property

Streams that holds the notification data.

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public byte[] RawValue { get; }
```

VB

```
Public ReadOnly Property RawValue As Byte()  
    Get
```

Property Value

Type: [.Byte](#).

Reference







[Notification Class](#) [► 942]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

6.3.3.2 Notification Methods

The [Notification](#) [► 942] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference






[Notification Class](#) [► 942]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

6.3.3.3 Notification Fields

The [Notification](#) [[▶ 942](#)] type exposes the following members.

Fields

	Name	Description
	_bytes [▶ 945]	Raw Data
	notificationHandle [▶ 950]	Notification Handle (Inherited from NotificationBase [▶ 945].)
	timeStamp [▶ 951]	Notification Time Stamp (Inherited from NotificationBase [▶ 945].)
	userData [▶ 951]	User Data (Inherited from NotificationBase [▶ 945].)
	val [▶ 952]	The unmarshalled value. (Inherited from NotificationBase [▶ 945].)

Reference

[Notification Class](#) [[▶ 942](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.3.3.1 Notification._bytes Field

Raw Data

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
protected byte[] _bytes
```

VB

```
Protected _bytes As Byte()
```

Field Value

Type: [.Byte](#).

Reference

[Notification Class](#) [[▶ 942](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.4 NotificationBase Class

Base class for Notifications

Inheritance Hierarchy

System.Object

TwinCAT.Ads.Reactive.NotificationBase

TwinCAT.Ads.Reactive.Notification [▶ 942]

TwinCAT.Ads.Reactive.NotificationEx [▶ 952]

Namespace: TwinCAT.Ads.Reactive [▶ 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#


```
public abstract class NotificationBase
```

VB





```
Public MustInherit Class NotificationBase
```

The NotificationBase type exposes the following members.







Constructors

	Name	Description
	<u>NotificationBase</u> [▶ 947]	





Properties

	Name	Description
	<u>NotificationHandle</u> [▶ 948]	Gets the handle of the connection.
	<u>TimeStamp</u> [▶ 948]	Gets the timestamp of this <u>Notification</u> . [▶ 368]
	<u>UserData</u> [▶ 949]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data.
	<u>Value</u> [▶ 949]	Gets the value of the Notification.

Methods

	Name	Description
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetType</u>	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>ToString</u>	Returns a string that represents the current object. (Inherited from <u>Object</u> .)

Fields

	Name	Description
	notificationHandle [▶ 950]	Notification Handle
	timeStamp [▶ 951]	Notification Time Stamp
	userData [▶ 951]	User Data
	val [▶ 952]	The unmarshalled value.

Reference

[TwinCAT.Ads.Reactive Namespace](#) [▶ [896](#)]

6.3.4.1 NotificationBase Constructor

Namespace: [TwinCAT.Ads.Reactive](#) [▶ [896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
protected NotificationBase ()
```

VB

```
Protected Sub New
```

Reference





[NotificationBase Class](#) [▶ [945](#)]

[TwinCAT.Ads.Reactive Namespace](#) [▶ [896](#)]

6.3.4.2 NotificationBase Properties

The [NotificationBase](#) [▶ [945](#)] type exposes the following members.

Properties

	Name	Description
	NotificationHandle [▶ 948]	Gets the handle of the connection.
	TimeStamp [▶ 948]	Gets the timestamp of this Notification . [▶ 368]
	UserData [▶ 949]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data.
	Value [▶ 949]	Gets the value of the Notification [▶ 945].

Reference

[NotificationBase Class](#) [▶ [945](#)]

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

6.3.4.2.1 NotificationBase.NotificationHandle Property

Gets the handle of the connection.

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public uint NotificationHandle { get; }
```

VB

```
Public ReadOnly Property NotificationHandle As UInteger  
    Get
```

Property Value

Type: [UInt32](#)

Reference

[NotificationBase Class \[► 945\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

6.3.4.2.2 NotificationBase.TimeStamp Property

Gets the timestamp of this [Notification](#). [\[► 368\]](#)

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public DateTimeOffset TimeStamp { get; }
```

VB

```
Public ReadOnly Property TimeStamp As DateTimeOffset  
    Get
```

Property Value

Type: [DateTimeOffset](#)

Reference

[NotificationBase Class \[► 945\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

6.3.4.2.3 NotificationBase.UserData Property

Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data.

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public Object UserData { get; }
```

VB

```
Public ReadOnly Property UserData As Object  
    Get
```

Property Value

Type: [Object](#)

Reference

[NotificationBase Class](#) [[▶ 945](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.4.2.4 NotificationBase.Value Property

Gets the value of the [Notification](#) [[▶ 945](#)].

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public virtual Object Value { get; }
```

VB

```
Public Overridable ReadOnly Property Value As Object  
    Get
```

Property Value

Type: [Object](#)

The value.

Reference







[NotificationBase Class](#) [[▶ 945](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.4.3 NotificationBase Methods

The [NotificationBase](#) [[▶ 945](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference





[NotificationBase Class](#) [[▶ 945](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.4.4 NotificationBase Fields

The [NotificationBase](#) [[▶ 945](#)] type exposes the following members.

Fields

	Name	Description
	notificationHandle [▶ 950]	Notification Handle
	timeStamp [▶ 951]	Notification Time Stamp
	userData [▶ 951]	User Data
	val [▶ 952]	The unmarshalled value.

Reference

[NotificationBase Class](#) [[▶ 945](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.4.4.1 NotificationBase.notificationHandle Field

Notification Handle

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
protected uint notificationHandle
```

VB

```
Protected notificationHandle As UInteger
```

Field Value

Type: [UInt32](#)

Reference

[NotificationBase Class](#) [[▶ 945](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.4.4.2 NotificationBase.timeStamp Field

Notification Time Stamp

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax**C#**

```
protected DateTimeOffset timeStamp
```

VB

```
Protected timeStamp As DateTimeOffset
```

Field Value

Type: [DateTimeOffset](#)

Reference

[NotificationBase Class](#) [[▶ 945](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.4.4.3 NotificationBase.userData Field

User Data

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax**C#**

```
protected Object userData
```

VB

```
Protected userData As Object
```

Field Value

Type: [Object](#)

Reference

[NotificationBase Class](#) [► 945]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

6.3.4.4 NotificationBase.val Field

The unmarshalled value.

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
protected Object val
```

VB

```
Protected val As Object
```

Field Value

Type: [Object](#)

Reference

[NotificationBase Class](#) [► 945]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

6.3.5 NotificationEx Class

Provides data for AdsNotificationExEvent of the class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.Reactive.NotificationBase](#) [► 945]

 TwinCAT.Ads.Reactive.NotificationEx

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#





```
public sealed class NotificationEx : NotificationBase
```

VB





```
Public NotInheritable Class NotificationEx  
    Inherits NotificationBase
```

The NotificationEx type exposes the following members.

Properties

	Name	Description
	NotificationHandle [▶ 948]	Gets the handle of the connection. (Inherited from NotificationBase [▶ 945].)
	TimeStamp [▶ 948]	Gets the timestamp of this Notification . [▶ 368] (Inherited from NotificationBase [▶ 945].)
	UserData [▶ 949]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data. (Inherited from NotificationBase [▶ 945].)
	Value [▶ 949]	Gets the value of the Notification [▶ 945]. (Inherited from NotificationBase [▶ 945].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference





[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

[TwinCAT.Ads.TcAdsClient](#) [[▶ 687](#)]

6.3.5.1 NotificationEx Properties

The [NotificationEx](#) [[▶ 952](#)] type exposes the following members.

Properties

	Name	Description
	NotificationHandle [▶ 948]	Gets the handle of the connection. (Inherited from NotificationBase [▶ 945].)
	TimeStamp [▶ 948]	Gets the timestamp of this Notification . [▶ 368] (Inherited from NotificationBase [▶ 945].)
	UserData [▶ 949]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data. (Inherited from NotificationBase [▶ 945].)
	Value [▶ 949]	Gets the value of the Notification [▶ 945]. (Inherited from NotificationBase [▶ 945].)

Reference





[NotificationEx Class](#) [[▶ 952](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.5.2 NotificationEx Methods

The [NotificationEx](#) [[▶ 952](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[NotificationEx Class](#) [[▶](#) 952]

[TwinCAT.Ads.Reactive Namespace](#) [[▶](#) 896]

6.3.6 SymbolNotification Class

Provides data for AdsNotificationEvent of the class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.Reactive.NotificationBase](#) [[▶](#) 945]

[TwinCAT.Ads.Reactive.Notification](#) [[▶](#) 942]

[TwinCAT.Ads.Reactive.SymbolNotification](#)

Namespace: [TwinCAT.Ads.Reactive](#) [[▶](#) 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax**C#**







```
public sealed class SymbolNotification : Notification
```

VB





```
Public NotInheritable Class SymbolNotification
    Inherits Notification
```

The SymbolNotification type exposes the following members.

Properties

	Name	Description
	NotificationHandle [▶ 948]	Gets the handle of the connection. (Inherited from NotificationBase [▶ 945].)
	RawValue [▶ 944]	Streams that holds the notification data. (Inherited from Notification [▶ 942].)
	Symbol [▶ 956]	Gets the symbol of the SymbolNotification .
	TimeStamp [▶ 948]	Gets the timestamp of this Notification . [▶ 368] (Inherited from NotificationBase [▶ 945].)
	UserData [▶ 949]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data. (Inherited from NotificationBase [▶ 945].)
	Value [▶ 956]	Gets the value of the Notification . (Overrides NotificationBase.Value [▶ 949].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference







[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

[TwinCAT.Ads.TcAdsClient](#) [[▶ 687](#)]

6.3.6.1 SymbolNotification Properties

The [SymbolNotification](#) [[▶ 954](#)] type exposes the following members.

Properties

	Name	Description
	NotificationHandle [▶ 948]	Gets the handle of the connection. (Inherited from NotificationBase [▶ 945].)
	RawValue [▶ 944]	Streams that holds the notification data. (Inherited from Notification [▶ 942].)
	Symbol [▶ 956]	Gets the symbol of the SymbolNotification [▶ 954].
	TimeStamp [▶ 948]	Gets the timestamp of this Notification . [▶ 368] (Inherited from NotificationBase [▶ 945].)
	UserData [▶ 949]	Gets the user object. This object is passed by to AddDeviceNotification and can be used to store data. (Inherited from NotificationBase [▶ 945].)
	Value [▶ 956]	Gets the value of the Notification [▶ 954]. (Overrides NotificationBase.Value [▶ 949].)

Reference

[SymbolNotification Class](#) [► 954]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

6.3.6.1.1 SymbolNotification.Symbol Property

Gets the symbol of the [SymbolNotification](#) [► 954].

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public ISymbol Symbol { get; }
```

VB

```
Public ReadOnly Property Symbol As ISymbol  
    Get
```

Property Value

Type: [ISymbol](#) [► 1859]

The value symbol.

Reference

[SymbolNotification Class](#) [► 954]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

6.3.6.1.2 SymbolNotification.Value Property

Gets the value of the [Notification](#) [► 954].

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public override Object Value { get; }
```

VB

```
Public Overrides ReadOnly Property Value As Object  
    Get
```

Property Value

Type: [Object](#)

The value.

Reference





[SymbolNotification Class](#) [► 954]

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

6.3.6.2 SymbolNotification Methods

The [SymbolNotification \[► 954\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[SymbolNotification Class \[► 954\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

6.3.7 ValueSymbolExtensions Class

Extension class for [TcAdsClient \[► 687\]](#) respective [IAdsConnection \[► 511\]](#) to provide reactive ADS extensions for accessing symbols that are loaded by the [IAdsSymbolLoaderFactory](#)

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.Reactive.ValueSymbolExtensions](#)

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax




















C#

```
public static class ValueSymbolExtensions
```

VB

```
<ExtensionAttribute>  
Public NotInheritable Class ValueSymbolExtensions
```

Methods

	Name	Description
 	PollValuesAnnotate(IValueSymbol, IObservable.Unit.) [▶ 963]	Polls the values as ValueChangedEventArgs [▶ 2099] sequence annotated value on trigger sequence
 	PollValuesAnnotate(IValueSymbol, TimeSpan) [▶ 964]	Polls the values as ValueChangedEventArgs [▶ 2099] sequence with a specified period time.
  	WhenValueChanged(IValueSymbol) [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed.
  	WhenValueChanged(IAdsConnection, IEnumerable.ISymbol.) [▶ 966]	Observable sequence of Values driven by ADS Notifications on the specified symbol.
  	WriteValues(IValueSymbol, IObservable.Object.) [▶ 969]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].
 	WriteValues(IValueSymbol, IObservable.Object., Action.Exception.) [▶ 971]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].
 	WriteValues(IValueSymbol, IObservable.Object., CancellationToken) [▶ 971]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].
 	WriteValues(IValueSymbol, IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].

Remarks

Reactive Extensions (Rx) are a library for composing asynchronous and event-based programs using observable sequences and LINQ-style query operators. Using Rx, developers represent asynchronous data streams with Observables, query asynchronous data streams using LINQ operators, and parameterize the concurrency in the asynchronous data streams using Schedulers. Simply put, Rx = Observables + LINQ + Schedulers. The ADS reactive extensions are build on top of this library to enable ADS Symbol and State Observables, seamlessly bound to the reactive extensions. To use the ADS reactive extensions the

TwinCAT.Ads.Reactive Nuget package (or the included TwinCAT.Ads.Reactive.dll) must be referenced from All types within are contained in the ADS companion package "Beckhoff.TwinCAT.Ads.Reactive" which must be referenced separately. ([Beckhoff.TwinCAT.Ads.Reactive package on Nuget](#)).

Examples

The following sample shows how to observe Value changed Notifications with the reactive ValueSymbolExtensions from an [IValueSymbol](#) [[1914](#)].

Observe a single changing ADS Symbol (ADS Notifications)

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = cycleCount.WhenValueChanged().Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Examples

The following sample shows how to observe Value changed Notifications with the reactive ValueSymbolExtensions from an [DynamicSymbol](#) [[1496](#)].

Observe a single changing ADS Symbol (ADS Notifications) with the dynamic language runtime (.NET DLR)

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = cycleCount.WhenValueChanged().Take(20).Subscribe(valueObserver);
}
```

```

Console.ReadKey(); // Wait for Key press
subscription.Dispose(); // Dispose the Subscription
}

```

Examples

The same for more than one [IValueSymbol](#) [[▶ 1914](#)].

Observe changing ADS Symbols (ADS Notifications)

```

// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo.CycleCount"]; // UShort Type
    IValueSymbol lastExecTime = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo.LastExecTime"]; // UInt Type

    SymbolCollection symbols = new SymbolCollection();
    symbols.Add(cycleCount);
    symbols.Add(lastExecTime);

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = client.WhenValueChanged(symbols).Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}

```

Examples

Here, the values are polled in a specific time period and sequential Reads are triggered (in opposite to ADS Notification in the latter example)

Observe changing ADS Symbols by polling (Read Polling)

```

// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    // Take 20 Values in an Interval of 500ms
    IDisposable subscription = cycleCount.PollValues(TimeSpan.FromMilliseconds(500)).Take(20).Subscribe(valueObserver);
}

```



```
Console.ReadKey(); // Wait for Key press
subscription.Dispose(); // Dispose the Subscription
}
```

Examples

In the following example it is demonstrated how to write Values sequentially to a [IValueSymbol \[► 1914\]](#) with the help of the reactive extensions.

Write sequences of values to the target

```
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information (Symbol 'i : INT' in PLC Global Variables list.
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["GVL.i"];

    // Produces object Values 0,1,2,3 ... in seconds period
    IObservable<object> timerObservable = Observable.Interval(TimeSpan.FromSeconds(1.0)).Select(i =>
(object) (short)i);

    // Take 10 Values (0..9) and write them to GVL.i
    IDisposable dispose = cycleCount.WriteValues(timerObservable.Take(10));

    Console.ReadKey(); // Wait for Key press
    dispose.Dispose(); // Dispose the Subscription
}
```

Reference















[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

[TwinCAT.Ads.Reactive.AdsClientExtensions \[► 897\]](#)

[TwinCAT.Ads.Reactive.AnyTypeExtensions \[► 911\]](#)

6.3.7.1 ValueSymbolExtensions Methods

Methods

	Name	Description
 	PollValuesAnnotated(IValueSymbol, IObservable.Unit.) [▶ 963]	Polls the values as ValueChangedEventArgs [▶ 2099] sequence annotated value on trigger sequence
	PollValuesAnnotated(IValueSymbol, TimeSpan) [▶ 964]	Polls the values as ValueChangedEventArgs [▶ 2099] sequence with a specified period time.
  	WhenValueChanged(IValueSymbol) [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed.
  	WhenValueChanged(IAdsConnection, IEnumerable.ISymbol.) [▶ 966]	Observable sequence of Values driven by ADS Notifications on the specified symbol.
  	WriteValues(IValueSymbol, IObservable.Object.) [▶ 969]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].
	WriteValues(IValueSymbol, IObservable.Object., Action.Exception.) [▶ 971]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].
	WriteValues(IValueSymbol, IObservable.Object., Cancellation.Token) [▶ 971]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].
	WriteValues(IValueSymbol, IObservable.Object., Action.Exception., Cancellation.Token) [▶ 972]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].





Reference

[ValueSymbolExtensions Class](#) [[▶ 957](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

6.3.7.1.1 ValueSymbolExtensions.PollValuesAnnotated Method

Overload List

	Name	Description
 	PollValuesAnnotated(IValueSymbol, IObservable.Unit.) [▶ 963]	Polls the values as ValueChangedEventArgs [▶ 2099] sequence annotated value on trigger sequence
 	PollValuesAnnotated(IValueSymbol, TimeSpan) [▶ 964]	Polls the values as ValueChangedEventArgs [▶ 2099] sequence with a specified period time.

Reference

[ValueSymbolExtensions Class](#) [[▶ 957](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

ValueSymbolExtensions.PollValuesAnnotated Method (IValueSymbol, IObservable.Unit.)

Polls the values as [ValueChangedEventArgs](#) [[▶ 2099](#)] sequence annotated value on trigger sequence

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<ValueChangedArgs> PollValuesAnnotated(
    this IValueSymbol symbol,
    IObservable<Unit> trigger
)
```

VB

```
<ExtensionAttribute>
Public Shared Function PollValuesAnnotated (
    symbol As IValueSymbol,
    trigger As IObservable(Of Unit)
) As IObservable(Of ValueChangedEventArgs)
```

Parameters

symbol Type: [TwinCAT.TypeSystem.IValueSymbol](#) [[▶ 1914](#)]
The symbol.

trigger Type: [System.IObservable.Unit](#).
The polling Trigger.

Return Value

Type: [IObservable.ValueChangedEventArgs](#) [[▶ 2099](#)].
[IObservable<ValueChangedArgs>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IValueSymbol](#) [[▶ 1914](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[ValueSymbolExtensions Class](#) [[▶ 957](#)]

[PollValuesAnnotated Overload](#) [[▶ 963](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

ValueSymbolExtensions.PollValuesAnnotated Method (IValueSymbol, TimeSpan)

Polls the values as [ValueChangedArgs](#) [[▶ 2099](#)] sequence with a specified period time.

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<ValueChangedArgs> PollValuesAnnotated(  
    this IValueSymbol symbol,  
    TimeSpan period  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Function PollValuesAnnotated (  
    symbol As IValueSymbol,  
    period As TimeSpan  
) As IObservable(Of ValueChangedArgs)
```

Parameters

symbol	Type: TwinCAT.TypeSystem.IValueSymbol [▶ 1914] The symbol.
period	Type: System.TimeSpan The polling period/interval.

Return Value

Type: [IObservable.ValueChangedArgs](#) [[▶ 2099](#)].
[IObservable<ValueChangedArgs>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IValueSymbol](#) [[▶ 1914](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference







[ValueSymbolExtensions Class](#) [[▶ 957](#)]

[PollValuesAnnotated Overload](#) [[▶ 963](#)]

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

6.3.7.1.2 ValueSymbolExtensions.WhenValueChanged Method

Overload List

	Name	Description
  	WhenValueChanged (IValueSymbol) [► 965]	Gets an observable sequence when the value of the IValueSymbol [► 1914] has changed.
  	WhenValueChanged (IAdsConnection, IEnumerable.ISymbol) [► 966]	Observable sequence of Values driven by ADS Notifications on the specified symbol.

Reference

[ValueSymbolExtensions Class \[► 957\]](#)

[TwinCAT.Ads.Reactive Namespace \[► 896\]](#)

ValueSymbolExtensions.WhenValueChanged Method (IValueSymbol)

Gets an observable sequence when the value of the [IValueSymbol \[► 1914\]](#) has changed.

Namespace: [TwinCAT.Ads.Reactive \[► 896\]](#)

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Object> WhenValueChanged(
    this IValueSymbol symbol
)
```

VB

```
<ExtensionAttribute>
Public Shared Function WhenValueChanged (
    symbol As IValueSymbol
) As IObservable(Of Object)
```

Parameters

symbol Type: [TwinCAT.TypeSystem.IValueSymbol \[► 1914\]](#)
The symbol.

Return Value

Type: [IObservable.Object](#).
[IObservable<System.Object>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IValueSymbol](#) [[1914](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

The following sample shows how to observe Value changed Notifications with the reactive [ValueSymbolExtensions](#) [[957](#)] from an [IValueSymbol](#) [[1914](#)].

Observe a single changing ADS Symbols (ADS Notifications)

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = cycleCount.WhenValueChanged().Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Reference

[ValueSymbolExtensions Class](#) [[957](#)]

[WhenValueChanged Overload](#) [[965](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[896](#)]

ValueSymbolExtensions.WhenValueChanged Method (IAdsConnection, IEnumerable<ISymbol>)

Observable sequence of Values driven by ADS Notifications on the specified symbol.

Namespace: [TwinCAT.Ads.Reactive](#) [[896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IObservable<Object> WhenValueChanged(
    this IAdsConnection connection,
    IEnumerable<ISymbol> symbols
)
```

VB

```
<ExtensionAttribute>
Public Shared Function WhenValueChanged (
    connection As IAdsConnection,
    symbols As IEnumerable(Of ISymbol)
) As IObservable(Of Object)
```

Parameters

connection Type: [TwinCAT.Ads.IAdsConnection \[► 511\]](#)
The ADS connection / ADS Client

symbols Type: [System.Collections.Generic.IEnumerable.ISymbol \[► 1859\]](#).
The symbols to observe.

Return Value

Type: [IObservable.Object](#).
[IObservable<ValueChangedArgs>](#).

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IAdsConnection \[► 511\]](#). When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

The same for more than one [IValueSymbol \[► 1914\]](#).

Observe changing ADS Symbols (ADS Notifications)

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo.CycleCount"]; // UShort Type
    IValueSymbol lastExecTime = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo.LastExecTime"]; // UInt Type

    SymbolCollection symbols = new SymbolCollection();
    symbols.Add(cycleCount);
    symbols.Add(lastExecTime);

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = client.WhenValueChanged(symbols).Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Examples

The following sample shows how to observe Value changed Notifications with the reactive [ValueSymbolExtensions](#) [► 957] from an [DynamicSymbol](#) [► 1496].

Observe a single changing ADS Symbol (ADS Notifications) with the dynamic language runtime (.NET DLR)

```
// To Test the Observer run a project on the local PLC System (Port 851)
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["TwinCAT_SystemInfoVarList._TaskInfo[1].CycleCount"];

    // Reactive Notification Handler
    var valueObserver = Observer.Create<object>(val =>
    {
        Console.WriteLine(string.Format("Instance: {0}, Value: {1}", cycleCount.InstancePath, val.ToString()));
    });

    cycleCount.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 500, 5000); // optional: Change NotificationSettings on Symbol

    // Turning ADS Notifications into sequences of Value Objects (Taking 20 Values)
    // and subscribe to them.
    IDisposable subscription = cycleCount.WhenValueChanged().Take(20).Subscribe(valueObserver);

    Console.ReadKey(); // Wait for Key press
    subscription.Dispose(); // Dispose the Subscription
}
```

Reference

[ValueSymbolExtensions Class](#) [► 957]

[WhenValueChanged Overload](#) [► 965]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

[Observable](#)

6.3.7.1.3 ValueSymbolExtensions.WriteValues Method

Overload List

	Name	Description
  	WriteValues(IValueSymbol, IObservable.Object.) [▶ 969]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].
 	WriteValues(IValueSymbol, IObservable.Object., Action.Exception.) [▶ 971]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].
 	WriteValues(IValueSymbol, IObservable.Object., CancellationToken) [▶ 971]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].
 	WriteValues(IValueSymbol, IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914].

Reference

[ValueSymbolExtensions Class](#) [▶ 957]

[TwinCAT.Ads.Reactive Namespace](#) [▶ 896]

ValueSymbolExtensions.WriteValues Method (IValueSymbol, IObservable.Object.)

Subscribes the [IValueSymbol](#) [▶ 1914] to an observable sequence of values and writes them to the [IValueSymbol](#) [▶ 1914].

Namespace: [TwinCAT.Ads.Reactive](#) [▶ 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IDisposable WriteValues(
    this IValueSymbol symbol,
    IObservable<Object> valueObservable
)
```

VB

```
<ExtensionAttribute>
Public Shared Function WriteValues (
    symbol As IValueSymbol,
    valueObservable As IObservable(Of Object)
) As IDisposable
```

Parameters

symbol Type: [TwinCAT.TypeSystem.IValueSymbol](#) [[▶ 1914](#)]
The symbol.

valueObservable Type: [System.IObservable.Object](#).
Observable of Values.

Return Value

Type: [IDisposable](#)
IDisposable.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IValueSymbol](#) [[▶ 1914](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Examples

In the following example it is demonstrated how to write Values sequentially to a [IValueSymbol](#) [[▶ 1914](#)] with the help of the reactive extensions.

Write sequences of values to the target

```
using (TcAdsClient client = new TcAdsClient())
{
    // Connect to target
    client.Connect(new AmsAddress(AmsNetId.Local, 851));

    // Create Symbol information (Symbol 'i : INT' in PLC Global Variables list.
    var symbolLoader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    IValueSymbol cycleCount = (IValueSymbol)symbolLoader.Symbols["GVL.i"];

    // Produces object Values 0,1,2,3 ... in seconds period
    IObservable<object> timerObservable = Observable.Interval(TimeSpan.FromSeconds(1.0)).Select(i =>
(object) (short)i);

    // Take 10 Values (0..9) and write them to GVL.i
    IDisposable dispose = cycleCount.WriteValues(timerObservable.Take(10));

    Console.ReadKey(); // Wait for Key press
    dispose.Dispose(); // Dispose the Subscription
}
```

Reference

[ValueSymbolExtensions Class](#) [[▶ 957](#)]

[WriteValues Overload](#) [[▶ 969](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

ValueSymbolExtensions.WriteValues Method (IValueSymbol, IObservable.Object., Action.Exception.)

Subscribes the [IValueSymbol](#) [► 1914] to an observable sequence of values and writes them to the [IValueSymbol](#) [► 1914].

Namespace: [TwinCAT.Ads.Reactive](#) [► 896]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static IDisposable WriteValues(  
    this IValueSymbol symbol,  
    IObservable<Object> valueObservable,  
    Action<Exception> errorHandler  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Function WriteValues (  
    symbol As IValueSymbol,  
    valueObservable As IObservable(Of Object),  
    errorHandler As Action(Of Exception)  
) As IDisposable
```

Parameters

symbol	Type: TwinCAT.TypeSystem.IValueSymbol [► 1914] The symbol.
valueObservable	Type: System.IObservable.Object. Observable of Values.
errorHandler	Type: System.Action.Exception. The error handler or NULL.

Return Value

Type: [IDisposable](#)
IDisposable.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IValueSymbol](#) [► 1914]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[ValueSymbolExtensions Class](#) [► 957]

[WriteValues Overload](#) [► 969]

[TwinCAT.Ads.Reactive Namespace](#) [► 896]

ValueSymbolExtensions.WriteValues Method (IValueSymbol, IObservable.Object., CancellationToken)

Subscribes the [IValueSymbol](#) [► 1914] to an observable sequence of values and writes them to the [IValueSymbol](#) [► 1914].

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static void WriteValues(  
    this IValueSymbol symbol,  
    IObservable<Object> valueObservable,  
    CancellationToken cancel  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Sub WriteValues (  
    symbol As IValueSymbol,  
    valueObservable As IObservable(Of Object),  
    cancel As CancellationToken  
)
```

Parameters

symbol	Type: TwinCAT.TypeSystem.IValueSymbol [▶ 1914] The symbol.
valueObservable	Type: System.IObservable.Object . Observable of Values.
cancel	Type: System.Threading.CancellationToken The cancellation token.

Return Value

Type:
IDisposable.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IValueSymbol](#) [[▶ 1914](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[ValueSymbolExtensions Class](#) [[▶ 957](#)]

[WriteValues Overload](#) [[▶ 969](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]

ValueSymbolExtensions.WriteValues Method (IValueSymbol, IObservable.Object., Action.Exception., CancellationToken)

Subscribes the [IValueSymbol](#) [[▶ 1914](#)] to an observable sequence of values and writes them to the [IValueSymbol](#) [[▶ 1914](#)].

Namespace: [TwinCAT.Ads.Reactive](#) [[▶ 896](#)]

Assembly: TwinCAT.Ads.Reactive (in TwinCAT.Ads.Reactive.dll) Version: 4.3.0.0 (4.3.7.0)

Syntax

C#

```
public static void WriteValues(  
    this IValueSymbol symbol,  
    IObservable<Object> valueObservable,  
    Action<Exception> errorHandler,  
    CancellationToken cancel  
)
```

VB

```
<ExtensionAttribute>  
Public Shared Sub WriteValues (  
    symbol As IValueSymbol,  
    valueObservable As IObservable(Of Object),  
    errorHandler As Action(Of Exception),  
    cancel As CancellationToken  
)
```

Parameters

symbol	Type: TwinCAT.TypeSystem.IValueSymbol [▶ 1914] The symbol.
valueObservable	Type: System.IObservable.Object . Observable of Values.
errorHandler	Type: System.Action.Exception . The error handler.
cancel	Type: System.Threading.CancellationToken The cancellation token.

Return Value

Type:
IDisposable.

Usage Note

In Visual Basic and C#, you can call this method as an instance method on any object of type [IValueSymbol](#) [[▶ 1914](#)]. When you use instance method syntax to call this method, omit the first parameter. For more information, see [Extension Methods \(Visual Basic\)](#) or [Extension Methods \(C# Programming Guide\)](#).

Reference

[ValueSymbolExtensions Class](#) [[▶ 957](#)]







[WriteValues Overload](#) [[▶ 969](#)]

[TwinCAT.Ads.Reactive Namespace](#) [[▶ 896](#)]


6.4 TwinCAT.Ads.SumCommand Namespace

ADS offers powerful and fast communication to exchange any kind of information. It's possible to read single variables or complete arrays and structures with each one single ADS-API call. ADS Sum-Commands offer to read/write with one single ADS call multiple variables which are not structured within a linear memory, effectively reducing roundtrips.

Classes

	Class	Description
	SumCreateHandles [▶ 978]	SumCommand for getting variable handles by a set of InstancePaths
	SumHandleRead [▶ 983]	Read (primitive, Any) values by Handle SumCommand.
	SumHandleWrite [▶ 987]	Write any (primitive) values by Handle SumCommand.
	SumReleaseHandles [▶ 991]	Release Handles SumCommand.
	SumSymbolRead [▶ 995]	Symbolic ADS Sum read access
	SumSymbolWrite [▶ 1000]	Class for ADS Sum symbolic Write Access.

Interfaces

	Interface	Description
	ISumCommand [▶ 974]	Interface for SumCommands (Combined commands)

6.4.1 ISumCommand Interface

Interface for SumCommands (Combined commands)

Namespace: [TwinCAT.Ads.SumCommand](#) [▶ 973]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface ISumCommand
```

VB

```
Public Interface ISumCommand
```

The ISumCommand type exposes the following members.

Properties

	Name	Description
	Executed [▸ 976]	Gets a value indicating whether this ISumCommand was already executed.
	Failed [▸ 976]	Gets a value indicating whether this ISumCommand failed.
	Result [▸ 977]	Gets teh AdsErrorCode [▸ 335] of the main SumCommand ADS Request
	SubResults [▸ 977]	Gets the sub results of the single Sub Requests.
	Succeeded [▸ 978]	Gets a value indicating whether this ISumCommand is succeeded.

Remarks

ADS offers powerful and fast communication to exchange any kind of information. It's possible to read single variables or complete arrays and structures with each one single ADS-API call. The ADS Sum Command command offers to read with one single ADS call multiple variables which are not structured within a linear memory. As a result the ADS caller application (like scada Systems etc.) can extremely speed up cyclic polling : Sample :

- Until now : Polling 4000 single variables which are not in a linear area (like array / structure / fixed PLC address) would cause 4000 single Ads-ReadReq with each 1-2 ms protocol time. As a result the scanning of these variables take 4000ms-8000ms.
- New Ads-Command allows to read multiple variables with one single ADS-ReadReq : 4000 single variables are handled with e.g. 8 single Ads-ReadReq (each call requesting 500 variables) with each 1-2 ms protocol time. As a result the scanning of these variables take just few 10ms.

● REQUIREMENTS AND IMPORTANT LIMITATIONS

i ADS is just a transport layer, but there could be important side effects. So read this requirements and take care on limitations:

- **Version of target ADS Device** - ADS itself is just the transport layer, but the requested ADS device has to support the ADS-Command.
- **Bytes length of requested data** - Requesting a large list of values from variables is fine, but the requested data of the Ads-response (the data-byte-length) have to pass the AMS Router (size by default a 2048kb) So the caller has to limit the requested variables based on calculation of requested data-byte-length.
- **Number of Sub-ADS calls : Highly recommended to max. 500 !** - If the PLC is processing one ADS request, it will completely work on this single ADS request BEFORE starting neyt PLC cycle. As a result one single ADS request with 200.000 sub-Ads-requests would cause that PLC would collect and copy 200.000 variables into one single ADS response, before starting next PLC. So this large number of ads-sub-commands will jitter the PLC execution ! **We highly recommend to not request more than 500 Ads-Sub commands**






Reference

[TwinCAT.Ads.SumCommand Namespace \[▸ 973\]](#)

6.4.1.1 ISumCommand Properties

The [ISumCommand \[▸ 974\]](#) type exposes the following members.

Properties

	Name	Description
	Executed [▶ 976]	Gets a value indicating whether this ISumCommand [▶ 974] was already executed.
	Failed [▶ 976]	Gets a value indicating whether this ISumCommand [▶ 974] failed.
	Result [▶ 977]	Gets teh AdsErrorCode [▶ 335] of the main SumCommand ADS Request
	SubResults [▶ 977]	Gets the sub results of the single Sub Requests.
	Succeeded [▶ 978]	Gets a value indicating whether this ISumCommand [▶ 974] is succeeded.

Reference

[ISumCommand Interface \[▶ 974\]](#)

[TwinCAT.Ads.SumCommand Namespace \[▶ 973\]](#)

6.4.1.1.1 ISumCommand.Executed Property

Gets a value indicating whether this [ISumCommand \[▶ 974\]](#) was already executed.

Namespace: [TwinCAT.Ads.SumCommand \[▶ 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool Executed { get; }
```

VB

```
ReadOnly Property Executed As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if executed; otherwise, false.

Reference

[ISumCommand Interface \[▶ 974\]](#)

[TwinCAT.Ads.SumCommand Namespace \[▶ 973\]](#)

6.4.1.1.2 ISumCommand.Failed Property

Gets a value indicating whether this [ISumCommand \[▶ 974\]](#) failed.

Namespace: [TwinCAT.Ads.SumCommand \[▶ 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool Failed { get; }
```

VB

```
ReadOnly Property Failed As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if failed; otherwise, false.

Reference

[ISumCommand Interface](#) [[▶ 974](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.1.1.3 ISumCommand.Result Property

Gets the [AdsErrorCode](#) [[▶ 335](#)] of the main SumCommand ADS Request

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsErrorCode Result { get; }
```

VB

```
ReadOnly Property Result As AdsErrorCode  
    Get
```

Property Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
The result.

Reference

[ISumCommand Interface](#) [[▶ 974](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.1.1.4 ISumCommand.SubResults Property

Gets the sub results of the single Sub Requests.

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AdsErrorCode[] SubResults { get; }
```

VB

```
ReadOnly Property SubResults As AdsErrorCode()  
    Get
```

Property Value

Type: [.AdsErrorCode](#) [[▶ 335](#)].
The sub results.

Reference

[ISumCommand Interface](#) [[▶ 974](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.1.1.5 ISumCommand.Succeeded Property

Gets a value indicating whether this [ISumCommand](#) [[▶ 974](#)] is succeeded.

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool Succeeded { get; }
```

VB

```
ReadOnly Property Succeeded As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if succeeded; otherwise, false.

Reference

[ISumCommand Interface](#) [[▶ 974](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.2 SumCreateHandles Class

SumCommand for getting variable handles by a set of InstancePaths

Inheritance Hierarchy

System.Object
 SumCommandWrapper.SumReadWrite.
 TwinCAT.Ads.SumCommand.SumCreateHandles

Namespace: TwinCAT.Ads.SumCommand [[▶ 973](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public class SumCreateHandles : SumCommandWrapper<SumReadWrite>
```

VB








```
Public Class SumCreateHandles
    Inherits SumCommandWrapper(Of SumReadWrite)
```

The SumCreateHandles type exposes the following members.

Constructors

	Name	Description
	SumCreateHandles(IAdsConnection, IList.String.) [▶ 981]	Initializes a new instance of the SumCreateHandles class.
	SumCreateHandles(IAdsConnection, .String.) [▶ 981]	Initializes a new instance of the SumCreateHandles class.

Methods

	Name	Description
	CreateHandles [▶ 982]	Creates the ADS handles.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Examples

Usage of Sum commands with handles (CreateHandles, Read, Write, ReleaseHandles)

```
/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
```

```

Console.WriteLine("");
Console.WriteLine("Press [Enter] for start:");
Console.ReadLine();

// Parse the command-line arguments
AmsAddress address = ArgParser.Parse(args);

using (TcAdsClient client = new TcAdsClient())
{
    // Connect the AdsClient to the device target.
    client.Connect(address);

    string[] instancePathList = {"GVL.bVar", "GVL.iCount", "TwinCAT_SystemInfoVarList._AppInfo.ProjectName"};
    SumCreateHandles createHandlesCommand = new SumCreateHandles(client,instancePathList);

    uint[] handles = createHandlesCommand.CreateHandles();
    Type[] valueTypes = new Type[] { typeof(bool), typeof(short), typeof(string)};

    SumHandleRead readCommand = new SumHandleRead(client,handles,valueTypes);

    object[] readValues = readCommand.Read();

    for (int i = 0; i < instancePathList.Length; i++)
    {
        Console.WriteLine("Symbol: {0} (Value: {1}, Type: {2})",instancePathList[i],readValues[i].ToString(),valueTypes[i].Name);
    }

    // Sum Command Write
    SumHandleWrite writeCommand = new SumHandleWrite(client,handles,valueTypes);
    object[] writeValues = new object[] {true, (short) 42, "MyNewProjectName"};

    writeCommand.Write(writeValues);

    SumReleaseHandles releaseCommand = new SumReleaseHandles(client,handles);
    releaseCommand.ReleaseHandles();
}

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

```

Reference

[TwinCAT.Ads.SumCommand Namespace \[► 973\]](#)

[TwinCAT.Ads.SumCommand.ISumCommand \[► 974\]](#)



[TwinCAT.Ads.SumCommand.SumReleaseHandles \[► 991\]](#)

[TwinCAT.Ads.SumCommand.SumHandleRead \[► 983\]](#)

[TwinCAT.Ads.SumCommand.SumHandleWrite \[► 987\]](#)

6.4.2.1 SumCreateHandles Constructor

Overload List

	Name	Description
	SumCreateHandles(IAdsConnection, IList.String.) [► 981]	Initializes a new instance of the SumCreateHandles [► 978] class.
	SumCreateHandles(IAdsConnection, .String.) [► 981]	Initializes a new instance of the SumCreateHandles [► 978] class.

Reference

[SumCreateHandles Class \[► 978\]](#)

[TwinCAT.Ads.SumCommand Namespace \[► 973\]](#)

6.4.2.1.1 SumCreateHandles Constructor (IAdsConnection, IList.String.)

Initializes a new instance of the [SumCreateHandles \[► 978\]](#) class.

Namespace: [TwinCAT.Ads.SumCommand \[► 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SumCreateHandles(  
    IAdsConnection connection,  
    IList<string> instancePaths  
)
```

VB

```
Public Sub New (  
    connection As IAdsConnection,  
    instancePaths As IList(Of String)  
)
```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [► 511] The connection.
instancePaths	Type: System.Collections.Generic.IList.String. The instance paths.

Reference

[SumCreateHandles Class \[► 978\]](#)

[SumCreateHandles Overload \[► 980\]](#)

[TwinCAT.Ads.SumCommand Namespace \[► 973\]](#)

6.4.2.1.2 SumCreateHandles Constructor (IAdsConnection, .String.)

Initializes a new instance of the [SumCreateHandles \[► 978\]](#) class.

Namespace: [TwinCAT.Ads.SumCommand \[► 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SumCreateHandles(  
    IAdsConnection connection,  
    string[] instancePaths  
)
```

VB

```
Public Sub New (
    connection As IAdsConnection,
    instancePaths As String()
)
```

Parameters

connection Type: [TwinCAT.Ads.IAdsConnection](#) [[▶ 511](#)]
The connection.

instancePaths Type: [.System.String](#).
The instance paths.

Reference

[SumCreateHandles Class](#) [[▶ 978](#)]








[SumCreateHandles Overload](#) [[▶ 980](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.2.2 SumCreateHandles Methods

The [SumCreateHandles](#) [[▶ 978](#)] type exposes the following members.

Methods

	Name	Description
	CreateHandles [▶ 982]	Creates the ADS handles.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[SumCreateHandles Class](#) [[▶ 978](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.2.2.1 SumCreateHandles.CreateHandles Method

Creates the ADS handles.

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public uint[] CreateHandles()
```

VB

```
Public Function CreateHandles As UInteger()
```

Return Value

Type: [.UInt32](#).
System.UInt32[].

Exceptions

Exception	Condition
AdsSumCommandException [► 421]	SumGetHandlesCommand failed!

Reference

[SumCreateHandles Class](#) [\[► 978\]](#)

[TwinCAT.Ads.SumCommand Namespace](#) [\[► 973\]](#)

6.4.3 SumHandleRead Class

Read (primitive, Any) values by Handle SumCommand.

Inheritance Hierarchy

[System.Object](#)
[SumCommand](#)
[SumRead](#)
 TwinCAT.Ads.SumCommand.SumHandleRead

Namespace: [TwinCAT.Ads.SumCommand](#) [\[► 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#









```
public class SumHandleRead : SumRead
```

VB

```
Public Class SumHandleRead
  Inherits SumRead
```

The SumHandleRead type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Read [▶ 985]	Reads the values.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryRead [▶ 986]	Tries to read the values of the .

Remarks

This is an ADS Sum Command to access values by handle information. It is always used in combination with [.Read](#) and [.Write](#). By design (and in contrast to the symbolic access in [SumSymbolRead](#) [[▶ 995](#)], [SumSymbolWrite](#) [[▶ 1000](#)]) this access method can act only with ADS ANY Type (Primitive) values (disadvantage). The Advantage is, that no symbolic information must be loaded before accessing the values, see samples:

Examples

Usage of Sum commands with handles (CreateHandles, Read, Write, ReleaseHandles)

```

/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for start:");
    Console.ReadLine();

    // Parse the command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    using (TcAdsClient client = new TcAdsClient())
    {
        // Connect the AdsClient to the device target.
        client.Connect(address);

        string[] instancePathList = {"GVL.bVar", "GVL.iCount", "TwinCAT_SystemInfoVarList._AppInfo.ProjectName"};
        SumCreateHandles createHandlesCommand = new SumCreateHandles(client, instancePathList);

        uint[] handles = createHandlesCommand.CreateHandles();
        Type[] valueTypes = new Type[] { typeof(bool), typeof(short), typeof(string) };

        SumHandleRead readCommand = new SumHandleRead(client, handles, valueTypes);

        object[] readValues = readCommand.Read();

        for (int i = 0; i < instancePathList.Length; i++)
        {
            Console.WriteLine("Symbol: {0} (Value: {1}, Type: {2})", instancePathList[i], readValues[i].ToString(), valueTypes[i].Name);
        }

        // Sum Command Write
        SumHandleWrite writeCommand = new SumHandleWrite(client, handles, valueTypes);
        object[] writeValues = new object[] { true, (short) 42, "MyNewProjectName" };
    }
}

```



```

writeCommand.Write(writeValues);

SumReleaseHandles releaseCommand = new SumReleaseHandles(client,handles);
releaseCommand.ReleaseHandles();
}

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

```









Reference

- [TwinCAT.Ads.SumCommand Namespace \[▶ 973\]](#)
- [TwinCAT.Ads.SumCommand.SumCreateHandles \[▶ 978\]](#)
- [TwinCAT.Ads.SumCommand.SumReleaseHandles \[▶ 991\]](#)
- [TwinCAT.Ads.SumCommand.ISumCommand \[▶ 974\]](#)
- [TwinCAT.Ads.SumCommand.SumReleaseHandles \[▶ 991\]](#)
- [TwinCAT.Ads.SumCommand.SumReleaseHandles \[▶ 991\]](#)
- [TwinCAT.Ads.SumCommand.SumHandleWrite \[▶ 987\]](#)

6.4.3.1 SumHandleRead Methods

The [SumHandleRead \[▶ 983\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Read [▶ 985]	Reads the values.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryRead [▶ 986]	Tries to read the values of the .

Reference

- [SumHandleRead Class \[▶ 983\]](#)
- [TwinCAT.Ads.SumCommand Namespace \[▶ 973\]](#)

6.4.3.1.1 SumHandleRead.Read Method

Reads the values.

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object[] Read()
```

VB

```
Public Function Read As Object()
```

Return Value

Type: [.Object](#).
System.Object[].

Exceptions

Exception	Condition
AdsSumCommandException [▶ 421]	SumAnyReadByHandleCommand failed!

Reference

[SumHandleRead Class](#) [[▶ 983](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.3.1.2 SumHandleRead.TryRead Method

Tries to read the values of the .

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryRead(
    out Object[] values,
    out AdsErrorCode[] returnCodes
)
```

VB

```
Public Function TryRead (
    <OutAttribute> ByRef values As Object(),
    <OutAttribute> ByRef returnCodes As AdsErrorCode()
) As AdsErrorCode
```

Parameters

values Type: [.System.Object](#)..
The values.

returnCodes Type: [.TwinCAT.Ads.AdsErrorCode](#) [[▶ 335](#)]..
The return codes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
 AdsErrorCode.

Reference

[SumHandleRead Class](#) [[▶ 983](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

[TwinCAT.Ads.SumCommand.SumHandleRead](#) [[▶ 983](#)]

6.4.4 SumHandleWrite Class

Write any (primitive) values by Handle SumCommand.

Inheritance Hierarchy

[System.Object](#)
 SumCommand
 SumWrite
 TwinCAT.Ads.SumCommand.SumHandleWrite

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#









```
public class SumHandleWrite : SumWrite
```

VB

```
Public Class SumHandleWrite
    Inherits SumWrite
```

The SumHandleWrite type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryWrite [▶ 989]	Tries to write the values.
	Write [▶ 990]	Writes the values to the Symbols.

Remarks

This is an ADS Sum Command to access values by handle information. It is always used in combination with `.By design` (and in contrast to the symbolic access in [SumSymbolRead \[▸ 995\]](#), [SumSymbolWrite \[▸ 1000\]](#)) this access method can act only with ADS ANY Type (Primitive) values (disadvantage). The Advantage is, that no symbolic information must be loaded before accessing the values, see samples:

Examples

Usage of Sum commands with handles (CreateHandles, Read, Write, ReleaseHandles)

```

/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for start:");
    Console.ReadLine();

    // Parse the command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    using (TcAdsClient client = new TcAdsClient())
    {
        // Connect the AdsClient to the device target.
        client.Connect(address);

        string[] instancePathList = {"GVL.bVar", "GVL.iCount", "TwinCAT_SystemInfoVarList._AppInfo.ProjectName"};
        SumCreateHandles createHandlesCommand = new SumCreateHandles(client, instancePathList);

        uint[] handles = createHandlesCommand.CreateHandles();
        Type[] valueTypes = new Type[] { typeof(bool), typeof(short), typeof(string) };

        SumHandleRead readCommand = new SumHandleRead(client, handles, valueTypes);

        object[] readValues = readCommand.Read();

        for (int i = 0; i < instancePathList.Length; i++)
        {
            Console.WriteLine("Symbol: {0} (Value: {1}, Type: {2})", instancePathList[i], readValues[i].ToString(), valueTypes[i].Name);
        }

        // Sum Command Write
        SumHandleWrite writeCommand = new SumHandleWrite(client, handles, valueTypes);
        object[] writeValues = new object[] { true, (short) 42, "MyNewProjectName" };

        writeCommand.Write(writeValues);

        SumReleaseHandles releaseCommand = new SumReleaseHandles(client, handles);
        releaseCommand.ReleaseHandles();
    }

    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for leave:");
    Console.ReadLine();
}

```

Reference

[TwinCAT.Ads.SumCommand Namespace \[▸ 973\]](#)

[TwinCAT.Ads.SumCommand.SumCreateHandles \[▸ 978\]](#)

[TwinCAT.Ads.SumCommand.SumReleaseHandles \[▸ 991\]](#)

[TwinCAT.Ads.SumCommand.ISumCommand \[▸ 974\]](#)

[TwinCAT.Ads.SumCommand.SumReleaseHandles \[▸ 991\]](#)









[TwinCAT.Ads.SumCommand.SumReleaseHandles \[► 991\]](#)

[TwinCAT.Ads.SumCommand.SumHandleRead \[► 983\]](#)

6.4.4.1 SumHandleWrite Methods

The [SumHandleWrite \[► 987\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryWrite [► 989]	Tries to write the values.
	Write [► 990]	Writes the values to the Symbols.

Reference

[SumHandleWrite Class \[► 987\]](#)

[TwinCAT.Ads.SumCommand Namespace \[► 973\]](#)

6.4.4.1.1 SumHandleWrite.TryWrite Method

Tries to write the values.

Namespace: [TwinCAT.Ads.SumCommand \[► 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryWrite(
    Object[] values,
    out AdsErrorCode[] returnCodes
)
```

VB

```
Public Function TryWrite (
    values As Object(),
    <OutAttribute> ByRef returnCodes As AdsErrorCode()
) As AdsErrorCode
```

Parameters

values	Type: .System.Object . The values (ANY/Primitive types only).
returnCodes	Type: .TwinCAT.Ads.AdsErrorCode [▶ 335].. The return codes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[SumHandleWrite Class](#) [[▶ 987](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.4.1.2 SumHandleWrite.Write Method

Writes the values to the Symbols.

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void Write(
    Object[] values
)
```

VB

```
Public Sub Write (
    values As Object()
)
```

Parameters

values	Type: .System.Object . The Values (Any primitive types only):
--------	--

Exceptions

Exception	Condition
AdsSumCommandException [▶ 421]	SumAnyWriteByHandleCommand failed!

Reference

[SumHandleWrite Class](#) [[▶ 987](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.5 SumReleaseHandles Class

Release Handles SumCommand.

Inheritance Hierarchy

System.Object

SumCommandWrapper.SumWrite.

TwinCAT.Ads.SumCommand.SumReleaseHandles

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class SumReleaseHandles : SumCommandWrapper<SumWrite>
```

VB









```
Public Class SumReleaseHandles
    Inherits SumCommandWrapper(Of SumWrite)
```

The SumReleaseHandles type exposes the following members.

Constructors

	Name	Description
	SumReleaseHandles [▶ 992]	Initializes a new instance of the SumReleaseHandles class.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ReleaseHandles [▶ 994]	Releases the handles.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryReleaseHandles [▶ 994]	Tries to Release the Handles

Remarks

Releases the specified ADS handles. Usually used in conjunction with the [SumCreateHandles](#) [[▶ 978](#)] and the [SumHandleRead](#) [[▶ 983](#)] / [SumHandleWrite](#) [[▶ 987](#)] commands.

Examples

Usage of Sum commands with handles (CreateHandles, Read, Write, ReleaseHandles)

```

/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for start:");
    Console.ReadLine();

    // Parse the command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    using (TcAdsClient client = new TcAdsClient())
    {
        // Connect the AdsClient to the device target.
        client.Connect(address);

        string[] instancePathList = {"GVL.bVar", "GVL.iCount", "TwinCAT_SystemInfoVarList._AppInfo.ProjectName"};
        SumCreateHandles createHandlesCommand = new SumCreateHandles(client, instancePathList);

        uint[] handles = createHandlesCommand.CreateHandles();
        Type[] valueTypes = new Type[] { typeof(bool), typeof(short), typeof(string) };

        SumHandleRead readCommand = new SumHandleRead(client, handles, valueTypes);

        object[] readValues = readCommand.Read();

        for (int i = 0; i < instancePathList.Length; i++)
        {
            Console.WriteLine("Symbol: {0} (Value: {1}, Type: {2})", instancePathList[i], readValues[i].ToString(), valueTypes[i].Name);
        }

        // Sum Command Write
        SumHandleWrite writeCommand = new SumHandleWrite(client, handles, valueTypes);
        object[] writeValues = new object[] { true, (short) 42, "MyNewProjectName" };

        writeCommand.Write(writeValues);

        SumReleaseHandles releaseCommand = new SumReleaseHandles(client, handles);
        releaseCommand.ReleaseHandles();
    }

    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for leave:");
    Console.ReadLine();
}

```

Reference

[TwinCAT.Ads.SumCommand Namespace \[► 973\]](#)

[TwinCAT.Ads.SumCommand.ISumCommand \[► 974\]](#)

[TwinCAT.Ads.SumCommand.SumCreateHandles \[► 978\]](#)

[TwinCAT.Ads.SumCommand.SumHandleRead \[► 983\]](#)

[TwinCAT.Ads.SumCommand.SumHandleWrite \[► 987\]](#)

6.4.5.1 SumReleaseHandles Constructor

Initializes a new instance of the [SumReleaseHandles \[► 991\]](#) class.

Namespace: [TwinCAT.Ads.SumCommand \[► 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SumReleaseHandles(
    IAdsConnection connection,
    uint[] serverHandles
)
```

VB

```
Public Sub New (
    connection As IAdsConnection,
    serverHandles As UInteger()
)
```

Parameters

- connection Type: [TwinCAT.Ads.IAdsConnection \[▸ 511\]](#)
The connection.
- serverHandles Type: [.System.UInt32](#).
The handles.









Reference

- [SumReleaseHandles Class \[▸ 991\]](#)
- [TwinCAT.Ads.SumCommand Namespace \[▸ 973\]](#)

6.4.5.2 SumReleaseHandles Methods

The [SumReleaseHandles \[▸ 991\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ReleaseHandles [▸ 994]	Releases the handles.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryReleaseHandles [▸ 994]	Tries to Release the Handles

Reference

- [SumReleaseHandles Class \[▸ 991\]](#)
- [TwinCAT.Ads.SumCommand Namespace \[▸ 973\]](#)

6.4.5.2.1 SumReleaseHandles.ReleaseHandles Method

Releases the handles.

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void ReleaseHandles()
```

VB

```
Public Sub ReleaseHandles
```

Exceptions

Exception	Condition
AdsSumCommandException [▶ 421]	SumReleaseHandlesCommand failed!

Reference

[SumReleaseHandles Class](#) [[▶ 991](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.5.2.2 SumReleaseHandles.TryReleaseHandles Method

Tries to Release the Handles

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryReleaseHandles(
    out AdsErrorCode[] returnCodes
)
```

VB

```
Public Function TryReleaseHandles (
    <OutAttribute> ByRef returnCodes As AdsErrorCode()
) As AdsErrorCode
```

Parameters

returnCodes Type: [.TwinCAT.Ads.AdsErrorCode](#) [[▶ 335](#)]..
The return codes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Reference

[SumReleaseHandles Class \[► 991\]](#)

[TwinCAT.Ads.SumCommand Namespace \[► 973\]](#)

6.4.6 SumSymbolRead Class

Symbolic ADS Sum read access

Inheritance Hierarchy

System.Object
 SumCommandWrapper.SumRead.
 SumSymbolCommand.SumRead.
 TwinCAT.Ads.SumCommand.SumSymbolRead

Namespace: [TwinCAT.Ads.SumCommand \[► 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class SumSymbolRead : SumSymbolCommand<SumRead>
```

VB









```
Public Class SumSymbolRead
    Inherits SumSymbolCommand(Of SumRead)
```

The SumSymbolRead type exposes the following members.

Constructors

	Name	Description
	SumSymbolRead [► 997]	Initializes a new instance of the SumSymbolRead class.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	Read [► 998]	Reads the Values.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryRead [► 999]	Tries to read the specified symbols.

Remarks

The `SumSymbolRead` implements symbolic read access with automatic (dynamic) value marshalling. The advantage of the symbolic access is (in contrast to the handle access classes [SumHandleRead](#) [[▶ 983](#)], [SumHandleWrite](#) [[▶ 987](#)]) that all type information is available when using this ADS Sum Command. The disadvantage is, that the Symbolic information must be loaded beforehand, see examples.

Examples

Usage of `SumSymbolRead/SumSymbolWrite` with `AdsSession`

```

/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for start.");
    Console.ReadLine();

    // Parse the command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    using (AdsSession session = new AdsSession(address))
    {
        // Connect to the device target.
        AdsConnection connection = (AdsConnection)session.Connect();

        // Load symbolic information
        ReadOnlySymbolCollection symbols = session.SymbolServer.Symbols;

        ISymbol bVar1 = symbols["GVL.bVar1"];
        ISymbol bVar2 = symbols["GVL.bVar2"];
        ISymbol projectName = symbols["TwinCAT_SystemInfoVarList._AppInfo.ProjectName"];

        SymbolCollection coll = new SymbolCollection() {bVar1, bVar2, projectName};

        // Sum Command Read
        SumSymbolRead readCommand = new SumSymbolRead(connection,coll);
        object[] values = readCommand.Read();

        for (int i = 0; i < coll.Count; i++)
        {
            Console.WriteLine("Symbol: {0} (Value: {1}, Type: {2})",coll[i].InstancePath,values[i].ToString(),values[i].GetType().Name);
        }

        // Sum Command Write
        SumSymbolWrite writeCommand = new SumSymbolWrite(connection,coll);
        object[] writeValues = new object[] {true, (short) 42, "MyNewProjectName"};

        writeCommand.Write(writeValues);
    }

    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for leave.");
    Console.ReadLine();
}

```

Examples

Usage of `SumSymbolRead/SumSymbolWrite` with `TcAdsClient`

```

/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for start.");
    Console.ReadLine();

    // Parse the command-line arguments

```

```

AmsAddress address = ArgParser.Parse(args);

using (TcAdsClient client = new TcAdsClient())
{
    // Connect the AdsClient to the device target.
    client.Connect(address);

    // Load symbolic information
    ISymbolLoader loader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    ReadOnlySymbolCollection allSymbols = loader.Symbols;

    ISymbol bVar1 = allSymbols["GVL.bVar1"];
    ISymbol bVar2 = allSymbols["GVL.iCount"];
    ISymbol projectName = allSymbols["TwinCAT_SystemInfoVarList._AppInfo.ProjectName"];

    SymbolCollection symbols = new SymbolCollection() {bVar1, bVar2, projectName};

    // Sum Command Read
    SumSymbolRead readCommand = new SumSymbolRead(client,symbols);
    object[] values = readCommand.Read();

    for (int i = 0; i < symbols.Count; i++)
    {
        Console.WriteLine("Symbol: {0} (Value: {1}, Type: {2})",symbols[i].InstancePath,values[i].ToString(),values[i].GetType().Name);
    }

    // Sum Command Write
    SumSymbolWrite writeCommand = new SumSymbolWrite(client,symbols);
    object[] writeValues = new object[] {true, (short) 42, "MyNewProjectName"};

    writeCommand.Write(writeValues);
}

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

```

Reference

[TwinCAT.Ads.SumCommand Namespace \[► 973\]](#)

[TwinCAT.Ads.SumCommand.ISumCommand \[► 974\]](#)

[TwinCAT.Ads.SumCommand.SumSymbolWrite \[► 1000\]](#)

6.4.6.1 SumSymbolRead Constructor

Initializes a new instance of the [SumSymbolRead \[► 995\]](#) class.

Namespace: [TwinCAT.Ads.SumCommand \[► 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public SumSymbolRead(
    IAdsConnection connection,
    IList<ISymbol> symbols
)

```

VB

```

Public Sub New (
    connection As IAdsConnection,
    symbols As IList(Of ISymbol)
)

```

Parameters

connection	Type: TwinCAT.Ads.IAdsConnection [▶ 511] The TcAdsClient or ADS Connection object
symbols	Type: System.Collections.Generic.IList.ISymbol [▶ 1859]. The symbols to read

Reference









[SumSymbolRead Class](#) [[▶ 995](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.6.2 SumSymbolRead Methods

The [SumSymbolRead](#) [[▶ 995](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Read [▶ 998]	Reads the Values.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryRead [▶ 999]	Tries to read the specified symbols.

Reference

[SumSymbolRead Class](#) [[▶ 995](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.6.2.1 SumSymbolRead.Read Method

Reads the Values.

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Object[] Read()
```

VB

```
Public Function Read As Object()
```

Return Value

Type: `.Object`.
`System.Object[]`.

Exceptions

Exception	Condition
AdsSumCommandException [► 421]	SumSymbolRead failed!

Remarks

The return values are automatically marshalled to their appropriate .NET types.

Reference

[SumSymbolRead Class](#) [\[► 995\]](#)

[TwinCAT.Ads.SumCommand Namespace](#) [\[► 973\]](#)

6.4.6.2.2 SumSymbolRead.TryRead Method

Tries to read the specified symbols.

Namespace: [TwinCAT.Ads.SumCommand](#) [\[► 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public AdsErrorCode TryRead(
    out Object[] values,
    out AdsErrorCode[] returnCodes
)
```

VB

```
Public Function TryRead (
    <OutAttribute> ByRef values As Object(),
    <OutAttribute> ByRef returnCodes As AdsErrorCode()
) As AdsErrorCode
```

Parameters

values Type: `.System.Object..`
The values.

returnCodes Type: `.TwinCAT.Ads.AdsErrorCode` [\[► 335\]](#)..
The return codes.

Return Value

Type: [AdsErrorCode](#) [\[► 335\]](#)
`AdsErrorCode`.

Remarks

The returned values are automatically marshalled to their appropriate .NET types.

Reference[SumSymbolRead Class \[► 995\]](#)[TwinCAT.Ads.SumCommand Namespace \[► 973\]](#)**6.4.7 SumSymbolWrite Class**

Class for ADS Sum symbolic Write Access.

Inheritance Hierarchy[System.Object](#)

SumCommandWrapper.SumWrite.

SumSymbolCommand.SumWrite.

TwinCAT.Ads.SumCommand.SumSymbolWrite

Namespace: [TwinCAT.Ads.SumCommand \[► 973\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**


```
public class SumSymbolWrite : SumSymbolCommand<SumWrite>
```

VB









```
Public Class SumSymbolWrite
    Inherits SumSymbolCommand(Of SumWrite)
```

The SumSymbolWrite type exposes the following members.

Constructors

	Name	Description
	SumSymbolWrite [► 1002]	Initializes a new instance of the SumSymbolWrite class.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryWrite [► 1003]	Tries the write.
	Write [► 1004]	Writes the specified values.

Remarks

The `SumSymbolWrite` implements symbolic write access with automatic (dynamic) value marshalling. The advantage of the symbolic access is (in contrast to the handle access classes [SumHandleRead](#) [[▶ 983](#)], [SumHandleWrite](#) [[▶ 987](#)]) that all type information is available when using this ADS Sum Command. The disadvantage is, that the Symbolic information must be loaded beforehand, see examples.

Examples

Usage of `SumSymbolRead/SumSymbolWrite` with `AdsSession`

```

/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for start:");
    Console.ReadLine();

    // Parse the command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    using (AdsSession session = new AdsSession(address))
    {
        // Connect to the device target.
        AdsConnection connection = (AdsConnection)session.Connect();

        // Load symbolic information
        ReadOnlySymbolCollection symbols = session.SymbolServer.Symbols;

        ISymbol bVar1 = symbols["GVL.bVar1"];
        ISymbol bVar2 = symbols["GVL.bVar2"];
        ISymbol projectName = symbols["TwinCAT_SystemInfoVarList._AppInfo.ProjectName"];

        SymbolCollection coll = new SymbolCollection() {bVar1, bVar2, projectName};

        // Sum Command Read
        SumSymbolRead readCommand = new SumSymbolRead(connection,coll);
        object[] values = readCommand.Read();

        for (int i = 0; i < coll.Count; i++)
        {
            Console.WriteLine("Symbol: {0} (Value: {1}, Type: {2})",coll[i].InstancePath,values[i].ToString(),values[i].GetType().Name);
        }

        // Sum Command Write
        SumSymbolWrite writeCommand = new SumSymbolWrite(connection,coll);
        object[] writeValues = new object[] {true, (short) 42, "MyNewProjectName"};

        writeCommand.Write(writeValues);
    }

    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for leave:");
    Console.ReadLine();
}

```

Examples

Usage of `SumSymbolRead/SumSymbolWrite` with `TcAdsClient`

```

/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    Console.WriteLine("");
    Console.WriteLine("Press [Enter] for start:");
    Console.ReadLine();

    // Parse the command-line arguments

```

```

AmsAddress address = ArgParser.Parse(args);

using (TcAdsClient client = new TcAdsClient())
{
    // Connect the AdsClient to the device target.
    client.Connect(address);

    // Load symbolic information
    ISymbolLoader loader = SymbolLoaderFactory.Create(client, SymbolLoaderSettings.Default);
    ReadOnlySymbolCollection allSymbols = loader.Symbols;

    ISymbol bVar1 = allSymbols["GVL.bVar1"];
    ISymbol bVar2 = allSymbols["GVL.iCount"];
    ISymbol projectName = allSymbols["TwinCAT_SystemInfoVarList._AppInfo.ProjectName"];

    SymbolCollection symbols = new SymbolCollection() {bVar1, bVar2, projectName};

    // Sum Command Read
    SumSymbolRead readCommand = new SumSymbolRead(client,symbols);
    object[] values = readCommand.Read();

    for (int i = 0; i < symbols.Count; i++)
    {
        Console.WriteLine("Symbol: {0} (Value: {1}, Type: {2})",symbols[i].InstancePath,values[i].ToString(),values[i].GetType().Name);
    }

    // Sum Command Write
    SumSymbolWrite writeCommand = new SumSymbolWrite(client,symbols);
    object[] writeValues = new object[] {true, (short) 42, "MyNewProjectName"};

    writeCommand.Write(writeValues);
}

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

```

Reference

[TwinCAT.Ads.SumCommand Namespace \[► 973\]](#)

[TwinCAT.Ads.SumCommand.ISumCommand \[► 974\]](#)

TwinCAT.Ads.SumCommand.SumSymbolWrite

6.4.7.1 SumSymbolWrite Constructor

Initializes a new instance of the [SumSymbolWrite \[► 1000\]](#) class.

Namespace: [TwinCAT.Ads.SumCommand \[► 973\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public SumSymbolWrite(
    IAdsConnection connection,
    IList<ISymbol> symbols
)

```

VB

```

Public Sub New (
    connection As IAdsConnection,
    symbols As IList(Of ISymbol)
)

```

Parameters

- connection Type: [TwinCAT.Ads.IAdsConnection](#) [[▶ 511](#)]
The TcAdsClient or ADS Connection object
- symbols Type: [System.Collections.Generic.IList.ISymbol](#) [[▶ 1859](#)].
The symbols to read









Reference

- [SumSymbolWrite Class](#) [[▶ 1000](#)]
- [TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.7.2 SumSymbolWrite Methods

The [SumSymbolWrite](#) [[▶ 1000](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryWrite [▶ 1003]	Tries the write.
	Write [▶ 1004]	Writes the specified values.

Reference

- [SumSymbolWrite Class](#) [[▶ 1000](#)]
- [TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.7.2.1 SumSymbolWrite.TryWrite Method

Tries the write.

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AdsErrorCode TryWrite(
    Object[] values,
    out AdsErrorCode[] returnCodes
)
```

VB

```
Public Function TryWrite (
    values As Object(),
    <OutAttribute> ByRef returnCodes As AdsErrorCode()
) As AdsErrorCode
```

Parameters

values Type: [.System.Object](#).
The values.

returnCodes Type: [.TwinCAT.Ads.AdsErrorCode](#) [[▶ 335](#)].
The return codes.

Return Value

Type: [AdsErrorCode](#) [[▶ 335](#)]
AdsErrorCode.

Remarks

The written values will be marshalled automatically to their appropriate ADS types.

Reference

[SumSymbolWrite Class](#) [[▶ 1000](#)]

[TwinCAT.Ads.SumCommand Namespace](#) [[▶ 973](#)]

6.4.7.2.2 SumSymbolWrite.Write Method

Writes the specified values.

Namespace: [TwinCAT.Ads.SumCommand](#) [[▶ 973](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void Write(
    Object[] values
)
```

VB

```
Public Sub Write (
    values As Object()
)
```

Parameters

values Type: [.System.Object](#).
The values.

Exceptions

Exception	Condition
AdsSumCommandException [▶ 421]	SumSymbolWrite failed!

Remarks

The values will be marshalled automatically to their appropriate ADS types.

Reference






















[SumSymbolWrite Class \[▶ 1000\]](#)

[TwinCAT.Ads.SumCommand Namespace \[▶ 973\]](#)



6.5 TwinCAT.Ads.TypeSystem Namespace

Root namespace for the ADS type system.

Classes

	Class	Description
	AliasType [▶ 1007]	Alias DataType
	ArrayType [▶ 1014]	Represents an Array DataType
	BitMappingType [▶ 1027]	Helper Data Type to implement Bit mapping types.
	DataType [▶ 1031]	DataType class
	EnumType.T. [▶ 1048]	Enum DataType [▶ 1031].
	Field [▶ 1059]	Represents a field of an Struct/Alias/Union
	Instance [▶ 1075]	Instance implementation
	Member [▶ 1095]	Represents a member of an StructType [▶ 1145]
	PointerType [▶ 1103]	Represents a pointer type.
	PrimitiveType [▶ 1107]	Class PrimitiveType.
	ReferenceType [▶ 1111]	Represents a reference type
	RpcMethod [▶ 1119]	RPC Method Description
	RpcMethodParameter [▶ 1126]	Class RpcMethodParameter .
	RpcStructType [▶ 1132]	StructType which is callable by RPC Methods.
	StringType [▶ 1138]	String DataType
	StructType [▶ 1145]	Represents a struct type
	SubRangeType.T. [▶ 1154]	Represents a SubRangType
	Symbol [▶ 1160]	Symbol class
	SymbolLoaderFactory [▶ 1209]	The class SymbolLoaderFactory [▶ 1209] is used to create a new instance of the AdsSymbolLoader initialized to the parametrized mode (SymbolBrowser V2 , new Version)
	UnionType [▶ 1220]	Represents a union type
	WStringType [▶ 1224]	Represents an Unicode string (Wide string)

Interfaces

	Interface	Description
	IAdsSymbol [▶ 1065]	Interface IAdsSymbol
	IAdsSymbolLoader [▶ 1072]	Symbol Loader interface

6.5.1 AliasType Class

Alias DataType

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem.AliasType](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public sealed class AliasType : DataType,  
    IAliasType, IDataType, IBitSize
```

VB





```
Public NotInheritable Class AliasType  
    Inherits DataType  
    Implements IAliasType, IDataType, IBitSize
```

The AliasType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BaseType [▶ 1010]	Gets the Base Type
	BaseTypeName [▶ 1010]	Gets the BaseType name
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1011]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Overrides DataType.IsContainer [▶ 1041].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1012]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Overrides DataType.IsPrimitive [▶ 1042].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1012]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1013]	Returns a String that represents this instance. (Overrides DataType.ToString . [▶ 1047].)


Reference

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.1.1 AliasType Properties

The [AliasType \[▶ 1007\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BaseType [▶ 1010]	Gets the Base Type
	BaseTypeName [▶ 1010]	Gets the BaseType name
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the DataType [▶ 1031] (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1011]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Overrides DataType.IsContainer [▶ 1041] .)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1012]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Overrides DataType.IsPrimitive [▶ 1042] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	ManagedType [▶ 1012]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)

Reference

[AliasType Class \[► 1007\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.1.1.1 AliasType.BaseType Property

Gets the Base Type

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataTypes BaseType { get; }
```

VB

```
Public ReadOnly Property BaseType As IDataTypes  
    Get
```

Property Value

Type: [IDataTypes \[► 1721\]](#)

Implements

[IAliasType.BaseType \[► 1695\]](#)

Reference

[AliasType Class \[► 1007\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.1.1.2 AliasType.BaseTypeName Property

Gets the BaseType name

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string BaseTypeName { get; }
```

VB

```
Public ReadOnly Property BaseTypeName As String  
    Get
```

Property Value

Type: [String](#)

Implements

[IAliasType.BaseTypeName](#) [[▶ 1696](#)]

Reference

[AliasType Class](#) [[▶ 1007](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.1.1.3 AliasType.IsContainer Property

Gets a value indicating whether this [IDataType](#) [[▶ 1721](#)] is a container type

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool IsContainer { get; }
```

VB

```
Public Overrides ReadOnly Property IsContainer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is container type; otherwise, false.

Implements

[IDataType.IsContainer](#) [[▶ 1726](#)]

[IDataType.IsContainer](#) [[▶ 1726](#)]

Remarks

Container Types are all types that contain SubElements like

- [Array](#) [[▶ 1305](#)]
- [Pointer](#) [[▶ 1305](#)]
- [Union](#) [[▶ 1305](#)]
- [Struct](#) [[▶ 1305](#)]
- [Function](#) [[▶ 1305](#)]
- [FunctionBlock](#) [[▶ 1305](#)]
- [Program](#) [[▶ 1305](#)]

And the [Alias](#) [[▶ 1305](#)] types, if they have a container type as base type.

Reference

[AliasType Class](#) [[▶ 1007](#)]

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

[IDataType.Category \[► 1724\]](#)

6.5.1.1.4 AliasType.IsPrimitive Property

Gets a value indicating whether this [IDataType \[► 1721\]](#) is primitive

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool IsPrimitive { get; }
```

VB

```
Public Overrides ReadOnly Property IsPrimitive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is primitive; otherwise, false.

Implements

[IDataType.IsPrimitive \[► 1727\]](#)

[IDataType.IsPrimitive \[► 1727\]](#)

Reference

[AliasType Class \[► 1007\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.1.1.5 AliasType.ManagedType Property

Gets the corresponding .NET Type if attached.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override Type ManagedType { get; }
```

VB

```
Public Overrides ReadOnly Property ManagedType As Type  
    Get
```

Property Value

Type: [Type](#)

Dot net type.

Reference





[AliasType Class \[► 1007\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.1.2 AliasType Methods

The [AliasType \[► 1007\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [► 1013]	Returns a String that represents this instance. (Overrides DataType.ToString [► 1047] .)

Reference

[AliasType Class \[► 1007\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.1.2.1 AliasType.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[AliasType Class \[► 1007\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.2 ArrayType Class

Represents an Array DataType

DataType class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem.ArrayType](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#























```
public class ArrayType : DataType, IArrayType,
    IDataType, IBitSize
```


VB

```
Public Class ArrayType
    Inherits DataType
    Implements IArrayType, IDataType, IBitSize
```







The ArrayType type exposes the following members.

Properties


	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	DimensionCount [▶ 1020]	Gets the dimension count.
	Dimensions [▶ 1020]	Gets the dimensions as read only collection.
	ElementCount [▶ 1021]	Gets the element count.
	ElementSize [▶ 1021]	Gets the byte-size of a single element of the array
	ElementType [▶ 1022]	Gets the type of the contained elements.
	ElementTypeName [▶ 1022]	Gets the name of the element type.
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the Data Type (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsJagged [▶ 1023]	Gets a value indicating whether this instance is jagged.
	IsOversampled [▶ 1023]	Gets a value indicating whether this array instance describes an oversampling type.
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1024]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Overrides DataType.IsPrimitive [▶ 1042] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	JaggedLevel [▶ 1025]	Gets the jagged level (Non-Jagged Array have level 1)
	ManagedType [▶ 1025]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)

	Name	Description
	Size [▸ 1045]	Gets the Size of the DataType [▸ 1031] in Bytes (Inherited from DataType [▸ 1031] .)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString [▸ 1047]	Returns a String that represents this instance. (Inherited from DataType [▸ 1031] .)

Fields

	Name	Description
	_dimensions [▸ 1026]	Dimension information (for arrays)


Reference


[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.2.1 ArrayType Properties

The [ArrayType \[▸ 1014\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	DimensionCount [▶ 1020]	Gets the dimension count.
	Dimensions [▶ 1020]	Gets the dimensions as read only collection.
	ElementCount [▶ 1021]	Gets the element count.
	ElementSize [▶ 1021]	Gets the byte-size of a single element of the array
	ElementType [▶ 1022]	Gets the type of the contained elements.
	ElementTypeName [▶ 1022]	Gets the name of the element type.
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the Data Type (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsJagged [▶ 1023]	Gets a value indicating whether this instance is jagged.
	IsOversampled [▶ 1023]	Gets a value indicating whether this array instance describes an oversampling type.
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1024]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Overrides DataType.IsPrimitive [▶ 1042] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	JaggedLevel [▶ 1025]	Gets the jagged level (Non-Jagged Array have level 1)
	ManagedType [▶ 1025]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)

	Name	Description
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Reference

[ArrayType Class](#) [[▶ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.2.1.1 ArrayType.DimensionCount Property

Gets the dimension count.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int DimensionCount { get; }
```

VB

```
Public ReadOnly Property DimensionCount As Integer
    Get
```

Property Value

Type: [Int32](#)

The dimension count.

Reference

[ArrayType Class](#) [[▶ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.2.1.2 ArrayType.Dimensions Property

Gets the dimensions as read only collection.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyDimensionCollection Dimensions { get; }
```

VB

```
Public ReadOnly Property Dimensions As ReadOnlyDimensionCollection
    Get
```

Property Value

Type: [ReadOnlyDimensionCollection](#) [[▸ 1975](#)]
The dimensions.

Implements

[IArrayType.Dimensions](#) [[▸ 1710](#)]

Reference

[ArrayType Class](#) [[▸ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.2.1.3 ArrayType.ElementCount Property

Gets the element count.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▸ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ElementCount { get; }
```

VB

```
Public ReadOnly Property ElementCount As Integer  
    Get
```

Property Value

Type: [Int32](#)
The element count.

Reference

[ArrayType Class](#) [[▸ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.2.1.4 ArrayType.ElementSize Property

Gets the byte-size of a single element of the array

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▸ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ElementSize { get; }
```

VB

```
Public ReadOnly Property ElementSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the element.

Reference

[ArrayType Class](#) [[▶ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.2.1.5 ArrayType.ElementType Property

Gets the type of the contained elements.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public IDatatype ElementType { get; }
```

VB

```
Public ReadOnly Property ElementType As IDatatype  
    Get
```

Property Value

Type: [IDatatype](#) [[▶ 1721](#)]

The type of the element.

Implements

[IArrayType.ElementType](#) [[▶ 1710](#)]

Reference

[ArrayType Class](#) [[▶ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.2.1.6 ArrayType.ElementTypeName Property

Gets the name of the element type.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string ElementTypeName { get; }
```

VB

```
Public ReadOnly Property ElementTypeName As String  
    Get
```

Property Value

Type: [String](#)

The name of the element type.

Reference

[ArrayType Class](#) [► 1014]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.2.1.7 ArrayType.IsJagged Property

Gets a value indicating whether this instance is jagged.

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsJagged { get; }
```

VB

```
Public ReadOnly Property IsJagged As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is jagged; otherwise, false.

Implements

[IArrayType.IsJagged](#) [► 1710]

Reference

[ArrayType Class](#) [► 1014]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.2.1.8 ArrayType.IsOversampled Property

Gets a value indicating whether this array instance describes an oversampling type.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsOversampled { get; }
```

VB

```
Public ReadOnly Property IsOversampled As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is oversampling; otherwise, false.

Reference

[ArrayType Class \[▸ 1014\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.2.1.9 ArrayType.IsPrimitive Property

Gets a value indicating whether this [IDataType \[▸ 1721\]](#) is primitive

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool IsPrimitive { get; }
```

VB

```
Public Overrides ReadOnly Property IsPrimitive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is primitive; otherwise, false.

Implements

[IDataType.IsPrimitive \[▸ 1727\]](#)

[IDataType.IsPrimitive \[▸ 1727\]](#)

Reference

[ArrayType Class \[▸ 1014\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.2.1.10 **ArrayType.JaggedLevel** Property

Gets the jagged level (Non-Jagged Array have level 1)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int JaggedLevel { get; }
```

VB

```
Public ReadOnly Property JaggedLevel As Integer  
    Get
```

Property Value

Type: [Int32](#)

The jagged level.

Implements

[IArrayType.JaggedLevel](#) [[▶ 1711](#)]

Reference

[ArrayType Class](#) [[▶ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.2.1.11 **ArrayType.ManagedType** Property

Gets the corresponding .NET Type if attached.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override Type ManagedType { get; }
```

VB

```
Public Overrides ReadOnly Property ManagedType As Type  
    Get
```

Property Value

Type: [Type](#)

Dot net type.

Reference







[ArrayType Class](#) [[▶ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.2.2 ArrayType Methods

The [ArrayType](#) [[▶ 1014](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference


[ArrayType Class](#) [[▶ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.2.3 ArrayType Fields

The [ArrayType](#) [[▶ 1014](#)] type exposes the following members.

Fields

	Name	Description
	_dimensions [▶ 1026]	Dimension information (for arrays)

Reference

[ArrayType Class](#) [[▶ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.2.3.1 ArrayType._dimensions Field

Dimension information (for arrays)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected DimensionCollection _dimensions
```

VB

```
Protected _dimensions As DimensionCollection
```

Field Value

Type: [DimensionCollection](#) [[▶ 1327](#)]

Reference

[ArrayType Class](#) [[▶ 1014](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.3 BitMappingType Class

Helper Data Type to implement Bit mapping types.

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem.BitMappingType](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public sealed class BitMappingType : DataType
```

VB


















```
Public NotInheritable Class BitMappingType
    Inherits DataType
```

The BitMappingType type exposes the following members.





Constructors

	Name	Description
	BitMappingType [▶ 1029]	Initializes a new instance of the BitMappingType class.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.3.1 BitMappingType Constructor

Initializes a new instance of the [BitMappingType](#) [[▶ 1027](#)] class.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public BitMappingType(  
    string name,  
    int bitSize,  
    Type dotnetType  
)
```

VB

```
Public Sub New (  
    name As String,  
    bitSize As Integer,  
    dotnetType As Type  
)
```

Parameters

name	Type: System.String The name.
bitSize	Type: System.Int32 The size of the type in bits.
dotnetType	Type: System.Type Type of the dotnet.

Reference


















[BitMappingType Class](#) [[▶ 1027](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.3.2 BitMappingType Properties

The [BitMappingType](#) [[▶ 1027](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Reference





[BitMappingType Class](#) [[▶ 1027](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.3.3 BitMappingType Methods

The [BitMappingType](#) [[▶ 1027](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference

[BitMappingType Class](#) [[▶ 1027](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4 DataType Class

DataType class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#)

[More...](#) [[▶ 1033](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**


```
public class DataType : IDataType, IBitSize
```

VB


















```
Public Class DataType
    Implements IDataType, IBitSize
```

The `DataType` type exposes the following members.











Constructors

	Name	Description
	DataType [▶ 1033]	Initializes a new instance of the <code>DataType</code> class (copy Constructor)

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721]
	BitSize [▶ 1036]	Gets the size of the DataType in bits.
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes
	Category [▶ 1037]	Gets the Data Type category
	Comment [▶ 1038]	Gets the comment.
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name)
	Id [▶ 1039]	Gets the ID of the DataType
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached.
	Name [▶ 1044]	Gets the name of the Data Type (without namespace)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists.
	Size [▶ 1045]	Gets the Size of the DataType in Bytes

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
 	IsPointerType [▶ 1046]	Determines whether the specified category is a pointer type.
 	IsReferenceType [▶ 1047]	Determines whether the specified category is a reference type.
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Overrides Object.ToString .)

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ [1005](#)]

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#)

[TwinCAT.Ads.TypeSystem.AliasType](#) [▶ [1007](#)]

[TwinCAT.Ads.TypeSystem.ArrayType](#) [▶ [1014](#)]

[TwinCAT.Ads.TypeSystem.BitMappingType](#) [▶ [1027](#)]

[TwinCAT.Ads.TypeSystem.EnumType.T](#) [▶ [1048](#)]

[TwinCAT.Ads.TypeSystem.PointerType](#) [▶ [1103](#)]

[TwinCAT.Ads.TypeSystem.PrimitiveType](#) [▶ [1107](#)]

[TwinCAT.Ads.TypeSystem.ReferenceType](#) [▶ [1111](#)]

[TwinCAT.Ads.TypeSystem.StringType](#) [▶ [1138](#)]

[TwinCAT.Ads.TypeSystem.StructType](#) [▶ [1145](#)]

[TwinCAT.Ads.TypeSystem.SubRangeType.T](#) [▶ [1154](#)]

[TwinCAT.Ads.TypeSystem.UnionType](#) [▶ [1220](#)]

[TwinCAT.Ads.TypeSystem.WStringType](#) [▶ [1224](#)]


















6.5.4.1 DataType Constructor

Initializes a new instance of the [DataType](#) [▶ [1031](#)] class (copy Constructor)

Namespace: [TwinCAT.Ads.TypeSystem](#) [▶ [1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721]
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits.
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes
	Category [▶ 1037]	Gets the Data Type category
	Comment [▶ 1038]	Gets the comment.
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name)
	Id [▶ 1039]	Gets the ID of the DataType
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned (BitSize % 8 == 0)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached.
	Name [▶ 1044]	Gets the name of the Data Type (without namespace)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists.
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.2.1 DataType.Attributes Property

Gets the attributes of the [IDataType](#) [[▶ 1721](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyTypeAttributeCollection Attributes { get; }
```

VB

```
Public ReadOnly Property Attributes As ReadOnlyTypeAttributeCollection
    Get
```

Property Value

Type: [ReadOnlyTypeAttributeCollection](#) [[▶ 2023](#)]
The attributes.

Implements

[IDataType.Attributes](#) [[▶ 1723](#)]

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.2.2 DataType.BitSize Property

Gets the size of the [DataType](#) [[▶ 1031](#)] in bits.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int BitSize { get; }
```

VB

```
Public ReadOnly Property BitSize As Integer
    Get
```

Property Value

Type: [Int32](#)
The size of the bit.

Implements

[IBitSize.BitSize](#) [[▶ 1719](#)]

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.2.3 DataType.ByteSize Property

Gets the (aligned) size of of the Type/Instance in Bytes

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ByteSize { get; }
```

VB

```
Public ReadOnly Property ByteSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the byte.

Implements

[IBitSize.ByteSize](#) [[▶ 1720](#)]

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.2.4 DataType.Category Property

Gets the Data Type category

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeCategory Category { get; }
```

VB

```
Public ReadOnly Property Category As DataTypeCategory  
    Get
```

Property Value

Type: [DataTypeCategory](#) [[▶ 1305](#)]

The category.

Implements

[IDataType.Category](#) [[▶ 1724](#)]

Reference

[DataType Class \[► 1031\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.4.2.5 DataType.Comment Property

Gets the comment.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Comment { get; }
```

VB

```
Public ReadOnly Property Comment As String  
    Get
```

Property Value

Type: [String](#)

The comment.

Implements

[IDataType.Comment \[► 1724\]](#)

Reference

[DataType Class \[► 1031\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.4.2.6 DataType.FullName Property

Gets the full name of the [IDataType \[► 1721\]](#) (Namespace + Name)

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string FullName { get; }
```

VB

```
Public ReadOnly Property FullName As String  
    Get
```

Property Value

Type: [String](#)
The full name.

Implements

[IDataType.FullName](#) [[▶ 1725](#)]

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.2.7 **DataType.Id Property**

Gets the ID of the DataType

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Id { get; }
```

VB

```
Public ReadOnly Property Id As Integer  
    Get
```

Property Value

Type: [Int32](#)
The id.

Implements

[IDataType.Id](#) [[▶ 1725](#)]

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.2.8 **DataType.IsBitType Property**

Gets a value indicating whether this [IDataType](#) [[▶ 1721](#)] is a bit mapping Type

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsBitType { get; }
```

VB

```
Public ReadOnly Property IsBitType As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is bit mapping subtype; otherwise, false.

Implements

[IBitSize.IsBitType](#) [[▶ 1720](#)]

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.2.9 DataType.IsByteAligned Property

Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsByteAligned { get; }
```

VB

```
Public ReadOnly Property IsByteAligned As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is byte aligned; otherwise, false.

Implements

[IBitSize.IsByteAligned](#) [[▶ 1721](#)]

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.2.10 DataType.IsContainer Property

Gets a value indicating whether this [IDataType \[▸ 1721\]](#) is a container type

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool IsContainer { get; }
```

VB

```
Public Overridable ReadOnly Property IsContainer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is container type; otherwise, false.

Implements

[IDataType.IsContainer \[▸ 1726\]](#)

Remarks

Container Types are all types that contain SubElements like

- [Array \[▸ 1305\]](#)
- [Pointer \[▸ 1305\]](#)
- [Union \[▸ 1305\]](#)
- [Struct \[▸ 1305\]](#)
- [Function \[▸ 1305\]](#)
- [FunctionBlock \[▸ 1305\]](#)
- [Program \[▸ 1305\]](#)

and the [Alias \[▸ 1305\]](#) and [Reference \[▸ 1305\]](#) types, if they have a container type as base type.

Reference

[DataType Class \[▸ 1031\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

[IDataType.Category \[▸ 1724\]](#)

6.5.4.2.11 DataType.IsPointer Property

Gets a value indicating whether this [IDataType \[▸ 1721\]](#) is a pointer type

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool IsPointer { get; }
```

VB

```
Public Overridable ReadOnly Property IsPointer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is pointer type; otherwise, false.

Implements

[IDataType.IsPointer](#) [[▶ 1727](#)]

Remarks

Pointer types can be dereferenced with the '^' operator.

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

[IDataType.Category](#) [[▶ 1724](#)]

6.5.4.2.12 DataType.IsPrimitive Property

Gets a value indicating whether this [IDataType](#) [[▶ 1721](#)] is primitive

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool IsPrimitive { get; }
```

VB

```
Public Overridable ReadOnly Property IsPrimitive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is primitive; otherwise, false.

Implements

[IDataType.IsPrimitive](#) [[▶ 1727](#)]

Reference

[DataType Class \[▸ 1031\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.4.2.13 DataType.IsReference Property

Gets a value indicating whether this [IDataType \[▸ 1721\]](#) is a reference type

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool IsReference { get; }
```

VB

```
Public Overridable ReadOnly Property IsReference As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is container type; otherwise, false.

Implements

[IDataType.IsReference \[▸ 1728\]](#)

Remarks

Reference types can be dereferenced.

Reference

[DataType Class \[▸ 1031\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

[IDataType.Category \[▸ 1724\]](#)

6.5.4.2.14 DataType.ManagedType Property

Gets the corresponding .NET Type if attached.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual Type ManagedType { get; }
```

VB

```
Public Overridable ReadOnly Property ManagedType As Type
    Get
```

Property Value

Type: [Type](#)
Dot net type.

Reference

[DataType Class \[► 1031\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.4.2.15 DataType.Name Property

Gets the name of the Data Type (without namespace)

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public string Name { get; }
```

VB

```
Public ReadOnly Property Name As String
    Get
```

Property Value

Type: [String](#)
The name.

Implements

[IDataType.Name \[► 1728\]](#)

Reference

[DataType Class \[► 1031\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.4.2.16 DataType.Namespace Property

Gets the namespace string within the [IDataType \[► 1721\]](#) exists.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Namespace { get; }
```

VB

```
Public ReadOnly Property Namespace As String  
    Get
```

Property Value

Type: [String](#)
The namespace.

Implements

[IDataType.Namespace](#) [[▶ 1729](#)]

Reference

[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.2.17 DataType.Size Property

Gets the Size of the [DataType](#) [[▶ 1031](#)] in Bytes

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Size { get; }
```

VB

```
Public ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)
The size.

Implements

[IBitSize.Size](#) [[▶ 1721](#)]

Reference











[DataType Class](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.4.3 DataType Methods

The [DataType](#) [► 1031] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
 	IsPointerType [► 1046]	Determines whether the specified category is a pointer type.
 	IsReferenceType [► 1047]	Determines whether the specified category is a reference type.
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString [► 1047]	Returns a String that represents this instance. (Overrides Object.ToString .)

Reference

[DataType Class](#) [► 1031]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.4.3.1 DataType.IsPointerType Method

Determines whether the specified category is a pointer type.

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool IsPointerType(
    DataTypeCategory cat
)
```

VB

```
Public Shared Function IsPointerType (
    cat As DataTypeCategory
) As Boolean
```

Parameters

cat Type: [TwinCAT.TypeSystem.DataTypeCategory](#) [► 1305]
The data type category.

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[DataType Class](#) [► 1031]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.5 EnumType.T. Class

Enum [DataType](#) [► 1031].

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [► 1031]

[TwinCAT.Ads.TypeSystem.EnumType.T](#).

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public sealed class EnumType<T> : DataType,  
    IEnumType<T>, IAliasType, IDatatype, IBitSize, IEnumType  
where T : IConvertible
```

VB

```
Public NotInheritable Class EnumType(Of T As IConvertible)  
    Inherits DataType  
    Implements IEnumType(Of T), IAliasType, IDatatype,  
    IBitSize, IEnumType
```

Type Parameters












T

The EnumType.T. type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BaseType [▶ 1052]	Gets the Base Type
	BaseTypeName [▶ 1052]	Gets the BaseType name
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	EnumValues [▶ 1053]	Enumeration specification (if enum)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($BitSize \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)

Methods

	Name	Description
	Contains [▶ 1054]	Determines whether the enum values contains the specified name
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetNames [▶ 1055]	Gets the filed names of the IEnumType.T. [▶ 1750]
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	GetValues [▶ 1055]	Gets the values of the IEnumType.T. [▶ 1750]
	Parse [▶ 1056]	Parses a name of the IEnumType.T. [▶ 1750] and returns the value (as base type)
	ToString. [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)
	ToString(Object) [▶ 1057]	Returns a String that represents this instance.
	ToString(T) [▶ 1058]	Returns a String that represents this instance.
	TryParse [▶ 1058]	Tries to parse the Enum Value

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.5.1 EnumType.T. Properties

The [EnumType.T.](#) [[▶ 1048](#)] generic type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BaseType [▶ 1052]	Gets the Base Type
	BaseTypeName [▶ 1052]	Gets the BaseType name
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	EnumValues [▶ 1053]	Enumeration specification (if enum)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)

Reference

[EnumType.T. Class \[▶ 1048\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.5.1.1 EnumType.T..BaseType Property

Gets the Base Type

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataTypes BaseType { get; }
```

VB

```
Public ReadOnly Property BaseType As IDataTypes  
    Get
```

Property Value

Type: [IDataTypes](#) [[▶ 1721](#)]

The type of the base.

Implements

[IAliasType.BaseType](#) [[▶ 1695](#)]

Reference

[EnumType.T. Class](#) [[▶ 1048](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.5.1.2 EnumType.T..BaseTypeName Property

Gets the BaseType name

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string BaseTypeName { get; }
```

VB

```
Public ReadOnly Property BaseTypeName As String  
    Get
```

Property Value

Type: [String](#)

The name of the base type.

Implements

[IAliasType.BaseTypeName](#) [[▶ 1696](#)]

Reference

[EnumType.T. Class](#) [[▶ 1048](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.5.1.3 EnumType.T..EnumValues Property

Enumeration specification (if enum)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyEnumValueCollection<T> EnumValues { get; }
```

VB

```
Public ReadOnly Property EnumValues As ReadOnlyEnumValueCollection(Of T)  
    Get
```

Property Value

Type: [ReadOnlyEnumValueCollection](#) [[▶ 1988](#)].[T](#) [[▶ 1048](#)].

The enum specification.

Implements

[IEnumType.T..EnumValues](#) [[▶ 1753](#)]

Reference












[EnumType.T. Class](#) [[▶ 1048](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.5.2 EnumType.T. Methods

The [EnumType.T.](#) [[▶ 1048](#)] generic type exposes the following members.

Methods

	Name	Description
	Contains [▶ 1054]	Determines whether the enum values contains the specified name
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetNames [▶ 1055]	Gets the filed names of the IEnumType.T. [▶ 1750]
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	GetValues [▶ 1055]	Gets the values of the IEnumType.T. [▶ 1750]
	Parse [▶ 1056]	Parses a name of the IEnumType.T. [▶ 1750] and returns the value (as base type)
	ToString. [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)
	ToString(Object) [▶ 1057]	Returns a String that represents this instance.
	ToString(T) [▶ 1058]	Returns a String that represents this instance.
	TryParse [▶ 1058]	Tries to parse the Enum Value

Reference

[EnumType.T. Class](#) [[▶ 1048](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.5.2.1 EnumType.T..Contains Method

Determines whether the enum values contains the specified name

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public bool Contains(
    string name
)
```

VB

```
Public Function Contains (
    name As String
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if contains the value, otherwise, false.

Implements

[IEnumType.T..Contains\(String\)](#) [[▶ 1754](#)]

[IEnumType.Contains\(String\)](#) [[▶ 1746](#)]

Reference

[EnumType.T. Class](#) [[▶ 1048](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.5.2.2 EnumType.T..GetNames Method

Gets the filed names of the [IEnumType.T.](#) [[▶ 1750](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string[] GetNames()
```

VB

```
Public Function GetNames As String()
```

Return Value

Type: [.String](#).
[System.String\[\]](#).

Implements

[IEnumType.T..GetNames.](#) [[▶ 1755](#)]

[IEnumType.GetNames.](#) [[▶ 1747](#)]

Reference

[EnumType.T. Class](#) [[▶ 1048](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.5.2.3 EnumType.T..GetValues Method

Gets the values of the [IEnumType.T.](#) [[▶ 1750](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T[] GetValues ()
```

VB

```
Public Function GetValues As T ()
```

Return Value

Type: [T](#) [[▶ 1048](#)].
[T\[\]](#).

Implements

[IEnumerable.T.GetValues](#). [[▶ 1755](#)]

Reference

[EnumType.T.Class](#) [[▶ 1048](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.5.2.4 EnumType.T.Parse Method

Parses a name of the [IEnumerable.T](#). [[▶ 1750](#)] and returns the value (as base type)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T Parse(  
    string strValue  
)
```

VB

```
Public Function Parse (  
    strValue As String  
) As T
```

Parameters

strValue Type: [System.String](#)
Enum Value as string.

Return Value

Type: [T](#) [[▶ 1048](#)]
[T](#).

Implements

[IEnumerable.T.Parse\(String\)](#) [[▶ 1756](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryParse(  
    string strValue,  
    out T value  
)
```

VB

```
Public Function TryParse (  
    strValue As String,  
    <OutAttribute> ByRef value As T  
) As Boolean
```

Parameters

strValue	Type: System.String Enum value (in string representation).
value	Type: T [▶ 1048]. The value.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Implements

[IEnumType.T.TryParse\(String, T.\)](#) [[▶ 1757](#)]

Reference

[EnumType.T](#). Class [[▶ 1048](#)]

[TwinCAT.Ads.TypeSystem](#) Namespace [[▶ 1005](#)]

6.5.6 Field Class

Represents a field of an Struct/Alias/Union

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.Instance](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem.Field](#)

[TwinCAT.Ads.TypeSystem.Member](#) [[▶ 1095](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public class Field : Instance, IField,  
    IAttributedInstance, IInstance, IBitSize
```

VB










```
Public Class Field
    Inherits Instance
    Implements IField, IAttributedInstance, IInstance, IBitSize
```

The Field type exposes the following members.


Properties

	Name	Description
	Attributes [▶ 1079]	Gets the Type Attributes. (Inherited from Instance [▶ 1075].)
	BitSize [▶ 1079]	Gets the size of this Instance [▶ 1075] in bits. (Inherited from Instance [▶ 1075].)
	ByteSize [▶ 1080]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from Instance [▶ 1075].)
	Category [▶ 1080]	Gets the the DataTypeCategory [▶ 1305] of the Instance. (Inherited from Instance [▶ 1075].)
	Comment [▶ 1081]	Gets the comment. (Inherited from Instance [▶ 1075].)
	ContextMask [▶ 1081]	Gets the context mask of this instance. (Inherited from Instance [▶ 1075].)
	DataType [▶ 1082]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)
	HasValue [▶ 1082]	Gets a value indicating whether this instance has a value. (Inherited from Instance [▶ 1075].)
	InstanceName [▶ 1083]	Gets the name of the instance (without periods (.)) (Inherited from Instance [▶ 1075].)
	InstancePath [▶ 1083]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from Instance [▶ 1075].)
	IsBitType [▶ 1084]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from Instance [▶ 1075].)
	IsByteAligned [▶ 1085]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from Instance [▶ 1075].)
	IsPersistent [▶ 1085]	Indicates if this instance is persistent. (Inherited from Instance [▶ 1075].)
	IsPointer [▶ 1086]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsReadOnly [▶ 1086]	Indicates if this instance is read only. (Inherited from Instance [▶ 1075].)
	IsReference [▶ 1087]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsStatic [▶ 1087]	Gets a value indicating whether this Instance [▶ 1764] is static. (Inherited from Instance [▶ 1075].)
	IsTcComInterfacePointer [▶ 1088]	Indicates if this instance is a TcComInterfacePointer . (Inherited from Instance [▶ 1075].)
	IsTypeGuid [▶ 1088]	Indicates if this instance has set TypeGuid flag. (Inherited from Instance [▶ 1075].)
	Namespace [▶ 1089]	Gets the namespace name. (Inherited from Instance [▶ 1075].)
	ParentType [▶ 1064]	Gets the Parent of this Field [▶ 1761].
	Size [▶ 1089]	Gets the size of the IDataType [▶ 1721] in bytes or Bits dependant on IsBitType [▶ 1084] (Inherited from Instance [▶ 1075].)
	TypeName [▶ 1090]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnGetSize [▶ _1092]	Handler function getting the size of the Instance [▶ _1075] (Inherited from Instance [▶ _1075].)
	OnSetInstanceName [▶ _1092]	Sets a new InstanceName InstancePath (Inherited from Instance [▶ _1075].)
	SetContextMask [▶ _1093]	Sets the context mask. (Inherited from Instance [▶ _1075].)
	ToString [▶ _1093]	Returns a String that represents this instance. (Inherited from Instance [▶ _1075].)

Fields

	Name	Description
	attributes [▶ _1094]	The attributes (Inherited from Instance [▶ _1075].)

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶](#) [_1005](#)]

6.5.6.1 Field Properties

The [Field](#) [[▶](#) [_1059](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1079]	Gets the Type Attributes. (Inherited from Instance [▶ 1075].)
	BitSize [▶ 1079]	Gets the size of this Instance [▶ 1075] in bits. (Inherited from Instance [▶ 1075].)
	ByteSize [▶ 1080]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from Instance [▶ 1075].)
	Category [▶ 1080]	Gets the the DataTypeCategory [▶ 1305] of the Instance. (Inherited from Instance [▶ 1075].)
	Comment [▶ 1081]	Gets the comment. (Inherited from Instance [▶ 1075].)
	ContextMask [▶ 1081]	Gets the context mask of this instance. (Inherited from Instance [▶ 1075].)
	DataType [▶ 1082]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)
	HasValue [▶ 1082]	Gets a value indicating whether this instance has a value. (Inherited from Instance [▶ 1075].)
	InstanceName [▶ 1083]	Gets the name of the instance (without periods (.)) (Inherited from Instance [▶ 1075].)
	InstancePath [▶ 1083]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from Instance [▶ 1075].)
	IsBitType [▶ 1084]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from Instance [▶ 1075].)
	IsByteAligned [▶ 1085]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from Instance [▶ 1075].)
	IsPersistent [▶ 1085]	Indicates if this instance is persistent. (Inherited from Instance [▶ 1075].)
	IsPointer [▶ 1086]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsReadOnly [▶ 1086]	Indicates if this instance is read only. (Inherited from Instance [▶ 1075].)
	IsReference [▶ 1087]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsStatic [▶ 1087]	Gets a value indicating whether this Instance [▶ 1764] is static. (Inherited from Instance [▶ 1075].)
	IsTcComInterfacePointer [▶ 1088]	Indicates if this instance is a TcComInterfacePointer . (Inherited from Instance [▶ 1075].)
	IsTypeGuid [▶ 1088]	Indicates if this instance has set TypeGuid flag. (Inherited from Instance [▶ 1075].)
	Namespace [▶ 1089]	Gets the namespace name. (Inherited from Instance [▶ 1075].)
	ParentType [▶ 1064]	Gets the Parent of this IField [▶ 1761].
	Size [▶ 1089]	Gets the size of the IDataType [▶ 1721] in bytes or Bits dependant on IsBitType [▶ 1084] (Inherited from Instance [▶ 1075].)
	TypeName [▶ 1090]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)

Reference

[Field Class](#) [▸ [1059](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [▸ [1005](#)]

6.5.6.1.1 Field.ParentType Property

Gets the Parent of this [IField](#) [▸ [1761](#)].

Namespace: [TwinCAT.Ads.TypeSystem](#) [▸ [1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataType ParentType { get; }
```

VB

```
Public ReadOnly Property ParentType As IDataType  
    Get
```

Property Value

Type: [IDataType](#) [▸ [1721](#)]

The type of the parent (Alias, Union, Struct)

Implements

[IField.ParentType](#) [▸ [1763](#)]

Reference










[Field Class](#) [▸ [1059](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [▸ [1005](#)]

6.5.6.2 Field Methods

The [Field](#) [▸ [1059](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnGetSize [▶ 1092]	Handler function getting the size of the Instance [▶ 1075] (Inherited from Instance [▶ 1075].)
	OnSetInstanceName [▶ 1092]	Sets a new InstanceName InstancePath (Inherited from Instance [▶ 1075].)
	SetContextMask [▶ 1093]	Sets the context mask. (Inherited from Instance [▶ 1075].)
	ToString [▶ 1093]	Returns a String that represents this instance. (Inherited from Instance [▶ 1075].)

Reference


[Field Class](#) [[▶ 1059](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.6.3 Field Fields

The [Field](#) [[▶ 1059](#)] type exposes the following members.

Fields

	Name	Description
	attributes [▶ 1094]	The attributes (Inherited from Instance [▶ 1075].)

Reference

[Field Class](#) [[▶ 1059](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.7 IAdsSymbol Interface

Interface [IAdsSymbol](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**




















```
public interface IAdsSymbol : ISymbol,  
    IAttributedInstance, IInstance, IBitSize, IProcessImageAddress
```


VB

```
Public Interface IAdsSymbol  
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize,  
    IProcessImageAddress
```

The IAdsSymbol type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	ImageBaseAddress [▶ 1072]	Gets the AmsAddress [▶ 448] of the Process Image
	IndexGroup [▶ 1793]	Gets the index group of the Symbol (Inherited from IProcessImageAddress [▶ 1792].)
	IndexOffset [▶ 1794]	Gets the index offset of the Symbol (Inherited from IProcessImageAddress [▶ 1792].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)

	Name	Description
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]























[TwinCAT.TypeSystem.ISymbol](#) [[▶ 1859](#)]


[TwinCAT.TypeSystem.IProcessImageAddress](#) [[▶ 1792](#)]

6.5.7.1 IAdsSymbol Properties

The [IAdsSymbol](#) [[▶ 1065](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	ImageBaseAddress [▶ 1072]	Gets the AmsAddress [▶ 448] of the Process Image
	IndexGroup [▶ 1793]	Gets the index group of the Symbol (Inherited from IProcessImageAddress [▶ 1792].)
	IndexOffset [▶ 1794]	Gets the index offset of the Symbol (Inherited from IProcessImageAddress [▶ 1792].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)

	Name	Description
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Reference

[IAdsSymbol Interface](#) [[▶ 1065](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.7.1.1 IAdsSymbol.ImageBaseAddress Property

Gets the [AmsAddress](#) [[▶ 448](#)] of the Process Image

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AmsAddress ImageBaseAddress { get; }
```

VB

```
ReadOnly Property ImageBaseAddress As AmsAddress  
Get
```

Property Value

Type: [AmsAddress](#) [[▶ 448](#)]

The address.

Reference

[IAdsSymbol Interface](#) [[▶ 1065](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.8 IAdsSymbolLoader Interface

Symbol Loader interface

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#









```
public interface IAdsSymbolLoader : ISymbolLoader,  
    ISymbolProvider
```

VB

```
Public Interface IAdsSymbolLoader  
    Inherits ISymbolLoader, ISymbolProvider
```

The IAdsSymbolLoader type exposes the following members.

Properties

	Name	Description
	BuildInTypes [▶ 1873]	Gets the build in types. (Inherited from ISymbolLoader [▶ 1872].)
	DataTypes [▶ 1875]	Gets all data types from all Namespaces (Inherited from ISymbolProvider [▶ 1874].)
 	DefaultNotificationSettings [▶ 1074]	Gets/Sets the default notification settings for this SymbolLoader
	ImageBaseAddress [▶ 1075]	Gets the image base address.
	RootNamespaceName [▶ 1876]	Gets the name of the root namespace (Inherited from ISymbolProvider [▶ 1874].)
	Settings [▶ 1874]	Gets or sets the access Method (Inherited from ISymbolLoader [▶ 1872].)
	Symbols [▶ 1876]	Gets the (root) symbols of the Symbol provider. (Inherited from ISymbolProvider [▶ 1874].)









Reference

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.8.1 IAdsSymbolLoader Properties

The [IAdsSymbolLoader \[▶ 1072\]](#) type exposes the following members.

Properties

	Name	Description
	BuildInTypes [▶ 1873]	Gets the build in types. (Inherited from ISymbolLoader [▶ 1872].)
	DataTypes [▶ 1875]	Gets all data types from all Namespaces (Inherited from ISymbolProvider [▶ 1874].)
 	DefaultNotificationSettings [▶ 1074]	Gets/Sets the default notification settings for this SymbolLoader
	ImageBaseAddress [▶ 1075]	Gets the image base address.
	RootNamespaceName [▶ 1876]	Gets the name of the root namespace (Inherited from ISymbolProvider [▶ 1874].)
	Settings [▶ 1874]	Gets or sets the access Method (Inherited from ISymbolLoader [▶ 1872].)
	Symbols [▶ 1876]	Gets the (root) symbols of the Symbol provider. (Inherited from ISymbolProvider [▶ 1874].)

Reference

[IAdsSymbolLoader Interface \[▶ 1072\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.8.1.1 IAdsSymbolLoader.DefaultNotificationSettings Property

Gets/Sets the default notification settings for this SymbolLoader

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
INotificationSettings DefaultNotificationSettings { get; set; }
```

VB

```
Property DefaultNotificationSettings As INotificationSettings
    Get
    Set
```

Property Value

Type: [INotificationSettings](#) [[▶ 1774](#)]

The default notification settings.

Remarks

The Default notification Settings can be set on the SymbolLoader and is used as default on the different Symbols. On the symbol itself the [NotificationSettings](#) [[▶ 634](#)] can be overridden.

Examples

Setting the DefaultNotificationSettings on the [IAdsSymbolLoader](#) [[▶ 1072](#)] object:

Set DefaultNotificationSettings

```
// Create AdsClient object
using (TcAdsClient client = new TcAdsClient())
{
    // No automatic Synchronization (necessary for Console applications without message loop)
    client.Synchronize = false;

    // Connect to client
    client.Connect(address);

    // Usage of 'dynamic' type/symbol loader
    SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.DynamicTree, ValueAccessMode.IndexGroupOffsetPreferred);
    IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);

    // Set the DefaultNotification Properties
    dynLoader.DefaultNotificationSettings = new NotificationSettings(AdsTransMode.ClientOnChange, 200, 2000);

    // Determine the symbols
    dynamic dynamicSymbols = ((IDynamicSymbolLoader)dynLoader).SymbolsDynamic;

    // Task 1 Symbol (build in symbol)
    dynamic task1Symbol = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo[1];

    // CycleCount Symbol
    dynamic cycleCountSymbol = task1Symbol.CycleCount;

    // Override Notification Setting for Cycle Count Symbol
    cycleCountSymbol.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 250, 0);

    // Register Dynamic Value Changed event.
    cycleCountSymbol.ValueChanged += new EventHandler<ValueChangedArgs>(cycleCount_ValueChanged);
```

Reference

[IAdsSymbolLoader Interface](#) [▸ 1072]

[TwinCAT.Ads.TypeSystem Namespace](#) [▸ 1005]

6.5.8.1.2 IAdsSymbolLoader.ImageBaseAddress Property

Gets the image base address.

Namespace: [TwinCAT.Ads.TypeSystem](#) [▸ 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
AmsAddress ImageBaseAddress { get; }
```

VB

```
ReadOnly Property ImageBaseAddress As AmsAddress  
    Get
```

Property Value

Type: [AmsAddress](#) [▸ 448]

The image base address.

Reference

[IAdsSymbolLoader Interface](#) [▸ 1072]

[TwinCAT.Ads.TypeSystem Namespace](#) [▸ 1005]

6.5.9 Instance Class

Instance implementation

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.Instance](#)

[TwinCAT.Ads.TypeSystem.Field](#) [▸ 1059]

[TwinCAT.Ads.TypeSystem.Symbol](#) [▸ 1160]

Namespace: [TwinCAT.Ads.TypeSystem](#) [▸ 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



















```
public class Instance : IInstance, IBitSize
```

VB












```
Public Class Instance  
    Implements IInstance, IBitSize
```

The Instance type exposes the following members.


Properties

	Name	Description
	Attributes [▶ 1079]	Gets the Type Attributes.
	BitSize [▶ 1079]	Gets the size of this Instance in bits.
	ByteSize [▶ 1080]	Gets the (aligned) size of of the Type/Instance in Bytes
	Category [▶ 1080]	Gets the the DataTypeCategory [▶ 1305] of the Instance.
	Comment [▶ 1081]	Gets the comment.
	ContextMask [▶ 1081]	Gets the context mask of this instance.
	DataType [▶ 1082]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764] .
	HasValue [▶ 1082]	Gets a value indicating whether this instance has a value.
	InstanceName [▶ 1083]	Gets the name of the instance (without periods (.))
	InstancePath [▶ 1083]	Gets the relative / absolute access path to the instance (with periods (.))
	IsBitType [▶ 1084]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping
	IsByteAligned [▶ 1085]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$)
	IsPersistent [▶ 1085]	Indicates if this instance is persistent.
	IsPointer [▶ 1086]	Gets a value indicating whether this instance is reference.
	IsReadOnly [▶ 1086]	Indicates if this instance is read only.
	IsReference [▶ 1087]	Gets a value indicating whether this instance is reference.
	IsStatic [▶ 1087]	Gets a value indicating whether this Instance [▶ 1764] is static.
	IsTcComInterfacePointer [▶ 1088]	Indicates if this instance is a TcComInterfacePointer .
	IsTypeGuid [▶ 1088]	Indicates if this instance has set TypeGuid flag.
	Namespace [▶ 1089]	Gets the namespace name.
	Size [▶ 1089]	Gets the size of the IDataType [▶ 1721] in bytes or Bits dependant on IsBitType [▶ 1084]
	TypeName [▶ 1090]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764] .

Methods

	Name	Description
 	AlignTypeName [▶ 1091]	Aligns the type name
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnGetSize [▶ 1092]	Handler function getting the size of the Instance
	OnSetInstanceName [▶ 1092]	Sets a new InstanceName InstancePath
	SetContextMask [▶ 1093]	Sets the context mask.
	ToString [▶ 1093]	Returns a String that represents this instance. (Overrides Object.ToString .)

Fields

	Name	Description
	attributes [▶ 1094]	The attributes





















Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ 1005]

6.5.9.1 Instance Properties

The [Instance](#) [▶ 1075] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1079]	Gets the Type Attributes.
	BitSize [▶ 1079]	Gets the size of this Instance [▶ 1075] in bits.
	ByteSize [▶ 1080]	Gets the (aligned) size of of the Type/Instance in Bytes
	Category [▶ 1080]	Gets the the DataTypeCategory [▶ 1305] of the Instance.
	Comment [▶ 1081]	Gets the comment.
	ContextMask [▶ 1081]	Gets the context mask of this instance.
	DataType [▶ 1082]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764].
	HasValue [▶ 1082]	Gets a value indicating whether this instance has a value.
	InstanceName [▶ 1083]	Gets the name of the instance (without periods (.))
	InstancePath [▶ 1083]	Gets the relative / absolute access path to the instance (with periods (.))
	IsBitType [▶ 1084]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping
	IsByteAligned [▶ 1085]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$)
	IsPersistent [▶ 1085]	Indicates if this instance is persistent.
	IsPointer [▶ 1086]	Gets a value indicating whether this instance is reference.
	IsReadOnly [▶ 1086]	Indicates if this instance is read only.
	IsReference [▶ 1087]	Gets a value indicating whether this instance is reference.
	IsStatic [▶ 1087]	Gets a value indicating whether this Instance [▶ 1764] is static.
	IsTcComInterfacePointer [▶ 1088]	Indicates if this instance is a TcComInterfacePointer .
	IsTypeGuid [▶ 1088]	Indicates if this instance has set TypeGuid flag.
	Namespace [▶ 1089]	Gets the namespace name.
	Size [▶ 1089]	Gets the size of the IDataType [▶ 1721] in bytes or Bits dependant on IsBitType [▶ 1084]
	TypeName [▶ 1090]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764].

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.1.1 Instance.Attributes Property

Gets the Type Attributes.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyTypeAttributeCollection Attributes { get; }
```

VB

```
Public ReadOnly Property Attributes As ReadOnlyTypeAttributeCollection  
    Get
```

Property Value

Type: [ReadOnlyTypeAttributeCollection](#) [[▶ 2023](#)]

The attributes.

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.1.2 Instance.BitSize Property

Gets the size of this [Instance](#) [[▶ 1075](#)] in bits.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual int BitSize { get; }
```

VB

```
Public Overridable ReadOnly Property BitSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the bit.

Implements

[IBitSize.BitSize](#) [[▶ 1719](#)]

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.1.3 Instance.ByteSize Property

Gets the (aligned) size of of the Type/Instance in Bytes

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ByteSize { get; }
```

VB

```
Public ReadOnly Property ByteSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the byte.

Implements

[IBitSize.ByteSize \[▸ 1720\]](#)

Reference

[Instance Class \[▸ 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.9.1.4 Instance.Category Property

Gets the the [DataTypeCategory \[▸ 1305\]](#) of the Instance.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeCategory Category { get; }
```

VB

```
Public ReadOnly Property Category As DataTypeCategory  
    Get
```

Property Value

Type: [DataTypeCategory \[▸ 1305\]](#)

The category.

Remarks

Corresponds to the [Category \[▸ 1724\]](#)

Reference

[Instance Class](#) [[▶](#) [1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶](#) [1005](#)]

6.5.9.1.5 Instance.Comment Property

Gets the comment.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶](#) [1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Comment { get; }
```

VB

```
Public ReadOnly Property Comment As String  
    Get
```

Property Value

Type: [String](#)

The comment.

Implements

[IInstance.Comment](#) [[▶](#) [1766](#)]

Reference

[Instance Class](#) [[▶](#) [1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶](#) [1005](#)]

6.5.9.1.6 Instance.ContextMask Property

Gets the context mask of this instance.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶](#) [1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public byte ContextMask { get; }
```

VB

```
Public ReadOnly Property ContextMask As Byte  
    Get
```

Property Value

Type: [Byte](#)

Remarks

The Size of the internal data is 4-Bit

Reference

[Instance Class \[▶ 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.9.1.7 Instance.DataType Property

Gets the [IDataType \[▶ 1721\]](#) of the [IInstance \[▶ 1764\]](#).

Namespace: [TwinCAT.Ads.TypeSystem \[▶ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataType DataType { get; }
```

VB

```
Public ReadOnly Property DataType As IDataType  
    Get
```

Property Value

Type: [IDataType \[▶ 1721\]](#)

The type of the data.

Implements

[IInstance.DataType \[▶ 1767\]](#)

Reference

[Instance Class \[▶ 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.9.1.8 Instance.HasValue Property

Gets a value indicating whether this instance has a value.

Namespace: [TwinCAT.Ads.TypeSystem \[▶ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool HasValue { get; }
```

VB

```
Public Overridable ReadOnly Property HasValue As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has value; otherwise, false.

Remarks

Reference

[Instance Class](#) [► 1075]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.9.1.9 Instance.InstanceName Property

Gets the name of the instance (without periods (.))

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string InstanceName { get; }
```

VB

```
Public ReadOnly Property InstanceName As String  
    Get
```

Property Value

Type: [String](#)

The name of the instance.

Implements

[IInstance.InstanceName](#) [► 1767]

Reference

[Instance Class](#) [► 1075]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.9.1.10 Instance.InstancePath Property

Gets the relative / absolute access path to the instance (with periods (.))

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual string InstancePath { get; }
```

VB

```
Public Overridable ReadOnly Property InstancePath As String  
    Get
```

Property Value

Type: [String](#)

The instance path.

Implements

[IInstance.InstancePath](#) [[▶ 1768](#)]

Remarks

If this path is relative or absolute depends on the context. [IMember](#) [[▶ 1770](#)] are using relative paths, [ISymbol](#) [[▶ 1859](#)]s are using absolute ones.

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.1.11 Instance.IsBitType Property

Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public bool IsBitType { get; }
```

VB

```
Public ReadOnly Property IsBitType As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is bit mapping; otherwise, false.

Implements

[IBitSize.IsBitType](#) [[▶ 1720](#)]

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.1.12 Instance.IsByteAligned Property

Indicates that the Size of the Object is Byte aligned (BitSize % 8 == 0)

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsByteAligned { get; }
```

VB

```
Public ReadOnly Property IsByteAligned As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is byte aligned; otherwise, false.

Implements

[IBitSize.IsByteAligned \[▸ 1721\]](#)

Reference

[Instance Class \[▸ 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.9.1.13 Instance.IsPersistent Property

Indicates if this instance is persistent.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsPersistent { get; }
```

VB

```
Public ReadOnly Property IsPersistent As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Reference

[Instance Class \[▸ 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.9.1.14 Instance.IsPointer Property

Gets a value indicating whether this instance is reference.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsPointer { get; }
```

VB

```
Public ReadOnly Property IsPointer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is reference; otherwise, false.

Implements

[IInstance.IsPointer \[▸ 1768\]](#)

Reference

[Instance Class \[▸ 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.9.1.15 Instance.IsReadOnly Property

Indicates if this instance is read only.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Reference

[Instance Class \[▸ 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.9.1.16 Instance.IsReference Property

Gets a value indicating whether this instance is reference.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReference { get; }
```

VB

```
Public ReadOnly Property IsReference As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is reference; otherwise, false.

Implements

[IInstance.IsReference](#) [[▶ 1769](#)]

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.1.17 Instance.IsStatic Property

Gets a value indicating whether this [IInstance](#) [[▶ 1764](#)] is static.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsStatic { get; }
```

VB

```
Public ReadOnly Property IsStatic As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is static; otherwise, false.

Implements

[IInstance.IsStatic](#) [[▶ 1769](#)]

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.1.18 Instance.IsTcComInterfacePointer Property

Indicates if this instance is a TcComInterfacePointer.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsTcComInterfacePointer { get; }
```

VB

```
Public ReadOnly Property IsTcComInterfacePointer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.1.19 Instance.IsTypeGuid Property

Indicates if this instance has set TypeGuid flag.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsTypeGuid { get; }
```

VB

```
Public ReadOnly Property IsTypeGuid As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.1.20 Instance.Namespace Property

Gets the namespace name.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Namespace { get; }
```

VB

```
Public ReadOnly Property Namespace As String  
    Get
```

Property Value

Type: [String](#)

The namespace.

Reference

[Instance Class \[► 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.9.1.21 Instance.Size Property

Gets the size of the [IDataType \[► 1721\]](#) in bytes or Bits dependant on [IsBitType \[► 1084\]](#)

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Size { get; }
```

VB

```
Public ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the bit.

Implements

[IBitSize.Size \[► 1721\]](#)

Reference

[Instance Class \[► 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.9.1.22 Instance.TypeName Property

Gets the name of the [DataType](#) [[▶ 1721](#)] that is used for this [Instance](#) [[▶ 1764](#)].

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string TypeName { get; }
```

VB

```
Public ReadOnly Property TypeName As String  
    Get
```

Property Value

Type: [String](#)

The name of the type.

Implements

[Instance.TypeName](#) [[▶ 1770](#)]

Reference












[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.2 Instance Methods

The [Instance](#) [[▶ 1075](#)] type exposes the following members.

Methods

	Name	Description
 	AlignTypeName [▶ 1091]	Aligns the type name
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnGetSize [▶ 1092]	Handler function getting the size of the Instance [▶ 1075]
	OnSetInstanceName [▶ 1092]	Sets a new InstanceName InstancePath
	SetContextMask [▶ 1093]	Sets the context mask.
	ToString [▶ 1093]	Returns a String that represents this instance. (Overrides Object.ToString .)

Reference

[Instance Class](#) [▶ 1075]

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ 1005]

6.5.9.2.1 Instance.AlignTypeName Method

Aligns the type name

Namespace: [TwinCAT.Ads.TypeSystem](#) [▶ 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected static string AlignTypeName(
    string typeName
)
```

VB

```
Protected Shared Function AlignTypeName (
    typeName As String
) As String
```

Parameters

typeName Type: [System.String](#)
Name of the type.

Return Value

Type: [String](#)
System.String.

Exceptions

Exception	Condition
ArgumentException	Type name not valid!

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.2.2 Instance.OnGetSize Method

Handler function getting the size of the [Instance](#) [[▶ 1075](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual int OnGetSize()
```

VB

```
Protected Overridable Function OnGetSize As Integer
```

Return Value

Type: [Int32](#)
System.Int32.

Reference

[Instance Class](#) [[▶ 1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.9.2.3 Instance.OnSetInstanceName Method

Sets a new InstanceName InstancePath

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual void OnSetInstanceName(  
    string instanceName  
)
```

VB

```
Protected Overridable Sub OnSetInstanceName (
    instanceName As String
)
```

Parameters

instanceName Type: [System.String](#)
Instance name.

Reference

[Instance Class \[► 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.9.2.4 Instance.SetContextMask Method

Sets the context mask.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected void SetContextMask(
    byte contextMask
)
```

VB

```
Protected Sub SetContextMask (
    contextMask As Byte
)
```

Parameters

contextMask Type: [System.Byte](#)
The context mask.

Exceptions

Exception	Condition
ArgumentOutOfRangeException	contextMask

Reference

[Instance Class \[► 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.9.2.5 Instance.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference


[Instance Class \[► 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.9.3 Instance Fields

The [Instance \[► 1075\]](#) type exposes the following members.

Fields

	Name	Description
	attributes [► 1094]	The attributes

Reference

[Instance Class \[► 1075\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.9.3.1 Instance.attributes Field

The attributes

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected TypeAttributeCollection attributes
```

VB

```
Protected attributes As TypeAttributeCollection
```

Field Value

Type: [TypeAttributeCollection \[► 2081\]](#)

Reference

[Instance Class](#) [[▶](#) [1075](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶](#) [1005](#)]

6.5.10 Member Class

Represents a member of an [StructType](#) [[▶](#) [1145](#)]

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.Instance](#) [[▶](#) [1075](#)]

[TwinCAT.Ads.TypeSystem.Field](#) [[▶](#) [1059](#)]

[TwinCAT.Ads.TypeSystem.Member](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶](#) [1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#









```
public sealed class Member : Field,  
    IMember, IField, IAttributedInstance, IInstance, IBitSize
```



VB

```
Public NotInheritable Class Member  
    Inherits Field  
    Implements IMember, IField, IAttributedInstance, IInstance,  
    IBitSize
```





The Member type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1079]	Gets the Type Attributes. (Inherited from Instance [▶ 1075].)
	BitOffset [▶ 1101]	Gets the bit offset.
	BitSize [▶ 1079]	Gets the size of this Instance [▶ 1075] in bits. (Inherited from Instance [▶ 1075].)
	ByteOffset [▶ 1101]	Gets the byte offset.
	ByteSize [▶ 1080]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from Instance [▶ 1075].)
	Category [▶ 1080]	Gets the the DataTypeCategory [▶ 1305] of the Instance. (Inherited from Instance [▶ 1075].)
	Comment [▶ 1081]	Gets the comment. (Inherited from Instance [▶ 1075].)
	ContextMask [▶ 1081]	Gets the context mask of this instance. (Inherited from Instance [▶ 1075].)
	DataType [▶ 1082]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)
	HasValue [▶ 1082]	Gets a value indicating whether this instance has a value. (Inherited from Instance [▶ 1075].)
	InstanceName [▶ 1083]	Gets the name of the instance (without periods (.)) (Inherited from Instance [▶ 1075].)
	InstancePath [▶ 1083]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from Instance [▶ 1075].)
	IsBitType [▶ 1084]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from Instance [▶ 1075].)
	IsByteAligned [▶ 1085]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from Instance [▶ 1075].)
	IsPersistent [▶ 1085]	Indicates if this instance is persistent. (Inherited from Instance [▶ 1075].)
	IsPointer [▶ 1086]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsReadOnly [▶ 1086]	Indicates if this instance is read only. (Inherited from Instance [▶ 1075].)
	IsReference [▶ 1087]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsStatic [▶ 1087]	Gets a value indicating whether this Instance [▶ 1764] is static. (Inherited from Instance [▶ 1075].)
	IsTcComInterfacePointer [▶ 1088]	Indicates if this instance is a TcComInterfacePointer . (Inherited from Instance [▶ 1075].)
	IsTypeGuid [▶ 1088]	Indicates if this instance has set TypeGuid flag. (Inherited from Instance [▶ 1075].)
	Namespace [▶ 1089]	Gets the namespace name. (Inherited from Instance [▶ 1075].)
	Offset [▶ 1102]	Gets the offset of the Member within the parent StructType [▶ 1145] in bits or bytes dependent on IsBitType [▶ 1084]
	ParentType [▶ 1064]	Gets the Parent of this Field [▶ 1761]. (Inherited from Field [▶ 1059].)

	Name	Description
	Size [▸ 1089]	Gets the size of the IDataType [▸ 1721] in bytes or Bits dependant on IsBitType [▸ 1084] (Inherited from Instance [▸ 1075] .)
	TypeName [▸ 1090]	Gets the name of the DataType [▸ 1721] that is used for this Instance [▸ 1764] . (Inherited from Instance [▸ 1075] .)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▸ 1093]	Returns a String that represents this instance. (Inherited from Instance [▸ 1075] .)














Reference



[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.10.1 Member Properties

The [Member \[▸ 1095\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1079]	Gets the Type Attributes. (Inherited from Instance [▶ 1075].)
	BitOffset [▶ 1101]	Gets the bit offset.
	BitSize [▶ 1079]	Gets the size of this Instance [▶ 1075] in bits. (Inherited from Instance [▶ 1075].)
	ByteOffset [▶ 1101]	Gets the byte offset.
	ByteSize [▶ 1080]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from Instance [▶ 1075].)
	Category [▶ 1080]	Gets the the DataTypeCategory [▶ 1305] of the Instance. (Inherited from Instance [▶ 1075].)
	Comment [▶ 1081]	Gets the comment. (Inherited from Instance [▶ 1075].)
	ContextMask [▶ 1081]	Gets the context mask of this instance. (Inherited from Instance [▶ 1075].)
	DataType [▶ 1082]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)
	HasValue [▶ 1082]	Gets a value indicating whether this instance has a value. (Inherited from Instance [▶ 1075].)
	InstanceName [▶ 1083]	Gets the name of the instance (without periods (.)) (Inherited from Instance [▶ 1075].)
	InstancePath [▶ 1083]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from Instance [▶ 1075].)
	IsBitType [▶ 1084]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from Instance [▶ 1075].)
	IsByteAligned [▶ 1085]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from Instance [▶ 1075].)
	IsPersistent [▶ 1085]	Indicates if this instance is persistent. (Inherited from Instance [▶ 1075].)
	IsPointer [▶ 1086]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsReadOnly [▶ 1086]	Indicates if this instance is read only. (Inherited from Instance [▶ 1075].)
	IsReference [▶ 1087]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsStatic [▶ 1087]	Gets a value indicating whether this Instance [▶ 1764] is static. (Inherited from Instance [▶ 1075].)
	IsTcComInterfacePointer [▶ 1088]	Indicates if this instance is a TcComInterfacePointer . (Inherited from Instance [▶ 1075].)
	IsTypeGuid [▶ 1088]	Indicates if this instance has set TypeGuid flag. (Inherited from Instance [▶ 1075].)
	Namespace [▶ 1089]	Gets the namespace name. (Inherited from Instance [▶ 1075].)
	Offset [▶ 1102]	Gets the offset of the Member [▶ 1095] within the parent StructType [▶ 1145] in bits or bytes dependent on IsBitType [▶ 1084]
	ParentType [▶ 1064]	Gets the Parent of this Field [▶ 1761]. (Inherited from Field [▶ 1059].)

	Name	Description
	Size [▸ 1089]	Gets the size of the IDataType [▸ 1721] in bytes or Bits dependant on IsBitType [▸ 1084] (Inherited from Instance [▸ 1075] .)
	TypeName [▸ 1090]	Gets the name of the DataType [▸ 1721] that is used for this Instance [▸ 1764] . (Inherited from Instance [▸ 1075] .)

Reference

[Member Class \[▸ 1095\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.10.1.1 Member.BitOffset Property

Gets the bit offset.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int BitOffset { get; }
```

VB

```
Public ReadOnly Property BitOffset As Integer
    Get
```

Property Value

Type: [Int32](#)

The bit offset.

Implements

[IMember.BitOffset \[▸ 1772\]](#)

Reference

[Member Class \[▸ 1095\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.10.1.2 Member.ByteOffset Property

Gets the byte offset.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ByteOffset { get; }
```

VB

```
Public ReadOnly Property ByteOffset As Integer  
    Get
```

Property Value

Type: [Int32](#)
The byte offset.

Implements

[IMember.ByteOffset](#) [[▶ 1773](#)]

Reference

[Member Class](#) [[▶ 1095](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.10.1.3 Member.Offset Property

Gets the offset of the [Member](#) [[▶ 1095](#)] within the parent [StructType](#) [[▶ 1145](#)] in bits or bytes dependent on [IsBitType](#) [[▶ 1084](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int Offset { get; }
```

VB

```
Public ReadOnly Property Offset As Integer  
    Get
```

Property Value

Type: [Int32](#)
The offset.

Implements

[IMember.Offset](#) [[▶ 1773](#)]

Reference





[Member Class](#) [[▶ 1095](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.10.2 Member Methods

The [Member](#) [[▶ 1095](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1093]	Returns a String that represents this instance. (Inherited from Instance [▶ 1075].)

Reference

[Member Class](#) [[▶ 1095](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.11 PointerType Class

Represents a pointer type.

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem.PointerType](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public sealed class PointerType : DataType,
    IPointerType, IDatatype, IBitSize
```

VB





```
Public NotInheritable Class PointerType
    Inherits DataType
    Implements IPointerType, IDatatype, IBitSize
```

The [PointerType](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1106]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	ReferencedType [▶ 1106]	Gets the the referenced type.
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.11.1 PointerType Properties

The [PointerType \[▶ 1103\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the DataType [▶ 1031] (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	ManagedType [▶ 1106]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	ReferencedType [▶ 1106]	Gets the the referenced type.
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)

Reference

[PointerType Class \[▶ 1103\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.11.1.1 PointerType.ManagedType Property

Gets the corresponding .NET Type if attached.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override Type ManagedType { get; }
```

VB

```
Public Overrides ReadOnly Property ManagedType As Type  
    Get
```

Property Value

Type: [Type](#)
Dot net type.

Reference

[PointerType Class \[► 1103\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.11.1.2 PointerType.ReferencedType Property

Gets the the referenced type.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataTypes ReferencedType { get; }
```

VB

```
Public ReadOnly Property ReferencedType As IDataTypes  
    Get
```

Property Value

Type: [IDataTypes \[► 1721\]](#)
The type of the referenced.





Implements

[IPointerType.ReferencedType \[► 1788\]](#)

Reference[PointerType Class \[► 1103\]](#)[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)**6.5.11.2 PointerType Methods**

The [PointerType](#) [► 1103] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [► 1047]	Returns a String that represents this instance. (Inherited from DataType [► 1031].)

Reference[PointerType Class \[► 1103\]](#)[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)**6.5.12 PrimitiveType Class**

Class [PrimitiveType](#).

Inheritance Hierarchy[System.Object](#)[TwinCAT.Ads.TypeSystem.DataType](#) [► 1031][TwinCAT.Ads.TypeSystem.PrimitiveType](#)**Namespace:** [TwinCAT.Ads.TypeSystem](#) [► 1005]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public sealed class PrimitiveType : DataType,
    IPrimitiveType, IDataType, IBitSize
```

VB





```
Public NotInheritable Class PrimitiveType
    Inherits DataType
    Implements IPrimitiveType, IDataType, IBitSize
```

The [PrimitiveType](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	PrimitiveFlags [▶ 1110]	Indicates types of different PrimitiveTypes with flags.
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference






[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

[TwinCAT.Ads.TypeSystem.DataType \[▶ 1031\]](#)

6.5.12.1 PrimitiveType Properties

The [PrimitiveType \[▶ 1107\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the Data Type (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	PrimitiveFlags [▶ 1110]	Indicates types of different PrimitiveTypes with flags.
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)

Reference[PrimitiveType Class \[▸ 1107\]](#)[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)**6.5.12.1 PrimitiveType.PrimitiveFlags Property**

Indicates types of different PrimitiveTypes with flags.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public PrimitiveTypeFlags PrimitiveFlags { get; }
```





VB

```
Public ReadOnly Property PrimitiveFlags As PrimitiveTypeFlags
    Get
```

Property ValueType: [PrimitiveTypeFlags \[▸ 1969\]](#)

The primitive flags.

Implements[IPrimitiveType.PrimitiveFlags \[▸ 1791\]](#)**Reference**[PrimitiveType Class \[▸ 1107\]](#)[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)**6.5.12.2 PrimitiveType Methods**The [PrimitiveType \[▸ 1107\]](#) type exposes the following members.**Methods**

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▸ 1047]	Returns a String that represents this instance. (Inherited from DataType [▸ 1031] .)

Reference[PrimitiveType Class \[▸ 1107\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.13 ReferenceType Class

Represents a reference type

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType \[► 1031\]](#)

[TwinCAT.Ads.TypeSystem.ReferenceType](#)

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





















```
public sealed class ReferenceType : DataType,  
    IReferenceType, IDataType, IBitSize
```

VB





```
Public NotInheritable Class ReferenceType  
    Inherits DataType  
    Implements IReferenceType, IDataType, IBitSize
```

The ReferenceType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1115]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Overrides DataType.IsContainer [▶ 1041].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1115]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Overrides DataType.IsPrimitive [▶ 1042].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1116]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	ReferencedType [▶ 1116]	Gets the the referenced type.
	ResolvedByteSize [▶ 1117]	Get the ByteSize of the (completely) resolved Symbol
	ResolvedCategory [▶ 1118]	Gets the Category of the (completely) resolved Symbol.
	ResolvedType [▶ 1118]	Gets the (completely) resolved type
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)






















Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.13.1 ReferenceType Properties

The [ReferenceType](#) [[▶ 1111](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1115]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Overrides DataType.IsContainer [▶ 1041].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1115]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Overrides DataType.IsPrimitive [▶ 1042].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1116]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	ReferencedType [▶ 1116]	Gets the the referenced type.
	ResolvedByteSize [▶ 1117]	Get the ByteSize of the (completely) resolved Symbol
	ResolvedCategory [▶ 1118]	Gets the Category of the (completely) resolved Symbol.
	ResolvedType [▶ 1118]	Gets the (completely) resolved type
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Reference

[ReferenceType Class](#) [[▶ 1111](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.13.1.1 ReferenceType.IsContainer Property

Gets a value indicating whether this [IDataType \[▸ 1721\]](#) is a container type

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool IsContainer { get; }
```

VB

```
Public Overrides ReadOnly Property IsContainer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is container type; otherwise, false.

Implements

[IDataType.IsContainer \[▸ 1726\]](#)

[IDataType.IsContainer \[▸ 1726\]](#)

Remarks

Container Types are all types that contain SubElements like

- [Array \[▸ 1305\]](#)
- [Pointer \[▸ 1305\]](#)
- [Union \[▸ 1305\]](#)
- [Struct \[▸ 1305\]](#)
- [Function \[▸ 1305\]](#)
- [FunctionBlock \[▸ 1305\]](#)
- [Program \[▸ 1305\]](#)

and the [Alias \[▸ 1305\]](#) and [Reference \[▸ 1305\]](#) types, if they have a container type as base type.

Reference

[ReferenceType Class \[▸ 1111\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

[IDataType.Category \[▸ 1724\]](#)

6.5.13.1.2 ReferenceType.IsPrimitive Property

Gets a value indicating whether this [IDataType \[▸ 1721\]](#) is primitive

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool IsPrimitive { get; }
```

VB

```
Public Overrides ReadOnly Property IsPrimitive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is primitive; otherwise, false.

Implements

[IDataType.IsPrimitive](#) [[▶ 1727](#)]

[IDataType.IsPrimitive](#) [[▶ 1727](#)]

Reference

[ReferenceType Class](#) [[▶ 1111](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.13.1.3 ReferenceType.ManagedType Property

Gets the corresponding .NET Type if attached.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override Type ManagedType { get; }
```

VB

```
Public Overrides ReadOnly Property ManagedType As Type  
    Get
```

Property Value

Type: [Type](#)

Dot net type.

Reference

[ReferenceType Class](#) [[▶ 1111](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.13.1.4 ReferenceType.ReferencedType Property

Gets the the referenced type.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDatatype ReferencedType { get; }
```

VB

```
Public ReadOnly Property ReferencedType As IDatatype  
    Get
```

Property Value

Type: [IDatatype](#) [[▶ 1721](#)]

The type of the referenced.

Implements

[IReferenceType.ReferencedType](#) [[▶ 1805](#)]

Reference

[ReferenceType Class](#) [[▶ 1111](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.13.1.5 ReferenceType.ResolvedByteSize Property

Get the ByteSize of the (completely) resolved Symbol

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ResolvedByteSize { get; }
```

VB

```
Public ReadOnly Property ResolvedByteSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the resolved byte.

Implements

[IReferenceType.ResolvedByteSize](#) [[▶ 1805](#)]

Reference

[ReferenceType Class](#) [[▶ 1111](#)]

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.13.1.6 ReferenceType.ResolvedCategory Property

Gets the Category of the (completely) resolved Symbol.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeCategory ResolvedCategory { get; }
```

VB

```
Public ReadOnly Property ResolvedCategory As DataTypeCategory  
    Get
```

Property Value

Type: [DataTypeCategory \[▸ 1305\]](#)

The resolved category.

Implements

[IReferenceType.ResolvedCategory \[▸ 1806\]](#)

Reference

[ReferenceType Class \[▸ 1111\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.13.1.7 ReferenceType.ResolvedType Property

Gets the (completely) resolved type

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataType ResolvedType { get; }
```

VB

```
Public ReadOnly Property ResolvedType As IDataType  
    Get
```

Property Value

Type: [IDataType \[▸ 1721\]](#)

The type of the resolved symbol

Implements

[IReferenceType.ResolvedType](#) [[▶ 1806](#)]

Reference





[ReferenceType Class](#) [[▶ 1111](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.13.2 ReferenceType Methods

The [ReferenceType](#) [[▶ 1111](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference

[ReferenceType Class](#) [[▶ 1111](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.14 RpcMethod Class

RPC Method Description

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.RpcMethod](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**









```
public class RpcMethod : IRpcMethod
```

VB







```
Public Class RpcMethod
    Implements IRpcMethod
```

The [RpcMethod](#) type exposes the following members.

Properties

	Name	Description
	Comment [▶ 1121]	Gets the Method comment.
	IsVoid [▶ 1122]	Gets a value indicating whether this IRpcMethod [▶ 1813] has no return parameter
	Name [▶ 1122]	Gets the name of the method
	Parameters [▶ 1123]	Gets the Method parameter descriptions.
	ReturnAlignSize [▶ 1123]	Gets the size of the biggest element in bytes for Alignment
	ReturnType [▶ 1124]	Gets the return type.
	ReturnTypeSize [▶ 1124]	Gets the Byte size of the return type.
	VTableIndex [▶ 1125]	Gets the V-table index of the method.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString [▶ 1126]	Returns a String that represents this instance. (Overrides Object.ToString .)









Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.14.1 RpcMethod Properties

The [RpcMethod](#) [[▶ 1119](#)] type exposes the following members.

Properties

	Name	Description
	Comment [▶ 1121]	Gets the Method comment.
	IsVoid [▶ 1122]	Gets a value indicating whether this IRpcMethod [▶ 1813] has no return parameter
	Name [▶ 1122]	Gets the name of the method
	Parameters [▶ 1123]	Gets the Method parameter descriptions.
	ReturnAlignSize [▶ 1123]	Gets the size of the biggest element in bytes for Alignment
	ReturnType [▶ 1124]	Gets the return type.
	ReturnTypeSize [▶ 1124]	Gets the Byte size of the return type.
	VTableIndex [▶ 1125]	Gets the V-table index of the method.

Reference

[RpcMethod Class](#) [[▶ 1119](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.14.1.1 RpcMethod.Comment Property

Gets the Method comment.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public string Comment { get; }
```

VB

```
Public ReadOnly Property Comment As String
    Get
```

Property Value

Type: [String](#)
The comment.

Implements

[IRpcMethod.Comment](#) [[▶ 1814](#)]

Reference

[RpcMethod Class](#) [[▶ 1119](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.14.1.2 RpcMethod.IsVoid Property

Gets a value indicating whether this [IRpcMethod](#) [► 1813] has no return parameter

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsVoid { get; }
```

VB

```
Public ReadOnly Property IsVoid As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is void; otherwise, false.

Implements

[IRpcMethod.IsVoid](#) [► 1814]

Exceptions

Exception	Condition
NotImplementedException n	

Reference

[RpcMethod Class](#) [► 1119]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.14.1.3 RpcMethod.Name Property

Gets the name of the method

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Name { get; }
```

VB

```
Public ReadOnly Property Name As String
    Get
```

Property Value

Type: [String](#)
The name.

Implements

[IRpcMethod.Name](#) [[▶ 1815](#)]

Reference

[RpcMethod Class](#) [[▶ 1119](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.14.1.4 RpcMethod.Parameters Property

Gets the Method parameter descriptions.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyMethodParameterCollection Parameters { get; }
```

VB

```
Public ReadOnly Property Parameters As ReadOnlyMethodParameterCollection  
    Get
```

Property Value

Type: [ReadOnlyMethodParameterCollection](#) [[▶ 2005](#)]
The parameters.

Implements

[IRpcMethod.Parameters](#) [[▶ 1815](#)]

Reference

[RpcMethod Class](#) [[▶ 1119](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.14.1.5 RpcMethod.ReturnAlignSize Property

Gets the size of the biggest element in bytes for Alignment

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReturnAlignSize { get; }
```

VB

```
Public ReadOnly Property ReturnAlignSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the return align.

Reference

[RpcMethod Class](#) [[▸ 1119](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.14.1.6 RpcMethod.ReturnType Property

Gets the return type.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▸ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string ReturnType { get; }
```

VB

```
Public ReadOnly Property ReturnType As String  
    Get
```

Property Value

Type: [String](#)

Return type.

Implements

[IRpcMethod.ReturnType](#) [[▸ 1816](#)]

Reference

[RpcMethod Class](#) [[▸ 1119](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.14.1.7 RpcMethod.ReturnTypeSize Property

Gets the Byte size of the return type.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ReturnTypeSize { get; }
```

VB

```
Public ReadOnly Property ReturnTypeSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the return type.

Implements

[IRpcMethod.ReturnTypeSize](#) [[▶ 1816](#)]

Reference

[RpcMethod Class](#) [[▶ 1119](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.14.1.8 RpcMethod.VTableIndex Property

Gets the V-table index of the method.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int VTableIndex { get; }
```

VB

```
Public ReadOnly Property VTableIndex As Integer  
    Get
```

Property Value

Type: [Int32](#)

The index of the v table.

Reference







[RpcMethod Class](#) [[▶ 1119](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.14.2 RpcMethod Methods

The [RpcMethod](#) [▶ 1119] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString [▶ 1126]	Returns a String that represents this instance. (Overrides Object.ToString .)

Reference

[RpcMethod Class](#) [▶ 1119]

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ 1005]

6.5.14.2.1 RpcMethod.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.Ads.TypeSystem](#) [▶ 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[RpcMethod Class](#) [▶ 1119]

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ 1005]

6.5.15 RpcMethodParameter Class

Class [RpcMethodParameter](#).

Inheritance Hierarchy

System.Object

TwinCAT.Ads.TypeSystem.RpcMethodParameter

Namespace: TwinCAT.Ads.TypeSystem [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#








```
public class RpcMethodParameter : IRpcMethodParameter
```

VB







```
Public Class RpcMethodParameter
    Implements IRpcMethodParameter
```

The RpcMethodParameter type exposes the following members.

Properties

	Name	Description
	AlignSize [▶ 1128]	Gets the size of biggest element for alignment
	Comment [▶ 1129]	Gets the Parameter Comment.
	Name [▶ 1129]	Gets the Parameter Name
	ParameterFlags [▶ 1130]	Gets the parameter flags.
	Size [▶ 1130]	Gets the size of the RpcMethodParameter
	TypeGuid [▶ 1131]	Gets the Unique identifier of the parameters data type.
	TypeName [▶ 1131]	Gets the Data type of the Parameter

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)








Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.15.1 RpcMethodParameter Properties

The [RpcMethodParameter](#) [▶ 1126] type exposes the following members.

Properties

	Name	Description
	AlignSize [▶ 1128]	Gets the size of biggest element for alignment
	Comment [▶ 1129]	Gets the Parameter Comment.
	Name [▶ 1129]	Gets the Parameter Name
	ParameterFlags [▶ 1130]	Gets the parameter flags.
	Size [▶ 1130]	Gets the size of the RpcMethodParameter [▶ 1126]
	TypeGuid [▶ 1131]	Gets the Unique identifier of the parameters data type.
	TypeName [▶ 1131]	Gets the Data type of the Parameter

Reference

[RpcMethodParameter Class](#) [▶ 1126]

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ 1005]

6.5.15.1.1 RpcMethodParameter.AlignSize Property

Gets the size of biggest element for alignment

Namespace: [TwinCAT.Ads.TypeSystem](#) [▶ 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int AlignSize { get; }
```

VB

```
Public ReadOnly Property AlignSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the align.

Reference

[RpcMethodParameter Class](#) [▶ 1126]

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ 1005]

6.5.15.1.2 RpcMethodParameter.Comment Property

Gets the Parameter Comment.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Comment { get; }
```

VB

```
Public ReadOnly Property Comment As String  
    Get
```

Property Value

Type: [String](#)

The comment.

Reference

[RpcMethodParameter Class](#) [[▶ 1126](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.15.1.3 RpcMethodParameter.Name Property

Gets the Parameter Name

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Name { get; }
```

VB

```
Public ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)

The name.

Implements

[IRpcMethodParameter.Name](#) [[▶ 1818](#)]

Reference

[RpcMethodParameter Class](#) [[▶ 1126](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.15.1.4 RpcMethodParameter.ParameterFlags Property

Gets the parameter flags.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public MethodParamFlags ParameterFlags { get; }
```

VB

```
Public ReadOnly Property ParameterFlags As MethodParamFlags  
    Get
```

Property Value

Type: [MethodParamFlags \[▸ 1968\]](#)

The parameter flags.

Implements

[IRpcMethodParameter.ParameterFlags \[▸ 1818\]](#)

Reference

[RpcMethodParameter Class \[▸ 1126\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.15.1.5 RpcMethodParameter.Size Property

Gets the size of the [RpcMethodParameter \[▸ 1126\]](#)

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Size { get; }
```

VB

```
Public ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size.

Implements

[IRpcMethodParameter.Size \[▸ 1819\]](#)

Reference

[RpcMethodParameter Class \[▸ 1126\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.15.1.6 RpcMethodParameter.TypeGuid Property

Gets the Unique identifier of the parameters data type.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Guid TypeGuid { get; }
```

VB

```
Public ReadOnly Property TypeGuid As Guid  
    Get
```

Property Value

Type: [Guid](#)

The type unique identifier.

Reference

[RpcMethodParameter Class \[▸ 1126\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.15.1.7 RpcMethodParameter.TypeName Property

Gets the Data type of the Parameter

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string TypeName { get; }
```

VB

```
Public ReadOnly Property TypeName As String  
    Get
```

Property Value

Type: [String](#)

The type.

Implements

[IRpcMethodParameter.TypeName](#) [[▶](#) 1819]

Reference







[RpcMethodParameter Class](#) [[▶](#) 1126]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶](#) 1005]

6.5.15.2 RpcMethodParameter Methods

The [RpcMethodParameter](#) [[▶](#) 1126] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[RpcMethodParameter Class](#) [[▶](#) 1126]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶](#) 1005]

6.5.16 RpcStructType Class

StructType which is callable by RPC Methods.

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [[▶](#) 1031]

[TwinCAT.Ads.TypeSystem.StructType](#) [[▶](#) 1145]

[TwinCAT.Ads.TypeSystem.RpcStructType](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶](#) 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public sealed class RpcStructType : StructType,
    IRpcCallableType
```

VB





```
Public NotInheritable Class RpcStructType
    Inherits StructType
    Implements IRpcCallableType
```

The RpcStructType type exposes the following members.

Properties

	Name	Description
	AllMembers [▶ 1150]	Gets all members (down the derivation hierarchy) (Inherited from StructType [▶ 1145].)
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BaseType [▶ 1150]	Gets the structs Base Type (Null if not derived). (Inherited from StructType [▶ 1145].)
	BaseTypeName [▶ 1151]	Gets the the Name of the Base class (if derived) (Inherited from StructType [▶ 1145].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	HasRpcMethods [▶ 1137]	Gets a value indicating whether this instance has RPC Methods. (Overrides StructType.HasRpcMethods [▶ 1151].)
	Id [▶ 1039]	Gets the ID of the DataType [▶ 1031]. (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsDerived [▶ 1152]	Gets a value indicating whether this instance is derived. (Inherited from StructType [▶ 1145].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031].)
	Members [▶ 1152]	Gets a read only collection of the Members [▶ 1770] of the IStructType [▶ 1844]. (Inherited from StructType [▶ 1145].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	RpcMethods [▶ 1137]	Gets the Method descriptions for the IRpcCallableType [▶ 1811]
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.16.1 RpcStructType Properties

The [RpcStructType](#) [[▶ 1132](#)] type exposes the following members.

Properties

	Name	Description
	AllMembers [▶ 1150]	Gets all members (down the derivation hierarchy) (Inherited from StructType [▶ 1145].)
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BaseType [▶ 1150]	Gets the structs Base Type (Null if not derived). (Inherited from StructType [▶ 1145].)
	BaseTypeName [▶ 1151]	Gets the the Name of the Base class (if derived) (Inherited from StructType [▶ 1145].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	HasRpcMethods [▶ 1137]	Gets a value indicating whether this instance has RPC Methods. (Overrides StructType.HasRpcMethods [▶ 1151].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsDerived [▶ 1152]	Gets a value indicating whether this instance is derived. (Inherited from StructType [▶ 1145].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031].)
	Members [▶ 1152]	Gets a read only collection of the Members [▶ 1770] of the IStructType [▶ 1844]. (Inherited from StructType [▶ 1145].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	RpcMethods [▶ 1137]	Gets the Method descriptions for the IRpcCallableType [▶ 1811]
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Reference

[RpcStructType Class \[► 1132\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.16.1.1 RpcStructType.HasRpcMethods Property

Gets a value indicating whether this instance has RPC Methods.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool HasRpcMethods { get; }
```

VB

```
Public Overrides ReadOnly Property HasRpcMethods As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has methods; otherwise, false.

Implements

[IStructType.HasRpcMethods \[► 1848\]](#)

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[RpcStructType Class \[► 1132\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.16.1.2 RpcStructType.RpcMethods Property

Gets the Method descriptions for the [IRpcCallableType \[► 1811\]](#)

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyRpcMethodCollection RpcMethods { get; }
```

VB

```
Public ReadOnly Property RpcMethods As ReadOnlyRpcMethodCollection
    Get
```

Property Value

Type: [ReadOnlyRpcMethodCollection](#) [[▶ 2007](#)]
The methods.

Implements

[IRpcCallableType.RpcMethods](#) [[▶ 1812](#)]

Remarks

The `DataType` (Structure) must be marked with the `PlcAttribute` 'TcRpcEnable' to enable `RpcMethods`, otherwise `RpcMethods` are not passed through to the ADS symbolic information.

Reference





[RpcStructType Class](#) [[▶ 1132](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.16.2 RpcStructType Methods

The [RpcStructType](#) [[▶ 1132](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference

[RpcStructType Class](#) [[▶ 1132](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.17 StringType Class

String `DataType`

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [► 1031]

[TwinCAT.Ads.TypeSystem.StringType](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public sealed class StringType : DataType,
    IStringType, IDataType, IBitSize
```

VB





```
Public NotInheritable Class StringType
    Inherits DataType
    Implements IStringType, IDataType, IBitSize
```

The StringType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	Encoding [▶ 1143]	Gets the encoding of the String (Encoding.ASCII (STRING) or Encoding.UNICODE (WSTRING))
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsFixedLength [▶ 1143]	Gets a value indicating whether the string is of fixed length.
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	Length [▶ 1144]	Gets the number of characters within the string.
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1145]	Returns a String that represents this instance. (Overrides DataType.ToString . [▶ 1047].)

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.17.1 StringType Properties

The [StringType](#) [[▶ 1138](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	Encoding [▶ 1143]	Gets the encoding of the String (Encoding.ASCII (STRING) or Encoding.UNICODE (WSTRING))
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsFixedLength [▶ 1143]	Gets a value indicating whether the string is of fixed length.
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	Length [▶ 1144]	Gets the number of characters within the string.
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Reference

[StringType Class](#) [[▶ 1138](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.17.1.1 StringType.Encoding Property

Gets the encoding of the String (Encoding.ASCII (STRING) or Encoding.UNICODE (WSTRING))

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Encoding Encoding { get; }
```

VB

```
Public ReadOnly Property Encoding As Encoding  
    Get
```

Property Value

Type: [Encoding](#)
The encoding.

Implements

[IStringType.Encoding](#) [[▶ 1835](#)]

Reference

[StringType Class](#) [[▶ 1138](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.17.1.2 StringType.IsFixedLength Property

Gets a value indicating whether the string is of fixed length.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsFixedLength { get; }
```

VB

```
Public ReadOnly Property IsFixedLength As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if this instance is fixed length; otherwise, false.

Implements

[IStringType.IsFixedLength](#) [[▶ 1836](#)]

Exceptions

Exception	Condition
NotImplementedException	

Reference

[StringType Class](#) [► 1138]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.17.1.3 StringType.Length Property

Gets the number of characters within the string.

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Length { get; }
```

VB

```
Public ReadOnly Property Length As Integer  
    Get
```

Property Value

Type: [Int32](#)
The length.

Implements

[IStringType.Length](#) [► 1836]

Reference





[StringType Class](#) [► 1138]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.17.2 StringType Methods

The [StringType](#) [► 1138] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▸ 1145]	Returns a String that represents this instance. (Overrides DataType.ToString . [▸ 1047].)

Reference

[StringType Class](#) [[▸ 1138](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.17.2.1 StringType.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▸ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[StringType Class](#) [[▸ 1138](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.18 StructType Class

Represents a struct type

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [[▸ 1031](#)]

[TwinCAT.Ads.TypeSystem.StructType](#)

[TwinCAT.Ads.TypeSystem.RpcStructType](#) [[▸ 1132](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▸ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public class StructType : DataType, IStructType,  
    IDataType, IBitSize
```

VB







```
Public Class StructType  
    Inherits DataType  
    Implements IStructType, IDataType, IBitSize
```

The StructType type exposes the following members.

Properties

	Name	Description
	AllMembers [▶ 1150]	Gets all members (down the derivation hierarchy)
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BaseType [▶ 1150]	Gets the structs Base Type (Null if not derived).
	BaseTypeName [▶ 1151]	Gets the the Name of the Base class (if derived)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	HasRpcMethods [▶ 1151]	Gets a value indicating whether this StructType has RPC Methods.
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsDerived [▶ 1152]	Gets a value indicating whether this instance is derived.
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031] .)
	Members [▶ 1152]	Gets a read only collection of the Members [▶ 1770] of the IStructType [▶ 1844] .
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.18.1 StructType Properties

The [StructType](#) [[▶ 1145](#)] type exposes the following members.

Properties

	Name	Description
	AllMembers [▶ 1150]	Gets all members (down the derivation hierarchy)
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BaseType [▶ 1150]	Gets the structs Base Type (Null if not derived).
	BaseTypeName [▶ 1151]	Gets the the Name of the Base class (if derived)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	HasRpcMethods [▶ 1151]	Gets a value indicating whether this StructType [▶ 1145] has RPC Methods.
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsDerived [▶ 1152]	Gets a value indicating whether this instance is derived.
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031] .)
	Members [▶ 1152]	Gets a read only collection of the Members [▶ 1770] of the IStructType [▶ 1844] .
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)

Reference

[StructType Class \[▸ 1145\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.18.1.1 StructType.AllMembers Property

Gets all members (down the derivation hierarchy)

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyMemberCollection AllMembers { get; }
```

VB

```
Public ReadOnly Property AllMembers As ReadOnlyMemberCollection  
    Get
```

Property Value

Type: [ReadOnlyMemberCollection \[▸ 2000\]](#)

All members.

Implements

[IStructType.AllMembers \[▸ 1847\]](#)

Reference

[StructType Class \[▸ 1145\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.18.1.2 StructType.BaseType Property

Gets the structs Base Type (Null if not derived).

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataTypes BaseType { get; }
```

VB

```
Public ReadOnly Property BaseType As IDataTypes  
    Get
```

Property Value

Type: [IDataTypes \[▸ 1721\]](#)

Implements

[IStructType.BaseType](#) [[▶ 1847](#)]

Reference

[StructType Class](#) [[▶ 1145](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.18.1.3 StructType.BaseTypeName Property

Gets the the Name of the Base class (if derived)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string BaseTypeName { get; }
```

VB

```
Public ReadOnly Property BaseTypeName As String  
    Get
```

Property Value

Type: [String](#)

Empty if not derived.

Implements

[IStructType.BaseTypeName](#) [[▶ 1848](#)]

Reference

[StructType Class](#) [[▶ 1145](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.18.1.4 StructType.HasRpcMethods Property

Gets a value indicating whether this [StructType](#) [[▶ 1145](#)] has RPC Methods.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool HasRpcMethods { get; }
```

VB

```
Public Overridable ReadOnly Property HasRpcMethods As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this type has methods; otherwise, false.

Implements

[IStructType.HasRpcMethods](#) [[▶ 1848](#)]

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[StructType Class](#) [[▶ 1145](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.18.1.5 StructType.IsDerived Property

Gets a value indicating whether this instance is derived.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public bool IsDerived { get; }
```

VB

```
Public ReadOnly Property IsDerived As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is derived; otherwise, false.

Reference

[StructType Class](#) [[▶ 1145](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.18.1.6 StructType.Members Property

Gets a read only collection of the [Members](#) [[▶ 1770](#)] of the [IStructType](#) [[▶ 1844](#)].

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyMemberCollection Members { get; }
```

VB

```
Public ReadOnly Property Members As ReadOnlyMemberCollection
    Get
```

Property Value

Type: [ReadOnlyMemberCollection](#) [► 2000]
The members as read only collection.

Implements

[IStructType.Members](#) [► 1849]

Remarks

If the [IStructType](#) [► 1844] is derived, only the extended members are returned. To get all supported members down the inheritance chain, use the [AllMembers](#) [► 1847] property.

Reference







[StructType Class](#) [► 1145]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.18.2 StructType Methods

The [StructType](#) [► 1145] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString [► 1047]	Returns a String that represents this instance. (Inherited from DataType [► 1031].)

Reference

[StructType Class](#) [► 1145]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.19 SubRangeType.T. Class

Represents a SubRangType

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [[▶ 1031](#)]

[TwinCAT.Ads.TypeSystem.SubRangeType.T](#).

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public sealed class SubRangeType<T> : DataType,  
    ISubRangeType<T>, ISubRangeType, IDataType, IBitSize  
where T : struct, new()
```

VB

```
Public NotInheritable Class SubRangeType(Of T As {Structure, New})  
    Inherits DataType  
    Implements ISubRangeType(Of T), ISubRangeType, IDataType,  
    IBitSize
```

Type Parameters





T

The SubRangeType.T. type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BaseType [▶ 1157]	Gets the the base type.
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the DataType [▶ 1031] (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	LowerBound [▶ 1158]	Gets the lower bound.
	ManagedType [▶ 1159]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)
	UpperBound [▶ 1159]	Gets the upper bound.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.19.1 SubRangeType.T. Properties

The [SubRangeType.T](#) [[▶ 1154](#)] generic type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BaseType [▶ 1157]	Gets the the base type.
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	LowerBound [▶ 1158]	Gets the lower bound.
	ManagedType [▶ 1159]	Gets the corresponding .NET Type if attached. (Overrides DataType.ManagedType [▶ 1043].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)
	UpperBound [▶ 1159]	Gets the upper bound.

Reference

[SubRangeType.T. Class](#) [[▶ 1154](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.19.1.1 SubRangeType.T..BaseType Property

Gets the the base type.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataProperty BaseType { get; }
```

VB

```
Public ReadOnly Property BaseType As IDataProperty  
    Get
```

Property Value

Type: [IDataProperty \[▸ 1721\]](#)

The type of the referenced.

Implements

[ISubRangeType.BaseType \[▸ 1855\]](#)

Reference

[SubRangeType.T. Class \[▸ 1154\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.19.1.2 SubRangeType.T..LowerBound Property

Gets the lower bound.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T LowerBound { get; }
```

VB

```
Public ReadOnly Property LowerBound As T  
    Get
```

Property Value

Type: [T \[▸ 1154\]](#)

The lower bound.

Implements

[ISubRangeType.T..LowerBound \[▸ 1858\]](#)

Reference

[SubRangeType.T. Class \[▸ 1154\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.19.1.3 SubRangeType.T..ManagedType Property

Gets the corresponding .NET Type if attached.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override Type ManagedType { get; }
```

VB

```
Public Overrides ReadOnly Property ManagedType As Type  
    Get
```

Property Value

Type: [Type](#)
Dot net type.

Reference

[SubRangeType.T. Class \[► 1154\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.19.1.4 SubRangeType.T..UpperBound Property

Gets the upper bound.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T UpperBound { get; }
```

VB

```
Public ReadOnly Property UpperBound As T  
    Get
```

Property Value

Type: [T \[► 1154\]](#)
The lower bound.





Implements

[ISubRangeType.T..UpperBound \[► 1859\]](#)

Reference[SubRangeType.T. Class \[▸ 1154\]](#)[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)**6.5.19.2 SubRangeType.T. Methods**

The [SubRangeType.T. \[▸ 1154\]](#) generic type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▸ 1047]	Returns a String that represents this instance. (Inherited from DataType [▸ 1031] .)

Reference[SubRangeType.T. Class \[▸ 1154\]](#)[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)**6.5.20 Symbol Class**

Symbol class

Inheritance Hierarchy[System.Object](#)[TwinCAT.Ads.TypeSystem.Instance \[▸ 1075\]](#)[TwinCAT.Ads.TypeSystem.Symbol](#)**Namespace:** [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

























```
public class Symbol : Instance, IValueSymbol3,
    IValueSymbol2, IValueSymbol, IValueRawSymbol, ISymbol, IAttributedInstance,
    IInstance, IBitSize, IValueAnySymbol, IAdsSymbol, IProcessImageAddress
```













VB

```
Public Class Symbol
    Inherits Instance
    Implements IValueSymbol3, IValueSymbol2, IValueSymbol, IValueRawSymbol,
    ISymbol, IAttributedInstance, IInstance, IBitSize, IValueAnySymbol,
    IAdsSymbol, IProcessImageAddress
```

























The Symbol type exposes the following members.








Properties

	Name	Description
	AccessRights [▶ 1171]	Gets the access rights.
	Attributes [▶ 1079]	Gets the Type Attributes. (Inherited from Instance [▶ 1075].)
	BitSize [▶ 1079]	Gets the size of this Instance [▶ 1075] in bits. (Inherited from Instance [▶ 1075].)
	ByteSize [▶ 1080]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from Instance [▶ 1075].)
	Category [▶ 1080]	Gets the the DataTypeCategory [▶ 1305] of the Instance. (Inherited from Instance [▶ 1075].)
	Comment [▶ 1081]	Gets the comment. (Inherited from Instance [▶ 1075].)
	Connection [▶ 1172]	Gets the connection that produces values for this IValueSymbol [▶ 1914]
	ContextMask [▶ 1081]	Gets the context mask of this instance. (Inherited from Instance [▶ 1075].)
	DataType [▶ 1082]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)
	HasValue [▶ 1082]	Gets a value indicating whether this instance has a value. (Inherited from Instance [▶ 1075].)
	ImageBaseAddress [▶ 1172]	Gets the AmsAddress [▶ 448] of the Process Image
	IndexGroup [▶ 1173]	Gets the index group of the Symbol
	IndexOffset [▶ 1173]	Gets the index offset of the Symbol
	InstanceName [▶ 1083]	Gets the name of the instance (without periods (.)) (Inherited from Instance [▶ 1075].)
	InstancePath [▶ 1174]	Gets the relative / absolute access path to the instance (with periods (.)) (Overrides Instance.InstancePath [▶ 1083].)
	IsBitType [▶ 1084]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from Instance [▶ 1075].)
	IsByteAligned [▶ 1085]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from Instance [▶ 1075].)
	IsContainerType [▶ 1175]	Gets a value indicating whether the Symbols datatype is a Container type.
	IsDereferencedPointer [▶ 1176]	Gets or sets a value indicating whether an ancestor is a dereferenced Pointer
	IsDereferencedReference [▶ 1176]	Gets or sets a value indicating whether an ancestor is a dereferenced Reference
	IsPersistent [▶ 1085]	Indicates if this instance is persistent. (Inherited from Instance [▶ 1075].)
	IsPointer [▶ 1086]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsPrimitiveType [▶ 1176]	Gets a value indicating whether this instance is primitive.
	IsReadOnly [▶ 1086]	Indicates if this instance is read only. (Inherited from Instance [▶ 1075].)



	Name	Description
	IsRecursive [▶ 1177]	Gets a value indicating whether this instance is recursive.
	IsReference [▶ 1087]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsStatic [▶ 1087]	Gets a value indicating whether this Instance [▶ 1764] is static. (Inherited from Instance [▶ 1075].)
	IsTcComInterfacePointer [▶ 1088]	Indicates if this instance is a TcComInterfacePointer. (Inherited from Instance [▶ 1075].)
	IsTypeGuid [▶ 1088]	Indicates if this instance has set TypeGuid flag. (Inherited from Instance [▶ 1075].)
	Namespace [▶ 1089]	Gets the namespace name. (Inherited from Instance [▶ 1075].)
	NotificationSettings [▶ 1178]	Gets or sets the notification settings.
	Parent [▶ 1178]	Gets the parent Symbol
	Size [▶ 1089]	Gets the size of the IDataType [▶ 1721] in bytes or Bits dependant on IsBitType [▶ 1084] (Inherited from Instance [▶ 1075].)
	SubSymbolCount [▶ 1179]	Gets the number of SubSymbols
	SubSymbols [▶ 1179]	Gets the SubSymbols of the ISymbol [▶ 1859]
	TypeName [▶ 1090]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)

Methods





	Name	Description
	EnsureRights [▶ 1184]	Ensures that the AccessRights are matched.
	Equals [▶ 1185]	Equals (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode [▶ 1186]	Gets the HashCode of the Address (Overrides Object.GetHashCode .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnGetSize [▶ 1092]	Handler function getting the size of the Instance [▶ 1075] (Inherited from Instance [▶ 1075].)
	OnReadRawValue [▶ 1186]	Handler function for reading the raw value
	OnReadValue [▶ 1187]	Handler function for reading the dynamic value.
	OnSetInstanceName [▶ 1187]	Sets a new InstanceName InstancePath (Overrides Instance.OnSetInstanceName(String) [▶ 1092].)
	OnTryReadValue [▶ 1188]	Handler function for reading the dynamic value.
	OnTryWriteValue [▶ 1189]	Handler function for writing the dynamic value
	OnWriteRawValue [▶ 1189]	Handler function for writing the RawValue
	OnWriteValue [▶ 1190]	Handler function for writing the dynamic value
	ReadAnyValue(Type) [▶ 1191]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type
	ReadAnyValue(Type, Int32) [▶ 1192]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type
	ReadRawValue [▶ 1193]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	ReadRawValue(Int32) [▶ 1194]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	ReadValue [▶ 1195]	Reads the Value of the IValueSymbol [▶ 1914]
	ReadValue(Int32) [▶ 1196]	Reads the Value of the IValueSymbol [▶ 1914]
	SetContextMask [▶ 1093]	Sets the context mask. (Inherited from Instance [▶ 1075].)
	SetParent [▶ 1197]	Sets the parent symbol.
	ToString [▶ 1197]	Returns a String that represents this instance. (Overrides Instance.ToString [▶ 1093].)
	TryReadValue [▶ 1198]	Reads the Value of the IValueSymbol [▶ 1914]

	Name	Description
	TryWriteValue [▶ 1199]	Writes the Value of the IValueSymbol [▶ 1914]
	UpdateAnyValue(Object.) [▶ 1200]	Reads the value of this Value [▶ 1914] into the specified managed value.
	UpdateAnyValue(Object., Int32) [▶ 1201]	Reads the value of this Value [▶ 1914] into the specified managed value.
	WriteRawValue(Byte.) [▶ 1202]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	WriteRawValue(Byte., Int32) [▶ 1203]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	WriteValue(Object) [▶ 1204]	Writes the Value of the IValueSymbol [▶ 1914]
	WriteValue(Object, Int32) [▶ 1205]	Writes the Value of the IValueSymbol [▶ 1914]


Events

	Name	Description
	RawValueChanged [▶ 1206]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed.
	ValueChanged [▶ 1206]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed.

Operators

	Name	Description
 	Equality [▶ 1207]	Operator==
 	Inequality [▶ 1208]	Implements the != operator.

Fields

	Name	Description
	attributes [▶ 1094]	The attributes (Inherited from Instance [▶ 1075].)

Extension Methods

	Name	Description
	PollValuesAnnotate(IObservable.Unit.) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotate(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservable.Object.) [▶ 969]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception.) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)

Remarks

A Symbol is a (named) memory object within the Process Image with a fixed address indicated by Index Group and Index Offset. Symbols can optionally be addressed by instance path and are bound to a specific [DataType](#) [[▶ 1031](#)].

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

[TwinCAT.Ads.TypeSystem.Instance](#) [[▶ 1075](#)]

[TwinCAT.TypeSystem.IValueSymbol](#) [[▶ 1914](#)]

[TwinCAT.TypeSystem.IValueAnySymbol](#) [[▶ 1895](#)]

[IValueAccessorProvider](#)

[ISymbolFactoryServicesProvider](#)

[IHierarchicalSymbol](#)

ISymbolValueChangeNotify

IContextMaskProvider

IInstanceInternal

























ISymbolInternal













[TwinCAT.Ads.TypeSystem.IAdsSymbol \[▸ _1065\]](#)

6.5.20.1 Symbol Properties

The [Symbol \[▸ _1160\]](#) type exposes the following members.

Properties

	Name	Description
	AccessRights [▶ 1171]	Gets the access rights.
	Attributes [▶ 1079]	Gets the Type Attributes. (Inherited from Instance [▶ 1075].)
	BitSize [▶ 1079]	Gets the size of this Instance [▶ 1075] in bits. (Inherited from Instance [▶ 1075].)
	ByteSize [▶ 1080]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from Instance [▶ 1075].)
	Category [▶ 1080]	Gets the the DataTypeCategory [▶ 1305] of the Instance. (Inherited from Instance [▶ 1075].)
	Comment [▶ 1081]	Gets the comment. (Inherited from Instance [▶ 1075].)
	Connection [▶ 1172]	Gets the connection that produces values for this IValueSymbol [▶ 1914]
	ContextMask [▶ 1081]	Gets the context mask of this instance. (Inherited from Instance [▶ 1075].)
	DataType [▶ 1082]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)
	HasValue [▶ 1082]	Gets a value indicating whether this instance has a value. (Inherited from Instance [▶ 1075].)
	ImageBaseAddress [▶ 1172]	Gets the AmsAddress [▶ 448] of the Process Image
	IndexGroup [▶ 1173]	Gets the index group of the Symbol
	IndexOffset [▶ 1173]	Gets the index offset of the Symbol
	InstanceName [▶ 1083]	Gets the name of the instance (without periods (.)) (Inherited from Instance [▶ 1075].)
	InstancePath [▶ 1174]	Gets the relative / absolute access path to the instance (with periods (.)) (Overrides Instance.InstancePath [▶ 1083].)
	IsBitType [▶ 1084]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from Instance [▶ 1075].)
	IsByteAligned [▶ 1085]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from Instance [▶ 1075].)
	IsContainerType [▶ 1175]	Gets a value indicating whether the Symbols datatype is a Container type.
	IsDereferencedPointer [▶ 1176]	Gets or sets a value indicating whether an ancestor is a dereferenced Pointer
	IsDereferencedReference [▶ 1176]	Gets or sets a value indicating whether an ancestor is a dereferenced Reference
	IsPersistent [▶ 1085]	Indicates if this instance is persistent. (Inherited from Instance [▶ 1075].)
	IsPointer [▶ 1086]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsPrimitiveType [▶ 1176]	Gets a value indicating whether this instance is primitive.
	IsReadOnly [▶ 1086]	Indicates if this instance is read only. (Inherited from Instance [▶ 1075].)

	Name	Description
	IsRecursive [▶ 1177]	Gets a value indicating whether this instance is recursive.
	IsReference [▶ 1087]	Gets a value indicating whether this instance is reference. (Inherited from Instance [▶ 1075].)
	IsStatic [▶ 1087]	Gets a value indicating whether this Instance [▶ 1764] is static. (Inherited from Instance [▶ 1075].)
	IsTcComInterfacePointer [▶ 1088]	Indicates if this instance is a TcComInterfacePointer. (Inherited from Instance [▶ 1075].)
	IsTypeGuid [▶ 1088]	Indicates if this instance has set TypeGuid flag. (Inherited from Instance [▶ 1075].)
	Namespace [▶ 1089]	Gets the namespace name. (Inherited from Instance [▶ 1075].)
	NotificationSettings [▶ 1178]	Gets or sets the notification settings.
	Parent [▶ 1178]	Gets the parent Symbol
	Size [▶ 1089]	Gets the size of the IDataType [▶ 1721] in bytes or Bits dependant on IsBitType [▶ 1084] (Inherited from Instance [▶ 1075].)
	SubSymbolCount [▶ 1179]	Gets the number of SubSymbols
	SubSymbols [▶ 1179]	Gets the SubSymbols of the ISymbol [▶ 1859]
	TypeName [▶ 1090]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1075].)

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.1.1 Symbol.AccessRights Property

Gets the access rights.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolAccessRights AccessRights { get; }
```

VB

```
Public ReadOnly Property AccessRights As SymbolAccessRights
    Get
```

Property Value

Type: [SymbolAccessRights](#) [[▶ 2066](#)]

The access rights.

Implements

[IValueSymbol.AccessRights](#) [[▶ 1921](#)]

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.1.2 Symbol.Connection Property

Gets the connection that produces values for this [IValueSymbol](#) [[▶ 1914](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IConnection Connection { get; }
```

VB

```
Public ReadOnly Property Connection As IConnection  
    Get
```

Property Value

Type: [IConnection](#) [[▶ 55](#)]

The connection object.

Implements

[IValueSymbol2.Connection](#) [[▶ 1935](#)]

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.1.3 Symbol.ImageBaseAddress Property

Gets the [AmsAddress](#) [[▶ 448](#)] of the Process Image

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public AmsAddress ImageBaseAddress { get; }
```

VB

```
Public ReadOnly Property ImageBaseAddress As AmsAddress  
    Get
```

Property Value

Type: [AmsAddress](#) [▸ 448]
The address.

Implements

[IAdsSymbol.ImageBaseAddress](#) [▸ 1072]

Reference

[Symbol Class](#) [▸ 1160]

[TwinCAT.Ads.TypeSystem Namespace](#) [▸ 1005]

6.5.20.1.4 Symbol.IndexGroup Property

Gets the index group of the Symbol

Namespace: [TwinCAT.Ads.TypeSystem](#) [▸ 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public uint IndexGroup { get; }
```

VB

```
Public ReadOnly Property IndexGroup As UInteger  
    Get
```

Property Value

Type: [UInt32](#)
The index group.

Implements

[IProcessImageAddress.IndexGroup](#) [▸ 1793]

Reference

[Symbol Class](#) [▸ 1160]

[TwinCAT.Ads.TypeSystem Namespace](#) [▸ 1005]

6.5.20.1.5 Symbol.IndexOffset Property

Gets the index offset of the Symbol

Namespace: [TwinCAT.Ads.TypeSystem](#) [▸ 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public uint IndexOffset { get; }
```

VB

```
Public ReadOnly Property IndexOffset As UInteger  
    Get
```

Property Value

Type: [UInt32](#)
The index offset.

Implements

[IProcessImageAddress.IndexOffset](#) [[▶ 1794](#)]

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.1.6 Symbol.InstancePath Property

Gets the relative / absolute access path to the instance (with periods (.))

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string InstancePath { get; }
```

VB

```
Public Overrides ReadOnly Property InstancePath As String  
    Get
```

Property Value

Type: [String](#)
The instance path.

Implements

[IInstance.InstancePath](#) [[▶ 1768](#)]

[IInstance.InstancePath](#) [[▶ 1768](#)]

Remarks

If this path is relative or absolute depends on the context. [IMember](#) [[▶ 1770](#)] are using relative paths, [ISymbol](#) [[▶ 1859](#)]s are using absolute ones.

Reference

[Symbol Class](#) [► 1160]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.20.1.7 Symbol.IsContainerType Property

Gets a value indicating whether the Symbols datatype is a Container type.

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool IsContainerType { get; }
```

VB

```
Public Overridable ReadOnly Property IsContainerType As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is container type; otherwise, false.

Implements

[ISymbol.IsContainerType](#) [► 1863]

Remarks

Container Types are all types that contain SubElements like

- [Array](#) [► 1305]
- [Pointer](#) [► 1305]
- [Union](#) [► 1305]
- [Struct](#) [► 1305]
- [Function](#) [► 1305]
- [FunctionBlock](#) [► 1305]
- [Program](#) [► 1305]

and the [Alias](#) [► 1305] and [Reference](#) [► 1305] types, if they have a container type as base type.

Reference

[Symbol Class](#) [► 1160]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

[IDataType.Category](#) [► 1724]

6.5.20.1.8 Symbol.IsDereferencedPointer Property

Gets or sets a value indicating whether an ancestor is a dereferenced Pointer

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsDereferencedPointer { get; }
```

VB

```
Public ReadOnly Property IsDereferencedPointer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is ancestor is pointer; otherwise, false.

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.1.9 Symbol.IsDereferencedReference Property

Gets or sets a value indicating whether an ancestor is a dereferenced Reference

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsDereferencedReference { get; }
```

VB

```
Public ReadOnly Property IsDereferencedReference As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is ancestor is reference; otherwise, false.

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.1.10 Symbol.IsPrimitiveType Property

Gets a value indicating whether this instance is primitive.

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool IsPrimitiveType { get; }
```

VB

```
Public Overridable ReadOnly Property IsPrimitiveType As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is primitive; otherwise, false.

Implements

[ISymbol.IsPrimitiveType](#) [► 1864]

Reference

[Symbol Class](#) [► 1160]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.20.1.11 Symbol.IsRecursive Property

Gets a value indicating whether this instance is recursive.

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsRecursive { get; }
```

VB

```
Public ReadOnly Property IsRecursive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is recursive; otherwise, false.

Implements

[ISymbol.IsRecursive](#) [► 1865]

Reference

[Symbol Class](#) [► 1160]

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.20.1.12 Symbol.NotificationSettings Property

Gets or sets the notification settings.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public INotificationSettings NotificationSettings { get; set; }
```

VB

```
Public Property NotificationSettings As INotificationSettings  
    Get  
    Set
```

Property Value

Type: [INotificationSettings \[► 1774\]](#)

The notification settings.

Implements

[IValueSymbol.NotificationSettings \[► 1921\]](#)

Remarks

The NotificationSettings will be inherited from [Parent \[► 1178\]](#) if the setting is not overwritten. If the Root Symbol also doesn't contain the settings, then the [DefaultNotificationSettings \[► 1074\]](#) will be returned.

Reference

[Symbol Class \[► 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.20.1.13 Symbol.Parent Property

Gets the parent Symbol

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISymbol Parent { get; }
```

VB

```
Public ReadOnly Property Parent As ISymbol  
    Get
```

Property Value

Type: [ISymbol](#) [[▶ 1859](#)]
The parent.

Implements

[ISymbol.Parent](#) [[▶ 1865](#)]

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.1.14 Symbol.SubSymbolCount Property

Gets the number of SubSymbols

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int SubSymbolCount { get; }
```

VB

```
Public ReadOnly Property SubSymbolCount As Integer  
    Get
```

Property Value

Type: [Int32](#)
The Number of SubSymbols.

Remarks

If the [SubSymbols](#) [[▶ 1179](#)] collection is not generated yet (WeakReference), then this method is less memory and cpu consuming to use for just determining the the number of child symbols (instead of using [SubSymbols.Count](#))>

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.1.15 Symbol.SubSymbols Property

Gets the SubSymbols of the [ISymbol](#) [[▶ 1859](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySymbolCollection SubSymbols { get; }
```

VB

```
Public ReadOnly Property SubSymbols As ReadOnlySymbolCollection  
    Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [▶ [2018](#)]

Implements

[ISymbol.SubSymbols](#) [▶ [1866](#)]

Remarks

Used for Array, Struct, Pointer and Reference instances. Otherwise empty

Reference

























[Symbol Class](#) [▶ [1160](#)]








[TwinCAT.Ads.TypeSystem Namespace](#) [▶ [1005](#)]

6.5.20.2 Symbol Methods

The [Symbol](#) [▶ [1160](#)] type exposes the following members.

Methods

	Name	Description
	EnsureRights [▶ 1184]	Ensures that the AccessRights are matched.
	Equals [▶ 1185]	Equals (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode [▶ 1186]	Gets the HashCode of the Address (Overrides Object.GetHashCode() .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	OnGetSize [▶ 1092]	Handler function getting the size of the Instance [▶ 1075] (Inherited from Instance [▶ 1075].)
	OnReadRawValue [▶ 1186]	Handler function for reading the raw value
	OnReadValue [▶ 1187]	Handler function for reading the dynamic value.
	OnSetInstanceName [▶ 1187]	Sets a new InstanceName InstancePath (Overrides Instance.OnSetInstanceName(String) [▶ 1092].)
	OnTryReadValue [▶ 1188]	Handler function for reading the dynamic value.
	OnTryWriteValue [▶ 1189]	Handler function for writing the dynamic value
	OnWriteRawValue [▶ 1189]	Handler function for writing the RawValue
	OnWriteValue [▶ 1190]	Handler function for writing the dynamic value
	ReadAnyValue(Type) [▶ 1191]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type
	ReadAnyValue(Type, Int32) [▶ 1192]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type
	ReadRawValue. [▶ 1193]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	ReadRawValue(Int32) [▶ 1194]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	ReadValue. [▶ 1195]	Reads the Value of the IValueSymbol [▶ 1914]
	ReadValue(Int32) [▶ 1196]	Reads the Value of the IValueSymbol [▶ 1914]
	SetContextMask [▶ 1093]	Sets the context mask. (Inherited from Instance [▶ 1075].)
	SetParent [▶ 1197]	Sets the parent symbol.
	ToString [▶ 1197]	Returns a String that represents this instance. (Overrides Instance.ToString . [▶ 1093].)
	TryReadValue [▶ 1198]	Reads the Value of the IValueSymbol [▶ 1914]

	Name	Description
	TryWriteValue [▶ 1199]	Writes the Value of the IValueSymbol [▶ 1914]
	UpdateAnyValue(Object) [▶ 1200]	Reads the value of this Value [▶ 1914] into the specified managed value.
	UpdateAnyValue(Object, Int32) [▶ 1201]	Reads the value of this Value [▶ 1914] into the specified managed value.
	WriteRawValue(Byte) [▶ 1202]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	WriteRawValue(Byte, Int32) [▶ 1203]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	WriteValue(Object) [▶ 1204]	Writes the Value of the IValueSymbol [▶ 1914]
	WriteValue(Object, Int32) [▶ 1205]	Writes the Value of the IValueSymbol [▶ 1914]

Extension Methods

	Name	Description
	PollValuesAnnotated(IObservable.Unit.) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotated(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservable.Object.) [▶ 969]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception.) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.2.1 Symbol.EnsureRights Method

Ensures that the AccessRights are matched.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected void EnsureRights(
    SymbolAccessRights requested
)
```


VB

```
Protected Sub EnsureRights (
    requested As SymbolAccessRights
)
```

Parameters

requested Type: [TwinCAT.TypeSystem.SymbolAccessRights](#) [▶ [2066](#)]
The requested rights.

Exceptions

Exception	Condition
InsufficientAccessRights [▶ 65]	

Reference

[Symbol Class](#) [▶ [1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ [1005](#)]

6.5.20.2 Symbol.Equals Method

Equals

Namespace: [TwinCAT.Ads.TypeSystem](#) [▶ [1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override bool Equals(
    Object obj
)
```

VB

```
Public Overrides Function Equals (
    obj As Object
) As Boolean
```

Parameters

obj Type: [System.Object](#)
The object to compare with the current object.

Return Value

Type: [Boolean](#)

true if the specified [Object](#) is equal to this instance; otherwise, false.

Reference

[Symbol Class](#) [▶ [1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ [1005](#)]

6.5.20.2.3 Symbol.GetHashCode Method

Gets the HashCode of the Address

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override int GetHashCode()
```

VB

```
Public Overrides Function GetHashCode As Integer
```

Return Value

Type: [Int32](#)

A hash code for this instance, suitable for use in hashing algorithms and data structures like a hash table.

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.2.4 Symbol.OnReadRawValue Method

Handler function for reading the raw value

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual byte[] OnReadRawValue(  
    int timeout  
)
```

VB

```
Protected Overridable Function OnReadRawValue (  
    timeout As Integer  
) As Byte()
```

Parameters

timeout Type: [System.Int32](#)

Return Value

Type: [.Byte](#).
[System.Byte\[\]](#).

Exceptions

Exception	Condition
AdsErrorException [▶ 342]	
AdsErrorException [▶ 342]	

Reference

[Symbol Class \[▶ 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.20.2.5 Symbol.OnReadValue Method

Handler function for reading the dynamic value.

Namespace: [TwinCAT.Ads.TypeSystem \[▶ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual Object OnReadValue(
    int timeout
)
```

VB

```
Protected Overridable Function OnReadValue (
    timeout As Integer
) As Object
```

Parameters

timeout Type: [System.Int32](#)

Return Value

Type: [Object](#)
The Value

Reference

[Symbol Class \[▶ 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.20.2.6 Symbol.OnSetInstanceName Method

Sets a new InstanceName InstancePath

Namespace: [TwinCAT.Ads.TypeSystem \[▶ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected override void OnSetInstanceName(  
    string instanceName  
)
```

VB

```
Protected Overrides Sub OnSetInstanceName (  
    instanceName As String  
)
```

Parameters

instanceName Type: [System.String](#)
Instance name.

Reference

[Symbol Class \[► 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.20.2.7 Symbol.OnTryReadValue Method

Handler function for reading the dynamic value.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual int OnTryReadValue(  
    int timeout,  
    out Object value  
)
```

VB

```
Protected Overridable Function OnTryReadValue (  
    timeout As Integer,  
    <OutAttribute> ByRef value As Object  
) As Integer
```

Parameters

timeout Type: [System.Int32](#)

value Type: [System.Object](#).

Return Value

Type: [Int32](#)
The Value

Reference

[Symbol Class \[► 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.20.2.8 Symbol.OnTryWriteValue Method

Handler function for writing the dynamic value

Namespace: [TwinCAT.Ads.TypeSystem \[▶ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual int OnTryWriteValue(
    Object value,
    int timeout
)
```

VB

```
Protected Overridable Function OnTryWriteValue (
    value As Object,
    timeout As Integer
) As Integer
```

Parameters

value Type: [System.Object](#)
The value.

timeout Type: [System.Int32](#)
The timeout.

Return Value

Type: [Int32](#)

Exceptions

Exception	Condition
CannotAccessVirtualSymbolException [▶ 40]	
AdsSymbolException [▶ 427]	

Reference

[Symbol Class \[▶ 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.20.2.9 Symbol.OnWriteRawValue Method

Handler function for writing the RawValue

Namespace: [TwinCAT.Ads.TypeSystem \[▶ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual void OnWriteRawValue(
    byte[] value,
    int timeout
)
```

VB

```
Protected Overridable Sub OnWriteRawValue (
    value As Byte(),
    timeout As Integer
)
```

Parameters

value	Type: .System.Byte . The value.
timeout	Type: System.Int32 . The timeout.

Exceptions

Exception	Condition
CannotAccessVirtualSymbolException [▶ 40]	
SymbolException [▶ 667]	
SymbolException [▶ 667]	
AdsErrorException [▶ 342]	
AdsSymbolException [▶ 427]	
AdsErrorException [▶ 342]	

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.2.10 Symbol.OnWriteValue Method

Handler function for writing the dynamic value

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual void OnWriteValue(
    Object value,
    int timeout
)
```

VB

```
Protected Overridable Sub OnWriteValue (
    value As Object,
    timeout As Integer
)
```

Parameters

value Type: [System.Object](#)
The value.

timeout Type: [System.Int32](#)
The timeout.

Exceptions

Exception	Condition
CannotAccessVirtualSymbolException [▶ 40]	
AdsSymbolException [▶ 427]	



Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.2.11 Symbol.ReadAnyValue Method

Overload List

	Name	Description
	ReadAnyValue(Type) [▶ 1191]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type
	ReadAnyValue(Type, Int32) [▶ 1192]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

Symbol.ReadAnyValue Method (Type)

Reads the value of this [Value](#) [[▶ 1914](#)] into a new created instance of the managed type

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAnyValue(  
    Type managedType  
)
```

VB

```
Public Function ReadAnyValue (  
    managedType As Type  
) As Object
```

Parameters

managedType Type: [System.Type](#)
The tp.

Return Value

Type: [Object](#)
Read value (System.Object).

Implements

[IValueAnySymbol.ReadAnyValue\(Type\)](#) [▶ [1900](#)]

Reference

[Symbol Class](#) [▶ [1160](#)]

[ReadAnyValue Overload](#) [▶ [1191](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [▶ [1005](#)]

[IValueAnySymbol.WriteAnyValue\(Object\)](#) [▶ [1903](#)]

[IValueAnySymbol.UpdateAnyValue\(Object.\)](#) [▶ [1901](#)]

Symbol.ReadAnyValue Method (Type, Int32)

Reads the value of this [Value](#) [▶ [1914](#)] into a new created instance of the managed type

Namespace: [TwinCAT.Ads.TypeSystem](#) [▶ [1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAnyValue(  
    Type managedType,  
    int timeout  
)
```

VB

```
Public Function ReadAnyValue (  
    managedType As Type,  
    timeout As Integer  
) As Object
```


Parameters

managedType Type: [System.Type](#)
The tp.

timeout Type: [System.Int32](#)
The timeout in ms.

Return Value

Type: [Object](#)
Read value (System.Object).

Implements



[IValueAnySymbol.ReadAnyValue\(Type, Int32\)](#) [[▶](#) [1900](#)]

Reference

- [Symbol Class](#) [[▶](#) [1160](#)]
- [ReadAnyValue Overload](#) [[▶](#) [1191](#)]
- [TwinCAT.Ads.TypeSystem Namespace](#) [[▶](#) [1005](#)]
- [IValueAnySymbol.WriteAnyValue\(Object\)](#) [[▶](#) [1903](#)]
- [IValueAnySymbol.UpdateAnyValue\(Object.\)](#) [[▶](#) [1901](#)]

6.5.20.2.12 Symbol.ReadRawValue Method

Overload List

	Name	Description
	ReadRawValue. [▶ 1193]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	ReadRawValue(Int32) [▶ 1194]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)

Reference

- [Symbol Class](#) [[▶](#) [1160](#)]
- [TwinCAT.Ads.TypeSystem Namespace](#) [[▶](#) [1005](#)]

Symbol.ReadRawValue Method

Reads the raw value of the [IValueSymbol](#) [[▶](#) [1914](#)] (Ads Read / Write)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶](#) [1005](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public byte[] ReadRawValue()
```

VB

```
Public Function ReadRawValue As Byte()
```

Field Value

Type: [.Byte](#).
The raw value.

Return Value

Type: [.Byte](#).
System.Byte[].

Implements

[IValueRawSymbol.ReadRawValue](#). [[▶ 1910](#)]

Reference

[Symbol Class](#) [[▶ 1160](#)]

[ReadRawValue Overload](#) [[▶ 1193](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

Symbol.ReadRawValue Method (Int32)

Reads the raw value of the [IValueSymbol](#) [[▶ 1914](#)] (Ads Read / Write)

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public byte[] ReadRawValue(  
    int timeout  
)
```

VB

```
Public Function ReadRawValue (  
    timeout As Integer  
) As Byte()
```

Parameters

timeout Type: [System.Int32](#)

Field Value

Type: `.Byte`.
The raw value.

Return Value

Type: `.Byte`.
`System.Byte[]`.

Implements

[IValueRawSymbol.ReadRawValue\(Int32\) \[▸ 1911\]](#)



Reference

[Symbol Class \[▸ 1160\]](#)

[ReadRawValue Overload \[▸ 1193\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.20.2.13 Symbol.ReadValue Method**Overload List**

	Name	Description
	ReadValue. [▸ 1195]	Reads the Value of the IValueSymbol [▸ 1914]
	ReadValue(Int32) [▸ 1196]	Reads the Value of the IValueSymbol [▸ 1914]

Reference

[Symbol Class \[▸ 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

Symbol.ReadValue Method

Reads the Value of the [IValueSymbol \[▸ 1914\]](#)

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Object ReadValue()
```

VB

```
Public Function ReadValue As Object
```

Field Value

Type: [Object](#)
The value.

Return Value

Type: [Object](#)
System.Object.

Implements

[IValueSymbol.ReadValue. \[▸ 1924\]](#)

Remarks

Calling on primitive types, a call of this method will return the primitive value. On complex types (structures and arrays) it depends on the [ISymbolLoader \[▸ 1872\]](#) settings what will happen. In non dynamic modes: the raw byte Array will be returned, in dynamic mode: A Value will be created on the fly.

Reference

[Symbol Class \[▸ 1160\]](#)

[ReadValue Overload \[▸ 1195\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

Symbol.ReadValue Method (Int32)

Reads the Value of the [IValueSymbol \[▸ 1914\]](#)

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadValue(  
    int timeout  
)
```

VB

```
Public Function ReadValue (  
    timeout As Integer  
) As Object
```

Parameters

timeout Type: [System.Int32](#)
The timeout in ms.

Field Value

Type: [Object](#)
The value.

Return Value

Type: [Object](#)
[System.Object](#).

Implements

[IValueSymbol.ReadValue\(Int32\)](#) [[▶ 1924](#)]

Remarks

Calling on primitive types, a call of this method will return the primitive value. On complex types (structures and arrays) it depends on the [ISymbolLoader](#) [[▶ 1872](#)] settings what will happen. In non dynamic modes: the raw byte Array will be returned, in dynamic mode: A Value will be created on the fly. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference

[Symbol Class](#) [[▶ 1160](#)]

[ReadValue Overload](#) [[▶ 1195](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.2.14 Symbol.SetParent Method

Sets the parent symbol.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void SetParent(  
    ISymbol parent  
)
```

VB

```
Public Sub SetParent (  
    parent As ISymbol  
)
```

Parameters

parent Type: [TwinCAT.TypeSystem.ISymbol](#) [[▶ 1859](#)]
The parent.

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.2.15 Symbol.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.2.16 Symbol.TryReadValue Method

Reads the Value of the [IValueSymbol](#) [[▶ 1914](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int TryReadValue(  
    int timeout,  
    out Object value  
)
```

VB

```
Public Function TryReadValue (  
    timeout As Integer,  
    <OutAttribute> ByRef value As Object  
) As Integer
```

Parameters

timeout	Type: System.Int32 The timeout in ms.
value	Type: System.Object . The read value.

Return Value

Type: [Int32](#)

The error Code..

Implements

[IValueSymbol3.TryReadValue\(Int32, Object.\)](#) [[▶ 1946](#)]

Remarks

Calling on primitive types, a call of this method will return the primitive value. On complex types (structures and arrays) it depends on the [ISymbolLoader](#) [[▶ 1872](#)] settings what will happen. In non dynamic modes: the raw byte Array will be returned, in dynamic mode: A Value will be created on the fly. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.2.17 Symbol.TryWriteValue Method

Writes the Value of the [IValueSymbol](#) [[▶ 1914](#)]

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int TryWriteValue(  
    Object value,  
    int timeout  
)
```

VB

```
Public Function TryWriteValue (  
    value As Object,  
    timeout As Integer  
) As Integer
```

Parameters

value	Type: System.Object The value.
timeout	Type: System.Int32 The timeout in ms.

Return Value

Type: [Int32](#)
The error code.

Implements

[IValueSymbol3.TryWriteValue\(Object, Int32\)](#) [[▶ 1947](#)]

Remarks

Calling on primitive types, a call of this method will directly write this Value. On complex types (structs and arrays) it depends on the [ISymbolLoader \[► 1872\]](#) settings what will happen. In non dynamic modes: Only byte Arrays (of correct size) can be written) in dynamic mode: A Value that represents the value will be accepted also. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.



Reference

[Symbol Class \[► 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.20.2.18 Symbol.UpdateAnyValue Method

Overload List

	Name	Description
	UpdateAnyValue(Object.) [► 1200]	Reads the value of this Value [► 1914] into the specified managed value.
	UpdateAnyValue(Object, Int32) [► 1201]	Reads the value of this Value [► 1914] into the specified managed value.

Reference

[Symbol Class \[► 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

Symbol.UpdateAnyValue Method (Object.)

Reads the value of this [Value \[► 1914\]](#) into the specified managed value.

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void UpdateAnyValue (
    ref Object managedObject
)
```

VB

```
Public Sub UpdateAnyValue (
    ByRef managedObject As Object
)
```

Parameters

managedObject Type: [System.Object](#).
The managed object.

Return Value

Type:
Read value (System.Object).

Implements

[IValueAnySymbol.UpdateAnyValue\(Object.\)](#) [[▶ 1901](#)]

Reference

[Symbol Class](#) [[▶ 1160](#)]

[UpdateAnyValue Overload](#) [[▶ 1200](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

[IValueAnySymbol.ReadAnyValue\(Type\)](#) [[▶ 1900](#)]

[IValueAnySymbol.WriteAnyValue\(Object\)](#) [[▶ 1903](#)]

Symbol.UpdateAnyValue Method (Object., Int32)

Reads the value of this [Value](#) [[▶ 1914](#)] into the specified managed value.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void UpdateAnyValue(  
    ref Object managedObject,  
    int timeout  
)
```

VB

```
Public Sub UpdateAnyValue (  
    ByRef managedObject As Object,  
    timeout As Integer  
)
```

Parameters

managedObject	Type: System.Object . The managed object.
timeout	Type: System.Int32 The timeout.



Return Value

Type:
Read value (System.Object).

Implements

[IValueAnySymbol.UpdateAnyValue\(Object., Int32\)](#) [[▶ 1902](#)]

Reference[Symbol Class](#) [► 1160][UpdateAnyValue Overload](#) [► 1200][TwinCAT.Ads.TypeSystem Namespace](#) [► 1005][IValueAnySymbol.ReadAnyValue\(Type\)](#) [► 1900][IValueAnySymbol.WriteAnyValue\(Object\)](#) [► 1903]**6.5.20.2.19 Symbol.WriteRawValue Method****Overload List**

	Name	Description
	WriteRawValue(Byte e.) [► 1202]	Writes the raw value of the IValueSymbol [► 1914] (Ads Read / Write)
	WriteRawValue(Byte e., Int32) [► 1203]	Writes the raw value of the IValueSymbol [► 1914] (Ads Read / Write)

Reference[Symbol Class](#) [► 1160][TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]**Symbol.WriteRawValue Method (.Byte.)**Writes the raw value of the [IValueSymbol](#) [► 1914] (Ads Read / Write)**Namespace:** [TwinCAT.Ads.TypeSystem](#) [► 1005]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public void WriteRawValue(
    byte[] value
)
```

VB

```
Public Sub WriteRawValue (
    value As Byte()
)
```

Parameters

value Type: [.System.Byte](#).
The value.

Field Value

Type:
The raw value.

Implements

[IValueRawSymbol.WriteRawValue\(.Byte.\)](#) [► 1912]

Reference

[Symbol Class](#) [► 1160]

[WriteRawValue Overload](#) [► 1202]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

Symbol.WriteRawValue Method (.Byte., Int32)

Writes the raw value of the [IValueSymbol](#) [► 1914] (Ads Read / Write)

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteRawValue(  
    byte[] value,  
    int timeout  
)
```

VB

```
Public Sub WriteRawValue (  
    value As Byte(),  
    timeout As Integer  
)
```

Parameters

value	Type: .System.Byte . The value.
timeout	Type: System.Int32 The timeout.

Field Value

Type:
The raw value.

Implements

[IValueRawSymbol.WriteRawValue\(.Byte., Int32\)](#) [► 1912]

Remarks

A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference



[Symbol Class](#) [► 1160]

[WriteRawValue Overload \[▸ 1202\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.20.20 Symbol.WriteValue Method

Overload List

	Name	Description
	WriteValue(Object) [▸ 1204]	Writes the Value of the IValueSymbol [▸ 1914]
	WriteValue(Object, Int32) [▸ 1205]	Writes the Value of the IValueSymbol [▸ 1914]

Reference

[Symbol Class \[▸ 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

Symbol.WriteValue Method (Object)

Writes the Value of the [IValueSymbol \[▸ 1914\]](#)

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteValue(
    Object value
)
```

VB

```
Public Sub WriteValue (
    value As Object
)
```

Parameters

value Type: [System.Object](#)
The value.

Implements

[IValueSymbol.WriteValue\(Object\) \[▸ 1925\]](#)

Remarks

Calling on primitive types, a call of this method will directly write this Value. On complex types (structs and arrays) it depends on the [ISymbolLoader \[▸ 1872\]](#) settings what will happen. In non dynamic modes: Only byte Arrays (of correct size) can be written) in dynamic mode: A Value that represents the value will be accepted also.

Reference

[Symbol Class](#) [► 1160]

[WriteValue Overload](#) [► 1204]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

Symbol.WriteValue Method (Object, Int32)

Writes the Value of the [IValueSymbol](#) [► 1914]

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteValue(  
    Object value,  
    int timeout  
)
```

VB

```
Public Sub WriteValue (  
    value As Object,  
    timeout As Integer  
)
```

Parameters

value	Type: System.Object The value.
timeout	Type: System.Int32 The timeout in ms.

Implements

[IValueSymbol.WriteValue\(Object, Int32\)](#) [► 1926]

Remarks

Calling on primitive types, a call of this method will directly write this Value. On complex types (structs and arrays) it depends on the [ISymbolLoader](#) [► 1872] settings what will happen. In non dynamic modes: Only byte Arrays (of correct size) can be written) in dynamic mode: A Value that represents the value will be accepted also. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference

[Symbol Class](#) [► 1160]



[WriteValue Overload](#) [► 1204]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.20.3 Symbol Events

The [Symbol](#) [[▸ 1160](#)] type exposes the following members.

Events

	Name	Description
	RawValueChanged [▸ 1206]	Occurs when the RawValue of the IValueSymbol [▸ 1914] has changed.
	ValueChanged [▸ 1206]	Occurs when the (Primitive) value of the IValueSymbol [▸ 1914] has changed.

Reference

[Symbol Class](#) [[▸ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.20.3.1 Symbol.RawValueChanged Event

Occurs when the RawValue of the [IValueSymbol](#) [[▸ 1914](#)] has changed.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▸ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event EventHandler<RawValueChangedArgs> RawValueChanged
```

VB

```
Public Event RawValueChanged As EventHandler(Of RawValueChangedArgs)
```

Value

Type: [System.EventHandler.RawValueChangedArgs](#) [[▸ 1969](#)].

Implements

[IValueRawSymbol.RawValueChanged](#) [[▸ 1913](#)]

Reference

[Symbol Class](#) [[▸ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.20.3.2 Symbol.ValueChanged Event

Occurs when the (Primitive) value of the [IValueSymbol](#) [[▸ 1914](#)] has changed.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▸ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event EventHandler<ValueChangedArgs> ValueChanged
```

VB

```
Public Event ValueChanged As EventHandler(Of ValueChangedArgs)
```

Value

Type: [System.EventHandler.ValueChangedArgs](#) [[▸ 2099](#)].

Implements

[IValueSymbol.ValueChanged](#) [[▸ 1927](#)]

Reference





[Symbol Class](#) [[▸ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.20.4 Symbol Operators

The [Symbol](#) [[▸ 1160](#)] type exposes the following members.

Operators

	Name	Description
 	Equality [▸ 1207]	Operator==
 	Inequality [▸ 1208]	Implements the != operator.

Reference

[Symbol Class](#) [[▸ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▸ 1005](#)]

6.5.20.4.1 Symbol.Equality Operator

Operator==

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▸ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator ==(
    Symbol o1,
    Symbol o2
)
```

VB

```
Public Shared Operator = (
    o1 As Symbol,
    o2 As Symbol
) As Boolean
```

Parameters

- o1 Type: [TwinCAT.Ads.TypeSystem.Symbol \[▸ 1160\]](#)
The o1.
- o2 Type: [TwinCAT.Ads.TypeSystem.Symbol \[▸ 1160\]](#)
The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[Symbol Class \[▸ 1160\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.20.4.2 Symbol.Inequality Operator

Implements the != operator.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator !=(
    Symbol o1,
    Symbol o2
)
```

VB

```
Public Shared Operator <> (
    o1 As Symbol,
    o2 As Symbol
) As Boolean
```

Parameters

- o1 Type: [TwinCAT.Ads.TypeSystem.Symbol \[▸ 1160\]](#)
The o1.
- o2 Type: [TwinCAT.Ads.TypeSystem.Symbol \[▸ 1160\]](#)
The o2.

Return Value

Type: [Boolean](#)
 The result of the operator.

Reference


[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.20.5 Symbol Fields

The [Symbol](#) [[▶ 1160](#)] type exposes the following members.

Fields

	Name	Description
	attributes [▶ 1094]	The attributes (Inherited from Instance [▶ 1075].)

Reference

[Symbol Class](#) [[▶ 1160](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.21 SymbolLoaderFactory Class

The class SymbolLoaderFactory is used to create a new instance of the AdsSymbolLoader initialized to the parametrized mode (SymbolBrowser V2, new Version)

Inheritance Hierarchy

[System.Object](#)

 TwinCAT.Ads.TypeSystem.SymbolLoaderFactory

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class SymbolLoaderFactory
```

VB










```
Public Class SymbolLoaderFactory
```

The SymbolLoaderFactory type exposes the following members.

Constructors

	Name	Description
	SymbolLoaderFactory [▶ 1210]	

Methods

	Name	Description
	Create [▶ 1211]	Creates the specified connection.
		
		
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Remarks

The Symbol Loader (V2) supports the following [modes](#) [[▶ 119](#)]. [Flat](#) [[▶ 119](#)]The flat mode organizes the Symbols in a flat list. This mode is available in all .NET versions. [VirtualTree](#) [[▶ 119](#)]The virtual tree mode organizes the Symbols hierarchically with parent-child relationships. This mode is available in all .NET Versions. [DynamicTree](#) [[▶ 119](#)]The Dynamic tree mode organizes the Symbols hierarchically and (dynamically) creates struct members, array elements and enum fields on the fly. This feature is only available on platforms that support the Dynamic Language Runtime (DLR), actually all .NET Framework Version larger than 4.0. Virtual instances means, that all Symbols are ordered within a tree structure. For that symbol nodes that are not located on a fixed address, a Virtual Symbol will be created. Setting the `virtualInstance` parameter to 'false' means, that the located symbols will be returned in a flattened list.

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

[TwinCAT.Ads.SymbolLoaderSettings](#) [[▶ 677](#)]

6.5.21.1 SymbolLoaderFactory Constructor

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public SymbolLoaderFactory()
```

VB

```
Public Sub New
```

Reference









[SymbolLoaderFactory Class](#) [[▶ 1209](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.21.2 SymbolLoaderFactory Methods

The [SymbolLoaderFactory](#) [[▶ 1209](#)] type exposes the following members.

Methods

	Name	Description
	Create [▶ 1211]	Creates the specified connection.
		
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[SymbolLoaderFactory Class](#) [[▶ 1209](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.21.2.1 SymbolLoaderFactory.Create Method

Creates the specified connection.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static ISymbolLoader Create(
    IConnection connection,
    ISymbolLoaderSettings settings
)
```

VB

```
Public Shared Function Create (
    connection As IConnection,
    settings As ISymbolLoaderSettings
) As ISymbolLoader
```

Parameters

connection	Type: TwinCAT.IConnection [▸ 55] The connection.
settings	Type: TwinCAT.ISymbolLoaderSettings [▸ 76] The settings.

Return Value

Type: [ISymbolLoader](#) [▸ 1872]
ISymbolLoader.

Examples

The following sample shows how to create a dynamic version of the SymbolLoader V2. The dynamic symbol loader makes use of the Dynamic Language Runtime (DLR) of the .NET Framework. That means Structures, Arrays and Enumeration types and instances are generated 'on-the-fly' during symbol Browsing. These created dynamic objects are a one to one representation of the Symbol Server target objects (e.g the IEC61131 types on the PLC). Dynamic language features are only available from .NET4 upwards.

Dynamic Tree Mode

```
namespace Sample
{
    using System;
    using System.Diagnostics;
    using System.Threading;
    using TwinCAT;
    using TwinCAT.Ads;
    using TwinCAT.Ads.TypeSystem;
    using TwinCAT.Ads.ValueAccess;
    using TwinCAT.TypeSystem;
    using TwinCAT.TypeSystem.Generic;

    class SymbolBrowserProgramV2DynamicTree
    {
        #region CODE_SAMPLE_SIMPLEDYNAMIC
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            // Get the AdsAddress from command-line arguments
            AmsAddress address = ArgParser.Parse(args);

            using (TcAdsClient client = new TcAdsClient())
            {
                // Connect to the target device
                client.Connect(address);

                // Usage of "dynamic" Type and Symbols (>= .NET4 only)
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.DynamicTree);
                IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);

                #endregion

                // Set the Default setting for Notifications
                dynLoader.DefaultNotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 200,
                2000);

                // Get the Symbols (Dynamic Symbols)
                dynamic dynamicSymbols = ((IDynamicSymbolLoader)dynLoader).SymbolsDynamic;

                dynamic adsPort = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.AdsPort;

                #region CODE_SAMPLE_SIMPLEDYNAMIC

                // Access Main Symbol with Dynamic Language Runtime support (DLR)
                // Dynamically created property "Main"
                //dynamic symMain = dynamicSymbols.Main;
```

```

// Main is an 'VirtualSymbol' / Organizational unit that doesn't have a value
// Calling ReadValue is not allowed
//bool test = symMain.HasValue;
//dynamic invalid = symMain.ReadValue();

//Reading TaskInfo Value
//With calling ReadValue() a 'snapshot' of the Symbols Instance is taken
dynamic vTaskInfoArray = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo.ReadValue();

// Getting the Snapshot time in UTC format
DateTime timeStamp1 = vTaskInfoArray.UtcTimeStamp;

// Getting TaskInfo Symbol for Task 1
dynamic symTaskInfo1 = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo[1];

// Getting CycleCount Symbol
dynamic symCycleCount = symTaskInfo1.CycleCount;

// Take Snapshot value of the ApplicationInfo struct
dynamic vAppInfo = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.ReadValue();
// Get the UTC Timestamp of the snapshot
DateTime timeStamp2 = vAppInfo.UtcTimeStamp;

// Access the ProjectName of the ApplicationInfo Snapshot (type-safe!)
string projectNameValue = vAppInfo.ProjectName;

// Reading the CycleCount Value
uint cycleCountValue = symTaskInfo1.CycleCount.ReadValue(); // Taking a Value Snapshot
#endregion

// Registering for dynamic "ValueChanged" events for the Values
// Using Default Notification settings
symCycleCount.ValueChanged += new EventHandler<ValueChangedArgs>(cycleCount_ValueChanged);

// Override default notification settings
symTaskInfo1.NotificationSettings = new NotificationSettings(AdsTransMode.Cyclic,500,0);

// Register for ValueChanged event.
symTaskInfo1.ValueChanged += new EventHandler<ValueChangedArgs>(taskInfo1Value_ValueChanged);
; // Struct Type

Thread.Sleep(10000); // Sleep main thread for 10 Seconds
}
Console.WriteLine("CycleCount Changed events received: {0}",_cycleCountEvents);
Console.WriteLine("taskInfo1 Changed events received: {0}",_taskInfo1Events);

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

static object _notificationSynchronizer = new object();
static int _cycleCountEvents = 0;

/// <summary>
/// Handler function for the CycleCount ValueChanged event.
/// </summary>
/// <param name="sender">The sender.</param>
/// <param name="e">The e.</param>
static void cycleCount_ValueChanged(object sender, ValueChangedEventArgs e)
{
    lock(_notificationSynchronizer)
    {
        Interlocked.Increment(ref _cycleCountEvents);
        // val is a type safe value of int!
        dynamic val = e.Value;
        uint intVal = val;

        DateTime changedTime = e.UtcRtime.ToLocalTime(); // Convert UTC to local time
        Console.WriteLine("CycleCount changed to: {0}, TimeStamp: {1}", intVal, changedTime.ToString("HH:mm:ss:fff"));
    }
}

static int _taskInfo1Events = 0;

/// <summary>
/// Handler function for the TaskInfo ValueChanged event.

```



```

        foreach (IDataType type in symbolLoader.DataTypes)
        {
            logger.DumpType(type);
        }
        Console.WriteLine("");

        // Dump Symbols from target device
        Console.WriteLine("Dumping '{0}' Symbols:", symbolLoader.Symbols.Count);
        foreach (ISymbol symbol in symbolLoader.Symbols)
        {
            logger.DumpSymbol(symbol, 0);
        }
        stopper.Stop();
        TimeSpan elapsed = stopper.Elapsed;

        Console.WriteLine("");
        Console.WriteLine("Browsing complete tree: {0},
({1} DataTypes, {2} Symbols)", elapsed, logger.DataTypesCount, logger.DataTypesCount);
        Console.WriteLine("Press [Enter] for leave:");
        Console.ReadLine();
    }

```

Examples

The SymbolLoader V2 static object is supported from .NET 2.0 on.

Flat Mode

```

using System;
using System.Diagnostics;
using System.Threading;
using TwinCAT;
using TwinCAT.Ads;
using TwinCAT.Ads.TypeSystem;
using TwinCAT.Ads.ValueAccess;
using TwinCAT.TypeSystem;
using TwinCAT.TypeSystem.Generic;

namespace Sample
{
    class SymbolBrowserProgramV2Flat
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            ConsoleLogger logger = new ConsoleLogger();

            Console.WriteLine("");
            Console.WriteLine("Press [Enter] for start:");
            Console.ReadLine();

            //logger.Active = false;

            Stopwatch stopper = new Stopwatch();

            // Parse the command line arguments
            AmsAddress address = ArgParser.Parse(args);

            stopper.Start();

            // Create the ADS Client
            using (TcAdsClient client = new TcAdsClient())
            {
                client.Synchronize = false;

                // Connect to Address
                client.Timeout = 30000;
                client.Connect(address);

                // Creates the Symbol Objects in Flat Mode (Flat list)
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.Flat, ValueAccessMo
de.IndexGroupOffsetPreferred);
                ISymbolLoader symbolLoader = SymbolLoaderFactory.Create(client, settings);

```

```

// Dump Datatypes from Target Device
Console.WriteLine(string.Format("Dumping '{0}' DataTypes:", symbolLoader.DataTypes.Count));
foreach (IDataType type in symbolLoader.DataTypes)
{
    logger.DumpType(type);
}

Console.WriteLine("");

// Dump Symbols from target device
Console.WriteLine("Dumping '{0}' Symbols:", symbolLoader.Symbols.Count);
foreach (ISymbol symbol in symbolLoader.Symbols)
{
    logger.DumpSymbol(symbol, 0);
}
}
stopper.Stop();
TimeSpan elapsed = stopper.Elapsed;

Console.WriteLine("");
Console.WriteLine("Browsing complete tree: {0},
({1} DataTypes, {2} Symbols)", elapsed, logger.DataTypesCount, logger.DataTypesCount);
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

```

Examples

Argument Parser

```

public static class ArgParser
{
    /// <summary>
    /// Parses the arguments.
    /// </summary>
    /// <param name="args">The arguments.</param>
    /// <returns>AmsAddress.</returns>
    public static AmsAddress Parse(string[] args)
    {
        AmsNetId netId = AmsNetId.Local;
        int port = 851;

        if (args != null)
        {
            if (args.Length > 0 && args[0] != null)
                netId = AmsNetId.Parse(args[0]);

            if (args.Length > 1 && args[1] != null)
                port = int.Parse(args[1]);
        }
        return new AmsAddress(netId, port);
    }
}

```

Dumping Symbols

```

/// <summary>
/// Console logger
/// </summary>
public class ConsoleLogger
{
    public ConsoleLogger()
    {
    }
    bool _active = true;

    /// <summary>
    /// Gets or sets a value indicating whether this ConsoleLogger is active.
    /// </summary>
    /// <value><c>true</c> if active; otherwise, <c>false</c>.</value>
    public bool Active
    {
        get { return _active; }
        set
        {
            _active = value;
        }
    }
}

```



```

int _dataTypes = 0;

/// <summary>
/// Gets the number of dumped dataTypes.
/// </summary>
/// <value>The data types count.</value>
public int DataTypesCount
{
    get { return _dataTypes; }
}

int _symbols = 0;

/// <summary>
/// Gets the number of dumped symbols
/// </summary>
/// <value>The symbols count.</value>
public int SymbolsCount
{
    get { return _symbols; }
}

/// <summary>
/// Dumps the data type.
/// </summary>
/// <param name="dataType">Data Type.</param>
public void DumpType(IDataType dataType)
{
    WriteLine(string.Format("DataType: {0}, Category: {1}, Size: {2}", dataType.Name, dataType.Category, dataType.Size));

    switch (dataType.Category)
    {
        case DataTypeCategory.Alias:
            IAliasType alias = (IAliasType)dataType;
            WriteLine(GetPrefix(1) + string.Format("Alias BaseType: {0}", alias.BaseTypeName));
            break;

        case DataTypeCategory.Enum:
            //IEnumType<ushort> enumType = (IEnumType<ushort>)dataType;
            IEnumType enumType = (IEnumType)dataType;
            WriteLine(GetPrefix(1) + string.Format("Enum BaseType: {0}", enumType.BaseTypeName));

            foreach (IEnumValue enumValue in enumType.EnumValues)
            {
                WriteLine(GetPrefix(2) + string.Format("Name: {0}, Value: {1}", enumValue.Name, enumValue.Primitive));
            }
            break;
        case DataTypeCategory.Array:
            IArrayType arrayType = (IArrayType)dataType;
            int i = 0;

            foreach (IDimension dim in arrayType.Dimensions)
            {
                WriteLine(GetPrefix(2) + string.Format("{0}: LowerBound: {1}, Elements: {2}", i +
, dim.LowerBound, dim.ElementCount));
            }
            break;
        case DataTypeCategory.Struct:
            IStructType structType = (IStructType)dataType;

            foreach (IMember member in structType.Members)
            {
                WriteLine(GetPrefix(2) + string.Format("Offset {0}: Name: {1}, Type: {2}", member.Offset
, member.InstanceName, member.TypeName));
            }
            break;
        default:
            break;
    }

    foreach (ITypeAttribute attribute in dataType.Attributes)
    {
        WriteLine(GetPrefix(1) + string.Format("{ {0} : {1} }", attribute.Name, attribute.Value));
    }
}

```

```

    if (!string.IsNullOrEmpty(dataType.Comment))
    {
        WriteLine(GetPrefix(1) + string.Format("Comment: {0}", dataType.Comment));
    }

    IRpcCallableType rpcCallable = dataType as IRpcCallableType;

    if (rpcCallable != null)
    {
        foreach (IRpcMethod rpcMethod in rpcCallable.RpcMethods)
        {
            if (string.IsNullOrEmpty(rpcMethod.Comment))
                WriteLine(GetPrefix(1) + string.Format("Method: {0}", rpcMethod));
            else
                WriteLine(GetPrefix(1) + string.Format("Method: {0}, Comment: {1}", rpcMethod, rpcMethod
.Comment));
        }
    }
    _dataTypes++;
}

/// <summary>
/// Dumps the Datatype to Console
/// </summary>
/// <param name="dataType">DataType.</param>
public void DumpType(ITcAdsDataType dataType)
{
    // Dump the Attributes (PLC Metadata)
    foreach (ITypeAttribute attribute in dataType.Attributes)
    {
        WriteLine(GetPrefix(1) + string.Format("{0} : {1} }", attribute.Name, attribute.Value));
    }

    WriteLine(string.Format("DataType: {0}, Category: {1}, Size: {2}", dataType.Name, dataType.Categ
ory, dataType.Size));

    if (dataType.BaseType != null)
    {
        WriteLine(GetPrefix(1) + string.Format("BaseType: {0}", dataType.BaseType));
    }

    switch (dataType.Category)
    {
        case DataTypeCategory.Enum:
            foreach (IEnumValue enumValue in dataType.EnumValues)
            {
                WriteLine(GetPrefix(2) + string.Format("Name: {0}, Value: {1}", enumValue.Name, enumValu
e.Primitive));
            }
            break;
        case DataTypeCategory.Array:
            int i = 0;
            foreach (IDimension dim in dataType.Dimensions)
            {
                WriteLine(GetPrefix(2) + string.Format("{0}: LowerBound: {1}, Elements: {2}", i+
, dim.LowerBound, dim.ElementCount));
            }
            break;
        case DataTypeCategory.Struct:
            foreach (ITcAdsSubItem subItem in dataType.SubItems)
            {
                WriteLine(GetPrefix(2) + string.Format("Offset {0}: Name: {1}, Type: {2}", subItem.Offse
t, subItem.SubItemName, subItem.Name));
            }
            break;
        default:
            break;
    }
    _dataTypes++;
}

/// <summary>
/// Dump Symbol
/// </summary>
/// <param name="symbol">The symbol.</param>
/// <param name="level">Output indentation level</param>
public void DumpSymbol(ISymbol symbol, int level)
{
    IDataType type = symbol.DataType as IDataType;

```

```

    foreach (ITypeAttribute attribute in symbol.Attributes)
    {
        WriteLine(GetPrefix(level) + string.Format("{0} : {1} }}", attribute.Name, attribute.Valu
e));
    }

    WriteLine(GetPrefix(level) + string.Format("{0} : {1} (IG: 0x{2} IO: 0x{3} size:
{4})", symbol.InstanceName, symbol.TypeName, ((IAdsSymbol)symbol).IndexGroup.ToString("x"), ((IAdsSy
mbol)symbol).IndexOffset.ToString("x"), symbol.Size));

    if (symbol.Category == DataTypeCategory.Array)
    {
        IArrayInstance arrInstance = (IArrayInstance)symbol;
        IArrayType arrType = (IArrayType)symbol.DataType;

        int count = 0;
        level++;

        foreach (ISymbol arrayElement in arrInstance.Elements)
        {
            DumpSymbol(arrayElement, level);
            count++;

            if (count > 20) // Write only the first 20 to limit output
                break;
        }
    }
    else if (symbol.Category == DataTypeCategory.Struct)
    {
        IStructInstance structInstance = (IStructInstance)symbol;
        IStructType structType = (IStructType)symbol.DataType;

        level++;

        foreach (ISymbol member in structInstance.MemberInstances)
        {
            DumpSymbol(member, level);
        }
    }
    _symbols++;
}

/// <summary>
/// Dumps the specified Symbol to the Console
/// </summary>
/// <param name="symbol">The symbol.</param>
/// <param name="level">The level.</param>
public void DumpSymbol(ITcAdsSymbol5 symbol, int level)
{
    // Dump Attributes of the Symbol
    foreach (ITypeAttribute attribute in symbol.Attributes)
    {
        WriteLine(GetPrefix(level) + string.Format("{0} : {1} }}", attribute.Name, attribute.Valu
e));
    }

    ITcAdsSymbolBrowser subSymbolProvider = (ITcAdsSymbolBrowser)symbol;

    // Dump The Symbol
    WriteLine(GetPrefix(level) + string.Format("{0} : {1} ({2}, IG: 0x{3} IO: 0x{4} size:
{6} subCount:
{5})", symbol.Name, symbol.TypeName, symbol.DataTypeId, symbol.IndexGroup.ToString("x"), symbol.Inde
xOffset.ToString("x"), subSymbolProvider.SubSymbols.Count, symbol.Size));
    level++;

    // Dump all SubSymbols with indentation
    foreach (ITcAdsSymbol5 subSymbol in ((ITcAdsSymbolBrowser)symbol).SubSymbols)
    {
        DumpSymbol(subSymbol, level);
    }
    _symbols++;
}

/// <summary>
/// Dump namespace.
/// </summary>
/// <param name="ns">The namespace.</param>
public void DumpNamespace(INamespace<IDataType> ns)
{
    WriteLine("Namespace: {0}, DataTypes: {1}", ns.Name, ns.DataTypes.Count);
}

```

```

foreach (IDataType type in ns.DataTypes)
{
    DumpType(type);
}

/// <summary>
/// Get the indentation prefix
/// </summary>
/// <param name="level">The level.</param>
/// <returns>System.String.</returns>
public string GetPrefix(int level)
{
    return "".PadLeft(level * 3);
}

/// <summary>
/// Writes a line to the Console
/// </summary>
/// <param name="message">The message.</param>
public void WriteLine(string message)
{
    if (Active)
    {
        Console.WriteLine(message);
    }
}

/// <summary>
/// Writes a line to the console
/// </summary>
/// <param name="format">The format.</param>
/// <param name="args">The arguments.</param>
public void WriteLine(string format, params object[] args)
{
    if (Active)
    {
        Console.WriteLine(format, args);
    }
}
}

```

Reference

[SymbolLoaderFactory Class \[► 1209\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[► 1005\]](#)

6.5.22 UnionType Class

Represents a union type

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType \[► 1031\]](#)

[TwinCAT.Ads.TypeSystem.UnionType](#)

Namespace: [TwinCAT.Ads.TypeSystem \[► 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```

public sealed class UnionType : DataType,
    IUnionType, IDatatype, IBitSize



















```

VB





```
Public NotInheritable Class UnionType
    Inherits DataType
    Implements IUnionType, IDataType, IBitSize
```

The UnionType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	Fields [▶ 1223]	Gets a read only collection of the Fields [▶ 1761] of the IUnionType [▶ 1885].
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 1031].)



















Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.22.1 UnionType Properties

The [UnionType](#) [[▶ 1220](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031].)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031].)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031].)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031].)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031].)
	Fields [▶ 1223]	Gets a read only collection of the Fields [▶ 1761] of the IUnionType [▶ 1885].
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031].)
	Id [▶ 1039]	Gets the ID of the DataType (Inherited from DataType [▶ 1031].)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031].)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031].)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031].)
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031].)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031].)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031].)
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031].)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031].)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031].)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031].)

Reference

[UnionType Class](#) [[▶ 1220](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.22.1.1 UnionType.Fields Property

Gets a read only collection of the [Fields](#) [[▶ 1761](#)] of the [IUnionType](#) [[▶ 1885](#)].

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyFieldCollection Fields { get; }
```

VB

```
Public ReadOnly Property Fields As ReadOnlyFieldCollection
    Get
```

Property Value

Type: [ReadOnlyFieldCollection](#) [[▶ 1994](#)]
The members as read only collection.

Implements

[IUnionType.Fields](#) [[▶ 1887](#)]

Reference





[UnionType Class](#) [[▶ 1220](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.22.2 UnionType Methods

The [UnionType](#) [[▶ 1220](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1047]	Returns a String that represents this instance. (Inherited from DataType [▶ 10311].)

Reference

[UnionType Class](#) [[▶ 1220](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.23 WStringType Class

Represents an Unicode string (Wide string)

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.Ads.TypeSystem.DataType](#) [▶ 1031]

[TwinCAT.Ads.TypeSystem.WStringType](#)

Namespace: [TwinCAT.Ads.TypeSystem](#) [▶ 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public sealed class WStringType : DataType,  
    IStringType, IDataType, IBitSize
```

VB





```
Public NotInheritable Class WStringType  
    Inherits DataType  
    Implements IStringType, IDataType, IBitSize
```

The WStringType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	Encoding [▶ 1229]	Gets the encoding of the String (Encoding.Default (STRING) or Encoding.UNICODE (WSTRING))
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the Data Type (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsFixedLength [▶ 1229]	Gets a value indicating whether the string is of fixed length.
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	Length [▶ 1230]	Gets the number of characters within the string.
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1231]	Returns a String that represents this instance. (Overrides DataType.ToString . [▶ 1047].)

Reference

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.23.1 WStringType Properties

The [WStringType](#) [[▶ 1224](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1035]	Gets the attributes of the IDataType [▶ 1721] (Inherited from DataType [▶ 1031] .)
	BitSize [▶ 1036]	Gets the size of the DataType [▶ 1031] in bits. (Inherited from DataType [▶ 1031] .)
	ByteSize [▶ 1037]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DataType [▶ 1031] .)
	Category [▶ 1037]	Gets the Data Type category (Inherited from DataType [▶ 1031] .)
	Comment [▶ 1038]	Gets the comment. (Inherited from DataType [▶ 1031] .)
	Encoding [▶ 1229]	Gets the encoding of the String (Encoding.Default (STRING) or Encoding.UNICODE (WSTRING))
	FullName [▶ 1038]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from DataType [▶ 1031] .)
	Id [▶ 1039]	Gets the ID of the Data Type (Inherited from DataType [▶ 1031] .)
	IsBitType [▶ 1039]	Gets a value indicating whether this IDataType [▶ 1721] is a bit mapping Type (Inherited from DataType [▶ 1031] .)
	IsByteAligned [▶ 1040]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DataType [▶ 1031] .)
	IsContainer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from DataType [▶ 1031] .)
	IsFixedLength [▶ 1229]	Gets a value indicating whether the string is of fixed length.
	IsPointer [▶ 1041]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from DataType [▶ 1031] .)
	IsPrimitive [▶ 1042]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from DataType [▶ 1031] .)
	IsReference [▶ 1043]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from DataType [▶ 1031] .)
	Length [▶ 1230]	Gets the number of characters within the string.
	ManagedType [▶ 1043]	Gets the corresponding .NET Type if attached. (Inherited from DataType [▶ 1031] .)
	Name [▶ 1044]	Gets the name of the Data Type (without namespace) (Inherited from DataType [▶ 1031] .)
	Namespace [▶ 1044]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from DataType [▶ 1031] .)
	Size [▶ 1045]	Gets the Size of the DataType [▶ 1031] in Bytes (Inherited from DataType [▶ 1031] .)

Reference

[WStringType Class \[▶ 1224\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▶ 1005\]](#)

6.5.23.1.1 WStringType.Encoding Property

Gets the encoding of the String (Encoding.Default (STRING) or Encoding.UNICODE (WSTRING))

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Encoding Encoding { get; }
```

VB

```
Public ReadOnly Property Encoding As Encoding  
    Get
```

Property Value

Type: [Encoding](#)
The encoding.

Implements

[IStringType.Encoding \[▸ 1835\]](#)

Reference

[WStringType Class \[▸ 1224\]](#)

[TwinCAT.Ads.TypeSystem Namespace \[▸ 1005\]](#)

6.5.23.1.2 WStringType.IsFixedLength Property

Gets a value indicating whether the string is of fixed length.

Namespace: [TwinCAT.Ads.TypeSystem \[▸ 1005\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsFixedLength { get; }
```

VB

```
Public ReadOnly Property IsFixedLength As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if this instance is fixed length; otherwise, false.

Implements

[IStringType.IsFixedLength \[▸ 1836\]](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[WStringType Class](#) [► 1224]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.23.1.3 WStringType.Length Property

Gets the number of characters within the string.

Namespace: [TwinCAT.Ads.TypeSystem](#) [► 1005]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Length { get; }
```

VB

```
Public ReadOnly Property Length As Integer  
    Get
```

Property Value

Type: [Int32](#)
The length.

Implements

[IStringType.Length](#) [► 1836]

Reference





[WStringType Class](#) [► 1224]

[TwinCAT.Ads.TypeSystem Namespace](#) [► 1005]

6.5.23.2 WStringType Methods

The [WStringType](#) [► 1224] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString [▶ 1231]	Returns a String that represents this instance. (Overrides DataType.ToString . [▶ 1047].)

Reference

[WStringType Class](#) [[▶ 1224](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.5.23.2.1 WStringType.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.Ads.TypeSystem](#) [[▶ 1005](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference


[WStringType Class](#) [[▶ 1224](#)]

[TwinCAT.Ads.TypeSystem Namespace](#) [[▶ 1005](#)]

6.6 TwinCAT.Ads.ValueAccess Namespace

Root namespace for ADS value access.

Enumerations

	Enumeration	Description
	ValueAccessMode [▶ 1232]	Enum ValueAccessMethod

6.6.1 ValueAccessMode Enumeration

Enum ValueAccessMethod

Namespace: [TwinCAT.Ads.ValueAccess](#) [[▶ 1231](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum ValueAccessMode
```

VB

```
Public Enumeration ValueAccessMode
```

Members








	Member name	Value	Description
	None	0	None / Uninitialized
	IndexGroupOffset	1	Value access via Index Group and Offset Only
	Symbolic	2	Symbolic access via Instance Path only.
	IndexGroupOffsetPreferred	3	Uses IndexGroup IndexOffset Preferred (and Symbolic for Dereferenced Pointers / References)
	Default	3	The Default access mode (IndexGroupOffsetPreferred)

Reference

[TwinCAT.Ads.ValueAccess Namespace](#) [[▶ 1231](#)]

6.7 TwinCAT.PlcOpen Namespace

Classes

	Class	Description
	DATE [▶ 1233]	PlcOpen DATE class
	DateBase [▶ 1240]	PlcOpen Date base class.
	LTIME [▶ 1252]	PlcOpen TIME class
	LTimeBase [▶ 1261]	Time base class
	TIME [▶ 1271]	PlcOpen TIME class
	TimeBase [▶ 1279]	Time base class
	TOD [▶ 1289]	TimeOfDay class

6.7.1 DATE Class

PlcOpen DATE class

Inheritance Hierarchy

System.Object

TwinCAT.PlcOpen.DateBase [[▶ 1240](#)]

TwinCAT.PlcOpen.DATE

Namespace: TwinCAT.PlcOpen [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public sealed class DATE : DataBase
```

VB



```
Public NotInheritable Class DATE
    Inherits DataBase
```

The DATE type exposes the following members.









Constructors

	Name	Description
	DATE [▶ 1234]	Initializes a new instance of the DATE class.
	DATE(DateTime) [▶ 1235]	Initializes a new instance of the DATE class.
	DATE(Int64) [▶ 1235]	Initializes a new instance of the DATE class.
	DATE(UInt32) [▶ 1236]	Initializes a new instance of the DATE class.
	DATE(Int32, Int32, Int32) [▶ 1236]	Initializes a new instance of the DATE class.

Properties

	Name	Description
	Date [▶ 1245]	Gets or sthe date value. (Inherited from DateBase [▶ 1240].)
	Ticks [▶ 1246]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64). (Inherited from DateBase [▶ 1240].)






Methods

	Name	Description
	Equals [▶ 1248]	Determines whether the specified <u>Object</u> is equal to this instance. (Inherited from DateBase [▶ 1240].)
	GetHashCode [▶ 1248]	Gets the <u>HashCode</u> of the <u>Address</u> (Inherited from DateBase [▶ 1240].)
	GetType	Gets the <u>Type</u> of the current instance. (Inherited from Object .)
	Parse [▶ 1238]	Parses the specified string to a <u>DATE</u> object.
		
	ToString [▶ 1239]	Returns a <u>String</u> that represents this instance. (Overrides Object.ToString ..)
	TryParse [▶ 1239]	Tries to parse the specified string to a <u>DATE</u> object.
		

Reference

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.1.1 DATE Constructor**Overload List**

	Name	Description
	DATE . [▶ 1234]	Initializes a new instance of the DATE [▶ 1233] class.
	DATE (DateTime) [▶ 1235]	Initializes a new instance of the DATE [▶ 1233] class.
	DATE (Int64) [▶ 1235]	Initializes a new instance of the DATE [▶ 1233] class.
	DATE (UInt32) [▶ 1236]	Initializes a new instance of the DATE [▶ 1233] class.
	DATE (Int32 , Int32 , Int32) [▶ 1236]	Initializes a new instance of the DATE [▶ 1233] class.

Reference

[DATE Class](#) [[▶ 1233](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.1.1.1 DATE Constructor

Initializes a new instance of the [DATE](#) [[▶ 1233](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: [TwinCAT.Ads](#) (in [TwinCAT.Ads.dll](#)) Version: 4.3.0.0

Syntax**C#**

```
public DATE()
```

VB

Public Sub New

Reference

[DATE Class \[► 1233\]](#)

[DATE Overload \[► 1234\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.1.1.2 DATE Constructor (DateTime)

Initializes a new instance of the [DATE \[► 1233\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public DATE(  
    DateTime date  
)
```

VB

```
Public Sub New (  
    date As DateTime  
)
```

Parameters

date Type: [System.DateTime](#)
The date.

Reference

[DATE Class \[► 1233\]](#)

[DATE Overload \[► 1234\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.1.1.3 DATE Constructor (Int64)

Initializes a new instance of the [DATE \[► 1233\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public DATE(  
    long dateValue  
)
```

VB

```
Public Sub New (  
    dateValue As Long  
)
```

Parameters

dateValue Type: [System.Int64](#)
The date value in PlcOpen Ticks.

Reference

[DATE Class \[► 1233\]](#)

[DATE Overload \[► 1234\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.1.1.4 DATE Constructor (UInt32)

Initializes a new instance of the [DATE \[► 1233\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public DATE(  
    uint dateValue  
)
```

VB

```
Public Sub New (  
    dateValue As UInteger  
)
```

Parameters

dateValue Type: [System.UInt32](#)
The date value in PlcOpen Ticks.

Reference

[DATE Class \[► 1233\]](#)

[DATE Overload \[► 1234\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.1.1.5 DATE Constructor (Int32, Int32, Int32)

Initializes a new instance of the [DATE \[► 1233\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DATE (
    int year,
    int month,
    int day
)
```

VB

```
Public Sub New (
    year As Integer,
    month As Integer,
    day As Integer
)
```

Parameters

- year Type: [System.Int32](#)
The year.
- month Type: [System.Int32](#)
The month.
- day Type: [System.Int32](#)
The day.



Reference

- [DATE Class \[► 1233\]](#)
- [DATE Overload \[► 1234\]](#)
- [TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.1.2 DATE Properties

The [DATE \[► 1233\]](#) type exposes the following members.

Properties

	Name	Description
	Date [► 1245]	Gets or sthe date value. (Inherited from DateBase [► 1240] .)
	Ticks [► 1246]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64). (Inherited from DateBase [► 1240] .)








Reference

- [DATE Class \[► 1233\]](#)
- [TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.1.3 DATE Methods

The [DATE \[► 1233\]](#) type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1248]	Determines whether the specified <u>Object</u> is equal to this instance. (Inherited from DateBase [▶ 1240].)
	GetHashCode [▶ 1248]	Gets the HashCode of the Address (Inherited from DateBase [▶ 1240].)
	GetType	Gets the <u>Type</u> of the current instance. (Inherited from Object .)
	Parse [▶ 1238]	Parses the specified string to a DATE [▶ 1233] object.
	ToString [▶ 1239]	Returns a <u>String</u> that represents this instance. (Overrides Object.ToString ..)
	TryParse [▶ 1239]	Tries to parse the specified string to a DATE [▶ 1233] object.
		

Reference

[DATE Class](#) [[▶ 1233](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.1.3.1 DATE.Parse Method

Parses the specified string to a [DATE](#) [[▶ 1233](#)] object.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static DATE Parse(
    string s
)
```

VB

```
Public Shared Function Parse (
    s As String
) As DATE
```

Parameters

s Type: [System.String](#)
The s.

Return Value

Type: [DATE](#) [[▶ 1233](#)]
DATE.

Exceptions

Exception	Condition
FormatException	Cannot parse DATE object!

Reference

[DATE Class \[► 1233\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.1.3.2 DATE.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[DATE Class \[► 1233\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.1.3.3 DATE.TryParse Method

Tries to parse the specified string to a [DATE \[► 1233\]](#) object.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool TryParse(  
    string s,  
    out DATE date  
)
```

VB

```
Public Shared Function TryParse (  
    s As String,  
    <OutAttribute> ByRef date As DATE  
) As Boolean
```

Parameters

s	Type: System.String The s.
date	Type: TwinCAT.PlcOpen.DATE [▶ 1233]. The date.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[DATE Class](#) [[▶ 1233](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2 DateBase Class

PlcOpen Date base class.

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.PlcOpen.DateBase](#)

[TwinCAT.PlcOpen.DATE](#) [[▶ 1233](#)]

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**





```
public abstract class DateBase : IPlcOpenType<DateTime, uint>,
    IPlcOpenType
```

VB





```
Public MustInherit Class DateBase
    Implements IPlcOpenType(Of DateTime, UInteger),
    IPlcOpenType
```

The DateBase type exposes the following members.














Constructors

	Name	Description
	DateBase. [▶ 1242]	Initializes a new instance of the DateBase class.
	DateBase(DateTime) [▶ 1242]	Initializes a new instance of the DateBase class.
	DateBase(Int64) [▶ 1243]	Initializes a new instance of the DateBase class.
	DateBase(UInt32) [▶ 1244]	Initializes a new instance of the DateBase class.


Properties

	Name	Description
	Date [▶ 1245]	Gets or sets the date value.
 	MarshalSize [▶ 1245]	Gets the marshal size in bytes.
	Ticks [▶ 1246]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64).

Methods

	Name	Description
 	DateToValue [▶ 1247]	Converts the specified DateTime value to PlcOpen Ticks.
	Equals [▶ 1248]	Determines whether the specified <u>Object</u> is equal to this instance. (Overrides <u>Object.Equals(Object)</u> .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	GetHashCode [▶ 1248]	Gets the GetHashCode of the Address (Overrides <u>Object.GetHashCode</u> .)
	GetType	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	MemberwiseClone	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	ParseToTicks [▶ 1249]	Parses the specified PlcOpen Date string to PlcOpen ticks.
	ToString	Returns a string that represents the current object. (Inherited from <u>Object</u> .)
 	ValueToDate(Int64) [▶ 1250]	Converts the specified PlcOpen dateValue in ticks to a DateTime Object
 	ValueToDate(UInt32) [▶ 1251]	Converts the specified PlcOpen dateValue in ticks to a DateTime Object

Fields





	Name	Description
	internalDateValue [▶ 1251]	The internal date value

Reference

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.1 DateBase Constructor

Overload List

	Name	Description
	DateBase. [▶ 1242]	Initializes a new instance of the DateBase [▶ 1240] class.
	DateBase(DateTime) [▶ 1242]	Initializes a new instance of the DateBase [▶ 1240] class.
	DateBase(Int64) [▶ 1243]	Initializes a new instance of the DateBase [▶ 1240] class.
	DateBase(UInt32) [▶ 1244]	Initializes a new instance of the DateBase [▶ 1240] class.

Reference

[DateBase Class](#) [[▶ 1240](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.1.1 DateBase Constructor

Initializes a new instance of the [DateBase](#) [[▶ 1240](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected DateBase()
```

VB

```
Protected Sub New
```

Reference

[DateBase Class](#) [[▶ 1240](#)]

[DateBase Overload](#) [[▶ 1242](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.1.2 DateBase Constructor (DateTime)

Initializes a new instance of the [DateBase](#) [[▶ 1240](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected DataBase(
    DateTime date
)
```

VB

```
Protected Sub New (
    date As DateTime
)
```

Parameters

date Type: [System.DateTime](#)
The date.

Reference

[DateBase Class \[▶ 1240\]](#)

[DateBase Overload \[▶ 1242\]](#)

[TwinCAT.PlcOpen Namespace \[▶ 1232\]](#)

6.7.2.1.3 DateBase Constructor (Int64)

Initializes a new instance of the [DateBase \[▶ 1240\]](#) class.

Namespace: [TwinCAT.PlcOpen \[▶ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected DataBase(
    long dateValue
)
```

VB

```
Protected Sub New (
    dateValue As Long
)
```

Parameters

dateValue Type: [System.Int64](#)
The date value in PlcOpen Ticks.

Exceptions

Exception	Condition
ArgumentOutOfRangeException	

Reference[DateBase Class \[► 1240\]](#)[DateBase Overload \[► 1242\]](#)[TwinCAT.PlcOpen Namespace \[► 1232\]](#)**6.7.2.1.4 DateBase Constructor (UInt32)**Initializes a new instance of the [DateBase \[► 1240\]](#) class.**Namespace:** [TwinCAT.PlcOpen \[► 1232\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
protected DateBase (
    uint dateValue
)
```

VB

```
Protected Sub New (
    dateValue As UInteger
)
```

Parameters





dateValue Type: [System.UInt32](#)
The date value in PlcOpen Ticks.

Exceptions

Exception	Condition
ArgumentOutOfRangeException	

Reference[DateBase Class \[► 1240\]](#)[DateBase Overload \[► 1242\]](#)[TwinCAT.PlcOpen Namespace \[► 1232\]](#)**6.7.2.2 DateBase Properties**The [DateBase \[► 1240\]](#) type exposes the following members.

Properties

	Name	Description
	Date [▶ 1245]	Gets or sthe date value.
 	MarshalSize [▶ 1245]	Gets the marshal size in bytes.
	Ticks [▶ 1246]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64).

Reference

[DateBase Class](#) [[▶ 1240](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.2.1 DateBase.Date Property

Gets or sthe date value.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public DateTime Date { get; }
```

VB

```
Public ReadOnly Property Date As DateTime
    Get
```

Property Value

Type: [DateTime](#)

The date.

Reference

[DateBase Class](#) [[▶ 1240](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.2.2 DateBase.MarshalSize Property

Gets the marshal size in bytes.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public static int MarshalSize { get; }
```

VB

```
Public Shared ReadOnly Property MarshalSize As Integer  
    Get
```

Property Value

Type: [Int32](#)
Marshal size in bytes.

Reference

[DateBase Class](#) [[▶ 1240](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.2.3 DateBase.Ticks Property

Returns the number of ticks that represent the value of this `IPlcOpenType` (uint32 or uint64).

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public uint Ticks { get; }
```

VB

```
Public ReadOnly Property Ticks As UInteger  
    Get
```

Property Value

Type: [UInt32](#)
The ticks.

Implements

`IPlcOpenType.Ticks`

Reference

[DateBase Class](#) [[▶ 1240](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.3 DateBase Methods

The [DateBase](#) [[▶ 1240](#)] type exposes the following members.

Return Value

Type: [Int64](#)

Reference

[DateBase Class](#) [[▶ 1240](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.3.2 DateBase.Equals Method

Determines whether the specified [Object](#) is equal to this instance.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool Equals(  
    Object obj  
)
```

VB

```
Public Overrides Function Equals (  
    obj As Object  
) As Boolean
```

Parameters

obj Type: [System.Object](#)
The object to compare with the current object.

Return Value

Type: [Boolean](#)

true if the specified [Object](#) is equal to this instance; otherwise, false.

Reference

[DateBase Class](#) [[▶ 1240](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.3.3 DateBase.GetHashCode Method

Gets the HashCode of the Address

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override int GetHashCode()
```


VB

```
Public Overrides Function GetHashCode As Integer
```

Return Value

Type: [Int32](#)

Reference

[DateBase Class \[► 1240\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.2.3.4 DateBase.ParseToTicks Method

Parses the specified PlcOpen Date string to PlcOpen ticks.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected abstract long ParseToTicks (  
    string s  
)
```

VB

```
Protected MustOverride Function ParseToTicks (  
    s As String  
) As Long
```

Parameters

s Type: [System.String](#)
The s.

Return Value

Type: [Int64](#)





Reference

[DateBase Class \[► 1240\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.2.3.5 DataBase.ValueToDate Method

Overload List

	Name	Description
 	ValueToDate(Int64) [▶ 1250]	Converts the specified PlcOpen dateValue in ticks to a DateTime Object
 	ValueToDate(UInt32) [▶ 1251]	Converts the specified PlcOpen dateValue in ticks to a DateTime Object

Reference

[DateBase Class](#) [▶ 1240]

[TwinCAT.PlcOpen Namespace](#) [▶ 1232]

DateBase.ValueToDate Method (Int64)

Converts the specified PlcOpen dateValue in ticks to a DateTime Object

Namespace: [TwinCAT.PlcOpen](#) [▶ 1232]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static DateTime ValueToDate(
    long dateValue
)
```

VB

```
Public Shared Function ValueToDate (
    dateValue As Long
) As DateTime
```

Parameters

dateValue Type: [System.Int64](#)
The date value.

Return Value

Type: [DateTime](#)

Reference

[DateBase Class](#) [▶ 1240]

[ValueToDate Overload](#) [▶ 1250]

[TwinCAT.PlcOpen Namespace](#) [▶ 1232]

DateBase.ValueToDate Method (UInt32)

Converts the specified PlcOpen dateValue in ticks to a DateTime Object

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static DateTime ValueToDate(
    uint dateValue
)
```

VB

```
Public Shared Function ValueToDate (
    dateValue As UInteger
) As DateTime
```

Parameters

dateValue Type: [System.UInt32](#)
The date value.

Return Value

Type: [DateTime](#)

Reference

[DateBase Class](#) [[▶ 1240](#)]


[ValueToDate Overload](#) [[▶ 1250](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.4 DateBase Fields

The [DateBase](#) [[▶ 1240](#)] type exposes the following members.

Fields

	Name	Description
	internalDateValue [▶ 1251]	The internal date value

Reference

[DateBase Class](#) [[▶ 1240](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.2.4.1 DateBase.internalDateValue Field

The internal date value

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected uint internalDateValue
```

VB

```
Protected internalDateValue As UInteger
```

Field Value

Type: [UInt32](#)

Reference

[DateBase Class](#) [[▶ 1240](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.3 LTIME Class

PlcOpen TIME class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.PlcOpen.LTimeBase](#) [[▶ 1261](#)]

TwinCAT.PlcOpen.LTIME

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#








```
public sealed class LTIME : LTimeBase
```

VB



```
Public NotInheritable Class LTIME  
    Inherits LTimeBase
```

The LTIME type exposes the following members.








Constructors

	Name	Description
	LTIME [▶ 1254]	Initializes a new instance of the TIME [▶ 1271] class.
	LTIME(Int64) [▶ 1254]	Initializes a new instance of the TIME [▶ 1271] class.
	LTIME(TimeSpan) [▶ 1255]	Initializes a new instance of the TIME [▶ 1271] class.
	LTIME(UInt64) [▶ 1256]	Initializes a new instance of the TIME [▶ 1271] class.
	LTIME(Int32, Int32, Int32) [▶ 1256]	Initializes a new instance of the LTIME class.
	LTIME(Int32, Int32, Int32, Int32) [▶ 1257]	Initializes a new instance of the LTIME class.
	LTIME(Int32, Int32, Int32, Int32, Int32, Int32) [▶ 1258]	Initializes a new instance of the LTIME class.

Properties

	Name	Description
	Ticks [▶ 1265]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64). (Inherited from LTimeBase [▶ 1261].)
	Time [▶ 1266]	Gets or the time value. (Inherited from LTimeBase [▶ 1261].)

Methods








	Name	Description
	Equals [▶ 1267]	Determines whether the specified Object is equal to this instance. (Inherited from LTimeBase [▶ 1261].)
	GetHashCode [▶ 1268]	Gets the GetHashCode of the Address (Inherited from LTimeBase [▶ 1261].)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	Parse [▶ 1259]	Parses the specified string to a LTIME object.
	ToString [▶ 1260]	Returns a String that represents this instance. (Overrides Object.ToString .)
	TryParse [▶ 1261]	Tries to parse the string to a LTIME object.
		

Reference

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.3.1 LTIME Constructor

Overload List

	Name	Description
	LTIME . [▸ 1254]	Initializes a new instance of the TIME [▸ 1271] class.
	LTIME(Int64) [▸ 1254]	Initializes a new instance of the TIME [▸ 1271] class.
	LTIME(TimeSpan) [▸ 1255]	Initializes a new instance of the TIME [▸ 1271] class.
	LTIME(UInt64) [▸ 1256]	Initializes a new instance of the TIME [▸ 1271] class.
	LTIME(Int32, Int32, Int32) [▸ 1256]	Initializes a new instance of the LTIME [▸ 1252] class.
	LTIME(Int32, Int32, Int32, Int32) [▸ 1257]	Initializes a new instance of the LTIME [▸ 1252] class.
	LTIME(Int32, Int32, Int32, Int32, Int32) [▸ 1258]	Initializes a new instance of the LTIME [▸ 1252] class.

Reference

[LTIME Class](#) [[▸ 1252](#)]

[TwinCAT.PlcOpen Namespace](#) [[▸ 1232](#)]

6.7.3.1.1 LTIME Constructor

Initializes a new instance of the [TIME](#) [[▸ 1271](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▸ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public LTIME()
```

VB

```
Public Sub New
```

Reference

[LTIME Class](#) [[▸ 1252](#)]

[LTIME Overload](#) [[▸ 1254](#)]

[TwinCAT.PlcOpen Namespace](#) [[▸ 1232](#)]

6.7.3.1.2 LTIME Constructor (Int64)

Initializes a new instance of the [TIME](#) [[▸ 1271](#)] class.

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public LTIME(  
    long timeValue  
)
```

VB

```
Public Sub New (  
    timeValue As Long  
)
```

Parameters

timeValue Type: [System.Int64](#)
The time value.

Reference

[LTIME Class \[▸ 1252\]](#)

[LTIME Overload \[▸ 1254\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.3.1.3 **LTIME Constructor (TimeSpan)**

Initializes a new instance of the [TIME \[▸ 1271\]](#) class.

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public LTIME(  
    TimeSpan time  
)
```

VB

```
Public Sub New (  
    time As TimeSpan  
)
```

Parameters

time Type: [System.TimeSpan](#)
The time.

Reference

[LTIME Class \[▸ 1252\]](#)

[LTIME Overload \[▸ 1254\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.3.1.4 LTIME Constructor (UInt64)

Initializes a new instance of the [LTIME](#) [[▶ 1271](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public LTIME(  
    ulong timeValue  
)
```

VB

```
Public Sub New (  
    timeValue As ULong  
)
```

Parameters

timeValue Type: [System.UInt64](#)
The time value.

Reference

[LTIME Class](#) [[▶ 1252](#)]

[LTIME Overload](#) [[▶ 1254](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.3.1.5 LTIME Constructor (Int32, Int32, Int32)

Initializes a new instance of the [LTIME](#) [[▶ 1252](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public LTIME(  
    int seconds,  
    int milliseconds,  
    int microseconds  
)
```

VB

```
Public Sub New (  
    seconds As Integer,  
    milliseconds As Integer,  
    microseconds As Integer  
)
```


Parameters

seconds	Type: System.Int32 The seconds.
milliseconds	Type: System.Int32 The milliseconds.
microseconds	Type: System.Int32 The microseconds.

Reference

[LTIME Class \[► 1252\]](#)

[LTIME Overload \[► 1254\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.3.1.6 LTIME Constructor (Int32, Int32, Int32, Int32)

Initializes a new instance of the [LTIME \[► 1252\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public LTIME(  
    int seconds,  
    int milliseconds,  
    int microseconds,  
    int nanoseconds  
)
```

VB

```
Public Sub New (  
    seconds As Integer,  
    milliseconds As Integer,  
    microseconds As Integer,  
    nanoseconds As Integer  
)
```

Parameters

seconds	Type: System.Int32 The seconds.
milliseconds	Type: System.Int32 The milliseconds.
microseconds	Type: System.Int32 The microseconds.
nanoseconds	Type: System.Int32 The nanoseconds.

Reference

[LTIME Class \[► 1252\]](#)

[LTIME Overload \[► 1254\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.3.1.7 LTIME Constructor (Int32, Int32, Int32, Int32, Int32, Int32, Int32)

Initializes a new instance of the [LTIME \[► 1252\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public LTIME(  
    int days,  
    int hours,  
    int minutes,  
    int seconds,  
    int milliseconds,  
    int microseconds,  
    int nanoseconds  
)
```

VB

```
Public Sub New (  
    days As Integer,  
    hours As Integer,  
    minutes As Integer,  
    seconds As Integer,  
    milliseconds As Integer,  
    microseconds As Integer,  
    nanoseconds As Integer  
)
```

Parameters

days	Type: System.Int32 The days.
hours	Type: System.Int32 The hours.
minutes	Type: System.Int32 The minutes.
seconds	Type: System.Int32 The seconds.
milliseconds	Type: System.Int32 The milliseconds.
microseconds	Type: System.Int32 The microseconds.
nanoseconds	Type: System.Int32 The nanoseconds.

Reference

[LTIME Class \[► 1252\]](#)



[LTIME Overload \[► 1254\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.3.2 LTIME Properties

The [LTIME \[▸ 1252\]](#) type exposes the following members.

Properties

	Name	Description
	Ticks [▸ 1265]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64). (Inherited from LTimeBase [▸ 1261] .)
	Time [▸ 1266]	Gets or the time value. (Inherited from LTimeBase [▸ 1261] .)

Reference








[LTIME Class \[▸ 1252\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.3.3 LTIME Methods

The [LTIME \[▸ 1252\]](#) type exposes the following members.

Methods

	Name	Description
	Equals [▸ 1267]	Determines whether the specified Object is equal to this instance. (Inherited from LTimeBase [▸ 1261] .)
	GetHashCode [▸ 1268]	Gets the HashCode of the Address (Inherited from LTimeBase [▸ 1261] .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	Parse [▸ 1259]	Parses the specified string to a LTIME [▸ 1252] object.
	ToString [▸ 1260]	Returns a String that represents this instance. (Overrides Object.ToString .)
	TryParse [▸ 1261]	Tries to parse the string to a LTIME [▸ 1252] object.
		

Reference

[LTIME Class \[▸ 1252\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.3.3.1 LTIME.Parse Method

Parses the specified string to a [LTIME \[▸ 1252\]](#) object.

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static LTIME Parse(  
    string str  
)
```

VB

```
Public Shared Function Parse (  
    str As String  
) As LTIME
```

Parameters

str Type: [System.String](#)
The string.

Return Value

Type: [LTIME](#) [[▶ 1252](#)]
LTIME.

Exceptions

Exception	Condition
FormatException	Cannot create TIME DataType!

Reference

[LTIME Class](#) [[▶ 1252](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.3.3.2 LTIME.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)
A [String](#) that represents this instance.

Reference

[LTIME Class](#) [[▶ 1252](#)]

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.3.3 LTIME.TryParse Method

Tries to parse the string to a [LTIME \[► 1252\]](#) object.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool TryParse(  
    string str,  
    out LTIME ret  
)
```

VB

```
Public Shared Function TryParse (  
    str As String,  
    <OutAttribute> ByRef ret As LTIME  
) As Boolean
```

Parameters

str	Type: System.String The string.
ret	Type: TwinCAT.PlcOpen.LTIME [► 1252] . The ret.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[LTIME Class \[► 1252\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.4 LTimeBase Class

Time base class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.PlcOpen.LTimeBase](#)

[TwinCAT.PlcOpen.LTIME \[► 1252\]](#)

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public abstract class LTimeBase : IPlcOpenType<TimeSpan, ulong>,
    IPlcOpenType
```

VB




```
Public MustInherit Class LTimeBase
    Implements IPlcOpenType(Of TimeSpan, ULong),
    IPlcOpenType
```

The LTimeBase type exposes the following members.













Constructors

	Name	Description
	LTimeBase. [▶ 1264]	Initializes a new instance of the TimeBase [▶ 1279] class.
	LTimeBase(UInt64) [▶ 1264]	Initializes a new instance of the TimeBase [▶ 1279] class.


Properties

	Name	Description
 S	MarshalSize [▶ 1265]	Gets the marshal size in bytes.
	Ticks [▶ 1265]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64).
	Time [▶ 1266]	Gets or the time value.

Methods

	Name	Description
	Equals [▶ 1267]	Determines whether the specified <u>Object</u> is equal to this instance. (Overrides <u>Object.Equals(Object)</u> .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	GetHashCode [▶ 1268]	Gets the GetHashCode of the Address (Overrides <u>Object.GetHashCode</u> .)
	GetType	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	MemberwiseClone	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
 	TimeToValue [▶ 1268]	Converts the TimeSpan to PlcOpen ticks.
	ToString	Returns a string that represents the current object. (Inherited from <u>Object</u> .)
 	ValueToTime(Int64) [▶ 1269]	Converts the timeValue (PlcOpen ticks) to TimeSpan
 	ValueToTime(UInt64) [▶ 1270]	Converts the timeValue (PlcOpen ticks) to TimeSpan

Fields



	Name	Description
	internalTimeValue [▶ 1271]	The internal time value

Reference

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.4.1 LTimeBase Constructor

Overload List

	Name	Description
	LTimeBase . [▶ 1264]	Initializes a new instance of the TimeBase [▶ 1279] class.
	LTimeBase(UInt64) [▶ 1264]	Initializes a new instance of the TimeBase [▶ 1279] class.

Reference

[LTimeBase Class](#) [[▶ 1261](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.4.1.1 LTimeBase Constructor

Initializes a new instance of the [TimeBase \[▸ 1279\]](#) class.

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected LTimeBase()
```

VB

```
Protected Sub New
```

Reference

[LTimeBase Class \[▸ 1261\]](#)

[LTimeBase Overload \[▸ 1263\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.4.1.2 LTimeBase Constructor (UInt64)

Initializes a new instance of the [TimeBase \[▸ 1279\]](#) class.

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected LTimeBase(
    ulong timeValue
)
```

VB

```
Protected Sub New (
    timeValue As ULong
)
```

Parameters

timeValue Type: [System.UInt64](#)
The time value.

Exceptions

Exception	Condition
ArgumentOutOfRangeException	

Reference

[LTimeBase Class \[▸ 1261\]](#)




[LTimeBase Overload \[► 1263\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.4.2 LTimeBase Properties

The [LTimeBase \[► 1261\]](#) type exposes the following members.

Properties

	Name	Description
	MarshalSize [► 1265]	Gets the marshal size in bytes.
S		
	Ticks [► 1265]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64).
	Time [► 1266]	Gets or the time value.

Reference

[LTimeBase Class \[► 1261\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.4.2.1 LTimeBase.MarshalSize Property

Gets the marshal size in bytes.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static int MarshalSize { get; }
```

VB

```
Public Shared ReadOnly Property MarshalSize As Integer
    Get
```

Property Value

Type: [Int32](#)

Marshal size in bytes.

Reference

[LTimeBase Class \[► 1261\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.4.2.2 LTimeBase.Ticks Property

Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64).

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ulong Ticks { get; }
```

VB

```
Public ReadOnly Property Ticks As ULong  
    Get
```

Property Value

Type: [UInt64](#)

The ticks.

Implements

[IPlcOpenType.Ticks](#)

Reference

[LTimeBase Class \[▸ 1261\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.4.2.3 LTimeBase.Time Property

Gets or the time value.

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TimeSpan Time { get; }
```

VB

```
Public ReadOnly Property Time As TimeSpan  
    Get
```

Property Value

Type: [TimeSpan](#)

The time.

Reference













[LTimeBase Class \[▸ 1261\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.4.3 LTimeBase Methods

The [LTimeBase \[▸ 1261\]](#) type exposes the following members.

Methods

	Name	Description
	Equals [▸ 1267]	Determines whether the specified Object is equal to this instance. (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode [▸ 1268]	Gets the HashCode of the Address (Overrides Object.GetHashCode() .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
 	TimeToValue [▸ 1268]	Converts the Timespan to PlcOpen ticks .
	ToString	Returns a string that represents the current object. (Inherited from Object .)
 	ValueToTime(Int64) [▸ 1269]	Converts the timeValue (PlcOpen ticks) to TimeSpan
 	ValueToTime(UInt64) [▸ 1270]	Converts the timeValue (PlcOpen ticks) to TimeSpan

Reference

[LTimeBase Class \[▸ 1261\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.4.3.1 LTimeBase.Equals Method

Determines whether the specified [Object](#) is equal to this instance.

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool Equals(
    Object obj
)
```

VB

```
Public Overrides Function Equals (
    obj As Object
) As Boolean
```

Parameters

obj Type: [System.Object](#)
The object to compare with the current object.

Return Value

Type: [Boolean](#)
true if the specified [Object](#) is equal to this instance; otherwise, false.

Reference

[LTimeBase Class](#) [[▶ 1261](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.4.3.2 **LTimeBase.GetHashCode Method**

Gets the HashCode of the Address

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override int GetHashCode()
```

VB

```
Public Overrides Function GetHashCode As Integer
```

Return Value

Type: [Int32](#)

Reference

[LTimeBase Class](#) [[▶ 1261](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.4.3.3 **LTimeBase.TimeToValue Method**

Converts the Timespan to PlcOpen ticks.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static ulong TimeToValue(  
    TimeSpan time  
)
```

VB

```
Public Shared Function TimeToValue (
    time As TimeSpan
) As ULong
```

Parameters

time Type: [System.TimeSpan](#)
 The time.

Return Value

Type: [UInt64](#)





Reference

[LTimeBase Class](#) [[▶ 1261](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.4.3.4 LTimeBase.ValueToTime Method

Overload List

	Name	Description
	ValueToTime(Int64) [▶ 1269]	Converts the timeValue (PlcOpen ticks) to TimeSpan
		
	ValueToTime(UInt64) [▶ 1270]	Converts the timeValue (PlcOpen ticks) to TimeSpan
		

Reference

[LTimeBase Class](#) [[▶ 1261](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

LTimeBase.ValueToTime Method (Int64)

Converts the timeValue (PlcOpen ticks) to TimeSpan

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static TimeSpan ValueToTime(
    long nanoseconds
)
```

VB

```
Public Shared Function ValueToTime (
    nanoseconds As Long
) As TimeSpan
```

Parameters

nanoseconds Type: [System.Int64](#)
The time value.

Return Value

Type: [TimeSpan](#)

Reference

[LTimeBase Class \[► 1261\]](#)

[ValueToTime Overload \[► 1269\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

LTimeBase.ValueToTime Method (UInt64)

Converts the timeValue (PlcOpen ticks) to TimeSpan

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static TimeSpan ValueToTime(  
    ulong nanoseconds  
)
```

VB

```
Public Shared Function ValueToTime (  
    nanoseconds As ULong  
) As TimeSpan
```

Parameters

nanoseconds Type: [System.UInt64](#)
The time value.

Return Value

Type: [TimeSpan](#)

Reference

[LTimeBase Class \[► 1261\]](#)


[ValueToTime Overload \[► 1269\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.4.4 LTimeBase Fields

The [LTimeBase \[► 1261\]](#) type exposes the following members.

Fields

	Name	Description
	<u>internalTimeValue</u> [▶ 1271]	The internal time value

Reference

[LTimeBase Class \[▶ 1261\]](#)

[TwinCAT.PlcOpen Namespace \[▶ 1232\]](#)

6.7.4.4.1 LTimeBase.internalTimeValue Field

The internal time value

Namespace: [TwinCAT.PlcOpen \[▶ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected ulong internalTimeValue
```

VB

```
Protected internalTimeValue As ULong
```

Field Value

Type: [UInt64](#)

Reference

[LTimeBase Class \[▶ 1261\]](#)

[TwinCAT.PlcOpen Namespace \[▶ 1232\]](#)

6.7.5 TIME Class

PlcOpen TIME class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.PlcOpen.TimeBase \[▶ 1279\]](#)

TwinCAT.PlcOpen.TIME

Namespace: [TwinCAT.PlcOpen \[▶ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**







```
public sealed class TIME : TimeBase
```

VB



```
Public NotInheritable Class TIME
    Inherits TimeBase
```

The TIME type exposes the following members.







Constructors

	Name	Description
	TIME [▶ 1273]	Initializes a new instance of the TIME class.
	TIME(Int64) [▶ 1273]	Initializes a new instance of the TIME class.
	TIME(TimeSpan) [▶ 1274]	Initializes a new instance of the TIME class.
	TIME(UInt32) [▶ 1275]	Initializes a new instance of the TIME class.
	TIME(Int32, Int32) [▶ 1275]	Initializes a new instance of the TIME class.
	TIME(Int32, Int32, Int32, Int32, Int32) [▶ 1276]	Initializes a new instance of the TIME class.

Properties

	Name	Description
	Ticks [▶ 1284]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64). (Inherited from TimeBase [▶ 1279].)
	Time [▶ 1284]	Gets the time value. (Inherited from TimeBase [▶ 1279].)

Methods







	Name	Description
	Equals [▶ 1285]	Determines whether the specified Object is equal to this instance. (Inherited from TimeBase [▶ 1279].)
	GetHashCode [▶ 1286]	Gets the GetHashCode of the Address (Inherited from TimeBase [▶ 1279].)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	Parse [▶ 1277]	Parses the specified string to a TIME object.
	ToString [▶ 1278]	Returns a String that represents this instance. (Overrides Object.ToString ..)
	TryParse [▶ 1278]	Tries to parse the TIME object from string.

Reference

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.5.1 TIME Constructor

Overload List

	Name	Description
	TIME. [▶ 1273]	Initializes a new instance of the TIME [▶ 1271] class.
	TIME(Int64) [▶ 1273]	Initializes a new instance of the TIME [▶ 1271] class.
	TIME(TimeSpan) [▶ 1274]	Initializes a new instance of the TIME [▶ 1271] class.
	TIME(UInt32) [▶ 1275]	Initializes a new instance of the TIME [▶ 1271] class.
	TIME(Int32, Int32) [▶ 1275]	Initializes a new instance of the TIME [▶ 1271] class.
	TIME(Int32, Int32, Int32, Int32, Int32) [▶ 1276]	Initializes a new instance of the TIME [▶ 1271] class.

Reference

[TIME Class](#) [[▶ 1271](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.5.1.1 TIME Constructor

Initializes a new instance of the [TIME](#) [[▶ 1271](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TIME ()
```

VB

```
Public Sub New
```

Reference

[TIME Class](#) [[▶ 1271](#)]

[TIME Overload](#) [[▶ 1273](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.5.1.2 TIME Constructor (Int64)

Initializes a new instance of the [TIME](#) [[▶ 1271](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TIME(  
    long timeValue  
)
```

VB

```
Public Sub New (  
    timeValue As Long  
)
```

Parameters

timeValue Type: [System.Int64](#)
The time value.

Reference

[TIME Class \[▸ 1271\]](#)

[TIME Overload \[▸ 1273\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.5.1.3 **TIME Constructor (TimeSpan)**

Initializes a new instance of the [TIME \[▸ 1271\]](#) class.

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TIME(  
    TimeSpan time  
)
```

VB

```
Public Sub New (  
    time As TimeSpan  
)
```

Parameters

time Type: [System.TimeSpan](#)
The time.

Reference

[TIME Class \[▸ 1271\]](#)

[TIME Overload \[▸ 1273\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.5.1.4 TIME Constructor (UInt32)

Initializes a new instance of the [TIME](#) [[▶ 1271](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TIME(  
    uint timeValue  
)
```

VB

```
Public Sub New (  
    timeValue As UInteger  
)
```

Parameters

timeValue Type: [System.UInt32](#)
The time value.

Reference

[TIME Class](#) [[▶ 1271](#)]

[TIME Overload](#) [[▶ 1273](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.5.1.5 TIME Constructor (Int32, Int32)

Initializes a new instance of the [TIME](#) [[▶ 1271](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TIME(  
    int seconds,  
    int milliseconds  
)
```

VB

```
Public Sub New (  
    seconds As Integer,  
    milliseconds As Integer  
)
```

Parameters

seconds Type: [System.Int32](#)
The seconds.

milliseconds Type: [System.Int32](#)
The milliseconds.

Reference

[TIME Class \[► 1271\]](#)

[TIME Overload \[► 1273\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.5.1.6 TIME Constructor (Int32, Int32, Int32, Int32, Int32)

Initializes a new instance of the [TIME \[► 1271\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TIME(  
    int days,  
    int hours,  
    int minutes,  
    int seconds,  
    int milliseconds  
)
```

VB

```
Public Sub New (  
    days As Integer,  
    hours As Integer,  
    minutes As Integer,  
    seconds As Integer,  
    milliseconds As Integer  
)
```

Parameters

days	Type: System.Int32 The days.
hours	Type: System.Int32 The hours.
minutes	Type: System.Int32 The minutes.
seconds	Type: System.Int32 The seconds.
milliseconds	Type: System.Int32 The milliseconds.

Reference

[TIME Class \[► 1271\]](#)



[TIME Overload \[► 1273\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.5.2 TIME Properties

The [TIME \[► 1271\]](#) type exposes the following members.

Properties

	Name	Description
	Ticks [▸ 1284]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64). (Inherited from TimeBase [▸ 1279].)
	Time [▸ 1284]	Gets the time value. (Inherited from TimeBase [▸ 1279].)

Reference









[TIME Class \[▸ 1271\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.5.3 TIME Methods

The [TIME \[▸ 1271\]](#) type exposes the following members.

Methods

	Name	Description
	Equals [▸ 1285]	Determines whether the specified Object is equal to this instance. (Inherited from TimeBase [▸ 1279].)
	GetHashCode [▸ 1286]	Gets the GetHashCode of the Address (Inherited from TimeBase [▸ 1279].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	Parse [▸ 1277]	Parses the specified string to a TIME [▸ 1271] object.
		
	ToString [▸ 1278]	Returns a String that represents this instance. (Overrides Object.ToString..)
	TryParse [▸ 1278]	Tries to parse the TIME [▸ 1271] object from string.
		

Reference

[TIME Class \[▸ 1271\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.5.3.1 TIME.Parse Method

Parses the specified string to a [TIME \[▸ 1271\]](#) object.

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static TIME Parse(
    string str
)
```

VB

```
Public Shared Function Parse (
    str As String
) As TIME
```

Parameters

str Type: [System.String](#)
The string.

Return Value

Type: [TIME](#) [[▶ 1271](#)]
TIME.

Exceptions

Exception	Condition
FormatException	Cannot create TIME DataType!

Reference

[TIME Class](#) [[▶ 1271](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.5.3.2 TIME.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)
A [String](#) that represents this instance.

Reference

[TIME Class](#) [[▶ 1271](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.5.3.3 TIME.TryParse Method

Tries to parse the [TIME](#) [[▶ 1271](#)] object from string.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool TryParse(  
    string str,  
    out TIME ret  
)
```

VB

```
Public Shared Function TryParse (  
    str As String,  
    <OutAttribute> ByRef ret As TIME  
) As Boolean
```

Parameters

str	Type: System.String The string.
ret	Type: TwinCAT.PlcOpen.TIME [► 1271] . The ret.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[TIME Class \[► 1271\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.6 TimeBase Class

Time base class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.PlcOpen.TimeBase](#)

[TwinCAT.PlcOpen.TIME \[► 1271\]](#)

[TwinCAT.PlcOpen.TOD \[► 1289\]](#)

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
public abstract class TimeBase : IPlcOpenType<TimeSpan, uint>,  
    IPlcOpenType
```

VB




```
Public MustInherit Class TimeBase  
    Implements IPlcOpenType(Of TimeSpan, UInteger),  
    IPlcOpenType
```

The TimeBase type exposes the following members.










Constructors

	Name	Description
	TimeBase [▶ 1281]	Initializes a new instance of the TimeBase class.
	TimeBase(Int64) [▶ 1281]	Initializes a new instance of the TimeBase class.
	TimeBase(UInt32) [▶ 1282]	Initializes a new instance of the TimeBase class.


Properties

	Name	Description
	MarshalSize [▶ 1283]	Gets the marshal size in bytes.
	Ticks [▶ 1284]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64).
	Time [▶ 1284]	Gets the time value.

Methods

	Name	Description
	Equals [▶ 1285]	Determines whether the specified <u>Object</u> is equal to this instance. (Overrides <u>Object.Equals(Object)</u> .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	GetHashCode [▶ 1286]	Gets the GetHashCode of the Address (Overrides <u>Object.GetHashCode()</u> .)
	GetType	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	MemberwiseClone	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	TimeToValue [▶ 1286]	Converts the Timespan to PlcOpen ticks.
	ToString	Returns a string that represents the current object. (Inherited from <u>Object</u> .)
	ValueToTime(Int64) [▶ 1287]	Converts the timeValue (PlcOpen ticks) to TimeSpan
	ValueToTime(UInt32) [▶ 1288]	Converts the timeValue (PlcOpen ticks) to TimeSpan




Fields

	Name	Description
	internalTimeValue [▶ 1289]	The internal time value

Reference

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.6.1 TimeBase Constructor**Overload List**

	Name	Description
	TimeBase. [► 1281]	Initializes a new instance of the TimeBase [► 1279] class.
	TimeBase(Int64) [► 1281]	Initializes a new instance of the TimeBase [► 1279] class.
	TimeBase(UInt32) [► 1282]	Initializes a new instance of the TimeBase [► 1279] class.

Reference

[TimeBase Class \[► 1279\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.6.1.1 TimeBase Constructor

Initializes a new instance of the [TimeBase \[► 1279\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected TimeBase()
```

VB

```
Protected Sub New
```

Reference

[TimeBase Class \[► 1279\]](#)

[TimeBase Overload \[► 1281\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.6.1.2 TimeBase Constructor (Int64)

Initializes a new instance of the [TimeBase \[► 1279\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected TimeBase (
    long timeValue
)
```

VB

```
Protected Sub New (
    timeValue As Long
)
```

Parameters

timeValue Type: [System.Int64](#)
The time value.

Exceptions

Exception	Condition
ArgumentOutOfRangeException	

Reference

[TimeBase Class \[► 1279\]](#)

[TimeBase Overload \[► 1281\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.6.1.3 TimeBase Constructor (UInt32)

Initializes a new instance of the [TimeBase \[► 1279\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected TimeBase (
    uint timeValue
)
```

VB

```
Protected Sub New (
    timeValue As UInteger
)
```

Parameters

timeValue Type: [System.UInt32](#)
The time value.

Exceptions

Exception	Condition
ArgumentOutOfRangeException	

Reference

[TimeBase Class](#) [[▶](#) [1279](#)]




[TimeBase Overload](#) [[▶](#) [1281](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶](#) [1232](#)]

6.7.6.2 TimeBase Properties

The [TimeBase](#) [[▶](#) [1279](#)] type exposes the following members.

Properties

	Name	Description
	MarshalSize [▶ 1283]	Gets the marshal size in bytes.
	Ticks [▶ 1284]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64).
	Time [▶ 1284]	Gets the time value.

Reference

[TimeBase Class](#) [[▶](#) [1279](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶](#) [1232](#)]

6.7.6.2.1 TimeBase.MarshalSize Property

Gets the marshal size in bytes.

Namespace: [TwinCAT.PlcOpen](#) [[▶](#) [1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static int MarshalSize { get; }
```

VB

```
Public Shared ReadOnly Property MarshalSize As Integer
    Get
```

Property Value

Type: [Int32](#)

Marshal size in bytes.

Reference

[TimeBase Class \[► 1279\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.6.2.2 TimeBase.Ticks Property

Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64).

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public uint Ticks { get; }
```

VB

```
Public ReadOnly Property Ticks As UInteger  
    Get
```

Property Value

Type: [UInt32](#)

The ticks.

Implements

IPlcOpenType.Ticks

Reference

[TimeBase Class \[► 1279\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.6.2.3 TimeBase.Time Property

Gets the time value.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual TimeSpan Time { get; }
```

VB

```
Public Overridable ReadOnly Property Time As TimeSpan  
    Get
```

Property Value

Type: [TimeSpan](#)
The time.

Reference













[TimeBase Class \[▶ 1279\]](#)

[TwinCAT.PlcOpen Namespace \[▶ 1232\]](#)

6.7.6.3 TimeBase Methods

The [TimeBase \[▶ 1279\]](#) type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1285]	Determines whether the specified Object is equal to this instance. (Overrides Object.Equals(Object) .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode [▶ 1286]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode() .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
 	TimeToValue [▶ 1286]	Converts the TimeSpan to PlcOpen ticks.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
 	ValueToTime(Int64) [▶ 1287]	Converts the timeValue (PlcOpen ticks) to TimeSpan
 	ValueToTime(UInt32) [▶ 1288]	Converts the timeValue (PlcOpen ticks) to TimeSpan

Reference

[TimeBase Class \[▶ 1279\]](#)

[TwinCAT.PlcOpen Namespace \[▶ 1232\]](#)

6.7.6.3.1 TimeBase.Equals Method

Determines whether the specified [Object](#) is equal to this instance.

Namespace: [TwinCAT.PlcOpen \[▶ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static long TimeToValue(
    TimeSpan time
)
```

VB

```
Public Shared Function TimeToValue (
    time As TimeSpan
) As Long
```

Parameters

time Type: [System.TimeSpan](#)
The time.

Return Value

Type: [Int64](#)





Reference

[TimeBase Class \[▸ 1279\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

6.7.6.3.4 TimeBase.ValueToTime Method

Overload List

	Name	Description
 	ValueToTime(Int64) [▸ 1287]	Converts the timeValue (PlcOpen ticks) to TimeSpan
 	ValueToTime(UInt32) [▸ 1288]	Converts the timeValue (PlcOpen ticks) to TimeSpan

Reference

[TimeBase Class \[▸ 1279\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)

TimeBase.ValueToTime Method (Int64)

Converts the timeValue (PlcOpen ticks) to TimeSpan

Namespace: [TwinCAT.PlcOpen \[▸ 1232\]](#)
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static TimeSpan ValueToTime(  
    long timeValue  
)
```

VB

```
Public Shared Function ValueToTime (  
    timeValue As Long  
) As TimeSpan
```

Parameters

timeValue Type: [System.Int64](#)
The time value.

Return Value

Type: [TimeSpan](#)

Reference

[TimeBase Class](#) [[▶ 1279](#)]

[ValueToTime Overload](#) [[▶ 1287](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

TimeBase.ValueToTime Method (UInt32)

Converts the timeValue (PlcOpen ticks) to TimeSpan

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static TimeSpan ValueToTime(  
    uint timeValue  
)
```

VB

```
Public Shared Function ValueToTime (  
    timeValue As UInteger  
) As TimeSpan
```

Parameters

timeValue Type: [System.UInt32](#)
The time value.


Return Value

Type: [TimeSpan](#)

Reference[TimeBase Class \[► 1279\]](#)[ValueToTime Overload \[► 1287\]](#)[TwinCAT.PlcOpen Namespace \[► 1232\]](#)**6.7.6.4 TimeBase Fields**

The [TimeBase \[► 1279\]](#) type exposes the following members.

Fields

	Name	Description
	internalTimeValue [► 1289]	The internal time value

Reference[TimeBase Class \[► 1279\]](#)[TwinCAT.PlcOpen Namespace \[► 1232\]](#)**6.7.6.4.1 TimeBase.internalTimeValue Field**

The internal time value

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected uint internalTimeValue
```

VB

```
Protected internalTimeValue As UInteger
```

Field Value

Type: [UInt32](#)

Reference[TimeBase Class \[► 1279\]](#)[TwinCAT.PlcOpen Namespace \[► 1232\]](#)**6.7.7 TOD Class**

TimeOfDay class

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.PlcOpen.TimeBase](#) [▶ 1279]

[TwinCAT.PlcOpen.TOD](#)

Namespace: [TwinCAT.PlcOpen](#) [▶ 1232]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public sealed class TOD : TimeBase
```

VB



```
Public NotInheritable Class TOD
    Inherits TimeBase
```

The TOD type exposes the following members.









Constructors

	Name	Description
	TOD [▶ 1291]	Initializes a new instance of the TOD class.
	TOD(Int64) [▶ 1292]	Initializes a new instance of the TOD class.
	TOD(TimeSpan) [▶ 1292]	Initializes a new instance of the TOD class.
	TOD(UInt32) [▶ 1293]	Initializes a new instance of the TOD class.
	TOD(Int32, Int32, Int32, Int32, Int32) [▶ 1294]	Initializes a new instance of the TOD class.

Properties

	Name	Description
	Ticks [▶ 1284]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64). (Inherited from TimeBase [▶ 1279].)
	Time [▶ 1284]	Gets the time value. (Inherited from TimeBase [▶ 1279].)

Methods






	Name	Description
	Equals [▶ 1285]	Determines whether the specified <u>Object</u> is equal to this instance. (Inherited from TimeBase [▶ 1279].)
	GetHashCode [▶ 1286]	Gets the HashCode of the Address (Inherited from TimeBase [▶ 1279].)
	GetType	Gets the <u>Type</u> of the current instance. (Inherited from Object .)
	Parse [▶ 1295]	Parses the specified string to a TOD object.
		
	ToString [▶ 1296]	Returns a string that represents the current object. (Overrides Object.ToString .)
	TryParse [▶ 1296]	Tries to parse the string to a TOD object.
		

Reference

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.7.1 TOD Constructor

Overload List

	Name	Description
	TOD . [▶ 1291]	Initializes a new instance of the TOD [▶ 1289] class.
	TOD(Int64) [▶ 1292]	Initializes a new instance of the TOD [▶ 1289] class.
	TOD(TimeSpan) [▶ 1292]	Initializes a new instance of the TOD [▶ 1289] class.
	TOD(UInt32) [▶ 1293]	Initializes a new instance of the TOD [▶ 1289] class.
	TOD(Int32, Int32, Int32, Int32, Int32) [▶ 1294]	Initializes a new instance of the TOD [▶ 1289] class.

Reference

[TOD Class](#) [[▶ 1289](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.7.1.1 TOD Constructor

Initializes a new instance of the [TOD](#) [[▶ 1289](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TOD()
```

VB

```
Public Sub New
```

Reference

[TOD Class \[► 1289\]](#)

[TOD Overload \[► 1291\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.7.1.2 TOD Constructor (Int64)

Initializes a new instance of the [TOD \[► 1289\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TOD(  
    long time  
)
```

VB

```
Public Sub New (  
    time As Long  
)
```

Parameters

time Type: [System.Int64](#)
The time.

Reference

[TOD Class \[► 1289\]](#)

[TOD Overload \[► 1291\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.7.1.3 TOD Constructor (TimeSpan)

Initializes a new instance of the [TOD \[► 1289\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TOD(  
    TimeSpan timeSpan  
)
```

VB

```
Public Sub New (  
    timeSpan As TimeSpan  
)
```

Parameters

timeSpan Type: [System.TimeSpan](#)
The time span.

Reference

[TOD Class \[► 1289\]](#)

[TOD Overload \[► 1291\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.7.1.4 TOD Constructor (UInt32)

Initializes a new instance of the [TOD \[► 1289\]](#) class.

Namespace: [TwinCAT.PlcOpen \[► 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TOD(  
    uint time  
)
```

VB

```
Public Sub New (  
    time As UInteger  
)
```

Parameters

time Type: [System.UInt32](#)
The time.

Reference

[TOD Class \[► 1289\]](#)

[TOD Overload \[► 1291\]](#)

[TwinCAT.PlcOpen Namespace \[► 1232\]](#)

6.7.7.1.5 TOD Constructor (Int32, Int32, Int32, Int32, Int32)

Initializes a new instance of the [TOD](#) [[▶ 1289](#)] class.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TOD(
    int days,
    int hours,
    int minutes,
    int seconds,
    int milliseconds
)
```

VB

```
Public Sub New (
    days As Integer,
    hours As Integer,
    minutes As Integer,
    seconds As Integer,
    milliseconds As Integer
)
```

Parameters

days	Type: System.Int32 The days.
hours	Type: System.Int32 The hours.
minutes	Type: System.Int32 The minutes.
seconds	Type: System.Int32 The seconds.
milliseconds	Type: System.Int32 The milliseconds.

Reference

[TOD Class](#) [[▶ 1289](#)]



[TOD Overload](#) [[▶ 1291](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.7.2 TOD Properties

The [TOD](#) [[▶ 1289](#)] type exposes the following members.

Properties

	Name	Description
	Ticks [▶ 1284]	Returns the number of ticks that represent the value of this IPlcOpenType (uint32 or uint64). (Inherited from TimeBase [▶ 1279].)
	Time [▶ 1284]	Gets the time value. (Inherited from TimeBase [▶ 1279].)

Reference









[TOD Class \[▶ 1289\]](#)

[TwinCAT.PlcOpen Namespace \[▶ 1232\]](#)

6.7.7.3 TOD Methods

The [TOD \[▶ 1289\]](#) type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1285]	Determines whether the specified Object is equal to this instance. (Inherited from TimeBase [▶ 1279] .)
	GetHashCode [▶ 1286]	Gets the HashCode of the Address (Inherited from TimeBase [▶ 1279] .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	Parse [▶ 1295]	Parses the specified string to a TOD [▶ 1289] object.
		
	ToString [▶ 1296]	Returns a string that represents the current object. (Overrides Object.ToString .)
	TryParse [▶ 1296]	Tries to parse the string to a TOD [▶ 1289] object.
		

Reference

[TOD Class \[▶ 1289\]](#)

[TwinCAT.PlcOpen Namespace \[▶ 1232\]](#)

6.7.7.3.1 TOD.Parse Method

Parses the specified string to a [TOD \[▶ 1289\]](#) object.

Namespace: [TwinCAT.PlcOpen \[▶ 1232\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static TOD Parse(
    string str
)
```

VB

```
Public Shared Function Parse (
    str As String
) As TOD
```

Parameters

str Type: [System.String](#)
The string.

Return Value

Type: [TOD](#) [[▶ 1289](#)]
TOD.

Exceptions

Exception	Condition
FormatException	Cannot parse TOD object!

Reference

[TOD Class](#) [[▶ 1289](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.7.3.2 TOD.ToString Method

Returns a string that represents the current object.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)
A string that represents the current object.

Reference

[TOD Class](#) [[▶ 1289](#)]

[TwinCAT.PlcOpen Namespace](#) [[▶ 1232](#)]

6.7.7.3.3 TOD.TryParse Method

Tries to parse the string to a [TOD](#) [[▶ 1289](#)] object.

Namespace: [TwinCAT.PlcOpen](#) [[▶ 1232](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool TryParse(  
    string str,  
    out TOD ret  
)
```

VB

```
Public Shared Function TryParse (  
    str As String,  
    <OutAttribute> ByRef ret As TOD  
) As Boolean
```

Parameters

str	Type: System.String The string.
ret	Type: TwinCAT.PlcOpen.TOD [▸ 1289] . The ret.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[TOD Class \[▸ 1289\]](#)

[TwinCAT.PlcOpen Namespace \[▸ 1232\]](#)












6.8 TwinCAT.TypeSystem Namespace

Namespace for the common (non ADS dependant) type system.

Classes

	Class	Description
	DataTypeCollection [▶ 1306]	Collection of DataTypes . [▶ 1721]
	DataTypeEventArgs [▶ 1313]	Class DataTypeEventArgs .
	DataTypeException [▶ 1316]	Data Type Exception
	DataTypeNameEventArgs [▶ 1321]	Class DataTypeNameEventArgs .
	Dimension [▶ 1323]	Represents a single dimension of an IArrayType [▶ 1707]
	DimensionCollection [▶ 1327]	Collection class for Array Dimensions
	DynamicAliasInstance [▶ 1346]	Class DynamicAliasInstance . This class cannot be inherited.
	DynamicArrayInstance [▶ 1364]	Dynamic Array Instance
	DynamicOversamplingArrayInstance [▶ 1386]	Dynamic Array Instance
	DynamicPointerInstance [▶ 1401]	Dynamic Pointer Instance
	DynamicPointerValue [▶ 1417]	Class DynamicPointerValue .
	DynamicReferenceInstance [▶ 1428]	Dynamic Reference Instance
	DynamicReferenceValue [▶ 1446]	Class DynamicReferenceValue .
	DynamicRpcStructInstance [▶ 1455]	Dynamic struct instance with RPC Methods.
	DynamicStructInstance [▶ 1478]	Dynamic struct instance
	DynamicSymbol [▶ 1496]	Dynamic Symbol [▶ 1859] object.
	DynamicSymbolsContainer [▶ 1562]	Dynamic (Expandable) Symbols collection.
	DynamicUnionInstance [▶ 1574]	Dynamic union instance







	Class	Description
	DynamicValue [▶ 1591]	Dynamic value (uses RuntimeBinding for ISymbol [▶ 1859] value reading / writing).
	DynamicVirtualStructInstance [▶ 1622]	Dynamic struct instance
	EnumValue.T. [▶ 1637]	Enum Value
	EnumValueCollection [▶ 1644]	Class EnumValueCollection .
	EnumValueCollection.T. [▶ 1663]	Collection of EnumValues [▶ 1637]
	FieldCollection [▶ 1681]	Collection of IField [▶ 1761] objects.
	MarshalException [▶ 1955]	Common Marshalling Exception
	MemberCollection [▶ 1960]	Collection of IMember [▶ 1770] objects.
	RawValueChangedArgs [▶ 1969]	Event args for the RawValueChanged [▶ 1913] event.
	ReadOnlyDataTypeCollection [▶ 1972]	ReadOnly Collection of IDataType [▶ 1721] objects.
	ReadOnlyDimensionCollection [▶ 1975]	ReadOnly version of the DimensionCollection [▶ 1327]
	ReadOnlyEnumValueCollection [▶ 1980]	Read only version of the EnumValueCollection.T. [▶ 1663]
	ReadOnlyEnumValueCollection.T. [▶ 1988]	Read only version of the EnumValueCollection.T. [▶ 1663]
	ReadOnlyFieldCollection [▶ 1994]	Read only collection of IField [▶ 1761] objects
	ReadOnlyMemberCollection [▶ 2000]	Read only collection of IMember [▶ 1770] objects
	ReadOnlyMethodParameterCollection [▶ 2005]	Read only RpcMethodParameterCollection [▶ 2044].
	ReadOnlyRpcMethodCollection [▶ 2007]	Read only RpcMethodCollection [▶ 2029]

	Class	Description
	ReadOnlySubItemCollection [▶ 2014]	Class ReadOnlySubItemCollection.
	ReadOnlySymbolCollection [▶ 2018]	ReadOnly collection containing ISymbol [▶ 1859] objects.
	ReadOnlyTypeAttributeCollection [▶ 2023]	Read only version of the TypeAttributeCollection [▶ 2081]
	RpcMethodCollection [▶ 2029]	Collection of RpcMethods . [▶ 1813]
	RpcMethodParameterCollection [▶ 2044]	Collection of RPC method parameters
	SubItemCollection [▶ 2055]	Class SubItemCollection.
	SymbolCollection [▶ 2067]	Interface represents a collection of ISymbol [▶ 1859] objects.
	TypeAttribute [▶ 2075]	ADS Attribute
	TypeAttributeCollection [▶ 2081]	Collection of AdsAttributes [▶ 1878]
	ValueChangedArgs [▶ 2099]	Event args for the ValueChanged [▶ 1927] event.
	ValueChangedBaseArgs [▶ 2101]	Event args for the RawValueChanged [▶ 1913] event.





Interfaces

	Interface	Description
	IAliasInstance [▶ 1689]	Interface representing an instance of an IAliasType [▶ 1693].
	IAliasType [▶ 1693]	Interface representing an Alias Type
	IArrayInstance [▶ 1696]	Interface representing an array instance
	IArrayType [▶ 1707]	Interface representing an array DataType [▶ 1721].
	IArrayValue [▶ 1711]	Interface IArrayValue
	IAttributedInstance [▶ 1716]	Interface IAttributedInstance
	IBitSize [▶ 1718]	Interface IBitSize
	IDataType [▶ 1721]	Base interface for objects representing data types
	IDimension [▶ 1729]	Interface representing a single Dimension [▶ 1729] of an ArrayType [▶ 1707].
	IDimensionCollection [▶ 1731]	Interface IDimensionCollection
	IDynamicSymbol [▶ 1736]	Interface IDynamicSymbol
	IDynamicSymbolLoader [▶ 1740]	Dynamic symbol loader interface
	IEnumType [▶ 1742]	Common Enum type interface
	IEnumType.T. [▶ 1750]	Interface representing an enum type
	IEnumValue [▶ 1758]	Generic interface for EnumValues
	IField [▶ 1761]	Specifies a single field/member of a Struct DataType [▶ 1844].
	IInstance [▶ 1764]	Interface specifying instance objects.
	IMember [▶ 1770]	Specifies a single field/member of a Struct DataType [▶ 1844].
	INotificationSettings [▶ 1774]	Interface for Notification Settings
	IOversamplingArrayInstance [▶ 1775]	Interface IOversamplingArrayInstance
	IPointerInstance [▶ 1782]	Interface representing an instance of an IPointerType [▶ 1786]
	IPointerType [▶ 1786]	Interface representing a pointer type
	IPrimitiveType [▶ 1789]	Interface IPrimitiveType
	IProcessImageAddress [▶ 1792]	Interface describing a Process Image Address

	Interface	Description
	IReferenceInstance [▶ 1794]	Interface representing an instance of an IReferenceType [▶ 1802]
	IReferenceType [▶ 1802]	Interface representing a reference/pointer type
	IRpcCallableInstance [▶ 1806]	Interface for an RPC callable PLC Method (Remote procedure call)
	IRpcCallableType [▶ 1811]	Interface representing an RPC callable IStructType [▶ 1844]
	IRpcMethod [▶ 1813]	Interface describes an RPC Method
	IRpcMethodParameter [▶ 1817]	Interface IRpcMethodParameter
	IRpcStructInstance [▶ 1820]	Interface IRpcStructInstance
	IStringInstance [▶ 1826]	Interface IStringInstance
	IStringType [▶ 1833]	Interface representing a string IDataType [▶ 1721]
	IStructInstance [▶ 1837]	Interface representing an instance of a IStructType [▶ 1844]
	IStructType [▶ 1844]	Interface representing Struct data types
	IStructValue [▶ 1849]	Interface IStructValue
	ISubRangeType [▶ 1853]	Interface representing a SubRange type
	ISubRangeType.T [▶ 1856]	Interface representing a SubRange type
	ISymbol [▶ 1859]	Interface specifying Symbols (
	ISymbolCollection [▶ 1866]	Interface ISymbolCollection
	ISymbolInfo [▶ 1870]	Interface ISymbolInfo
	ISymbolLoader [▶ 1872]	Symbol Loader interface
	ISymbolProvider [▶ 1874]	Symbol Provider interface.
	ISymbolServer [▶ 1877]	Symbol Server Interface
	ITypeAttribute [▶ 1878]	Interface for ADS attributes
	IUnionInstance [▶ 1880]	Interface for an Instance of the IUnionType [▶ 1885].
	IUnionType [▶ 1885]	Interface for an union data type.
	IValue [▶ 1888]	Symbol Value Interface

	Interface	Description
	IValueAnySymbol [▶ 1895]	Interface IValueAnySymbol
	IValueRawSymbol [▶ 1905]	Interface IValueRawSymbol
	IValueSymbol [▶ 1914]	Interface for a ISymbol [▶ 1859] that supports values.
	IValueSymbol2 [▶ 1928]	Interface for a ISymbol [▶ 1859] that supports values.
	IValueSymbol3 [▶ 1938]	Interface IValueSymbol3 Implements the IValueSymbol2 [▶ 1928]
	IVirtualStructInstance [▶ 1948]	Virtual Struct instance interface.

Enumerations

	Enumeration	Description
	DataTypeCategory [▶ 1305]	Category of a DataType / Instance
	MethodParamFlags [▶ 1968]	Flag set specifying the MethodParameter context
	PrimitiveTypeFlags [▶ 1969]	Enum PrimitiveTypeFlags
	SymbolAccessRights [▶ 2066]	Enum specifying Access Rights to symbols

6.8.1 DataTypeCategory Enumeration

Category of a DataType / Instance

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum DataTypeCategory
```

VB

```
Public Enumeration DataTypeCategory
```

Members

	Member name	Value	Description
	Unknown	0	Uninitialized / NotProcessed (0)
	None	0	Uninitialized / NotProcessed (0)
	Primitive	1	Simple / Base Data Type (1)
	Alias	2	Alias data type (2)
	Enum	3	Enumeration data type (3)
	Array	4	Array data type (4)
	Struct	5	Structure data type (5)
	FunctionBlock	6	Function block (POU) (6)
	Program	7	Program (POU) (7)
	Function	8	Function (POU) (8)
	SubRange	9	SubRange (9)
	String	10	Fixed length string (10)
	Bitset	12	Bitset (12)
	Pointer	13	Pointer type (13)
	Union	14	Union type (14)
	Reference	15	Reference type (15)
	Interface	16	The interface

Reference

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.2 DataTypeCollection Class

Collection of [DataTypes](#). [► 1721]

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.TypeSystem.Generic.DataTypeCollection \[► 2107\].IDataType \[► 1721\]](#).

[TwinCAT.TypeSystem.DataTypeCollection](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**



```
public class DataTypeCollection : DataTypeCollection<IDataType>
```

VB





```
Public Class DataTypeCollection
    Inherits DataTypeCollection(Of IDatatype)
```

The `DataTypeCollection` type exposes the following members.












Constructors

	Name	Description
	DataTypeCollection. [▶ 1309]	Initializes a new instance of the DataTypeCollection class.
	DataTypeCollection(IEnumerable.IDataT ype.) [▶ 1309]	Initializes a new instance of the DataTypeCollection class (Copy constructor).




Properties

	Name	Description
	Count [▶ 2110]	Gets the count of contained IDataType [▶ 1721]s. (Inherited from DataTypeCollection.T. [▶ 2107].)
	IsReadOnly [▶ 2111]	Gets a value indicating whether this instance is read only. (Inherited from DataTypeCollection.T. [▶ 2107].)
	Item.Int32. [▶ 2112]	Gets or sets the IDataType [▶ 1721] at the specified index. (Inherited from DataTypeCollection.T. [▶ 2107].)
	Item.String. [▶ 2113]	Gets the IDataType [▶ 1721] with the specified name. (Inherited from DataTypeCollection.T. [▶ 2107].)

Methods

	Name	Description
	Add [▶ 2114]	Adds the specified item to the collection. (Inherited from DataTypeCollection.T. [▶ 2107].)
	AddRange [▶ 2115]	Adds a range of types (Inherited from DataTypeCollection.T. [▶ 2107].)
	AsReadOnly [▶ 1311]	Returns A ReadOnly-Version of the DataTypeCollection.
	Clear [▶ 2116]	Clears the collection. (Inherited from DataTypeCollection.T. [▶ 2107].)
	Clone [▶ 1312]	Clones this DataTypeCollection (Shallow Copy)
	Contains [▶ 2117]	Determines whether this DataTypeCollection contains the specified IDataType [▶ 1721] . (Inherited from DataTypeCollection.T. [▶ 2107].)
	ContainsType [▶ 2118]	Determines whether the container contains the specified IDataType [▶ 1721] . (Inherited from DataTypeCollection.T. [▶ 2107].)
	CopyTo [▶ 2118]	Copies the data types to the specified array, starting at the array index. (Inherited from DataTypeCollection.T. [▶ 2107].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2119]	Gets the enumerator. (Inherited from DataTypeCollection.T. [▶ 2107].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2120]	Determines the Index of the specified IDataType [▶ 1721] . (Inherited from DataTypeCollection.T. [▶ 2107].)
	Insert [▶ 2120]	Inserts an IDataType [▶ 1721] into the DataTypeCollection. (Inherited from DataTypeCollection.T. [▶ 2107].)
	LookupType [▶ 2121]	Determines the specified IDataType [▶ 1721] (Inherited from DataTypeCollection.T. [▶ 2107].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	Remove [▶ 2122]	Removes the specified IDataType [▶ 1721] . (Inherited from DataTypeCollection.T. [▶ 2107].)
	RemoveAt [▶ 2122]	Removes the IDataType [▶ 1721] object at the specified index. (Inherited from DataTypeCollection.T. [▶ 2107].)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetType [▶ 2123]	Tries to get the specified IDataType [▶ 1721] from the IDataTypeContainer.T. [▶ 2126] . (Inherited from DataTypeCollection.T. [▶ 2107].)



Fields

	Name	Description
	list [▶ 2124]	Internal list of data types (Inherited from DataTypeCollection.T. [▶ 2107].)
	nameDict [▶ 2125]	Dictionary (Type Name --> DataType) (Inherited from DataTypeCollection.T. [▶ 2107].)
	readOnly [▶ 2125]	Indicates that the DataTypeCollection.T. [▶ 2107] is readonly (Inherited from DataTypeCollection.T. [▶ 2107].)

Reference

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.2.1 DataTypeCollection Constructor**Overload List**

	Name	Description
	DataTypeCollection. [► 1309]	Initializes a new instance of the DataTypeCollection [► 1306] class.
	DataTypeCollection(IEnumerable.IDataT ype.) [► 1309]	Initializes a new instance of the DataTypeCollection [► 1306] class (Copy constructor).

Reference

[DataTypeCollection Class \[► 1306\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.2.1.1 DataTypeCollection Constructor

Initializes a new instance of the [DataTypeCollection \[► 1306\]](#) class.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public DataTypeCollection()
```

VB

```
Public Sub New
```

Reference

[DataTypeCollection Class \[► 1306\]](#)

[DataTypeCollection Overload \[► 1309\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.2.1.2 DataTypeCollection Constructor (IEnumerable.IDataType.)

Initializes a new instance of the [DataTypeCollection \[► 1306\]](#) class (Copy constructor).

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeCollection(
    IEnumerable<IDataType> coll
)
```

VB

```
Public Sub New (
    coll As IEnumerable(Of IDataType)
)
```

Parameters

coll Type: [System.Collections.Generic.IEnumerable.IDataType \[▸ 1721\]](#).
The coll.

Reference

[DataTypeCollection Class \[▸ 1306\]](#)





[DataTypeCollection Overload \[▸ 1309\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.2.2 DataTypeCollection Properties

The [DataTypeCollection \[▸ 1306\]](#) type exposes the following members.

Properties

	Name	Description
	Count [▸ 2110]	Gets the count of contained IDataType [▸ 1721] s. (Inherited from DataTypeCollection.T. [▸ 2107] .)
	IsReadOnly [▸ 2111]	Gets a value indicating whether this instance is read only. (Inherited from DataTypeCollection.T. [▸ 2107] .)
	Item.Int32. [▸ 2112]	Gets or sets the IDataType [▸ 1721] at the specified index. (Inherited from DataTypeCollection.T. [▸ 2107] .)
	Item.String. [▸ 2113]	Gets the IDataType [▸ 1721] with the specified name. (Inherited from DataTypeCollection.T. [▸ 2107] .)

Reference






















[DataTypeCollection Class \[▸ 1306\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.2.3 DataTypeCollection Methods

The [DataTypeCollection \[▸ 1306\]](#) type exposes the following members.

Methods

	Name	Description
	Add [▶ 2114]	Adds the specified item to the collection. (Inherited from DataTypeCollection.T. [▶ 2107].)
	AddRange [▶ 2115]	Adds a range of types (Inherited from DataTypeCollection.T. [▶ 2107].)
	AsReadOnly [▶ 1311]	Returns A ReadOnly-Version of the DataTypeCollection [▶ 1306].
	Clear [▶ 2116]	Clears the collection. (Inherited from DataTypeCollection.T. [▶ 2107].)
	Clone [▶ 1312]	Clones this DataTypeCollection [▶ 1306] (Shallow Copy)
	Contains [▶ 2117]	Determines whether this DataTypeCollection [▶ 1306] contains the specified IDataType [▶ 1721]. (Inherited from DataTypeCollection.T. [▶ 2107].)
	ContainsType [▶ 2118]	Determines whether the container contains the specified IDataType [▶ 1721]. (Inherited from DataTypeCollection.T. [▶ 2107].)
	CopyTo [▶ 2118]	Copies the data types to the specified array, starting at the array index. (Inherited from DataTypeCollection.T. [▶ 2107].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetEnumerator [▶ 2119]	Gets the enumerator. (Inherited from DataTypeCollection.T. [▶ 2107].)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	IndexOf [▶ 2120]	Determines the Index of the specified IDataType [▶ 1721]. (Inherited from DataTypeCollection.T. [▶ 2107].)
	Insert [▶ 2120]	Inserts an IDataType [▶ 1721] into the DataTypeCollection [▶ 1306]. (Inherited from DataTypeCollection.T. [▶ 2107].)
	LookupType [▶ 2121]	Determines the specified IDataType [▶ 1721] (Inherited from DataTypeCollection.T. [▶ 2107].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Remove [▶ 2122]	Removes the specified IDataType [▶ 1721]. (Inherited from DataTypeCollection.T. [▶ 2107].)
	RemoveAt [▶ 2122]	Removes the IDataType [▶ 1721] object at the specified index. (Inherited from DataTypeCollection.T. [▶ 2107].)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryGetType [▶ 2123]	Tries to get the specified IDataType [▶ 1721] from the IDataTypeContainer.T. [▶ 2126]. (Inherited from DataTypeCollection.T. [▶ 2107].)

Reference

[DataTypeCollection Class](#) [[▶ 1306](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.2.3.1 [DataTypeCollection.AsReadOnly Method](#)

Returns A ReadOnly-Version of the [DataTypeCollection](#) [[▶ 1306](#)].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyDataTypeCollection AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyDataTypeCollection
```

Return Value

Type: [ReadOnlyDataTypeCollection](#) [► 1972]

A read only version of this [DataTypeCollection](#) [► 1306].

Reference

[DataTypeCollection Class](#) [► 1306]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.2.3.2 DataTypeCollection.Clone Method

Clones this [DataTypeCollection](#) [► 1306] (Shallow Copy)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeCollection Clone()
```

VB

```
Public Function Clone As DataTypeCollection
```

Return Value

Type: [DataTypeCollection](#) [► 1306]

A clone of this [DataTypeCollection](#) [► 1306].

Reference




[DataTypeCollection Class](#) [► 1306]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.2.4 DataTypeCollection Fields

The [DataTypeCollection](#) [► 1306] type exposes the following members.

Fields

	Name	Description
	list [▶ 2124]	Internal list of data types (Inherited from DataTypeCollection.T. [▶ 2107].)
	nameDict [▶ 2125]	Dictionary (Type Name --> DataType) (Inherited from DataTypeCollection.T. [▶ 2107].)
	readOnly [▶ 2125]	Indicates that the DataTypeCollection.T. [▶ 2107] is readonly (Inherited from DataTypeCollection.T. [▶ 2107].)

Reference

[DataTypeCollection Class](#) [[▶ 1306](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.3 DataTypeEventArgs Class

Class `DataTypeEventArgs`.

Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[TwinCAT.TypeSystem.DataTypeEventArgs](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: `TwinCAT.Ads` (in `TwinCAT.Ads.dll`) Version: 4.3.0.0

Syntax

C#


```
public class DataTypeEventArgs : EventArgs
```

VB







```
Public Class DataTypeEventArgs
    Inherits EventArgs
```

The `DataTypeEventArgs` type exposes the following members.


Constructors

	Name	Description
	DataTypeEventArgs [▶ 1314]	Initializes a new instance of the <code>DataTypeEventArgs</code> class.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Fields

	Name	Description
	DataTypes [▶ 1315]	The data types

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

[System.EventArgs](#)

6.8.3.1 DataTypeEventArgs Constructor

Initializes a new instance of the [DataTypeEventArgs](#) [[▶ 1313](#)] class.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public DataTypeEventArgs(
    IEnumerable<IDataType> types
)
```

VB

```
Public Sub New (
    types As IEnumerable(Of IDataType)
)
```

Parameters

types Type: [System.Collections.Generic.IEnumerable.IDataType](#) [[▶ 1721](#)].
The types.

Reference







[DataTypeEventArgs Class](#) [[▶ 1313](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.3.2 DataTypeEventArgs Methods

The [DataTypeEventArgs](#) [▸ 1313] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference


[DataTypeEventArgs Class](#) [▸ 1313]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.3.3 DataTypeEventArgs Fields

The [DataTypeEventArgs](#) [▸ 1313] type exposes the following members.

Fields

	Name	Description
	DataTypes [▸ 1315]	The data types

Reference

[DataTypeEventArgs Class](#) [▸ 1313]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.3.3.1 DataTypeEventArgs.DataTypes Field

The data types

Namespace: [TwinCAT.TypeSystem](#) [▸ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public readonly IEnumerable<IDataType> DataTypes
```

VB

```
Public ReadOnly DataTypes As IEnumerable(Of IDataType)
```

Field Value

Type: [IEnumerable.IDataType](#) [[1721](#)].

Reference

[DataTypeEventArgs Class](#) [[1313](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.4 DataTypeException Class

Data Type Exception

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#) [[350](#)]

[TwinCAT.TypeSystem.DataTypeException](#)

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**


```
[SerializableAttribute]
public class DataTypeException : AdsException
```

VB









```
<SerializableAttribute>
Public Class DataTypeException
    Inherits AdsException
```

The `DataTypeException` type exposes the following members.









Constructors

	Name	Description
	DataTypeException [1318]	Initializes a new instance of the <code>DataTypeException</code> class.


Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)


Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception .)

Fields

	Name	Description
	DataType [▶ 1320]	The data type

Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.4.1 DataTypeException Constructor

Initializes a new instance of the [DataTypeException \[▸ 1316\]](#) class.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeException(  
    string message,  
    IDataTypes type  
)
```

VB

```
Public Sub New (  
    message As String,  
    type As IDataTypes  
)
```

Parameters

message	Type: System.String The message.
type	Type: TwinCAT.TypeSystem.IDataTypes [▸ 1721] The type.

Reference









[DataTypeException Class \[▸ 1316\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.4.2 DataTypeException Properties

The [DataTypeException \[▸ 1316\]](#) type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HRESULT	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[DataTypeException Class](#) [► 1316]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.4.3 DataTypeException Methods

The [DataTypeException](#) [► 1316] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference


[DataTypeException Class](#) [► 1316]

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.4.4 DataTypeException Events

The [DataTypeException \[► 1316\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception.)

Reference


[DataTypeException Class \[► 1316\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.4.5 DataTypeException Fields

The [DataTypeException \[► 1316\]](#) type exposes the following members.

Fields

	Name	Description
	DataType [► 1320]	The data type

Reference

[DataTypeException Class \[► 1316\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.4.5.1 DataTypeException.DataType Field

The data type

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[NonSerializedAttribute]
public readonly IDataTypes DataType
```

VB

```
<NonSerializedAttribute>
Public ReadOnly DataType As IDataTypes
```

Field Value

Type: [IDataTypes \[► 1721\]](#)

Reference

[DataTypeException Class \[▶ 1316\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.5 DataTypeNameEventArgs Class

Class DataTypeNameEventArgs.

Inheritance Hierarchy

System.Object
 System.EventArgs
 TwinCAT.TypeSystem.DataTypeNameEventArgs

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class DataTypeNameEventArgs : EventArgs
```

VB







```
Public Class DataTypeNameEventArgs
    Inherits EventArgs
```

The DataTypeNameEventArgs type exposes the following members.


Constructors

	Name	Description
	DataTypeNameEventArgs [▶ 1322]	Initializes a new instance of the DataTypeNameEventArgs class.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Fields

	Name	Description
	TypeName [▶ 1323]	The type name

Reference[TwinCAT.TypeSystem Namespace \[► 1297\]](#)[System.EventArgs](#)**6.8.5.1 DataTypeNameEventArgs Constructor**Initializes a new instance of the [DataTypeNameEventArgs \[► 1321\]](#) class.**Namespace:** [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public DataTypeNameEventArgs(
    string typeName
)
```







VB

```
Public Sub New (
    typeName As String
)
```

Parameters

typeName	Type: System.String Name of the type.
----------	--

Reference[DataTypeNameEventArgs Class \[► 1321\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.5.2 DataTypeNameEventArgs Methods**The [DataTypeNameEventArgs \[► 1321\]](#) type exposes the following members.**Methods**

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference


[DataTypeNameEventArgs Class \[▸ 1321\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.5.3 DataTypeNameEventArgs Fields

The [DataTypeNameEventArgs \[▸ 1321\]](#) type exposes the following members.

Fields

	Name	Description
	TypeName [▸ 1323]	The type name

Reference

[DataTypeNameEventArgs Class \[▸ 1321\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.5.3.1 DataTypeNameEventArgs.TypeName Field

The type name

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public readonly string TypeName
```

VB

```
Public ReadOnly TypeName As String
```

Field Value

Type: [String](#)

Reference

[DataTypeNameEventArgs Class \[▸ 1321\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.6 Dimension Class

Represents a single dimension of an [IArrayType \[▸ 1707\]](#)

Inheritance Hierarchy

System.Object

TwinCAT.TypeSystem.Dimension

Namespace: TwinCAT.TypeSystem [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
public class Dimension : IDimension
```

VB







```
Public Class Dimension
    Implements IDimension
```

The Dimension type exposes the following members.

Properties

	Name	Description
	<u>ElementCount</u> [▶ 1325]	Gets the number of elements within that <u>IDimension</u> [▶ 1729].
	<u>LowerBound</u> [▶ 1325]	Gets the lower bound of elements within that <u>IDimension</u> [▶ 1729].
	<u>UpperBound</u> [▶ 1326]	Gets the upper bound of elements within this Dimension

Methods

	Name	Description
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetType</u>	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>ToString</u>	Returns a string that represents the current object. (Inherited from <u>Object</u> .)




Reference

TwinCAT.TypeSystem Namespace [▶ 1297]

6.8.6.1 Dimension Properties

The Dimension [▶ 1323] type exposes the following members.

Properties

	Name	Description
	ElementCount [► 1325]	Gets the number of elements within that IDimension [► 1729] .
	LowerBound [► 1325]	Gets the lower bound of elements within that IDimension [► 1729] .
	UpperBound [► 1326]	Gets the upper bound of elements within this Dimension [► 1323]

Reference

[Dimension Class](#) [\[► 1323\]](#)

[TwinCAT.TypeSystem Namespace](#) [\[► 1297\]](#)

6.8.6.1.1 Dimension.ElementCount Property

Gets the number of elements within that [IDimension](#) [\[► 1729\]](#).

Namespace: [TwinCAT.TypeSystem](#) [\[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ElementCount { get; }
```

VB

```
Public ReadOnly Property ElementCount As Integer  
    Get
```

Property Value

Type: [Int32](#)

The element count.

Implements

[IDimension.ElementCount](#) [\[► 1730\]](#)

Reference

[Dimension Class](#) [\[► 1323\]](#)

[TwinCAT.TypeSystem Namespace](#) [\[► 1297\]](#)

6.8.6.1.2 Dimension.LowerBound Property

Gets the lower bound of elements within that [IDimension](#) [\[► 1729\]](#).

Namespace: [TwinCAT.TypeSystem](#) [\[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int LowerBound { get; }
```

VB

```
Public ReadOnly Property LowerBound As Integer  
    Get
```

Property Value

Type: [Int32](#)

The lower bound.

Implements

[IDimension.LowerBound](#) [[▶ 1731](#)]

Reference

[Dimension Class](#) [[▶ 1323](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.6.1.3 Dimension.UpperBound Property

Gets the upper bound of elements within this [Dimension](#) [[▶ 1323](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int UpperBound { get; }
```

VB

```
Public ReadOnly Property UpperBound As Integer  
    Get
```

Property Value

Type: [Int32](#)

The upper bound.

Reference







[Dimension Class](#) [[▶ 1323](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.6.2 Dimension Methods

The [Dimension](#) [[▶ 1323](#)] type exposes the following members.

Methods

	Name	Description
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetType</u>	Gets the <u>Type</u> of the current instance. (Inherited from <u>Object</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>ToString</u>	Returns a string that represents the current object. (Inherited from <u>Object</u> .)

Reference

[Dimension Class \[► 1323\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.7 DimensionCollection Class

Collection class for Array Dimensions

Inheritance Hierarchy

[System.Object](#)

 TwinCAT.TypeSystem.DimensionCollection

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
public class DimensionCollection : IDimensionCollection,
    IList<IDimension>, ICollection<IDimension>, IEnumerable<IDimension>,
    IEnumerable
```

VB







```
Public Class DimensionCollection
    Implements IDimensionCollection, IList(Of IDimension),
    ICollection(Of IDimension), IEnumerable(Of IDimension), IEnumerable
```

The DimensionCollection type exposes the following members.


















Constructors

	Name	Description
	DimensionCollection n. [▶ 1330]	Initializes a new instance of the DimensionCollection class.
	DimensionCollection n(Int32) [▶ 1330]	Initializes a new instance of an 1-Dimensional representing DimensionCollection class.
	DimensionCollection n(Int32.) [▶ 1331]	Initializes a new instance of the DimensionCollection class.
	DimensionCollection n(IEnumerable.IDimension.) [▶ 1332]	Initializes a new instance of the DimensionCollection class.

Properties

	Name	Description
	Count [▶ 1333]	Gets the number of elements contained in the ICollection.T.
	ElementCount [▶ 1333]	Gets the Number of elements in all Dimensions
	IsReadOnly [▶ 1334]	Gets a value indicating whether the ICollection.T. is read-only.
	Item [▶ 1334]	Gets or sets the element at the specified index.
	LowerBounds [▶ 1335]	Gets the lower bounds.
	UpperBounds [▶ 1336]	Gets the upper bounds.

Methods





	Name	Description
	Add [▶ 1337]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 1338]	Returns a read only version of this DimensionCollection.
	Clear [▶ 1339]	Removes all items from the ICollection.T.
	Contains [▶ 1339]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 1340]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetDimensionLengths [▶ 1341]	Gets an array the specifies the Lengths of each Array Dimension
	GetEnumerator [▶ 1342]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 1342]	Determines the index of a specific item in the IList.T.
	Insert [▶ 1343]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 1344]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 1345]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.7.1 DimensionCollection Constructor

Overload List

	Name	Description
	DimensionCollection n. [1330]	Initializes a new instance of the DimensionCollection [1327] class.
	DimensionCollection (Int32) [1330]	Initializes a new instance of an 1-Dimensional representing DimensionCollection [1327] class.
	DimensionCollection (Int32.) [1331]	Initializes a new instance of the DimensionCollection [1327] class.
	DimensionCollection (IEnumerable.IDimension.) [1332]	Initializes a new instance of the DimensionCollection [1327] class.

Reference

[DimensionCollection Class](#) [[1327](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.7.1.1 DimensionCollection Constructor

Initializes a new instance of the [DimensionCollection](#) [[1327](#)] class.

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DimensionCollection()
```

VB

```
Public Sub New
```

Reference

[DimensionCollection Class](#) [[1327](#)]

[DimensionCollection Overload](#) [[1330](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.7.1.2 DimensionCollection Constructor (Int32)

Initializes a new instance of an 1-Dimensional representing [DimensionCollection](#) [[1327](#)] class.

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DimensionCollection(  
    int length  
)
```

VB

```
Public Sub New (  
    length As Integer  
)
```

Parameters

length Type: [System.Int32](#)
The length.

Reference

[DimensionCollection Class](#) [[▶ 1327](#)]

[DimensionCollection Overload](#) [[▶ 1330](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.1.3 **DimensionCollection Constructor (.Int32.)**

Initializes a new instance of the [DimensionCollection](#) [[▶ 1327](#)] class.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DimensionCollection(  
    int[] dimLengths  
)
```

VB

```
Public Sub New (  
    dimLengths As Integer()  
)
```

Parameters

dimLengths Type: [.System.Int32](#).
The dim lengths.

Reference

[DimensionCollection Class](#) [[▶ 1327](#)]

[DimensionCollection Overload](#) [[▶ 1330](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.1.4 DimensionCollection Constructor (IEnumerable.IDimension.)

Initializes a new instance of the [DimensionCollection](#) [[▶ 1327](#)] class.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DimensionCollection(
    IEnumerable<IDimension> coll
)
```

VB

```
Public Sub New (
    coll As IEnumerable(Of IDimension)
)
```

Parameters

coll Type: [System.Collections.Generic.IEnumerable.IDimension](#) [[▶ 1729](#)].
The coll.

Reference

[DimensionCollection Class](#) [[▶ 1327](#)]







[DimensionCollection Overload](#) [[▶ 1330](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.2 DimensionCollection Properties

The [DimensionCollection](#) [[▶ 1327](#)] type exposes the following members.

Properties

	Name	Description
	Count [▶ 1333]	Gets the number of elements contained in the ICollection.T.
	ElementCount [▶ 1333]	Gets the Number of elements in all Dimensions
	IsReadOnly [▶ 1334]	Gets a value indicating whether the ICollection.T. is read-only.
	Item [▶ 1334]	Gets or sets the element at the specified index.
	LowerBounds [▶ 1335]	Gets the lower bounds.
	UpperBounds [▶ 1336]	Gets the upper bounds.

Reference

[DimensionCollection Class](#) [[▶ 1327](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.2.1 DimensionCollection.Count Property

Gets the number of elements contained in the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer  
    Get
```

Property Value

Type: [Int32](#)

The count.

Implements

[ICollection.T..Count](#)

Exceptions

Exception	Condition
NotImplementedExceptio n	

Reference

[DimensionCollection Class](#) [[▶ 1327](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.2.2 DimensionCollection.ElementCount Property

Gets the Number of elements in all Dimensions

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ElementCount { get; }
```

VB

```
Public ReadOnly Property ElementCount As Integer  
    Get
```

Property ValueType: [Int32](#)**Implements**[IDimensionCollection.ElementCount](#) [[▶ 1733](#)]**Reference**[DimensionCollection Class](#) [[▶ 1327](#)][TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]**6.8.7.2.3 DimensionCollection.IsReadOnly Property**Gets a value indicating whether the [ICollection.T](#) is read-only.**Namespace:** [TwinCAT.TypeSystem](#) [[▶ 1297](#)]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean
    Get
```

Property ValueType: [Boolean](#)

true if this instance is read only; otherwise, false.

Implements[ICollection.T.IsReadOnly](#)**Exceptions**

Exception	Condition
NotImplementedException	

Reference[DimensionCollection Class](#) [[▶ 1327](#)][TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]**6.8.7.2.4 DimensionCollection.Item Property**

Gets or sets the element at the specified index.

Syntax

C#

```
public int[] LowerBounds { get; }
```

VB

```
Public ReadOnly Property LowerBounds As Integer()  
    Get
```

Property Value

Type: [.Int32](#).
The lower bounds.

Implements

[IDimensionCollection.LowerBounds](#) [[▶ 1733](#)]

Reference

[DimensionCollection Class](#) [[▶ 1327](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.2.6 DimensionCollection.UpperBounds Property

Gets the upper bounds.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int[] UpperBounds { get; }
```

VB

```
Public ReadOnly Property UpperBounds As Integer()  
    Get
```

Property Value

Type: [.Int32](#).
The upper bounds.

Implements

[IDimensionCollection.UpperBounds](#) [[▶ 1734](#)]

Reference


















[DimensionCollection Class](#) [[▶ 1327](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.3 DimensionCollection Methods

The [DimensionCollection](#) [► 1327] type exposes the following members.

Methods

	Name	Description
	Add [► 1337]	Adds an item to the ICollection.T.
	AsReadOnly [► 1338]	Returns a read only version of this DimensionCollection [► 1327].
	Clear [► 1339]	Removes all items from the ICollection.T.
	Contains [► 1339]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [► 1340]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetDimensionLengths [► 1341]	Gets an array the specifies the Lengths of each Array Dimension
	GetEnumerator [► 1342]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [► 1342]	Determines the index of a specific item in the IList.T.
	Insert [► 1343]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [► 1344]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [► 1345]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference

[DimensionCollection Class](#) [► 1327]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.7.3.1 DimensionCollection.Add Method

Adds an item to the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Return Value

Type: [ReadOnlyDimensionCollection](#) [[▶ 1975](#)]
ReadOnlyDimensionCollection.

Reference

[DimensionCollection Class](#) [[▶ 1327](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.3.3 DimensionCollection.Clear Method

Removes all items from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Clear()
```

VB

```
Public Sub Clear
```

Implements

[ICollection.T..Clear.](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DimensionCollection Class](#) [[▶ 1327](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.3.4 DimensionCollection.Contains Method

Determines whether the [ICollection.T.](#) contains a specific value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    IDimension item  
)
```

VB

```
Public Function Contains (
    item As IDimension
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.IDimension](#) [► 1729]
The object to locate in the [ICollection.T.](#)

Return Value

Type: [Boolean](#)
true if item is found in the [ICollection.T.](#); otherwise, false.

Implements

[ICollection.T..Contains\(T\)](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DimensionCollection Class](#) [► 1327]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.7.3.5 DimensionCollection.CopyTo Method

Copies to.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void CopyTo(
    IDimension[] array,
    int arrayIndex
)
```

VB

```
Public Sub CopyTo (
    array As IDimension(),
    arrayIndex As Integer
)
```

Parameters

- array Type: [.TwinCAT.TypeSystem.IDimension](#) [[▶ 1729](#)].
The array.
- arrayIndex Type: [System.Int32](#)
Index of the array.

Implements

[ICollection.T.CopyTo\(T, Int32\)](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

- [DimensionCollection Class](#) [[▶ 1327](#)]
- [TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.3.6 DimensionCollection.GetDimensionLengths Method

Gets an array the specifies the Lengths of each Array Dimension

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int[] GetDimensionLengths()
```

VB

```
Public Function GetDimensionLengths As Integer()
```

Return Value

Type: [.Int32](#).
[System.Int32\[\]](#).

Implements

[IDimensionCollection.GetDimensionLengths](#). [[▶ 1735](#)]

Reference

- [DimensionCollection Class](#) [[▶ 1327](#)]
- [TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.3.7 DimensionCollection.GetEnumerator Method

Returns an enumerator that iterates through the collection.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumerator<IDimension> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerator(Of IDimension)
```

Return Value

Type: [IEnumerator.IDimension](#) [[▶ 1729](#)].

A [IEnumerator.T](#). that can be used to iterate through the collection.

Implements

[IEnumerable.T..GetEnumerator](#).

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DimensionCollection Class](#) [[▶ 1327](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.7.3.8 DimensionCollection.IndexOf Method

Determines the index of a specific item in the [IList.T](#).

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int IndexOf(
    IDimension item
)
```

VB

```
Public Function IndexOf (
    item As IDimension
) As Integer
```

Parameters

item Type: [TwinCAT.TypeSystem.IDimension](#) [► 1729]
The object to locate in the [IList.T.](#)

Return Value

Type: [Int32](#)
The index of item if found in the list; otherwise, -1.

Implements

[IList.T..IndexOf\(T\)](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DimensionCollection Class](#) [► 1327]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.7.3.9 DimensionCollection.Insert Method

Inserts an item to the [IList.T.](#) at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void Insert(
    int index,
    IDimension item
)
```

VB

```
Public Sub Insert (
    index As Integer,
    item As IDimension
)
```

Parameters

index Type: [System.Int32](#)
The zero-based index at which item should be inserted.

item Type: [TwinCAT.TypeSystem.IDimension](#) [► 1729]
The object to insert into the [IList.T.](#)

Implements[IList.T..Insert\(Int32, T\)](#)**Exceptions**

Exception	Condition
NotImplementedExceptio n	

Reference[DimensionCollection Class \[► 1327\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.7.3.10 DimensionCollection.Remove Method**Removes the first occurrence of a specific object from the [ICollection.T.](#).**Namespace:** [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public bool Remove(
    IDimension item
)
```

VB

```
Public Function Remove (
    item As IDimension
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.IDimension \[► 1729\]](#)
The object to remove from the [ICollection.T.](#).

Return ValueType: [Boolean](#)true if item was successfully removed from the [ICollection.T.](#); otherwise, false. This method also returns false if item is not found in the original [ICollection.T.](#).**Implements**[ICollection.T..Remove\(T\)](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DimensionCollection Class](#) [► 1327]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.7.3.11 DimensionCollection.RemoveAt Method

Removes the [IList.T](#). item at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void RemoveAt (
    int index
)
```

VB

```
Public Sub RemoveAt (
    index As Integer
)
```

Parameters

index Type: [System.Int32](#)
The zero-based index of the item to remove.

Implements

[IList.T.RemoveAt\(Int32\)](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DimensionCollection Class](#) [► 1327]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.8 DynamicAliasInstance Class

Class DynamicAliasInstance. This class cannot be inherited.

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol](#) [► 1496]

[TwinCAT.TypeSystem.DynamicAliasInstance](#)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#









```
public sealed class DynamicAliasInstance : DynamicSymbol,  
    IAliasInstance, ISymbol, IAttributedInstance, IInstance, IBitSize
```







VB

```
Public NotInheritable Class DynamicAliasInstance  
    Inherits DynamicSymbol  
    Implements IAliasInstance, ISymbol, IAttributedInstance, IInstance,  
    IBitSize
```


















The DynamicAliasInstance type exposes the following members.

















Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496] .)



	Name	Description
	NormalizedName [▶ _1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ _1496].)
	NotificationSettings [▶ _1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ _1496].)
	Parent [▶ _1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ _1496].)
	Size [▶ _1524]	Gets the size of the Instance [▶ _1764] in bytes. (Inherited from DynamicSymbol [▶ _1496].)
	SubSymbols [▶ _1524]	Gets the SubSymbols of the ISymbol [▶ _1859] (Inherited from DynamicSymbol [▶ _1496].)
	TypeName [▶ _1525]	Gets the name of the DataType [▶ _1721] that is used for this Instance [▶ _1764]. (Inherited from DynamicSymbol [▶ _1496].)

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1360]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames. [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject.)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject.)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryGetIndex [▶ 1360]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Overrides DynamicObject.TryGetIndex(GetIndexBinder, .Object., Object.).)

	Name	Description
	TryGetMember [▶ 1361]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object.) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex [▶ 1362]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Overrides DynamicObject.TrySetIndex(SetIndexBinder, .Object., Object.) .)
	TrySetMember [▶ 1363]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object.) .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)


[TwinCAT.TypeSystem.DynamicSymbol \[▶ 1496\]](#)







[TwinCAT.TypeSystem.IAliasInstance \[▶ 1689\]](#)

6.8.8.1 DynamicAliasInstance Properties

The [DynamicAliasInstance \[▶ 1346\]](#) type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496] .)

	Name	Description
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the Instance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Reference


















[DynamicAliasInstance Class](#) [▶ [1346](#)]

















[TwinCAT.TypeSystem Namespace](#) [▶ [1297](#)]

6.8.8.2 DynamicAliasInstance Methods

The [DynamicAliasInstance](#) [▶ [1346](#)] type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1360]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames . [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue . [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue . [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex [▶ 1360]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Overrides DynamicObject.TryGetIndex(GetIndexBinder, .Object., Object.) .)

	Name	Description
	TryGetMember [▶ 1361]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object.) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex [▶ 1362]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Overrides DynamicObject.TrySetIndex(SetIndexBinder, .Object., Object.) .)
	TrySetMember [▶ 1363]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object.) .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicAliasInstance Class](#) [▶ 1346]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.8.2.1 **DynamicAliasInstance.GetDynamicMemberNames Method**

Returns the enumeration of all dynamic member names.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).

A sequence that contains dynamic member names.

Reference

[DynamicAliasInstance Class \[▸ 1346\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.8.2.2 **DynamicAliasInstance.TryGetIndex Method**

Provides the implementation for operations that get a value by index. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for indexing operations.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetIndex(  
    GetIndexBinder binder,  
    Object[] indexes,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetIndex (  
    binder As GetIndexBinder,  
    indexes As Object(),  
    <OutAttribute> ByRef result As Object  
) As Boolean
```


Parameters

binder	Type: System.Dynamic.GetIndexBinder Provides information about the operation.
indexes	Type: .System.Object . The indexes that are used in the operation. For example, for the sampleObject[3] operation in C# (sampleObject(3) in Visual Basic), where sampleObject is derived from the DynamicObject class, indexes[0] is equal to 3.
result	Type: System.Object . The result of the index operation.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicAliasInstance Class](#) [► 1346]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.8.2.3 DynamicAliasInstance.TryGetMember Method

Provides the implementation for operations that get member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as getting a value for a property.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetMember(  
    GetMemberBinder binder,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetMember (  
    binder As GetMemberBinder,  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the Console.WriteLine(sampleObject.SampleProperty) statement, where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
result	Type: System.Object . The result of the get operation. For example, if the method is called for a property, you can assign the property value to result.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicAliasInstance Class](#) [► 1346]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.8.2.4 DynamicAliasInstance.TrySetIndex Method

Provides the implementation for operations that set a value by index. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations that access objects by a specified index.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TrySetIndex(  
    SetIndexBinder binder,  
    Object[] indexes,  
    Object value  
)
```

VB

```
Public Overrides Function TrySetIndex (  
    binder As SetIndexBinder,  
    indexes As Object(),  
    value As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.SetIndexBinder Provides information about the operation.
indexes	Type: .System.Object . The indexes that are used in the operation. For example, for the sampleObject[3] = 10 operation in C# (sampleObject(3) = 10 in Visual Basic), where sampleObject is derived from the DynamicObject class, indexes[][] is equal to 3.
value	Type: System.Object The value to set to the object that has the specified index. For example, for the sampleObject[3] = 10 operation in C# (sampleObject(3) = 10 in Visual Basic), where sampleObject is derived from the DynamicObject class, value is equal to 10.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference

[DynamicAliasInstance Class \[► 1346\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.8.2.5 DynamicAliasInstance.TrySetMember Method

Provides the implementation for operations that set member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as setting a value for a property.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TrySetMember(  
    SetMemberBinder binder,  
    Object value  
)
```

VB

```
Public Overrides Function TrySetMember (  
    binder As SetMemberBinder,  
    value As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.SetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member to which the value is being assigned. For example, for the statement sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
value	Type: System.Object The value to set to the member. For example, for sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the DynamicObject class, the value is "Test".

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference



[DynamicAliasInstance Class \[► 1346\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.8.3 DynamicAliasInstance Events

The [DynamicAliasInstance](#) [[▶ 1346](#)] type exposes the following members.

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicAliasInstance Class](#) [[▶ 1346](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.9 DynamicArrayInstance Class

Dynamic Array Instance

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem.DynamicArrayInstance](#)

[TwinCAT.TypeSystem.DynamicOversamplingArrayInstance](#) [[▶ 1386](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

























```
public class DynamicArrayInstance : DynamicSymbol,
    IArrayInstance, ISymbol, IAttributedInstance, IInstance, IBitSize
```










VB

```
Public Class DynamicArrayInstance
    Inherits DynamicSymbol
    Implements IArrayInstance, ISymbol, IAttributedInstance, IInstance,
    IBitSize
```






















The [DynamicArrayInstance](#) type exposes the following members.














Properties











	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	Dimensions [▶ 1374]	Gets the dimensions as read only collection.
	Elements [▶ 1375]	Gets the contained Array Elements as read only collection.
	ElementType [▶ 1375]	Gets the type of the contained elements.
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)

	Name	Description
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496] .)
	Item [▶ 1376]	Gets the ISymbol [▶ 1859] with the specified indices.
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496] .)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496] .)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496] .)
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496] .)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496] .)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)



Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetDynamicMemberNames [▶ 1530]	Returns the enumeration of all dynamic member names. (Inherited from DynamicSymbol [▶ 1496].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	OnReadAnyValue [▶ 1531]	Handler function for reading ADS 'Any' Values. (Inherited from DynamicSymbol [▶ 1496].)
	OnReadRawValue [▶ 1532]	Handler function for reading Raw symbol value. (Inherited from DynamicSymbol [▶ 1496].)
	OnReadValue [▶ 1532]	Handler function for the (Inherited from DynamicSymbol [▶ 1496].)
	OnSetInstanceName [▶ 1533]	Sets a new InstanceName InstancePath (Inherited from DynamicSymbol [▶ 1496].)
	OnTryReadValue [▶ 1534]	Handler function for the (Inherited from DynamicSymbol [▶ 1496].)
	OnTryWriteValue [▶ 1534]	Handler Function for writing value. (Inherited from DynamicSymbol [▶ 1496].)
	OnWriteRawValue [▶ 1535]	Handler function for reading symbols raw value. (Inherited from DynamicSymbol [▶ 1496].)
	OnWriteValue [▶ 1536]	Handler Function for writing value. (Inherited from DynamicSymbol [▶ 1496].)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)


	Name	Description
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetElement(IList.. Int32.., ISymbol.) [▶ 1381]	Tries to get the array element with the specified indices (jagged array support).
	TryGetElement(.Int3 2., ISymbol.) [▶ 1382]	Tries to get the array element
	TryGetIndex [▶ 1383]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Overrides DynamicObject.TryGetIndex(GetIndexBinder, .Object., Object.) .)
	TryGetMember [▶ 1543]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicSymbol [▶ 1496].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex [▶ 1384]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Overrides DynamicObject.TrySetIndex(SetIndexBinder, .Object., Object.) .)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)

	Name	Description
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)

Fields

	Name	Description
	normalizedName [▶ 1561]	The normalized name of this . (Inherited from DynamicSymbol [▶ 1496].)

























Reference










[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.9.1 DynamicArrayInstance Properties

The [DynamicArrayInstance](#) [▶ 1364] type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	Dimensions [▶ 1374]	Gets the dimensions as read only collection.
	Elements [▶ 1375]	Gets the contained Array Elements as read only collection.
	ElementType [▶ 1375]	Gets the type of the contained elements.
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)

	Name	Description
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496].)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496].)
	Item [▶ 1376]	Gets the ISymbol [▶ 1859] with the specified indices.
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicArrayInstance Class](#) [[▶ 1364](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.9.1.1 DynamicArrayInstance.Dimensions Property

Gets the dimensions as read only collection.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyDimensionCollection Dimensions { get; }
```

VB

```
Public ReadOnly Property Dimensions As ReadOnlyDimensionCollection
    Get
```

Property Value

Type: [ReadOnlyDimensionCollection](#) [[▶ 1975](#)]

The dimensions.

Implements

[IArrayInstance.Dimensions](#) [[▶ 1703](#)]

Reference

[DynamicArrayInstance Class](#) [► 1364]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.9.1.2 DynamicArrayInstance.Elements Property

Gets the contained Array Elements as read only collection.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySymbolCollection Elements { get; }
```

VB

```
Public ReadOnly Property Elements As ReadOnlySymbolCollection  
    Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [► 2018]

The elements.

Implements

[IArrayInstance.Elements](#) [► 1703]

Reference

[DynamicArrayInstance Class](#) [► 1364]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.9.1.3 DynamicArrayInstance.ElementType Property

Gets the type of the contained elements.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataTypes ElementType { get; }
```

VB

```
Public ReadOnly Property ElementType As IDataTypes  
    Get
```

Property Value

Type: [IDataType](#) [[▶ 1721](#)]
The type of the element.

Implements

[IArrayInstance.ElementType](#) [[▶ 1704](#)]

Reference

[DynamicArrayInstance Class](#) [[▶ 1364](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.9.1.4 DynamicArrayInstance.Item Property

Gets the [ISymbol](#) [[▶ 1859](#)] with the specified indices.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISymbol this[
    int[] indices
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    indices As Integer()
) As ISymbol
    Get
```

Parameters

indices Type: [.System.Int32](#).
The indices.

Return Value

Type: [ISymbol](#) [[▶ 1859](#)]
ISymbol.

Implements

[IArrayInstance.Item..Int32..](#) [[▶ 1704](#)]

Exceptions

Exception	Condition
ArgumentOutOfRangeException	indices

Reference






















[DynamicArrayInstance Class \[▶ 1364\]](#)















[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)











6.8.9.2 DynamicArrayInstance Methods

The [DynamicArrayInstance \[▶ 1364\]](#) type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetDynamicMemberNames [▶ 1530]	Returns the enumeration of all dynamic member names. (Inherited from DynamicSymbol [▶ 1496].)
	GetHashCode [▶ 1531]	Gets the GetHashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	OnReadAnyValue [▶ 1531]	Handler function for reading ADS 'Any' Values. (Inherited from DynamicSymbol [▶ 1496].)
	OnReadRawValue [▶ 1532]	Handler function for reading Raw symbol value. (Inherited from DynamicSymbol [▶ 1496].)
	OnReadValue [▶ 1532]	Handler function for the (Inherited from DynamicSymbol [▶ 1496].)
	OnSetInstanceName [▶ 1533]	Sets a new InstanceName InstancePath (Inherited from DynamicSymbol [▶ 1496].)
	OnTryReadValue [▶ 1534]	Handler function for the (Inherited from DynamicSymbol [▶ 1496].)
	OnTryWriteValue [▶ 1534]	Handler Function for writing value. (Inherited from DynamicSymbol [▶ 1496].)
	OnWriteRawValue [▶ 1535]	Handler function for reading symbols raw value. (Inherited from DynamicSymbol [▶ 1496].)
	OnWriteValue [▶ 1536]	Handler Function for writing value. (Inherited from DynamicSymbol [▶ 1496].)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)

	Name	Description
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetElement(IList.. Int32.., ISymbol.) [▶ 1381]	Tries to get the array element with the specified indices (jagged array support).
	TryGetElement(.Int3 2., ISymbol.) [▶ 1382]	Tries to get the array element
	TryGetIndex [▶ 1383]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Overrides DynamicObject.TryGetIndex(GetIndexBinder, .Object., Object.) .)
	TryGetMember [▶ 1543]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicSymbol [▶ 1496].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex [▶ 1384]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Overrides DynamicObject.TrySetIndex(SetIndexBinder, .Object., Object.) .)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)

	Name	Description
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)



Reference

[DynamicArrayInstance Class](#) [▶ 1364]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.9.2.1 DynamicArrayInstance.TryGetElement Method

Overload List

	Name	Description
	TryGetElement(IList..Int32.., ISymbol) [▶ 1381]	Tries to get the array element with the specified indices (jagged array support).
	TryGetElement(.Int32.., ISymbol) [▶ 1382]	Tries to get the array element

Reference

[DynamicArrayInstance Class](#) [▶ 1364]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

DynamicArrayInstance.TryGetElement Method (IList..Int32.., ISymbol.)

Tries to get the array element with the specified indices (jagged array support).

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetElement(
    IList<int[]> jaggedIndices,
    out ISymbol symbol
)
```

VB

```
Public Function TryGetElement (
    jaggedIndices As IList(Of Integer()),
    <OutAttribute> ByRef symbol As ISymbol
) As Boolean
```

Parameters

jaggedIndices Type: [System.Collections.Generic.IList.<Int32>](#).
The jagged indices list.

symbol Type: [TwinCAT.TypeSystem.ISymbol \[► 1859\]](#).
The symbol.

Return Value

Type: [Boolean](#)
true if found, false if the jagged indices specifiers is out-of-range.

Implements

[IArrayInstance.TryGetElement\(IList.<Int32>, ISymbol.\) \[► 1706\]](#)

Exceptions

Exception	Condition
ArgumentNullException	jaggedIndices
ArgumentOutOfRangeException	jaggedIndices

Reference

[DynamicArrayInstance Class \[► 1364\]](#)

[TryGetElement Overload \[► 1381\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

DynamicArrayInstance.TryGetElement Method (.Int32., ISymbol.)

Tries to get the array element

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetElement(  
    int[] indices,  
    out ISymbol symbol  
)
```

VB

```
Public Function TryGetElement (  
    indices As Integer(),  
    <OutAttribute> ByRef symbol As ISymbol  
) As Boolean
```

Parameters

indices	Type: .System.Int32 . The indices.
symbol	Type: TwinCAT.TypeSystem.ISymbol [▶ 1859]. The found Array element symbol (out-parameter).

Return Value

Type: [Boolean](#)
true if found, false if the indices specifiers is out-of-range.

Implements

[IArrayInstance.TryGetElement\(.Int32., ISymbol.\)](#) [[▶ 1706](#)]

Reference

[DynamicArrayInstance Class](#) [[▶ 1364](#)]

[TryGetElement Overload](#) [[▶ 1381](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.9.2.2 DynamicArrayInstance.TryGetIndex Method

Provides the implementation for operations that get a value by index. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for indexing operations.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetIndex(  
    GetIndexBinder binder,  
    Object[] indexes,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetIndex (  
    binder As GetIndexBinder,  
    indexes As Object(),  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetIndexBinder Provides information about the operation.
indexes	Type: .System.Object . The indexes that are used in the operation. For example, for the sampleObject[3] operation in C# (sampleObject(3) in Visual Basic), where sampleObject is derived from the DynamicObject class, indexes[0] is equal to 3.
result	Type: System.Object . The result of the index operation.

Return ValueType: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicArrayInstance Class](#) [► 1364]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.9.2.3 DynamicArrayInstance.TrySetIndex Method

Provides the implementation for operations that set a value by index. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations that access objects by a specified index.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override bool TrySetIndex(  
    SetIndexBinder binder,  
    Object[] indexes,  
    Object value  
)
```

VB

```
Public Overrides Function TrySetIndex (  
    binder As SetIndexBinder,  
    indexes As Object(),  
    value As Object  
) As Boolean
```


Parameters

- binder Type: [System.Dynamic.SetIndexBinder](#)
Provides information about the operation.
- indexes Type: [.System.Object](#).
The indexes that are used in the operation. For example, for the sampleObject[3] = 10 operation in C# (sampleObject(3) = 10 in Visual Basic), where sampleObject is derived from the [DynamicObject](#) class, indexes[][] is equal to 3.
- value Type: [System.Object](#)
The value to set to the object that has the specified index. For example, for the sampleObject[3] = 10 operation in C# (sampleObject(3) = 10 in Visual Basic), where sampleObject is derived from the [DynamicObject](#) class, value is equal to 10.

Return Value

Type: [Boolean](#)
true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)



Reference

- [DynamicArrayInstance Class](#) [▶ 1364]
- [TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.9.3 DynamicArrayInstance Events

The [DynamicArrayInstance](#) [▶ 1364] type exposes the following members.

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)


Reference

- [DynamicArrayInstance Class](#) [▶ 1364]
- [TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.9.4 DynamicArrayInstance Fields

The [DynamicArrayInstance](#) [▶ 1364] type exposes the following members.

Fields

	Name	Description
	normalizedName [▶ 1561]	The normalized name of this . (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicArrayInstance Class](#) [► 1364]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.10 DynamicOversamplingArrayInstance Class

Dynamic Array Instance

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol](#) [► 1496]

[TwinCAT.TypeSystem.DynamicArrayInstance](#) [► 1364]

[TwinCAT.TypeSystem.DynamicOversamplingArrayInstance](#)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public sealed class DynamicOversamplingArrayInstance : DynamicArrayInstance,
    IOversamplingArrayInstance, IArrayInstance, ISymbol, IAttributedInstance, IInstance,
    IBitSize
```











VB

```
Public NotInheritable Class DynamicOversamplingArrayInstance
    Inherits DynamicArrayInstance
    Implements IOversamplingArrayInstance, IArrayInstance, ISymbol, IAttributedInstance,
    IInstance, IBitSize
```



















The `DynamicOversamplingArrayInstance` type exposes the following members.


















Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	Dimensions [▶ 1374]	Gets the dimensions as read only collection. (Inherited from DynamicArrayInstance [▶ 1364] .)
	Elements [▶ 1375]	Gets the contained Array Elements as read only collection. (Inherited from DynamicArrayInstance [▶ 1364] .)
	ElementType [▶ 1375]	Gets the type of the contained elements. (Inherited from DynamicArrayInstance [▶ 1364] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)



	Name	Description
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496] .)
	Item [▶ 1376]	Gets the ISymbol [▶ 1859] with the specified indices. (Inherited from DynamicArrayInstance [▶ 1364] .)
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496] .)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496] .)
	OversamplingElement [▶ 1396]	Gets the oversampling element.
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496] .)
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496] .)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496] .)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1530]	Returns the enumeration of all dynamic member names. (Inherited from DynamicSymbol [▶ 1496].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetElement(IList.. Int32.., ISymbol) [▶ 1381]	Tries to get the array element with the specified indices (jagged array support). (Inherited from DynamicArrayInstance [▶ 1364].)
	TryGetElement(.Int32.., ISymbol) [▶ 1382]	Tries to get the array element (Inherited from DynamicArrayInstance [▶ 1364].)

	Name	Description
	TryGetIndex [▶ 1383]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicArrayInstance [▶ 1364].)
	TryGetMember [▶ 1543]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicSymbol [▶ 1496].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex [▶ 1384]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicArrayInstance [▶ 1364].)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)

Reference











[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.10.1 DynamicOversamplingArrayInstance Properties

The [DynamicOversamplingArrayInstance \[▶ 1386\]](#) type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the Instance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	Dimensions [▶ 1374]	Gets the dimensions as read only collection. (Inherited from DynamicArrayInstance [▶ 1364] .)
	Elements [▶ 1375]	Gets the contained Array Elements as read only collection. (Inherited from DynamicArrayInstance [▶ 1364] .)
	ElementType [▶ 1375]	Gets the type of the contained elements. (Inherited from DynamicArrayInstance [▶ 1364] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the Instance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)

	Name	Description
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496].)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496].)
	Item [▶ 1376]	Gets the ISymbol [▶ 1859] with the specified indices. (Inherited from DynamicArrayInstance [▶ 1364].)
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	OversamplingElement [▶ 1396]	Gets the oversampling element.
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicOversamplingArrayInstance Class](#) [[▶ 1386](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.10.1.1 DynamicOversamplingArrayInstance.OversamplingElement Property

Gets the oversampling element.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISymbol OversamplingElement { get; }
```

VB

```
Public ReadOnly Property OversamplingElement As ISymbol
    Get
```

Property Value

Type: [ISymbol](#) [[▶ 1859](#)]

The oversampling element.

Implements

[IOversamplingArrayInstance.OversamplingElement](#) [[▶ 1781](#)]

Exceptions

Exception	Condition
NotImplementedException	

Reference



















[DynamicOversamplingArrayInstance Class](#) [[▶ 1386](#)]


















[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.10.2 DynamicOversamplingArrayInstance Methods

The [DynamicOversamplingArrayInstance](#) [[▶ 1386](#)] type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1530]	Returns the enumeration of all dynamic member names. (Inherited from DynamicSymbol [▶ 1496].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetElement(IList.. Int32.., ISymbol.) [▶ 1381]	Tries to get the array element with the specified indices (jagged array support). (Inherited from DynamicArrayInstance [▶ 1364].)
	TryGetElement(.Int32.., ISymbol.) [▶ 1382]	Tries to get the array element (Inherited from DynamicArrayInstance [▶ 1364].)

	Name	Description
	TryGetIndex [▶ 1383]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicArrayInstance [▶ 1364].)
	TryGetMember [▶ 1543]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicSymbol [▶ 1496].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex [▶ 1384]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicArrayInstance [▶ 1364].)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Reference



[DynamicOversamplingArrayInstance Class](#) [▶ 1386]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.10.3 DynamicOversamplingArrayInstance Events

The [DynamicOversamplingArrayInstance \[▸ 1386\]](#) type exposes the following members.

Events

	Name	Description
	RawValueChanged [▸ 1557]	Occurs when the RawValue of the IValueSymbol [▸ 1914] has changed. (Inherited from DynamicSymbol [▸ 1496] .)
	ValueChanged [▸ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▸ 1914] has changed. (Inherited from DynamicSymbol [▸ 1496] .)

Reference

[DynamicOversamplingArrayInstance Class \[▸ 1386\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.11 DynamicPointerInstance Class

Dynamic Pointer Instance

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol \[▸ 1496\]](#)

[TwinCAT.TypeSystem.DynamicPointerInstance](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public sealed class DynamicPointerInstance : DynamicSymbol,
    IPointerInstance, ISymbol, IAttributedInstance, IInstance, IBitSize
```








VB

```
Public NotInheritable Class DynamicPointerInstance
    Inherits DynamicSymbol
    Implements IPointerInstance, ISymbol, IAttributedInstance, IInstance,
    IBitSize
```


















The [DynamicPointerInstance](#) type exposes the following members.

















Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496] .)



	Name	Description
	<u>NormalizedName</u> [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from <u>DynamicSymbol</u> [▶ 1496].)
	<u>NotificationSettings</u> [▶ 1522]	Gets the notification settings. (Inherited from <u>DynamicSymbol</u> [▶ 1496].)
	<u>Parent</u> [▶ 1523]	Gets the parent Symbol (Inherited from <u>DynamicSymbol</u> [▶ 1496].)
	<u>Reference</u> [▶ 1411]	Gets the resolved reference of Pointer / Reference
	<u>Size</u> [▶ 1524]	Gets the size of the <u>IInstance</u> [▶ 1764] in bytes. (Inherited from <u>DynamicSymbol</u> [▶ 1496].)
	<u>SubSymbols</u> [▶ 1524]	Gets the SubSymbols of the <u>ISymbol</u> [▶ 1859] (Inherited from <u>DynamicSymbol</u> [▶ 1496].)
	<u>TypeName</u> [▶ 1525]	Gets the name of the <u>DataType</u> [▶ 1721] that is used for this <u>IInstance</u> [▶ 1764]. (Inherited from <u>DynamicSymbol</u> [▶ 1496].)

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1416]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames . [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue . [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue . [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)

	Name	Description
	TryGetMember [▶ 1416]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object.) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)












Reference








[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.11.1 DynamicPointerInstance Properties

The [DynamicPointerInstance \[▶ 1401\]](#) type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496] .)

	Name	Description
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Reference [▶ 1411]	Gets the resolved reference of Pointer / Reference
	Size [▶ 1524]	Gets the size of the Instance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicPointerInstance Class](#) [▶ [1401](#)]

[TwinCAT.TypeSystem Namespace](#) [▶ [1297](#)]

6.8.11.1.1 DynamicPointerInstance.Reference Property

Gets the resolved reference of Pointer / Reference

Namespace: [TwinCAT.TypeSystem](#) [▶ [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISymbol Reference { get; }
```

VB

```
Public ReadOnly Property Reference As ISymbol
    Get
```

Property Value

Type: [ISymbol](#) [▶ [1859](#)]

The reference.

Implements

[IPointerInstance.Reference](#) [▶ [1786](#)]

Reference


















[DynamicPointerInstance Class](#) [▶ [1401](#)]

















[TwinCAT.TypeSystem Namespace](#) [▶ [1297](#)]

6.8.11.2 DynamicPointerInstance Methods

The [DynamicPointerInstance \[► 1401\]](#) type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1416]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames . [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue . [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue . [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)

	Name	Description
	TryGetMember [▶ 1416]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object.) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicPointerInstance Class](#) [▶ 1401]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.11.2.1 DynamicPointerInstance.GetDynamicMemberNames Method

Returns the enumeration of all dynamic member names.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).

A sequence that contains dynamic member names.

Reference

[DynamicPointerInstance Class](#) [► 1401]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.11.2.2 DynamicPointerInstance.TryGetMember Method

Provides the implementation for operations that get member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as getting a value for a property.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetMember(  
    GetMemberBinder binder,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetMember (  
    binder As GetMemberBinder,  
    <OutAttribute> ByRef result As Object  
) As Boolean
```


Parameters

- binder Type: [System.Dynamic.GetMemberBinder](#)
 Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the Console.WriteLine(sampleObject.SampleProperty) statement, where sampleObject is an instance of the class derived from the [DynamicObject](#) class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
- result Type: [System.Object](#).
 The result of the get operation. For example, if the method is called for a property, you can assign the property value to result.

Return Value

Type: [Boolean](#)
 true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)



Reference

- [DynamicPointerInstance Class \[▶ 1401\]](#)
- [TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.11.3 DynamicPointerInstance Events

The [DynamicPointerInstance \[▶ 1401\]](#) type exposes the following members.

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)

Reference

- [DynamicPointerInstance Class \[▶ 1401\]](#)
- [TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.12 DynamicPointerValue Class

Class [DynamicPointerValue](#).

Inheritance Hierarchy

- [System.Object](#)
- [System.Dynamic.DynamicObject](#)
- [TwinCAT.TypeSystem.DynamicValue \[▶ 1591\]](#)
- [TwinCAT.TypeSystem.DynamicPointerValue](#)

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**








```
public class DynamicPointerValue : DynamicValue
```

VB



















```
Public Class DynamicPointerValue
    Inherits DynamicValue
```















The DynamicPointerValue type exposes the following members.

Properties





	Name	Description
	Age [▶ 1597]	Gets the age of the value (last successful read of the value) (Inherited from DynamicValue [▶ 1591].)
	CachedRaw [▶ 1598]	Gets the cached Raw internal Data. (Inherited from DynamicValue [▶ 1591].)
	DataType [▶ 1598]	Gets the data type bound to this IValue [▶ 1888] (Inherited from DynamicValue [▶ 1591].)
	IsPrimitive [▶ 1599]	Gets a value indicating whether this IValue [▶ 1888] is a primitive value. (Inherited from DynamicValue [▶ 1591].)
	ResolvedType [▶ 1600]	Gets the resolved type. (Inherited from DynamicValue [▶ 1591].)
	Symbol [▶ 1600]	Gets the symbol that is bound to this value. (Inherited from DynamicValue [▶ 1591].)
	UtcTimeStamp [▶ 1601]	Gets the Time stamp of the last successful read of the Value. (Inherited from DynamicValue [▶ 1591].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetDynamicMemberNames [▶ 1426]	Returns the enumeration of all dynamic member names. (Overrides DynamicValue.GetDynamicMemberNames . [▶ 1605].)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Read [▶ 1605]	Reads the value (via ADS) (Inherited from DynamicValue [▶ 1591].)
	ReadMember [▶ 1606]	Reads the specified member element. (Inherited from DynamicValue [▶ 1591].)
	ResolveValue [▶ 1606]	Resolves the Value object to its primitive value. (Inherited from DynamicValue [▶ 1591].)
	ToString [▶ 1607]	Returns a String that represents this instance. (Inherited from DynamicValue [▶ 1591].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert [▶ 1607]	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicValue [▶ 1591].)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetArrayElementValues [▶ 1608]	Returns Array Element values. (Inherited from DynamicValue [▶ 1591].)
	TryGetIndex [▶ 1609]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicValue [▶ 1591].)

	Name	Description
	TryGetIndexValue(Int32, Object.) [▶ 1610]	Reads the specified array element. (Inherited from DynamicValue [▶ 1591].)
	TryGetIndexValue(Object, Object.) [▶ 1611]	Tries the get index value. (Inherited from DynamicValue [▶ 1591].)
	TryGetMember [▶ 1612]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicValue [▶ 1591].)
	TryGetMemberValue [▶ 1426]	Tries the get member value. (Overrides DynamicValue.TryGetMemberValue(String, Object.) [▶ 1613].)
	TryInvoke [▶ 1614]	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicValue [▶ 1591].)
	TryInvokeMember [▶ 1614]	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicValue [▶ 1591].)
	TryResolveValue [▶ 1615]	Tries to resolve the Value object to its primitive value. (Inherited from DynamicValue [▶ 1591].)
	TrySetIndex [▶ 1616]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicValue [▶ 1591].)
	TrySetIndexValue [▶ 1617]	Tries to set the indexed value on Arrays (Inherited from DynamicValue [▶ 1591].)
	TrySetMember [▶ 1618]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicValue [▶ 1591].)
	TrySetMemberValue [▶ 1619]	Tries to Set a Member/Property Value (Inherited from DynamicValue [▶ 1591].)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
	Write [▶ 1619]	Writes the value (via ADS) (Inherited from DynamicValue [▶ 1591].)
	WriteMember [▶ 1620]	Writes the specified member element. (Inherited from DynamicValue [▶ 1591].)

Fields

	Name	Description
	_symbol [▸ 1621]	Symbol that is bound to this value. (Inherited from DynamicValue [▸ 1591].)
 	s_pointerDeref [▸ 1427]	Pointer Deref indicator
	valueFactory [▸ 1621]	The value factory (Inherited from DynamicValue [▸ 1591].)

Reference








[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

[TwinCAT.TypeSystem.DynamicValue \[▸ 1591\]](#)

6.8.12.1 DynamicPointerValue Properties

The [DynamicPointerValue \[▸ 1417\]](#) type exposes the following members.

Properties

	Name	Description
	Age [▸ 1597]	Gets the age of the value (last successful read of the value) (Inherited from DynamicValue [▸ 1591].)
	CachedRaw [▸ 1598]	Gets the cached Raw internal Data. (Inherited from DynamicValue [▸ 1591].)
	DataType [▸ 1598]	Gets the data type bound to this IValue [▸ 1888] (Inherited from DynamicValue [▸ 1591].)
	IsPrimitive [▸ 1599]	Gets a value indicating whether this IValue [▸ 1888] is a primitive value. (Inherited from DynamicValue [▸ 1591].)
	ResolvedType [▸ 1600]	Gets the resolved type. (Inherited from DynamicValue [▸ 1591].)
	Symbol [▸ 1600]	Gets the symbol that is bound to this value. (Inherited from DynamicValue [▸ 1591].)
	UtcTimeStamp [▸ 1601]	Gets the Time stamp of the last successful read of the Value. (Inherited from DynamicValue [▸ 1591].)

Reference



















[DynamicPointerValue Class \[▸ 1417\]](#)















[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.12.2 DynamicPointerValue Methods

The [DynamicPointerValue \[▸ 1417\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetDynamicMemberNames [▶ 1426]	Returns the enumeration of all dynamic member names. (Overrides DynamicValue.GetDynamicMemberNames . [▶ 1605].)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Read [▶ 1605]	Reads the value (via ADS) (Inherited from DynamicValue [▶ 1591].)
	ReadMember [▶ 1606]	Reads the specified member element. (Inherited from DynamicValue [▶ 1591].)
	ResolveValue [▶ 1606]	Resolves the Value object to its primitive value. (Inherited from DynamicValue [▶ 1591].)
	ToString [▶ 1607]	Returns a String that represents this instance. (Inherited from DynamicValue [▶ 1591].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert [▶ 1607]	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicValue [▶ 1591].)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetArrayElementValues [▶ 1608]	Returns Array Element values. (Inherited from DynamicValue [▶ 1591].)
	TryGetIndex [▶ 1609]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicValue [▶ 1591].)

	Name	Description
	TryGetIndexValue(Int32, Object.) [▶ 1610]	Reads the specified array element. (Inherited from DynamicValue [▶ 1591].)
	TryGetIndexValue(Object., Object.) [▶ 1611]	Tries the get index value. (Inherited from DynamicValue [▶ 1591].)
	TryGetMember [▶ 1612]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicValue [▶ 1591].)
	TryGetMemberValue [▶ 1426]	Tries the get member value. (Overrides DynamicValue.TryGetMemberValue(String, Object.) [▶ 1613].)
	TryInvoke [▶ 1614]	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicValue [▶ 1591].)
	TryInvokeMember [▶ 1614]	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicValue [▶ 1591].)
	TryResolveValue [▶ 1615]	Tries to resolve the Value object to its primitive value. (Inherited from DynamicValue [▶ 1591].)
	TrySetIndex [▶ 1616]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicValue [▶ 1591].)
	TrySetIndexValue [▶ 1617]	Tries to set the indexed value on Arrays (Inherited from DynamicValue [▶ 1591].)
	TrySetMember [▶ 1618]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicValue [▶ 1591].)
	TrySetMemberValue [▶ 1619]	Tries to Set a Member/Property Value (Inherited from DynamicValue [▶ 1591].)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
	Write [▶ 1619]	Writes the value (via ADS) (Inherited from DynamicValue [▶ 1591].)
	WriteMember [▶ 1620]	Writes the specified member element. (Inherited from DynamicValue [▶ 1591].)

Reference

[DynamicPointerValue Class](#) [▶ 1417]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.12.2.1 DynamicPointerValue.GetDynamicMemberNames Method

Returns the enumeration of all dynamic member names.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).

A sequence that contains dynamic member names.

Reference

[DynamicPointerValue Class](#) [[▶ 1417](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.12.2.2 DynamicPointerValue.TryGetMemberValue Method

Tries the get member value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetMemberValue(  
    string name,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetMemberValue (  
    name As String,  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

name	Type: System.String The name.
result	Type: System.Object . The result.

Return Value

Type: [Boolean](#)

true if XXXX, false otherwise.

Implements

[IStructValue.TryGetMemberValue\(String, Object.\)](#) [[▶ 1851](#)]

Exceptions

Exception	Condition
SymbolException [▶ 667]	

Reference





[DynamicPointerValue Class](#) [[▶ 1417](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.12.3 DynamicPointerValue Fields

The [DynamicPointerValue](#) [[▶ 1417](#)] type exposes the following members.

Fields

	Name	Description
	_symbol [▶ 1621]	Symbol that is bound to this value. (Inherited from DynamicValue [▶ 1591].)
 	s_pointerDeref [▶ 1427]	Pointer Deref indicator
	valueFactory [▶ 1621]	The value factory (Inherited from DynamicValue [▶ 1591].)

Reference

[DynamicPointerValue Class](#) [[▶ 1417](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.12.3.1 DynamicPointerValue.s_pointerDeref Field

Pointer Deref indicator

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public static string s_pointerDeref
```

VB

```
Public Shared s_pointerDeref As String
```

Field Value

Type: [String](#)

Reference

[DynamicPointerValue Class \[▸ 1417\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.13 DynamicReferenceInstance Class

Dynamic Reference Instance

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol \[▸ 1496\]](#)

[TwinCAT.TypeSystem.DynamicReferenceInstance](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public sealed class DynamicReferenceInstance : DynamicSymbol,
    IReferenceInstance, ISymbol, IAttributedInstance, IInstance, IBitSize
```







VB

```
Public NotInheritable Class DynamicReferenceInstance
    Inherits DynamicSymbol
    Implements IReferenceInstance, ISymbol, IAttributedInstance, IInstance,
    IBitSize
```


















The `DynamicReferenceInstance` type exposes the following members.

















Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496] .)



	Name	Description
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the Instance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1442]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames. [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject.)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject.)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryGetIndex [▶ 1442]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Overrides DynamicObject.TryGetIndex(GetIndexBinder, .Object., Object.).)

	Name	Description
	TryGetMember [▶ 1443]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object.) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex [▶ 1444]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Overrides DynamicObject.TrySetIndex(SetIndexBinder, .Object., Object.) .)
	TrySetMember [▶ 1445]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object.) .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)


Reference







[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.13.1 DynamicReferenceInstance Properties

The [DynamicReferenceInstance \[▶ 1428\]](#) type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496] .)

	Name	Description
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the Instance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Reference


















[DynamicReferenceInstance Class](#) [▶ [1428](#)]

















[TwinCAT.TypeSystem Namespace](#) [▶ [1297](#)]

6.8.13.2 DynamicReferenceInstance Methods

The [DynamicReferenceInstance](#) [▶ [1428](#)] type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1442]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames . [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue . [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue . [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex [▶ 1442]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Overrides DynamicObject.TryGetIndex(GetIndexBinder, .Object., Object.) .)

	Name	Description
	TryGetMember [▶ 1443]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object.) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex [▶ 1444]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Overrides DynamicObject.TrySetIndex(SetIndexBinder, .Object., Object.) .)
	TrySetMember [▶ 1445]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object.) .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicReferenceInstance Class](#) [▶ 1428]

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.13.2.1 DynamicReferenceInstance.GetDynamicMemberNames Method

Returns the enumeration of all dynamic member names.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).

A sequence that contains dynamic member names.

Reference

[DynamicReferenceInstance Class \[► 1428\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.13.2.2 DynamicReferenceInstance.TryGetIndex Method

Provides the implementation for operations that get a value by index. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for indexing operations.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetIndex(  
    GetIndexBinder binder,  
    Object[] indexes,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetIndex (  
    binder As GetIndexBinder,  
    indexes As Object(),  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetIndexBinder Provides information about the operation.
indexes	Type: .System.Object . The indexes that are used in the operation. For example, for the sampleObject[3] operation in C# (sampleObject(3) in Visual Basic), where sampleObject is derived from the DynamicObject class, indexes[0] is equal to 3.
result	Type: System.Object . The result of the index operation.

Return ValueType: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicReferenceInstance Class \[► 1428\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.13.2.3 DynamicReferenceInstance.TryGetMember Method

Provides the implementation for operations that get member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as getting a value for a property.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override bool TryGetMember(
    GetMemberBinder binder,
    out Object result
)
```

VB

```
Public Overrides Function TryGetMember (
    binder As GetMemberBinder,
    <OutAttribute> ByRef result As Object
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the Console.WriteLine(sampleObject.SampleProperty) statement, where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
result	Type: System.Object . The result of the get operation. For example, if the method is called for a property, you can assign the property value to result.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicReferenceInstance Class](#) [► 1428]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.13.2.4 DynamicReferenceInstance.TrySetIndex Method

Provides the implementation for operations that set a value by index. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations that access objects by a specified index.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TrySetIndex(  
    SetIndexBinder binder,  
    Object[] indexes,  
    Object value  
)
```

VB

```
Public Overrides Function TrySetIndex (  
    binder As SetIndexBinder,  
    indexes As Object(),  
    value As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.SetIndexBinder Provides information about the operation.
indexes	Type: .System.Object . The indexes that are used in the operation. For example, for the sampleObject[3] = 10 operation in C# (sampleObject(3) = 10 in Visual Basic), where sampleObject is derived from the DynamicObject class, indexes[][] is equal to 3.
value	Type: System.Object The value to set to the object that has the specified index. For example, for the sampleObject[3] = 10 operation in C# (sampleObject(3) = 10 in Visual Basic), where sampleObject is derived from the DynamicObject class, value is equal to 10.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference

[DynamicReferenceInstance Class \[► 1428\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.13.2.5 DynamicReferenceInstance.TrySetMember Method

Provides the implementation for operations that set member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as setting a value for a property.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TrySetMember(  
    SetMemberBinder binder,  
    Object value  
)
```

VB

```
Public Overrides Function TrySetMember (  
    binder As SetMemberBinder,  
    value As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.SetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member to which the value is being assigned. For example, for the statement sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
value	Type: System.Object The value to set to the member. For example, for sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the DynamicObject class, the value is "Test".

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference



[DynamicReferenceInstance Class \[► 1428\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.13.3 DynamicReferenceInstance Events

The [DynamicReferenceInstance](#) [[▶ 1428](#)] type exposes the following members.

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicReferenceInstance Class](#) [[▶ 1428](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.14 DynamicReferenceValue Class

Class [DynamicReferenceValue](#).

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicValue](#) [[▶ 1591](#)]

[TwinCAT.TypeSystem.DynamicReferenceValue](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#








```
public class DynamicReferenceValue : DynamicValue
```

VB

```
Public Class DynamicReferenceValue
    Inherits DynamicValue
```















The [DynamicReferenceValue](#) type exposes the following members.

Properties



	Name	Description
	Age [▶ _1597]	Gets the age of the value (last successful read of the value) (Inherited from DynamicValue [▶ _1591].)
	CachedRaw [▶ _1598]	Gets the cached Raw internal Data. (Inherited from DynamicValue [▶ _1591].)
	DataType [▶ _1598]	Gets the data type bound to this IValue [▶ _1888] (Inherited from DynamicValue [▶ _1591].)
	IsPrimitive [▶ _1599]	Gets a value indicating whether this IValue [▶ _1888] is a primitive value. (Inherited from DynamicValue [▶ _1591].)
	ResolvedType [▶ _1600]	Gets the resolved type. (Inherited from DynamicValue [▶ _1591].)
	Symbol [▶ _1600]	Gets the symbol that is bound to this value. (Inherited from DynamicValue [▶ _1591].)
	UtcTimeStamp [▶ _1601]	Gets the Time stamp of the last successful read of the Value. (Inherited from DynamicValue [▶ _1591].)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetDynamicMemberNames [▶ 1605]	Returns the enumeration of all dynamic member names. (Inherited from DynamicValue [▶ 1591].)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Read [▶ 1605]	Reads the value (via ADS) (Inherited from DynamicValue [▶ 1591].)
	ReadMember [▶ 1455]	Reads the specified member element. (Overrides DynamicValue.ReadMember(ISymbol) [▶ 1606].)
	ResolveValue [▶ 1606]	Resolves the Value object to its primitive value. (Inherited from DynamicValue [▶ 1591].)
	ToString [▶ 1607]	Returns a String that represents this instance. (Inherited from DynamicValue [▶ 1591].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert [▶ 1607]	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicValue [▶ 1591].)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetArrayElementValues [▶ 1608]	Returns Array Element values. (Inherited from DynamicValue [▶ 1591].)
	TryGetIndex [▶ 1609]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicValue [▶ 1591].)

	Name	Description
	TryGetIndexValue(Int32, Object.) [▶ 1610]	Reads the specified array element. (Inherited from DynamicValue [▶ 1591].)
	TryGetIndexValue(Object, Object.) [▶ 1611]	Tries the get index value. (Inherited from DynamicValue [▶ 1591].)
	TryGetMember [▶ 1612]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicValue [▶ 1591].)
	TryGetMemberValue [▶ 1613]	Tries the get member value. (Inherited from DynamicValue [▶ 1591].)
	TryInvoke [▶ 1614]	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicValue [▶ 1591].)
	TryInvokeMember [▶ 1614]	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicValue [▶ 1591].)
	TryResolveValue [▶ 1615]	Tries to resolve the Value object to its primitive value. (Inherited from DynamicValue [▶ 1591].)
	TrySetIndex [▶ 1616]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicValue [▶ 1591].)
	TrySetIndexValue [▶ 1617]	Tries to set the indexed value on Arrays (Inherited from DynamicValue [▶ 1591].)
	TrySetMember [▶ 1618]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicValue [▶ 1591].)
	TrySetMemberValue [▶ 1619]	Tries to Set a Member/Property Value (Inherited from DynamicValue [▶ 1591].)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
	Write [▶ 1619]	Writes the value (via ADS) (Inherited from DynamicValue [▶ 1591].)
	WriteMember [▶ 1620]	Writes the specified member element. (Inherited from DynamicValue [▶ 1591].)

Fields

	Name	Description
	symbol [▶ 1621]	Symbol that is bound to this value. (Inherited from DynamicValue [▶ 1591].)
	valueFactory [▶ 1621]	The value factory (Inherited from DynamicValue [▶ 1591].)

Reference








[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

[TwinCAT.TypeSystem.DynamicValue \[▸ 1591\]](#)

6.8.14.1 DynamicReferenceValue Properties

The [DynamicReferenceValue \[▸ 1446\]](#) type exposes the following members.

Properties

	Name	Description
	Age [▸ 1597]	Gets the age of the value (last successful read of the value) (Inherited from DynamicValue [▸ 1591] .)
	CachedRaw [▸ 1598]	Gets the cached Raw internal Data. (Inherited from DynamicValue [▸ 1591] .)
	DataType [▸ 1598]	Gets the data type bound to this IValue [▸ 1888] (Inherited from DynamicValue [▸ 1591] .)
	IsPrimitive [▸ 1599]	Gets a value indicating whether this IValue [▸ 1888] is a primitive value. (Inherited from DynamicValue [▸ 1591] .)
	ResolvedType [▸ 1600]	Gets the resolved type. (Inherited from DynamicValue [▸ 1591] .)
	Symbol [▸ 1600]	Gets the symbol that is bound to this value. (Inherited from DynamicValue [▸ 1591] .)
	UtcTimeStamp [▸ 1601]	Gets the Time stamp of the last successful read of the Value. (Inherited from DynamicValue [▸ 1591] .)

Reference

[DynamicReferenceValue Class \[▸ 1446\]](#)















[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.14.2 DynamicReferenceValue Methods

The [DynamicReferenceValue \[▸ 1446\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetDynamicMemberNames [▶ 1605]	Returns the enumeration of all dynamic member names. (Inherited from DynamicValue [▶ 1591].)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Read [▶ 1605]	Reads the value (via ADS) (Inherited from DynamicValue [▶ 1591].)
	ReadMember [▶ 1455]	Reads the specified member element. (Overrides DynamicValue.ReadMember(ISymbol) [▶ 1606].)
	ResolveValue [▶ 1606]	Resolves the Value object to its primitive value. (Inherited from DynamicValue [▶ 1591].)
	ToString [▶ 1607]	Returns a String that represents this instance. (Inherited from DynamicValue [▶ 1591].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert [▶ 1607]	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicValue [▶ 1591].)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetArrayElementValues [▶ 1608]	Returns Array Element values. (Inherited from DynamicValue [▶ 1591].)
	TryGetIndex [▶ 1609]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicValue [▶ 1591].)

	Name	Description
	TryGetIndexValue(Int32, Object) [▶ 1610]	Reads the specified array element. (Inherited from DynamicValue [▶ 1591].)
	TryGetIndexValue(Object, Object) [▶ 1611]	Tries the get index value. (Inherited from DynamicValue [▶ 1591].)
	TryGetMember [▶ 1612]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicValue [▶ 1591].)
	TryGetMemberValue [▶ 1613]	Tries the get member value. (Inherited from DynamicValue [▶ 1591].)
	TryInvoke [▶ 1614]	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicValue [▶ 1591].)
	TryInvokeMember [▶ 1614]	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicValue [▶ 1591].)
	TryResolveValue [▶ 1615]	Tries to resolve the Value object to its primitive value. (Inherited from DynamicValue [▶ 1591].)
	TrySetIndex [▶ 1616]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicValue [▶ 1591].)
	TrySetIndexValue [▶ 1617]	Tries to set the indexed value on Arrays (Inherited from DynamicValue [▶ 1591].)
	TrySetMember [▶ 1618]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicValue [▶ 1591].)
	TrySetMemberValue [▶ 1619]	Tries to Set a Member/Property Value (Inherited from DynamicValue [▶ 1591].)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
	Write [▶ 1619]	Writes the value (via ADS) (Inherited from DynamicValue [▶ 1591].)
	WriteMember [▶ 1620]	Writes the specified member element. (Inherited from DynamicValue [▶ 1591].)

Reference

[DynamicReferenceValue Class](#) [▶ 1446]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.14.2.1 DynamicReferenceValue.ReadMember Method

Reads the specified member element.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected override Object ReadMember(
    ISymbol memberInstance
)
```

VB

```
Protected Overrides Function ReadMember (
    memberInstance As ISymbol
) As Object
```

Parameters

memberInstance Type: [TwinCAT.TypeSystem.ISymbol](#) [[▶ 1859](#)]
The member instance.

Return Value

Type: [Object](#)

Reference



[DynamicReferenceValue Class](#) [[▶ 1446](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.14.3 DynamicReferenceValue Fields

The [DynamicReferenceValue](#) [[▶ 1446](#)] type exposes the following members.

Fields

	Name	Description
	symbol [▶ 1621]	Symbol that is bound to this value. (Inherited from DynamicValue [▶ 1591].)
	valueFactory [▶ 1621]	The value factory (Inherited from DynamicValue [▶ 1591].)

Reference

[DynamicReferenceValue Class](#) [[▶ 1446](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.15 DynamicRpcStructInstance Class

Dynamic struct instance with RPC Methods.

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol](#) [▶ 1496]

[TwinCAT.TypeSystem.DynamicStructInstance](#) [▶ 1478]

[TwinCAT.TypeSystem.DynamicRpcStructInstance](#)

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public sealed class DynamicRpcStructInstance : DynamicStructInstance,
    IRpcStructInstance, IStructInstance, ISymbol, IAttributedInstance, IInstance,
    IBitSize, IRpcCallableInstance
```









VB

```
Public NotInheritable Class DynamicRpcStructInstance
    Inherits DynamicStructInstance
    Implements IRpcStructInstance, IStructInstance, ISymbol, IAttributedInstance,
    IInstance, IBitSize, IRpcCallableInstance
```




















The `DynamicRpcStructInstance` type exposes the following members.

















Properties


	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496].)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496].)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496].)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496].)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496].)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496].)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496].)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496].)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496].)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)
	HasRpcMethods [▶ 1488]	Gets a value indicating whether this instance has RPC methods (Inherited from DynamicStructInstance [▶ 1478].)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances , what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496].)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496].)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496].)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496].)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496].)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496].)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496].)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496].)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496].)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496].)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496].)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496].)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496].)

	Name	Description
	MemberInstances [▶ 1489]	Gets the member instances of the Struct Instance [▶ 1837]. (Inherited from DynamicStructInstance [▶ 1478].)
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	RpcMethods [▶ 1466]	Gets the Method descriptions for the IRpcCallableType [▶ 1811]
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)



Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1471]	Gets the dynamic member names. (Overrides DynamicStructInstance.GetDynamicMemberNames . [▶ 1493].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
 	InvokeRpcMethod [▶ 1471]	Invokes the specified method.
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue . [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue . [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)

	Name	Description
	TryGetMember [▶ 1472]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicStructInstance.TryGetMember(GetMemberBinder, Object.) [▶ 1493].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember [▶ 1473]	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Overrides DynamicObject.TryInvokeMember(InvokeMemberBinder, .Object., Object.) .)
	TryInvokeRpcMethod(String, .Object., Object.) [▶ 1474]	Tries to invoke the specified method.
	TryInvokeRpcMethod(IRpcMethod, .Object., Object.) [▶ 1475]	Tries to invoke the specified method.
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember [▶ 1476]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicStructInstance.TrySetMember(SetMemberBinder, Object) [▶ 1494].)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte.) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte., Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

	Name	Description
	WriteValue(Object, Int32) [▸ 1554]	Writes the specified value to the DynamicSymbol [▸ 1496] . (Inherited from DynamicSymbol [▸ 1496] .)

Events

	Name	Description
	RawValueChanged [▸ 1557]	Occurs when the RawValue of the IValueSymbol [▸ 1914] has changed. (Inherited from DynamicSymbol [▸ 1496] .)
	ValueChanged [▸ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▸ 1914] has changed. (Inherited from DynamicSymbol [▸ 1496] .)

Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

[TwinCAT.TypeSystem.DynamicSymbol \[▸ 1496\]](#)

[TwinCAT.TypeSystem.IStructInstance \[▸ 1837\]](#)

[TwinCAT.TypeSystem.IRpcStructInstance \[▸ 1820\]](#)









[TwinCAT.TypeSystem.IRpcCallableInstance \[▸ 1806\]](#)

6.8.15.1 DynamicRpcStructInstance Properties

The [DynamicRpcStructInstance \[▸ 1455\]](#) type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496].)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496].)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496].)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496].)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496].)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496].)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496].)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496].)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496].)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)
	HasRpcMethods [▶ 1488]	Gets a value indicating whether this instance has RPC methods (Inherited from DynamicStructInstance [▶ 1478].)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496].)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496].)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496].)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496].)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496].)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496].)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496].)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496].)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496].)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496].)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496].)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496].)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496].)

	Name	Description
	MemberInstances [▶ 1489]	Gets the member instances of the Struct Instance [▶ 1837] . (Inherited from DynamicStructInstance [▶ 1478] .)
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496] .)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496] .)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496] .)
	RpcMethods [▶ 1466]	Gets the Method descriptions for the IRpcCallableType [▶ 1811]
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496] .)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496] .)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)

Reference

[DynamicRpcStructInstance Class](#) [\[▶ 1455\]](#)

[TwinCAT.TypeSystem Namespace](#) [\[▶ 1297\]](#)

6.8.15.1.1 DynamicRpcStructInstance.RpcMethods Property

Gets the Method descriptions for the [IRpcCallableType](#) [\[▶ 1811\]](#)

Namespace: [TwinCAT.TypeSystem](#) [\[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyRpcMethodCollection RpcMethods { get; }
```

VB

```
Public ReadOnly Property RpcMethods As ReadOnlyRpcMethodCollection  
    Get
```

Property Value

Type: [ReadOnlyRpcMethodCollection](#) [\[▶ 2007\]](#)
The methods.

Implements

[IRpcCallableInstance.RpcMethods](#) [\[▶ 1808\]](#)

Reference




















[DynamicRpcStructInstance Class](#) [\[▶ 1455\]](#)

















[TwinCAT.TypeSystem Namespace](#) [\[▶ 1297\]](#)



6.8.15.2 DynamicRpcStructInstance Methods

The [DynamicRpcStructInstance](#) [[▶_1455](#)] type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1471]	Gets the dynamic member names. (Overrides DynamicStructInstance.GetDynamicMemberNames. [▶ 1493].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
 	InvokeRpcMethod [▶ 1471]	Invokes the specified method.
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject.)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject.)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject.)

	Name	Description
	TryGetMember [▶ 1472]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicStructInstance.TryGetMember(GetMemberBinder, Object.) [▶ 1493].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember [▶ 1473]	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Overrides DynamicObject.TryInvokeMember(InvokeMemberBinder, .Object., Object.) .)
	TryInvokeRpcMethod(String, .Object., Object.) [▶ 1474]	Tries to invoke the specified method.
	TryInvokeRpcMethod(IRpcMethod, .Object., Object.) [▶ 1475]	Tries to invoke the specified method.
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember [▶ 1476]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicStructInstance.TrySetMember(SetMemberBinder, Object) [▶ 1494].)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte.) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte., Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

	Name	Description
 	WriteValue(Object, Int32) [1554]	Writes the specified value to the DynamicSymbol [1496]. (Inherited from DynamicSymbol [1496].)

Reference

[DynamicRpcStructInstance Class](#) [[1455](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.15.2.1 DynamicRpcStructInstance.GetDynamicMemberNames Method

Gets the dynamic member names.

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames ()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).
IEnumerable<System.String>.

Reference

[DynamicRpcStructInstance Class](#) [[1455](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.15.2.2 DynamicRpcStructInstance.InvokeRpcMethod Method

Invokes the specified method.

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object InvokeRpcMethod(
    string methodName,
    Object[] parameters
)
```

VB

```
Public Function InvokeRpcMethod (
    methodName As String,
    parameters As Object()
) As Object
```

Parameters

methodName	Type: System.String Name of the method.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the RPC Method

Implements

[IRpcCallableInstance.InvokeRpcMethod\(String, .Object.\)](#) [[▶ 1808](#)]

Remarks

To indicate a PLC Method for remote ads access, the attribute 'TcRpcEnable' must be declared on the method declaration (see example).

Examples

RPC Method definition and implementation

```
(* Declaration *)
{attribute 'TcRpcEnable'}
METHOD RpcMethod1 : INT
VAR_INPUT
i1 : INT;
END_VAR
(* Implementation *)
RpcMethod1 := i1 + 1;
```

Reference

[DynamicRpcStructInstance Class](#) [[▶ 1455](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.15.2.3 DynamicRpcStructInstance.TryGetMember Method

Provides the implementation for operations that get member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as getting a value for a property.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetMember(
    GetMemberBinder binder,
    out Object result
)
```


VB

```
Public Overrides Function TryGetMember (  
    binder As GetMemberBinder,  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the Console.WriteLine(sampleObject.SampleProperty) statement, where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
result	Type: System.Object . The result of the get operation. For example, if the method is called for a property, you can assign the property value to result.

Return ValueType: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference[DynamicRpcStructInstance Class](#) [► 1455][TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.15.2.4 DynamicRpcStructInstance.TryInvokeMember Method

Provides the implementation for operations that invoke a member. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as calling a method.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public override bool TryInvokeMember(  
    InvokeMemberBinder binder,  
    Object[] args,  
    out Object result  
)
```

VB

```
Public Overrides Function TryInvokeMember (  
    binder As InvokeMemberBinder,  
    args As Object(),  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.InvokeMemberBinder Provides information about the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the statement sampleObject.SampleMethod(100), where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleMethod". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
args	Type: .System.Object . The arguments that are passed to the object member during the invoke operation. For example, for the statement sampleObject.SampleMethod(100), where sampleObject is derived from the DynamicObject class, args[] is equal to 100.
result	Type: System.Object . The result of the member invocation.

Return ValueType: [Boolean](#)



true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference

[DynamicRpcStructInstance Class](#) [► 1455]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.15.2.5 DynamicRpcStructInstance.TryInvokeRpcMethod Method**Overload List**

	Name	Description
	TryInvokeRpcMethod(String, .Object., Object.) [► 1474]	Tries to invoke the specified method.
	TryInvokeRpcMethod(IRpcMethod, .Object., Object.) [► 1475]	Tries to invoke the specified method.

Reference

[DynamicRpcStructInstance Class](#) [► 1455]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

DynamicRpcStructInstance.TryInvokeRpcMethod Method (String, .Object., Object.)

Tries to invoke the specified method.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int TryInvokeRpcMethod(
    string methodName,
    Object[] args,
    out Object result
)
```

VB

```
Public Function TryInvokeRpcMethod (
    methodName As String,
    args As Object(),
    <OutAttribute> ByRef result As Object
) As Integer
```

Parameters

methodName	Type: System.String Name of the method.
args	Type: .System.Object . The arguments.
result	Type: System.Object . The result.

Return Value

Type: [Int32](#)
true if the call succeeds, false otherwise.

Implements

[IRpcCallableInstance.TryInvokeRpcMethod\(String, .Object., Object.\)](#) [[▶ 1810](#)]

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DynamicRpcStructInstance Class](#) [[▶ 1455](#)]

[TryInvokeRpcMethod Overload](#) [[▶ 1474](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

DynamicRpcStructInstance.TryInvokeRpcMethod Method (IRpcMethod, .Object., Object.)

Tries to invoke the specified method.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int TryInvokeRpcMethod(
    IRpcMethod method,
    Object[] args,
    out Object result
)
```

VB

```
Public Function TryInvokeRpcMethod (
    method As IRpcMethod,
    args As Object(),
    <OutAttribute> ByRef result As Object
) As Integer
```

Parameters

method	Type: TwinCAT.TypeSystem.IRpcMethod [► 1813] The method.
args	Type: .System.Object . The arguments.
result	Type: System.Object . The result.

Return Value

Type: [Int32](#)
true if the call succeeds, false otherwise.

Implements

[IRpcCallableInstance.TryInvokeRpcMethod\(IRpcMethod, .Object., Object.\)](#) [► 1811]

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DynamicRpcStructInstance Class](#) [► 1455]

[TryInvokeRpcMethod Overload](#) [► 1474]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.15.2.6 DynamicRpcStructInstance.TrySetMember Method

Provides the implementation for operations that set member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as setting a value for a property.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TrySetMember(
    SetMemberBinder binder,
    Object value
)
```

VB

```
Public Overrides Function TrySetMember (
    binder As SetMemberBinder,
    value As Object
) As Boolean
```

Parameters

- binder** Type: [System.Dynamic.SetMemberBinder](#)
Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member to which the value is being assigned. For example, for the statement sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the [DynamicObject](#) class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
- value** Type: [System.Object](#)
The value to set to the member. For example, for sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the [DynamicObject](#) class, the value is "Test".

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference



[DynamicRpcStructInstance Class \[► 1455\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.15.3 DynamicRpcStructInstance Events

The [DynamicRpcStructInstance \[► 1455\]](#) type exposes the following members.

Events

	Name	Description
	RawValueChanged [► 1557]	Occurs when the RawValue of the IValueSymbol [► 1914] has changed. (Inherited from DynamicSymbol [► 1496] .)
	ValueChanged [► 1558]	Occurs when the (Primitive) value of the IValueSymbol [► 1914] has changed. (Inherited from DynamicSymbol [► 1496] .)

Reference

[DynamicRpcStructInstance Class \[► 1455\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.16 DynamicStructInstance Class

Dynamic struct instance

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol](#) [► 1496]

[TwinCAT.TypeSystem.DynamicStructInstance](#)

[TwinCAT.TypeSystem.DynamicRpcStructInstance](#) [► 1455]

[TwinCAT.TypeSystem.DynamicVirtualStructInstance](#) [► 1622]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public class DynamicStructInstance : DynamicSymbol,  
    IStructInstance, ISymbol, IAttributedInstance, IInstance, IBitSize
```








VB

```
Public Class DynamicStructInstance  
    Inherits DynamicSymbol  
    Implements IStructInstance, ISymbol, IAttributedInstance, IInstance,  
    IBitSize
```






















The DynamicStructInstance type exposes the following members.

Properties








	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496].)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496].)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496].)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496].)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496].)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496].)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496].)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496].)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496].)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)
	HasRpcMethods [▶ 1488]	Gets a value indicating whether this instance has RPC methods
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496].)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496].)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496].)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496].)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496].)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496].)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496].)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496].)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496].)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496].)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496].)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496].)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496].)

	Name	Description
	MemberInstances [▶ 1489]	Gets the member instances of the Struct Instance [▶ 1837].
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)



Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetDynamicMemberNames [▶ 1493]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames. [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the GetHashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	OnReadAnyValue [▶ 1531]	Handler function for reading ADS 'Any' Values. (Inherited from DynamicSymbol [▶ 1496].)
	OnReadRawValue [▶ 1532]	Handler function for reading Raw symbol value. (Inherited from DynamicSymbol [▶ 1496].)
	OnReadValue [▶ 1532]	Handler function for the (Inherited from DynamicSymbol [▶ 1496].)
	OnSetInstanceName [▶ 1533]	Sets a new InstanceName InstancePath (Inherited from DynamicSymbol [▶ 1496].)
	OnTryReadValue [▶ 1534]	Handler function for the (Inherited from DynamicSymbol [▶ 1496].)
	OnTryWriteValue [▶ 1534]	Handler Function for writing value. (Inherited from DynamicSymbol [▶ 1496].)
	OnWriteRawValue [▶ 1535]	Handler function for reading symbols raw value. (Inherited from DynamicSymbol [▶ 1496].)
	OnWriteValue [▶ 1536]	Handler Function for writing value. (Inherited from DynamicSymbol [▶ 1496].)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)



	Name	Description
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)
	TryGetMember [▶ 1493]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object) .) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember [▶ 1494]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object) .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

	Name	Description
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)

Fields

	Name	Description
	normalizedDict [▶ 1496]	Dictionary of normalized Instance Names
	normalizedName [▶ 1561]	The normalized name of this . (Inherited from DynamicSymbol [▶ 1496].)

Reference








[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.16.1 DynamicStructInstance Properties

The [DynamicStructInstance](#) [▶ 1478] type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	HasRpcMethods [▶ 1488]	Gets a value indicating whether this instance has RPC methods
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496] .)

	Name	Description
	MemberInstances [▶ 1489]	Gets the member instances of the Struct Instance [▶ 1837].
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the Instance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicStructInstance Class](#) [▶ [1478](#)]

[TwinCAT.TypeSystem Namespace](#) [▶ [1297](#)]

6.8.16.1.1 DynamicStructInstance.HasRpcMethods Property

Gets a value indicating whether this instance has RPC methods

Namespace: [TwinCAT.TypeSystem](#) [▶ [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool HasRpcMethods { get; }
```

VB

```
Public ReadOnly Property HasRpcMethods As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has RPC methods; otherwise, false.

Implements

[IStructInstance.HasRpcMethods](#) [▶ [1843](#)]

Remarks

If the struct instance supports RPC Methods, then the instance class is also supporting [IRpcStructInstance](#) [▶ [1820](#)]

Reference

[DynamicStructInstance Class \[► 1478\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

[TwinCAT.TypeSystem.IRpcStructInstance \[► 1820\]](#)

[TwinCAT.TypeSystem.IRpcMethod \[► 1813\]](#)

[TwinCAT.TypeSystem.IRpcMethodParameter \[► 1817\]](#)

6.8.16.1.2 DynamicStructInstance.MemberInstances Property

Gets the member instances of the [Struct Instance \[► 1837\]](#).

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySymbolCollection MemberInstances { get; }
```

VB

```
Public ReadOnly Property MemberInstances As ReadOnlySymbolCollection  
    Get
```

Property Value

Type: [ReadOnlySymbolCollection \[► 2018\]](#)

The member instances.

Implements

[IStructInstance.MemberInstances \[► 1843\]](#)

Reference






















[DynamicStructInstance Class \[► 1478\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)








6.8.16.2 DynamicStructInstance Methods

The [DynamicStructInstance \[► 1478\]](#) type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetDynamicMemberNames [▶ 1493]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames. [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	OnReadAnyValue [▶ 1531]	Handler function for reading ADS 'Any' Values. (Inherited from DynamicSymbol [▶ 1496].)
	OnReadRawValue [▶ 1532]	Handler function for reading Raw symbol value. (Inherited from DynamicSymbol [▶ 1496].)
	OnReadValue [▶ 1532]	Handler function for the (Inherited from DynamicSymbol [▶ 1496].)
	OnSetInstanceName [▶ 1533]	Sets a new InstanceName InstancePath (Inherited from DynamicSymbol [▶ 1496].)
	OnTryReadValue [▶ 1534]	Handler function for the (Inherited from DynamicSymbol [▶ 1496].)
	OnTryWriteValue [▶ 1534]	Handler Function for writing value. (Inherited from DynamicSymbol [▶ 1496].)
	OnWriteRawValue [▶ 1535]	Handler function for reading symbols raw value. (Inherited from DynamicSymbol [▶ 1496].)
	OnWriteValue [▶ 1536]	Handler Function for writing value. (Inherited from DynamicSymbol [▶ 1496].)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)

	Name	Description
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)
	TryGetMember [▶ 1493]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object) .) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember [▶ 1494]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object) .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

	Name	Description
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicStructInstance Class](#) [▶ 1478]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.16.2.1 DynamicStructInstance.GetDynamicMemberNames Method

Returns the enumeration of all dynamic member names.

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).

A sequence that contains dynamic member names.

Reference

[DynamicStructInstance Class](#) [▶ 1478]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.16.2.2 DynamicStructInstance.TryGetMember Method

Provides the implementation for operations that get member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as getting a value for a property.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetMember(  
    GetMemberBinder binder,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetMember (  
    binder As GetMemberBinder,  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the Console.WriteLine(sampleObject.SampleProperty) statement, where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
result	Type: System.Object . The result of the get operation. For example, if the method is called for a property, you can assign the property value to result.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicStructInstance Class \[► 1478\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.16.2.3 DynamicStructInstance.TrySetMember Method

Provides the implementation for operations that set member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as setting a value for a property.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TrySetMember(  
    SetMemberBinder binder,  
    Object value  
)
```

VB

```
Public Overrides Function TrySetMember (
    binder As SetMemberBinder,
    value As Object
) As Boolean
```

Parameters

- binder** Type: [System.Dynamic.SetMemberBinder](#)
 Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member to which the value is being assigned. For example, for the statement sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the [DynamicObject](#) class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
- value** Type: [System.Object](#)
 The value to set to the member. For example, for sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the [DynamicObject](#) class, the value is "Test".

Return Value

Type: [Boolean](#)
 true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)



Reference

- [DynamicStructInstance Class \[▶ 1478\]](#)
- [TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.16.3 DynamicStructInstance Events

The [DynamicStructInstance \[▶ 1478\]](#) type exposes the following members.

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)



Reference

- [DynamicStructInstance Class \[▶ 1478\]](#)
- [TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.16.4 DynamicStructInstance Fields

The [DynamicStructInstance \[▶ 1478\]](#) type exposes the following members.

Fields

	Name	Description
	normalizedDict [▶ 1496]	Dictionary of normalized Instance Names
	normalizedName [▶ 1561]	The normalized name of this . (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicStructInstance Class](#) [▶ 1478]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.16.4.1 DynamicStructInstance.normalizedDict Field

Dictionary of normalized Instance Names

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected Dictionary<string, ISymbol> normalizedDict
```

VB

```
Protected normalizedDict As Dictionary(Of String, ISymbol)
```

Field Value

Type: [Dictionary.String, ISymbol](#) [▶ 1859].

Reference

[DynamicStructInstance Class](#) [▶ 1478]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.17 DynamicSymbol Class

Dynamic [Symbol](#) [▶ 1859] object.

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol](#)

 More... [▶ 1506]

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public class DynamicSymbol : DynamicObject,  
    IDynamicSymbol, ISymbol, IAttributedInstance, IInstance, IBitSize,  
    IValueSymbol3, IValueSymbol2, IValueSymbol, IValueRawSymbol
```



VB

```
Public Class DynamicSymbol  
    Inherits DynamicObject  
    Implements IDynamicSymbol, ISymbol, IAttributedInstance, IInstance,  
    IBitSize, IValueSymbol3, IValueSymbol2, IValueSymbol, IValueRawSymbol
```






















The DynamicSymbol type exposes the following members.


Properties







	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol
	AccessRights [▶ 1509]	Gets the access rights.
	Attributes [▶ 1510]	Gets the Symbol Attributes
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits.
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes
	Category [▶ 1512]	Gets the category.
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764]
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol
	ContextMask [▶ 1513]	Gets the context mask.
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764].
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations).
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.))
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.))
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type.
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent.
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type.
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only.
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive.
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static.
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters),
	NotificationSettings [▶ 1522]	Gets the notification settings.
	Parent [▶ 1523]	Gets the parent Symbol
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes.

	Name	Description
	<u>SubSymbols</u> [▶ _1524]	Gets the SubSymbols of the <u>ISymbol</u> [▶ _1859]
	<u>TypeName</u> [▶ _1525]	Gets the name of the <u>DataType</u> [▶ _1721] that is used for this <u>IInstance</u> [▶ _1764].



Methods

	Name	Description
	Equals [▶ 1530]	Equals (Overrides Object.Equals(Object).)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetDynamicMemberNames [▶ 1530]	Returns the enumeration of all dynamic member names. (Overrides DynamicObject.GetDynamicMemberNames..)
	GetHashCode [▶ 1531]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode..)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	OnReadAnyValue [▶ 1531]	Handler function for reading ADS 'Any' Values.
	OnReadRawValue [▶ 1532]	Handler function for reading Raw symbol value.
	OnReadValue [▶ 1532]	Handler function for the
	OnSetInstanceName [▶ 1533]	Sets a new InstanceName InstancePath
	OnTryReadValue [▶ 1534]	Handler function for the
	OnTryWriteValue [▶ 1534]	Handler Function for writing value.
	OnWriteRawValue [▶ 1535]	Handler function for reading symbols raw value.
	OnWriteValue [▶ 1536]	Handler Function for writing value.
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol.
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol.
	ToString [▶ 1543]	Returns a String that represents this instance. (Overrides Object.ToString..)





	Name	Description
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)
	TryGetMember [▶ 1543]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicObject.TryGetMember(GetMemberBinder, Object) .)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914]
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol .
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value.

	Name	Description
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914]
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol.
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol.


Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed.
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed.

Operators

	Name	Description
 	Equality [▶ 1560]	Operator==
 	Inequality [▶ 1561]	Implements the != operator.

Fields

	Name	Description
	normalizedName [▶ 1561]	The normalized name of this .

Extension Methods

	Name	Description
	PollValuesAnnotated(IObservable.Unit.) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotated(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservable.Object.) [▶ 969]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception.) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)

Remarks

The DynamicSymbol adds dynamic run time behaviour to the [ISymbol](#) [[▶ 1859](#)]/[IValueSymbol](#) [[▶ 1914](#)]. That means e.g. for StructSymbols that .NET Properties are defined and dispatched at runtime to the structs fields like they are defined in TwinCAT / ADS Types. Indexed access to Array Symbols is another example where the dynamic runtime support takes place.

Examples

Sample for the dynamic resolution of Symbols:

Dynamic Symbol access

```

/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    // Get the AdsAddress from command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    using (TcAdsClient client = new TcAdsClient())
    {

```

```
// Connect to the target device
client.Connect(address);

// Usage of "dynamic" Type and Symbols (>= .NET4 only)
SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.DynamicTree);
IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);
```

Reference

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

[TwinCAT.TypeSystem.IDynamicSymbol \[► 1736\]](#)

[TwinCAT.TypeSystem.IValueSymbol \[► 1914\]](#)

[TwinCAT.TypeSystem.ISymbol \[► 1859\]](#)

[System.Dynamic.DynamicObject](#)

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol](#)

[TwinCAT.TypeSystem.DynamicAliasInstance \[► 1346\]](#)

[TwinCAT.TypeSystem.DynamicArrayInstance \[► 1364\]](#)

[TwinCAT.TypeSystem.DynamicPointerInstance \[► 1401\]](#)

[TwinCAT.TypeSystem.DynamicReferenceInstance \[► 1428\]](#)

[TwinCAT.TypeSystem.DynamicStructInstance \[► 1478\]](#)



[TwinCAT.TypeSystem.DynamicUnionInstance \[► 1574\]](#)

6.8.17.1 DynamicSymbol Properties

The [DynamicSymbol \[► 1496\]](#) type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496]
	AccessRights [▶ 1509]	Gets the access rights.
	Attributes [▶ 1510]	Gets the Symbol Attributes
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits.
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes
	Category [▶ 1512]	Gets the category.
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764]
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496]
	ContextMask [▶ 1513]	Gets the context mask.
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] .
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations).
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.))
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.))
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type.
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent.
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type.
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only.
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive.
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO)
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static.
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters),
	NotificationSettings [▶ 1522]	Gets the notification settings.
	Parent [▶ 1523]	Gets the parent Symbol
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes.

	Name	Description
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859]
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764].

Reference

[DynamicSymbol Class](#) [[▶](#) [1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶](#) [1297](#)]

6.8.17.1.1 DynamicSymbol._InnerSymbol Property

Inner symbol object wrapped by this [DynamicSymbol](#) [[▶](#) [1496](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶](#) [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IValueSymbol _InnerSymbol { get; }
```

VB

```
Public ReadOnly Property _InnerSymbol As IValueSymbol
    Get
```

Property Value

Type: [IValueSymbol](#) [[▶](#) [1914](#)]

The inner symbol.

Reference

[DynamicSymbol Class](#) [[▶](#) [1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶](#) [1297](#)]

6.8.17.1.2 DynamicSymbol.AccessRights Property

Gets the access rights.

Namespace: [TwinCAT.TypeSystem](#) [[▶](#) [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolAccessRights AccessRights { get; }
```

VB

```
Public ReadOnly Property AccessRights As SymbolAccessRights
    Get
```

Property Value

Type: [SymbolAccessRights](#) [► 2066]
The access rights.

Implements

[IValueSymbol.AccessRights](#) [► 1921]

Reference

[DynamicSymbol Class](#) [► 1496]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.17.1.3 DynamicSymbol.Attributes Property

Gets the Symbol Attributes

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyTypeAttributeCollection Attributes { get; }
```

VB

```
Public ReadOnly Property Attributes As ReadOnlyTypeAttributeCollection  
    Get
```

Property Value

Type: [ReadOnlyTypeAttributeCollection](#) [► 2023]
The attributes.

Implements

[IAttributedInstance.Attributes](#) [► 1717]

Reference

[DynamicSymbol Class](#) [► 1496]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.17.1.4 DynamicSymbol.BitSize Property

Gets the size of the [IDataType](#) [► 1721] in bits.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int BitSize { get; }
```

VB

```
Public ReadOnly Property BitSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the bit.

Implements

[IBitSize.BitSize](#) [[▶ 1719](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.5 DynamicSymbol.ByteSize Property

Gets the (aligned) size of of the Type/Instance in Bytes

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ByteSize { get; }
```

VB

```
Public ReadOnly Property ByteSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the byte.

Implements

[IBitSize.ByteSize](#) [[▶ 1720](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.6 DynamicSymbol.Category Property

Gets the category.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeCategory Category { get; }
```

VB

```
Public ReadOnly Property Category As DataTypeCategory  
    Get
```

Property Value

Type: [DataTypeCategory](#) [[▶ 1305](#)]

The category.

Implements

[ISymbol.Category](#) [[▶ 1863](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.7 DynamicSymbol.Comment Property

Gets the comment of the [IInstance](#) [[▶ 1764](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Comment { get; }
```

VB

```
Public ReadOnly Property Comment As String  
    Get
```

Property Value

Type: [String](#)

The comment.

Implements

[IInstance.Comment](#) [[▶ 1766](#)]

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.1.8 DynamicSymbol.Connection Property

Gets the connection bound to this [DynamicSymbol \[► 1496\]](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IConnection Connection { get; }
```

VB

```
Public ReadOnly Property Connection As IConnection  
    Get
```

Property Value

Type: [IConnection \[► 55\]](#)

The connection.

Implements

[IValueSymbol2.Connection \[► 1935\]](#)

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.1.9 DynamicSymbol.ContextMask Property

Gets the context mask.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public byte ContextMask { get; }
```

VB

```
Public ReadOnly Property ContextMask As Byte  
    Get
```

Property Value

Type: [Byte](#)
The context mask.

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.10 DynamicSymbol.DataType Property

Gets the [IDataType](#) [[▶ 1721](#)] of the [IInstance](#) [[▶ 1764](#)].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataType DataType { get; }
```

VB

```
Public ReadOnly Property DataType As IDataType  
    Get
```

Property Value

Type: [IDataType](#) [[▶ 1721](#)]
The type of the data.

Implements

[IInstance.DataType](#) [[▶ 1767](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.11 DynamicSymbol.HasValue Property

Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations).

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool HasValue { get; }
```

VB

```
Public ReadOnly Property HasValue As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has value; otherwise, false.

Implements

[IValueRawSymbol.HasValue](#) [[▶ 1909](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.12 DynamicSymbol.InstanceName Property

Gets the name of the instance (without periods (.))

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public string InstanceName { get; }
```

VB

```
Public ReadOnly Property InstanceName As String
    Get
```

Property Value

Type: [String](#)

The name of the instance.

Implements

[IInstance.InstanceName](#) [[▶ 1767](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.13 DynamicSymbol.InstancePath Property

Gets the relative / absolute access path to the instance (with periods (.))

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string InstancePath { get; }
```

VB

```
Public ReadOnly Property InstancePath As String  
    Get
```

Property Value

Type: [String](#)

The instance path.

Implements

[IInstance.InstancePath](#) [[▶ 1768](#)]

Remarks

If this path is relative or absolute depends on the context. [IMember](#) [[▶ 1770](#)] are using relative paths, [ISymbol](#) [[▶ 1859](#)]s are using absolute ones.

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.14 DynamicSymbol.IsBitType Property

Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsBitType { get; }
```

VB

```
Public ReadOnly Property IsBitType As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is bit mapping; otherwise, false.

Implements

[IBitSize.IsBitType](#) [[▶ 1720](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.15 DynamicSymbol.IsByteAligned Property

Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsByteAligned { get; }
```

VB

```
Public ReadOnly Property IsByteAligned As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is byte aligned; otherwise, false.

Implements

[IBitSize.IsByteAligned](#) [[▶ 1721](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.16 DynamicSymbol.IsContainerType Property

Gets a value indicating whether this Symbol is acontainer type.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsContainerType { get; }
```

VB

```
Public ReadOnly Property IsContainerType As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is container type; otherwise, false.

Implements

[ISymbol.IsContainerType](#) [[▶ 1863](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.17 DynamicSymbol.IsPersistent Property

Gets a value indicating whether this [ISymbol](#) [[▶ 1859](#)] is persistent.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsPersistent { get; }
```

VB

```
Public ReadOnly Property IsPersistent As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is persistent; otherwise, false.

Implements

[ISymbol.IsPersistent](#) [[▶ 1864](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.18 DynamicSymbol.IsPointer Property

Indicates that the [IInstance](#) [[▶ 1764](#)] represents a Pointer type (Pointer TO)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsPointer { get; }
```

VB

```
Public ReadOnly Property IsPointer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if is ReferenceTo, otherwise false.

Implements

[IInstance.IsPointer](#) [[▶ 1768](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.19 DynamicSymbol.IsPrimitiveType Property

Gets a value indicating whether this instance is a primitive type.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsPrimitiveType { get; }
```

VB

```
Public ReadOnly Property IsPrimitiveType As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is primitive type; otherwise, false.

Implements

[ISymbol.IsPrimitiveType](#) [[▶ 1864](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.20 DynamicSymbol.IsReadOnly Property

Gets a value indicating whether this [ISymbol](#) [► 1859] is read only.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is read only; otherwise, false.

Implements

[ISymbol.IsReadOnly](#) [► 1865]

Reference

[DynamicSymbol Class](#) [► 1496]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.17.1.21 DynamicSymbol.IsRecursive Property

Gets a value indicating whether this instance is recursive.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsRecursive { get; }
```

VB

```
Public ReadOnly Property IsRecursive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is recursive; otherwise, false.

Implements

[ISymbol.IsRecursive](#) [► 1865]

Reference

[DynamicSymbol Class \[▸ 1496\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.17.1.22 DynamicSymbol.IsReference Property

Indicates that the [Instance \[▸ 1764\]](#) represents a Reference type (REFERENCE TO)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReference { get; }
```

VB

```
Public ReadOnly Property IsReference As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if is ReferenceTo, otherwise false.

Implements

[Instance.IsReference \[▸ 1769\]](#)

Reference

[DynamicSymbol Class \[▸ 1496\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.17.1.23 DynamicSymbol.IsStatic Property

Gets a value indicating whether this instance is static.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsStatic { get; }
```

VB

```
Public ReadOnly Property IsStatic As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is static; otherwise, false.

Implements

[IInstance.IsStatic](#) [[▶ 1769](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.24 DynamicSymbol.NormalizedName Property

Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters),

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string NormalizedName { get; }
```

VB

```
Public ReadOnly Property NormalizedName As String  
    Get
```

Property Value

Type: [String](#)

The normalized instance name (can be the same like [InstanceName](#) [[▶ 1767](#)])

Implements

[IDynamicSymbol.NormalizedName](#) [[▶ 1740](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

[IInstance.InstanceName](#) [[▶ 1767](#)]

6.8.17.1.25 DynamicSymbol.NotificationSettings Property

Gets the notification settings.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public INotificationSettings NotificationSettings { get; set; }
```

VB

```
Public Property NotificationSettings As INotificationSettings  
    Get  
    Set
```

Property Value

Type: [INotificationSettings](#) [[▶ 1774](#)]
The notification settings.

Implements

[IValueSymbol.NotificationSettings](#) [[▶ 1921](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.26 DynamicSymbol.Parent Property

Gets the parent Symbol

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISymbol Parent { get; }
```

VB

```
Public ReadOnly Property Parent As ISymbol  
    Get
```

Property Value

Type: [ISymbol](#) [[▶ 1859](#)]
The parent.

Implements

[ISymbol.Parent](#) [[▶ 1865](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.27 DynamicSymbol.Size Property

Gets the size of the [IInstance](#) [[▶ 1764](#)] in bytes.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Size { get; }
```

VB

```
Public ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the [IInstance](#) [[▶ 1764](#)] in bytes.

Implements

[IBitSize.Size](#) [[▶ 1721](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.1.28 DynamicSymbol.SubSymbols Property

Gets the SubSymbols of the [ISymbol](#) [[▶ 1859](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySymbolCollection SubSymbols { get; }
```

VB

```
Public ReadOnly Property SubSymbols As ReadOnlySymbolCollection  
    Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [[▶ 2018](#)]

Implements

[ISymbol.SubSymbols](#) [[▶ 1866](#)]

Remarks

Only used for Array and Struct instances. Otherwise empty

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.1.29 DynamicSymbol.TypeName Property

Gets the name of the [DataType \[► 1721\]](#) that is used for this [Instance \[► 1764\]](#).

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string TypeName { get; }
```

VB

```
Public ReadOnly Property TypeName As String  
    Get
```

Property Value

Type: [String](#)

The name of the type.

Implements

[Instance.TypeName \[► 1770\]](#)

Reference






















[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)







6.8.17.2 DynamicSymbol Methods

The [DynamicSymbol \[► 1496\]](#) type exposes the following members.


Methods

	Name	Description
	Equals [▶ 1530]	Equals (Overrides Object.Equals(Object).)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetDynamicMemberNames [▶ 1530]	Returns the enumeration of all dynamic member names. (Overrides DynamicObject.GetDynamicMemberNames..)
	GetHashCode [▶ 1531]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode..)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	OnReadAnyValue [▶ 1531]	Handler function for reading ADS 'Any' Values.
	OnReadRawValue [▶ 1532]	Handler function for reading Raw symbol value.
	OnReadValue [▶ 1532]	Handler function for the
	OnSetInstanceName [▶ 1533]	Sets a new InstanceName InstancePath
	OnTryReadValue [▶ 1534]	Handler function for the
	OnTryWriteValue [▶ 1534]	Handler Function for writing value.
	OnWriteRawValue [▶ 1535]	Handler function for reading symbols raw value.
	OnWriteValue [▶ 1536]	Handler Function for writing value.
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496] .
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496] .
	ToString [▶ 1543]	Returns a String that represents this instance. (Overrides Object.ToString..)

	Name	Description
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)
	TryGetMember [▶ 1543]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicObject.TryGetMember(GetMemberBinder, Object) .)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914]
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496].
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value.

	Name	Description
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914]
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496].
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496].

Extension Methods

	Name	Description
	PollValuesAnnotated(IObservableUnit) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotated(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservableObject) [▶ 969]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservableObject, Action<Exception>) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservableObject, CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservableObject, Action<Exception>, CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)

Reference

[DynamicSymbol Class](#) [▶ 1496]

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.17.2.1 DynamicSymbol.Equals Method

Equals

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool Equals(  
    Object obj  
)
```

VB

```
Public Overrides Function Equals (  
    obj As Object  
) As Boolean
```

Parameters

obj Type: [System.Object](#)
The object to compare with the current object.

Return Value

Type: [Boolean](#)
true if the specified [Object](#) is equal to this instance; otherwise, false.

Reference

[DynamicSymbol Class \[▶ 1496\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.17.2.2 DynamicSymbol.GetDynamicMemberNames Method

Returns the enumeration of all dynamic member names.

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).
A sequence that contains dynamic member names.

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.2.3 DynamicSymbol.GetHashCode Method

Gets the HashCode of the Address

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override int GetHashCode()
```

VB

```
Public Overrides Function GetHashCode As Integer
```

Return Value

Type: [Int32](#)

A hash code for this instance, suitable for use in hashing algorithms and data structures like a hash table.

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.2.4 DynamicSymbol.OnReadAnyValue Method

Handler function for reading ADS 'Any' Values.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual Object OnReadAnyValue(  
    Type managedType  
)
```

VB

```
Protected Overridable Function OnReadAnyValue (  
    managedType As Type  
) As Object
```

Parameters

managedType Type: [System.Type](#)
Managed type to read.

Return Value

Type: [Object](#)
System.Object.

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.2.5 DynamicSymbol.OnReadRawValue Method

Handler function for reading Raw symbol value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual byte[] OnReadRawValue(  
    int timeout  
)
```

VB

```
Protected Overridable Function OnReadRawValue (  
    timeout As Integer  
) As Byte()
```

Parameters

timeout Type: [System.Int32](#)
The timeout.

Return Value

Type: [.Byte](#).
System.Byte[].

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.2.6 DynamicSymbol.OnReadValue Method

Handler function for the

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual Object OnReadValue(  
    int timeout  
)
```

VB

```
Protected Overridable Function OnReadValue (  
    timeout As Integer  
) As Object
```

Parameters

timeout Type: [System.Int32](#)
The timeout.

Return Value

Type: [Object](#)
System.Object.

Exceptions

Exception	Condition
CannotAccessVirtualSymbolException [▶ 40]	

Reference

[DynamicSymbol Class](#) [▶ 1496]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.17.2.7 DynamicSymbol.OnSetInstanceName Method

Sets a new InstanceName InstancePath

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual void OnSetInstanceName(  
    string instanceName  
)
```

VB

```
Protected Overridable Sub OnSetInstanceName (  
    instanceName As String  
)
```

Parameters

instanceName Type: [System.String](#)
Instance name.

Reference[DynamicSymbol Class \[► 1496\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.17.2.8 DynamicSymbol.OnTryReadValue Method**

Handler function for the

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
protected virtual int OnTryReadValue(
    int timeout,
    out Object value
)
```

VB

```
Protected Overridable Function OnTryReadValue (
    timeout As Integer,
    <OutAttribute> ByRef value As Object
) As Integer
```

Parameters

timeout	Type: System.Int32 The timeout.
value	Type: System.Object . The value.

Return Value

Type: [Int32](#)
The error Code.

Exceptions

Exception	Condition
CannotAccessVirtualSymbolException [► 40]	

Reference[DynamicSymbol Class \[► 1496\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.17.2.9 DynamicSymbol.OnTryWriteValue Method**

Handler Function for writing value.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual int OnTryWriteValue(  
    Object value,  
    int timeout  
)
```

VB

```
Protected Overridable Function OnTryWriteValue (  
    value As Object,  
    timeout As Integer  
) As Integer
```

Parameters

value	Type: System.Object The value.
timeout	Type: System.Int32 The timeout.

Return Value

Type: [Int32](#)

Exceptions

Exception	Condition
CannotAccessVirtualSymbolException [▶ 40]	

Reference

[DynamicSymbol Class](#) [▶ 1496]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.17.2.10 DynamicSymbol.OnWriteRawValue Method

Handler function for reading symbols raw value.

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual void OnWriteRawValue(  
    byte[] rawValue,  
    int timeout  
)
```

VB

```
Protected Overridable Sub OnWriteRawValue (  
    rawValue As Byte(),  
    timeout As Integer  
)
```

Parameters

rawValue	Type: System.Byte . The raw value.
timeout	Type: System.Int32 The timeout.

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.2.11 DynamicSymbol.OnWriteValue Method

Handler Function for writing value.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected virtual void OnWriteValue(
    Object value,
    int timeout
)
```

VB

```
Protected Overridable Sub OnWriteValue (
    value As Object,
    timeout As Integer
)
```

Parameters

value	Type: System.Object The value.
timeout	Type: System.Int32 The timeout.

Exceptions

Exception	Condition
CannotAccessVirtualSymbolException [► 40]	

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.2.12 DynamicSymbol.ReadAnyValue Method

Reads the value of this [Value \[► 1914\]](#) into a new created instance of the managed type

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadAnyValue(
    Type managedType
)
```

VB

```
Public Function ReadAnyValue (
    managedType As Type
) As Object
```

Parameters

managedType Type: [System.Type](#)
 The tp.

Return Value



Type: [Object](#)
 Read value (System.Object).

Reference

- [DynamicSymbol Class](#) [[▶ 1496](#)]
- [TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]
- [IValueAnySymbol.WriteAnyValue\(Object\)](#) [[▶ 1903](#)]
- [IValueAnySymbol.UpdateAnyValue\(Object.\)](#) [[▶ 1901](#)]

6.8.17.2.13 DynamicSymbol.ReadRawValue Method

Overload List

	Name	Description
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value

Reference

- [DynamicSymbol Class](#) [[▶ 1496](#)]
- [TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

DynamicSymbol.ReadRawValue Method

Reads the Symbols raw value

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public byte[] ReadRawValue()
```

VB

```
Public Function ReadRawValue As Byte()
```

Field Value

Type: [.Byte](#).

The raw value in bytes.

Return Value

Type: [.Byte](#).

System.Byte[].

Implements

[IValueRawSymbol.ReadRawValue](#). [► 1910]

Reference

[DynamicSymbol Class](#) [► 1496]

[ReadRawValue Overload](#) [► 1537]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

DynamicSymbol.ReadRawValue Method (Int32)

Reads the Symbols raw value

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public byte[] ReadRawValue(  
    int timeout  
)
```

VB

```
Public Function ReadRawValue (  
    timeout As Integer  
) As Byte()
```

Parameters

timeout Type: [System.Int32](#)
The timeout in ms.

Field Value

Type: `.Byte`.
The raw value in bytes.

Return Value

Type: `.Byte`.
`System.Byte[]`.

Implements

[IValueRawSymbol.ReadRawValue\(Int32\) \[► 1911\]](#)

Remarks

A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.



Reference

[DynamicSymbol Class \[► 1496\]](#)

[ReadRawValue Overload \[► 1537\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.2.14 DynamicSymbol.ReadValue Method**Overload List**

	Name	Description
	ReadValue. [► 1539]	Reads the value of this DynamicSymbol [► 1496] .
	ReadValue(Int32) [► 1542]	Reads the value of this DynamicSymbol [► 1496] .

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

DynamicSymbol.ReadValue Method

Reads the value of this [DynamicSymbol \[► 1496\]](#).

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public Object ReadValue()
```

VB

Public Function ReadValue As Object

Return ValueType: [Object](#)
System.Object.**Implements**[IValueSymbol.ReadValue](#). [▸ 1924]**Remarks****Examples****Dynamic Read access**

```

namespace Sample
{
    using System;
    using System.Diagnostics;
    using System.Threading;
    using TwinCAT;
    using TwinCAT.Ads;
    using TwinCAT.Ads.TypeSystem;
    using TwinCAT.Ads.ValueAccess;
    using TwinCAT.TypeSystem;
    using TwinCAT.TypeSystem.Generic;

    class SymbolBrowserProgramV2DynamicTree
    {
        #region CODE_SAMPLE_SIMPLEDYNAMIC
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            // Get the AdsAddress from command-line arguments
            AmsAddress address = ArgParser.Parse(args);

            using (TcAdsClient client = new TcAdsClient())
            {
                // Connect to the target device
                client.Connect(address);

                // Usage of "dynamic" Type and Symbols (>= .NET4 only)
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.DynamicTree);
                IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);

                #endregion

                // Set the Default setting for Notifications
                dynLoader.DefaultNotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 200,
                2000);

                // Get the Symbols (Dynamic Symbols)
                dynamic dynamicSymbols = ((IDynamicSymbolLoader)dynLoader).SymbolsDynamic;

                dynamic adsPort = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.AdsPort;

                #region CODE_SAMPLE_SIMPLEDYNAMIC

                // Access Main Symbol with Dynamic Language Runtime support (DLR)
                // Dynamically created property "Main"
                //dynamic symMain = dynamicSymbols.Main;

                // Main is an 'VirtualSymbol' / Organizational unit that doesn't have a value
                // Calling ReadValue is not allowed
                //bool test = symMain.HasValue;

```

```

//dynamic invalid = symMain.ReadValue();

//Reading TaskInfo Value
//With calling ReadValue() a 'snapshot' of the Symbols Instance is taken
dynamic vTaskInfoArray = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo.ReadValue();

// Getting the Snapshot time in UTC format
DateTime timeStamp1 = vTaskInfoArray.UtcTimeStamp;

// Getting TaskInfo Symbol for Task 1
dynamic symTaskInfo1 = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo[1];

// Getting CycleCount Symbol
dynamic symCycleCount = symTaskInfo1.CycleCount;

// Take Snapshot value of the ApplicationInfo struct
dynamic vAppInfo = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.ReadValue();
// Get the UTC Timestamp of the snapshot

DateTime timeStamp2 = vAppInfo.UtcTimeStamp;

// Access the ProjectName of the ApplicationInfo Snapshot (type-safe!)
string projectNameValue = vAppInfo.ProjectName;

// Reading the CycleCount Value
uint cycleCountValue = symTaskInfo1.CycleCount.ReadValue();    // Taking a Value Snapshot
#endregion

// Registering for dynamic "ValueChanged" events for the Values
// Using Default Notification settings
symCycleCount.ValueChanged += new EventHandler<ValueChangedArgs>(cycleCount_ValueChanged);

// Override default notification settings
symTaskInfo1.NotificationSettings = new NotificationSettings(AdsTransMode.Cyclic,500,0);

// Register for ValueChanged event.
symTaskInfo1.ValueChanged += new EventHandler<ValueChangedArgs>(taskInfo1Value_ValueChanged)
; // Struct Type

Thread.Sleep(10000); // Sleep main thread for 10 Seconds
}
Console.WriteLine("CycleCount Changed events received: {0}",_cycleCountEvents);
Console.WriteLine("taskInfo1 Changed events received: {0}",_taskInfo1Events);

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

static object _notificationSynchronizer = new object();
static int _cycleCountEvents = 0;

/// <summary>
/// Handler function for the CycleCount ValueChanged event.
/// </summary>
/// <param name="sender">The sender.</param>
/// <param name="e">The e.</param>
static void cycleCount_ValueChanged(object sender, ValueChangedEventArgs e)
{
    lock(_notificationSynchronizer)
    {
        Interlocked.Increment(ref _cycleCountEvents);
        // val is a type safe value of int!
        dynamic val = e.Value;
        uint intVal = val;

        DateTime changedTime = e.UtcRtime.ToLocalTime(); // Convert UTC to local time
        Console.WriteLine("CycleCount changed to: {0}, TimeStamp: {1}", intVal, changedTime.ToString("HH:mm:ss:fff"));
    }
}

static int _taskInfo1Events = 0;

/// <summary>
/// Handler function for the TaskInfo ValueChanged event.
/// </summary>
/// <param name="sender">The sender.</param>
/// <param name="e">The e.</param>

```

```
static void taskInfolValue_ValueChanged(object sender, ValueChangedEventArgs e)
{
    lock (_notificationSynchronizer)
    {
        Interlocked.Increment(ref _taskInfolEvents);
        dynamic val = e.Value;
        DateTime changedTime = e.UtcRtime.ToLocalTime(); // Convert to local time

        // Val is a during Runtime created struct type and contains
        // the same Properties as related PLC object.
        int cycleTime = val.CycleTime;
        Console.WriteLine("TaskInfolValue changed TimeStamp: {0}", changedTime.ToString("HH:mm:ss:fff"));
    }
}
```

Reference

[DynamicSymbol Class \[► 1496\]](#)

[ReadValue Overload \[► 1539\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

DynamicSymbol.ReadValue Method (Int32)

Reads the value of this [DynamicSymbol \[► 1496\]](#).

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ReadValue(
    int timeout
)
```

VB

```
Public Function ReadValue (
    timeout As Integer
) As Object
```

Parameters

timeout Type: [System.Int32](#)
The timeout in ms.

Field Value

Type: [Object](#)
The value.

Return Value

Type: [Object](#)
[System.Object](#).

Implements

[IValueSymbol.ReadValue\(Int32\) \[► 1924\]](#)

Remarks

Calling on primitive types, a call of this method will return the primitive value. On complex types (structures and arrays) it depends on the [ISymbolLoader \[► 1872\]](#) settings what will happen. In non dynamic modes: the raw byte Array will be returned, in dynamic mode: A Value will be created on the fly. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference

[DynamicSymbol Class \[► 1496\]](#)

[ReadValue Overload \[► 1539\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.2.15 DynamicSymbol.ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.2.16 DynamicSymbol.TryGetMember Method

Provides the implementation for operations that get member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as getting a value for a property.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetMember(  
    GetMemberBinder binder,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetMember (  
    binder As GetMemberBinder,  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

- binder** Type: [System.Dynamic.GetMemberBinder](#)
Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the Console.WriteLine(sampleObject.SampleProperty) statement, where sampleObject is an instance of the class derived from the [DynamicObject](#) class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
- result** Type: [System.Object](#).
The result of the get operation. For example, if the method is called for a property, you can assign the property value to result.

Return Value

Type: [Boolean](#)
true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicSymbol Class](#) [► 1496]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.17.2.17 DynamicSymbol.TryReadValue Method

Reads the Value of the [IValueSymbol](#) [► 1914]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int TryReadValue(  
    int timeout,  
    out Object value  
)
```

VB

```
Public Function TryReadValue (  
    timeout As Integer,  
    <OutAttribute> ByRef value As Object  
) As Integer
```


Parameters

timeout	Type: System.Int32 The timeout in ms.
value	Type: System.Object . The symbol value.

Return Value

Type: [Int32](#)
The error code.

Implements

[IValueSymbol3.TryReadValue\(Int32, Object.\)](#) [[▶ 1946](#)]

Remarks

Calling on primitive types, a call of this method will return the primitive value. On complex types (structures and arrays) it depends on the [ISymbolLoader](#) [[▶ 1872](#)] settings what will happen. In non dynamic modes: the raw byte Array will be returned, in dynamic mode: A Value will be created on the fly. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.2.18 DynamicSymbol.TryWriteValue Method

Writes the specified value to the [DynamicSymbol](#) [[▶ 1496](#)].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int TryWriteValue(  
    Object value,  
    int timeout  
)
```

VB

```
Public Function TryWriteValue (  
    value As Object,  
    timeout As Integer  
) As Integer
```

Parameters

value	Type: System.Object The value.
timeout	Type: System.Int32 The timeout in ms.

Return Value

Type: [Int32](#)

The error code.

Implements

[IValueSymbol3.TryWriteValue\(Object, Int32\)](#) [[▶ 1947](#)]

Remarks

Calling on primitive types, a call of this method will directly write this Value. On complex types (structs and arrays) it depends on the [ISymbolLoader](#) [[▶ 1872](#)] settings what will happen. In non dynamic modes: Only byte Arrays (of correct size) can be written) in dynamic mode: A Value that represents the value will be accepted also. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Examples

Dynamic Write access

```
namespace Sample
{
    using System;
    using System.Diagnostics;
    using System.Threading;
    using TwinCAT;
    using TwinCAT.Ads;
    using TwinCAT.Ads.TypeSystem;
    using TwinCAT.Ads.ValueAccess;
    using TwinCAT.TypeSystem;
    using TwinCAT.TypeSystem.Generic;

    class SymbolBrowserProgramV2DynamicTree
    {
        #region CODE_SAMPLE_SIMPLEDYNAMIC
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            // Get the AdsAddress from command-line arguments
            AmsAddress address = ArgParser.Parse(args);

            using (TcAdsClient client = new TcAdsClient())
            {
                // Connect to the target device
                client.Connect(address);

                // Usage of "dynamic" Type and Symbols (>= .NET4 only)
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolsLoadMode.DynamicTree);
                IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);

                #endregion

                // Set the Default setting for Notifications
                dynLoader.DefaultNotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 200,
                2000);

                // Get the Symbols (Dynamic Symbols)
                dynamic dynamicSymbols = ((IDynamicSymbolLoader)dynLoader).SymbolsDynamic;

                dynamic adsPort = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.AdsPort;

                #region CODE_SAMPLE_SIMPLEDYNAMIC

                // Access Main Symbol with Dynamic Language Runtime support (DLR)
                // Dynamically created property "Main"
                //dynamic symMain = dynamicSymbols.Main;
```

```

// Main is an 'VirtualSymbol' / Organizational unit that doesn't have a value
// Calling ReadValue is not allowed
//bool test = symMain.HasValue;
//dynamic invalid = symMain.ReadValue();

//Reading TaskInfo Value
//With calling ReadValue() a 'snapshot' of the Symbols Instance is taken
dynamic vTaskInfoArray = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo.ReadValue();

// Getting the Snapshot time in UTC format
DateTime timeStamp1 = vTaskInfoArray.UtcTimeStamp;

// Getting TaskInfo Symbol for Task 1
dynamic symTaskInfo1 = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo[1];

// Getting CycleCount Symbol
dynamic symCycleCount = symTaskInfo1.CycleCount;

// Take Snapshot value of the ApplicationInfo struct
dynamic vAppInfo = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.ReadValue();
// Get the UTC Timestamp of the snapshot
DateTime timeStamp2 = vAppInfo.UtcTimeStamp;

// Access the ProjectName of the ApplicationInfo Snapshot (type-safe!)
string projectNameValue = vAppInfo.ProjectName;

// Reading the CycleCount Value
uint cycleCountValue = symTaskInfo1.CycleCount.ReadValue(); // Taking a Value Snapshot
#endregion

// Registering for dynamic "ValueChanged" events for the Values
// Using Default Notification settings
symCycleCount.ValueChanged += new EventHandler<ValueChangedArgs>(cycleCount_ValueChanged);

// Override default notification settings
symTaskInfo1.NotificationSettings = new NotificationSettings(AdsTransMode.Cyclic,500,0);

// Register for ValueChanged event.
symTaskInfo1.ValueChanged += new EventHandler<ValueChangedArgs>(taskInfo1Value_ValueChanged)
; // Struct Type

Thread.Sleep(10000); // Sleep main thread for 10 Seconds
}
Console.WriteLine("CycleCount Changed events received: {0}",_cycleCountEvents);
Console.WriteLine("taskInfo1 Changed events received: {0}",_taskInfo1Events);

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

static object _notificationSynchronizer = new object();
static int _cycleCountEvents = 0;

/// <summary>
/// Handler function for the CycleCount ValueChanged event.
/// </summary>
/// <param name="sender">The sender.</param>
/// <param name="e">The e.</param>
static void cycleCount_ValueChanged(object sender, ValueChangedEventArgs e)
{
    lock(_notificationSynchronizer)
    {
        Interlocked.Increment(ref _cycleCountEvents);
        // val is a type safe value of int!
        dynamic val = e.Value;
        uint intVal = val;

        DateTime changedTime = e.UtcRtime.ToLocalTime(); // Convert UTC to local time
        Console.WriteLine("CycleCount changed to: {0}, TimeStamp: {1}", intVal, changedTime.ToString(
("HH:mm:ss:fff"));
    }
}

static int _taskInfo1Events = 0;

/// <summary>
/// Handler function for the TaskInfo ValueChanged event.

```

```
/// </summary>
/// <param name="sender">The sender.</param>
/// <param name="e">The e.</param>
static void taskInfolValue_ValueChanged(object sender, ValueChangedEventArgs e)
{
    lock (_notificationSynchronizer)
    {
        Interlocked.Increment(ref _taskInfolEvents);
        dynamic val = e.Value;
        DateTime changedTime = e.UtcRtime.ToLocalTime(); // Convert to local time

        // Val is a during Runtime created struct type and contains
        // the same Properties as related PLC object.
        int cycleTime = val.CycleTime;
        Console.WriteLine("TaskInfolValue changed TimeStamp: {0}", changedTime.ToString("HH:mm:ss:fff"));
    }
}
```

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.219 DynamicSymbol.UpdateAnyValue Method

Reads the value of this [Value \[► 1914\]](#) into the specified managed value.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void UpdateAnyValue (
    ref Object valueObject
)
```

VB

```
Public Sub UpdateAnyValue (
    ByRef valueObject As Object
)
```

Parameters

valueObject Type: [System.Object](#).
The managed object.

Return Value

Type:
Read value ([System.Object](#)).

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

[IValueAnySymbol.ReadAnyValue\(Type\) \[► 1900\]](#)

[IValueAnySymbol.WriteAnyValue\(Object\) \[► 1903\]](#)

6.8.17.2.20 **DynamicSymbol.WriteAnyValue Method**

Writes the value represented by the managed value to this [Value \[► 1914\]](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteAnyValue (
    Object managedValue
)
```

VB

```
Public Sub WriteAnyValue (
    managedValue As Object
)
```

Parameters

managedValue Type: [System.Object](#)
The managed value.

Reference

[DynamicSymbol Class \[► 1496\]](#)



[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

[DynamicSymbol.ReadAnyValue\(Type\) \[► 1536\]](#)

[DynamicSymbol.UpdateAnyValue\(Object.\) \[► 1548\]](#)

6.8.17.2.21 **DynamicSymbol.WriteRawValue Method**

Overload List

	Name	Description
	WriteRawValue(Byte) [► 1550]	Writes the Symbol raw Value
	WriteRawValue(Byte, Int32) [► 1550]	Writes the Symbol raw Value

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

DynamicSymbol.WriteRawValue Method (.Byte.)

Writes the Symbol raw Value

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteRawValue(  
    byte[] rawValue  
)
```

VB

```
Public Sub WriteRawValue (  
    rawValue As Byte()  
)
```

Parameters

rawValue Type: [.System.Byte](#).
The raw value.

Implements

[IValueRawSymbol.WriteRawValue\(.Byte.\)](#) [[▶ 1912](#)]

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[WriteRawValue Overload](#) [[▶ 1549](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

DynamicSymbol.WriteRawValue Method (.Byte., Int32)

Writes the Symbol raw Value

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteRawValue(  
    byte[] rawValue,  
    int timeout  
)
```

VB

```
Public Sub WriteRawValue (  
    rawValue As Byte(),  
    timeout As Integer  
)
```

Parameters

rawValue	Type: System.Byte . The raw value.
timeout	Type: System.Int32 The timeout.

Implements

[IValueRawSymbol.WriteRawValue\(Byte, Int32\)](#) [[▶ 1912](#)]




Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[WriteRawValue Overload](#) [[▶ 1549](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.22 DynamicSymbol.WriteValue Method**Overload List**

	Name	Description
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496].
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496].

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

DynamicSymbol.WriteValue Method (Object)

Writes the specified value to the [DynamicSymbol](#) [[▶ 1496](#)].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void WriteValue(
    Object value
)
```

VB

```
Public Sub WriteValue (
    value As Object
)
```

Parameters

value Type: System.Object
The value.

Implements

[IValueSymbol.WriteValue\(Object\) \[► 1925\]](#)

Remarks**Examples****Dynamic Write access**

```
namespace Sample
{
    using System;
    using System.Diagnostics;
    using System.Threading;
    using TwinCAT;
    using TwinCAT.Ads;
    using TwinCAT.Ads.TypeSystem;
    using TwinCAT.Ads.ValueAccess;
    using TwinCAT.TypeSystem;
    using TwinCAT.TypeSystem.Generic;

    class SymbolBrowserProgramV2DynamicTree
    {
        #region CODE_SAMPLE_SIMPLEDYNAMIC
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            // Get the AdsAddress from command-line arguments
            AmsAddress address = ArgParser.Parse(args);

            using (TcAdsClient client = new TcAdsClient())
            {
                // Connect to the target device
                client.Connect(address);

                // Usage of "dynamic" Type and Symbols (>= .NET4 only)
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.DynamicTree);
                IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);

            #endregion

            // Set the Default setting for Notifications
            dynLoader.DefaultNotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 200,
            2000);

            // Get the Symbols (Dynamic Symbols)
            dynamic dynamicSymbols = ((IDynamicSymbolLoader)dynLoader).SymbolsDynamic;

            dynamic adsPort = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.AdsPort;

            #region CODE_SAMPLE_SIMPLEDYNAMIC

            // Access Main Symbol with Dynamic Language Runtime support (DLR)
            // Dynamically created property "Main"
            //dynamic symMain = dynamicSymbols.Main;

            // Main is an 'VirtualSymbol' / Organizational unit that doesn't have a value
            // Calling ReadValue is not allowed
            //bool test = symMain.HasValue;
            //dynamic invalid = symMain.ReadValue();

            //Reading TaskInfo Value
            //With calling ReadValue() a 'snapshot' of the Symbols Instance is taken
```



```

dynamic vTaskInfoArray = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo.ReadValue();

// Getting the Snapshot time in UTC format
DateTime timeStamp1 = vTaskInfoArray.UtcTimeStamp;

// Getting TaskInfo Symbol for Task 1
dynamic symTaskInfo1 = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo[1];

// Getting CycleCount Symbol
dynamic symCycleCount = symTaskInfo1.CycleCount;

// Take Snapshot value of the ApplicationInfo struct
dynamic vAppInfo = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.ReadValue();
// Get the UTC Timestamp of the snapshot

DateTime timeStamp2 = vAppInfo.UtcTimeStamp;

// Access the ProjectName of the ApplicationInfo Snapshot (type-safe!)
string projectNameValue = vAppInfo.ProjectName;

// Reading the CycleCount Value
uint cycleCountValue = symTaskInfo1.CycleCount.ReadValue(); // Taking a Value Snapshot
#endregion

// Registering for dynamic "ValueChanged" events for the Values
// Using Default Notification settings
symCycleCount.ValueChanged += new EventHandler<ValueChangedArgs>(cycleCount_ValueChanged);

// Override default notification settings
symTaskInfo1.NotificationSettings = new NotificationSettings(AdsTransMode.Cyclic,500,0);

// Register for ValueChanged event.
symTaskInfo1.ValueChanged += new EventHandler<ValueChangedArgs>(taskInfo1Value_ValueChanged)
; // Struct Type

Thread.Sleep(10000); // Sleep main thread for 10 Seconds
}
Console.WriteLine("CycleCount Changed events received: {0}", _cycleCountEvents);
Console.WriteLine("taskInfo1 Changed events received: {0}", _taskInfo1Events);

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

static object _notificationSynchronizer = new object();
static int _cycleCountEvents = 0;

/// <summary>
/// Handler function for the CycleCount ValueChanged event.
/// </summary>
/// <param name="sender">The sender.</param>
/// <param name="e">The e.</param>
static void cycleCount_ValueChanged(object sender, ValueChangedEventArgs e)
{
    lock(_notificationSynchronizer)
    {
        Interlocked.Increment(ref _cycleCountEvents);
        // val is a type safe value of int!
        dynamic val = e.Value;
        uint intVal = val;

        DateTime changedTime = e.UtcRtime.ToLocalTime(); // Convert UTC to local time
        Console.WriteLine("CycleCount changed to: {0}, TimeStamp: {1}", intVal, changedTime.ToString(
"HH:mm:ss:fff"));
    }
}

static int _taskInfo1Events = 0;

/// <summary>
/// Handler function for the TaskInfo ValueChanged event.
/// </summary>
/// <param name="sender">The sender.</param>
/// <param name="e">The e.</param>
static void taskInfo1Value_ValueChanged(object sender, ValueChangedEventArgs e)
{
    lock (_notificationSynchronizer)
    {

```

```
Interlocked.Increment(ref _taskInfo1Events);
dynamic val = e.Value;
DateTime changedTime = e.UtcRtime.ToLocalTime(); // Convert to local time

// Val is a during Runtime created struct type and contains
// the same Properties as related PLC object.
int cycleTime = val.CycleTime;
Console.WriteLine("TaskInfo1Value changed TimeStamp: {0}", changedTime.ToString("HH:mm:ss:ff
f"));
    }
}
}
```

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[WriteValue Overload](#) [[▶ 1551](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

DynamicSymbol.WriteValue Method (Object, Int32)

Writes the specified value to the [DynamicSymbol](#) [[▶ 1496](#)].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void WriteValue(
    Object value,
    int timeout
)
```

VB

```
Public Sub WriteValue (
    value As Object,
    timeout As Integer
)
```

Parameters

value	Type: System.Object The value.
timeout	Type: System.Int32 The timeout in ms.

Implements

[IValueSymbol.WriteValue\(Object, Int32\)](#) [[▶ 1926](#)]

Remarks

Calling on primitive types, a call of this method will directly write this Value. On complex types (structs and arrays) it depends on the [ISymbolLoader](#) [[▶ 1872](#)] settings what will happen. In non dynamic modes: Only byte Arrays (of correct size) can be written) in dynamic mode: A Value that represents the value will be accepted also. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Examples

Dynamic Write access

```

namespace Sample
{
    using System;
    using System.Diagnostics;
    using System.Threading;
    using TwinCAT;
    using TwinCAT.Ads;
    using TwinCAT.Ads.TypeSystem;
    using TwinCAT.Ads.ValueAccess;
    using TwinCAT.TypeSystem;
    using TwinCAT.TypeSystem.Generic;

    class SymbolBrowserProgramV2DynamicTree
    {
        #region CODE_SAMPLE_SIMPLEDYNAMIC
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            // Get the AdsAddress from command-line arguments
            AmsAddress address = ArgParser.Parse(args);

            using (TcAdsClient client = new TcAdsClient())
            {
                // Connect to the target device
                client.Connect(address);

                // Usage of "dynamic" Type and Symbols (>= .NET4 only)
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolsLoadMode.DynamicTree);
                IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);

                #endregion

                // Set the Default setting for Notifications
                dynLoader.DefaultNotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 200,
2000);

                // Get the Symbols (Dynamic Symbols)
                dynamic dynamicSymbols = ((IDynamicSymbolLoader)dynLoader).SymbolsDynamic;

                dynamic adsPort = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.AdsPort;

                #region CODE_SAMPLE_SIMPLEDYNAMIC

                // Access Main Symbol with Dynamic Language Runtime support (DLR)
                // Dynamically created property "Main"
                //dynamic symMain = dynamicSymbols.Main;

                // Main is an 'VirtualSymbol' / Organizational unit that doesn't have a value
                // Calling ReadValue is not allowed
                //bool test = symMain.HasValue;
                //dynamic invalid = symMain.ReadValue();

                //Reading TaskInfo Value
                //With calling ReadValue() a 'snapshot' of the Symbols Instance is taken
                dynamic vTaskInfoArray = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo.ReadValue();

                // Getting the Snapshot time in UTC format
                DateTime timeStamp1 = vTaskInfoArray.UtcTimeStamp;

                // Getting TaskInfo Symbol for Task 1
                dynamic symTaskInfo1 = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo[1];

                // Getting CycleCount Symbol
                dynamic symCycleCount = symTaskInfo1.CycleCount;

                // Take Snapshot value of the ApplicationInfo struct
                dynamic vAppInfo = dynamicSymbols.TwinCAT_SystemInfoVarList._AppInfo.ReadValue();
                // Get the UTC Timestamp of the snapshot
                DateTime timeStamp2 = vAppInfo.UtcTimeStamp;

```

```

// Access the ProjectName of the ApplicationInfo Snapshot (type-safe!)
string projectNameValue = vAppInfo.ProjectName;

// Reading the CycleCount Value
uint cycleCountValue = symTaskInfo1.CycleCount.ReadValue(); // Taking a Value Snapshot
#endregion

// Registering for dynamic "ValueChanged" events for the Values
// Using Default Notification settings
symCycleCount.ValueChanged += new EventHandler<ValueChangedArgs>(cycleCount_ValueChanged);

// Override default notification settings
symTaskInfo1.NotificationSettings = new NotificationSettings(AdsTransMode.Cyclic,500,0);

// Register for ValueChanged event.
symTaskInfo1.ValueChanged += new EventHandler<ValueChangedArgs>(taskInfo1Value_ValueChanged)
; // Struct Type

Thread.Sleep(10000); // Sleep main thread for 10 Seconds
}
Console.WriteLine("CycleCount Changed events received: {0}",_cycleCountEvents);
Console.WriteLine("taskInfo1 Changed events received: {0}",_taskInfo1Events);

Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

static object _notificationSynchronizer = new object();
static int _cycleCountEvents = 0;

/// <summary>
/// Handler function for the CycleCount ValueChanged event.
/// </summary>
/// <param name="sender">The sender.</param>
/// <param name="e">The e.</param>
static void cycleCount_ValueChanged(object sender, ValueChangedEventArgs e)
{
    lock(_notificationSynchronizer)
    {
        Interlocked.Increment(ref _cycleCountEvents);
        // val is a type safe value of int!
        dynamic val = e.Value;
        uint intVal = val;

        DateTime changedTime = e.UtcRtime.ToLocalTime(); // Convert UTC to local time
        Console.WriteLine("CycleCount changed to: {0}, TimeStamp: {1}", intVal, changedTime.ToString(
("HH:mm:ss:fff"));
    }
}

static int _taskInfo1Events = 0;

/// <summary>
/// Handler function for the TaskInfo ValueChanged event.
/// </summary>
/// <param name="sender">The sender.</param>
/// <param name="e">The e.</param>
static void taskInfo1Value_ValueChanged(object sender, ValueChangedEventArgs e)
{
    lock (_notificationSynchronizer)
    {
        Interlocked.Increment(ref _taskInfo1Events);
        dynamic val = e.Value;
        DateTime changedTime = e.UtcRtime.ToLocalTime(); // Convert to local time



        // Val is a during Runtime created struct type and contains
        // the same Properties as related PLC object.
        int cycleTime = val.CycleTime;
        Console.WriteLine("TaskInfo1Value changed TimeStamp: {0}", changedTime.ToString("HH:mm:ss:ff
f"));
    }
}
}

```

Reference[DynamicSymbol Class \[► 1496\]](#)[WriteValue Overload \[► 1551\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.17.3 DynamicSymbol Events**

The [DynamicSymbol \[► 1496\]](#) type exposes the following members.

Events

	Name	Description
	RawValueChanged [► 1557]	Occurs when the RawValue of the IValueSymbol [► 1914] has changed.
	ValueChanged [► 1558]	Occurs when the (Primitive) value of the IValueSymbol [► 1914] has changed.

Reference[DynamicSymbol Class \[► 1496\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.17.3.1 DynamicSymbol.RawValueChanged Event**

Occurs when the RawValue of the [IValueSymbol \[► 1914\]](#) has changed.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public event EventHandler<RawValueChangedArgs> RawValueChanged
```

VB

```
Public Event RawValueChanged As EventHandler(Of RawValueChangedArgs)
```

Value

Type: [System.EventHandler.RawValueChangedArgs \[► 1969\]](#).

Implements[IValueRawSymbol.RawValueChanged \[► 1913\]](#)**Reference**[DynamicSymbol Class \[► 1496\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.3.2 DynamicSymbol.ValueChanged Event

Occurs when the (Primitive) value of the [IValueSymbol](#) [► 1914] has changed.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public event EventHandler<ValueChangedArgs> ValueChanged
```

VB

```
Public Event ValueChanged As EventHandler(Of ValueChangedArgs)
```

Value

Type: [System.EventHandler.ValueChangedArgs](#) [► 2099].

Implements

[IValueSymbol.ValueChanged](#) [► 1927]

Remarks

Examples

Use Dynamic Notifications

```
using System;
using System.Diagnostics;
using System.Threading;
using TwinCAT;
using TwinCAT.Ads;
using TwinCAT.Ads.TypeSystem;
using TwinCAT.Ads.ValueAccess;
using TwinCAT.TypeSystem;
using TwinCAT.TypeSystem.Generic;

namespace Sample
{
    class SymbolBrowserV2Notifications
    {
        /// <summary>
        /// Defines the entry point of the application.
        /// </summary>
        /// <param name="args">The arguments.</param>
        static void Main(string[] args)
        {
            // Parse the Command Line Parameters.
            AmsAddress address = ArgParser.Parse(args);

            #region DEFAULTNOTIFICATON_SAMPLE

            // Create AdsClient object
            using (TcAdsClient client = new TcAdsClient())
            {
                // No automatic Synchronization (necessary for Console applications without message loop)
                client.Synchronize = false;

                // Connect to client
                client.Connect(address);

                // Usage of 'dynamic' type/symbol loader
                SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoadMode.DynamicTree, ValueAccessMode.IndexGroupOffsetPreferred);
                IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);
            }
        }
    }
}
```

```
// Set the DefaultNotification Properties
dynLoader.DefaultNotificationSettings = new NotificationSettings(AdsTransMode.ClientOnChange
, 200, 2000);

// Determine the symbols
dynamic dynamicSymbols = ((IDynamicSymbolLoader)dynLoader).SymbolsDynamic;

// Task 1 Symbol (build in symbol)
dynamic task1Symbol = dynamicSymbols.TwinCAT_SystemInfoVarList._TaskInfo[1];

// CycleCount Symbol
dynamic cycleCountSymbol = task1Symbol.CycleCount;

// Override Notification Setting for Cycle Count Symbol
cycleCountSymbol.NotificationSettings = new NotificationSettings(AdsTransMode.OnChange, 250,
0);

// Register Dynamic Value Changed event.
cycleCountSymbol.ValueChanged += new EventHandler<ValueChangedArgs>(cycleCount_ValueChanged)
;
#endregion
// Sleep main thread to receive notifications
Thread.Sleep(10000);
#region DEFAULTNOTIFICATON_SAMPLE
}
#endregion
Console.WriteLine("CycleCount Changed events received: {0}", _cycleCountEvents);
Console.WriteLine("");
Console.WriteLine("Press [Enter] for leave:");
Console.ReadLine();
}

/// <summary>
/// The cycle count event counter
/// </summary>
static int _cycleCountEvents = 0;

/// <summary>
/// Handler function for CycleCount changed events.
/// </summary>
/// <param name="sender">Event sender.</param>
/// <param name="args">Event arguments.</param>
static void cycleCount_ValueChanged(object sender, ValueChangedEventArgs args)
{
    Interlocked.Increment(ref _cycleCountEvents);

    // Use Value as dynamic (type safe: UINT) object.
    dynamic val = args.Value;
    uint intVal = val;

    DateTime changedTime = args.UtcRtime.ToLocalTime(); // Convert UTC to local time
    Console.WriteLine("CycleCount changed to: {0}, TimeStamp: {1}", intVal, changedTime.ToString(
"HH:mm:ss:fff"));
}
}
```

Reference





[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.4 DynamicSymbol Operators

The [DynamicSymbol \[► 1496\]](#) type exposes the following members.

Operators

	Name	Description
 	Equality [► 1560]	Operator==
 	Inequality [► 1561]	Implements the != operator.

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.4.1 DynamicSymbol.Equality Operator

Operator==

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator ==(
    DynamicSymbol o1,
    DynamicSymbol o2
)
```

VB

```
Public Shared Operator = (
    o1 As DynamicSymbol,
    o2 As DynamicSymbol
) As Boolean
```

Parameters

- o1 Type: [TwinCAT.TypeSystem.DynamicSymbol \[► 1496\]](#)
The o1.
- o2 Type: [TwinCAT.TypeSystem.DynamicSymbol \[► 1496\]](#)
The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[DynamicSymbol Class \[► 1496\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.17.4.2 DynamicSymbol.Inequality Operator

Implements the != operator.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator !=(
    DynamicSymbol o1,
    DynamicSymbol o2
)
```

VB

```
Public Shared Operator <> (
    o1 As DynamicSymbol,
    o2 As DynamicSymbol
) As Boolean
```

Parameters

o1 Type: [TwinCAT.TypeSystem.DynamicSymbol](#) [[▶ 1496](#)]
The o1.

o2 Type: [TwinCAT.TypeSystem.DynamicSymbol](#) [[▶ 1496](#)]
The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference


[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.5 DynamicSymbol Fields

The [DynamicSymbol](#) [[▶ 1496](#)] type exposes the following members.

Fields

	Name	Description
	normalizedName [▶ 1561]	The normalized name of this .

Reference

[DynamicSymbol Class](#) [[▶ 1496](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.17.5.1 DynamicSymbol.normalizedName Field

The normalized name of this .

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected string normalizedName
```

VB

```
Protected normalizedName As String
```

Field Value

Type: [String](#)

Reference

[DynamicSymbol Class \[▸ 1496\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

[TwinCAT.TypeSystem.DynamicSymbol \[▸ 1496\]](#)

6.8.18 DynamicSymbolsContainer Class

Dynamic (Expandable) Symbols collection.

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbolsContainer](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public sealed class DynamicSymbolsContainer : DynamicObject,
    IEnumerable<ISymbol>, IEnumerable
```

VB


```
Public NotInheritable Class DynamicSymbolsContainer
    Inherits DynamicObject
    Implements IEnumerable(Of ISymbol), IEnumerable
```

The DynamicSymbolsContainer type exposes the following members.

















Constructors





	Name	Description
	DynamicSymbolsContainer [▸ 1566]	Initializes a new instance of the DynamicSymbolsContainer class (for internal use only)

Properties

	Name	Description
	Item [▶ 1567]	Gets the DynamicSymbol [▶ 1496] with the specified name.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetDynamicMemberNames [▶ 1571]	Returns the enumeration of all dynamic member names. (Overrides DynamicObject.GetDynamicMemberNames .)
	GetEnumerator [▶ 1571]	Gets the enumerator.
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)
	TryGetInstance [▶ 1572]	Tries to get the Instance [▶ 1764]. of the specified path.
	TryGetMember [▶ 1573]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicObject.TryGetMember(GetMemberBinder, Object) .)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)

	Name	Description
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)

Remarks

The [DynamicSymbolsContainer](#) collection adds dynamically its child Symbols as Members (for access like "Main.Symbol")

Reference

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.18.1 DynamicSymbolsContainer Constructor

Initializes a new instance of the [DynamicSymbolsContainer](#) [► 1562] class (for internal use only)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DynamicSymbolsContainer(
    SymbolCollection<ISymbol> symbols
)
```

VB

```
Public Sub New (
    symbols As SymbolCollection(Of ISymbol)
)
```

Parameters

symbols Type: [TwinCAT.TypeSystem.Generic.SymbolCollection](#) [► 2222].[ISymbol](#) [► 1859].
The symbols.

Exceptions

Exception	Condition
ArgumentNullException	symbols

Reference

[DynamicSymbolsContainer Class \[▸ 1562\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.18.2 DynamicSymbolsContainer Properties

The [DynamicSymbolsContainer \[▸ 1562\]](#) type exposes the following members.

Properties

	Name	Description
	Item [▸ 1567]	Gets the DynamicSymbol [▸ 1496] with the specified name.

Reference

[DynamicSymbolsContainer Class \[▸ 1562\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.18.2.1 DynamicSymbolsContainer.Item Property

Gets the [DynamicSymbol \[▸ 1496\]](#) with the specified name.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DynamicSymbol this[
    string name
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    name As String
) As DynamicSymbol
    Get
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [DynamicSymbol \[▸ 1496\]](#)
DynamicSymbol.

Exceptions

Exception	Condition
KeyNotFoundException	Symbol name not found in DynamicSymbols collection!

Reference

















[DynamicSymbolsContainer Class \[▶ 1562\]](#)





[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.18.3 DynamicSymbolsContainer Methods

The [DynamicSymbolsContainer \[▶ 1562\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	GetDynamicMemberNames [▶ 1571]	Returns the enumeration of all dynamic member names. (Overrides DynamicObject.GetDynamicMemberNames .)
	GetEnumerator [▶ 1571]	Gets the enumerator.
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)
	TryGetInstance [▶ 1572]	Tries to get the Instance [▶ 1764] of the specified path.
	TryGetMember [▶ 1573]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicObject.TryGetMember(GetMemberBinder, Object) .)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)

	Name	Description
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicObject .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)

Reference

[DynamicSymbolsContainer Class](#) [► 1562]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.18.3.1 DynamicSymbolsContainer.GetDynamicMemberNames Method

Returns the enumeration of all dynamic member names.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).

A sequence that contains dynamic member names.

Reference

[DynamicSymbolsContainer Class](#) [► 1562]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.18.3.2 DynamicSymbolsContainer.GetEnumerator Method

Gets the enumerator.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumerable<ISymbol> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerable(Of ISymbol)
```

Return Value

Type: [IEnumerable.ISymbol](#) [[▶ 1859](#)].

A [IEnumerable.T](#), that can be used to iterate through the collection.

Implements

[IEnumerable.T.GetEnumerator](#).

Reference

[DynamicSymbolsContainer Class](#) [[▶ 1562](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.18.3.3 DynamicSymbolsContainer.TryGetInstance Method

Tries to get the [Instance](#) [[▶ 1764](#)], of the specified path.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetInstance(  
    string instanceSpecifier,  
    out ISymbol symbol  
)
```

VB

```
Public Function TryGetInstance (  
    instanceSpecifier As String,  
    <OutAttribute> ByRef symbol As ISymbol  
) As Boolean
```

Parameters

instanceSpecifier	Type: System.String The instance path or Instance Name (dependent of Mode [▶ 2147] setting)
symbol	Type: TwinCAT.TypeSystem.ISymbol [▶ 1859]. The symbol.

Return Value

Type: [Boolean](#)

true if the [Instance](#) [[▶ 1764](#)] is found; otherwise, false

Exceptions

Exception	Condition
ArgumentNullException	instancePath
ArgumentException	

Reference

[DynamicSymbolsContainer Class](#) [► 1562]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.18.3.4 DynamicSymbolsContainer.TryGetMember Method

Provides the implementation for operations that get member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as getting a value for a property.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetMember(  
    GetMemberBinder binder,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetMember (  
    binder As GetMemberBinder,  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the Console.WriteLine(sampleObject.SampleProperty) statement, where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
result	Type: System.Object . The result of the get operation. For example, if the method is called for a property, you can assign the property value to result.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicSymbolsContainer Class](#) [► 1562]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.19 DynamicUnionInstance Class

Dynamic union instance

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol \[▸ 1496\]](#)

[TwinCAT.TypeSystem.DynamicUnionInstance](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#
























```
public sealed class DynamicUnionInstance : DynamicSymbol,  
    IUnionInstance, ISymbol, IAttributedInstance, IInstance, IBitSize
```








VB

```
Public NotInheritable Class DynamicUnionInstance  
    Inherits DynamicSymbol  
    Implements IUnionInstance, ISymbol, IAttributedInstance, IInstance,  
    IBitSize
```


















The DynamicUnionInstance type exposes the following members.

















Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	FieldInstances [▶ 1584]	Gets the member instances of the Struct Instance [▶ 1837] .
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances , what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)



	Name	Description
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496].)
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1589]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames . [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue . [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue . [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)

	Name	Description
	TryGetMember [▶ 1589]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object.) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember [▶ 1590]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object.) .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
























Reference








[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.19.1 DynamicUnionInstance Properties

The [DynamicUnionInstance \[▶ 1574\]](#) type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	FieldInstances [▶ 1584]	Gets the member instances of the Struct Instance [▶ 1837] .
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)

	Name	Description
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496].)
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the IInstance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicUnionInstance Class](#) [[▶ 1574](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.19.1.1 DynamicUnionInstance.FieldInstances Property

Gets the member instances of the [Struct Instance](#) [[▶ 1837](#)].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySymbolCollection FieldInstances { get; }
```

VB

```
Public ReadOnly Property FieldInstances As ReadOnlySymbolCollection
    Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [[▶ 2018](#)]

The member instances.

Implements

[IUnionInstance.FieldInstances](#) [[▶ 1885](#)]

Reference


















[DynamicUnionInstance Class](#) [[▶ 1574](#)]

















[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.19.2 DynamicUnionInstance Methods

The [DynamicUnionInstance](#) [[▶ 1574](#)] type exposes the following members.

Methods

	Name	Description
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496].)
	GetDynamicMemberNames [▶ 1589]	Returns the enumeration of all dynamic member names. (Overrides DynamicSymbol.GetDynamicMemberNames. [▶ 1530].)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496].)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496].)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject.)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject.)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject.)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject.)

	Name	Description
	TryGetMember [▶ 1589]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicSymbol.TryGetMember(GetMemberBinder, Object.) [▶ 1543].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember [▶ 1590]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object.) .)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicUnionInstance Class](#) [▶ 1574]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.19.2.1 DynamicUnionInstance.GetDynamicMemberNames Method

Returns the enumeration of all dynamic member names.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).

A sequence that contains dynamic member names.

Reference

[DynamicUnionInstance Class](#) [[▶ 1574](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.19.2.2 DynamicUnionInstance.TryGetMember Method

Provides the implementation for operations that get member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as getting a value for a property.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryGetMember(  
    GetMemberBinder binder,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetMember (  
    binder As GetMemberBinder,  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the Console.WriteLine(sampleObject.SampleProperty) statement, where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
result	Type: System.Object . The result of the get operation. For example, if the method is called for a property, you can assign the property value to result.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicUnionInstance Class](#) [► 1574]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.19.2.3 DynamicUnionInstance.TrySetMember Method

Provides the implementation for operations that set member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as setting a value for a property.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TrySetMember(  
    SetMemberBinder binder,  
    Object value  
)
```

VB

```
Public Overrides Function TrySetMember (  
    binder As SetMemberBinder,  
    value As Object  
) As Boolean
```

Parameters

- binder Type: [System.Dynamic.SetMemberBinder](#)
 Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member to which the value is being assigned. For example, for the statement sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the [DynamicObject](#) class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
- value Type: [System.Object](#)
 The value to set to the member. For example, for sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the [DynamicObject](#) class, the value is "Test".

Return Value

Type: [Boolean](#)
 true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)



Reference

- [DynamicUnionInstance Class \[▶ 1574\]](#)
- [TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.19.3 DynamicUnionInstance Events

The [DynamicUnionInstance \[▶ 1574\]](#) type exposes the following members.

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)

Reference

- [DynamicUnionInstance Class \[▶ 1574\]](#)
- [TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.20 DynamicValue Class

Dynamic value (uses RuntimeBinding for [ISymbol \[▶ 1859\]](#) value reading / writing).

Inheritance Hierarchy

- [System.Object](#)
- [System.Dynamic.DynamicObject](#)
- [TwinCAT.TypeSystem.DynamicValue](#)
- [TwinCAT.TypeSystem.DynamicPointerValue \[▶ 1417\]](#)

[TwinCAT.TypeSystem.DynamicReferenceValue \[▸ 1446\]](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#








```
public class DynamicValue : DynamicObject,
    IValue, IStructValue, IArrayValue
```

VB



















```
Public Class DynamicValue
    Inherits DynamicObject
    Implements IValue, IStructValue, IArrayValue
```















The DynamicValue type exposes the following members.

Properties



	Name	Description
	Age [▸ 1597]	Gets the age of the value (last successful read of the value)
	CachedRaw [▸ 1598]	Gets the cached Raw internal Data.
	DataType [▸ 1598]	Gets the data type bound to this IValue [▸ 1888]
	IsPrimitive [▸ 1599]	Gets a value indicating whether this IValue [▸ 1888] is a primitive value.
	ResolvedType [▸ 1600]	Gets the resolved type.
	Symbol [▸ 1600]	Gets the symbol that is bound to this value.
	UtcTimeStamp [▸ 1601]	Gets the Time stamp of the last successful read of the Value.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetDynamicMemberNames [▶ 1605]	Returns the enumeration of all dynamic member names. (Overrides DynamicObject.GetDynamicMemberNames .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Read [▶ 1605]	Reads the value (via ADS)
	ReadMember [▶ 1606]	Reads the specified member element.
	ResolveValue [▶ 1606]	Resolves the Value object to its primitive value.
	ToString [▶ 1607]	Returns a String that represents this instance. (Overrides Object.ToString .)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert [▶ 1607]	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Overrides DynamicObject.TryConvert(ConvertBinder, Object) .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetArrayElementValues [▶ 1608]	Returns Array Element values.
	TryGetIndex [▶ 1609]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Overrides DynamicObject.TryGetIndex(GetIndexBinder, Object, Object) .)

	Name	Description
	TryGetIndexValue(Int32, Object.) [▶ 1610]	Reads the specified array element.
	TryGetIndexValue(Object., Object.) [▶ 1611]	Tries the get index value.
	TryGetMember [▶ 1612]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicObject.TryGetMember(GetMemberBinder, Object.) .)
	TryGetMemberValue [▶ 1613]	Tries the get member value.
	TryInvoke [▶ 1614]	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Overrides DynamicObject.TryInvoke(InvokeBinder, .Object., Object.) .)
	TryInvokeMember [▶ 1614]	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Overrides DynamicObject.TryInvokeMember(InvokeMemberBinder, .Object., Object.) .)
	TryResolveValue [▶ 1615]	Tries to resolves the Value object to its primitive value.
	TrySetIndex [▶ 1616]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Overrides DynamicObject.TrySetIndex(SetIndexBinder, .Object., Object.) .)
	TrySetIndexValue [▶ 1617]	Tries to set the indexed value on Arrays
	TrySetMember [▶ 1618]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object.) .)
	TrySetMemberValue [▶ 1619]	Tries to Set a Member/Property Value
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
	Write [▶ 1619]	Writes the value (via ADS)
	WriteMember [▶ 1620]	Writes the specified member element.

Fields

	Name	Description
	symbol [▶ 1621]	Symbol that is bound to this value.
	valueFactory [▶ 1621]	The value factory

Remarks

The DynamicValue adds dynamic run time behaviour to the [IValue](#) [[▶ 1888](#)]/[Value](#)/[IValue](#) [[▶ 1888](#)]. That means e.g. for struct values that .NET Properties are on-the-fly defined and dispatched at runtime just like defined in the structs structs data type definition. Another example is the access of Array Element values through indexes.

Examples

Sample for the dynamic resolution of Symbols and reading values:

Dynamic Symbol access

```

/// <summary>
/// Defines the entry point of the application.
/// </summary>
/// <param name="args">The arguments.</param>
static void Main(string[] args)
{
    // Get the AdsAddress from command-line arguments
    AmsAddress address = ArgParser.Parse(args);

    using (TcAdsClient client = new TcAdsClient())
    {
        // Connect to the target device
        client.Connect(address);

        // Usage of "dynamic" Type and Symbols (>= .NET4 only)
        SymbolLoaderSettings settings = new SymbolLoaderSettings(SymbolLoaderSettings.DynamicTree);
        IAdsSymbolLoader dynLoader = (IAdsSymbolLoader)SymbolLoaderFactory.Create(client, settings);
    }
}

```

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

[TwinCAT.TypeSystem.DynamicSymbol](#) [[▶ 1496](#)]

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.IValue](#) [[▶ 1888](#)]

6.8.20.1 DynamicValue Properties

The [DynamicValue](#) [[▶ 1591](#)] type exposes the following members.

Properties

	Name	Description
	Age [▶ 1597]	Gets the age of the value (last successful read of the value)
	CachedRaw [▶ 1598]	Gets the cached Raw internal Data.
	DataType [▶ 1598]	Gets the data type bound to this IValue [▶ 1888]
	IsPrimitive [▶ 1599]	Gets a value indicating whether this IValue [▶ 1888] is a primitive value.
	ResolvedType [▶ 1600]	Gets the resolved type.
	Symbol [▶ 1600]	Gets the symbol that is bound to this value.
	UtcTimeStamp [▶ 1601]	Gets the Time stamp of the last successful read of the Value.

Reference

[DynamicValue Class \[▶ 1591\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.20.1.1 DynamicValue.Age Property

Gets the age of the value (last successful read of the value)

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TimeSpan Age { get; }
```

VB

```
Public ReadOnly Property Age As TimeSpan
    Get
```

Property Value

Type: [TimeSpan](#)
The age.

Implements

[IValue.Age \[▶ 1889\]](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DynamicValue Class](#) [► 1591]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

[DynamicValue.UtcTimeStamp](#) [► 1601]

6.8.20.1.2 DynamicValue.CachedRaw Property

Gets the cached Raw internal Data.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public byte[] CachedRaw { get; }
```

VB

```
Public ReadOnly Property CachedRaw As Byte()  
    Get
```

Property Value

Type: [.Byte](#).

The raw cached data.

Implements

[IValue.CachedRaw](#) [► 1890]

Reference

[DynamicValue Class](#) [► 1591]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.20.1.3 DynamicValue.DataType Property

Gets the data type bound to this [IValue](#) [► 1888]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IDataTypes DataType { get; }
```

VB

```
Public ReadOnly Property DataType As IDataTypes  
    Get
```

Property Value

Type: [IDataType](#) [[▸ 1721](#)]
The type of the data.

Implements

[IValue.DataType](#) [[▸ 1890](#)]

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DynamicValue Class](#) [[▸ 1591](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.20.1.4 DynamicValue.IsPrimitive Property

Gets a value indicating whether this [IValue](#) [[▸ 1888](#)] is a primitive value.

Namespace: [TwinCAT.TypeSystem](#) [[▸ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsPrimitive { get; }
```

VB

```
Public ReadOnly Property IsPrimitive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if this instance is primitive; otherwise, false.

Implements

[IValue.IsPrimitive](#) [[▸ 1891](#)]

Reference

[DynamicValue Class](#) [[▸ 1591](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.20.1.5 DynamicValue.ResolvedType Property

Gets the resolved type.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected IDatatype ResolvedType { get; }
```

VB

```
Protected ReadOnly Property ResolvedType As IDatatype  
    Get
```

Property Value

Type: [IDatatype](#) [[▶ 1721](#)]

Resolved type.

Reference

[DynamicValue Class](#) [[▶ 1591](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.20.1.6 DynamicValue.Symbol Property

Gets the symbol that is bound to this value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ISymbol Symbol { get; }
```

VB

```
Public ReadOnly Property Symbol As ISymbol  
    Get
```

Property Value

Type: [ISymbol](#) [[▶ 1859](#)]

The symbol.

Implements

[IValue.Symbol](#) [[▶ 1891](#)]

Reference

[DynamicValue Class](#) [[▶ 1591](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.20.1.7 DynamicValue.UtcTimeStamp Property

Gets the Time stamp of the last successful read of the Value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DateTime UtcTimeStamp { get; }
```

VB

```
Public ReadOnly Property UtcTimeStamp As DateTime  
    Get
```

Property Value

Type: [DateTime](#)

The read time stamp.

Implements

[IValue.UtcTimeStamp](#) [[▶ 1892](#)]

Reference



















[DynamicValue Class](#) [[▶ 1591](#)]















[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.20.2 DynamicValue Methods

The [DynamicValue](#) [[▶ 1591](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetDynamicMemberNames [▶ 1605]	Returns the enumeration of all dynamic member names. (Overrides DynamicObject.GetDynamicMemberNames .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Read [▶ 1605]	Reads the value (via ADS)
	ReadMember [▶ 1606]	Reads the specified member element.
	ResolveValue [▶ 1606]	Resolves the Value object to its primitive value.
	ToString [▶ 1607]	Returns a String that represents this instance. (Overrides Object.ToString .)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert [▶ 1607]	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Overrides DynamicObject.TryConvert(ConvertBinder, Object) .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetArrayElementValues [▶ 1608]	Returns Array Element values.
	TryGetIndex [▶ 1609]	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Overrides DynamicObject.TryGetIndex(GetIndexBinder, Object, Object) .)

	Name	Description
	TryGetIndexValue(Int32, Object.) [▶ 1610]	Reads the specified array element.
	TryGetIndexValue(Object, Object.) [▶ 1611]	Tries the get index value.
	TryGetMember [▶ 1612]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Overrides DynamicObject.TryGetMember(GetMemberBinder, Object.) .)
	TryGetMemberValue [▶ 1613]	Tries the get member value.
	TryInvoke [▶ 1614]	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Overrides DynamicObject.TryInvoke(InvokeBinder, Object, Object.) .)
	TryInvokeMember [▶ 1614]	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Overrides DynamicObject.TryInvokeMember(InvokeMemberBinder, Object, Object.) .)
	TryResolveValue [▶ 1615]	Tries to resolve the Value object to its primitive value.
	TrySetIndex [▶ 1616]	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Overrides DynamicObject.TrySetIndex(SetIndexBinder, Object, Object.) .)
	TrySetIndexValue [▶ 1617]	Tries to set the indexed value on Arrays
	TrySetMember [▶ 1618]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Overrides DynamicObject.TrySetMember(SetMemberBinder, Object.) .)
	TrySetMemberValue [▶ 1619]	Tries to Set a Member/Property Value
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
	Write [▶ 1619]	Writes the value (via ADS)
	WriteMember [▶ 1620]	Writes the specified member element.

Reference

[DynamicValue Class](#) [▶ 1591]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.20.2.1 DynamicValue.GetDynamicMemberNames Method

Returns the enumeration of all dynamic member names.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override IEnumerable<string> GetDynamicMemberNames()
```

VB

```
Public Overrides Function GetDynamicMemberNames As IEnumerable(Of String)
```

Return Value

Type: [IEnumerable.String](#).

A sequence that contains dynamic member names.

Reference

[DynamicValue Class \[▸ 1591\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.20.2.2 DynamicValue.Read Method

Reads the value (via ADS)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Read()
```

VB

```
Public Sub Read
```

Implements

[IValue.Read. \[▸ 1893\]](#)

Exceptions

Exception	Condition
SymbolException [▸ 667]	

Reference

[DynamicValue Class \[▸ 1591\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.20.2.3 DynamicValue.ReadMember Method

Reads the specified member element.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected virtual Object ReadMember(  
    ISymbol memberInstance  
)
```

VB

```
Protected Overridable Function ReadMember (  
    memberInstance As ISymbol  
) As Object
```

Parameters

memberInstance Type: [TwinCAT.TypeSystem.ISymbol \[▸ 1859\]](#)
The member instance.

Return Value

Type: [Object](#)

Reference

[DynamicValue Class \[▸ 1591\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.20.2.4 DynamicValue.ResolveValue Method

Resolves the Value object to its primitive value.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object ResolveValue(  
    bool resolveEnumToPrimitive  
)
```

VB

```
Public Function ResolveValue (  
    resolveEnumToPrimitive As Boolean  
) As Object
```

Parameters

resolveEnumToPrimitive Type: [System.Boolean](#)
if set to true [EnumValue](#) [[▶ 1758](#)]s are resolved to their primitives also.

Return Value

Type: [Object](#)
[System.Object](#).

Implements

[IValue.ResolveValue\(Boolean\)](#) [[▶ 1893](#)]

Remarks

If the value is not primitive, this method returns the [IValue](#) [[▶ 1888](#)] itself.

Reference

[DynamicValue Class](#) [[▶ 1591](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.20.2.5 [DynamicValue.ToString](#) Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)
A [String](#) that represents this instance.

Reference

[DynamicValue Class](#) [[▶ 1591](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.20.2.6 [DynamicValue.TryConvert](#) Method

Provides implementation for type conversion operations. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations that convert an object from one type to another.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryConvert(  
    ConvertBinder binder,  
    out Object result  
)
```

VB

```
Public Overrides Function TryConvert (  
    binder As ConvertBinder,  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.ConvertBinder Provides information about the conversion operation. The binder.Type property provides the type to which the object must be converted. For example, for the statement (String)sampleObject in C# (CType(sampleObject, Type) in Visual Basic), where sampleObject is an instance of the class derived from the DynamicObject class, binder.Type returns the String type. The binder.Explicit property provides information about the kind of conversion that occurs. It returns true for explicit conversion and false for implicit conversion.
result	Type: System.Object . The result of the type conversion operation.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference

[DynamicValue Class](#) [[▶ 1591](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.20.2.7 DynamicValue.TryGetArrayElementValues Method

Returns Array Element values.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetArrayElementValues(  
    out IEnumerable<Object> elementValues  
)
```


VB

```
Public Function TryGetArrayElementValues (  
    <OutAttribute> ByRef elementValues As IEnumerable(Of Object)  
) As Boolean
```

Parameters

elementValues Type: [System.Collections.Generic.IEnumerable.Object..](#)
The element values.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Implements

[IArrayValue.TryGetArrayElementValues\(IEnumerable.Object..\) \[▶ 1714\]](#)

Reference

[DynamicValue Class \[▶ 1591\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.20.2.8 DynamicValue.TryGetIndex Method

Provides the implementation for operations that get a value by index. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for indexing operations.

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override bool TryGetIndex(  
    GetIndexBinder binder,  
    Object[] indexes,  
    out Object result  
)
```

VB

```
Public Overrides Function TryGetIndex (  
    binder As GetIndexBinder,  
    indexes As Object(),  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetIndexBinder Provides information about the operation.
indexes	Type: .System.Object . The indexes that are used in the operation. For example, for the sampleObject[3] operation in C# (sampleObject(3) in Visual Basic), where sampleObject is derived from the DynamicObject class, indexes[0] is equal to 3.
result	Type: System.Object . The result of the index operation.

Return ValueType: [Boolean](#)



true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicValue Class \[► 1591\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.20.2.9 DynamicValue.TryGetIndexValue Method**Overload List**

	Name	Description
	TryGetIndexValue(.Int32., Object.) [► 1610]	Reads the specified array element.
	TryGetIndexValue(Object., Object.) [► 1611]	Tries the get index value.

Reference

[DynamicValue Class \[► 1591\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

DynamicValue.TryGetIndexValue Method (.Int32., Object.)

Reads the specified array element.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetIndexValue(  
    int[] indices,  
    out Object value  
)
```

VB

```
Public Function TryGetIndexValue (  
    indices As Integer(),  
    <OutAttribute> ByRef value As Object  
) As Boolean
```

Parameters

indices	Type: .System.Int32 . The indices.
value	Type: System.Object . The value.

Return Value

Type: [Boolean](#)
[System.Object](#).

Implements

[IArrayValue.TryGetIndexValue\(.Int32., Object.\)](#) [[▶ 1714](#)]

Reference

[DynamicValue Class](#) [[▶ 1591](#)]

[TryGetIndexValue Overload](#) [[▶ 1610](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

DynamicValue.TryGetIndexValue Method (.Object., Object.)

Tries the get index value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetIndexValue(  
    Object[] indexes,  
    out Object result  
)
```

VB

```
Public Function TryGetIndexValue (  
    indexes As Object(),  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

indexes	Type: System.Object . The indexes.
result	Type: System.Object . The result.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[DynamicValue Class](#) [► 1591]

[TryGetIndexValue Overload](#) [► 1610]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.20.2.10 DynamicValue.TryGetMember Method

Provides the implementation for operations that get member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as getting a value for a property.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override bool TryGetMember(
    GetMemberBinder binder,
    out Object result
)
```

VB

```
Public Overrides Function TryGetMember (
    binder As GetMemberBinder,
    <OutAttribute> ByRef result As Object
) As Boolean
```

Parameters

binder	Type: System.Dynamic.GetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the Console.WriteLine(sampleObject.SampleProperty) statement, where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
result	Type: System.Object . The result of the get operation. For example, if the method is called for a property, you can assign the property value to result.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a run-time exception is thrown.)

Reference

[DynamicValue Class](#) [► 1591]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.20.2.11 DynamicValue.TryGetMemberValue Method

Tries the get member value.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public virtual bool TryGetMemberValue(
    string name,
    out Object result
)
```

VB

```
Public Overridable Function TryGetMemberValue (
    name As String,
    <OutAttribute> ByRef result As Object
) As Boolean
```

Parameters

name	Type: System.String The name.
result	Type: System.Object . The result.

Return Value

Type: [Boolean](#)

true if XXXX, false otherwise.

Implements

[IStructValue.TryGetMemberValue\(String, Object.\)](#) [► 1851]

Exceptions

Exception	Condition
SymbolException [► 667]	

Reference

[DynamicValue Class](#) [► 1591]

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.20.2.12 DynamicValue.TryInvoke Method

Provides the implementation for operations that invoke an object. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryInvoke(  
    InvokeBinder binder,  
    Object[] args,  
    out Object result  
)
```

VB

```
Public Overrides Function TryInvoke (  
    binder As InvokeBinder,  
    args As Object(),  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.InvokeBinder Provides information about the invoke operation.
args	Type: .System.Object . The arguments that are passed to the object during the invoke operation. For example, for the sampleObject(100) operation, where sampleObject is derived from the DynamicObject class, args is equal to 100.
result	Type: System.Object . The result of the object invocation.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference

[DynamicValue Class \[► 1591\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.20.2.13 DynamicValue.TryInvokeMember Method

Provides the implementation for operations that invoke a member. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as calling a method.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TryInvokeMember(  
    InvokeMemberBinder binder,  
    Object[] args,  
    out Object result  
)
```

VB

```
Public Overrides Function TryInvokeMember (  
    binder As InvokeMemberBinder,  
    args As Object(),  
    <OutAttribute> ByRef result As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.InvokeMemberBinder Provides information about the dynamic operation. The binder.Name property provides the name of the member on which the dynamic operation is performed. For example, for the statement sampleObject.SampleMethod(100), where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleMethod". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
args	Type: .System.Object . The arguments that are passed to the object member during the invoke operation. For example, for the statement sampleObject.SampleMethod(100), where sampleObject is derived from the DynamicObject class, args[0] is equal to 100.
result	Type: System.Object . The result of the member invocation.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference

[DynamicValue Class](#) [► 1591]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.20.2.14 DynamicValue.TryResolveValue Method

Tries to resolves the Value object to its primitive value.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryResolveValue(  
    bool resolveEnumToPrimitive,  
    out Object value  
)
```

VB

```
Public Function TryResolveValue (
    resolveEnumToPrimitive As Boolean,
    <OutAttribute> ByRef value As Object
) As Boolean
```

Parameters

resolveEnumToPrimitive Type: [System.Boolean](#)
if set to true [EnumValue](#) [▶ [1758](#)]s are resolved to their primitives also.

value Type: [System.Object](#).
The value.

Return Value

Type: [Boolean](#)
true if value can be resolved, false otherwise.

Implements

[IValue.TryResolveValue\(Boolean, Object.\)](#) [▶ [1894](#)]

Reference

[DynamicValue Class](#) [▶ [1591](#)]

[TwinCAT.TypeSystem Namespace](#) [▶ [1297](#)]

6.8.20.2.15 DynamicValue.TrySetIndex Method

Provides the implementation for operations that set a value by index. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations that access objects by a specified index.

Namespace: [TwinCAT.TypeSystem](#) [▶ [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public override bool TrySetIndex(
    SetIndexBinder binder,
    Object[] indexes,
    Object value
)
```

VB

```
Public Overrides Function TrySetIndex (
    binder As SetIndexBinder,
    indexes As Object(),
    value As Object
) As Boolean
```


Parameters

binder	Type: System.Dynamic.SetIndexBinder Provides information about the operation.
indexes	Type: .System.Object . The indexes that are used in the operation. For example, for the sampleObject[3] = 10 operation in C# (sampleObject(3) = 10 in Visual Basic), where sampleObject is derived from the DynamicObject class, indexes[0] is equal to 3.
value	Type: System.Object The value to set to the object that has the specified index. For example, for the sampleObject[3] = 10 operation in C# (sampleObject(3) = 10 in Visual Basic), where sampleObject is derived from the DynamicObject class, value is equal to 10.

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference

[DynamicValue Class](#) [► 1591]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.20.2.16 DynamicValue.TrySetIndexValue Method

Tries to set the indexed value on Arrays

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TrySetIndexValue(  
    Object[] indexes,  
    Object value  
)
```

VB

```
Public Function TrySetIndexValue (  
    indexes As Object(),  
    value As Object  
) As Boolean
```

Parameters

indexes	Type: .System.Object . The indexes.
value	Type: System.Object The value.

Return Value

Type: [Boolean](#)

true if succeeded, false otherwise.

Implements

[IArrayValue.TrySetIndexValue\(Object, Object\) \[► 1715\]](#)

Reference

[DynamicValue Class \[► 1591\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.20.2.17 DynamicValue.TrySetMember Method

Provides the implementation for operations that set member values. Classes derived from the [DynamicObject](#) class can override this method to specify dynamic behavior for operations such as setting a value for a property.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool TrySetMember(  
    SetMemberBinder binder,  
    Object value  
)
```

VB

```
Public Overrides Function TrySetMember (  
    binder As SetMemberBinder,  
    value As Object  
) As Boolean
```

Parameters

binder	Type: System.Dynamic.SetMemberBinder Provides information about the object that called the dynamic operation. The binder.Name property provides the name of the member to which the value is being assigned. For example, for the statement sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the DynamicObject class, binder.Name returns "SampleProperty". The binder.IgnoreCase property specifies whether the member name is case-sensitive.
value	Type: System.Object The value to set to the member. For example, for sampleObject.SampleProperty = "Test", where sampleObject is an instance of the class derived from the DynamicObject class, the value is "Test".

Return Value

Type: [Boolean](#)

true if the operation is successful; otherwise, false. If this method returns false, the run-time binder of the language determines the behavior. (In most cases, a language-specific run-time exception is thrown.)

Reference

[DynamicValue Class \[► 1591\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.20.2.18 DynamicValue.TrySetMemberValue Method

Tries to Set a Member/Property Value

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TrySetMemberValue(  
    string name,  
    Object value  
)
```

VB

```
Public Function TrySetMemberValue (  
    name As String,  
    value As Object  
) As Boolean
```

Parameters

name	Type: System.String The name of the member
value	Type: System.Object The value.

Return Value

Type: [Boolean](#)
true if succeeded, otherwise false otherwise.

Implements

[IStructValue.TrySetMemberValue\(String, Object\) \[▸ 1852\]](#)

Reference

[DynamicValue Class \[▸ 1591\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.20.2.19 DynamicValue.Write Method

Writes the value (via ADS)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Write()
```

VB

Public Sub Write

Implements[IValue.Write. \[▸ 1894\]](#)**Exceptions**

Exception	Condition
SymbolException [▸ 667]	

Reference[DynamicValue Class \[▸ 1591\]](#)[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)**6.8.20.2.20 DynamicValue.WriteMember Method**

Writes the specified member element.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
protected virtual void WriteMember(
    ISymbol memberInstance,
    Object value
)
```

VB

```
Protected Overridable Sub WriteMember (
    memberInstance As ISymbol,
    value As Object
)
```



Parameters

memberInstance Type: [TwinCAT.TypeSystem.ISymbol \[▸ 1859\]](#)
The member instance.

value Type: [System.Object](#)
The value.

Reference[DynamicValue Class \[▸ 1591\]](#)[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)**6.8.20.3 DynamicValue Fields**The [DynamicValue \[▸ 1591\]](#) type exposes the following members.

Fields

	Name	Description
	_symbol [▶ 1621]	Symbol that is bound to this value.
	valueFactory [▶ 1621]	The value factory

Reference

[DynamicValue Class](#) [[▶ 1591](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.20.3.1 DynamicValue._symbol Field

Symbol that is bound to this value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected ISymbol _symbol
```

VB

```
Protected _symbol As ISymbol
```

Field Value

Type: [ISymbol](#) [[▶ 1859](#)]

Reference

[DynamicValue Class](#) [[▶ 1591](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.20.3.2 DynamicValue.valueFactory Field

The value factory

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected IAccessorValueFactory valueFactory
```

VB

```
Protected valueFactory As IAccessorValueFactory
```

Field Value

Type: [IAccessorValueFactory](#)

Reference

[DynamicValue Class \[▸ 1591\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.21 DynamicVirtualStructInstance Class

Dynamic struct instance

Inheritance Hierarchy

[System.Object](#)

[System.Dynamic.DynamicObject](#)

[TwinCAT.TypeSystem.DynamicSymbol \[▸ 1496\]](#)

[TwinCAT.TypeSystem.DynamicStructInstance \[▸ 1478\]](#)

[TwinCAT.TypeSystem.DynamicVirtualStructInstance](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#























```
public sealed class DynamicVirtualStructInstance : DynamicStructInstance,
    IVirtualStructInstance, IStructInstance, ISymbol, IAttributedInstance, IInstance,
    IBitSize
```









VB

```
Public NotInheritable Class DynamicVirtualStructInstance
    Inherits DynamicStructInstance
    Implements IVirtualStructInstance, IStructInstance, ISymbol, IAttributedInstance,
    IInstance, IBitSize
```



















The `DynamicVirtualStructInstance` type exposes the following members.


Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	HasRpcMethods [▶ 1488]	Gets a value indicating whether this instance has RPC methods (Inherited from DynamicStructInstance [▶ 1478] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)



	Name	Description
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496].)
	MemberInstances [▶ 1489]	Gets the member instances of the Struct Instance [▶ 1837]. (Inherited from DynamicStructInstance [▶ 1478].)
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the Instance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Methods

	Name	Description
	AddMember [▶ 1636]	Adds an member instance.
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496] .)
	GetDynamicMemberNames [▶ 1493]	Returns the enumeration of all dynamic member names. (Inherited from DynamicStructInstance [▶ 1478] .)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496] .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496] .)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496] .)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496] .)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496] . (Inherited from DynamicSymbol [▶ 1496] .)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496] . (Inherited from DynamicSymbol [▶ 1496] .)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496] .)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)

	Name	Description
	TryGetMember [▶ 1493]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicStructInstance [▶ 1478].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember [▶ 1494]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicStructInstance [▶ 1478].)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(.Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496] .)
























Reference









[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.21.1 DynamicVirtualStructInstance Properties

The [DynamicVirtualStructInstance \[▶ 1622\]](#) type exposes the following members.

Properties

	Name	Description
	_InnerSymbol [▶ 1509]	Inner symbol object wrapped by this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	AccessRights [▶ 1509]	Gets the access rights. (Inherited from DynamicSymbol [▶ 1496] .)
	Attributes [▶ 1510]	Gets the Symbol Attributes (Inherited from DynamicSymbol [▶ 1496] .)
	BitSize [▶ 1510]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from DynamicSymbol [▶ 1496] .)
	ByteSize [▶ 1511]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from DynamicSymbol [▶ 1496] .)
	Category [▶ 1512]	Gets the category. (Inherited from DynamicSymbol [▶ 1496] .)
	Comment [▶ 1512]	Gets the comment of the IInstance [▶ 1764] (Inherited from DynamicSymbol [▶ 1496] .)
	Connection [▶ 1513]	Gets the connection bound to this DynamicSymbol [▶ 1496] (Inherited from DynamicSymbol [▶ 1496] .)
	ContextMask [▶ 1513]	Gets the context mask. (Inherited from DynamicSymbol [▶ 1496] .)
	DataType [▶ 1514]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from DynamicSymbol [▶ 1496] .)
	HasRpcMethods [▶ 1488]	Gets a value indicating whether this instance has RPC methods (Inherited from DynamicStructInstance [▶ 1478] .)
	HasValue [▶ 1514]	Gets a value indicating whether this instance has value (only the non VirtualInstances, what means the Symbols with locations). (Inherited from DynamicSymbol [▶ 1496] .)
	InstanceName [▶ 1515]	Gets the name of the instance (without periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	InstancePath [▶ 1515]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from DynamicSymbol [▶ 1496] .)
	IsBitType [▶ 1516]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from DynamicSymbol [▶ 1496] .)
	IsByteAligned [▶ 1517]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from DynamicSymbol [▶ 1496] .)
	IsContainerType [▶ 1517]	Gets a value indicating whether this Symbol is acontainer type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPersistent [▶ 1518]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from DynamicSymbol [▶ 1496] .)
	IsPointer [▶ 1518]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from DynamicSymbol [▶ 1496] .)
	IsPrimitiveType [▶ 1519]	Gets a value indicating whether this instance is a primitive type. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReadOnly [▶ 1520]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from DynamicSymbol [▶ 1496] .)
	IsRecursive [▶ 1520]	Gets a value indicating whether this instance is recursive. (Inherited from DynamicSymbol [▶ 1496] .)
	IsReference [▶ 1521]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from DynamicSymbol [▶ 1496] .)

	Name	Description
	IsStatic [▶ 1521]	Gets a value indicating whether this instance is static. (Inherited from DynamicSymbol [▶ 1496].)
	MemberInstances [▶ 1489]	Gets the member instances of the Struct Instance [▶ 1837]. (Inherited from DynamicStructInstance [▶ 1478].)
	NormalizedName [▶ 1522]	Gets the normalized instance name (fixed name for dynamic property access that doesn't contain invalid characters), (Inherited from DynamicSymbol [▶ 1496].)
	NotificationSettings [▶ 1522]	Gets the notification settings. (Inherited from DynamicSymbol [▶ 1496].)
	Parent [▶ 1523]	Gets the parent Symbol (Inherited from DynamicSymbol [▶ 1496].)
	Size [▶ 1524]	Gets the size of the Instance [▶ 1764] in bytes. (Inherited from DynamicSymbol [▶ 1496].)
	SubSymbols [▶ 1524]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from DynamicSymbol [▶ 1496].)
	TypeName [▶ 1525]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from DynamicSymbol [▶ 1496].)

Reference



















[DynamicVirtualStructInstance Class](#) [[▶ 1622](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.21.2 DynamicVirtualStructInstance Methods

The [DynamicVirtualStructInstance](#) [[▶ 1622](#)] type exposes the following members.

Methods

	Name	Description
	AddMember [▶ 1636]	Adds an member instance.
	Equals [▶ 1530]	Equals (Inherited from DynamicSymbol [▶ 1496] .)
	GetDynamicMemberNames [▶ 1493]	Returns the enumeration of all dynamic member names. (Inherited from DynamicStructInstance [▶ 1478] .)
	GetHashCode [▶ 1531]	Gets the HashCode of the Address (Inherited from DynamicSymbol [▶ 1496] .)
	GetMetaObject	Provides a DynamicMetaObject that dispatches to the dynamic virtual methods. The object can be encapsulated inside another DynamicMetaObject to provide custom behavior for individual actions. This method supports the Dynamic Language Runtime infrastructure for language implementers and it is not intended to be used directly from your code. (Inherited from DynamicObject .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	ReadAnyValue [▶ 1536]	Reads the value of this Value [▶ 1914] into a new created instance of the managed type (Inherited from DynamicSymbol [▶ 1496] .)
	ReadRawValue. [▶ 1537]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496] .)
	ReadRawValue(Int32) [▶ 1538]	Reads the Symbols raw value (Inherited from DynamicSymbol [▶ 1496] .)
	ReadValue. [▶ 1539]	Reads the value of this DynamicSymbol [▶ 1496] . (Inherited from DynamicSymbol [▶ 1496] .)
	ReadValue(Int32) [▶ 1542]	Reads the value of this DynamicSymbol [▶ 1496] . (Inherited from DynamicSymbol [▶ 1496] .)
	ToString [▶ 1543]	Returns a String that represents this instance. (Inherited from DynamicSymbol [▶ 1496] .)
	TryBinaryOperation	Provides implementation for binary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as addition and multiplication. (Inherited from DynamicObject .)
	TryConvert	Provides implementation for type conversion operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that convert an object from one type to another. (Inherited from DynamicObject .)
	TryCreateInstance	Provides the implementation for operations that initialize a new instance of a dynamic object. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteIndex	Provides the implementation for operations that delete an object by index. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryDeleteMember	Provides the implementation for operations that delete an object member. This method is not intended for use in C# or Visual Basic. (Inherited from DynamicObject .)
	TryGetIndex	Provides the implementation for operations that get a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for indexing operations. (Inherited from DynamicObject .)

	Name	Description
	TryGetMember [▶ 1493]	Provides the implementation for operations that get member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as getting a value for a property. (Inherited from DynamicStructInstance [▶ 1478].)
	TryInvoke	Provides the implementation for operations that invoke an object. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as invoking an object or a delegate. (Inherited from DynamicObject .)
	TryInvokeMember	Provides the implementation for operations that invoke a member. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as calling a method. (Inherited from DynamicObject .)
	TryReadValue [▶ 1544]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	TrySetIndex	Provides the implementation for operations that set a value by index. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations that access objects by a specified index. (Inherited from DynamicObject .)
	TrySetMember [▶ 1494]	Provides the implementation for operations that set member values. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as setting a value for a property. (Inherited from DynamicStructInstance [▶ 1478].)
	TryUnaryOperation	Provides implementation for unary operations. Classes derived from the DynamicObject class can override this method to specify dynamic behavior for operations such as negation, increment, or decrement. (Inherited from DynamicObject .)
 	TryWriteValue [▶ 1545]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
	UpdateAnyValue [▶ 1548]	Reads the value of this Value [▶ 1914] into the specified managed value. (Inherited from DynamicSymbol [▶ 1496].)
	WriteAnyValue [▶ 1549]	Writes the value represented by the managed value to this Value [▶ 1914] (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteRawValue(Byte, Int32) [▶ 1550]	Writes the Symbol raw Value (Inherited from DynamicSymbol [▶ 1496].)
	WriteValue(Object) [▶ 1551]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)
 	WriteValue(Object, Int32) [▶ 1554]	Writes the specified value to the DynamicSymbol [▶ 1496]. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicVirtualStructInstance Class](#) [▶ 1622]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.21.2.1 DynamicVirtualStructInstance.AddMember Method

Adds an member instance.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool AddMember(
    ISymbol memberInstance,
    IVirtualStructInstance parent
)
```

VB

```
Public Function AddMember (
    memberInstance As ISymbol,
    parent As IVirtualStructInstance
) As Boolean
```

Parameters

- memberInstance** Type: [TwinCAT.TypeSystem.ISymbol](#) [[▶ 1859](#)]
The member instance.
- parent** Type: [TwinCAT.TypeSystem.IVirtualStructInstance](#) [[▶ 1948](#)]
The parent struct instance. Usually the this pointer.

Return Value

Type: [Boolean](#)

Implements

[IVirtualStructInstance.AddMember\(ISymbol, IVirtualStructInstance\)](#) [[▶ 1954](#)]

Reference



[DynamicVirtualStructInstance Class](#) [[▶ 1622](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.21.3 DynamicVirtualStructInstance Events

The [DynamicVirtualStructInstance](#) [[▶ 1622](#)] type exposes the following members.

Events

	Name	Description
	RawValueChanged [▶ 1557]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)
	ValueChanged [▶ 1558]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from DynamicSymbol [▶ 1496].)

Reference

[DynamicVirtualStructInstance Class](#) [[▶ 1622](#)]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.22 EnumValue.T. Class

Enum Value

Inheritance Hierarchy

[System.Object](#)

TwinCAT.TypeSystem.EnumValue.T.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public class EnumValue<T> : IEnumValue
where T : IConvertible
```

VB






```
Public Class EnumValue(Of T As IConvertible)
    Implements IEnumValue
```

Type Parameters











T Enum base type (byte,sbyte,short,ushort,int,uint,long or ulong)

The EnumValue.T. type exposes the following members.

Properties

	Name	Description
	ManagedBaseType [▸ 1638]	Gets the enumeration base type (sint,byte,short,ushort,int,uint,Int64,UInt64 supported)
	Name [▸ 1639]	Gets the name of the Enum Value
	Primitive [▸ 1640]	Gets the value.
	RawValue [▸ 1640]	Gets the raw value of the enumeration (as byte array)
	Size [▸ 1641]	Gets the size of the Enum value (in bytes)

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Parse [▶ 1642]	Parse Enum Type string
		
	ToString [▶ 1643]	Returns a String that represents this instance. (Overrides Object.ToString .)
	TryParse [▶ 1643]	Parse EnumType string
		






Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.22.1 EnumValue.T. Properties

The [EnumValue.T](#) [[▶ 1637](#)] generic type exposes the following members.

Properties

	Name	Description
	ManagedBaseType [▶ 1638]	Gets the enumeration base type (sint,byte,short,ushort,int,uint,Int64,UInt64 supported)
	Name [▶ 1639]	Gets the name of the Enum Value
	Primitive [▶ 1640]	Gets the value.
	RawValue [▶ 1640]	Gets the raw value of the enumeration (as byte array)
	Size [▶ 1641]	Gets the size of the Enum value (in bytes)

Reference

[EnumValue.T. Class](#) [[▶ 1637](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.22.1.1 EnumValue.T..ManagedBaseType Property

Gets the enumeration base type (sint,byte,short,ushort,int,uint,Int64,UInt64 supported)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Type ManagedBaseType { get; }
```

VB

```
Public ReadOnly Property ManagedBaseType As Type  
    Get
```

Property Value

Type: [Type](#)

The type of the base.

Implements

[IEnumValue.ManagedBaseType](#) [[▶ 1759](#)]

Reference

[EnumValue.T. Class](#) [[▶ 1637](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.22.1.2 EnumValue.T..Name Property

Gets the name of the Enum Value

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Name { get; }
```

VB

```
Public ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)

The name.

Implements

[IEnumValue.Name](#) [[▶ 1759](#)]

Reference

[EnumValue.T. Class](#) [[▶ 1637](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.22.1.3 EnumValue.T..Primitive Property

Gets the value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T Primitive { get; }
```

VB

```
Public ReadOnly Property Primitive As T
    Get
```

Property Value

Type: [T](#) [[▶ 1637](#)]

The value.

Reference

[EnumValue.T. Class](#) [[▶ 1637](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.22.1.4 EnumValue.T..RawValue Property

Gets the raw value of the enumeration (as byte array)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public byte[] RawValue { get; }
```

VB

```
Public ReadOnly Property RawValue As Byte()
    Get
```

Property Value

Type: [.Byte](#).

The raw value.

Implements

[IEnumValue.RawValue](#) [[▶ 1760](#)]

Exceptions

Exception	Condition
NotSupportedException	Base type of enum is not allowed!

Reference

[EnumValue.T. Class](#) [[▶ 1637](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.22.1.5 EnumValue.T..Size Property

Gets the size of the Enum value (in bytes)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Size { get; }
```

VB

```
Public ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size.

Implements

[IEnumValue.Size](#) [[▶ 1761](#)]

Reference











[EnumValue.T. Class](#) [[▶ 1637](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.22.2 EnumValue.T. Methods

The [EnumValue.T.](#) [[▶ 1637](#)] generic type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
 	Parse [▶ 1642]	Parse Enum Type string
	ToString [▶ 1643]	Returns a String that represents this instance. (Overrides Object.ToString .)
 	TryParse [▶ 1643]	Parse EnumType string

Reference

[EnumValue.T. Class](#) [[▶ 1637](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.22.2.1 EnumValue.T..Parse Method

Parse Enum Type string

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static EnumValue<T> Parse(
    IEnumType<T> type,
    string str
)
```

VB

```
Public Shared Function Parse (
    type As IEnumType(Of T),
    str As String
) As EnumValue(Of T)
```

Parameters

type Type: [TwinCAT.TypeSystem.IEnumType](#) [[▶ 1750](#)].[T](#) [[▶ 1637](#)].
The type.

str Type: [System.String](#)
The string.

Return Value

Type: [EnumValue](#) [[▶ 1637](#)].
[T](#) [[▶ 1637](#)].
[EnumValue](#)<T>.

Exceptions

Exception	Condition
FormatException	

Reference

[EnumValue.T](#). Class [[▶ 1637](#)]

[TwinCAT.TypeSystem](#) Namespace [[▶ 1297](#)]

6.8.22.2 EnumValue.T..ToString Method

Returns a [String](#) that represents this instance.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override string ToString()
```

VB

```
Public Overrides Function ToString As String
```

Return Value

Type: [String](#)

A [String](#) that represents this instance.

Reference

[EnumValue.T](#). Class [[▶ 1637](#)]

[TwinCAT.TypeSystem](#) Namespace [[▶ 1297](#)]

6.8.22.3 EnumValue.T..TryParse Method

Parse EnumType string

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool TryParse(  
    IEnumType<T> type,  
    string str,  
    out EnumValue<T> value  
)
```

VB

```
Public Shared Function TryParse (  
    type As IEnumType(Of T),  
    str As String,  
    <OutAttribute> ByRef value As EnumValue(Of T)  
) As Boolean
```

Parameters

type	Type: TwinCAT.TypeSystem.IEnumType [▸ 1750].T [▸ 1637] . The type.
str	Type: System.String The string.
value	Type: TwinCAT.TypeSystem.EnumValue [▸ 1637].T [▸ 1637] .. The value.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[EnumValue.T. Class \[▸ 1637\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.23 EnumValueCollection Class

Class EnumValueCollection.

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.TypeSystem.EnumValueCollection](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**





```
public class EnumValueCollection : IList<IEnumValue>,  
    ICollection<IEnumValue>, IEnumerable<IEnumValue>, IEnumerable
```

VB


```
Public Class EnumValueCollection  
    Implements IList(Of IEnumValue), ICollection(Of IEnumValue),  
    IEnumerable(Of IEnumValue), IEnumerable
```

The EnumValueCollection type exposes the following members.

Properties

	Name	Description
	<u>Count</u> [▶ 1647]	Gets the number of elements contained in the <u>ICollection.T.</u>
	<u>IsReadOnly</u> [▶ 1647]	Gets a value indicating whether the <u>ICollection.T.</u> is read-only.
	<u>Item.Int32.</u> [▶ 1648]	Gets or sets the element at the specified index.
	<u>Item.String.</u> [▶ 1649]	Gets or sets the element at the specified index.

Methods

	Name	Description
	Add [▶ 1651]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 1652]	Gets as read only.
	Clear [▶ 1653]	Removes all items from the ICollection.T.
	Contains(Object) [▶ 1653]	Determines whether [contains] [the specified value].
	Contains(String) [▶ 1654]	Determines whether [contains] [the specified name].
	Contains(ICollectionValue) [▶ 1655]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 1655]	Copies the entire list.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 1656]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetNames [▶ 1657]	Gets the names.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	GetValues [▶ 1657]	Gets the values.
	IndexOf [▶ 1658]	Determines the index of a specific item in the ICollection.T.
	Insert [▶ 1658]	Inserts an item to the ICollection.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Parse [▶ 1659]	Parses the specified string to the Enum value.
	Remove [▶ 1660]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 1661]	Removes the ICollection.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInfo [▶ 1661]	Tries the get information.
	TryParse [▶ 1662]	Parse the specified string to the enum value.





Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.23.1 EnumValueCollection Properties

The [EnumValueCollection \[▶ 1644\]](#) type exposes the following members.

Properties

	Name	Description
	Count [▶ 1647]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▶ 1647]	Gets a value indicating whether the ICollection.T. is read-only.
	Item.Int32. [▶ 1648]	Gets or sets the element at the specified index.
	Item.String. [▶ 1649]	Gets or sets the element at the specified index.

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.23.1.1 EnumValueCollection.Count Property

Gets the number of elements contained in the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer
    Get
```

Property Value

Type: [Int32](#)
The count.

Implements

[ICollection.T..Count](#)

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.23.1.2 EnumValueCollection.IsReadOnly Property

Gets a value indicating whether the [ICollection.T.](#) is read-only.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is read only; otherwise, false.

Implements

[ICollection.T.IsReadOnly](#)



Reference

[EnumValueCollection Class \[▸ 1644\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.23.1.3 EnumValueCollection.Item Property

Overload List

	Name	Description
	Item.Int32. [▸ 1648]	Gets or sets the element at the specified index.
	Item.String. [▸ 1649]	Gets or sets the element at the specified index.

Reference

[EnumValueCollection Class \[▸ 1644\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

EnumValueCollection.Item Property (Int32)

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumValue this[
    int index
] { get; set; }
```


VB

```
Public Default Property Item (
    index As Integer
) As IEnumValue
    Get
    Set
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [IEnumValue](#) [[▶ 1758](#)]
[EnumValue<T>](#).

Implements

[IList.T..Item.Int32](#).

Exceptions

Exception	Condition
NotImplementedException	

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]

[Item Overload](#) [[▶ 1648](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

EnumValueCollection.Item Property (String)

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: [TwinCAT.Ads](#) (in [TwinCAT.Ads.dll](#)) Version: 4.3.0.0

Syntax**C#**

```
public IEnumValue this[
    string name
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    name As String
) As IEnumValue
    Get
```

Parameters

name Type: [System.String](#)
The name of the value

Return Value

Type: [IEnumValue](#) [[▶ 1758](#)]
[EnumValue<T>](#).

Exceptions

Exception	Condition
NotImplementedException	
NotImplementedException	

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]









[Item Overload](#) [[▶ 1648](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.23.2 EnumValueCollection Methods

The [EnumValueCollection](#) [[▶ 1644](#)] type exposes the following members.

Methods

	Name	Description
	Add [▶ 1651]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 1652]	Gets as read only.
	Clear [▶ 1653]	Removes all items from the ICollection.T.
	Contains(Object) [▶ 1653]	Determines whether [contains] [the specified value].
	Contains(String) [▶ 1654]	Determines whether [contains] [the specified name].
	Contains(ICollectionValue) [▶ 1655]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 1655]	Copies the entire list.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 1656]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetNames [▶ 1657]	Gets the names.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	GetValues [▶ 1657]	Gets the values.
	IndexOf [▶ 1658]	Determines the index of a specific item in the IList.T.
	Insert [▶ 1658]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Parse [▶ 1659]	Parses the specified string to the Enum value.
	Remove [▶ 1660]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 1661]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInfo [▶ 1661]	Tries the get information.
	TryParse [▶ 1662]	Parse the specified string to the enum value.

Reference

[EnumValueCollection Class \[▶ 1644\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.23.2.1 EnumValueCollection.Add Method

Adds an item to the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Add(  
    IEnumValue item  
)
```

VB

```
Public Sub Add (  
    item As IEnumValue  
)
```

Parameters

item Type: [TwinCAT.TypeSystem.IEnumValue](#) [▶ 1758]
The object to add to the [ICollection.T.](#).

Implements

[ICollection.T.Add\(T\)](#)

Reference

[EnumValueCollection Class](#) [▶ 1644]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.23.2 EnumValueCollection.AsReadOnly Method

Gets as read only.

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyEnumValueCollection AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyEnumValueCollection
```

Field Value

Type: [ReadOnlyEnumValueCollection](#) [▶ 1980]
As read only.

Return Value

Type: [ReadOnlyEnumValueCollection](#) [▶ 1980]
[ReadOnlyEnumValueCollection](#).

Reference

[EnumValueCollection Class \[▸ 1644\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.23.2.3 EnumValueCollection.Clear Method

Removes all items from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Clear()
```

VB

```
Public Sub Clear
```

Implements

[ICollection.T..Clear.](#)




Reference

[EnumValueCollection Class \[▸ 1644\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.23.2.4 EnumValueCollection.Contains Method

Overload List

	Name	Description
	Contains(Object) [▸ 1653]	Determines whether [contains] [the specified value].
	Contains(String) [▸ 1654]	Determines whether [contains] [the specified name].
	Contains(IEnumValu e) [▸ 1655]	Determines whether the ICollection.T. contains a specific value.

Reference

[EnumValueCollection Class \[▸ 1644\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

EnumValueCollection.Contains Method (Object)

Determines whether [contains] [the specified value].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    Object value  
)
```

VB

```
Public Function Contains (  
    value As Object  
) As Boolean
```

Parameters

value Type: [System.Object](#)
The value.

Return Value

Type: [Boolean](#)
true if [contains] [the specified value]; otherwise, false.

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]

[Contains Overload](#) [[▶ 1653](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

EnumValueCollection.Contains Method (String)

Determines whether [contains] [the specified name].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    string name  
)
```

VB

```
Public Function Contains (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if [contains] [the specified name]; otherwise, false.

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]

[Contains Overload](#) [[▶ 1653](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

EnumValueCollection.Contains Method (IEnumValue)

Determines whether the [ICollection.T](#). contains a specific value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains (  
    IEnumValue item  
)
```

VB

```
Public Function Contains (  
    item As IEnumValue  
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.IEnumValue](#) [[▶ 1758](#)]
The object to locate in the [ICollection.T](#).

Return Value

Type: [Boolean](#)
true if item is found in the [ICollection.T](#).; otherwise, false.

Implements

[ICollection.T.Contains\(T\)](#)

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]

[Contains Overload](#) [[▶ 1653](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.23.2.5 EnumValueCollection.CopyTo Method

Copies the entire list.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void CopyTo(  
    IEnumValue[] array,  
    int arrayIndex  
)
```

VB

```
Public Sub CopyTo (  
    array As IEnumValue(),  
    arrayIndex As Integer  
)
```

Parameters

array	Type: .TwinCAT.TypeSystem.IEnumValue [► 1758]. The array.
arrayIndex	Type: System.Int32 Index of the array.

Implements

[ICollection.T.CopyTo\(T, Int32\)](#)

Reference

[EnumValueCollection Class](#) [► 1644]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.23.2.6 EnumValueCollection.GetEnumerator Method

Returns an enumerator that iterates through the collection.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumerator<IEnumValue> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerator(Of IEnumValue)
```

Return Value

Type: [IEnumerator.IEnumValue](#) [► 1758].

A [IEnumerator.T](#), that can be used to iterate through the collection.

Implements

[IEnumerable.T..GetEnumerator.](#)

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.23.2.7 EnumValueCollection.GetNames Method

Gets the names.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string[] GetNames()
```

VB

```
Public Function GetNames As String()
```

Return Value

Type: [.String](#).
[System.String\[\]](#).

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.23.2.8 EnumValueCollection.GetValues Method

Gets the values.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object[] GetValues()
```

VB

```
Public Function GetValues As Object()
```

Return Value

Type: [.Object](#).
[T\[\]](#).

Reference

[EnumValueCollection Class \[▸ 1644\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.23.2.9 EnumValueCollection.IndexOf Method

Determines the index of a specific item in the [IList.T.](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int IndexOf(  
    IEnumValue item  
)
```

VB

```
Public Function IndexOf (  
    item As IEnumValue  
) As Integer
```

Parameters

item Type: [TwinCAT.TypeSystem.IEnumValue \[▸ 1758\]](#)
The object to locate in the [IList.T.](#)

Return Value

Type: [Int32](#)
The index of item if found in the list; otherwise, -1.

Implements

[IList.T..IndexOf\(T\)](#)

Reference

[EnumValueCollection Class \[▸ 1644\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.23.2.10 EnumValueCollection.Insert Method

Inserts an item to the [IList.T.](#) at the specified index.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Insert(  
    int index,  
    IEnumValue item  
)
```

VB

```
Public Sub Insert (  
    index As Integer,  
    item As IEnumValue  
)
```

Parameters

index	Type: System.Int32 The zero-based index at which item should be inserted.
item	Type: TwinCAT.TypeSystem.IEnumValue [▸ 1758] The object to insert into the IList.T..

Implements

[IList.T..Insert\(Int32, T\)](#)

Reference

[EnumValueCollection Class](#) [[▸ 1644](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.23.2.11 EnumValueCollection.Parse Method

Parses the specified string to the Enum value.

Namespace: [TwinCAT.TypeSystem](#) [[▸ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object Parse(  
    string name  
)
```

VB

```
Public Function Parse (  
    name As String  
) As Object
```

Parameters

name	Type: System.String The name.
------	--

Return Value

Type: [Object](#)
T.

Exceptions

Exception	Condition
ArgumentOutOfRangeException	name

Reference

[EnumValueCollection Class \[► 1644\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.23.2.12 EnumValueCollection.Remove Method

Removes the first occurrence of a specific object from the [ICollection.T.](#).

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Remove(  
    IEnumValue item  
)
```

VB

```
Public Function Remove (  
    item As IEnumValue  
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.IEnumValue \[► 1758\]](#)
The object to remove from the [ICollection.T.](#).

Return Value

Type: [Boolean](#)
true if item was successfully removed from the [ICollection.T.](#); otherwise, false. This method also returns false if item is not found in the original [ICollection.T.](#).

Implements

[ICollection.T..Remove\(T\)](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[EnumValueCollection Class](#) [► 1644]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.23.2.13 EnumValueCollection.RemoveAt Method

Removes the [IList.T](#). item at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void RemoveAt (  
    int index  
)
```

VB

```
Public Sub RemoveAt (  
    index As Integer  
)
```

Parameters

index Type: [System.Int32](#)
The zero-based index of the item to remove.

Implements

[IList.T.RemoveAt\(Int32\)](#)

Reference

[EnumValueCollection Class](#) [► 1644]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.23.2.14 EnumValueCollection.TryGetInfo Method

Tries the get information.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetInfo(  
    Object val,  
    out IEnumValue ei  
)
```

VB

```
Public Function TryGetInfo (  
    val As Object,  
    <OutAttribute> ByRef ei As IEnumValue  
) As Boolean
```

Parameters

val Type: [System.Object](#)
The value.

ei Type: [TwinCAT.TypeSystem.IEnumValue](#) [[▶ 1758](#)].
The ei.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[EnumValueCollection Class](#) [[▶ 1644](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.23.2.15 EnumValueCollection.TryParse Method

Parse the specified string to the enum value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryParse(  
    string name,  
    out Object value  
)
```

VB

```
Public Function TryParse (  
    name As String,  
    <OutAttribute> ByRef value As Object  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

value Type: [System.Object](#).
The value.

Return Value

Type: [Boolean](#)
 true if XXXX, false otherwise.

Reference

[EnumValueCollection Class \[▸ 1644\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.24 EnumValueCollection.T. Class

Collection of [EnumValues \[▸ 1637\]](#)

Inheritance Hierarchy

[System.Object](#)
 TwinCAT.TypeSystem.EnumValueCollection.T.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public class EnumValueCollection<T> : IList<EnumValue<T>>,
    ICollection<EnumValue<T>>, IEnumerable<EnumValue<T>>, IEnumerable
where T : IConvertible
```

VB




```
Public Class EnumValueCollection(Of T As IConvertible)
    Implements IList(Of EnumValue(Of T)), ICollection(Of EnumValue(Of T)),
    IEnumerable(Of EnumValue(Of T)), IEnumerable
```

Type Parameters


















T Base type of enum

The EnumValueCollection.T. type exposes the following members.


Properties

	Name	Description
	Count [▸ 1665]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▸ 1666]	Gets a value indicating whether the ICollection.T. is read-only.
	Item [▸ 1666]	Gets or sets the element at the specified index.

Methods

	Name	Description
	Add [▶ 1668]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 1669]	Gets as read only.
	Clear [▶ 1670]	Removes all items from the ICollection.T.
	Contains(String) [▶ 1670]	Determines whether [contains] [the specified name].
	Contains(T) [▶ 1671]	Determines whether [contains] [the specified value].
	Contains(EnumValue.T.) [▶ 1672]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 1672]	Copies the entire list.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 1673]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetNames [▶ 1674]	Gets the names.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	GetValues [▶ 1674]	Gets the values.
	IndexOf [▶ 1675]	Determines the index of a specific item in the IList.T.
	Insert [▶ 1675]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Parse [▶ 1676]	Parses the specified string to the Enum value.
	Remove [▶ 1677]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 1678]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInfo [▶ 1678]	Tries the get information.
	TryParse [▶ 1679]	Parse the specified string to the enum value.

Operators

	Name	Description
	(EnumValueCollection.T. to EnumValueCollection) [▶ 1680]	Performs an explicit conversion from EnumValueCollection.T. to EnumValueCollection [▶ 1644].




Reference

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.24.1 EnumValueCollection.T. Properties

The [EnumValueCollection.T. \[► 1663\]](#) generic type exposes the following members.

Properties

	Name	Description
	Count [► 1665]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [► 1666]	Gets a value indicating whether the ICollection.T. is read-only.
	Item [► 1666]	Gets or sets the element at the specified index.

Reference

[EnumValueCollection.T. Class \[► 1663\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.24.1.1 EnumValueCollection.T..Count Property

Gets the number of elements contained in the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer
    Get
```

Property Value

Type: [Int32](#)

The count.

Implements

[ICollection.T..Count](#)

Reference

[EnumValueCollection.T. Class \[► 1663\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.24.1.2 EnumValueCollection.T..IsReadOnly Property

Gets a value indicating whether the [ICollection.T.](#) is read-only.

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is read only; otherwise, false.

Implements

[ICollection.T..IsReadOnly](#)

Reference

[EnumValueCollection.T. Class](#) [▶ 1663]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.24.1.3 EnumValueCollection.T..Item Property

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public EnumValue<T> this[  
    int index  
] { get; set; }
```

VB

```
Public Default Property Item (  
    index As Integer  
) As EnumValue(Of T)  
    Get  
    Set
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [EnumValue \[▸ 1637\].T \[▸ 1663\]](#).
[EnumValue<T>](#).

Implements

[IList.T..Item.Int32](#).

Exceptions

Exception	Condition
NotImplementedException	

Reference













[EnumValueCollection.T. Class \[▸ 1663\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.24.2 EnumValueCollection.T. Methods

The [EnumValueCollection.T. \[▸ 1663\]](#) generic type exposes the following members.

Methods

	Name	Description
	Add [▶ 1668]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 1669]	Gets as read only.
	Clear [▶ 1670]	Removes all items from the ICollection.T.
	Contains(String) [▶ 1670]	Determines whether [contains] [the specified name].
	Contains(T) [▶ 1671]	Determines whether [contains] [the specified value].
	Contains(EnumValue.T.) [▶ 1672]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 1672]	Copies the entire list.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 1673]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetNames [▶ 1674]	Gets the names.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	GetValues [▶ 1674]	Gets the values.
	IndexOf [▶ 1675]	Determines the index of a specific item in the IList.T.
	Insert [▶ 1675]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Parse [▶ 1676]	Parses the specified string to the Enum value.
	Remove [▶ 1677]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 1678]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInfo [▶ 1678]	Tries the get information.
	TryParse [▶ 1679]	Parse the specified string to the enum value.

Reference

[EnumValueCollection.T. Class \[▶ 1663\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.24.2.1 EnumValueCollection.T..Add Method

Adds an item to the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Add(  
    EnumValue<T> item  
)
```

VB

```
Public Sub Add (  
    item As EnumValue(Of T)  
)
```

Parameters

item Type: [TwinCAT.TypeSystem.EnumValue](#) [[▶ 1637](#)].[T](#) [[▶ 1663](#)].
The object to add to the [ICollection.T.](#).

Implements

[ICollection.T..Add\(T\)](#)

Reference

[EnumValueCollection.T. Class](#) [[▶ 1663](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.24.2.2 EnumValueCollection.T..AsReadOnly Method

Gets as read only.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyEnumValueCollection<T> AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyEnumValueCollection(Of T)
```

Field Value

Type: [ReadOnlyEnumValueCollection](#) [[▶ 1988](#)].[T](#) [[▶ 1663](#)].
As read only.

Return Value

Type: [ReadOnlyEnumValueCollection](#) [[▶ 1988](#)].[T](#) [[▶ 1663](#)].
[ReadOnlyEnumValueCollection<T>](#).




Reference[EnumValueCollection.T. Class \[► 1663\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.24.2.3 EnumValueCollection.T..Clear Method**Removes all items from the [ICollection.T.](#).**Namespace:** [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public void Clear()
```

VB

```
Public Sub Clear
```

Implements[ICollection.T..Clear.](#)**Reference**[EnumValueCollection.T. Class \[► 1663\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.24.2.4 EnumValueCollection.T..Contains Method****Overload List**

	Name	Description
	Contains(String) [► 1670]	Determines whether [contains] [the specified name].
	Contains(T) [► 1671]	Determines whether [contains] [the specified value].
	Contains(EnumValue.T.) [► 1672]	Determines whether the ICollection.T. contains a specific value.

Reference[EnumValueCollection.T. Class \[► 1663\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**EnumValueCollection.T..Contains Method (String)**

Determines whether [contains] [the specified name].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    string name  
)
```

VB

```
Public Function Contains (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if [contains] [the specified name]; otherwise, false.

Reference

[EnumValueCollection.T. Class](#) [[▶ 1663](#)]

[Contains Overload](#) [[▶ 1670](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

EnumValueCollection.T..Contains Method (T)

Determines whether [contains] [the specified value].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    T value  
)
```

VB

```
Public Function Contains (  
    value As T  
) As Boolean
```

Parameters

value Type: [T](#) [[▶ 1663](#)]
The value.

Return Value

Type: [Boolean](#)

true if [contains] [the specified value]; otherwise, false.

Reference

[EnumValueCollection.T. Class](#) [[▶ 1663](#)]

[Contains Overload](#) [[▶ 1670](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

EnumValueCollection.T..Contains Method (EnumValue.T.)

Determines whether the [ICollection.T.](#) contains a specific value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    EnumValue<T> item  
)
```

VB

```
Public Function Contains (  
    item As EnumValue(Of T)  
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.EnumValue](#) [[▶ 1637](#)].T [[▶ 1663](#)].
The object to locate in the [ICollection.T.](#)

Return Value

Type: [Boolean](#)

true if item is found in the [ICollection.T.](#); otherwise, false.

Implements

[ICollection.T..Contains\(T\)](#)

Reference

[EnumValueCollection.T. Class](#) [[▶ 1663](#)]

[Contains Overload](#) [[▶ 1670](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.24.2.5 EnumValueCollection.T..CopyTo Method

Copies the entire list.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void CopyTo(  
    EnumValue<T>[] array,  
    int arrayIndex  
)
```

VB

```
Public Sub CopyTo (  
    array As EnumValue(Of T) (),  
    arrayIndex As Integer  
)
```

Parameters

array	Type: .TwinCAT.TypeSystem.EnumValue [► 1637]. T [► 1663].. The array.
arrayIndex	Type: System.Int32 Index of the array.

Implements

[ICollection.T..CopyTo\(T., Int32\)](#)

Reference

[EnumValueCollection.T. Class](#) [► 1663]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.24.2.6 EnumValueCollection.T..GetEnumerator Method

Returns an enumerator that iterates through the collection.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumerator<EnumValue<T>> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerator(Of EnumValue(Of T))
```

Return Value

Type: [IEnumerator.EnumValue](#) [► 1637].[T](#) [► 1663]..

A [IEnumerator.T.](#) that can be used to iterate through the collection.

Implements

[IEnumerable.T..GetEnumerator.](#)

Reference

[EnumValueCollection.T. Class](#) [► 1663]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.24.2.7 EnumValueCollection.T..GetNames Method

Gets the names.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string[] GetNames()
```

VB

```
Public Function GetNames As String()
```

Return Value

Type: [.String](#).
[System.String\[\]](#).

Reference

[EnumValueCollection.T. Class](#) [► 1663]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.24.2.8 EnumValueCollection.T..GetValues Method

Gets the values.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T[] GetValues()
```

VB

```
Public Function GetValues As T()
```

Return Value

Type: [.T](#) [► 1663].
[T\[\]](#).

Reference

[EnumValueCollection.T. Class \[► 1663\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.24.2.9 EnumValueCollection.T..IndexOf Method

Determines the index of a specific item in the [IList.T.](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int IndexOf(  
    EnumValue<T> item  
)
```

VB

```
Public Function IndexOf (  
    item As EnumValue(Of T)  
) As Integer
```

Parameters

item Type: [TwinCAT.TypeSystem.EnumValue \[► 1637\].T \[► 1663\]](#).
The object to locate in the [IList.T.](#)

Return Value

Type: [Int32](#)
The index of item if found in the list; otherwise, -1.

Implements

[IList.T..IndexOf\(T\)](#)

Reference

[EnumValueCollection.T. Class \[► 1663\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.24.2.10 EnumValueCollection.T..Insert Method

Inserts an item to the [IList.T.](#) at the specified index.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Insert(  
    int index,  
    EnumValue<T> item  
)
```

VB

```
Public Sub Insert (  
    index As Integer,  
    item As EnumValue(Of T)  
)
```

Parameters

index	Type: System.Int32 The zero-based index at which item should be inserted.
item	Type: TwinCAT.TypeSystem.EnumValue [► 1637].T [► 1663] . The object to insert into the IList.T..

Implements

[IList.T..Insert\(Int32, T\)](#)

Reference

[EnumValueCollection.T. Class \[► 1663\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.24.2.11 EnumValueCollection.T..Parse Method

Parses the specified string to the Enum value.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T Parse(  
    string name  
)
```

VB

```
Public Function Parse (  
    name As String  
) As T
```

Parameters

name	Type: System.String The name.
------	--

Return Value

Type: [T](#) [[▶ 1663](#)]
T.

Exceptions

Exception	Condition
ArgumentOutOfRangeException	name

Reference

[EnumValueCollection.T. Class](#) [[▶ 1663](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.24.2.12 EnumValueCollection.T..Remove Method

Removes the first occurrence of a specific object from the [ICollection.T.](#).

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Remove(  
    EnumValue<T> item  
)
```

VB

```
Public Function Remove (  
    item As EnumValue(Of T)  
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.EnumValue](#) [[▶ 1637](#)].[T](#) [[▶ 1663](#)].
The object to remove from the [ICollection.T.](#).

Return Value

Type: [Boolean](#)

true if item was successfully removed from the [ICollection.T.](#); otherwise, false. This method also returns false if item is not found in the original [ICollection.T.](#).

Implements

[ICollection.T..Remove\(T\)](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[EnumValueCollection.T. Class](#) [► 1663]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.24.2.13 EnumValueCollection.T..RemoveAt Method

Removes the [IList.T.](#) item at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void RemoveAt(  
    int index  
)
```

VB

```
Public Sub RemoveAt (  
    index As Integer  
)
```

Parameters

index Type: [System.Int32](#)
The zero-based index of the item to remove.

Implements

[IList.T..RemoveAt\(Int32\)](#)

Reference

[EnumValueCollection.T. Class](#) [► 1663]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.24.2.14 EnumValueCollection.T..TryGetInfo Method

Tries the get information.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetInfo(  
    T val,  
    out EnumValue<T> ei  
)
```

VB

```
Public Function TryGetInfo (  
    val As T,  
    <OutAttribute> ByRef ei As EnumValue(Of T)  
) As Boolean
```

Parameters

val	Type: T [1663] The value.
ei	Type: TwinCAT.TypeSystem.EnumValue [1637]. T [1663]. The ei.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[EnumValueCollection.T. Class](#) [[1663](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.24.2.15 EnumValueCollection.T..TryParse Method

Parse the specified string to the enum value.

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryParse(  
    string name,  
    out T value  
)
```

VB

```
Public Function TryParse (  
    name As String,  
    <OutAttribute> ByRef value As T  
) As Boolean
```

Parameters

name	Type: System.String The name.
value	Type: T [1663]. The value.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference



[EnumValueCollection.T. Class](#) [► 1663]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.24.3 EnumValueCollection.T. Type Conversions

The [EnumValueCollection.T.](#) [► 1663] generic type exposes the following members.

Operators

	Name	Description
 	<code>· (EnumValueCollecti on.T. to EnumValueCollectio n) [► 1680]</code>	Performs an explicit conversion from EnumValueCollection.T. [► 1663] to EnumValueCollection [► 1644].

Reference

[EnumValueCollection.T. Class](#) [► 1663]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.24.3.1 EnumValueCollection.T. . Conversion (EnumValueCollection.T. to EnumValueCollection)

Performs an explicit conversion from [EnumValueCollection.T.](#) [► 1663] to [EnumValueCollection](#) [► 1644].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static explicit operator EnumValueCollection (
    EnumValueCollection<T> coll
)
```

VB

```
Public Shared Narrowing Operator CType (
    coll As EnumValueCollection(Of T)
) As EnumValueCollection
```

Parameters

`coll` Type: [TwinCAT.TypeSystem.EnumValueCollection](#) [► 1663].T [► 1663].
The coll.

Return Value

Type: [EnumValueCollection](#) [[▶ 1644](#)]
 The result of the conversion.

Reference

- [EnumValueCollection.T. Class](#) [[▶ 1663](#)]
- [TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.25 FieldCollection Class

Collection of [IField](#) [[▶ 1761](#)] objects.

Inheritance Hierarchy

[System.Object](#)
 [TwinCAT.TypeSystem.Generic.InstanceCollection](#) [[▶ 2139](#)].[IField](#) [[▶ 1761](#)].
 TwinCAT.TypeSystem.FieldCollection

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public class FieldCollection : InstanceCollection<IField>
```

VB






```
Public Class FieldCollection
    Inherits InstanceCollection(Of IField)
```

The FieldCollection type exposes the following members.

























Constructors

	Name	Description
	FieldCollection. [▶ 1684]	Initializes a new instance of the FieldCollection class.
	FieldCollection(IEnumerable.IField.) [▶ 1685]	Initializes a new instance of the FieldCollection class (copy constructor)




Properties

	Name	Description
	Count [▶ 2144]	Gets the collection count. (Inherited from InstanceCollection.T. [▶ 2139].)
	IsReadOnly [▶ 2144]	Gets a value indicating whether this instance is read only. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.Int32. [▶ 2145]	Gets or sets the IInstance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.String. [▶ 2146]	Gets the IInstance [▶ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	Mode [▶ 2147]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from InstanceCollection.T. [▶ 2139].)

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	AddRange [▶ 2150]	Adds the specified items to this collection. (Inherited from InstanceCollection.T. [▶ 2139].)
	AsReadOnly [▶ 1688]	Returns a read only copy of this collection (shallow copy)
	Clear [▶ 2151]	Clears this instance. (Inherited from InstanceCollection.T. [▶ 2139].)
	Clone [▶ 1688]	Clones this FieldCollection.
	Contains(String) [▶ 2152]	Determines whether this collection contains an IInstance [▶ 1764] with the specified InstanceName / InstancePath (Inherited from InstanceCollection.T. [▶ 2139].)
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified IInstance [▶ 1764] (Inherited from InstanceCollection.T. [▶ 2139].)
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name. (Inherited from InstanceCollection.T. [▶ 2139].)
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. [▶ 2139] to the specified array. (Inherited from InstanceCollection.T. [▶ 2139].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the IInstance [▶ 1764] by instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetInstanceByName [▶ 2156]	Gets the name of the instance by. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified IInstance [▶ 1764] . (Inherited from InstanceCollection.T. [▶ 2139].)
	Insert [▶ 2158]	Inserts the specified IInstance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	RemoveAt [▶ 2159]	Removes the IInstance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the IInstance [▶ 1764] . of the specified path. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstanceByName [▶ 2161]	Tries to get Instnaces by name. (Inherited from InstanceCollection.T. [▶ 2139].)



Fields

	Name	Description
	_list [▸ 2162]	The <code>_list</code> (Inherited from InstanceCollection.T. [▸ 2139].)
	_pathDict [▸ 2163]	The <code>_path</code> dictionary (Inherited from InstanceCollection.T. [▸ 2139].)
	mode [▸ 2163]	The mode this InstanceCollection.T. [▸ 2139] is working in. (Inherited from InstanceCollection.T. [▸ 2139].)

Reference

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.25.1 FieldCollection Constructor**Overload List**

	Name	Description
	FieldCollection. [▸ 1684]	Initializes a new instance of the FieldCollection [▸ 1681] class.
	FieldCollection(IEnumerable.IField.) [▸ 1685]	Initializes a new instance of the FieldCollection [▸ 1681] class (copy constructor)

Reference

[FieldCollection Class](#) [[▸ 1681](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.25.1.1 FieldCollection Constructor

Initializes a new instance of the [FieldCollection](#) [[▸ 1681](#)] class.

Namespace: [TwinCAT.TypeSystem](#) [[▸ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public FieldCollection()
```

VB

```
Public Sub New
```

Reference

[FieldCollection Class](#) [[▸ 1681](#)]

[FieldCollection Overload](#) [[▸ 1684](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.25.1.2 FieldCollection Constructor (IEnumerable.IField.)

Initializes a new instance of the [FieldCollection](#) [▶ 1681] class (copy constructor)

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public FieldCollection(
    IEnumerable<IField> coll
)
```

VB

```
Public Sub New (
    coll As IEnumerable(Of IField)
)
```

Parameters

coll Type: [System.Collections.Generic.IEnumerable.IField](#) [▶ 1761].
The coll.

Reference

[FieldCollection Class](#) [▶ 1681]






[FieldCollection Overload](#) [▶ 1684]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.25.2 FieldCollection Properties

The [FieldCollection](#) [▶ 1681] type exposes the following members.

Properties

	Name	Description
	Count [▶ 2144]	Gets the collection count. (Inherited from InstanceCollection.T. [▶ 2139].)
	IsReadOnly [▶ 2144]	Gets a value indicating whether this instance is read only. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.Int32. [▶ 2145]	Gets or sets the Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.String. [▶ 2146]	Gets the Instance [▶ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	Mode [▶ 2147]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from InstanceCollection.T. [▶ 2139].)

Reference

























[FieldCollection Class](#) [▶ 1681]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.25.3 FieldCollection Methods

The [FieldCollection](#) [► 1681] type exposes the following members.

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	AddRange [▶ 2150]	Adds the specified items to this collection. (Inherited from InstanceCollection.T. [▶ 2139].)
	AsReadOnly [▶ 1688]	Returns a read only copy of this collection (shallow copy)
	Clear [▶ 2151]	Clears this instance. (Inherited from InstanceCollection.T. [▶ 2139].)
	Clone [▶ 1688]	Clones this FieldCollection [▶ 1681] .
	Contains(String) [▶ 2152]	Determines whether this collection contains an IInstance [▶ 1764] with the specified InstanceName / InstancePath (Inherited from InstanceCollection.T. [▶ 2139].)
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified IInstance [▶ 1764] (Inherited from InstanceCollection.T. [▶ 2139].)
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name. (Inherited from InstanceCollection.T. [▶ 2139].)
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. [▶ 2139] to the specified array. (Inherited from InstanceCollection.T. [▶ 2139].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the IInstance [▶ 1764] by instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetInstanceByName [▶ 2156]	Gets the name of the instance by. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified IInstance [▶ 1764] . (Inherited from InstanceCollection.T. [▶ 2139].)
	Insert [▶ 2158]	Inserts the specified IInstance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	RemoveAt [▶ 2159]	Removes the IInstance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the IInstance [▶ 1764] . of the specified path. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstanceByName [▶ 2161]	Tries to get Instnaces by name. (Inherited from InstanceCollection.T. [▶ 2139].)

Reference

[FieldCollection Class](#) [► 1681]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.25.3.1 FieldCollection.AsReadOnly Method

Returns a read only copy of this collection (shallow copy)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyFieldCollection AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyFieldCollection
```

Return Value

Type: [ReadOnlyFieldCollection](#) [► 1994]

The readonly copy.

Reference

[FieldCollection Class](#) [► 1681]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.25.3.2 FieldCollection.Clone Method

Clones this [FieldCollection](#) [► 1681].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public FieldCollection Clone()
```

VB

```
Public Function Clone As FieldCollection
```

Return Value

Type: [FieldCollection](#) [► 1681]

A cloned [FieldCollection](#) [► 1681].

Reference




[FieldCollection Class](#) [► 1681]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.25.4 FieldCollection Fields

The [FieldCollection](#) [[▶ 1681](#)] type exposes the following members.

Fields

	Name	Description
	_list [▶ 2162]	The <code>_list</code> (Inherited from InstanceCollection.T. [▶ 2139].)
	_pathDict [▶ 2163]	The <code>_path</code> dictionary (Inherited from InstanceCollection.T. [▶ 2139].)
	mode [▶ 2163]	The mode this InstanceCollection.T. [▶ 2139] is working in. (Inherited from InstanceCollection.T. [▶ 2139].)

Reference

[FieldCollection Class](#) [[▶ 1681](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.26 IAliasInstance Interface

Interface representing an instance of an [IAliasType](#) [[▶ 1693](#)].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




















```
public interface IAliasInstance : ISymbol,  
    IAttributedInstance, IInstance, IBitSize
```

VB

```
Public Interface IAliasInstance  
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```

The `IAliasInstance` type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference






















[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

[TwinCAT.TypeSystem.ISymbol \[▶ 1859\]](#)

6.8.26.1 IAliasInstance Properties

The [IAliasInstance \[▶ 1689\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[IAliasInstance Interface \[▸ 1689\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.27 IAliasType Interface

Interface representing an Alias Type

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IAliasType : IDataTypeInfo, IBitSize
```

VB

```
Public Interface IAliasType  
    Inherits IDataTypeInfo, IBitSize
```

The IAliasType type exposes the following members.

Properties

	Name	Description
	Attributes [▸ 1723]	Gets the attributes of the IDataType [▸ 1721] (Inherited from IDataType [▸ 1721] .)
	BaseType [▸ 1695]	Gets the Base Type
	BaseTypeName [▸ 1696]	Gets the BaseType name
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits. (Inherited from IBitSize [▸ 1718] .)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718] .)
	Category [▸ 1724]	Gets the Data Type category (Inherited from IDataType [▸ 1721] .)
	Comment [▸ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▸ 1721] .)
	FullName [▸ 1725]	Gets the full name of the IDataType [▸ 1721] (Namespace + Name) (Inherited from IDataType [▸ 1721] .)
	Id [▸ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▸ 1721] .)
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718] .)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▸ 1718] .)
	IsContainer [▸ 1726]	Gets a value indicating whether this IDataType [▸ 1721] is a container type (Inherited from IDataType [▸ 1721] .)
	IsPointer [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is a pointer type (Inherited from IDataType [▸ 1721] .)
	IsPrimitive [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is primitive (Inherited from IDataType [▸ 1721] .)
	IsReference [▸ 1728]	Gets a value indicating whether this IDataType [▸ 1721] is a reference type (Inherited from IDataType [▸ 1721] .)
	Name [▸ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▸ 1721] .)
	Namespace [▸ 1729]	Gets the namespace string within the IDataType [▸ 1721] exists. (Inherited from IDataType [▸ 1721] .)
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718] .)

Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.27.1 IAliasType Properties

The [IAliasType \[▸ 1693\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BaseType [▶ 1695]	Gets the Base Type
	BaseTypeName [▶ 1696]	Gets the BaseType name
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721].)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

Reference

[IAliasType Interface](#) [[▶ 1693](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.27.1.1 IAliasType.BaseType Property

Gets the Base Type

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType BaseType { get; }
```

VB

```
ReadOnly Property BaseType As IDataType  
Get
```

Property Value

Type: [IDataType](#) [[▶](#) [1721](#)]

Reference

[IAliasType Interface](#) [[▶](#) [1693](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶](#) [1297](#)]

6.8.27.1.2 IAliasType.BaseTypeName Property

Gets the BaseType name

Namespace: [TwinCAT.TypeSystem](#) [[▶](#) [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string BaseTypeName { get; }
```

VB

```
ReadOnly Property BaseTypeName As String  
Get
```

Property Value

Type: [String](#)

Reference

[IAliasType Interface](#) [[▶](#) [1693](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶](#) [1297](#)]

6.8.28 IArrayInstance Interface

Interface representing an array instance

Namespace: [TwinCAT.TypeSystem](#) [[▶](#) [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


























```
public interface IArrayInstance : ISymbol,  
IAtributedInstance, IInstance, IBitSize
```



VB

```
Public Interface IArrayInstance  
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```



The IArrayInstance type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	Dimensions [▶ 1703]	Gets the dimensions as read only collection.
	Elements [▶ 1703]	Gets the contained Array Elements as read only collection.
	ElementType [▶ 1704]	Gets the type of the contained elements.
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Item [▶ 1704]	Gets the ISymbol [▶ 1859] with the specified indices.
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)

	Name	Description
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Methods

	Name	Description
	TryGetElement(IList..Int32.., ISymbol.) [▶ 1706]	Tries to get the array element with the specified indices (jagged array support).
	TryGetElement(.Int32.., ISymbol.) [▶ 1706]	Tries to get the array element with specified indices (only first level on jagged arrays)


























Reference


[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.28.1 IArrayInstance Properties

The [IArrayInstance](#) [[▶ 1696](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	Dimensions [▶ 1703]	Gets the dimensions as read only collection.
	Elements [▶ 1703]	Gets the contained Array Elements as read only collection.
	ElementType [▶ 1704]	Gets the type of the contained elements.
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Item [▶ 1704]	Gets the ISymbol [▶ 1859] with the specified indices.
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)

	Name	Description
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Reference

[IArrayInstance Interface](#) [[▶ 1696](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.28.1.1 IArrayInstance.Dimensions Property

Gets the dimensions as read only collection.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyDimensionCollection Dimensions { get; }
```

VB

```
ReadOnly Property Dimensions As ReadOnlyDimensionCollection  
Get
```

Property Value

Type: [ReadOnlyDimensionCollection](#) [[▶ 1975](#)]

The dimensions.

Reference

[IArrayInstance Interface](#) [[▶ 1696](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.28.1.2 IArrayInstance.Elements Property

Gets the contained Array Elements as read only collection.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlySymbolCollection Elements { get; }
```

VB

```
ReadOnly Property Elements As ReadOnlySymbolCollection  
Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [► 2018]
The elements.

Reference

[IArrayInstance Interface](#) [► 1696]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.28.1.3 IArrayInstance.ElementType Property

Gets the type of the contained elements.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType ElementType { get; }
```

VB

```
ReadOnly Property ElementType As IDataType  
Get
```

Property Value

Type: [IDataType](#) [► 1721]
The type of the element.

Reference

[IArrayInstance Interface](#) [► 1696]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.28.1.4 IArrayInstance.Item Property

Gets the [ISymbol](#) [► 1859] with the specified indices.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ISymbol this[  
    int[] indices  
] { get; }
```

VB

```
ReadOnly Default Property Item (  
    indices As Integer()  
) As ISymbol  
Get
```


Parameters

indices Type: [.System.Int32](#).
The indices.

Property Value

Type: [ISymbol](#) [[▶ 1859](#)]
The [ISymbol](#) [[▶ 1859](#)].

Return Value



Type: [ISymbol](#) [[▶ 1859](#)]

Reference

- [IArrayInstance Interface](#) [[▶ 1696](#)]
- [TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.28.2 IArrayInstance Methods

Methods



	Name	Description
	TryGetElement(IList..Int32.., ISymbol.) [▶ 1706]	Tries to get the array element with the specified indices (jagged array support).
	TryGetElement(.Int32.., ISymbol.) [▶ 1706]	Tries to get the array element with specified indices (only first level on jagged arrays)

Reference

- [IArrayInstance Interface](#) [[▶ 1696](#)]
- [TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.28.2.1 IArrayInstance.TryGetElement Method

Overload List

	Name	Description
	TryGetElement(IList..Int32.., ISymbol.) [▶ 1706]	Tries to get the array element with the specified indices (jagged array support).
	TryGetElement(.Int32.., ISymbol.) [▶ 1706]	Tries to get the array element with specified indices (only first level on jagged arrays)

Reference

[IArrayInstance Interface](#) [► 1696]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

IArrayInstance.TryGetElement Method (IList..Int32., ISymbol.)

Tries to get the array element with the specified indices (jagged array support).

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryGetElement (
    IList<int[]> jaggedIndices,
    out ISymbol symbol
)
```

VB

```
Function TryGetElement (
    jaggedIndices As IList(Of Integer()),
    <OutAttribute> ByRef symbol As ISymbol
) As Boolean
```

Parameters

jaggedIndices	Type: System.Collections.Generic.IList..Int32.. The jagged indices list.
symbol	Type: TwinCAT.TypeSystem.ISymbol [► 1859]. The symbol.

Return Value

Type: [Boolean](#)
true if found, false if the jagged indices specifiers is out-of-range.

Reference

[IArrayInstance Interface](#) [► 1696]

[TryGetElement Overload](#) [► 1705]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

IArrayInstance.TryGetElement Method (.Int32., ISymbol.)

Tries to get the array element with specified indices (only first level on jagged arrays)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryGetElement(  
    int[] indices,  
    out ISymbol symbol  
)
```

VB

```
Function TryGetElement (  
    indices As Integer(),  
    <OutAttribute> ByRef symbol As ISymbol  
) As Boolean
```

Parameters

indices	Type: .System.Int32 . The indices.
symbol	Type: TwinCAT.TypeSystem.ISymbol [▸ 1859] . The found Array element symbol (out-parameter).

Return Value

Type: [Boolean](#)
true if found, false if the indices specifiers is out-of-range.

Reference

[IArrayInstance Interface \[▸ 1696\]](#)

[TryGetElement Overload \[▸ 1705\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.29 IArrayType Interface

Interface representing an array [DataType \[▸ 1721\]](#).

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IArrayType : IDataTypes,  
    IBitSize
```

VB

```
Public Interface IArrayType  
    Inherits IDataTypes, IBitSize
```

The IArrayType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	Dimensions [▶ 1710]	Gets the dimensions as read only collection.
	ElementType [▶ 1710]	Gets the type of the contained elements.
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsJagged [▶ 1710]	Gets a value indicating whether this instance is jagged.
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	JaggedLevel [▶ 1711]	Gets the jagged level (Non-Jagged Array have level 1)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.29.1 IArrayType Properties

The [IArrayType \[▶ 1707\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	Dimensions [▶ 1710]	Gets the dimensions as read only collection.
	ElementType [▶ 1710]	Gets the type of the contained elements.
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsJagged [▶ 1710]	Gets a value indicating whether this instance is jagged.
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	JaggedLevel [▶ 1711]	Gets the jagged level (Non-Jagged Array have level 1)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)

Reference

[IArrayType Interface \[▶ 1707\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.29.1.1 IArrayType.Dimensions Property

Gets the dimensions as read only collection.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyDimensionCollection Dimensions { get; }
```

VB

```
ReadOnly Property Dimensions As ReadOnlyDimensionCollection  
Get
```

Property Value

Type: [ReadOnlyDimensionCollection](#) [[▶ 1975](#)]

The dimensions.

Reference

[IArrayType Interface](#) [[▶ 1707](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.29.1.2 IArrayType.ElementType Property

Gets the type of the contained elements.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType ElementType { get; }
```

VB

```
ReadOnly Property ElementType As IDataType  
Get
```

Property Value

Type: [IDataType](#) [[▶ 1721](#)]

The type of the element.

Reference

[IArrayType Interface](#) [[▶ 1707](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.29.1.3 IArrayType.IsJagged Property

Gets a value indicating whether this instance is jagged.

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsJagged { get; }
```

VB

```
ReadOnly Property IsJagged As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is jagged; otherwise, false.

Reference

[IArrayType Interface](#) [▶ 1707]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.29.1.4 IArrayType.JaggedLevel Property

Gets the jagged level (Non-Jagged Array have level 1)

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int JaggedLevel { get; }
```

VB

```
ReadOnly Property JaggedLevel As Integer  
    Get
```

Property Value

Type: [Int32](#)

The jagged level.

Reference

[IArrayType Interface](#) [▶ 1707]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.30 IArrayValue Interface

Interface IArrayValue

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#







```
public interface IArrayValue : IValue
```

VB








```
Public Interface IArrayValue
    Inherits IValue
```

The IArrayValue type exposes the following members.

Properties

	Name	Description
	Age [▶ 1889]	Gets the age of the value (last successful read of the value) (Inherited from IValue [▶ 1888].)
	CachedRaw [▶ 1890]	Gets the cached Raw internal Data. (Inherited from IValue [▶ 1888].)
	DataType [▶ 1890]	Gets the data type bound to this IValue [▶ 1888] (Inherited from IValue [▶ 1888].)
	IsPrimitive [▶ 1891]	Gets a value indicating whether this IValue [▶ 1888] is a primitive value. (Inherited from IValue [▶ 1888].)
	Symbol [▶ 1891]	Gets the symbol bound to this IValue [▶ 1888]. (Inherited from IValue [▶ 1888].)
	UtcTimeStamp [▶ 1892]	Gets the Time stamp of the last successful read of the Value (local user time, UTC) (Inherited from IValue [▶ 1888].)

Methods

	Name	Description
	Read [▶ 1893]	Reads the value (via ADS) (Inherited from IValue [▶ 1888].)
	ResolveValue [▶ 1893]	Resolves the Value object to its primitive value. (Inherited from IValue [▶ 1888].)
	TryGetArrayElementValues [▶ 1714]	Returns Array Element values.
	TryGetIndexValue [▶ 1714]	Tries to get the specified Array Element
	TryResolveValue [▶ 1894]	Tries to resolves the Value object to its primitive value. (Inherited from IValue [▶ 1888].)
	TrySetIndexValue [▶ 1715]	Tries to set the indexed value on Arrays
	Write [▶ 1894]	Writes the value (via ADS) (Inherited from IValue [▶ 1888].)

Reference







[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

[TwinCAT.TypeSystem.IValue](#) [[▶ 1888](#)]

6.8.30.1 IArrayValue Properties

The [IArrayValue \[▸ 1711\]](#) type exposes the following members.

Properties

	Name	Description
	Age [▸ 1889]	Gets the age of the value (last successful read of the value) (Inherited from IValue [▸ 1888].)
	CachedRaw [▸ 1890]	Gets the cached Raw internal Data. (Inherited from IValue [▸ 1888].)
	DataType [▸ 1890]	Gets the data type bound to this IValue [▸ 1888] (Inherited from IValue [▸ 1888].)
	IsPrimitive [▸ 1891]	Gets a value indicating whether this IValue [▸ 1888] is a primitive value. (Inherited from IValue [▸ 1888].)
	Symbol [▸ 1891]	Gets the symbol bound to this IValue [▸ 1888] . (Inherited from IValue [▸ 1888].)
	UtcTimeStamp [▸ 1892]	Gets the Time stamp of the last successful read of the Value (local user time, UTC) (Inherited from IValue [▸ 1888].)

Reference








[IArrayValue Interface \[▸ 1711\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.30.2 IArrayValue Methods

The [IArrayValue \[▸ 1711\]](#) type exposes the following members.

Methods

	Name	Description
	Read [▸ 1893]	Reads the value (via ADS) (Inherited from IValue [▸ 1888].)
	ResolveValue [▸ 1893]	Resolves the Value object to its primitive value. (Inherited from IValue [▸ 1888].)
	TryGetArrayElement Values [▸ 1714]	Returns Array Element values.
	TryGetIndexValue [▸ 1714]	Tries to get the specified Array Element
	TryResolveValue [▸ 1894]	Tries to resolves the Value object to its primitive value. (Inherited from IValue [▸ 1888].)
	TrySetIndexValue [▸ 1715]	Tries to set the indexed value on Arrays
	Write [▸ 1894]	Writes the value (via ADS) (Inherited from IValue [▸ 1888].)

Reference

[IArrayValue Interface \[▸ 1711\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.30.2.1 IArrayValue.TryGetArrayElementValues Method

Returns Array Element values.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryGetArrayElementValues(  
    out IEnumerable<Object> elementValues  
)
```

VB

```
Function TryGetArrayElementValues (  
    <OutAttribute> ByRef elementValues As IEnumerable(Of Object)  
) As Boolean
```

Parameters

elementValues Type: [System.Collections.Generic.IEnumerable.Object..](#)
The element values.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[IArrayValue Interface](#) [[▶ 1711](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.30.2.2 IArrayValue.TryGetIndexValue Method

Tries to get the specified Array Element

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryGetIndexValue(  
    int[] indices,  
    out Object value  
)
```

VB

```
Function TryGetIndexValue (  
    indices As Integer(),  
    <OutAttribute> ByRef value As Object  
) As Boolean
```

Parameters

indices	Type: .System.Int32 . The indices.
value	Type: System.Object . The value.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[IArrayValue Interface](#) [► 1711]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.30.2.3 IArrayValue.TrySetIndexValue Method

Tries to set the indexed value on Arrays

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TrySetIndexValue (  
    Object[] indexes,  
    Object value  
)
```

VB

```
Function TrySetIndexValue (  
    indexes As Object(),  
    value As Object  
) As Boolean
```

Parameters

indexes	Type: .System.Object . The indexes.
value	Type: System.Object The value.

Return Value

Type: [Boolean](#)
true if succeeded, false otherwise.

Reference

[IArrayValue Interface](#) [► 1711]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.31 IAttributedInstance Interface

Interface IAttributedInstance

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#















```
public interface IAttributedInstance : IInstance,
    IBitSize
```

VB

```
Public Interface IAttributedInstance
    Inherits IInstance, IBitSize
```

The IAttributedInstance type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes.
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference















[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

[TwinCAT.TypeSystem.Instance \[▶ 1764\]](#)

6.8.31.1 IAttributedInstance Properties

The [IAttributedInstance \[▶ 1716\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes.
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Comment [▶ 1766]	Gets the comment of the Instance [▶ 1764] (Inherited from Instance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764] . (Inherited from Instance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from Instance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from Instance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($BitSize \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsPointer [▶ 1768]	Indicates that the Instance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from Instance [▶ 1764].)
	IsReference [▶ 1769]	Indicates that the Instance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from Instance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this Instance [▶ 1764] is static. (Inherited from Instance [▶ 1764].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this Instance [▶ 1764] . (Inherited from Instance [▶ 1764].)

Reference

[IAttributedInstance Interface \[▶ 1716\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.31.1.1 IAttributedInstance.Attributes Property

Gets the Type Attributes.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyTypeAttributeCollection Attributes { get; }
```

VB

```
ReadOnly Property Attributes As ReadOnlyTypeAttributeCollection  
Get
```

Property Value

Type: [ReadOnlyTypeAttributeCollection \[▸ 2023\]](#)

The attributes.

Reference

[IAttributedInstance Interface \[▸ 1716\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.32 IBitSize Interface

Interface IBitSize

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public interface IBitSize
```

VB

```
Public Interface IBitSize
```

The IBitSize type exposes the following members.

Properties

	Name	Description
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits.
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned (BitSize % 8 == 0)
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720]

Remarks

Specifies the Bitness of the the object and the bit resp. byte sizes.






Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.32.1 IBitSize Properties

The [IBitSize \[▶ 1718\]](#) type exposes the following members.

Properties

	Name	Description
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits.
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720]

Reference

[IBitSize Interface \[▶ 1718\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.32.1.1 IBitSize.BitSize Property

Gets the size of the [IDataType \[▶ 1721\]](#) in bits.

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int BitSize { get; }
```

VB

```
ReadOnly Property BitSize As Integer  
Get
```

Property Value

Type: [Int32](#)

The size of [IDataType \[▶ 1721\]](#) in bits.

Reference

[IBitSize Interface \[▶ 1718\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.32.1.2 IBitSize.ByteSize Property

Gets the (aligned) size of of the Type/Instance in Bytes

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ByteSize { get; }
```

VB

```
ReadOnly Property ByteSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the byte.

Reference

[IBitSize Interface](#) [[▶ 1718](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.32.1.3 IBitSize.IsBitType Property

Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsBitType { get; }
```

VB

```
ReadOnly Property IsBitType As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is bit mapping; otherwise, false.

Reference

[IBitSize Interface](#) [[▶ 1718](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.32.1.4 IBitSize.IsByteAligned Property

Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsByteAligned { get; }
```

VB

```
ReadOnly Property IsByteAligned As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is byte aligned; otherwise, false.

Reference

[IBitSize Interface](#) [[▶ 1718](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.32.1.5 IBitSize.Size Property

Gets the size of the object in bytes or Bits dependant on [IsBitType](#) [[▶ 1720](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Size { get; }
```

VB

```
ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the bit.

Reference

[IBitSize Interface](#) [[▶ 1718](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.33 IDataType Interface

Base interface for objects representing data types

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

















```
public interface IDataTypeInfo : IBitSize
```

VB

```
Public Interface IDataTypeInfo
    Inherits IBitSize
```

The IDataTypeInfo type exposes the following members.

Properties

	Name	Description
	Attributes [▸ 1723]	Gets the attributes of the IDataTypeInfo
	BitSize [▸ 1719]	Gets the size of the IDataTypeInfo in bits. (Inherited from IBitSize [▸ 1718].)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718].)
	Category [▸ 1724]	Gets the Data Type category
	Comment [▸ 1724]	Gets the comment behind the variable declaration.
	FullName [▸ 1725]	Gets the full name of the IDataTypeInfo (Namespace + Name)
	Id [▸ 1725]	Gets the ID of the DataType
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718].)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned (BitSize % 8 == 0) (Inherited from IBitSize [▸ 1718].)
	IsContainer [▸ 1726]	Gets a value indicating whether this IDataTypeInfo is a container type
	IsPointer [▸ 1727]	Gets a value indicating whether this IDataTypeInfo is a pointer type
	IsPrimitive [▸ 1727]	Gets a value indicating whether this IDataTypeInfo is primitive
	IsReference [▸ 1728]	Gets a value indicating whether this IDataTypeInfo is a reference type
	Name [▸ 1728]	Gets the name of the Data Type (without namespace)
	Namespace [▸ 1729]	Gets the namespace string within the IDataTypeInfo exists.
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718].)

















Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.33.1 IDataType Properties

The [IDataType \[▸ 1721\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▸ 1723]	Gets the attributes of the IDataType [▸ 1721]
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits. (Inherited from IBitSize [▸ 1718].)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718].)
	Category [▸ 1724]	Gets the Data Type category
	Comment [▸ 1724]	Gets the comment behind the variable declaration.
	FullName [▸ 1725]	Gets the full name of the IDataType [▸ 1721] (Namespace + Name)
	Id [▸ 1725]	Gets the ID of the DataType
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718].)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned ($BitSize \% 8 == 0$) (Inherited from IBitSize [▸ 1718].)
	IsContainer [▸ 1726]	Gets a value indicating whether this IDataType [▸ 1721] is a container type
	IsPointer [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is a pointer type
	IsPrimitive [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is primitive
	IsReference [▸ 1728]	Gets a value indicating whether this IDataType [▸ 1721] is a reference type
	Name [▸ 1728]	Gets the name of the Data Type (without namespace)
	Namespace [▸ 1729]	Gets the namespace string within the IDataType [▸ 1721] exists.
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718].)

Reference

[IDataType Interface \[▸ 1721\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.33.1.1 IDataType.Attributes Property

Gets the attributes of the [IDataType \[▸ 1721\]](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyTypeAttributeCollection Attributes { get; }
```

VB

```
ReadOnly Property Attributes As ReadOnlyTypeAttributeCollection  
    Get
```

Property Value

Type: [ReadOnlyTypeAttributeCollection](#) [► 2023]
The attributes.

Reference

[IDataType Interface](#) [► 1721]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.33.1.2 IDatatype.Category Property

Gets the Data Type category

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
DataTypeCategory Category { get; }
```

VB

```
ReadOnly Property Category As DataTypeCategory  
    Get
```

Property Value

Type: [DataTypeCategory](#) [► 1305]
The category.

Reference

[IDataType Interface](#) [► 1721]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.33.1.3 IDatatype.Comment Property

Gets the comment behind the variable declaration.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string Comment { get; }
```

VB

```
ReadOnly Property Comment As String  
    Get
```

Property Value

Type: [String](#)

Comment behind the variable declaration.

Reference

[IDataType Interface](#) [► 1721]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.33.1.4 IDatatype.FullName Property

Gets the full name of the [IDataType](#) [► 1721] (Namespace + Name)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string FullName { get; }
```

VB

```
ReadOnly Property FullName As String  
    Get
```

Property Value

Type: [String](#)

The full name.

Reference

[IDataType Interface](#) [► 1721]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.33.1.5 IDatatype.Id Property

Gets the ID of the DataType

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Id { get; }
```

VB

```
ReadOnly Property Id As Integer  
    Get
```

Property Value

Type: [Int32](#)
The id.

Reference

[IDataType Interface](#) [[▶ 1721](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.33.1.6 IDatatype.IsContainer Property

Gets a value indicating whether this [IDataType](#) [[▶ 1721](#)] is a container type

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsContainer { get; }
```

VB

```
ReadOnly Property IsContainer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if this instance is container type; otherwise, false.

Remarks

Container Types are all types that contain SubElements like

- [Array](#) [[▶ 1305](#)]
- [Pointer](#) [[▶ 1305](#)]
- [Union](#) [[▶ 1305](#)]
- [Struct](#) [[▶ 1305](#)]
- [Function](#) [[▶ 1305](#)]
- [FunctionBlock](#) [[▶ 1305](#)]
- [Program](#) [[▶ 1305](#)]

and the [Alias](#) [[▶ 1305](#)] and [Reference](#) [[▶ 1305](#)] types, if they have a container type as base type.

Reference

[IDataType Interface](#) [► 1721]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

[IDataType.Category](#) [► 1724]

6.8.33.1.7 IDatatype.IsPointer Property

Gets a value indicating whether this [IDataType](#) [► 1721] is a pointer type

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsPointer { get; }
```

VB

```
ReadOnly Property IsPointer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is pointer type; otherwise, false.

Remarks

Pointer types can be dereferenced with the '^' operator.

Reference

[IDataType Interface](#) [► 1721]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

[IDataType.Category](#) [► 1724]

6.8.33.1.8 IDatatype.IsPrimitive Property

Gets a value indicating whether this [IDataType](#) [► 1721] is primitive

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsPrimitive { get; }
```

VB

```
ReadOnly Property IsPrimitive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is primitive; otherwise, false.

Reference

[IDataType Interface](#) [► 1721]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.33.1.9 IDatatype.IsReference Property

Gets a value indicating whether this [IDataType](#) [► 1721] is a reference type

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsReference { get; }
```

VB

```
ReadOnly Property IsReference As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if this instance is container type; otherwise, false.

Remarks

Reference types can be dereferenced.

Reference

[IDataType Interface](#) [► 1721]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

[IDataType.Category](#) [► 1724]

6.8.33.1.10 IDatatype.Name Property

Gets the name of the Data Type (without namespace)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string Name { get; }
```


VB

```
ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)
The name.

Reference

[IDataType Interface](#) [[▶ 1721](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.33.1.11 IDatatype.Namespace Property

Gets the namespace string within the [IDataType](#) [[▶ 1721](#)] exists.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
string Namespace { get; }
```

VB

```
ReadOnly Property Namespace As String  
    Get
```

Property Value

Type: [String](#)
The namespace.

Reference

[IDataType Interface](#) [[▶ 1721](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.34 IDimension Interface

Interface representing a single Dimension of an [ArrayType](#) [[▶ 1707](#)].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**



```
public interface IDimension
```

VB

```
Public Interface IDimension
```

The IDimension type exposes the following members.

Properties

	Name	Description
	ElementCount [▶ 1730]	Gets the number of elements within that IDimension.
	LowerBound [▶ 1731]	Gets the lower bound of elements within that IDimension.



Reference

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.34.1 IDimension Properties

The [IDimension](#) [▶ 1729] type exposes the following members.

Properties

	Name	Description
	ElementCount [▶ 1730]	Gets the number of elements within that IDimension [▶ 1729].
	LowerBound [▶ 1731]	Gets the lower bound of elements within that IDimension [▶ 1729].

Reference

[IDimension Interface](#) [▶ 1729]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.34.1.1 IDimension.ElementCount Property

Gets the number of elements within that [IDimension](#) [▶ 1729].

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ElementCount { get; }
```

VB

```
ReadOnly Property ElementCount As Integer  
Get
```

Property Value

Type: [Int32](#)

The element count.

Reference

[IDimension Interface](#) [▶ 1729]

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.34.1.2 IDimension.LowerBound Property

Gets the lower bound of elements within that [IDimension \[► 1729\]](#).

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int LowerBound { get; }
```

VB

```
ReadOnly Property LowerBound As Integer  
Get
```

Property Value

Type: [Int32](#)

The lower bound.

Reference

[IDimension Interface \[► 1729\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.35 IDimensionCollection Interface

Interface IDimensionCollection

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#







```
public interface IDimensionCollection : IList<IDimension>,  
    ICollection<IDimension>, IEnumerable<IDimension>, IEnumerable
```

VB











```
Public Interface IDimensionCollection  
    Inherits IList(Of IDimension), ICollection(Of IDimension),  
    IEnumerable(Of IDimension), IEnumerable
```

The IDimensionCollection type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ICollection.T. (Inherited from ICollection.IDimension [► 1729]..)
	ElementCount [► 1733]	Gets the Number of elements in all Dimensions
	IsReadOnly	Gets a value indicating whether the ICollection.T. is read-only. (Inherited from ICollection.IDimension [► 1729]..)
	Item	Gets or sets the element at the specified index. (Inherited from IList.IDimension [► 1729]..)
	LowerBounds [► 1733]	Gets the lower bounds.
	UpperBounds [► 1734]	Gets the lower bounds.

Methods

	Name	Description
	Add	Adds an item to the ICollection.T. (Inherited from ICollection.IDimension [► 1729]..)
	Clear	Removes all items from the ICollection.T. (Inherited from ICollection.IDimension [► 1729]..)
	Contains	Determines whether the ICollection.T. contains a specific value. (Inherited from ICollection.IDimension [► 1729]..)
	CopyTo	Copies the elements of the ICollection.T. to an Array , starting at a particular Array index. (Inherited from ICollection.IDimension [► 1729]..)
	GetDimensionLengths [► 1735]	Gets an array the specifies the Lengths of each Array Dimension
	GetEnumerator	Returns an enumerator that iterates through the collection. (Inherited from IEnumerable.IDimension [► 1729]..)
	IndexOf	Determines the index of a specific item in the IList.T. (Inherited from IList.IDimension [► 1729]..)
	Insert	Inserts an item to the IList.T. at the specified index. (Inherited from IList.IDimension [► 1729]..)
	Remove	Removes the first occurrence of a specific object from the ICollection.T. (Inherited from ICollection.IDimension [► 1729]..)
	RemoveAt	Removes the IList.T. item at the specified index. (Inherited from IList.IDimension [► 1729]..)

Reference







[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

[TwinCAT.TypeSystem.IDimension \[► 1729\]](#)

6.8.35.1 IDimensionCollection Properties

The [IDimensionCollection \[► 1731\]](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ICollection.T. (Inherited from ICollection.IDimension [▸ 1729]..)
	ElementCount [▸ 1733]	Gets the Number of elements in all Dimensions
	IsReadOnly	Gets a value indicating whether the ICollection.T. is read-only. (Inherited from ICollection.IDimension [▸ 1729]..)
	Item	Gets or sets the element at the specified index. (Inherited from IList.IDimension [▸ 1729]..)
	LowerBounds [▸ 1733]	Gets the lower bounds.
	UpperBounds [▸ 1734]	Gets the lower bounds.

Reference

[IDimensionCollection Interface \[▸ 1731\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.35.1.1 IDimensionCollection.ElementCount Property

Gets the Number of elements in all Dimensions

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ElementCount { get; }
```

VB

```
ReadOnly Property ElementCount As Integer  
Get
```

Property Value

Type: [Int32](#)

Reference

[IDimensionCollection Interface \[▸ 1731\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.35.1.2 IDimensionCollection.LowerBounds Property

Gets the lower bounds.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int[] LowerBounds { get; }
```

VB

```
ReadOnly Property LowerBounds As Integer()  
    Get
```

Property Value

Type: [.Int32](#).
The lower bounds.

Reference

[IDimensionCollection Interface](#) [► 1731]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.35.1.3 IDimensionCollection.UpperBounds Property

Gets the lower bounds.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int[] UpperBounds { get; }
```

VB

```
ReadOnly Property UpperBounds As Integer()  
    Get
```

Property Value

Type: [.Int32](#).
The lower bounds.

Reference




[IDimensionCollection Interface](#) [► 1731]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.35.2 IDimensionCollection Methods

The [IDimensionCollection](#) [► 1731] type exposes the following members.

Methods

	Name	Description
	Add	Adds an item to the ICollection.T. . (Inherited from ICollection.IDimension [▶ 1729]..)
	Clear	Removes all items from the ICollection.T. . (Inherited from ICollection.IDimension [▶ 1729]..)
	Contains	Determines whether the ICollection.T. contains a specific value. (Inherited from ICollection.IDimension [▶ 1729]..)
	CopyTo	Copies the elements of the ICollection.T. to an Array , starting at a particular Array index. (Inherited from ICollection.IDimension [▶ 1729]..)
	GetDimensionLengths [▶ 1735]	Gets an array the specifies the Lengths of each Array Dimension
	GetEnumerator	Returns an enumerator that iterates through the collection. (Inherited from IEnumerable.IDimension [▶ 1729]..)
	IndexOf	Determines the index of a specific item in the IList.T. . (Inherited from IList.IDimension [▶ 1729]..)
	Insert	Inserts an item to the IList.T. at the specified index. (Inherited from IList.IDimension [▶ 1729]..)
	Remove	Removes the first occurrence of a specific object from the ICollection.T. . (Inherited from ICollection.IDimension [▶ 1729]..)
	RemoveAt	Removes the IList.T. item at the specified index. (Inherited from IList.IDimension [▶ 1729]..)

Reference

[IDimensionCollection Interface \[▶ 1731\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.35.2.1 IDimensionCollection.GetDimensionLengths Method

Gets an array the specifies the Lengths of each Array Dimension

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int[] GetDimensionLengths ()
```

VB

```
Function GetDimensionLengths As Integer()
```

Return Value

Type: [.Int32](#).
[System.Int32\[\]](#).

Reference

[IDimensionCollection Interface \[▶ 1731\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.36 IDynamicSymbol Interface

Interface IDynamicSymbol

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#
























```
public interface IDynamicSymbol : ISymbol,  
    IAttributedInstance, IInstance, IBitSize
```

VB

```
Public Interface IDynamicSymbol  
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```

The IDynamicSymbol type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	NormalizedName [▶ 1740]	Gets the normalized instance name (fixed name for dynamic property access)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
























Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.36.1 IDynamicSymbol Properties

The [IDynamicSymbol \[▶ 1736\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	NormalizedName [▶ 1740]	Gets the normalized instance name (fixed name for dynamic property access)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[IDynamicSymbol Interface](#) [► 1736]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.36.1.1 IDynamicSymbol.NormalizedName Property

Gets the normalized instance name (fixed name for dynamic property access)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string NormalizedName { get; }
```

VB

```
ReadOnly Property NormalizedName As String  
Get
```

Property Value

Type: [String](#)

The normalized instance name (can be the same like [InstanceName](#) [► 1767])

Reference

[IDynamicSymbol Interface](#) [► 1736]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

[IInstance.InstanceName](#) [► 1767]

[ISymbolFactory.InvalidCharacters](#)

6.8.37 IDynamicSymbolLoader Interface

Dynamic symbol loader interface

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#







```
public interface IDynamicSymbolLoader : ISymbolLoader,  
    ISymbolProvider
```

VB

```
Public Interface IDynamicSymbolLoader  
    Inherits ISymbolLoader, ISymbolProvider
```

The IDynamicSymbolLoader interface exposes the following members.

Properties

	Name	Description
	BuildInTypes [▶ 1873]	Gets the build in types. (Inherited from ISymbolLoader [▶ 1872].)
	DataTypes [▶ 1875]	Gets all data types from all Namespaces (Inherited from ISymbolProvider [▶ 1874].)
	RootNamespaceName [▶ 1876]	Gets the name of the root namespace (Inherited from ISymbolProvider [▶ 1874].)
	Settings [▶ 1874]	Gets or sets the access Method (Inherited from ISymbolLoader [▶ 1872].)
	Symbols [▶ 1876]	Gets the (root) symbols of the Symbol provider. (Inherited from ISymbolProvider [▶ 1874].)
	SymbolsDynamic [▶ 1741]	Gets the symbols (late bound as dynamic objects)







Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.37.1 IDynamicSymbolLoader Properties

The [IDynamicSymbolLoader \[▶ 1740\]](#) type exposes the following members.

Properties

	Name	Description
	BuildInTypes [▶ 1873]	Gets the build in types. (Inherited from ISymbolLoader [▶ 1872].)
	DataTypes [▶ 1875]	Gets all data types from all Namespaces (Inherited from ISymbolProvider [▶ 1874].)
	RootNamespaceName [▶ 1876]	Gets the name of the root namespace (Inherited from ISymbolProvider [▶ 1874].)
	Settings [▶ 1874]	Gets or sets the access Method (Inherited from ISymbolLoader [▶ 1872].)
	Symbols [▶ 1876]	Gets the (root) symbols of the Symbol provider. (Inherited from ISymbolProvider [▶ 1874].)
	SymbolsDynamic [▶ 1741]	Gets the symbols (late bound as dynamic objects)

Reference

[IDynamicSymbolLoader Interface \[▶ 1740\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.37.1.1 IDynamicSymbolLoader.SymbolsDynamic Property

Gets the symbols (late bound as dynamic objects)

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
DynamicSymbolsContainer SymbolsDynamic { get; }
```

VB

```
ReadOnly Property SymbolsDynamic As DynamicSymbolsContainer  
    Get
```

Property Value

Type: [DynamicSymbolsContainer](#) [► 1562]
The dynamic symbols.

Reference

[IDynamicSymbolLoader Interface](#) [► 1740]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.38 IEnumType Interface

Common Enum type interface

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


















```
public interface IEnumType : IAliasType,  
    IDataType, IBitSize
```

VB







```
Public Interface IEnumType  
    Inherits IAliasType, IDataType, IBitSize
```

The IEnumType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BaseType [▶ 1695]	Gets the Base Type (Inherited from IAliasType [▶ 1693] .)
	BaseTypeName [▶ 1696]	Gets the BaseType name (Inherited from IAliasType [▶ 1693] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	EnumValues [▶ 1745]	Enumeration specification (if enum)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)

Methods

	Name	Description
	Contains [▸ 1746]	Determines whether the enum values contains the specified name
	GetNames [▸ 1747]	Gets the filed names of the IEnumType.T. [▸ 1750]
	GetValues [▸ 1747]	Gets the values of the IEnumType.T. [▸ 1750]
	Parse [▸ 1748]	Parses a value name of the IEnumType.T. [▸ 1750] and returns the value (as base type)
	ToString [▸ 1749]	Returns a String that represents the specified value.
	TryParse [▸ 1749]	Parses the value from value name.


















Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.38.1 IEnumType Properties

The [IEnumType \[▸ 1742\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▸ 1723]	Gets the attributes of the IDataType [▸ 1721] (Inherited from IDataType [▸ 1721] .)
	BaseType [▸ 1695]	Gets the Base Type (Inherited from IAliasType [▸ 1693] .)
	BaseTypeName [▸ 1696]	Gets the BaseType name (Inherited from IAliasType [▸ 1693] .)
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits. (Inherited from IBitSize [▸ 1718] .)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718] .)
	Category [▸ 1724]	Gets the Data Type category (Inherited from IDataType [▸ 1721] .)
	Comment [▸ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▸ 1721] .)
	EnumValues [▸ 1745]	Enumeration specification (if enum)
	FullName [▸ 1725]	Gets the full name of the IDataType [▸ 1721] (Namespace + Name) (Inherited from IDataType [▸ 1721] .)
	Id [▸ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▸ 1721] .)
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718] .)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned ($BitSize \% 8 == 0$) (Inherited from IBitSize [▸ 1718] .)
	IsContainer [▸ 1726]	Gets a value indicating whether this IDataType [▸ 1721] is a container type (Inherited from IDataType [▸ 1721] .)
	IsPointer [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is a pointer type (Inherited from IDataType [▸ 1721] .)
	IsPrimitive [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is primitive (Inherited from IDataType [▸ 1721] .)
	IsReference [▸ 1728]	Gets a value indicating whether this IDataType [▸ 1721] is a reference type (Inherited from IDataType [▸ 1721] .)
	Name [▸ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▸ 1721] .)
	Namespace [▸ 1729]	Gets the namespace string within the IDataType [▸ 1721] exists. (Inherited from IDataType [▸ 1721] .)
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718] .)

Reference

[IEnumType Interface \[▸ 1742\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.38.1.1 IEnumType.EnumValues Property

Enumeration specification (if enum)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyEnumValueCollection EnumValues { get; }
```

VB

```
ReadOnly Property EnumValues As ReadOnlyEnumValueCollection  
Get
```

Property Value

Type: [ReadOnlyEnumValueCollection \[▸ 1980\]](#)

The enum specification.

Reference







[IEnumType Interface \[▸ 1742\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.38.2 IEnumType Methods

The [IEnumType \[▸ 1742\]](#) type exposes the following members.

Methods

	Name	Description
	Contains [▸ 1746]	Determines whether the enum values contains the specified name
	GetNames [▸ 1747]	Gets the filed names of the IEnumType.T. [▸ 1750]
	GetValues [▸ 1747]	Gets the values of the IEnumType.T. [▸ 1750]
	Parse [▸ 1748]	Parses a value name of the IEnumType.T. [▸ 1750] and returns the value (as base type)
	ToString [▸ 1749]	Returns a String that represents the specified value.
	TryParse [▸ 1749]	Parses the value from value name.

Reference

[IEnumType Interface \[▸ 1742\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.38.2.1 IEnumType.Contains Method

Determines whether the enum values contains the specified name

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool Contains(  
    string name  
)
```

VB

```
Function Contains (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if contains the value, otherwise, false.

Reference

[IEnumType Interface](#) [[▶ 1742](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.38.2.2 IEnumType.GetNames Method

Gets the filed names of the [IEnumType.T.](#) [[▶ 1750](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string[] GetNames()
```

VB

```
Function GetNames As String()
```

Return Value

Type: [.String](#).
[System.String\[\]](#).

Reference

[IEnumType Interface](#) [[▶ 1742](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.38.2.3 IEnumType.GetValues Method

Gets the values of the [IEnumType.T.](#) [[▶ 1750](#)]

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object[] GetValues()
```

VB

```
Function GetValues As Object()
```

Return Value

Type: [.Object](#).

T[].

Reference

[IEnumType Interface \[▸ 1742\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.38.2.4 IEnumType.Parse Method

Parses a value name of the [IEnumType.T. \[▸ 1750\]](#) and returns the value (as base type)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object Parse(  
    string name  
)
```

VB

```
Function Parse (  
    name As String  
) As Object
```

Parameters

name Type: [System.String](#)
 The value name.

Return Value

Type: [Object](#)

T.

Reference

[IEnumType Interface \[▸ 1742\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.38.2.5 IEnumType.ToString Method

Returns a [String](#) that represents the specified value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string ToString(  
    Object val  
)
```

VB

```
Function ToString (  
    val As Object  
) As String
```

Parameters

val Type: [System.Object](#)
The value.

Return Value

Type: [String](#)

A [String](#) that represents this value.

Reference

[IEnumType Interface](#) [[▶ 1742](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.38.2.6 IEnumType.TryParse Method

Parses the value from value name.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryParse(  
    string name,  
    out Object value  
)
```

VB

```
Function TryParse (  
    name As String,  
    <OutAttribute> ByRef value As Object  
) As Boolean
```

Parameters

name	Type: System.String The value name.
value	Type: System.Object . The value.

Return Value

Type: [Boolean](#)
true if value name was found, false otherwise.

Reference

[IEnumerable Interface \[► 1742\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.39 IEnumerable.T. Interface

Interface representing an enum type

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IEnumerable<T> : IAliasType,  
    IDataType, IBitSize  
where T : IConvertible
```

VB



















```
Public Interface IEnumerable(Of T As IConvertible)  
    Inherits IAliasType, IDataType, IBitSize
```

Type Parameters







T Base type of the Enum

The IEnumerable.T. type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BaseType [▶ 1695]	Gets the Base Type (Inherited from IAliasType [▶ 1693] .)
	BaseTypeName [▶ 1696]	Gets the BaseType name (Inherited from IAliasType [▶ 1693] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	EnumValues [▶ 1753]	Enumeration specification (if enum)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)

Methods

	Name	Description
	Contains [▶ 1754]	Determines whether the enum values contains the specified name
	GetNames [▶ 1755]	Gets the filed names of the IEnumType.T.
	GetValues [▶ 1755]	Gets the values of the IEnumType.T.
	Parse [▶ 1756]	Parses a name of the IEnumType.T. and returns the value (as base type)
	ToString [▶ 1757]	Returns a <u>String</u> that represents the specified value.
	TryParse [▶ 1757]	Parses the value from value name.

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.39.1 IEnumType.T. Properties

The [IEnumType.T. \[▶ 1750\]](#) generic type exposes the following members.

Properties

	Name	Description
	Attributes [▸ 1723]	Gets the attributes of the IDataType [▸ 1721] (Inherited from IDataType [▸ 1721] .)
	BaseType [▸ 1695]	Gets the Base Type (Inherited from IAliasType [▸ 1693] .)
	BaseTypeName [▸ 1696]	Gets the BaseType name (Inherited from IAliasType [▸ 1693] .)
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits. (Inherited from IBitSize [▸ 1718] .)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718] .)
	Category [▸ 1724]	Gets the Data Type category (Inherited from IDataType [▸ 1721] .)
	Comment [▸ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▸ 1721] .)
	EnumValues [▸ 1753]	Enumeration specification (if enum)
	FullName [▸ 1725]	Gets the full name of the IDataType [▸ 1721] (Namespace + Name) (Inherited from IDataType [▸ 1721] .)
	Id [▸ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▸ 1721] .)
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718] .)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▸ 1718] .)
	IsContainer [▸ 1726]	Gets a value indicating whether this IDataType [▸ 1721] is a container type (Inherited from IDataType [▸ 1721] .)
	IsPointer [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is a pointer type (Inherited from IDataType [▸ 1721] .)
	IsPrimitive [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is primitive (Inherited from IDataType [▸ 1721] .)
	IsReference [▸ 1728]	Gets a value indicating whether this IDataType [▸ 1721] is a reference type (Inherited from IDataType [▸ 1721] .)
	Name [▸ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▸ 1721] .)
	Namespace [▸ 1729]	Gets the namespace string within the IDataType [▸ 1721] exists. (Inherited from IDataType [▸ 1721] .)
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718] .)

Reference

[IEnumType.T. Interface \[▸ 1750\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.39.1.1 IEnumType.T..EnumValues Property

Enumeration specification (if enum)

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyEnumValueCollection<T> EnumValues { get; }
```

VB

```
ReadOnly Property EnumValues As ReadOnlyEnumValueCollection(Of T)  
    Get
```

Property Value

Type: [ReadOnlyEnumValueCollection](#) [▶ 1988].T [▶ 1750].

The enum specification.

Reference







[IEnumType.T. Interface](#) [▶ 1750]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.39.2 IEnumType.T. Methods

The [IEnumType.T.](#) [▶ 1750] generic type exposes the following members.

Methods

	Name	Description
	Contains [▶ 1754]	Determines whether the enum values contains the specified name
	GetNames [▶ 1755]	Gets the filed names of the IEnumType.T. [▶ 1750]
	GetValues [▶ 1755]	Gets the values of the IEnumType.T. [▶ 1750]
	Parse [▶ 1756]	Parses a name of the IEnumType.T. [▶ 1750] and returns the value (as base type)
	ToString [▶ 1757]	Returns a String that represents the specified value.
	TryParse [▶ 1757]	Parses the value from value name.

Reference

[IEnumType.T. Interface](#) [▶ 1750]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.39.2.1 IEnumType.T..Contains Method

Determines whether the enum values contains the specified name

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool Contains(  
    string name  
)
```

VB

```
Function Contains (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if contains the value, otherwise, false.

Reference

[IEnumType.T. Interface](#) [► [1750](#)]

[TwinCAT.TypeSystem Namespace](#) [► [1297](#)]

6.8.39.2.2 IEnumType.T..GetNames Method

Gets the filed names of the [IEnumType.T.](#) [► [1750](#)]

Namespace: [TwinCAT.TypeSystem](#) [► [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string[] GetNames()
```

VB

```
Function GetNames As String()
```

Return Value

Type: [.String](#).
[System.String\[\]](#).

Reference

[IEnumType.T. Interface](#) [► [1750](#)]

[TwinCAT.TypeSystem Namespace](#) [► [1297](#)]

6.8.39.2.3 IEnumType.T..GetValues Method

Gets the values of the [IEnumType.T.](#) [► [1750](#)]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
T[] GetValues()
```

VB

```
Function GetValues As T()
```

Return Value

Type: [.T](#) [► 1750].

T[].

Reference

[IEnumerable.T. Interface](#) [► 1750]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.39.2.4 IEnumerable.T..Parse Method

Parses a name of the [IEnumerable.T.](#) [► 1750] and returns the value (as base type)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
T Parse(  
    string name  
)
```

VB

```
Function Parse (  
    name As String  
) As T
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [T](#) [► 1750]

T.

Reference

[IEnumerable.T. Interface](#) [► 1750]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.39.2.5 IEnumType.T..ToString Method

Returns a [String](#) that represents the specified value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string ToString(  
    T val  
)
```

VB

```
Function ToString (  
    val As T  
) As String
```

Parameters

val Type: [T](#) [[▶ 1750](#)]
The value.

Return Value

Type: [String](#)

A [String](#) that represents this value.

Reference

[IEnumType.T. Interface](#) [[▶ 1750](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.39.2.6 IEnumType.T..TryParse Method

Parses the value from value name.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryParse(  
    string name,  
    out T value  
)
```

VB

```
Function TryParse (  
    name As String,  
    <OutAttribute> ByRef value As T  
) As Boolean
```

Parameters

name	Type: System.String The value name.
value	Type: T [1750]. The value.

Return Value

Type: [Boolean](#)
true if value name was found, false otherwise.

Reference

[IEnumerable.T. Interface](#) [[1750](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.40 IEnumValue Interface

Generic interface for EnumValues

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**






```
public interface IEnumValue
```

VB

```
Public Interface IEnumValue
```

The IEnumValue type exposes the following members.

Properties

	Name	Description
	ManagedBaseType [1759]	Gets the enumeration base type (sint,byte,short,ushort,int,uint,Int64,UInt64 supported)
	Name [1759]	Gets the name of the Enumeration Value (value as string)
	Primitive [1760]	Gets the (Primitive, BaseType) Value of the enumeration as object
	RawValue [1760]	Gets the raw value of the enumeration (as byte array)
	Size [1761]	Gets the size of the Enum value (in bytes)






Reference

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.40.1 IEnumValue Properties

The [IEnumValue](#) [[1758](#)] type exposes the following members.

Properties

	Name	Description
	ManagedBaseType [▶ 1759]	Gets the enumeration base type (sint,byte,short,ushort,int,uint,Int64,UInt64 supported)
	Name [▶ 1759]	Gets the name of the Enumeration Value (value as string)
	Primitive [▶ 1760]	Gets the (Primitive, BaseType) Value of the enumeration as object
	RawValue [▶ 1760]	Gets the raw value of the enumeration (as byte array)
	Size [▶ 1761]	Gets the size of the Enum value (in bytes)

Reference

[IEnumValue Interface](#) [[▶ 1758](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.40.1.1 IEnumValue.ManagedBaseType Property

Gets the enumeration base type (sint,byte,short,ushort,int,uint,Int64,UInt64 supported)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
Type ManagedBaseType { get; }
```

VB

```
ReadOnly Property ManagedBaseType As Type
    Get
```

Property Value

Type: [Type](#)

The type of the base.

Reference

[IEnumValue Interface](#) [[▶ 1758](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.40.1.2 IEnumValue.Name Property

Gets the name of the Enumeration Value (value as string)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string Name { get; }
```

VB

```
ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)
The name.

Reference

[IEnumValue Interface](#) [► 1758]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.40.1.3 IEnumValue.Primitive Property

Gets the (Primitive, BaseType) Value of the enumeration as object

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object Primitive { get; }
```

VB

```
ReadOnly Property Primitive As Object  
    Get
```

Property Value

Type: [Object](#)
The object value.

Reference

[IEnumValue Interface](#) [► 1758]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.40.1.4 IEnumValue.RawValue Property

Gets the raw value of the enumeration (as byte array)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
byte[] RawValue { get; }
```

VB

```
ReadOnly Property RawValue As Byte()  
    Get
```

Property Value

Type: [.Byte](#).
The raw value.

Reference

[IEnumValue Interface](#) [► 1758]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.40.1.5 IEnumValue.Size Property

Gets the size of the Enum value (in bytes)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Size { get; }
```

VB

```
ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)
The size.

Reference

[IEnumValue Interface](#) [► 1758]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.41 IField Interface

Specifies a single field/member of a [Struct DataType](#) [► 1844].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#











```
public interface IField : IAttributedInstance, IInstance,
    IBitSize
```

VB

```
Public Interface IField
    Inherits IAttributedInstance, IInstance, IBitSize
```

The IField type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	ParentType [▶ 1763]	Gets the Parent Struct/Union of this IField.
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)


Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.41.1 IField Properties

The [IField \[▸ 1761\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▸ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▸ 1716] .)
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits. (Inherited from IBitSize [▸ 1718] .)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718] .)
	Comment [▸ 1766]	Gets the comment of the IInstance [▸ 1764] (Inherited from IInstance [▸ 1764] .)
	DataType [▸ 1767]	Gets the IDataType [▸ 1721] of the IInstance [▸ 1764] . (Inherited from IInstance [▸ 1764] .)
	InstanceName [▸ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▸ 1764] .)
	InstancePath [▸ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▸ 1764] .)
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718] .)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned ($BitSize \% 8 == 0$) (Inherited from IBitSize [▸ 1718] .)
	IsPointer [▸ 1768]	Indicates that the IInstance [▸ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▸ 1764] .)
	IsReference [▸ 1769]	Indicates that the IInstance [▸ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▸ 1764] .)
	IsStatic [▸ 1769]	Gets a value indicating whether this IInstance [▸ 1764] is static. (Inherited from IInstance [▸ 1764] .)
	ParentType [▸ 1763]	Gets the Parent Struct/Union of this IField [▸ 1761] .
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718] .)
	TypeName [▸ 1770]	Gets the name of the IDataType [▸ 1721] that is used for this IInstance [▸ 1764] . (Inherited from IInstance [▸ 1764] .)

Reference

[IField Interface \[▸ 1761\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.41.1.1 IField.ParentType Property

Gets the Parent Struct/Union of this [IField \[▸ 1761\]](#).

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType ParentType { get; }
```

VB

```
ReadOnly Property ParentType As IDataType  
    Get
```

Property Value

Type: [IDataType](#) [[▶ 1721](#)]
The type of the parent.

Reference

[IField Interface](#) [[▶ 1761](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.42 IInstance Interface

Interface specifying instance objects.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#














```
public interface IInstance : IBitSize
```

VB

```
Public Interface IInstance  
    Inherits IBitSize
```

The IInstance type exposes the following members.

Properties

	Name	Description
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Comment [▶ 1766]	Gets the comment of the Instance
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the Instance.
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.))
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.))
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsPointer [▶ 1768]	Indicates that the Instance represents a Pointer type (Pointer TO)
	IsReference [▶ 1769]	Indicates that the Instance represents a Reference type (REFERENCE TO)
	IsStatic [▶ 1769]	Gets a value indicating whether this Instance is static.
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this Instance.














Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.42.1 Instance Properties

The [Instance \[▶ 1764\]](#) type exposes the following members.

Properties

	Name	Description
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Comment [▶ 1766]	Gets the comment of the Instance [▶ 1764]
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764] .
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.))
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.))
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsPointer [▶ 1768]	Indicates that the Instance [▶ 1764] represents a Pointer type (Pointer TO)
	IsReference [▶ 1769]	Indicates that the Instance [▶ 1764] represents a Reference type (REFERENCE TO)
	IsStatic [▶ 1769]	Gets a value indicating whether this Instance [▶ 1764] is static.
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764] .

Reference

[Instance Interface \[▶ 1764\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.42.1.1 Instance.Comment Property

Gets the comment of the [Instance \[▶ 1764\]](#)

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string Comment { get; }
```

VB

```
ReadOnly Property Comment As String
    Get
```

Property Value

Type: [String](#)
The comment.

Reference

[IInstance Interface](#) [► 1764]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.42.1.2 IInstance.DataType Property

Gets the [IDataType](#) [► 1721] of the [IInstance](#) [► 1764].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType DataType { get; }
```

VB

```
ReadOnly Property DataType As IDataType  
Get
```

Property Value

Type: [IDataType](#) [► 1721]
The type of the data.

Reference

[IInstance Interface](#) [► 1764]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.42.1.3 IInstance.InstanceName Property

Gets the name of the instance (without periods (.))

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string InstanceName { get; }
```

VB

```
ReadOnly Property InstanceName As String  
Get
```

Property Value

Type: [String](#)

The name of the instance.

Reference

[IInstance Interface](#) [► 1764]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.42.1.4 IInstance.InstancePath Property

Gets the relative / absolute access path to the instance (with periods (.))

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string InstancePath { get; }
```

VB

```
ReadOnly Property InstancePath As String  
    Get
```

Property Value

Type: [String](#)

The instance path.

Remarks

If this path is relative or absolute depends on the context. [IMember](#) [► 1770] are using relative paths, [ISymbol](#) [► 1859]s are using absolute ones.

Reference

[IInstance Interface](#) [► 1764]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.42.1.5 IInstance.IsPointer Property

Indicates that the [IInstance](#) [► 1764] represents a Pointer type (Pointer TO)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsPointer { get; }
```


VB

```
ReadOnly Property IsPointer As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if is ReferenceTo, otherwise false.

Reference

[IInstance Interface](#) [[▶ 1764](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.42.1.6 IInstance.IsReference Property

Indicates that the [IInstance](#) [[▶ 1764](#)] represents a Reference type (REFERENCE TO)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
bool IsReference { get; }
```

VB

```
ReadOnly Property IsReference As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if is ReferenceTo, otherwise false.

Reference

[IInstance Interface](#) [[▶ 1764](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.42.1.7 IInstance.IsStatic Property

Gets a value indicating whether this [IInstance](#) [[▶ 1764](#)] is static.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
bool IsStatic { get; }
```

VB

```
ReadOnly Property IsStatic As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is static; otherwise, false.

Reference

[IInstance Interface](#) [► 1764]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.42.1.8 IInstance.TypeName Property

Gets the name of the [DataType](#) [► 1721] that is used for this [IInstance](#) [► 1764].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string TypeName { get; }
```

VB

```
ReadOnly Property TypeName As String  
    Get
```

Property Value

Type: [String](#)

The name of the type.

Reference

[IInstance Interface](#) [► 1764]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.43 IMember Interface

Specifies a single field/member of a [Struct DataType](#) [► 1844].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


















```
public interface IMember : IField,  
    IAttributedInstance, IInstance, IBitSize
```

VB

```
Public Interface IMember  
    Inherits IField, IAttributedInstance, IInstance, IBitSize
```

The IMember type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitOffset [▶ 1772]	Gets the bit offset.
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteOffset [▶ 1773]	Gets the byte offset.
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Offset [▶ 1773]	Gets the offset of the IMember within the parent IStructType [▶ 1844] in bits or bytes dependant on IsBitType .
	ParentType [▶ 1763]	Gets the Parent Struct/Union of this IField [▶ 1761] . (Inherited from IField [▶ 1761].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764].)


Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.43.1 IMember Properties

The [IMember \[▶ 1770\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitOffset [▶ 1772]	Gets the bit offset.
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteOffset [▶ 1773]	Gets the byte offset.
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Offset [▶ 1773]	Gets the offset of the IMember [▶ 1770] within the parent IStructType [▶ 1844] in bits or bytes dependent on IsBitType .
	ParentType [▶ 1763]	Gets the Parent Struct/Union of this IField [▶ 1761]. (Inherited from IField [▶ 1761].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[IMember Interface](#) [[▶ 1770](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.43.1.1 IMember.BitOffset Property

Gets the bit offset.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int BitOffset { get; }
```

VB

```
ReadOnly Property BitOffset As Integer  
    Get
```

Property Value

Type: [Int32](#)

The bit offset.

Reference

[IMember Interface](#) [► 1770]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.43.1.2 IMember.ByteOffset Property

Gets the byte offset.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ByteOffset { get; }
```

VB

```
ReadOnly Property ByteOffset As Integer  
    Get
```

Property Value

Type: [Int32](#)

The byte offset.

Reference

[IMember Interface](#) [► 1770]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.43.1.3 IMember.Offset Property

Gets the offset of the [IMember](#) [► 1770] within the parent [IStructType](#) [► 1844] in bits or bytes dependent on IsBitType.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Offset { get; }
```

VB

```
ReadOnly Property Offset As Integer
    Get
```

Property Value

Type: [Int32](#)

The bit offset.

Reference

[IMember Interface](#) [► 1770]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.44 INotificationSettings Interface

Interface for Notification Settings

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public interface INotificationSettings : IComparable<INotificationSettings>
```

VB

```
Public Interface INotificationSettings
    Inherits IComparable(Of INotificationSettings)
```

The INotificationSettings type exposes the following members.

Methods

	Name	Description
	CompareTo	Compares the current instance with another object of the same type and returns an integer that indicates whether the current instance precedes, follows, or occurs in the same position in the sort order as the other object. (Inherited from IComparable .INotificationSettings..)


Reference

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.44.1 INotificationSettings Methods

The [INotificationSettings](#) [► 1774] type exposes the following members.

Methods

	Name	Description
	<u>CompareTo</u>	Compares the current instance with another object of the same type and returns an integer that indicates whether the current instance precedes, follows, or occurs in the same position in the sort order as the other object. (Inherited from IComparable . INotificationSettings [1774].)

Reference

[INotificationSettings Interface](#) [[1774](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.45 IOversamplingArrayInstance Interface

Interface IOversamplingArrayInstance

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IOversamplingArrayInstance : IArrayInstance,  
    ISymbol, IAttributedInstance, IInstance, IBitSize
```





VB

```
Public Interface IOversamplingArrayInstance  
    Inherits IArrayInstance, ISymbol, IAttributedInstance, IInstance,  
    IBitSize
```



The IOversamplingArrayInstance type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	Dimensions [▶ 1703]	Gets the dimensions as read only collection. (Inherited from IArrayInstance [▶ 1696].)
	Elements [▶ 1703]	Gets the contained Array Elements as read only collection. (Inherited from IArrayInstance [▶ 1696].)
	ElementType [▶ 1704]	Gets the type of the contained elements. (Inherited from IArrayInstance [▶ 1696].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Item [▶ 1704]	Gets the ISymbol [▶ 1859] with the specified indices. (Inherited from IArrayInstance [▶ 1696].)
	OversamplingElement [▶ 1781]	Gets the oversampling element.

	Name	Description
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Methods

	Name	Description
	TryGetElement(IList<Int32>, ISymbol.) [▶ 1706]	Tries to get the array element with the specified indices (jagged array support). (Inherited from IArrayInstance [▶ 1696].)
	TryGetElement(.Int32, ISymbol.) [▶ 1706]	Tries to get the array element with specified indices (only first level on jagged arrays) (Inherited from IArrayInstance [▶ 1696].)

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]





[TwinCAT.TypeSystem.IArrayInstance](#) [[▶ 1696](#)]

6.8.45.1 IOversamplingArrayInstance Properties

The [IOversamplingArrayInstance](#) [[▶ 1775](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	Dimensions [▶ 1703]	Gets the dimensions as read only collection. (Inherited from IArrayInstance [▶ 1696].)
	Elements [▶ 1703]	Gets the contained Array Elements as read only collection. (Inherited from IArrayInstance [▶ 1696].)
	ElementType [▶ 1704]	Gets the type of the contained elements. (Inherited from IArrayInstance [▶ 1696].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Item [▶ 1704]	Gets the ISymbol [▶ 1859] with the specified indices. (Inherited from IArrayInstance [▶ 1696].)
	OversamplingElement [▶ 1781]	Gets the oversampling element.

	Name	Description
	Parent [▸ 1865]	Gets the parent Symbol (Inherited from ISymbol [▸ 1859] .)
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718] .)
	SubSymbols [▸ 1866]	Gets the SubSymbols of the ISymbol [▸ 1859] (Inherited from ISymbol [▸ 1859] .)
	TypeName [▸ 1770]	Gets the name of the DataType [▸ 1721] that is used for this Instance [▸ 1764] . (Inherited from Instance [▸ 1764] .)

Reference

[IOversamplingArrayInstance Interface \[▸ 1775\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.45.1.1 IOversamplingArrayInstance.OversamplingElement Property

Gets the oversampling element.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ISymbol OversamplingElement { get; }
```

VB

```
ReadOnly Property OversamplingElement As ISymbol
    Get
```

Property Value

Type: [ISymbol \[▸ 1859\]](#)

The oversampling element.



Reference

[IOversamplingArrayInstance Interface \[▸ 1775\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.45.2 IOversamplingArrayInstance Methods

Methods

	Name	Description
	TryGetElement(IList..Int32.., ISymbol.) [▶ 1706]	Tries to get the array element with the specified indices (jagged array support). (Inherited from IArrayInstance [▶ 1696].)
	TryGetElement(.Int32.., ISymbol.) [▶ 1706]	Tries to get the array element with specified indices (only first level on jagged arrays) (Inherited from IArrayInstance [▶ 1696].)

Reference

[IOversamplingArrayInstance Interface](#) [▶ 1775]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.46 IPointerInstance Interface

Interface representing an instance of an [IPointerType](#) [▶ 1786]

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IPointerInstance : ISymbol,
    IAttributedInstance, IInstance, IBitSize
```

VB

```
Public Interface IPointerInstance
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```

The IPointerInstance type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Reference [▶ 1786]	Gets the resolved reference of Pointer / Reference
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764].)






Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.46.1 IPointerInstance Properties

The [IPointerInstance \[▶ 1782\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Reference [▶ 1786]	Gets the resolved reference of Pointer / Reference
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[IPointerInstance Interface](#) [► 1782]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.46.1.1 IPointerInstance.Reference Property

Gets the resolved reference of Pointer / Reference

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ISymbol Reference { get; }
```

VB

```
ReadOnly Property Reference As ISymbol  
Get
```

Property Value

Type: [ISymbol](#) [► 1859]

The reference.

Reference

[IPointerInstance Interface](#) [► 1782]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.47 IPointerType Interface

Interface representing a pointer type

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


















```
public interface IPointerType : IDataTypes,  
    IBitSize
```

VB

```
Public Interface IPointerType  
    Inherits IDataTypes, IBitSize
```

The IPointerType type exposes the following members.

Properties

	Name	Description
	Attributes [▸ 1723]	Gets the attributes of the IDataType [▸ 1721] (Inherited from IDataType [▸ 1721] .)
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits. (Inherited from IBitSize [▸ 1718] .)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718] .)
	Category [▸ 1724]	Gets the Data Type category (Inherited from IDataType [▸ 1721] .)
	Comment [▸ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▸ 1721] .)
	FullName [▸ 1725]	Gets the full name of the IDataType [▸ 1721] (Namespace + Name) (Inherited from IDataType [▸ 1721] .)
	Id [▸ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▸ 1721] .)
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718] .)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▸ 1718] .)
	IsContainer [▸ 1726]	Gets a value indicating whether this IDataType [▸ 1721] is a container type (Inherited from IDataType [▸ 1721] .)
	IsPointer [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is a pointer type (Inherited from IDataType [▸ 1721] .)
	IsPrimitive [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is primitive (Inherited from IDataType [▸ 1721] .)
	IsReference [▸ 1728]	Gets a value indicating whether this IDataType [▸ 1721] is a reference type (Inherited from IDataType [▸ 1721] .)
	Name [▸ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▸ 1721] .)
	Namespace [▸ 1729]	Gets the namespace string within the IDataType [▸ 1721] exists. (Inherited from IDataType [▸ 1721] .)
	ReferencedType [▸ 1788]	Gets the the referenced type.
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718] .)


Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.47.1 IPointerType Properties

The [IPointerType \[▸ 1786\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721].)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	ReferencedType [▶ 1788]	Gets the the referenced type.
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

Reference

[IPointerType Interface](#) [[▶ 1786](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.47.1.1 IPointerType.ReferencedType Property

Gets the the referenced type.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataTypeInfo ReferencedTypeInfo { get; }
```

VB

```
ReadOnly Property ReferencedTypeInfo As IDataTypeInfo  
    Get
```

Property Value

Type: [IDataTypeInfo](#) [[▶ 1721](#)]
The type of the referenced.

Reference

[IPointerType Interface](#) [[▶ 1786](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.48 IPrimitiveType Interface

Interface IPrimitiveType

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IPrimitiveTypeInfo : IDataTypeInfo,  
    IBitSize
```

VB

```
Public Interface IPrimitiveTypeInfo  
    Inherits IDataTypeInfo, IBitSize
```

The IPrimitiveType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721].)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	PrimitiveFlags [▶ 1791]	Indicates types of different PrimitiveTypes with flags.
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

Reference


















[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

[TwinCAT.TypeSystem.IDataType](#) [[▶ 1721](#)]

6.8.48.1 IPrimitiveType Properties

The [IPrimitiveType](#) [[▶ 1789](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▸ 1723]	Gets the attributes of the IDataType [▸ 1721] (Inherited from IDataType [▸ 1721] .)
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits. (Inherited from IBitSize [▸ 1718] .)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718] .)
	Category [▸ 1724]	Gets the Data Type category (Inherited from IDataType [▸ 1721] .)
	Comment [▸ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▸ 1721] .)
	FullName [▸ 1725]	Gets the full name of the IDataType [▸ 1721] (Namespace + Name) (Inherited from IDataType [▸ 1721] .)
	Id [▸ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▸ 1721] .)
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718] .)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▸ 1718] .)
	IsContainer [▸ 1726]	Gets a value indicating whether this IDataType [▸ 1721] is a container type (Inherited from IDataType [▸ 1721] .)
	IsPointer [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is a pointer type (Inherited from IDataType [▸ 1721] .)
	IsPrimitive [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is primitive (Inherited from IDataType [▸ 1721] .)
	IsReference [▸ 1728]	Gets a value indicating whether this IDataType [▸ 1721] is a reference type (Inherited from IDataType [▸ 1721] .)
	Name [▸ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▸ 1721] .)
	Namespace [▸ 1729]	Gets the namespace string within the IDataType [▸ 1721] exists. (Inherited from IDataType [▸ 1721] .)
	PrimitiveFlags [▸ 1791]	Indicates types of different PrimitiveTypes with flags.
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718] .)

Reference

[IPrimitiveType Interface \[▸ 1789\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.48.1.1 IPrimitiveType.PrimitiveFlags Property

Indicates types of different PrimitiveTypes with flags.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
PrimitiveTypeFlags PrimitiveFlags { get; }
```

VB

```
ReadOnly Property PrimitiveFlags As PrimitiveTypeFlags
    Get
```

Property Value

Type: [PrimitiveTypeFlags](#) [[▶ 1969](#)]

Reference

[IPrimitiveType Interface](#) [[▶ 1789](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.49 IProcessImageAddress Interface

Interface describing a Process Image Address

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#








```
public interface IProcessImageAddress : IBitSize
```

VB

```
Public Interface IProcessImageAddress
    Inherits IBitSize
```

The IProcessImageAddress type exposes the following members.

Properties

	Name	Description
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	IndexGroup [▶ 1793]	Gets the index group of the Symbol
	IndexOffset [▶ 1794]	Gets the index offset of the Symbol
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned (BitSize % 8 == 0) (Inherited from IBitSize [▶ 1718].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)








Reference

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.49.1 IProcessImageAddress Properties

The [IProcessImageAddress \[► 1792\]](#) type exposes the following members.

Properties

	Name	Description
	BitSize [► 1719]	Gets the size of the IDataType [► 1721] in bits. (Inherited from IBitSize [► 1718] .)
	ByteSize [► 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [► 1718] .)
	IndexGroup [► 1793]	Gets the index group of the Symbol
	IndexOffset [► 1794]	Gets the index offset of the Symbol
	IsBitType [► 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [► 1718] .)
	IsByteAligned [► 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [► 1718] .)
	Size [► 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [► 1720] (Inherited from IBitSize [► 1718] .)

Reference

[IProcessImageAddress Interface \[► 1792\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.49.1.1 IProcessImageAddress.IndexGroup Property

Gets the index group of the Symbol

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
uint IndexGroup { get; }
```

VB

```
ReadOnly Property IndexGroup As UInteger  
    Get
```

Property Value

Type: [UInt32](#)

The index group.

Reference

[IProcessImageAddress Interface](#) [► 1792]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.49.1.2 IProcessImageAddress.IndexOffset Property

Gets the index offset of the Symbol

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
uint IndexOffset { get; }
```

VB

```
ReadOnly Property IndexOffset As UInteger  
    Get
```

Property Value

Type: [UInt32](#)

The index offset.

Reference

[IProcessImageAddress Interface](#) [► 1792]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.50 IReferenceInstance Interface

Interface representing an instance of an [IReferenceType](#) [► 1802]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

























```
public interface IReferenceInstance : ISymbol,  
    IAttributedInstance, IInstance, IBitSize
```



VB

```
Public Interface IReferenceInstance  
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```

The IReferenceInstance type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	ReferencedType [▶ 1800]	Gets the referenced type
	ResolvedByteSize [▶ 1800]	Get the ByteSize of the (completely) resolved Symbol
	ResolvedCategory [▶ 1801]	Gets the Category of the Referenced Symbol.
	ResolvedType [▶ 1801]	Gets the (completely) resolved type
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

	Name	Description
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

























Reference



[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.50.1 IReferenceInstance Properties

The [IReferenceInstance](#) [[▶ 1794](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859] .)
	Comment [▶ 1766]	Gets the comment of the Instance [▶ 1764] (Inherited from Instance [▶ 1764] .)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the Instance [▶ 1764] . (Inherited from Instance [▶ 1764] .)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from Instance [▶ 1764] .)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from Instance [▶ 1764] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859] .)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859] .)
	IsPointer [▶ 1768]	Indicates that the Instance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from Instance [▶ 1764] .)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859] .)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859] .)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859] .)
	IsReference [▶ 1769]	Indicates that the Instance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from Instance [▶ 1764] .)
	IsStatic [▶ 1769]	Gets a value indicating whether this Instance [▶ 1764] is static. (Inherited from Instance [▶ 1764] .)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859] .)
	ReferencedType [▶ 1800]	Gets the referenced type
	ResolvedByteSize [▶ 1800]	Get the ByteSize of the (completely) resolved Symbol
	ResolvedCategory [▶ 1801]	Gets the Category of the Referenced Symbol.
	ResolvedType [▶ 1801]	Gets the (completely) resolved type
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)

	Name	Description
	SubSymbols [▸ _1866]	Gets the SubSymbols of the ISymbol [▸ _1859] (Inherited from ISymbol [▸ _1859].)
	TypeName [▸ _1770]	Gets the name of the DataType [▸ _1721] that is used for this Instance [▸ _1764]. (Inherited from Instance [▸ _1764].)

Reference

[IReferenceInstance Interface](#) [[▸](#) [_1794](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸](#) [_1297](#)]

6.8.50.1.1 IReferenceInstance.ReferencedType Property

Gets the referenced type

Namespace: [TwinCAT.TypeSystem](#) [[▸](#) [_1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType ReferencedType { get; }
```

VB

```
ReadOnly Property ReferencedType As IDataType  
    Get
```

Property Value

Type: [IDataType](#) [[▸](#) [_1721](#)]

The type of the referenced type

Remarks

This is no complete resolution, only the next level. The referenced type can be a reference again.

Reference

[IReferenceInstance Interface](#) [[▸](#) [_1794](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸](#) [_1297](#)]

6.8.50.1.2 IReferenceInstance.ResolvedByteSize Property

Get the ByteSize of the (completely) resolved Symbol

Namespace: [TwinCAT.TypeSystem](#) [[▸](#) [_1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ResolvedByteSize { get; }
```


VB

```
ReadOnly Property ResolvedByteSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the resolved byte.

Reference

[IReferenceInstance Interface](#) [[▶ 1794](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.50.1.3 IReferenceInstance.ResolvedCategory Property

Gets the Category of the Referenced Symbol.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
DataTypeCategory ResolvedCategory { get; }
```

VB

```
ReadOnly Property ResolvedCategory As DataTypeCategory  
    Get
```

Property Value

Type: [DataTypeCategory](#) [[▶ 1305](#)]

The resolved category.

Reference

[IReferenceInstance Interface](#) [[▶ 1794](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.50.1.4 IReferenceInstance.ResolvedType Property

Gets the (completely) resolved type

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
IDataType ResolvedType { get; }
```

VB

```
ReadOnly Property ResolvedType As IDataType  
    Get
```

Property Value

Type: [IDataType](#) [[▶ 1721](#)]

The type of the resolved symbol

Reference

[IReferenceInstance Interface](#) [[▶ 1794](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.51 IReferenceType Interface

Interface representing a reference/pointer type

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IReferenceType : IDataType,  
    IBitSize
```

VB

```
Public Interface IReferenceType  
    Inherits IDataType, IBitSize
```

The IReferenceType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721].)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	ReferencedType [▶ 1805]	Gets the the referenced type.
	ResolvedByteSize [▶ 1805]	Get the ByteSize of the (completely) resolved Symbol
	ResolvedCategory [▶ 1806]	Gets the Category of the (completely) resolved Symbol.
	ResolvedType [▶ 1806]	Gets the (completely) resolved type
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.51.1 IReferenceType Properties

The [IReferenceType \[▸ 1802\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▸ 1723]	Gets the attributes of the IDataType [▸ 1721] (Inherited from IDataType [▸ 1721] .)
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits. (Inherited from IBitSize [▸ 1718] .)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718] .)
	Category [▸ 1724]	Gets the Data Type category (Inherited from IDataType [▸ 1721] .)
	Comment [▸ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▸ 1721] .)
	FullName [▸ 1725]	Gets the full name of the IDataType [▸ 1721] (Namespace + Name) (Inherited from IDataType [▸ 1721] .)
	Id [▸ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▸ 1721] .)
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718] .)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▸ 1718] .)
	IsContainer [▸ 1726]	Gets a value indicating whether this IDataType [▸ 1721] is a container type (Inherited from IDataType [▸ 1721] .)
	IsPointer [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is a pointer type (Inherited from IDataType [▸ 1721] .)
	IsPrimitive [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is primitive (Inherited from IDataType [▸ 1721] .)
	IsReference [▸ 1728]	Gets a value indicating whether this IDataType [▸ 1721] is a reference type (Inherited from IDataType [▸ 1721] .)
	Name [▸ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▸ 1721] .)
	Namespace [▸ 1729]	Gets the namespace string within the IDataType [▸ 1721] exists. (Inherited from IDataType [▸ 1721] .)
	ReferencedType [▸ 1805]	Gets the the referenced type.
	ResolvedByteSize [▸ 1805]	Get the ByteSize of the (completely) resolved Symbol
	ResolvedCategory [▸ 1806]	Gets the Category of the (completely) resolved Symbol.
	ResolvedType [▸ 1806]	Gets the (completely) resolved type
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718] .)

Reference

[IReferenceType Interface \[▸ 1802\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.51.1.1 IReferenceType.ReferencedType Property

Gets the the referenced type.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType ReferencedType { get; }
```

VB

```
ReadOnly Property ReferencedType As IDataTypes  
    Get
```

Property Value

Type: [IDataTypes \[▸ 1721\]](#)

The type of the referenced.

Reference

[IReferenceType Interface \[▸ 1802\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.51.1.2 IReferenceType.ResolvedByteSize Property

Get the ByteSize of the (completely) resolved Symbol

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ResolvedByteSize { get; }
```

VB

```
ReadOnly Property ResolvedByteSize As Integer  
    Get
```

Property Value

Type: [Int32](#)

The size of the resolved byte.

Reference

[IReferenceType Interface \[▸ 1802\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.51.1.3 IReferenceType.ResolvedCategory Property

Gets the Category of the (completely) resolved Symbol.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
DataTypeCategory ResolvedCategory { get; }
```

VB

```
ReadOnly Property ResolvedCategory As DataTypeCategory  
    Get
```

Property Value

Type: [DataTypeCategory](#) [► 1305]

The resolved category.

Reference

[IReferenceType Interface](#) [► 1802]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.51.1.4 IReferenceType.ResolvedType Property

Gets the (completely) resolved type

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType ResolvedType { get; }
```

VB

```
ReadOnly Property ResolvedType As IDataType  
    Get
```

Property Value

Type: [IDataType](#) [► 1721]

The type of the resolved symbol

Reference

[IReferenceType Interface](#) [► 1802]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.52 IRpcCallableInstance Interface

Interface for an RPC callable PLC Method (Remote procedure call)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public interface IRpcCallableInstance
```

VB




```
Public Interface IRpcCallableInstance
```

The IRpcCallableInstance type exposes the following members.

Properties

	Name	Description
	RpcMethods [▸ 1808]	Gets the Method descriptions for the IRpcCallableType [▸ 1811]

Methods

	Name	Description
	InvokeRpcMethod [▸ 1808]	Invokes the specified method.
	TryInvokeRpcMethod(String, Object, Object.) [▸ 1810]	Tries to invoke the specified method.
	TryInvokeRpcMethod(IRpcMethod, Object, Object.) [▸ 1811]	Tries to invoke the specified method.


Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.52.1 IRpcCallableInstance Properties

The [IRpcCallableInstance \[▸ 1806\]](#) type exposes the following members.

Properties

	Name	Description
	RpcMethods [▸ 1808]	Gets the Method descriptions for the IRpcCallableType [▸ 1811]

Reference

[IRpcCallableInstance Interface \[▸ 1806\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.52.1.1 IRpcCallableInstance.RpcMethods Property

Gets the Method descriptions for the [IRpcCallableType](#) [[1811](#)]

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyRpcMethodCollection RpcMethods { get; }
```

VB

```
ReadOnly Property RpcMethods As ReadOnlyRpcMethodCollection  
Get
```

Property Value

Type: [ReadOnlyRpcMethodCollection](#) [[2007](#)]

The methods.

Reference




[IRpcCallableInstance Interface](#) [[1806](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.52.2 IRpcCallableInstance Methods

The [IRpcCallableInstance](#) [[1806](#)] type exposes the following members.

Methods

	Name	Description
	InvokeRpcMethod [1808]	Invokes the specified method.
	TryInvokeRpcMethod(String, Object, Object.) [1810]	Tries to invoke the specified method.
	TryInvokeRpcMethod(IRpcMethod, Object, Object.) [1811]	Tries to invoke the specified method.

Reference

[IRpcCallableInstance Interface](#) [[1806](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.52.2.1 IRpcCallableInstance.InvokeRpcMethod Method

Invokes the specified method.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object InvokeRpcMethod(  
    string methodName,  
    Object[] parameters  
)
```

VB

```
Function InvokeRpcMethod (  
    methodName As String,  
    parameters As Object()  
) As Object
```

Parameters

methodName	Type: System.String Name of the method.
parameters	Type: .System.Object . The parameters.

Return Value

Type: [Object](#)
The return value of the RPC Method

Remarks

To indicate a PLC Method for remote ads access, the attribute 'TcRpcEnable' must be declared on the method declaration (see example).

Examples

RPC Method definition and implementation

```
(* Declaration *)  
{attribute 'TcRpcEnable'}  
METHOD RpcMethod1 : INT  
VAR_INPUT  
    i1 : INT;  
END_VAR  
  
(* Implementation *)  
RpcMethod1 := i1 + 1;
```



Reference

[IRpcCallableInstance Interface \[▸ 1806\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.52.2.2 IRpcCallableInstance.TryInvokeRpcMethod Method

Overload List

	Name	Description
	TryInvokeRpcMethod(String, .Object., Object.) [▶ 1810]	Tries to invoke the specified method.
	TryInvokeRpcMethod(IRpcMethod, .Object., Object.) [▶ 1811]	Tries to invoke the specified method.

Reference

[IRpcCallableInstance Interface](#) [[▶ 1806](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

IRpcCallableInstance.TryInvokeRpcMethod Method (String, .Object., Object.)

Tries to invoke the specified method.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int TryInvokeRpcMethod(
    string methodName,
    Object[] args,
    out Object result
)
```

VB

```
Function TryInvokeRpcMethod (
    methodName As String,
    args As Object(),
    <OutAttribute> ByRef result As Object
) As Integer
```

Parameters

methodName	Type: System.String Name of the method.
args	Type: .System.Object . The arguments.
result	Type: System.Object . The result.

Return Value

Type: [Int32](#)

true if the call succeeds, false otherwise.

Reference

[IRpcCallableInstance Interface](#) [[▶](#) [1806](#)]

[TryInvokeRpcMethod Overload](#) [[▶](#) [1810](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶](#) [1297](#)]

IRpcCallableInstance.TryInvokeRpcMethod Method (IRpcMethod, .Object., Object.)

Tries to invoke the specified method.

Namespace: [TwinCAT.TypeSystem](#) [[▶](#) [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int TryInvokeRpcMethod(  
    IRpcMethod method,  
    Object[] args,  
    out Object result  
)
```

VB

```
Function TryInvokeRpcMethod (  
    method As IRpcMethod,  
    args As Object(),  
    <OutAttribute> ByRef result As Object  
) As Integer
```

Parameters

method	Type: TwinCAT.TypeSystem.IRpcMethod [▶ 1813] The method.
args	Type: .System.Object . The arguments.
result	Type: System.Object . The result.

Return Value

Type: [Int32](#)

true if the call succeeds, false otherwise.

Reference

[IRpcCallableInstance Interface](#) [[▶](#) [1806](#)]

[TryInvokeRpcMethod Overload](#) [[▶](#) [1810](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶](#) [1297](#)]

6.8.53 IRpcCallableType Interface

Interface representing an RPC callable [[StructType](#) [[▶](#) [1844](#)]]

Namespace: [TwinCAT.TypeSystem](#) [[▶](#) [1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public interface IRpcCallableType
```

VB

```
Public Interface IRpcCallableType
```

The IRpcCallableType type exposes the following members.

Properties

	Name	Description
	RpcMethods [▶ 1812]	Gets the Method descriptions for the IRpcCallableType


Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.53.1 IRpcCallableType Properties

The [IRpcCallableType](#) [[▶ 1811](#)] type exposes the following members.

Properties

	Name	Description
	RpcMethods [▶ 1812]	Gets the Method descriptions for the IRpcCallableType [▶ 1811]

Reference

[IRpcCallableType Interface](#) [[▶ 1811](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.53.1.1 IRpcCallableType.RpcMethods Property

Gets the Method descriptions for the [IRpcCallableType](#) [[▶ 1811](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyRpcMethodCollection RpcMethods { get; }
```

VB

```
ReadOnly Property RpcMethods As ReadOnlyRpcMethodCollection
    Get
```

Property Value

Type: [ReadOnlyRpcMethodCollection](#) [[▶ 2007](#)]

The RPC methods.

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[IRpcCallableType Interface \[► 1811\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.54 IRpcMethod Interface

Interface describes an RPC Method

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#







```
public interface IRpcMethod
```

VB

```
Public Interface IRpcMethod
```

The IRpcMethod type exposes the following members.

Properties

	Name	Description
	Comment [► 1814]	Gets the Method comment.
	IsVoid [► 1814]	Gets a value indicating whether this IRpcMethod has no return parameter
	Name [► 1815]	Gets the name of the method
	Parameters [► 1815]	Gets the Method parameter descriptions.
	ReturnType [► 1816]	Gets the return type.
	ReturnTypeSize [► 1816]	Gets the size of the return type in bytes.







Reference

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.54.1 IRpcMethod Properties

The [IRpcMethod \[► 1813\]](#) type exposes the following members.

Properties

	Name	Description
	Comment [▶ 1814]	Gets the Method comment.
	IsVoid [▶ 1814]	Gets a value indicating whether this IRpcMethod [▶ 1813] has no return parameter
	Name [▶ 1815]	Gets the name of the method
	Parameters [▶ 1815]	Gets the Method parameter descriptions.
	ReturnType [▶ 1816]	Gets the return type.
	ReturnTypeSize [▶ 1816]	Gets the size of the return type in bytes.

Reference

[IRpcMethod Interface](#) [[▶ 1813](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.54.1.1 IRpcMethod.Comment Property

Gets the Method comment.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
string Comment { get; }
```

VB

```
ReadOnly Property Comment As String
    Get
```

Property Value

Type: [String](#)

The comment.

Reference

[IRpcMethod Interface](#) [[▶ 1813](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.54.1.2 IRpcMethod.IsVoid Property

Gets a value indicating whether this [IRpcMethod](#) [[▶ 1813](#)] has no return parameter

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsVoid { get; }
```

VB

```
ReadOnly Property IsVoid As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is void; otherwise, false.

Reference

[IRpcMethod Interface](#) [[▶ 1813](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.54.1.3 IRpcMethod.Name Property

Gets the name of the method

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string Name { get; }
```

VB

```
ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)

The name.

Reference

[IRpcMethod Interface](#) [[▶ 1813](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.54.1.4 IRpcMethod.Parameters Property

Gets the Method parameter descriptions.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyMethodParameterCollection Parameters { get; }
```

VB

```
ReadOnly Property Parameters As ReadOnlyMethodParameterCollection  
Get
```

Property Value

Type: [ReadOnlyMethodParameterCollection](#) [► 2005]
The parameters.

Reference

[IRpcMethod Interface](#) [► 1813]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.54.1.5 IRpcMethod.ReturnType Property

Gets the return type.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string ReturnType { get; }
```

VB

```
ReadOnly Property ReturnType As String  
Get
```

Property Value

Type: [String](#)
Return type.

Reference

[IRpcMethod Interface](#) [► 1813]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.54.1.6 IRpcMethod.ReturnTypeSize Property

Gets the size of the return type in bytes.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int ReturnTypeSize { get; }
```

VB

```
ReadOnly Property ReturnTypeSize As Integer
    Get
```

Property Value

Type: [Int32](#)

The size of the return type.

Reference

[IRpcMethod Interface](#) [[▶ 1813](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.55 IRpcMethodParameter Interface

Interface IRpcMethodParameter

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
public interface IRpcMethodParameter
```

VB

```
Public Interface IRpcMethodParameter
```

The IRpcMethodParameter type exposes the following members.

Properties

	Name	Description
	Name [▶ 1818]	Gets the Parameter Name
	ParameterFlags [▶ 1818]	Gets the parameter flags.
	Size [▶ 1819]	Gets the size of the IRpcMethodParameter
	TypeName [▶ 1819]	Gets the Data type of the Parameter





Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.55.1 IRpcMethodParameter Properties

The [IRpcMethodParameter](#) [[▶ 1817](#)] type exposes the following members.

Properties

	Name	Description
	Name [▶ 1818]	Gets the Parameter Name
	ParameterFlags [▶ 1818]	Gets the parameter flags.
	Size [▶ 1819]	Gets the size of the IRpcMethodParameter [▶ 1817]
	TypeName [▶ 1819]	Gets the Data type of the Parameter

Reference

[IRpcMethodParameter Interface](#) [[▶ 1817](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.55.1.1 IRpcMethodParameter.Name Property

Gets the Parameter Name

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
string Name { get; }
```

VB

```
ReadOnly Property Name As String
    Get
```

Property Value

Type: [String](#)
The name.

Reference

[IRpcMethodParameter Interface](#) [[▶ 1817](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.55.1.2 IRpcMethodParameter.ParameterFlags Property

Gets the parameter flags.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
MethodParamFlags ParameterFlags { get; }
```

VB

```
ReadOnly Property ParameterFlags As MethodParamFlags  
    Get
```

Property Value

Type: [MethodParamFlags](#) [[▶ 1968](#)]
The parameter flags.

Reference

[IRpcMethodParameter Interface](#) [[▶ 1817](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.55.1.3 IRpcMethodParameter.Size Property

Gets the size of the [IRpcMethodParameter](#) [[▶ 1817](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
int Size { get; }
```

VB

```
ReadOnly Property Size As Integer  
    Get
```

Property Value

Type: [Int32](#)
The size.

Reference

[IRpcMethodParameter Interface](#) [[▶ 1817](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.55.1.4 IRpcMethodParameter.TypeName Property

Gets the Data type of the Parameter

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
string TypeName { get; }
```

VB

```
ReadOnly Property TypeName As String  
    Get
```

Property Value

Type: [String](#)
The type.

Reference

[IRpcMethodParameter Interface](#) [► 1817]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.56 IRpcStructInstance Interface

Interface IRpcStructInstance

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public interface IRpcStructInstance : IStructInstance,  
    ISymbol, IAttributedInstance, IInstance, IBitSize, IRpcCallableInstance
```


VB

```
Public Interface IRpcStructInstance  
    Inherits IStructInstance, ISymbol, IAttributedInstance, IInstance,  
    IBitSize, IRpcCallableInstance
```





The IRpcStructInstance type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasRpcMethods [▶ 1843]	Gets a value indicating whether this instance has RPC methods (Inherited from IStructInstance [▶ 1837].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	MemberInstances [▶ 1843]	Gets the member instances of the Struct Instance [▶ 1837]. (Inherited from IStructInstance [▶ 1837].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	RpcMethods [▶ 1808]	Gets the Method descriptions for the IRpcCallableType [▶ 1811] (Inherited from IRpcCallableInstance [▶ 1806].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)

	Name	Description
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Methods

	Name	Description
 	InvokeRpcMethod [▶ 1808]	Invokes the specified method. (Inherited from IRpcCallableInstance [▶ 1806].)
	TryInvokeRpcMethod(String, Object, Object) [▶ 1810]	Tries to invoke the specified method. (Inherited from IRpcCallableInstance [▶ 1806].)
	TryInvokeRpcMethod(IRpcMethod, Object, Object) [▶ 1811]	Tries to invoke the specified method. (Inherited from IRpcCallableInstance [▶ 1806].)

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]





[TwinCAT.TypeSystem.IStructInstance](#) [[▶ 1837](#)]


[TwinCAT.TypeSystem.IRpcCallableInstance](#) [[▶ 1806](#)]

6.8.56.1 IRpcStructInstance Properties

The [IRpcStructInstance](#) [[▶ 1820](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasRpcMethods [▶ 1843]	Gets a value indicating whether this instance has RPC methods (Inherited from IStructInstance [▶ 1837].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	MemberInstances [▶ 1843]	Gets the member instances of the Struct Instance [▶ 1837]. (Inherited from IStructInstance [▶ 1837].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	RpcMethods [▶ 1808]	Gets the Method descriptions for the IRpcCallableType [▶ 1811] (Inherited from IRpcCallableInstance [▶ 1806].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)

	Name	Description
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Reference





[IRpcStructInstance Interface](#) [[▶ 1820](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.56.2 IRpcStructInstance Methods

The [IRpcStructInstance](#) [[▶ 1820](#)] type exposes the following members.

Methods

	Name	Description
 	InvokeRpcMethod [▶ 1808]	Invokes the specified method. (Inherited from IRpcCallableInstance [▶ 1806].)
	TryInvokeRpcMethod(String, Object, Object) [▶ 1810]	Tries to invoke the specified method. (Inherited from IRpcCallableInstance [▶ 1806].)
	TryInvokeRpcMethod(IRpcMethod, Object, Object) [▶ 1811]	Tries to invoke the specified method. (Inherited from IRpcCallableInstance [▶ 1806].)

Reference

[IRpcStructInstance Interface](#) [[▶ 1820](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.57 IStringInstance Interface

Interface [IStringInstance](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IStringInstance : ISymbol,
    IAttributedInstance, IInstance, IBitSize
```

VB

```
Public Interface IStringInstance
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```

The [IStringInstance](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	Encoding [▶ 1832]	Gets the encoding of the String (Encoding.Default (STRING) or Encoding.UNICODE (WSTRING))
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsFixedLength [▶ 1832]	Gets a value indicating whether this instance is a string of static length
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)



[TwinCAT.TypeSystem.ISymbol \[▶ 1859\]](#)

[TwinCAT.TypeSystem.IStringType \[▶ 1833\]](#)

6.8.57.1 IStringInstance Properties

The [IStringInstance \[▶ 1826\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	Encoding [▶ 1832]	Gets the encoding of the String (Encoding.Default (STRING) or Encoding.UNICODE (WSTRING))
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned (BitSize % 8 == 0) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsFixedLength [▶ 1832]	Gets a value indicating whether this instance is a string of static length
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[IStringInstance Interface](#) [► 1826]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.57.1.1 IStringInstance.Encoding Property

Gets the encoding of the String (Encoding.Default (STRING) or Encoding.UNICODE (WSTRING))

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Encoding Encoding { get; }
```

VB

```
ReadOnly Property Encoding As Encoding  
Get
```

Property Value

Type: [Encoding](#)

The encoding.

Reference

[IStringInstance Interface](#) [► 1826]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.57.1.2 IStringInstance.IsFixedLength Property

Gets a value indicating whether this instance is a string of static length

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsFixedLength { get; }
```

VB

```
ReadOnly Property IsFixedLength As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if this instance is of static length; otherwise, false.

Reference

[IStringInstance Interface](#) [► 1826]

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.58 IStringType Interface

Interface representing a string [IDataType \[► 1721\]](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IStringType : IDataType,  
    IBitSize
```

VB

```
Public Interface IStringType  
    Inherits IDataType, IBitSize
```

The IStringType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	Encoding [▶ 1835]	Gets the encoding of the String (Encoding.Default (STRING) or Encoding.UNICODE (WSTRING))
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsFixedLength [▶ 1836]	Gets a value indicating whether the string is of fixed length.
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721].)
	Length [▶ 1836]	Gets the number of characters within the string (when fixed length).
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.58.1 IStringType Properties

The [IStringType](#) [[▶ 1833](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	Encoding [▶ 1835]	Gets the encoding of the String (Encoding.Default (STRING) or Encoding.UNICODE (WSTRING))
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($BitSize \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsFixedLength [▶ 1836]	Gets a value indicating whether the string is of fixed length.
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	Length [▶ 1836]	Gets the number of characters within the string (when fixed length).
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)

Reference

[IStringType Interface \[▶ 1833\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.58.1.1 IStringType.Encoding Property

Gets the encoding of the String (Encoding.Default (STRING) or Encoding.UNICODE (WSTRING))

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Encoding Encoding { get; }
```

VB

```
ReadOnly Property Encoding As Encoding  
    Get
```

Property Value

Type: [Encoding](#)

The encoding.

Reference

[IStringType Interface](#) [[▶ 1833](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.58.1.2 IStringType.IsFixedLength Property

Gets a value indicating whether the string is of fixed length.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsFixedLength { get; }
```

VB

```
ReadOnly Property IsFixedLength As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is fixed length; otherwise, false.

Reference

[IStringType Interface](#) [[▶ 1833](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.58.1.3 IStringType.Length Property

Gets the number of characters within the string (when fixed length).

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int Length { get; }
```

VB

```
ReadOnly Property Length As Integer  
    Get
```

Property Value

Type: [Int32](#)

The length if fixed length, otherwise -1

Reference

[IStringType Interface](#) [[▶ 1833](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.59 IStructInstance Interface

Interface representing an instance of a [IStructType](#) [[▶ 1844](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






















```
public interface IStructInstance : ISymbol,  
    IAttributedInstance, IInstance, IBitSize
```

VB

```
Public Interface IStructInstance  
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```

The IStructInstance type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859] .)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764] .)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764] .)
	HasRpcMethods [▶ 1843]	Gets a value indicating whether this instance has RPC methods
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764] .)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859] .)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859] .)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764] .)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859] .)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859] .)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859] .)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764] .)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764] .)
	MemberInstances [▶ 1843]	Gets the member instances of the Struct Instance.
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859] .)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764] .)
























Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.59.1 IStructInstance Properties

The [IStructInstance \[▶ 1837\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasRpcMethods [▶ 1843]	Gets a value indicating whether this instance has RPC methods
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	MemberInstances [▶ 1843]	Gets the member instances of the Struct Instance [▶ 1837].
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[IStructInstance Interface](#) [► 1837]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.59.1.1 IStructInstance.HasRpcMethods Property

Gets a value indicating whether this instance has RPC methods

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool HasRpcMethods { get; }
```

VB

```
ReadOnly Property HasRpcMethods As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if this instance has RPC methods; otherwise, false.

Remarks

If the struct instance supports RPC Methods, then the instance class is also supporting [IRpcStructInstance](#) [► 1820]:

Reference

[IStructInstance Interface](#) [► 1837]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

[TwinCAT.TypeSystem.IRpcStructInstance](#) [► 1820]

[TwinCAT.TypeSystem.IRpcMethod](#) [► 1813]

[TwinCAT.TypeSystem.IRpcMethodParameter](#) [► 1817]

6.8.59.1.2 IStructInstance.MemberInstances Property

Gets the member instances of the [Struct Instance](#) [► 1837].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlySymbolCollection MemberInstances { get; }
```

VB

```
ReadOnly Property MemberInstances As ReadOnlySymbolCollection  
    Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [[▶ 2018](#)]
The member instances.

Reference

[IStructInstance Interface](#) [[▶ 1837](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.60 IStructType Interface

Interface representing Struct data types

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**


```
public interface IStructType : IDataType,  
    IBitSize
```

VB

```
Public Interface IStructType  
    Inherits IDataType, IBitSize
```

The IStructType type exposes the following members.

Properties

	Name	Description
	AllMembers [▶ 1847]	Gets all members (down the derivation hierarchy)
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BaseType [▶ 1847]	Gets the structs Base Type (Null if not derived).
	BaseTypeName [▶ 1848]	Gets the the Name of the Base class (if derived)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	HasRpcMethods [▶ 1848]	Gets a value indicating whether this instance has RPC methods (Struct types only)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	Members [▶ 1849]	Gets a readonly collection of the Members [▶ 1770] of the IStructType.
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.60.1 IStructType Properties

The [IStructType \[▸ 1844\]](#) type exposes the following members.

Properties

	Name	Description
	AllMembers [▸ 1847]	Gets all members (down the derivation hierarchy)
	Attributes [▸ 1723]	Gets the attributes of the IDataType [▸ 1721] (Inherited from IDataType [▸ 1721] .)
	BaseType [▸ 1847]	Gets the structs Base Type (Null if not derived).
	BaseTypeName [▸ 1848]	Gets the the Name of the Base class (if derived)
	BitSize [▸ 1719]	Gets the size of the IDataType [▸ 1721] in bits. (Inherited from IBitSize [▸ 1718] .)
	ByteSize [▸ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▸ 1718] .)
	Category [▸ 1724]	Gets the Data Type category (Inherited from IDataType [▸ 1721] .)
	Comment [▸ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▸ 1721] .)
	FullName [▸ 1725]	Gets the full name of the IDataType [▸ 1721] (Namespace + Name) (Inherited from IDataType [▸ 1721] .)
	HasRpcMethods [▸ 1848]	Gets a value indicating whether this instance has RPC methods (Struct types only)
	Id [▸ 1725]	Gets the ID of the DataType (Inherited from IDataType [▸ 1721] .)
	IsBitType [▸ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▸ 1718] .)
	IsByteAligned [▸ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▸ 1718] .)
	IsContainer [▸ 1726]	Gets a value indicating whether this IDataType [▸ 1721] is a container type (Inherited from IDataType [▸ 1721] .)
	IsPointer [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is a pointer type (Inherited from IDataType [▸ 1721] .)
	IsPrimitive [▸ 1727]	Gets a value indicating whether this IDataType [▸ 1721] is primitive (Inherited from IDataType [▸ 1721] .)
	IsReference [▸ 1728]	Gets a value indicating whether this IDataType [▸ 1721] is a reference type (Inherited from IDataType [▸ 1721] .)
	Members [▸ 1849]	Gets a readonly collection of the Members [▸ 1770] of the IStructType [▸ 1844] .
	Name [▸ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▸ 1721] .)
	Namespace [▸ 1729]	Gets the namespace string within the IDataType [▸ 1721] exists. (Inherited from IDataType [▸ 1721] .)
	Size [▸ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▸ 1720] (Inherited from IBitSize [▸ 1718] .)

Reference

[IStructType Interface](#) [[▶ 1844](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.60.1.1 IStructType.AllMembers Property

Gets all members (down the derivation hierarchy)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyMemberCollection AllMembers { get; }
```

VB

```
ReadOnly Property AllMembers As ReadOnlyMemberCollection  
Get
```

Property Value

Type: [ReadOnlyMemberCollection](#) [[▶ 2000](#)]

All members.

Reference

[IStructType Interface](#) [[▶ 1844](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.60.1.2 IStructType.BaseType Property

Gets the structs Base Type (Null if not derived).

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType BaseType { get; }
```

VB

```
ReadOnly Property BaseType As IDataType  
Get
```

Property Value

Type: [IDataType](#) [[▶ 1721](#)]

Reference

[IStructType Interface](#) [[▶ 1844](#)]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.60.1.3 IStructType.BaseTypeName Property

Gets the the Name of the Base class (if derived)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string BaseTypeName { get; }
```

VB

```
ReadOnly Property BaseTypeName As String  
Get
```

Property Value

Type: [String](#)

Empty if not derived.

Reference

[IStructType Interface \[▸ 1844\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.60.1.4 IStructType.HasRpcMethods Property

Gets a value indicating whether this instance has RPC methods (Struct types only)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool HasRpcMethods { get; }
```

VB

```
ReadOnly Property HasRpcMethods As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if this instance has RPC methods; otherwise, false.

Remarks

The DataType (Structure) must be marked with the PlcAttribute 'TcRpcEnable' to enable RpcMethods, otherwise RpcMethods are not passed through to the ADS symbolic information.

Reference

[IStructType Interface \[► 1844\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.60.1.5 IStructType.Members Property

Gets a readonly collection of the [Members \[► 1770\]](#) of the [IStructType \[► 1844\]](#).

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyMemberCollection Members { get; }
```

VB

```
ReadOnly Property Members As ReadOnlyMemberCollection  
    Get
```

Property Value

Type: [ReadOnlyMemberCollection \[► 2000\]](#)

The members as readonly collection.

Remarks

If the [IStructType \[► 1844\]](#) is derived, only the extended members are returned. To get all supported members down the inheritance chain, use the [AllMembers \[► 1847\]](#) property.

Reference

[IStructType Interface \[► 1844\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.61 IStructValue Interface

Interface IStructValue

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#







```
public interface IStructValue : IValue
```

VB







```
Public Interface IStructValue  
    Inherits IValue
```

The IStructValue type exposes the following members.

Properties

	Name	Description
	Age [▶ 1889]	Gets the age of the value (last successful read of the value) (Inherited from IValue [▶ 1888].)
	CachedRaw [▶ 1890]	Gets the cached Raw internal Data. (Inherited from IValue [▶ 1888].)
	DataType [▶ 1890]	Gets the data type bound to this IValue [▶ 1888] (Inherited from IValue [▶ 1888].)
	IsPrimitive [▶ 1891]	Gets a value indicating whether this IValue [▶ 1888] is a primitive value. (Inherited from IValue [▶ 1888].)
	Symbol [▶ 1891]	Gets the symbol bound to this IValue [▶ 1888] . (Inherited from IValue [▶ 1888].)
	UtcTimeStamp [▶ 1892]	Gets the Time stamp of the last successful read of the Value (local user time, UTC) (Inherited from IValue [▶ 1888].)

Methods

	Name	Description
	Read [▶ 1893]	Reads the value (via ADS) (Inherited from IValue [▶ 1888].)
	ResolveValue [▶ 1893]	Resolves the Value object to its primitive value. (Inherited from IValue [▶ 1888].)
	TryGetMemberValue [▶ 1851]	Tries to get a property/Member value.
	TryResolveValue [▶ 1894]	Tries to resolves the Value object to its primitive value. (Inherited from IValue [▶ 1888].)
	TrySetMemberValue [▶ 1852]	Tries to Set a Member/Property Value
	Write [▶ 1894]	Writes the value (via ADS) (Inherited from IValue [▶ 1888].)

Reference







[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

[TwinCAT.TypeSystem.IValue \[▶ 1888\]](#)

6.8.61.1 IStructValue Properties

The [IStructValue \[▶ 1849\]](#) type exposes the following members.

Properties

	Name	Description
	Age [▶ 1889]	Gets the age of the value (last successful read of the value) (Inherited from IValue [▶ 1888].)
	CachedRaw [▶ 1890]	Gets the cached Raw internal Data. (Inherited from IValue [▶ 1888].)
	DataType [▶ 1890]	Gets the data type bound to this IValue [▶ 1888] (Inherited from IValue [▶ 1888].)
	IsPrimitive [▶ 1891]	Gets a value indicating whether this IValue [▶ 1888] is a primitive value. (Inherited from IValue [▶ 1888].)
	Symbol [▶ 1891]	Gets the symbol bound to this IValue [▶ 1888] . (Inherited from IValue [▶ 1888].)
	UtcTimeStamp [▶ 1892]	Gets the Time stamp of the last successful read of the Value (local user time, UTC) (Inherited from IValue [▶ 1888].)

Reference







[IStructValue Interface \[▶ 1849\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.61.2 IStructValue Methods

The [IStructValue \[▶ 1849\]](#) type exposes the following members.

Methods

	Name	Description
	Read [▶ 1893]	Reads the value (via ADS) (Inherited from IValue [▶ 1888].)
	ResolveValue [▶ 1893]	Resolves the Value object to its primitive value. (Inherited from IValue [▶ 1888].)
	TryGetMemberValue [▶ 1851]	Tries to get a property/Member value.
	TryResolveValue [▶ 1894]	Tries to resolves the Value object to its primitive value. (Inherited from IValue [▶ 1888].)
	TrySetMemberValue [▶ 1852]	Tries to Set a Member/Property Value
	Write [▶ 1894]	Writes the value (via ADS) (Inherited from IValue [▶ 1888].)

Reference

[IStructValue Interface \[▶ 1849\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.61.2.1 IStructValue.TryGetMemberValue Method

Tries to get a property/Member value.

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryGetMemberValue(  
    string name,  
    out Object value  
)
```

VB

```
Function TryGetMemberValue (  
    name As String,  
    <OutAttribute> ByRef value As Object  
) As Boolean
```

Parameters

name	Type: System.String The name of the member
value	Type: System.Object . The value.

Return Value

Type: [Boolean](#)
true if succeeded, otherwise false otherwise.

Reference

[IStructValue Interface \[► 1849\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.61.2.2 IStructValue.TrySetMemberValue Method

Tries to Set a Member/Property Value

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TrySetMemberValue(  
    string name,  
    Object value  
)
```

VB

```
Function TrySetMemberValue (  
    name As String,  
    value As Object  
) As Boolean
```

Parameters

name	Type: System.String The name of the member
value	Type: System.Object The value.

Return Value

Type: [Boolean](#)

true if succeeded, otherwise false otherwise.

Reference

[IStructValue Interface](#) [► 1849]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.62 ISubRangeType Interface

Interface representing a SubRange type

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface ISubRangeType : IDataTypes,
    IBitSize
```

VB

```
Public Interface ISubRangeType
    Inherits IDataTypes, IBitSize
```

The ISubRangeType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BaseType [▶ 1855]	Gets the the base type.
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	Id [▶ 1725]	Gets the ID of the DataType (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721].)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.62.1 ISubRangeType Properties

The [ISubRangeType](#) [[▶ 1853](#)] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BaseType [▶ 1855]	Gets the the base type.
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	Id [▶ 1725]	Gets the ID of the DataType (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721].)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

Reference

[ISubRangeType Interface](#) [[▶ 1853](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.62.1.1 ISubRangeType.BaseType Property

Gets the the base type.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IDataType BaseType { get; }
```

VB

```
ReadOnly Property BaseType As IDataType  
    Get
```

Property Value

Type: [IDataType](#) [[▶ 1721](#)]

The type of the referenced.

Reference

[ISubRangeType Interface](#) [[▶ 1853](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.63 ISubRangeType.T. Interface

Interface representing a SubRange type

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface ISubRangeType<T> : ISubRangeType,  
    IDataType, IBitSize  
where T : struct, new()
```

VB

```
Public Interface ISubRangeType(Of T As {Structure, New})  
    Inherits ISubRangeType, IDataType, IBitSize
```

Type Parameters

T

The ISubRangeType.T. type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BaseType [▶ 1855]	Gets the the base type. (Inherited from ISubRangeType [▶ 1853] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	LowerBound [▶ 1858]	Gets the lower bound.
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)
	UpperBound [▶ 1859]	Gets the upper bound.

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.63.1 ISubRangeType.T. Properties

The [ISubRangeType.T. \[▶ 1856\]](#) generic type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721].)
	BaseType [▶ 1855]	Gets the the base type. (Inherited from ISubRangeType [▶ 1853].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721].)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721].)
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721].)
	Id [▶ 1725]	Gets the ID of the DataType (Inherited from IDataType [▶ 1721].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721].)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721].)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721].)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721].)
	LowerBound [▶ 1858]	Gets the lower bound.
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721].)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	UpperBound [▶ 1859]	Gets the upper bound.

Reference

[ISubRangeType.T. Interface](#) [[▶ 1856](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.63.1.1 ISubRangeType.T..LowerBound Property

Gets the lower bound.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
T LowerBound { get; }
```

VB

```
ReadOnly Property LowerBound As T  
    Get
```

Property Value

Type: [T](#) [[▶ 1856](#)]

The lower bound.

Reference

[ISubRangeType.T](#). Interface [[▶ 1856](#)]

[TwinCAT.TypeSystem](#) Namespace [[▶ 1297](#)]

6.8.63.1.2 ISubRangeType.T.UpperBound Property

Gets the upper bound.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
T UpperBound { get; }
```

VB

```
ReadOnly Property UpperBound As T  
    Get
```

Property Value

Type: [T](#) [[▶ 1856](#)]

The upper bound.

Reference

[ISubRangeType.T](#). Interface [[▶ 1856](#)]

[TwinCAT.TypeSystem](#) Namespace [[▶ 1297](#)]

6.8.64 ISymbol Interface

Interface specifying Symbols (

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface ISymbol : IAttributedInstance,  
    IInstance, IBitSize
```

VB

```
Public Interface ISymbol  
    Inherits IAttributedInstance, IInstance, IBitSize
```

The ISymbol type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type.
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol is persistent.
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type.
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol is read only.
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive.
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764].)

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.64.1 ISymbol Properties

The `ISymbol` [▶ 1859] type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type.
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent.
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type.
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only.
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive.
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859]
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[ISymbol Interface](#) [► 1859]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.64.1.1 ISymbol.Category Property

Gets the Symbol/Datatype Category

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
DataTypeCategory Category { get; }
```

VB

```
ReadOnly Property Category As DataTypeCategory  
Get
```

Property Value

Type: [DataTypeCategory](#) [► 1305]

The category.

Reference

[ISymbol Interface](#) [► 1859]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.64.1.2 ISymbol.IsContainerType Property

Gets a value indicating whether this Symbol is a container type.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsContainerType { get; }
```

VB

```
ReadOnly Property IsContainerType As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if this instance is container type; otherwise, false.

Reference

[ISymbol Interface](#) [► 1859]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.64.1.3 ISymbol.IsPersistent Property

Gets a value indicating whether this [ISymbol \[▸ 1859\]](#) is persistent.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsPersistent { get; }
```

VB

```
ReadOnly Property IsPersistent As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if this instance is persistent; otherwise, false.

Reference

[ISymbol Interface \[▸ 1859\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.64.1.4 ISymbol.IsPrimitiveType Property

Gets a value indicating whether this instance is a primitive type.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsPrimitiveType { get; }
```

VB

```
ReadOnly Property IsPrimitiveType As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if this instance is primitive type; otherwise, false.

Reference

[ISymbol Interface \[▸ 1859\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.64.1.5 ISymbol.IsReadOnly Property

Gets a value indicating whether this [ISymbol](#) [▸ 1859] is read only.

Namespace: [TwinCAT.TypeSystem](#) [▸ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsReadOnly { get; }
```

VB

```
ReadOnly Property IsReadOnly As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if this instance is read only; otherwise, false.

Reference

[ISymbol Interface](#) [▸ 1859]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.64.1.6 ISymbol.IsRecursive Property

Gets a value indicating whether this instance is recursive.

Namespace: [TwinCAT.TypeSystem](#) [▸ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool IsRecursive { get; }
```

VB

```
ReadOnly Property IsRecursive As Boolean  
Get
```

Property Value

Type: [Boolean](#)

true if this instance is recursive; otherwise, false.

Reference

[ISymbol Interface](#) [▸ 1859]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.64.1.7 ISymbol.Parent Property

Gets the parent Symbol

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ISymbol Parent { get; }
```

VB

```
ReadOnly Property Parent As ISymbol  
    Get
```

Property Value

Type: [ISymbol](#) [► 1859]

The parent.

Reference

[ISymbol Interface](#) [► 1859]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.64.1.8 ISymbol.SubSymbols Property

Gets the SubSymbols of the [ISymbol](#) [► 1859]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlySymbolCollection SubSymbols { get; }
```

VB

```
ReadOnly Property SubSymbols As ReadOnlySymbolCollection  
    Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [► 2018]

Remarks

Used for Array, Struct, Pointer and Reference instances. Otherwise empty

Reference

[ISymbol Interface](#) [► 1859]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.65 ISymbolCollection Interface

Interface ISymbolCollection

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public interface ISymbolCollection : ISymbolCollection<ISymbol>,
    ICollection<ISymbol>, IList<ISymbol>, ICollection<ISymbol>,
    IEnumerable<ISymbol>, IEnumerable
```

VB
















```
Public Interface ISymbolCollection
    Inherits ISymbolCollection(Of ISymbol), ICollection(Of ISymbol),
    IList(Of ISymbol), ICollection(Of ISymbol), IEnumerable(Of ISymbol),
    IEnumerable
```

The ISymbolCollection type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ICollection.T. (Inherited from ICollection.ISymbol [▸ 1859]..)
	IsReadOnly	Gets a value indicating whether the ICollection.T. is read-only. (Inherited from ICollection.ISymbol [▸ 1859]..)
	Item.Int32.	Gets or sets the element at the specified index. (Inherited from IList.ISymbol [▸ 1859]..)
	Item.String. [▸ 2131]	Gets the IInstance [▸ 1764] with the specified instance path. (Inherited from IInstanceCollection.T. [▸ 2129].)
	Mode [▸ 2132]	Gets the InstanceCollectionMode [▸ 2163] . (Inherited from IInstanceCollection.T. [▸ 2129].)

Methods

	Name	Description
	Add	Adds an item to the ICollection.T. . (Inherited from ICollection.ISymbol [▶ 1859]..)
	Clear	Removes all items from the ICollection.T. . (Inherited from ICollection.ISymbol [▶ 1859]..)
	Contains(String) [▶ 2134]	Determines whether this collection contains an instance with the specified instance path. (Inherited from IInstanceCollection.T. [▶ 2129].)
	Contains(T)	Determines whether the ICollection.T. contains a specific value. (Inherited from ICollection.ISymbol [▶ 1859]..)
	ContainsName [▶ 2134]	Determines whether this collection contains an instance with the specified instance name. (Inherited from IInstanceCollection.T. [▶ 2129].)
	CopyTo	Copies the elements of the ICollection.T. to an Array , starting at a particular Array index. (Inherited from ICollection.ISymbol [▶ 1859]..)
	GetEnumerator	Returns an enumerator that iterates through the collection. (Inherited from IEnumerable.ISymbol [▶ 1859]..)
	GetInstance [▶ 2135]	Gets the IInstance [▶ 1764] by instance path. (Inherited from IInstanceCollection.T. [▶ 2129].)
	GetInstanceByName [▶ 2136]	Gets the IInstance [▶ 1764] by instance name. (Inherited from IInstanceCollection.T. [▶ 2129].)
	IndexOf	Determines the index of a specific item in the IList.T. . (Inherited from IList.ISymbol [▶ 1859]..)
	Insert	Inserts an item to the IList.T. at the specified index. (Inherited from IList.ISymbol [▶ 1859]..)
	Remove	Removes the first occurrence of a specific object from the ICollection.T. . (Inherited from ICollection.ISymbol [▶ 1859]..)
	RemoveAt	Removes the IList.T. item at the specified index. (Inherited from IList.ISymbol [▶ 1859]..)
	TryGetInstance [▶ 2136]	Tries to get the specified instance. (Inherited from IInstanceCollection.T. [▶ 2129].)
	TryGetInstanceByName [▶ 2137]	Tries to get the specified instance by name. (Inherited from IInstanceCollection.T. [▶ 2129].)






Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.65.1 ISymbolCollection Properties

The [ISymbolCollection \[▶ 1866\]](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ICollection.T. (Inherited from ICollection.ISymbol [▶ 1859]..)
	IsReadOnly	Gets a value indicating whether the ICollection.T. is read-only. (Inherited from ICollection.ISymbol [▶ 1859]..)
	Item.Int32.	Gets or sets the element at the specified index. (Inherited from IList.ISymbol [▶ 1859]..)
	Item.String. [▶ 2131]	Gets the Instance [▶ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2129].)
	Mode [▶ 2132]	Gets the InstanceCollectionMode [▶ 2163] . (Inherited from InstanceCollection.T. [▶ 2129].)

Reference
















[ISymbolCollection Interface \[▶ 1866\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.65.2 ISymbolCollection Methods

The [ISymbolCollection \[▶ 1866\]](#) type exposes the following members.

Methods

	Name	Description
	Add	Adds an item to the ICollection.T. (Inherited from ICollection.ISymbol [▶ 1859].)
	Clear	Removes all items from the ICollection.T. (Inherited from ICollection.ISymbol [▶ 1859].)
	Contains(String) [▶ 2134]	Determines whether this collection contains an instance with the specified instance path. (Inherited from IInstanceCollection.T. [▶ 2129].)
	Contains(T)	Determines whether the ICollection.T. contains a specific value. (Inherited from ICollection.ISymbol [▶ 1859].)
	ContainsName [▶ 2134]	Determines whether this collection contains an instance with the specified instance name. (Inherited from IInstanceCollection.T. [▶ 2129].)
	CopyTo	Copies the elements of the ICollection.T. to an Array , starting at a particular Array index. (Inherited from ICollection.ISymbol [▶ 1859].)
	GetEnumerator	Returns an enumerator that iterates through the collection. (Inherited from IEnumerable.ISymbol [▶ 1859].)
	GetInstance [▶ 2135]	Gets the IInstance [▶ 1764] by instance path. (Inherited from IInstanceCollection.T. [▶ 2129].)
	GetInstanceByName [▶ 2136]	Gets the IInstance [▶ 1764] by instance name. (Inherited from IInstanceCollection.T. [▶ 2129].)
	IndexOf	Determines the index of a specific item in the IList.T. (Inherited from IList.ISymbol [▶ 1859].)
	Insert	Inserts an item to the IList.T. at the specified index. (Inherited from IList.ISymbol [▶ 1859].)
	Remove	Removes the first occurrence of a specific object from the ICollection.T. (Inherited from ICollection.ISymbol [▶ 1859].)
	RemoveAt	Removes the IList.T. item at the specified index. (Inherited from IList.ISymbol [▶ 1859].)
	TryGetInstance [▶ 2136]	Tries to get the specified instance. (Inherited from IInstanceCollection.T. [▶ 2129].)
	TryGetInstanceByName [▶ 2137]	Tries to get the specified instance by name. (Inherited from IInstanceCollection.T. [▶ 2129].)

Reference

[ISymbolCollection Interface](#) [[▶ 1866](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.66 ISymbolInfo Interface

Interface [ISymbolInfo](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public interface ISymbolInfo
```

VB

Public Interface ISymbolInfo

The ISymbolInfo type exposes the following members.

Properties

	Name	Description
	InstancePath [▶ 1871]	Gets the Symbol Path
	TypeName [▶ 1872]	Gets the data type Name



Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.66.1 ISymbolInfo Properties

The [ISymbolInfo](#) [[▶ 1870](#)] type exposes the following members.

Properties

	Name	Description
	InstancePath [▶ 1871]	Gets the Symbol Path
	TypeName [▶ 1872]	Gets the data type Name

Reference

[ISymbolInfo Interface](#) [[▶ 1870](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.66.1.1 ISymbolInfo.InstancePath Property

Gets the Symbol Path

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string InstancePath { get; }
```

VB

```
ReadOnly Property InstancePath As String
    Get
```

Property Value

Type: [String](#)
The path.

Reference

[ISymbolInfo Interface](#) [► 1870]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.66.1.2 ISymbolInfo.TypeName Property

Gets the data type Name

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string TypeName { get; }
```

VB

```
ReadOnly Property TypeName As String  
    Get
```

Property Value

Type: [String](#)

The type of the data.

Reference

[ISymbolInfo Interface](#) [► 1870]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.67 ISymbolLoader Interface

Symbol Loader interface

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public interface ISymbolLoader : ISymbolProvider
```

VB

```
Public Interface ISymbolLoader  
    Inherits ISymbolProvider
```

The ISymbolLoader type exposes the following members.

Properties

	Name	Description
	BuildInTypes [▸ 1873]	Gets the build in types.
	DataTypes [▸ 1875]	Gets all data types from all Namespaces (Inherited from ISymbolProvider [▸ 1874].)
	RootNamespaceName [▸ 1876]	Gets the name of the root namespace (Inherited from ISymbolProvider [▸ 1874].)
	Settings [▸ 1874]	Gets or sets the access Method
	Symbols [▸ 1876]	Gets the (root) symbols of the Symbol provider. (Inherited from ISymbolProvider [▸ 1874].)






Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.67.1 ISymbolLoader Properties

The [ISymbolLoader \[▸ 1872\]](#) type exposes the following members.

Properties

	Name	Description
	BuildInTypes [▸ 1873]	Gets the build in types.
	DataTypes [▸ 1875]	Gets all data types from all Namespaces (Inherited from ISymbolProvider [▸ 1874].)
	RootNamespaceName [▸ 1876]	Gets the name of the root namespace (Inherited from ISymbolProvider [▸ 1874].)
	Settings [▸ 1874]	Gets or sets the access Method
	Symbols [▸ 1876]	Gets the (root) symbols of the Symbol provider. (Inherited from ISymbolProvider [▸ 1874].)

Reference

[ISymbolLoader Interface \[▸ 1872\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.67.1.1 ISymbolLoader.BuildInTypes Property

Gets the build in types.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyDataValueCollection<IDataType> BuildInTypes { get; }
```

VB

```
ReadOnly Property BuildInTypes As ReadOnlyDataTypeCollection(Of IDataType)  
    Get
```

Property Value

Type: [ReadOnlyDataTypeCollection](#) [[▶ 2190](#)].[IDataType](#) [[▶ 1721](#)].
The build in types.

Reference

[ISymbolLoader Interface](#) [[▶ 1872](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.67.1.2 ISymbolLoader.Settings Property

Gets or sets the access Method

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
ISymbolLoaderSettings Settings { get; }
```

VB

```
ReadOnly Property Settings As ISymbolLoaderSettings  
    Get
```

Property Value

Type: [ISymbolLoaderSettings](#) [[▶ 76](#)]
The access method.

Reference

[ISymbolLoader Interface](#) [[▶ 1872](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.68 ISymbolProvider Interface

Symbol Provider interface.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**




```
public interface ISymbolProvider
```

VB

```
Public Interface ISymbolProvider
```

The ISymbolProvider type exposes the following members.

Properties

	Name	Description
	DataTypes [▶ 1875]	Gets all data types from all Namespaces
	RootNamespaceName [▶ 1876]	Gets the name of the root namespace
	Symbols [▶ 1876]	Gets the (root) symbols of the Symbol provider.




Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.68.1 ISymbolProvider Properties

The [ISymbolProvider \[▶ 1874\]](#) type exposes the following members.

Properties

	Name	Description
	DataTypes [▶ 1875]	Gets all data types from all Namespaces
	RootNamespaceName [▶ 1876]	Gets the name of the root namespace
	Symbols [▶ 1876]	Gets the (root) symbols of the Symbol provider.

Reference

[ISymbolProvider Interface \[▶ 1874\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.68.1.1 ISymbolProvider.DataTypes Property

Gets all data types from all Namespaces

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyDataTypeCollection DataTypes { get; }
```

VB

```
ReadOnly Property DataTypes As ReadOnlyDataTypeCollection  
Get
```

Property Value

Type: [ReadOnlyDataTypeCollection](#) [[▶ 1972](#)]
The data types.

Reference

[ISymbolProvider Interface](#) [[▶ 1874](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.68.1.2 ISymbolProvider.RootNamespaceName Property

Gets the name of the root namespace

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string RootNamespaceName { get; }
```

VB

```
ReadOnly Property RootNamespaceName As String  
    Get
```

Property Value

Type: [String](#)
The namespace.

Reference

[ISymbolProvider Interface](#) [[▶ 1874](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.68.1.3 ISymbolProvider.Symbols Property

Gets the (root) symbols of the Symbol provider.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlySymbolCollection Symbols { get; }
```

VB

```
ReadOnly Property Symbols As ReadOnlySymbolCollection  
    Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [▶ 2018]
 Read only collection of the Symbols

Reference

[ISymbolProvider Interface](#) [▶ 1874]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.69 ISymbolServer Interface

Symbol Server Interface

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public interface ISymbolServer
```

VB

```
Public Interface ISymbolServer
```

The ISymbolServer type exposes the following members.

Properties

	Name	Description
	DataTypes [▶ 1878]	Gets the data types.
	Symbols [▶ 1878]	Gets the symbols.



Reference

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.69.1 ISymbolServer Properties

The [ISymbolServer](#) [▶ 1877] type exposes the following members.

Properties

	Name	Description
	DataTypes [▶ 1878]	Gets the data types.
	Symbols [▶ 1878]	Gets the symbols.

Reference

[ISymbolServer Interface](#) [▶ 1877]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.69.1.1 ISymbolServer.DataTypes Property

Gets the data types.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyDataTypeCollection DataTypes { get; }
```

VB

```
ReadOnly Property DataTypes As ReadOnlyDataTypeCollection  
Get
```

Property Value

Type: [ReadOnlyDataTypeCollection](#) [► 1972]

The data types.

Reference

[ISymbolServer Interface](#) [► 1877]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.69.1.2 ISymbolServer.Symbols Property

Gets the symbols.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlySymbolCollection Symbols { get; }
```

VB

```
ReadOnly Property Symbols As ReadOnlySymbolCollection  
Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [► 2018]

The symbols.

Reference

[ISymbolServer Interface](#) [► 1877]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.70 ITypeAttribute Interface

Interface for ADS attributes

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public interface ITypeAttribute
```

VB

```
Public Interface ITypeAttribute
```

The ITypeAttribute type exposes the following members.

Properties

	Name	Description
	Name [▸ 1879]	Name of the Attribute
	Value [▸ 1880]	Gets the value of the attribute



Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.70.1 ITypeAttribute Properties

The [ITypeAttribute \[▸ 1878\]](#) type exposes the following members.

Properties

	Name	Description
	Name [▸ 1879]	Name of the Attribute
	Value [▸ 1880]	Gets the value of the attribute

Reference

[ITypeAttribute Interface \[▸ 1878\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.70.1.1 ITypeAttribute.Name Property

Name of the Attribute

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string Name { get; }
```

VB

```
ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)
The name.

Reference

[ITypeAttribute Interface](#) [► 1878]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.70.1.2 ITypeAttribute.Value Property

Gets the value of the attribute

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
string Value { get; }
```

VB

```
ReadOnly Property Value As String  
    Get
```

Property Value

Type: [String](#)
The value.

Reference

[ITypeAttribute Interface](#) [► 1878]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.71 IUnionInstance Interface

Interface for an Instance of the [IUnionType](#) [► 1885].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public interface IUnionInstance : ISymbol,  
    IAttributedInstance, IInstance, IBitSize
```


VB

```
Public Interface IUnionInstance  
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```

The IUnionInstance type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	FieldInstances [▶ 1885]	Gets the field instances of the Union
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

[TwinCAT.TypeSystem.ISymbol \[▶ 1859\]](#)

6.8.71.1 IUnionInstance Properties

The [IUnionInstance \[▶ 1880\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	FieldInstances [▶ 1885]	Gets the field instances of the Union
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[IUnionInstance Interface](#) [► 1880]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.71.1 IUnionInstance.FieldInstances Property

Gets the field instances of the Union

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlySymbolCollection FieldInstances { get; }
```

VB

```
ReadOnly Property FieldInstances As ReadOnlySymbolCollection  
Get
```

Property Value

Type: [ReadOnlySymbolCollection](#) [► 2018]

The field instances.

Reference

[IUnionInstance Interface](#) [► 1880]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.72 IUnionType Interface

Interface for an union data type.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IUnionType : IDataTypes,  
    IBitSize
```

VB

```
Public Interface IUnionType  
    Inherits IDataTypes, IBitSize
```

The IUnionType type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	Fields [▶ 1887]	Gets a readonly collection of the Members [▶ 1761] of the IUnionType .
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

[TwinCAT.TypeSystem.IDataType \[▶ 1721\]](#)

6.8.72.1 IUnionType Properties

The [IUnionType \[▶ 1885\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1723]	Gets the attributes of the IDataType [▶ 1721] (Inherited from IDataType [▶ 1721] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1724]	Gets the Data Type category (Inherited from IDataType [▶ 1721] .)
	Comment [▶ 1724]	Gets the comment behind the variable declaration. (Inherited from IDataType [▶ 1721] .)
	Fields [▶ 1887]	Gets a readonly collection of the Members [▶ 1761] of the IUnionType [▶ 1885] .
	FullName [▶ 1725]	Gets the full name of the IDataType [▶ 1721] (Namespace + Name) (Inherited from IDataType [▶ 1721] .)
	Id [▶ 1725]	Gets the ID of the Data Type (Inherited from IDataType [▶ 1721] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full Data Type but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainer [▶ 1726]	Gets a value indicating whether this IDataType [▶ 1721] is a container type (Inherited from IDataType [▶ 1721] .)
	IsPointer [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is a pointer type (Inherited from IDataType [▶ 1721] .)
	IsPrimitive [▶ 1727]	Gets a value indicating whether this IDataType [▶ 1721] is primitive (Inherited from IDataType [▶ 1721] .)
	IsReference [▶ 1728]	Gets a value indicating whether this IDataType [▶ 1721] is a reference type (Inherited from IDataType [▶ 1721] .)
	Name [▶ 1728]	Gets the name of the Data Type (without namespace) (Inherited from IDataType [▶ 1721] .)
	Namespace [▶ 1729]	Gets the namespace string within the IDataType [▶ 1721] exists. (Inherited from IDataType [▶ 1721] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)

Reference

[IUnionType Interface \[▶ 1885\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.72.1.1 IUnionType.Fields Property

Gets a readonly collection of the [Members \[▶ 1761\]](#) of the [IUnionType \[▶ 1885\]](#).

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyFieldCollection Fields { get; }
```

VB

```
ReadOnly Property Fields As ReadOnlyFieldCollection  
Get
```

Property Value

Type: [ReadOnlyFieldCollection](#) [► 1994]
The members as readonly collection.

Remarks

If the [IStructType](#) [► 1844] is derived, only the extended members are returned. To get all supported members down the inheritance chain, use the [AllMembers](#) [► 1847] property.

Reference

[IUnionType Interface](#) [► 1885]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.73 IValue Interface

Symbol Value Interface

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#







```
public interface IValue
```

VB





```
Public Interface IValue
```

The IValue type exposes the following members.

Properties

	Name	Description
	Age [► 1889]	Gets the age of the value (last successful read of the value)
	CachedRaw [► 1890]	Gets the cached Raw internal Data.
	DataType [► 1890]	Gets the data type bound to this IValue
	IsPrimitive [► 1891]	Gets a value indicating whether this IValue is a primitive value.
	Symbol [► 1891]	Gets the symbol bound to this IValue.
	UtcTimeStamp [► 1892]	Gets the Time stamp of the last successful read of the Value (local user time, UTC)

Methods

	Name	Description
	Read [▸ 1893]	Reads the value (via ADS)
	ResolveValue [▸ 1893]	Resolves the Value object to its primitive value.
	TryResolveValue [▸ 1894]	Tries to resolves the Value object to its primitive value.
	Write [▸ 1894]	Writes the value (via ADS)







Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.73.1 IValue Properties

The [IValue \[▸ 1888\]](#) type exposes the following members.

Properties

	Name	Description
	Age [▸ 1889]	Gets the age of the value (last successful read of the value)
	CachedRaw [▸ 1890]	Gets the cached Raw internal Data.
	DataType [▸ 1890]	Gets the data type bound to this IValue [▸ 1888]
	IsPrimitive [▸ 1891]	Gets a value indicating whether this IValue [▸ 1888] is a primitive value.
	Symbol [▸ 1891]	Gets the symbol bound to this IValue [▸ 1888] .
	UtcTimeStamp [▸ 1892]	Gets the Time stamp of the last successful read of the Value (local user time, UTC)

Reference

[IValue Interface \[▸ 1888\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.73.1.1 IValue.Age Property

Gets the age of the value (last successful read of the value)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
TimeSpan Age { get; }
```

VB

```
ReadOnly Property Age As TimeSpan  
    Get
```

Property Value

Type: [TimeSpan](#)
The age.

Reference

[IValue Interface](#) [► 1888]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

[IValue.UtcTimeStamp](#) [► 1892]

6.8.73.1.2 IValue.CachedRaw Property

Gets the cached Raw internal Data.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
byte[] CachedRaw { get; }
```

VB

```
ReadOnly Property CachedRaw As Byte()  
    Get
```

Property Value

Type: [.Byte](#).
The raw cached data.

Reference

[IValue Interface](#) [► 1888]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.73.1.3 IValue.DataType Property

Gets the data type bound to this [IValue](#) [► 1888]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
IDataType DataType { get; }
```

VB

```
ReadOnly Property DataType As IDataType  
    Get
```

Property Value

Type: [IDataType](#) [[▶ 1721](#)]
The type of the data.

Reference

[IValue Interface](#) [[▶ 1888](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.73.1.4 IValue.IsPrimitive Property

Gets a value indicating whether this [IValue](#) [[▶ 1888](#)] is a primitive value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
bool IsPrimitive { get; }
```

VB

```
ReadOnly Property IsPrimitive As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if this instance is primitive; otherwise, false.

Reference

[IValue Interface](#) [[▶ 1888](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.73.1.5 IValue.Symbol Property

Gets the symbol bound to this [IValue](#) [[▶ 1888](#)].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
ISymbol Symbol { get; }
```

VB

```
ReadOnly Property Symbol As ISymbol  
    Get
```

Property Value

Type: [ISymbol](#) [[▶ 1859](#)]
The symbol.

Reference

[IValue Interface](#) [[▶ 1888](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.73.1.6 IValue.UtcTimeStamp Property

Gets the Time stamp of the last successful read of the Value (local user time, UTC)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
DateTime UtcTimeStamp { get; }
```

VB

```
ReadOnly Property UtcTimeStamp As DateTime  
    Get
```

Property Value

Type: [DateTime](#)
The read time stamp.

Reference





[IValue Interface](#) [[▶ 1888](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.73.2 IValue Methods

The [IValue](#) [[▶ 1888](#)] type exposes the following members.

Methods

	Name	Description
	Read [▶ 1893]	Reads the value (via ADS)
	ResolveValue [▶ 1893]	Resolves the Value object to its primitive value.
	TryResolveValue [▶ 1894]	Tries to resolves the Value object to its primitive value.
	Write [▶ 1894]	Writes the value (via ADS)

Reference

[IValue Interface](#) [[▶ 1888](#)]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.73.2.1 IValue.Read Method

Reads the value (via ADS)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void Read()
```

VB

```
Sub Read
```

Reference

[IValue Interface \[▸ 1888\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.73.2.2 IValue.ResolveValue Method

Resolves the Value object to its primitive value.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object ResolveValue(  
    bool resolveEnumToPrimitive  
)
```

VB

```
Function ResolveValue (  
    resolveEnumToPrimitive As Boolean  
) As Object
```

Parameters

resolveEnumToPrimitive Type: [System.Boolean](#)
if set to true|[EnumValue \[▸ 1758\]](#)s are resolved to their primitives also.

Return Value

Type: [Object](#)
System.Object.

Remarks

If the value is not primitive, this method returns the [IValue \[▸ 1888\]](#) itself.

Reference

[IValue Interface \[▸ 1888\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.73.2.3 IValue.TryResolveValue Method

Tries to resolves the Value object to its primitive value.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryResolveValue (
    bool resolveEnumToPrimitive,
    out Object value
)
```

VB

```
Function TryResolveValue (
    resolveEnumToPrimitive As Boolean,
    <OutAttribute> ByRef value As Object
) As Boolean
```

Parameters

resolveEnumToPrimitive Type: [System.Boolean](#)
if set to true|[EnumValue \[▸ 1758\]](#)s are resolved to their primitives also.

value Type: [System.Object](#).
The value.

Return Value

Type: [Boolean](#)
true if value can be resolved, false otherwise.

Reference

[IValue Interface \[▸ 1888\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.73.2.4 IValue.Write Method

Writes the value (via ADS)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void Write()
```

VB

```
Sub Write
```

Reference

[IValue Interface](#) [► 1888]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.74 IValueAnySymbol Interface

Interface IValueAnySymbol

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public interface IValueAnySymbol : ISymbol,  
    IAttributedInstance, IInstance, IBitSize
```

VB







```
Public Interface IValueAnySymbol  
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```

The IValueAnySymbol type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Methods

	Name	Description
	ReadAnyValue(Type) [▸ 1900]	Reads the value of this Value [▸ 1914] into a new created instance of the managed type
	ReadAnyValue(Type, Int32) [▸ 1900]	Reads the value of this Value [▸ 1914] into a new created instance of the managed type
	UpdateAnyValue(Object) [▸ 1901]	Reads the value of this Value [▸ 1914] into the specified managed value.
	UpdateAnyValue(Object, Int32) [▸ 1902]	Reads the value of this Value [▸ 1914] into the specified managed value.
	WriteAnyValue(Object) [▸ 1903]	Writes the value represented by the managed value to this Value [▸ 1914]
	WriteAnyValue(Object, Int32) [▸ 1904]	Writes the value represented by the managed value to this Value [▸ 1914]

Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

[TwinCAT.TypeSystem.ISymbol \[▸ 1859\]](#)

6.8.74.1 IValueAnySymbol Properties

The [IValueAnySymbol \[▸ 1895\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716] .)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718] .)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718] .)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859] .)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764] .)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764] .)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764] .)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764] .)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718] .)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718] .)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859] .)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859] .)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764] .)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859] .)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859] .)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859] .)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764] .)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764] .)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859] .)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718] .)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859] .)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this IInstance [▶ 1764] . (Inherited from IInstance [▶ 1764] .)







Reference

[IValueAnySymbol Interface \[▸ 1895\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.74.2 IValueAnySymbol Methods

Methods

	Name	Description
	ReadAnyValue(Type) [▸ 1900]	Reads the value of this Value [▸ 1914] into a new created instance of the managed type
	ReadAnyValue(Type, Int32) [▸ 1900]	Reads the value of this Value [▸ 1914] into a new created instance of the managed type
	UpdateAnyValue(Object) [▸ 1901]	Reads the value of this Value [▸ 1914] into the specified managed value.
	UpdateAnyValue(Object, Int32) [▸ 1902]	Reads the value of this Value [▸ 1914] into the specified managed value.
	WriteAnyValue(Object) [▸ 1903]	Writes the value represented by the managed value to this Value [▸ 1914]
	WriteAnyValue(Object, Int32) [▸ 1904]	Writes the value represented by the managed value to this Value [▸ 1914]



Reference

[IValueAnySymbol Interface \[▸ 1895\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.74.2.1 IValueAnySymbol.ReadAnyValue Method

Overload List

	Name	Description
	ReadAnyValue(Type) [▸ 1900]	Reads the value of this Value [▸ 1914] into a new created instance of the managed type
	ReadAnyValue(Type, Int32) [▸ 1900]	Reads the value of this Value [▸ 1914] into a new created instance of the managed type

Reference

[IValueAnySymbol Interface \[▸ 1895\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

IValueAnySymbol.ReadAnyValue Method (Type)

Reads the value of this [Value \[▸ 1914\]](#) into a new created instance of the managed type

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object ReadAnyValue(  
    Type managedType  
)
```

VB

```
Function ReadAnyValue (  
    managedType As Type  
) As Object
```

Parameters

managedType Type: [System.Type](#)
The tp.

Return Value

Type: [Object](#)
Read value (System.Object).

Reference

[IValueAnySymbol Interface \[▸ 1895\]](#)

[ReadAnyValue Overload \[▸ 1899\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

[IValueAnySymbol.WriteAnyValue\(Object\) \[▸ 1903\]](#)

[IValueAnySymbol.UpdateAnyValue\(Object.\) \[▸ 1901\]](#)

IValueAnySymbol.ReadAnyValue Method (Type, Int32)

Reads the value of this [Value \[▸ 1914\]](#) into a new created instance of the managed type

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object ReadAnyValue(  
    Type managedType,  
    int timeout  
)
```

VB

```
Function ReadAnyValue (
    managedType As Type,
    timeout As Integer
) As Object
```

Parameters

managedType Type: [System.Type](#)
 The tp.

timeout Type: [System.Int32](#)
 The timeout in ms.

Return Value



Type: [Object](#)
 Read value (System.Object).

Reference

- [IValueAnySymbol Interface \[► 1895\]](#)
- [ReadAnyValue Overload \[► 1899\]](#)
- [TwinCAT.TypeSystem Namespace \[► 1297\]](#)
- [IValueAnySymbol.WriteAnyValue\(Object\) \[► 1903\]](#)
- [IValueAnySymbol.UpdateAnyValue\(Object.\) \[► 1901\]](#)

6.8.74.2.2 IValueAnySymbol.UpdateAnyValue Method

Overload List

	Name	Description
	UpdateAnyValue(Object.) [► 1901]	Reads the value of this Value [► 1914] into the specified managed value.
	UpdateAnyValue(Object., Int32) [► 1902]	Reads the value of this Value [► 1914] into the specified managed value.

Reference

- [IValueAnySymbol Interface \[► 1895\]](#)
- [TwinCAT.TypeSystem Namespace \[► 1297\]](#)

IValueAnySymbol.UpdateAnyValue Method (Object.)

Reads the value of this [Value \[► 1914\]](#) into the specified managed value.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void UpdateAnyValue(  
    ref Object managedObject  
)
```

VB

```
Sub UpdateAnyValue (  
    ByRef managedObject As Object  
)
```

Parameters

managedObject Type: [System.Object](#).
The managed object.

Return Value

Type:
Read value ([System.Object](#)).

Reference

[IValueAnySymbol Interface](#) [► 1895]

[UpdateAnyValue Overload](#) [► 1901]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

[IValueAnySymbol.ReadAnyValue\(Type\)](#) [► 1900]

[IValueAnySymbol.WriteAnyValue\(Object\)](#) [► 1903]

IValueAnySymbol.UpdateAnyValue Method (Object., Int32)

Reads the value of this [Value](#) [► 1914] into the specified managed value.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void UpdateAnyValue(  
    ref Object managedObject,  
    int timeout  
)
```

VB

```
Sub UpdateAnyValue (  
    ByRef managedObject As Object,  
    timeout As Integer  
)
```

Parameters

managedObject	Type: System.Object . The managed object.
timeout	Type: System.Int32 The timeout.

Return Value

Type:
Read value (System.Object).

Reference

[IValueAnySymbol Interface](#) [► 1895]



[UpdateAnyValue Overload](#) [► 1901]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

[IValueAnySymbol.ReadAnyValue\(Type\)](#) [► 1900]

[IValueAnySymbol.WriteAnyValue\(Object\)](#) [► 1903]

6.8.74.2.3 IValueAnySymbol.WriteAnyValue Method**Overload List**

	Name	Description
	WriteAnyValue(Object) [► 1903]	Writes the value represented by the managed value to this Value [► 1914]
	WriteAnyValue(Object, Int32) [► 1904]	Writes the value represented by the managed value to this Value [► 1914]

Reference

[IValueAnySymbol Interface](#) [► 1895]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

IValueAnySymbol.WriteAnyValue Method (Object)

Writes the value represented by the managed value to this [Value](#) [► 1914]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
void WriteAnyValue(
    Object managedValue
)
```

VB

```
Sub WriteAnyValue (  
    managedValue As Object  
)
```

Parameters

managedValue Type: [System.Object](#)
The managed value.

Reference

[IValueAnySymbol Interface](#) [[▶ 1895](#)]

[WriteAnyValue Overload](#) [[▶ 1903](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

[IValueAnySymbol.ReadAnyValue\(Type\)](#) [[▶ 1900](#)]

[IValueAnySymbol.UpdateAnyValue\(Object.\)](#) [[▶ 1901](#)]

IValueAnySymbol.WriteAnyValue Method (Object, Int32)

Writes the value represented by the managed value to this [Value](#) [[▶ 1914](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
void WriteAnyValue(  
    Object managedValue,  
    int timeout  
)
```

VB

```
Sub WriteAnyValue (  
    managedValue As Object,  
    timeout As Integer  
)
```

Parameters

managedValue Type: [System.Object](#)
The managed value.

timeout Type: [System.Int32](#)
The timeout in ms.

Reference

[IValueAnySymbol Interface](#) [[▶ 1895](#)]

[WriteAnyValue Overload](#) [[▶ 1903](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

[IValueAnySymbol.ReadAnyValue\(Type\)](#) [[▶ 1900](#)]

[IValueAnySymbol.UpdateAnyValue\(Object.\)](#) [► 1901]

6.8.75 IValueRawSymbol Interface

Interface IValueRawSymbol

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IValueRawSymbol : ISymbol,  
    IAttributedInstance, IInstance, IBitSize
```

VB





```
Public Interface IValueRawSymbol  
    Inherits ISymbol, IAttributedInstance, IInstance, IBitSize
```

The IValueRawSymbol type exposes the following members.


Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasValue [▶ 1909]	Gets a value indicating whether this IValueSymbol [▶ 1914] has a value.
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Methods

	Name	Description
	ReadRawValue . [▶ 1910]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	ReadRawValue(Int32) . [▶ 1911]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	WriteRawValue(Byte) . [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	WriteRawValue(Byte, Int32) . [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)

Events

	Name	Description
	RawValueChanged . [▶ 1913]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed.

Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.75.1 IValueRawSymbol Properties

The [IValueRawSymbol \[▶ 1905\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasValue [▶ 1909]	Gets a value indicating whether this IValueSymbol [▶ 1914] has a value.
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the IDataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference

[IValueRawSymbol Interface \[▸ 1905\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.75.1.1 IValueRawSymbol.HasValue Property

Gets a value indicating whether this [IValueSymbol \[▸ 1914\]](#) has a value.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool HasValue { get; }
```

VB

```
ReadOnly Property HasValue As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance has value; otherwise, false.

Remarks

A VirtualSymbol does not support values, but in terms of the [IValueSymbol \[▸ 1914\]](#) definition, is a [IValueSymbol \[▸ 1914\]](#)





Reference

[IValueRawSymbol Interface \[▸ 1905\]](#)



[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.75.2 IValueRawSymbol Methods

Methods

	Name	Description
	ReadRawValue. [▸ 1910]	Reads the raw value of the IValueSymbol [▸ 1914] (Ads Read / Write)
	ReadRawValue(Int32) [▸ 1911]	Reads the raw value of the IValueSymbol [▸ 1914] (Ads Read / Write)
	WriteRawValue(Byte. e.) [▸ 1912]	Writes the raw value of the IValueSymbol [▸ 1914] (Ads Read / Write)
	WriteRawValue(Byte. e., Int32) [▸ 1912]	Writes the raw value of the IValueSymbol [▸ 1914] (Ads Read / Write)

Reference[IValueRawSymbol Interface \[▸ 1905\]](#)[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)**6.8.75.2.1 IValueRawSymbol.ReadRawValue Method****Overload List**

	Name	Description
	ReadRawValue. [▸ 1910]	Reads the raw value of the IValueSymbol [▸ 1914] (Ads Read / Write)
	ReadRawValue(Int32) [▸ 1911]	Reads the raw value of the IValueSymbol [▸ 1914] (Ads Read / Write)

Reference[IValueRawSymbol Interface \[▸ 1905\]](#)[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)**IValueRawSymbol.ReadRawValue Method**Reads the raw value of the [IValueSymbol \[▸ 1914\]](#) (Ads Read / Write)**Namespace:** [TwinCAT.TypeSystem \[▸ 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
byte[] ReadRawValue()
```

VB

```
Function ReadRawValue As Byte()
```

Field ValueType: [.Byte](#).
The raw value.**Return Value**Type: [.Byte](#).
System.Byte[].**Reference**[IValueRawSymbol Interface \[▸ 1905\]](#)[ReadRawValue Overload \[▸ 1910\]](#)[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

IValueRawSymbol.ReadRawValue Method (Int32)

Reads the raw value of the [IValueSymbol](#) [[▶ 1914](#)] (Ads Read / Write)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
byte[] ReadRawValue(
    int timeout
)
```

VB

```
Function ReadRawValue (
    timeout As Integer
) As Byte()
```

Parameters

timeout Type: [System.Int32](#)
The timeout in ms.

Field Value

Type: [.Byte](#).
The raw value.

Return Value

Type: [.Byte](#).
[System.Byte\[\]](#).

Remarks

A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference



[IValueRawSymbol Interface](#) [[▶ 1905](#)]

[ReadRawValue Overload](#) [[▶ 1910](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.75.2.2 IValueRawSymbol.WriteRawValue Method

Overload List

	Name	Description
	WriteRawValue(Byte e.) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)
	WriteRawValue(Byte e., Int32) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write)

Reference

[IValueRawSymbol Interface \[▸ 1905\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

IValueRawSymbol.WriteRawValue Method (.Byte.)

Writes the raw value of the [IValueSymbol \[▸ 1914\]](#) (Ads Read / Write)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void WriteRawValue(  
    byte[] value  
)
```

VB

```
Sub WriteRawValue (  
    value As Byte()  
)
```

Parameters

value Type: [.System.Byte](#).
The value as byte array.

Field Value

Type:
The value.

Reference

[IValueRawSymbol Interface \[▸ 1905\]](#)

[WriteRawValue Overload \[▸ 1911\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

IValueRawSymbol.WriteRawValue Method (.Byte., Int32)

Writes the raw value of the [IValueSymbol \[▸ 1914\]](#) (Ads Read / Write)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void WriteRawValue(  
    byte[] value,  
    int timeout  
)
```


VB

```
Sub WriteRawValue (
    value As Byte(),
    timeout As Integer
)
```

Parameters

value Type: [.System.Byte](#).
The value as byte array.

timeout Type: [System.Int32](#)
The timeout.

Field Value

Type:
The value.

Remarks

A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference

[IValueRawSymbol Interface \[▸ 1905\]](#)


[WriteRawValue Overload \[▸ 1911\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.75.3 IValueRawSymbol Events

The [IValueRawSymbol \[▸ 1905\]](#) type exposes the following members.

Events

	Name	Description
	RawValueChanged [▸ 1913]	Occurs when the RawValue of the IValueSymbol [▸ 1914] has changed.

Reference

[IValueRawSymbol Interface \[▸ 1905\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.75.3.1 IValueRawSymbol.RawValueChanged Event

Occurs when the RawValue of the [IValueSymbol \[▸ 1914\]](#) has changed.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
event EventHandler<RawValueChangedArgs> RawValueChanged
```

VB

```
Event RawValueChanged As EventHandler(Of RawValueChangedArgs)
```

Value

Type: [System.EventHandler.RawValueChangedArgs](#) [[▶ 1969](#)].

Reference

[IValueRawSymbol Interface](#) [[▶ 1905](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.76 IValueSymbol Interface

Interface for a [ISymbol](#) [[▶ 1859](#)] that supports values.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IValueSymbol : IValueRawSymbol,  
    ISymbol, IAttributedInstance, IInstance, IBitSize
```


VB

```
Public Interface IValueSymbol  
    Inherits IValueRawSymbol, ISymbol, IAttributedInstance, IInstance,  
    IBitSize
```









The IValueSymbol type exposes the following members.

Properties



	Name	Description
	AccessRights [▶ 1921]	Gets the access rights.
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasValue [▶ 1909]	Gets a value indicating whether this IValueSymbol has a value. (Inherited from IValueRawSymbol [▶ 1905].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	NotificationSettings [▶ 1921]	Gets or sets the notification settings.
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)

	Name	Description
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Methods

	Name	Description
	ReadRawValue . [▶ 1910]	Reads the raw value of the IValueSymbol (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadRawValue(Int32) [▶ 1911]	Reads the raw value of the IValueSymbol (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadValue . [▶ 1924]	Reads the Value of the IValueSymbol
	ReadValue(Int32) [▶ 1924]	Reads the Value of the IValueSymbol
	WriteRawValue(Byte) [▶ 1912]	Writes the raw value of the IValueSymbol (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteRawValue(Byte, Int32) [▶ 1912]	Writes the raw value of the IValueSymbol (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteValue(Object) [▶ 1925]	Writes the Value of the IValueSymbol
	WriteValue(Object, Int32) [▶ 1926]	Writes the Value of the IValueSymbol

Events

	Name	Description
	RawValueChanged [▶ 1913]	Occurs when the RawValue of the IValueSymbol has changed. (Inherited from IValueRawSymbol [▶ 1905].)
	ValueChanged [▶ 1927]	Occurs when the (Primitive) value of the IValueSymbol has changed.

Extension Methods

	Name	Description
	PollValuesAnnotated(IObservable.Unit.) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotated(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservable.Object.) [▶ 969]	Overloaded. Subscribes the IValueSymbol to an observable sequence of values and writes them to the IValueSymbol. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception.) [▶ 971]	Overloaded. Subscribes the IValueSymbol to an observable sequence of values and writes them to the IValueSymbol. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol to an observable sequence of values and writes them to the IValueSymbol. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol to an observable sequence of values and writes them to the IValueSymbol. (Defined by ValueSymbolExtensions [▶ 957].)

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]


[TwinCAT.TypeSystem.IValueRawSymbol](#) [[▶ 1905](#)]

6.8.76.1 IValueSymbol Properties

The [IValueSymbol](#) [[▶ 1914](#)] type exposes the following members.

Properties

	Name	Description
	AccessRights [▶ 1921]	Gets the access rights.
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasValue [▶ 1909]	Gets a value indicating whether this IValueSymbol [▶ 1914] has a value. (Inherited from IValueRawSymbol [▶ 1905].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	NotificationSettings [▶ 1921]	Gets or sets the notification settings.
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)

	Name	Description
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Reference

[IValueSymbol Interface](#) [[▶ 1914](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.76.1.1 IValueSymbol.AccessRights Property

Gets the access rights.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
SymbolAccessRights AccessRights { get; }
```

VB

```
ReadOnly Property AccessRights As SymbolAccessRights  
    Get
```

Property Value

Type: [SymbolAccessRights](#) [[▶ 2066](#)]

The access rights.

Reference

[IValueSymbol Interface](#) [[▶ 1914](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.76.1.2 IValueSymbol.NotificationSettings Property

Gets or sets the notification settings.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
INotificationSettings NotificationSettings { get; set; }
```

VB

```
Property NotificationSettings As INotificationSettings  
    Get  
    Set
```

Property Value

Type: [INotificationSettings](#) [[▶ 1774](#)]
The notification settings.

Remarks

The NotificationSettings will be inherited from [Parent](#) [[▶ 1865](#)] if the setting is not overwritten.

Reference









[IValueSymbol Interface](#) [[▶ 1914](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]










6.8.76.2 IValueSymbol Methods

The [IValueSymbol](#) [[▶ 1914](#)] type exposes the following members.

Methods

	Name	Description
	ReadRawValue. [▶ 1910]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadRawValue(Int32) [▶ 1911]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadValue. [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914]
	ReadValue(Int32) [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914]
	WriteRawValue(Byte) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteRawValue(Byte, Int32) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteValue(Object) [▶ 1925]	Writes the Value of the IValueSymbol [▶ 1914]
	WriteValue(Object, Int32) [▶ 1926]	Writes the Value of the IValueSymbol [▶ 1914]

Extension Methods

	Name	Description
	PollValuesAnnotate(IObservable.Unit.) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotate(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservable.Object.) [▶ 969]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception.) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)



Reference

[IValueSymbol Interface](#) [[▶ 1914](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.76.2.1 IValueSymbol.ReadValue Method

Overload List

	Name	Description
	ReadValue. [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914]
	ReadValue(Int32) [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914]

Reference

[IValueSymbol Interface](#) [[▶ 1914](#)]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

IValueSymbol.ReadValue Method

Reads the Value of the [IValueSymbol \[▸ 1914\]](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object ReadValue()
```

VB

```
Function ReadValue As Object
```

Field Value

Type: [Object](#)

The value.

Return Value

Type: [Object](#)

System.Object.

Remarks

Calling on primitive types, a call of this method will return the primitive value. On complex types (structures and arrays) it depends on the [ISymbolLoader \[▸ 1872\]](#) settings what will happen. In non dynamic modes: the raw byte Array will be returned, in dynamic mode: A Value will be created on the fly.

Reference

[IValueSymbol Interface \[▸ 1914\]](#)

[ReadValue Overload \[▸ 1923\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

IValueSymbol.ReadValue Method (Int32)

Reads the Value of the [IValueSymbol \[▸ 1914\]](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
Object ReadValue(  
    int timeout  
)
```

VB

```
Function ReadValue (
    timeout As Integer
) As Object
```

Parameters

timeout Type: [System.Int32](#)
The timeout in ms.

Field Value

Type: [Object](#)
The value.

Return Value

Type: [Object](#)
[System.Object](#).

Remarks

Calling on primitive types, a call of this method will return the primitive value. On complex types (structures and arrays) it depends on the [|SymbolLoader \[► 1872\]](#) settings what will happen. In non dynamic modes: the raw byte Array will be returned, in dynamic mode: A Value will be created on the fly. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.



Reference

[IValueSymbol Interface \[► 1914\]](#)

[ReadValue Overload \[► 1923\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.76.2 IValueSymbol.WriteValue Method**Overload List**

	Name	Description
	WriteValue(Object) [► 1925]	Writes the Value of the IValueSymbol [► 1914]
	WriteValue(Object, Int32) [► 1926]	Writes the Value of the IValueSymbol [► 1914]

Reference

[IValueSymbol Interface \[► 1914\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

IValueSymbol.WriteValue Method (Object)

Writes the Value of the [IValueSymbol \[► 1914\]](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void WriteValue(  
    Object value  
)
```

VB

```
Sub WriteValue (  
    value As Object  
)
```

Parameters

value Type: [System.Object](#)
The value.

Remarks

Calling on primitive types, a call of this method will directly write this Value. On complex types (structs and arrays) it depends on the [ISymbolLoader](#) [[▶ 1872](#)] settings what will happen. In non dynamic modes: Only byte Arrays (of correct size) can be written) in dynamic mode: A Value that represents the value will be accepted also.

Reference

[IValueSymbol Interface](#) [[▶ 1914](#)]

[WriteValue Overload](#) [[▶ 1925](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

IValueSymbol.WriteValue Method (Object, Int32)

Writes the Value of the [IValueSymbol](#) [[▶ 1914](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
void WriteValue(  
    Object value,  
    int timeout  
)
```

VB

```
Sub WriteValue (  
    value As Object,  
    timeout As Integer  
)
```

Parameters

value Type: [System.Object](#)
The value.

timeout Type: [System.Int32](#)
The timeout in ms.

Remarks

Calling on primitive types, a call of this method will directly write this Value. On complex types (structs and arrays) it depends on the [ISymbolLoader \[▸ 1872\]](#) settings what will happen. In non dynamic modes: Only byte Arrays (of correct size) can be written) in dynamic mode: A Value that represents the value will be accepted also. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference

[IValueSymbol Interface \[▸ 1914\]](#)



[WriteValue Overload \[▸ 1925\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.76.3 IValueSymbol Events

The [IValueSymbol \[▸ 1914\]](#) type exposes the following members.

Events

	Name	Description
	RawValueChanged [▸ 1913]	Occurs when the RawValue of the IValueSymbol [▸ 1914] has changed. (Inherited from IValueRawSymbol [▸ 1905] .)
	ValueChanged [▸ 1927]	Occurs when the (Primitive) value of the IValueSymbol [▸ 1914] has changed.

Reference

[IValueSymbol Interface \[▸ 1914\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.76.3.1 IValueSymbol.ValueChanged Event

Occurs when the (Primitive) value of the [IValueSymbol \[▸ 1914\]](#) has changed.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
event EventHandler<ValueChangedArgs> ValueChanged
```

VB

```
Event ValueChanged As EventHandler(Of ValueChangedArgs)
```

Value

Type: [System.EventHandler.ValueChangedArgs \[▸ 2099\]](#).

Reference

[IValueSymbol Interface \[▸ 1914\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.77 IValueSymbol2 Interface

Interface for a [ISymbol \[▸ 1859\]](#) that supports values.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IValueSymbol2 : IValueSymbol,  
    IValueRawSymbol, ISymbol, IAttributedInstance, IInstance, IBitSize
```



VB

```
Public Interface IValueSymbol2  
    Inherits IValueSymbol, IValueRawSymbol, ISymbol, IAttributedInstance,  
    IInstance, IBitSize
```









The IValueSymbol2 type exposes the following members.

Properties



	Name	Description
	AccessRights [▶ 1921]	Gets the access rights. (Inherited from IValueSymbol [▶ 1914].)
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	Connection [▶ 1935]	Gets the connection that produces values for this IValueSymbol [▶ 1914]
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasValue [▶ 1909]	Gets a value indicating whether this IValueSymbol [▶ 1914] has a value. (Inherited from IValueRawSymbol [▶ 1905].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	NotificationSettings [▶ 1921]	Gets or sets the notification settings. (Inherited from IValueSymbol [▶ 1914].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

	Name	Description
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)










Methods

	Name	Description
	ReadRawValue . [▶ 1910]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadRawValue (Int32) [▶ 1911]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadValue . [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)
	ReadValue (Int32) [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)
	WriteRawValue (Byte) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteRawValue (Byte , Int32) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteValue (Object) [▶ 1925]	Writes the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)
	WriteValue (Object , Int32) [▶ 1926]	Writes the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)

Events

	Name	Description
	RawValueChanged [▶ 1913]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from IValueRawSymbol [▶ 1905].)
	ValueChanged [▶ 1927]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from IValueSymbol [▶ 1914].)

Extension Methods

	Name	Description
	PollValuesAnnotate(IObservable.Unit.) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotate(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservable.Object.) [▶ 969]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception.) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)

Reference








[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]



[TwinCAT.TypeSystem.IValueSymbol](#) [[▶ 1914](#)]

6.8.77.1 IValueSymbol2 Properties

The [IValueSymbol2](#) [[▶ 1928](#)] type exposes the following members.

Properties

	Name	Description
	AccessRights [▶ 1921]	Gets the access rights. (Inherited from IValueSymbol [▶ 1914].)
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	Connection [▶ 1935]	Gets the connection that produces values for this IValueSymbol [▶ 1914]
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasValue [▶ 1909]	Gets a value indicating whether this IValueSymbol [▶ 1914] has a value. (Inherited from IValueRawSymbol [▶ 1905].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	NotificationSettings [▶ 1921]	Gets or sets the notification settings. (Inherited from IValueSymbol [▶ 1914].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

	Name	Description
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Reference

[IValueSymbol2 Interface](#) [▶ 1928]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.77.1.1 IValueSymbol2.Connection Property

Gets the connection that produces values for this [IValueSymbol](#) [▶ 1914]

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IConnection Connection { get; }
```

VB

```
ReadOnly Property Connection As IConnection  
Get
```

Property Value

Type: [IConnection](#) [▶ 55]

The connection object.

Reference









[IValueSymbol2 Interface](#) [▶ 1928]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]










6.8.77.2 IValueSymbol2 Methods

The [IValueSymbol2](#) [▶ 1928] type exposes the following members.

Methods

	Name	Description
	ReadRawValue. [▶ 1910]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905] .)
	ReadRawValue(Int32) [▶ 1911]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905] .)
	ReadValue. [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914] .)
	ReadValue(Int32) [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914] .)
	WriteRawValue(.Byte) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905] .)
	WriteRawValue(.Byte, Int32) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905] .)
	WriteValue(Object) [▶ 1925]	Writes the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914] .)
	WriteValue(Object, Int32) [▶ 1926]	Writes the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914] .)

Extension Methods

	Name	Description
	PollValuesAnnotated(IObservable.Unit.) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotated(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservable.Object.) [▶ 969]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception.) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)

Reference



[IValueSymbol2 Interface](#) [[▶ 1928](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.77.3 IValueSymbol2 Events

The [IValueSymbol2](#) [[▶ 1928](#)] type exposes the following members.

Events

	Name	Description
	RawValueChanged [▶ 1913]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from IValueRawSymbol [▶ 1905].)
	ValueChanged [▶ 1927]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from IValueSymbol [▶ 1914].)

Reference

[IValueSymbol2 Interface \[▸ 1928\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.78 IValueSymbol3 Interface

Interface IValueSymbol3 Implements the [IValueSymbol2 \[▸ 1928\]](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IValueSymbol3 : IValueSymbol2,
    IValueSymbol, IValueRawSymbol, ISymbol, IAttributedInstance, IInstance,
    IBitSize
```



VB

```
Public Interface IValueSymbol3
    Inherits IValueSymbol2, IValueSymbol, IValueRawSymbol, ISymbol,
    IAttributedInstance, IInstance, IBitSize
```











The IValueSymbol3 type exposes the following members.

Properties



	Name	Description
	AccessRights [▶ 1921]	Gets the access rights. (Inherited from IValueSymbol [▶ 1914].)
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	Connection [▶ 1935]	Gets the connection that produces values for this IValueSymbol [▶ 1914] (Inherited from IValueSymbol2 [▶ 1928].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasValue [▶ 1909]	Gets a value indicating whether this IValueSymbol [▶ 1914] has a value. (Inherited from IValueRawSymbol [▶ 1905].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full IDataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	NotificationSettings [▶ 1921]	Gets or sets the notification settings. (Inherited from IValueSymbol [▶ 1914].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

	Name	Description
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)










Methods

	Name	Description
	ReadRawValue . [▶ 1910]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadRawValue(Int32) [▶ 1911]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadValue . [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)
	ReadValue(Int32) [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)
	TryReadValue [▶ 1946]	Reads the Value of the IValueSymbol [▶ 1914]
	TryWriteValue [▶ 1947]	Writes the Value of the IValueSymbol [▶ 1914]
	WriteRawValue(Byte) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteRawValue(Byte, Int32) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteValue(Object) [▶ 1925]	Writes the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)
	WriteValue(Object, Int32) [▶ 1926]	Writes the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)

Events

	Name	Description
	RawValueChanged [▶ 1913]	Occurs when the RawValue of the IValueSymbol [▶ 1914] has changed. (Inherited from IValueRawSymbol [▶ 1905].)
	ValueChanged [▶ 1927]	Occurs when the (Primitive) value of the IValueSymbol [▶ 1914] has changed. (Inherited from IValueSymbol [▶ 1914].)

Extension Methods

	Name	Description
	PollValuesAnnotate(IObservable.Unit.) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotate(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservable.Object.) [▶ 969]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception.) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]



[TwinCAT.TypeSystem.IValueSymbol2](#) [[▶ 1928](#)]

6.8.78.1 IValueSymbol3 Properties

The [IValueSymbol3](#) [[▶ 1938](#)] type exposes the following members.

Properties

	Name	Description
	AccessRights [▶ 1921]	Gets the access rights. (Inherited from IValueSymbol [▶ 1914].)
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	Connection [▶ 1935]	Gets the connection that produces values for this IValueSymbol [▶ 1914] (Inherited from IValueSymbol2 [▶ 1928].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasValue [▶ 1909]	Gets a value indicating whether this IValueSymbol [▶ 1914] has a value. (Inherited from IValueRawSymbol [▶ 1905].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	NotificationSettings [▶ 1921]	Gets or sets the notification settings. (Inherited from IValueSymbol [▶ 1914].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)

	Name	Description
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this Instance [▶ 1764]. (Inherited from Instance [▶ 1764].)

Reference











[IValueSymbol3 Interface](#) [▶ 1938]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]










6.8.78.2 IValueSymbol3 Methods

The [IValueSymbol3](#) [▶ 1938] type exposes the following members.

Methods

	Name	Description
	ReadRawValue . [▶ 1910]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadRawValue (Int32) [▶ 1911]	Reads the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	ReadValue . [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)
	ReadValue (Int32) [▶ 1924]	Reads the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)
	TryReadValue [▶ 1946]	Reads the Value of the IValueSymbol [▶ 1914]
	TryWriteValue [▶ 1947]	Writes the Value of the IValueSymbol [▶ 1914]
	WriteRawValue (Byte, e.) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteRawValue (Byte, e., Int32) [▶ 1912]	Writes the raw value of the IValueSymbol [▶ 1914] (Ads Read / Write) (Inherited from IValueRawSymbol [▶ 1905].)
	WriteValue (Object) [▶ 1925]	Writes the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)
	WriteValue (Object, Int32) [▶ 1926]	Writes the Value of the IValueSymbol [▶ 1914] (Inherited from IValueSymbol [▶ 1914].)

Extension Methods

	Name	Description
	PollValuesAnnotated(IObservable.Unit.) [▶ 963]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence annotated value on trigger sequence (Defined by ValueSymbolExtensions [▶ 957].)
	PollValuesAnnotated(TimeSpan) [▶ 964]	Overloaded. Polls the values as ValueChangedArgs [▶ 2099] sequence with a specified period time. (Defined by ValueSymbolExtensions [▶ 957].)
 	WhenValueChanged [▶ 965]	Gets an observable sequence when the value of the IValueSymbol [▶ 1914] has changed. (Defined by ValueSymbolExtensions [▶ 957].)
 	WriteValues(IObservable.Object.) [▶ 969]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception.) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., CancellationToken) [▶ 971]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)
	WriteValues(IObservable.Object., Action.Exception., CancellationToken) [▶ 972]	Overloaded. Subscribes the IValueSymbol [▶ 1914] to an observable sequence of values and writes them to the IValueSymbol [▶ 1914]. (Defined by ValueSymbolExtensions [▶ 957].)

Reference

[IValueSymbol3 Interface](#) [[▶ 1938](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.78.2.1 IValueSymbol3.TryReadValue Method

Reads the Value of the [IValueSymbol](#) [[▶ 1914](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
int TryReadValue (
    int timeout,
    out Object value
)
```

VB

```
Function TryReadValue (
    timeout As Integer,
    <OutAttribute> ByRef value As Object
) As Integer
```

Parameters

timeout	Type: System.Int32 The timeout in ms.
value	Type: System.Object . The symbol value.

Return Value

Type: [Int32](#)
The error code.

Remarks

Calling on primitive types, a call of this method will return the primitive value. On complex types (structures and arrays) it depends on the [ISymbolLoader \[► 1872\]](#) settings what will happen. In non dynamic modes: the raw byte Array will be returned, in dynamic mode: A Value will be created on the fly. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference

[IValueSymbol3 Interface \[► 1938\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.78.2.2 IValueSymbol3.TryWriteValue Method

Writes the Value of the [IValueSymbol \[► 1914\]](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
int TryWriteValue(
    Object value,
    int timeout
)
```

VB

```
Function TryWriteValue (
    value As Object,
    timeout As Integer
) As Integer
```

Parameters

value	Type: System.Object The value.
timeout	Type: System.Int32 The timeout in ms.

Return Value

Type: `Int32`
The error code.

Remarks

Calling on primitive types, a call of this method will directly write this Value. On complex types (structs and arrays) it depends on the [ISymbolLoader \[▸ 1872\]](#) settings what will happen. In non dynamic modes: Only byte Arrays (of correct size) can be written) in dynamic mode: A Value that represents the value will be accepted also. A negative timeout indicates that the Default Timeout for the communication will be used. 0 means timeout is switched off.

Reference



[IValueSymbol3 Interface \[▸ 1938\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.78.3 IValueSymbol3 Events

The [IValueSymbol3 \[▸ 1938\]](#) type exposes the following members.

Events

	Name	Description
	RawValueChanged [▸ 1913]	Occurs when the RawValue of the IValueSymbol [▸ 1914] has changed. (Inherited from IValueRawSymbol [▸ 1905] .)
	ValueChanged [▸ 1927]	Occurs when the (Primitive) value of the IValueSymbol [▸ 1914] has changed. (Inherited from IValueSymbol [▸ 1914] .)

Reference

[IValueSymbol3 Interface \[▸ 1938\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.79 IVirtualStructInstance Interface

Virtual Struct instance interface.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public interface IVirtualStructInstance : IStructInstance,
    ISymbol, IAttributedInstance, IInstance, IBitSize
```

VB


```
Public Interface IVirtualStructInstance
    Inherits IStructInstance, ISymbol, IAttributedInstance, IInstance,
    IBitSize
```

The `IVirtualStructInstance` type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasRpcMethods [▶ 1843]	Gets a value indicating whether this instance has RPC methods (Inherited from IStructInstance [▶ 1837].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	MemberInstances [▶ 1843]	Gets the member instances of the Struct Instance [▶ 1837]. (Inherited from IStructInstance [▶ 1837].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Methods

	Name	Description
	AddMember [▸ 1954]	Adds the member.

Remarks

Virtual struct instance are used to create a TreeView from the flat list of symbols.

Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

[TwinCAT.TypeSystem.IStructInstance \[▸ 1837\]](#)

6.8.79.1 IVirtualStructInstance Properties

The [IVirtualStructInstance \[▸ 1948\]](#) type exposes the following members.

Properties

	Name	Description
	Attributes [▶ 1717]	Gets the Type Attributes. (Inherited from IAttributedInstance [▶ 1716].)
	BitSize [▶ 1719]	Gets the size of the IDataType [▶ 1721] in bits. (Inherited from IBitSize [▶ 1718].)
	ByteSize [▶ 1720]	Gets the (aligned) size of of the Type/Instance in Bytes (Inherited from IBitSize [▶ 1718].)
	Category [▶ 1863]	Gets the Symbol/Datatype Category (Inherited from ISymbol [▶ 1859].)
	Comment [▶ 1766]	Gets the comment of the IInstance [▶ 1764] (Inherited from IInstance [▶ 1764].)
	DataType [▶ 1767]	Gets the IDataType [▶ 1721] of the IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)
	HasRpcMethods [▶ 1843]	Gets a value indicating whether this instance has RPC methods (Inherited from IStructInstance [▶ 1837].)
	InstanceName [▶ 1767]	Gets the name of the instance (without periods (.)) (Inherited from IInstance [▶ 1764].)
	InstancePath [▶ 1768]	Gets the relative / absolute access path to the instance (with periods (.)) (Inherited from IInstance [▶ 1764].)
	IsBitType [▶ 1720]	Gets a value indicating whether this instance is not basing on a full DataType but instead of some sort of bit mapping (Inherited from IBitSize [▶ 1718].)
	IsByteAligned [▶ 1721]	Indicates that the Size of the Object is Byte aligned ($\text{BitSize} \% 8 == 0$) (Inherited from IBitSize [▶ 1718].)
	IsContainerType [▶ 1863]	Gets a value indicating whether this Symbol is a container type. (Inherited from ISymbol [▶ 1859].)
	IsPersistent [▶ 1864]	Gets a value indicating whether this ISymbol [▶ 1859] is persistent. (Inherited from ISymbol [▶ 1859].)
	IsPointer [▶ 1768]	Indicates that the IInstance [▶ 1764] represents a Pointer type (Pointer TO) (Inherited from IInstance [▶ 1764].)
	IsPrimitiveType [▶ 1864]	Gets a value indicating whether this instance is a primitive type. (Inherited from ISymbol [▶ 1859].)
	IsReadOnly [▶ 1865]	Gets a value indicating whether this ISymbol [▶ 1859] is read only. (Inherited from ISymbol [▶ 1859].)
	IsRecursive [▶ 1865]	Gets a value indicating whether this instance is recursive. (Inherited from ISymbol [▶ 1859].)
	IsReference [▶ 1769]	Indicates that the IInstance [▶ 1764] represents a Reference type (REFERENCE TO) (Inherited from IInstance [▶ 1764].)
	IsStatic [▶ 1769]	Gets a value indicating whether this IInstance [▶ 1764] is static. (Inherited from IInstance [▶ 1764].)
	MemberInstances [▶ 1843]	Gets the member instances of the Struct Instance [▶ 1837]. (Inherited from IStructInstance [▶ 1837].)
	Parent [▶ 1865]	Gets the parent Symbol (Inherited from ISymbol [▶ 1859].)
	Size [▶ 1721]	Gets the size of the object in bytes or Bits dependant on IsBitType [▶ 1720] (Inherited from IBitSize [▶ 1718].)
	SubSymbols [▶ 1866]	Gets the SubSymbols of the ISymbol [▶ 1859] (Inherited from ISymbol [▶ 1859].)
	TypeName [▶ 1770]	Gets the name of the DataType [▶ 1721] that is used for this IInstance [▶ 1764]. (Inherited from IInstance [▶ 1764].)

Reference


[IVirtualStructInstance Interface](#) [► 1948]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.79.2 IVirtualStructInstance Methods

The [IVirtualStructInstance](#) [► 1948] type exposes the following members.

Methods

	Name	Description
	AddMember [► 1954]	Adds the member.

Reference

[IVirtualStructInstance Interface](#) [► 1948]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.79.2.1 IVirtualStructInstance.AddMember Method

Adds the member.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool AddMember (
    ISymbol memberInstance,
    IVirtualStructInstance parent
)
```

VB

```
Function AddMember (
    memberInstance As ISymbol,
    parent As IVirtualStructInstance
) As Boolean
```

Parameters

memberInstance Type: [TwinCAT.TypeSystem.ISymbol](#) [► 1859]
The member instance.

parent Type: [TwinCAT.TypeSystem.IVirtualStructInstance](#) [► 1948]
The parent struct instance. Usually the this pointer.

Return Value

Type: [Boolean](#)

Reference

[IVirtualStructInstance Interface](#) [► 1948]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.80 MarshalException Class

Common Marshalling Exception

Inheritance Hierarchy

[System.Object](#)

[System.Exception](#)

[System.ApplicationException](#)

[TwinCAT.Ads.AdsException](#) [▶ 350]

[TwinCAT.TypeSystem.MarshalException](#)

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
[SerializableAttribute]
public class MarshalException : AdsException
```

VB









```
<SerializableAttribute>
Public Class MarshalException
    Inherits AdsException
```

The MarshalException type exposes the following members.









Constructors

	Name	Description
	MarshalException. [▶ 1957]	Initializes a new instance of the MarshalException class.
	MarshalException(St ring) [▶ 1957]	Initializes a new instance of the MarshalException class.
	MarshalException(St ring, Exception) [▶ 1958]	Initializes a new Instance of the AdsException class.


Properties

	Name	Description
	<u>Data</u>	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from <u>Exception</u> .)
	<u>HelpLink</u>	Gets or sets a link to the help file associated with this exception. (Inherited from <u>Exception</u> .)
	<u>HResult</u>	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from <u>Exception</u> .)
	<u>InnerException</u>	Gets the <u>Exception</u> instance that caused the current exception. (Inherited from <u>Exception</u> .)
	<u>Message</u>	Gets a message that describes the current exception. (Inherited from <u>Exception</u> .)
	<u>Source</u>	Gets or sets the name of the application or the object that causes the error. (Inherited from <u>Exception</u> .)
	<u>StackTrace</u>	Gets a string representation of the immediate frames on the call stack. (Inherited from <u>Exception</u> .)
	<u>TargetSite</u>	Gets the method that throws the current exception. (Inherited from <u>Exception</u> .)

Methods

	Name	Description
	<u>Equals</u>	Determines whether the specified object is equal to the current object. (Inherited from <u>Object</u> .)
	<u>Finalize</u>	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <u>Object</u> .)
	<u>GetBaseException</u>	When overridden in a derived class, returns the <u>Exception</u> that is the root cause of one or more subsequent exceptions. (Inherited from <u>Exception</u> .)
	<u>GetHashCode</u>	Serves as the default hash function. (Inherited from <u>Object</u> .)
	<u>GetObjectData</u>	When overridden in a derived class, sets the <u>SerializationInfo</u> with information about the exception. (Inherited from <u>Exception</u> .)
	<u>GetType</u>	Gets the runtime type of the current instance. (Inherited from <u>Exception</u> .)
	<u>MemberwiseClone</u>	Creates a shallow copy of the current <u>Object</u> . (Inherited from <u>Object</u> .)
	<u>ToString</u>	Creates and returns a string representation of the current exception. (Inherited from <u>Exception</u> .)

Events




	Name	Description
	<u>SerializeObjectState</u>	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from <u>Exception</u> .)

Reference

[TwinCAT.TypeSystem Namespace](#) | 1297

6.8.80.1 MarshalException Constructor

Overload List

	Name	Description
	MarshalException. [► 1957]	Initializes a new instance of the MarshalException [► 1955] class.
	MarshalException(St ring) [► 1957]	Initializes a new instance of the MarshalException [► 1955] class.
	MarshalException(St ring, Exception) [► 1958]	Initializes a new Instance of the AdsException class.

Reference

[MarshalException Class \[► 1955\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.80.1.1 MarshalException Constructor

Initializes a new instance of the [MarshalException \[► 1955\]](#) class.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public MarshalException()
```

VB

```
Public Sub New
```

Reference

[MarshalException Class \[► 1955\]](#)

[MarshalException Overload \[► 1957\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.80.1.2 MarshalException Constructor (String)

Initializes a new instance of the [MarshalException \[► 1955\]](#) class.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public MarshalException(  
    string message  
)
```

VB

```
Public Sub New (  
    message As String  
)
```

Parameters

message Type: [System.String](#)
The message.

Reference

[MarshalException Class \[► 1955\]](#)

[MarshalException Overload \[► 1957\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.80.1.3 MarshalException Constructor (String, Exception)

Initializes a new Instance of the AdsException class.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public MarshalException(  
    string message,  
    Exception innerException  
)
```

VB

```
Public Sub New (  
    message As String,  
    innerException As Exception  
)
```

Parameters

message Type: [System.String](#)
The message.

innerException Type: [System.Exception](#)
The inner exception.

Reference

[MarshalException Class \[► 1955\]](#)









[MarshalException Overload \[► 1957\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.80.2 MarshalException Properties

The [MarshalException](#) [► 1955] type exposes the following members.

Properties

	Name	Description
	Data	Gets a collection of key/value pairs that provide additional user-defined information about the exception. (Inherited from Exception .)
	HelpLink	Gets or sets a link to the help file associated with this exception. (Inherited from Exception .)
	HResult	Gets or sets HRESULT, a coded numerical value that is assigned to a specific exception. (Inherited from Exception .)
	InnerException	Gets the Exception instance that caused the current exception. (Inherited from Exception .)
	Message	Gets a message that describes the current exception. (Inherited from Exception .)
	Source	Gets or sets the name of the application or the object that causes the error. (Inherited from Exception .)
	StackTrace	Gets a string representation of the immediate frames on the call stack. (Inherited from Exception .)
	TargetSite	Gets the method that throws the current exception. (Inherited from Exception .)

Reference









[MarshalException Class](#) [► 1955]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.80.3 MarshalException Methods

The [MarshalException](#) [► 1955] type exposes the following members.


Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetBaseException	When overridden in a derived class, returns the Exception that is the root cause of one or more subsequent exceptions. (Inherited from Exception .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetObjectData	When overridden in a derived class, sets the SerializationInfo with information about the exception. (Inherited from Exception .)
	GetType	Gets the runtime type of the current instance. (Inherited from Exception .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Creates and returns a string representation of the current exception. (Inherited from Exception .)

Reference[MarshalException Class \[► 1955\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.80.4 MarshalException Events**

The [MarshalException \[► 1955\]](#) type exposes the following members.

Events

	Name	Description
	SerializeObjectState	Occurs when an exception is serialized to create an exception state object that contains serialized data about the exception. (Inherited from Exception.)

Reference[MarshalException Class \[► 1955\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.81 MemberCollection Class**

Collection of [IMember \[► 1770\]](#) objects.

Inheritance Hierarchy[System.Object](#)[TwinCAT.TypeSystem.Generic.InstanceCollection \[► 2139\].IMember \[► 1770\].](#)[TwinCAT.TypeSystem.MemberCollection](#)**Namespace:** [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**



```
public class MemberCollection : InstanceCollection<IMember>
```

VB






```
Public Class MemberCollection
    Inherits InstanceCollection(Of IMember)
```

The MemberCollection type exposes the following members.


Constructors

	Name	Description
	MemberCollection. [► 1963]	Initializes a new instance of the MemberCollection class.
	MemberCollection(I Enumerable.IMemb er.) [► 1964]	Initializes a new instance of the MemberCollection class (copy constructor)




Properties

	Name	Description
	Count [▶ 2144]	Gets the collection count. (Inherited from InstanceCollection.T. [▶ 2139].)
	IsReadOnly [▶ 2144]	Gets a value indicating whether this instance is read only. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.Int32. [▶ 2145]	Gets or sets the IInstance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.String. [▶ 2146]	Gets the IInstance [▶ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	Mode [▶ 2147]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from InstanceCollection.T. [▶ 2139].)

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	AddRange [▶ 2150]	Adds the specified items to this collection. (Inherited from InstanceCollection.T. [▶ 2139].)
	AsReadOnly [▶ 1967]	Returns a read only copy of this collection (shallow copy)
	Clear [▶ 2151]	Clears this instance. (Inherited from InstanceCollection.T. [▶ 2139].)
	Clone [▶ 1967]	Clones this MemberCollection.
	Contains(String) [▶ 2152]	Determines whether this collection contains an Instance [▶ 1764] with the specified InstanceName / InstancePath (Inherited from InstanceCollection.T. [▶ 2139].)
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified Instance [▶ 1764] (Inherited from InstanceCollection.T. [▶ 2139].)
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name. (Inherited from InstanceCollection.T. [▶ 2139].)
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. [▶ 2139] to the specified array. (Inherited from InstanceCollection.T. [▶ 2139].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the Instance [▶ 1764] by instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetInstanceByName [▶ 2156]	Gets the name of the instance by. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified Instance [▶ 1764] . (Inherited from InstanceCollection.T. [▶ 2139].)
	Insert [▶ 2158]	Inserts the specified Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	RemoveAt [▶ 2159]	Removes the Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the Instance [▶ 1764] of the specified path. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstanceByName [▶ 2161]	Tries to get Instances by name. (Inherited from InstanceCollection.T. [▶ 2139].)

Fields



	Name	Description
	_list [▸ 2162]	The <code>_list</code> (Inherited from InstanceCollection.T. [▸ 2139].)
	_pathDict [▸ 2163]	The <code>_path</code> dictionary (Inherited from InstanceCollection.T. [▸ 2139].)
	mode [▸ 2163]	The mode this InstanceCollection.T. [▸ 2139] is working in. (Inherited from InstanceCollection.T. [▸ 2139].)

Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.81.1 MemberCollection Constructor

Overload List

	Name	Description
	MemberCollection. [▸ 1963]	Initializes a new instance of the MemberCollection [▸ 1960] class.
	MemberCollection(I Enumerable.IMember. [▸ 1964]	Initializes a new instance of the MemberCollection [▸ 1960] class (copy constructor)

Reference

[MemberCollection Class \[▸ 1960\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.81.1.1 MemberCollection Constructor

Initializes a new instance of the [MemberCollection \[▸ 1960\]](#) class.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public MemberCollection()
```

VB

```
Public Sub New
```

Reference

[MemberCollection Class \[▸ 1960\]](#)

[MemberCollection Overload \[▸ 1963\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.81.1.2 MemberCollection Constructor (IEnumerable.IMember.)

Initializes a new instance of the [MemberCollection](#) [[▶ 1960](#)] class (copy constructor)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public MemberCollection(
    IEnumerable<IMember> coll
)
```

VB

```
Public Sub New (
    coll As IEnumerable(Of IMember)
)
```

Parameters

coll Type: [System.Collections.Generic.IEnumerable.IMember](#) [[▶ 1770](#)].
The coll.

Reference

[MemberCollection Class](#) [[▶ 1960](#)]






[MemberCollection Overload](#) [[▶ 1963](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.81.2 MemberCollection Properties

The [MemberCollection](#) [[▶ 1960](#)] type exposes the following members.

Properties

	Name	Description
	Count [▶ 2144]	Gets the collection count. (Inherited from InstanceCollection.T. [▶ 2139].)
	IsReadOnly [▶ 2144]	Gets a value indicating whether this instance is read only. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.Int32. [▶ 2145]	Gets or sets the Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.String. [▶ 2146]	Gets the Instance [▶ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	Mode [▶ 2147]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from InstanceCollection.T. [▶ 2139].)

Reference










[MemberCollection Class](#) [[▶ 1960](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.81.3 MemberCollection Methods

The [MemberCollection](#) [[▶_1960](#)] type exposes the following members.

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	AddRange [▶ 2150]	Adds the specified items to this collection. (Inherited from InstanceCollection.T. [▶ 2139].)
	AsReadOnly [▶ 1967]	Returns a read only copy of this collection (shallow copy)
	Clear [▶ 2151]	Clears this instance. (Inherited from InstanceCollection.T. [▶ 2139].)
	Clone [▶ 1967]	Clones this MemberCollection [▶ 1960] .
	Contains(String) [▶ 2152]	Determines whether this collection contains an Instance [▶ 1764] with the specified InstanceName / InstancePath (Inherited from InstanceCollection.T. [▶ 2139].)
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified Instance [▶ 1764] (Inherited from InstanceCollection.T. [▶ 2139].)
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name. (Inherited from InstanceCollection.T. [▶ 2139].)
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. [▶ 2139] to the specified array. (Inherited from InstanceCollection.T. [▶ 2139].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the Instance [▶ 1764] by instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetInstanceByName [▶ 2156]	Gets the name of the instance by. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified Instance [▶ 1764] . (Inherited from InstanceCollection.T. [▶ 2139].)
	Insert [▶ 2158]	Inserts the specified Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	RemoveAt [▶ 2159]	Removes the Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the Instance [▶ 1764] of the specified path. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstanceByName [▶ 2161]	Tries to get Instances by name. (Inherited from InstanceCollection.T. [▶ 2139].)

Reference

[MemberCollection Class](#) [► 1960]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.81.3.1 MemberCollection.AsReadOnly Method

Returns a read only copy of this collection (shallow copy)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyMemberCollection AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyMemberCollection
```

Return Value

Type: [ReadOnlyMemberCollection](#) [► 2000]

The readonly copy.

Reference

[MemberCollection Class](#) [► 1960]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.81.3.2 MemberCollection.Clone Method

Clones this [MemberCollection](#) [► 1960].

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public MemberCollection Clone()
```

VB

```
Public Function Clone As MemberCollection
```

Return Value

Type: [MemberCollection](#) [► 1960]

A cloned [MemberCollection](#) [► 1960].

Reference




[MemberCollection Class](#) [► 1960]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.81.4 MemberCollection Fields

The [MemberCollection](#) [[▸ 1960](#)] type exposes the following members.

Fields

	Name	Description
	_list [▸ 2162]	The <code>_list</code> (Inherited from InstanceCollection.T. [▸ 2139].)
	_pathDict [▸ 2163]	The <code>_path</code> dictionary (Inherited from InstanceCollection.T. [▸ 2139].)
	mode [▸ 2163]	The mode this InstanceCollection.T. [▸ 2139] is working in. (Inherited from InstanceCollection.T. [▸ 2139].)

Reference

[MemberCollection Class](#) [[▸ 1960](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.82 MethodParamFlags Enumeration

Flag set specifying the MethodParameter context

Namespace: [TwinCAT.TypeSystem](#) [[▸ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[FlagsAttribute]
public enum MethodParamFlags
```

VB

```
<FlagsAttribute>
Public Enumeration MethodParamFlags
```

Members

	Member name	Value	Description
	In	1	Input Parameter (ADSMETHODPARAFLAG_IN)
	Out	2	Output Parameter (ADSMETHODPARAFLAG_OUT)
	ByReference	4	By reference Parameter (ADSMETHODPARAFLAG_BYREFERENCE)
	MaskIn	5	Mask for In parameters.
	MaskOut	6	Mask for Out parameters.

Reference

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.83 PrimitiveTypeFlags Enumeration

Enum PrimitiveTypeFlags

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[FlagsAttribute]
public enum PrimitiveTypeFlags
```

VB

```
<FlagsAttribute>
Public Enumeration PrimitiveTypeFlags
```

Members

	Member name	Value	Description
	None	0	None / Uninitialized
	System	1	System Type like Byte / Word / DWORD
	Unsigned	2	Primitive Type is Unsigned
	Bool	4	Boolean Value (maps to true and false)
	Float	8	Floating Point
	Date	16	Type represents a Date
	Time	32	Type represents a Time
	Numeric	64	Numeric value
	Bitset	128	Bitset
	MaskNumericUnsigned	66	Numeric / Unsigned Mask
	MaskDateTime	48	Date / Time Mask

Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.84 RawValueChangedArgs Class

Event args for the [RawValueChanged \[▸ 1913\]](#) event.

Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[TwinCAT.TypeSystem.ValueChangedBaseArgs \[▸ 2101\]](#)

[TwinCAT.TypeSystem.RawValueChangedArgs](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#







```
public class RawValueChangedArgs : ValueChangedBaseArgs
```

VB





```
Public Class RawValueChangedArgs
    Inherits ValueChangedEventArgs
```

The `RawValueChangedArgs` type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Fields

	Name	Description
	Symbol [▶ 2104]	Symbol that caused the event. (Inherited from ValueChangedBaseArgs [▶ 2101].)
	UtcLocalSystemTime [▶ 2104]	Notification Time stamp of the local system (user/desktop time) in UTC (Inherited from ValueChangedBaseArgs [▶ 2101].)
	UtcRtime [▶ 2105]	Notification Time stamp of the Real time System in UTC (Inherited from ValueChangedBaseArgs [▶ 2101].)
	Value [▶ 1971]	New Value (byte[])







Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.84.1 RawValueChangedArgs Methods

The [RawValueChangedArgs](#) [[▶ 1969](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference





[RawValueChangedArgs Class](#) [[▶ 1969](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.84.2 RawValueChangedArgs Fields

The [RawValueChangedArgs](#) [[▶ 1969](#)] type exposes the following members.

Fields

	Name	Description
	Symbol [▶ 2104]	Symbol that caused the event. (Inherited from ValueChangedBaseArgs [▶ 2101].)
	UtcLocalSystemTime [▶ 2104]	Notification Time stamp of the local system (user/desktop time) in UTC (Inherited from ValueChangedBaseArgs [▶ 2101].)
	UtcRtime [▶ 2105]	Notification Time stamp of the Real time System in UTC (Inherited from ValueChangedBaseArgs [▶ 2101].)
	Value [▶ 1971]	New Value (byte[])

Reference

[RawValueChangedArgs Class](#) [[▶ 1969](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.84.2.1 RawValueChangedArgs.Value Field

New Value (byte[])

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public readonly byte[] Value
```

VB

```
Public ReadOnly Value As Byte()
```

Field Value

Type: [.Byte](#).

Reference

[RawValueChangedArgs Class](#) [► 1969]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.85 ReadOnlyDataTypeCollection Class

ReadOnly Collection of [IDataType](#) [► 1721] objects.

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.IDataType](#) [► 1721].

[TwinCAT.TypeSystem.Generic.ReadOnlyDataTypeCollection](#) [► 2190].[IDataType](#) [► 1721].

[TwinCAT.TypeSystem.ReadOnlyDataTypeCollection](#)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**


```
public class ReadOnlyDataTypeCollection : ReadOnlyDataTypeCollection<IDataType>
```

VB





```
Public Class ReadOnlyDataTypeCollection
    Inherits ReadOnlyDataTypeCollection(Of IDataType)
```

The [ReadOnlyDataTypeCollection](#) type exposes the following members.













Constructors

	Name	Description
	ReadOnlyDataTypeCollection [► 1973]	Initializes a new instance of the ReadOnlyDataTypeCollection class.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T . instance. (Inherited from ReadOnlyCollection.IDataType [► 1721].)
	Item.Int32 .	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IDataType [► 1721].)
	Item.String . [► 2194]	Gets the element with the specified type name. (Inherited from ReadOnlyDataTypeCollection.T . [► 2190].)
	Items	Returns the IList.T . that the ReadOnlyCollection.T . wraps. (Inherited from ReadOnlyCollection.IDataType [► 1721].)

Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IDataType [▸ 1721].)
	ContainsType [▸ 2196]	Determines whether the specified name contains type. (Inherited from ReadOnlyDataTypeCollection.T. [▸ 2190].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IDataType [▸ 1721].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IDataType [▸ 1721].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IDataType [▸ 1721].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetType [▸ 2197]	Tries to get the Type with the specified name out of the collection. (Inherited from ReadOnlyDataTypeCollection.T. [▸ 2190].)

Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.85.1 **ReadOnlyDataTypeCollection Constructor**

Initializes a new instance of the [ReadOnlyDataTypeCollection \[▸ 1972\]](#) class.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyDataTypeCollection(
    DataTypeCollection<IDataType> coll
)
```

VB

```
Public Sub New (
    coll As DataTypeCollection(Of IDataType)
)
```

Parameters

coll Type: [TwinCAT.TypeSystem.Generic.DataTypeCollection \[▸ 2107\].IDataType \[▸ 1721\]](#).
Collection of types.

Reference





[ReadOnlyDataTypeCollection Class \[▸ 1972\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.85.2 ReadOnlyDataTypeCollection Properties

The [ReadOnlyDataTypeCollection \[▸ 1972\]](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IDataType [▸ 1721] ..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IDataType [▸ 1721] ..)
	Item.String. [▸ 2194]	Gets the element with the specified type name. (Inherited from ReadOnlyDataTypeCollection.T. [▸ 2190] ..)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IDataType [▸ 1721] ..)

Reference













[ReadOnlyDataTypeCollection Class \[▸ 1972\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.85.3 ReadOnlyDataTypeCollection Methods

The [ReadOnlyDataTypeCollection \[▸ 1972\]](#) type exposes the following members.

Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IDataType [▸ 1721].)
	ContainsType [▸ 2196]	Determines whether the specified name contains type. (Inherited from ReadOnlyDataTypeCollection.T. [▸ 2190].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IDataType [▸ 1721].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IDataType [▸ 1721].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IDataType [▸ 1721].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetType [▸ 2197]	Tries to get the Type with the specified name out of the collection. (Inherited from ReadOnlyDataTypeCollection.T. [▸ 2190].)

Reference

[ReadOnlyDataTypeCollection Class \[▸ 1972\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.86 ReadOnlyDimensionCollection Class

ReadOnly version of the [DimensionCollection \[▸ 1327\]](#)

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.IDimension \[▸ 1729\].](#)

[TwinCAT.TypeSystem.ReadOnlyDimensionCollection](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#







```
public class ReadOnlyDimensionCollection : ReadOnlyCollection<IDimension>,
    IDimensionCollection, IList<IDimension>, ICollection<IDimension>,
    IEnumerable<IDimension>, IEnumerable
```

VB












```
Public Class ReadOnlyDimensionCollection
    Inherits ReadOnlyCollection(Of IDimension)
    Implements IDimensionCollection, IList(Of IDimension),
    ICollection(Of IDimension), IEnumerable(Of IDimension), IEnumerable
```

The `ReadOnlyDimensionCollection` type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the <code>ReadOnlyCollection.T.</code> instance. (Inherited from <code>ReadOnlyCollection.IDimension</code> [► 1729].)
	ElementCount [► 1977]	Gets the Number of elements in all Dimensions
	Item	Gets the element at the specified index. (Inherited from <code>ReadOnlyCollection.IDimension</code> [► 1729].)
	Items	Returns the <code>IList.T.</code> that the <code>ReadOnlyCollection.T.</code> wraps. (Inherited from <code>ReadOnlyCollection.IDimension</code> [► 1729].)
	LowerBounds [► 1978]	Gets the lower bounds.
	UpperBounds [► 1978]	Gets the upper bounds.

Methods

	Name	Description
	Contains	Determines whether an element is in the <code>ReadOnlyCollection.T.</code> . (Inherited from <code>ReadOnlyCollection.IDimension</code> [► 1729].)
	CopyTo	Copies the entire <code>ReadOnlyCollection.T.</code> to a compatible one-dimensional <code>Array</code> , starting at the specified index of the target array. (Inherited from <code>ReadOnlyCollection.IDimension</code> [► 1729].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from <code>Object.</code>)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object.</code>)
	GetDimensionLengths [► 1980]	Gets an array the specifies the Lengths of each Array Dimension
	GetEnumerator	Returns an enumerator that iterates through the <code>ReadOnlyCollection.T.</code> . (Inherited from <code>ReadOnlyCollection.IDimension</code> [► 1729].)
	GetHashCode	Serves as the default hash function. (Inherited from <code>Object.</code>)
	GetType	Gets the <code>Type</code> of the current instance. (Inherited from <code>Object.</code>)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire <code>ReadOnlyCollection.T.</code> . (Inherited from <code>ReadOnlyCollection.IDimension</code> [► 1729].)
	MemberwiseClone	Creates a shallow copy of the current <code>Object.</code> . (Inherited from <code>Object.</code>)
	ToString	Returns a string that represents the current object. (Inherited from <code>Object.</code>)







Reference

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.86.1 ReadOnlyDimensionCollection Properties

The [ReadOnlyDimensionCollection \[► 1975\]](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IDimension [► 1729] ..)
	ElementCount [► 1977]	Gets the Number of elements in all Dimensions
	Item	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IDimension [► 1729] ..)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IDimension [► 1729] ..)
	LowerBounds [► 1978]	Gets the lower bounds.
	UpperBounds [► 1978]	Gets the upper bounds.

Reference

[ReadOnlyDimensionCollection Class \[► 1975\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.86.1.1 ReadOnlyDimensionCollection.ElementCount Property

Gets the Number of elements in all Dimensions

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int ElementCount { get; }
```

VB

```
Public ReadOnly Property ElementCount As Integer
    Get
```

Property Value

Type: [Int32](#)

Implements

[IDimensionCollection.ElementCount \[► 1733\]](#)

Reference

[ReadOnlyDimensionCollection Class](#) [► 1975]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.86.1.2 ReadOnlyDimensionCollection.LowerBounds Property

Gets the lower bounds.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int[] LowerBounds { get; }
```

VB

```
Public ReadOnly Property LowerBounds As Integer()  
    Get
```

Property Value

Type: [.Int32](#).

The lower bounds.

Implements

[IDimensionCollection.LowerBounds](#) [► 1733]

Reference

[ReadOnlyDimensionCollection Class](#) [► 1975]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.86.1.3 ReadOnlyDimensionCollection.UpperBounds Property

Gets the upper bounds.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int[] UpperBounds { get; }
```

VB

```
Public ReadOnly Property UpperBounds As Integer()  
    Get
```

Property Value

Type: `.Int32`.
The upper bounds.

Implements

[IDimensionCollection.UpperBounds \[▸ 1734\]](#)

Reference












[ReadOnlyDimensionCollection Class \[▸ 1975\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.86.2 ReadOnlyDimensionCollection Methods

The [ReadOnlyDimensionCollection \[▸ 1975\]](#) type exposes the following members.

Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IDimension [▸ 1729] ..)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IDimension [▸ 1729] ..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetDimensionLengths [▸ 1980]	Gets an array the specifies the Lengths of each Array Dimension
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IDimension [▸ 1729] ..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IDimension [▸ 1729] ..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference

[ReadOnlyDimensionCollection Class \[▸ 1975\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.86.2.1 ReadOnlyDimensionCollection.GetDimensionLengths Method

Gets an array the specifies the Lengths of each Array Dimension

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int[] GetDimensionLengths()
```

VB

```
Public Function GetDimensionLengths As Integer()
```

Return Value

Type: [.Int32](#).
[System.Int32\[\]](#).

Implements

[IDimensionCollection.GetDimensionLengths](#). [[▶ 1735](#)]

Reference

[ReadOnlyDimensionCollection Class](#) [[▶ 1975](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.87 ReadOnlyEnumValueCollection Class

Read only version of the [EnumValueCollection.T](#). [[▶ 1663](#)]

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.IEnumValue](#) [[▶ 1758](#)].

[TwinCAT.TypeSystem.ReadOnlyEnumValueCollection](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class ReadOnlyEnumValueCollection : ReadOnlyCollection<IEnumValue>
```

VB





```
Public Class ReadOnlyEnumValueCollection  
    Inherits ReadOnlyCollection(Of IEnumValue)
```

The [ReadOnlyEnumValueCollection](#) type exposes the following members.
















Constructors

	Name	Description
	ReadOnlyEnumValueCollection [▶ 1982]	Initializes a new instance of the ReadOnlyEnumValueCollection.T. [▶ 1988] class.

Properties



	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IEnumValue [▶ 1758]..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IEnumValue [▶ 1758]..)
	Item.String. [▶ 1983]	Gets or sets the element at the specified index.
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IEnumValue [▶ 1758]..)

Methods

	Name	Description
	Contains(String) [▶ 1985]	Determines whether [contains] [the specified name].
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IEnumValue [▶ 1758]..)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IEnumValue [▶ 1758]..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IEnumValue [▶ 1758]..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetNames [▶ 1985]	Gets the Value Names.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	GetValues [▶ 1986]	Gets the values.
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IEnumValue [▶ 1758]..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Parse [▶ 1986]	Parses the specified name.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryParse [▶ 1987]	Tries to pars the string value of the Enum.

6.8.87.2.1 ReadOnlyEnumValueCollection.Item Property

Overload List

	Name	Description
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IEnumValue [▶ 1758] ..)
	Item.String. [▶ 1983]	Gets or sets the element at the specified index.

Reference

[ReadOnlyEnumValueCollection Class \[▶ 1980\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

ReadOnlyEnumValueCollection.Item Property (String)

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumValue this[
    string name
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    name As String
) As IEnumValue
    Get
```

Parameters

name Type: [System.String](#)
The name of the value

Return Value

Type: [IEnumValue \[▶ 1758\]](#)
EnumValue<T>.

Exceptions

Exception	Condition
NotImplementedExceptio n	
NotImplementedExceptio n	

Reference

[ReadOnlyEnumValueCollection Class \[► 1980\]](#)
















[Item Overload \[► 1983\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.87.3 ReadOnlyEnumValueCollection Methods

The [ReadOnlyEnumValueCollection \[► 1980\]](#) type exposes the following members.

Methods

	Name	Description
	Contains(String) [► 1985]	Determines whether [contains] [the specified name].
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IEnumValue [► 1758]..)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IEnumValue [► 1758]..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IEnumValue [► 1758]..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetNames [► 1985]	Gets the Value Names.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	GetValues [► 1986]	Gets the values.
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IEnumValue [► 1758]..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Parse [► 1986]	Parses the specified name.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryParse [► 1987]	Tries to pars the string value of the Enum.



Reference

[ReadOnlyEnumValueCollection Class \[► 1980\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.87.3.1 ReadOnlyEnumValueCollection.Contains Method

Overload List

	Name	Description
	Contains(String) [▶ 1985]	Determines whether [contains] [the specified name].
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IEnumValue [▶ 1758]..)

Reference

[ReadOnlyEnumValueCollection Class](#) [▶ 1980]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

ReadOnlyEnumValueCollection.Contains Method (String)

Determines whether [contains] [the specified name].

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    string value  
)
```

VB

```
Public Function Contains (  
    value As String  
) As Boolean
```

Parameters

value Type: [System.String](#)
Value

Return Value

Type: [Boolean](#)
true if [contains] [the specified name]; otherwise, false.

Reference

[ReadOnlyEnumValueCollection Class](#) [▶ 1980]

[Contains Overload](#) [▶ 1985]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.87.3.2 ReadOnlyEnumValueCollection.GetNames Method

Gets the Value Names.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string[] GetNames()
```

VB

```
Public Function GetNames As String()
```

Return Value

Type: [.String](#).
[System.String\[\]](#).

Reference

[ReadOnlyEnumValueCollection Class](#) [► 1980]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.87.3.3 ReadOnlyEnumValueCollection.GetValues Method

Gets the values.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object[] GetValues()
```

VB

```
Public Function GetValues As Object()
```

Return Value

Type: [.Object](#).
[T\[\]](#).

Reference

[ReadOnlyEnumValueCollection Class](#) [► 1980]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.87.3.4 ReadOnlyEnumValueCollection.Parse Method

Parses the specified name.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public Object Parse(  
    string name  
)
```

VB

```
Public Function Parse (  
    name As String  
) As Object
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Object](#)
T.

Reference

[ReadOnlyEnumValueCollection Class \[► 1980\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.87.3.5 ReadOnlyEnumValueCollection.TryParse Method

Tries to pars the string value of the Enum.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryParse(  
    string strValue,  
    Object value  
)
```

VB

```
Public Function TryParse (  
    strValue As String,  
    value As Object  
) As Boolean
```

Parameters

strValue Type: [System.String](#)
The Value in string representation.

value Type: [System.Object](#)
The value.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[ReadOnlyEnumValueCollection Class \[► 1980\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.88 ReadOnlyEnumValueCollection.T. Class

Read only version of the [EnumValueCollection.T. \[► 1663\]](#)

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.EnumValue \[► 1637\].T..](#)

[TwinCAT.TypeSystem.ReadOnlyEnumValueCollection.T.](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public class ReadOnlyEnumValueCollection<T> : ReadOnlyCollection<EnumValue<T>>
where T : IConvertible
```

VB


```
Public Class ReadOnlyEnumValueCollection(Of T As IConvertible)
    Inherits ReadOnlyCollection(Of EnumValue(Of T))
```

Type Parameters




T

The [ReadOnlyEnumValueCollection.T.](#) type exposes the following members.
















Constructors

	Name	Description
	ReadOnlyEnumValueCollection.T. [► 1989]	Initializes a new instance of the ReadOnlyEnumValueCollection.T. class.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.EnumValue [► 1637].T...)
	Item	Gets the element at the specified index. (Inherited from ReadOnlyCollection.EnumValue [► 1637].T...)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.EnumValue [► 1637].T...)

Methods

	Name	Description
	Contains(String) [▶ 1992]	Determines whether [contains] [the specified name].
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T...)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T...)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T...)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetNames [▶ 1992]	Gets the Value Names.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	GetValues [▶ 1993]	Gets the values.
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T...)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Parse [▶ 1993]	Parses the specified name.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryParse [▶ 1994]	Tries to parse the string value of the Enum.

Reference

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.88.1 **ReadOnlyEnumValueCollection.T. Constructor**

Initializes a new instance of the [ReadOnlyEnumValueCollection.T.](#) [▶ 1988] class.

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyEnumValueCollection(
    EnumValueCollection<T> coll
)
```

VB

```
Public Sub New (
    coll As EnumValueCollection(Of T)
)
```

Parameters

coll Type: [TwinCAT.TypeSystem.EnumValueCollection \[▶ 1663\].T \[▶ 1988\]](#).
The coll.

Reference




[ReadOnlyEnumValueCollection.T. Class \[▶ 1988\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.88.2 ReadOnlyEnumValueCollection.T. Properties

The [ReadOnlyEnumValueCollection.T. \[▶ 1988\]](#) generic type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T [▶ 1988]...)
	Item	Gets the element at the specified index. (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T [▶ 1988]...)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T [▶ 1988]...)

Reference
















[ReadOnlyEnumValueCollection.T. Class \[▶ 1988\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.88.3 ReadOnlyEnumValueCollection.T. Methods

The [ReadOnlyEnumValueCollection.T. \[▶ 1988\]](#) generic type exposes the following members.

Methods

	Name	Description
	Contains(String) [▶ 1992]	Determines whether [contains] [the specified name].
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T [▶ 1988]...)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T [▶ 1988]...)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T [▶ 1988]...)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetNames [▶ 1992]	Gets the Value Names.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	GetValues [▶ 1993]	Gets the values.
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T [▶ 1988]...)
	MemberwiseClone	Creates a shallow copy of the current Object. . (Inherited from Object.)
	Parse [▶ 1993]	Parses the specified name.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryParse [▶ 1994]	Tries to parse the string value of the Enum.



Reference

[ReadOnlyEnumValueCollection.T. Class \[▶ 1988\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.88.3.1 ReadOnlyEnumValueCollection.T..Contains Method

Overload List

	Name	Description
	Contains(String) [▶ 1992]	Determines whether [contains] [the specified name].
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.EnumValue [▶ 1637].T [▶ 1988]...)

Reference

[ReadOnlyEnumValueCollection.T. Class \[▶ 1988\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

ReadOnlyEnumValueCollection.T..Contains Method (String)

Determines whether [contains] [the specified name].

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    string value  
)
```

VB

```
Public Function Contains (  
    value As String  
) As Boolean
```

Parameters

value Type: [System.String](#)
Value

Return Value

Type: [Boolean](#)

true if [contains] [the specified name]; otherwise, false.

Reference

[ReadOnlyEnumValueCollection.T. Class \[▸ 1988\]](#)

[Contains Overload \[▸ 1991\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.88.3.2 ReadOnlyEnumValueCollection.T..GetNames Method

Gets the Value Names.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string[] GetNames()
```

VB

```
Public Function GetNames As String()
```


Return Value

Type: [.String](#).
[System.String\[\]](#).

Reference

[ReadOnlyEnumValueCollection.T. Class \[▸ 1988\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.88.3.3 **ReadOnlyEnumValueCollection.T..GetValues Method**

Gets the values.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T[] GetValues()
```

VB

```
Public Function GetValues As T()
```

Return Value

Type: [.T \[▸ 1988\]](#).
[T\[\]](#).

Reference

[ReadOnlyEnumValueCollection.T. Class \[▸ 1988\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.88.3.4 **ReadOnlyEnumValueCollection.T..Parse Method**

Parses the specified name.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T Parse(  
    string name  
)
```

VB

```
Public Function Parse (  
    name As String  
) As T
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [T](#) [[▶ 1988](#)]
T.

Reference

[ReadOnlyEnumValueCollection.T. Class](#) [[▶ 1988](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.88.3.5 ReadOnlyEnumValueCollection.T..TryParse Method

Tries to parse the string value of the Enum.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryParse(  
    string strValue,  
    out T value  
)
```

VB

```
Public Function TryParse (  
    strValue As String,  
    <OutAttribute> ByRef value As T  
) As Boolean
```

Parameters

strValue Type: [System.String](#)
The Value in string representation.

value Type: [T](#) [[▶ 1988](#)].
The value.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[ReadOnlyEnumValueCollection.T. Class](#) [[▶ 1988](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.89 ReadOnlyFieldCollection Class

Read only collection of [IField](#) [[▶ 1761](#)] objects

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.IField \[▸ 1761\]](#).

[TwinCAT.TypeSystem.Generic.ReadOnlyInstanceCollection \[▸ 2198\].IField \[▸ 1761\]](#).

[TwinCAT.TypeSystem.ReadOnlyFieldCollection](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class ReadOnlyFieldCollection : ReadOnlyInstanceCollection<IField>
```

VB






```
Public Class ReadOnlyFieldCollection
    Inherits ReadOnlyInstanceCollection(Of IField)
```

The ReadOnlyFieldCollection type exposes the following members.


















Constructors

	Name	Description
	ReadOnlyFieldCollection [▸ 1997]	Initializes a new instance of the ReadOnlyMemberCollection [▸ 2000] class.


Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T instance. (Inherited from ReadOnlyCollection.IField [▸ 1761] ..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IField [▸ 1761] ..)
	Item.String. [▸ 2201]	Gets the element with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▸ 2198] ..)
	Items	Returns the IList.T that the ReadOnlyCollection.T wraps. (Inherited from ReadOnlyCollection.IField [▸ 1761] ..)
	Mode [▸ 2202]	Gets the InstanceCollectionMode [▸ 2163] . (Inherited from ReadOnlyInstanceCollection.T. [▸ 2198] ..)

Methods

	Name	Description
	Contains(String) [▶ 2204]	Determines whether the ReadOnlyInstanceCollection.T. [▶ 2198] contains an instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IField [▶ 1761].)
	ContainsName [▶ 2205]	Determines whether the specified instance is contained. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IField [▶ 1761].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IField [▶ 1761].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2205]	Gets the Instance [▶ 1764] by instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetInstanceByName [▶ 2206]	Gets the Instance [▶ 1764] by instance name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IField [▶ 1761].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2207]	Tries to get the instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetInstanceByName [▶ 2207]	Tries to get the instance by name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetMember [▶ 1999]	Tries to get the specified member

Fields

	Name	Description
	mode [▶ 2208]	Mode of the InstanceCollection.T. [▶ 2129] (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.89.1 ReadOnlyFieldCollection Constructor

Initializes a new instance of the [ReadOnlyMemberCollection \[▶ 2000\]](#) class.

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyFieldCollection(
    FieldCollection members
)
```

VB

```
Public Sub New (
    members As FieldCollection
)
```

Parameters

members Type: [TwinCAT.TypeSystem.FieldCollection \[▶ 1681\]](#)
The members.

Reference






[ReadOnlyFieldCollection Class \[▶ 1994\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.89.2 ReadOnlyFieldCollection Properties

The [ReadOnlyFieldCollection \[▶ 1994\]](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IField [▶ 1761] ..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IField [▶ 1761] ..)
	Item.String. [▶ 2201]	Gets the element with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198] ..)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IField [▶ 1761] ..)
	Mode [▶ 2202]	Gets the InstanceCollectionMode [▶ 2163] . (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198] ..)

Reference


















[ReadOnlyFieldCollection Class \[▶ 1994\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.89.3 ReadOnlyFieldCollection Methods

The [ReadOnlyFieldCollection](#) [[▶ 1994](#)] type exposes the following members.

Methods

	Name	Description
	Contains(String) [▶ 2204]	Determines whether the ReadOnlyInstanceCollection.T. [▶ 2198] contains an instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IField [▶ 1761].)
	ContainsName [▶ 2205]	Determines whether the specified instance is contained. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IField [▶ 1761].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IField [▶ 1761].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2205]	Gets the Instance [▶ 1764] by instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetInstanceByName [▶ 2206]	Gets the Instance [▶ 1764] by instance name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IField [▶ 1761].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2207]	Tries to get the instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetInstanceByName [▶ 2207]	Tries to get the instance by name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetMember [▶ 1999]	Tries to get the specified member

Reference

[ReadOnlyFieldCollection Class](#) [[▶ 1994](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.89.3.1 ReadOnlyFieldCollection.TryGetMember Method

Tries to get the specified member

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetMember(
    string fieldName,
    out IField symbol
)
```

VB

```
Public Function TryGetMember (
    fieldName As String,
    <OutAttribute> ByRef symbol As IField
) As Boolean
```

Parameters

fieldName	Type: System.String Name of the member.
symbol	Type: TwinCAT.TypeSystem.IField [▶ 1761]. The symbol.

Return Value

Type: [Boolean](#)
true if found, false otherwise.

Reference


[ReadOnlyFieldCollection Class](#) [[▶ 1994](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.89.4 ReadOnlyFieldCollection Fields

The [ReadOnlyFieldCollection](#) [[▶ 1994](#)] type exposes the following members.

Fields

	Name	Description
	mode [▶ 2208]	Mode of the IInstanceCollection.T. [▶ 2129] (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference

[ReadOnlyFieldCollection Class](#) [[▶ 1994](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.90 ReadOnlyMemberCollection Class

Read only collection of [IMember \[▸ 1770\]](#) objects

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.IMember \[▸ 1770\]](#).

[TwinCAT.TypeSystem.Generic.ReadOnlyInstanceCollection \[▸ 2198\].IMember \[▸ 1770\]](#).

[TwinCAT.TypeSystem.ReadOnlyMemberCollection](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class ReadOnlyMemberCollection : ReadOnlyInstanceCollection<IMember>
```

VB






```
Public Class ReadOnlyMemberCollection
    Inherits ReadOnlyInstanceCollection(Of IMember)
```

The [ReadOnlyMemberCollection](#) type exposes the following members.


















Constructors

	Name	Description
	ReadOnlyMemberCollection [▸ 2002]	Initializes a new instance of the ReadOnlyMemberCollection class.


Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IMember [▸ 1770] ..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IMember [▸ 1770] ..)
	Item.String. [▸ 2201]	Gets the element with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▸ 2198] ..)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IMember [▸ 1770] ..)
	Mode [▸ 2202]	Gets the InstanceCollectionMode [▸ 2163] . (Inherited from ReadOnlyInstanceCollection.T. [▸ 2198] ..)

Methods

	Name	Description
	Contains(String) [▶ 2204]	Determines whether the ReadOnlyInstanceCollection.T. [▶ 2198] contains an instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IMember [▶ 1770].)
	ContainsName [▶ 2205]	Determines whether the specified instance is contained. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IMember [▶ 1770].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IMember [▶ 1770].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2205]	Gets the IInstance [▶ 1764] by instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetInstanceByName [▶ 2206]	Gets the IInstance [▶ 1764] by instance name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IMember [▶ 1770].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2207]	Tries to get the instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetInstanceByName [▶ 2207]	Tries to get the instance by name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetMember [▶ 2004]	Tries to get the specified member

Fields

	Name	Description
	mode [▶ 2208]	Mode of the IInstanceCollection.T. [▶ 2129] (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.90.1 ReadOnlyMemberCollection Constructor

Initializes a new instance of the [ReadOnlyMemberCollection \[▸ 2000\]](#) class.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyMemberCollection(
    MemberCollection members
)
```

VB

```
Public Sub New (
    members As MemberCollection
)
```

Parameters

members Type: [TwinCAT.TypeSystem.MemberCollection \[▸ 1960\]](#)
The members.

Reference






[ReadOnlyMemberCollection Class \[▸ 2000\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.90.2 ReadOnlyMemberCollection Properties

The [ReadOnlyMemberCollection \[▸ 2000\]](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IMember [▸ 1770] ..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IMember [▸ 1770] ..)
	Item.String. [▸ 2201]	Gets the element with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▸ 2198] ..)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IMember [▸ 1770] ..)
	Mode [▸ 2202]	Gets the InstanceCollectionMode [▸ 2163] . (Inherited from ReadOnlyInstanceCollection.T. [▸ 2198] ..)

Reference


















[ReadOnlyMemberCollection Class \[▸ 2000\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.90.3 ReadOnlyMemberCollection Methods

The [ReadOnlyMemberCollection](#) [[▶ 2000](#)] type exposes the following members.

Methods

	Name	Description
	Contains(String) [▶ 2204]	Determines whether the ReadOnlyInstanceCollection.T. [▶ 2198] contains an instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IMember [▶ 1770].)
	ContainsName [▶ 2205]	Determines whether the specified instance is contained. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IMember [▶ 1770].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IMember [▶ 1770].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2205]	Gets the Instance [▶ 1764] by instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetInstanceByName [▶ 2206]	Gets the Instance [▶ 1764] by instance name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IMember [▶ 1770].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2207]	Tries to get the instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetInstanceByName [▶ 2207]	Tries to get the instance by name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetMember [▶ 2004]	Tries to get the specified member

Reference

[ReadOnlyMemberCollection Class](#) [[▶ 2000](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.90.3.1 ReadOnlyMemberCollection.TryGetMember Method

Tries to get the specified member

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetMember(
    string memberName,
    out IMember symbol
)
```

VB

```
Public Function TryGetMember (
    memberName As String,
    <OutAttribute> ByRef symbol As IMember
) As Boolean
```

Parameters

memberName Type: [System.String](#)
Name of the member.

symbol Type: [TwinCAT.TypeSystem.IMember](#) [[▶ 1770](#)].
The symbol.

Return Value

Type: [Boolean](#)
true if found, false otherwise.

Reference


[ReadOnlyMemberCollection Class](#) [[▶ 2000](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.90.4 ReadOnlyMemberCollection Fields

The [ReadOnlyMemberCollection](#) [[▶ 2000](#)] type exposes the following members.

Fields

	Name	Description
	mode [▶ 2208]	Mode of the IInstanceCollection.T. [▶ 2129] (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference

[ReadOnlyMemberCollection Class](#) [[▶ 2000](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.91 ReadOnlyMethodParameterCollection Class

Read only [RpcMethodParameterCollection](#) [[▶ 2044](#)].

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.IRpcMethodParameter](#) [[▶ 1817](#)].

[TwinCAT.TypeSystem.ReadOnlyMethodParameterCollection](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
public class ReadOnlyMethodParameterCollection : ReadOnlyCollection<IRpcMethodParameter>
```

VB











```
Public Class ReadOnlyMethodParameterCollection
    Inherits ReadOnlyCollection(Of IRpcMethodParameter)
```

The `ReadOnlyMethodParameterCollection` type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)
	Item	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)

Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)




Reference

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.91.1 ReadOnlyMethodParameterCollection Properties

The [ReadOnlyMethodParameterCollection](#) [▶ 2005] type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)
	Item	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817].)

Reference











[ReadOnlyMethodParameterCollection Class](#) [▶ 2005]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.91.2 ReadOnlyMethodParameterCollection Methods

The [ReadOnlyMethodParameterCollection](#) [▶ 2005] type exposes the following members.

Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817]..)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817]..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817]..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.IRpcMethodParameter [▶ 1817]..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference

[ReadOnlyMethodParameterCollection Class \[▶ 2005\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.92 [ReadOnlyRpcMethodCollection Class](#)

[Read only RpcMethodCollection \[▶ 2029\]](#)

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.IRpcMethod \[▶ 1813\].](#)

[TwinCAT.TypeSystem.ReadOnlyRpcMethodCollection](#)

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
public class ReadOnlyRpcMethodCollection : ReadOnlyCollection<IRpcMethod>
```

VB














```
Public Class ReadOnlyRpcMethodCollection
    Inherits ReadOnlyCollection(Of IRpcMethod)
```

The [ReadOnlyRpcMethodCollection](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IRpcMethod [▸ 1813]..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IRpcMethod [▸ 1813]..)
	Item.String. [▸ 2009]	Gets the IRpcMethod [▸ 1813] with the specified method name.
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IRpcMethod [▸ 1813]..)

Methods

	Name	Description
	Contains(String) [▸ 2012]	Determines whether this collection contains the specified method name.
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IRpcMethod [▸ 1813]..)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IRpcMethod [▸ 1813]..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IRpcMethod [▸ 1813]..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IRpcMethod [▸ 1813]..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetMethod(Int32, IRpcMethod.) [▸ 2013]	Tries to get the specified method.
	TryGetMethod(String, IRpcMethod.) [▸ 2013]	Tries to get the specified method.





Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.92.1 ReadOnlyRpcMethodCollection Properties

The [ReadOnlyRpcMethodCollection](#) [► 2007] type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.IRpcMethod [► 1813].)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IRpcMethod [► 1813].)
	Item.String. [► 2009]	Gets the IRpcMethod [► 1813] with the specified method name.
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.IRpcMethod [► 1813].)



Reference

[ReadOnlyRpcMethodCollection Class](#) [► 2007]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.92.1.1 ReadOnlyRpcMethodCollection.Item Property

Overload List

	Name	Description
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.IRpcMethod [► 1813].)
	Item.String. [► 2009]	Gets the IRpcMethod [► 1813] with the specified method name.

Reference

[ReadOnlyRpcMethodCollection Class](#) [► 2007]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

ReadOnlyRpcMethodCollection.Item Property (String)

Gets the [IRpcMethod](#) [► 1813] with the specified method name.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IRpcMethod this[
    string methodName
] { get; }
```

VB

```
Public ReadOnly Default Property Item (  
    methodName As String  
) As IRpcMethod  
    Get
```

Parameters

methodName Type: [System.String](#)
Name of the method.

Return Value

Type: [IRpcMethod](#) [[▶ 1813](#)]
RpcMethod.

Exceptions

Exception	Condition
KeyNotFoundException	

Reference

[ReadOnlyRpcMethodCollection Class](#) [[▶ 2007](#)]














[Item Overload](#) [[▶ 2009](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.92.2 **ReadOnlyRpcMethodCollection Methods**

The [ReadOnlyRpcMethodCollection](#) [[▶ 2007](#)] type exposes the following members.

Methods

	Name	Description
	Contains(String) [▶ 2012]	Determines whether this collection contains the specified method name.
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IRpcMethod [▶ 1813].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.IRpcMethod [▶ 1813].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IRpcMethod [▶ 1813].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IRpcMethod [▶ 1813].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetMethod(Int32, IRpcMethod.) [▶ 2013]	Tries to get the specified method.
	TryGetMethod(String, IRpcMethod.) [▶ 2013]	Tries to get the specified method.



Reference

[ReadOnlyRpcMethodCollection Class](#) [▶ 2007]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.92.2.1 ReadOnlyRpcMethodCollection.Contains Method

Overload List

	Name	Description
	Contains(String) [▶ 2012]	Determines whether this collection contains the specified method name.
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.IRpcMethod [▶ 1813].)

Reference[ReadOnlyRpcMethodCollection Class \[► 2007\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**ReadOnlyRpcMethodCollection.Contains Method (String)**

Determines whether this collection contains the specified method name.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public bool Contains(
    string methodName
)
```

VB

```
Public Function Contains (
    methodName As String
) As Boolean
```



Parameters

methodName Type: [System.String](#)
Name of the method.

Return Value

Type: [Boolean](#)
true if contained.; otherwise, false.

Reference[ReadOnlyRpcMethodCollection Class \[► 2007\]](#)[Contains Overload \[► 2011\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.92.2.2 ReadOnlyRpcMethodCollection.TryGetMethod Method****Overload List**

	Name	Description
	TryGetMethod(Int32, IRpcMethod.) [► 2013]	Tries to get the specified method.
	TryGetMethod(String, IRpcMethod.) [► 2013]	Tries to get the specified method.

Reference

[ReadOnlyRpcMethodCollection Class \[► 2007\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

ReadOnlyRpcMethodCollection.TryGetMethod Method (Int32, IRpcMethod.)

Tries to get the specified method.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetMethod(  
    int vTableIndex,  
    out IRpcMethod method  
)
```

VB

```
Public Function TryGetMethod (  
    vTableIndex As Integer,  
    <OutAttribute> ByRef method As IRpcMethod  
) As Boolean
```

Parameters

vTableIndex	Type: System.Int32 vTableIndex.
method	Type: TwinCAT.TypeSystem.IRpcMethod [► 1813] . The method if found, NULL otherwise.

Return Value

Type: [Boolean](#)
true if found, false otherwise.

Reference

[ReadOnlyRpcMethodCollection Class \[► 2007\]](#)

[TryGetMethod Overload \[► 2012\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

ReadOnlyRpcMethodCollection.TryGetMethod Method (String, IRpcMethod.)

Tries to get the specified method.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetMethod(
    string methodName,
    out IRpcMethod method
)
```

VB

```
Public Function TryGetMethod (
    methodName As String,
    <OutAttribute> ByRef method As IRpcMethod
) As Boolean
```

Parameters

methodName	Type: System.String Name of the method.
method	Type: TwinCAT.TypeSystem.IRpcMethod [▶ 1813]. The method if found, NULL otherwise.

Return Value

Type: [Boolean](#)
true if found, false otherwise.

Reference

[ReadOnlyRpcMethodCollection Class](#) [[▶ 2007](#)]

[TryGetMethod Overload](#) [[▶ 2012](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.93 ReadOnlySubItemCollection Class

Class ReadOnlySubItemCollection.

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.ITcAdsSubItem](#) [[▶ 600](#)].

[TwinCAT.TypeSystem.ReadOnlySubItemCollection](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public class ReadOnlySubItemCollection : ReadOnlyCollection<ITcAdsSubItem>
```

VB




```
Public Class ReadOnlySubItemCollection
    Inherits ReadOnlyCollection(Of ITcAdsSubItem)
```

The ReadOnlySubItemCollection type exposes the following members.











Constructors

	Name	Description
	ReadOnlySubItemCollection [▶ 2016]	Initializes a new instance of the ReadOnlySubItemCollection class.
	ReadOnlySubItemCollection(IList.ITcAdsSubItem) [▶ 2016]	Initializes a new instance of the ReadOnlySubItemCollection class.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	Item	Gets the element at the specified index. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)

Methods



	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.93.1 ReadOnlySubItemCollection Constructor

Overload List

	Name	Description
	ReadOnlySubItemCollection . [2016]	Initializes a new instance of the ReadOnlySubItemCollection [2014] class.
	ReadOnlySubItemCollection (IList.ITcAdsSubItem .) [2016]	Initializes a new instance of the ReadOnlySubItemCollection [2014] class.

Reference

[ReadOnlySubItemCollection Class](#) [[2014](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.93.1.1 ReadOnlySubItemCollection Constructor

Initializes a new instance of the [ReadOnlySubItemCollection](#) [[2014](#)] class.

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySubItemCollection()
```

VB

```
Public Sub New
```

Reference

[ReadOnlySubItemCollection Class](#) [[2014](#)]

[ReadOnlySubItemCollection Overload](#) [[2016](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.93.1.2 ReadOnlySubItemCollection Constructor (IList.ITcAdsSubItem.)

Initializes a new instance of the [ReadOnlySubItemCollection](#) [[2014](#)] class.

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySubItemCollection(
    IList<ITcAdsSubItem> coll
)
```


VB

```
Public Sub New (
    coll As IList(Of ITcAdsSubItem)
)
```

Parameters

coll Type: [System.Collections.Generic.IList.ITcAdsSubItem \[▶ 600\]](#).
The coll.




Reference

- [ReadOnlySubItemCollection Class \[▶ 2014\]](#)
- [ReadOnlySubItemCollection Overload \[▶ 2016\]](#)
- [TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.93.2 ReadOnlySubItemCollection Properties

The [ReadOnlySubItemCollection \[▶ 2014\]](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600] ..)
	Item	Gets the element at the specified index. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600] ..)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600] ..)











Reference

- [ReadOnlySubItemCollection Class \[▶ 2014\]](#)
- [TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.93.3 ReadOnlySubItemCollection Methods

The [ReadOnlySubItemCollection \[▶ 2014\]](#) type exposes the following members.

Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.ITcAdsSubItem [▶ 600].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference

[ReadOnlySubItemCollection Class](#) [▶ 2014]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.94 ReadOnlySymbolCollection Class

ReadOnly collection containing [ISymbol](#) [▶ 1859] objects.

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.ISymbol](#) [▶ 1859].

[TwinCAT.TypeSystem.Generic.ReadOnlyInstanceCollection](#) [▶ 2198].[ISymbol](#) [▶ 1859].

[TwinCAT.TypeSystem.Generic.ReadOnlySymbolCollection](#) [▶ 2217].[ISymbol](#) [▶ 1859].

[TwinCAT.TypeSystem.ReadOnlySymbolCollection](#)

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**


```
public class ReadOnlySymbolCollection : ReadOnlySymbolCollection<ISymbol>,
    ISymbolCollection, ISymbolCollection<ISymbol>, IInstanceCollection<ISymbol>,
    IList<ISymbol>, ICollection<ISymbol>, IEnumerable<ISymbol>,
    IEnumerable
```

VB






```
Public Class ReadOnlySymbolCollection
    Inherits ReadOnlySymbolCollection(Of ISymbol)
    Implements ISymbolCollection, ISymbolCollection(Of ISymbol),
    IInstanceCollection(Of ISymbol), IList(Of ISymbol), ICollection(Of ISymbol),
    IEnumerable(Of ISymbol), IEnumerable
```

The ReadOnlySymbolCollection type exposes the following members.

















Constructors

	Name	Description
	ReadOnlySymbolCollection [▶ 2020]	Initializes a new instance of the ReadOnlySymbolCollection class.


Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859]..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859]..)
	Item.String. [▶ 2201]	Gets the element with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859]..)
	Mode [▶ 2202]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Methods

	Name	Description
	Contains(String) [▶ 2204]	Determines whether the ReadOnlyInstanceCollection.T. [▶ 2198] contains an instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	ContainsName [▶ 2205]	Determines whether the specified instance is contained. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2205]	Gets the Instance [▶ 1764] by instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetInstanceByName [▶ 2206]	Gets the Instance [▶ 1764] by instance name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2207]	Tries to get the instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetInstanceByName [▶ 2207]	Tries to get the instance by name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Fields

	Name	Description
	mode [▶ 2208]	Mode of the InstanceCollection.T. [▶ 2129] (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.94.1 ReadOnlySymbolCollection Constructor

Initializes a new instance of the [ReadOnlySymbolCollection](#) [▶ 2018] class.

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySymbolCollection(
    IEnumerable<ISymbol> symbols
)
```

VB

```
Public Sub New (
    symbols As IEnumerable(Of ISymbol)
)
```

Parameters

symbols Type: [TwinCAT.TypeSystem.Generic.InstanceCollection](#) [▶ 2129]. [ISymbol](#) [▶ 1859].
The symbols.

Reference






[ReadOnlySymbolCollection Class](#) [▶ 2018]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.94.2 ReadOnlySymbolCollection Properties

The [ReadOnlySymbolCollection](#) [▶ 2018] type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T . instance. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	Item.String. [▶ 2201]	Gets the element with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T . [▶ 2198].)
	Items	Returns the IList.T . that the ReadOnlyCollection.T . wraps. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	Mode [▶ 2202]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from ReadOnlyInstanceCollection.T . [▶ 2198].)

Reference

















[ReadOnlySymbolCollection Class](#) [▶ 2018]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.94.3 ReadOnlySymbolCollection Methods

The [ReadOnlySymbolCollection](#) [▶ 2018] type exposes the following members.

Methods

	Name	Description
	Contains(String) [▶ 2204]	Determines whether the ReadOnlyInstanceCollection.T. [▶ 2198] contains an instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	ContainsName [▶ 2205]	Determines whether the specified instance is contained. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2205]	Gets the IInstance [▶ 1764] by instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetInstanceByName [▶ 2206]	Gets the IInstance [▶ 1764] by instance name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ISymbol [▶ 1859].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2207]	Tries to get the instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetInstanceByName [▶ 2207]	Tries to get the instance by name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference


[ReadOnlySymbolCollection Class](#) [▶ 2018]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.94.4 ReadOnlySymbolCollection Fields

The [ReadOnlySymbolCollection](#) [▶ 2018] type exposes the following members.

Fields

	Name	Description
	mode [▶ 2208]	Mode of the IInstanceCollection.T. [▶ 2129] (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference

[ReadOnlySymbolCollection Class](#) [[▶ 2018](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.95 ReadOnlyTypeAttributeCollection Class

Read only version of the [TypeAttributeCollection](#) [[▶ 2081](#)]

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.ITypeAttribute](#) [[▶ 1878](#)].

[TwinCAT.TypeSystem.ReadOnlyTypeAttributeCollection](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
public class ReadOnlyTypeAttributeCollection : ReadOnlyCollection<ITypeAttribute>
```

VB














```
Public Class ReadOnlyTypeAttributeCollection
    Inherits ReadOnlyCollection(Of ITypeAttribute)
```

The [ReadOnlyTypeAttributeCollection](#) type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.ITypeAttribute [▶ 1878]..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.ITypeAttribute [▶ 1878]..)
	Item.String. [▶ 2025]	Gets the String with the specified name.
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.ITypeAttribute [▶ 1878]..)

Methods

	Name	Description
	Contains(String) [▶ 2027]	Determines whether this <code>ReadOnlyTypeAttributeCollection</code> contains the specified attribute.
	Contains(T)	Determines whether an element is in the <code>ReadOnlyCollection.T.</code> (Inherited from <code>ReadOnlyCollection.ITypeAttribute</code> [▶ 1878].)
	CopyTo	Copies the entire <code>ReadOnlyCollection.T.</code> to a compatible one-dimensional <code>Array</code> , starting at the specified index of the target array. (Inherited from <code>ReadOnlyCollection.ITypeAttribute</code> [▶ 1878].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from <code>Object</code> .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from <code>Object</code> .)
	GetEnumerator	Returns an enumerator that iterates through the <code>ReadOnlyCollection.T.</code> (Inherited from <code>ReadOnlyCollection.ITypeAttribute</code> [▶ 1878].)
	GetHashCode	Serves as the default hash function. (Inherited from <code>Object</code> .)
	GetType	Gets the <code>Type</code> of the current instance. (Inherited from <code>Object</code> .)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire <code>ReadOnlyCollection.T.</code> (Inherited from <code>ReadOnlyCollection.ITypeAttribute</code> [▶ 1878].)
	MemberwiseClone	Creates a shallow copy of the current <code>Object</code> . (Inherited from <code>Object</code> .)
	ToString	Returns a string that represents the current object. (Inherited from <code>Object</code> .)
	TryGetAttribute [▶ 2027]	Tries to get the specified <code>ITypeAttribute</code> [▶ 1878]
	TryGetValue [▶ 2028]	Tries to get the specified <code>Attribute</code> value.





Reference

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.95.1 ReadOnlyTypeAttributeCollection Properties

The `ReadOnlyTypeAttributeCollection` [▶ 2023] type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the <code>ReadOnlyCollection.T.</code> instance. (Inherited from <code>ReadOnlyCollection.ITypeAttribute</code> [▶ 1878].)
	Item.Int32.	Gets the element at the specified index. (Inherited from <code>ReadOnlyCollection.ITypeAttribute</code> [▶ 1878].)
	Item.String. [▶ 2025]	Gets the <code>String</code> with the specified name.
	Items	Returns the <code>IList.T.</code> that the <code>ReadOnlyCollection.T.</code> wraps. (Inherited from <code>ReadOnlyCollection.ITypeAttribute</code> [▶ 1878].)



Reference

[ReadOnlyTypeAttributeCollection Class \[▸ 2023\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.95.1.1 ReadOnlyTypeAttributeCollection.Item Property

Overload List

	Name	Description
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.ITypeAttribute [▸ 1878]..)
	Item.String. [▸ 2025]	Gets the String with the specified name.

Reference

[ReadOnlyTypeAttributeCollection Class \[▸ 2023\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

ReadOnlyTypeAttributeCollection.Item Property (String)

Gets the [String](#) with the specified name.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string this[
    string name
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    name As String
) As String
    Get
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [String](#)
[System.String](#).

Reference

[ReadOnlyTypeAttributeCollection Class \[▸ 2023\]](#)












[Item Overload \[▸ 2025\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.95.2 ReadOnlyTypeAttributeCollection Methods

The [ReadOnlyTypeAttributeCollection \[▶ 2023\]](#) type exposes the following members.

Methods

	Name	Description
	Contains(String) [▶ 2027]	Determines whether this ReadOnlyTypeAttributeCollection [▶ 2023] contains the specified attribute.
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITypeAttribute [▶ 1878]..)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.ITypeAttribute [▶ 1878]..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITypeAttribute [▶ 1878]..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITypeAttribute [▶ 1878]..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetAttribute [▶ 2027]	Tries to get the specified ITypeAttribute [▶ 1878]
	TryGetValue [▶ 2028]	Tries to get the specified Attribute value.



Reference

[ReadOnlyTypeAttributeCollection Class \[▶ 2023\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.95.2.1 ReadOnlyTypeAttributeCollection.Contains Method

Overload List

	Name	Description
	Contains(String) [▶ 2027]	Determines whether this ReadOnlyTypeAttributeCollection [▶ 2023] contains the specified attribute.
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.ITypeAttribute [▶ 1878]..)

Reference

[ReadOnlyTypeAttributeCollection Class \[► 2023\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

ReadOnlyTypeAttributeCollection.Contains Method (String)

Determines whether this [ReadOnlyTypeAttributeCollection \[► 2023\]](#) contains the specified attribute.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    string name  
)
```

VB

```
Public Function Contains (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if [contains] [the specified name]; otherwise, false.

Reference

[ReadOnlyTypeAttributeCollection Class \[► 2023\]](#)

[Contains Overload \[► 2026\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.95.2.2 ReadOnlyTypeAttributeCollection.TryGetAttribute Method

Tries to get the specified [ITypeAttribute \[► 1878\]](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetAttribute(  
    string name,  
    out ITypeAttribute attribute  
)
```

VB

```
Public Function TryGetAttribute (  
    name As String,  
    <OutAttribute> ByRef attribute As ITypeAttribute  
) As Boolean
```

Parameters

name Type: [System.String](#)
 The name of the [ITypeAttribute](#) [▸ 1878].

attribute Type: [TwinCAT.TypeSystem.ITypeAttribute](#) [▸ 1878].
 The attribute.

Return Value

Type: [Boolean](#)
true if found, false otherwise.

Reference

[ReadOnlyTypeAttributeCollection Class](#) [▸ 2023]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.95.2.3 ReadOnlyTypeAttributeCollection.TryGetValue Method

Tries to get the specified Attribute value.

Namespace: [TwinCAT.TypeSystem](#) [▸ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public bool TryGetValue(  
    string name,  
    out string value  
)
```

VB

```
Public Function TryGetValue (  
    name As String,  
    <OutAttribute> ByRef value As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
 The name.

value Type: [System.String](#).
 The value.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[ReadOnlyTypeAttributeCollection Class \[▸ 2023\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.96 RpcMethodCollection Class

Collection of [RpcMethods](#). [▸ 1813]

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.TypeSystem.RpcMethodCollection](#)

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#





```
public class RpcMethodCollection : IList<IRpcMethod>,
    ICollection<IRpcMethod>, IEnumerable<IRpcMethod>, IEnumerable
```

VB




















```
Public Class RpcMethodCollection
    Implements IList(Of IRpcMethod), ICollection(Of IRpcMethod),
        IEnumerable(Of IRpcMethod), IEnumerable
```

The [RpcMethodCollection](#) type exposes the following members.

Properties

	Name	Description
	Count [▸ 2031]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▸ 2031]	Gets a value indicating whether the ICollection.T. is read-only.
	Item.Int32. [▸ 2032]	Gets or sets the element at the specified index.
	Item.String. [▸ 2033]	Gets the IRpcMethod [▸ 1813] with the specified method name.

Methods

	Name	Description
	Add [▶ 2035]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 2036]	Gets a read only collection of this RpcMethodCollection
	Clear [▶ 2037]	Removes all items from the ICollection.T.
	Contains(String) [▶ 2037]	Determines whether this collection contains the specified method name.
	Contains(IRpcMethod) [▶ 2038]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 2039]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2039]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2040]	Determines the index of a specific item in the IList.T.
	Insert [▶ 2041]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2041]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 2042]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetMethod(Int32, IRpcMethod.) [▶ 2043]	Tries to get the specified method.
	TryGetMethod(String, IRpcMethod.) [▶ 2044]	Tries to get the specified method.





Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.1 RpcMethodCollection Properties

The [RpcMethodCollection](#) [[▶ 2029](#)] type exposes the following members.

Properties

	Name	Description
	Count [▶ 2031]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▶ 2031]	Gets a value indicating whether the ICollection.T. is read-only.
	Item.Int32. [▶ 2032]	Gets or sets the element at the specified index.
	Item.String. [▶ 2033]	Gets the IRpcMethod [▶ 1813] with the specified method name.

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.1.1 RpcMethodCollection.Count Property

Gets the number of elements contained in the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer  
    Get
```

Property Value

Type: [Int32](#)
The count.

Implements

[ICollection.T..Count](#)

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.1.2 RpcMethodCollection.IsReadOnly Property

Gets a value indicating whether the [ICollection.T.](#) is read-only.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is read only; otherwise, false.

Implements

[ICollection.T.IsReadOnly](#)



Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.1.3 RpcMethodCollection.Item Property

Overload List

	Name	Description
	Item.Int32. [▶ 2032]	Gets or sets the element at the specified index.
	Item.String. [▶ 2033]	Gets the IRpcMethod [▶ 1813] with the specified method name.

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

RpcMethodCollection.Item Property (Int32)

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IRpcMethod this[
    int index
] { get; set; }
```


VB

```
Public Default Property Item (  
    index As Integer  
) As IRpcMethod  
    Get  
    Set
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [IRpcMethod](#) [[▶ 1813](#)]
RpcMethod.

Implements

[IList.T..Item.Int32.](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[Item Overload](#) [[▶ 2032](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

RpcMethodCollection.Item Property (String)

Gets the [IRpcMethod](#) [[▶ 1813](#)] with the specified method name.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public IRpcMethod this[  
    string methodName  
] { get; }
```

VB

```
Public ReadOnly Default Property Item (  
    methodName As String  
) As IRpcMethod  
    Get
```

Parameters

methodName Type: [System.String](#)
Name of the method.

Return Value

Type: [IRpcMethod](#) [[▶ 1813](#)]
RpcMethod.

Exceptions

Exception	Condition
KeyNotFoundException	

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]




















[Item Overload](#) [[▶ 2032](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.2 RpcMethodCollection Methods

The [RpcMethodCollection](#) [[▶ 2029](#)] type exposes the following members.

Methods

	Name	Description
	Add [▶ 2035]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 2036]	Gets a read only collection of this RpcMethodCollection [▶ 2029]
	Clear [▶ 2037]	Removes all items from the ICollection.T.
	Contains(String) [▶ 2037]	Determines whether this collection contains the specified method name.
	Contains(IRpcMethod) [▶ 2038]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 2039]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2039]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2040]	Determines the index of a specific item in the IList.T.
	Insert [▶ 2041]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2041]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 2042]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetMethod(Int32, IRpcMethod.) [▶ 2043]	Tries to get the specified method.
	TryGetMethod(String, IRpcMethod.) [▶ 2044]	Tries to get the specified method.

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.2.1 RpcMethodCollection.Add Method

Adds an item to the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Add(  
    IRpcMethod item  
)
```

VB

```
Public Sub Add (  
    item As IRpcMethod  
)
```

Parameters

item Type: [TwinCAT.TypeSystem.IRpcMethod](#) [[▶ 1813](#)]
The object to add to the [ICollection.T.](#).

Implements

[ICollection.T..Add\(T\)](#)

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.2.2 RpcMethodCollection.AsReadOnly Method

Gets a read only collection of this [RpcMethodCollection](#) [[▶ 2029](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyRpcMethodCollection AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyRpcMethodCollection
```

Field Value

Type: [ReadOnlyRpcMethodCollection](#) [[▶ 2007](#)]

Returns a read only version of this [RpcMethodCollection](#) [[▶ 2029](#)]

Return Value

Type: [ReadOnlyRpcMethodCollection](#) [[▶ 2007](#)]

ReadOnlyRpcMethodCollection.



Reference[RpcMethodCollection Class \[► 2029\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.96.2.3 RpcMethodCollection.Clear Method**Removes all items from the [ICollection.T.](#)**Namespace:** [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public void Clear()
```

VB

```
Public Sub Clear
```

Implements[ICollection.T..Clear.](#)**Reference**[RpcMethodCollection Class \[► 2029\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.96.2.4 RpcMethodCollection.Contains Method****Overload List**

	Name	Description
	Contains(String) [► 2037]	Determines whether this collection contains the specified method name.
	Contains(IRpcMethod) [► 2038]	Determines whether the ICollection.T. contains a specific value.

Reference[RpcMethodCollection Class \[► 2029\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**RpcMethodCollection.Contains Method (String)**

Determines whether this collection contains the specified method name.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    string methodName  
)
```

VB

```
Public Function Contains (  
    methodName As String  
) As Boolean
```

Parameters

methodName Type: [System.String](#)
Name of the method.

Return Value

Type: [Boolean](#)
true if contained.; otherwise, false.

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[Contains Overload](#) [[▶ 2037](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

RpcMethodCollection.Contains Method (IRpcMethod)

Determines whether the [ICollection.T.](#) contains a specific value.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    IRpcMethod item  
)
```

VB

```
Public Function Contains (  
    item As IRpcMethod  
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.IRpcMethod](#) [[▶ 1813](#)]
The object to locate in the [ICollection.T.](#)

Return Value

Type: [Boolean](#)
true if item is found in the [ICollection.T.](#); otherwise, false.

Implements

[ICollection.T..Contains\(T\)](#)

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[Contains Overload](#) [[▶ 2037](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.2.5 RpcMethodCollection.CopyTo Method

Copies to.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void CopyTo(  
    IRpcMethod[] array,  
    int arrayIndex  
)
```

VB

```
Public Sub CopyTo (  
    array As IRpcMethod(),  
    arrayIndex As Integer  
)
```

Parameters

array	Type: .TwinCAT.TypeSystem.IRpcMethod [▶ 1813]. The array.
arrayIndex	Type: System.Int32 Index of the array.

Implements

[ICollection.T..CopyTo\(T., Int32\)](#)

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.2.6 RpcMethodCollection.GetEnumerator Method

Returns an enumerator that iterates through the collection.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Reference

[RpcMethodCollection Class \[► 2029\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.96.2.8 RpcMethodCollection.Insert Method

Inserts an item to the [IList.T.](#) at the specified index.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Insert(  
    int index,  
    IRpcMethod item  
)
```

VB

```
Public Sub Insert (  
    index As Integer,  
    item As IRpcMethod  
)
```

Parameters

index	Type: System.Int32 The zero-based index at which item should be inserted.
item	Type: TwinCAT.TypeSystem.IRpcMethod [► 1813] The object to insert into the IList.T.

Implements

[IList.T.Insert\(Int32, T\)](#)

Reference

[RpcMethodCollection Class \[► 2029\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.96.2.9 RpcMethodCollection.Remove Method

Removes the first occurrence of a specific object from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Remove(  
    IRpcMethod item  
)
```

VB

```
Public Function Remove (
    item As IRpcMethod
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.IRpcMethod](#) [[▶ 1813](#)]
The object to remove from the [ICollection.T.](#).

Return Value

Type: [Boolean](#)

true if item was successfully removed from the [ICollection.T.](#); otherwise, false. This method also returns false if item is not found in the original [ICollection.T.](#).

Implements

[ICollection.T.Remove\(T\)](#)

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.96.2.10 RpcMethodCollection.RemoveAt Method

Removes the [IList.T.](#) item at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void RemoveAt (
    int index
)
```

VB

```
Public Sub RemoveAt (
    index As Integer
)
```



Parameters

index Type: [System.Int32](#)
The zero-based index of the item to remove.

Implements

[IList.T.RemoveAt\(Int32\)](#)

Reference[RpcMethodCollection Class \[► 2029\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.96.2.11 RpcMethodCollection.TryGetMethod Method****Overload List**

	Name	Description
	TryGetMethod(Int32, IRpcMethod.) [► 2043]	Tries to get the specified method.
	TryGetMethod(String, IRpcMethod.) [► 2044]	Tries to get the specified method.

Reference[RpcMethodCollection Class \[► 2029\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**RpcMethodCollection.TryGetMethod Method (Int32, IRpcMethod.)**

Tries to get the specified method.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public bool TryGetMethod(
    int vTableIndex,
    out IRpcMethod method
)
```

VB

```
Public Function TryGetMethod (
    vTableIndex As Integer,
    <OutAttribute> ByRef method As IRpcMethod
) As Boolean
```

Parameters

vTableIndex Type: [System.Int32](#)
VTable index.

method Type: [TwinCAT.TypeSystem.IRpcMethod \[► 1813\]](#).
The method if found, NULL otherwise.

Return Value

Type: [Boolean](#)
true if found, false otherwise.

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TryGetMethod Overload](#) [[▶ 2043](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

RpcMethodCollection.TryGetMethod Method (String, IRpcMethod.)

Tries to get the specified method.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetMethod(  
    string methodName,  
    out IRpcMethod method  
)
```

VB

```
Public Function TryGetMethod (  
    methodName As String,  
    <OutAttribute> ByRef method As IRpcMethod  
) As Boolean
```

Parameters

methodName	Type: System.String Name of the method.
method	Type: TwinCAT.TypeSystem.IRpcMethod [▶ 1813]. The method if fund, NULL otherwise.

Return Value

Type: [Boolean](#)
true if found, false otherwise.

Reference

[RpcMethodCollection Class](#) [[▶ 2029](#)]

[TryGetMethod Overload](#) [[▶ 2043](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.97 RpcMethodParameterCollection Class

Collection of RPC method parameters

Inheritance Hierarchy

System.Object

TwinCAT.TypeSystem.RpcMethodParameterCollection

Namespace: TwinCAT.TypeSystem [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
public class RpcMethodParameterCollection : IList<IRpcMethodParameter>,
    ICollection<IRpcMethodParameter>, IEnumerable<IRpcMethodParameter>, IEnumerable
```

VB

















```
Public Class RpcMethodParameterCollection
    Implements IList(Of IRpcMethodParameter), ICollection(Of IRpcMethodParameter),
    IEnumerable(Of IRpcMethodParameter), IEnumerable
```

The RpcMethodParameterCollection type exposes the following members.

Properties

	Name	Description
	Count [▶ 2047]	Gets the number of elements contained in the <u>ICollection.T.</u>
	IsReadOnly [▶ 2047]	Gets a value indicating whether the <u>ICollection.T.</u> is read-only.
	Item [▶ 2048]	Gets or sets the element at the specified index.

Methods

	Name	Description
	Add [▸ 2049]	Adds an item to the ICollection.T.
	AsReadOnly [▸ 2050]	Returns a read only version of this RpcMethodParameterCollection
	Clear [▸ 2050]	Removes all items from the ICollection.T.
	Contains [▸ 2051]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▸ 2052]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▸ 2052]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▸ 2053]	Determines the index of a specific item in the IList.T.
	Insert [▸ 2053]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▸ 2054]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▸ 2055]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)




Reference

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.97.1 RpcMethodParameterCollection Properties

The [RpcMethodParameterCollection \[▸ 2044\]](#) type exposes the following members.

Properties

	Name	Description
	Count [▸ 2047]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▸ 2047]	Gets a value indicating whether the ICollection.T. is read-only.
	Item [▸ 2048]	Gets or sets the element at the specified index.

Reference

[RpcMethodParameterCollection Class \[▸ 2044\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.97.1.1 RpcMethodParameterCollection.Count Property

Gets the number of elements contained in the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer  
    Get
```

Property Value

Type: [Int32](#)

The count.

Implements

[ICollection.T..Count](#)

Reference

[RpcMethodParameterCollection Class](#) [[▶ 2044](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.97.1.2 RpcMethodParameterCollection.IsReadOnly Property

Gets a value indicating whether the [ICollection.T.](#) is read-only.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is read only; otherwise, false.

Implements

[ICollection.T..IsReadOnly](#)

Reference

[RpcMethodParameterCollection Class \[► 2044\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.97.1.3 RpcMethodParameterCollection.Item Property

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IRpcMethodParameter this[
    int index
] { get; set; }
```

VB

```
Public Default Property Item (
    index As Integer
) As IRpcMethodParameter
    Get
    Set
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [IRpcMethodParameter \[► 1817\]](#)
RpcMethodParameter.

Implements

[IList.T..Item.Int32.](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

















[RpcMethodParameterCollection Class \[► 2044\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.97.2 RpcMethodParameterCollection Methods

The [RpcMethodParameterCollection \[► 2044\]](#) type exposes the following members.

Methods

	Name	Description
	Add [▶ 2049]	Adds an item to the ICollection.T. .
	AsReadOnly [▶ 2050]	Returns a read only version of this RpcMethodParameterCollection [▶ 2044]
	Clear [▶ 2050]	Removes all items from the ICollection.T. .
	Contains [▶ 2051]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 2052]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2052]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2053]	Determines the index of a specific item in the IList.T. .
	Insert [▶ 2053]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2054]	Removes the first occurrence of a specific object from the ICollection.T. .
	RemoveAt [▶ 2055]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference

[RpcMethodParameterCollection Class](#) [[▶ 2044](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.97.2.1 RpcMethodParameterCollection.Add Method

Adds an item to the [ICollection.T.](#).

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Add(
    IRpcMethodParameter item
)
```

VB

```
Public Sub Add (
    item As IRpcMethodParameter
)
```

Parameters

item Type: [TwinCAT.TypeSystem.IRpcMethodParameter](#) [▸ 1817]
The object to add to the [ICollection.T.](#)

Implements

[ICollection.T.Add\(T\)](#)

Reference

[RpcMethodParameterCollection Class](#) [▸ 2044]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.97.2.2 RpcMethodParameterCollection.AsReadOnly Method

Returns a read only version of this [RpcMethodParameterCollection](#) [▸ 2044]

Namespace: [TwinCAT.TypeSystem](#) [▸ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyMethodParameterCollection AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyMethodParameterCollection
```

Field Value

Type: [ReadOnlyMethodParameterCollection](#) [▸ 2005]

Collection as read only version.

Return Value

Type: [ReadOnlyMethodParameterCollection](#) [▸ 2005]

ReadOnlyMethodParameterCollection.

Reference

[RpcMethodParameterCollection Class](#) [▸ 2044]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.97.2.3 RpcMethodParameterCollection.Clear Method

Removes all items from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [▸ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Clear()
```

VB

```
Public Sub Clear
```

Implements

[ICollection.T..Clear.](#)

Reference

[RpcMethodParameterCollection Class \[► 2044\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.97.2.4 RpcMethodParameterCollection.Contains Method

Determines whether the [ICollection.T.](#) contains a specific value.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    IRpcMethodParameter item  
)
```

VB

```
Public Function Contains (  
    item As IRpcMethodParameter  
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.IRpcMethodParameter \[► 1817\]](#)
The object to locate in the [ICollection.T.](#)

Return Value

Type: [Boolean](#)
true if item is found in the [ICollection.T.](#); otherwise, false.

Implements

[ICollection.T..Contains\(T\)](#)

Reference

[RpcMethodParameterCollection Class \[► 2044\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.97.2.5 RpcMethodParameterCollection.CopyTo Method

Copies to.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void CopyTo(  
    IRpcMethodParameter[] array,  
    int arrayIndex  
)
```

VB

```
Public Sub CopyTo (  
    array As IRpcMethodParameter(),  
    arrayIndex As Integer  
)
```

Parameters

array	Type: .TwinCAT.TypeSystem.IRpcMethodParameter [▶ 1817]. The array.
arrayIndex	Type: System.Int32 Index of the array.

Implements

[ICollection.T..CopyTo\(T., Int32\)](#)

Reference

[RpcMethodParameterCollection Class](#) [[▶ 2044](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.97.2.6 RpcMethodParameterCollection.GetEnumerator Method

Returns an enumerator that iterates through the collection.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumerator<IRpcMethodParameter> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerator(Of IRpcMethodParameter)
```

Return Value

Type: [IEnumerator.IRpcMethodParameter](#) [[▶ 1817](#)].

A [IEnumerator.T.](#) that can be used to iterate through the collection.

Implements

[IEnumerable.T..GetEnumerator.](#)

Reference

[RpcMethodParameterCollection Class](#) [[▶ 2044](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.97.2.7 RpcMethodParameterCollection.IndexOf Method

Determines the index of a specific item in the [IList.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int IndexOf(  
    IRpcMethodParameter item  
)
```

VB

```
Public Function IndexOf (  
    item As IRpcMethodParameter  
) As Integer
```

Parameters

item Type: [TwinCAT.TypeSystem.IRpcMethodParameter](#) [[▶ 1817](#)]
The object to locate in the [IList.T.](#)

Return Value

Type: [Int32](#)
The index of item if found in the list; otherwise, -1.

Implements

[IList.T..IndexOf\(T\)](#)

Reference

[RpcMethodParameterCollection Class](#) [[▶ 2044](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.97.2.8 RpcMethodParameterCollection.Insert Method

Inserts an item to the [IList.T.](#) at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Insert(  
    int index,  
    IRpcMethodParameter item  
)
```

VB

```
Public Sub Insert (  
    index As Integer,  
    item As IRpcMethodParameter  
)
```

Parameters

index	Type: System.Int32 The zero-based index at which item should be inserted.
item	Type: TwinCAT.TypeSystem.IRpcMethodParameter [1817] The object to insert into the IList.T.

Implements

[IList.T.Insert\(Int32, T\)](#)

Reference

[RpcMethodParameterCollection Class](#) [[2044](#)]

[TwinCAT.TypeSystem Namespace](#) [[1297](#)]

6.8.97.2.9 RpcMethodParameterCollection.Remove Method

Removes the first occurrence of a specific object from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Remove(  
    IRpcMethodParameter item  
)
```

VB

```
Public Function Remove (  
    item As IRpcMethodParameter  
) As Boolean
```

Parameters

item	Type: TwinCAT.TypeSystem.IRpcMethodParameter [1817] The object to remove from the ICollection.T.
------	---

Return Value

Type: [Boolean](#)

true if item was successfully removed from the [ICollection.T.](#); otherwise, false. This method also returns false if item is not found in the original [ICollection.T.](#)

Implements

[ICollection.T.Remove\(T\)](#)

Reference

[RpcMethodParameterCollection Class \[► 2044\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.97.2.10 RpcMethodParameterCollection.RemoveAt Method

Removes the [IList.T.](#) item at the specified index.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void RemoveAt (  
    int index  
)
```

VB

```
Public Sub RemoveAt (  
    index As Integer  
)
```

Parameters

index Type: [System.Int32](#)
The zero-based index of the item to remove.

Implements

[IList.T.RemoveAt\(Int32\)](#)

Reference

[RpcMethodParameterCollection Class \[► 2044\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.98 SubItemCollection Class

Class [SubItemCollection](#).

Inheritance Hierarchy

System.Object

TwinCAT.TypeSystem.SubItemCollection

Namespace: TwinCAT.TypeSystem [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#




```
public class SubItemCollection : IList<ITcAdsSubItem>,
    ICollection<ITcAdsSubItem>, IEnumerable<ITcAdsSubItem>, IEnumerable
```

VB

















```
Public Class SubItemCollection
    Implements IList(Of ITcAdsSubItem), ICollection(Of ITcAdsSubItem),
    IEnumerable(Of ITcAdsSubItem), IEnumerable
```

The SubItemCollection type exposes the following members.

Properties

	Name	Description
	<u>Count</u> [▶ 2058]	Gets the number of elements contained in the <u>ICollection.T.</u>
	<u>IsReadOnly</u> [▶ 2058]	Gets a value indicating whether the <u>ICollection.T.</u> is read-only.
	<u>Item</u> [▶ 2059]	Gets or sets the element at the specified index.

Methods

	Name	Description
	Add [▶ 2060]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 2061]	Gets a read only version of this SubItemCollection .
	Clear [▶ 2061]	Removes all items from the ICollection.T.
	Contains [▶ 2062]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 2063]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2063]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2064]	Determines the index of a specific item in the IList.T.
	Insert [▶ 2064]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2065]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 2066]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)




Reference

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.98.1 SubItemCollection Properties

The [SubItemCollection \[▶ 2055\]](#) type exposes the following members.

Properties

	Name	Description
	Count [▶ 2058]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▶ 2058]	Gets a value indicating whether the ICollection.T. is read-only.
	Item [▶ 2059]	Gets or sets the element at the specified index.

Reference

[SubItemCollection Class \[▶ 2055\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.98.1.1 SubItemCollection.Count Property

Gets the number of elements contained in the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer  
    Get
```

Property Value

Type: [Int32](#)

The count.

Implements

[ICollection.T..Count](#)

Reference

[SubItemCollection Class](#) [[▶ 2055](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.98.1.2 SubItemCollection.IsReadOnly Property

Gets a value indicating whether the [ICollection.T.](#) is read-only.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is read only; otherwise, false.

Implements

[ICollection.T..IsReadOnly](#)

Reference

[SubItemCollection Class](#) [► 2055]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.98.1.3 SubItemCollection.Item Property

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ITcAdsSubItem this[
    int index
] { get; set; }
```

VB

```
Public Default Property Item (
    index As Integer
) As ITcAdsSubItem
    Get
    Set
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [ITcAdsSubItem](#) [► 600]
ITcAdsSubItem.

Implements

[IList.T..Item.Int32](#).

Reference

















[SubItemCollection Class](#) [► 2055]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.98.2 SubItemCollection Methods

The [SubItemCollection](#) [► 2055] type exposes the following members.

Methods

	Name	Description
	Add [▶ 2060]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 2061]	Gets a read only version of this SubItemCollection [▶ 2055] .
	Clear [▶ 2061]	Removes all items from the ICollection.T.
	Contains [▶ 2062]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 2063]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2063]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2064]	Determines the index of a specific item in the IList.T.
	Insert [▶ 2064]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2065]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 2066]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference

[SubItemCollection Class \[▶ 2055\]](#)

[TwinCAT.TypeSystem Namespace \[▶ 1297\]](#)

6.8.98.2.1 SubItemCollection.Add Method

Adds an item to the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem \[▶ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void Add(
    ITcAdsSubItem item
)
```

VB

```
Public Sub Add (
    item As ITcAdsSubItem
)
```

Parameters

item Type: [TwinCAT.Ads.ITcAdsSubItem](#) [[▶ 600](#)]
The object to add to the [ICollection.T.](#)

Implements

[ICollection.T.Add\(T\)](#)

Reference

[SubItemCollection Class](#) [[▶ 2055](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.98.2.2 SubItemCollection.AsReadOnly Method

Gets a read only version of this [SubItemCollection](#) [[▶ 2055](#)].

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySubItemCollection AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlySubItemCollection
```

Field Value

Type: [ReadOnlySubItemCollection](#) [[▶ 2014](#)]

As read only.

Return Value

Type: [ReadOnlySubItemCollection](#) [[▶ 2014](#)]

ReadOnlySubItemCollection.

Reference

[SubItemCollection Class](#) [[▶ 2055](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.98.2.3 SubItemCollection.Clear Method

Removes all items from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Clear()
```

VB

```
Public Sub Clear
```

Implements

[ICollection.T..Clear.](#)

Reference

[SubItemCollection Class \[► 2055\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.98.2.4 SubItemCollection.Contains Method

Determines whether the [ICollection.T.](#) contains a specific value.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    ITcAdsSubItem item  
)
```

VB

```
Public Function Contains (  
    item As ITcAdsSubItem  
) As Boolean
```

Parameters

item Type: [TwinCAT.Ads.ITcAdsSubItem \[► 600\]](#)
The object to locate in the [ICollection.T.](#)

Return Value

Type: [Boolean](#)
true if item is found in the [ICollection.T.](#); otherwise, false.

Implements

[ICollection.T..Contains\(T\)](#)

Reference

[SubItemCollection Class \[► 2055\]](#)

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.98.2.5 SubItemCollection.CopyTo Method

Copies to.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void CopyTo(  
    ITcAdsSubItem[] array,  
    int arrayIndex  
)
```

VB

```
Public Sub CopyTo (  
    array As ITcAdsSubItem(),  
    arrayIndex As Integer  
)
```

Parameters

array	Type: .TwinCAT.Ads.ITcAdsSubItem [▶ 600]. The array.
arrayIndex	Type: System.Int32 Index of the array.

Implements

[ICollection.T..CopyTo\(T., Int32\)](#)

Reference

[SubItemCollection Class](#) [[▶ 2055](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.98.2.6 SubItemCollection.GetEnumerator Method

Returns an enumerator that iterates through the collection.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumerator<ITcAdsSubItem> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerator(Of ITcAdsSubItem)
```

Return Value

Type: [IEnumerator.ITcAdsSubItem](#) [[▶ 600](#)].

A [IEnumerator.T.](#) that can be used to iterate through the collection.

Implements

[IEnumerable.T..GetEnumerator.](#)

Reference

[SubItemCollection Class](#) [[▶ 2055](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.98.2.7 SubItemCollection.IndexOf Method

Determines the index of a specific item in the [IList.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int IndexOf(  
    ITcAdsSubItem item  
)
```

VB

```
Public Function IndexOf (  
    item As ITcAdsSubItem  
) As Integer
```

Parameters

item Type: [TwinCAT.Ads.ITcAdsSubItem](#) [[▶ 600](#)]
The object to locate in the [IList.T.](#)

Return Value

Type: [Int32](#)
The index of item if found in the list; otherwise, -1.

Implements

[IList.T..IndexOf\(T\)](#)

Reference

[SubItemCollection Class](#) [[▶ 2055](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.98.2.8 SubItemCollection.Insert Method

Inserts an item to the [IList.T.](#) at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Insert(  
    int index,  
    ITcAdsSubItem item  
)
```

VB

```
Public Sub Insert (  
    index As Integer,  
    item As ITcAdsSubItem  
)
```

Parameters

index	Type: System.Int32 The zero-based index at which item should be inserted.
item	Type: TwinCAT.Ads.ITcAdsSubItem [▶ 600] The object to insert into the IList.T.

Implements

[IList.T.Insert\(Int32, T\)](#)

Reference

[SubItemCollection Class](#) [[▶ 2055](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.98.2.9 SubItemCollection.Remove Method

Removes the first occurrence of a specific object from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Remove(  
    ITcAdsSubItem item  
)
```

VB

```
Public Function Remove (  
    item As ITcAdsSubItem  
) As Boolean
```

Parameters

item	Type: TwinCAT.Ads.ITcAdsSubItem [▶ 600] The object to remove from the ICollection.T.
------	---

Syntax

C#

```
[FlagsAttribute]
public enum SymbolAccessRights
```

VB

```
<FlagsAttribute>
Public Enumeration SymbolAccessRights
```

Members

	Member name	Value	Description
	None	0	None / Uninitialized
	Read	1	Read-Access
	Write	2	Write-Access
	MethodInvoke	4	Right to Invoke Methods / RPC Invoke
	ReadWrite	3	Read / Write Access
	All	7	Full Access

Reference

[TwinCAT.TypeSystem Namespace \[► 1297\]](#)

6.8.100 SymbolCollection Class

Interface represents a collection of [ISymbol \[► 1859\]](#) objects.

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.TypeSystem.Generic.InstanceCollection \[► 2139\].ISymbol \[► 1859\].](#)

[TwinCAT.TypeSystem.Generic.SymbolCollection \[► 2222\].ISymbol \[► 1859\].](#)

[TwinCAT.TypeSystem.SymbolCollection](#)

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#






```
public class SymbolCollection : SymbolCollection<ISymbol>,
    ISymbolCollection, ISymbolCollection<ISymbol>, IInstanceCollection<ISymbol>,
    IList<ISymbol>, ICollection<ISymbol>, IEnumerable<ISymbol>,
    IEnumerable
```

VB


























```
Public Class SymbolCollection
    Inherits SymbolCollection(Of ISymbol)
    Implements ISymbolCollection, ISymbolCollection(Of ISymbol),
    IInstanceCollection(Of ISymbol), IList(Of ISymbol), ICollection(Of ISymbol),
    IEnumerable(Of ISymbol), IEnumerable
```

The SymbolCollection type exposes the following members.




Properties

	Name	Description
	Count [▶ 2144]	Gets the collection count. (Inherited from InstanceCollection.T. [▶ 2139].)
	IsReadOnly [▶ 2144]	Gets a value indicating whether this instance is read only. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.Int32. [▶ 2145]	Gets or sets the IInstance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.String. [▶ 2146]	Gets the IInstance [▶ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	Mode [▶ 2147]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from InstanceCollection.T. [▶ 2139].)

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	AddRange [▶ 2150]	Adds the specified items to this collection. (Inherited from InstanceCollection.T. [▶ 2139].)
	AsReadOnly [▶ 2074]	Returns a Read only version of this collection (shallow copy).
	Clear [▶ 2151]	Clears this instance. (Inherited from InstanceCollection.T. [▶ 2139].)
	Clone [▶ 2074]	Clones this instance.
	Contains(String) [▶ 2152]	Determines whether this collection contains an Instance [▶ 1764] with the specified InstanceName / InstancePath (Inherited from InstanceCollection.T. [▶ 2139].)
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified Instance [▶ 1764] (Inherited from InstanceCollection.T. [▶ 2139].)
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name. (Inherited from InstanceCollection.T. [▶ 2139].)
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. [▶ 2139] to the specified array. (Inherited from InstanceCollection.T. [▶ 2139].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the Instance [▶ 1764] by instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetInstanceByName [▶ 2156]	Gets the name of the instance by. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified Instance [▶ 1764] . (Inherited from InstanceCollection.T. [▶ 2139].)
	Insert [▶ 2158]	Inserts the specified Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	RemoveAt [▶ 2159]	Removes the Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the Instance [▶ 1764] of the specified path. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstanceByName [▶ 2161]	Tries to get Instances by name. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstances [▶ 2230]	Try to get instances with predicate function (Inherited from SymbolCollection.T. [▶ 2222].)

Fields

	Name	Description
	_list [▶ 2162]	The <code>_list</code> (Inherited from InstanceCollection.T. [▶ 2139].)
	_pathDict [▶ 2163]	The <code>_path</code> dictionary (Inherited from InstanceCollection.T. [▶ 2139].)
	mode [▶ 2163]	The mode this InstanceCollection.T. [▶ 2139] is working in. (Inherited from InstanceCollection.T. [▶ 2139].)






Reference

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.100.1 SymbolCollection Properties

The [SymbolCollection](#) [▶ 2067] type exposes the following members.

Properties

	Name	Description
	Count [▶ 2144]	Gets the collection count. (Inherited from InstanceCollection.T. [▶ 2139].)
	IsReadOnly [▶ 2144]	Gets a value indicating whether this instance is read only. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.Int32. [▶ 2145]	Gets or sets the Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.String. [▶ 2146]	Gets the Instance [▶ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	Mode [▶ 2147]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from InstanceCollection.T. [▶ 2139].)

Reference


























[SymbolCollection Class](#) [▶ 2067]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.100.2 SymbolCollection Methods

The [SymbolCollection](#) [▶ 2067] type exposes the following members.

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	AddRange [▶ 2150]	Adds the specified items to this collection. (Inherited from InstanceCollection.T. [▶ 2139].)
	AsReadOnly [▶ 2074]	Returns a Read only version of this collection (shallow copy).
	Clear [▶ 2151]	Clears this instance. (Inherited from InstanceCollection.T. [▶ 2139].)
	Clone [▶ 2074]	Clones this instance.
	Contains(String) [▶ 2152]	Determines whether this collection contains an Instance [▶ 1764] with the specified InstanceName / InstancePath (Inherited from InstanceCollection.T. [▶ 2139].)
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified Instance [▶ 1764] (Inherited from InstanceCollection.T. [▶ 2139].)
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name. (Inherited from InstanceCollection.T. [▶ 2139].)
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. [▶ 2139] to the specified array. (Inherited from InstanceCollection.T. [▶ 2139].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the Instance [▶ 1764] by instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetInstanceByName [▶ 2156]	Gets the name of the instance by. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified Instance [▶ 1764] . (Inherited from InstanceCollection.T. [▶ 2139].)
	Insert [▶ 2158]	Inserts the specified Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	RemoveAt [▶ 2159]	Removes the Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the Instance [▶ 1764] of the specified path. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstanceByName [▶ 2161]	Tries to get Instances by name. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstances [▶ 2230]	Try to get instances with predicate function (Inherited from SymbolCollection.T. [▶ 2222].)

Reference

[SymbolCollection Class](#) [► 2067]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.100.2.1 SymbolCollection.AsReadOnly Method

Returns a Read only version of this collection (shallow copy).

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySymbolCollection AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlySymbolCollection
```

Return Value

Type: [ReadOnlySymbolCollection](#) [► 2018]

Read only collection.

Reference

[SymbolCollection Class](#) [► 2067]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.100.2.2 SymbolCollection.Clone Method

Clones this instance.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolCollection Clone()
```

VB

```
Public Function Clone As SymbolCollection
```

Return Value

Type: [SymbolCollection](#) [► 2067]

Cloned [SymbolCollection](#) [► 2067].

Reference




[SymbolCollection Class](#) [► 2067]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.100.3 SymbolCollection Fields

The [SymbolCollection](#) [▸ 2067] type exposes the following members.

Fields

	Name	Description
	_list [▸ 2162]	The <code>_list</code> (Inherited from InstanceCollection.T. [▸ 2139].)
	_pathDict [▸ 2163]	The <code>_path</code> dictionary (Inherited from InstanceCollection.T. [▸ 2139].)
	mode [▸ 2163]	The mode this InstanceCollection.T. [▸ 2139] is working in. (Inherited from InstanceCollection.T. [▸ 2139].)

Reference

[SymbolCollection Class](#) [▸ 2067]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.101 TypeAttribute Class

ADS Attribute

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.TypeSystem.TypeAttribute](#)

Namespace: [TwinCAT.TypeSystem](#) [▸ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public class TypeAttribute : ITypeAttribute
```

VB







```
Public Class TypeAttribute
    Implements ITypeAttribute
```

The `TypeAttribute` type exposes the following members.





Properties

	Name	Description
	Name [▸ 2076]	Name of the Attribute
	Value [▸ 2077]	Gets the value of the attribute

Methods

	Name	Description
	Equals [▶ 2078]	Equals (Overrides Object.Equals(Object).)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetHashCode [▶ 2079]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Operators

	Name	Description
 	Equality [▶ 2079]	Operator==
 	Inequality [▶ 2080]	Implements the != operator.



Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.101.1 TypeAttribute Properties

The [TypeAttribute](#) [[▶ 2075](#)] type exposes the following members.

Properties

	Name	Description
	Name [▶ 2076]	Name of the Attribute
	Value [▶ 2077]	Gets the value of the attribute

Reference

[TypeAttribute Class](#) [[▶ 2075](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.101.1.1 TypeAttribute.Name Property

Name of the Attribute

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Name { get; }
```

VB

```
Public ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)
The name.

Implements

[ITypeAttribute.Name](#) [[▶ 1879](#)]

Reference

[TypeAttribute Class](#) [[▶ 2075](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.101.1.2 TypeAttribute.Value Property

Gets the value of the attribute

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string Value { get; }
```

VB

```
Public ReadOnly Property Value As String  
    Get
```

Property Value

Type: [String](#)
The value.

Implements

[ITypeAttribute.Value](#) [[▶ 1880](#)]

Reference







[TypeAttribute Class](#) [[▶ 2075](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.101.2 TypeAttribute Methods

The [TypeAttribute](#) [▸ 2075] type exposes the following members.

Methods

	Name	Description
	Equals [▸ 2078]	Equals (Overrides Object.Equals(Object).)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetHashCode [▸ 2079]	Gets the GetHashCode of the Address (Overrides Object.GetHashCode.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference

[TypeAttribute Class](#) [▸ 2075]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.101.2.1 TypeAttribute.Equals Method

Equals

Namespace: [TwinCAT.TypeSystem](#) [▸ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override bool Equals(
    Object obj
)
```

VB

```
Public Overrides Function Equals (
    obj As Object
) As Boolean
```

Parameters

obj Type: [System.Object](#)
The object to compare with the current object.

Return Value

Type: [Boolean](#)

true if the specified [Object](#) is equal to this instance; otherwise, false.

Reference

[TypeAttribute Class \[▸ 2075\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.101.2.2 TypeAttribute.GetHashCode Method

Gets the HashCode of the Address

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public override int GetHashCode()
```

VB

```
Public Overrides Function GetHashCode As Integer
```

Return Value

Type: [Int32](#)

A hash code for this instance, suitable for use in hashing algorithms and data structures like a hash table.

Reference





[TypeAttribute Class \[▸ 2075\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.101.3 TypeAttribute Operators

The [TypeAttribute \[▸ 2075\]](#) type exposes the following members.

Operators

	Name	Description
 	Equality [▸ 2079]	Operator==
 	Inequality [▸ 2080]	Implements the != operator.

Reference

[TypeAttribute Class \[▸ 2075\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.101.3.1 TypeAttribute.Equality Operator

Operator==

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator ==(
    TypeAttribute o1,
    TypeAttribute o2
)
```

VB

```
Public Shared Operator = (
    o1 As TypeAttribute,
    o2 As TypeAttribute
) As Boolean
```

Parameters

o1 Type: [TwinCAT.TypeSystem.TypeAttribute](#) [► 2075]
The o1.

o2 Type: [TwinCAT.TypeSystem.TypeAttribute](#) [► 2075]
The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

[TypeAttribute Class](#) [► 2075]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.101.3.2 TypeAttribute.Inequality Operator

Implements the != operator.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public static bool operator !=(
    TypeAttribute o1,
    TypeAttribute o2
)
```

VB

```
Public Shared Operator <> (
    o1 As TypeAttribute,
    o2 As TypeAttribute
) As Boolean
```


Parameters

- o1 Type: [TwinCAT.TypeSystem.TypeAttribute](#) [[▶ 2075](#)]
The o1.
- o2 Type: [TwinCAT.TypeSystem.TypeAttribute](#) [[▶ 2075](#)]
The o2.

Return Value

Type: [Boolean](#)
The result of the operator.

Reference

- [TypeAttribute Class](#) [[▶ 2075](#)]
- [TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.102 **TypeAttributeCollection Class**

Collection of [AdsAttributes](#) [[▶ 1878](#)]

Inheritance Hierarchy

[System.Object](#)
 TwinCAT.TypeSystem.TypeAttributeCollection
Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#



```
public class TypeAttributeCollection : IList<ITypeAttribute>,
    ICollection<ITypeAttribute>, IEnumerable<ITypeAttribute>, IEnumerable
```

VB





```
Public Class TypeAttributeCollection
    Implements IList(Of ITypeAttribute), ICollection(Of ITypeAttribute),
    IEnumerable(Of ITypeAttribute), IEnumerable
```

The TypeAttributeCollection type exposes the following members.





















Constructors

	Name	Description
	TypeAttributeCollection . [▶ 2083]	Initializes a new instance of the TypeAttributeCollection class.
	TypeAttributeCollection(IEnumerable.ITypeAttribute) . [▶ 2084]	Initializes a new instance of the TypeAttributeCollection class.


Properties

	Name	Description
	Count [▶ 2084]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▶ 2085]	Gets a value indicating whether the ICollection.T. is read-only.
	Item.Int32. [▶ 2086]	Gets or sets the element at the specified index.
	Item.String. [▶ 2087]	Gets the String with the specified name.

Methods

	Name	Description
	Add [▶ 2088]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 2089]	Gets a read only version of this TypeAttributeCollection
	Clear [▶ 2090]	Removes all items from the ICollection.T.
	Contains(String) [▶ 2090]	Determines whether this TypeAttributeCollection contains the ITypeAttribute [▶ 1878] with the specified name.
	Contains(ITypeAttribute) [▶ 2091]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 2092]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2092]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2093]	Determines the index of a specific item in the IList.T.
	Insert [▶ 2094]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove(String) [▶ 2095]	Removes the specified ITypeAttribute [▶ 1878] from the TypeAttributeCollection
	Remove(ITypeAttribute) [▶ 2095]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 2096]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetAttribute [▶ 2097]	Tries to get the specified ITypeAttribute [▶ 1878]
	TryGetValue [▶ 2097]	Tries to get the specified Attribute value.



Fields

	Name	Description
	list [▸ 2098]	List of Attributes

Reference

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.102.1 TypeAttributeCollection Constructor**Overload List**

	Name	Description
	TypeAttributeCollection . [▸ 2083]	Initializes a new instance of the TypeAttributeCollection [▸ 2081] class.
	TypeAttributeCollection (IEnumerable.ITypeAttribute .) [▸ 2084]	Initializes a new instance of the TypeAttributeCollection [▸ 2081] class.

Reference

[TypeAttributeCollection Class](#) [[▸ 2081](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.102.1.1 TypeAttributeCollection Constructor

Initializes a new instance of the [TypeAttributeCollection](#) [[▸ 2081](#)] class.

Namespace: [TwinCAT.TypeSystem](#) [[▸ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public TypeAttributeCollection()
```

VB

```
Public Sub New
```

Reference

[TypeAttributeCollection Class](#) [[▸ 2081](#)]

[TypeAttributeCollection Overload](#) [[▸ 2083](#)]

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.102.1.2 TypeAttributeCollection Constructor (IEnumerable.ITypeAttribute.)

Initializes a new instance of the [TypeAttributeCollection](#) [▸ 2081] class.

Namespace: [TwinCAT.TypeSystem](#) [▸ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public TypeAttributeCollection(
    IEnumerable<ITypeAttribute> coll
)
```

VB

```
Public Sub New (
    coll As IEnumerable(Of ITypeAttribute)
)
```

Parameters

coll Type: [System.Collections.Generic.IEnumerable.ITypeAttribute](#) [▸ 1878].
The coll.

Reference

[TypeAttributeCollection Class](#) [▸ 2081]





[TypeAttributeCollection Overload](#) [▸ 2083]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.102.2 TypeAttributeCollection Properties

The [TypeAttributeCollection](#) [▸ 2081] type exposes the following members.

Properties

	Name	Description
	Count [▸ 2084]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▸ 2085]	Gets a value indicating whether the ICollection.T. is read-only.
	Item.Int32. [▸ 2086]	Gets or sets the element at the specified index.
	Item.String. [▸ 2087]	Gets the String with the specified name.

Reference

[TypeAttributeCollection Class](#) [▸ 2081]

[TwinCAT.TypeSystem Namespace](#) [▸ 1297]

6.8.102.2.1 TypeAttributeCollection.Count Property

Gets the number of elements contained in the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer  
    Get
```

Property Value

Type: [Int32](#)

The count.

Implements

[ICollection.T.Count](#)

Reference

[TypeAttributeCollection Class](#) [► 2081]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.102.2 TypeAttributeCollection.IsReadOnly Property

Gets a value indicating whether the [ICollection.T](#) is read-only.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean  
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is read only; otherwise, false.

Implements

[ICollection.T.IsReadOnly](#)



Reference

[TypeAttributeCollection Class](#) [► 2081]

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.102.2.3 TypeAttributeCollection.Item Property

Overload List

	Name	Description
	Item.Int32. [▸ 2086]	Gets or sets the element at the specified index.
	Item.String. [▸ 2087]	Gets the <u>String</u> with the specified name.

Reference

[TypeAttributeCollection Class \[▸ 2081\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

TypeAttributeCollection.Item Property (Int32)

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ITypeAttribute this[
    int index
] { get; set; }
```

VB

```
Public Default Property Item (
    index As Integer
) As ITypeAttribute
    Get
    Set
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [ITypeAttribute \[▸ 1878\]](#)
AdsAttribute.

Implements

[IList.T..Item.Int32.](#)

Reference

[TypeAttributeCollection Class \[▸ 2081\]](#)

[Item Overload \[▸ 2086\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

TypeAttributeCollection.Item Property (String)

Gets the [String](#) with the specified name.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public string this[
    string name
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    name As String
) As String
    Get
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [String](#)
[System.String](#).

Exceptions

Exception	Condition
KeyNotFoundException	

Reference

[TypeAttributeCollection Class \[▸ 2081\]](#)





















[Item Overload \[▸ 2086\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.102.3 TypeAttributeCollection Methods

The [TypeAttributeCollection \[▸ 2081\]](#) type exposes the following members.

Methods

	Name	Description
	Add [▶ 2088]	Adds an item to the ICollection.T.
	AsReadOnly [▶ 2089]	Gets a read only version of this TypeAttributeCollection [▶ 2081]
	Clear [▶ 2090]	Removes all items from the ICollection.T.
	Contains(String) [▶ 2090]	Determines whether this TypeAttributeCollection [▶ 2081] contains the ITypeAttribute [▶ 1878] with the specified name.
	Contains(ITypeAttribute) [▶ 2091]	Determines whether the ICollection.T. contains a specific value.
	CopyTo [▶ 2092]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2092]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2093]	Determines the index of a specific item in the IList.T.
	Insert [▶ 2094]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove(String) [▶ 2095]	Removes the specified ITypeAttribute [▶ 1878] from the TypeAttributeCollection [▶ 2081]
	Remove(ITypeAttribute) [▶ 2095]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 2096]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetAttribute [▶ 2097]	Tries to get the specified ITypeAttribute [▶ 1878]
	TryGetValue [▶ 2097]	Tries to get the specified Attribute value.

Reference

[TypeAttributeCollection Class](#) [[▶ 2081](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.102.3.1 TypeAttributeCollection.Add Method

Adds an item to the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Add(  
    ITypeAttribute item  
)
```

VB

```
Public Sub Add (  
    item As ITypeAttribute  
)
```

Parameters

item Type: [TwinCAT.TypeSystem.ITypeAttribute](#) [▶ 1878]
The object to add to the [ICollection.T.](#).

Implements

[ICollection.T..Add\(T\)](#)

Reference

[TypeAttributeCollection Class](#) [▶ 2081]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.102.3.2 TypeAttributeCollection.AsReadOnly Method

Gets a read only version of this [TypeAttributeCollection](#) [▶ 2081]

Namespace: [TwinCAT.TypeSystem](#) [▶ 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyTypeAttributeCollection AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyTypeAttributeCollection
```

Field Value

Type: [ReadOnlyTypeAttributeCollection](#) [▶ 2023]
As read only.

Return Value

Type: [ReadOnlyTypeAttributeCollection](#) [▶ 2023]
[ReadOnlyAttributeCollection](#).

Reference

[TypeAttributeCollection Class](#) [▶ 2081]

[TwinCAT.TypeSystem Namespace](#) [▶ 1297]

6.8.102.3.3 TypeAttributeCollection.Clear Method

Removes all items from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Clear()
```

VB

```
Public Sub Clear
```

Implements

[ICollection.T..Clear.](#)



Reference

[TypeAttributeCollection Class](#) [[▶ 2081](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.102.3.4 TypeAttributeCollection.Contains Method

Overload List

	Name	Description
	Contains(String) [▶ 2090]	Determines whether this TypeAttributeCollection [▶ 2081] contains the ITypeAttribute [▶ 1878] with the specified name.
	Contains(ITypeAttribute) [▶ 2091]	Determines whether the ICollection.T. contains a specific value.

Reference

[TypeAttributeCollection Class](#) [[▶ 2081](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

TypeAttributeCollection.Contains Method (String)

Determines whether this [TypeAttributeCollection](#) [[▶ 2081](#)] contains the [ITypeAttribute](#) [[▶ 1878](#)] with the specified name.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    string name  
)
```

VB

```
Public Function Contains (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if [contains] [the specified name]; otherwise, false.

Reference

[TypeAttributeCollection Class](#) [► 2081]

[Contains Overload](#) [► 2090]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

TypeAttributeCollection.Contains Method (ITypeAttribute)

Determines whether the [ICollection.T.](#) contains a specific value.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    ITypeAttribute item  
)
```

VB

```
Public Function Contains (  
    item As ITypeAttribute  
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.ITypeAttribute](#) [► 1878]
The object to locate in the [ICollection.T.](#)

Return Value

Type: [Boolean](#)
true if item is found in the [ICollection.T.](#); otherwise, false.

Implements

[ICollection.T..Contains\(T\)](#)

Reference

[TypeAttributeCollection Class](#) [[▶ 2081](#)]

[Contains Overload](#) [[▶ 2090](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.102.3.5 TypeAttributeCollection.CopyTo Method

Copies to.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void CopyTo(  
    ITypeAttribute[] array,  
    int arrayIndex  
)
```

VB

```
Public Sub CopyTo (  
    array As ITypeAttribute(),  
    arrayIndex As Integer  
)
```

Parameters

array	Type: .TwinCAT.TypeSystem.ITypeAttribute [▶ 1878]. The array.
arrayIndex	Type: System.Int32 Index of the array.

Implements

[ICollection.T..CopyTo\(T., Int32\)](#)

Reference

[TypeAttributeCollection Class](#) [[▶ 2081](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.102.3.6 TypeAttributeCollection.GetEnumerator Method

Returns an enumerator that iterates through the collection.

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Reference[TypeAttributeCollection Class \[► 2081\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.102.3.8 TypeAttributeCollection.Insert Method**

Inserts an item to the [IList.T.](#) at the specified index.

Namespace: [TwinCAT.TypeSystem \[► 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void Insert(
    int index,
    ITypeAttribute item
)
```

VB

```
Public Sub Insert (
    index As Integer,
    item As ITypeAttribute
)
```



Parameters

index	Type: System.Int32 The zero-based index at which item should be inserted.
item	Type: TwinCAT.TypeSystem.ITypeAttribute [► 1878] The object to insert into the IList.T.

Implements

[IList.T..Insert\(Int32, T\)](#)

Reference[TypeAttributeCollection Class \[► 2081\]](#)[TwinCAT.TypeSystem Namespace \[► 1297\]](#)**6.8.102.3.9 TypeAttributeCollection.Remove Method****Overload List**

	Name	Description
	Remove(String) [► 2095]	Removes the specified ITypeAttribute [► 1878] from the TypeAttributeCollection [► 2081]
	Remove(ITypeAttribute) [► 2095]	Removes the first occurrence of a specific object from the IList.T.

Reference

[TypeAttributeCollection Class](#) [► 2081]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

TypeAttributeCollection.Remove Method (String)

Removes the specified [ITypeAttribute](#) [► 1878] from the [TypeAttributeCollection](#) [► 2081]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Remove(  
    string name  
)
```

VB

```
Public Function Remove (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference

[TypeAttributeCollection Class](#) [► 2081]

[Remove Overload](#) [► 2094]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

TypeAttributeCollection.Remove Method (ITypeAttribute)

Removes the first occurrence of a specific object from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Remove(  
    ITypeAttribute item  
)
```

VB

```
Public Function Remove (
    item As ITypeAttribute
) As Boolean
```

Parameters

item Type: [TwinCAT.TypeSystem.ITypeAttribute](#) [► 1878]
The object to remove from the [ICollection.T.](#).

Return Value

Type: [Boolean](#)

true if item was successfully removed from the [ICollection.T.](#); otherwise, false. This method also returns false if item is not found in the original [ICollection.T.](#).

Implements

[ICollection.T.Remove\(T\)](#)

Reference

[TypeAttributeCollection Class](#) [► 2081]

[Remove Overload](#) [► 2094]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.102.3.10 TypeAttributeCollection.RemoveAt Method

Removes the [IList.T.](#) item at the specified index.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public void RemoveAt (
    int index
)
```

VB

```
Public Sub RemoveAt (
    index As Integer
)
```

Parameters

index Type: [System.Int32](#)
The zero-based index of the item to remove.

Implements

[IList.T.RemoveAt\(Int32\)](#)

Reference

[TypeAttributeCollection Class](#) [► 2081]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.102.3.11 TypeAttributeCollection.TryGetAttribute Method

Tries to get the specified [ITypeAttribute](#) [► 1878]

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetAttribute(  
    string name,  
    out ITypeAttribute att  
)
```

VB

```
Public Function TryGetAttribute (  
    name As String,  
    <OutAttribute> ByRef att As ITypeAttribute  
) As Boolean
```

Parameters

name	Type: System.String The name of the ITypeAttribute [► 1878].
att	Type: TwinCAT.TypeSystem.ITypeAttribute [► 1878]. The att.

Return Value

Type: [Boolean](#)
true if found, false otherwise.

Reference

[TypeAttributeCollection Class](#) [► 2081]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.102.3.12 TypeAttributeCollection.TryGetValue Method

Tries to get the specified Attribute value.

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetValue(  
    string name,  
    out string value  
)
```

VB

```
Public Function TryGetValue (
    name As String,
    <OutAttribute> ByRef value As String
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

value Type: [System.String](#).
The value.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference


[TypeAttributeCollection Class](#) [► 2081]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.102.4 TypeAttributeCollection Fields

The [TypeAttributeCollection](#) [► 2081] type exposes the following members.

Fields

	Name	Description
	list [► 2098]	List of Attributes

Reference

[TypeAttributeCollection Class](#) [► 2081]

[TwinCAT.TypeSystem Namespace](#) [► 1297]

6.8.102.4.1 TypeAttributeCollection.list Field

List of Attributes

Namespace: [TwinCAT.TypeSystem](#) [► 1297]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected List<ITypeAttribute> list
```

VB

```
Protected list As List(Of ITypeAttribute)
```

Field Value

Type: [List.ITypeAttribute](#) [[▶ 1878](#)].

Reference

[TypeAttributeCollection Class](#) [[▶ 2081](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.103 ValueChangedEventArgs Class

Event args for the [ValueChanged](#) [[▶ 1927](#)] event.

Inheritance Hierarchy

[System.Object](#)
[System.EventArgs](#)
[TwinCAT.TypeSystem.ValueChangedEventArgsBase](#) [[▶ 2101](#)]
[TwinCAT.TypeSystem.ValueChangedEventArgs](#)

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#







```
public class ValueChangedEventArgs : ValueChangedEventArgsBase
```

VB





```
Public Class ValueChangedEventArgs
    Inherits ValueChangedEventArgsBase
```

The ValueChangedEventArgs type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Fields

	Name	Description
	Symbol [▶ 2104]	Symbol that caused the event. (Inherited from ValueChangedBaseArgs [▶ 2101].)
	UtcLocalSystemTime [▶ 2104]	Notification Time stamp of the local system (user/desktop time) in UTC (Inherited from ValueChangedBaseArgs [▶ 2101].)
	UtcRtime [▶ 2105]	Notification Time stamp of the Real time System in UTC (Inherited from ValueChangedBaseArgs [▶ 2101].)
	Value [▶ 2101]	The new received Value







Reference

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.103.1 ValueChangedEventArgs Methods

The [ValueChangedArgs](#) [[▶ 2099](#)] type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference





[ValueChangedArgs Class](#) [[▶ 2099](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.103.2 ValueChangedEventArgs Fields

The [ValueChangedArgs](#) [[▶ 2099](#)] type exposes the following members.

Fields

	Name	Description
	Symbol [▶ 2104]	Symbol that caused the event. (Inherited from ValueChangedBaseArgs [▶ 2101].)
	UtcLocalSystemTime [▶ 2104]	Notification Time stamp of the local system (user/desktop time) in UTC (Inherited from ValueChangedBaseArgs [▶ 2101].)
	UtcRtime [▶ 2105]	Notification Time stamp of the Real time System in UTC (Inherited from ValueChangedBaseArgs [▶ 2101].)
	Value [▶ 2101]	The new received Value

Reference

[ValueChangedArgs Class](#) [[▶ 2099](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.103.2.1 ValueChangedEventArgs.Value Field

The new received Value

Namespace: [TwinCAT.TypeSystem](#) [[▶ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public readonly Object Value
```

VB

```
Public ReadOnly Value As Object
```

Field Value

Type: [Object](#)

Reference

[ValueChangedArgs Class](#) [[▶ 2099](#)]

[TwinCAT.TypeSystem Namespace](#) [[▶ 1297](#)]

6.8.104 ValueChangedEventArgs Class

Event args for the [RawValueChanged](#) [[▶ 1913](#)] event.

Inheritance Hierarchy

[System.Object](#)

[System.EventArgs](#)

[TwinCAT.TypeSystem.ValueChangedEventArgs](#)

[TwinCAT.TypeSystem.RawValueChangedArgs](#) [[▶ 1969](#)]

[TwinCAT.TypeSystem.ValueChangedEventArgs](#) [[▸ 2099](#)]

Namespace: [TwinCAT.TypeSystem](#) [[▸ 1297](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#


```
public class ValueChangedBaseArgs : EventArgs
```

VB







```
Public Class ValueChangedBaseArgs
    Inherits EventArgs
```

The ValueChangedBaseArgs type exposes the following members.




Constructors

	Name	Description
	ValueChangedBaseArgs [▸ 2102]	Initializes a new instance of the RawValueChangedArgs [▸ 1969] class.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Fields

	Name	Description
	Symbol [▸ 2104]	Symbol that caused the event.
	UtcLocalSystemTime [▸ 2104]	Notification Time stamp of the local system (user/desktop time) in UTC
	UtcRtime [▸ 2105]	Notification Time stamp of the Real time System in UTC

Reference

[TwinCAT.TypeSystem Namespace](#) [[▸ 1297](#)]

6.8.104.1 ValueChangedBaseArgs Constructor

Initializes a new instance of the [RawValueChangedArgs](#) [[▸ 1969](#)] class.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected ValueChangedEventArgs (
    ISymbol symbol,
    DateTime rtUtcTimeStamp,
    DateTime localUtcTimeStamp
)
```

VB

```
Protected Sub New (
    symbol As ISymbol,
    rtUtcTimeStamp As DateTime,
    localUtcTimeStamp As DateTime
)
```

Parameters

- symbol Type: [TwinCAT.TypeSystem.ISymbol \[▸ 1859\]](#)
The symbol.
- rtUtcTimeStamp Type: [System.DateTime](#)
The TwinCAT Real time time stamp (UTC)
- localUtcTimeStamp Type: [System.DateTime](#)
The local user mode time stamp (UTC)







Reference

- [ValueChangedBaseArgs Class \[▸ 2101\]](#)
- [TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.104.2 ValueChangedEventArgs Methods

The [ValueChangedBaseArgs \[▸ 2101\]](#) type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)

Reference




- [ValueChangedBaseArgs Class \[▸ 2101\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.104.3 ValueChangedBaseArgs Fields

The [ValueChangedBaseArgs \[▸ 2101\]](#) type exposes the following members.

Fields

	Name	Description
	Symbol [▸ 2104]	Symbol that caused the event.
	UtcLocalSystemTime [▸ 2104]	Notification Time stamp of the local system (user/desktop time) in UTC
	UtcRtime [▸ 2105]	Notification Time stamp of the Real time System in UTC

Reference

[ValueChangedBaseArgs Class \[▸ 2101\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.104.3.1 ValueChangedBaseArgs.Symbol Field

Symbol that caused the event.

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public readonly ISymbol Symbol
```

VB

```
Public ReadOnly Symbol As ISymbol
```

Field Value

Type: [ISymbol \[▸ 1859\]](#)

Reference

[ValueChangedBaseArgs Class \[▸ 2101\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.104.3.2 ValueChangedBaseArgs.UtcLocalSystemTime Field

Notification Time stamp of the local system (user/desktop time) in UTC

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public readonly DateTime UtcLocalSystemTime
```

VB

```
Public ReadOnly UtcLocalSystemTime As DateTime
```

Field Value

Type: [DateTime](#)

Reference

[ValueChangedBaseArgs Class \[▸ 2101\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)

6.8.104.3.3 ValueChangedBaseArgs.UtcRtime Field

Notification Time stamp of the Real time System in UTC

Namespace: [TwinCAT.TypeSystem \[▸ 1297\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public readonly DateTime UtcRtime
```

VB

```
Public ReadOnly UtcRtime As DateTime
```

Field Value

Type: [DateTime](#)

Reference










[ValueChangedBaseArgs Class \[▸ 2101\]](#)

[TwinCAT.TypeSystem Namespace \[▸ 1297\]](#)






6.9 TwinCAT.TypeSystem.Generic Namespace

Namespace for the dynamic part of the common type system.



Classes

	Class	Description
	DataTypeCollection.T. [▶ 2107]	Data type collection
	InstanceCollection.T. [▶ 2139]	Base class for IInstance [▶ 1764] object collections (abstract).
	NamespaceCollection.N, T. [▶ 2171]	Generic class for Namespace collections
	ReadOnlyDataTypeCollection.T. [▶ 2190]	ReadOnly DataType collection
	ReadOnlyInstanceCollection.T. [▶ 2198]	ReadOnly Instance collection
	ReadOnlyNamespaceCollection.N, T. [▶ 2209]	Read Only namespace collection
	ReadOnlySymbolCollection.T. [▶ 2217]	Read only symbol collection.
	SymbolCollection.T. [▶ 2222]	Interface represents a collection of ISymbol [▶ 1859] objects.
	SymbolIterator.T. [▶ 2231]	Symbol iterator object

Interfaces

	Interface	Description
	IDataTypeContainer.T. [▶ 2126]	Data Type container interface
	IInstanceCollection.T. [▶ 2129]	Generic InstanceCollection interface.
	INamespace.T. [▶ 2138]	Namespace interface
	ISymbolCollection.T. [▶ 2164]	Interface ISymbolCollection
	ISymbolProvider.N, T, S. [▶ 2167]	Symbol provider interface

Enumerations

	Enumeration	Description
	InstanceCollectionMode [▶ 2163]	Enum InstanceCollectionMode
	SymbolIterationMask [▶ 2231]	Mask Flagset to specify filters for SymbolIterator.T. [▶ 2231].

6.9.1 DataTypeCollection.T. Class

Data type collection

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.TypeSystem.Generic.DataTypeCollection.T.](#)

[TwinCAT.TypeSystem.DataTypeCollection](#) [[▶ 1306](#)]

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public class DataTypeCollection<T> : IList<T>,
    ICollection<T>, IEnumerable<T>, IEnumerable, IDataTypeInfoContainer<T>
where T : IDataTypeInfo
```

VB



```
Public Class DataTypeCollection(Of T As IDataTypeInfo)
    Implements IList(Of T), ICollection(Of T),
        IEnumerable(Of T), IEnumerable, IDataTypeInfoContainer(Of T)
```

Type Parameters





T

The DataTypeCollection.T. type exposes the following members.
















Constructors

	Name	Description
	DataTypeCollection.T. [▶ 2109]	Initializes a new instance of the DataTypeCollection [▶ 1306] class.
	DataTypeCollection.T.(IEnumerable.T.) [▶ 2110]	Initializes a new instance of the DataTypeCollection.T. class.




Properties

	Name	Description
	Count [▶ 2110]	Gets the count of contained IDataType [▶ 1721]s.
	IsReadOnly [▶ 2111]	Gets a value indicating whether this instance is read only.
	Item.Int32. [▶ 2112]	Gets or sets the IDataType [▶ 1721] at the specified index.
	Item.String. [▶ 2113]	Gets the IDataType [▶ 1721] with the specified name.

Methods

	Name	Description
	Add [▶ 2114]	Adds the specified item to the collection.
	AddRange [▶ 2115]	Adds a range of types
	AsReadOnly [▶ 2116]	Converts the DataTypeCollection.T. into a ReadOnlyCollection.T.
	Clear [▶ 2116]	Clears the collection.
	Clone [▶ 2117]	Clones this instance.
	Contains [▶ 2117]	Determines whether this DataTypeCollection [▶ 1306] contains the specified IDataType [▶ 1721].
	ContainsType [▶ 2118]	Determines whether the container contains the specified IDataType [▶ 1721].
	CopyTo [▶ 2118]	Copies the data types to the specified array, starting at the array index.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetEnumerator [▶ 2119]	Gets the enumerator.
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	IndexOf [▶ 2120]	Determines the Index of the specified IDataType [▶ 1721].
	Insert [▶ 2120]	Inserts an IDataType [▶ 1721] into the DataTypeCollection [▶ 1306].
	LookupType [▶ 2121]	Determines the specified IDataType [▶ 1721]
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	Remove [▶ 2122]	Removes the specified IDataType [▶ 1721].
	RemoveAt [▶ 2122]	Removes the IDataType [▶ 1721] object at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryGetType [▶ 2123]	Tries to get the specified IDataType [▶ 1721] from the IDataTypeContainer.T. [▶ 2126].

Fields



	Name	Description
	list [▶ 2124]	Internal list of data types
	nameDict [▶ 2125]	Dictionary (Type Name --> DataType)
	readOnly [▶ 2125]	Indicates that the DataTypeCollection.T. is readonly

Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.1 DataTypeCollection.T. Constructor

Overload List

	Name	Description
	DataTypeCollection.T. [▶ 2109]	Initializes a new instance of the DataTypeCollection [▶ 1306] class.
	DataTypeCollection.T.(IEnumerable.T.) [▶ 2110]	Initializes a new instance of the DataTypeCollection.T. [▶ 2107] class.

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.1.1 DataTypeCollection.T. Constructor

Initializes a new instance of the [DataTypeCollection](#) [[▶ 1306](#)] class.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeCollection()
```

VB

```
Public Sub New
```

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[DataTypeCollection.T. Overload](#) [[▶ 2109](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.1.2 DataTypeCollection.T. Constructor (IEnumerable.T.)

Initializes a new instance of the [DataTypeCollection.T. \[▶ 2107\]](#) class.

Namespace: [TwinCAT.TypeSystem.Generic \[▶ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public DataTypeCollection(
    IEnumerable<T> types
)
```

VB

```
Public Sub New (
    types As IEnumerable(Of T)
)
```

Parameters

types Type: [System.Collections.Generic.IEnumerable.T \[▶ 2107\]](#).
The types.

Reference

[DataTypeCollection.T. Class \[▶ 2107\]](#)





[DataTypeCollection.T. Overload \[▶ 2109\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

6.9.1.2 DataTypeCollection.T. Properties

The [DataTypeCollection.T. \[▶ 2107\]](#) generic type exposes the following members.

Properties

	Name	Description
	Count [▶ 2110]	Gets the count of contained IDataType [▶ 1721] s.
	IsReadOnly [▶ 2111]	Gets a value indicating whether this instance is read only.
	Item.Int32. [▶ 2112]	Gets or sets the IDataType [▶ 1721] at the specified index.
	Item.String. [▶ 2113]	Gets the IDataType [▶ 1721] with the specified name.

Reference

[DataTypeCollection.T. Class \[▶ 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

6.9.1.2.1 DataTypeCollection.T..Count Property

Gets the count of contained [IDataType \[▶ 1721\]](#)s.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer  
    Get
```

Property Value

Type: [Int32](#)
The count.

Implements

[ICollection.T.Count](#)

Reference

[DataTypeCollection.T. Class](#) [► 2107]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.1.2.2 DataTypeCollection.T.IsReadOnly Property

Gets a value indicating whether this instance is read only.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean  
    Get
```

Property Value

Type: [Boolean](#)
true if this instance is read only; otherwise, false.

Implements

[ICollection.T.IsReadOnly](#)



Reference

[DataTypeCollection.T. Class](#) [► 2107]

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.1.2.3 DataTypeCollection.T..Item Property

Overload List

	Name	Description
	Item.Int32. [▸ 2112]	Gets or sets the IDataType [▸ 1721] at the specified index.
	Item.String. [▸ 2113]	Gets the IDataType [▸ 1721] with the specified name.

Reference

[DataTypeCollection.T. Class \[▸ 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

DataTypeCollection.T..Item Property (Int32)

Gets or sets the [IDataType \[▸ 1721\]](#) at the specified index.

Namespace: [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T this[
    int index
] { get; set; }
```

VB

```
Public Default Property Item (
    index As Integer
) As T
    Get
    Set
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [T \[▸ 2107\]](#)
T.

Implements

[IList.T..Item.Int32.](#)

Exceptions

Exception	Condition
NotImplementedException	

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[Item Overload](#) [[▶ 2112](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

DataTypeCollection.T..Item Property (String)

Gets the [IDataType](#) [[▶ 1721](#)] with the specified name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T this[
    string name
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    name As String
) As T
    Get
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [T](#) [[▶ 2107](#)]
T.

Implements

[IDataTypeContainer.T..Item.String.](#) [[▶ 2127](#)]

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]






















[Item Overload](#) [[▶ 2112](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.3 DataTypeCollection.T. Methods

The [DataTypeCollection.T. \[▸ 2107\]](#) generic type exposes the following members.

Methods

	Name	Description
	Add [▸ 2114]	Adds the specified item to the collection.
	AddRange [▸ 2115]	Adds a range of types
	AsReadOnly [▸ 2116]	Converts the DataTypeCollection.T. [▸ 2107] into a ReadOnlyCollection.T.
	Clear [▸ 2116]	Clears the collection.
	Clone [▸ 2117]	Clones this instance.
	Contains [▸ 2117]	Determines whether this DataTypeCollection [▸ 1306] contains the specified IDataType [▸ 1721] .
	ContainsType [▸ 2118]	Determines whether the container contains the specified IDataType [▸ 1721] .
	CopyTo [▸ 2118]	Copies the data types to the specified array, starting at the array index.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▸ 2119]	Gets the enumerator.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▸ 2120]	Determines the Index of the specified IDataType [▸ 1721] .
	Insert [▸ 2120]	Inserts an IDataType [▸ 1721] into the DataTypeCollection [▸ 1306] .
	LookupType [▸ 2121]	Determines the specified IDataType [▸ 1721]
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▸ 2122]	Removes the specified IDataType [▸ 1721] .
	RemoveAt [▸ 2122]	Removes the IDataType [▸ 1721] object at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetType [▸ 2123]	Tries to get the specified IDataType [▸ 1721] from the IDataTypeContainer.T. [▸ 2126] .

Reference

[DataTypeCollection.T. Class \[▸ 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.1.3.1 DataTypeCollection.T..Add Method

Adds the specified item to the collection.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Add(  
    T item  
)
```

VB

```
Public Sub Add (  
    item As T  
)
```

Parameters

item Type: [T](#) [[▶ 2107](#)]
The item.

Implements

[ICollection.T..Add\(T\)](#)

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.3.2 DataTypeCollection.T..AddRange Method

Adds a range of types

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void AddRange(  
    IEnumerable<T> types  
)
```

VB

```
Public Sub AddRange (  
    types As IEnumerable(Of T)  
)
```

Parameters

types Type: [System.Collections.Generic.IEnumerable.T](#) [[▶ 2107](#)].
The types.

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.1.3.3 **DataTypeCollection.T..AsReadOnly Method**

Converts the [DataTypeCollection.T. \[► 2107\]](#) into a [ReadOnlyCollection.T.](#)

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyDataTypeCollection<T> AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyDataTypeCollection(Of T)
```

Return Value

Type: [ReadOnlyDataTypeCollection \[► 2190\].T \[► 2107\]](#).

[ReadOnlyDataTypeCollection<T>](#).

Reference

[DataTypeCollection.T. Class \[► 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.1.3.4 **DataTypeCollection.T..Clear Method**

Clears the collection.

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Clear()
```

VB

```
Public Sub Clear
```

Implements

[ICollection.T..Clear.](#)

Reference

[DataTypeCollection.T. Class \[► 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

Implements

[ICollection.T..Contains\(T\)](#)

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.3.7 DataTypeCollection.T..ContainsType Method

Determines whether the container contains the specified [IDataType](#) [[▶ 1721](#)].

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool ContainsType(  
    string name  
)
```

VB

```
Public Function ContainsType (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if contained; otherwise, false.

Implements

[IDataTypeContainer.T..ContainsType\(String\)](#) [[▶ 2127](#)]

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.3.8 DataTypeCollection.T..CopyTo Method

Copies the data types to the specified array, starting at the array index.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void CopyTo(  
    T[] array,  
    int arrayIndex  
)
```

VB

```
Public Sub CopyTo (  
    array As T(),  
    arrayIndex As Integer  
)
```

Parameters

array	Type: T [2107]. The array.
arrayIndex	Type: System.Int32 Index of the array.

Implements

[ICollection.T..CopyTo\(T., Int32\)](#)

Reference

[DataTypeCollection.T. Class](#) [[2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[2105](#)]

6.9.1.3.9 DataTypeCollection.T..GetEnumerator Method

Gets the enumerator.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumerator<T> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerator(Of T)
```

Return Value

Type: [IEnumerator.T](#) [[2107](#)].

A [IEnumerator.T](#), that can be used to iterate through the collection.

Implements

[IEnumerable.T..GetEnumerator](#).

Reference

[DataTypeCollection.T. Class \[► 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.1.3.10 DataTypeCollection.T..IndexOf Method

Determines the Index of the specified [IDataType \[► 1721\]](#).

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int IndexOf(  
    T item  
)
```

VB

```
Public Function IndexOf (  
    item As T  
) As Integer
```

Parameters

item Type: [T \[► 2107\]](#)
The item.

Return Value

Type: [Int32](#)
The index of item if found in the list; otherwise, -1.

Implements

[IList.T..IndexOf\(T\)](#)

Reference

[DataTypeCollection.T. Class \[► 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.1.3.11 DataTypeCollection.T..Insert Method

Inserts an [IDataType \[► 1721\]](#) into the [DataTypeCollection \[► 1306\]](#).

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Insert(  
    int index,  
    T item  
)
```

VB

```
Public Sub Insert (  
    index As Integer,  
    item As T  
)
```

Parameters

index	Type: System.Int32 The index.
item	Type: T [▶ 2107] The item.

Implements

[IList.T.Insert\(Int32, T\)](#)

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.3.12 DataTypeCollection.T..LookupType Method

Determines the specified [IDataType](#) [[▶ 1721](#)]

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T LookupType(  
    string name  
)
```

VB

```
Public Function LookupType (  
    name As String  
) As T
```

Parameters

name	Type: System.String The name.
------	--

Return Value

Type: [T](#) [[▶ 2107](#)]

The [IDataType](#) [[▶ 1721](#)] if found, otherwise NULL

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.3.13 DataTypeCollection.T..Remove Method

Removes the specified [IDataType](#) [[▶ 1721](#)].

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Remove(  
    T item  
)
```

VB

```
Public Function Remove (  
    item As T  
) As Boolean
```

Parameters

item Type: [T](#) [[▶ 2107](#)]
The item.

Return Value

Type: [Boolean](#)

true if item was successfully removed from the [ICollection.T.](#); otherwise, false. This method also returns false if item is not found in the original [ICollection.T.](#).

Implements

[ICollection.T..Remove\(T\)](#)

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.3.14 DataTypeCollection.T..RemoveAt Method

Removes the [IDataType](#) [[▶ 1721](#)] object at the specified index.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void RemoveAt(  
    int index  
)
```

VB

```
Public Sub RemoveAt (  
    index As Integer  
)
```

Parameters

index Type: [System.Int32](#)
The index.

Implements

[IList.T.RemoveAt\(Int32\)](#)

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.3.15 DataTypeCollection.T..TryGetType Method

Tries to get the specified [IDataType](#) [[▶ 1721](#)] from the [IDataTypeContainer.T.](#) [[▶ 2126](#)].

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetType(  
    string name,  
    out T type  
)
```

VB

```
Public Function TryGetType (  
    name As String,  
    <OutAttribute> ByRef type As T  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

type Type: [T](#) [[▶ 2107](#)].
The type (Out parameter)

Return Value

Type: [Boolean](#)
true if found

Implements

[IDataTypeContainer.T..TryGetType\(String, T.\)](#) [[▶ 2128](#)]

Reference




[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.4 DataTypeCollection.T. Fields

The [DataTypeCollection.T.](#) [[▶ 2107](#)] generic type exposes the following members.

Fields

	Name	Description
	list [▶ 2124]	Internal list of data types
	nameDict [▶ 2125]	Dictionary (Type Name --> DataType)
	readOnly [▶ 2125]	Indicates that the DataTypeCollection.T. [▶ 2107] is readonly

Reference

[DataTypeCollection.T. Class](#) [[▶ 2107](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.1.4.1 DataTypeCollection.T..list Field

Internal list of data types

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected List<T> list
```

VB

```
Protected list As List(Of T)
```

Field Value

Type: [List.T](#) [[▶ 2107](#)].

Reference

[DataTypeCollection.T. Class \[► 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.1.4.2 DataTypeCollection.T..nameDict Field

Dictionary (Type Name --> DataType)

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected Dictionary<string, T> nameDict
```

VB

```
Protected nameDict As Dictionary(Of String, T)
```

Field Value

Type: [Dictionary.String, T \[► 2107\]](#).

Reference

[DataTypeCollection.T. Class \[► 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.1.4.3 DataTypeCollection.T..readOnly Field

Indicates that the [DataTypeCollection.T. \[► 2107\]](#) is readonly

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected bool readOnly
```

VB

```
Protected readOnly As Boolean
```

Field Value

Type: [Boolean](#)

Reference

[DataTypeCollection.T. Class \[► 2107\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.2 IDataTypeContainer.T. Interface

Data Type container interface

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IDataTypeContainer<T>
where T : IDataType
```

VB


```
Public Interface IDataTypeContainer(Of T As IDataType)
```

Type Parameters



T Data Type type.

The IDataTypeContainer.T. type exposes the following members.

Properties

	Name	Description
	Item [▶ 2127]	Gets the IDataType [▶ 1721] with the specified name.

Methods

	Name	Description
	ContainsType [▶ 2127]	Determines whether the container contains the specified IDataType [▶ 1721].
	TryGetType [▶ 2128]	Tries to get the specified IDataType [▶ 1721] from the IDataTypeContainer.T..


Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.2.1 IDataTypeContainer.T. Properties

The [IDataTypeContainer.T.](#) [▶ 2126] generic type exposes the following members.

Properties

	Name	Description
	Item [▶ 2127]	Gets the IDataType [▶ 1721] with the specified name.

Reference

[IDataTypeContainer.T. Interface](#) [▶ 2126]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.2.1.1 IDataTypeInfoContainer.T..Item Property

Gets the [IDataTypeInfo \[▸ 1721\]](#) with the specified name.

Namespace: [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
T this[
    string name
] { get; }
```

VB

```
ReadOnly Default Property Item (
    name As String
) As T
    Get
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [T \[▸ 2126\]](#)
 T.

Reference



[IDataTypeInfoContainer.T. Interface \[▸ 2126\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.2.2 IDataTypeInfoContainer.T. Methods

The [IDataTypeInfoContainer.T. \[▸ 2126\]](#) generic type exposes the following members.

Methods

	Name	Description
	ContainsType [▸ 2127]	Determines whether the container contains the specified IDataTypeInfo [▸ 1721] .
	TryGetType [▸ 2128]	Tries to get the specified IDataTypeInfo [▸ 1721] from the IDataTypeInfoContainer.T. [▸ 2126] .

Reference

[IDataTypeInfoContainer.T. Interface \[▸ 2126\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.2.2.1 IDataTypeInfoContainer.T..ContainsType Method

Determines whether the container contains the specified [IDataTypeInfo \[▸ 1721\]](#).

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool ContainsType(  
    string name  
)
```

VB

```
Function ContainsType (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if contained; otherwise, false.

Reference

[IDataTypeContainer.T. Interface](#) [[▶ 2126](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.2.2.2 IDataTypeContainer.T..TryGetType Method

Tries to get the specified [IDataType](#) [[▶ 1721](#)] from the [IDataTypeContainer.T.](#) [[▶ 2126](#)].

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryGetType(  
    string name,  
    out T type  
)
```

VB

```
Function TryGetType (  
    name As String,  
    <OutAttribute> ByRef type As T  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

type Type: [T](#) [[▶ 2126](#)].
The type (Out parameter)

Return Value

Type: [Boolean](#)
true if found

Reference

[IDataTypeContainer.T. Interface](#) [[▶ 2126](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.3 InstanceCollection.T. Interface

Generic InstanceCollectiton interface.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface IInstanceCollection<T> : IList<T>,
    ICollection<T>, IEnumerable<T>, IEnumerable
where T : IInstance
```

VB






```
Public Interface IInstanceCollection(Of T As IInstance)
    Inherits IList(Of T), ICollection(Of T), IEnumerable(Of T),
    IEnumerable
```

Type Parameters
















T

The InstanceCollection.T. type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ICollection.T. (Inherited from ICollection.T.)
	IsReadOnly	Gets a value indicating whether the ICollection.T. is read-only. (Inherited from ICollection.T.)
	Item.Int32.	Gets or sets the element at the specified index. (Inherited from IList.T.)
	Item.String. [▶ 2131]	Gets the IInstance [▶ 1764] with the specified instance path.
	Mode [▶ 2132]	Gets the InstanceCollectionMode [▶ 2163].

Methods

	Name	Description
	Add	Adds an item to the ICollection.T. (Inherited from ICollection.T.)
	Clear	Removes all items from the ICollection.T. (Inherited from ICollection.T.)
	Contains(T)	Determines whether the ICollection.T. contains a specific value. (Inherited from ICollection.T.)
	Contains(String) [▶ 2134]	Determines whether this collection contains an instance with the specified instance path.
	ContainsName [▶ 2134]	Determines whether this collection contains an instance with the specified instance name.
	CopyTo	Copies the elements of the ICollection.T. to an Array , starting at a particular Array index. (Inherited from ICollection.T.)
	GetEnumerator	Returns an enumerator that iterates through the collection. (Inherited from IEnumerable.T.)
	GetInstance [▶ 2135]	Gets the Instance [▶ 1764] by instance path.
	GetInstanceByName [▶ 2136]	Gets the Instance [▶ 1764] by instance name.
	IndexOf	Determines the index of a specific item in the IList.T. (Inherited from IList.T.)
	Insert	Inserts an item to the IList.T. at the specified index. (Inherited from IList.T.)
	Remove	Removes the first occurrence of a specific object from the ICollection.T. (Inherited from ICollection.T.)
	RemoveAt	Removes the IList.T. item at the specified index. (Inherited from IList.T.)
	TryGetInstance [▶ 2136]	Tries to get the specified instance.
	TryGetInstanceByName [▶ 2137]	Tries to get the specified instance by name.






Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [\[▶ 2105\]](#)

6.9.3.1 InstanceCollection.T. Properties

The [InstanceCollection.T.](#) [\[▶ 2129\]](#) generic type exposes the following members.

Properties



	Name	Description
	Count	Gets the number of elements contained in the ICollection.T. (Inherited from ICollection.T [▶ 2129]..)
	IsReadOnly	Gets a value indicating whether the ICollection.T. is read-only. (Inherited from ICollection.T [▶ 2129]..)
	Item.Int32.	Gets or sets the element at the specified index. (Inherited from IList.I [▶ 2129]..)
	Item.String. [▶ 2131]	Gets the Instance [▶ 1764] with the specified instance path.
	Mode [▶ 2132]	Gets the InstanceCollectionMode [▶ 2163].

Reference

[ICollection.T.](#) Interface [[▶ 2129](#)]

[TwinCAT.TypeSystem.Generic](#) Namespace [[▶ 2105](#)]

6.9.3.1.1 InstanceCollection.T..Item Property**Overload List**

	Name	Description
	Item.Int32.	Gets or sets the element at the specified index. (Inherited from IList.I [▶ 2129]..)
	Item.String. [▶ 2131]	Gets the Instance [▶ 1764] with the specified instance path.

Reference

[ICollection.T.](#) Interface [[▶ 2129](#)]

[TwinCAT.TypeSystem.Generic](#) Namespace [[▶ 2105](#)]

InstanceCollection.T..Item Property (String)

Gets the [Instance](#) [[▶ 1764](#)] with the specified instance path.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
T this[
    string instancePath
] { get; }
```

VB

```
ReadOnly Default Property Item (
    instancePath As String
) As T
    Get
```

Parameters

instancePath Type: [System.String](#)

Property Value

Type: [T](#) [[▶ 2129](#)]

Reference

[ICollection.T. Interface](#) [[▶ 2129](#)]

[Item Overload](#) [[▶ 2131](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.3.1.2 **ICollection.T..Mode Property**

Gets the [ICollectionMode](#) [[▶ 2163](#)].

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ICollectionMode Mode { get; }
```

VB

```
ReadOnly Property Mode As ICollectionMode  
    Get
```

Property Value

Type: [ICollectionMode](#) [[▶ 2163](#)]

The mode.

Reference
















[ICollection.T. Interface](#) [[▶ 2129](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.3.2 **ICollection.T. Methods**

The [ICollection.T.](#) [[▶ 2129](#)] generic type exposes the following members.

Methods

	Name	Description
	Add	Adds an item to the ICollection.T. (Inherited from ICollection.T [▶ 2129]..)
	Clear	Removes all items from the ICollection.T. (Inherited from ICollection.T [▶ 2129]..)
	Contains(T)	Determines whether the ICollection.T. contains a specific value. (Inherited from ICollection.T [▶ 2129]..)
	Contains(String) ▶ 2134	Determines whether this collection contains an instance with the specified instance path.
	ContainsName ▶ 2134	Determines whether this collection contains an instance with the specified instance name.
	CopyTo	Copies the elements of the ICollection.T. to an Array , starting at a particular Array index. (Inherited from ICollection.T [▶ 2129]..)
	GetEnumerator	Returns an enumerator that iterates through the collection. (Inherited from IEnumerable.T [▶ 2129]..)
	GetInstance [▶ 2135]	Gets the Instance [▶ 1764]by instance path.
	GetInstanceByName ▶ 2136	Gets the Instance [▶ 1764] by instance name.
	IndexOf	Determines the index of a specific item in the IList.T. (Inherited from IList.T [▶ 2129]..)
	Insert	Inserts an item to the IList.T. at the specified index. (Inherited from IList.T [▶ 2129]..)
	Remove	Removes the first occurrence of a specific object from the ICollection.T. (Inherited from ICollection.T [▶ 2129]..)
	RemoveAt	Removes the IList.T. item at the specified index. (Inherited from IList.T [▶ 2129]..)
	TryGetInstance ▶ 2136	Tries to get the specified instance.
	TryGetInstanceByName ▶ 2137	Tries to get the specified instance by name.



Reference

[InstanceCollection.T. Interface](#) [[▶ 2129](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.3.2.1 InstanceCollection.T..Contains Method

Overload List

	Name	Description
	Contains(T)	Determines whether the ICollection.T. contains a specific value. (Inherited from ICollection.T [▶ 2129]..)
	Contains(String) ▶ 2134	Determines whether this collection contains an instance with the specified instance path.

Reference

[IInstanceCollection.T. Interface](#) [► 2129]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

IInstanceCollection.T..Contains Method (String)

Determines whether this collection contains an instance with the specified instance path.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool Contains(  
    string instancePath  
)
```

VB

```
Function Contains (  
    instancePath As String  
) As Boolean
```

Parameters

instancePath Type: [System.String](#)
The instance path.

Return Value

Type: [Boolean](#)

true if this collection contains the specified instance path; otherwise, false.

Reference

[IInstanceCollection.T. Interface](#) [► 2129]

[Contains Overload](#) [► 2133]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.3.2.2 IInstanceCollection.T..ContainsName Method

Determines whether this collection contains an instance with the specified instance name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool ContainsName(  
    string instanceName  
)
```

VB

```
Function ContainsName (  
    instanceName As String  
) As Boolean
```

Parameters

instanceName Type: [System.String](#)
Name of the instance.

Return Value

Type: [Boolean](#)
true if this collection contains the specified instance path; otherwise, false.

Reference

[IInstanceCollection.T. Interface](#) [► 2129]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.3.2.3 IInstanceCollection.T..GetInstance Method

Gets the [IInstance](#) [► 1764] by instance path.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
T GetInstance (  
    string instancePath  
)
```

VB

```
Function GetInstance (  
    instancePath As String  
) As T
```

Parameters

instancePath Type: [System.String](#)
The instance path.

Return Value

Type: [T](#) [► 2129]
T.

Reference

[IInstanceCollection.T. Interface](#) [► 2129]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.3.2.4 InstanceCollection.T..GetInstanceByName Method

Gets the [IInstance](#) [▸ 1764] by instance name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [▸ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
IList<T> GetInstanceByName (  
    string instanceName  
)
```

VB

```
Function GetInstanceByName (  
    instanceName As String  
) As IList(Of T)
```

Parameters

instanceName Type: [System.String](#)
Name of the instance.

Return Value

Type: [IList.T](#) [▸ 2129].
[IList<T>](#).

Reference

[IInstanceCollection.T. Interface](#) [▸ 2129]

[TwinCAT.TypeSystem.Generic Namespace](#) [▸ 2105]

6.9.3.2.5 InstanceCollection.T..TryGetInstance Method

Tries to get the specified instance.

Namespace: [TwinCAT.TypeSystem.Generic](#) [▸ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryGetInstance (  
    string instancePath,  
    out T symbol  
)
```

VB

```
Function TryGetInstance (  
    instancePath As String,  
    <OutAttribute> ByRef symbol As T  
) As Boolean
```


Parameters

instancePath	Type: System.String The instance path.
symbol	Type: T [▶ 2129]. The symbol.

Return Value

Type: [Boolean](#)
true if the [IInstance](#) [[▶ 1764](#)] is found; otherwise, false

Reference

[IInstanceCollection.T. Interface](#) [[▶ 2129](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.3.2.6 IInstanceCollection.T..TryGetInstanceByName Method

Tries to get the specified instance by name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
bool TryGetInstanceByName(  
    string instanceName,  
    out IList<T> symbols  
)
```

VB

```
Function TryGetInstanceByName (  
    instanceName As String,  
    <OutAttribute> ByRef symbols As IList(Of T)  
) As Boolean
```

Parameters

instanceName	Type: System.String Name of the instance.
symbols	Type: System.Collections.Generic.IList.T [▶ 2129]. The found symbols.

Return Value

Type: [Boolean](#)
true if the [IInstance](#) [[▶ 1764](#)] is found; otherwise, false

Reference

[IInstanceCollection.T. Interface](#) [[▶ 2129](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.4 INamespace.T. Interface

Namespace interface

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface INamespace<T>
where T : IDataTypeInfo
```

VB



```
Public Interface INamespace(Of T As IDataTypeInfo)
```

Type Parameters

T DataType class used within this Namespace interface

The INamespace.T. type exposes the following members.

Properties

	Name	Description
	DataTypes [► 2138]	Data types organized by the INamespace.T.
	Name [► 2139]	Gets the name/ identifier of the Namespace



Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.4.1 INamespace.T. Properties

The [INamespace.T.](#) [► 2138] generic type exposes the following members.

Properties

	Name	Description
	DataTypes [► 2138]	Data types organized by the INamespace.T. [► 2138]
	Name [► 2139]	Gets the name/ identifier of the Namespace

Reference

[INamespace.T. Interface](#) [► 2138]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.4.1.1 INamespace.T..DataTypes Property

Data types organized by the [INamespace.T.](#) [► 2138]

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyDataTypeCollection<T> DataTypes { get; }
```

VB

```
ReadOnly Property DataTypes As ReadOnlyDataTypeCollection(Of T)  
    Get
```

Property Value

Type: [ReadOnlyDataTypeCollection](#) [► 2190].[T](#) [► 2138].
The data types.

Reference

[INamespace.T. Interface](#) [► 2138]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.4.1.2 INamespace.T..Name Property

Gets the name/ identifier of the Namespace

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string Name { get; }
```

VB

```
ReadOnly Property Name As String  
    Get
```

Property Value

Type: [String](#)
The name.

Reference

[INamespace.T. Interface](#) [► 2138]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.5 InstanceCollection.T. Class

Base class for [IInstance](#) [► 1764] object collections (abstract).

Inheritance Hierarchy

System.Object

TwinCAT.TypeSystem.Generic.InstanceCollection.T.

[TwinCAT.TypeSystem.FieldCollection](#) [► 1681]

[TwinCAT.TypeSystem.Generic.SymbolCollection.T.](#) [► 2222]

[TwinCAT.TypeSystem.MemberCollection](#) [► 1960]

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public abstract class InstanceCollection<T> : IList<T>,
    ICollection<T>, IEnumerable<T>, IEnumerable, IInstanceCollection<T>
where T : class, IInstance
```

VB



```
Public MustInherit Class InstanceCollection(Of T As {Class, IInstance})
    Implements IList(Of T), ICollection(Of T),
        IEnumerable(Of T), IEnumerable, IInstanceCollection(Of T)
```

Type Parameters






T

The InstanceCollection.T. type exposes the following members.
























Constructors

	Name	Description
	InstanceCollection.T . (InstanceCollection Mode) [► 2142]	Initializes a new instance of the InstanceCollection.T. class.
	InstanceCollection.T .(IEnumerable.T, InstanceCollectionM ode) [► 2143]	Initializes a new instance of the InstanceCollection.T. class.




Properties

	Name	Description
	Count [► 2144]	Gets the collection count.
	IsReadOnly [► 2144]	Gets a value indicating whether this instance is read only.
	Item.Int32. [► 2145]	Gets or sets the Instance [► 1764] at the specified index.
	Item.String. [► 2146]	Gets the Instance [► 1764] with the specified instance path.
	Mode [► 2147]	Gets the InstanceCollectionMode [► 2163].

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item.
	AddRange [▶ 2150]	Adds the specified items to this collection.
	AsReadOnly [▶ 2151]	Converts the InstanceCollection.T. to an ReadOnlyInstanceCollection.T. [▶ 2198]
	Clear [▶ 2151]	Clears this instance.
	Contains(String) [▶ 2152]	Determines whether this collection contains an Instance [▶ 1764] with the specified InstanceName / InstancePath
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified Instance [▶ 1764]
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name.
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. to the specified array.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the Instance [▶ 1764] by instance path.
	GetInstanceByName [▶ 2156]	Gets the name of the instance by.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified Instance [▶ 1764] .
	Insert [▶ 2158]	Inserts the specified Instance [▶ 1764] at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item.
	RemoveAt [▶ 2159]	Removes the Instance [▶ 1764] at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the Instance [▶ 1764] . of the specified path.
	TryGetInstanceByName [▶ 2161]	Tries to get Instances by name.



Fields

	Name	Description
	_list [▶ 2162]	The <code>_list</code>
	_pathDict [▶ 2163]	The <code>_path</code> dictionary
	mode [▶ 2163]	The mode this <code>InstanceCollection.T.</code> is working in.

Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.1 InstanceCollection.T. Constructor**Overload List**

	Name	Description
	InstanceCollection.T : (InstanceCollectionMode) [▶ 2142]	Initializes a new instance of the InstanceCollection.T. [▶ 2139] class.
	InstanceCollection.T (IEnumerable.T. , InstanceCollectionMode) [▶ 2143]	Initializes a new instance of the InstanceCollection.T. [▶ 2139] class.

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.1.1 InstanceCollection.T. Constructor (InstanceCollectionMode)

Initializes a new instance of the [InstanceCollection.T.](#) [[▶ 2139](#)] class.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected InstanceCollection(  
    InstanceCollectionMode mode  
)
```

VB

```
Protected Sub New (  
    mode As InstanceCollectionMode  
)
```

Parameters

mode Type: [TwinCAT.TypeSystem.Generic.InstanceCollectionMode](#) [[▶ 2163](#)]
The mode.

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[InstanceCollection.T. Overload](#) [[▶ 2142](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.1.2 InstanceCollection.T. Constructor (IEnumerable.T., InstanceCollectionMode)

Initializes a new instance of the [InstanceCollection.T.](#) [[▶ 2139](#)] class.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected InstanceCollection(  
    IEnumerable<T> coll,  
    InstanceCollectionMode mode  
)
```

VB

```
Protected Sub New (  
    coll As IEnumerable(Of T),  
    mode As InstanceCollectionMode  
)
```

Parameters

coll Type: [System.Collections.Generic.IEnumerable.T](#) [[▶ 2139](#)].
The copy collection

mode Type: [TwinCAT.TypeSystem.Generic.InstanceCollectionMode](#) [[▶ 2163](#)]
The mode.

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]






[InstanceCollection.T. Overload](#) [[▶ 2142](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.2 InstanceCollection.T. Properties

The [InstanceCollection.T.](#) [[▶ 2139](#)] generic type exposes the following members.

Properties

	Name	Description
	Count [▶ 2144]	Gets the collection count.
	IsReadOnly [▶ 2144]	Gets a value indicating whether this instance is read only.
	Item.Int32. [▶ 2145]	Gets or sets the Instance [▶ 1764] at the specified index.
	Item.String. [▶ 2146]	Gets the Instance [▶ 1764] with the specified instance path.
	Mode [▶ 2147]	Gets the InstanceCollectionMode [▶ 2163].

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.2.1 InstanceCollection.T..Count Property

Gets the collection count.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer
    Get
```

Property Value

Type: [Int32](#)

The count.

Implements

[ICollection.T..Count](#)

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.2.2 InstanceCollection.T..IsReadOnly Property

Gets a value indicating whether this instance is read only.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean
    Get
```

Property Value

Type: [Boolean](#)

true if this instance is read only; otherwise, false.

Implements

[ICollection.T..IsReadOnly](#)



Reference

[InstanceCollection.T. Class](#) [► 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.5.2.3 InstanceCollection.T..Item Property

Overload List

	Name	Description
	Item.Int32. [► 2145]	Gets or sets the Instance [► 1764] at the specified index.
	Item.String. [► 2146]	Gets the Instance [► 1764] with the specified instance path.

Reference

[InstanceCollection.T. Class](#) [► 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

InstanceCollection.T..Item Property (Int32)

Gets or sets the [Instance](#) [► 1764] at the specified index.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T this[
    int index
] { get; set; }
```

VB

```
Public Default Property Item (
    index As Integer
) As T
    Get
    Set
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [T](#) [[▶ 2139](#)]
T.

Implements

[IList.T..Item.Int32](#).

Exceptions

Exception	Condition
NotImplementedException	

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[Item Overload](#) [[▶ 2145](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

InstanceCollection.T..Item Property (String)

Gets the [IInstance](#) [[▶ 1764](#)] with the specified instance path.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public T this[
    string instanceSpecifier
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    instanceSpecifier As String
) As T
    Get
```

Parameters

instanceSpecifier Type: [System.String](#)
 The instance path or Instance Name (dependent of [Mode](#) [[▶ 2147](#)] setting)

Return Value

Type: [T](#) [[▶ 2139](#)]
 T.

Implements

[ICollection.T..Item.String](#). [[▶ 2131](#)]

Exceptions

Exception	Condition
ArgumentNullException	
ArgumentException	

Remarks

Dependent what this [InstanceCollection.T](#). [[▶ 2139](#)] contains configured by the [InstanceCollectionMode](#) [[▶ 2163](#)] the instance specifier should be the [InstanceName](#) [[▶ 1767](#)] or the [InstancePath](#) [[▶ 1768](#)].

Reference

[InstanceCollection.T](#). Class [[▶ 2139](#)]

[Item Overload](#) [[▶ 2145](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.2.4 InstanceCollection.T..Mode Property

Gets the [InstanceCollectionMode](#) [[▶ 2163](#)].

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public InstanceCollectionMode Mode { get; }
```

VB

```
Public ReadOnly Property Mode As InstanceCollectionMode
    Get
```

Property Value

Type: [InstanceCollectionMode](#) [[▶ 2163](#)]
 The mode.

Implements

[IInstanceCollection.T..Mode](#) [[▶ 2132](#)]

Reference
























[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.3 InstanceCollection.T. Methods

The [InstanceCollection.T.](#) [[▶ 2139](#)] generic type exposes the following members.

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item.
	AddRange [▶ 2150]	Adds the specified items to this collection.
	AsReadOnly [▶ 2151]	Converts the InstanceCollection.T. [▶ 2139] to an ReadOnlyInstanceCollection.T. [▶ 2198]
	Clear [▶ 2151]	Clears this instance.
	Contains(String) [▶ 2152]	Determines whether this collection contains an Instance [▶ 1764] with the specified InstanceName / InstancePath
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified Instance [▶ 1764]
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name.
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. [▶ 2139] to the specified array.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the Instance [▶ 1764] by instance path.
	GetInstanceByName [▶ 2156]	Gets the name of the instance by.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified Instance [▶ 1764] .
	Insert [▶ 2158]	Inserts the specified Instance [▶ 1764] at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item.
	RemoveAt [▶ 2159]	Removes the Instance [▶ 1764] at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the Instance [▶ 1764] of the specified path.
	TryGetInstanceByName [▶ 2161]	Tries to get Instances by name.

Reference

[InstanceCollection.T. Class \[▶ 2139\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

6.9.5.3.1 InstanceCollection.T..Add Method

Adds the specified item.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Add(  
    T item  
)
```

VB

```
Public Sub Add (  
    item As T  
)
```

Parameters

item Type: [T](#) [[▶ 2139](#)]
The item.

Implements

[ICollection.T..Add\(T\)](#)

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.3.2 InstanceCollection.T..AddRange Method

Adds the specified items to this collection.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void AddRange(  
    IEnumerable<T> items  
)
```

VB

```
Public Sub AddRange (  
    items As IEnumerable(Of T)  
)
```

Parameters

items Type: [System.Collections.Generic.IEnumerable.T](#) [[▶ 2139](#)].
The items.

Reference

[InstanceCollection.T. Class \[► 2139\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.5.3.3 InstanceCollection.T..AsReadOnly Method

Converts the [InstanceCollection.T. \[► 2139\]](#) to an [ReadOnlyInstanceCollection.T. \[► 2198\]](#)

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyInstanceCollection<T> AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlyInstanceCollection(Of T)
```

Return Value

Type: [ReadOnlyInstanceCollection \[► 2198\].T \[► 2139\]](#).

ReadOnlyInstanceCollection<T>.

Reference

[InstanceCollection.T. Class \[► 2139\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.5.3.4 InstanceCollection.T..Clear Method

Clears this instance.

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Clear()
```

VB

```
Public Sub Clear
```

Implements

[ICollection.T..Clear.](#)



Reference

[InstanceCollection.T. Class \[► 2139\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.5.3.5 InstanceCollection.T..Contains Method

Overload List

	Name	Description
	Contains(String) [▶ 2152]	Determines whether this collection contains an IInstance [▶ 1764] with the specified InstanceName / InstancePath
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified IInstance [▶ 1764]

Reference

[InstanceCollection.T. Class](#) [\[▶ 2139\]](#)

[TwinCAT.TypeSystem.Generic Namespace](#) [\[▶ 2105\]](#)

InstanceCollection.T..Contains Method (String)

Determines whether this collection contains an [IInstance](#) [\[▶ 1764\]](#) with the specified InstanceName / InstancePath

Namespace: [TwinCAT.TypeSystem.Generic](#) [\[▶ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains (
    string instanceSpecifier
)
```

VB

```
Public Function Contains (
    instanceSpecifier As String
) As Boolean
```

Parameters

instanceSpecifier Type: [System.String](#)
The instance path or Instance Name (dependent of [Mode](#) [\[▶ 2147\]](#) setting)

Return Value

Type: [Boolean](#)
true if [contains] [the specified instance path]; otherwise, false.

Implements

[IInstanceCollection.T..Contains\(String\)](#) [\[▶ 2134\]](#)

Exceptions

Exception	Condition
ArgumentNullException	instancePath
ArgumentException	

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[Contains Overload](#) [[▶ 2152](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

InstanceCollection.T..Contains Method (T)

Determines whether this collection contains the specified [IInstance](#) [[▶ 1764](#)]

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(  
    T item  
)
```

VB

```
Public Function Contains (  
    item As T  
) As Boolean
```

Parameters

item Type: [T](#) [[▶ 2139](#)]
The item.

Return Value

Type: [Boolean](#)
true if [contains] [the specified item]; otherwise, false.

Implements

[ICollection.T..Contains\(T\)](#)

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[Contains Overload](#) [[▶ 2152](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.3.6 InstanceCollection.T..ContainsName Method

Determines whether the specified instance name contains name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool ContainsName(
    string instanceName
)
```

VB

```
Public Function ContainsName (
    instanceName As String
) As Boolean
```

Parameters

instanceName Type: [System.String](#)
Name of the instance.

Return Value

Type: [Boolean](#)
true if the specified instance name contains name; otherwise, false.

Implements

[ICollection.T.ContainsName\(String\)](#) [► 2134]

Exceptions

Exception	Condition
NotImplementedException	

Reference

[ICollection.T.Class](#) [► 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.5.3.7 InstanceCollection.T..CopyTo Method

Copies this [InstanceCollection.T.](#) [► 2139] to the specified array.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void CopyTo(
    T[] array,
    int arrayIndex
)
```

VB

```
Public Sub CopyTo (  
    array As T(),  
    arrayIndex As Integer  
)
```

Parameters

array	Type: .T [▶ 2139]. The array.
arrayIndex	Type: System.Int32 Index of the array.

Implements

[ICollection.T..CopyTo\(T., Int32\)](#)

Reference

[InstanceCollection.T. Class](#) [▶ 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.5.3.8 InstanceCollection.T..GetEnumerator Method

Gets the enumerator.

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public IEnumerator<T> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerator(Of T)
```

Return Value

Type: [IEnumerator.T](#) [▶ 2139].

A [IEnumerator.T](#), that can be used to iterate through the collection.

Implements

[IEnumerable.T..GetEnumerator](#).

Reference

[InstanceCollection.T. Class](#) [▶ 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.5.3.9 InstanceCollection.T..GetInstance Method

Gets the [IInstance](#) [[▶ 1764](#)] by instance path.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T GetInstance (
    string instanceSpecifier
)
```

VB

```
Public Function GetInstance (
    instanceSpecifier As String
) As T
```

Parameters

instanceSpecifier Type: [System.String](#)
The instance path or Instance Name (dependent of [Mode](#) [[▶ 2147](#)] setting)

Return Value

Type: [T](#) [[▶ 2139](#)]
T.

Implements

[IInstanceCollection.T..GetInstance\(String\)](#) [[▶ 2135](#)]

Exceptions

Exception	Condition
ArgumentException	Path not found!;instancePath

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.3.10 InstanceCollection.T..GetInstanceByName Method

Gets the name of the instance by.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IList<T> GetInstanceByName (
    string instanceName
)
```

VB

```
Public Function GetInstanceByName (  
    instanceName As String  
) As IList(Of T)
```

Parameters

instanceName Type: [System.String](#)
Name of the instance.

Return Value

Type: [IList.T](#) [[▶ 2139](#)].
[IList<T>](#).

Implements

[ICollection.T..GetInstanceByName\(String\)](#) [[▶ 2136](#)]

Exceptions

Exception	Condition
ArgumentException	Name not found!;instanceName

Reference

[ICollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.3.11 **ICollection.T..IndexOf Method**

Determines the index of the specified [IInstance](#) [[▶ 1764](#)].

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int IndexOf(  
    T item  
)
```

VB

```
Public Function IndexOf (  
    item As T  
) As Integer
```

Parameters

item Type: [T](#) [[▶ 2139](#)]
The item.

Return ValueType: [Int32](#)

The index of item if found in the list; otherwise, -1.

Implements[IList.T..IndexOf\(T\)](#)**Reference**[InstanceCollection.T. Class](#) [[▶ 2139](#)][TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]**6.9.5.3.12 InstanceCollection.T..Insert Method**Inserts the specified [IInstance](#) [[▶ 1764](#)] at the specified index.**Namespace:** [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public void Insert(
    int index,
    T instance
)
```

VB

```
Public Sub Insert (
    index As Integer,
    instance As T
)
```

Parameters

index Type: [System.Int32](#)
The instance.

instance Type: [T](#) [[▶ 2139](#)]
The item.

Implements[IList.T..Insert\(Int32, T\)](#)**Exceptions**

Exception	Condition
ArgumentOutOfRangeException	index or index
ArgumentNullException	

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.3.13 InstanceCollection.T..Remove Method

Removes the specified item.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Remove(  
    T item  
)
```

VB

```
Public Function Remove (  
    item As T  
) As Boolean
```

Parameters

item Type: [T](#) [[▶ 2139](#)]
The item.

Return Value

Type: [Boolean](#)

true if item was successfully removed from the [ICollection.T.](#); otherwise, false. This method also returns false if item is not found in the original [ICollection.T.](#)

Implements

[ICollection.T..Remove\(T\)](#)

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.3.14 InstanceCollection.T..RemoveAt Method

Removes the [IInstance](#) [[▶ 1764](#)] at the specified index.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void RemoveAt(  
    int index  
)
```

VB

```
Public Sub RemoveAt (  
    index As Integer  
)
```

Parameters

index Type: [System.Int32](#)
The index.

Implements

[IList.T.RemoveAt\(Int32\)](#)

Reference

[InstanceCollection.T. Class](#) [[▶ 2139](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.5.3.15 InstanceCollection.T.TryGetInstance Method

Tries to get the [IInstance](#) [[▶ 1764](#)]. of the specified path.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetInstance(  
    string instanceSpecifier,  
    out T symbol  
)
```

VB

```
Public Function TryGetInstance (  
    instanceSpecifier As String,  
    <OutAttribute> ByRef symbol As T  
) As Boolean
```

Parameters

instanceSpecifier Type: [System.String](#)
The instance path or Instance Name (dependent of [Mode](#) [[▶ 2147](#)] setting)

symbol Type: [T](#) [[▶ 2139](#)].
The symbol.

Return Value

Type: [Boolean](#)

true if the [Instance](#) [► 1764] is found; otherwise, false

Implements

[InstanceCollection.T..TryGetInstance\(String, T.\)](#) [► 2136]

Exceptions

Exception	Condition
ArgumentNullException	instancePath
ArgumentException	

Reference

[InstanceCollection.T. Class](#) [► 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.5.3.16 InstanceCollection.T..TryGetInstanceByName Method

Tries to get Instances by name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public virtual bool TryGetInstanceByName (
    string instanceName,
    out IList<T> instances
)
```

VB

```
Public Overridable Function TryGetInstanceByName (
    instanceName As String,
    <OutAttribute> ByRef instances As IList(Of T)
) As Boolean
```

Parameters

instanceName Type: [System.String](#)
Name of the instance.

instances Type: [System.Collections.Generic.IList.T](#) [► 2139].
The instances found.

Return Value

Type: [Boolean](#)

true if the [Instance](#) [► 1764] is found; otherwise, false

Implements

[ICollection.T.TryGetInstanceByName\(String, IList.T.\)](#) [▶ 2137]

Reference




[ICollection.T. Class](#) [▶ 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.5.4 InstanceCollection.T. Fields

The [ICollection.T.](#) [▶ 2139] generic type exposes the following members.

Fields

	Name	Description
	_list [▶ 2162]	The <code>_list</code>
	_pathDict [▶ 2163]	The <code>_path</code> dictionary
	mode [▶ 2163]	The mode this ICollection.T. [▶ 2139] is working in.

Reference

[ICollection.T. Class](#) [▶ 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.5.4.1 InstanceCollection.T._list Field

The `_list`

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected List<T> _list
```

VB

```
Protected _list As List(Of T)
```

Field Value

Type: [List.T](#) [▶ 2139].

Reference

[ICollection.T. Class](#) [▶ 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.5.4.2 InstanceCollection.T._pathDict Field

The `_path` dictionary

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected Dictionary<string, T> _pathDict
```

VB

```
Protected _pathDict As Dictionary(Of String, T)
```

Field Value

Type: [Dictionary.String, T](#) [► 2139].

Reference

[InstanceCollection.T. Class](#) [► 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.5.4.3 InstanceCollection.T..mode Field

The mode this [InstanceCollection.T.](#) [► 2139] is working in.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected InstanceCollectionMode mode
```

VB

```
Protected mode As InstanceCollectionMode
```

Field Value

Type: [InstanceCollectionMode](#) [► 2163]

Reference

[InstanceCollection.T. Class](#) [► 2139]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.6 InstanceCollectionMode Enumeration

Enum InstanceCollectionMode

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public enum InstanceCollectionMode
```

VB

```
Public Enumeration InstanceCollectionMode
```

Members

	Member name	Value	Description
	Names	0	InstanceCollection{T} is organized with InstanceNames instead of Instance Paths
	Path	1	InstanceCollection{T} is organized with InstancePaths in a flat list
	PathHierarchy	2	InstanceCollection{T} is organized with InstancePaths in a Hierarchy (Only Root objects appearing)

Reference

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.7 ISymbolCollection.T. Interface

Interface ISymbolCollection

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface ISymbolCollection<T> : IInstanceCollection<T>,
    IList<T>, ICollection<T>, IEnumerable<T>, IEnumerable
where T : ISymbol
```

VB






```
Public Interface ISymbolCollection(Of T As ISymbol)
    Inherits IInstanceCollection(Of T), IList(Of T), ICollection(Of T),
    IEnumerable(Of T), IEnumerable
```

Type Parameters
















T

The ISymbolCollection.T. type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ICollection.T. (Inherited from ICollection.T.)
	IsReadOnly	Gets a value indicating whether the ICollection.T. is read-only. (Inherited from ICollection.T.)
	Item.String. [▶ 2131]	Gets the Instance [▶ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2129].)
	Item.Int32.	Gets or sets the element at the specified index. (Inherited from IList.T.)
	Mode [▶ 2132]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from InstanceCollection.T. [▶ 2129].)

Methods

	Name	Description
	Add	Adds an item to the ICollection.T. (Inherited from ICollection.T.)
	Clear	Removes all items from the ICollection.T. (Inherited from ICollection.T.)
	Contains(String) [▶ 2134]	Determines whether this collection contains an instance with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2129].)
	Contains(T)	Determines whether the ICollection.T. contains a specific value. (Inherited from ICollection.T.)
	ContainsName [▶ 2134]	Determines whether this collection contains an instance with the specified instance name. (Inherited from InstanceCollection.T. [▶ 2129].)
	CopyTo	Copies the elements of the ICollection.T. to an Array , starting at a particular Array index. (Inherited from ICollection.T.)
	GetEnumerator	Returns an enumerator that iterates through the collection. (Inherited from IEnumerable.T.)
	GetInstance [▶ 2135]	Gets the Instance [▶ 1764] by instance path. (Inherited from InstanceCollection.T. [▶ 2129].)
	GetInstanceByName [▶ 2136]	Gets the Instance [▶ 1764] by instance name. (Inherited from InstanceCollection.T. [▶ 2129].)
	IndexOf	Determines the index of a specific item in the IList.T. (Inherited from IList.T.)
	Insert	Inserts an item to the IList.T. at the specified index. (Inherited from IList.T.)
	Remove	Removes the first occurrence of a specific object from the ICollection.T. (Inherited from ICollection.T.)
	RemoveAt	Removes the IList.T. item at the specified index. (Inherited from IList.T.)
	TryGetInstance [▶ 2136]	Tries to get the specified instance. (Inherited from InstanceCollection.T. [▶ 2129].)
	TryGetInstanceByName [▶ 2137]	Tries to get the specified instance by name. (Inherited from InstanceCollection.T. [▶ 2129].)

Reference






[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

[TwinCAT.TypeSystem.Generic.InstanceCollection.T.](#) [[▶ 2129](#)]

6.9.7.1 ISymbolCollection.T. Properties

The [ISymbolCollection.T. \[▸ 2164\]](#) generic type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ICollection.T. (Inherited from ICollection.T [▸ 2164].)
	IsReadOnly	Gets a value indicating whether the ICollection.T. is read-only. (Inherited from ICollection.T [▸ 2164].)
	Item.String. [▸ 2131]	Gets the IInstance [▸ 1764] with the specified instance path. (Inherited from IInstanceCollection.T. [▸ 2129].)
	Item.Int32.	Gets or sets the element at the specified index. (Inherited from IList.T [▸ 2164].)
	Mode [▸ 2132]	Gets the InstanceCollectionMode [▸ 2163]. (Inherited from IInstanceCollection.T. [▸ 2129].)

Reference
















[ISymbolCollection.T. Interface \[▸ 2164\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.7.2 ISymbolCollection.T. Methods

The [ISymbolCollection.T. \[▸ 2164\]](#) generic type exposes the following members.

Methods

	Name	Description
	Add	Adds an item to the ICollection.T. (Inherited from ICollection.T [▶ 2164].)
	Clear	Removes all items from the ICollection.T. (Inherited from ICollection.T [▶ 2164].)
	Contains(String) [▶ 2134]	Determines whether this collection contains an instance with the specified instance path. (Inherited from IInstanceCollection.T. [▶ 2129].)
	Contains(T)	Determines whether the ICollection.T. contains a specific value. (Inherited from ICollection.T [▶ 2164].)
	ContainsName [▶ 2134]	Determines whether this collection contains an instance with the specified instance name. (Inherited from IInstanceCollection.T. [▶ 2129].)
	CopyTo	Copies the elements of the ICollection.T. to an Array , starting at a particular Array index. (Inherited from ICollection.T [▶ 2164].)
	GetEnumerator	Returns an enumerator that iterates through the collection. (Inherited from IEnumerable.T [▶ 2164].)
	GetInstance [▶ 2135]	Gets the IInstance [▶ 1764] by instance path. (Inherited from IInstanceCollection.T. [▶ 2129].)
	GetInstanceByName [▶ 2136]	Gets the IInstance [▶ 1764] by instance name. (Inherited from IInstanceCollection.T. [▶ 2129].)
	IndexOf	Determines the index of a specific item in the IList.T. (Inherited from IList.T [▶ 2164].)
	Insert	Inserts an item to the IList.T. at the specified index. (Inherited from IList.T [▶ 2164].)
	Remove	Removes the first occurrence of a specific object from the ICollection.T. (Inherited from ICollection.T [▶ 2164].)
	RemoveAt	Removes the IList.T. item at the specified index. (Inherited from IList.T [▶ 2164].)
	TryGetInstance [▶ 2136]	Tries to get the specified instance. (Inherited from IInstanceCollection.T. [▶ 2129].)
	TryGetInstanceByName [▶ 2137]	Tries to get the specified instance by name. (Inherited from IInstanceCollection.T. [▶ 2129].)

Reference

[ISymbolCollection.T. Interface](#) [▶ 2164]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.8 ISymbolProvider.N, T, S. Interface

Symbol provider interface

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public interface ISymbolProvider<N, T, S>
where N : Object, INamespace<T>
where T : IDataTypeInfo
where S : ISymbol
```

VB






```
Public Interface ISymbolProvider(Of N As {Object, INamespace(Of T)}, T As IDataTypeInfo, S As ISymbol)
```

Type Parameters

N Namespace type
T DataType type
S Symbol type

The ISymbolProvider.N, T, S. type exposes the following members.

Properties

	Name	Description
	DataTypes [▶ 2169]	Gets all data types from all Namespaces
	Namespaces [▶ 2169]	Get the Namespaces of DataTypes for this Symbol provider
	RootNamespace [▶ 2170]	Gets the root (main) namespace of the Symbol provider.
	RootNamespaceName [▶ 2170]	Gets the name of the root namespace
	Symbols [▶ 2171]	Gets the (root) symbols of the Symbol provider.






Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.8.1 ISymbolProvider.N, T, S. Properties

The [ISymbolProvider.N, T, S.](#) [[▶ 2167](#)] generic type exposes the following members.

Properties

	Name	Description
	DataTypes [▶ 2169]	Gets all data types from all Namespaces
	Namespaces [▶ 2169]	Get the Namespaces of DataTypes for this Symbol provider
	RootNamespace [▶ 2170]	Gets the root (main) namespace of the Symbol provider.
	RootNamespaceName [▶ 2170]	Gets the name of the root namespace
	Symbols [▶ 2171]	Gets the (root) symbols of the Symbol provider.

Reference

[ISymbolProvider.N, T, S. Interface](#) [► 2167]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.8.1.1 ISymbolProvider.N, T, S..DataTypes Property

Gets all data types from all Namespaces

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyDataTypeCollection<T> DataTypes { get; }
```

VB

```
ReadOnly Property DataTypes As ReadOnlyDataTypeCollection(Of T)  
    Get
```

Property Value

Type: [ReadOnlyDataTypeCollection](#) [► 2190].[T](#) [► 2167].

The data types.

Reference

[ISymbolProvider.N, T, S. Interface](#) [► 2167]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.8.1.2 ISymbolProvider.N, T, S..Namespaces Property

Get the Namespaces of DataTypes for this Symbol provider

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
ReadOnlyNamespaceCollection<N, T> Namespaces { get; }
```

VB

```
ReadOnly Property Namespaces As ReadOnlyNamespaceCollection(Of N, T)  
    Get
```

Property Value

Type: [ReadOnlyNamespaceCollection](#) [► 2209].[N](#) [► 2167], [T](#) [► 2167].

ReadOnly collection of the namespaces.

Reference

[ISymbolProvider.N, T, S. Interface](#) [► 2167]

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.8.1.3 ISymbolProvider.N, T, S..RootNamespace Property

Gets the root (main) namespace of the Symbol provider.

Namespace: [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
N RootNamespace { get; }
```

VB

```
ReadOnly Property RootNamespace As N  
    Get
```

Property Value

Type: [N \[▸ 2167\]](#)

The root namespace.

Reference

[ISymbolProvider.N, T, S. Interface \[▸ 2167\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.8.1.4 ISymbolProvider.N, T, S..RootNamespaceName Property

Gets the name of the root namespace

Namespace: [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
string RootNamespaceName { get; }
```

VB

```
ReadOnly Property RootNamespaceName As String  
    Get
```

Property Value

Type: [String](#)


The namespace.

Reference






[ISymbolProvider.N, T, S. Interface \[▸ 2167\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)




















Constructors

	Name	Description
	NamespaceCollection.N, T. [▶ 2174]	Initializes a new instance of the NamespaceCollection.N, T. class.





Properties

	Name	Description
	AllTypes [▶ 2174]	Gets all types included in all namespaces.
	Count [▶ 2175]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▶ 2175]	Gets a value indicating whether the ICollection.T. is read-only.
	Item.Int32. [▶ 2176]	Gets or sets the element at the specified index.
	Item.String. [▶ 2177]	Gets or sets the element at the specified index.

Methods

	Name	Description
	Add [▶ 2179]	Adds an item to the ICollection.T.
	Clear [▶ 2180]	Removes all items from the ICollection.T.
	Contains [▶ 2180]	Determines whether the ICollection.T. contains a specific value.
	ContainsNamespace [▶ 2181]	Determines whether the specified name contains namespace.
	CopyTo [▶ 2182]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2182]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2183]	Determines the index of a specific item in the IList.T.
	Insert [▶ 2184]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2184]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 2185]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetNamespace [▶ 2186]	Tries to get the namespace object
	TryGetType [▶ 2186]	Tries to get the specified type.
	TryGetTypeByFullName [▶ 2187]	Tries to get the data type by full name.

Fields

	Name	Description
	allTypes [▶ 2188]	Dictionary FullPath -> IDataTypes
	list [▶ 2189]	List of Namespaces
	namespaceDict [▶ 2189]	Dictionary NamespaceName --> INamespace
	readOnly [▶ 2190]	Read only indicator

Reference

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

6.9.9.1 NamespaceCollection.N, T. Constructor

Initializes a new instance of the [NamespaceCollection.N, T. \[▸ 2171\]](#) class.

Namespace: [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public NamespaceCollection()
```

VB

```
Public Sub New
```

Reference






[NamespaceCollection.N, T. Class \[▸ 2171\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.9.2 NamespaceCollection.N, T. Properties

The [NamespaceCollection.N, T. \[▸ 2171\]](#) generic type exposes the following members.

Properties

	Name	Description
	AllTypes [▸ 2174]	Gets all types included in all namespaces.
	Count [▸ 2175]	Gets the number of elements contained in the ICollection.T.
	IsReadOnly [▸ 2175]	Gets a value indicating whether the ICollection.T. is read-only.
	Item.Int32. [▸ 2176]	Gets or sets the element at the specified index.
	Item.String. [▸ 2177]	Gets or sets the element at the specified index.

Reference

[NamespaceCollection.N, T. Class \[▸ 2171\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.9.2.1 NamespaceCollection.N, T..AllTypes Property

Gets all types included in all namespaces.

Namespace: [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyDataTypeCollection<T> AllTypes { get; }
```

VB

```
Public ReadOnly Property AllTypes As ReadOnlyDataTypeCollection(Of T)
    Get
```

Property Value

Type: [ReadOnlyDataTypeCollection](#) [[▶ 2190](#)].[T](#) [[▶ 2171](#)].
All types.

Reference

[NamespaceCollection.N, T. Class](#) [[▶ 2171](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.9.2.2 NamespaceCollection.N, T..Count Property

Gets the number of elements contained in the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public int Count { get; }
```

VB

```
Public ReadOnly Property Count As Integer
    Get
```

Return Value

Type: [Int32](#)

The number of elements contained in the [ICollection.T.](#)

Implements

[ICollection.T..Count](#)

Reference

[NamespaceCollection.N, T. Class](#) [[▶ 2171](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.9.2.3 NamespaceCollection.N, T..IsReadOnly Property

Gets a value indicating whether the [ICollection.T.](#) is read-only.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool IsReadOnly { get; }
```

VB

```
Public ReadOnly Property IsReadOnly As Boolean
    Get
```

Return Value

Type: [Boolean](#)

true if the [ICollection.T](#) is read-only; otherwise, false.

Implements

[ICollection.T.IsReadOnly](#)



Reference

[NamespaceCollection.N, T. Class](#) [► 2171]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.9.2.4 NamespaceCollection.N, T..Item Property

Overload List

	Name	Description
	Item.Int32. [► 2176]	Gets or sets the element at the specified index.
	Item.String. [► 2177]	Gets or sets the element at the specified index.

Reference

[NamespaceCollection.N, T. Class](#) [► 2171]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

NamespaceCollection.N, T..Item Property (Int32)

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public N this[
    int index
] { get; set; }
```


VB

```
Public Default Property Item (  
    index As Integer  
) As N  
    Get  
    Set
```

Parameters

index Type: [System.Int32](#)
The index.

Return Value

Type: [N](#) [[▶ 2171](#)]

Implements

[IList.T..Item.Int32](#).

Exceptions

Exception	Condition
NotImplementedException n	

Reference

[NamespaceCollection.N, T. Class](#) [[▶ 2171](#)]

[Item Overload](#) [[▶ 2176](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

NamespaceCollection.N, T..Item Property (String)

Gets or sets the element at the specified index.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public N this[  
    string str  
] { get; }
```

VB

```
Public ReadOnly Default Property Item (  
    str As String  
) As N  
    Get
```

Parameters

str Type: [System.String](#)
The STR.

Return Value

Type: [N \[▸ 2171\]](#)

Reference

[NamespaceCollection.N, T. Class \[▸ 2171\]](#)




















[Item Overload \[▸ 2176\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.9.3 NamespaceCollection.N, T. Methods

The [NamespaceCollection.N, T. \[▸ 2171\]](#) generic type exposes the following members.

Methods

	Name	Description
	Add [▶ 2179]	Adds an item to the ICollection.T.
	Clear [▶ 2180]	Removes all items from the ICollection.T.
	Contains [▶ 2180]	Determines whether the ICollection.T. contains a specific value.
	ContainsNamespace [▶ 2181]	Determines whether the specified name contains namespace.
	CopyTo [▶ 2182]	Copies to.
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2182]	Returns an enumerator that iterates through the collection.
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2183]	Determines the index of a specific item in the IList.T.
	Insert [▶ 2184]	Inserts an item to the IList.T. at the specified index.
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	Remove [▶ 2184]	Removes the first occurrence of a specific object from the ICollection.T.
	RemoveAt [▶ 2185]	Removes the IList.T. item at the specified index.
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetNamespace [▶ 2186]	Tries to get the namespace object
	TryGetType [▶ 2186]	Tries to get the specified type.
	TryGetTypeByFullName [▶ 2187]	Tries to get the data type by full name.

Reference

[NamespaceCollection.N, T. Class \[▶ 2171\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

6.9.9.3.1 NamespaceCollection.N, T..Add Method

Adds an item to the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem.Generic \[▶ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if the specified name contains namespace; otherwise, false.

Reference

[NamespaceCollection.N, T. Class](#) [► 2171]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.9.3.5 NamespaceCollection.N, T..CopyTo Method

Copies to.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void CopyTo(  
    N[] array,  
    int arrayIndex  
)
```

VB

```
Public Sub CopyTo (  
    array As N(),  
    arrayIndex As Integer  
)
```

Parameters

array Type: [.N](#) [► 2171].
The array.

arrayIndex Type: [System.Int32](#)
Index of the array.

Implements

[ICollection.T..CopyTo\(T., Int32\)](#)

Reference

[NamespaceCollection.N, T. Class](#) [► 2171]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.9.3.6 NamespaceCollection.N, T..GetEnumerator Method

Returns an enumerator that iterates through the collection.

Namespace: [TwinCAT.TypeSystem.Generic](#) [▸ 2105]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public IEnumerator<N> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerator(Of N)
```

Return Value

Type: [IEnumerator.N](#) [▸ 2171].
A [IEnumerator.T](#), that can be used to iterate through the collection.

Implements

[IEnumerable.T.GetEnumerator](#).

Reference

[NamespaceCollection.N, T. Class](#) [▸ 2171]

[TwinCAT.TypeSystem.Generic Namespace](#) [▸ 2105]

6.9.9.3.7 NamespaceCollection.N, T..IndexOf Method

Determines the index of a specific item in the [IList.T](#).

Namespace: [TwinCAT.TypeSystem.Generic](#) [▸ 2105]
Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public int IndexOf(  
    N item  
)
```

VB

```
Public Function IndexOf (  
    item As N  
) As Integer
```

Parameters

item Type: [N](#) [▸ 2171]
The object to locate in the [IList.T](#).

Return Value

Type: [Int32](#)
The index of item if found in the list; otherwise, -1.

Implements

[IList.T..IndexOf\(T\)](#)

Reference

[NamespaceCollection.N, T. Class](#) [► 2171]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.9.3.8 NamespaceCollection.N, T..Insert Method

Inserts an item to the [IList.T.](#) at the specified index.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public void Insert(  
    int index,  
    N item  
)
```

VB

```
Public Sub Insert (  
    index As Integer,  
    item As N  
)
```

Parameters

index	Type: System.Int32 The zero-based index at which item should be inserted.
item	Type: N [► 2171] The object to insert into the IList.T.

Implements

[IList.T..Insert\(Int32, T\)](#)

Reference

[NamespaceCollection.N, T. Class](#) [► 2171]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.9.3.9 NamespaceCollection.N, T..Remove Method

Removes the first occurrence of a specific object from the [ICollection.T.](#)

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Implements

[IList.T..RemoveAt\(Int32\)](#)

Reference

[NamespaceCollection.N, T. Class \[▸ 2171\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.9.3.11 NamespaceCollection.N, T..TryGetNamespace Method

Tries to get the namespace object

Namespace: [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetNamespace(  
    string name,  
    out N nspace  
)
```

VB

```
Public Function TryGetNamespace (  
    name As String,  
    <OutAttribute> ByRef nspace As N  
) As Boolean
```

Parameters

name	Type: System.String The name.
nspace	Type: N [▸ 2171] . The namespace object (out-parameter)

Return Value

Type: [Boolean](#)
true if found, false if not contained.

Reference

[NamespaceCollection.N, T. Class \[▸ 2171\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.9.3.12 NamespaceCollection.N, T..TryGetType Method

Tries to get the specified type.

Namespace: [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetType(
    string typeName,
    out T dataType
)
```

VB

```
Public Function TryGetType (
    typeName As String,
    <OutAttribute> ByRef dataType As T
) As Boolean
```

Parameters

typeName Type: [System.String](#)
Data type name

dataType Type: [T](#) [[▶ 2171](#)].
The found data type (out-parameter).

Return Value

Type: [Boolean](#)
true if found, false if not contained.

Exceptions

Exception	Condition
ArgumentNullException	typeName
ArgumentException	

Reference

[NamespaceCollection.N, T. Class](#) [[▶ 2171](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.9.3.13 NamespaceCollection.N, T..TryGetTypeByFullName Method

Tries to get the data type by full name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetTypeByFullName(
    string fullname,
    out T dataType
)
```

VB

```
Public Function TryGetTypeByFullName (
    fullname As String,
    <OutAttribute> ByRef dataType As T
) As Boolean
```

Parameters

fullname	Type: System.String DataTypes full name.
dataType	Type: T [2171]. Found data type (out-parameter).

Return Value

Type: [Boolean](#)
true if found, false if not contained.

Reference





[NamespaceCollection.N, T. Class](#) [[2171](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[2105](#)]

6.9.9.4 NamespaceCollection.N, T. Fields

The [NamespaceCollection.N, T.](#) [[2171](#)] generic type exposes the following members.

Fields

	Name	Description
	allTypes [2188]	Dictionary FullPath -> IDataTypes
	list [2189]	List of Namespaces
	namespaceDict [2189]	Dictionary NamespaceName --> INamespace
	readOnly [2190]	Read only indicator

Reference

[NamespaceCollection.N, T. Class](#) [[2171](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[2105](#)]

6.9.9.4.1 NamespaceCollection.N, T..allTypes Field

Dictionary FullPath -> IDataTypes

Namespace: [TwinCAT.TypeSystem.Generic](#) [[2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected Dictionary<string, T> allTypes
```

VB

```
Protected allTypes As Dictionary(Of String, T)
```

Field Value

Type: [Dictionary.String, T](#) [▶ 2171].

Reference

[NamespaceCollection.N, T. Class](#) [▶ 2171]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.9.4.2 NamespaceCollection.N, T..list Field

List of Namespaces

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected List<N> list
```

VB

```
Protected list As List(Of N)
```

Field Value

Type: [List.N](#) [▶ 2171].

Reference

[NamespaceCollection.N, T. Class](#) [▶ 2171]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.9.4.3 NamespaceCollection.N, T..namespaceDict Field

Dictionary NamespaceName --> INamespace

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
protected Dictionary<string, N> namespaceDict
```

VB

```
Protected namespaceDict As Dictionary(Of String, N)
```

Field Value

Type: [Dictionary.String, N](#) [▶ 2171].

Reference

[NamespaceCollection.N, T. Class](#) [▶ 2171]

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.9.4.4 NamespaceCollection.N, T..readOnly Field

Read only indicator

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
protected bool readOnly
```

VB

```
Protected readOnly As Boolean
```

Field Value

Type: [Boolean](#)

Reference

[NamespaceCollection.N, T. Class \[► 2171\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.10 ReadOnlyDataTypeCollection.T. Class

ReadOnly DataType collection

Inheritance Hierarchy

[System.Object](#)

[System.Collections.ObjectModel.ReadOnlyCollection.T.](#)

[TwinCAT.TypeSystem.Generic.ReadOnlyDataTypeCollection.T.](#)

[TwinCAT.TypeSystem.ReadOnlyDataTypeCollection \[► 1972\]](#)

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public class ReadOnlyDataTypeCollection<T> : ReadOnlyCollection<T>,
    IDataTypeInfoContainer<T>
where T : IDataTypeInfo
```

VB



```
Public Class ReadOnlyDataTypeCollection(Of T As IDataTypeInfo)
    Inherits ReadOnlyCollection(Of T)
    Implements IDataTypeInfoContainer(Of T)
```

Type Parameters





T

The [ReadOnlyDataTypeCollection.T](#). type exposes the following members.













Constructors

	Name	Description
	ReadOnlyDataTypeCollection.T. (DataTypeCollection.T.) [▶ 2193]	Initializes a new instance of the ReadOnlyDataTypeCollection.T. class.
	ReadOnlyDataTypeCollection.T. (ReadOnlyDataTypeCollection.T.) [▶ 2193]	Initializes a new instance of the ReadOnlyDataTypeCollection.T. class.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.T.)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.T.)
	Item.String. [▶ 2194]	Gets the element with the specified type name.
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.T.)



Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T.)
	ContainsType [▶ 2196]	Determines whether the specified name contains type.
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.T.)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T.)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T.)
	MemberwiseClone	Creates a shallow copy of the current Object. . (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetType [▶ 2197]	Tries to get the Type with the specified name out of the collection.

Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.10.1 ReadOnlyDataTypeCollection.T. Constructor**Overload List**

	Name	Description
	ReadOnlyDataTypeCollection.T. (DataTypeCollection.T.) [▶ 2193]	Initializes a new instance of the ReadOnlyDataTypeCollection.T. [▶ 2190] class.
	ReadOnlyDataTypeCollection.T. (ReadOnlyDataTypeCollection.T.) [▶ 2193]	Initializes a new instance of the ReadOnlyDataTypeCollection.T. [▶ 2190] class.

Reference

[ReadOnlyDataTypeCollection.T. Class](#) [▶ 2190]

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.10.1.1 ReadOnlyDataTypeCollection.T. Constructor (DataTypeCollection.T.)

Initializes a new instance of the [ReadOnlyDataTypeCollection.T. \[► 2190\]](#) class.

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyDataTypeCollection(  
    DataTypeCollection<T> coll  
)
```

VB

```
Public Sub New (  
    coll As DataTypeCollection(Of T)  
)
```

Parameters

coll Type: [TwinCAT.TypeSystem.Generic.DataTypeCollection \[► 2107\].T \[► 2190\]](#).
The collection.

Reference

[ReadOnlyDataTypeCollection.T. Class \[► 2190\]](#)

[ReadOnlyDataTypeCollection.T. Overload \[► 2192\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.10.1.2 ReadOnlyDataTypeCollection.T. Constructor (ReadOnlyDataTypeCollection.T.)

Initializes a new instance of the [ReadOnlyDataTypeCollection.T. \[► 2190\]](#) class.

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyDataTypeCollection(  
    ReadOnlyDataTypeCollection<T> coll  
)
```

VB

```
Public Sub New (  
    coll As ReadOnlyDataTypeCollection(Of T)  
)
```

Parameters

coll Type: [TwinCAT.TypeSystem.Generic.ReadOnlyDataTypeCollection](#) [▶ 2190].T
 [▶ 2190].
 The coll.

Reference

[ReadOnlyDataTypeCollection.T. Class](#) [▶ 2190]





[ReadOnlyDataTypeCollection.T. Overload](#) [▶ 2192]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.10.2 ReadOnlyDataTypeCollection.T. Properties

The [ReadOnlyDataTypeCollection.T.](#) [▶ 2190] generic type exposes the following members.

Properties



	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.T [▶ 2190].)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.T [▶ 2190].)
	Item.String. [▶ 2194]	Gets the element with the specified type name.
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.T [▶ 2190].)

Reference

[ReadOnlyDataTypeCollection.T. Class](#) [▶ 2190]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.10.2.1 ReadOnlyDataTypeCollection.T..Item Property**Overload List**

	Name	Description
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.T [▶ 2190].)
	Item.String. [▶ 2194]	Gets the element with the specified type name.

Reference

[ReadOnlyDataTypeCollection.T. Class](#) [▶ 2190]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

ReadOnlyDataTypeCollection.T..Item Property (String)

Gets the element with the specified type name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T this[
    string name
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    name As String
) As T
    Get
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [T](#) [[▶ 2190](#)]
T.

Implements

[IDataTypeContainer.T..Item.String.](#) [[▶ 2127](#)]

Reference

[ReadOnlyDataTypeCollection.T. Class](#) [[▶ 2190](#)]













[Item Overload](#) [[▶ 2194](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.10.3 **ReadOnlyDataTypeCollection.T. Methods**

The [ReadOnlyDataTypeCollection.T.](#) [[▶ 2190](#)] generic type exposes the following members.

Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T [▶ 2190].)
	ContainsType [▶ 2196]	Determines whether the specified name contains type.
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.T [▶ 2190].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T [▶ 2190].)
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T [▶ 2190].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)
	TryGetType [▶ 2197]	Tries to get the Type with the specified name out of the collection.

Reference

[ReadOnlyDataTypeCollection.T. Class](#) [[▶ 2190](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.10.3.1 ReadOnlyDataTypeCollection.T.ContainsType Method

Determines whether the specified name contains type.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public bool ContainsType(
    string name
)
```

VB

```
Public Function ContainsType (
    name As String
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

Return Value

Type: [Boolean](#)
true if the specified name contains type; otherwise, false.

Implements

[IDataTypeContainer.T..ContainsType\(String\)](#) [[▶ 2127](#)]

Reference

[ReadOnlyDataTypeCollection.T. Class](#) [[▶ 2190](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.10.3.2 ReadOnlyDataTypeCollection.T..TryGetType Method

Tries to get the Type with the specified name out of the collection.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetType(  
    string name,  
    out T type  
)
```

VB

```
Public Function TryGetType (  
    name As String,  
    <OutAttribute> ByRef type As T  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name.

type Type: [T](#) [[▶ 2190](#)].
The type.

Return Value

Type: [Boolean](#)
true if found

Implements

[IDataTypeContainer.T..TryGetType\(String, T.\)](#) [[▶ 2128](#)]

Reference[ReadOnlyDataTypeCollection.T. Class \[▸ 2190\]](#)[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)**6.9.11 ReadOnlyInstanceCollection.T. Class**

ReadOnly Instance collection

Inheritance Hierarchy[System.Object](#)[System.Collections.ObjectModel.ReadOnlyCollection.T.](#)[TwinCAT.TypeSystem.Generic.ReadOnlyInstanceCollection.T.](#)[TwinCAT.TypeSystem.Generic.ReadOnlySymbolCollection.T. \[▸ 2217\]](#)[TwinCAT.TypeSystem.ReadOnlyFieldCollection \[▸ 1994\]](#)[TwinCAT.TypeSystem.ReadOnlyMemberCollection \[▸ 2000\]](#)**Namespace:** [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)**Assembly:** TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0**Syntax****C#**

```
public class ReadOnlyInstanceCollection<T> : ReadOnlyCollection<T>,
    IInstanceCollection<T>, IList<T>, ICollection<T>, IEnumerable<T>,
    IEnumerable
where T : IInstance
```

VB


```
Public Class ReadOnlyInstanceCollection(Of T As IInstance)
    Inherits ReadOnlyCollection(Of T)
    Implements IInstanceCollection(Of T), IList(Of T),
    ICollection(Of T), IEnumerable(Of T), IEnumerable
```

Type Parameters






T

The ReadOnlyInstanceCollection.T. type exposes the following members.

















Constructors

	Name	Description
	ReadOnlyInstanceCollection.T. [▸ 2200]	Initializes a new instance of the ReadOnlyInstanceCollection.T. class.


Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.T..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.T..)
	Item.String. [▶ 2201]	Gets the element with the specified instance path.
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.T..)
	Mode [▶ 2202]	Gets the InstanceCollectionMode [▶ 2163].

Methods

	Name	Description
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.T..)
	Contains(String) [▶ 2204]	Determines whether the ReadOnlyInstanceCollection.T. contains an instance with the specified instance path.
	ContainsName [▶ 2205]	Determines whether the specified instance is contained.
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.T..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.T..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2205]	Gets the IInstance [▶ 1764] by instance path.
	GetInstanceByName [▶ 2206]	Gets the IInstance [▶ 1764] by instance name.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.T..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2207]	Tries to get the instance with the specified instance path.
	TryGetInstanceByName [▶ 2207]	Tries to get the instance by name.

Fields

	Name	Description
	mode [▶ 2208]	Mode of the IInstanceCollection.T. [▶ 2129]

Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.11.1 ReadOnlyInstanceCollection.T. Constructor

Initializes a new instance of the [ReadOnlyInstanceCollection.T.](#) [[▶ 2198](#)] class.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyInstanceCollection(  
    IInstanceCollection<T> coll  
)
```

VB

```
Public Sub New (  
    coll As IInstanceCollection(Of T)  
)
```

Parameters

coll Type: [TwinCAT.TypeSystem.Generic.IInstanceCollection](#) [[▶ 2129](#)].T [[▶ 2198](#)].
The coll.

Reference






[ReadOnlyInstanceCollection.T. Class](#) [[▶ 2198](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.11.2 ReadOnlyInstanceCollection.T. Properties

The [ReadOnlyInstanceCollection.T.](#) [[▶ 2198](#)] generic type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T instance. (Inherited from ReadOnlyCollection.T [▶ 2198].)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.T [▶ 2198].)
	Item.String. [▶ 2201]	Gets the element with the specified instance path.
	Items	Returns the IList.T that the ReadOnlyCollection.T wraps. (Inherited from ReadOnlyCollection.T [▶ 2198].)
	Mode [▶ 2202]	Gets the InstanceCollectionMode [▶ 2163].



Reference

[ReadOnlyInstanceCollection.T](#). Class [[▶ 2198](#)]

[TwinCAT.TypeSystem.Generic](#) Namespace [[▶ 2105](#)]

6.9.11.2.1 ReadOnlyInstanceCollection.T..Item Property

Overload List

	Name	Description
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.T [▶ 2198].)
	Item.String. [▶ 2201]	Gets the element with the specified instance path.

Reference

[ReadOnlyInstanceCollection.T](#). Class [[▶ 2198](#)]

[TwinCAT.TypeSystem.Generic](#) Namespace [[▶ 2105](#)]

ReadOnlyInstanceCollection.T..Item Property (String)

Gets the element with the specified instance path.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T this[
    string instancePath
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    instancePath As String
) As T
    Get
```

Parameters

instancePath Type: [System.String](#)
The instance path.

Return Value

Type: [T](#) [[▶ 2198](#)]
The instance if contained.

Implements

[ICollection.T..Item.String.](#) [[▶ 2131](#)]

Reference

[ReadOnlyInstanceCollection.T. Class](#) [[▶ 2198](#)]

[Item Overload](#) [[▶ 2201](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.11.2.2 **ReadOnlyInstanceCollection.T..Mode Property**

Gets the [InstanceCollectionMode](#) [[▶ 2163](#)].

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public InstanceCollectionMode Mode { get; }
```

VB

```
Public ReadOnly Property Mode As InstanceCollectionMode  
    Get
```

Property Value

Type: [InstanceCollectionMode](#) [[▶ 2163](#)]
The mode.

Implements

[ICollection.T..Mode](#) [[▶ 2132](#)]

Reference

[ReadOnlyInstanceCollection.T. Class](#) [[▶ 2198](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.11.3 ReadOnlyInstanceCollection.T. Methods

The [ReadOnlyInstanceCollection.T. \[▸ 2198\]](#) generic type exposes the following members.

Methods

	Name	Description
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.T [▸ 2198] ..)
	Contains(String) [▸ 2204]	Determines whether the ReadOnlyInstanceCollection.T. [▸ 2198] contains an instance with the specified instance path.
	ContainsName [▸ 2205]	Determines whether the specified instance is contained.
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.T [▸ 2198] ..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.T [▸ 2198] ..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▸ 2205]	Gets the Instance [▸ 1764] by instance path.
	GetInstanceByName [▸ 2206]	Gets the Instance [▸ 1764] by instance name.
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.T [▸ 2198] ..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▸ 2207]	Tries to get the instance with the specified instance path.
	TryGetInstanceByName [▸ 2207]	Tries to get the instance by name.



Reference

[ReadOnlyInstanceCollection.T. Class \[▸ 2198\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.11.3.1 ReadOnlyInstanceCollection.T..Contains Method

Overload List

	Name	Description
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.T [2198].)
	Contains(String) [2204]	Determines whether the ReadOnlyInstanceCollection.T. [2198] contains an instance with the specified instance path.

Reference

[ReadOnlyInstanceCollection.T. Class](#) [[2198](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[2105](#)]

ReadOnlyInstanceCollection.T..Contains Method (String)

Determines whether the [ReadOnlyInstanceCollection.T.](#) [[2198](#)] contains an instance with the specified instance path.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool Contains(
    string instancePath
)
```

VB

```
Public Function Contains (
    instancePath As String
) As Boolean
```

Parameters

instancePath Type: [System.String](#)
The instance path.

Return Value

Type: [Boolean](#)
true if contains the specified instance path; otherwise, false.

Implements

[IInstanceCollection.T..Contains\(String\)](#) [[2134](#)]

Reference

[ReadOnlyInstanceCollection.T. Class](#) [[2198](#)]

[Contains Overload](#) [[2204](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[2105](#)]

6.9.11.3.2 ReadOnlyInstanceCollection.T..ContainsName Method

Determines whether the specified instance is contained.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool ContainsName(  
    string instanceName  
)
```

VB

```
Public Function ContainsName (  
    instanceName As String  
) As Boolean
```

Parameters

instanceName Type: [System.String](#)
Name of the instance.

Return Value

Type: [Boolean](#)
true, if instance name is found.

Implements

[IInstanceCollection.T..ContainsName\(String\)](#) [[▶ 2134](#)]

Reference

[ReadOnlyInstanceCollection.T. Class](#) [[▶ 2198](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.11.3.3 ReadOnlyInstanceCollection.T..GetInstance Method

Gets the [IInstance](#) [[▶ 1764](#)] by instance path.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public T GetInstance(  
    string instancePath  
)
```

VB

```
Public Function GetInstance (  
    instancePath As String  
) As T
```

Parameters

instancePath Type: [System.String](#)
The instance path.

Return Value

Type: [T](#) [[▶ 2198](#)]
T.

Implements

[ICollection.T.GetInstance\(String\)](#) [[▶ 2135](#)]

Reference

[ReadOnlyInstanceCollection.T Class](#) [[▶ 2198](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.11.3.4 ReadOnlyInstanceCollection.T.GetInstanceByName Method

Gets the [Instance](#) [[▶ 1764](#)] by instance name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public IList<T> GetInstanceByName (  
    string instanceName  
)
```

VB

```
Public Function GetInstanceByName (  
    instanceName As String  
) As IList(Of T)
```

Parameters

instanceName Type: [System.String](#)
Name of the instance.

Return Value

Type: [IList.T](#) [[▶ 2198](#)].
[IList<T>](#).

Implements

[ICollection.T.GetInstanceByName\(String\)](#) [[▶ 2136](#)]

Reference

[ReadOnlyInstanceCollection.T Class](#) [[▶ 2198](#)]

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.11.3.5 ReadOnlyInstanceCollection.T..TryGetInstance Method

Tries to get the instance with the specified instance path.

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetInstance(  
    string instancePath,  
    out T instance  
)
```

VB

```
Public Function TryGetInstance (  
    instancePath As String,  
    <OutAttribute> ByRef instance As T  
) As Boolean
```

Parameters

instancePath	Type: System.String The instance path.
instance	Type: T [► 2198] . The instance.

Return Value

Type: [Boolean](#)
true, if found, false if not contained.

Implements

[IInstanceCollection.T..TryGetInstance\(String, T.\) \[► 2136\]](#)

Reference

[ReadOnlyInstanceCollection.T. Class \[► 2198\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.11.3.6 ReadOnlyInstanceCollection.T..TryGetInstanceByName Method

Tries to get the instance by name.

Namespace: [TwinCAT.TypeSystem.Generic \[► 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetInstanceByName(
    string instanceName,
    out IList<T> symbols
)
```

VB

```
Public Function TryGetInstanceByName (
    instanceName As String,
    <OutAttribute> ByRef symbols As IList(Of T)
) As Boolean
```

Parameters

instanceName	Type: System.String Name of the instance.
symbols	Type: System.Collections.Generic.IList.T [▶ 2198].. The found symbols (out-parameter)

Return Value

Type: [Boolean](#)
true, if found; false if not contained.

Implements

[IInstanceCollection.T..TryGetInstanceByName\(String, IList.T..\) \[▶ 2137\]](#)

Reference


[ReadOnlyInstanceCollection.T. Class \[▶ 2198\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

6.9.11.4 ReadOnlyInstanceCollection.T. Fields

The [ReadOnlyInstanceCollection.T. \[▶ 2198\]](#) generic type exposes the following members.

Fields

	Name	Description
	mode [▶ 2208]	Mode of the IInstanceCollection.T. [▶ 2129]

Reference


[ReadOnlyInstanceCollection.T. Class \[▶ 2198\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)






6.9.11.4.1 ReadOnlyInstanceCollection.T..mode Field

Mode of the [IInstanceCollection.T. \[▶ 2129\]](#)















Constructors

	Name	Description
	<u>ReadOnlyNamespaceCollection.N, T.</u> [▶ 2211]	Initializes a new instance of the <u>ReadOnlyNamespaceCollection.N, T.</u> class.

Properties

	Name	Description
	<u>AllTypes</u> [▶ 2212]	Gets all types included in all namespaces.
	<u>Count</u>	Gets the number of elements contained in the <u>ReadOnlyCollection.T.</u> instance. (Inherited from <u>ReadOnlyCollection.N..</u>)
	<u>Item.Int32.</u>	Gets the element at the specified index. (Inherited from <u>ReadOnlyCollection.N..</u>)
	<u>Item.String.</u> [▶ 2213]	Gets the element at the specified index.
	<u>Items</u>	Returns the <u>IList.T.</u> that the <u>ReadOnlyCollection.T.</u> wraps. (Inherited from <u>ReadOnlyCollection.N..</u>)

Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.N..)
	ContainsNamespace [▶ 2215]	Determines whether this collection contains a namespace with the specified name.
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.N..)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.N..)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.N..)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetNamespace [▶ 2215]	Tries to get the namespace with the specified name.
	TryGetType [▶ 2216]	Tries to get the specified data type.
	TryGetTypeByFullName [▶ 2217]	Tries to get the specified type (by fullName)

Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.12.1 ReadOnlyNamespaceCollection.N, T. Constructor

Initializes a new instance of the [ReadOnlyNamespaceCollection.N, T.](#) [[▶ 2209](#)] class.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlyNamespaceCollection(
    NamespaceCollection<N, T> coll
)
```

VB

```
Public Sub New (
    coll As NamespaceCollection(Of N, T)
)
```

Parameters

coll Type: [TwinCAT.TypeSystem.Generic.NamespaceCollection \[▶ 2171\].N \[▶ 2209\]](#), [T \[▶ 2209\]](#).
The coll.

Reference






[ReadOnlyNamespaceCollection.N, T. Class \[▶ 2209\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

6.9.12.2 ReadOnlyNamespaceCollection.N, T. Properties

The [ReadOnlyNamespaceCollection.N, T. \[▶ 2209\]](#) generic type exposes the following members.

Properties

	Name	Description
	AllTypes [▶ 2212]	Gets all types included in all namespaces.
	Count	Gets the number of elements contained in the ReadOnlyCollection.T. instance. (Inherited from ReadOnlyCollection.N [▶ 2209] ..)
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.N [▶ 2209] ..)
	Item.String. [▶ 2213]	Gets the element at the specified index.
	Items	Returns the IList.T. that the ReadOnlyCollection.T. wraps. (Inherited from ReadOnlyCollection.N [▶ 2209] ..)

Reference

[ReadOnlyNamespaceCollection.N, T. Class \[▶ 2209\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

6.9.12.2.1 ReadOnlyNamespaceCollection.N, T..AllTypes Property

Gets all types included in all namespaces.

Namespace: [TwinCAT.TypeSystem.Generic \[▶ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public ReadOnlyDataTypeCollection<T> AllTypes { get; }
```

VB

```
Public ReadOnly Property AllTypes As ReadOnlyDataTypeCollection(Of T)
    Get
```

Property Value

Type: [ReadOnlyDataTypeCollection](#) [[▶ 2190](#)].[T](#) [[▶ 2209](#)].
 All types.



Reference

[ReadOnlyNamespaceCollection.N, T. Class](#) [[▶ 2209](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.12.2 ReadOnlyNamespaceCollection.N, T..Item Property

Overload List

	Name	Description
	Item.Int32.	Gets the element at the specified index. (Inherited from ReadOnlyCollection.N [▶ 2209]..)
	Item.String. [▶ 2213]	Gets the element at the specified index.

Reference

[ReadOnlyNamespaceCollection.N, T. Class](#) [[▶ 2209](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

ReadOnlyNamespaceCollection.N, T..Item Property (String)

Gets the element at the specified index.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public N this[
    string name
] { get; }
```

VB

```
Public ReadOnly Default Property Item (
    name As String
) As N
    Get
```

Parameters

name Type: [System.String](#)
 The name.

Return Value

Type: [N](#) [[▶ 2209](#)]

Reference

[ReadOnlyNamespaceCollection.N, T. Class \[► 2209\]](#)















[Item Overload \[► 2213\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.12.3 ReadOnlyNamespaceCollection.N, T. Methods

The [ReadOnlyNamespaceCollection.N, T. \[► 2209\]](#) generic type exposes the following members.

Methods

	Name	Description
	Contains	Determines whether an element is in the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.N [► 2209].)
	ContainsNamespace [► 2215]	Determines whether this collection contains a namespace with the specified name.
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.N [► 2209].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.N [► 2209].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. (Inherited from ReadOnlyCollection.N [► 2209].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetNamespace [► 2215]	Tries to get the namespace with the specified name.
	TryGetType [► 2216]	Tries to get the specified data type.
	TryGetTypeByFullName [► 2217]	Tries to get the specified type (by fullName)

Reference

[ReadOnlyNamespaceCollection.N, T. Class \[► 2209\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[► 2105\]](#)

6.9.12.3.1 ReadOnlyNamespaceCollection.N, T..ContainsNamespace Method

Determines whether this collection contains a namespace with the specified name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool ContainsNamespace(  
    string name  
)
```

VB

```
Public Function ContainsNamespace (  
    name As String  
) As Boolean
```

Parameters

name Type: [System.String](#)
The name of the namespace

Return Value

Type: [Boolean](#)
true if the namespace is contained; otherwise, false.

Reference

[ReadOnlyNamespaceCollection.N, T. Class](#) [► 2209]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.12.3.2 ReadOnlyNamespaceCollection.N, T..TryGetNamespace Method

Tries to get the namespace with the specified name.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetNamespace(  
    string name,  
    out N nspace  
)
```

VB

```
Public Function TryGetNamespace (  
    name As String,  
    <OutAttribute> ByRef nspace As N  
) As Boolean
```

Parameters

name	Type: System.String Namespace name.
nspc	Type: N [2209]. The found namespace (out-parameter).

Return Value

Type: [Boolean](#)
true if found, false if not contained.

Reference

[ReadOnlyNamespaceCollection.N, T. Class](#) [[2209](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[2105](#)]

6.9.12.3.3 ReadOnlyNamespaceCollection.N, T..TryGetType Method

Tries to get the specified data type.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetType(  
    string typeName,  
    out T dataType  
)
```

VB

```
Public Function TryGetType (  
    typeName As String,  
    <OutAttribute> ByRef dataType As T  
) As Boolean
```

Parameters

typeName	Type: System.String Name of the type.
dataType	Type: T [2209]. Data Type (out-parameter).

Return Value

Type: [Boolean](#)
true if found, false if not contained.

Reference

[ReadOnlyNamespaceCollection.N, T. Class](#) [[2209](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[2105](#)]

6.9.12.3.4 ReadOnlyNamespaceCollection.N, T..TryGetTypeByFullName Method

Tries to get the specified type (by fullName)

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetTypeByFullName(  
    string fullname,  
    out T dataType  
)
```

VB

```
Public Function TryGetTypeByFullName (  
    fullname As String,  
    <OutAttribute> ByRef dataType As T  
) As Boolean
```

Parameters

fullname	Type: System.String FullName of the data type.
dataType	Type: T [▶ 2209]. Found Data type (out-parameter).

Return Value

Type: [Boolean](#)
true if found, false if not contained.

Reference

[ReadOnlyNamespaceCollection.N, T. Class](#) [[▶ 2209](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.13 ReadOnlySymbolCollection.T. Class

Read only symbol collection.

Inheritance Hierarchy

[System.Object](#)
[System.Collections.ObjectModel.ReadOnlyCollection.T.](#)
[TwinCAT.TypeSystem.Generic.ReadOnlyInstanceCollection](#) [[▶ 2198](#)].T.
[TwinCAT.TypeSystem.Generic.ReadOnlySymbolCollection.T.](#)
[TwinCAT.TypeSystem.ReadOnlySymbolCollection](#) [[▶ 2018](#)]

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public class ReadOnlySymbolCollection<T> : ReadOnlyInstanceCollection<T>  
where T : ISymbol
```

VB


```
Public Class ReadOnlySymbolCollection(Of T As ISymbol)
    Inherits ReadOnlyInstanceCollection(Of T)
```

Type Parameters






T

The `ReadOnlySymbolCollection.T` type exposes the following members.

















Constructors

	Name	Description
	<code>ReadOnlySymbolCollection.T.</code> [▶ 2219]	Initializes a new instance of the <code>ReadOnlySymbolCollection.T</code> class.


Properties

	Name	Description
	<code>Count</code>	Gets the number of elements contained in the <code>ReadOnlyCollection.T</code> instance. (Inherited from <code>ReadOnlyCollection.T</code> .)
	<code>Item.String.</code> [▶ 2201]	Gets the element with the specified instance path. (Inherited from <code>ReadOnlyInstanceCollection.T.</code> [▶ 2198] .)
	<code>Item.Int32.</code>	Gets the element at the specified index. (Inherited from <code>ReadOnlyCollection.T</code> .)
	<code>Items</code>	Returns the <code>IList.T</code> that the <code>ReadOnlyCollection.T</code> wraps. (Inherited from <code>ReadOnlyCollection.T</code> .)
	<code>Mode</code> [▶ 2202]	Gets the <code>InstanceCollectionMode</code> [▶ 2163] . (Inherited from <code>ReadOnlyInstanceCollection.T.</code> [▶ 2198] .)

Methods

	Name	Description
	Contains(String) [▶ 2204]	Determines whether the ReadOnlyInstanceCollection.T. [▶ 2198] contains an instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T. .)
	ContainsName [▶ 2205]	Determines whether the specified instance is contained. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.T. .)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T. .)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2205]	Gets the Instance [▶ 1764] by instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetInstanceByName [▶ 2206]	Gets the Instance [▶ 1764] by instance name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T. .)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2207]	Tries to get the instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetInstanceByName [▶ 2207]	Tries to get the instance by name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Fields

	Name	Description
	mode [▶ 2208]	Mode of the InstanceCollection.T. [▶ 2129] (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.13.1 ReadOnlySymbolCollection.T. Constructor

Initializes a new instance of the [ReadOnlySymbolCollection.T.](#) [▶ 2217] class.

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySymbolCollection(
    ICollection<T> coll
)
```

VB

```
Public Sub New (
    coll As ICollection(Of T)
)
```

Parameters

coll Type: [TwinCAT.TypeSystem.Generic.ICollection](#) [▶ 2129]. [T](#) [▶ 2217].
The coll.

Reference






[ReadOnlySymbolCollection.T](#). Class [▶ 2217]

[TwinCAT.TypeSystem.Generic](#) Namespace [▶ 2105]

6.9.13.2 ReadOnlySymbolCollection.T. Properties

The [ReadOnlySymbolCollection.T](#). [▶ 2217] generic type exposes the following members.

Properties

	Name	Description
	Count	Gets the number of elements contained in the ReadOnlyCollection.T . instance. (Inherited from ReadOnlyCollection.T . [▶ 2217].)
	Item.String . [▶ 2201]	Gets the element with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T . [▶ 2198].)
	Item.Int32 .	Gets the element at the specified index. (Inherited from ReadOnlyCollection.T [▶ 2217].)
	Items	Returns the IList.T . that the ReadOnlyCollection.T . wraps. (Inherited from ReadOnlyCollection.T [▶ 2217].)
	Mode [▶ 2202]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from ReadOnlyInstanceCollection.T . [▶ 2198].)

Reference

















[ReadOnlySymbolCollection.T](#). Class [▶ 2217]

[TwinCAT.TypeSystem.Generic](#) Namespace [▶ 2105]

6.9.13.3 ReadOnlySymbolCollection.T. Methods

The [ReadOnlySymbolCollection.T](#). [▶ 2217] generic type exposes the following members.

Methods

	Name	Description
	Contains(String) [▶ 2204]	Determines whether the ReadOnlyInstanceCollection.T. [▶ 2198] contains an instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	Contains(T)	Determines whether an element is in the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T [▶ 2217].)
	ContainsName [▶ 2205]	Determines whether the specified instance is contained. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	CopyTo	Copies the entire ReadOnlyCollection.T. to a compatible one-dimensional Array , starting at the specified index of the target array. (Inherited from ReadOnlyCollection.T [▶ 2217].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator	Returns an enumerator that iterates through the ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T [▶ 2217].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2205]	Gets the Instance [▶ 1764] by instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetInstanceByName [▶ 2206]	Gets the Instance [▶ 1764] by instance name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf	Searches for the specified object and returns the zero-based index of the first occurrence within the entire ReadOnlyCollection.T. . (Inherited from ReadOnlyCollection.T [▶ 2217].)
	MemberwiseClone	Creates a shallow copy of the current Object. (Inherited from Object.)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2207]	Tries to get the instance with the specified instance path. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)
	TryGetInstanceByName [▶ 2207]	Tries to get the instance by name. (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference


[ReadOnlySymbolCollection.T. Class](#) [▶ 2217]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.13.4 ReadOnlySymbolCollection.T. Fields

The [ReadOnlySymbolCollection.T.](#) [▶ 2217] generic type exposes the following members.

Fields

	Name	Description
	mode [▶ 2208]	Mode of the IInstanceCollection.T. [▶ 2129] (Inherited from ReadOnlyInstanceCollection.T. [▶ 2198].)

Reference

[ReadOnlySymbolCollection.T. Class](#) [[▶ 2217](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.14 SymbolCollection.T. Class

Interface represents a collection of [ISymbol](#) [[▶ 1859](#)] objects.

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.TypeSystem.Generic.InstanceCollection](#) [[▶ 2139](#)].T.

[TwinCAT.TypeSystem.Generic.SymbolCollection.T.](#)

[TwinCAT.TypeSystem.SymbolCollection](#) [[▶ 2067](#)]

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public class SymbolCollection<T> : InstanceCollection<T>,
    ISymbolCollection<T>, IInstanceCollection<T>, IList<T>, ICollection<T>,
    IEnumerable<T>, IEnumerable
where T : class, ISymbol
```

VB






```
Public Class SymbolCollection(Of T As {Class, ISymbol})
    Inherits InstanceCollection(Of T)
    Implements ISymbolCollection(Of T), IInstanceCollection(Of T),
    IList(Of T), ICollection(Of T), IEnumerable(Of T),
    IEnumerable
```

Type Parameters


























T

The [SymbolCollection.T.](#) type exposes the following members.




Properties

	Name	Description
	Count [▶ 2144]	Gets the collection count. (Inherited from InstanceCollection.T. [▶ 2139].)
	IsReadOnly [▶ 2144]	Gets a value indicating whether this instance is read only. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.Int32. [▶ 2145]	Gets or sets the IInstance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	Item.String. [▶ 2146]	Gets the IInstance [▶ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	Mode [▶ 2147]	Gets the InstanceCollectionMode [▶ 2163]. (Inherited from InstanceCollection.T. [▶ 2139].)

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	AddRange [▶ 2150]	Adds the specified items to this collection. (Inherited from InstanceCollection.T. [▶ 2139].)
	AsReadOnly [▶ 2229]	Returns a Read only version of this collection (shallow copy).
	Clear [▶ 2151]	Clears this instance. (Inherited from InstanceCollection.T. [▶ 2139].)
	Clone [▶ 2229]	Clones this instance.
	Contains(String) [▶ 2152]	Determines whether this collection contains an Instance [▶ 1764] with the specified InstanceName / InstancePath (Inherited from InstanceCollection.T. [▶ 2139].)
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified Instance [▶ 1764] (Inherited from InstanceCollection.T. [▶ 2139].)
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name. (Inherited from InstanceCollection.T. [▶ 2139].)
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. [▶ 2139] to the specified array. (Inherited from InstanceCollection.T. [▶ 2139].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the Instance [▶ 1764] by instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetInstanceByName [▶ 2156]	Gets the name of the instance by. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified Instance [▶ 1764] . (Inherited from InstanceCollection.T. [▶ 2139].)
	Insert [▶ 2158]	Inserts the specified Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	RemoveAt [▶ 2159]	Removes the Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the Instance [▶ 1764] of the specified path. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstanceByName [▶ 2161]	Tries to get Instances by name. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstances [▶ 2230]	Try to get instances with predicate function

Fields

	Name	Description
	_list [▸ 2162]	The <code>_list</code> (Inherited from InstanceCollection.T. [▸ 2139].)
	_pathDict [▸ 2163]	The <code>_path</code> dictionary (Inherited from InstanceCollection.T. [▸ 2139].)
	mode [▸ 2163]	The mode this InstanceCollection.T. [▸ 2139] is working in. (Inherited from InstanceCollection.T. [▸ 2139].)






Reference

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.14.1 SymbolCollection.T. Properties

The [SymbolCollection.T. \[▸ 2222\]](#) generic type exposes the following members.

Properties

	Name	Description
	Count [▸ 2144]	Gets the collection count. (Inherited from InstanceCollection.T. [▸ 2139].)
	IsReadOnly [▸ 2144]	Gets a value indicating whether this instance is read only. (Inherited from InstanceCollection.T. [▸ 2139].)
	Item.Int32. [▸ 2145]	Gets or sets the Instance [▸ 1764] at the specified index. (Inherited from InstanceCollection.T. [▸ 2139].)
	Item.String. [▸ 2146]	Gets the Instance [▸ 1764] with the specified instance path. (Inherited from InstanceCollection.T. [▸ 2139].)
	Mode [▸ 2147]	Gets the InstanceCollectionMode [▸ 2163] . (Inherited from InstanceCollection.T. [▸ 2139].)

Reference


























[SymbolCollection.T. Class \[▸ 2222\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.14.2 SymbolCollection.T. Methods

The [SymbolCollection.T. \[▸ 2222\]](#) generic type exposes the following members.

Methods

	Name	Description
	Add [▶ 2150]	Adds the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	AddRange [▶ 2150]	Adds the specified items to this collection. (Inherited from InstanceCollection.T. [▶ 2139].)
	AsReadOnly [▶ 2229]	Returns a Read only version of this collection (shallow copy).
	Clear [▶ 2151]	Clears this instance. (Inherited from InstanceCollection.T. [▶ 2139].)
	Clone [▶ 2229]	Clones this instance.
	Contains(String) [▶ 2152]	Determines whether this collection contains an Instance [▶ 1764] with the specified InstanceName / InstancePath (Inherited from InstanceCollection.T. [▶ 2139].)
	Contains(T) [▶ 2153]	Determines whether this collection contains the specified Instance [▶ 1764] (Inherited from InstanceCollection.T. [▶ 2139].)
	ContainsName [▶ 2153]	Determines whether the specified instance name contains name. (Inherited from InstanceCollection.T. [▶ 2139].)
	CopyTo [▶ 2154]	Copies this InstanceCollection.T. [▶ 2139] to the specified array. (Inherited from InstanceCollection.T. [▶ 2139].)
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object.)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object.)
	GetEnumerator [▶ 2155]	Gets the enumerator. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetHashCode	Serves as the default hash function. (Inherited from Object.)
	GetInstance [▶ 2156]	Gets the Instance [▶ 1764] by instance path. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetInstanceByName [▶ 2156]	Gets the name of the instance by. (Inherited from InstanceCollection.T. [▶ 2139].)
	GetType	Gets the Type of the current instance. (Inherited from Object.)
	IndexOf [▶ 2157]	Determines the index of the specified Instance [▶ 1764] . (Inherited from InstanceCollection.T. [▶ 2139].)
	Insert [▶ 2158]	Inserts the specified Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object.)
	Remove [▶ 2159]	Removes the specified item. (Inherited from InstanceCollection.T. [▶ 2139].)
	RemoveAt [▶ 2159]	Removes the Instance [▶ 1764] at the specified index. (Inherited from InstanceCollection.T. [▶ 2139].)
	ToString	Returns a string that represents the current object. (Inherited from Object.)
	TryGetInstance [▶ 2160]	Tries to get the Instance [▶ 1764] of the specified path. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstanceByName [▶ 2161]	Tries to get Instances by name. (Inherited from InstanceCollection.T. [▶ 2139].)
	TryGetInstances [▶ 2230]	Try to get instances with predicate function

Reference

[SymbolCollection.T. Class](#) [► 2222]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.14.2.1 SymbolCollection.T..AsReadOnly Method

Returns a Read only version of this collection (shallow copy).

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public ReadOnlySymbolCollection<T> AsReadOnly()
```

VB

```
Public Function AsReadOnly As ReadOnlySymbolCollection(Of T)
```

Return Value

Type: [ReadOnlySymbolCollection](#) [► 2217].T [► 2222].
ReadOnlySymbolCollection<T>.

Reference

[SymbolCollection.T. Class](#) [► 2222]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.14.2.2 SymbolCollection.T..Clone Method

Clones this instance.

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolCollection<T> Clone()
```

VB

```
Public Function Clone As SymbolCollection(Of T)
```

Return Value

Type: [SymbolCollection](#) [► 2222].T [► 2222].
SymbolCollection<T>.

Reference

[SymbolCollection.T. Class](#) [► 2222]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.14.2.3 SymbolCollection.T..TryGetInstances Method

Try to get instances with predicate function

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool TryGetInstances(
    Func<T, bool> predicate,
    bool recurse,
    out IList<T> instances
)
```

VB

```
Public Function TryGetInstances (
    predicate As Func(Of T, Boolean),
    recurse As Boolean,
    <OutAttribute> ByRef instances As IList(Of T)
) As Boolean
```

Parameters

predicate	Type: System.Func.T [▶ 2222], Boolean . The predicate function
recurse	Type: System.Boolean if set to true the symbol hierarchy will be searched recursively.
instances	Type: System.Collections.Generic.IList.T [▶ 2222].. The instances.

Return Value

Type: [Boolean](#)
true if XXXX, false otherwise.

Reference




[SymbolCollection.T. Class](#) [▶ 2222]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.14.3 SymbolCollection.T. Fields

The [SymbolCollection.T.](#) [▶ 2222] generic type exposes the following members.

Fields

	Name	Description
	_list [▶ 2162]	The <code>_list</code> (Inherited from InstanceCollection.T. [▶ 2139].)
	_pathDict [▶ 2163]	The <code>_path</code> dictionary (Inherited from InstanceCollection.T. [▶ 2139].)
	mode [▶ 2163]	The mode this InstanceCollection.T. [▶ 2139] is working in. (Inherited from InstanceCollection.T. [▶ 2139].)

Reference

[SymbolCollection.T. Class](#) [► 2222]

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.15 SymbolIterationMask Enumeration

Mask Flagset to specify filters for [SymbolIterator.T.](#) [► 2231].

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[FlagsAttribute]
public enum SymbolIterationMask
```

VB

```
<FlagsAttribute>
Public Enumeration SymbolIterationMask
```

Members

	Member name	Value	Description
	None	0	Uninitialized / None
	Structures	1	Iterates over Subelements of Structs
	Arrays	2	Iterates over Elements of Arrays
	Unions	4	Iterates over Subelements of Unions
	Pointer	8	Iterates over Pointer SubElements
	References	16	Iterates over References
	All	31	Iterates over All Complex/Combined types

Reference

[TwinCAT.TypeSystem.Generic Namespace](#) [► 2105]

6.9.16 SymbolIterator.T. Class

Symbol iterator object

Inheritance Hierarchy

[System.Object](#)

[TwinCAT.TypeSystem.Generic.SymbolIterator.T.](#)

Namespace: [TwinCAT.TypeSystem.Generic](#) [► 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public class SymbolIterator<T> : IEnumerable<T>,
    IEnumerable
where T : ISymbol
```

VB





```
Public Class SymbolIterator(Of T As ISymbol)
    Implements IEnumerable(Of T), IEnumerable
```

Type Parameters



T Concrete [ISymbol](#) [▶ 1859] type.

The SymbolIterator.T. type exposes the following members.








Constructors

	Name	Description
	SymbolIterator.T. (ICollection.T.) [▶ 2233]	Initializes a new instance of the SymbolIterator.T. class.
	SymbolIterator.T. (IEnumerable.T., Boolean) [▶ 2234]	Initializes a new instance of the SymbolIterator.T. class.
	SymbolIterator.T. (ICollection.T., Func.T, Boolean.) [▶ 2234]	Initializes a new instance of the SymbolIterator.T. class.
	SymbolIterator.T. (IEnumerable.T., Boolean, Func.T, Boolean.) [▶ 2235]	Initializes a new instance of the SymbolIterator.T. class.

Properties

	Name	Description
	Mask [▶ 2236]	Gets or sets the SymbolIterationMask [▶ 2231]
	SymbolRecursionDetection [▶ 2237]	Gets or sets a value indicating whether the iterator checks for Symbol recursions (true by default).

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetEnumerator [▶ 2238]	Gets the enumerator that enumerates through a collection
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Remarks

Iterates over all root symbols and its sub symbols.





Reference

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

[System.Collections.Generic.IEnumerable.T.](#)

6.9.16.1 SymbolIterator.T. Constructor

Overload List

	Name	Description
	SymbolIterator.T. (IInstanceCollection.T.) [▶ 2233]	Initializes a new instance of the SymbolIterator.T. [▶ 2231] class.
	SymbolIterator.T. (IEnumerable.T. , Boolean) [▶ 2234]	Initializes a new instance of the SymbolIterator.T. [▶ 2231] class.
	SymbolIterator.T. (IInstanceCollection.T. , Func.T. , Boolean .) [▶ 2234]	Initializes a new instance of the SymbolIterator.T. [▶ 2231] class.
	SymbolIterator.T. (IEnumerable.T. , Boolean , Func.T. , Boolean .) [▶ 2235]	Initializes a new instance of the SymbolIterator.T. [▶ 2231] class.

Reference

[SymbolIterator.T. Class \[▶ 2231\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▶ 2105\]](#)

6.9.16.1.1 SymbolIterator.T. Constructor (IInstanceCollection.T.)

Initializes a new instance of the [SymbolIterator.T.](#) [▶ 2231] class.

Namespace: [TwinCAT.TypeSystem.Generic \[▶ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolIterator(
    IInstanceCollection<T> coll
)
```

VB

```
Public Sub New (
    coll As IInstanceCollection(Of T)
)
```

Parameters

coll Type: [TwinCAT.TypeSystem.Generic.InstanceCollection](#) [[▶ 2129](#)].[T](#) [[▶ 2231](#)].
The root symbols.

Reference

[SymbolIterator.T. Class](#) [[▶ 2231](#)]

[SymbolIterator.T. Overload](#) [[▶ 2233](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.16.1.2 SymbolIterator.T. Constructor (IEnumerable.T., Boolean)

Initializes a new instance of the [SymbolIterator.T.](#) [[▶ 2231](#)] class.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolIterator(  
    IEnumerable<T> coll,  
    bool recurse  
)
```

VB

```
Public Sub New (  
    coll As IEnumerable(Of T),  
    recurse As Boolean  
)
```

Parameters

coll Type: [System.Collections.Generic.IEnumerable.T](#) [[▶ 2231](#)].
The root collection

recurse Type: [System.Boolean](#)
if set to true the iterator will iterate recursively.

Reference

[SymbolIterator.T. Class](#) [[▶ 2231](#)]

[SymbolIterator.T. Overload](#) [[▶ 2233](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.16.1.3 SymbolIterator.T. Constructor (InstanceCollection.T., Func.T, Boolean.)

Initializes a new instance of the [SymbolIterator.T.](#) [[▶ 2231](#)] class.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolIterator(
    ICollection<T> coll,
    Func<T, bool> predicate
)
```

VB

```
Public Sub New (
    coll As ICollection(Of T),
    predicate As Func(Of T, Boolean)
)
```

Parameters

coll	Type: TwinCAT.TypeSystem.Generic.InstanceCollection [▶ 2129]. T [▶ 2231]. The root symbols.
predicate	Type: System.Func.T [▶ 2231], Boolean . The predicate.

Exceptions

Exception	Condition
NotSupportedException	

Reference

[SymbolIterator.T. Class](#) [[▶ 2231](#)]

[SymbolIterator.T. Overload](#) [[▶ 2233](#)]

[TwinCAT.TypeSystem.Generic Namespace](#) [[▶ 2105](#)]

6.9.16.1.4 SymbolIterator.T. Constructor (IEnumerable.T., Boolean, Func.T, Boolean.)

Initializes a new instance of the [SymbolIterator.T.](#) [[▶ 2231](#)] class.

Namespace: [TwinCAT.TypeSystem.Generic](#) [[▶ 2105](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public SymbolIterator(
    IEnumerable<T> coll,
    bool recurse,
    Func<T, bool> predicate
)
```

VB

```
Public Sub New (
    coll As IEnumerable(Of T),
    recurse As Boolean,
    predicate As Func(Of T, Boolean)
)
```

Parameters

coll	Type: System.Collections.Generic.IEnumerable.T [▶ 2231]. Input collection (root objects).
recurse	Type: System.Boolean if set to true the iterator will iterate recursively.
predicate	Type: System.Func.T [▶ 2231], Boolean . The predicate.

Reference

[SymbolIterator.T. Class](#) [▶ 2231]



[SymbolIterator.T. Overload](#) [▶ 2233]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.16.2 SymbolIterator.T. Properties

The [SymbolIterator.T.](#) [▶ 2231] generic type exposes the following members.

Properties

	Name	Description
	Mask [▶ 2236]	Gets or sets the SymbolIterationMask [▶ 2231]
	SymbolRecursionDe tection [▶ 2237]	Gets or sets a value indicating whether the iterator checks for Symbol recursions (true by default).

Reference

[SymbolIterator.T. Class](#) [▶ 2231]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.16.2.1 SymbolIterator.T..Mask Property

Gets or sets the [SymbolIterationMask](#) [▶ 2231]

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public SymbolIterationMask Mask { get; set; }
```

VB

```
Public Property Mask As SymbolIterationMask
    Get
    Set
```

Property Value

Type: [SymbolIterationMask](#) [▶ 2231]

The mask.

Remarks

This property can be used for prefiltering the iterator without using a predicate function.

Reference

[SymbolIterator.T. Class \[▸ 2231\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.16.2.2 SymbolIterator.T..SymbolRecursionDetection Property

Gets or sets a value indicating whether the iterator checks for Symbol recursions (true by default).

Namespace: [TwinCAT.TypeSystem.Generic \[▸ 2105\]](#)

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
public bool SymbolRecursionDetection { get; set; }
```

VB

```
Public Property SymbolRecursionDetection As Boolean  
    Get  
    Set
```

Property Value

Type: [Boolean](#)

true if recursion checking, false switched off check.

Reference








[SymbolIterator.T. Class \[▸ 2231\]](#)

[TwinCAT.TypeSystem.Generic Namespace \[▸ 2105\]](#)

6.9.16.3 SymbolIterator.T. Methods

The [SymbolIterator.T. \[▸ 2231\]](#) generic type exposes the following members.

Methods

	Name	Description
	Equals	Determines whether the specified object is equal to the current object. (Inherited from Object .)
	Finalize	Allows an object to try to free resources and perform other cleanup operations before it is reclaimed by garbage collection. (Inherited from Object .)
	GetEnumerator [▶ 2238]	Gets the enumerator that enumerates through a collection
	GetHashCode	Serves as the default hash function. (Inherited from Object .)
	GetType	Gets the Type of the current instance. (Inherited from Object .)
	MemberwiseClone	Creates a shallow copy of the current Object . (Inherited from Object .)
	ToString	Returns a string that represents the current object. (Inherited from Object .)

Reference

[SymbolIterator.T. Class](#) [▶ 2231]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.9.16.3.1 SymbolIterator.T..GetEnumerator Method

Gets the enumerator that enumerates through a collection

Namespace: [TwinCAT.TypeSystem.Generic](#) [▶ 2105]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax**C#**

```
public IEnumerable<T> GetEnumerator()
```

VB

```
Public Function GetEnumerator As IEnumerable(Of T)
```

Return Value

Type: [IEnumerable.T](#) [▶ 2231].

A [IEnumerable.T](#), that can be used to iterate through the collection.

Implements

[IEnumerable.T..GetEnumerator](#).

Reference



[SymbolIterator.T. Class](#) [▶ 2231]

[TwinCAT.TypeSystem.Generic Namespace](#) [▶ 2105]

6.10 TwinCAT.ValueAccess Namespace

Namespace for the common (non ADS dependant) value access.

Enumerations

	Enumeration	Description
	SymbolNotificationType [▶ 2239]	Specifies the Notification type of ADS Notifications
	ValueCreationMode [▶ 2239]	Creation mode for Values

6.10.1 SymbolNotificationType Enumeration

Specifies the Notification type of ADS Notifications

Namespace: [TwinCAT.ValueAccess](#) [[▶ 2239](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[FlagsAttribute]
public enum SymbolNotificationType
```

VB

```
<FlagsAttribute>
Public Enumeration SymbolNotificationType
```

Members

	Member name	Value	Description
	None	0	None / Uninitialized
	Value	1	ValueChanged notifications
	RawValue	2	RawValueChanged notifications
	Both	3	ValueChanged + RawValueChanged notifications

Reference

[TwinCAT.ValueAccess Namespace](#) [[▶ 2239](#)]

6.10.2 ValueCreationMode Enumeration

Creation mode for Values

Namespace: [TwinCAT.ValueAccess](#) [[▶ 2239](#)]

Assembly: TwinCAT.Ads (in TwinCAT.Ads.dll) Version: 4.3.0.0

Syntax

C#

```
[FlagsAttribute]
public enum ValueCreationMode
```

VB

```
<FlagsAttribute>
Public Enumeration ValueCreationMode
```

Members

	Member name	Value	Description
	None	0	None / Uninitialized Mask
	Primitives	1	Convert to .NET Primitives, wherever possible.
	Enums	2	Use IEnumValue on EnumTypes instead of .NET Primitives
	FullDynamics	4	Wraps all Primitives also in IValue Objects
	PlcOpenTypes	8	Use PlcOpen Times (TIME, LTIME, DT, TOD, DATETIME) instead of .NET Primitives DateTime and TimeSpan
	Default	1	Default settings for the value creation mode (Translate to Primitives)

Remarks

This setting is used by the ValueFactory/ to create Read values. In default primitive mode all values will be transferred to Primitive .NET Symbols if possible. E.g PlcOpen.TIME --> TimeSpan, IEnumValue --> .NET Primitives. They won't be wrapped into

Reference

[TwinCAT.ValueAccess Namespace \[► 2239\]](#)

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